

# Improved Hardness of BDD and SVP under Gap-(S)ETH

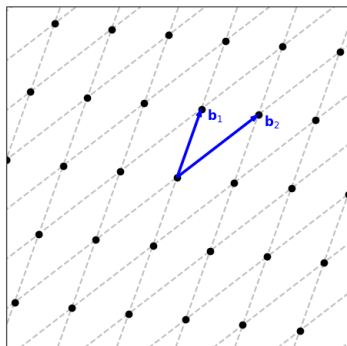
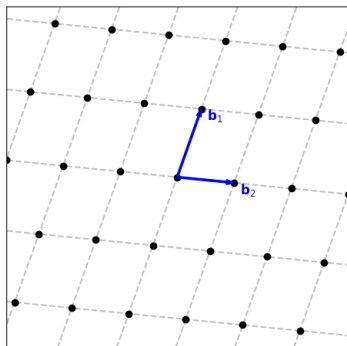
Huck Bennett, Chris Peikert, Yi Tang

ITCS 2022

# Preliminaries: Lattices

Lattice: regular grid of points in space.

Formally, lattice  $\mathcal{L}$  of rank  $n$ : set of all *integer* linear combinations of a basis  $\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$ .



# Preliminaries: Lattice-Based Cryptography

**Problem:** Attacker with quantum computation can break number theoretical cryptography.

**Solution:** Use lattice-based cryptography!

**Fact:** State-of-the-art attacks are based on solving exact or low-approximation-factor lattice problems (e.g. *SVP*).

**Problem:** Whether attacker can solve these problems in  $2^n$  vs.  $2^{n/10}$  vs.  $2^{\sqrt{n}}$  time has a huge impact on security.

**Our work:** Address this by showing *fine-grained* hardness results for lattice problems.

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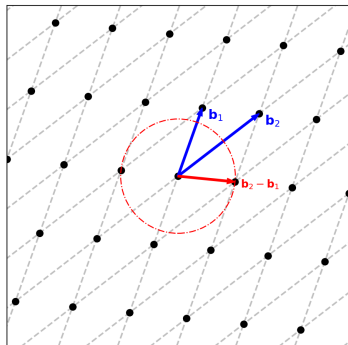
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## Preliminaries: Shortest Vector Problem (SVP)

Shortest  $\ell_p$  norm of nonzero vector in lattice  $\mathcal{L}$ :  $\lambda_1^{(p)}(\mathcal{L})$ .



$\gamma$ -approximate SVP in  $\ell_p$  (SVP $_{p,\gamma}$ )

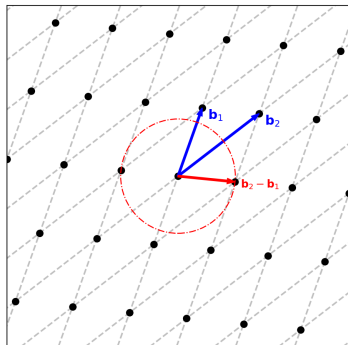
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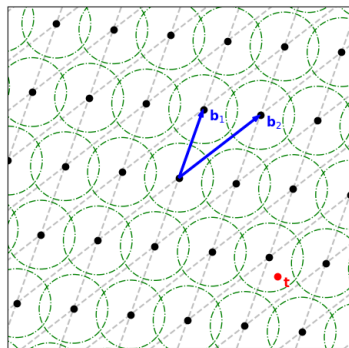
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BDD in  $\ell_p$  with relative distance  $\alpha$  ( $\text{BDD}_{p,\alpha}$ )

**Instance:** Lattice  $\mathcal{L}$  and target  $\mathbf{t}$  with  $\text{dist}_p(\mathbf{t}, \mathcal{L}) \leq \alpha \cdot \lambda_1^{(p)}(\mathcal{L})$ .

**Goal:** Find closest lattice vector to  $\mathbf{t}$  in  $\mathcal{L}$ .

Smaller  $\alpha$  corresponds to stronger promise and easier problem.



$(p = 2, \alpha = 0.6)$

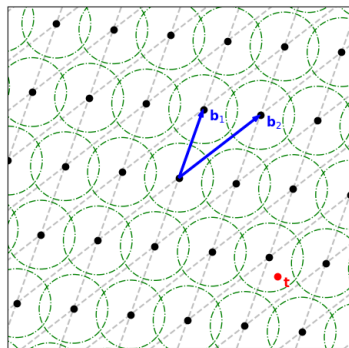
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ETH variants:

- ▶ ETH: 3-SAT cannot be solved in  $2^{o(n)}$  time.
- ▶ Strong ETH (SETH):  $k$ -SAT cannot be solved in  $2^{(1-\epsilon)n}$  time.
- ▶ Gap-(S)ETH:  $\text{Gap-3-SAT}_{1-\delta,1}$  &  $\text{Gap-}k\text{-SAT}_{1-\delta(k),1}$ .
- ▶ Randomized/non-uniform variants.

Our work exploits the power of different ETH variants, showing stronger hardness results for BDD/SVP under stronger variants.

We reduce SAT on  $n$  variables to lattice problems in rank  $C \cdot n$  for constant  $C > 0$  to show fine-grained hardness results.

Line of research in fine-grained hardness of lattice problems:  
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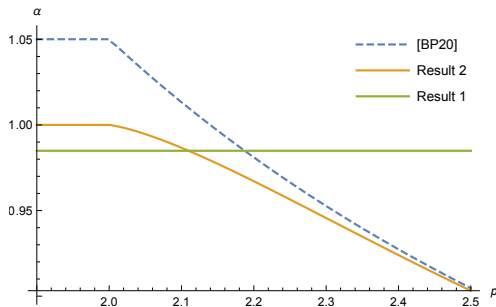
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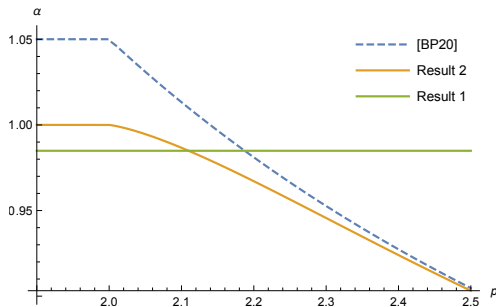
# Our Results: ETH-Type Hardness of BDD

1.  $\text{BDD}_{p,\alpha}$  cannot be solved in  $2^{o(n)}$  time for any  $p \in [1, \infty)$  and  $\alpha > \alpha_{\text{kn}} \approx 0.98491$ , under non-uniform Gap-ETH.
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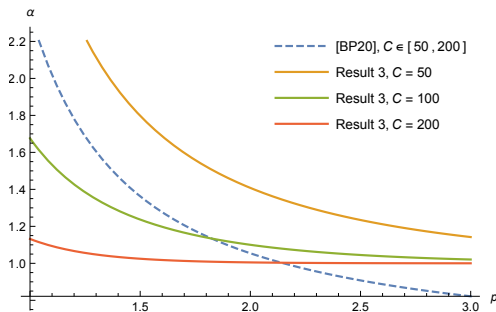
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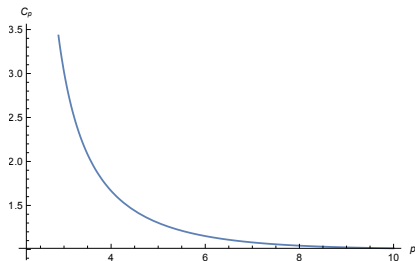
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3.  $\text{BDD}_{p,\alpha}$  cannot be solved in  $2^{n/C}$  time for any  $p \in [1, \infty)$ ,  $p \notin 2\mathbb{Z}$ ,  $C > 1$ , and  $\alpha > \alpha_{p,C}^\dagger$ , under non-uniform Gap-SETH.



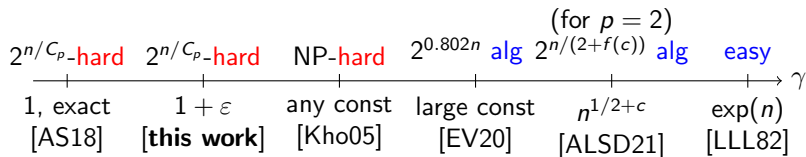
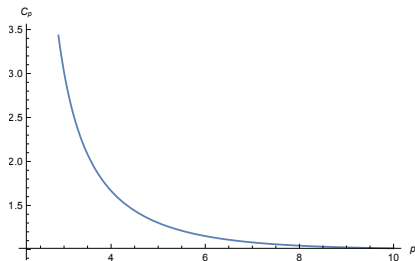
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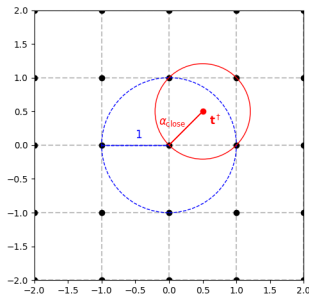
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# Core Proof Technique: Locally Dense Gadgets

Locally dense gadget  $(\mathcal{L}^\dagger, \mathbf{t}^\dagger)$  in rank  $n$ :

- ▶ “Short” count:  $N_{\text{short}}$  lattice vectors of length less than 1.
- ▶ “Close” count:  $N_{\text{close}}$  lattice vectors of distance  $\alpha_{\text{close}}$  to  $\mathbf{t}^\dagger$ .
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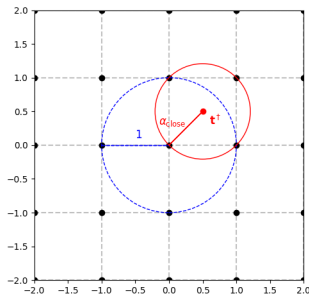


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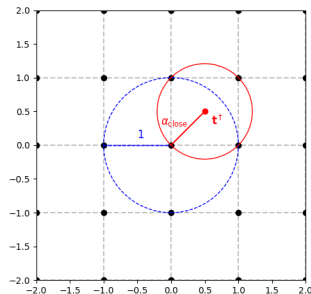
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If there exist locally dense gadgets  $(\mathcal{L}^\dagger, \mathbf{t}^\dagger)$  with parameters  $\alpha_{\text{close}}$  and  $\nu$ , then for  $\text{BDD}_{p,\alpha}$ :

- ▶ it cannot be solved in  $2^{o(n)}$  time for any  $\alpha > \alpha_{\text{close}}$ , under Gap-ETH variants;
- ▶ it cannot be solved in  $2^{n/C}$  time for any

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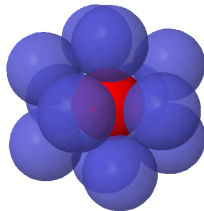
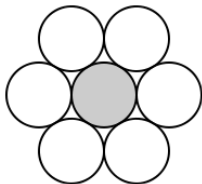
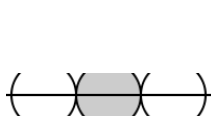
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# Gadgets We Use

[Vlă19]: There exist lattices  $\mathcal{L}^\dagger$  with *exponential kissing number*:  $2^{c_{\text{kn}} n - o(n)}$  vectors of length  $\lambda_1(\mathcal{L}^\dagger) = 1$ , where  $c_{\text{kn}} \geq 0.02194$ .



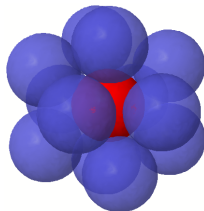
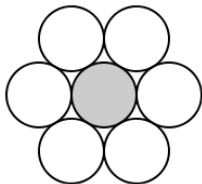
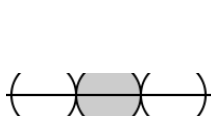
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- ▶ **Gadgets:** exponential kissing number lattice  $\mathcal{L}^\dagger$  with  $\mathbf{t}^\dagger = \mathbf{0}$ .
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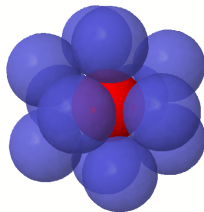
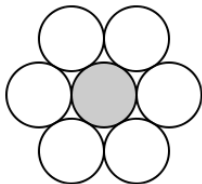
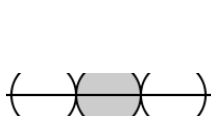
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# Instantiating the Main Theorem

Result 1:  $\text{BDD}_{p,\alpha}$  cannot be solved in  $2^{o(n)}$  time for all  $\alpha > \alpha_{\text{kn}}$

- ▶ Try to decrease  $\alpha_{\text{close}}$  for kissing number gadgets, by perturbing  $\mathbf{t}^\dagger$  away from  $\mathbf{0}$  while keeping  $\nu > 1$ .
- ▶ Get  $\alpha_{\text{close}}$  approaching  $\alpha_{\text{kn}} := 2^{-c_{\text{kn}}}$ .

Result 2:  $\text{BDD}_{p,\alpha}$  cannot be solved in  $2^{o(n)}$  time for all  $\alpha > \alpha_p^\dagger$

- ▶ Use gadgets from integer lattices.
- ▶ Minimize  $\alpha_{\text{close}}$  subject to  $\nu > 1$ , where  $\alpha_p^\dagger$  is the optimum.

Result 3:  $\text{BDD}_{p,\alpha}$  cannot be solved in  $2^{n/C}$  time for all  $\alpha > \alpha_{p,C}^\dagger$

- ▶ Use kissing number gadgets:  $\alpha_{\text{close}} = 1$ ,  $\nu = 2^{c_{\text{kn}}}$ .
- ▶ Get  $\alpha_{p,C}^\dagger := 1 + \varepsilon_p(2^{c_{\text{kn}}(C-1)})$  by main theorem.

Result 4:  $\text{SVP}_{p,\gamma}$  cannot be solved in  $2^{n/C}$  time for all  $C > C_p$

- ▶ Similar theorem for SVP based on locally dense gadgets.
- ▶ Use the same gadgets from integer lattices as Result 2.



# Instantiating the Main Theorem

Result 1:  $\text{BDD}_{p,\alpha}$  cannot be solved in  $2^{o(n)}$  time for all  $\alpha > \alpha_{\text{kn}}$

- ▶ Try to decrease  $\alpha_{\text{close}}$  for kissing number gadgets, by perturbing  $\mathbf{t}^\dagger$  away from  $\mathbf{0}$  while keeping  $\nu > 1$ .
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# Open Questions

- ▶ Derandomize the reductions?
  - ▶ Randomness is used in gadgets *and* in main theorem.
- ▶ Construct locally “denser” gadgets?
  - ▶ E.g. better bound on kissing number immediately leads to better quantities in Result 1 and 3 ( $\alpha_{kn}$  and  $\alpha_{p,C}^\dagger$ ).

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