

# Improved Hardness of BDD and SVP under Gap-(S)ETH

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Joint work with Huck Bennett and Chris Peikert, ITCS 2022

## Motivation: Post-Quantum Cryptography

**Problem:** Attacker with quantum computation can break number theoretical cryptography that are widely used, such as RSA.

**Solution:** Use *lattice-based* cryptography!

**Fact:** State-of-the-art attacks are based on solving exact or low-approximation-factor lattice problems (e.g. *SVP*).

**Problem:** Can attacker solve these problems in  $2^n$  vs.  $2^{n/10}$  vs.  $2^{\sqrt{n}}$  time? It has a huge impact on security.

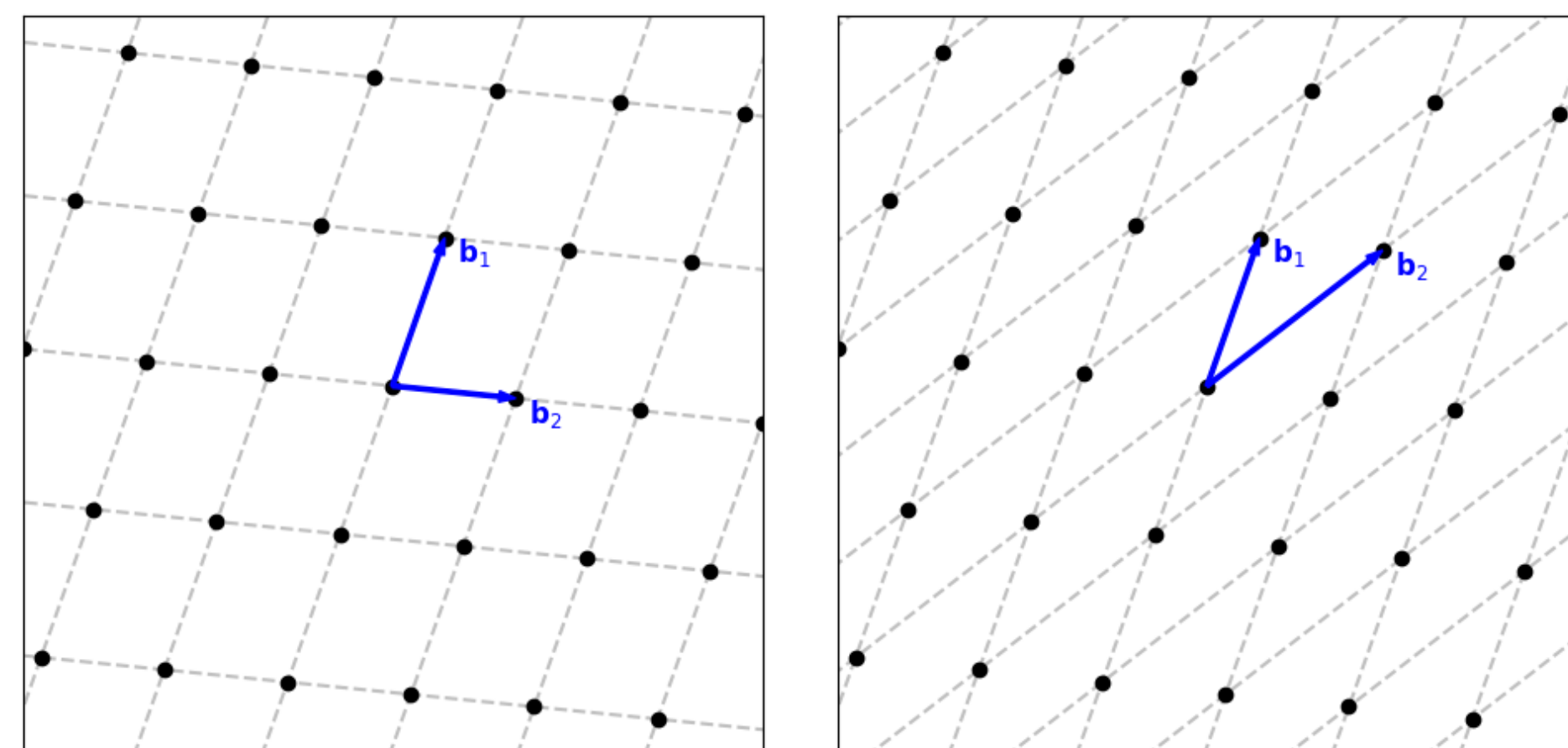
**Our work:** Address this by showing *fine-grained* hardness results for lattice problems, under variants of *ETH*.

## Lattices

Lattice: regular grid of points in space.

Formally, lattice  $\mathcal{L}$  of rank  $n$ : set of all *integer* linear combinations of a basis

$\mathbf{B} = (\mathbf{b}_1, \dots, \mathbf{b}_n)$ .

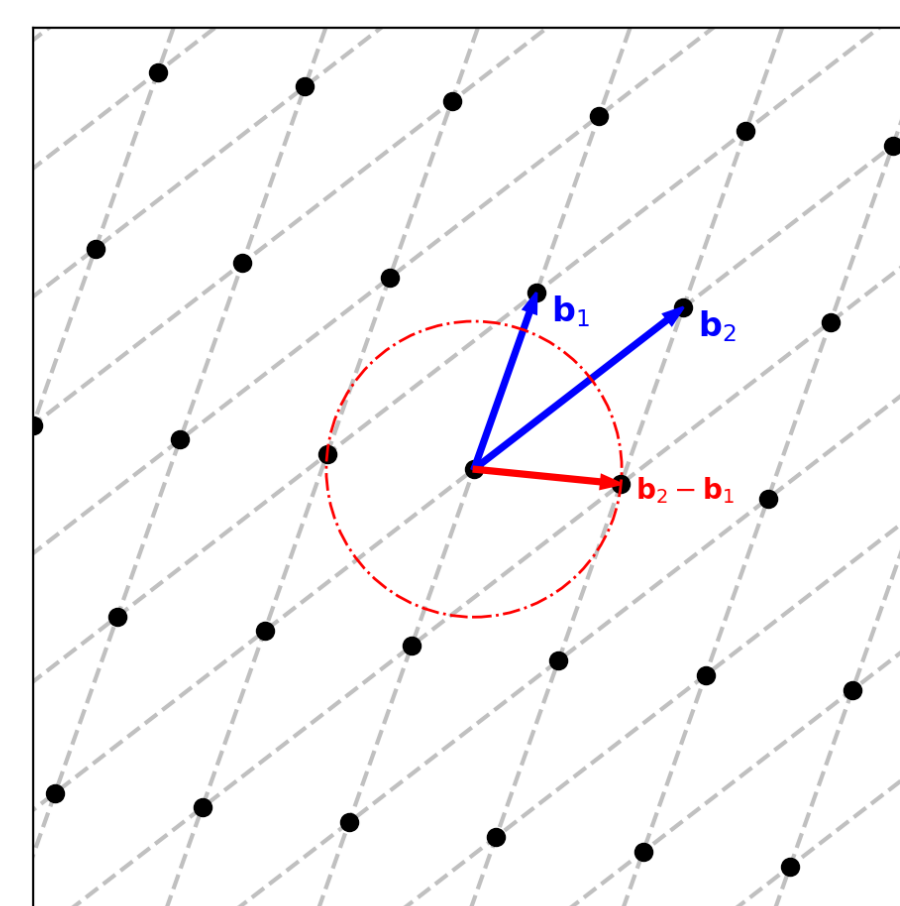


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## Lattice Problems: Shortest Vector Problem (SVP)

Shortest  $\ell_p$  norm of nonzero vector in lattice  $\mathcal{L}$ :  $\lambda_1^{(p)}(\mathcal{L})$ .



$\gamma$ -approximate SVP in  $\ell_p$  ( $SVP_{p,\gamma}$ )

**Instance:** Basis  $\mathbf{B}$  of lattice  $\mathcal{L}$ .

**Goal:** Decide whether  $\lambda_1^{(p)}(\mathcal{L}) \leq 1$  or  $\lambda_1^{(p)}(\mathcal{L}) > \gamma$ .

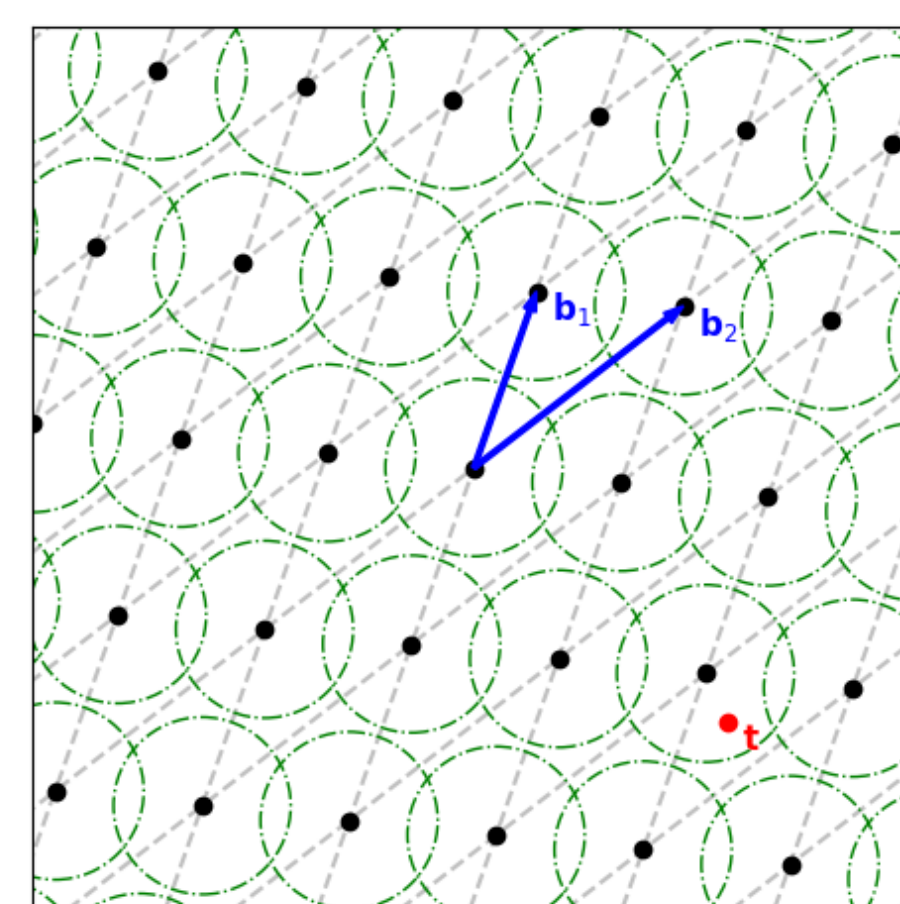
## Lattice Problems: Bounded Distance Decoding (BDD)

BDD in  $\ell_p$  with relative distance  $\alpha$  ( $BDD_{p,\alpha}$ )

**Instance:** Lattice  $\mathcal{L}$  and target  $\mathbf{t}$  with  $\text{dist}_p(\mathbf{t}, \mathcal{L}) \leq \alpha \cdot \lambda_1^{(p)}(\mathcal{L})$ .

**Goal:** Find closest lattice vector to  $\mathbf{t}$  in  $\mathcal{L}$ .

Smaller  $\alpha$  corresponds to stronger promise and easier problem.



( $p = 2, \alpha = 0.6$ )

## Exponential Time Hypothesis (ETH)

ETH variants:

- ▣ ETH: 3-SAT cannot be solved in  $2^{o(n)}$  time.
- ▣ Strong ETH (SETH):  $k$ -SAT cannot be solved in  $2^{(1-\varepsilon)n}$  time.
- ▣ Gap-(S)ETH: Gap-3-SAT $_{1-\delta,1}$  & Gap- $k$ -SAT $_{1-\delta(k),1}$ .
- ▣ Randomized/non-uniform variants: randomized/non-uniform time.

Assumption strength:

- ▣ ETH  $\leq$  SETH;
- ▣ plain  $\leq$  gap;
- ▣ plain  $\leq$  randomized  $\leq$  non-uniform.

Our work exploits the power of different ETH variants, showing stronger hardness results for BDD/SVP under stronger variants.

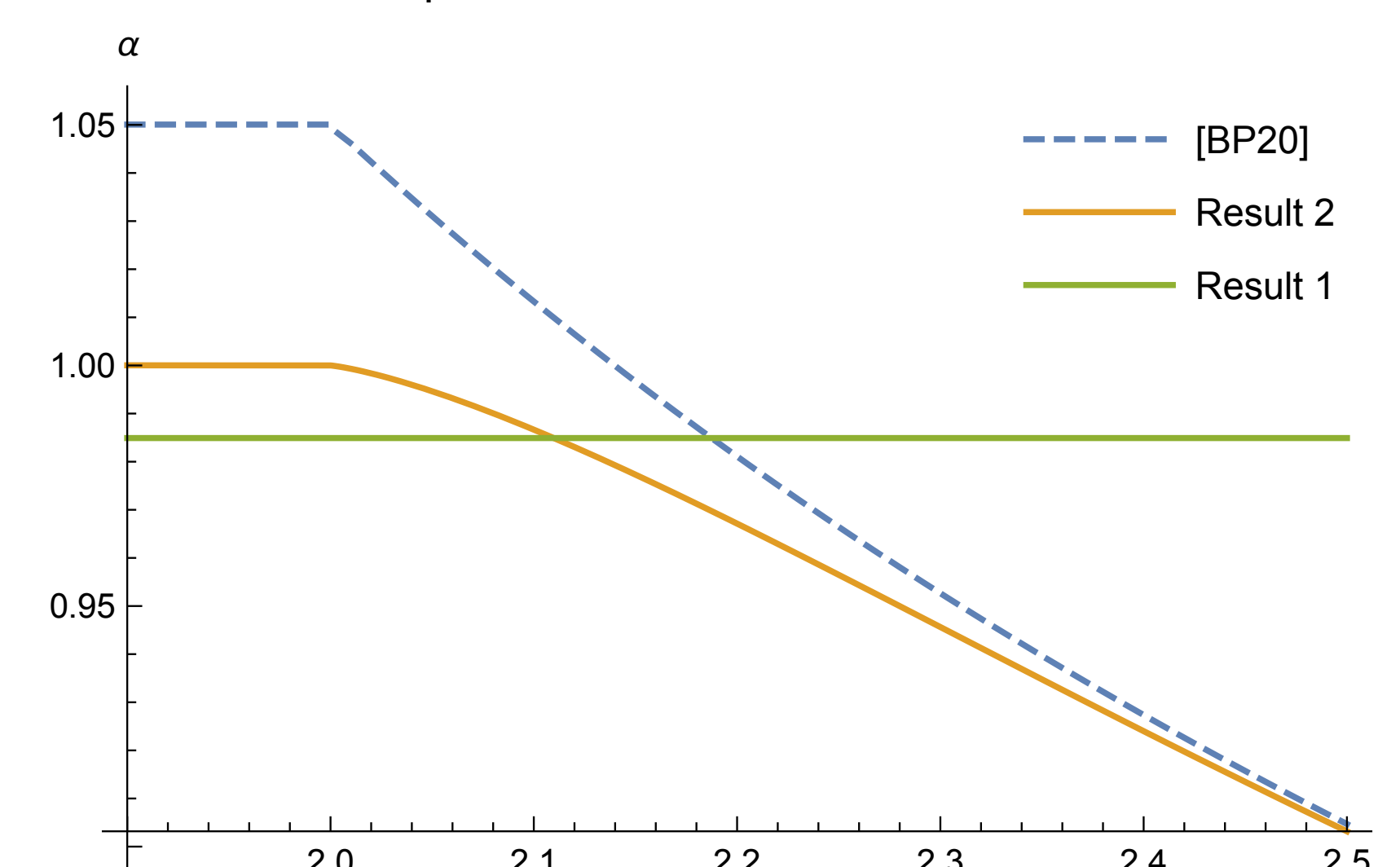
More specifically, we reduce SAT on  $n$  variables to lattice problems in rank  $C \cdot n$  for constant  $C > 0$  to show fine-grained hardness results.

Line of research in fine-grained hardness of lattice problems:

CVP [BGS17, ABGS21], SVP [AS18], BDD [BP20], SVP [AC20].

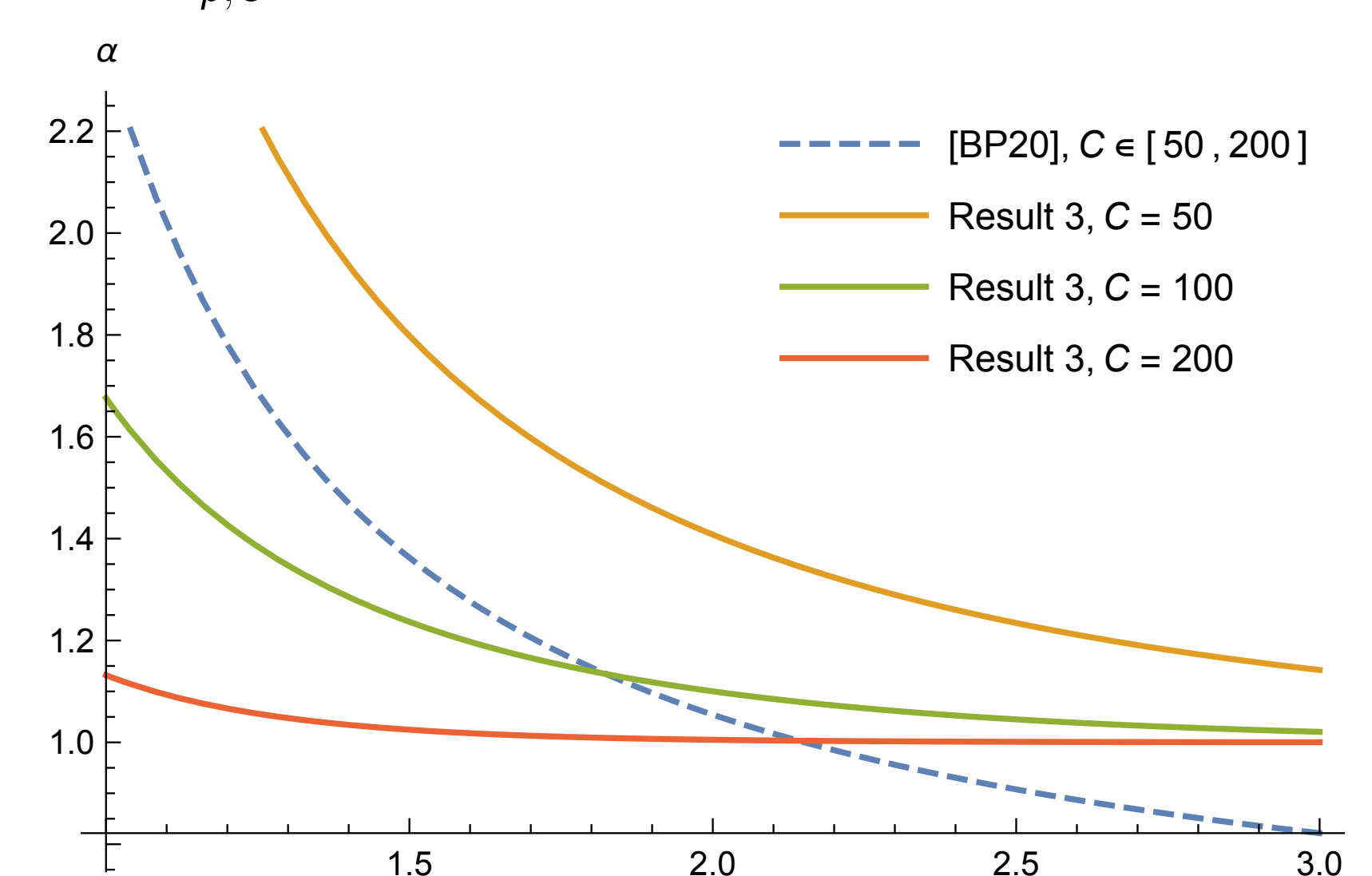
## Our Results: ETH-Type Hardness of BDD

1. BDD $_{p,\alpha}$  cannot be solved in  $2^{o(n)}$  time for any  $p \in [1, \infty)$  and  $\alpha > \alpha_{kn} \approx 0.98491$ , under non-uniform Gap-ETH.
2. BDD $_{p,\alpha}$  cannot be solved in  $2^{o(n)}$  time for any  $p \in [1, \infty)$  and  $\alpha > \alpha_p^\dagger$ , under randomized Gap-ETH.



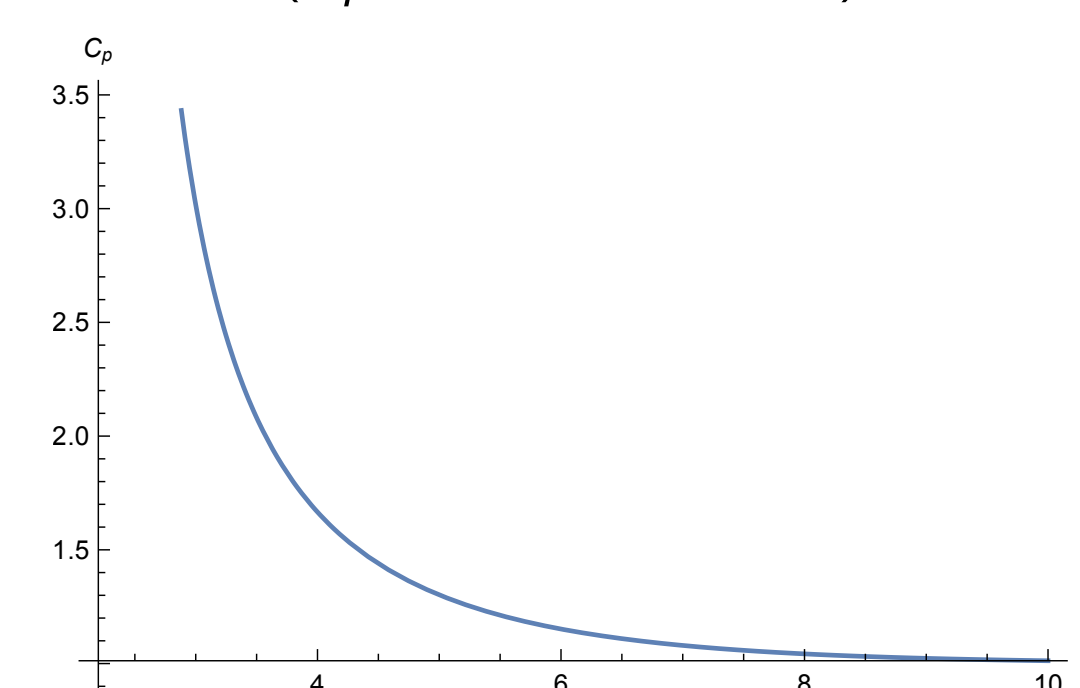
## Our Results: SETH-Type Hardness of BDD

3. BDD $_{p,\alpha}$  cannot be solved in  $2^{n/C}$  time for any  $p \in [1, \infty)$ ,  $p \notin 2\mathbb{Z}$ ,  $C > 1$ , and  $\alpha > \alpha_{p,C}^\dagger$ , under non-uniform Gap-SETH.



## Our Results: SETH-Type Hardness of SVP

4. For any  $p > p_0 \approx 2.1397$ ,  $p \notin 2\mathbb{Z}$  and  $C > C_p$ , SVP $_{p,\gamma}$  cannot be solved in  $2^{n/C}$  time for some constant  $\gamma > 1$ , under randomized Gap-SETH. ( $C_p \rightarrow 1$  for  $p \rightarrow \infty$ .)

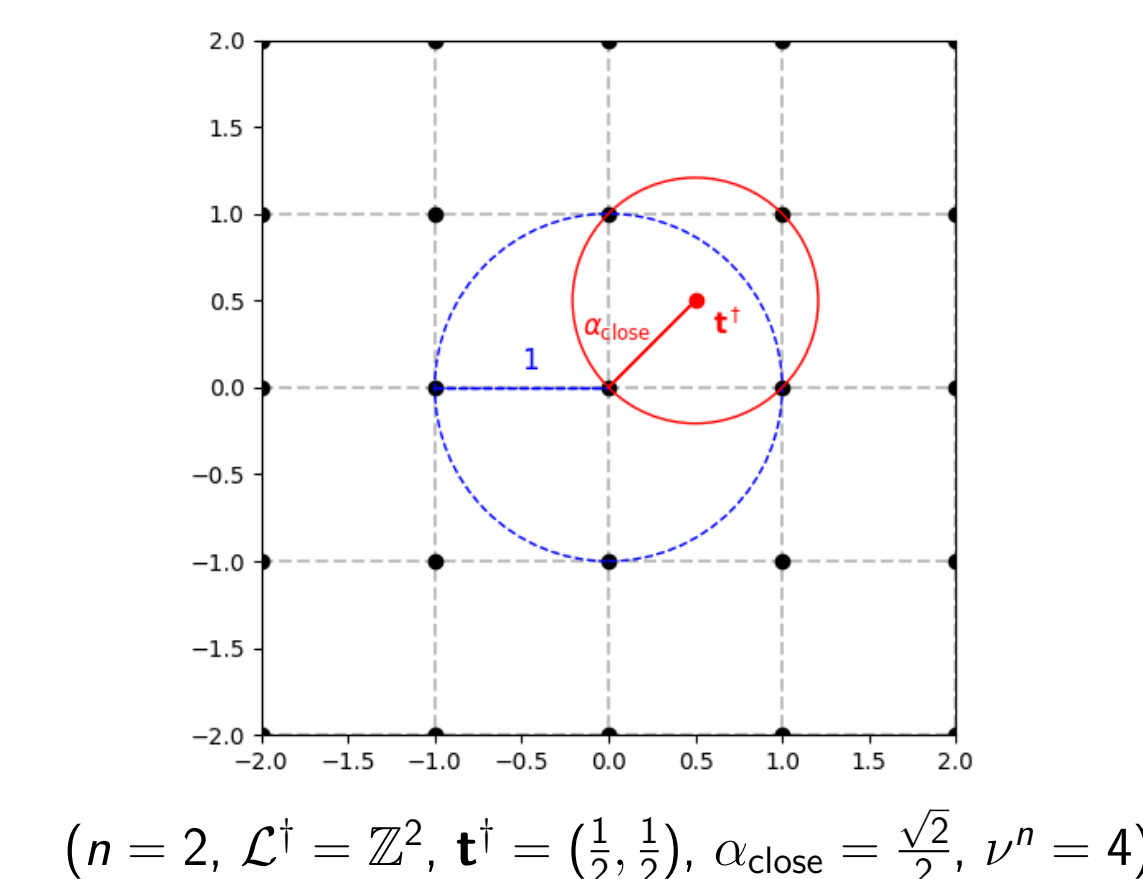


$2^{n/C_p}$ -hard	$2^{n/C_p}$ -hard	NP-hard	$2^{0.802n}$ alg	(for $p=2$ ) $2^{n/(2+f(c))}$ alg	easy
1, exact [AS18]	$1 + \varepsilon$ [this work]	any const [Kho05]	large const [EV20]	$n^{1/2+c}$ [ALSD21]	$\exp(n)$ [LLL82]

## Core Proof Technique: Locally Dense Gadgets

Locally dense gadget ( $\mathcal{L}^\dagger, \mathbf{t}^\dagger$ ) in rank  $n$ :

- ▣ “Short” count:  $N_{\text{short}}$  lattice vectors of length less than 1.
- ▣ “Close” count:  $N_{\text{close}}$  lattice vectors of distance  $\alpha_{\text{close}}$  to  $\mathbf{t}^\dagger$ .
- ▣  $\mathcal{L}^\dagger$  is *locally dense* at  $\mathbf{t}^\dagger$  if  $N_{\text{close}} \geq \nu^n \cdot N_{\text{short}}$ , i.e., exponentially more “close” than “short” lattice vectors.
- ▣ Quality parameters:  $\alpha_{\text{close}}$  and  $\nu$ .



( $n = 2, \mathcal{L}^\dagger = \mathbb{Z}^2, \mathbf{t}^\dagger = (\frac{1}{2}, \frac{1}{2}), \alpha_{\text{close}} = \frac{\sqrt{2}}{2}, \nu^n = 4$ )

## Main Theorem for BDD

Main theorem for BDD, informal & simplified

If there exist locally dense gadgets with parameters  $\alpha_{\text{close}}$  and  $\nu$ , then BDD $_{p,\alpha}$ :

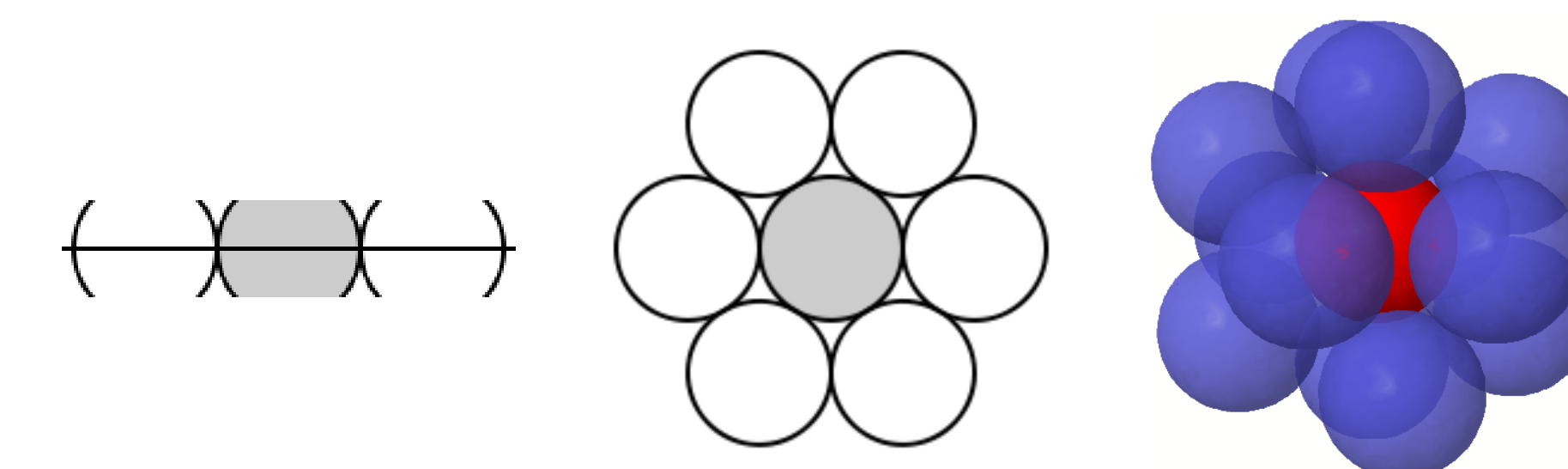
- ▣ cannot be solved in  $2^{o(n)}$  time for any  $\alpha > \alpha_{\text{close}}$ , under Gap-ETH variants;
- ▣ cannot be solved in  $2^{n/C}$  time for any

$$\alpha > \alpha_{\text{close}} + \varepsilon_p(\nu^{C-1}),$$

under Gap-SETH variants.

## Instantiating the Main Theorem

[Vlă19]: There exist lattices  $\mathcal{L}^\dagger$  with *exponential kissing number*:  $2^{\alpha_{kn}n - o(n)}$  vectors of length  $\lambda_1(\mathcal{L}^\dagger) = 1$ , where  $\alpha_{kn} \geq 0.02194$ .



Result 1 and 3: Use gadgets from kissing number:

- ▣ **Gadgets:** exponential kissing number lattice  $\mathcal{L}^\dagger$  with  $\mathbf{t}^\dagger = \mathbf{0}$ .
- ▣ **Parameters:**  $\alpha_{\text{close}} = 1, \nu = 2^{\alpha_{kn}}$ .
- ▣ Result 3: Immediately get  $\alpha_{p,C}^\dagger := 1 + \varepsilon_p(2^{\alpha_{kn}(C-1)})$  by main theorem.
- ▣ Result 1: Get  $\alpha_{kn} := 2^{-\alpha_{kn}}$  by perturbing  $\mathbf{t}^\dagger$  away from  $\mathbf{0}$ .

Result 2 and 4: Use gadgets from integer lattices:

- ▣ **Gadgets:**  $\mathcal{L}^\dagger = \mathbb{Z}^n, \mathbf{t}^\dagger = \mathbf{t} \cdot \mathbf{1}_n$ .
- ▣ Result 2: Minimize  $\alpha_{\text{close}}$  subject to  $\nu > 1$ , and get  $\alpha_p^\dagger$  as the optimum.
- ▣ Result 4: Similar theorem for SVP based on gadgets, and same gadgets.

## Open Questions

Derandomize the reductions?

- ▣ Randomness is used in gadgets *and* in main theorem.

Construct locally “denser” gadgets?

- ▣ E.g. better bound on kissing number immediately leads to better quantities in Result 1 and 3 ( $\alpha_{kn}$  and  $\alpha_{p,C}^\dagger$ ).