### 13F-1 Bookkeeping

- 0 pts Correct

## Exercise 3F-2. Regular Expression, Large-Step.

The large-step operational semantics rules of inference are listed below.

# Exercise 3F-3. Regular Expression and Sets.

It is impossible to do the same thing for  $e^*$  or  $e_1$   $e_2$  because their rules of inference don't hvae a finite and fixed set of hypotheses.

For e\*,

$$\begin{tabular}{|c|c|c|c|c|}\hline \vdash e * \mathsf{ matches } s \mathsf{ leaving } S\\ \hline \vdash e \mathsf{ matches } s \mathsf{ leaving } S' & \forall s_i \in S' \vdash e * \mathsf{ matches } s_i \mathsf{ leaving } S_i\\ \hline \vdash e * \mathsf{ matches } s \mathsf{ leaving } \cup_i S_i\\ \hline \vdash e_1 \mathsf{ matches } s \mathsf{ leaving } S' & \forall s_i \in S' \vdash e_2 \mathsf{ matches } s_i \mathsf{ leaving } S_i\\ \hline \vdash e_1 e_2 \mathsf{ matches } s \mathsf{ leaving } \cup_i S_i\\ \hline \hline \vdash e_1 e_2 \mathsf{ matches } s \mathsf{ leaving } \cup_i S_i\\ \hline \hline \end{tabular}$$

Since the size of S' can be arbitrarily large and can vary condition by condition, meaning that we don't have finite and fixed hypotheses. The two rules are not reasonable.

2 3F-2 Regular Expressions, Large Step
- 0 pts Correct

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3 3F-3 Regular Expressions and Sets - 0 pts Correct	

## Exercise 3F-4. Equivalence.

We assume that  $e_1$  and  $e_2$  operates on the same language. To compute whether 2 regular expressions  $e_1$  and  $e_2$  are equivalent, we need to

- 1. Construct NFAs for regular expressions (Algorithm 3.23).  $e_1 \rightarrow N_1$  and  $e_2 \rightarrow N_2$ .
- 2. Convert NFAs to DFAs (Algorithm 3.20).  $N_1 \to D_1$  and  $N_2 \to D_2$ .
- 3. Minimize the DFAs (Algorithm 3.39).  $D_1 \rightarrow D_1'$  and  $D_2 \rightarrow D_2'$ .
- 4. Check whether the two minimized DFAs  $D'_1$  and  $D'_2$  are equivalent by DFS.

If  $D'_1$  is equivalent to  $D'_2$ ,  $e_1$  and  $e_2$  are equivalent; otherwise,  $e_1$  and  $e_2$  are not.

The algorithms mentioned above are from Compilers: Principles, Techniques, and Tools, 2nd edition.

## Exercise 3F-5. SAT Solving.

The last two test cases (35 & 36) take longer because they involve more arithmetic inequalities than others.

To solve arithmetic inequalities, the function Arith.arith just goes over all 256 numbers for every variable to get the possible answer (line 68 - 71).

Listing 1: code snippet from arith.ml

```
61
   (* for each variable, try all of values for it in a bounded range *)
   let rec bounded search variables model sofar =
62
63
     if StringSet.is_empty variables then
64
       consider model sofar
65
     else begin
66
       let variable = StringSet.choose variables in
67
       let variables = StringSet.remove variable variables in
68
       for i = lower_bound to upper_bound do
69
         let model = StringMap.add variable i model_sofar in
70
         bounded_search variables model
71
       done
72
     end
73
   in
```

The brute-force way has a time complexity of  $O(256^n)$  for n different arithmetic variables, which can be extremely time-consuming for larger n.

To improve the performance, we might use linear programming methods such as the Simplex Algorithm to solve the inequalities. That may give a better performance than the simple brute-force way.

### 4 3F-4 Equivalence

- 0 pts Correct

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