12F-1 Bookkeeping

- 0 pts Correct

Exercise 2. Intuitively, "All flowers smell the same" is false even for n = 2. Correspondingly, it can be spotted that the following sentence is flawed:

Induction Step: ... Pick any arbitrary $x \in Y \cap Y'$

This move implicitly assumes $Y \cap Y' \neq \emptyset$ so that x can be picked, which is wrong for n = 2, where $X = \{f, f'\}$, $Y = X - \{f\} = \{f'\}$, $Y' = X - \{f'\} = \{f\}$, and $Y \cap Y' = \emptyset$.

2 2F-2 Mathematical Induction - 0 pts Correct		

Exercise 3. Prove by induction on the derivation $D:: \langle \text{while } b \text{ do } x := x + 2, \sigma \rangle \Downarrow \sigma'$; the goal is to show that if $\sigma(x)$ is even then $\sigma'(x)$ is even as well. The base case is when the last rule used in D is while-false, i.e.,

$$D::\frac{\langle b,\sigma\rangle \Downarrow \mathtt{false}}{\langle \mathtt{while}\ b\ \mathtt{do}\ x:=x+2,\sigma\rangle \Downarrow \sigma}\ .$$

In this case $\sigma' = \sigma$, and hence obviously if $\sigma(x)$ is even then $\sigma'(x)$ is even as well. Otherwise, by inversion the last rule used in D must be while-true, i.e.,

$$D::\frac{\langle b,\sigma\rangle \Downarrow \mathtt{true}}{} \qquad \widetilde{D}:: \langle x:=x+2; \mathtt{while} \ b \ \mathtt{do} \ x:=x+2,\sigma\rangle \Downarrow \sigma'}{} \ .$$

Moreover by further inversion on \widetilde{D} ,

$$D :: \frac{\langle b, \sigma \rangle \Downarrow \mathsf{true}}{D} :: \frac{\langle x := x + 2, \sigma \rangle \Downarrow \widetilde{\sigma} \qquad D' :: \langle \mathsf{while} \ b \ \mathsf{do} \ x := x + 2, \widetilde{\sigma} \rangle \Downarrow \sigma'}{\langle x := x + 2; \mathsf{while} \ b \ \mathsf{do} \ x := x + 2, \sigma \rangle \Downarrow \sigma'} \\ \langle \mathsf{while} \ b \ \mathsf{do} \ x := x + 2, \sigma \rangle \Downarrow \sigma'}.$$

It is easy to see (while requiring a couple of steps, elaborated below) that $\widetilde{\sigma}(x) = \sigma(x) + 2$. Hence if $\sigma(x)$ is even, then $\widetilde{\sigma}(x)$ is even. Then by inductive hypothesis on D', $\widetilde{\sigma}(x)$ being even implies that $\sigma'(x)$ is even as well, which completes the induction.

To see why $\widetilde{\sigma}(x) = \sigma(x) + 2$, observe the following (unique) derivation:

$$\frac{\overline{\langle x, \sigma \rangle \Downarrow \sigma(x)} \quad \overline{\langle 2, \sigma \rangle \Downarrow 2}}{\langle x + 2, \sigma \rangle \Downarrow \sigma(x) + 2}$$
$$\frac{\langle x + 2, \sigma \rangle \Downarrow \sigma(x) + 2}{\langle x := x + 2, \sigma \rangle \Downarrow \sigma[x := \sigma(x) + 2]}.$$

3 2F-3 While Induction - 0 pts Correct

Exercise 4. The six new rules are as follows. For throw:

$$\frac{\langle e,\sigma\rangle \Downarrow n}{\langle \texttt{throw}\; e,\sigma\rangle \Downarrow \sigma\; \texttt{exc}\; n}\;;$$

for try:

$$\frac{\langle c_1,\sigma\rangle \Downarrow \sigma'}{\langle \operatorname{try} \; c_1 \; \operatorname{catch} \; x \; c_2,\sigma\rangle \Downarrow \sigma'} \;, \qquad \frac{\langle c_1,\sigma\rangle \Downarrow \sigma' \; \operatorname{exc} \; n \qquad \langle c_2,\sigma'[x:=n]\rangle \Downarrow t}{\langle \operatorname{try} \; c_1 \; \operatorname{catch} \; x \; c_2,\sigma\rangle \Downarrow t} \;;$$

and for finally:

$$\frac{\langle c_1,\sigma\rangle \Downarrow \sigma' \quad \langle c_2,\sigma'\rangle \Downarrow t}{\langle \text{after } c_1 \text{ finally } c_2,\sigma\rangle \Downarrow t} \;, \qquad \frac{\langle c_1,\sigma\rangle \Downarrow \sigma' \text{ exc } n \quad \langle c_2,\sigma'\rangle \Downarrow \sigma''}{\langle \text{after } c_1 \text{ finally } c_2,\sigma\rangle \Downarrow \sigma'' \text{ exc } n} \;, \\ \frac{\langle c_1,\sigma\rangle \Downarrow \sigma' \text{ exc } n \quad \langle c_2,\sigma'\rangle \Downarrow \sigma'' \text{ exc } m}{\langle \text{after } c_1 \text{ finally } c_2,\sigma\rangle \Downarrow \sigma'' \text{ exc } m} \;.$$

4 2F-4 Language Features, Large Step - 0 pts Correct	

Exercise 5. I agree with the claim that it is "more elegant" to describe "IMP with exceptions" using small-step contextual semantics. Compared with large-step semantics, small-step semantics follows the style of repeatedly rewriting expressions/commands in a program, and this kind of rewriting could lead to especially elegant description of exceptions. E.g. the following rule for try

$$\frac{\langle c_1, \sigma \rangle \Downarrow \sigma' \text{ exc } n \qquad \langle c_2, \sigma'[x := n] \rangle \Downarrow t}{\langle \text{try } c_1 \text{ catch } x \text{ } c_2, \sigma \rangle \Downarrow t}$$

can be carried out by resolving c_1 generically using context try • catch x c_2 and then rewriting using reduction rule

$$\langle \text{try throw } n \text{ catch } x \ c_2, \sigma \rangle \rightarrow \langle x := n; c_2, \sigma \rangle$$
,

avoiding having some relatively heavy term $\sigma'[x := n]$, which should be viewed as some non-elegant duplicate work with the rule for assignment.¹ Similarly, and more significantly, the following two rules for finally

$$\frac{\langle c_1, \sigma \rangle \Downarrow \sigma' \text{ exc } n \qquad \langle c_2, \sigma' \rangle \Downarrow \sigma''}{\langle \text{after } c_1 \text{ finally } c_2, \sigma \rangle \Downarrow \sigma'' \text{ exc } n} , \qquad \frac{\langle c_1, \sigma \rangle \Downarrow \sigma' \text{ exc } n \qquad \langle c_2, \sigma' \rangle \Downarrow \sigma'' \text{ exc } m}{\langle \text{after } c_1 \text{ finally } c_2, \sigma \rangle \Downarrow \sigma'' \text{ exc } m}$$

can be unified by one single reduction rule

$$\langle \text{after throw } n \text{ finally } c_2, \sigma \rangle \rightarrow \langle c_2; \text{throw } n, \sigma \rangle$$
.

Besides these simplifications in rules,² it is also, while personally, more elegant not to have some union termination type but to still use merely σ everywhere and to let terminal commands skip / throw n manifest whether a program terminates normally or exceptionally.

$$\langle \text{try skip catch } x \ c_2, \sigma \rangle \rightarrow \langle \text{skip}, \sigma \rangle$$
.

Also by comparing these two reduction rules for try it is clear that the terminal commands now become both skip and throw n, and it is elegant that the reduction rules for try simply deal with both cases.

²One might argue that all these benefits for try and finally were not genuine as we might as well have the following rules in large-step semantics:

$$\frac{\langle c_1,\sigma\rangle \Downarrow \sigma' \text{ exc } n \qquad \langle x:=n;c_2,\sigma'\rangle \Downarrow t}{\langle \text{try } c_1 \text{ catch } x \text{ } c_2,\sigma\rangle \Downarrow t} \;, \qquad \frac{\langle c_1,\sigma\rangle \Downarrow \sigma' \text{ exc } n \qquad \langle c_2; \text{throw } n,\sigma'\rangle \Downarrow t}{\langle \text{after } c_1 \text{ finally } c_2,\sigma\rangle \Downarrow t} \;.$$

However this argument is not necessarily valid, as n is mathematical integer in ψ σ' exc n, while in the commands x := n and throw n, n should be program literal, and it is vague whether this kind of matching is allowed in large-step semantics. (There could be workaround e.g. by adding another condition $\langle e, \sigma' \rangle \psi n$ and using x := e and throw e instead, which however becomes super non-elegant.)

¹The other rule for try might correspond to reduction rule

5 2F-5 Language Features, An	nalysis	