



Proof Techniques for Operational Semantics

Small-Step Contextual Semantics

- In small-step contextual semantics, derivations are not tree-structured
- A contextual semantics derivation is a sequence (or list) of atomic rewrites:

$$\langle x+(7-3), \sigma \rangle \rightarrow \langle x+(4), \sigma \rangle \rightarrow \langle 5+4, \sigma \rangle \rightarrow \langle 9, \sigma \rangle$$

$$\sigma(x)=5$$

If $\langle r, \sigma \rangle \rightarrow \langle e, \sigma' \rangle$

then $\langle H[r], \sigma \rangle \rightarrow \langle H[e], \sigma' \rangle$

r = redex

H = context (has hole)

Context Decomposition

- Decomposition theorem:

If **c** is not “skip” then there exist unique **H** and **r** such that **c** is **H[r]**

- “Exist” means progress
- “Unique” means determinism



Short-Circuit Evaluation

- What if we want to express **short-circuit** evaluation of \wedge ?
 - Define the following **contexts**, **redexes** and **local reduction rules**
$$H ::= \dots \mid H \wedge b_2$$
$$r ::= \dots \mid \text{true} \wedge b \mid \text{false} \wedge b$$
$$\langle \text{true} \wedge b, \sigma \rangle \rightarrow \langle b, \sigma \rangle$$
$$\langle \text{false} \wedge b, \sigma \rangle \rightarrow \langle \text{false}, \sigma \rangle$$
 - the local reduction kicks in **before** b_2 is **evaluated**

Contextual Semantics Summary

- Can view • as representing the **program counter**
- Contextual semantics is **inefficient to implement directly**
- The major advantage of contextual semantics: it allows a mix of local and global reduction rules
 - For IMP we have only local reduction rules: only the redex is reduced
 - Sometimes it is useful to work on the context too
 - We'll do that when we study **memory allocation**, etc.

Cunning Plan for Proof Techniques

- Why Bother?
- Mathematical Induction
- Well-Founded Induction
- Structural Induction
 - “Induction On The Structure Of The Derivation”

One-Slide Summary

- **Mathematical Induction** is a **proof technique**: If you can prove $P(0)$ and you can prove that $P(n)$ implies $P(n+1)$, then you can conclude that for all natural numbers n , $P(n)$ holds.
- Induction works because the natural numbers are **well-founded**: there are no **infinite descending chains** $n > n-1 > n-2 > \dots > \dots$.
- **Structural induction** is induction on a formal structure, like an AST. The base cases use the leaves, the inductive steps use the inner nodes.
- **Induction on a derivation** is structural induction applied to a derivation D (e.g., $D::\langle c, \sigma \rangle \Downarrow \sigma'$).

Why Bother?

- I am loathe to teach you anything that I think is a **waste of your time**.
- Thus I must convince you that inductive opsem proof techniques are useful.
 - Recall class goals: **understand PL research techniques and apply them to your research**
- This motivation should also highlight where you might use such techniques in your own research.

Never Underestimate

“Any counter-example posed by the Reviewers against this proof would be a useless gesture, no matter what technical data they have obtained. **Structural Induction is now the ultimate proof technique in the universe. I suggest we use it.**” --- Admiral Motti, *A New Hope*

Classic Example (Schema)

- “A well-typed program cannot go wrong.”
 - Robin Milner
- When you design a new type system, you must show that it is **safe** (= that the type system is sound with respect to the operational semantics).
- *A Syntactic Approach to Type Soundness*. Andrew K. Wright, Matthias Felleisen, 1992.
 - Type preservation: “if you have a well-typed program and apply an opsem rule, the result is well-typed.”
 - Progress: “a well-typed program will never get stuck in a state with no applicable opsem rules”
- Done for real languages: SML/NJ, SPARK ADA, Java
 - PL/I, plus basically every toy PL research language ever.

Classic Examples

- **CCured Project (Berkeley)**

- A program that is instrumented with CCured run-time checks (= “adheres to the CCured type system”) will not segfault (= “the x86 opsem rules will never get stuck”).

- **Vault Language (Microsoft Research)**

- A well-typed Vault program does not leak any tracked resources and invokes tracked APIs correctly (e.g., handles IRQL correctly in asynchronous Windows device drivers, cf. Capability Calculus)

- **RC - Reference-Counted Regions For C (Intel Research)**

- A well-typed RC program gains the speed and convenience of region-based memory management but need never worry about freeing a region too early (run-time checks).

- **Typed Assembly Language (Cornell)**

- Reasonable C programs (e.g., device drivers) can be translated to TALx86. Well-typed TALx86 programs are type- and memory-safe.

- **Secure Information Flow (Many, e.g., Volpano et al. ‘96)**

- Lattice model of secure flow analysis is phrased as a type system, so type soundness = noninterference.

Recent Examples

- “The proof proceeds by rule induction over the target term producing translation rules.”
 - Chakravarty et al. '05
- “Type preservation can be proved by standard induction on the derivation of the evaluation relation.”
 - Hosoya et al. '05
- “Proof: By induction on the derivation of $N \Downarrow W$.”
 - Sumi and Pierce '05
- Method: chose four POPL 2005 papers at random, the three above mentioned structural induction.
(emphasis mine)

Induction

- **Most important technique** for studying the formal semantics of prog languages
 - If you want to perform or understand PL research, **you must grok this!**
- Mathematical Induction (simple)
- Well-Founded Induction (general)
- Structural Induction (widely used in PL)

Mathematical Induction

- Goal: prove $\forall n \in \mathbb{N}. P(n)$
- Base Case: prove $P(0)$
- Inductive Step:
 - Prove $\forall n > 0. P(n) \Rightarrow P(n+1)$
 - “Pick arbitrary n , assume $P(n)$, prove $P(n+1)$ ”
- Why does induction work?

Why Does It Work?

- There are no infinite descending chains of natural numbers
- For any n , $P(n)$ can be obtained by **starting from the base** case and **applying n instances of the inductive step**



Well-Founded Induction

- A relation $\preceq \subseteq A \times A$ is well-founded if there are no infinite descending chains in A
 - Example: $<_1 = \{ (x, x+1) \mid x \in \mathbb{N} \}$
 - aka the predecessor relation
 - Example: $< = \{ (x, y) \mid x, y \in \mathbb{N} \text{ and } x < y \}$
- Well-founded induction:
 - To prove $\forall x \in A. P(x)$ it is enough to prove $\forall x \in A. [\forall y \preceq x \Rightarrow P(y)] \Rightarrow P(x)$
- If \preceq is $<_1$ then we obtain mathematical induction as a special case

Structural Induction

- Recall $e ::= n \mid e_1 + e_2 \mid e_1 * e_2 \mid x$
- Define $\preceq \subseteq \text{Aexp} \times \text{Aexp}$ such that
 - $e_1 \preceq e_1 + e_2$ $e_2 \preceq e_1 + e_2$
 - $e_1 \preceq e_1 * e_2$ $e_2 \preceq e_1 * e_2$
- no other elements of $\text{Aexp} \times \text{Aexp}$ are \preceq -related
- To prove $\forall e \in \text{Aexp}. P(e)$
 - $\vdash \forall n \in \mathbb{Z}. P(n)$
 - $\vdash \forall x \in L. P(x)$
 - $\vdash \forall e_1, e_2 \in \text{Aexp}. P(e_1) \wedge P(e_2) \Rightarrow P(e_1 + e_2)$
 - $\vdash \forall e_1, e_2 \in \text{Aexp}. P(e_1) \wedge P(e_2) \Rightarrow P(e_1 * e_2)$

Notes on Structural Induction

- Called structural induction because the proof is guided by the **structure** of the expression
- One proof case per form of expression
 - Atomic expressions (with no subexpressions) are all **base cases**
 - Composite expressions are the **inductive case**
- This is the *most useful form of induction* in the study of PL

Example of Induction on Structure of Expressions

- Let
 - $L(e)$ be the # of literals and variable occurrences in e
 - $O(e)$ be the # of operators in e
- Prove that $\forall e \in Aexp. L(e) = O(e) + 1$
- Proof: by induction on the structure of e
 - Case $e = n$. $L(e) = 1$ and $O(e) = 0$
 - Case $e = x$. $L(e) = 1$ and $O(e) = 0$
 - Case $e = e_1 + e_2$.
 - $L(e) = L(e_1) + L(e_2)$ and $O(e) = O(e_1) + O(e_2) + 1$
 - By induction hypothesis $L(e_1) = O(e_1) + 1$ and $L(e_2) = O(e_2) + 1$
 - Thus $L(e) = O(e_1) + O(e_2) + 2 = O(e) + 1$
 - Case $e = e_1 * e_2$. Same as the case for $+$

Other Proofs by Structural Induction on Expressions

- Most proofs for Aexp sublanguage of IMP
- **Small-step** and **natural** semantics obtain equivalent results:

$$\forall e \in \text{Exp}. \forall n \in \mathbb{N}. \quad e \rightarrow^* n \iff e \Downarrow n$$

- Structural induction on expressions works here because all of the semantics are **syntax directed**

Stating The Obvious (With a Sense of Discovery)

- You are given a concrete state σ .
- You have $\vdash \langle x + 1, \sigma \rangle \Downarrow 5$
- You also have $\vdash \langle x + 1, \sigma \rangle \Downarrow 88$
- Is this possible?



Why That Is Not Possible

- Prove that IMP is deterministic

$$\forall e \in \text{Aexp}. \forall \sigma \in \Sigma. \forall n, n' \in \mathbb{N}. \langle e, \sigma \rangle \Downarrow n \wedge \langle e, \sigma \rangle \Downarrow n' \Rightarrow n = n'$$
$$\forall b \in \text{Bexp}. \forall \sigma \in \Sigma. \forall t, t' \in \mathbb{B}. \langle b, \sigma \rangle \Downarrow t \wedge \langle b, \sigma \rangle \Downarrow t' \Rightarrow t = t'$$
$$\forall c \in \text{Comm}. \forall \sigma, \sigma', \sigma'' \in \Sigma. \langle c, \sigma \rangle \Downarrow \sigma' \wedge \langle c, \sigma \rangle \Downarrow \sigma'' \Rightarrow \sigma' = \sigma''$$

- No immediate way to use *mathematical* induction

- For commands we cannot use *induction on the structure of the command*

– while's evaluation does *not* depend only on the evaluation of its strict subexpressions

$$\langle b, \sigma \rangle \Downarrow \text{true} \quad \langle c, \sigma \rangle \Downarrow \sigma' \quad \langle \text{while } b \text{ do } c, \sigma' \rangle \Downarrow \sigma''$$

$$\langle \text{while } b \text{ do } c, \sigma \rangle \Downarrow \sigma''$$

Q: Movies (292 / 842)

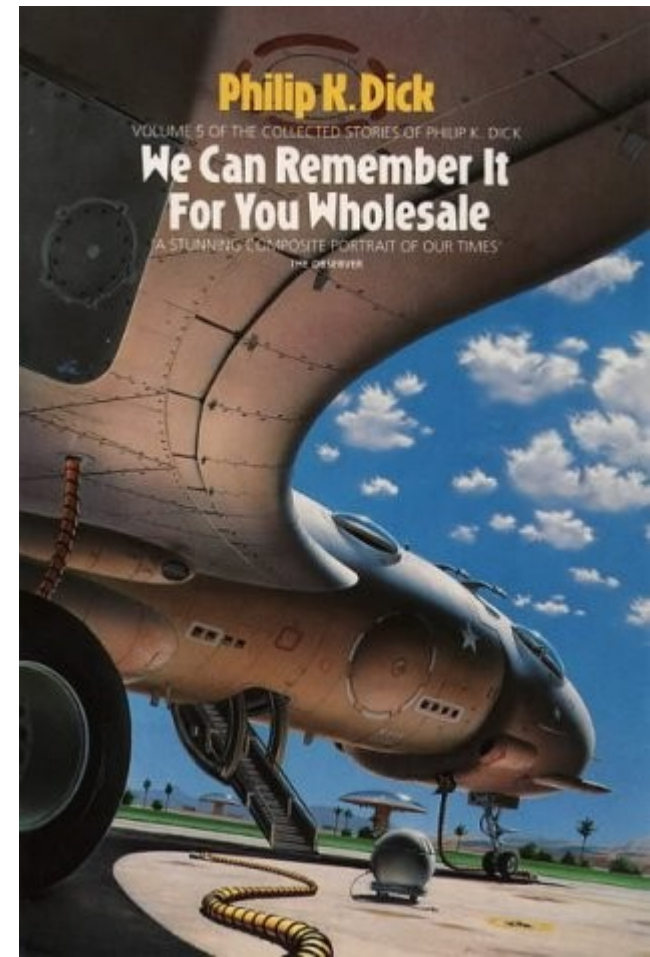
- From the 1981 movie **Raiders of the Lost Ark**, give either the protagonist's phobia xor the composer of the musical score.

Computer Science

- This Dutch Turing-award winner is famous for the semaphore, “THE” operating system, the Banker's algorithm, and a shortest path algorithm. He favored structured programming, as laid out in the 1968 article *Go To Statement Considered Harmful*. He was a strong proponent of formal verification and correctness by construction. He also penned *On The Cruelty of Really Teaching Computer Science*, which argues that CS is a branch of math and relates provability to correctness.

Recall Opsem

- Operational semantics assigns meanings to programs by listing rules of inference that allow you to prove judgments by making derivations.
- A derivation is a tree-structured object made up of valid instances of inference rules.



We Need Something New

- Some **more powerful** form of induction ...
- With all the bells and whistles!



Induction on the Structure of Derivations

- Key idea: The hypothesis does not just assume a $c \in \text{Comm}$ but the **existence of a derivation of $\langle c, \sigma \rangle \Downarrow \sigma'$**
- Derivation trees are also defined inductively, just like expression trees
- A derivation is built of subderivations:

$$\begin{array}{c}
 \langle x, \sigma_{i+1} \rangle \Downarrow 5 - i \quad 5 - i \leq 5 \\
 \hline
 \langle x \leq 5, \sigma_{i+1} \rangle \Downarrow \text{true}
 \end{array}
 \qquad
 \begin{array}{c}
 \langle x + 1, \sigma_{i+1} \rangle \Downarrow 6 - i \\
 \hline
 \langle x := x + 1, \sigma_{i+1} \rangle \Downarrow \sigma_i
 \end{array}
 \qquad
 \begin{array}{c}
 \langle W, \sigma_i \rangle \Downarrow \sigma_0 \\
 \hline
 \langle W, \sigma_i \rangle \Downarrow \sigma_0
 \end{array}$$

$$\langle \text{while } x \leq 5 \text{ do } x := x + 1, \sigma_{i+1} \rangle \Downarrow \sigma_0$$

- Adapt the structural induction principle to work on the **structure of derivations**

Induction on Derivations

- To prove that **for all derivations D of a judgment, property P holds**
- For each derivation rule of the form

$$\frac{H_1 \dots H_n}{C}$$

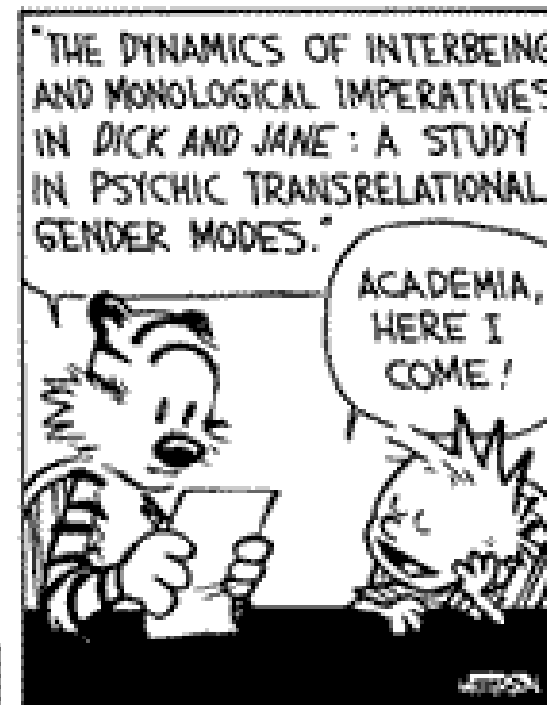
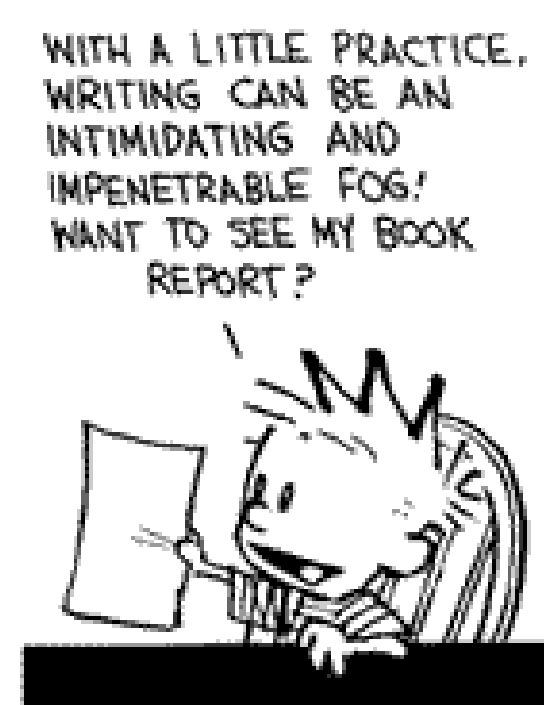
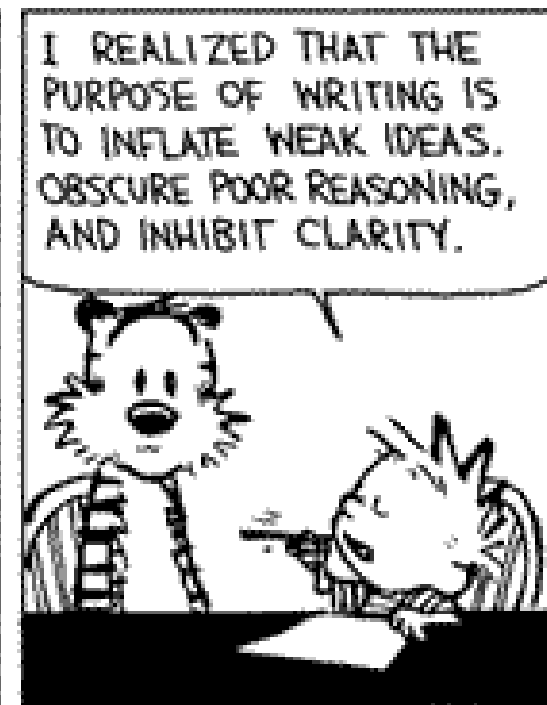
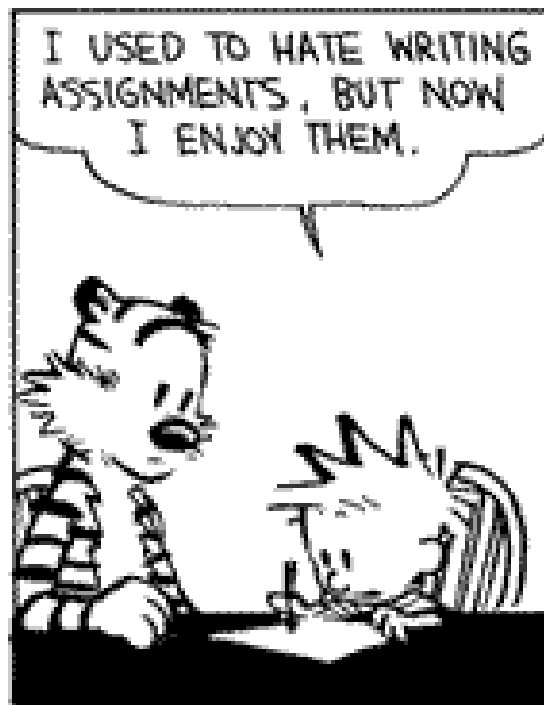
- **Assume** P holds for derivations of H_i ($i = 1..n$)
- **Prove** the the property holds for the derivation obtained from the derivations of H_i using the given rule

New Notation

- Write $D :: \text{Judgment}$ to mean “ D is the derivation that proves Judgment”

- Example:

$$D :: \langle x+1, \sigma \rangle \Downarrow 2$$



Induction on Derivations (2)

- Prove that evaluation of commands is deterministic:
 $\langle c, \sigma \rangle \Downarrow \sigma' \Rightarrow \forall \sigma'' \in \Sigma. \langle c, \sigma \rangle \Downarrow \sigma'' \Rightarrow \sigma' = \sigma''$
- Pick arbitrary c, σ, σ' and $D :: \langle c, \sigma \rangle \Downarrow \sigma'$
- To prove: $\forall \sigma'' \in \Sigma. \langle c, \sigma \rangle \Downarrow \sigma'' \Rightarrow \sigma' = \sigma''$
 - Proof: by induction on the structure of the derivation D
- Case: last rule used in D was the one for skip

$$D :: \frac{}{\langle \text{skip}, \sigma \rangle \Downarrow \sigma}$$

- This means that $c = \text{skip}$, and $\sigma' = \sigma$
- By inversion $\langle c, \sigma \rangle \Downarrow \sigma''$ uses the rule for skip
- Thus $\sigma'' = \sigma$
- This is a base case in the induction

Induction on Derivations (3)

- Case: the last rule used in D was the one for sequencing

$$D :: \frac{D_1 :: \langle c_1, \sigma \rangle \Downarrow \sigma_1 \quad D_2 :: \langle c_2, \sigma_1 \rangle \Downarrow \sigma'}{\langle c_1; c_2, \sigma \rangle \Downarrow \sigma'}$$

- Pick arbitrary σ'' such that $D'' :: \langle c_1; c_2, \sigma \rangle \Downarrow \sigma''$.
 - by **inversion** D'' uses the rule for sequencing
 - and has subderivations $D''_1 :: \langle c_1, \sigma \rangle \Downarrow \sigma''_1$ and $D''_2 :: \langle c_2, \sigma''_1 \rangle \Downarrow \sigma''$
- By induction hypothesis on D_1 (with D''_1): $\sigma_1 = \sigma''_1$
 - Now $D''_2 :: \langle c_2, \sigma_1 \rangle \Downarrow \sigma''$
- By induction hypothesis on D_2 (with D''_2): $\sigma'' = \sigma'$
- This is a **simple inductive case**

Induction on Derivations (4)

- Case: the last rule used in D was `while true`

$$D :: \frac{D_1 :: \langle b, \sigma \rangle \Downarrow \text{true} \quad D_2 :: \langle c, \sigma \rangle \Downarrow \sigma_1 \quad D_3 :: \langle \text{while } b \text{ do } c, \sigma_1 \rangle \Downarrow \sigma'}{\langle \text{while } b \text{ do } c, \sigma \rangle \Downarrow \sigma'}$$

- Pick arbitrary σ'' such that $D'' :: \langle \text{while } b \text{ do } c, \sigma \rangle \Downarrow \sigma''$
 - by `inversion and determinism of boolean expressions`, D'' also uses the rule for `while true`
 - and has subderivations $D''_2 :: \langle c, \sigma \rangle \Downarrow \sigma''_1$ and $D''_3 :: \langle W, \sigma''_1 \rangle \Downarrow \sigma''$
- By induction hypothesis on D_2 (with D''_2): $\sigma_1 = \sigma''_1$
 - Now $D''_3 :: \langle \text{while } b \text{ do } c, \sigma_1 \rangle \Downarrow \sigma''$
- By induction hypothesis on D_3 (with D''_3): $\sigma'' = \sigma'$

What Do You, The Viewers At Home, Think?

- Let's do `if true` together!
- Case: the last rule in D was `if true`

$$D :: \frac{D_1 :: \langle b, \sigma \rangle \Downarrow \text{true} \qquad D_2 :: \langle c1, \sigma \rangle \Downarrow \sigma_1}{\langle \text{if } b \text{ do } c1 \text{ else } c2, \sigma \rangle \Downarrow \sigma_1}$$

- Try to do this on a piece of paper. In a few minutes I'll have some lucky winners come on down.

Induction on Derivations (5)

- Case: the last rule in D was `if true`

$$D :: \frac{D_1 :: \langle b, \sigma \rangle \Downarrow \text{true} \quad D_2 :: \langle c1, \sigma \rangle \Downarrow \sigma'}{\langle \text{if } b \text{ do } c1 \text{ else } c2, \sigma \rangle \Downarrow \sigma'}$$

- Pick arbitrary σ'' such that
$$D'' :: \langle \text{if } b \text{ do } c1 \text{ else } c2, \sigma \rangle \Downarrow \sigma''$$
 - By `inversion and determinism`, D'' also uses `if true`
 - And has subderivations $D''_1 :: \langle b, \sigma \rangle \Downarrow \text{true}$ and $D''_2 :: \langle c1, \sigma \rangle \Downarrow \sigma''$
- By induction hypothesis on D_2 (with D''_2): $\sigma' = \sigma''$

Induction on Derivations

Summary

- If you must prove $\forall x \in A. P(x) \Rightarrow Q(x)$
 - with A inductively defined and $P(x)$ rule-defined
 - we pick arbitrary $x \in A$ and $D :: P(x)$
 - we could do induction on both facts
 - $x \in A$ leads to induction on the structure of x
 - $D :: P(x)$ leads to induction on the structure of D
 - Generally, the induction on the structure of the derivation is more powerful and a safer bet
- Sometimes there are many choices for induction
 - choosing the right one is a trial-and-error process
 - a bit of practice can help a lot

Equivalence

Optional
Material
Begins

- Two expressions (commands) are equivalent if they yield the same result from all states

$e_1 \approx e_2$ iff

$\forall \sigma \in \Sigma. \forall n \in \mathbb{N}.$

$\langle e_1, \sigma \rangle \Downarrow n$ iff $\langle e_2, \sigma \rangle \Downarrow n$

and for commands

$c_1 \approx c_2$ iff

$\forall \sigma, \sigma' \in \Sigma.$

$\langle c_1, \sigma \rangle \Downarrow \sigma'$ iff $\langle c_2, \sigma \rangle \Downarrow \sigma'$

Notes on Equivalence

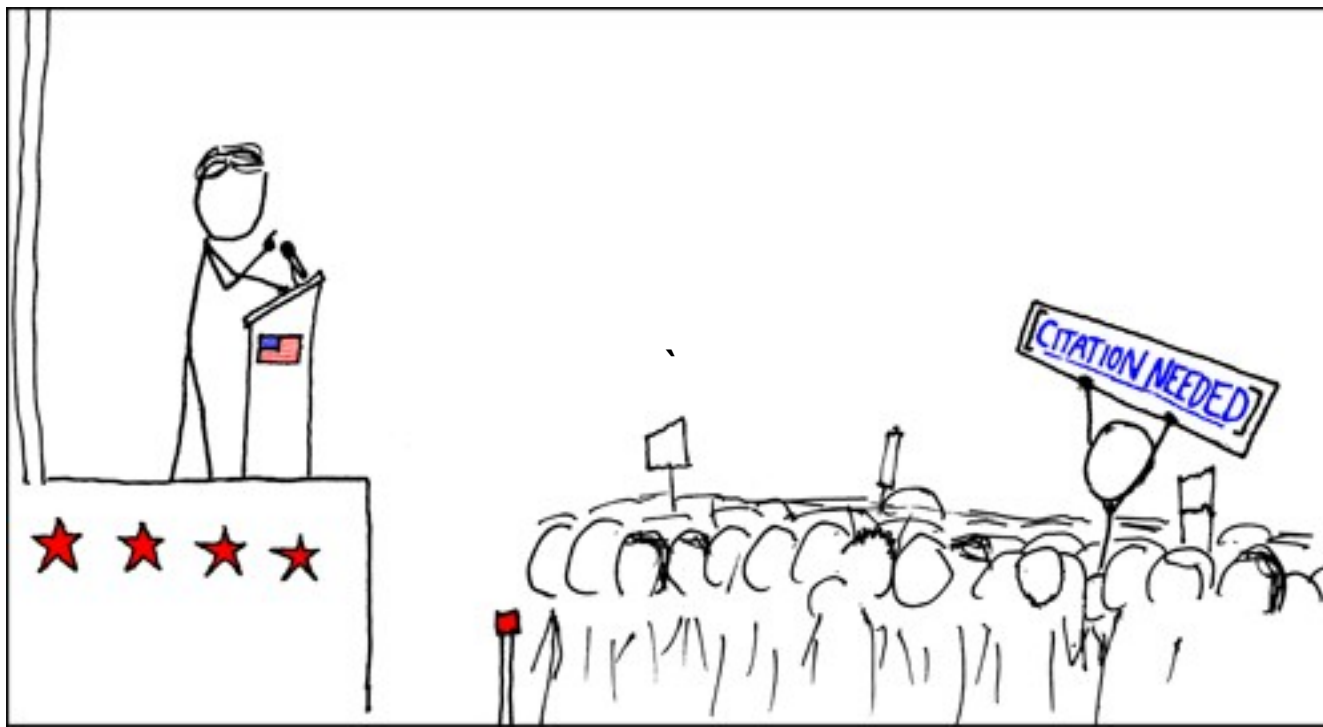
- Equivalence is like logical validity
 - It must hold in all states (= all valuations)
 - $2 \approx 1 + 1$ is like “ $2 = 1 + 1$ is valid”
 - $2 \approx 1 + x$ might or might not hold.
 - So, 2 is not equivalent to $1 + x$
- Equivalence (for IMP) is undecidable
 - If it were decidable we could solve the halting problem for IMP. *How?*
- Equivalence justifies code transformations
 - compiler optimizations
 - code instrumentation
 - abstract modeling
- **Semantics** is the basis for proving equivalence

Equivalence Examples

- skip; $c \approx c$
- while b do c \approx
if b then c; while b do c else skip
- If $e_1 \approx e_2$ then $x := e_1 \approx x := e_2$
- while true do skip \approx while true do $x := x + 1$
- Let **c** be
while $x \neq y$ do
if $x \geq y$ then $x := x - y$ else $y := y - x$
then
 $(x := 221; y := 527; \mathbf{c}) \approx (x := 17; y := 17)$

Potential Equivalence

- $(x := e_1; x := e_2) \approx x := e_2$
- Is this a valid equivalence?



Not An Equivalence

- $(x := e_1; x := e_2) \not\approx x := e_2$
- lie. Chigau yo. Dame desu!
- Not a valid equivalence for all e_1, e_2 .
- Consider:
 - $(x := x+1; x := x+2) \not\approx x := x+2$
- But for n_1, n_2 it's fine:
 - $(x := n_1; x := n_2) \approx x := n_2$

Proving An Equivalence

- Prove that “ $\text{skip}; c \approx c$ ” for all c
- Assume that $D :: \langle \text{skip}; c, \sigma \rangle \Downarrow \sigma'$
- By **inversion** (twice) we have that

$$D :: \frac{\overline{\langle \text{skip}, \sigma \rangle \Downarrow \sigma} \quad D_1 :: \langle c, \sigma \rangle \Downarrow \sigma'}{\langle \text{skip}; c, \sigma \rangle \Downarrow \sigma'}$$

- Thus, we have $D_1 :: \langle c, \sigma \rangle \Downarrow \sigma'$
- The other direction is similar

Proving An Inequivalence

- Prove that $x := y \not\approx x := z$ when $y \neq z$
- It suffices to exhibit a σ in which the two commands yield different results

- Let $\sigma(y) = 0$ and $\sigma(z) = 1$

- Then

$$\langle x := y, \sigma \rangle \Downarrow \sigma[x := 0]$$

$$\langle x := z, \sigma \rangle \Downarrow \sigma[x := 1]$$



Optional
Material
Ends

Summary of Operational Semantics

- **Precise specification of dynamic semantics**
 - order of evaluation (or that it doesn't matter)
 - error conditions (sometimes implicitly, by rule applicability; “no applicable rule” = “get stuck”)
- **Simple and abstract (vs. implementations)**
 - no low-level details such as stack and memory management, data layout, etc.
- **Often not compositional (see while)**
- **Basis for many proofs about a language**
 - Especially when combined with type systems!
- **Basis for much reasoning about programs**
- **Point of reference for other semantics**

Homework

- Don't Neglect Your Homework
- Read Winskel Chapter 5
 - Pay careful attention.