

Deep Packet Inspection as a Service

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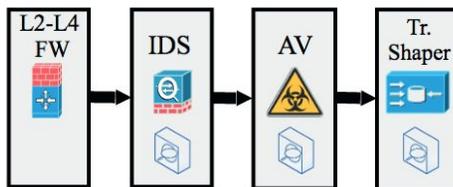
Presented by: Han Zhang and Andrew Quinn

Deep Packet Inspection (DPI)

- Payload of packets is compared against *patterns*
- Used by middleboxes for all sorts of things:
 - Intrusion Detection (SNORT, BRO)
 - L7 Firewall (Linux L7-filter, ModSecurity)
 - L7 Load Balancing (F5, A10)
 - Network Analytics (Qosmos)
- Accounts for high per packet processing (2.9x slowdown)

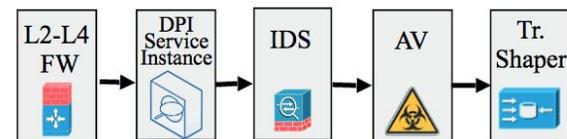
Current Middlebox Architecture

- We often chain these service together in a pipeline...
- But each of these services do their own DPI!



New Middlebox Approach

- DPI work in the beginning of pipeline
- Allow each middlebox to leverage the service



Major Benefit

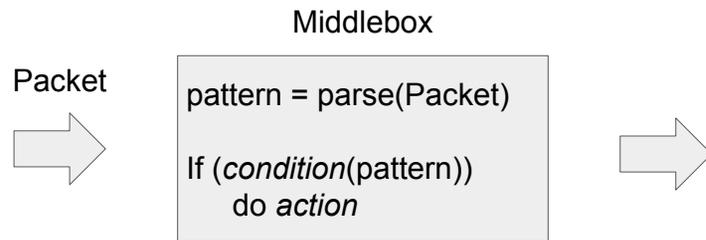
Decouple DPI from Middlebox



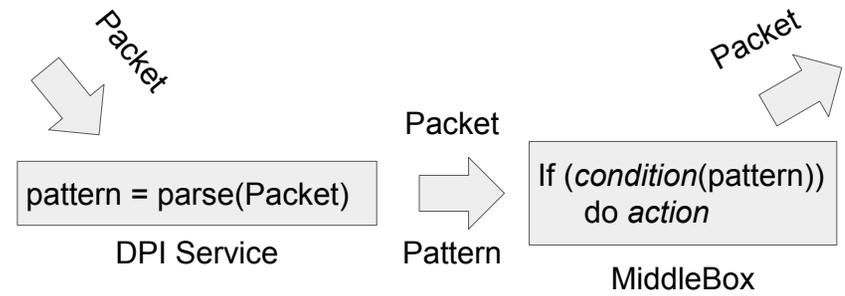
Outline

- Introduction
- Design
- Implementation
- Evaluation

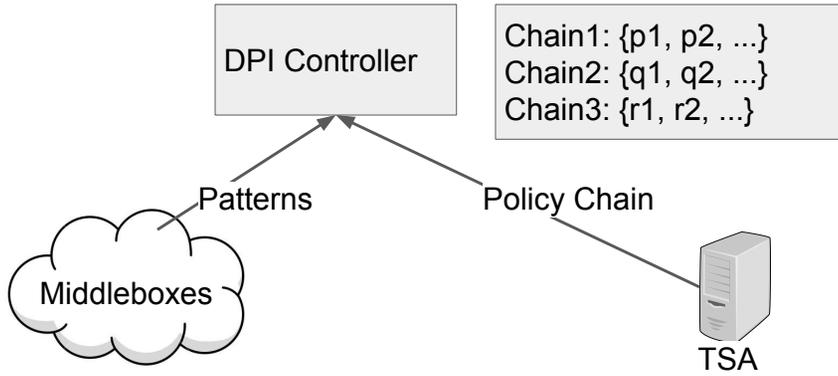
DPI Background



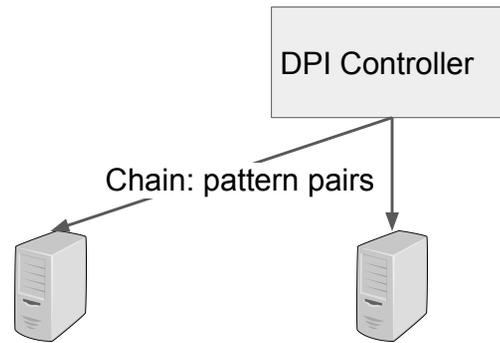
DPI-as-a-Service



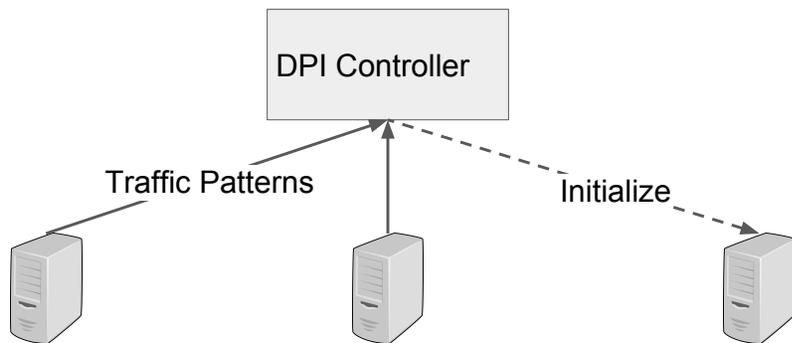
Architecture



Instance Management



Instance Management

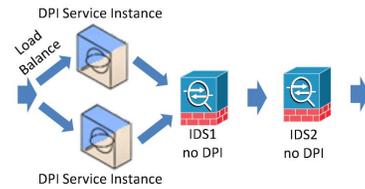


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DPI Service Instance

- Aggregate multiple pattern sets
- Scan incoming packets
- Generate *match-lists* of matching patterns
- Notify corresponding middleboxes if packets pattern matches



Implementation

- Build a system in Mininet with 2 user hosts, 2 middleboxes, and 1 DPI service instance
- Not used for system performance analysis due to Mininet overhead
- Instead test each component separately with custom input

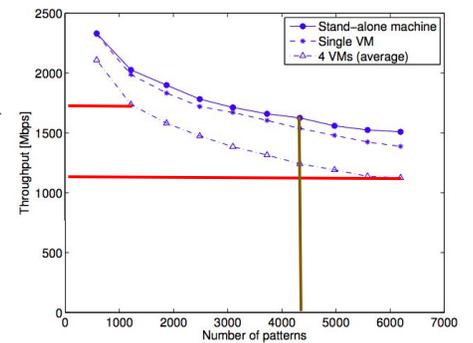
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Virtualization Performance

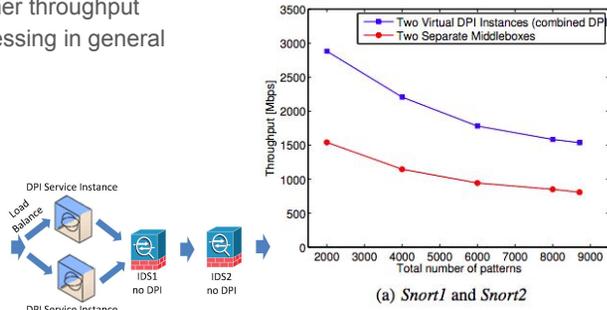
Claim:

- Virtualization has minor impact
- The number of patterns has major impact



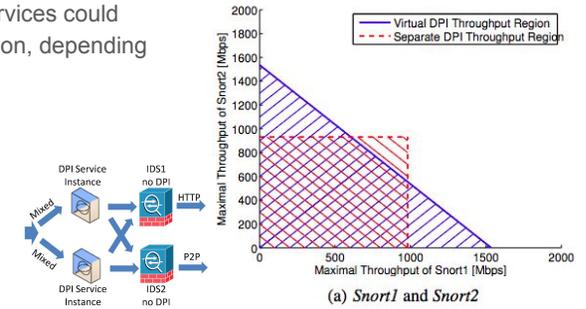
Gain from Virtual DPI

- Significantly higher throughput
- Faster DPI processing in general



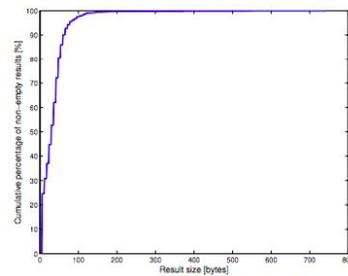
Gain from Virtual DPI

- Two separate DPI services could go over 100% utilization, depending on the load



Match Report Size

- Average 34 bytes
- 1% larger than 120 bytes
- More concerned about network delay



Conclusion

Insights:

- Network Function Virtualization (NFV) is important!
- Many common tasks in middleboxes

Limitations:

- System performance is tested in limited environment
- Simplistic middleboxes behavior
 - No consideration of middlebox performance without regards to DPI functions
 - Tradeoff between network delay vs hardware acceleration