

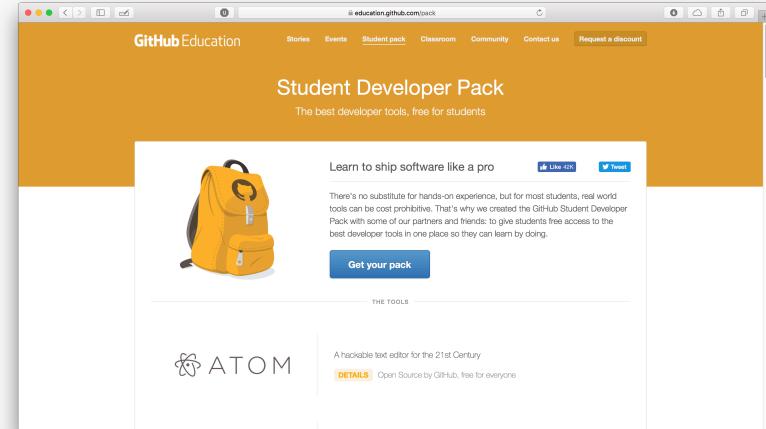
# Back-end development

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Prepared for EECS 411

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13 September 2017



<https://education.github.com/pack>

## Outline

1. Design an example API for “Chatter”
2. Create a DigitalOcean Droplet to serve the API
3. Set up a database to store our data
4. Create web API endpoints to connect from anywhere
5. Test endpoints to verify and check for errors
6. Discuss Firebase and Heroku as alternatives

## Example API: Chatter

```
/registeruser/  
<- username, name, email  
> {} 200 OK  
  
/addchatt/  
<- username, message  
> {} 200 OK  
  
/getchatts/  
<- Nothing  
> list of chatts 200 OK
```

## DigitalOcean

- Is a simple cloud computing service
- Deploys “Droplets” to run machines
- Has various easy-to-install applications (Django, MongoDB, Node.js)
- Is not free but gives \$50 credit with GitHub developer pack

<https://www.digitalocean.com>

## Why DigitalOcean?

- Simple to code, in Python
- Nothing to install locally
- Little work necessary for bare minimum product
- Can also create dynamic webpages
- Most flexible back-end option, can serve all platforms
- Custom API generally easiest to use among team

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## Creating a Droplet

Use these options:

- Django 1.8.7 on 16.04
- \$5 per month size (free with student developer pack)
- New York datacenter 1 or 3

<https://cloud.digitalocean.com/droplets>

## Accessing the Droplet

1. IP address, username and password are emailed to you
2. ssh root@[IP]
3. Change default password upon login
4. Can access IP address's webpage in browser

<https://www.digitalocean.com/community/tutorials/how-to-use-the-django-one-click-install-image-for-ubuntu-16-04>

## How the server works

nginx: web server that listens on port 80  
configuration: /etc/nginx/sites-enabled/django

gunicorn: serves Django project on port 9000  
configuration: /etc/init/gunicorn.conf

django: Python code framework that is run to do the work  
location: /home/django/django\_project

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## Setting up the database

1. sudo -u postgres psql (use PSQL as user postgres)
2. \connect django (connect to the database)
3. GRANT ALL PRIVILEGES ON ALL TABLES IN SCHEMA public TO django;
4. \dt (list tables)
5. Use SQL commands from here to do what you need
6. Control+D to exit

<https://www.w3schools.com/sql/>

## Creating tables

```
CREATE TABLE users (username varchar(255), name  
varchar(255), email varchar(255));  
  
CREATE TABLE chatt (username varchar(255), message  
varchar(255), time timestamp DEFAULT CURRENT_TIMESTAMP);
```

## Adding a dummy entry

```
INSERT INTO chatt values('testuser1', 'Hello world');  
  
SELECT * from chatt;
```

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## Setting up Django

```
python manage.py startapp chatter
```

Creates a directory “chatter” and the necessary files

## Adding a view

In chatter/views.py

```
from django.http import JsonResponse, HttpResponse

def getchatts(request):
    if request.method != 'GET':
        return HttpResponse(status=404)
    response = {}
    response['chatts'] = ['Hello', 'World']
    return JsonResponse(response)
```

## Updating the URLs

In django\_project/urls.py

```
from chatter import views

urlpatterns = [
    url(r'^getchatts/$', views.getchatts,
        name='getchatts'),
    url(r'^admin/', include(admin.site.urls)),
]
```

## Running the application

- service unicorn restart  
restart the application completely
- python manage.py runserver localhost:9000  
let it restart every time a change is detected  
not good for production

## Creating the rest of the views

- getchatts  
Query the database and return all found chatt
- registeruser  
Parse JSON parameters and insert a user into the database
- addchatt  
Parse JSON parameters and insert a chatt into the database

## Connecting to the database

In django\_project/settings.py

```
DATAASES = {
    'default': {
        'ENGINE': 'django.db.backends.postgresql_psycopg2',
        'NAME': 'django',
        'USER': 'django',
        'PASSWORD': '[given password]',
        'HOST': 'localhost',
        'PORT': '',
    }
}
```

## Using database cursors

```
from django.db import connection

cursor = connection.cursor()
cursor.execute('SELECT * FROM chattt;')
rows = cursor.fetchall()
```

## Parsing URL parameters

`http://website.com/path/?key=val&key2=val` are parameters

Do not need to specify them in the URLs file

```
numentries = request.GET.get('numentries', None)
```

Retrieves the argument with key 'numentries', or None if does not exist

## Parsing JSON parameters

```
import json

json_data = json.loads(request.body)
username = json_data['username']
```

## Preventing CSRF errors

Django wants CSRF (cross-site request forgery) cookies by default

```
from django.views.decorators.csrf import csrf_exempt

@csrf_exempt
def addchatt(request):
    pass
```

## Finishing addchat

```
@csrf_exempt
def addchatt(request):
    if request.method != 'POST':
        return HttpResponseRedirect(status=404)
    json_data = json.loads(request.body)
    username = json_data['username']
    message = json_data['message']
    cursor = connection.cursor()
    cursor.execute('INSERT INTO chatt (username, message) VALUES '
                  '(%s, %s);', (username, message))
    return JsonResponse({})
```

## Adding adduser

```
@csrf_exempt
def adduser(request):
    if request.method != 'POST':
        return HttpResponseRedirect(status=404)
    json_data = json.loads(request.body)
    username = json_data['username']
    name = json_data['name']
    email = json_data['email']
    cursor = connection.cursor()
    cursor.execute('INSERT INTO users (username, name, email) VALUES '
                  '(%s, %s, %s);', (username, name, email))
    return JsonResponse({})
```

## Finishing the URLs

```
urlpatterns = [
    url(r'^getchatts/$', views.getchatts, name='getchatts'),
    url(r'^addchatt/$', views.addchatt, name='addchatt'),
    url(r'^adduser/$', views.adduser, name='adduser'),
    url(r'^admin/', include(admin.site.urls)),
]
```

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## Testing the API

- Can test GET requests through the browser URL
- Use Postman to test POST and PUT (and other) requests
- Free app / Chrome extension to create custom requests

<https://www.getpostman.com>

## Adding JSON to request body

1. Set request type to POST
  2. In “Body” select raw form
  3. Change type to “application/json”
  4. Type in valid JSON
- ```
{  
  "username": "tv",  
  "message": "Hello world! Live demo right here!"  
}
```

## Takeaways

- Now have working API server
- Mobile app can interact with GET/POST requests
- Easy to extend database and endpoints
- Easy to add functionality / fix correctness

## Stability improvements

Don't want 500 INTERNAL SERVER ERROR

- Validate URL/JSON parameters and values
- Validate entries in database before/after adding
- Return correct error codes for caught exceptions

## Security improvements

- Remove the CSRF token workaround
- Prevent SQL injection
- Don't allow any user to POST on behalf of anyone else
- If using passwords: salt and hash
- Never write your own crypto/hashing code, use Python libs

## Other improvements

- Document API for team!
- Verify user/item exists before posting
- Add option to limit number of chats to return
- Integrate with other API's (perhaps Facebook for user accounts)
- Server scripts for database management

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## Firebase as an alternative

<https://firebase.google.com>

- Realtime database (NoSQL, use JSON)
- User authentication
- Cloud storage and functions
- Support for iOS, Android, web apps
- Online account management (also through Node.js)

Limits: don't have "console" control, stuck with their API

## Using Firebase on mobile apps

1. Register app through bundle ID or package name
2. Download configuration files from Firebase
3. Add Firebase SDK to project
4. Use their [referenced API](#) to interact with services

## Firebase database

- JSON formatted data (not structured in tables)
- Allows rules for authentications and permissions
- Automatically backs up (with paid plan)
- Can select and insert items by keys and sub-keys

## Firebase database JSON

```
{  "users": [{    "username": "testuser1",    "email": "test1@user.com",    "password": "fakepass"  },  {    "username": "testuser2",    "email": "test2@user.com",    "password": "fakepass"  }],  "chats": [{    "username": "testuser1",    "message": "This is my first chat",    "timestamp": "right now"  },  {    "username": "testuser2",    "message": "This is also my first chat",    "timestamp": "a little while ago"  }]}
```

## Heroku as an alternative

<https://www.heroku.com/home>

Myriad of products:

- Platform: managed containers with runtime environments and ecosystems
- Postgres: SQL database service
- Redis: key-value data store
- Kafka: distributed data streams (not very relevant)

## Heroku as an alternative

Things to note:

- Offers analogous features to Firebase and DigitalOcean
- Harder to get started with for the less experienced
- Confusing to know which product works best
- Requires local development setup (deploy from git)

## Using Heroku on mobile apps

Has “[Sinatra](#)” API for iOS but requires attaching SDK

Can create a [REST API server on their stack](#) with Node.js and MongoDB:

- Set up app environment
- Provision a database and connect to the server
- Create API endpoints with Node.js and Express
- Create client-side contract to interact with API

## AWS alternatives

- [AWS Lambda](#): run your own serverless code on AWS
- [AWS FC2](#): cloud computing service

Various pricing tiers per service; free or paid with GitHub credit

## Resources

- Project sample repo: <https://github.com/UM-EECS-441/django-project-sample-f17>
- GitHub student pack: <https://education.github.com/pack/>
- DigitalOcean: <https://www.digitalocean.com>
- Django setup: <https://www.digitalocean.com/community/tutorials/how-to-use-the-django-one-click-install-image-for-ubuntu-16-04>
- SQL W3 tutorials: <https://www.w3schools.com/sql/>
- Postman: <https://www.getpostman.com>
- Firebase: <https://firebase.google.com>
- Firebase API reference: <https://firebase.google.com/docs/reference/>
- Heroku: <https://www.heroku.com/home>
- Heroku iOS tutorial: <https://devcenter.heroku.com/articles/getting-started-ios-development-sinatra-cedar>
- Heroku REST API tutorial: <https://devcenter.heroku.com/articles/mean-apps-restful-api>
- AWS Lambda: <https://aws.amazon.com/lambda/>
- AWS EC2: <https://aws.amazon.com/ec2/>