Generalized Dynamic Opaque Predicates: A New Control Flow Obfuscation Method

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Background: Obfuscation

- Impede attempts to:
 - Reverse engineer
 - Find/exploit vulnerabilities
 - Recognize
- Used on networks to impede attackers
- Malware uses it too

"Opaque Predicates"

- An expression that is always true or false
- Known to compiler, tough to detect at runtime
- Can construct branches that always choose one way
 - But "look like" they are doing a real comparison

$\forall x \in \mathbb{Z}. \ (4x^2 + 4) \bmod 19 \not\equiv 0$

"Opaque Predicates"

• Use to insert superfluous branches





Opaque

Predicate

Correlated Predicates/Variables

- **Correlated Predicates** A set of predicates that always evaluate to the same value in a given program execution.
 - Check DU chain to ensure variables are not re-assigned between predicates
 - Based on **correlated variables**, which always have the same value

CV	CP_1	CP_2	CP_3		
Х	x > 0	x%2 == 1	x+x > 0		
У	y > 0	y%2 == 0	2*y <= 0		
Z	z <= 0	z%2 == 1	z<<1 > 0		

"Dynamic Opaque Predicates"



Opaque

Predicate



Dynamic

Opaque

"Dynamic Opaque Predicates"

- Problems:
 - Detectable using symbolic execution
 - \circ A program called LOOP exploits this

"Generalized Dynamic Opaque Predicates"

- Use dynamic opaque predicates across branch and loop
- More resistant to program analysis tools
 - But in reality, it's just an "arms race"
- Additionally, do multiple passes

Branches

- Move an invariant instruction across a branch
 - Execution before/after branch depends on predicate





Across Branch

Loop

- Move a loop-invariant to be first
 - Then, in right branch, move it across backedge





Across

Loop

Results

- Ran obfuscator on five "hot" functions of GNU Coreutils 8.23
 - \circ $\,$ $\,$ More basic blocks, CFG edges, and higher cyclomatic number $\,$
- Opaque predicate algorithm (LOOP) performed very poorly
 - Great performance against current standards

Function	# of Basic Blocks			# of CFG Edges			Cyclomatic Number			Bindiff Score	
	Orig.	50%	100%	Orig.	50%	100%	Orig.	50%	100%	50%	100%
1	43	171	229	62	258	338	21	89	111	0.05	0.02
2	20	75	105	30	114	158	12	41	55	0.02	0.01
3	30	94	120	49	141	177	21	49	59	0.02	0.02
4	46	138	208	80	220	320	36	84	114	0.04	0.01
5	76	272	376	117	425	573	43	155	199	0.05	0.02

Table 2: Obfuscation metrics and BinDiff scores of hot functions in Coreutils.

Table 3: The result of LOOP detection.

Function	Stra	ight Line	DOP	В	Franch DC	P	Loop DOP			
	Total	Detected	Ratio	Total	Detected	Ratio	Total	Detected	Ratio	
1	52	3	5.77%	21	0	0.00%	8	0	0.00%	
2	28	2	7.14%	15	0	0.00%	6	0	0.00%	
3	27	2	7.41%	23	0	0.00%	6	0	0.00%	
4	54	5	9.26%	26	0	0.00%	8	0	0.00%	
5	82	8	9.76%	52	0	0.00%	14	0	0.00%	

Cost

- Obfuscation caused marginal increases in runtime, file size
- Predicates do not appreciably change programs

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Function	Drogram		Binary Siz	Execution Time (ms)				
	Tiogram	Orig.	50%	100%	Ratio	Orig.	50%	100%
1	tr	132,084	$132,\!826$	$133,\!491$	0.53%	2.2	2.2	2.4
2	stat	210,864	$211,\!355$	211,710	0.20%	4.0	4.0	4.1
3	ls	350,076	350,916	$351,\!527$	0.21%	23.2	23.4	23.7
4	ls	350,076	$351,\!083$	351,742	0.24%	23.2	23.3	23.8
5	expr	$129,\!696$	130,836	$131,\!409$	0.66%	0.6	0.6	0.6

Table 4: Cost evaluation of the dynamic opaque predicate obfuscation.

Strengths

- Creates a novel obfuscation with no known detection method
- Code base provided
- Simple yet effective methods

Weaknesses

- Lack of consideration of future de-obfuscation techniques
 - E.g., always using correlated predicates, not considering loop or branch recognition methods
- Only used on one codebase
- Did not completely eliminate detection of Straight-Line DOPs

Conclusion

- Generalized Dynamic Opaque Predicates allow for efficient and efficient obfuscation
- There exists no current algorithm to detect these predicates effectively, especially in loops and branches



Fig. 7: Comparison between CFGs after different rounds of dynamic opaque predicate obfuscation.

Thank you!

Old Slides

"Dynamic Opaque Predicates"





