Lecture 13: Attention

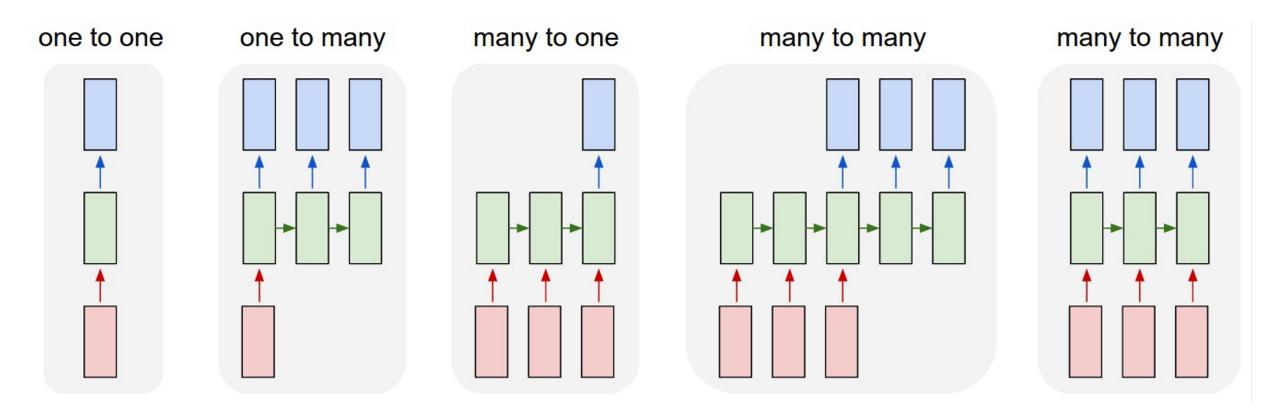
Reminder: Assignment 4

- Assignment 4 is released:
 https://web.eecs.umich.edu/~justincj/teaching/eecs498/FA2020/assignment4.html
- Due Friday October 30, 11:59pm EDT
 - Two weeks from Friday! Feel free to start after midterm
- Lots of fun topics:
 - PyTorch Autograd
 - Recurrent networks
 - Attention
 - Network visualization: saliency maps, adversarial examples, feature inversion
 - Artistic style transfer

Reminder: Midterm

- Monday, October 19
- Will be online via https://crabster.org/ Gradescope
- Exam is 90 minutes
- You can take it any time in a 24-hour window
- We will have 3-4 "on-call" periods during the 24-hour window where GSIs will answer questions within ~15 minutes
- Open note
- True / False, multiple choice, short answer
- For short answer questions requiring math, either write LaTeX or upload an image with handwritten math
- Send SSD accommodations if you have them!

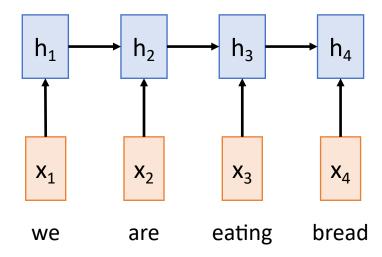
Last Time: Recurrent Neural Networks



Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

Encoder: $h_t = f_W(x_t, h_{t-1})$

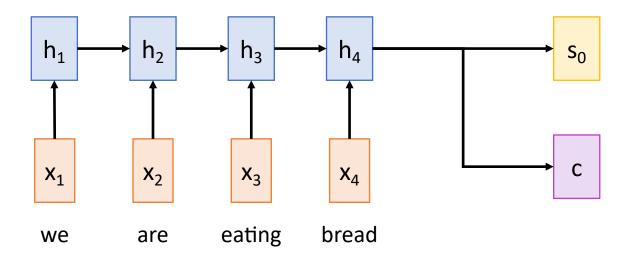


Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

Encoder: $h_t = f_W(x_t, h_{t-1})$

From final hidden state predict: **Initial decoder state** s₀ **Context vector** c (often $c=h_T$)



Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

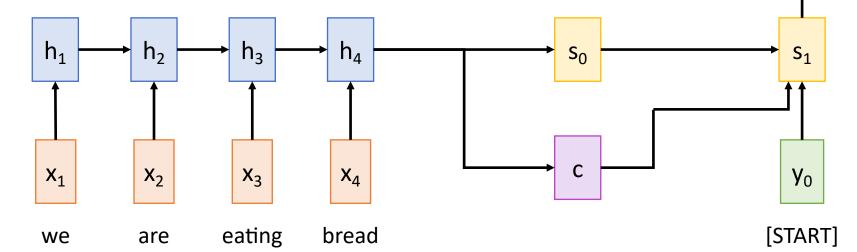
Decoder: $s_t = g_{ij}(y_{t-1}, s_{t-1}, c)$

estamos

y₁

Encoder: $h_t = f_W(x_t, h_{t-1})$

From final hidden state predict: **Initial decoder state** s₀ **Context vector** c (often $c=h_T$)



Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

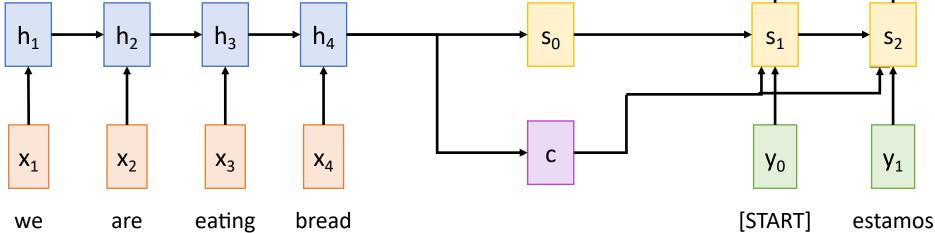
Decoder: $s_t = g_{ij}(y_{t-1}, s_{t-1}, c)$

comiendo estamos

Encoder: $h_t = f_W(x_t, h_{t-1})$

From final hidden state predict: **Initial decoder state** s₀ **Context vector** c (often $c=h_T$)

y₁ **y**₂



Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

Decoder: $s_t = g_U(y_{t-1}, s_{t-1}, c)$

comiendo [STOP] estamos pan From final hidden state predict: **y**₁ **y**₂ **y**₃ **y**₄ **Initial decoder state** s₀ **Encoder:** $h_t = f_W(x_t, h_{t-1})$ **Context vector** c (often $c=h_T$) h_1 h_2 h_4 h₃ S_4 S_0 S_2 S_3 X_2 X_3 X_4 X_1 y₀ **y**₁ **y**₂ **y**₃ eating bread [START] comiendo estamos we are pan

Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

Decoder: $s_t = g_U(y_{t-1}, s_{t-1}, c)$

comiendo [STOP] estamos pan From final hidden state predict: **y**₁ **y**₂ **y**₃ **y**₄ **Initial decoder state** s₀ **Encoder:** $h_t = f_W(x_t, h_{t-1})$ **Context vector** c (often $c=h_T$) h_1 h_2 h_4 h₃ S_4 S_0 S_2 S_3 X_3 X_4 X_1 X_2 y₀ **y**₁ **y**₂ **y**₃ **Problem: Input sequence** [START] eating bread estamos comiendo we are pan bottlenecked through fixed-

Sutskever et al, "Sequence to sequence learning with neural networks", NeurIPS 2014

sized vector. What if T=1000?

 h_4

 X_4

Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

h₃

 X_3

eating

Decoder: $s_t = g_U(y_{t-1}, s_{t-1}, c)$

pan

comiendo

comiendo

estamos

[START]

[STOP]

pan

Encoder: $h_t = f_W(x_t, h_{t-1})$

 h_2

 X_2

are

h₁

 X_1

we

From final hidden state predict: Initial decoder state s_0 Context vector c (often $c=h_T$)

 S_0

bread Problem: Input sequence bottlenecked through fixed-

sized vector. What if T=1000?

Idea: use new context vector at each step of decoder!

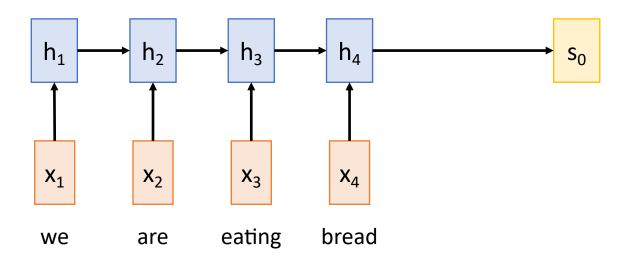
estamos

Input: Sequence $x_1, ... x_T$

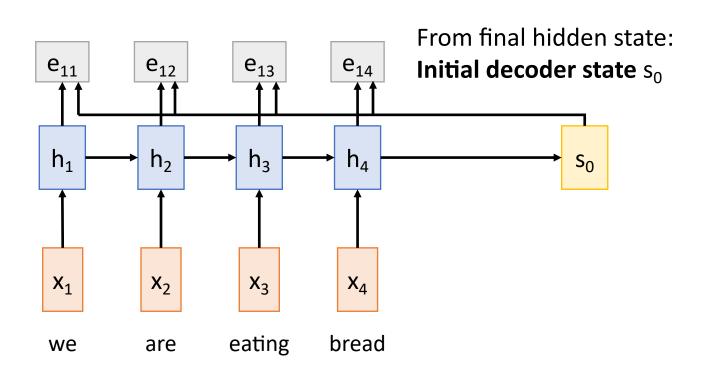
Output: Sequence $y_1, ..., y_{T'}$

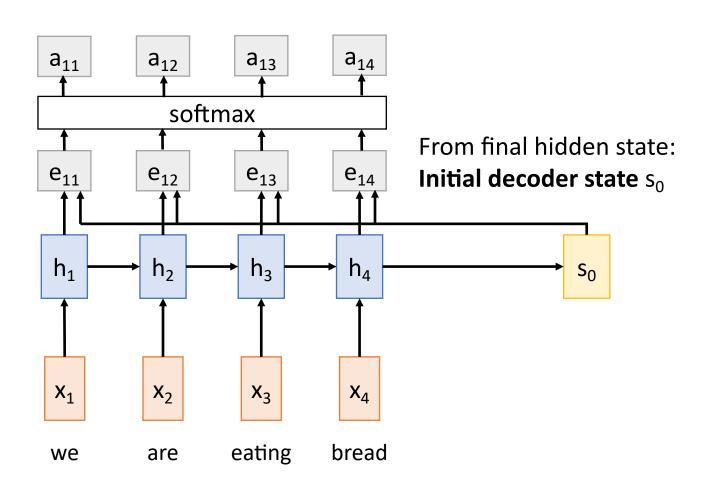
Encoder: $h_t = f_W(x_t, h_{t-1})$

From final hidden state: **Initial decoder state** s₀



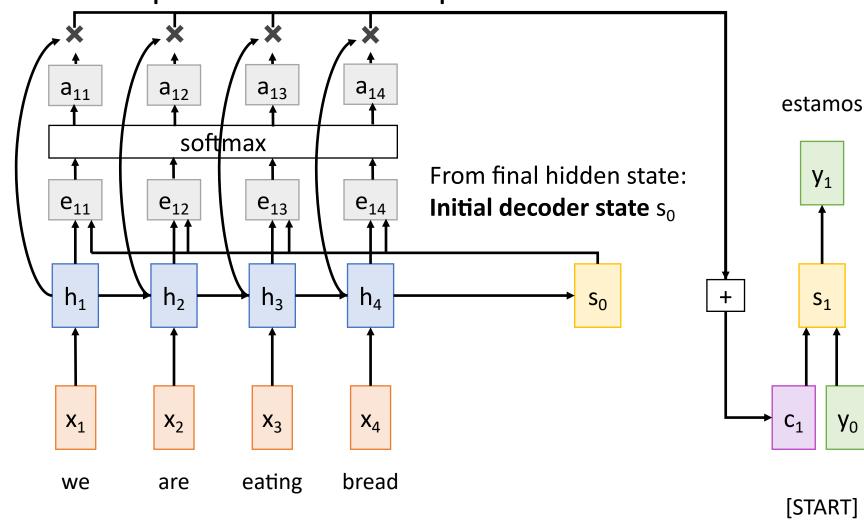
Compute (scalar) **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)





Compute (scalar) **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)

Normalize alignment scores to get **attention weights** $0 < a_{t,i} < 1$ $\sum_{i} a_{t,i} = 1$



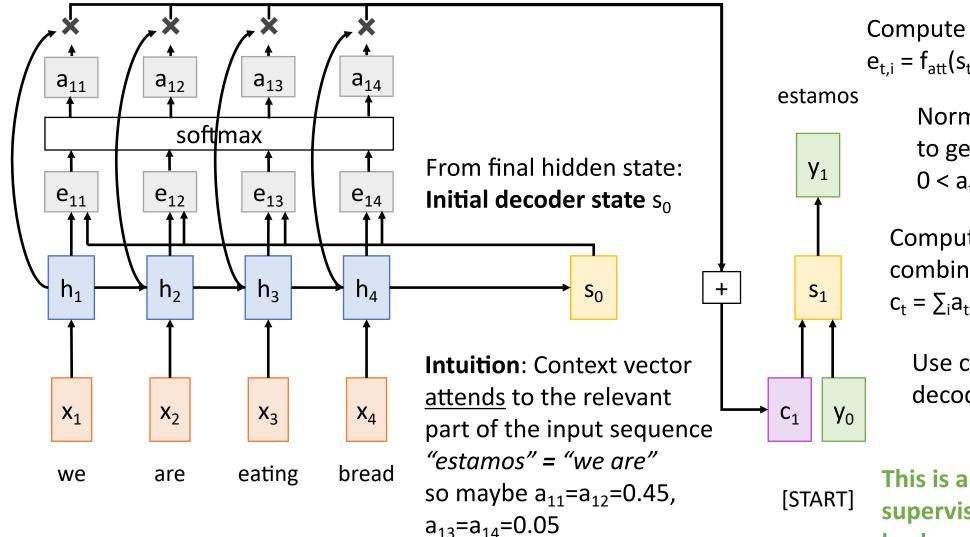
Compute (scalar) **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)

Normalize alignment scores to get **attention weights** $0 < a_{t,i} < 1$ $\sum_{i} a_{t,i} = 1$

Compute context vector as linear combination of hidden states $c_t = \sum_i a_{t,i} h_i$

Use context vector in decoder: $s_t = g_U(y_{t-1}, s_{t-1}, c_t)$

This is all differentiable! Do not supervise attention weights – backprop through everything



Bahdanau et al, "Neural machine translation by jointly learning to align and translate", ICLR 2015

Compute (scalar) **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)

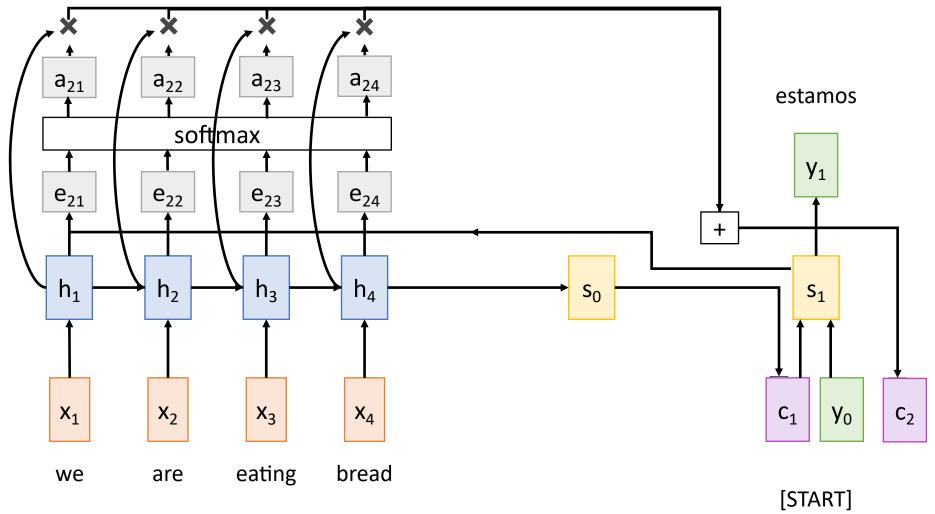
Normalize alignment scores to get **attention weights** $0 < a_{t,i} < 1$ $\sum_{i} a_{t,i} = 1$

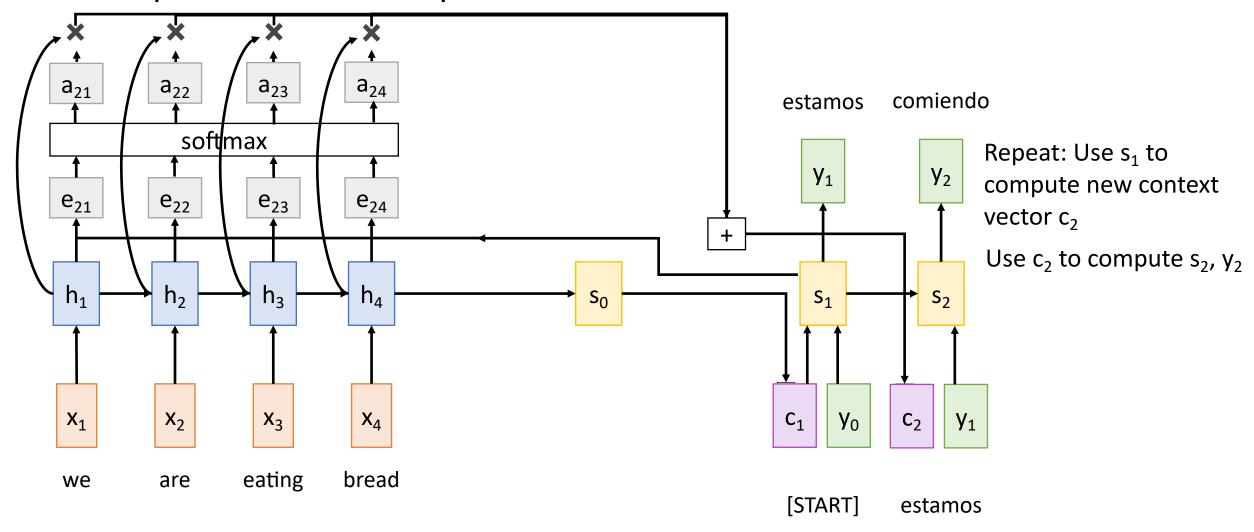
Compute context vector as linear combination of hidden states $c_t = \sum_i a_{t,i} h_i$

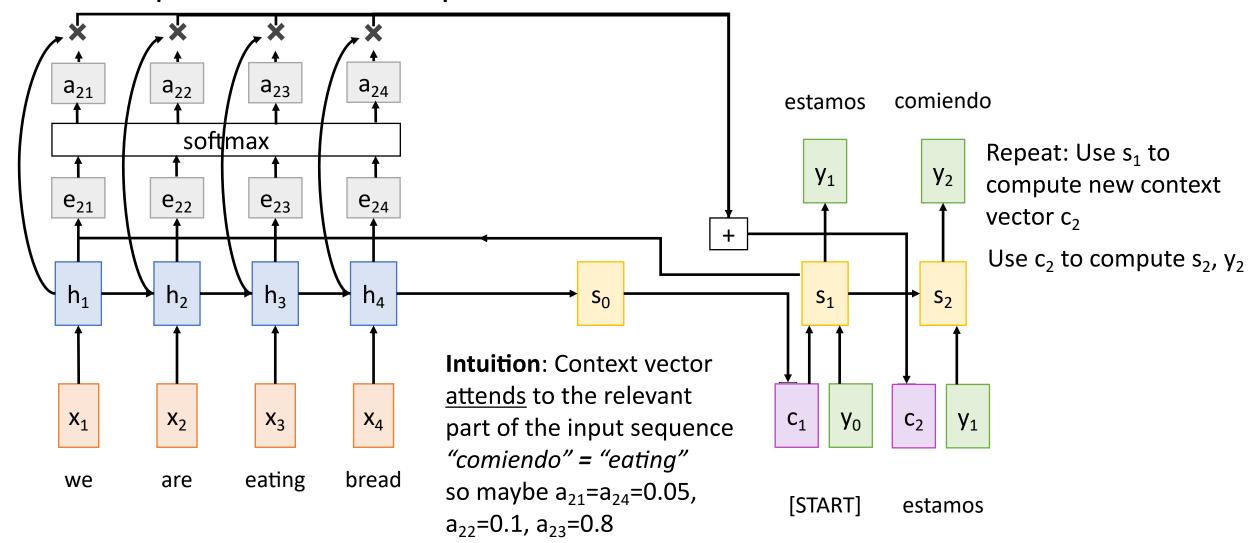
Use context vector in decoder: $s_t = g_U(y_{t-1}, s_{t-1}, c_t)$

This is all differentiable! Do not supervise attention weights – backprop through everything

Repeat: Use s_1 to compute new context vector c_2



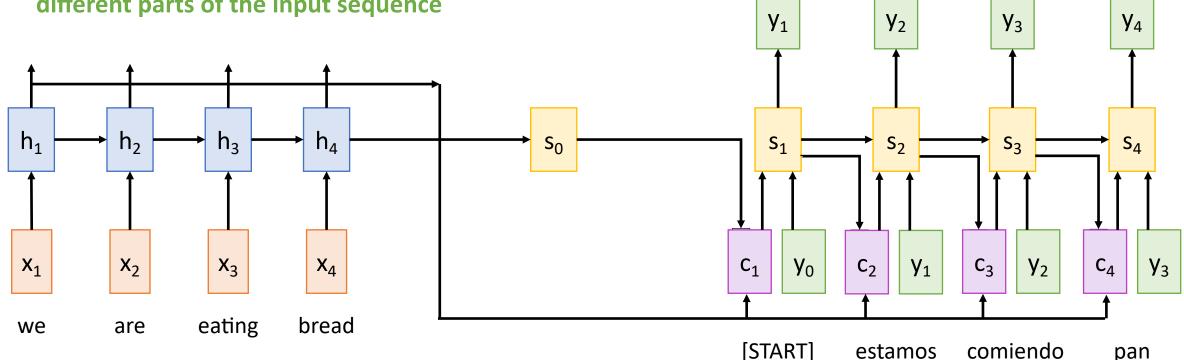




Use a different context vector in each timestep of decoder

Input sequence not bottlenecked through single vector

At each timestep of decoder, context vector "looks at" different parts of the input sequence



comiendo

pan

estamos

[STOP]

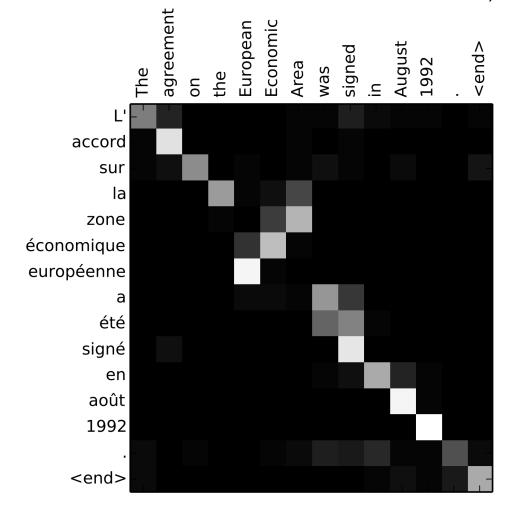
Example: English to French

translation

Input: "The agreement on the European Economic Area was signed in August 1992."

Output: "L'accord sur la zone économique européenne a été signé en août 1992."

Visualize attention weights a_{t,i}



Example: English to French

translation

Input: "The agreement on the European Economic Area was signed in August 1992."

Output: "L'accord sur la zone économique européenne a été signé en août 1992."

Diagonal attention means words correspond in order

Diagonal attention means words correspond in order

Visualize attention weights at.i accord sur la zone économique européenne été signé en août 1992 <end>

Example: English to French

translation

Input: "The agreement on the European Economic Area was signed in August 1992."

Output: "L'accord sur la zone économique européenne a été signé en août 1992."

Diagonal attention means accord words correspond in order sur lal zone **Attention figures out** économique different word orders européenne été signé en août **Diagonal attention means** 1992 words correspond in order <end>

Visualize attention weights at i

Example: English to French

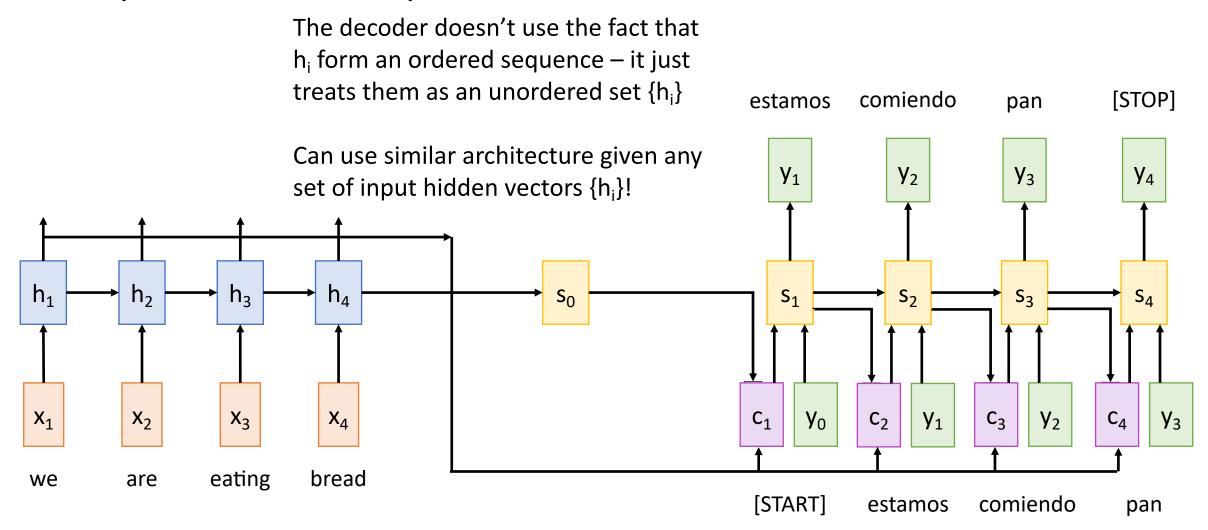
translation

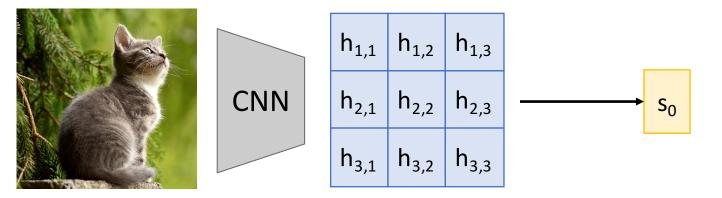
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Diagonal attention means accord words correspond in order sur lal zone **Attention figures out** économique different word orders européenne été Verb conjugation signé en août **Diagonal attention means** 1992 words correspond in order <end>

Visualize attention weights at i



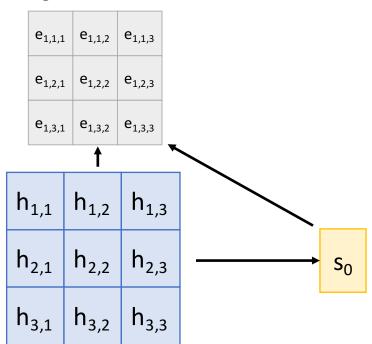


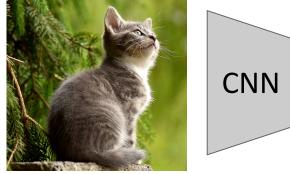
Use a CNN to compute a grid of features for an image

Cat image is free to use under the Pixabay License

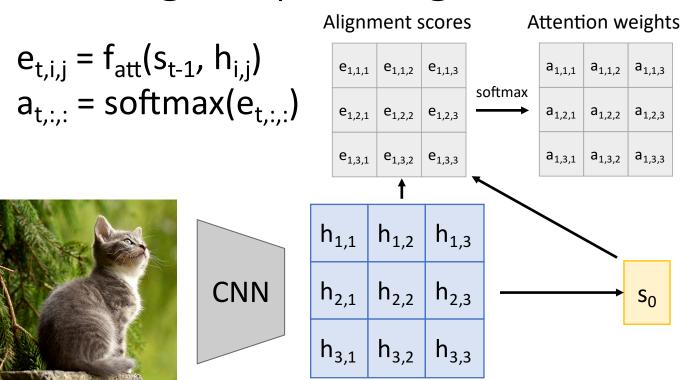


Alignment scores

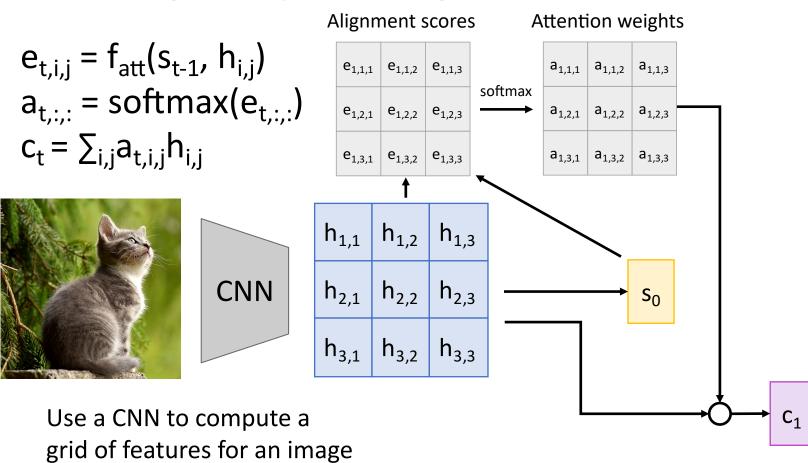


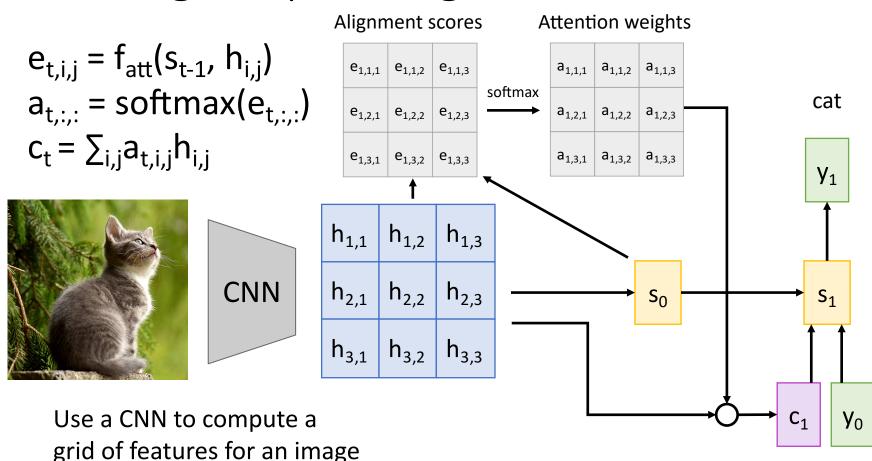


Use a CNN to compute a grid of features for an image

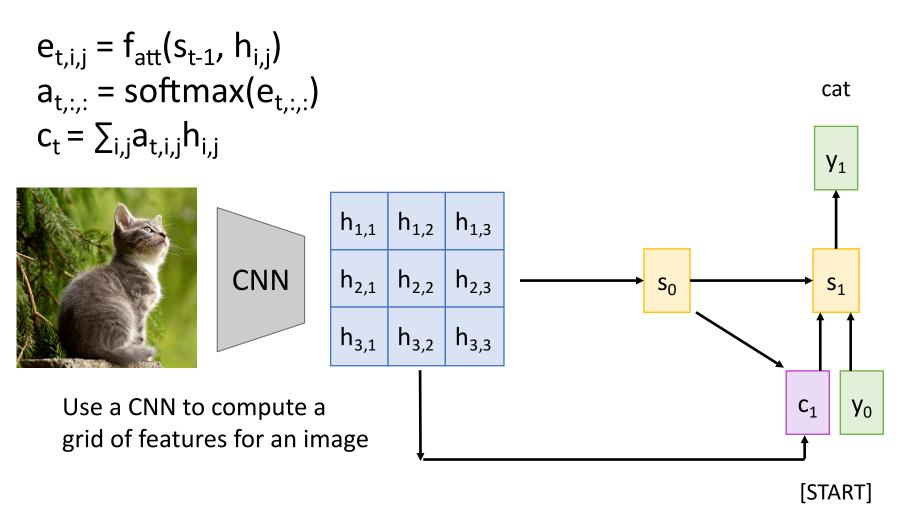


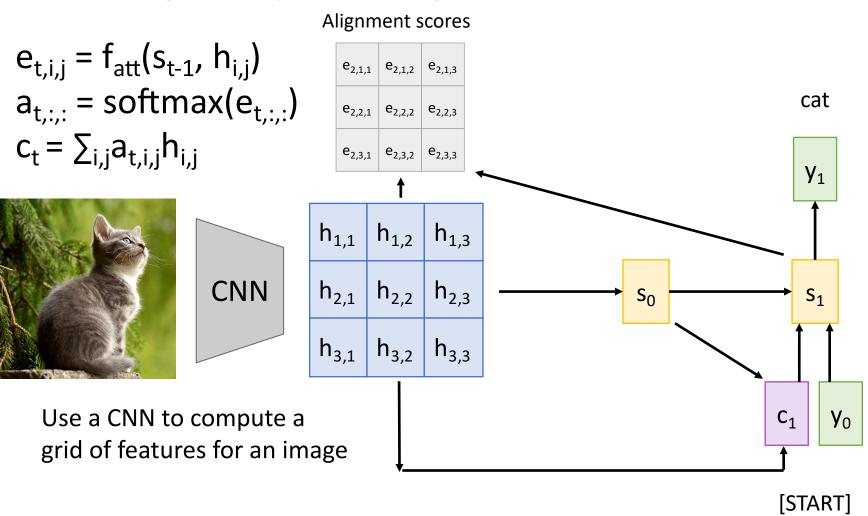
Use a CNN to compute a grid of features for an image

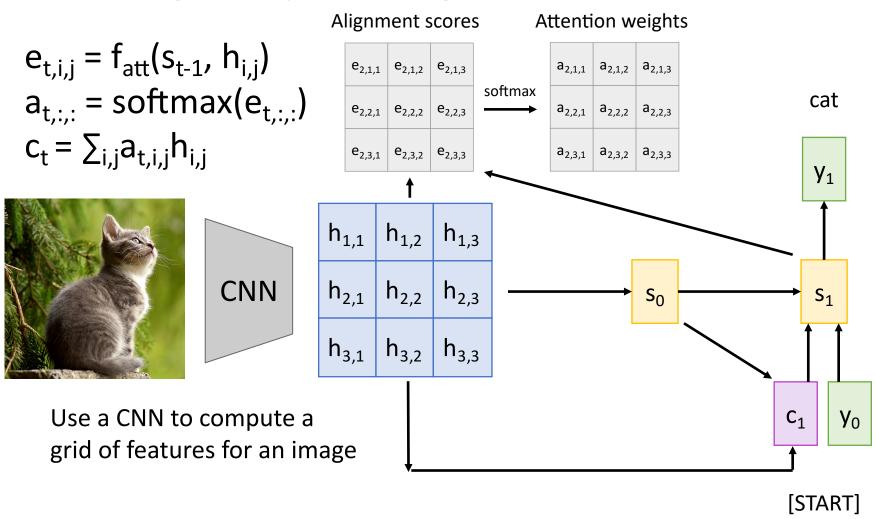


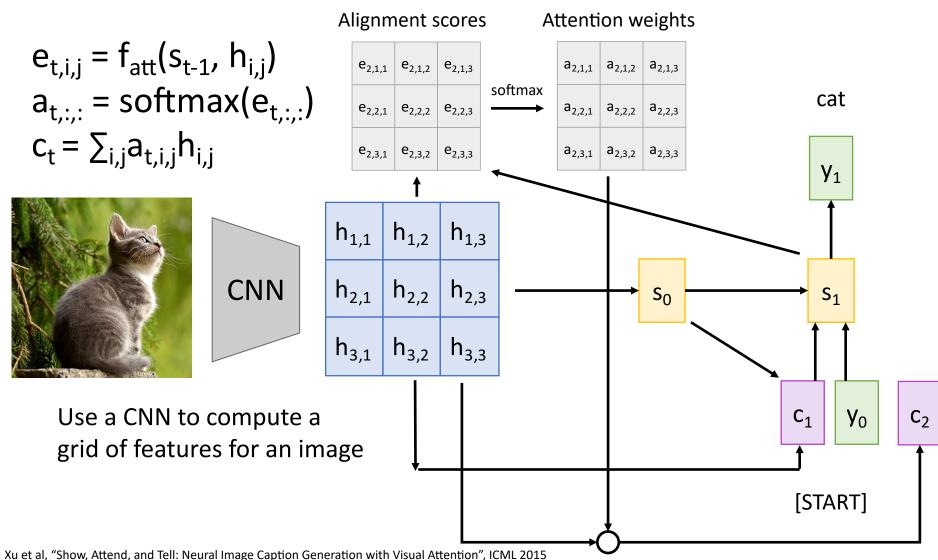


[START]

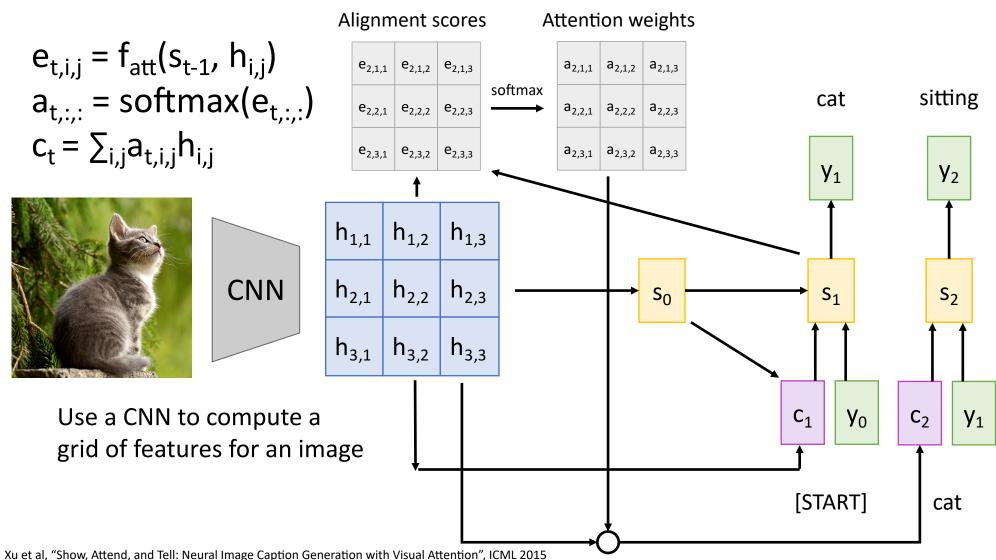








Justin Johnson Lecture 13 - 34 October 14, 2020



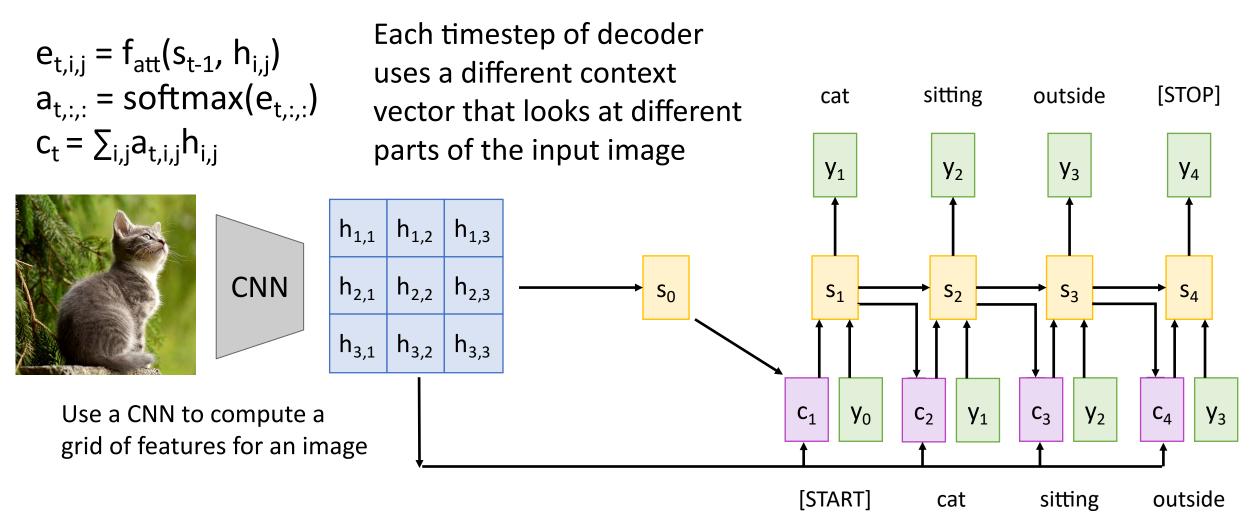


Image Captioning with RNNs and Attention



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Image Captioning with RNNs and Attention



A dog is standing on a hardwood floor.



A <u>stop</u> sign is on a road with a mountain in the background.



A group of <u>people</u> sitting on a boat in the water.

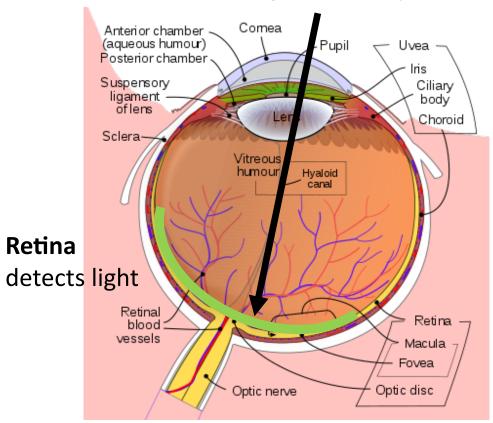


A giraffe standing in a forest with trees in the background.

Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Human Vision: Fovea

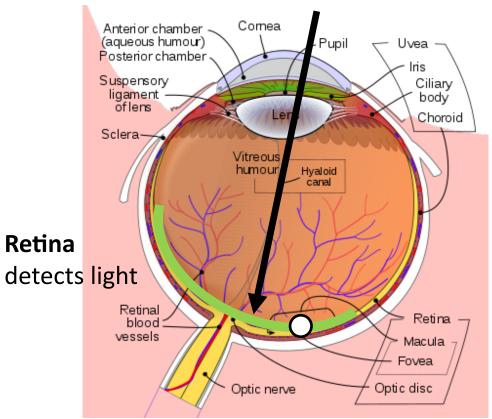
Light enters eye



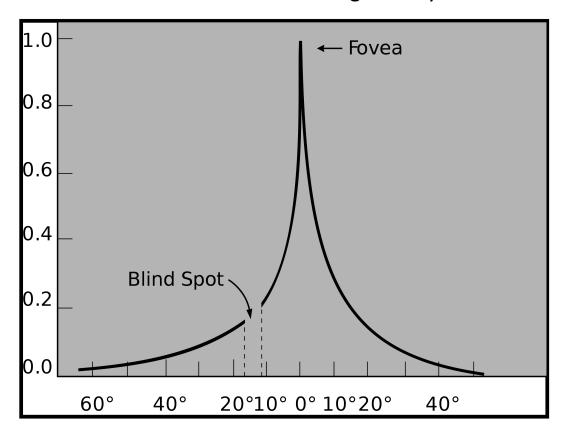
Acuity graph is licensed under CC A-SA 3.0 Unported

Human Vision: Fovea





The **fovea** is a tiny region of the retina that can see with high acuity

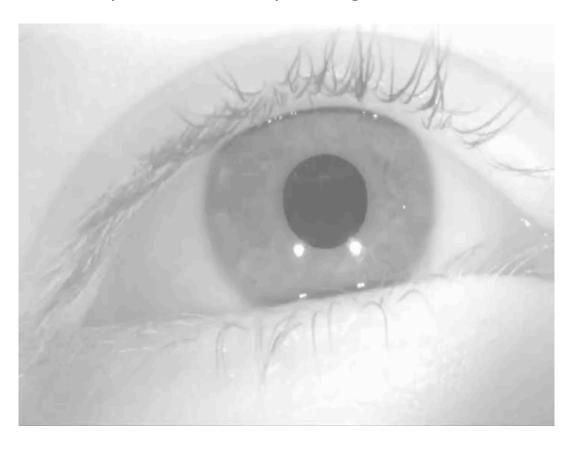


Eye image is licensed under CC A-SA 3.0 Unported (added black arrow, green arc, and white circle)

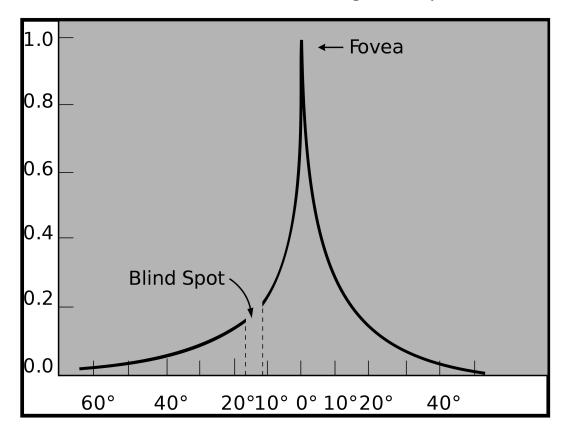
Acuity graph is licensed under CC A-SA 3.0 Unported (No changes made)

Human Vision: Saccades

Human eyes are constantly moving so we don't notice



The **fovea** is a tiny region of the retina that can see with high acuity



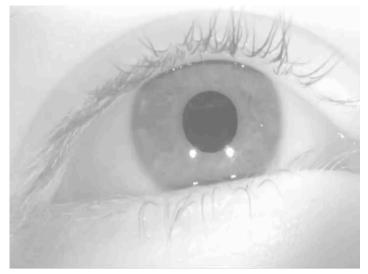
<u>Saccade video</u> is licensed under <u>CC A-SA 4.0 International</u> (no changes made)

Acuity graph is licensed under CC A-SA 3.0 Unported (No changes made)

Image Captioning with RNNs and Attention



Attention weights at each timestep kind of like saccades of human eye



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Saccade video is licensed under CC A-SA 4.0 International (no changes made)

X, Attend, and Y

"Show, attend, and tell" (Xu et al, ICML 2015)
Look at image, attend to image regions, produce question

"Ask, attend, and answer" (Xu and Saenko, ECCV 2016)

"Show, ask, attend, and answer" (Kazemi and Elqursh, 2017)

Read text of question, attend to image regions, produce answer

"Listen, attend, and spell" (Chan et al, ICASSP 2016)
Process raw audio, attend to audio regions while producing text

"Listen, attend, and walk" (Mei et al, AAAI 2016)
Process text, attend to text regions, output navigation commands

"Show, attend, and interact" (Qureshi et al, ICRA 2017)
Process image, attend to image regions, output robot control commands

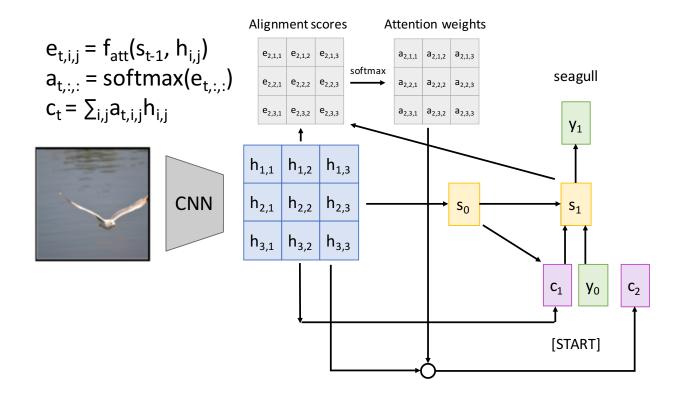
"Show, attend, and read" (Li et al, AAAI 2019)
Process image, attend to image regions, output text

Inputs:

Query vector: **q** (Shape: D_Q)

Input vectors: X (Shape: $N_X \times D_X$)

Similarity function: f_{att}



Computation:

Similarities: e (Shape: N_X) $e_i = f_{att}(\mathbf{q}, \mathbf{X}_i)$

Attention weights: a = softmax(e) (Shape: N_x)

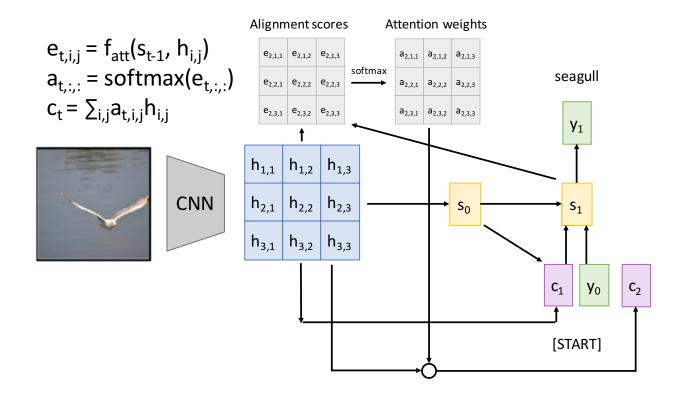
Output vector: $y = \sum_i a_i X_i$ (Shape: D_X)

Inputs:

Query vector: \mathbf{q} (Shape: D_0)

Input vectors: **X** (Shape: N_X x D_Q)

Similarity function: dot product



Computation:

Similarities: e (Shape: N_X) $e_i = \mathbf{q} \cdot \mathbf{X_i}$

Attention weights: a = softmax(e) (Shape: N_x)

Output vector: $y = \sum_i a_i X_i$ (Shape: D_X)

Changes:

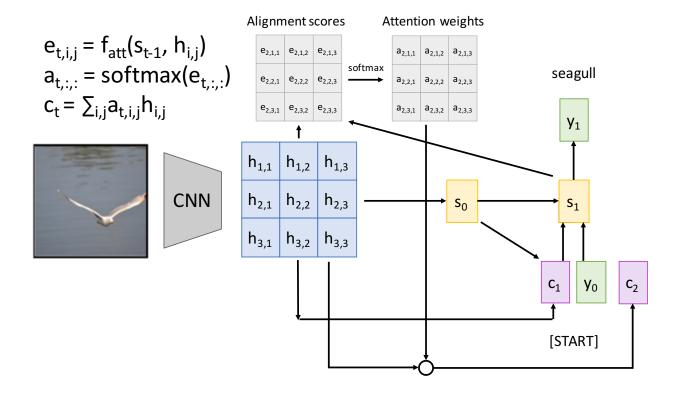
Use dot product for similarity

Inputs:

Query vector: **q** (Shape: D_Q)

Input vectors: X (Shape: $N_X \times D_Q$)

Similarity function: scaled dot product



Computation:

Similarities: e (Shape: N_X) $e_i = \mathbf{q} \cdot \mathbf{X}_i / \operatorname{sqrt}(D_Q)$

Attention weights: a = softmax(e) (Shape: N_X)

Output vector: $y = \sum_i a_i X_i$ (Shape: D_X)

Changes:

Use scaled dot product for similarity

Inputs:

Query vector: **q** (Shape: D_Q)

Input vectors: X (Shape: $N_X \times D_Q$)

Similarity function: scaled dot product

Large similarities will cause softmax to saturate and give vanishing gradients

Recall $a \cdot b = |a||b| \cos(angle)$

Suppose that a and b are constant vectors of

dimension D

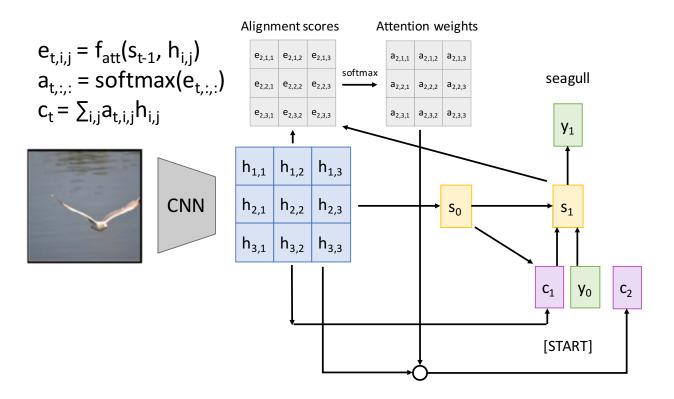
Then $|a| = (\sum_i a^2)^{1/2} = a \sqrt{D}$

Computation:

Similarities: e (Shape: N_X) $e_i = \mathbf{q} \cdot \mathbf{X}_i / \sqrt{D_Q}$

Attention weights: a = softmax(e) (Shape: N_x)

Output vector: $y = \sum_i a_i X_i$ (Shape: D_X)



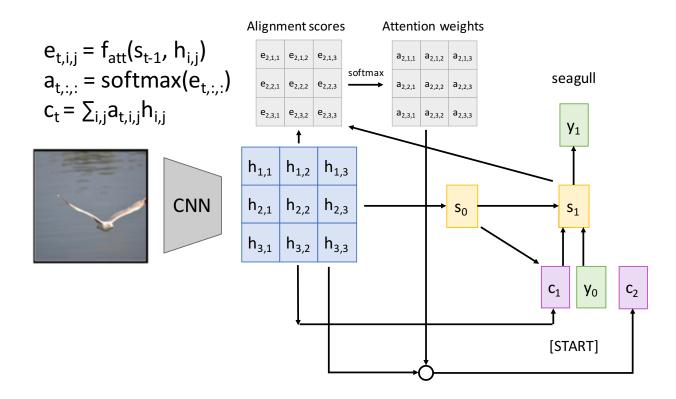
Changes:

Use scaled dot product for similarity

Inputs:

Query vectors: \mathbb{Q} (Shape: $\mathbb{N}_{\mathbb{Q}} \times \mathbb{D}_{\mathbb{Q}}$)

Input vectors: X (Shape: $N_x \times D_0$)



Computation:

Similarities: $E = QX^T / \sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (Q_i \cdot X_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_0 \times N_x$)

Output vectors: Y = AX (Shape: $N_0 \times D_X$) $Y_i = \sum_i A_{i,i} X_i$

Changes:

- Use dot product for similarity
- Multiple query vectors

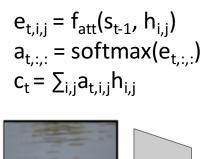
Inputs:

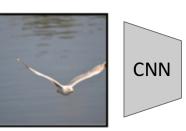
Query vectors: **Q** (Shape: N_Q x D_Q)

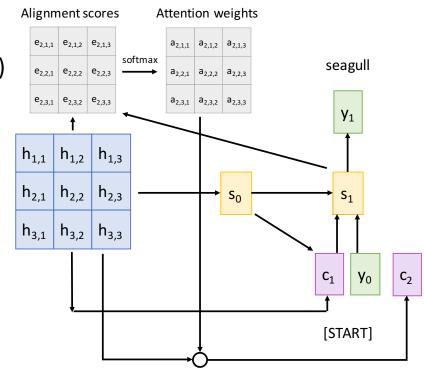
Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)







Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}/\sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (\mathbf{Q}_i \cdot \mathbf{K}_j)/\sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)

Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

Changes:

- Use dot product for similarity
- Multiple query vectors
- Separate key and value

Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)

Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

 X_1

 X_2

 X_3

 Q_1

 Q_2

 Q_3

 Q_4

Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

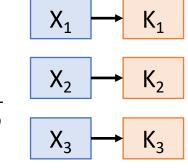
Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)

Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j} V_j$



 Q_1

 Q_2

 Q_3

 Q_4

Inputs:

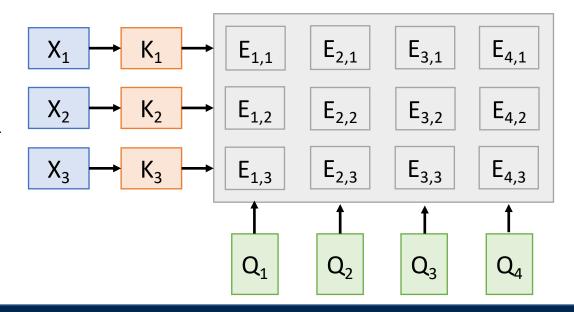
Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}/\sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (\mathbf{Q}_i \cdot \mathbf{K}_j)/\sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)



Inputs:

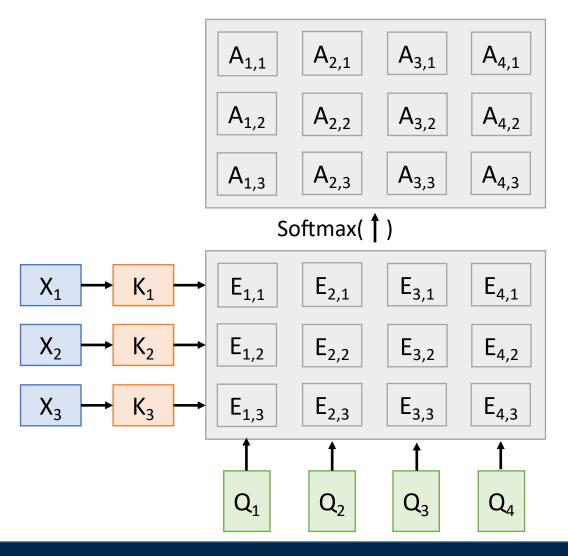
Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)



Inputs:

Query vectors: Q (Shape: $N_0 \times D_0$) **Input vectors**: X (Shape: $N_x \times D_x$) **Key matrix**: W_K (Shape: $D_X \times D_O$) Value matrix: W_v (Shape: $D_x \times D_v$)

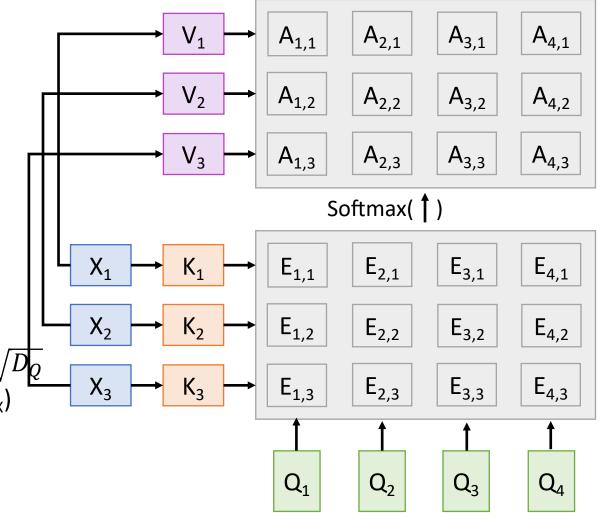
Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_O$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_0 \times N_x$)



Inputs:

Query vectors: Q (Shape: $N_0 \times D_0$)

Input vectors: X (Shape: $N_x \times D_x$)

Key matrix: W_K (Shape: $D_X \times D_O$)

Value matrix: W_v (Shape: $D_x \times D_v$)

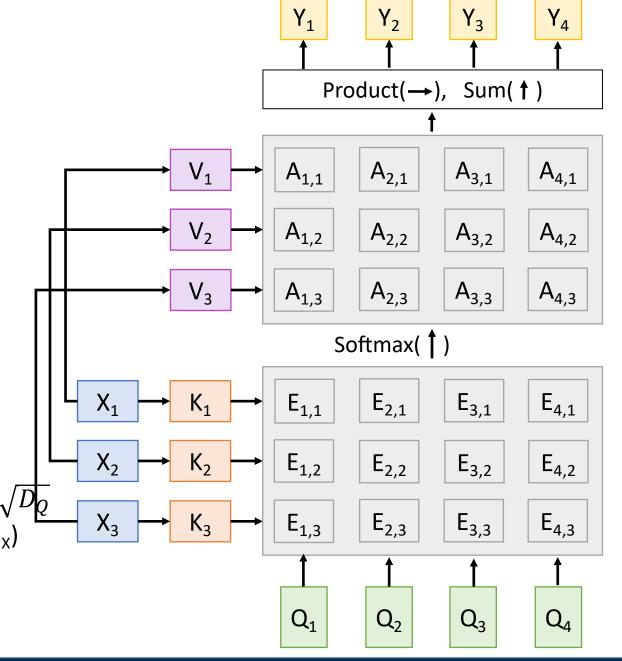
Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_O$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)



One query per input vector

Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_Q \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)

Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

 X_1 X_2 X_3

One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_Q$)

Computation:

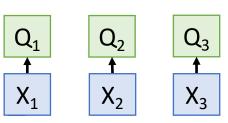
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_x \times N_x$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

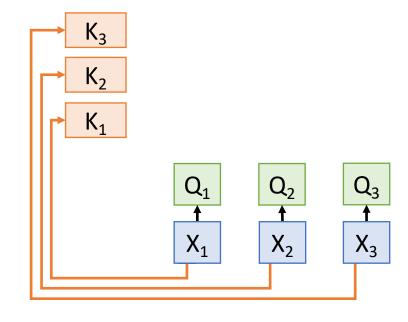
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

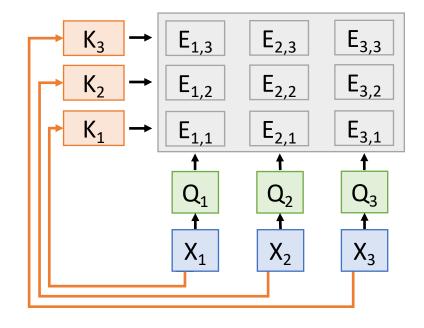
Computation:

Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q}_i \cdot \mathbf{K}_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

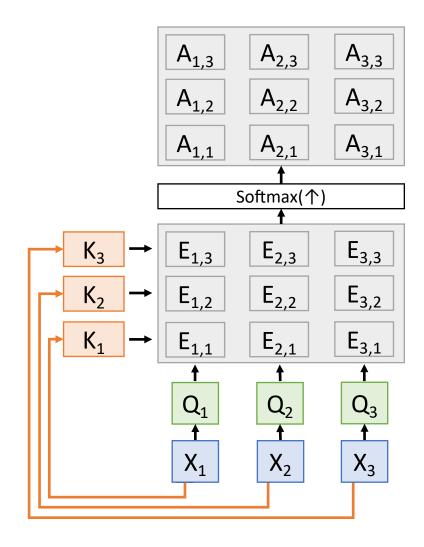
Computation:

Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

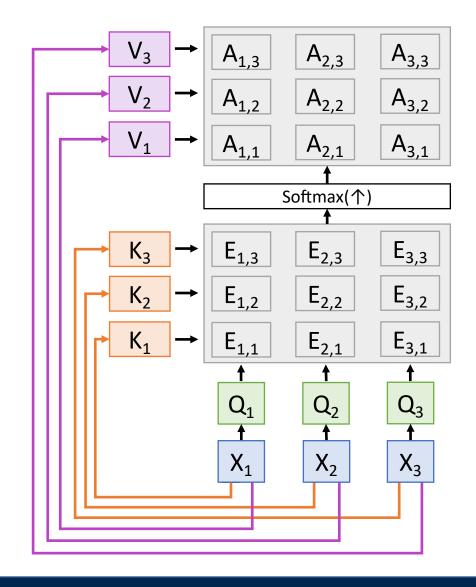
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_v (Shape: $D_x \times D_v$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

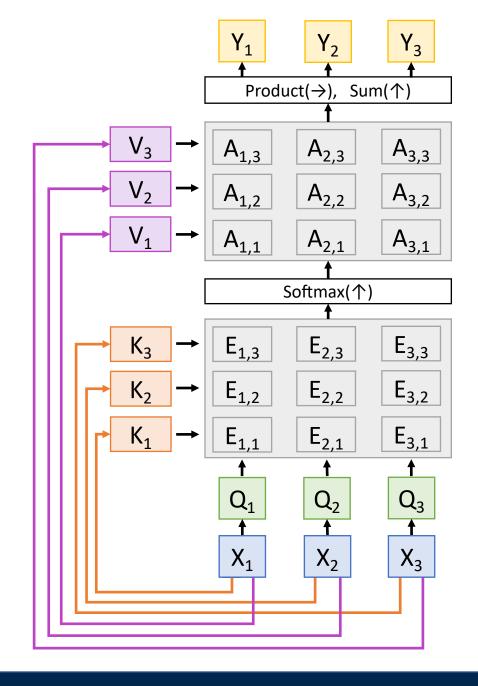
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_Q$)

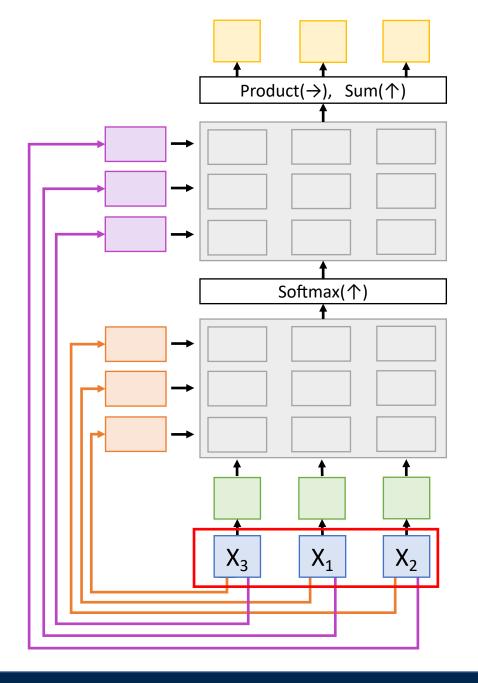
Computation:

Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Queries and Keys will be the same, but permuted

Computation:

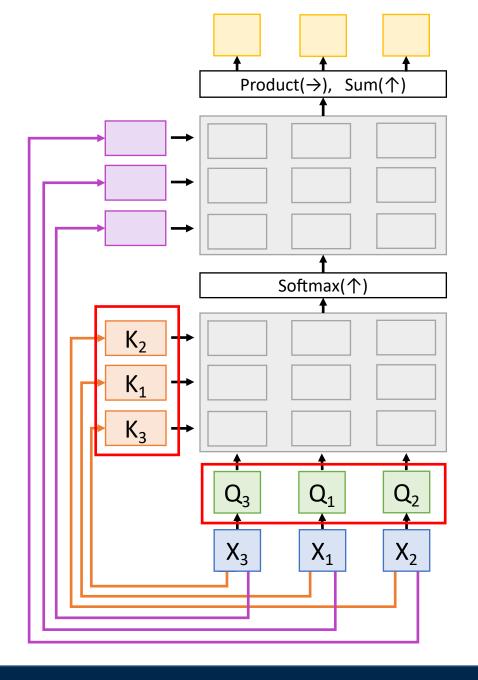
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Similarities will be the same, but permuted

Computation:

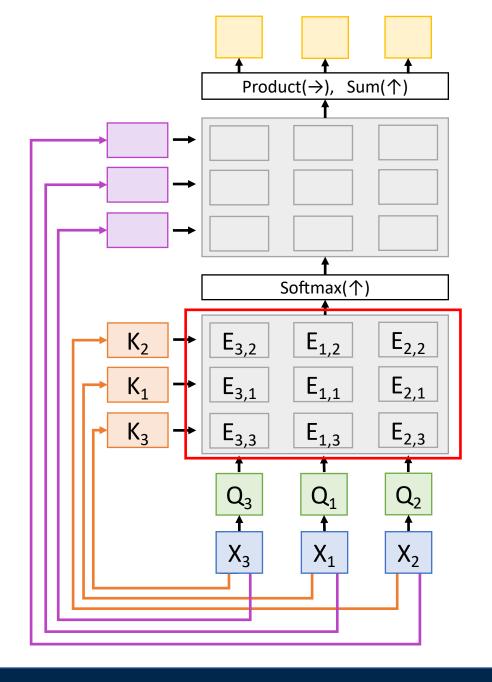
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Attention weights will be the same, but permuted

Computation:

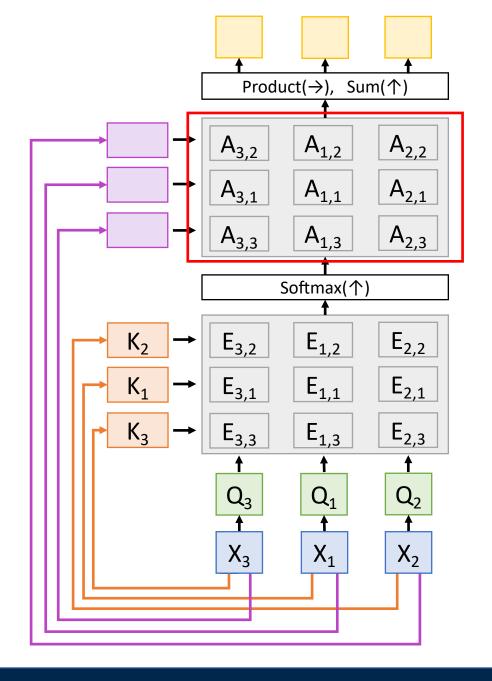
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Values will be the same, but permuted

Computation:

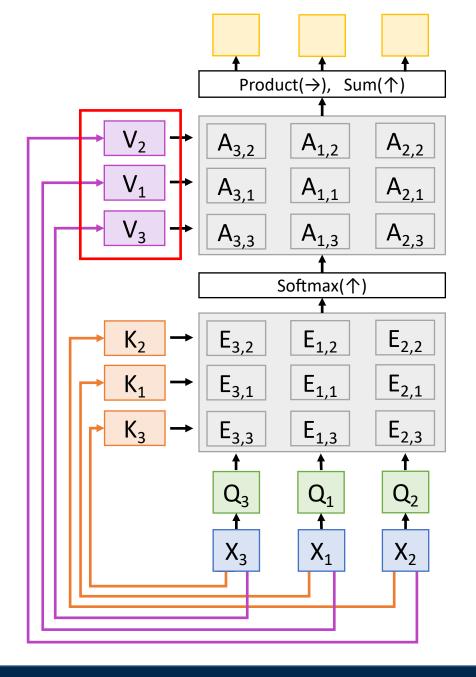
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (Q_i \cdot K_j) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Outputs will be the same, but permuted

Computation:

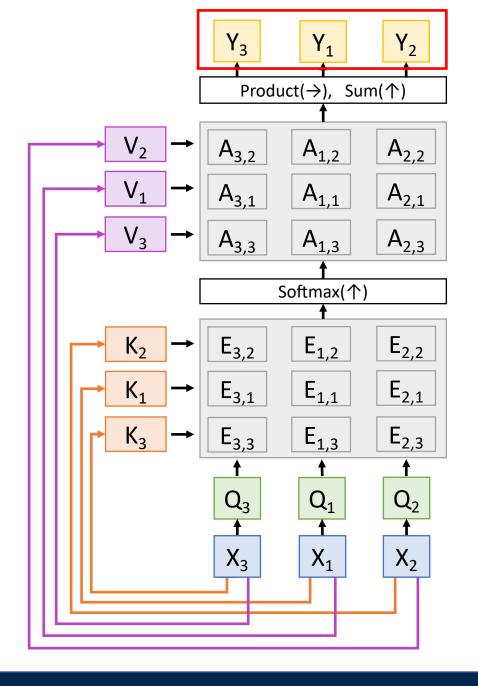
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)

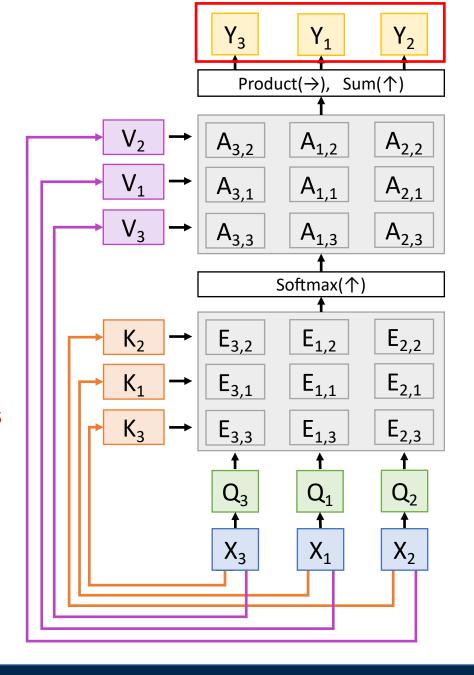
Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

Consider **permuting** the input vectors:

Outputs will be the same, but permuted

Self-attention layer is **Permutation Equivariant** f(s(x)) = s(f(x))

Self-Attention layer works on **sets** of vectors



Self attention doesn't "know" the order of the vectors it is processing!

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

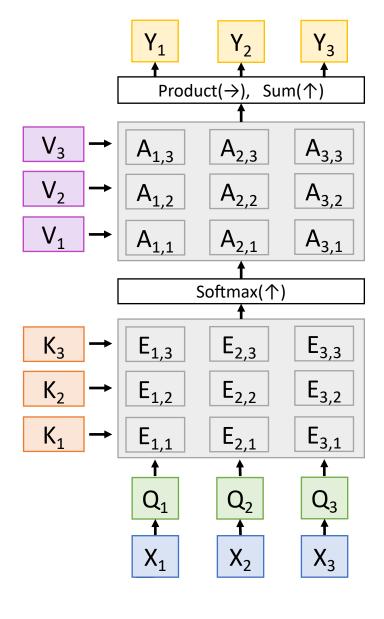
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_Q$)

Computation:

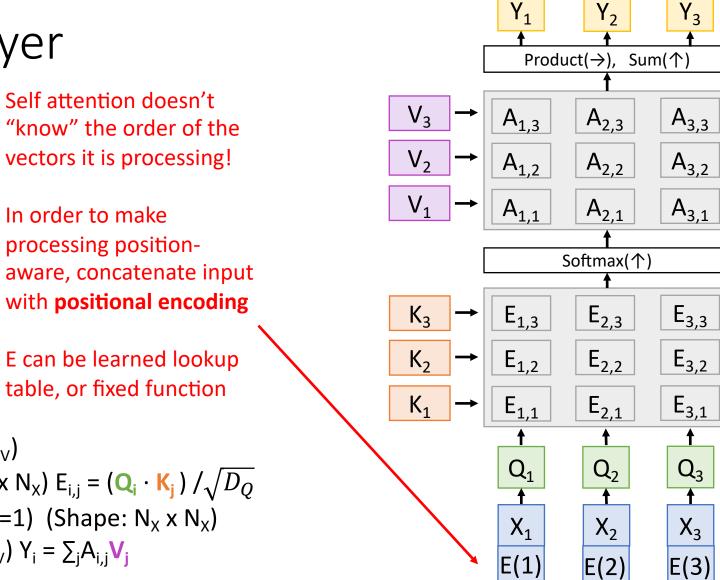
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i \cdot K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Masked Self-Attention Layer

Don't let vectors "look ahead" in the sequence

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_O$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

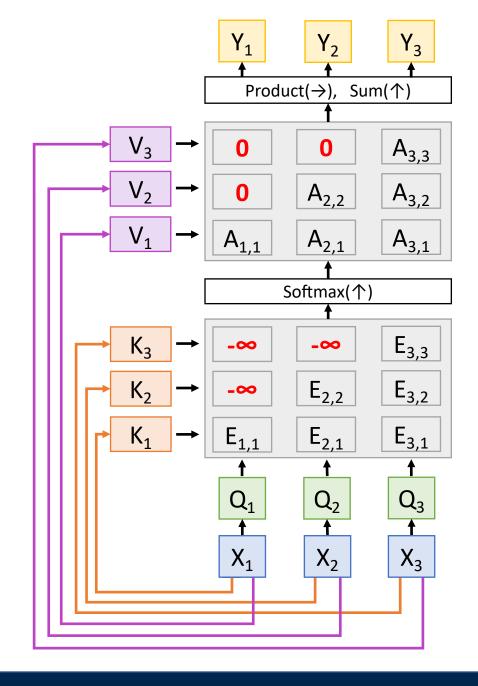
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Masked Self-Attention Layer

Don't let vectors "look ahead" in the sequence Used for language modeling (predict next word)

<u>Inputs</u>:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $Q = XW_Q$

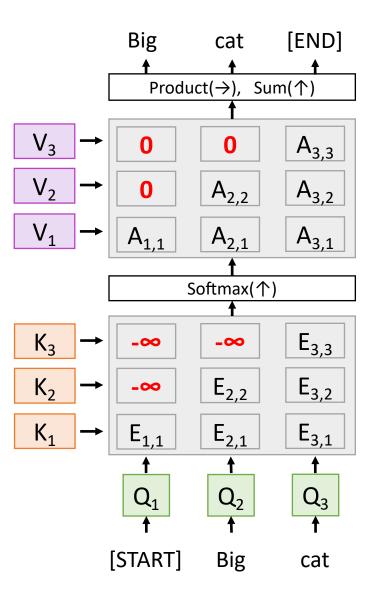
Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)

Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} V_j$



Multihead Self-Attention Layer

Use H independent "Attention Heads" in parallel

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

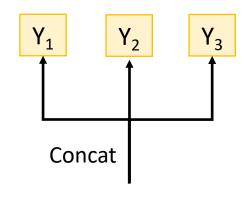
Query vectors: $Q = XW_Q$

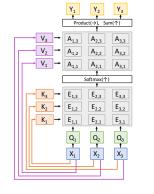
Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

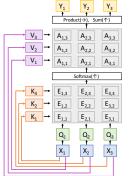
Similarities: $E = \mathbf{QK^T} / \sqrt{D_Q}$ (Shape: $N_X \times N_X$) $E_{i,j} = (\mathbf{Q_i} \cdot \mathbf{K_j}) / \sqrt{D_Q}$

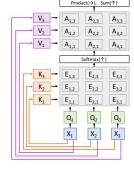
Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)

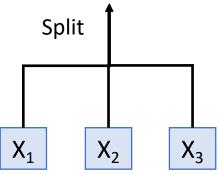
Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} V_j$









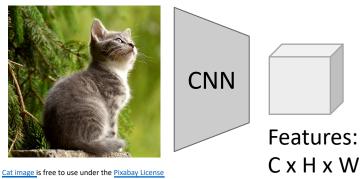


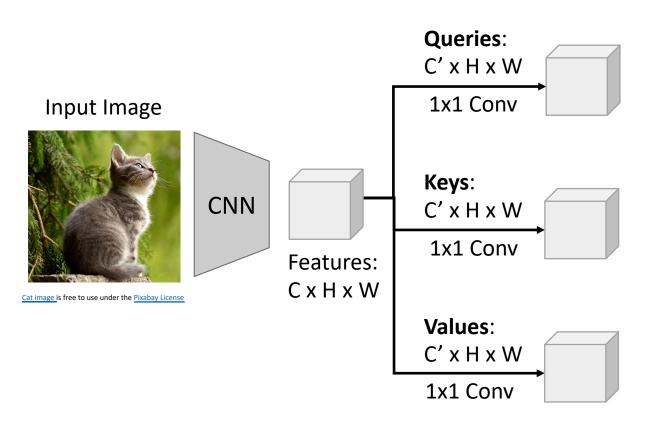
Hyperparameters:

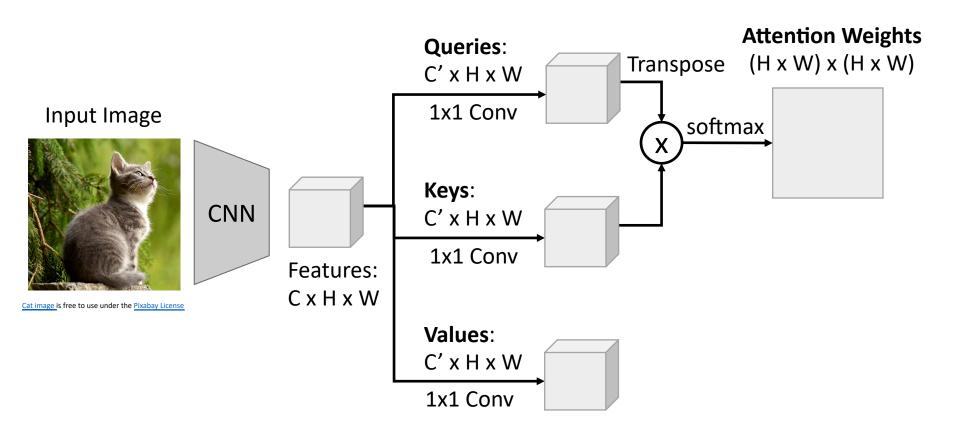
Query dimension D_O

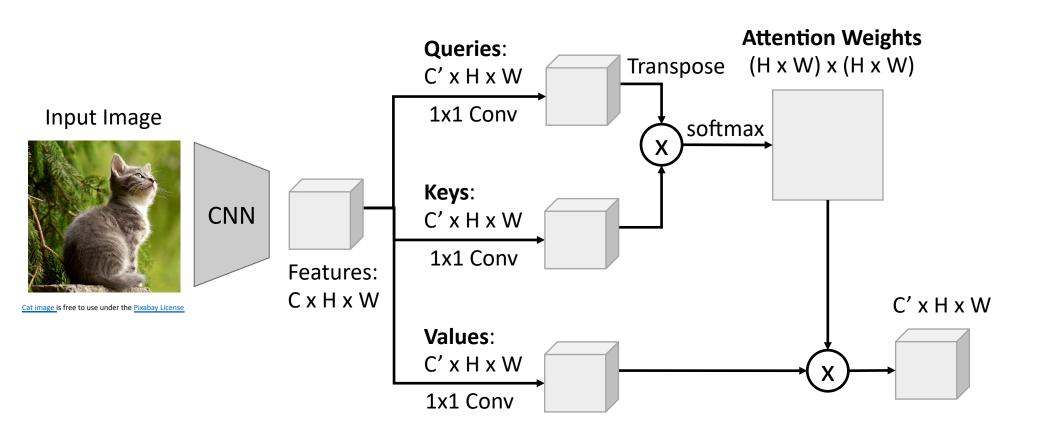
Number of heads H

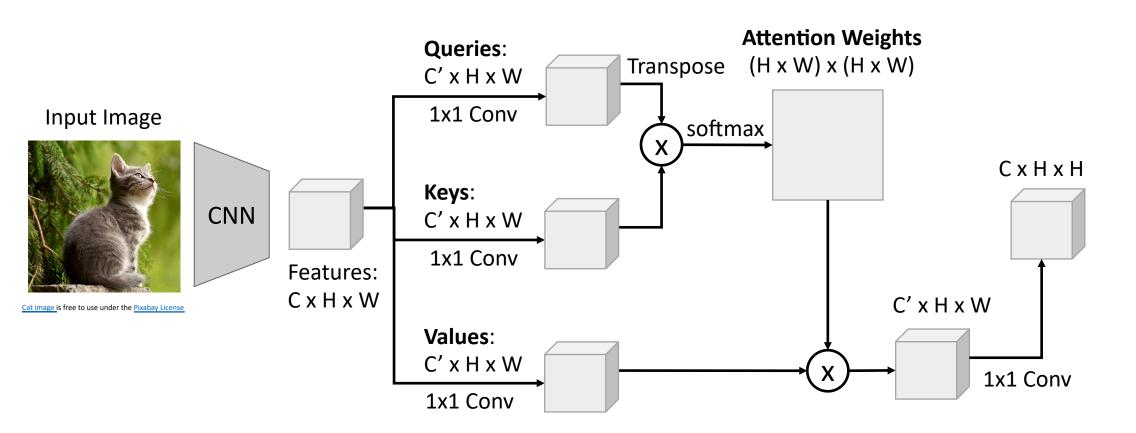
Input Image

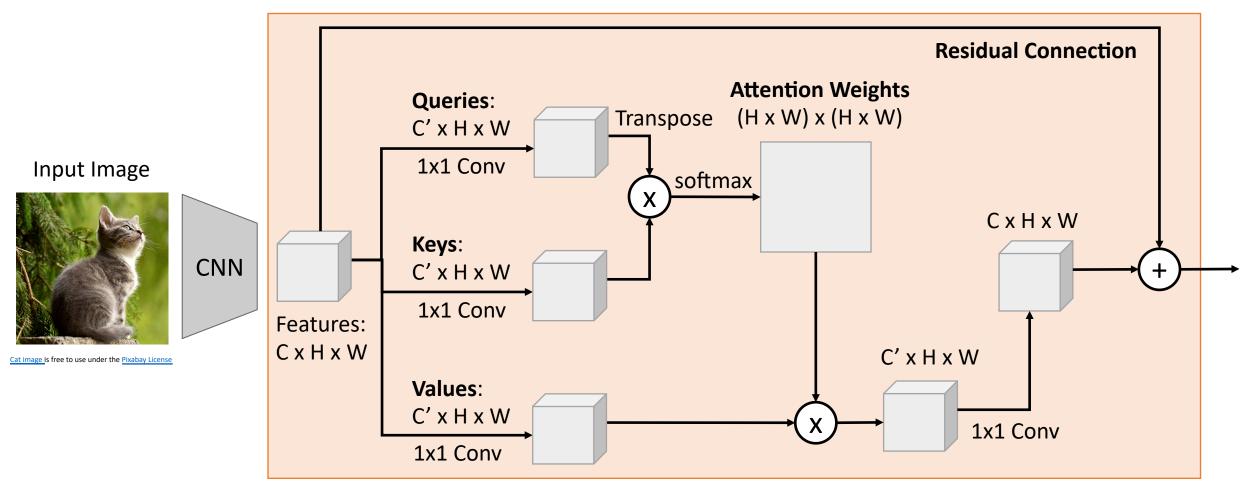






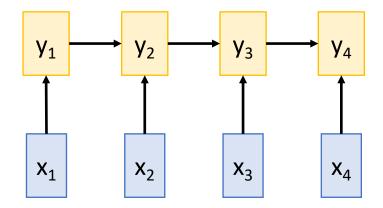






Self-Attention Module

Recurrent Neural Network

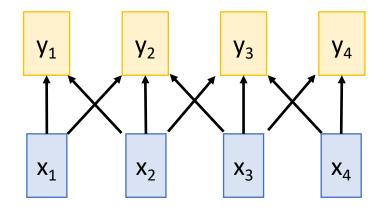


Works on **Ordered Sequences**

- (+) Good at long sequences: After one RNN layer, h_T "sees" the whole sequence
- (-) Not parallelizable: need to compute hidden states sequentially

Recurrent Neural Network

1D Convolution



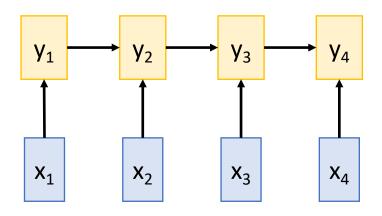
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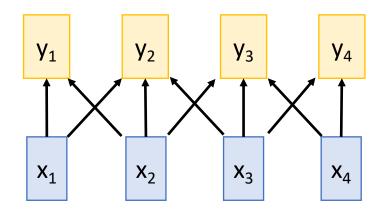
Works on Multidimensional Grids

- (-) Bad at long sequences: Need to stack many conv layers for outputs to "see" the whole sequence
- (+) Highly parallel: Each output can be computed in parallel

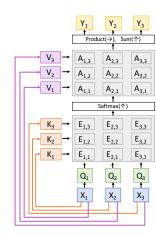
Recurrent Neural Network



1D Convolution



Self-Attention



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Works on **Sets of Vectors**

- (-) Good at long sequences: after one self-attention layer, each output "sees" all inputs!
- (+) Highly parallel: Each output can be computed in parallel
- (-) Very memory intensive

Recurrent Neural Network

1D Convolution

Self-Attention

Attention is all you need

Vaswani et al, NeurIPS 2017

Works on **Ordered Sequences**

- (+) Good at long sequences: After one RNN layer, h_T "sees" the whole sequence
- (-) Not parallelizable: need to compute hidden states sequentially

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Justin Johnson Lecture 13 - 84 October 14, 2020

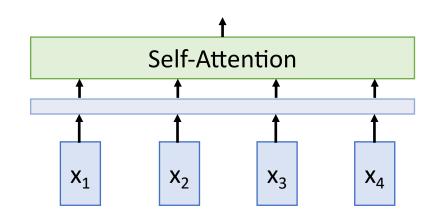
 X_1

 X_2

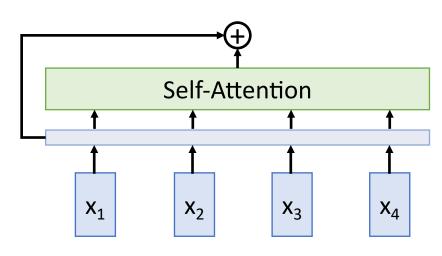
X₃

 X_4

All vectors interact with each other



Residual connection All vectors interact with each other



Recall Layer Normalization:

Given $h_1, ..., h_N$ (Shape: D)

scale: γ (Shape: D)

shift: β (Shape: D)

$$\mu_i = (\sum_j h_{i,j})/D$$
 (scalar)

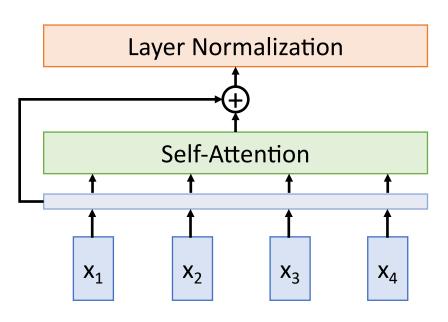
$$\sigma_{i} = (\sum_{i} (h_{i,i} - \mu_{i})^{2}/D)^{1/2}$$
 (scalar)

$$z_i = (h_i - \mu_i) / \sigma_i$$

$$y_i = \gamma * z_i + \beta$$

Ba et al, 2016

Residual connection All vectors interact with each other



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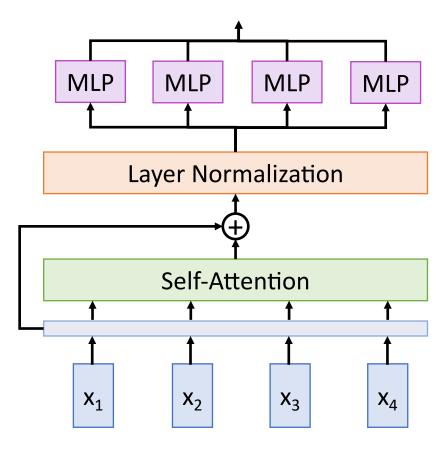
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Ba et al, 2016

MLP independently on each vector

Residual connection
All vectors interact
with each other



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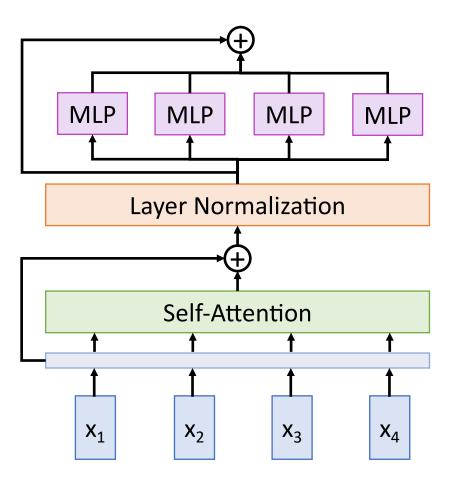
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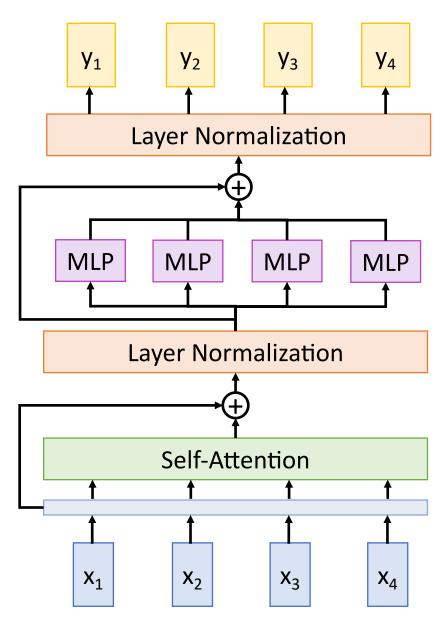
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Ba et al, 2016

Residual connection

MLP independently on each vector

Residual connection
All vectors interact
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Transformer Block:

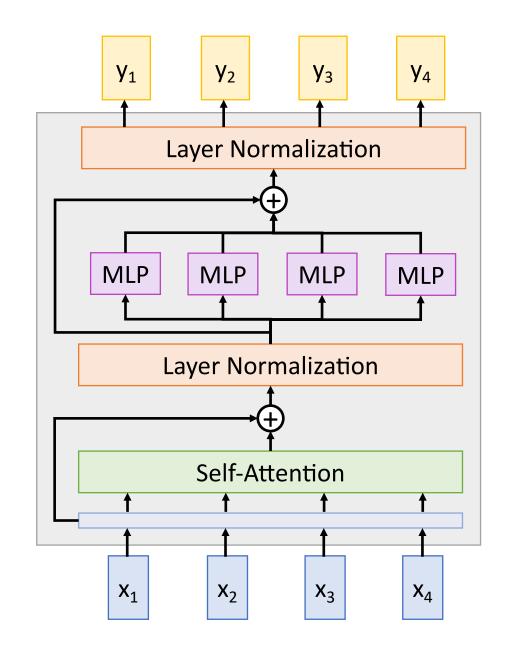
Input: Set of vectors x

Output: Set of vectors y

Self-attention is the only interaction between vectors!

Layer norm and MLP work independently per vector

Highly scalable, highly parallelizable



Transformer Block:

Input: Set of vectors x

Output: Set of vectors y

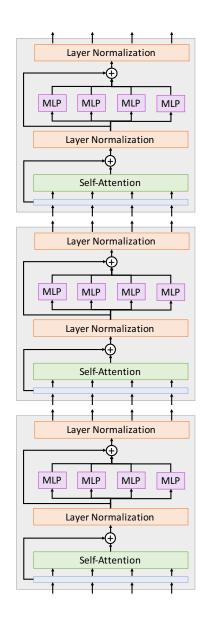
Self-attention is the only interaction between vectors!

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A **Transformer** is a sequence of transformer blocks

Vaswani et al: 12 blocks, D_o=512, 6 heads



The Transformer: Transfer Learning

"ImageNet Moment for Natural Language Processing"

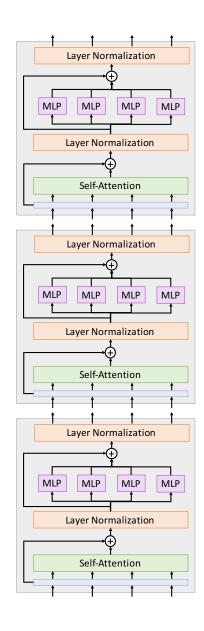
Pretraining:

Download a lot of text from the internet

Train a giant Transformer model for language modeling

Finetuning:

Fine-tune the Transformer on your own NLP task



Devlin et al, "BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding", EMNLP 2018

Model	Layers	Width	Heads	Params	Data	Training
Transformer-Base	12	512	8	65M		8x P100 (12 hours)
Transformer-Large	12	1024	16	213M		8x P100 (3.5 days)

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Yang et al, XLNet: Generalized Autoregressive Pretraining for Language Understanding", 2019 Liu et al, "RoBERTa: A Robustly Optimized BERT Pretraining Approach", 2019

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Shoeybi et al, "Megatron-LM: Training Multi-Billion Parameter Language Models using Model Parallelism", 2019

~\$430,000 on Amazon AWS!

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 ${\it Microsoft, "Turing-NLG: A 17-billion parameter language model by Microsoft", 2020}$

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GPT-3	96	12288	96	175B	694GB	?

Brown et al, "Language Models are Few-Shot Learners", arXiv 2020

Generated Text from GPT-3

Bold text: Input prompt written by humans

Italics: Completion by GPT-3

Title: United Methodists Agree to Historic Split

Subtitle: Those who oppose gay marriage will form their own denomination

Article:

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Generated Text from GPT-3

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Title: United Methodists Agree to Historic Split

Subtitle: Those who oppose gay marriage will form their own denomination

Article: After two days of intense debate, the United Methodist Church has agreed to a historic split - one that is expected to end in the creation of a new denomination, one that will be "theologically and socially conservative," according to The Washington Post. The majority of delegates attending the church's annual General Conference in May voted to strengthen a ban on the ordination of LGBTQ clergy and to write new rules that will "discipline" clergy who officiate at same-sex weddings. But those who opposed these measures have a new plan: They say they will form a separate denomination by 2020, calling their church the Christian Methodist denomination. The Post notes that the denomination, which claims 12.5 million members, was in the early 20th century the "largest Protestant denomination in the U.S.," but that it has been shrinking in recent decades. The new split will be the second in the church's history. The first occurred in 1968, when roughly 10 percent of the denomination left to form the Evangelical United Brethren Church. The Post notes that the proposed split "comes at a critical time for the church, which has been losing members for years," which has been "pushed toward the brink of a schism over the role of LGBTQ people in the church." Gay marriage is not the only issue that has divided the church. In 2016, the denomination was split over ordination of transgender clergy, with the North Pacific regional conference voting to ban them from serving as clergy, and the South Pacific regional conference voting to allow them.

GPT-3: Programming by prompt

Bold text: Input prompt written by humans

Italics: Completion by GPT-3

Poor English input: I eated the purple berries.

Good English output: I ate the purple berries.

Poor English input: Thank you for picking me as your designer. I'd appreciate it.

Good English output: Thank you for choosing me as your designer. I appreciate it.

Poor English input: The mentioned changes have done. or I did the alteration that you

requested. or I changed things you wanted and did the modifications.

Good English output: The requested changes have been made. or I made the alteration

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Poor English input: I'd be more than happy to work with you in another project.

Good English output:

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Topic: humor: literary parodies and homages, pastiches, style parodies.

Parodies of the fantasy novel series *Harry Potter* in the style of various famous authors:

By Ernest Hemingway:

"It was a cold day on Privet Drive. A child cried. Harry felt nothing.

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By Arthur Conan Doyle:

"Harry pushed at the swinging doors of the bookshop hard, and nearly knocked himself unconscious. He staggered in with his ungainly package, his cheeks scarlet with cold and the shame of having chosen the wrong month to go Christmas shopping. The proprietor of the store, however, didn't cast even a cursory glance at him, being far more interested in an enormous hunk of wood lying in the middle of the floor, which certainly looked like a gallows. Yes, the proprietor said to a reedy old man wearing a bowler hat and a forlorn expression that made Harry want to kick him, I can rent you such a gallows for a small fee."

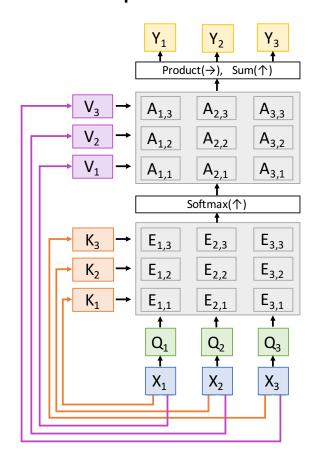
Summary

Adding **Attention** to RNN models lets them look at different parts of the input at each timestep

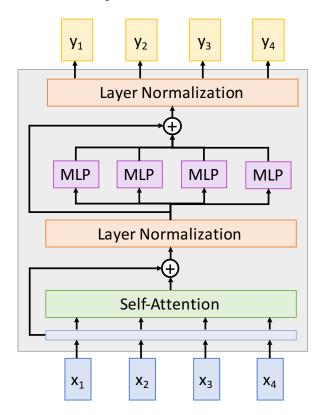


A dog is standing on a hardwood floor.

Generalized **Self-Attention** is new, powerful neural network primitive



Transformers are a new neural network model that only uses attention



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Next Time: Midterm!