Lecture 13: Attention

Midterm

Grades will be out in ~1 week

Please do not discuss midterm questions on Piazza

Someone left a waterbottle in exam room – Post on Piazza if it is yours

Assignment 4

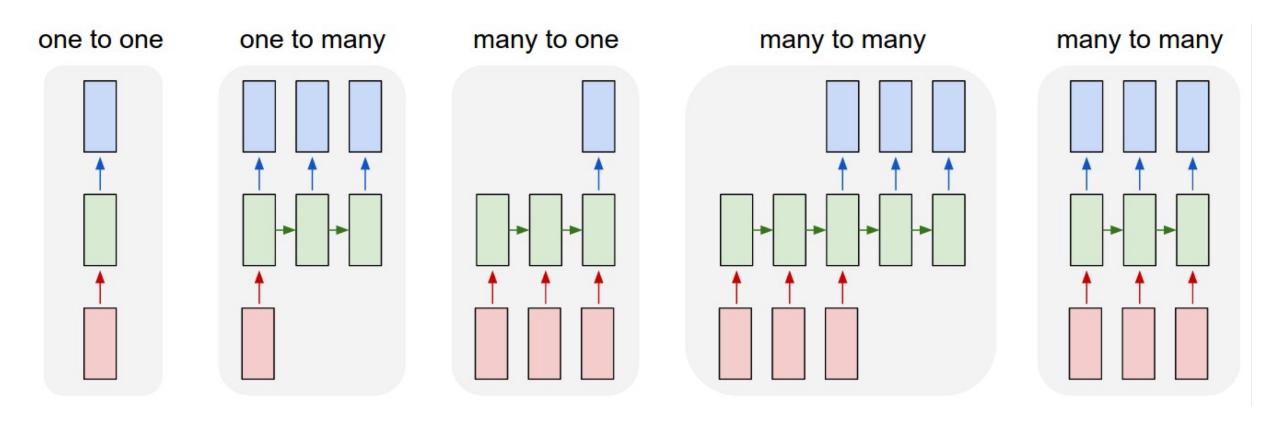
A4 will be released today or tomorrow

Due 2 weeks from the time it is released

Will cover:

- PyTorch autograd
- Residual networks
- Recurrent neural networks
- Attention
- Feature visualization
- Style transfer
- Adversarial examples

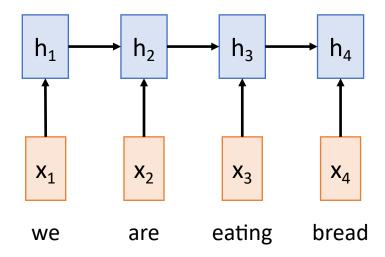
Last Time: Recurrent Neural Networks



Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

Encoder: $h_t = f_W(x_t, h_{t-1})$

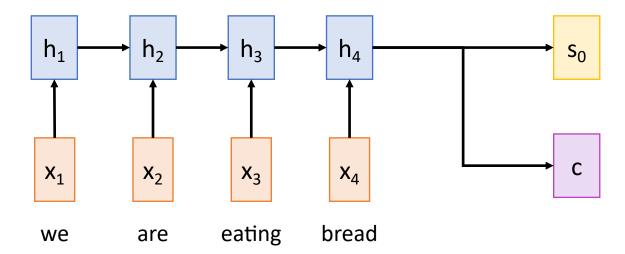


Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

Encoder: $h_t = f_W(x_t, h_{t-1})$

From final hidden state predict: Initial decoder state s_0 Context vector c (often $c=h_T$)



Input: Sequence $x_1, ... x_T$

 α crice $\lambda_1, \dots \lambda_T$

Output: Sequence $y_1, ..., y_{T'}$

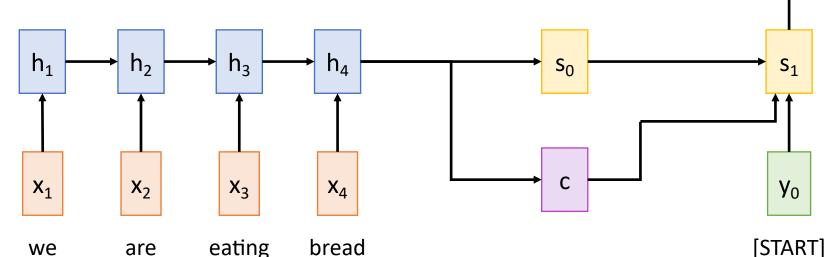
Decoder: $s_t = g_U(y_{t-1}, h_{t-1}, c)$

estamos

y₁

Encoder: $h_t = f_W(x_t, h_{t-1})$

From final hidden state predict: Initial decoder state s_0 Context vector c (often $c=h_T$)



Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

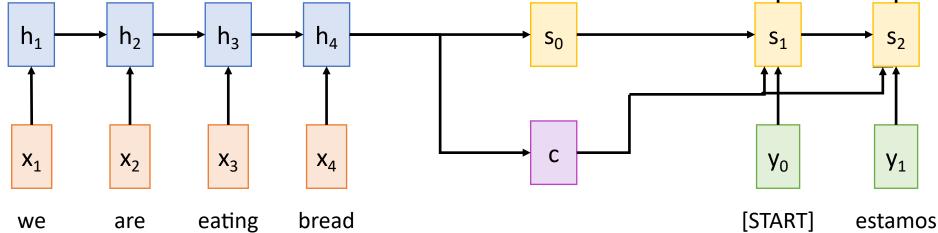
Decoder: $s_t = g_{11}(y_{t-1}, h_{t-1}, c)$

comiendo estamos

Encoder: $h_t = f_W(x_t, h_{t-1})$

From final hidden state predict: **Initial decoder state** s₀

y₁ **y**₂ **Context vector** c (often $c=h_T$)



Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

Decoder: $s_t = g_U(y_{t-1}, h_{t-1}, c)$

comiendo [STOP] estamos pan From final hidden state predict: **y**₁ **y**₂ **y**₃ **y**₄ **Initial decoder state** s₀ **Encoder:** $h_t = f_W(x_t, h_{t-1})$ **Context vector** c (often $c=h_T$) h_1 h_2 h_4 h₃ S_4 S_0 S_2 S_3 X_2 X_3 X_4 X_1 y₀ **y**₁ **y**₂ **y**₃ eating bread [START] comiendo estamos we are pan

Input: Sequence $x_1, ... x_T$

Output: Sequence $y_1, ..., y_{T'}$

Decoder: $s_t = g_U(y_{t-1}, h_{t-1}, c)$

comiendo [STOP] estamos pan From final hidden state predict: **y**₁ **y**₂ **y**₃ **y**₄ **Initial decoder state** s₀ **Encoder:** $h_t = f_W(x_t, h_{t-1})$ **Context vector** c (often $c=h_T$) h_1 h_2 h_4 h₃ S_4 S_0 S_2 S_3 X_3 X_4 X_1 X_2 y₀ **y**₁ **y**₂ **y**₃ **Problem: Input sequence** [START] eating bread estamos comiendo we are pan bottlenecked through fixed-

Sutskever et al, "Sequence to sequence learning with neural networks", NeurIPS 2014

sized vector. What if T=1000?

Input: Sequence $x_1, ... x_T$

Encoder: $h_t = f_W(x_t, h_{t-1})$

h₃

 X_3

 h_2

 X_2

h₁

 X_1

Output: Sequence $y_1, ..., y_{T'}$

 h_4

 X_4

Decoder: $s_t = g_{11}(y_{t-1}, h_{t-1}, c)$

pan

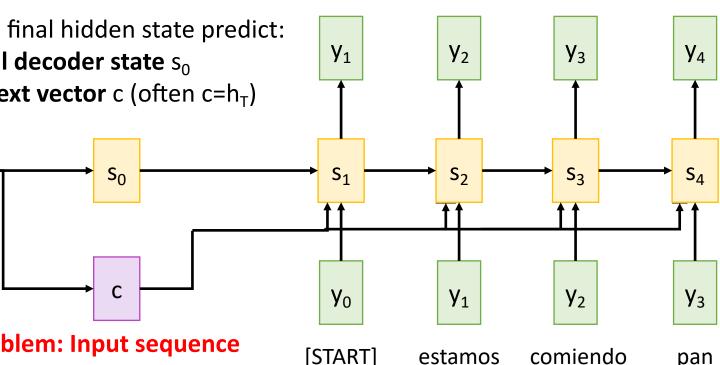
comiendo

[STOP]

From final hidden state predict:

Initial decoder state s₀

Context vector c (often $c=h_T$)



estamos

eating bread we are

Problem: Input sequence bottlenecked through fixedsized vector. What if T=1000?

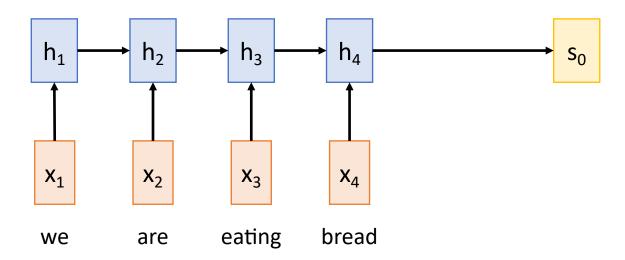
Idea: use new context vector at each step of decoder!

Input: Sequence $x_1, ... x_T$

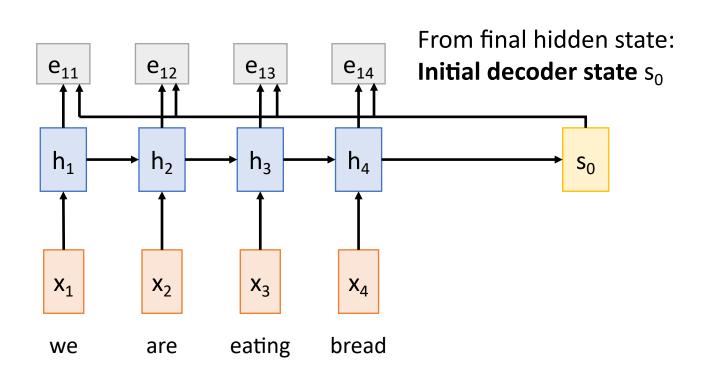
Output: Sequence $y_1, ..., y_{T'}$

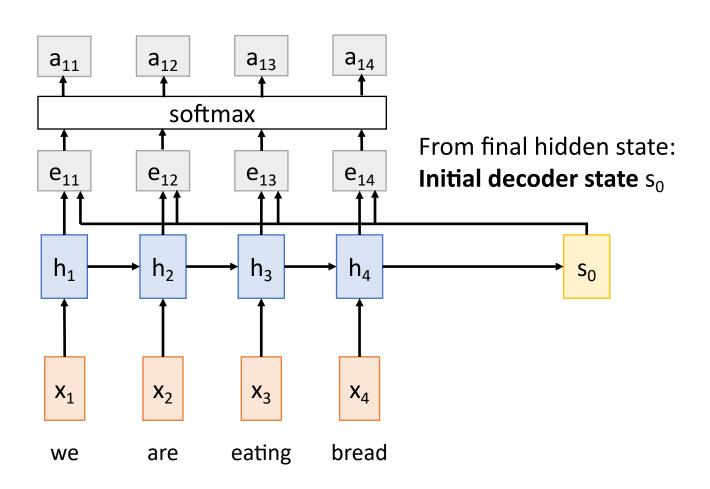
Encoder: $h_t = f_W(x_t, h_{t-1})$

From final hidden state: **Initial decoder state** s₀



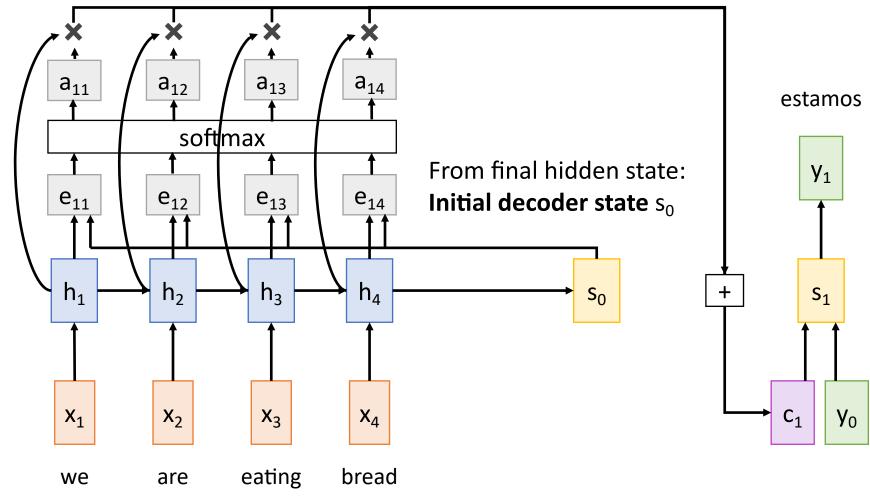
Compute (scalar) **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)





Compute (scalar) **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)

Normalize alignment scores to get **attention weights** $0 < a_{t,i} < 1$ $\sum_{i} a_{t,i} = 0$



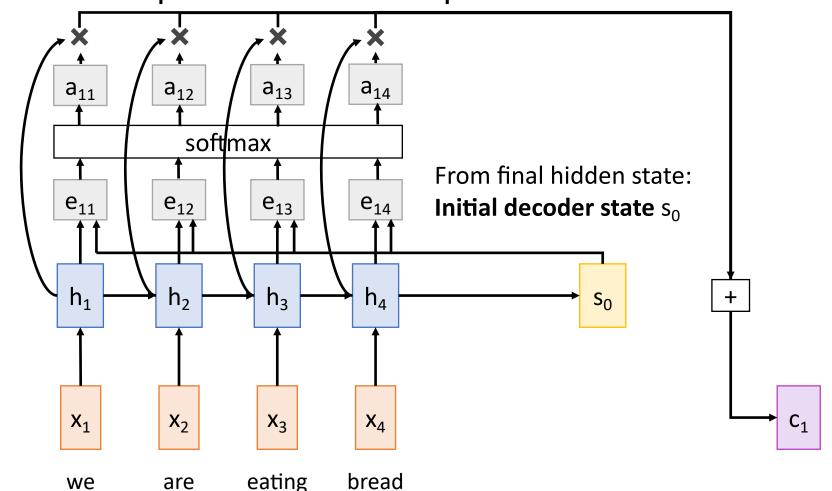
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Normalize alignment scores to get **attention weights** $0 < a_{t,i} < 1$ $\sum_{i} a_{t,i} = 0$

Compute context vector as linear combination of hidden states $c_t = \sum_i a_{t,i} h_i$

Use context vector in decoder: $s_t = g_U(y_{t-1}, s_{t-1}, c_t)$

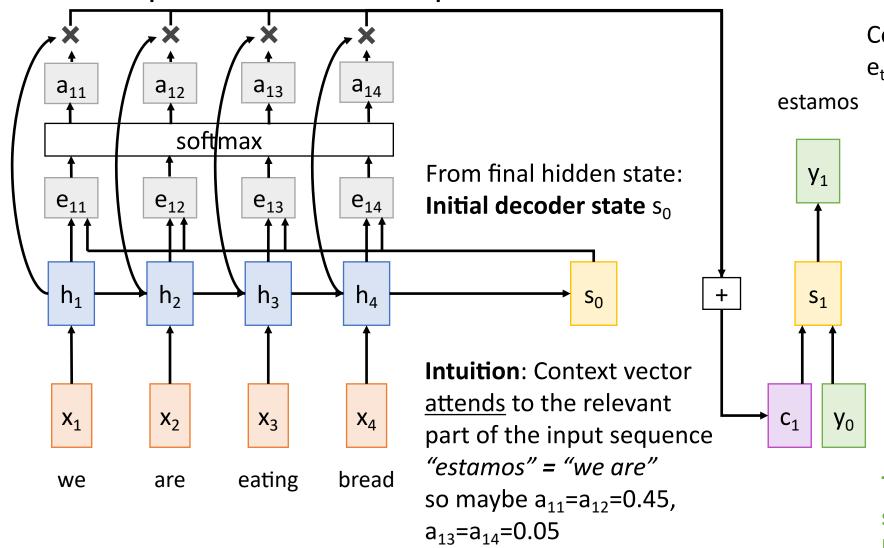
This is all differentiable! Do not supervise attention weights – backprop through everything



Compute (scalar) **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)

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Compute (scalar) **alignment scores** $e_{t,i} = f_{att}(s_{t-1}, h_i)$ (f_{att} is an MLP)

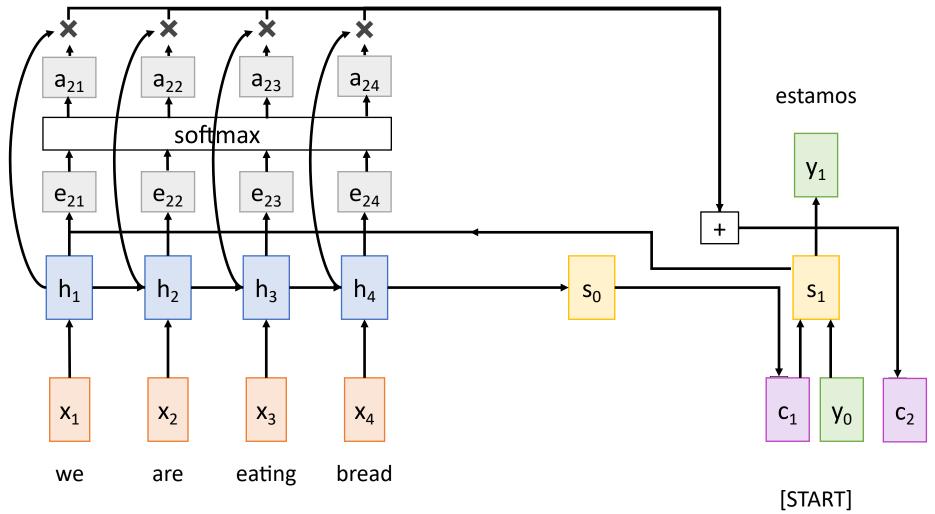
Normalize alignment scores to get **attention weights** $0 < a_{t,i} < 1$ $\sum_{i} a_{t,i} = 0$

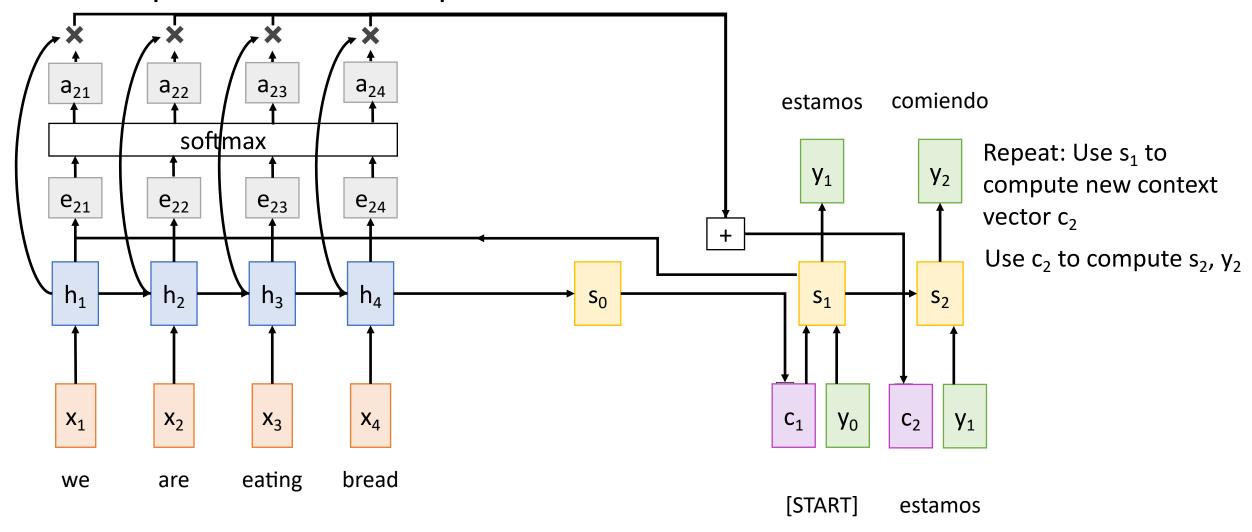
Compute context vector as linear combination of hidden states $c_t = \sum_i a_{t,i} h_i$

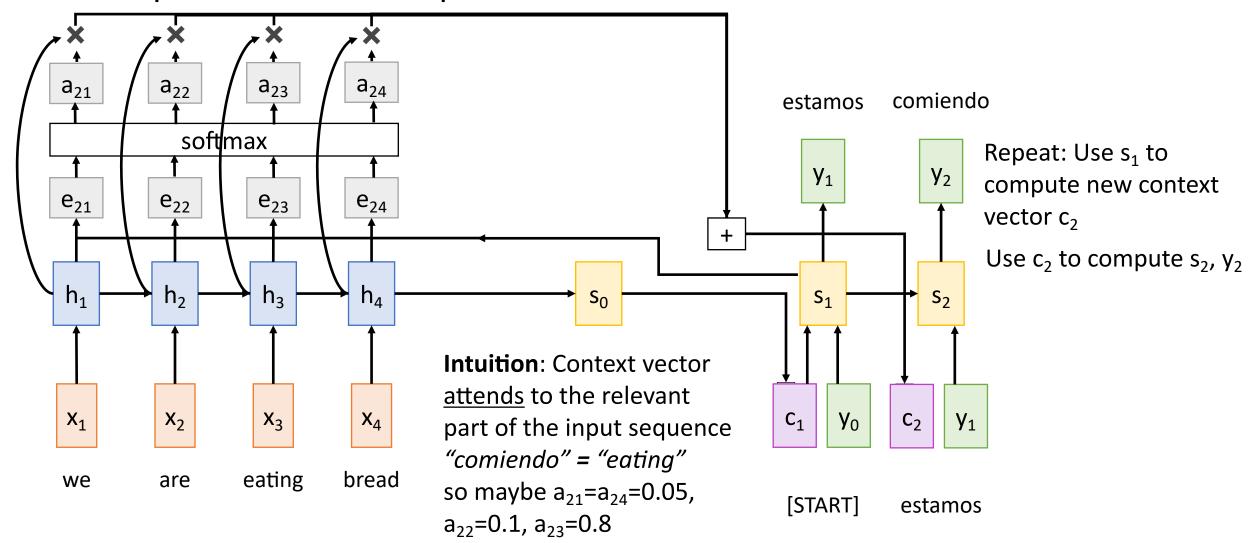
Use context vector in decoder: $s_t = g_U(y_{t-1}, s_{t-1}, c_t)$

This is all differentiable! Do not supervise attention weights – backprop through everything

Repeat: Use s_1 to compute new context vector c_2



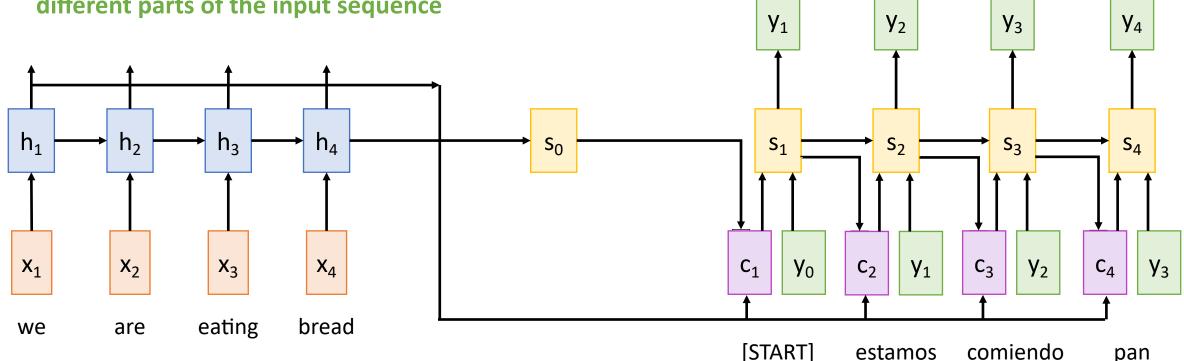




Use a different context vector in each timestep of decoder

Input sequence not bottlenecked through single vector

At each timestep of decoder, context vector "looks at" different parts of the input sequence



comiendo

pan

estamos

[STOP]

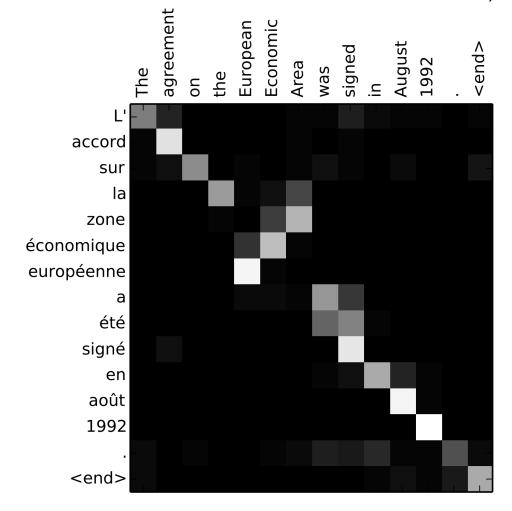
Example: English to French

translation

Input: "The agreement on the European Economic Area was signed in August 1992."

Output: "L'accord sur la zone économique européenne a été signé en août 1992."

Visualize attention weights a_{t,i}



Example: English to French

translation

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Diagonal attention means words correspond in order

Diagonal attention means words correspond in order

accord sur la zone économique européenne été signé en août 1992 <end>

Visualize attention weights at.i

Example: English to French

translation

Input: "The agreement on the European Economic Area was signed in August 1992."

Output: "L'accord sur la zone économique européenne a été signé en août 1992."

Diagonal attention means accord words correspond in order sur lal zone **Attention figures out** économique different word orders européenne été signé en août **Diagonal attention means** 1992 words correspond in order <end>

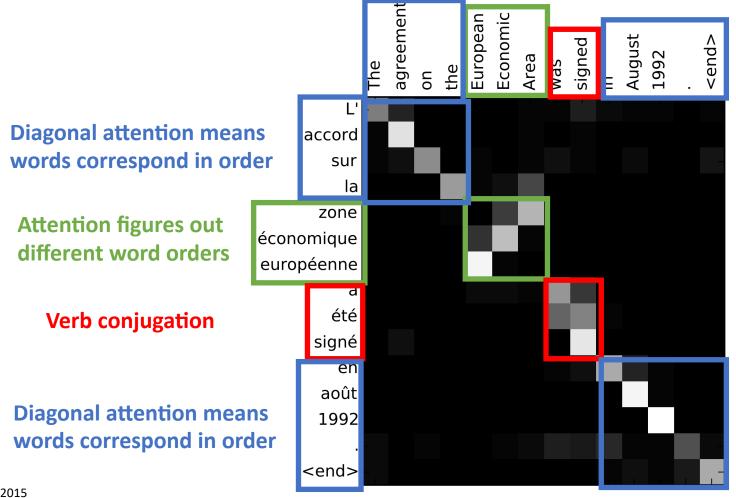
Visualize attention weights at i

Example: English to French

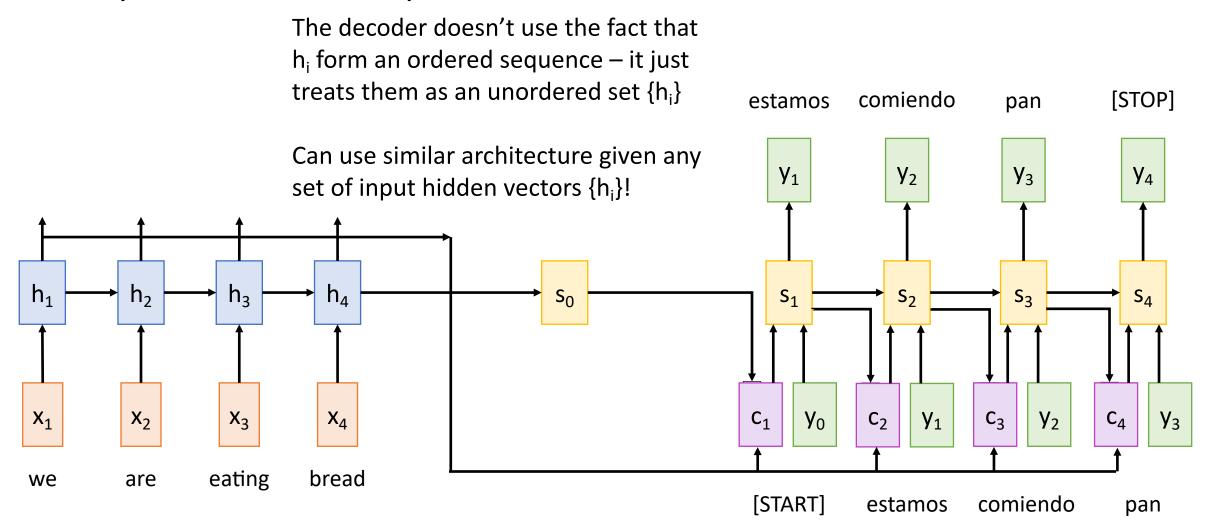
translation

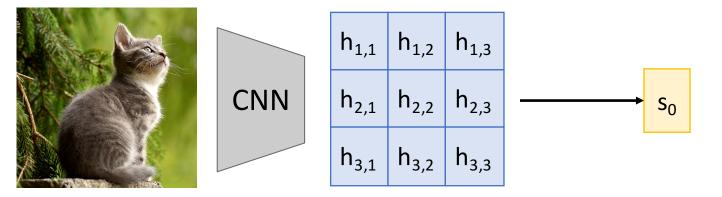
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Visualize attention weights at i



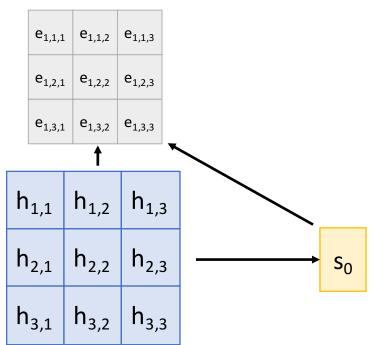


Use a CNN to compute a grid of features for an image

Cat image is free to use under the Pixabay License

$$e_{t,i,j} = f_{att}(s_{t-1}, h_{i,j})$$

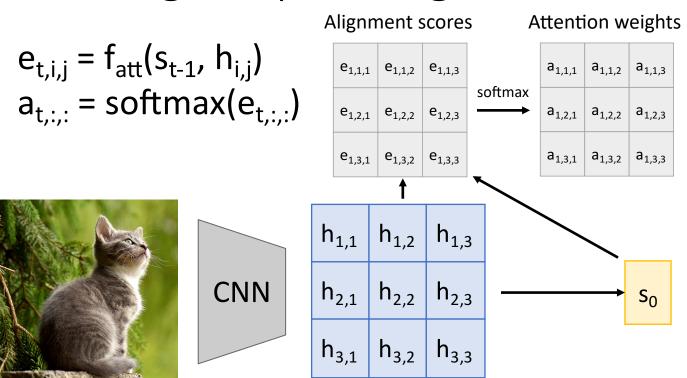
Alignment scores



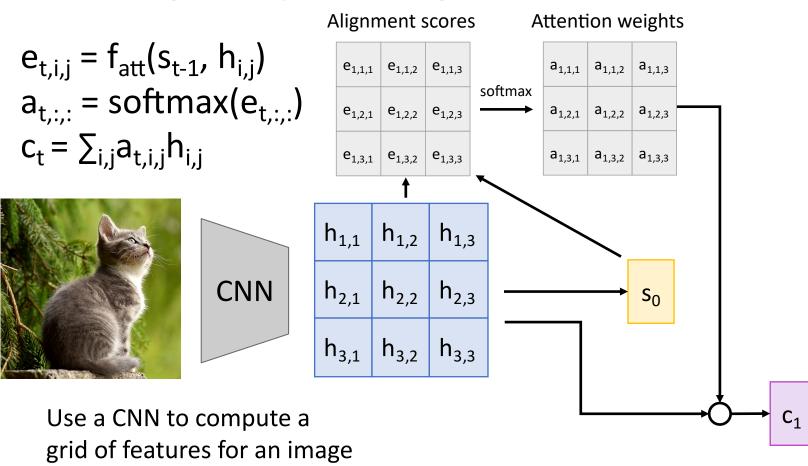
Use a CNN to compute a grid of features for an image

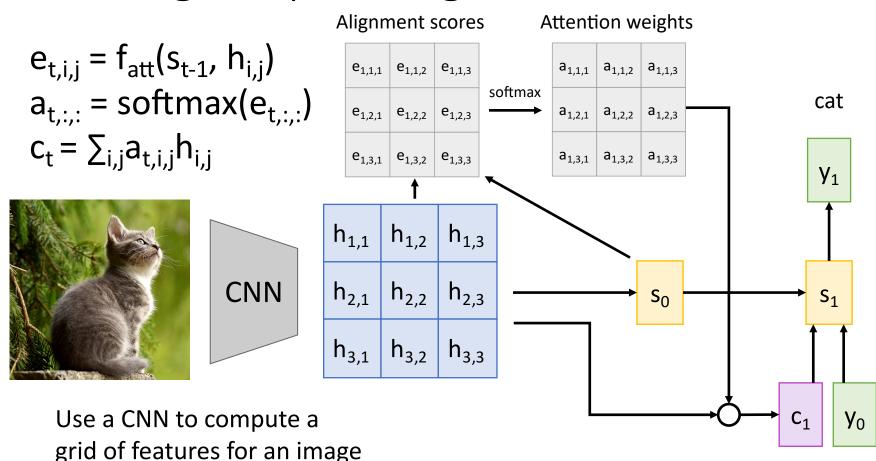
Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

CNN

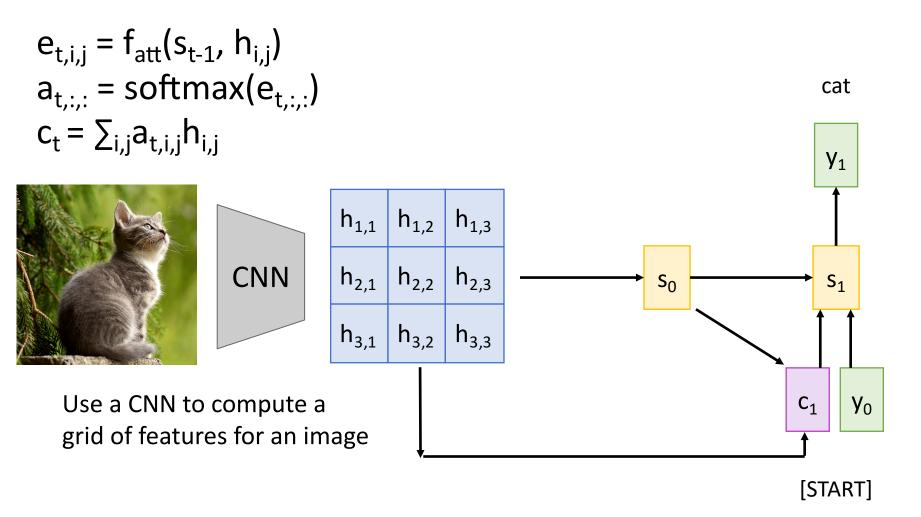


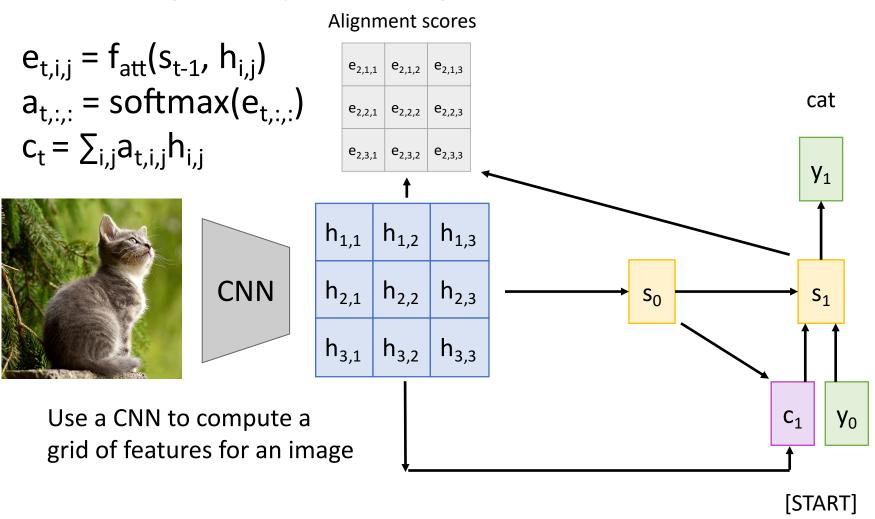
Use a CNN to compute a grid of features for an image

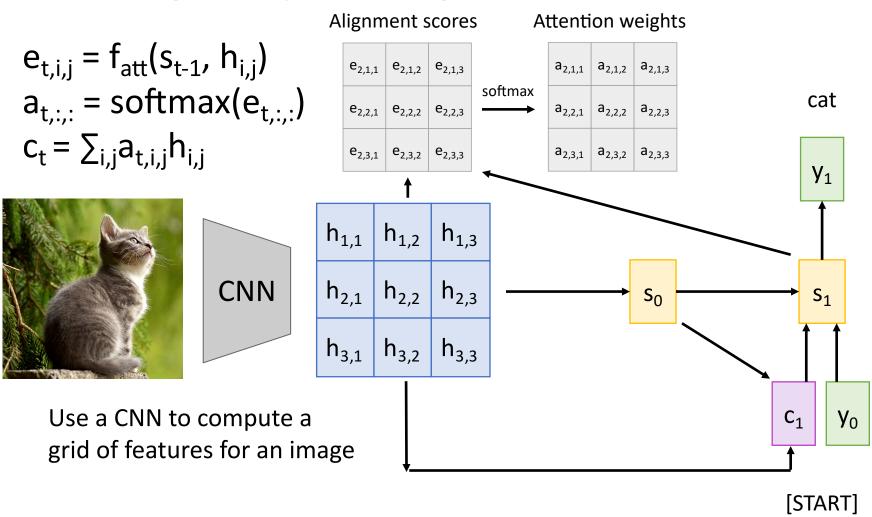


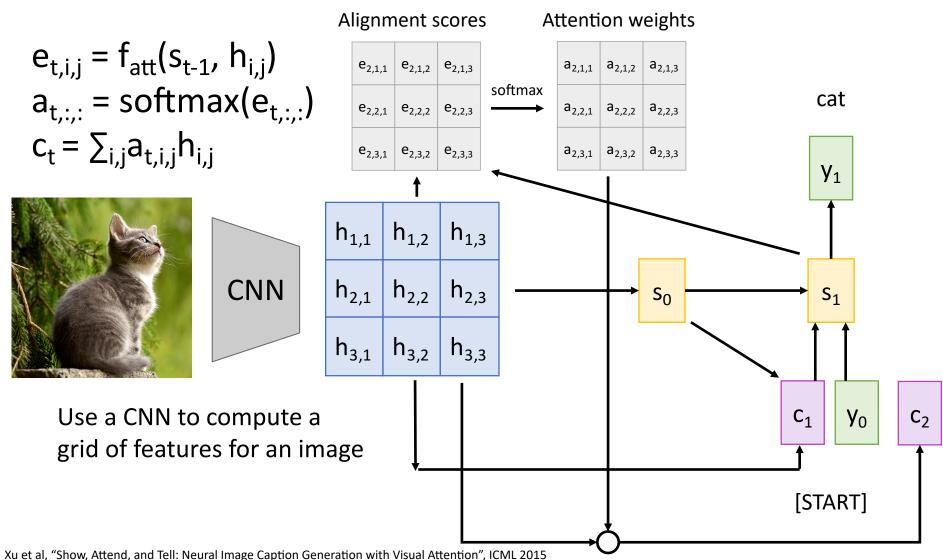


[START]

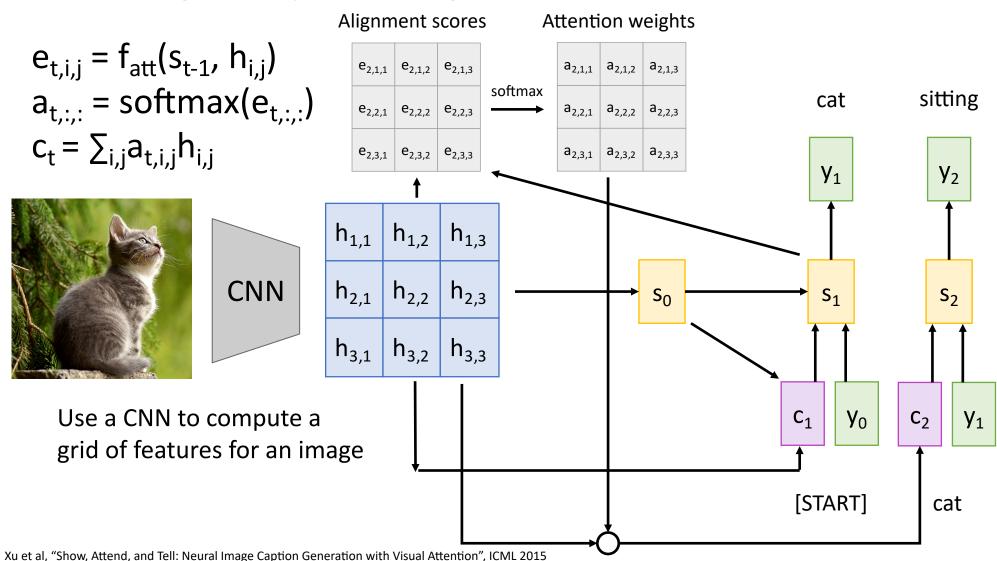


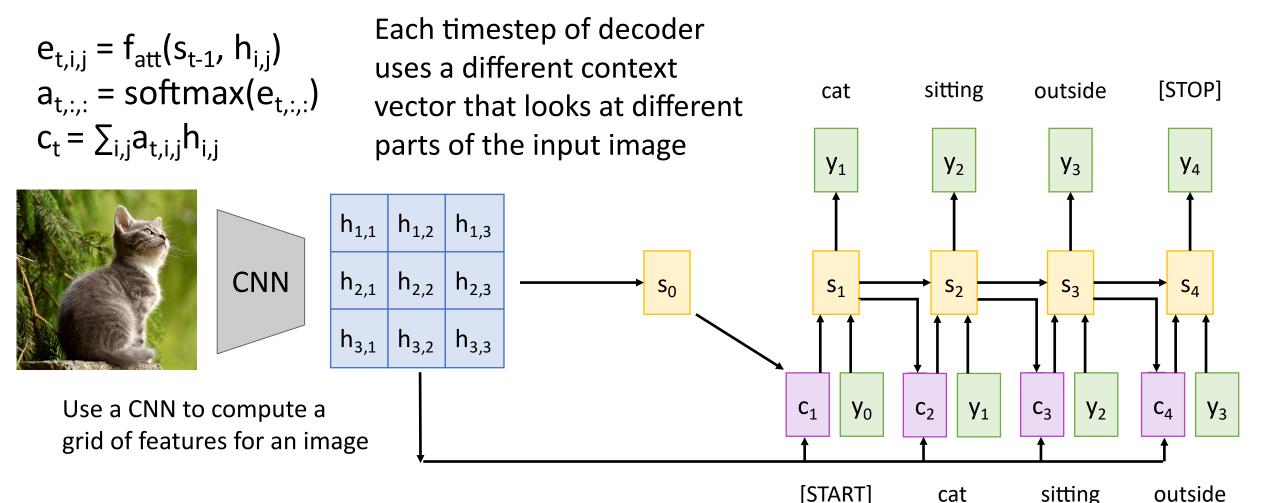




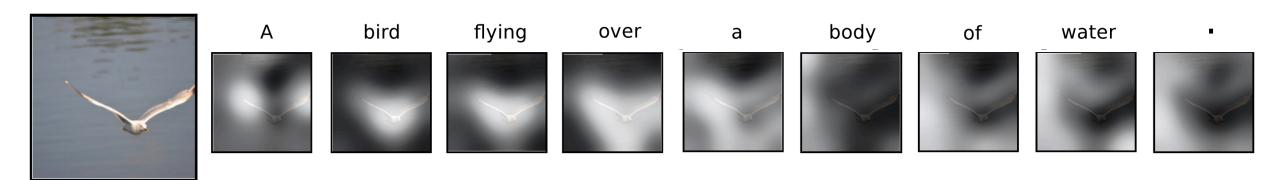


Justin Johnson Lecture 13 - 35 October 23, 2019





Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015



A dog is standing on a hardwood floor.



A <u>stop</u> sign is on a road with a mountain in the background.



A group of <u>people</u> sitting on a boat in the water.

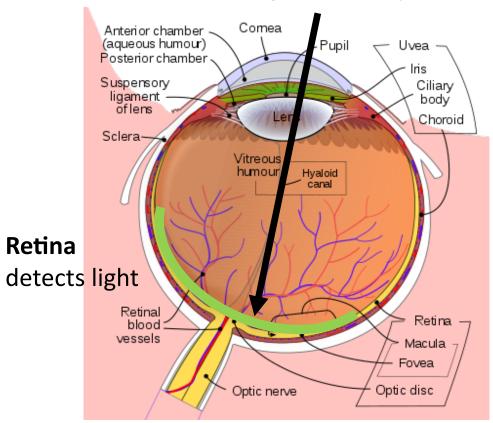


A giraffe standing in a forest with trees in the background.

Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Human Vision: Fovea

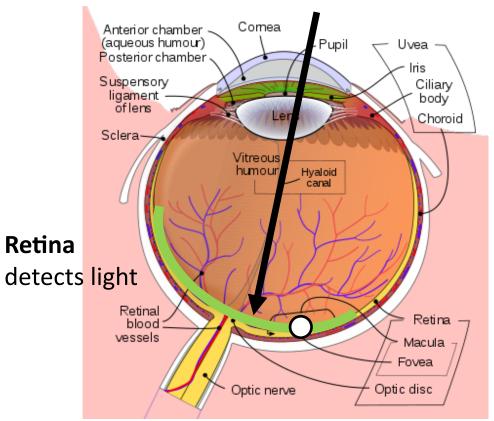
Light enters eye



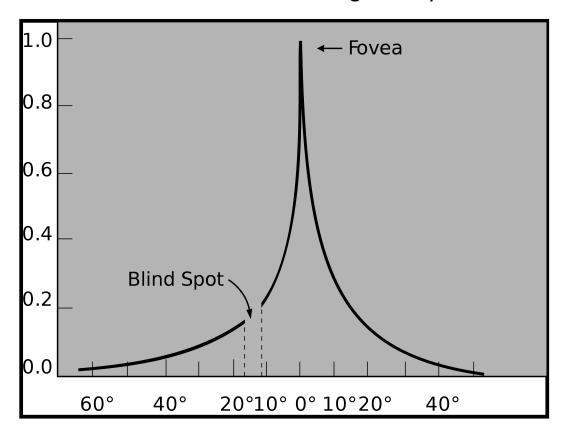
Acuity graph is licensed under CC A-SA 3.0 Unported

Human Vision: Fovea





The **fovea** is a tiny region of the retina that can see with high acuity

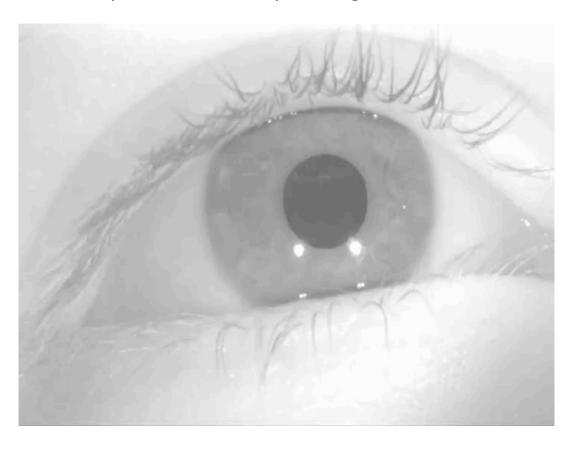


Eye image is licensed under CC A-SA 3.0 Unported (added black arrow, green arc, and white circle)

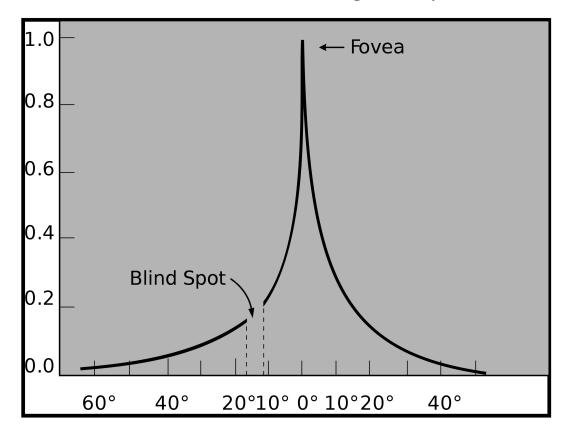
Acuity graph is licensed under CC A-SA 3.0 Unported (No changes made)

Human Vision: Saccades

Human eyes are constantly moving so we don't notice



The **fovea** is a tiny region of the retina that can see with high acuity

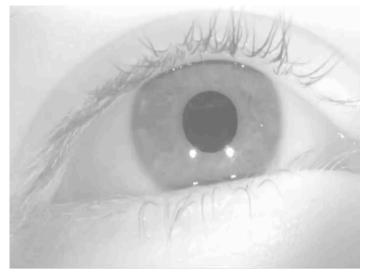


<u>Saccade video</u> is licensed under <u>CC A-SA 4.0 International</u> (no changes made)

Acuity graph is licensed under CC A-SA 3.0 Unported (No changes made)



Attention weights at each timestep kind of like saccades of human eye



Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

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X, Attend, and Y

"Show, attend, and tell" (Xu et al, ICML 2015)
Look at image, attend to image regions, produce question

"Ask, attend, and answer" (Xu and Saenko, ECCV 2016)
"Show, ask, attend, and answer" (Kazemi and Elgursh, 2017)

Read text of question, attend to image regions, produce answer

"Listen, attend, and spell" (Chan et al, ICASSP 2016)
Process raw audio, attend to audio regions while producing text

"Listen, attend, and walk" (Mei et al, AAAI 2016)
Process text, attend to text regions, output navigation commands

"Show, attend, and interact" (Qureshi et al, ICRA 2017)
Process image, attend to image regions, output robot control commands

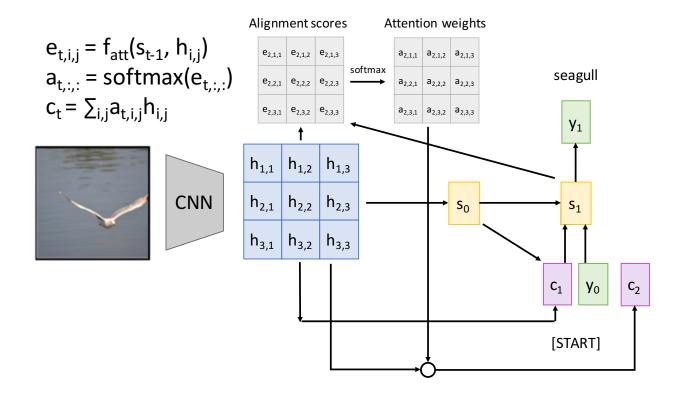
"Show, attend, and read" (Li et al, AAAI 2019)
Process image, attend to image regions, output text

Inputs:

Query vector: **q** (Shape: D_Q)

Input vectors: X (Shape: $N_X \times D_X$)

Similarity function: f_{att}



Computation:

Similarities: e (Shape: N_X) $e_i = f_{att}(\mathbf{q}, \mathbf{X}_i)$

Attention weights: a = softmax(e) (Shape: N_x)

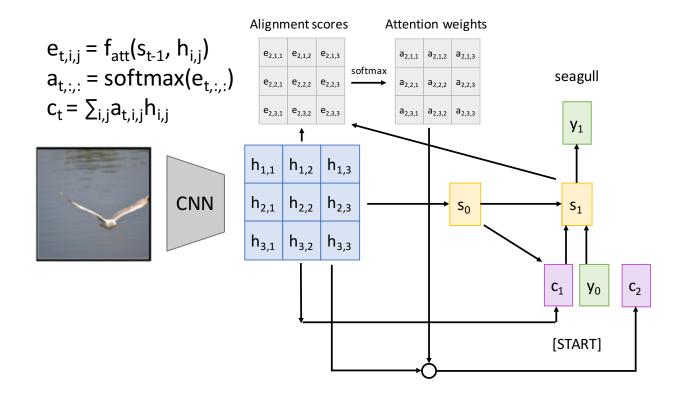
Output vector: $y = \sum_i a_i X_i$ (Shape: D_X)

Inputs:

Query vector: \mathbf{q} (Shape: D_Q)

Input vectors: **X** (Shape: N_X x D_Q)

Similarity function: dot product



Computation:

Similarities: e (Shape: N_X) $e_i = \mathbf{q} \cdot \mathbf{X_i}$

Attention weights: a = softmax(e) (Shape: N_x)

Output vector: $y = \sum_i a_i X_i$ (Shape: D_X)

Changes:

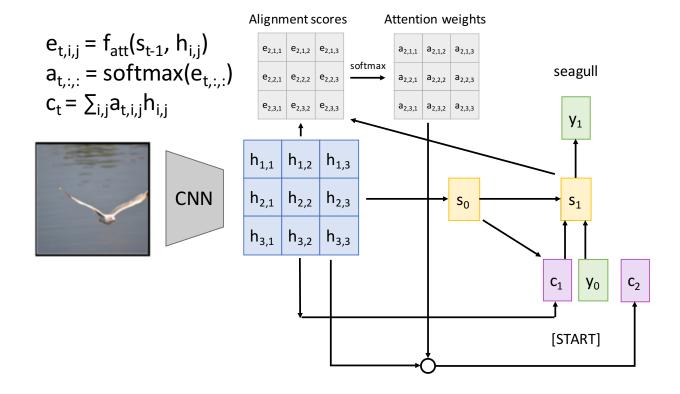
Use dot product for similarity

Inputs:

Query vector: **q** (Shape: D_o)

Input vectors: X (Shape: $N_X \times D_Q$)

Similarity function: scaled dot product



Computation:

Similarities: e (Shape: N_X) $e_i = \mathbf{q} \cdot \mathbf{X}_i / \operatorname{sqrt}(D_Q)$

Attention weights: a = softmax(e) (Shape: N_X)

Output vector: $y = \sum_i a_i X_i$ (Shape: D_X)

Changes:

Use scaled dot product for similarity

Inputs:

Query vector: **q** (Shape: D_Q)

Input vectors: X (Shape: $N_X \times D_Q$)

Similarity function: scaled dot product

Large similarities will cause softmax to saturate and give vanishing gradients

Recall $a \cdot b = |a||b| \cos(angle)$

Suppose that a and b are constant vectors of

dimension D

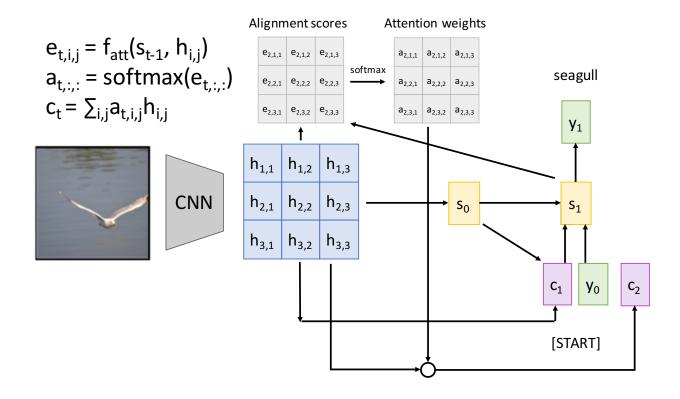
Then $|a| = (\sum_i a^2)^{1/2} = a \operatorname{sqrt}(D)$

Computation:

Similarities: e (Shape: N_X) $e_i = \mathbf{q} \cdot \mathbf{X}_i / \operatorname{sqrt}(D_Q)$

Attention weights: a = softmax(e) (Shape: N_X)

Output vector: $y = \sum_i a_i X_i$ (Shape: D_X)



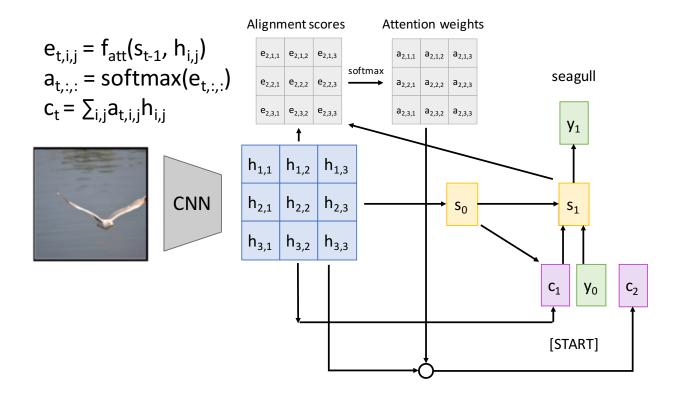
Changes:

Use scaled dot product for similarity

Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$)

Input vectors: X (Shape: $N_X \times D_Q$)



Computation:

Similarities: $E = \mathbf{QX^T}$ (Shape: $N_Q \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{X}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)

Output vectors: Y = AX (Shape: $N_Q \times D_X$) $Y_i = \sum_j A_{i,j} X_j$

Changes:

- Use dot product for similarity
- Multiple query vectors

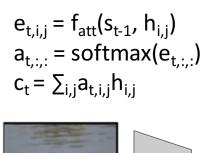
Inputs:

Query vectors: \mathbf{Q} (Shape: $N_Q \times D_Q$)

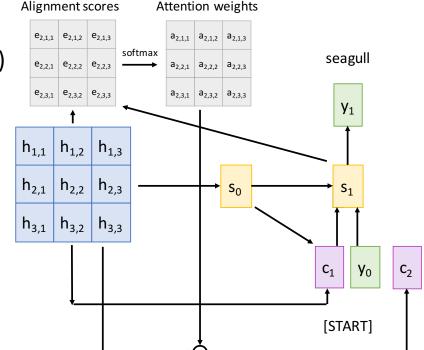
Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)



CNN



Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_{\mathsf{Q}} \times N_{\mathsf{X}}$) $E_{\mathsf{i},\mathsf{j}} = \mathbf{Q}_{\mathsf{i}} \cdot \mathbf{K}_{\mathsf{j}} / \operatorname{sqrt}(D_{\mathsf{Q}})$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)

Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

Changes:

- Use dot product for similarity
- Multiple query vectors
- Separate key and value

Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_{\mathsf{Q}} \times N_{\mathsf{X}}$) $E_{\mathsf{i},\mathsf{j}} = \mathbf{Q}_{\mathsf{i}} \cdot \mathbf{K}_{\mathsf{j}} / \operatorname{sqrt}(D_{\mathsf{Q}})$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)

Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

 X_1





 Q_1



 Q_3

 Q_4

Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

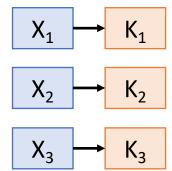
Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_{\mathsf{Q}} \times N_{\mathsf{X}}$) $E_{\mathsf{i},\mathsf{j}} = \mathbf{Q}_{\mathsf{i}} \cdot \mathbf{K}_{\mathsf{j}} / \operatorname{sqrt}(D_{\mathsf{Q}})$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)

Output vectors: Y = AV (Shape: $N_Q \times D_V$) $Y_i = \sum_j A_{i,j} V_j$







 Q_3



Inputs:

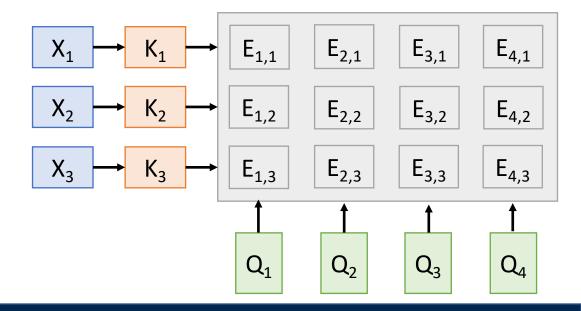
Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T$ (Shape: $N_Q \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)



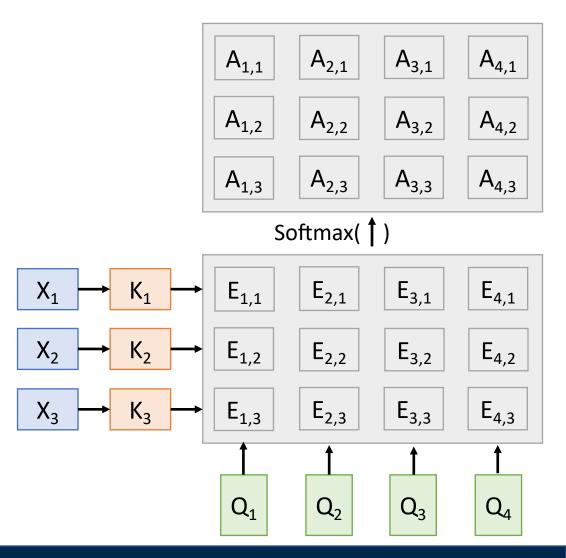
Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$) **Similarities**: $E = QK^T$ (Shape: $N_Q \times N_X$) $E_{i,i} = Q_i \cdot K_i / sqrt(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_0 \times N_x$)



Inputs:

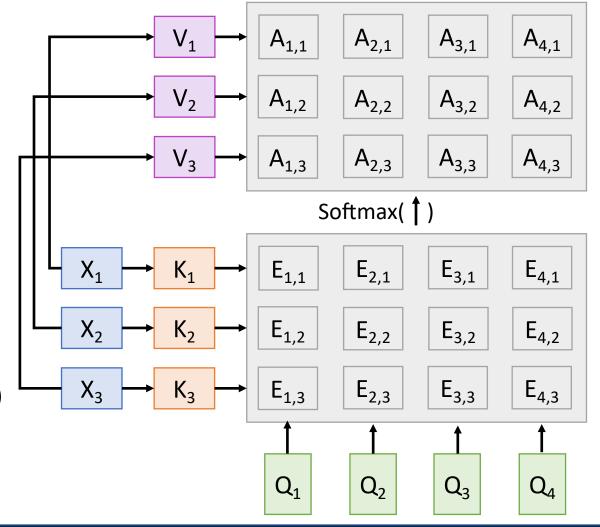
Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T}$ (Shape: $N_O \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_i / \operatorname{sqrt}(D_O)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_0 \times N_x$)



Inputs:

Query vectors: Q (Shape: $N_Q \times D_Q$) Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$)

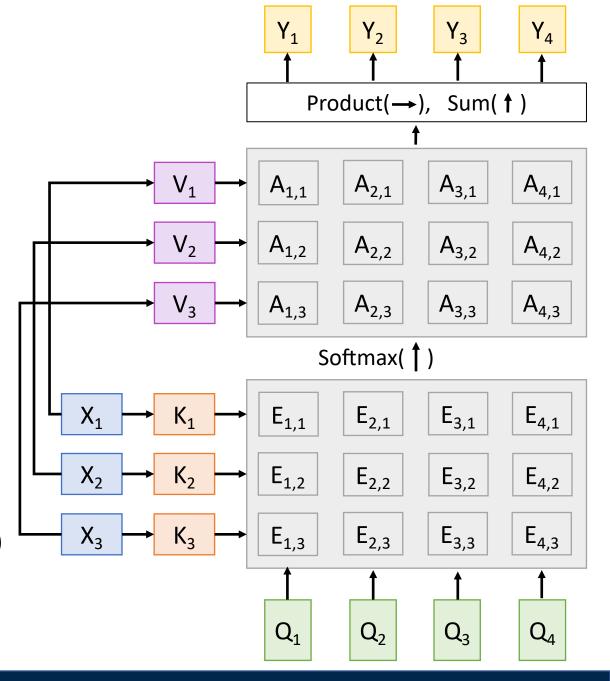
Computation:

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_{\mathsf{Q}} \times N_{\mathsf{X}}$) $E_{\mathsf{i},\mathsf{j}} = \mathbf{Q}_{\mathsf{i}} \cdot \mathbf{K}_{\mathsf{j}} / \operatorname{sqrt}(D_{\mathsf{Q}})$

Attention weights: A = softmax(E, dim=1) (Shape: $N_Q \times N_X$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: Q = XW_o

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_{\mathsf{X}} \times N_{\mathsf{X}}$) $E_{\mathsf{i},\mathsf{i}} = \mathbf{Q}_{\mathsf{i}} \cdot \mathbf{K}_{\mathsf{i}} / \operatorname{sqrt}(D_{\mathsf{O}})$

Attention weights: A = softmax(E, dim=1) (Shape: $N_x \times N_x$)

Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

 X_1 X_2 X_3

One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

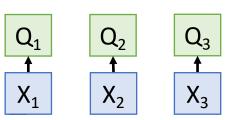
Query vectors: Q = XW_o

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_x \times N_x$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

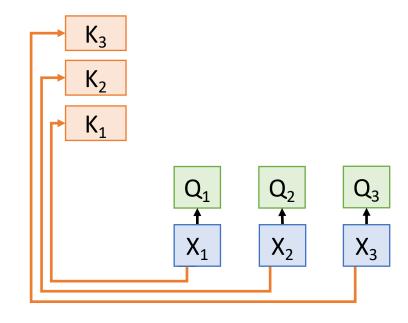
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_x \times N_x$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

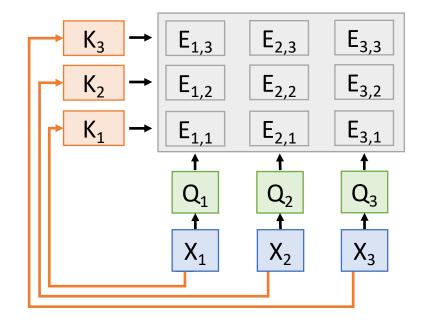
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

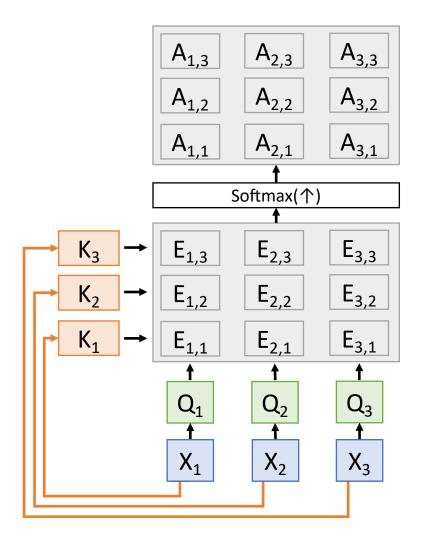
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

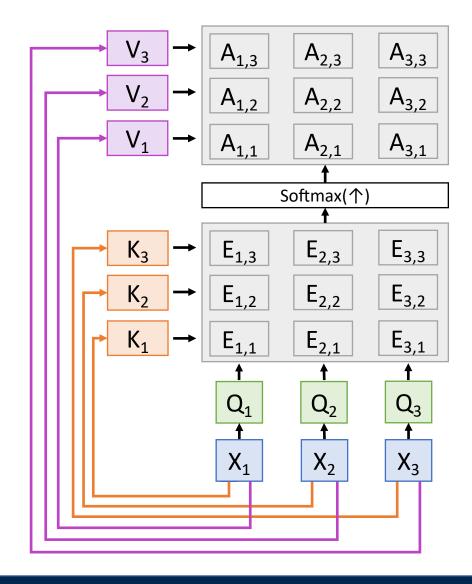
Computation:

Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$) **Value Vectors**: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



One query per input vector

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

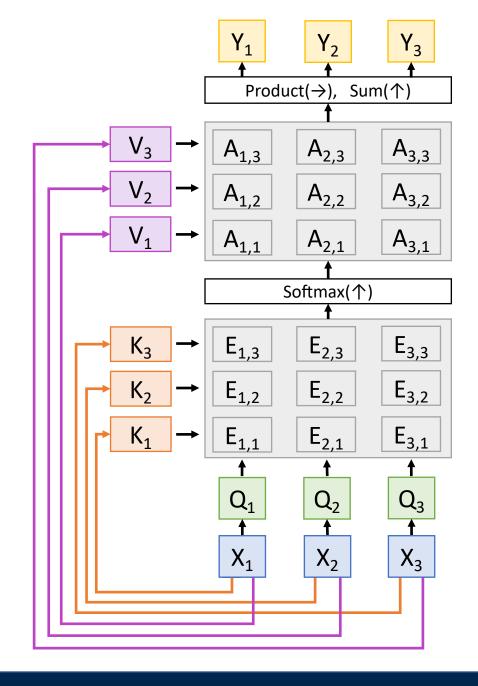
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

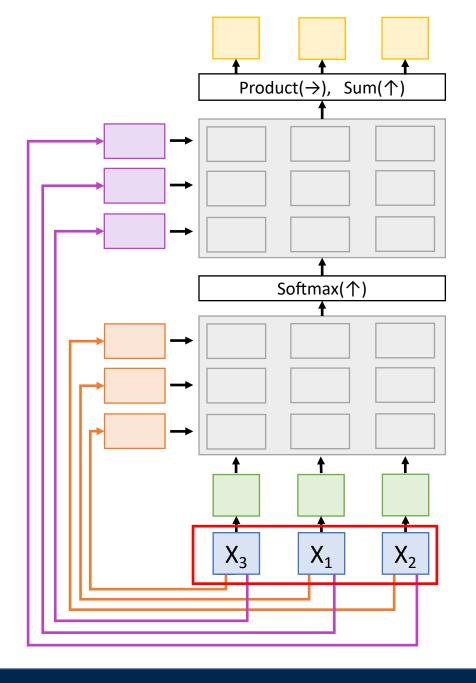
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Queries and Keys will be the same, but permuted

Computation:

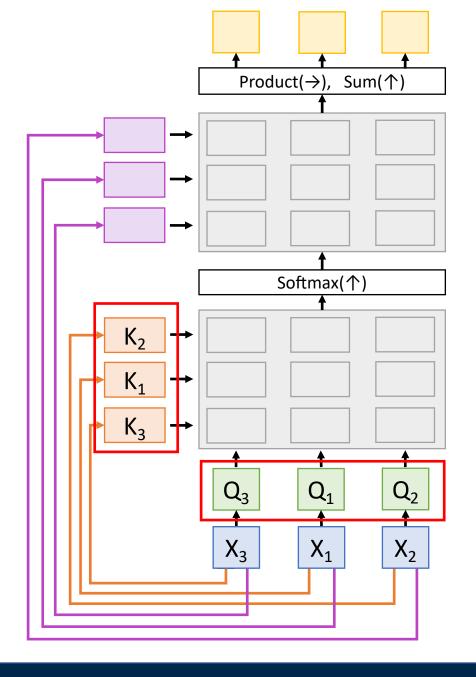
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_x \times N_x$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Similarities will be the same, but permuted

Computation:

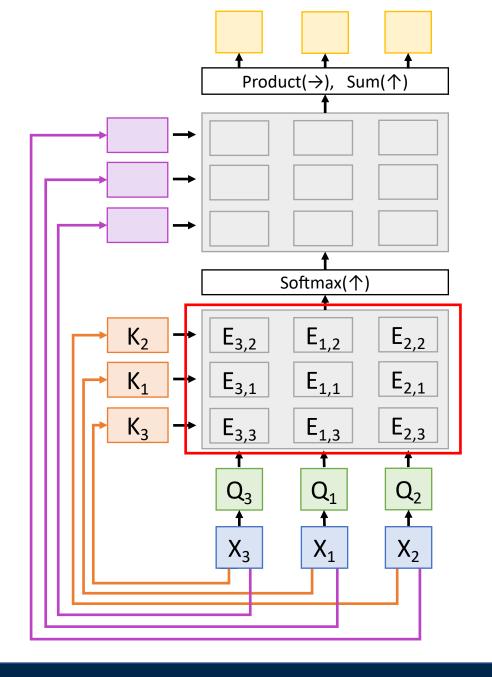
Query vectors: $Q = XW_0$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Attention weights will be the same, but permuted

Computation:

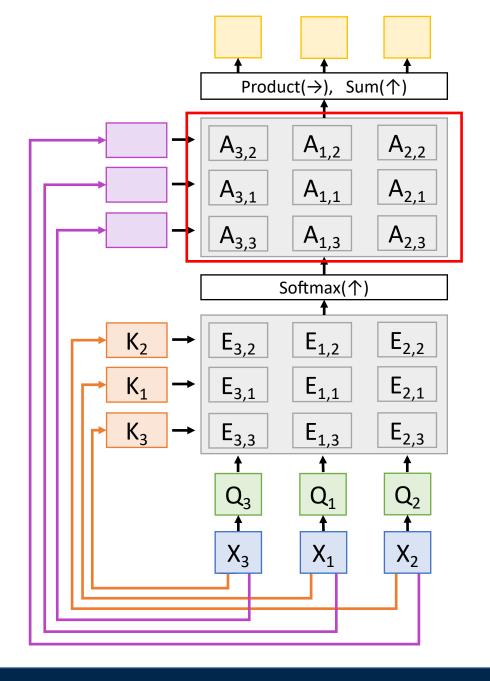
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Values will be the same, but permuted

Computation:

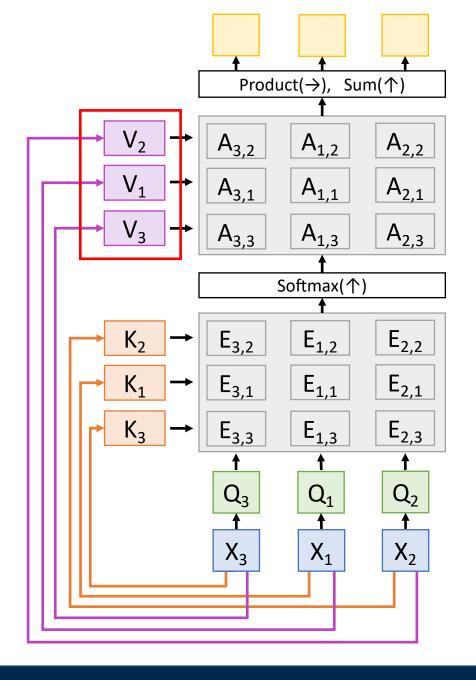
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Consider **permuting** the input vectors:

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Outputs will be the same, but permuted

Computation:

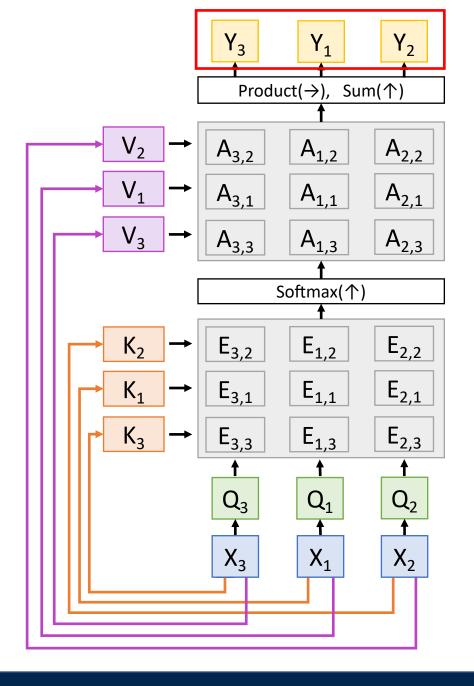
Query vectors: $Q = XW_0$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{QK^T}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q_i} \cdot \mathbf{K_j} / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)

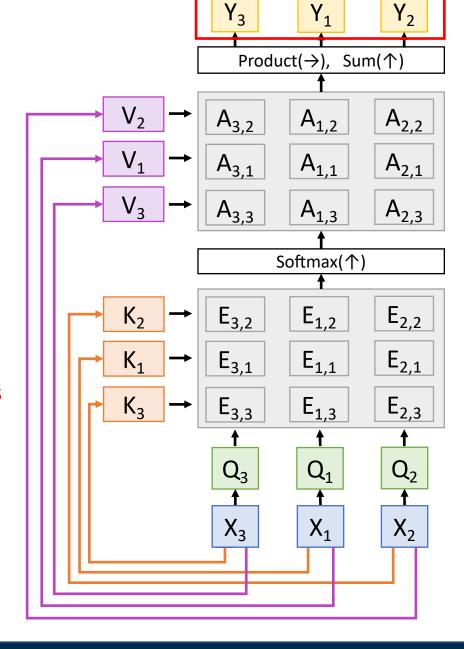
Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

Consider **permuting** the input vectors:

Outputs will be the same, but permuted

Self-attention layer is **Permutation Equivariant** f(s(x)) = s(f(x))

Self-Attention layer works on **sets** of vectors



Self attention doesn't "know" the order of the vectors it is processing!

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

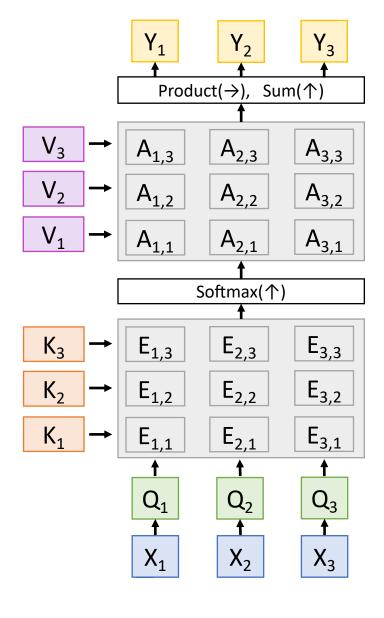
Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)



Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_Q$) Value matrix: W_V (Shape: $D_X \times D_V$) Query matrix: W_O (Shape: $D_X \times D_O$)

Computation:

Query vectors: $Q = XW_Q$

Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$) Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,i} = Q_i \cdot K_i / sqrt(D_O)$

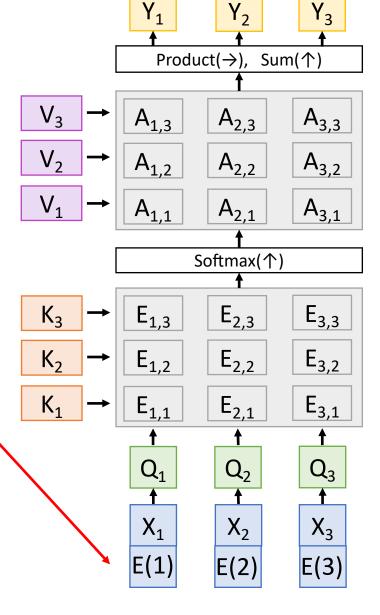
Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)

Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} V_j$

Self attention doesn't "know" the order of the vectors it is processing!

In order to make processing position-aware, concatenate input with positional encoding

E can be learned lookup table, or fixed function



Masked Self-Attention Layer

Don't let vectors "look ahead" in the sequence

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) Key matrix: W_K (Shape: $D_X \times D_X$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_0 (Shape: $D_X \times D_0$)

Computation:

Query vectors: $Q = XW_Q$

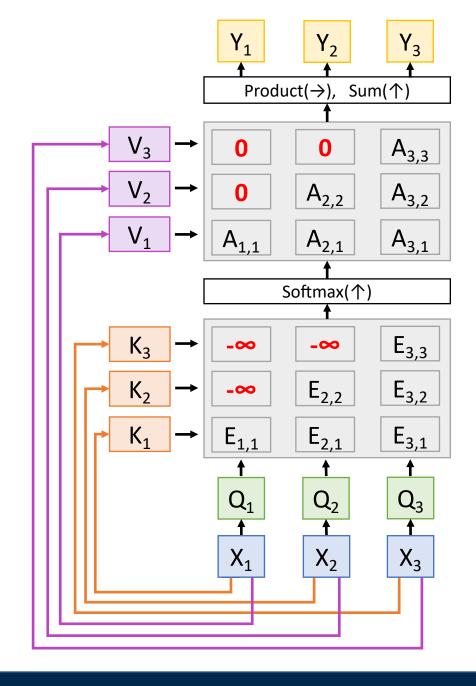
Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = QK^T$ (Shape: $N_X \times N_X$) $E_{i,j} = Q_i \cdot K_j / sqrt(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)

Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} V_j$



Masked Self-Attention Layer

Don't let vectors "look ahead" in the sequence Used for language modeling (predict next word)

Inputs:

Input vectors: X (Shape: $N_X \times D_X$)

Key matrix: W_K (Shape: $D_X \times D_Q$)

Value matrix: W_V (Shape: $D_X \times D_V$)

Query matrix: W_Q (Shape: $D_X \times D_Q$)

Computation:

Query vectors: $Q = XW_Q$

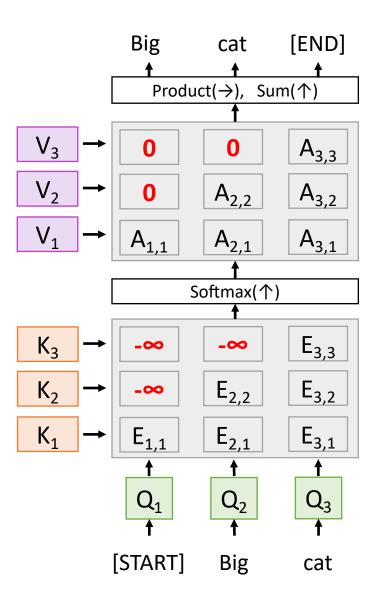
Key vectors: $K = XW_K$ (Shape: $N_X \times D_Q$)

Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

Similarities: $E = \mathbf{Q}\mathbf{K}^{\mathsf{T}}$ (Shape: $N_X \times N_X$) $E_{i,j} = \mathbf{Q}_i \cdot \mathbf{K}_j / \operatorname{sqrt}(D_Q)$

Attention weights: A = softmax(E, dim=1) (Shape: $N_X \times N_X$)

Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_j A_{i,j} V_j$



Multihead Self-Attention Layer

Use H independent "Attention Heads" in parallel

Inputs:

Input vectors: X (Shape: $N_X \times D_X$) **Key matrix**: W_{κ} (Shape: $D_{\chi} \times D_{\Omega}$)

Value matrix: W_v (Shape: $D_x \times D_v$)

Query matrix: W_0 (Shape: $D_x \times D_0$)

Hyperparameters: Query dimension D_O

Number of heads H

Computation:

Query vectors: $Q = XW_0$

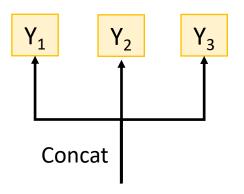
Key vectors: $K = XW_K$ (Shape: $N_X \times D_O$)

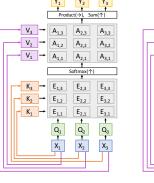
Value Vectors: $V = XW_V$ (Shape: $N_X \times D_V$)

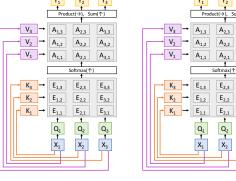
Similarities: $E = \mathbf{QK^T}$ (Shape: $N_X \times N_X$) $E_{i,i} = \mathbf{Q}_i \cdot \mathbf{K}_i / \operatorname{sqrt}(D_Q)$

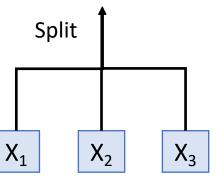
Attention weights: A = softmax(E, dim=1) (Shape: $N_x \times N_x$)

Output vectors: Y = AV (Shape: $N_X \times D_V$) $Y_i = \sum_i A_{i,i} V_i$







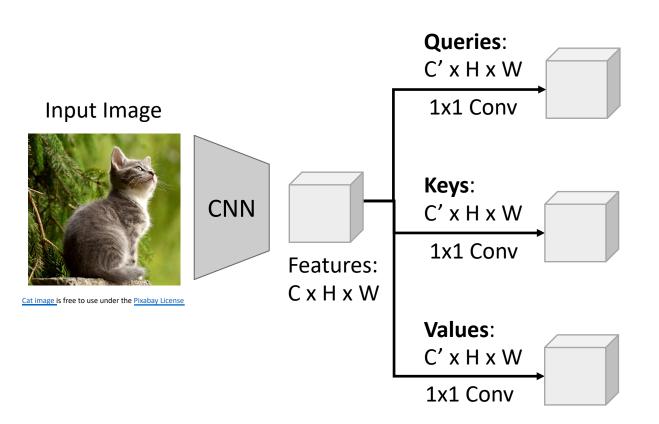


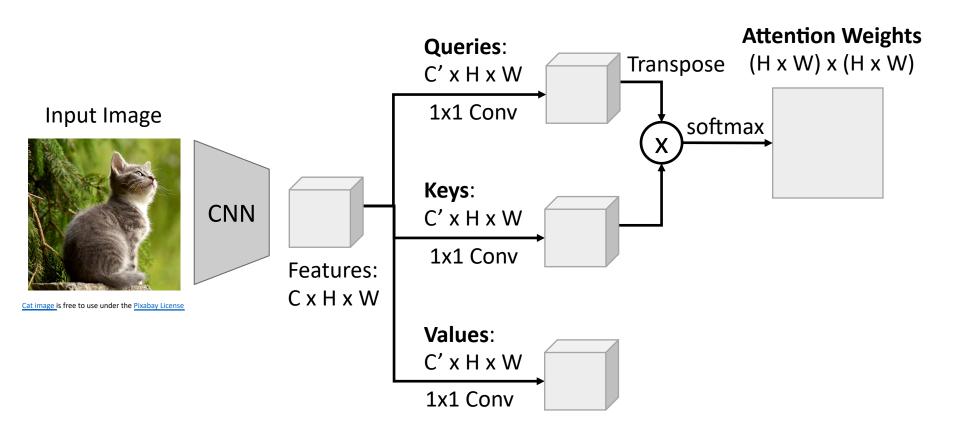
Input Image CNN

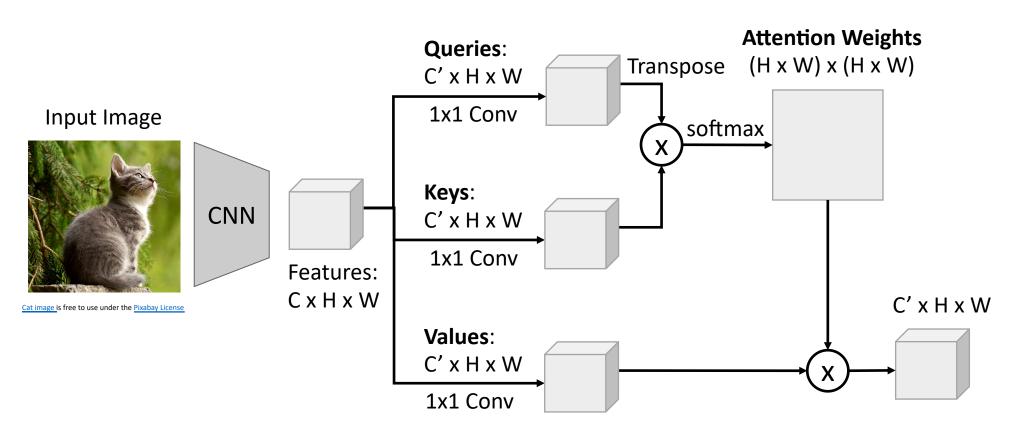
Cat image is free to use under the Pixabay License

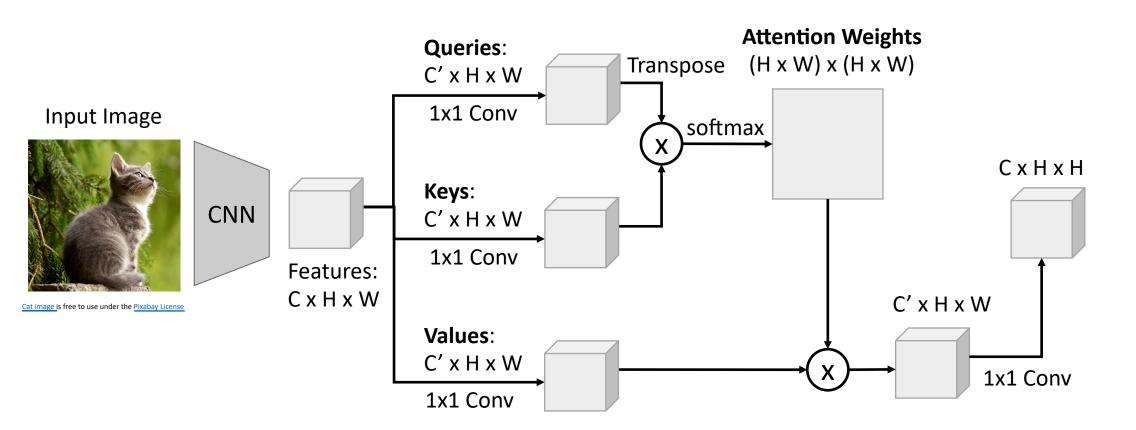
Features:

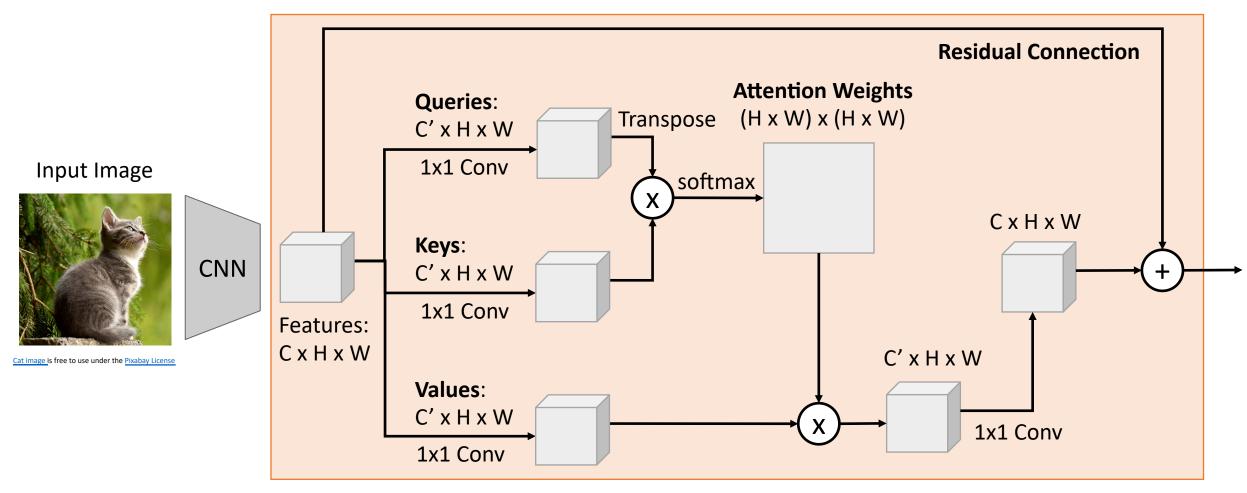
CxHxW





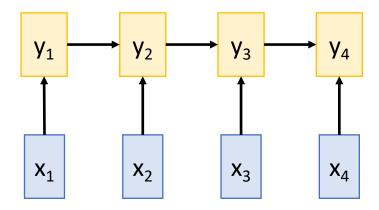






Self-Attention Module

Recurrent Neural Network

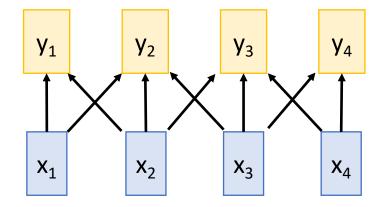


Works on **Ordered Sequences**

- (+) Good at long sequences: After one RNN layer, h_T "sees" the whole sequence
- (-) Not parallelizable: need to compute hidden states sequentially

Recurrent Neural Network

1D Convolution



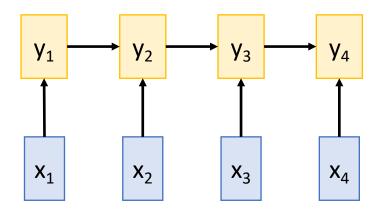
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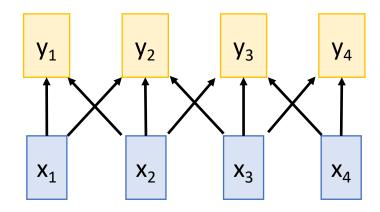
Works on Multidimensional Grids

- (-) Bad at long sequences: Need to stack many conv layers for outputs to "see" the whole sequence
- (+) Highly parallel: Each output can be computed in parallel

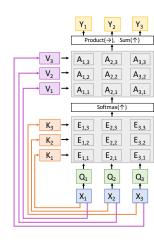
Recurrent Neural Network



1D Convolution



Self-Attention



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Works on **Sets of Vectors**

- (-) Good at long sequences: after one self-attention layer, each output "sees" all inputs!
- (+) Highly parallel: Each output can be computed in parallel
- (-) Very memory intensive

Recurrent Neural Network

1D Convolution

Self-Attention

Attention is all you need

Vaswani et al, NeurIPS 2017

Works on **Ordered Sequences**

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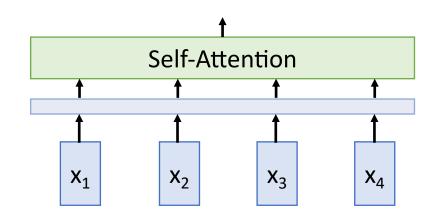
X₁

 X_2

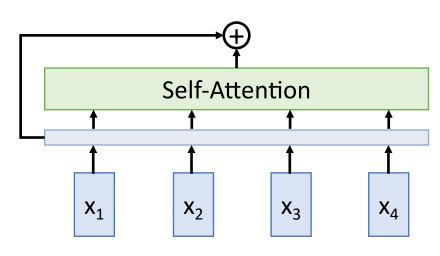
X₃

 X_4

All vectors interact with each other



Residual connection All vectors interact with each other



Recall Layer Normalization:

Given $h_1, ..., h_N$ (Shape: D)

scale: γ (Shape: D)

shift: β (Shape: D)

$$\mu_i = (1/D)\sum_i h_{i,i}$$
 (scalar)

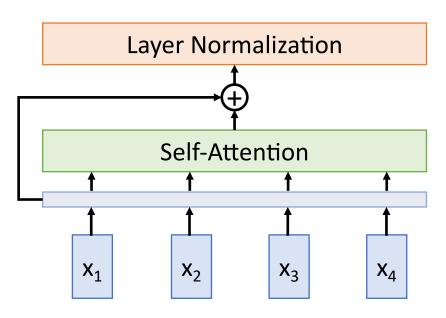
$$\sigma_{i} = (\sum_{i} (h_{i,i} - \mu_{i})^{2})^{1/2}$$
 (scalar)

$$z_i = (h_i - \mu_i) / \sigma_i$$

$$y_i = \gamma * z_i + \beta$$

Ba et al, 2016

Residual connection
All vectors interact
with each other



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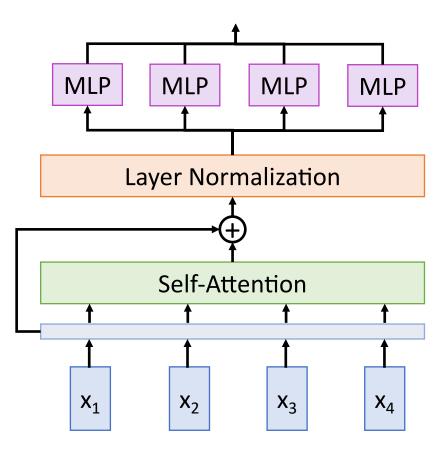
 $z_i = (h_i - \mu_i) / \sigma_i$

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Ba et al, 2016

MLP independently on each vector

Residual connection
All vectors interact
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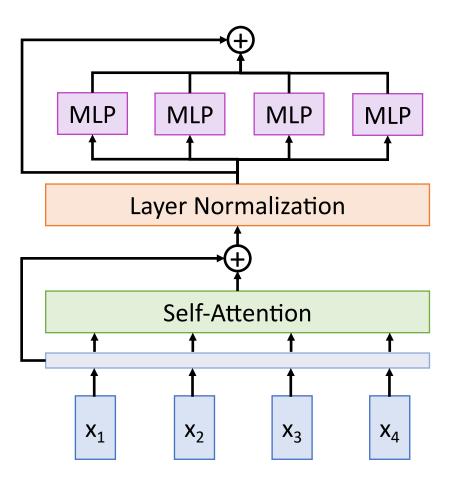
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Ba et al, 2016

Residual connection

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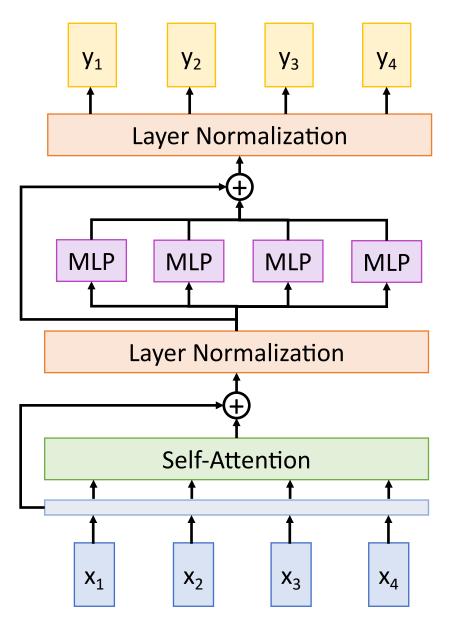
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Ba et al, 2016

Residual connection

MLP independently on each vector

Residual connection
All vectors interact
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Transformer Block:

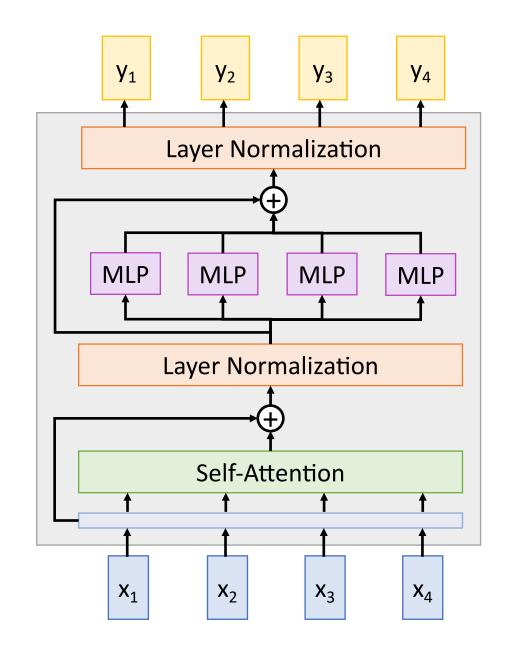
Input: Set of vectors x

Output: Set of vectors y

Self-attention is the only interaction between vectors!

Layer norm and MLP work independently per vector

Highly scalable, highly parallelizable



Transformer Block:

Input: Set of vectors x

Output: Set of vectors y

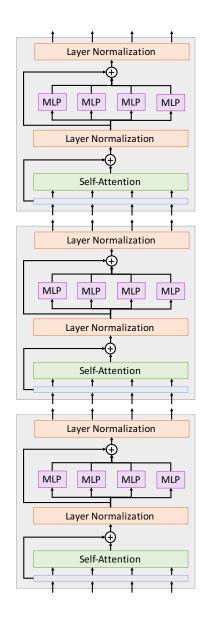
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A **Transformer** is a sequence of transformer blocks

Vaswani et al: 12 blocks, D_o=512, 6 heads



The Transformer: Transfer Learning

"ImageNet Moment for Natural Language Processing"

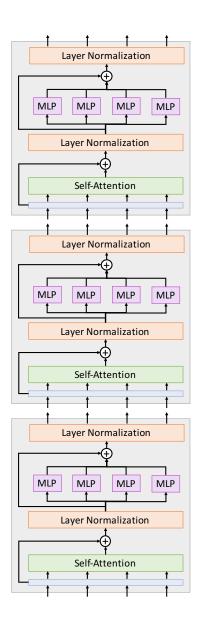
Pretraining:

Download a lot of text from the internet

Train a giant Transformer model for language modeling

Finetuning:

Fine-tune the Transformer on your own NLP task



Devlin et al, "BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding", EMNLP 2018

Model	Layers	Width	Heads	Params	Data	Training
Transformer-Base	12	512	8	65M		8x P100 (12 hours)
Transformer-Large	12	1024	16	213M		8x P100 (3.5 days)

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Devlin et al, "BERT: Pre-training of Deep Bidirectional Transformers for Language Understanding", EMNLP 2018

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Yang et al, XLNet: Generalized Autoregressive Pretraining for Language Understanding", 2019 Liu et al, "RoBERTa: A Robustly Optimized BERT Pretraining Approach", 2019

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GPT-2	36	1280	?	762M	40 GB	
GPT-2	48	1600	?	1.5B	40 GB	

Radford et al, "Language models are unsupervised multitask learners", 2019

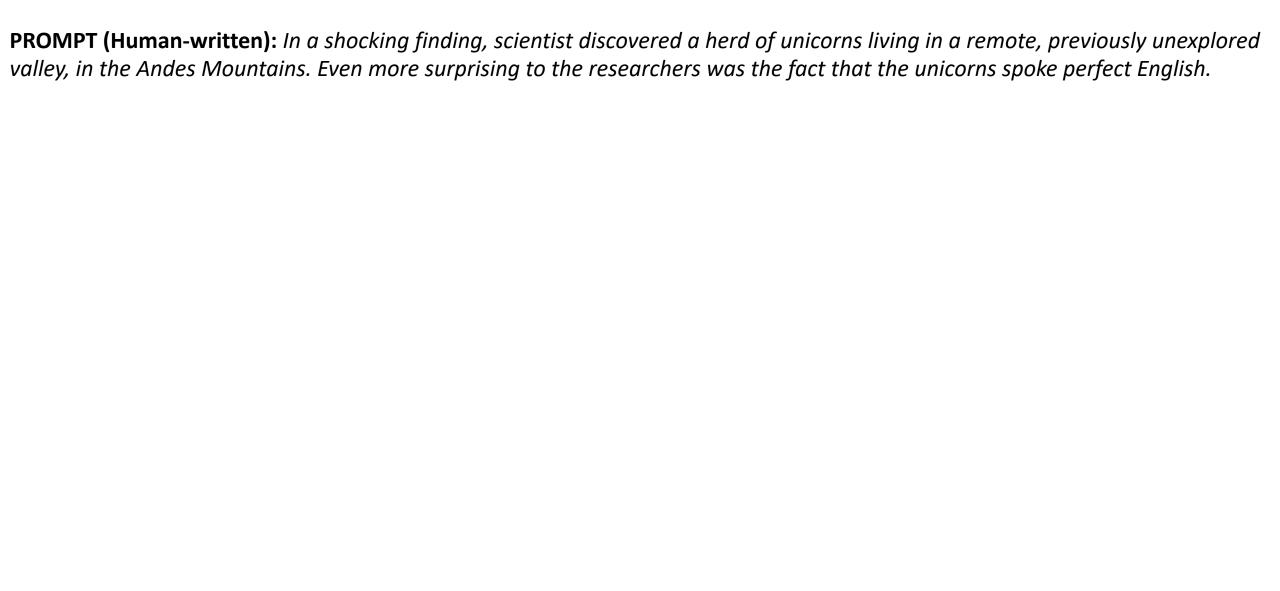
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Shoeybi et al, "Megatron-LM: Training Multi-Billion Parameter Language Models using Model Parallelism", 2019

~\$430,000 on Amazon AWS!

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OpenAI, "Better Language Models and their Implications", 2019, https://openai.com/blog/better-language-models/

- **PROMPT (Human-written):** In a shocking finding, scientist discovered a herd of unicorns living in a remote, previously unexplored valley, in the Andes Mountains. Even more surprising to the researchers was the fact that the unicorns spoke perfect English.
- **COMPLETION (Transformer-written):** The scientist named the population, after their distinctive horn, Ovid's Unicorn. These four-horned, silver-white unicorns were previously unknown to science.
- Now, after almost two centuries, the mystery of what sparked this odd phenomenon is finally solved.
- Dr. Jorge Pérez, an evolutionary biologist from the University of La Paz, and several companions, were exploring the Andes Mountains when they found a small valley, with no other animals or humans. Pérez noticed that the valley had what appeared to be a natural fountain, surrounded by two peaks of rock and silver snow.
- Pérez and the others then ventured further into the valley. "By the time we reached the top of one peak, the water looked blue, with some crystals on top," said Pérez.
- Pérez and his friends were astonished to see the unicorn herd. These creatures could be seen from the air without having to move too much to see them they were so close they could touch their horns.
- While examining these bizarre creatures the scientists discovered that the creatures also spoke some fairly regular English. Pérez stated, "We can see, for example, that they have a common 'language,' something like a dialect or dialectic."
- Dr. Pérez believes that the unicorns may have originated in Argentina, where the animals were believed to be descendants of a lost race of people who lived there before the arrival of humans in those parts of South America.
- While their origins are still unclear, some believe that perhaps the creatures were created when a human and a unicorn met each other in a time before human civilization. According to Pérez, "In South America, such incidents seem to be quite common."
- However, Pérez also pointed out that it is likely that the only way of knowing for sure if unicorns are indeed the descendants of a lost alien race is through DNA. "But they seem to be able to communicate in English quite well, which I believe is a sign of evolution, or at least a change in social organization," said the scientist.

OpenAl, "Better Language Models and their Implications", 2019, https://openai.com/blog/better-language-models/

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Try it yourself: https://talktotransformer.com

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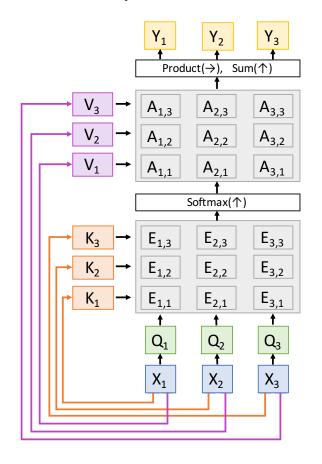
Summary

Adding **Attention** to RNN models lets them look at different parts of the input at each timestep

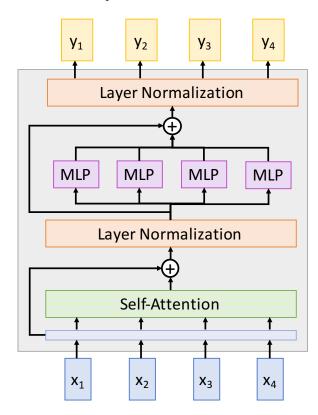


A dog is standing on a hardwood floor.

Generalized **Self-Attention** is new, powerful neural network primitive



Transformers are a new neural network model that only uses attention

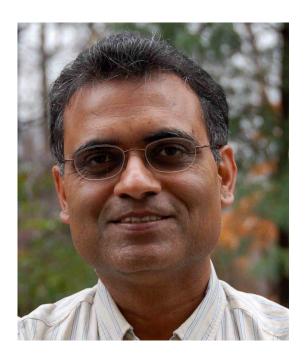


Xu et al, "Show, Attend, and Tell: Neural Image Caption Generation with Visual Attention", ICML 2015

Next Week: Guest Lectures



Monday 10/28
Luowei Zhou
Vision and Language



Wednesday 10/30
Prof. Atul Prakash
Adversarial Machine Learning