

Lecture 14: Backpropagation

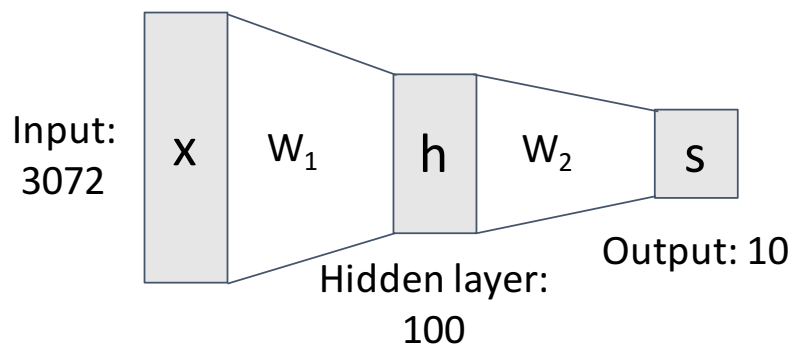
Administrative

- HW3 due Wednesday 3/10, 11:59pm EST

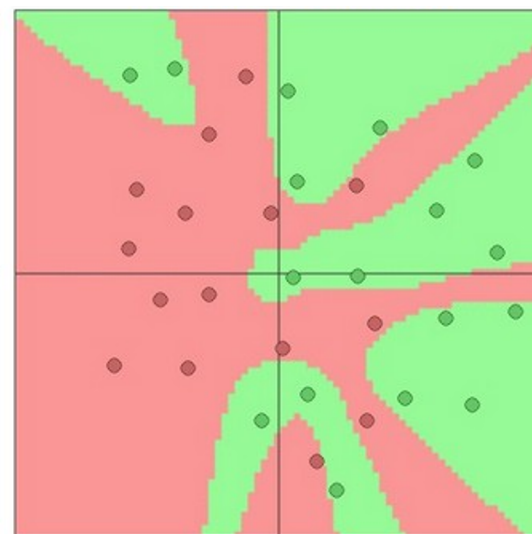
Last Time: Neural Networks

From linear classifiers to
fully-connected networks

$$f(x) = W_2 \max(0, W_1 x + b_1) + b_2$$



Space Warping



Problem: How to compute gradients?

$$s = W_2 \max(0, W_1 x + b_1) + b_2$$

Nonlinear score function

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Per-element data loss

$$R(W) = \sum_k W_k^2$$

L2 Regularization

$$L(W_1, W_2, b_1, b_2) = \frac{1}{N} \sum_{i=1}^N L_i + \lambda R(W_1) + \lambda R(W_2)$$

Total loss

Goal: Compute $\frac{\partial L}{\partial W_1}, \frac{\partial L}{\partial W_2}, \frac{\partial L}{\partial b_1}, \frac{\partial L}{\partial b_2}$

Then we can optimize with SGD

(Bad) Idea: Derive $\nabla_W L$ on paper

$$s = f(x; W) = Wx$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

$$= \sum_{j \neq y_i} \max(0, W_{j,:} \cdot x + W_{y_i,:} \cdot x + 1)$$

$$L = \frac{1}{N} \sum_{i=1}^N L_i + \lambda \sum_k W_k^2$$

$$= \frac{1}{N} \sum_{i=1}^N \sum_{j \neq y_i} \max(0, W_{j,:} \cdot x + W_{y_i,:} \cdot x + 1) + \lambda \sum_k W_k^2$$

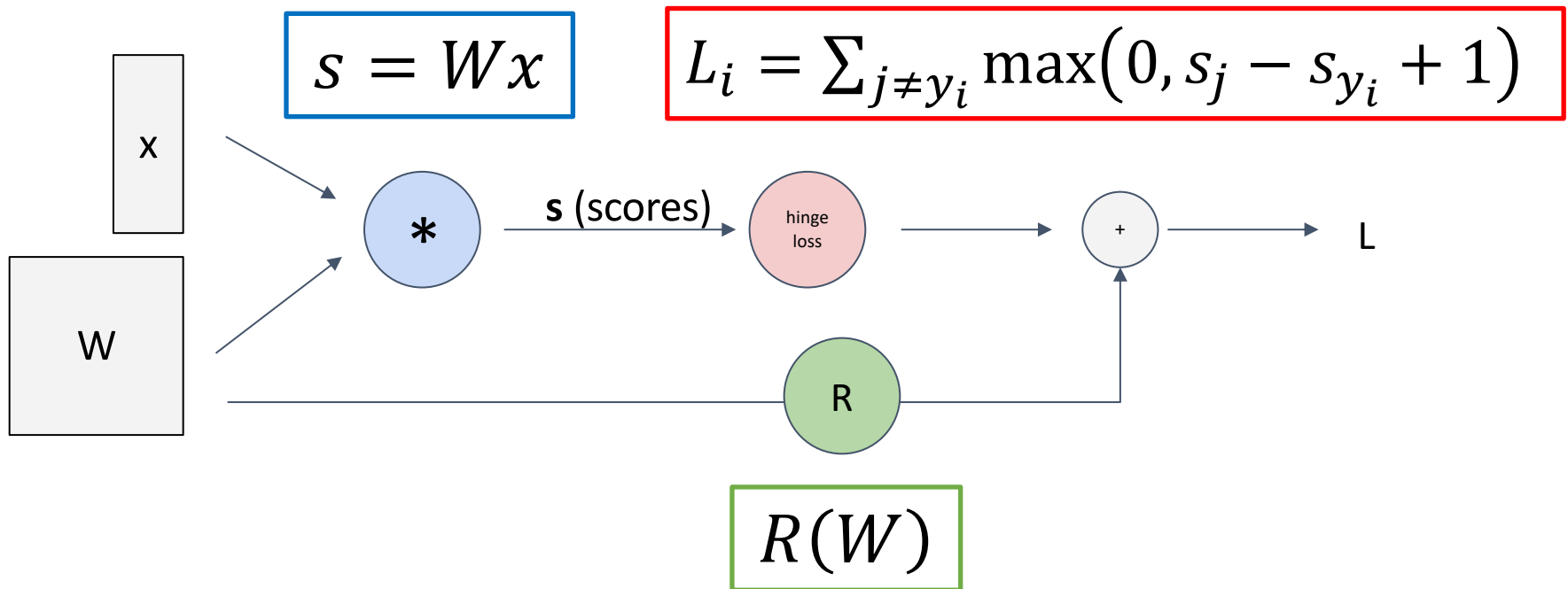
$$\nabla_W L = \nabla_W \left(\frac{1}{N} \sum_{i=1}^N \sum_{j \neq y_i} \max(0, W_{j,:} \cdot x + W_{y_i,:} \cdot x + 1) + \lambda \sum_k W_k^2 \right)$$

Problem: Very tedious: Lots of matrix calculus, need lots of paper

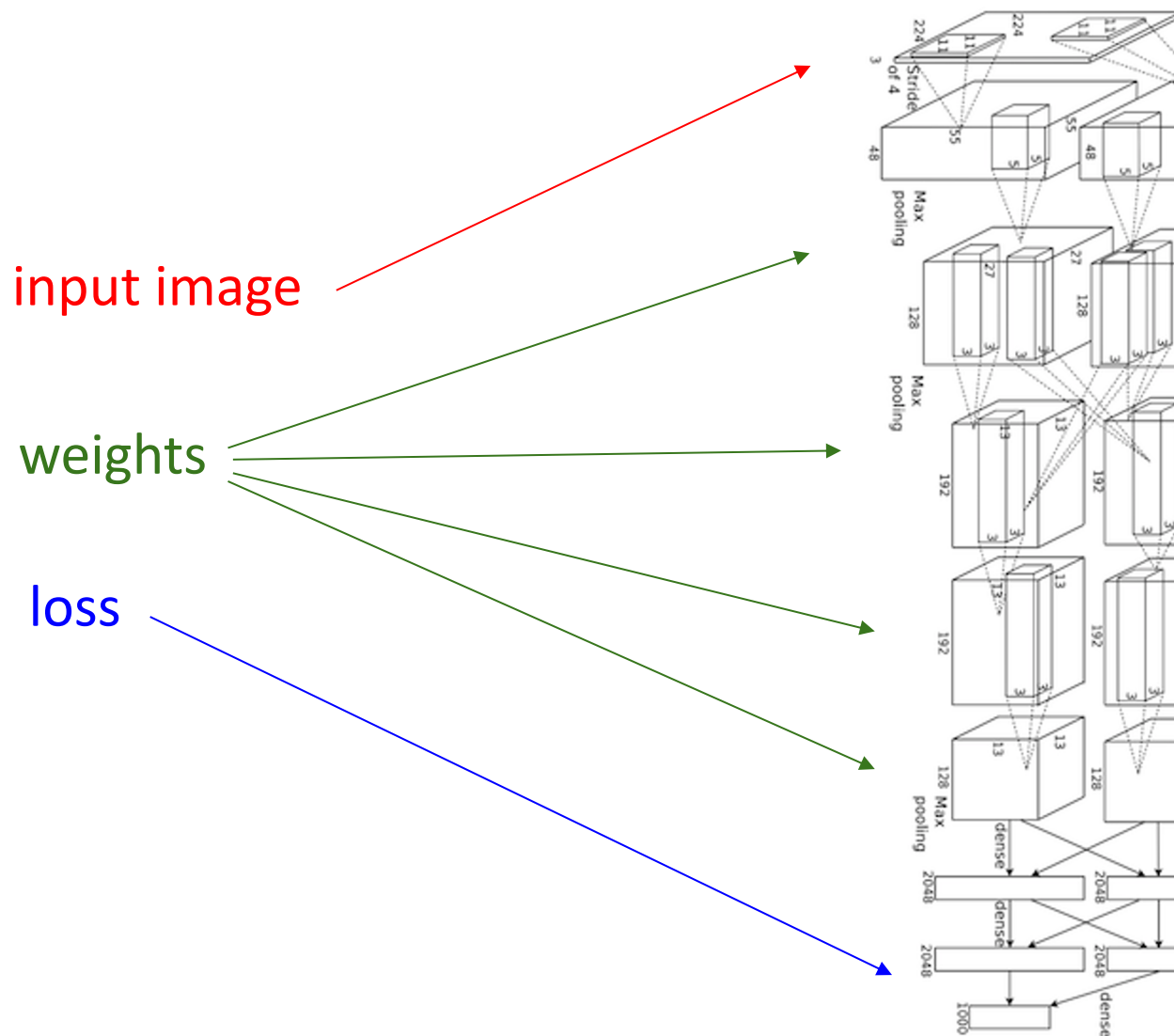
Problem: What if we want to change loss? E.g. use softmax instead of SVM? Need to re-derive from scratch. Not modular!

Problem: Not feasible for very complex models!

Better Idea: Computational Graphs



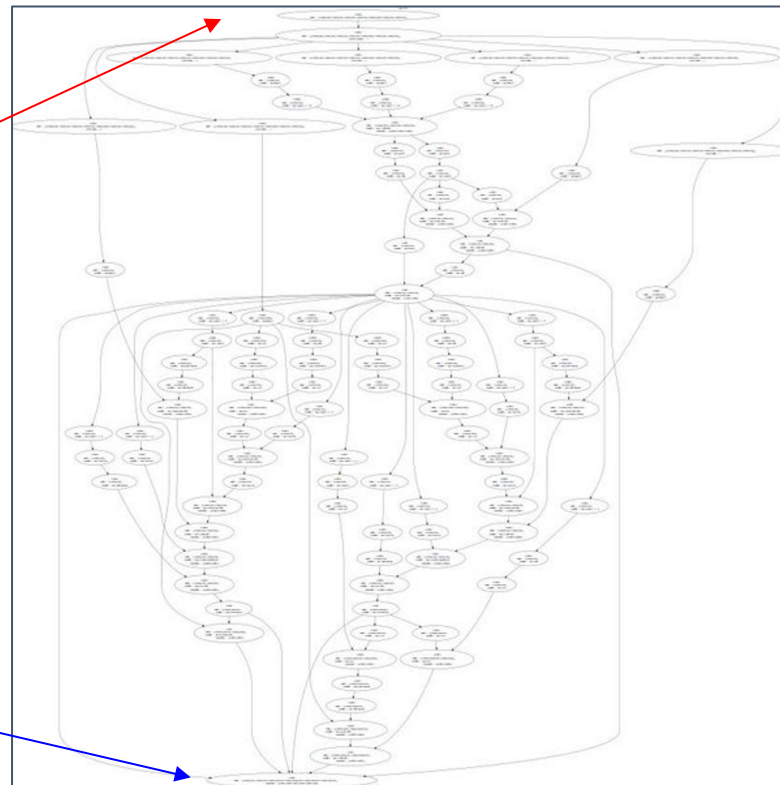
Deep Network (AlexNet)



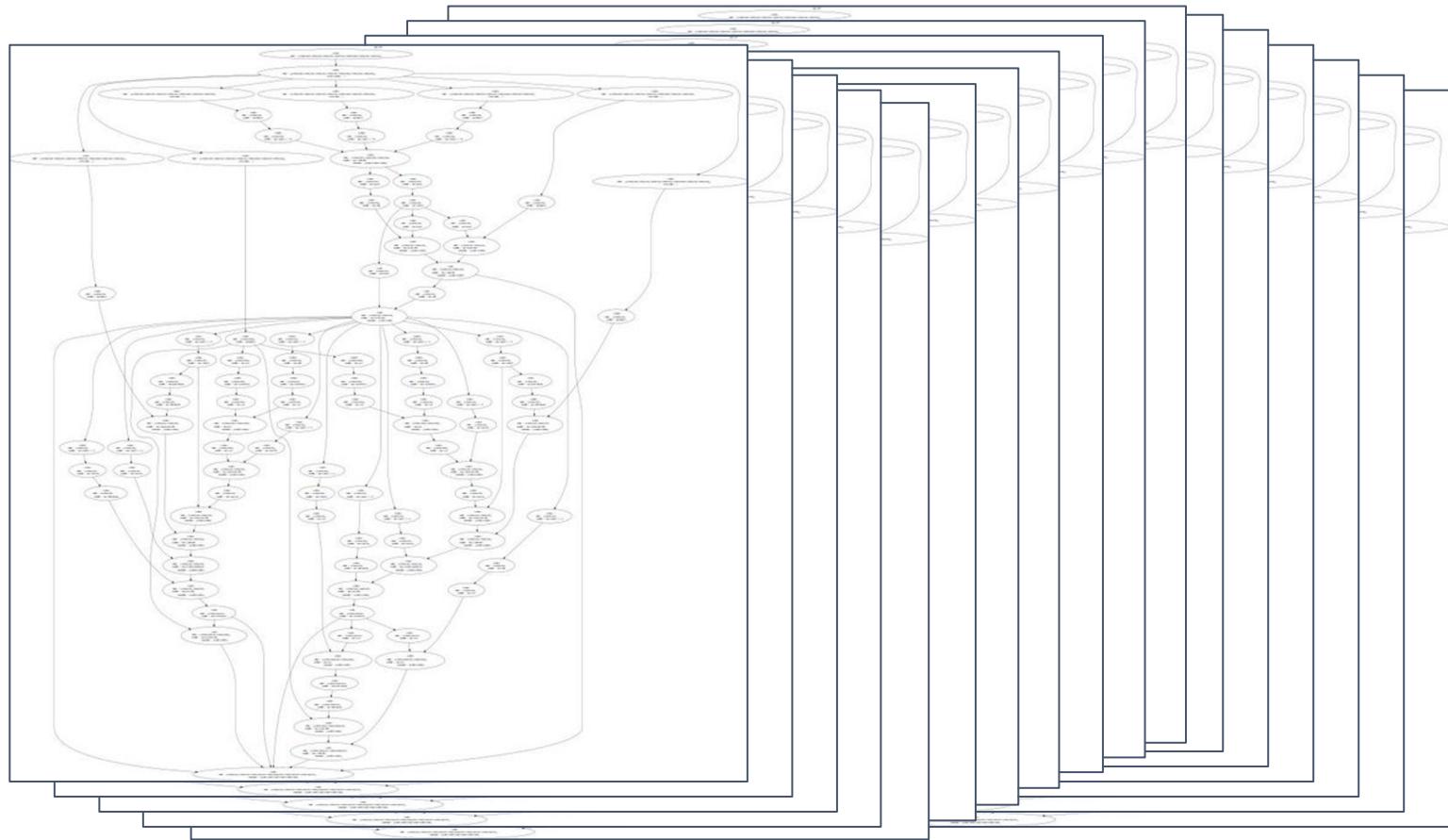
Neural Turing Machine

input image

loss

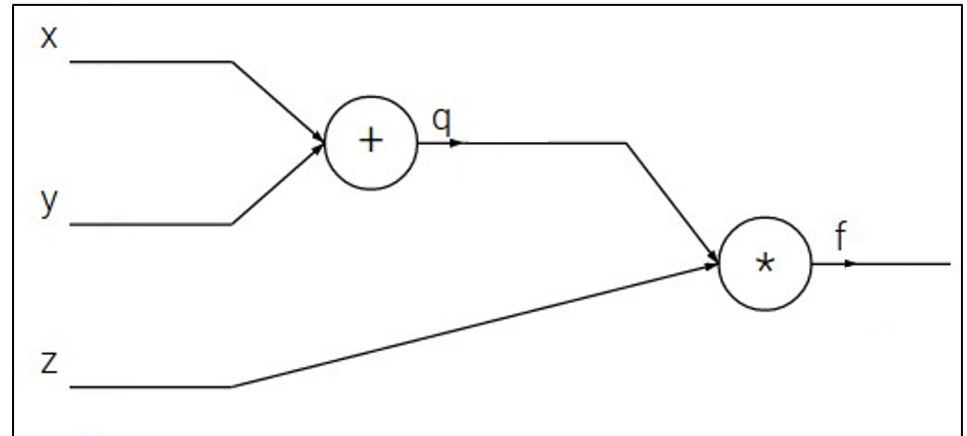


Neural Turing Machine



Backpropagation: Simple Example

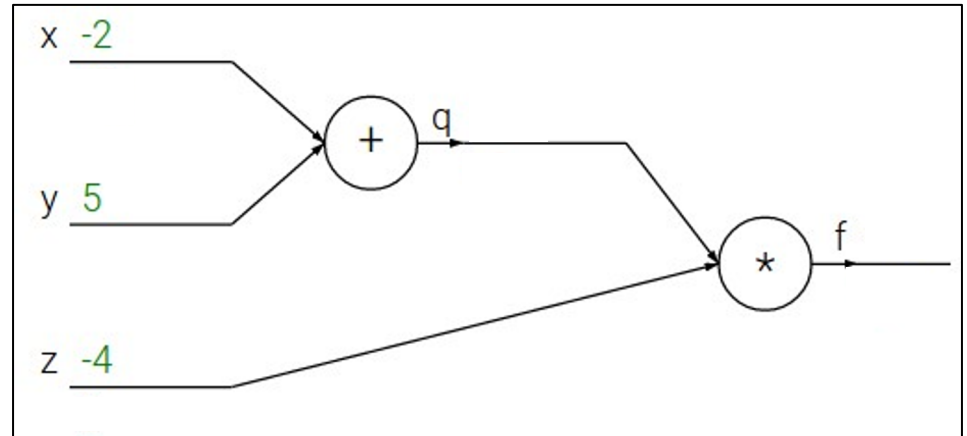
$$f(x, y, z) = (x + y) \cdot z$$



Backpropagation: Simple Example

$$f(x, y, z) = (x + y) \cdot z$$

e.g. $x = -2, y = 5, z = -4$



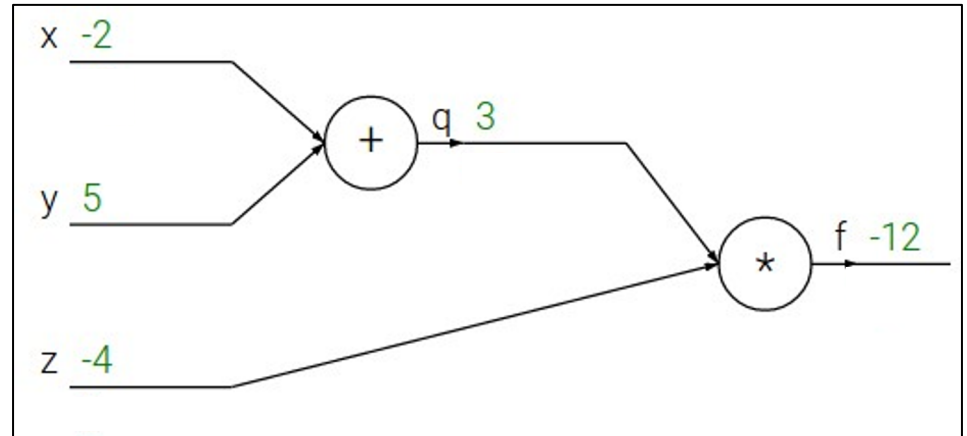
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1. **Forward pass:** Compute outputs

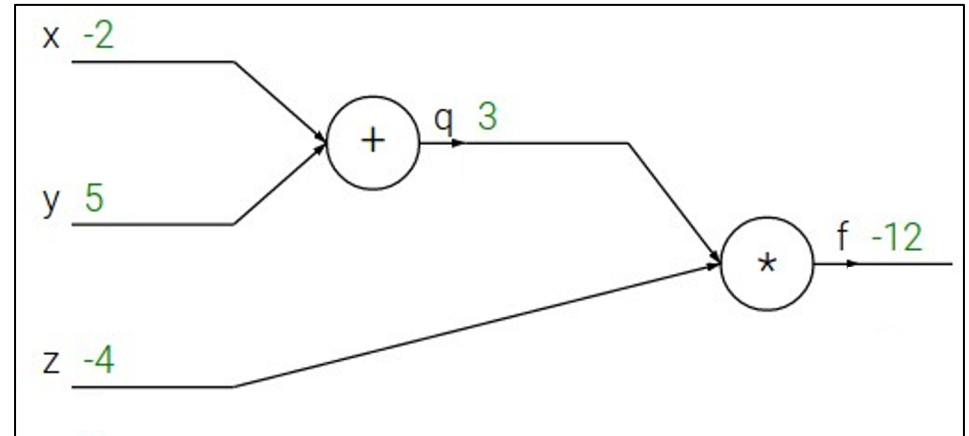
$$q = x + y \quad f = q \cdot z$$



Backpropagation: Simple Example

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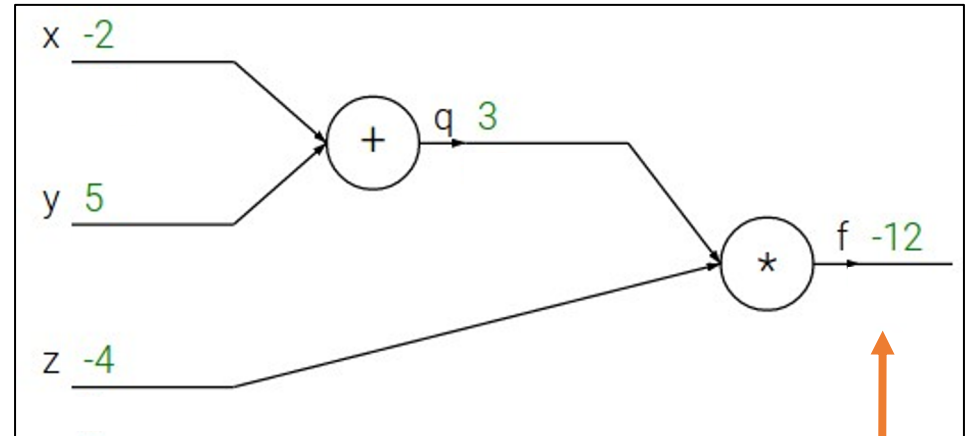
2. Backward pass: Compute derivatives

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

Backpropagation: Simple Example

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$$\frac{\partial f}{\partial f}$$

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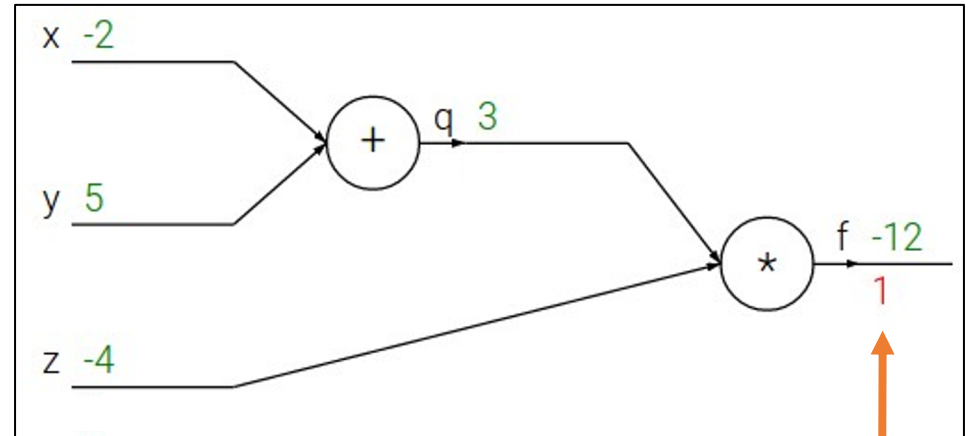
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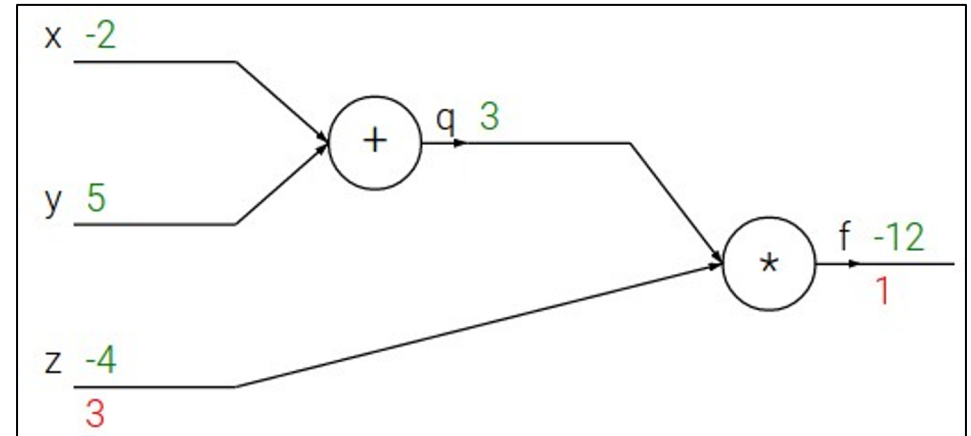
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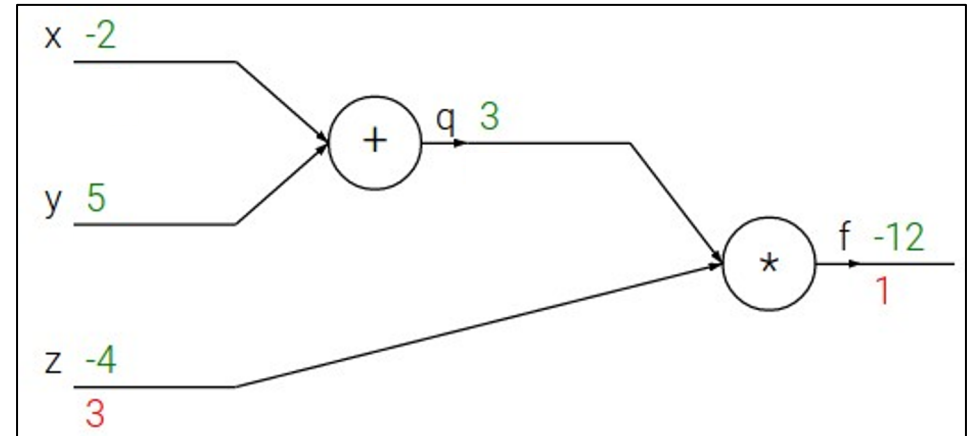
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$$\frac{\partial f}{\partial z}$$

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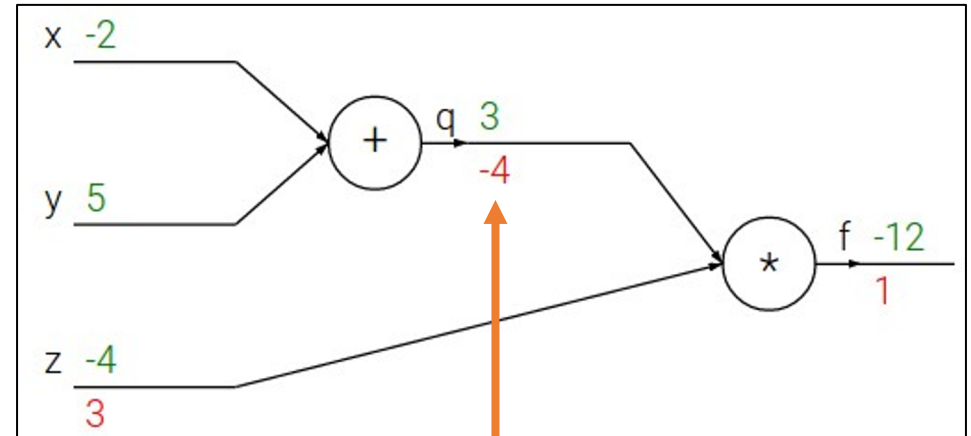
Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

$$\boxed{\frac{\partial f}{\partial z} = q}$$

Backpropagation: Simple Example

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$$\frac{\partial f}{\partial q}$$

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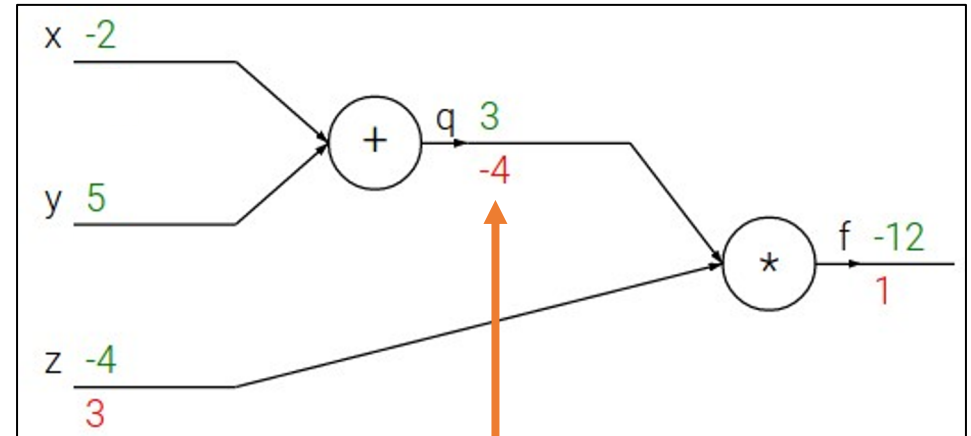
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Backpropagation: Simple Example

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e.g. $x = -2, y = 5, z = -4$



$$\frac{\partial f}{\partial q} = z$$

1. **Forward pass:** Compute outputs

$$q = x + y \quad f = q \cdot z$$

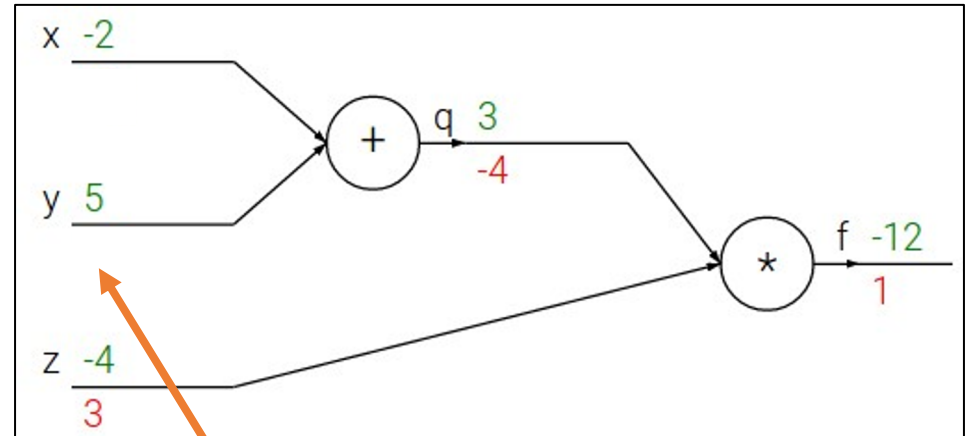
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Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

Backpropagation: Simple Example

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$$\frac{\partial f}{\partial y}$$

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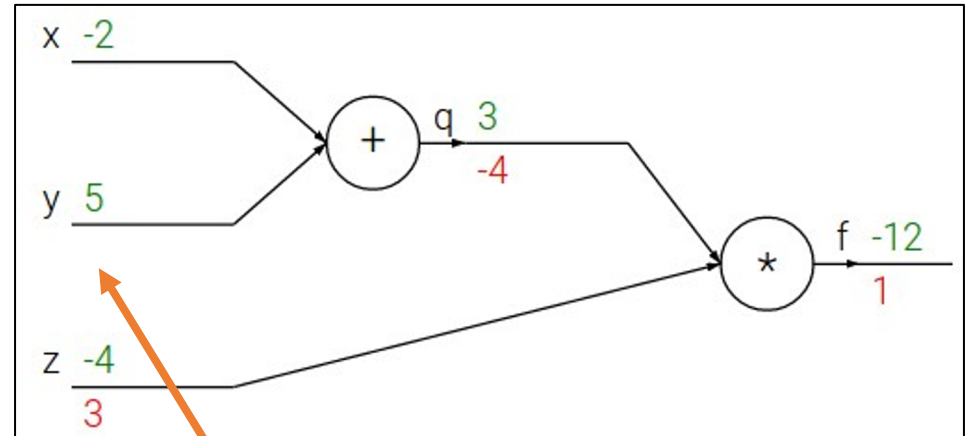
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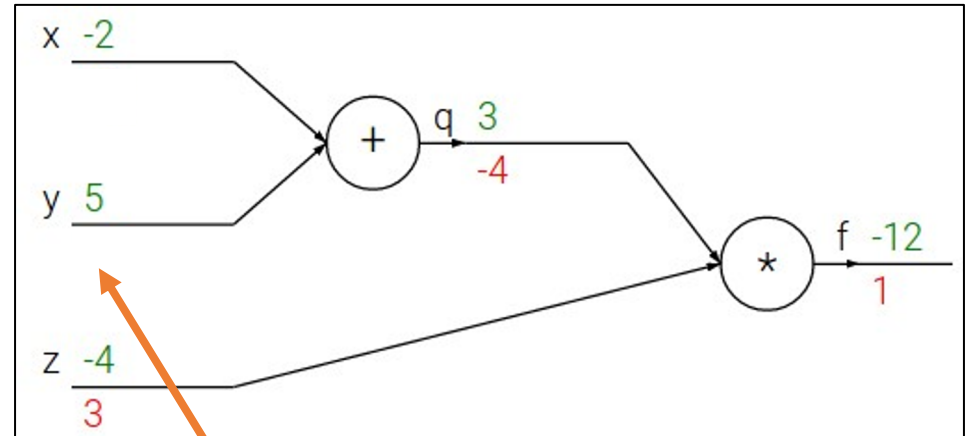
Chain Rule

$$\frac{\partial f}{\partial y} = \frac{\partial q}{\partial y} \frac{\partial f}{\partial q}$$

Backpropagation: Simple Example

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Chain Rule

$$\frac{\partial f}{\partial y} = \frac{\partial q}{\partial y} \frac{\partial f}{\partial q}$$

$$\frac{\partial q}{\partial y} = 1$$

Downstream Gradient

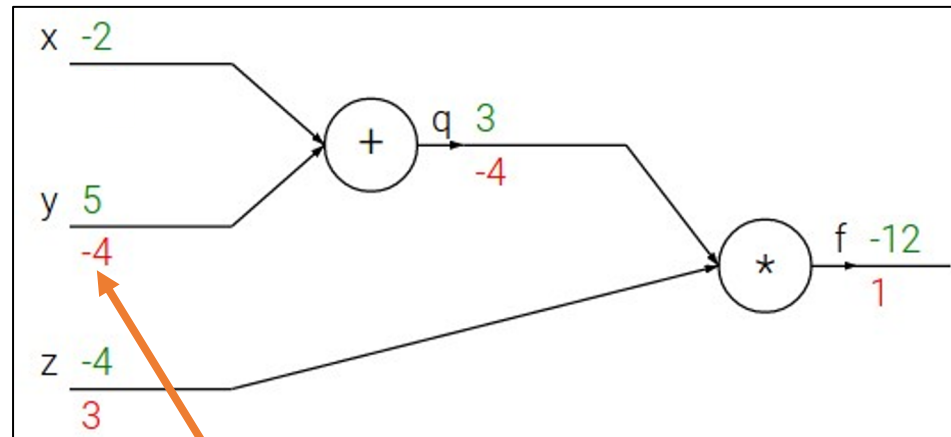
Local Gradient

Upstream Gradient

Backpropagation: Simple Example

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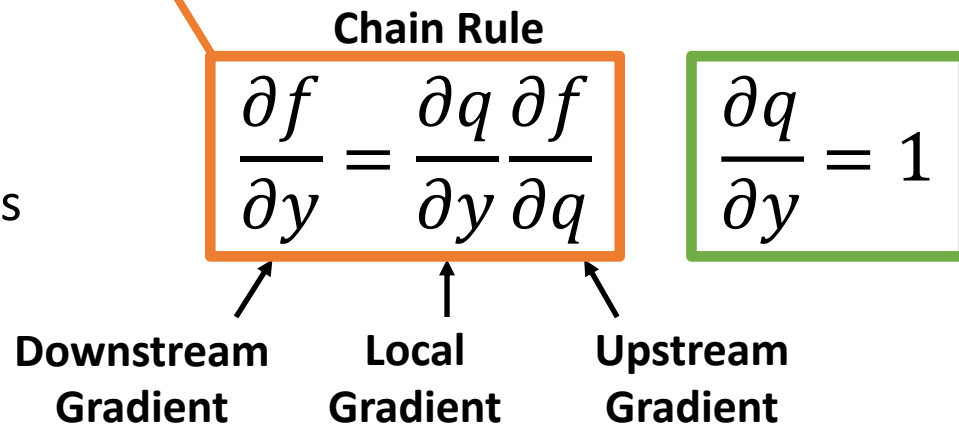


1. Forward pass: Compute outputs

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2. Backward pass: Compute derivatives

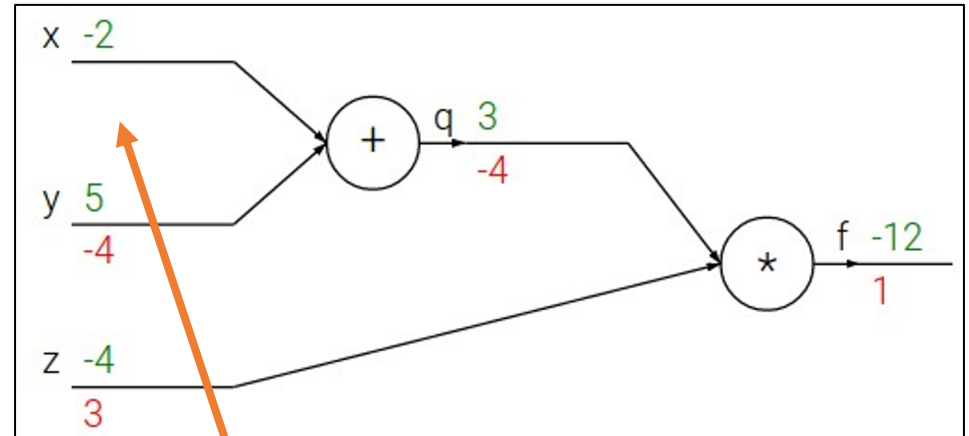
Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



Backpropagation: Simple Example

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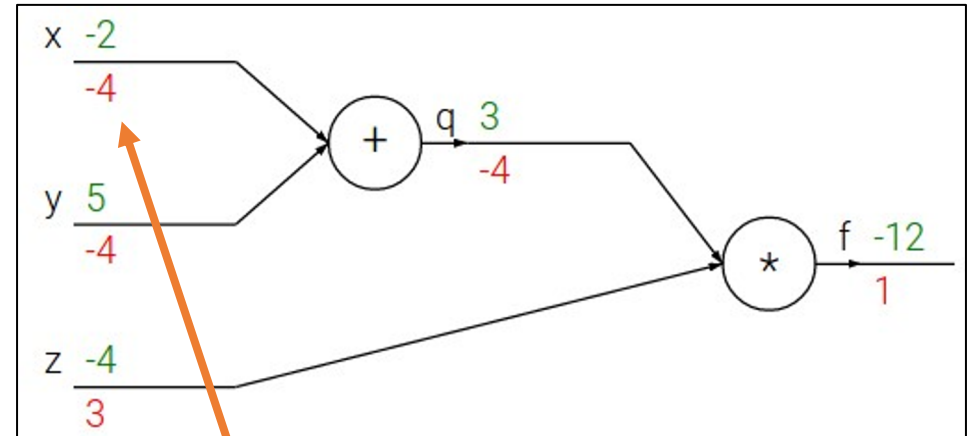
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Downstream
Gradient

↑

Local
Gradient

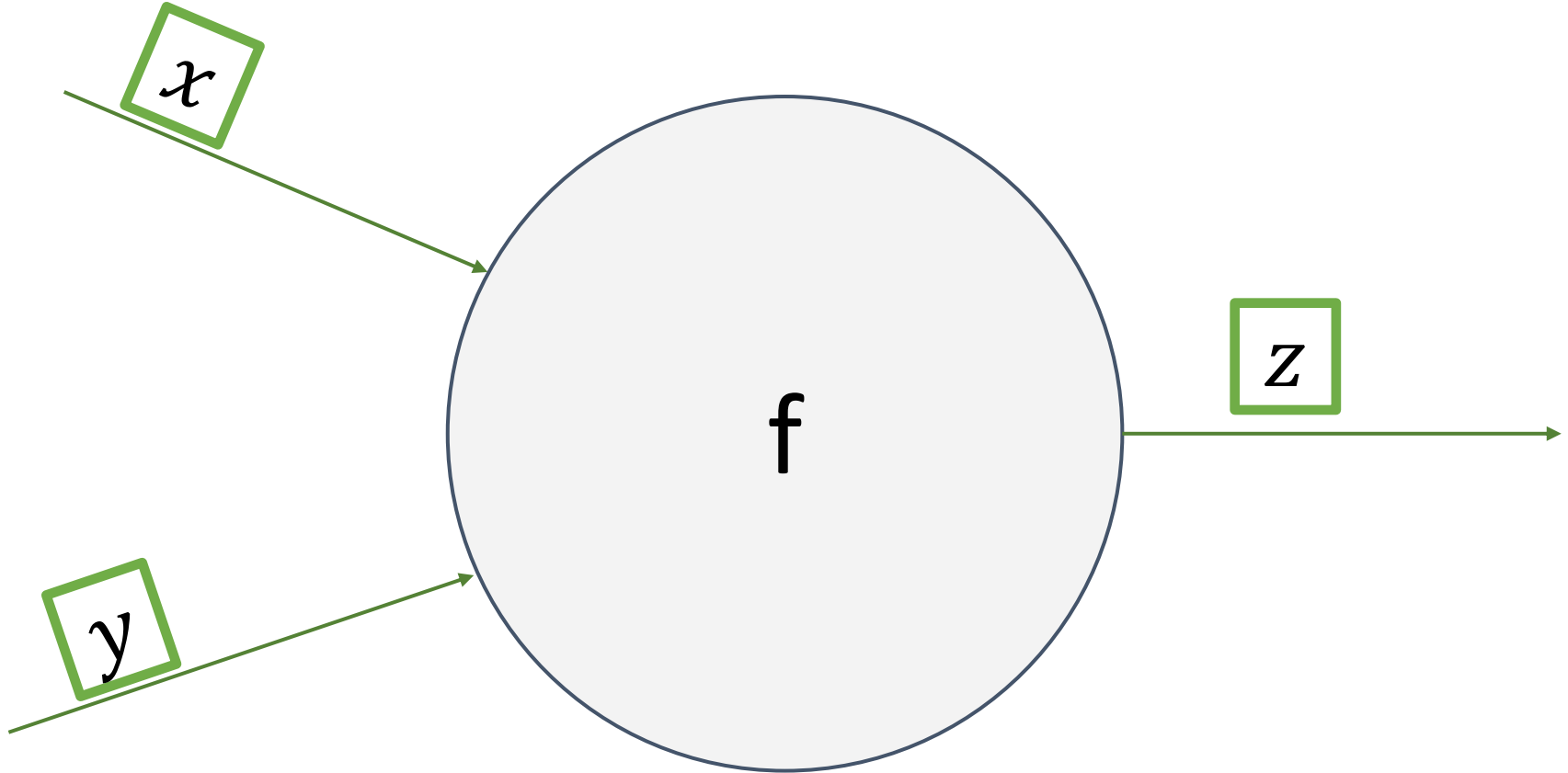
↑

Upstream
Gradient

↑

$\frac{\partial q}{\partial x} = 1$

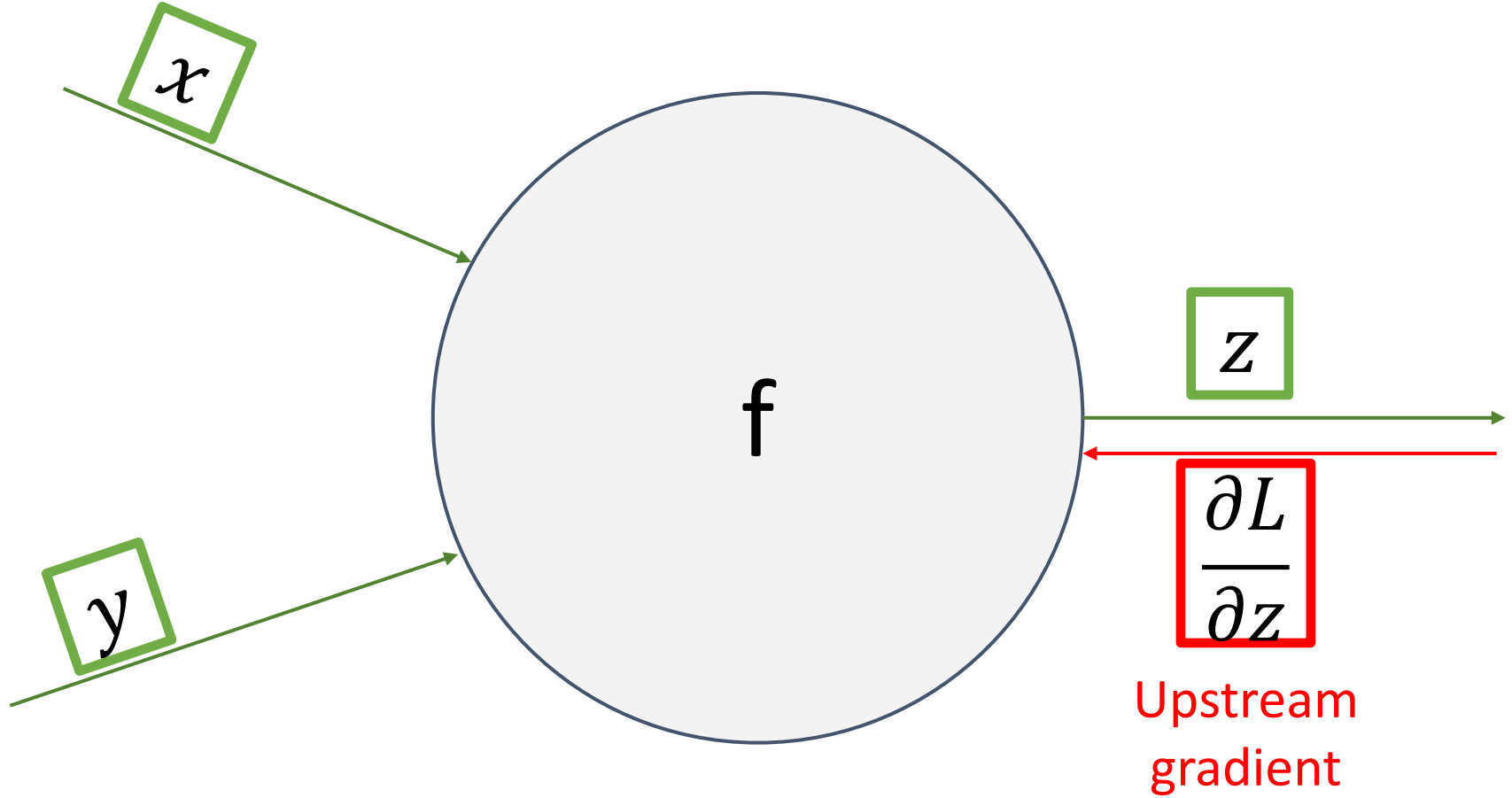
Forward Pass: Compute Outputs



Backward Pass: Compute Gradients

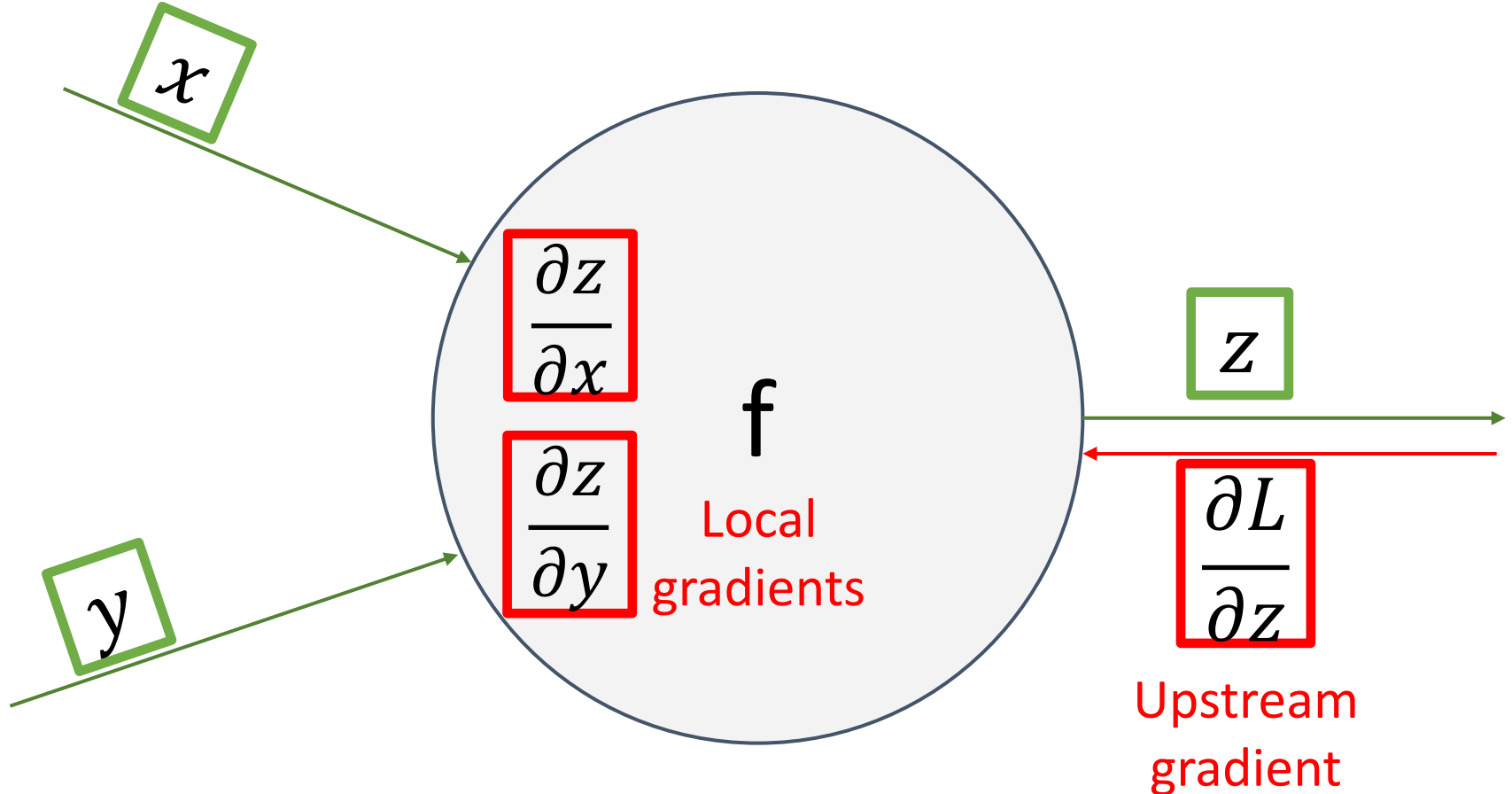


Forward Pass: Compute Outputs



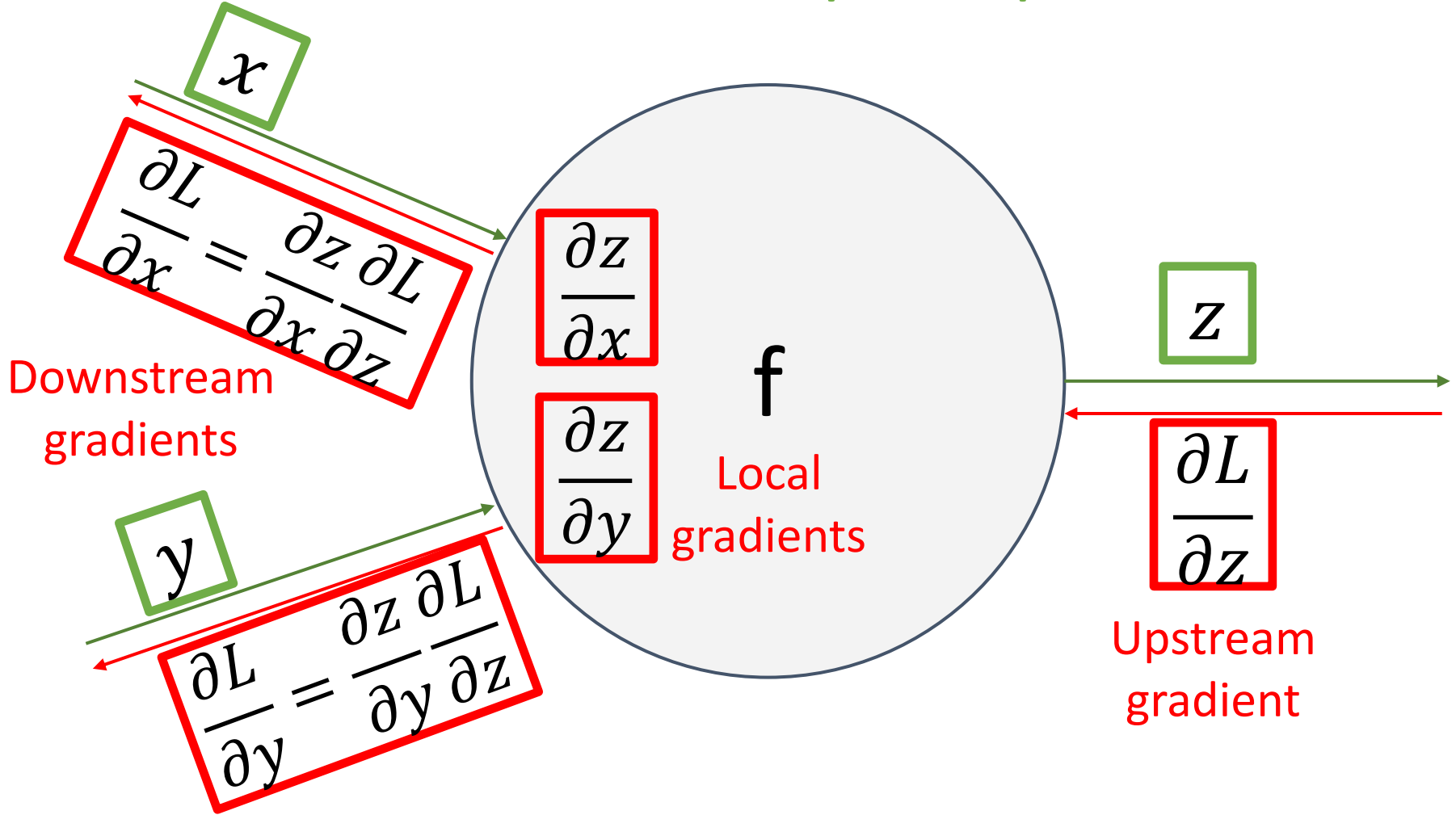
Backward Pass: Compute Gradients

Forward Pass: Compute Outputs



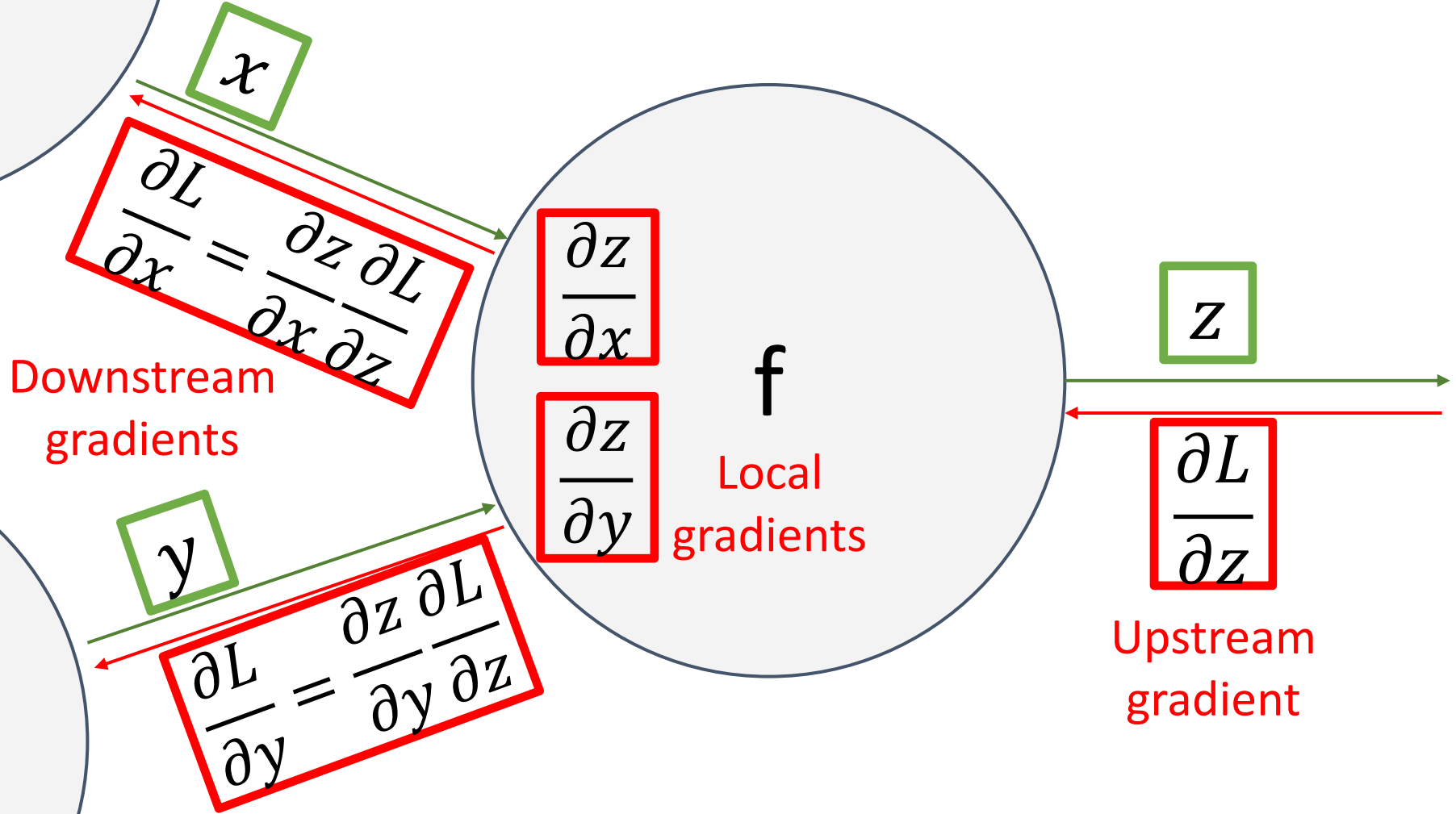
Backward Pass: Compute Gradients

Forward Pass: Compute Outputs



Backward Pass: Compute Gradients

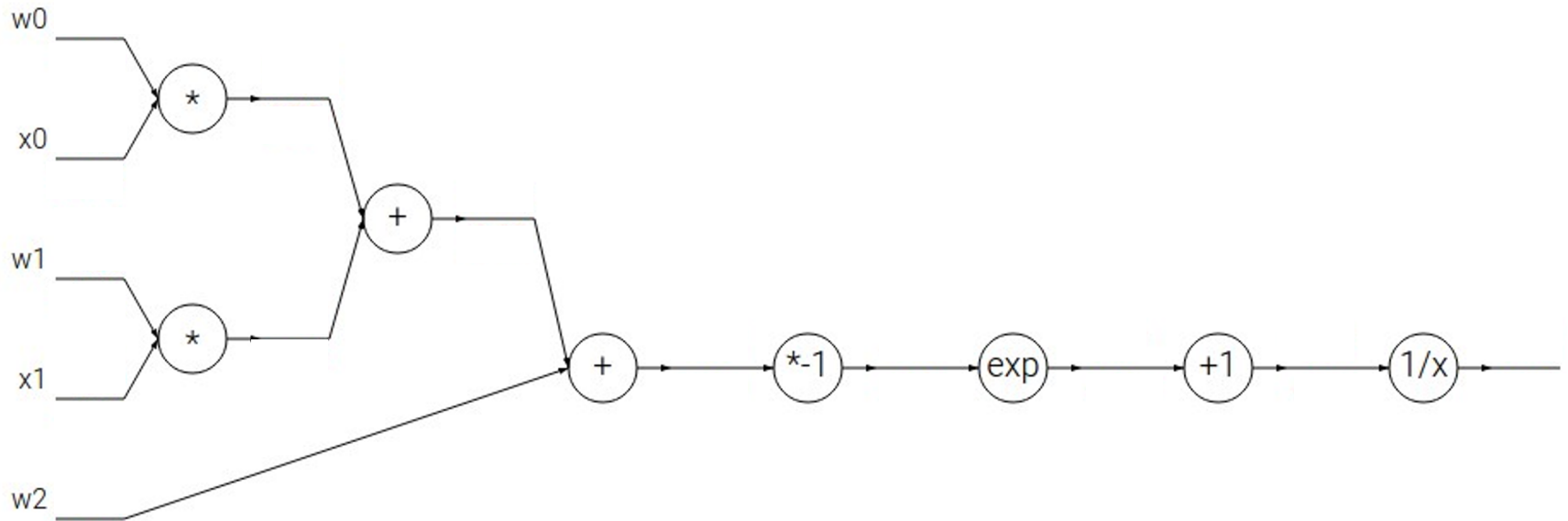
Forward Pass: Compute Outputs



Backward Pass: Compute Gradients

Another Example

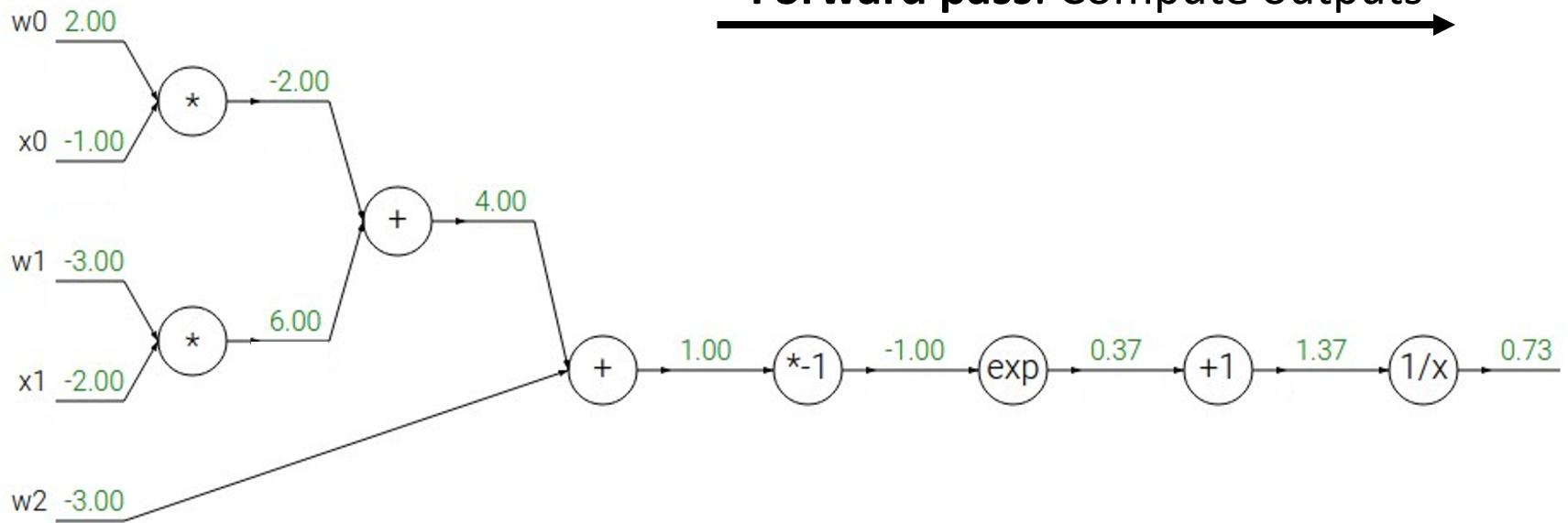
$$f(x, w) = \frac{1}{1 + e^{-(w_0x_0 + w_1x_1 + w_2)}}$$



Another Example

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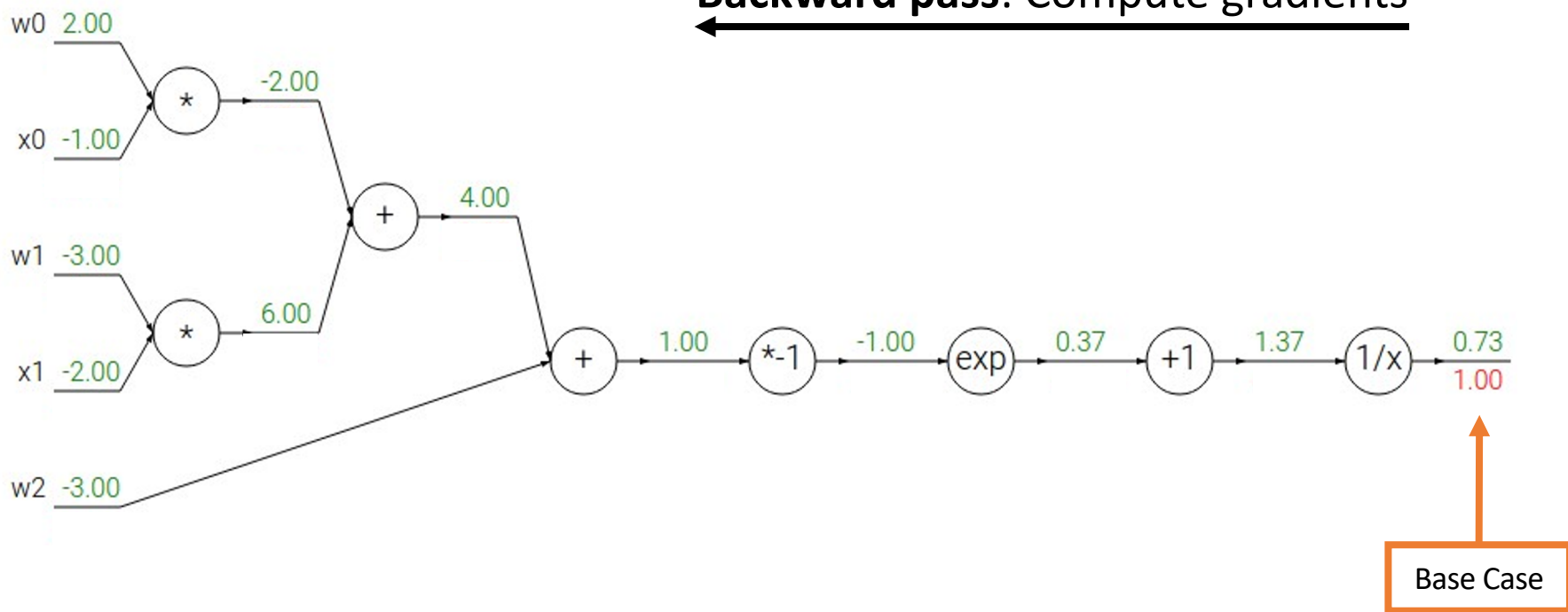
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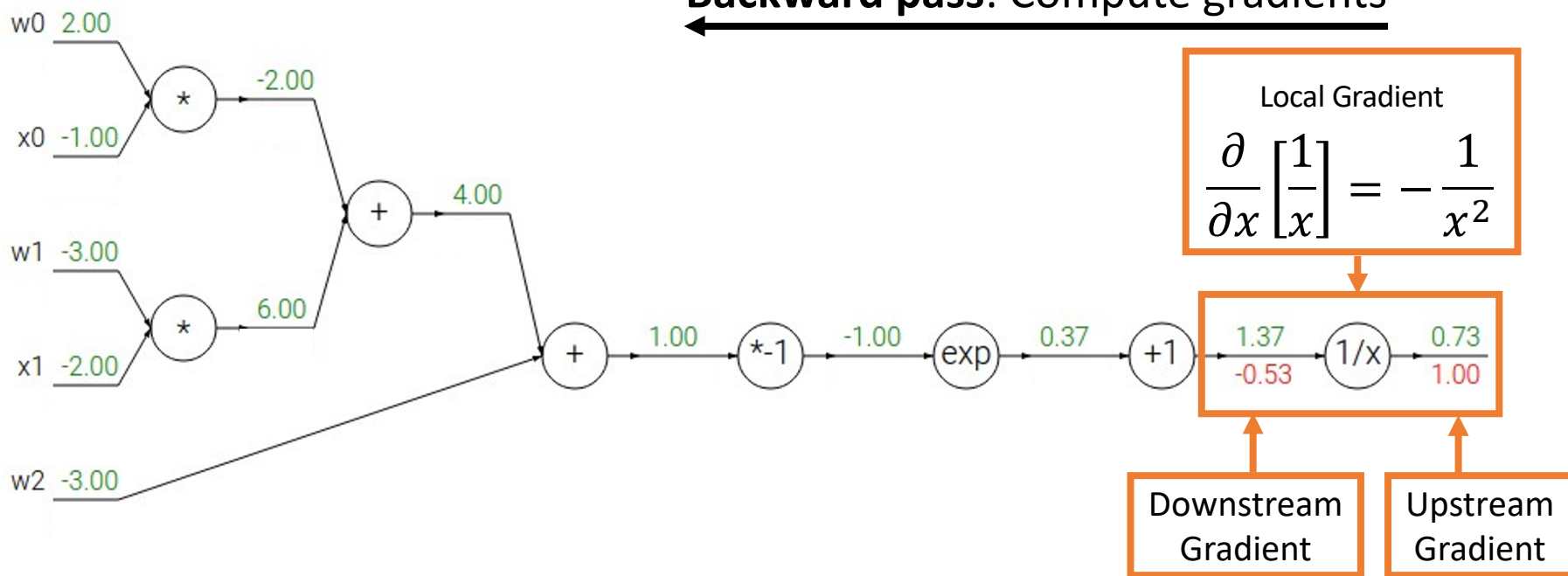
Backward pass: Compute gradients



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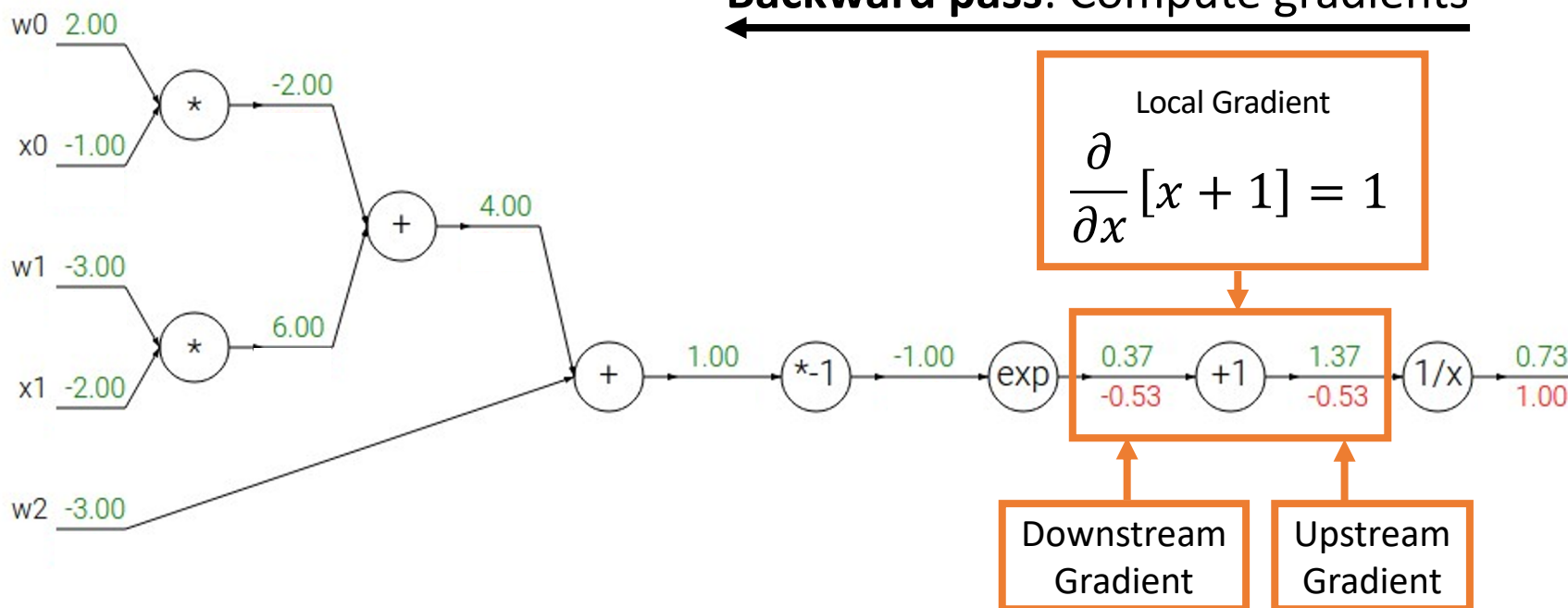
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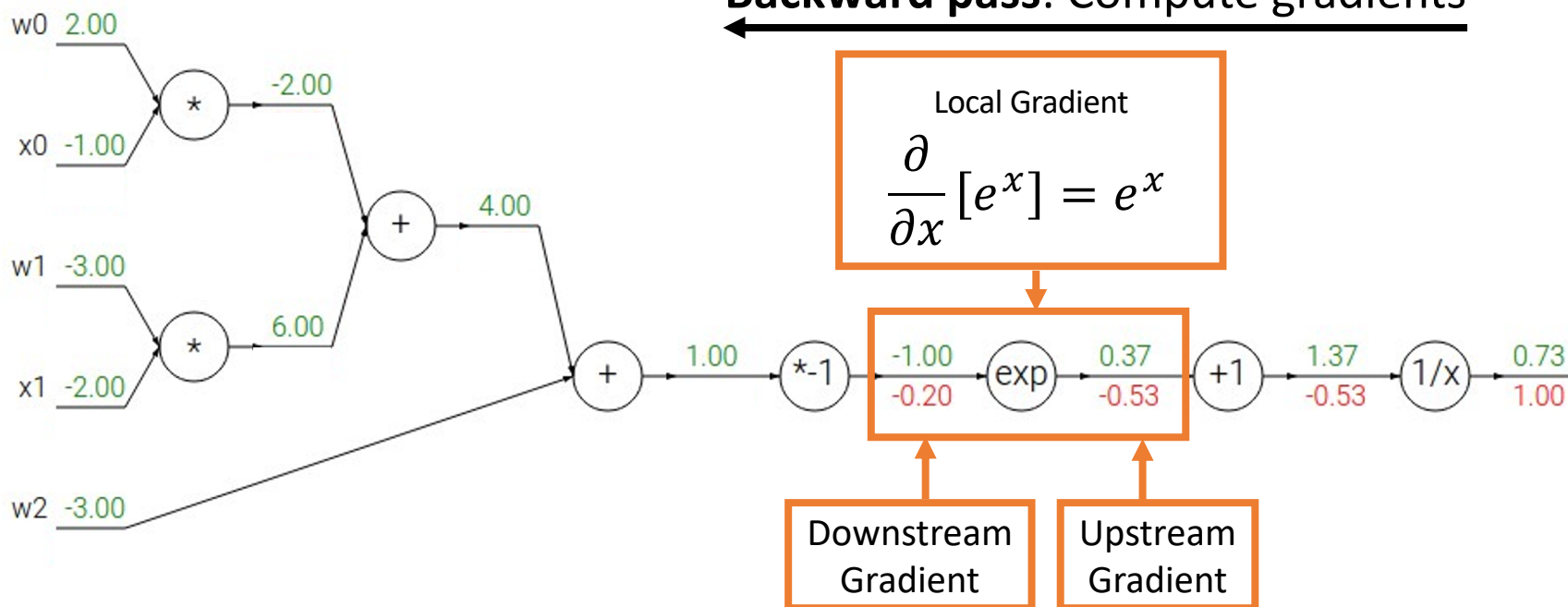
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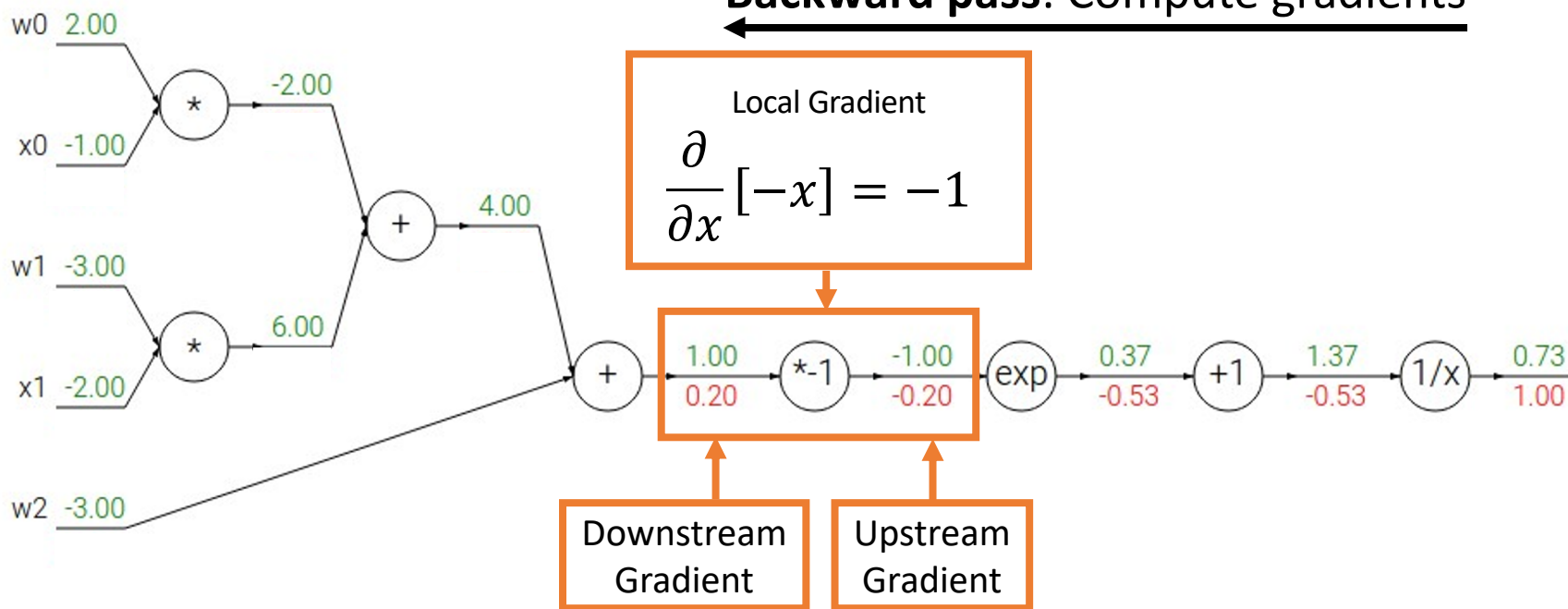
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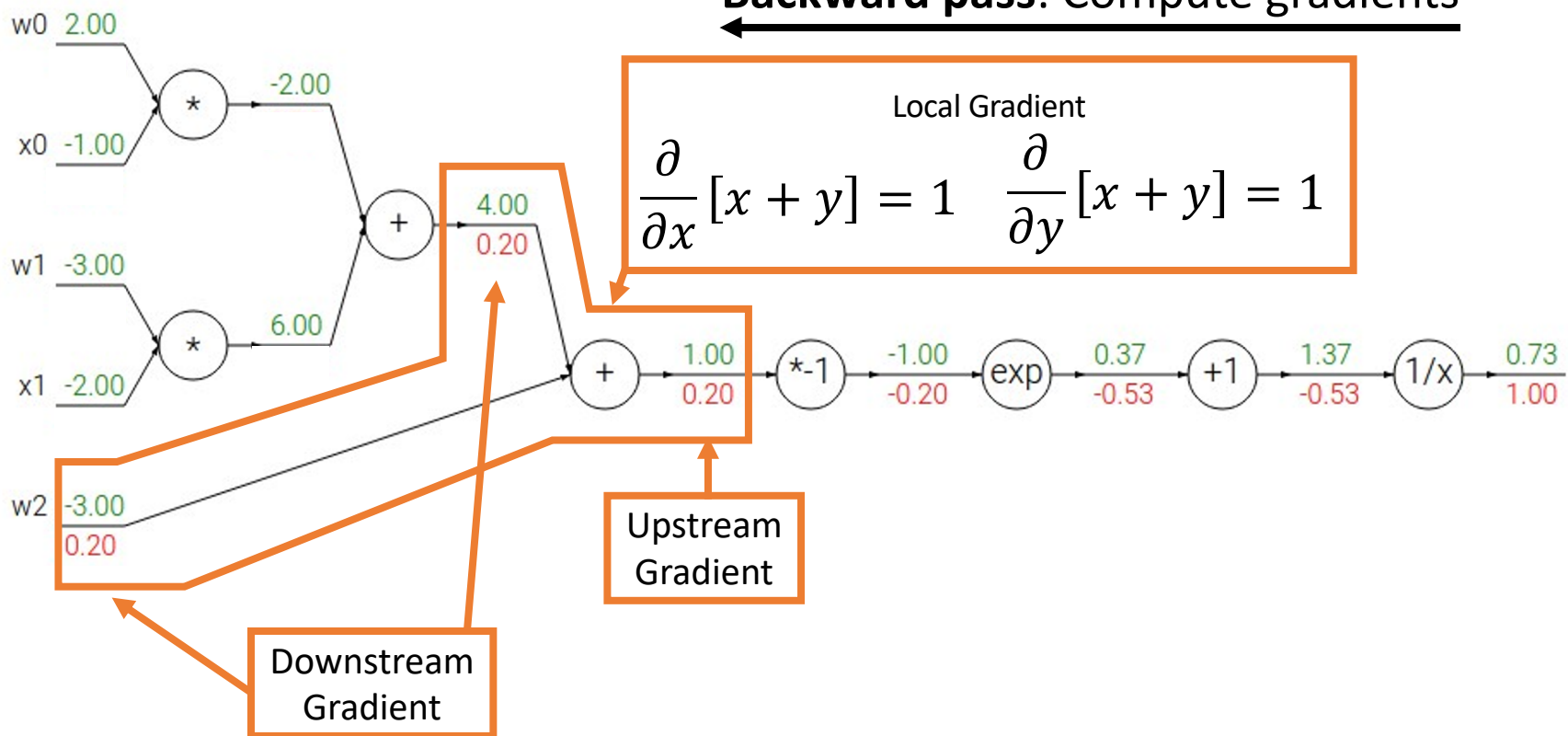
Backward pass: Compute gradients



Another Example

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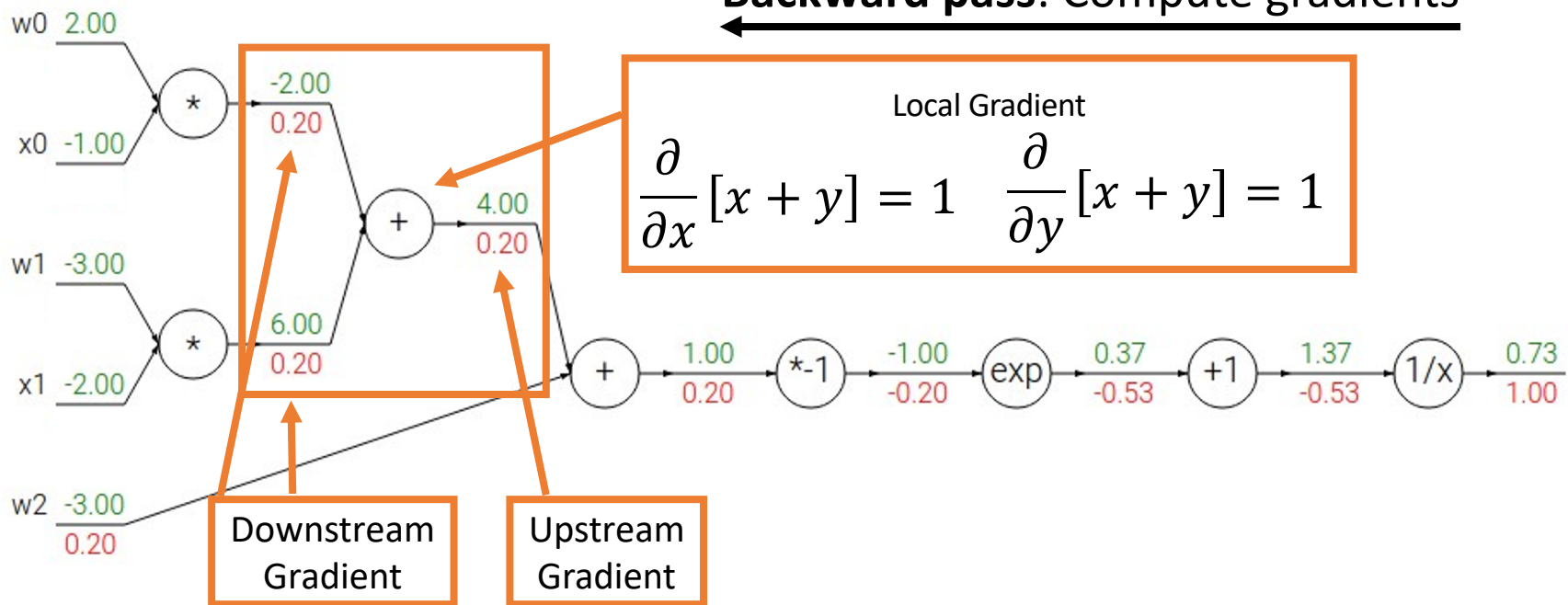
Backward pass: Compute gradients



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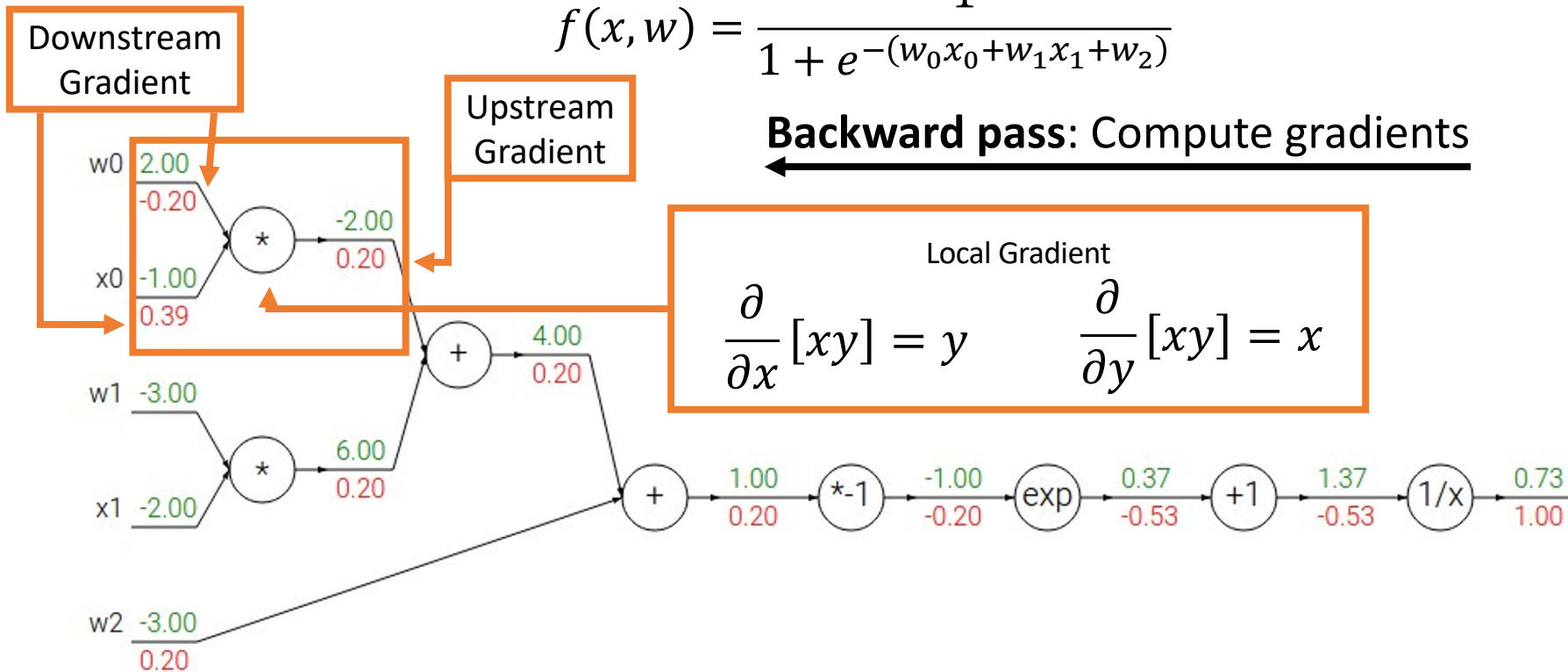
Backward pass: Compute gradients



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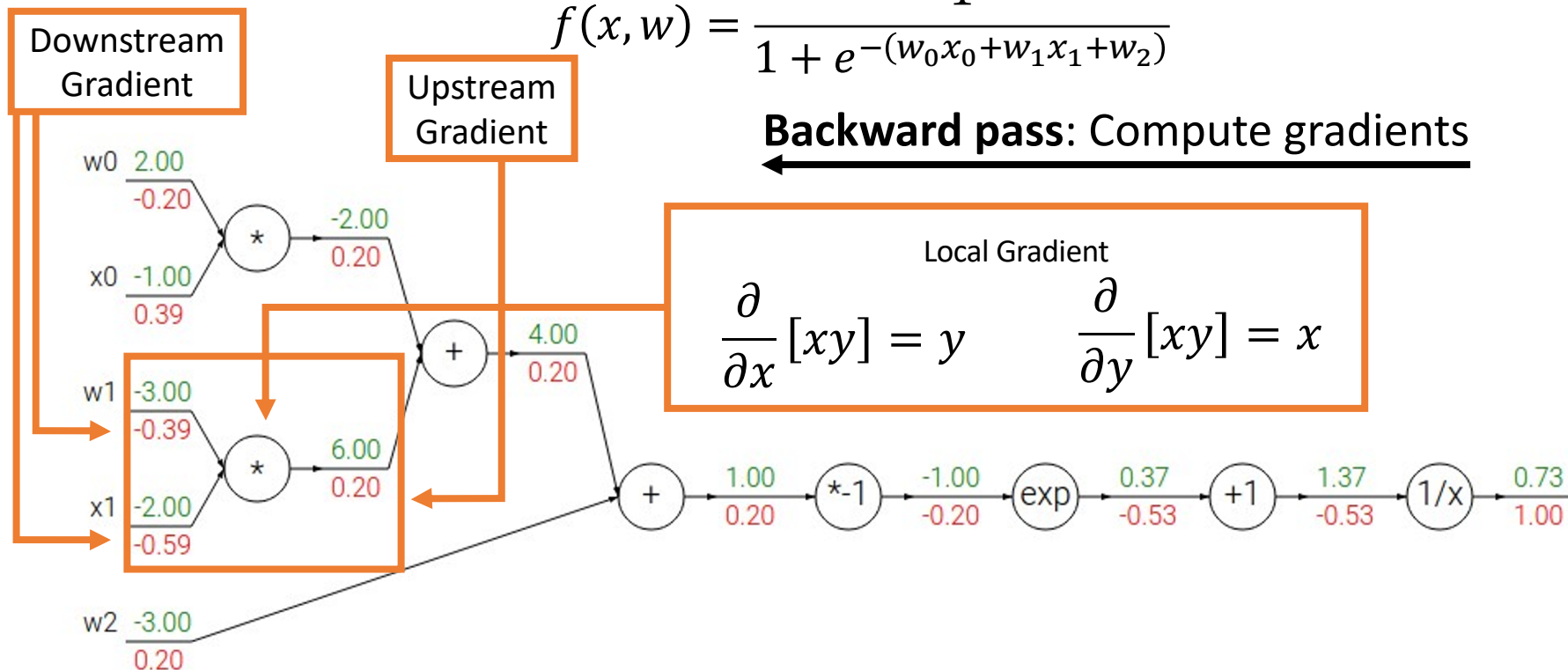
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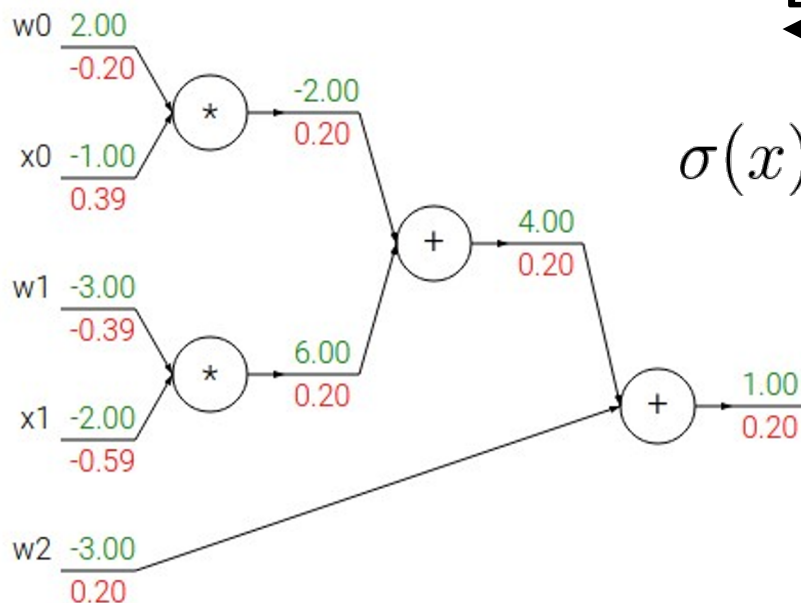
Backward pass: Compute gradients



Another Example

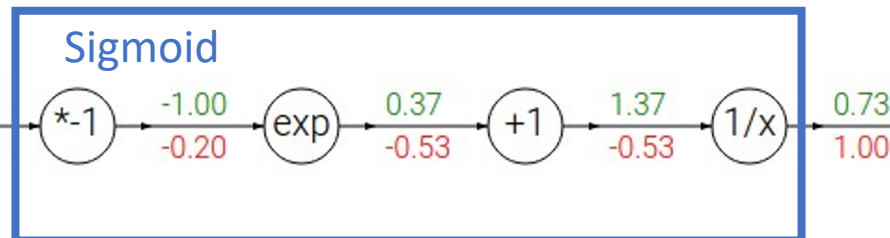
$$f(x, w) = \frac{1}{1 + e^{-(w_0x_0 + w_1x_1 + w_2)}} = \sigma(w_0x_0 + w_1x_1 + w_2)$$

Backward pass: Compute gradients



$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

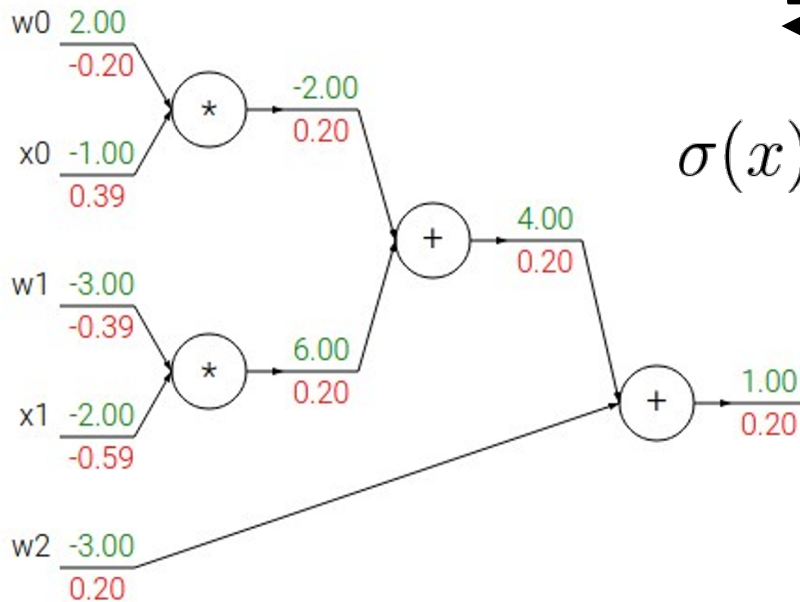
Computational graph is not unique: we can use primitives that have simple local gradients



Another Example

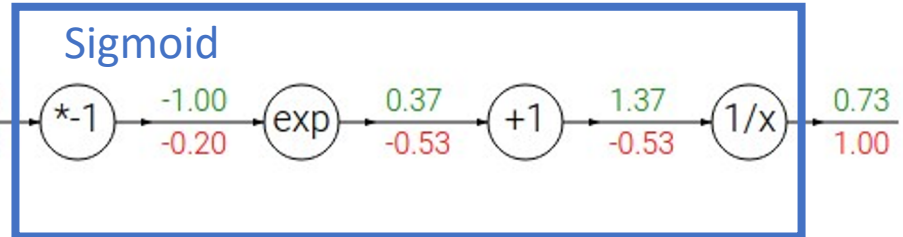
$$f(x, w) = \frac{1}{1 + e^{-(w_0x_0 + w_1x_1 + w_2)}} = \sigma(w_0x_0 + w_1x_1 + w_2)$$

Backward pass: Compute gradients



$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

Computational graph is not unique: we can use primitives that have simple local gradients

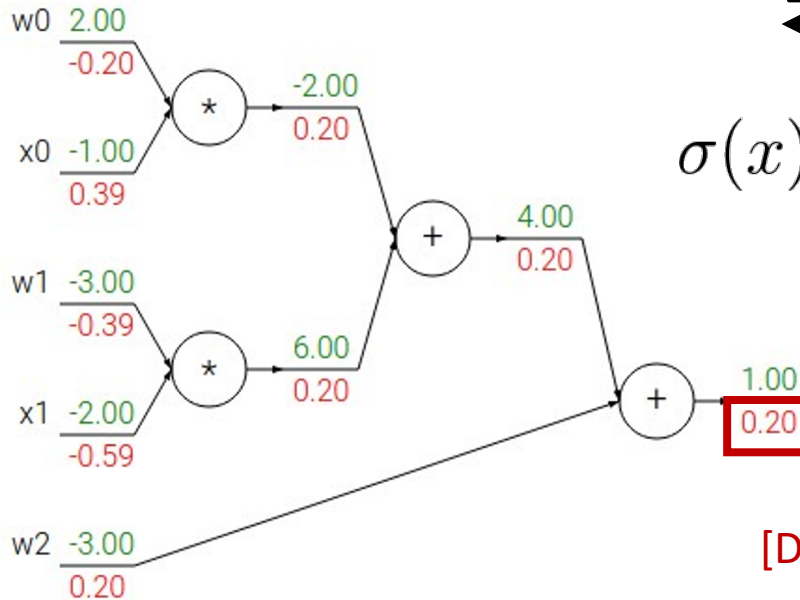


Sigmoid local gradient: $\frac{\partial}{\partial x} [\sigma(x)] = \frac{e^{-x}}{(1 + e^{-x})^2} = \left(\frac{1 + e^{-x} - 1}{1 + e^{-x}} \right) \left(\frac{1}{1 + e^{-x}} \right) = (1 - \sigma(x))\sigma(x)$

Another Example

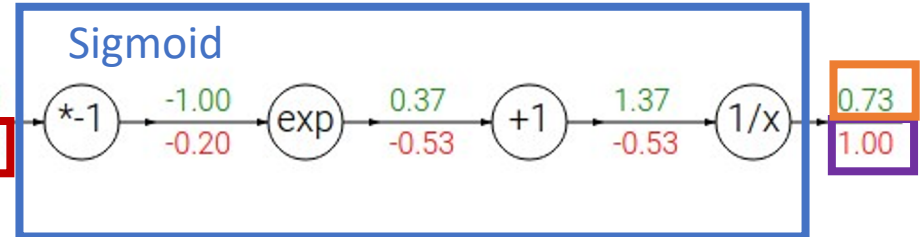
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Backward pass: Compute gradients



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Computational graph is not unique: we can use primitives that have simple local gradients

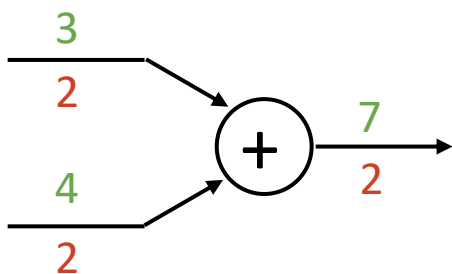


$$\begin{aligned} [\text{Downstream}] &= [\text{Local}] * [\text{Upstream}] \\ &= (1 - 0.73) * 0.73 * 1.0 = 0.2 \end{aligned}$$

Sigmoid local gradient: $\frac{\partial}{\partial x} [\sigma(x)] = \frac{e^{-x}}{(1 + e^{-x})^2} = \left(\frac{1 + e^{-x} - 1}{1 + e^{-x}} \right) \left(\frac{1}{1 + e^{-x}} \right) = (1 - \sigma(x))\sigma(x)$

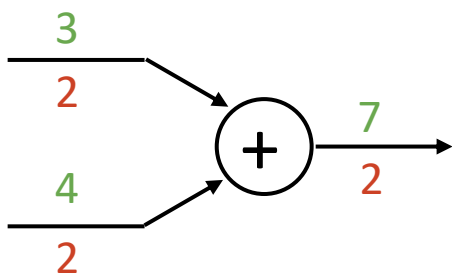
Patterns in Gradient Flow

add gate: gradient distributor

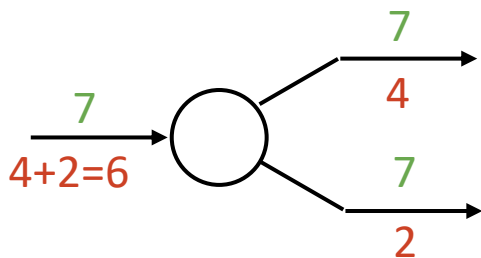


Patterns in Gradient Flow

add gate: gradient distributor

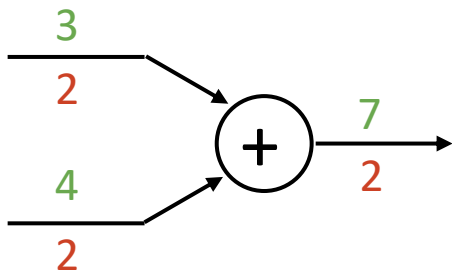


copy gate: gradient adder

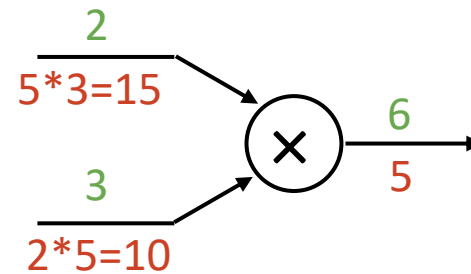


Patterns in Gradient Flow

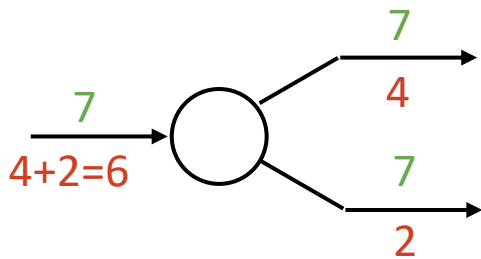
add gate: gradient distributor



mul gate: “swap multiplier”

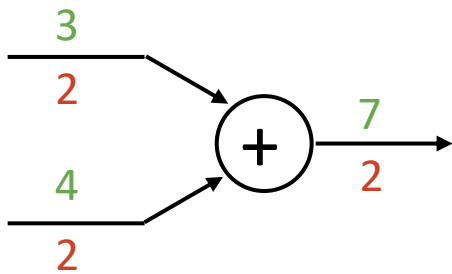


copy gate: gradient adder

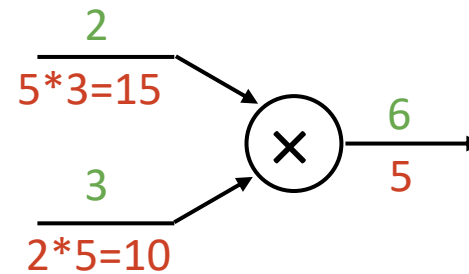


Patterns in Gradient Flow

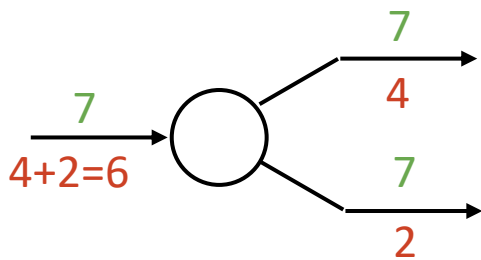
add gate: gradient distributor



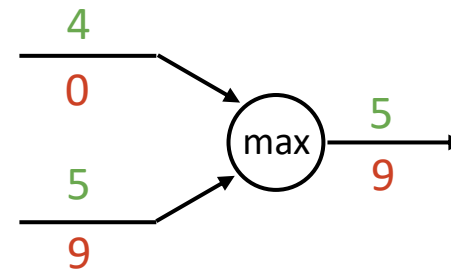
mul gate: “swap multiplier”



copy gate: gradient adder



max gate: gradient router



Implementation: "Flat" Backprop

Forward pass:
Compute output

```
def f(w0, x0, w1, x1, w2):
```

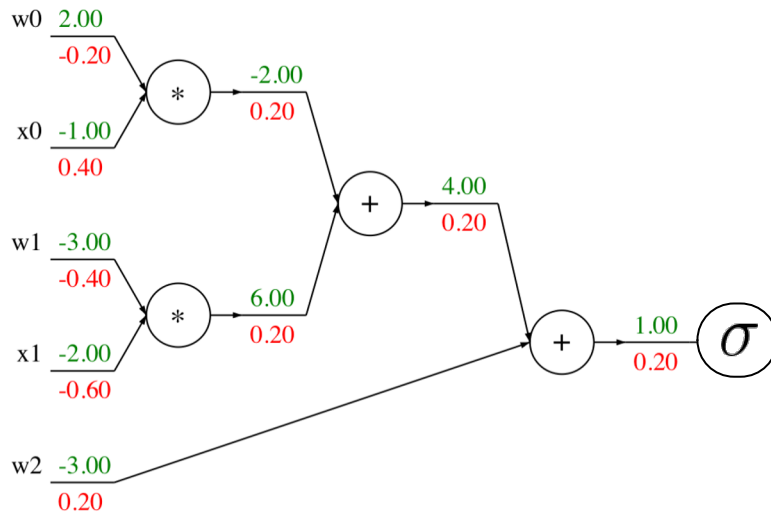
```
    s0 = w0 * x0
```

```
    s1 = w1 * x1
```

```
    s2 = s0 + s1
```

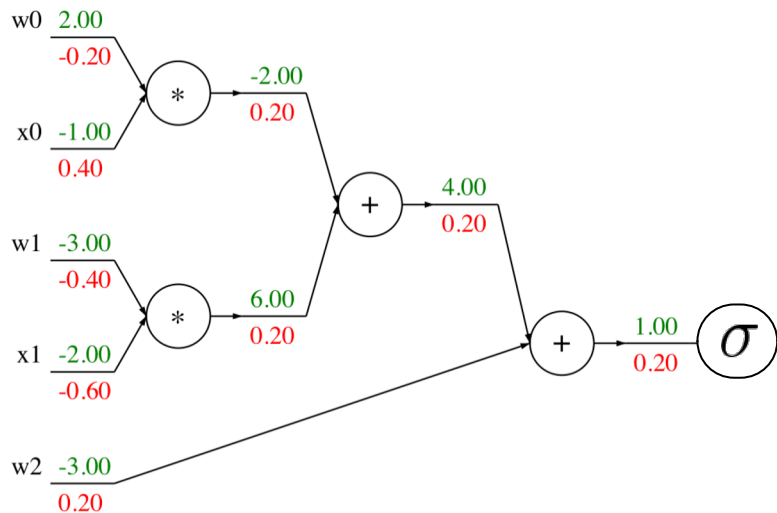
```
    s3 = s2 + w2
```

```
    L = sigmoid(s3)
```



Implementation: "Flat" Backprop

Forward pass:
Compute output



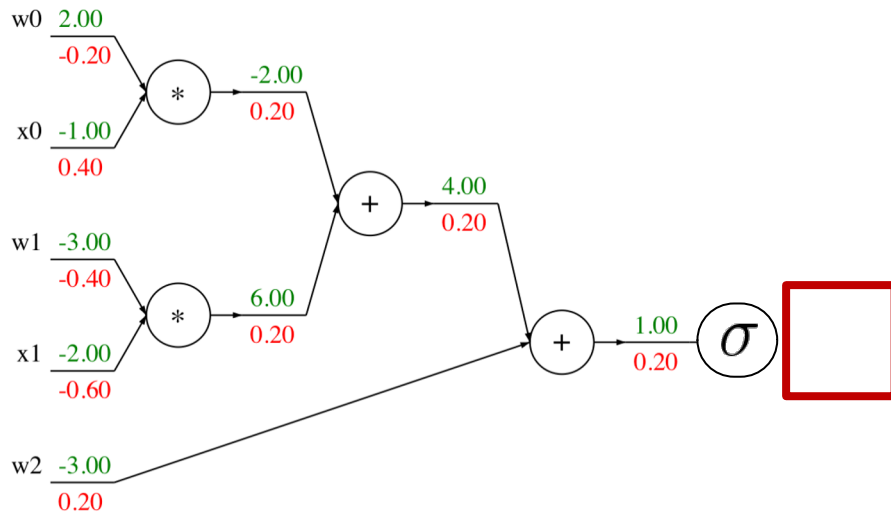
Backward pass:
Compute grads

```
def f(w0, x0, w1, x1, w2):
```

```
s0 = w0 * x0  
s1 = w1 * x1  
s2 = s0 + s1  
s3 = s2 + w2  
L = sigmoid(s3)
```

```
grad_L = 1.0  
grad_s3 = grad_L * (1 - L) * L  
grad_w2 = grad_s3  
grad_s2 = grad_s3  
grad_s0 = grad_s2  
grad_s1 = grad_s2  
grad_w1 = grad_s1 * x1  
grad_x1 = grad_s1 * w1  
grad_w0 = grad_s0 * x0  
grad_x0 = grad_s0 * w0
```

Implementation: "Flat" Backprop



Forward pass:
Compute output

Base case

```
def f(w0, x0, w1, x1, w2):
```

```
    s0 = w0 * x0  
    s1 = w1 * x1  
    s2 = s0 + s1  
    s3 = s2 + w2  
    L = sigmoid(s3)
```

```
    grad_L = 1.0
```

```
    grad_s3 = grad_L * (1 - L) * L
```

```
    grad_w2 = grad_s3
```

```
    grad_s2 = grad_s3
```

```
    grad_s0 = grad_s2
```

```
    grad_s1 = grad_s2
```

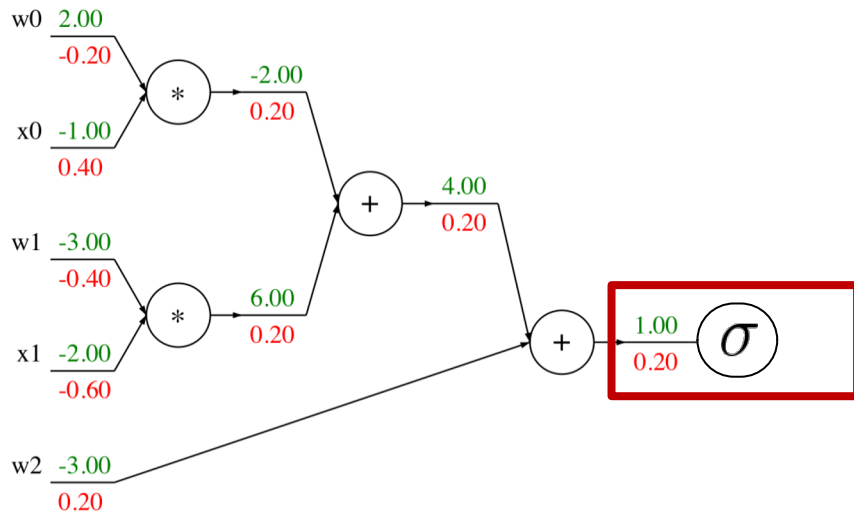
```
    grad_w1 = grad_s1 * x1
```

```
    grad_x1 = grad_s1 * w1
```

```
    grad_w0 = grad_s0 * x0
```

```
    grad_x0 = grad_s0 * w0
```

Implementation: "Flat" Backprop



Forward pass:
Compute output

Sigmoid

```
def f(w0, x0, w1, x1, w2):
```

```
    s0 = w0 * x0
```

```
    s1 = w1 * x1
```

```
    s2 = s0 + s1
```

```
    s3 = s2 + w2
```

```
    L = sigmoid(s3)
```

```
    grad_L = 1.0
```

```
    grad_s3 = grad_L * (1 - L) * L
```

```
    grad_w2 = grad_s3
```

```
    grad_s2 = grad_s3
```

```
    grad_s0 = grad_s2
```

```
    grad_s1 = grad_s2
```

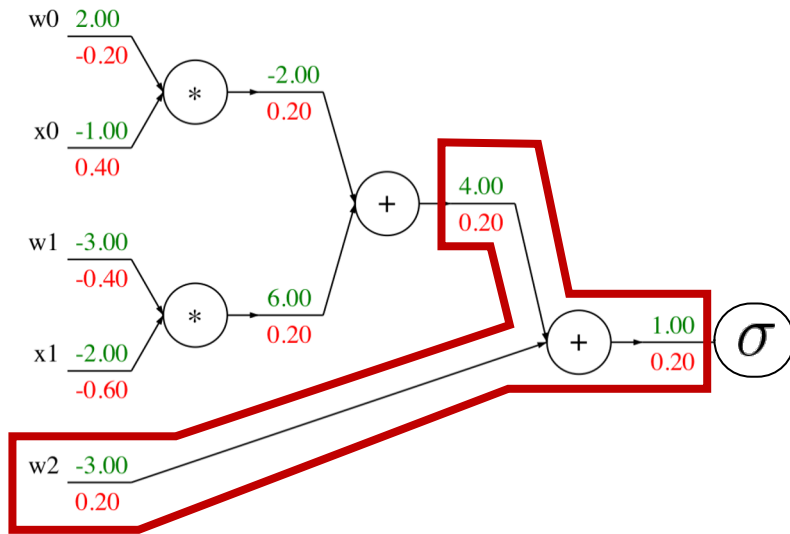
```
    grad_w1 = grad_s1 * x1
```

```
    grad_x1 = grad_s1 * w1
```

```
    grad_w0 = grad_s0 * x0
```

```
    grad_x0 = grad_s0 * w0
```

Implementation: "Flat" Backprop



Forward pass:
Compute output

```
def f(w0, x0, w1, x1, w2):
```

```
    s0 = w0 * x0
```

```
    s1 = w1 * x1
```

```
    s2 = s0 + s1
```

```
    s3 = s2 + w2
```

```
    L = sigmoid(s3)
```

```
grad_L = 1.0
```

```
grad_s3 = grad_L * (1 - L) * L
```

```
grad_w2 = grad_s3
```

```
grad_s2 = grad_s3
```

```
grad_s0 = grad_s2
```

```
grad_s1 = grad_s2
```

```
grad_w1 = grad_s1 * x1
```

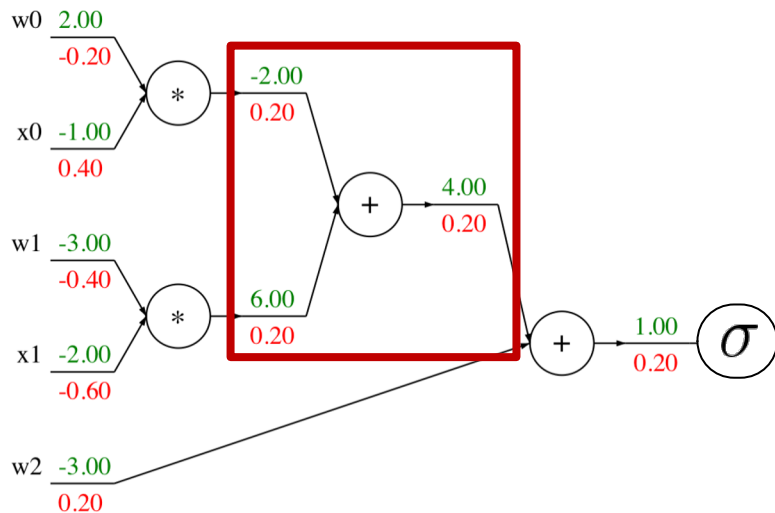
```
grad_x1 = grad_s1 * w1
```

```
grad_w0 = grad_s0 * x0
```

```
grad_x0 = grad_s0 * w0
```

Add

Implementation: "Flat" Backprop



Forward pass:
Compute output

```
def f(w0, x0, w1, x1, w2):
```

```
    s0 = w0 * x0
```

```
    s1 = w1 * x1
```

```
    s2 = s0 + s1
```

```
    s3 = s2 + w2
```

```
    L = sigmoid(s3)
```

```
grad_L = 1.0
```

```
grad_s3 = grad_L * (1 - L) * L
```

```
grad_w2 = grad_s3
```

```
grad_s2 = grad_s3
```

```
grad_s0 = grad_s2
```

```
grad_s1 = grad_s2
```

```
grad_w1 = grad_s1 * x1
```

```
grad_x1 = grad_s1 * w1
```

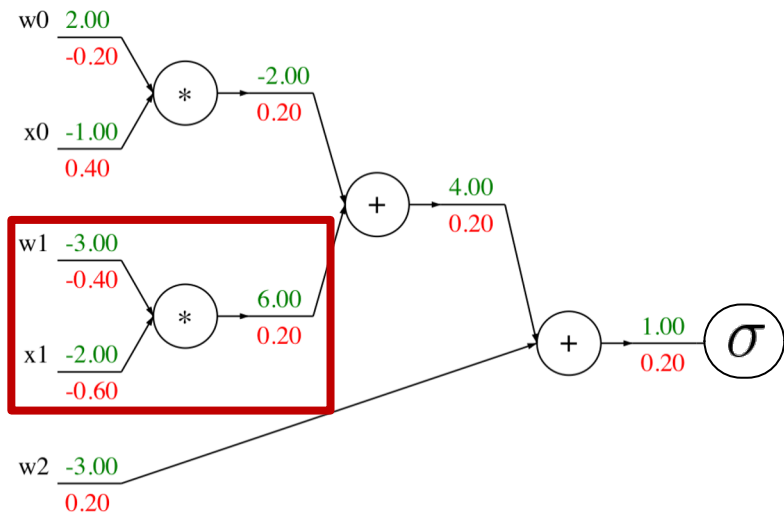
```
grad_w0 = grad_s0 * x0
```

```
grad_x0 = grad_s0 * w0
```

Add

Implementation: "Flat" Backprop

Forward pass:
Compute output



```
def f(w0, x0, w1, x1, w2):
```

```
    s0 = w0 * x0  
    s1 = w1 * x1  
    s2 = s0 + s1  
    s3 = s2 + w2  
    L = sigmoid(s3)
```

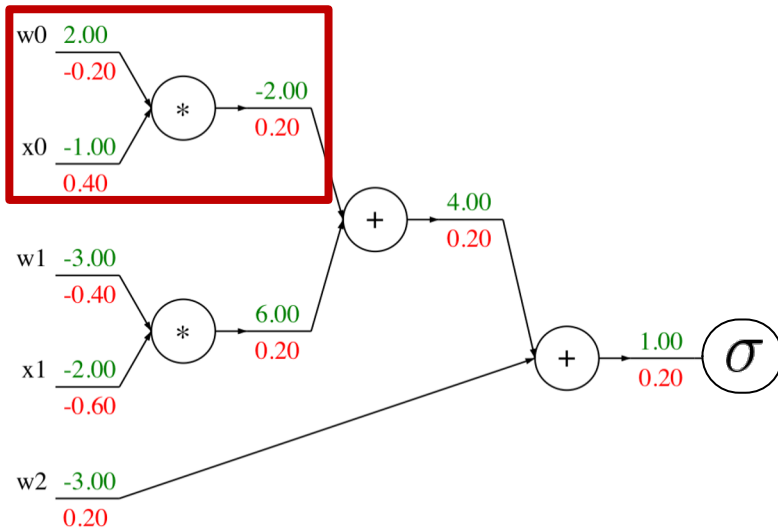
```
grad_L = 1.0  
grad_s3 = grad_L * (1 - L) * L  
grad_w2 = grad_s3  
grad_s2 = grad_s3  
grad_s0 = grad_s2  
grad_s1 = grad_s2
```

Multiply

```
grad_w1 = grad_s1 * x1  
grad_x1 = grad_s1 * w1  
grad_w0 = grad_s0 * x0  
grad_x0 = grad_s0 * w0
```

Implementation: "Flat" Backprop

Forward pass:
Compute output



```
def f(w0, x0, w1, x1, w2):
```

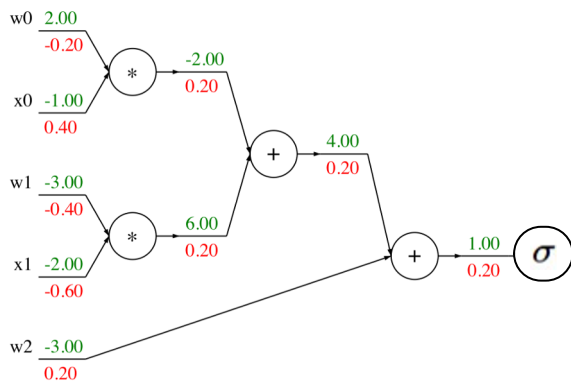
```
    s0 = w0 * x0  
    s1 = w1 * x1  
    s2 = s0 + s1  
    s3 = s2 + w2  
    L = sigmoid(s3)
```

```
grad_L = 1.0  
grad_s3 = grad_L * (1 - L) * L  
grad_w2 = grad_s3  
grad_s2 = grad_s3  
grad_s0 = grad_s2  
grad_s1 = grad_s2  
grad_w1 = grad_s1 * x1  
grad_x1 = grad_s1 * w1  
grad_w0 = grad_s0 * x0  
grad_x0 = grad_s0 * w0
```

Multiply

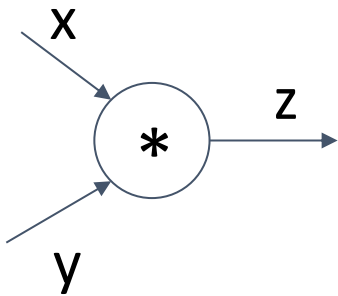
Implementation: Modular API

Graph (or Net) object (*rough pseudo code*)



```
class ComputationalGraph(object):  
    #...  
    def forward(inputs):  
        # 1. [pass inputs to input gates...]  
        # 2. forward the computational graph:  
        for gate in self.graph.nodes_topologically_sorted():  
            gate.forward()  
        return loss # the final gate in the graph outputs the loss  
    def backward():  
        for gate in reversed(self.graph.nodes_topologically_sorted()):  
            gate.backward() # little piece of backprop (chain rule applied)  
        return inputs_gradients
```

Example: PyTorch Autograd Functions



(x,y,z are scalars)

```
class Multiply(torch.autograd.Function):  
    @staticmethod  
    def forward(ctx, x, y):  
        ctx.save_for_backward(x, y)  
        z = x * y  
        return z  
    @staticmethod  
    def backward(ctx, grad_z):  
        x, y = ctx.saved_tensors  
        grad_x = y * grad_z # dz/dx * dL/dz  
        grad_y = x * grad_z # dz/dy * dL/dz  
        return grad_x, grad_y
```

Need to stash some values for use in backward

Upstream gradient

Multiply upstream and local gradients

Example: PyTorch operators

The screenshot shows the GitHub interface for the PyTorch repository. At the top, the repository name 'pytorch / pytorch' is displayed, along with statistics: 1,221 watchers, 26,770 stars, and 6,340 forks. Below this, navigation tabs include Code, Issues (2,286), Pull requests (561), Projects (4), Wiki, and Insights. The current view is a file tree for the path 'pytorch / aten / src / THNN / generic /'. A commit by 'ezyang and facebook-github-bot' is highlighted, with the message 'Canonicalize all includes in PyTorch. (#14849)' and a date of 'Dec 8, 2018'. Below the commit, a list of files is shown, each with a file icon, name, commit message, and date.

File Name	Commit Message	Date
..		
AbsCriterion.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
BCECriterion.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
ClassNLLCriterion.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
Col2Im.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
ELU.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
FeatureLPPooling.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
GatedLinearUnit.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
HardTanh.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
Im2Col.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
IndexLinear.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
LeakyReLU.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
LogSigmoid.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
MSECriterion.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
MultiLabelMarginCriterion.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
MultiMarginCriterion.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago
RReLU.c	Canonicalize all includes in PyTorch. (#14849)	4 months ago

PyTorch sigmoid layer

```
1  #ifndef TH_GENERIC_FILE
2  #define TH_GENERIC_FILE "THNN/generic/Sigmoid.c"
3  #else
4
5  void THNN_(Sigmoid_updateOutput)(
6      THNNState *state,
7      THTensor *input,
8      THTensor *output)
9  {
10     THTensor_(sigmoid)(output, input);
11 }
12
13 void THNN_(Sigmoid_updateGradInput)(
14     THNNState *state,
15     THTensor *gradOutput,
16     THTensor *gradInput,
17     THTensor *output)
18 {
19     THNN_CHECK_NELEMENT(output, gradOutput);
20     THTensor_(resizeAs)(gradInput, output);
21     TH_TENSOR_APPLY3(scalar_t, gradInput, scalar_t, gradOutput, scalar_t, output,
22         scalar_t z = *output_data;
23         *gradInput_data = *gradOutput_data * (1. - z) * z;
24     );
25 }
26
27 #endif
```

[Source](#)

PyTorch sigmoid layer

```
1 #ifndef TH_GENERIC_FILE
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5 void THNN_(Sigmoid_updateOutput)(
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22         scalar_t z = *output_data;
23         *gradInput_data = *gradOutput_data * (1. - z) * z;
24     );
25 }
26
27 #endif
```

Forward

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

[Source](#)

PyTorch sigmoid layer

```
1 #ifndef TH_GENERIC_FILE
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6     THNNState *state,
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13 void THNN_(Sigmoid_updateGradInput)(
14     THNNState *state,
15     THTensor *gradOutput,
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20     THTensor_(resizeAs)(gradInput, output);
21     TH_TENSOR_APPLY3(scalar_t, gradInput, scalar_t, gradOutput, scalar_t, output,
22         scalar_t z = *output_data;
23         *gradInput_data = *gradOutput_data * (1. - z) * z;
24     );
25 }
26
27 #endif
```

Forward

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

```
static void sigmoid_kernel(TensorIterator& iter) {
    AT_DISPATCH_FLOATING_TYPES(iter.dtype(), "sigmoid_cpu", [&]() {
        unary_kernel_vec(
            iter,
            [=](scalar_t a) -> scalar_t { return (1 / (1 + std::exp((-a)))); },
            [=](Vec256<scalar_t> a) {
                a = Vec256<scalar_t>((scalar_t)(0)) - a;
                a = a.exp();
                a = Vec256<scalar_t>((scalar_t)(1)) + a;
                a = a.reciprocal();
                return a;
            });
    });
}
```

Forward actually defined [elsewhere...](#)

```
return (1 / (1 + std::exp((-a))));
```

[Source](#)

PyTorch sigmoid layer

```
1 #ifndef TH_GENERIC_FILE
2 #define TH_GENERIC_FILE "THNN/generic/Sigmoid.c"
3 #else
```

```
4
5 void THNN_(Sigmoid_updateOutput)(
6     THNNState *state,
7     THTensor *input,
8     THTensor *output)
9 {
10     THTensor_(sigmoid)(output, input);
11 }
```

Forward

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

```
12
13 void THNN_(Sigmoid_updateGradInput)(
14     THNNState *state,
15     THTensor *gradOutput,
16     THTensor *gradInput,
17     THTensor *output)
18 {
19     THNN_CHECK_NELEMENT(output, gradOutput);
20     THTensor_(resizeAs)(gradInput, output);
21     TH_TENSOR_APPLY3(scalar_t, gradInput, scalar_t, gradOutput, scalar_t, output,
22         scalar_t z = *output_data;
23         *gradInput_data = *gradOutput_data * (1. - z) * z;
24     );
25 }
```

Backward

$$(1 - \sigma(x)) \sigma(x)$$

```
26
27 #endif
```

[Source](#)

So far: Backprop with scalars

What about vector-valued
functions?

Recap: Vector Derivatives

$$x \in \mathbb{R}, y \in \mathbb{R}$$

Regular derivative:

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

If x changes by a small amount, how much will y change?

Recap: Vector Derivatives

$$x \in \mathbb{R}, y \in \mathbb{R}$$

Regular derivative:

$$\frac{\partial y}{\partial x} \in \mathbb{R}$$

If x changes by a small amount, how much will y change?

$$x \in \mathbb{R}^N, y \in \mathbb{R}$$

Derivative is **Gradient**:

$$\frac{\partial y}{\partial x} \in \mathbb{R}^N, \\ \left(\frac{\partial y}{\partial x}\right)_i = \frac{\partial y}{\partial x_i}$$

For each element of x , if it changes by a small amount then how much will y change?

Recap: Vector Derivatives

$$x \in \mathbb{R}, y \in \mathbb{R}$$

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Derivative is **Gradient**:

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For each element of x , if it changes by a small amount then how much will y change?

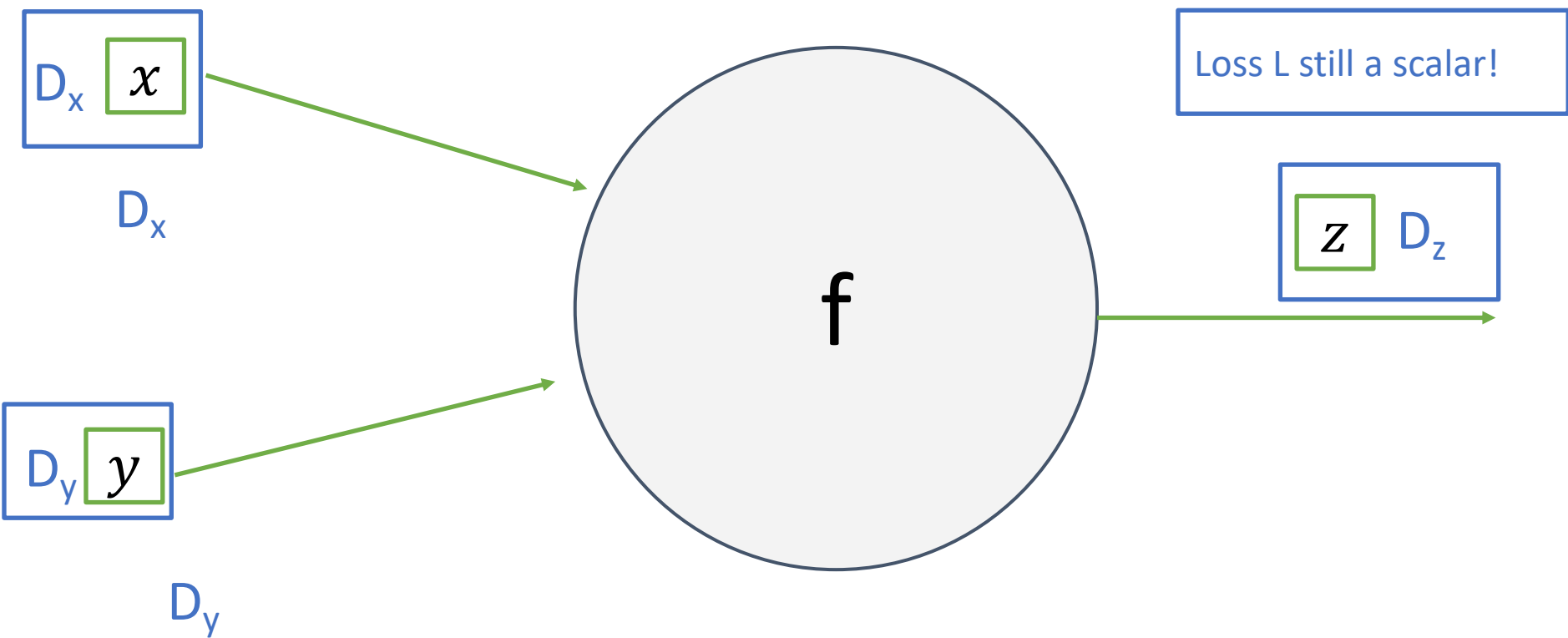
$$x \in \mathbb{R}^N, y \in \mathbb{R}^M$$

Derivative is **Jacobian**:

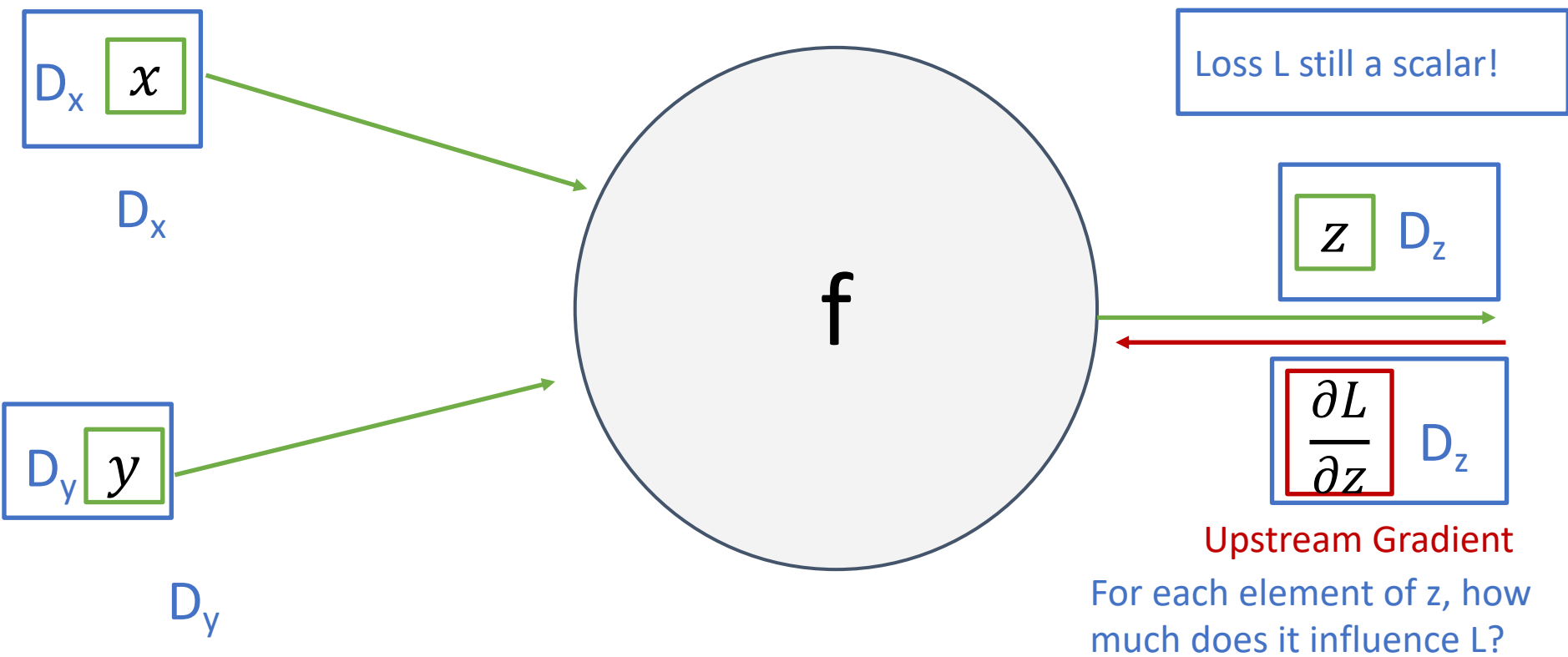
$$\frac{\partial y}{\partial x} \in \mathbb{R}^{N \times M} \\ \left(\frac{\partial y}{\partial x}\right)_{i,j} = \frac{\partial y_j}{\partial x_i}$$

For each element of x , if it changes by a small amount then how much will each element of y change?

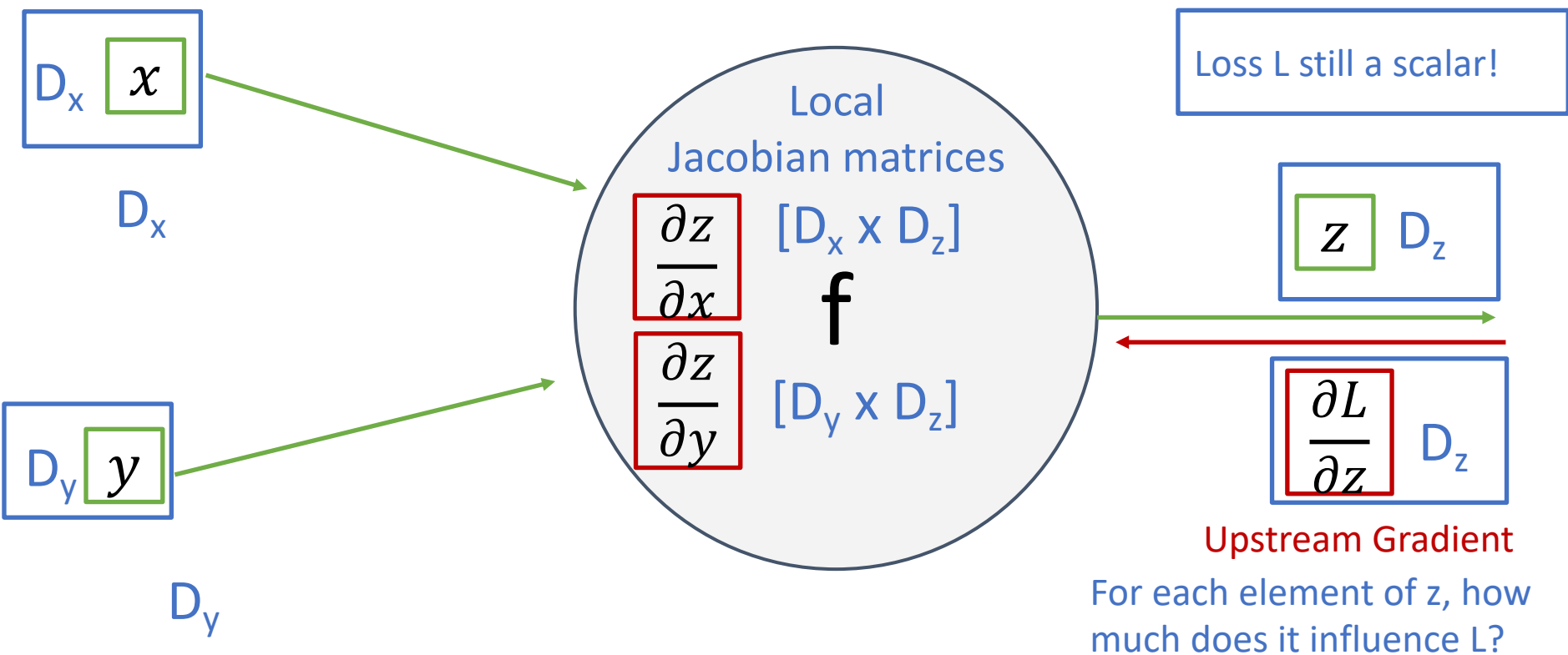
Backprop with Vectors



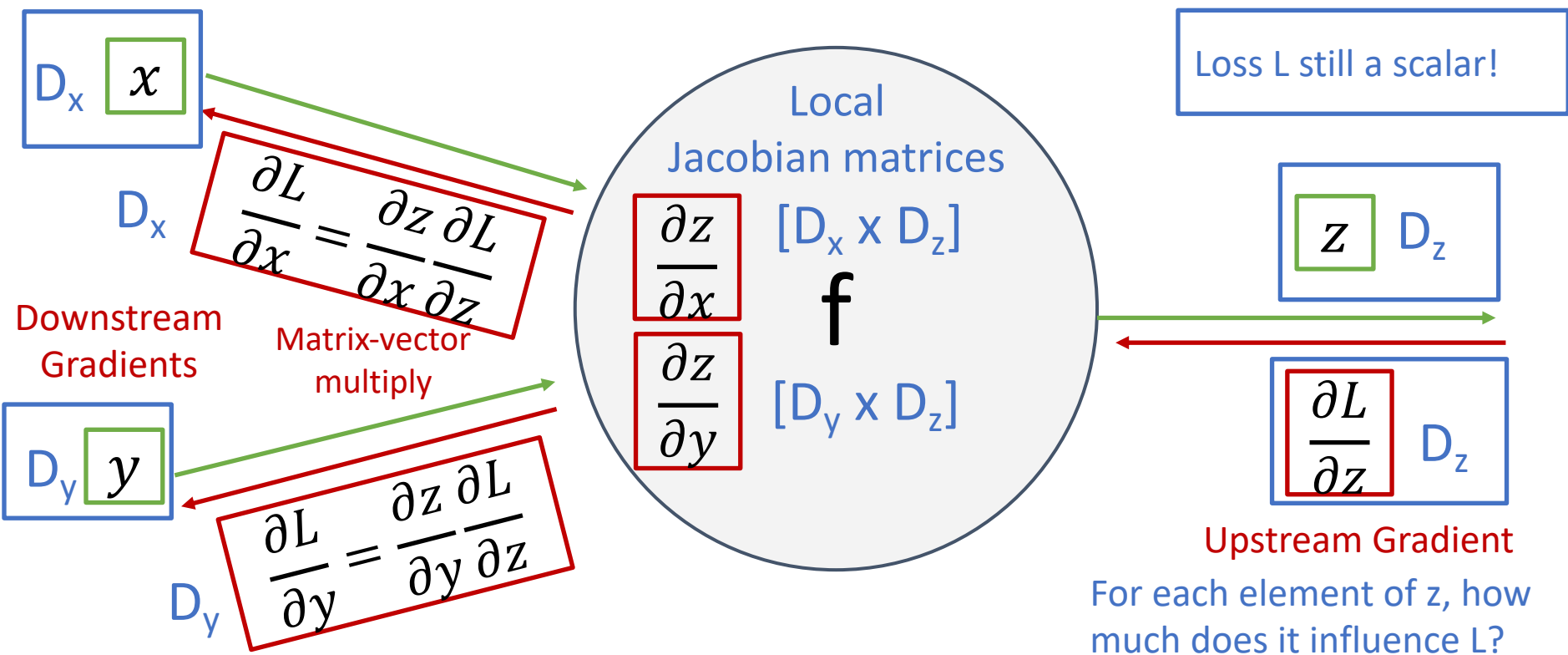
Backprop with Vectors



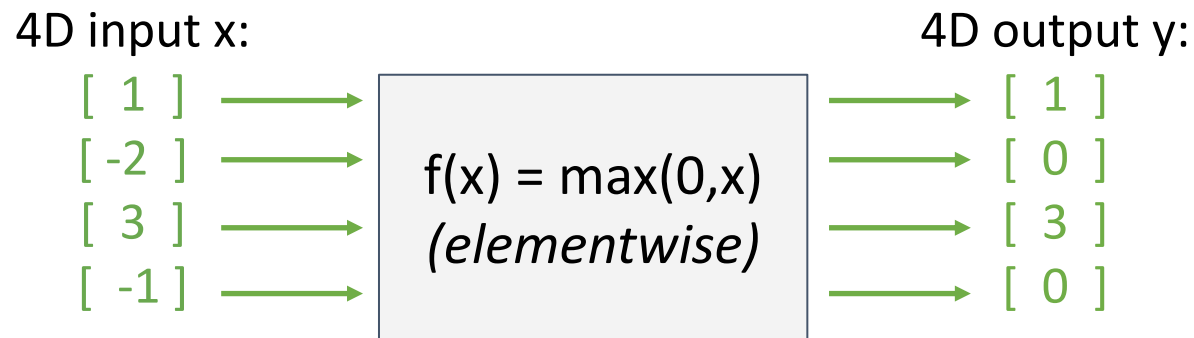
Backprop with Vectors



Backprop with Vectors



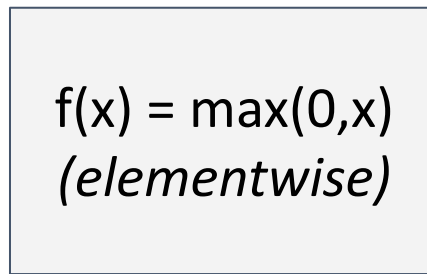
Backprop with Vectors



Backprop with Vectors

4D input x:

$\begin{bmatrix} 1 \\ -2 \\ 3 \\ -1 \end{bmatrix}$



4D output y:

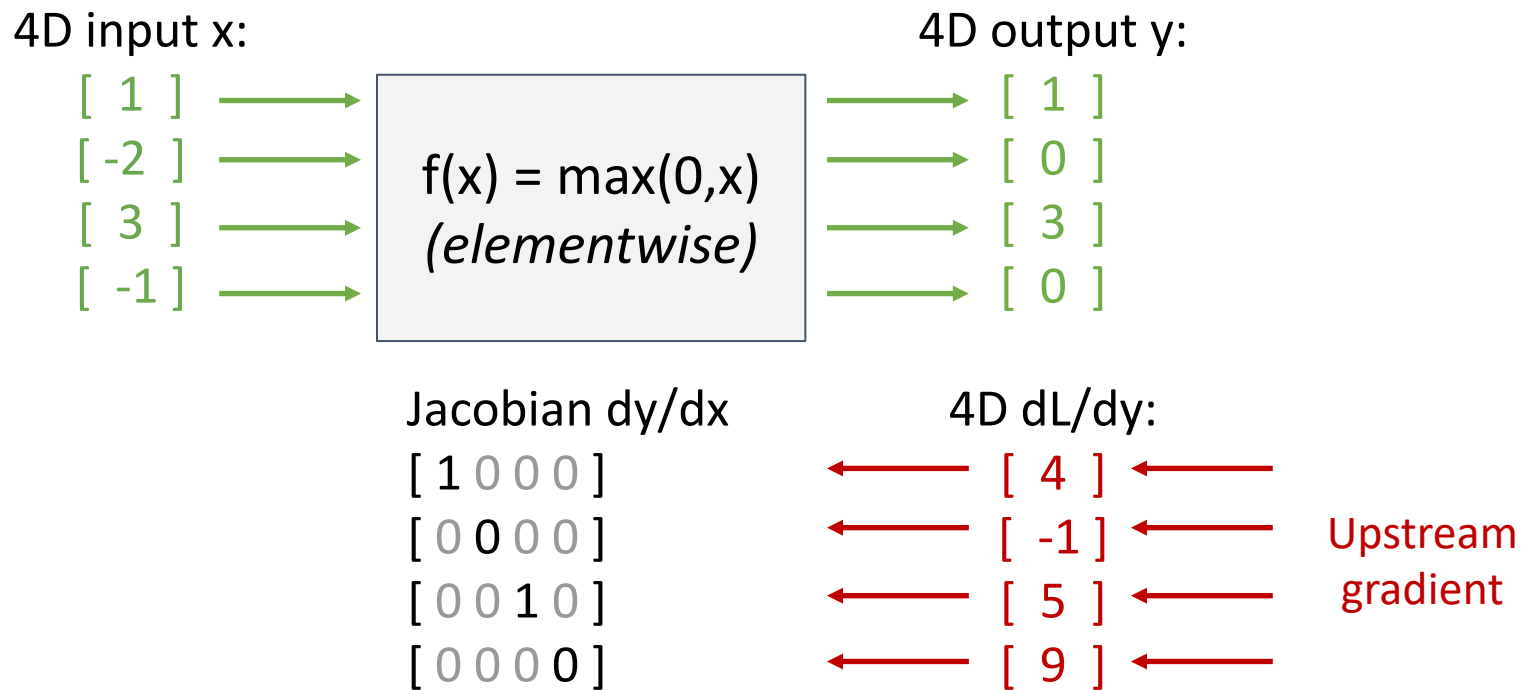
$\begin{bmatrix} 1 \\ 0 \\ 3 \\ 0 \end{bmatrix}$

4D dL/dy:

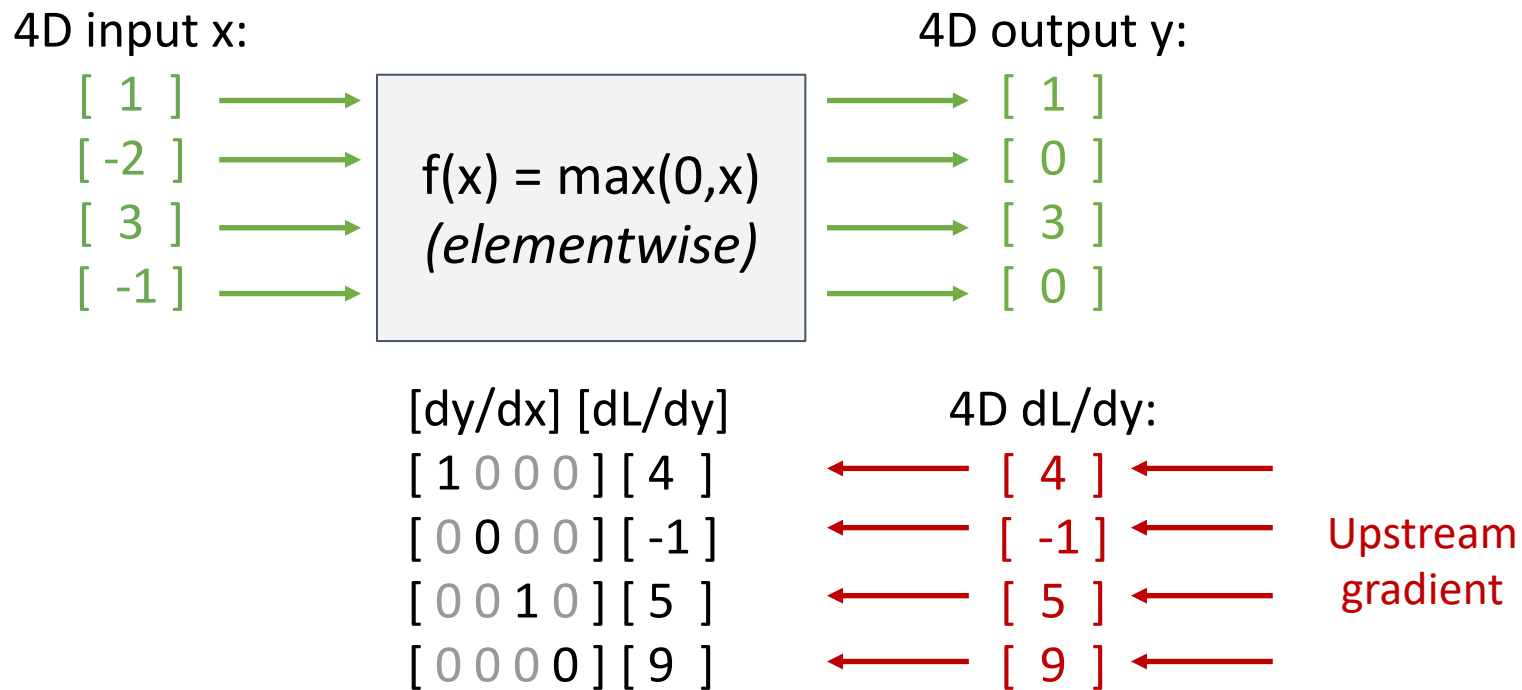
$\begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$

Upstream
gradient

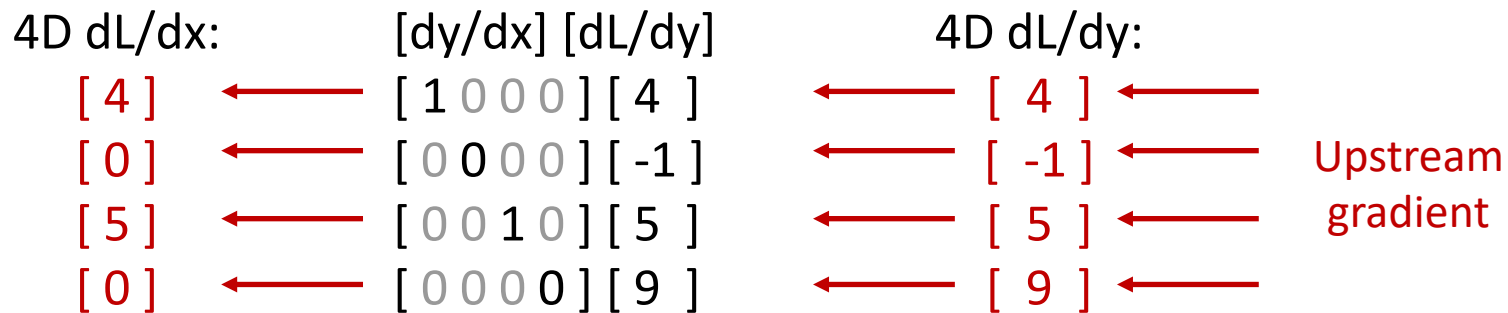
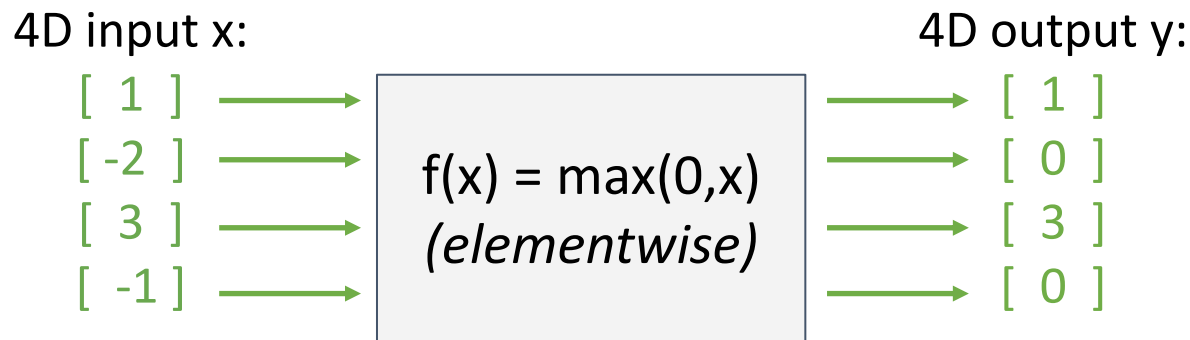
Backprop with Vectors



Backprop with Vectors



Backprop with Vectors

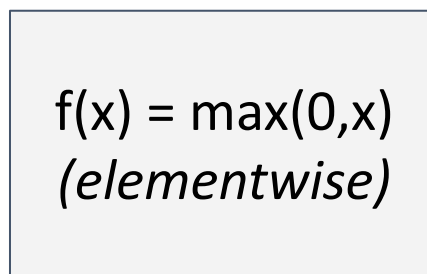


Backprop with Vectors

Jacobian is **sparse**: off-diagonal entries all zero! Never **explicitly** form Jacobian; instead use **implicit** multiplication

4D input x:

$\begin{bmatrix} 1 \\ -2 \\ 3 \\ -1 \end{bmatrix}$



4D output y:

$\begin{bmatrix} 1 \\ 0 \\ 3 \\ 0 \end{bmatrix}$

4D dL/dx:

$\begin{bmatrix} 4 \\ 0 \\ 5 \\ 0 \end{bmatrix}$

$\begin{bmatrix} dy/dx & dL/dy \end{bmatrix}$

$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$

4D dL/dy:

$\begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$

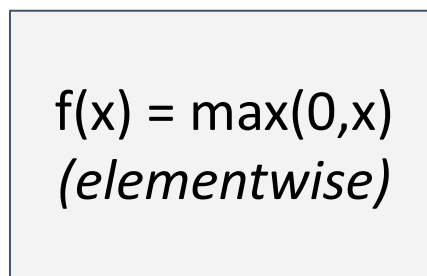
Upstream gradient

Backprop with Vectors

Jacobian is **sparse**: off-diagonal entries all zero! Never **explicitly** form Jacobian; instead use **implicit** multiplication

4D input x:

$\begin{bmatrix} 1 \\ -2 \\ 3 \\ -1 \end{bmatrix}$



4D output y:

$\begin{bmatrix} 1 \\ 0 \\ 3 \\ 0 \end{bmatrix}$

4D dL/dx:

$\begin{bmatrix} 4 \\ 0 \\ 5 \\ 0 \end{bmatrix}$

$[dy/dx] [dL/dy]$

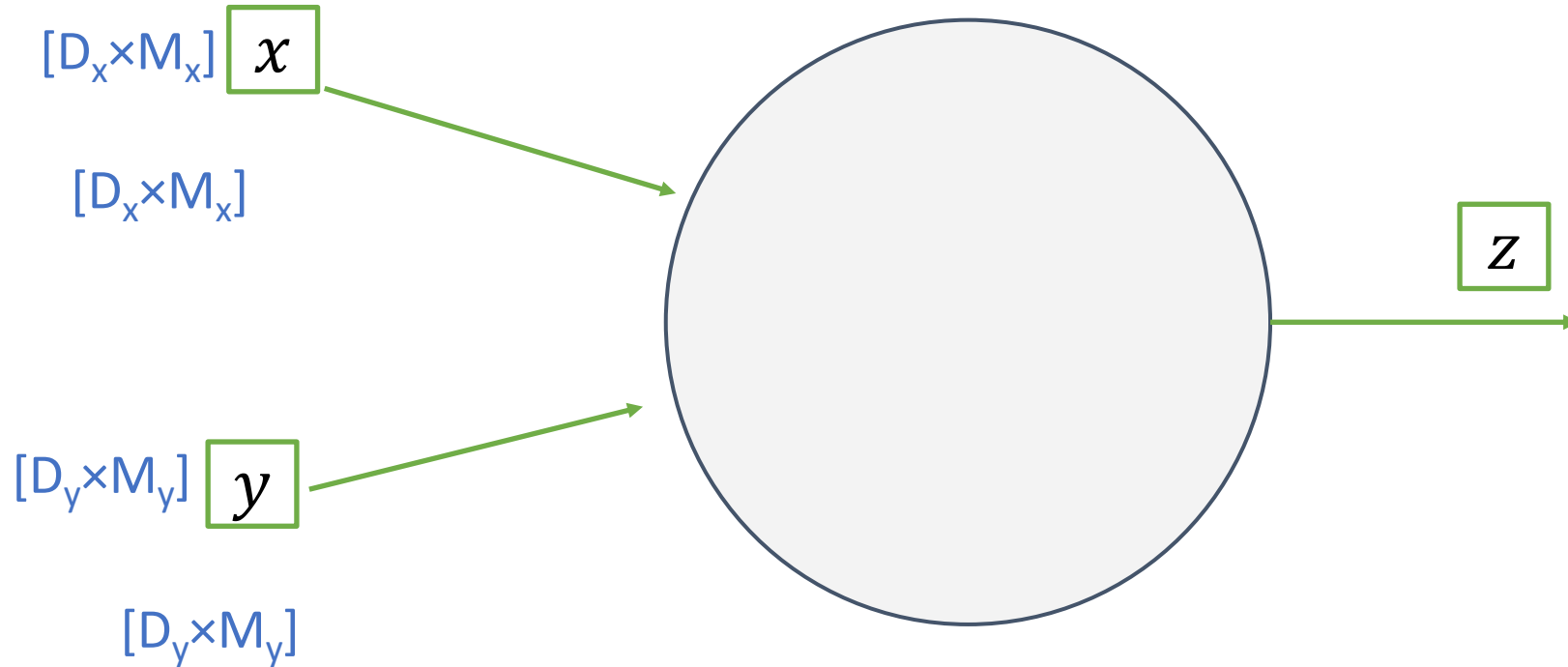
$$\left(\frac{\partial L}{\partial x}\right)_i = \begin{cases} \left(\frac{\partial L}{\partial y}\right)_i, & \text{if } x_i > 0 \\ 0, & \text{otherwise} \end{cases}$$

4D dL/dy:

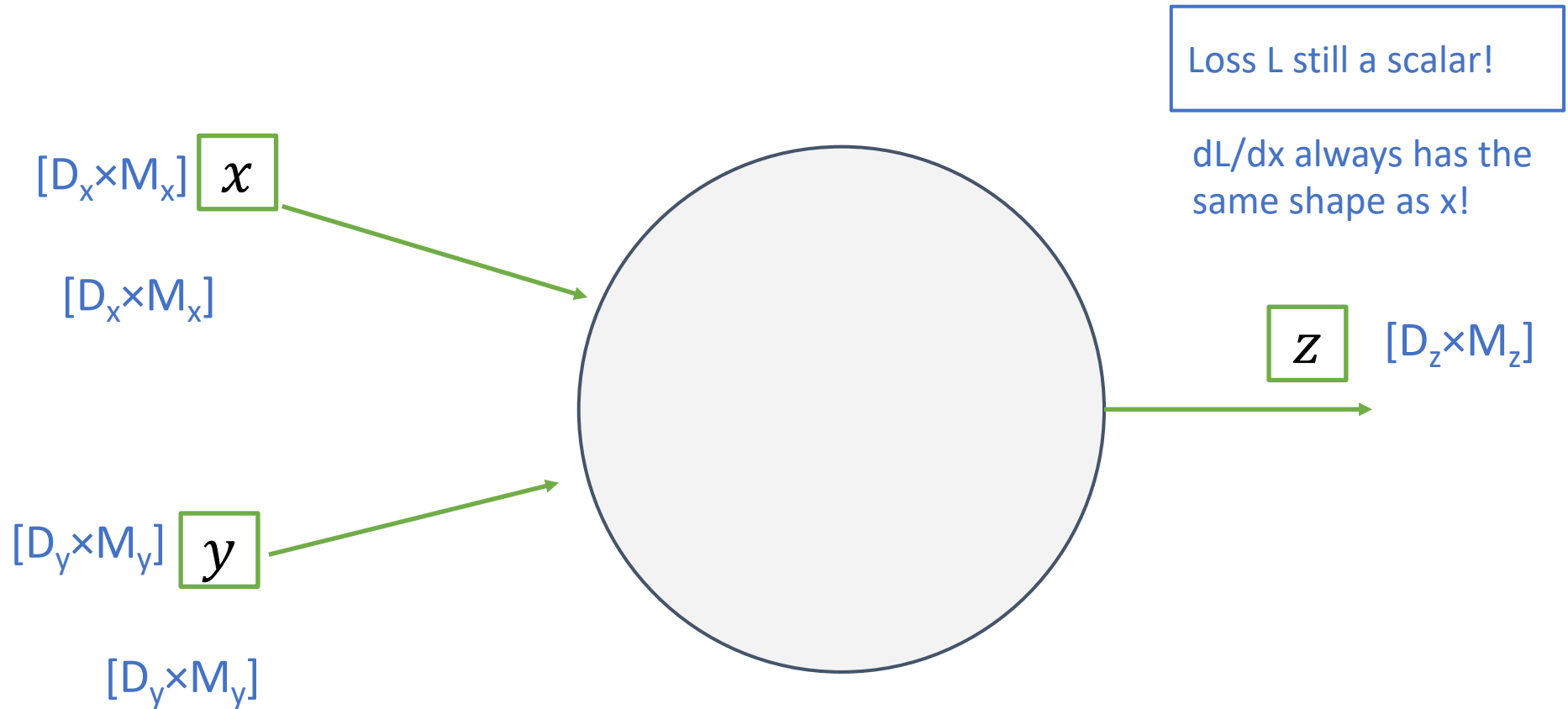
$\begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$

Upstream gradient

Backprop with Matrices (or Tensors):



Backprop with Matrices (or Tensors):



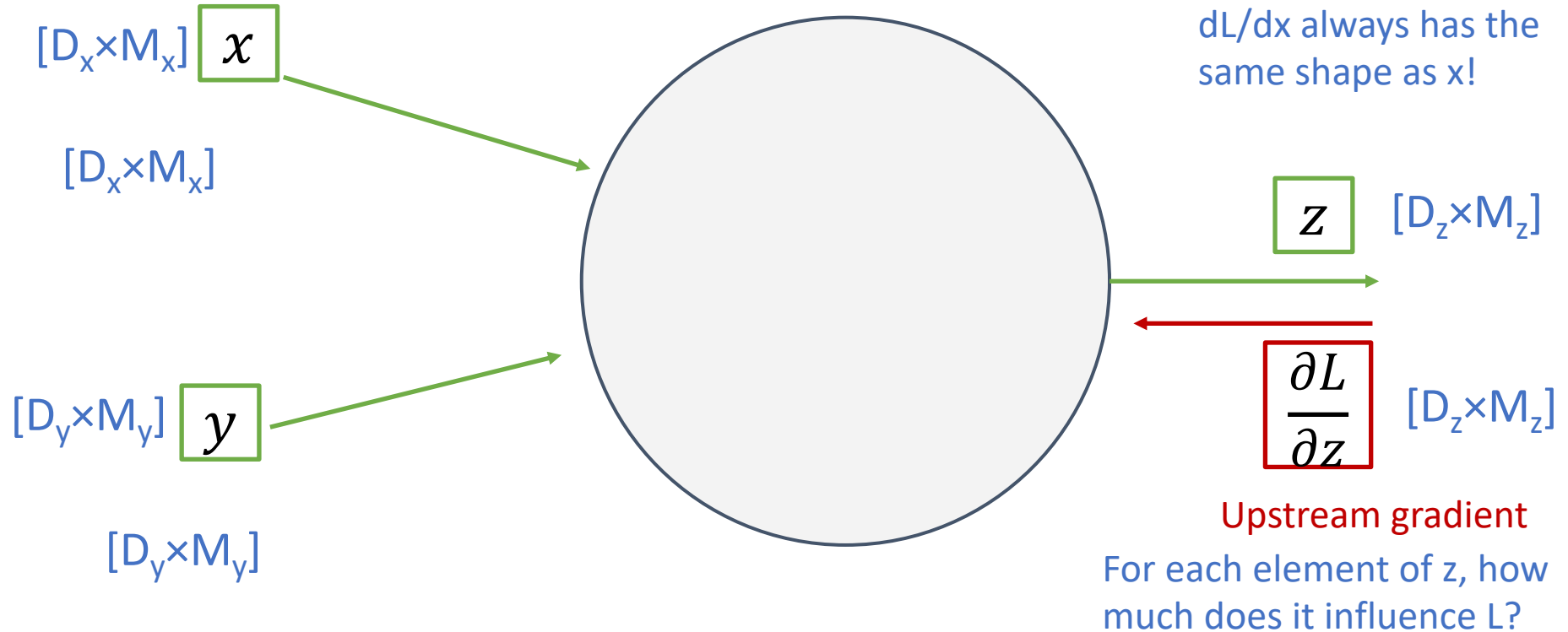
Loss L still a scalar!

dL/dx always has the same shape as x !

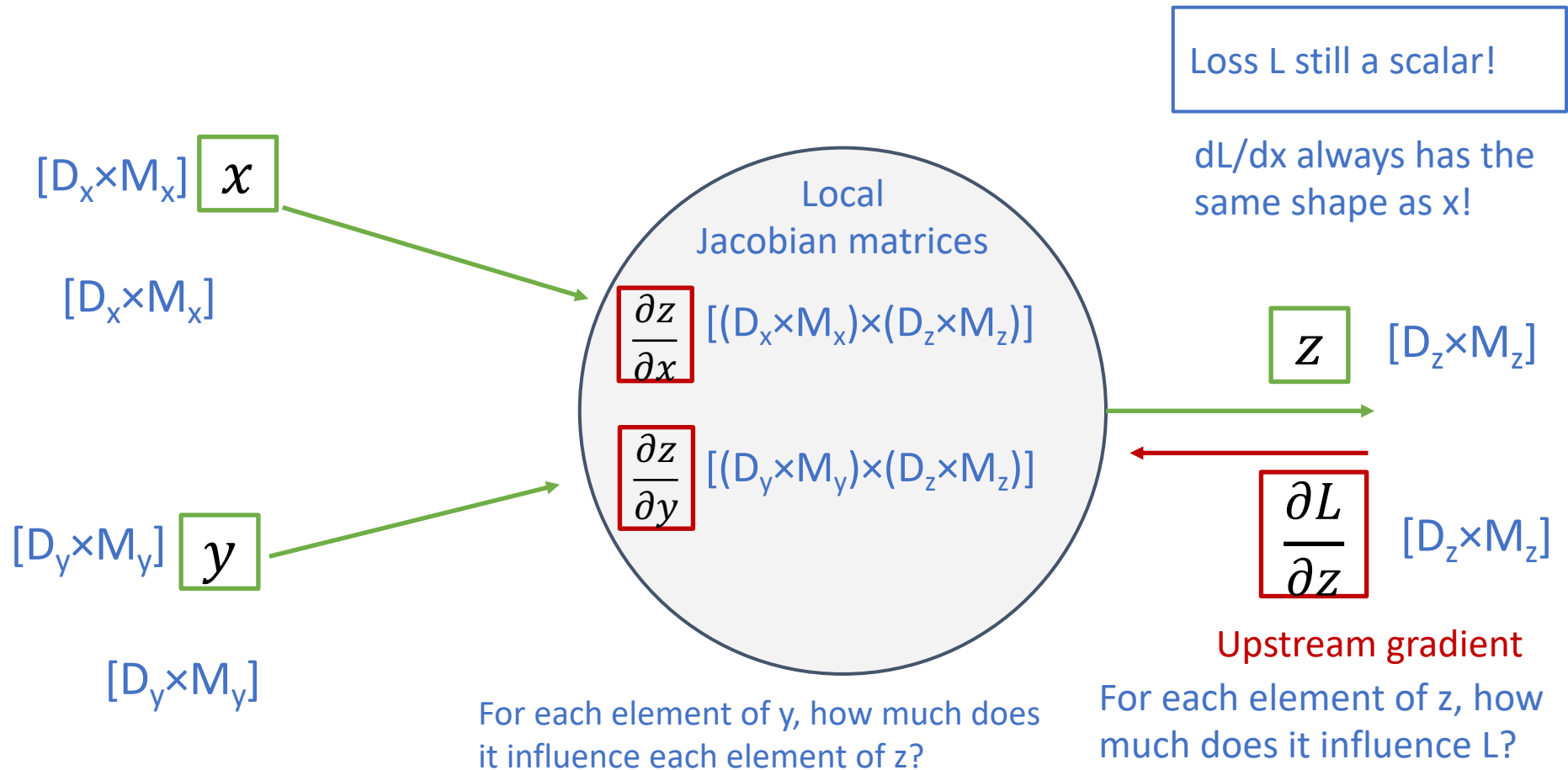
Backprop with Matrices (or Tensors):

Loss L still a scalar!

dL/dx always has the same shape as x !



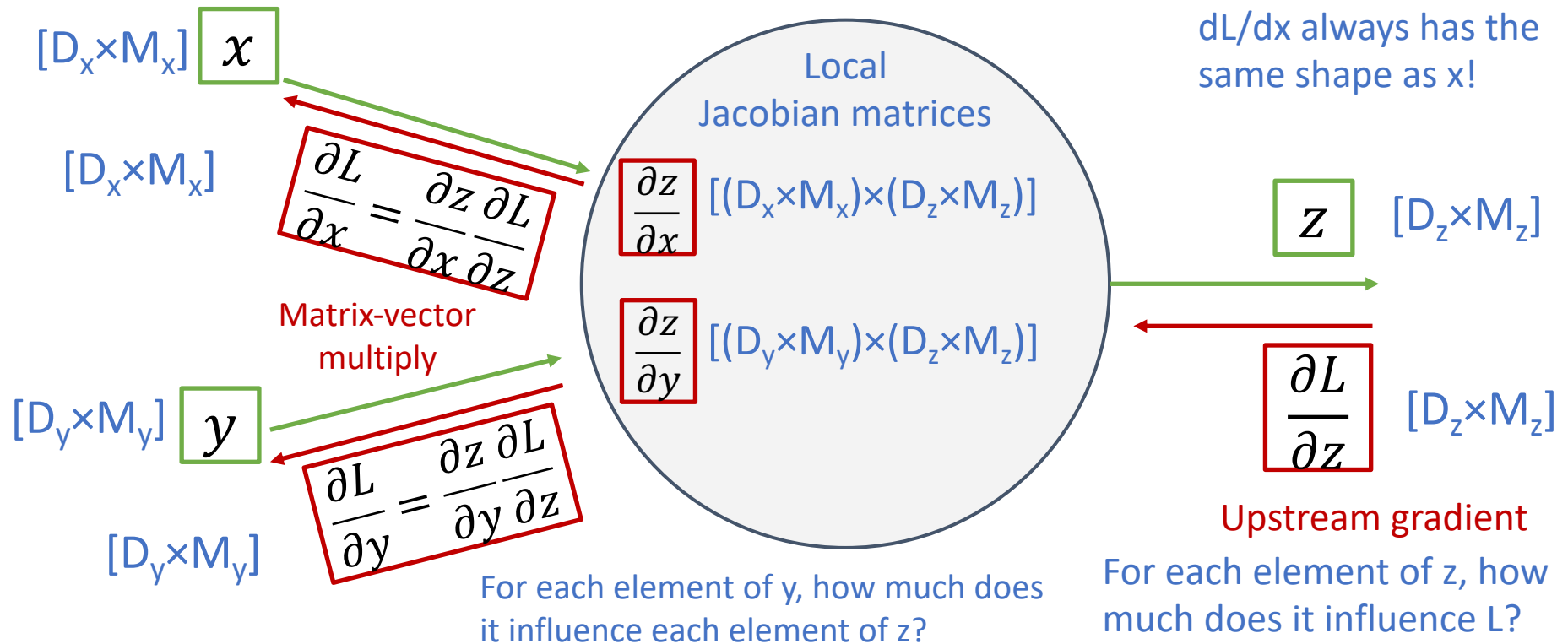
Backprop with Matrices (or Tensors):



Backprop with Matrices (or Tensors):

Loss L still a scalar!

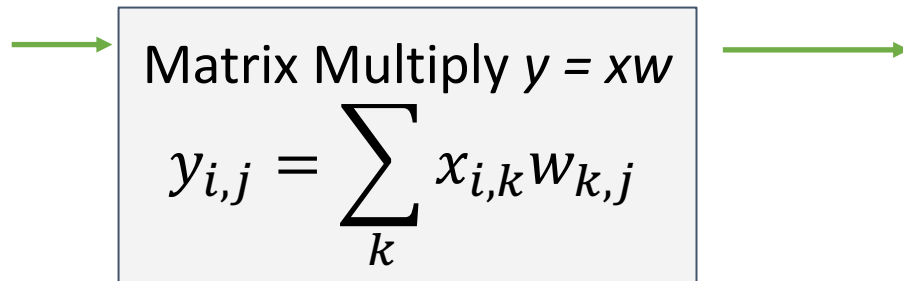
dL/dx always has the same shape as x !



Example: Matrix Multiplication

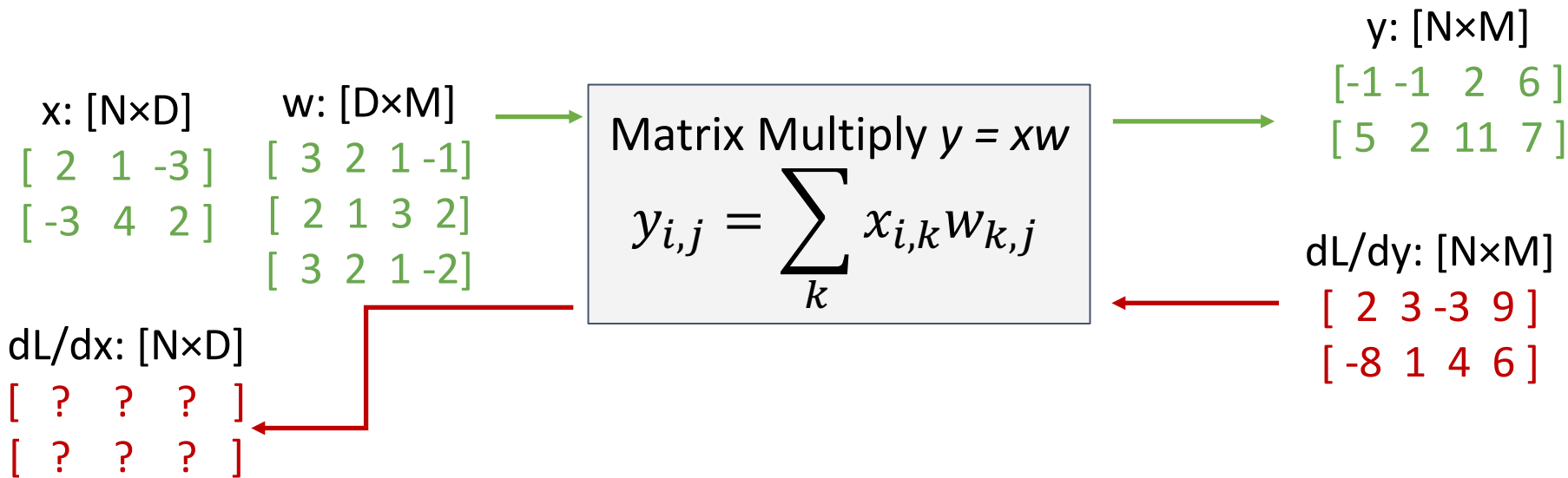
$$x: [N \times D]$$
$$\begin{bmatrix} 2 & 1 & -3 \\ -3 & 4 & 2 \end{bmatrix}$$

$$w: [D \times M]$$
$$\begin{bmatrix} 3 & 2 & 1 & -1 \\ 2 & 1 & 3 & 2 \\ 3 & 2 & 1 & -2 \end{bmatrix}$$

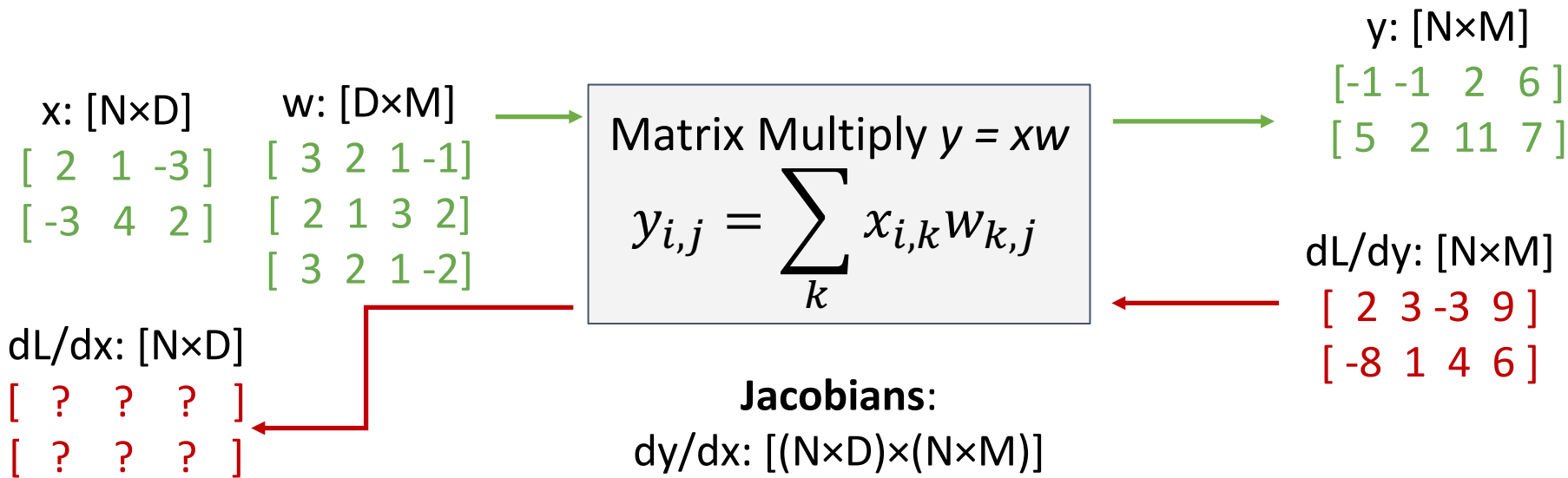


$$y: [N \times M]$$
$$\begin{bmatrix} -1 & -1 & 2 & 6 \\ 5 & 2 & 11 & 7 \end{bmatrix}$$

Example: Matrix Multiplication



Example: Matrix Multiplication



Jacobians:

$$dy/dx: [(N \times D) \times (N \times M)]$$

$$dy/dw: [(D \times M) \times (N \times M)]$$

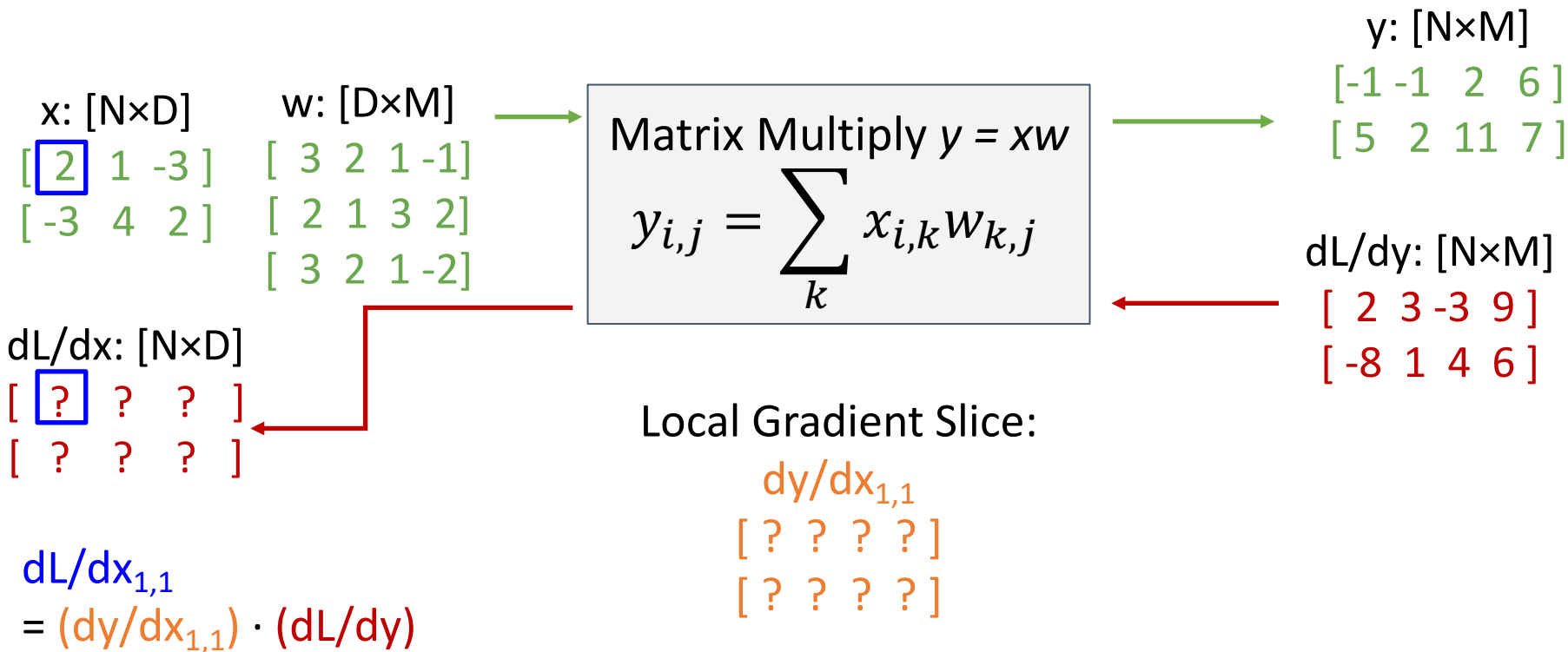
For a neural net we may have

$$N=64, D=M=4096$$

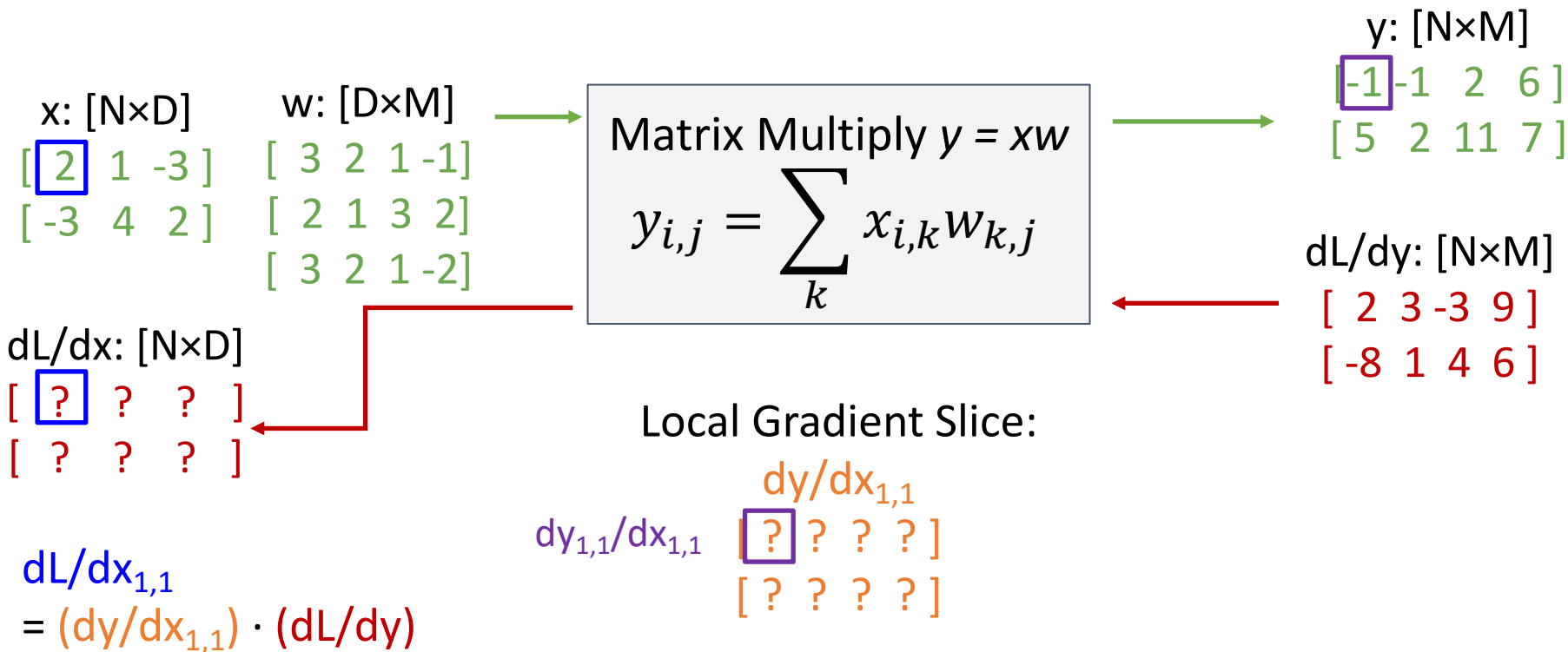
Each Jacobian takes 256 GB of memory!

Must work with them implicitly!

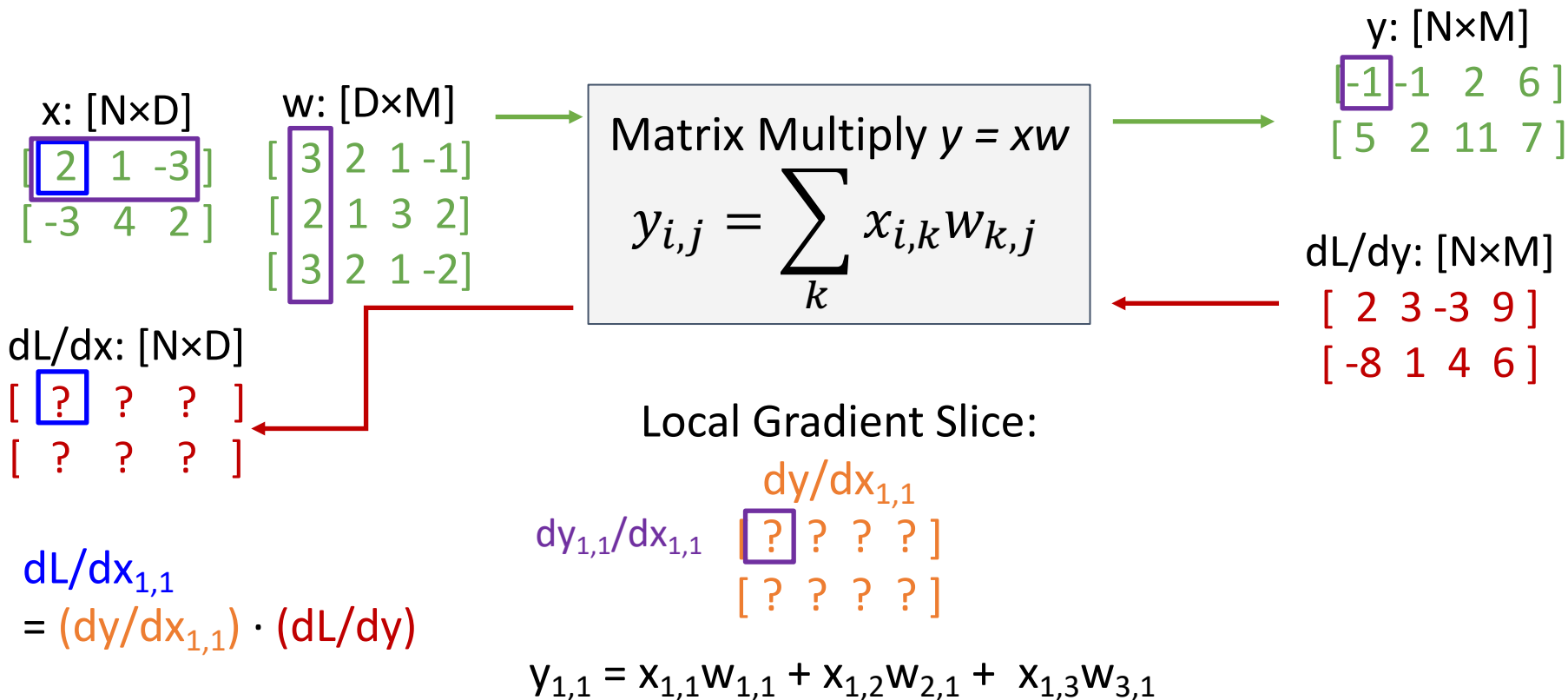
Example: Matrix Multiplication



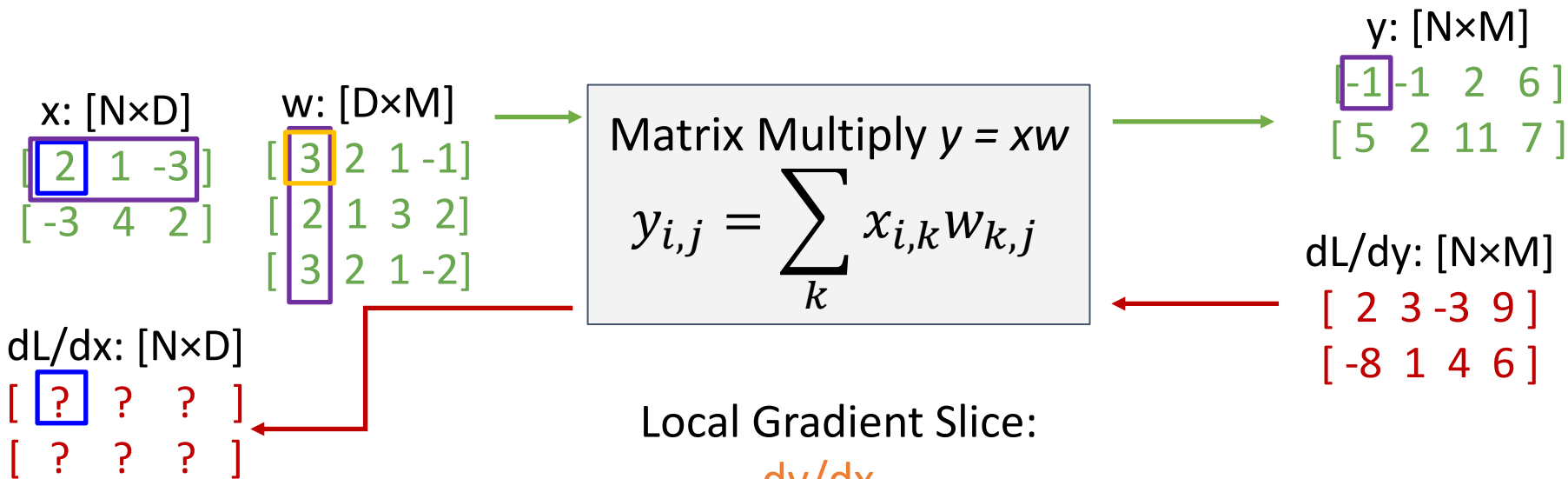
Example: Matrix Multiplication



Example: Matrix Multiplication



Example: Matrix Multiplication



Local Gradient Slice:

$$dy/dx_{1,1}$$

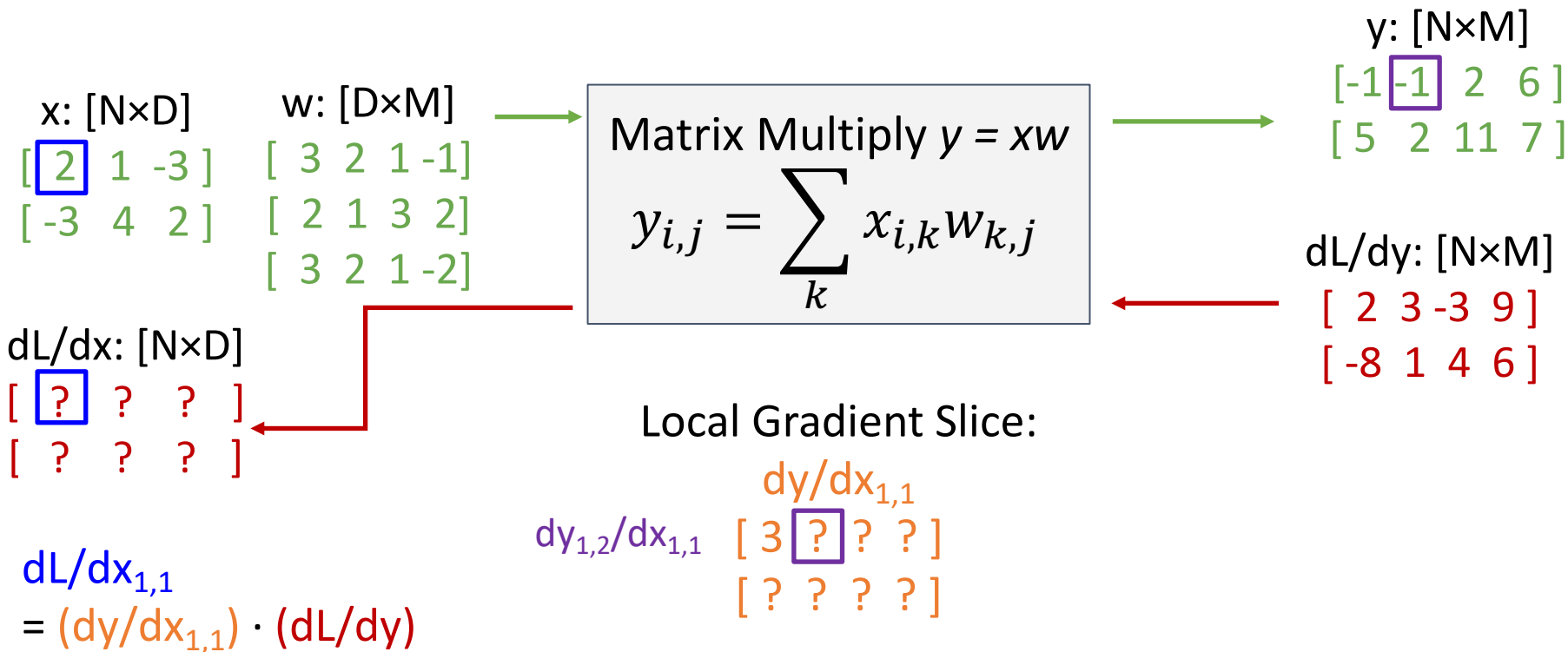
$$dy_{1,1}/dx_{1,1} \begin{bmatrix} 3 & ? & ? & ? \\ ? & ? & ? & ? \end{bmatrix}$$

$$y_{1,1} = x_{1,1} w_{1,1} + x_{1,2} w_{2,1} + x_{1,3} w_{3,1}$$

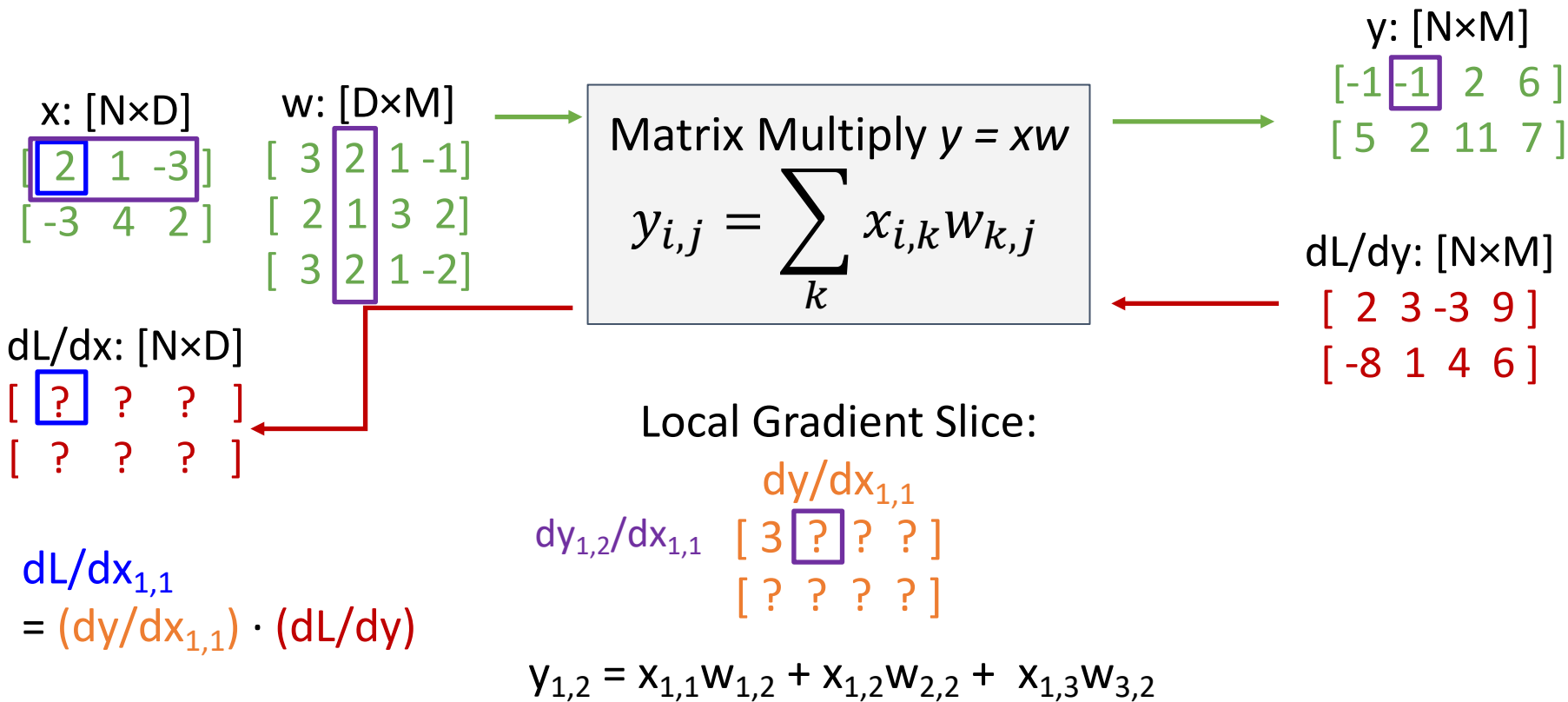
$$\Rightarrow dy_{1,1}/dx_{1,1} = w_{1,1}$$

$$dL/dx_{1,1} = (dy/dx_{1,1}) \cdot (dL/dy)$$

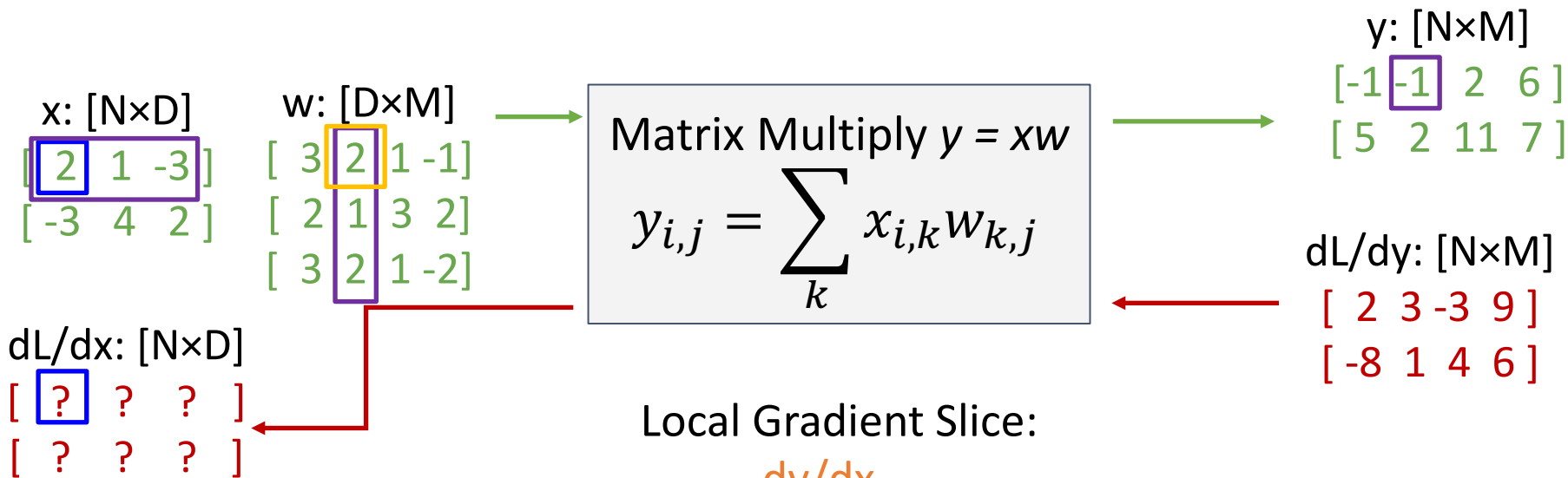
Example: Matrix Multiplication



Example: Matrix Multiplication



Example: Matrix Multiplication



Local Gradient Slice:

$$dy/dx_{1,1}$$

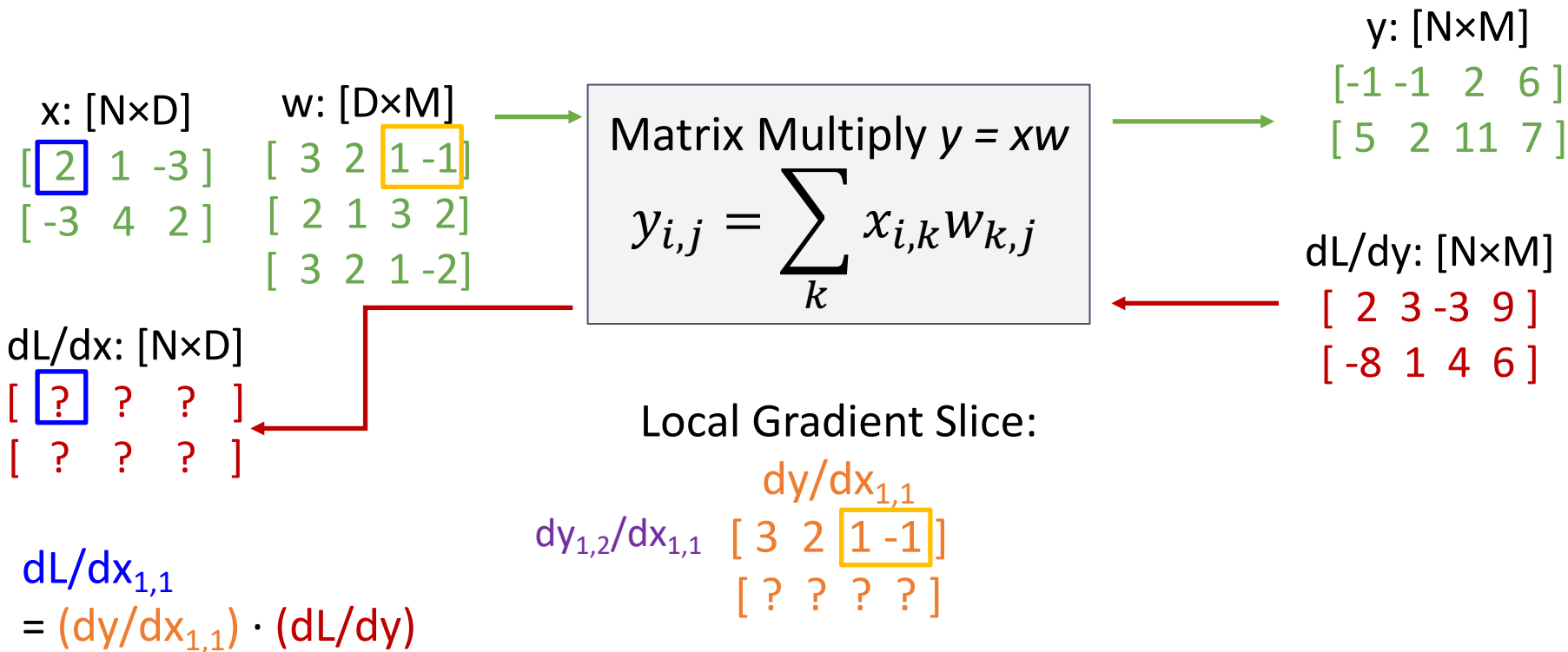
$$dy_{1,2}/dx_{1,1} \begin{bmatrix} 3 & 2 & ? & ? \\ ? & ? & ? & ? \end{bmatrix}$$

$$dL/dx_{1,1} = (dy/dx_{1,1}) \cdot (dL/dy)$$

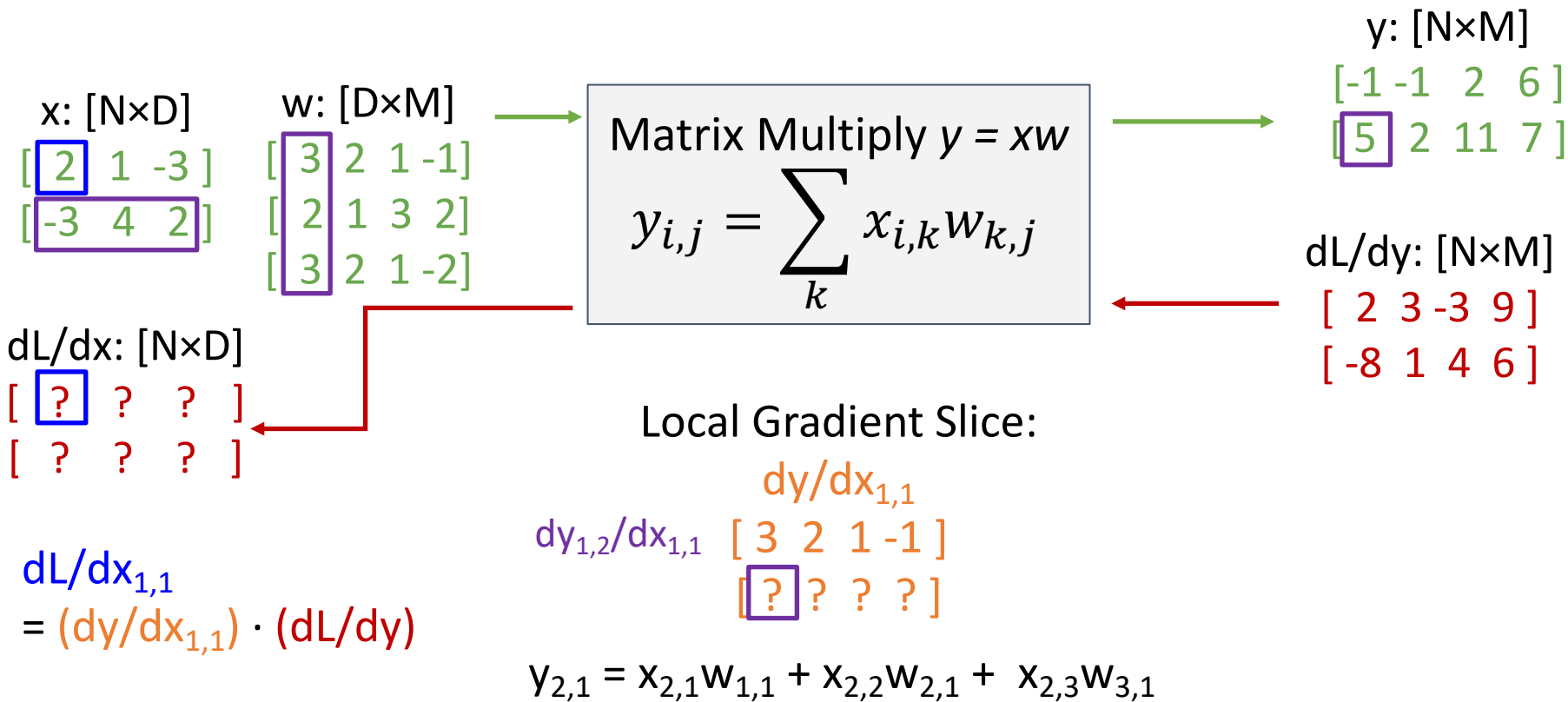
$$y_{1,2} = x_{1,1} w_{1,2} + x_{1,2} w_{2,2} + x_{1,3} w_{3,2}$$

$$\Rightarrow dy_{1,2}/dx_{1,1} = w_{1,2}$$

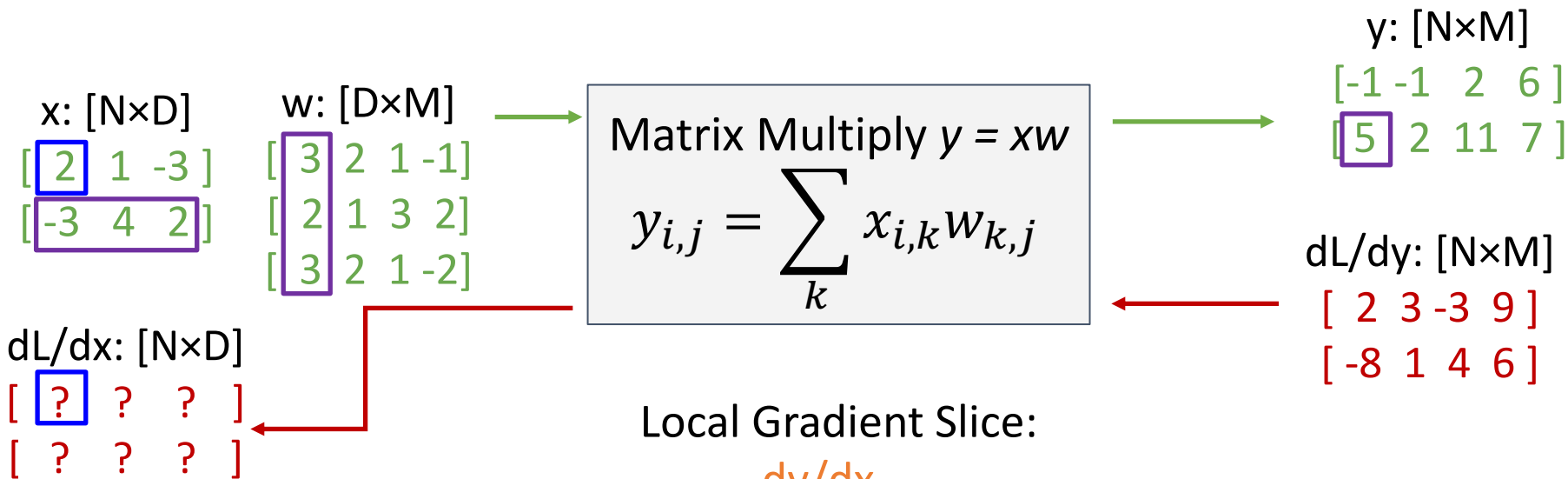
Example: Matrix Multiplication



Example: Matrix Multiplication



Example: Matrix Multiplication



Local Gradient Slice:

$$dy/dx_{1,1}$$

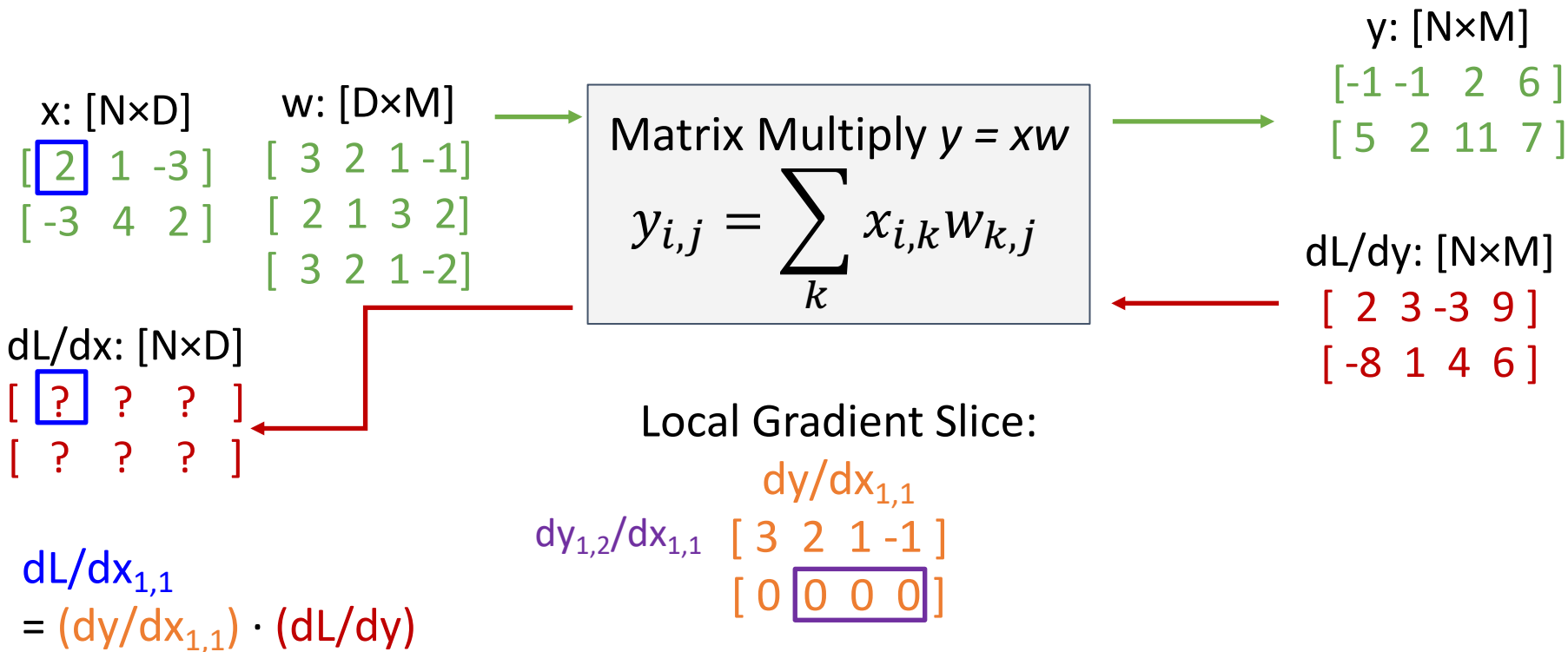
$$dy_{1,2}/dx_{1,1} \begin{bmatrix} 3 & 2 & 1 & -1 \\ 0 & ? & ? & ? \end{bmatrix}$$

$$dL/dx_{1,1} = (dy/dx_{1,1}) \cdot (dL/dy)$$

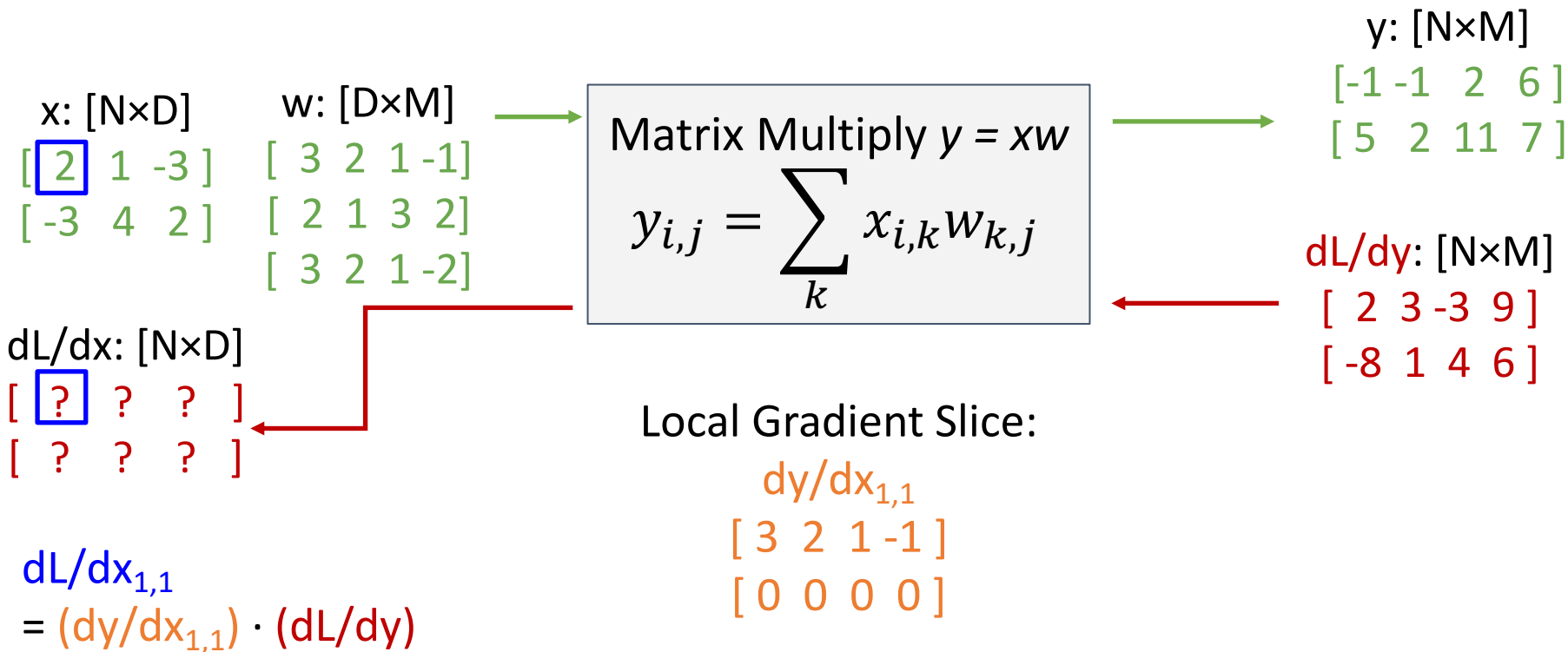
$$y_{2,1} = x_{2,1}w_{1,1} + x_{2,2}w_{2,1} + x_{2,3}w_{3,1}$$

$$\Rightarrow dy_{2,1}/dx_{1,1} = 0$$

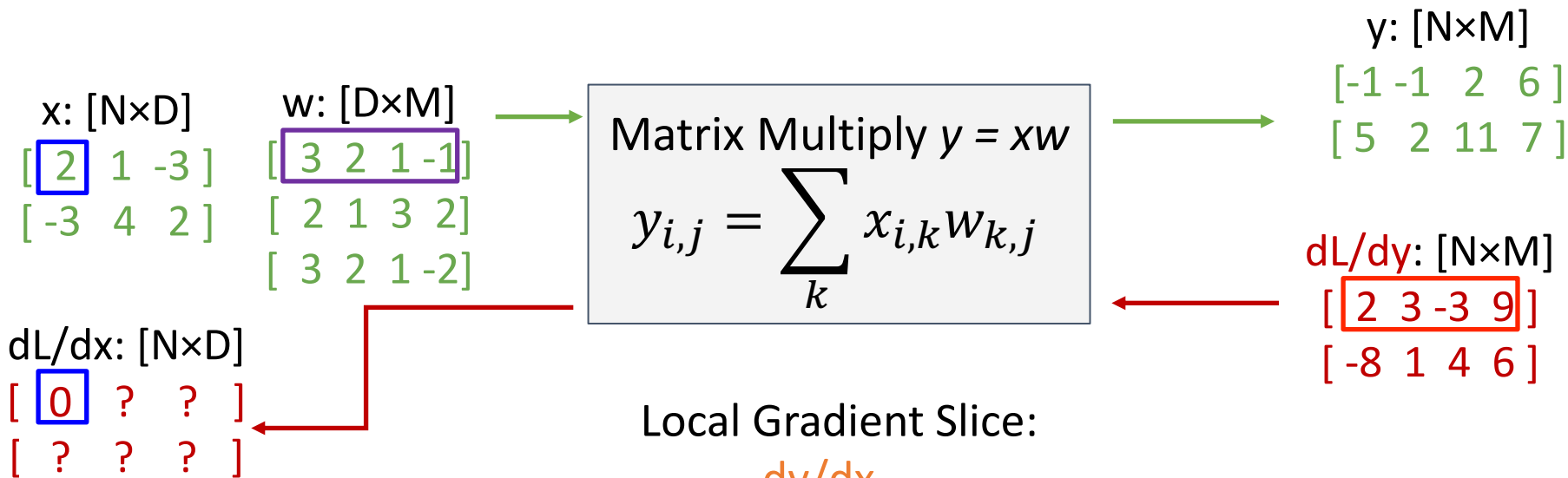
Example: Matrix Multiplication



Example: Matrix Multiplication



Example: Matrix Multiplication



Local Gradient Slice:

$$\frac{dy}{dx_{1,1}}$$

$$\begin{bmatrix} 3 & 2 & 1 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

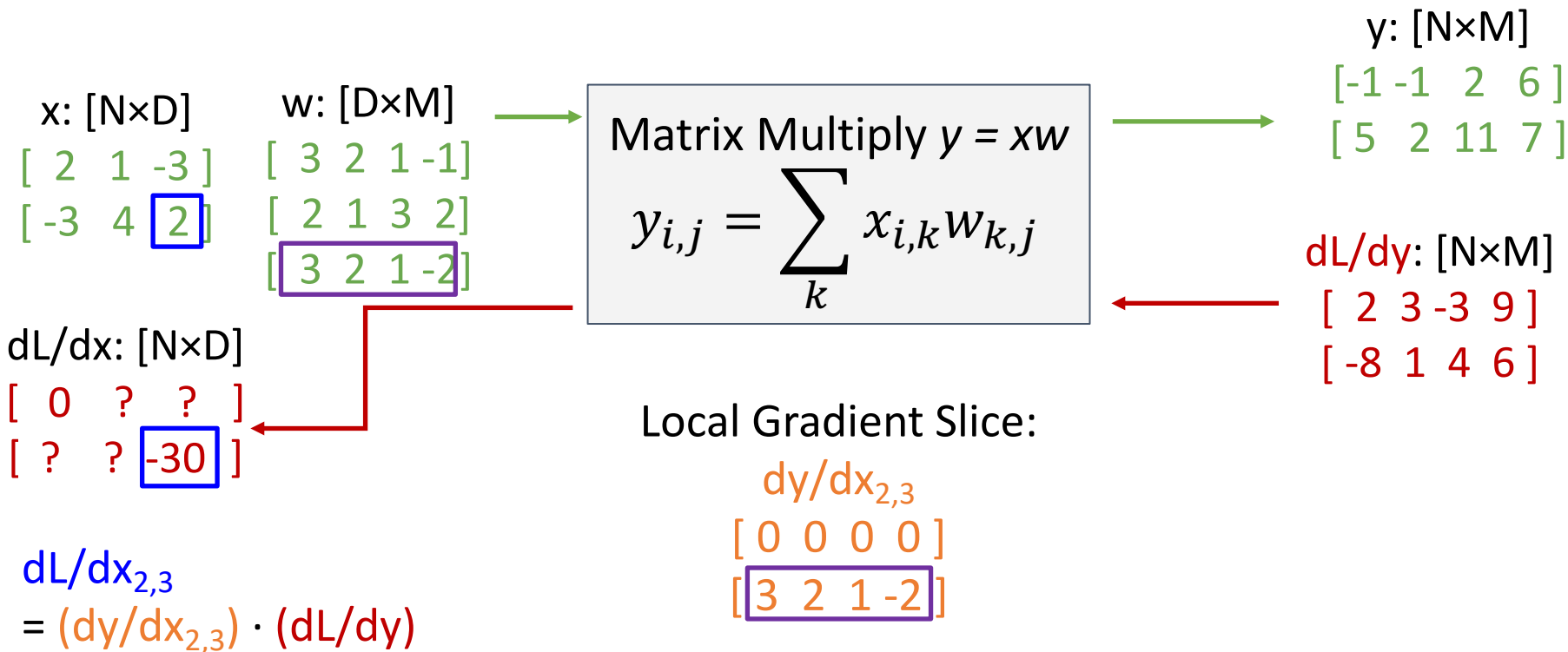
$$dL/dx_{1,1}$$

$$= (dy/dx_{1,1}) \cdot (dL/dy)$$

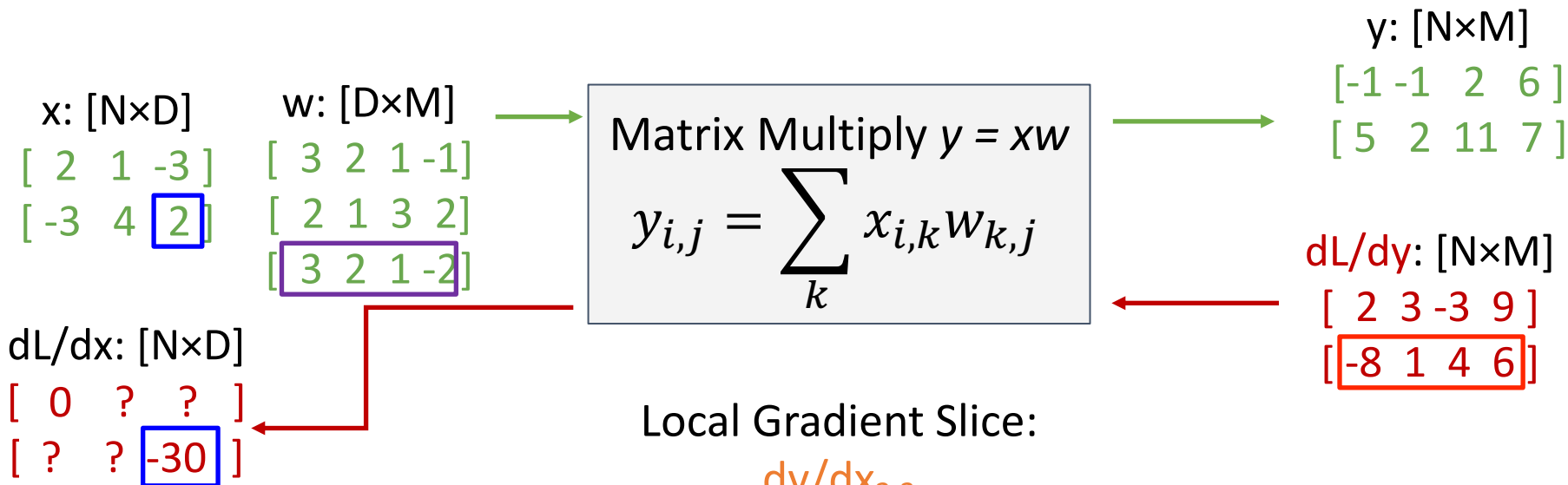
$$= (w_{1,:}) \cdot (dL/dy_{1,:})$$

$$= 3*2 + 2*3 + 1*(-3) + (-1)*9 = 0$$

Example: Matrix Multiplication



Example: Matrix Multiplication



Local Gradient Slice:

$$\begin{aligned}
 & dy/dx_{2,3} \\
 & \begin{bmatrix} 0 & 0 & 0 & 0 \\ 3 & 2 & 1 & -2 \end{bmatrix}
 \end{aligned}$$

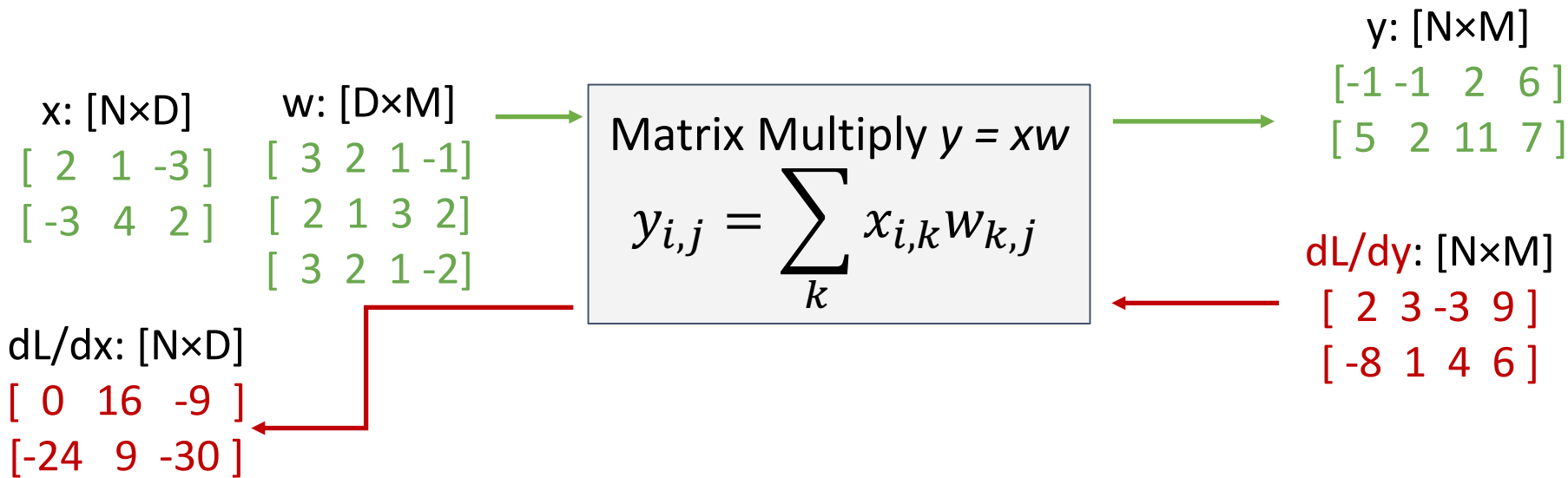
$$dL/dx_{2,3}$$

$$= (dy/dx_{2,3}) \cdot (dL/dy)$$

$$= (w_{3,:}) \cdot (dL/dy_{2,:})$$

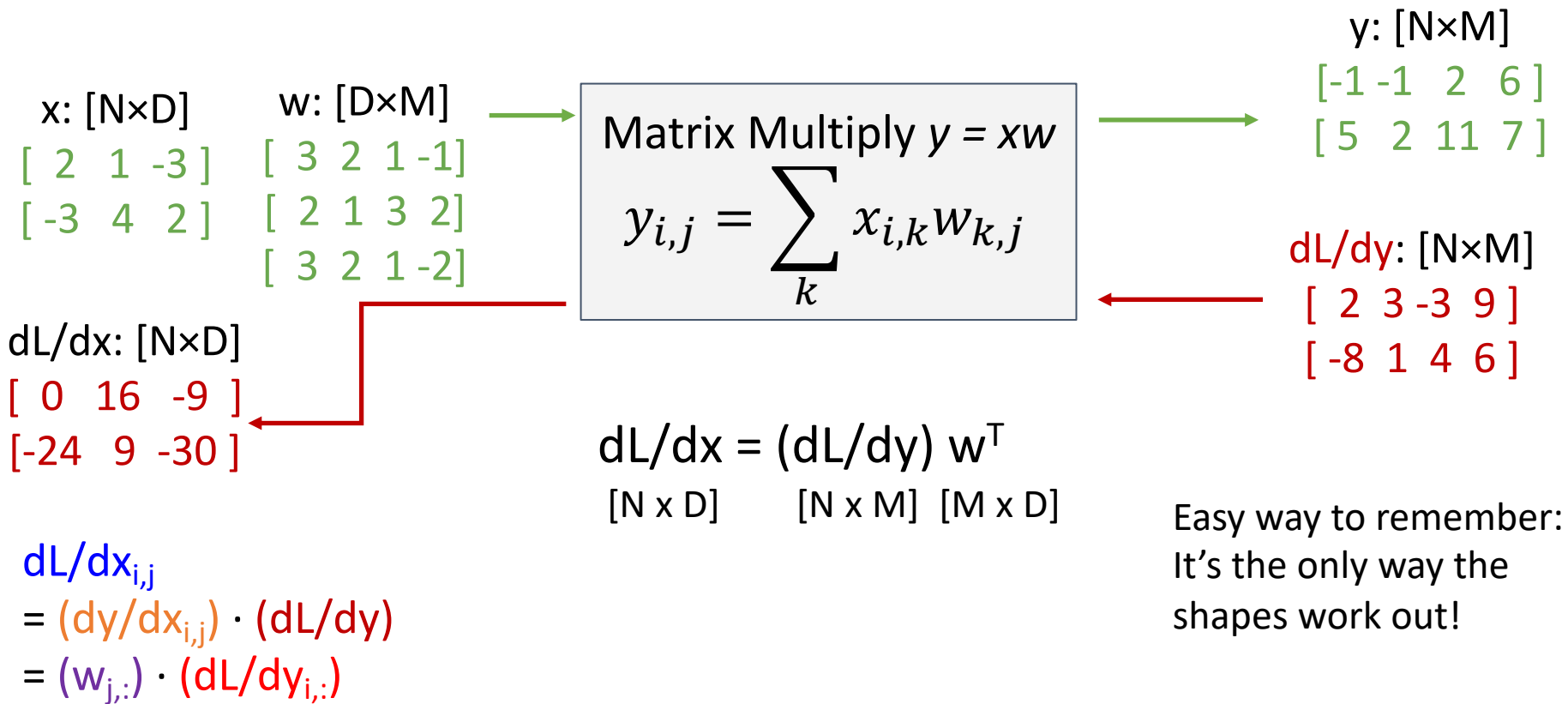
$$= 3 \cdot (-8) + 2 \cdot 1 + 1 \cdot 4 + (-2) \cdot 6 = -30$$

Example: Matrix Multiplication

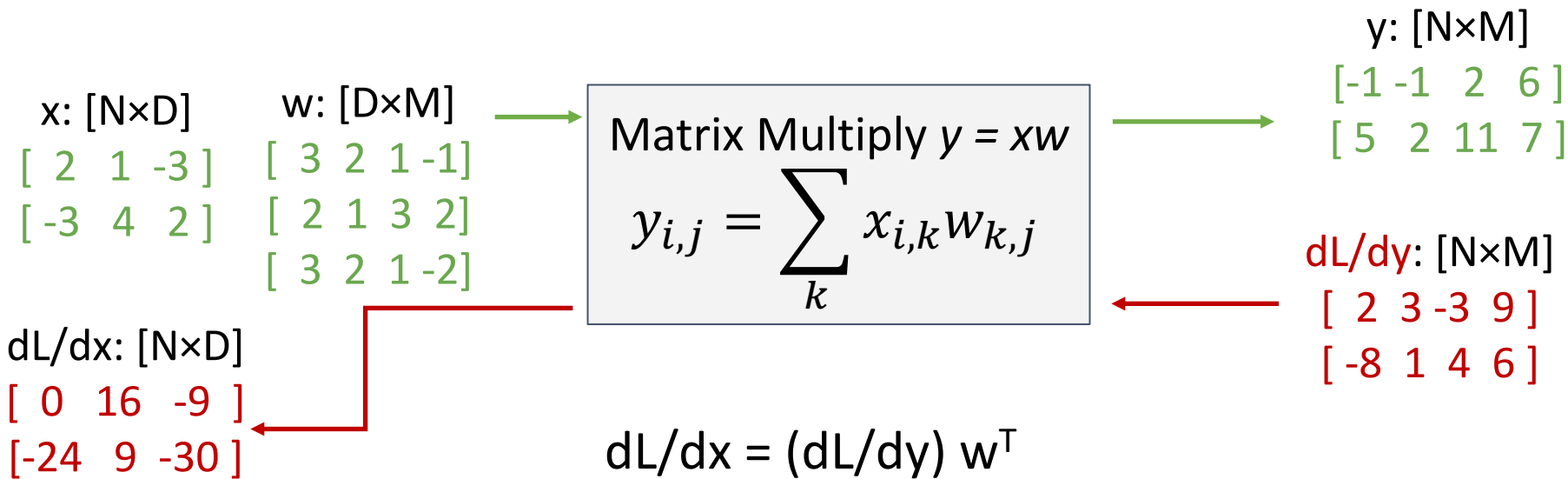


$$\begin{aligned} dL/dx_{i,j} &= (dy/dx_{i,j}) \cdot (dL/dy) \\ &= (w_{j,:}) \cdot (dL/dy_{i,:}) \end{aligned}$$

Example: Matrix Multiplication



Example: Matrix Multiplication



$$dL/dx = (dL/dy) w^T$$

$[N \times D] \quad [N \times M] [M \times D]$

$$dL/dw = x^T (dL/dy)$$

$[D \times M] \quad [D \times N] [N \times M]$

Easy way to remember:
It's the only way the shapes work out!

Example: Matrix Multiplication

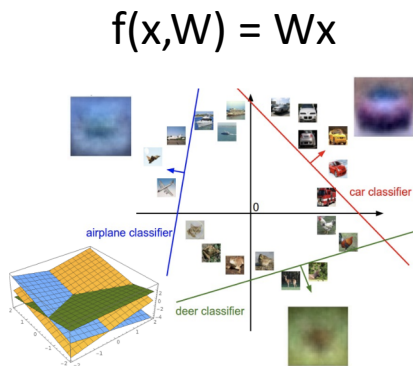
See also: My notes for a derivation of backprop for matrix multiplication

<https://web.eecs.umich.edu/~justincj/teaching/eecs442/notes/linear-backprop.html>

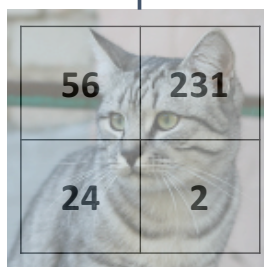
Recap

- **Computational graphs** are a useful data structure for organizing computation
- **Backpropagation** lets us compute compute gradients in a computational graph
- **Flat backprop** code has a backward pass that "mirrors" the forward pass
- **Modular backprop** code composes pairs of forward and backward functions
- Backprop extends to vector and tensor-valued functions

Problem: So far our classifiers don't respect the spatial structure of images!



Stretch pixels into column

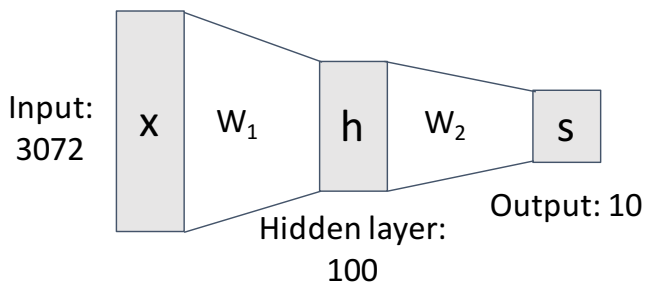


Input image
(2, 2)

56
231
24
2

(4,)

$f = W_2 \max(0, W_1 x)$



Next time:
Convolutional Neural
Networks