Lecture 11: Linear Classifiers

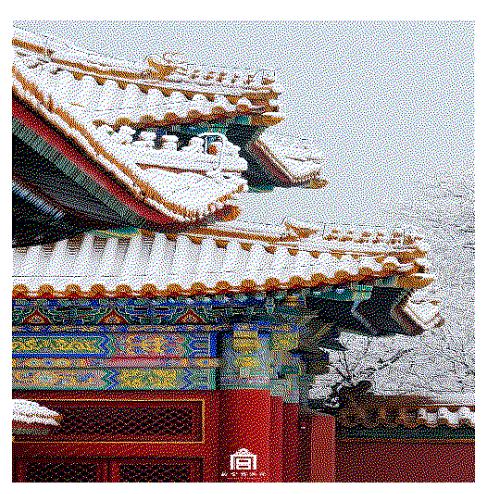
Administrative: HW2

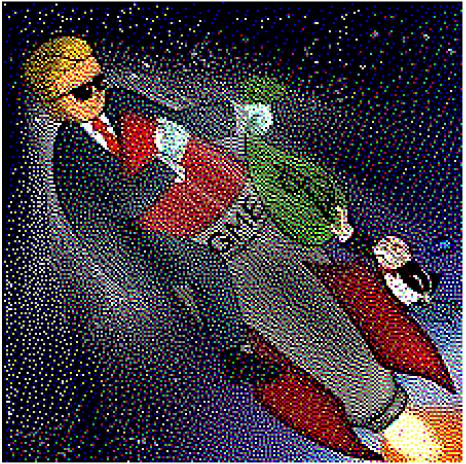
• HW2 due Friday 2/26

Administrative: Well-Being Break

- Wednesday 2/24 is an official Well-Being Day
- No lecture on Thursday 2/25
- Regular office hours and discussion sections this week

Dithering Winners! 4th Place

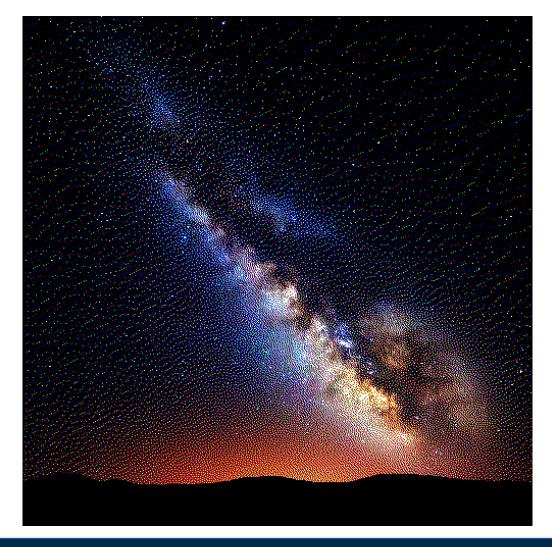




Dithering Winners! 4th Place

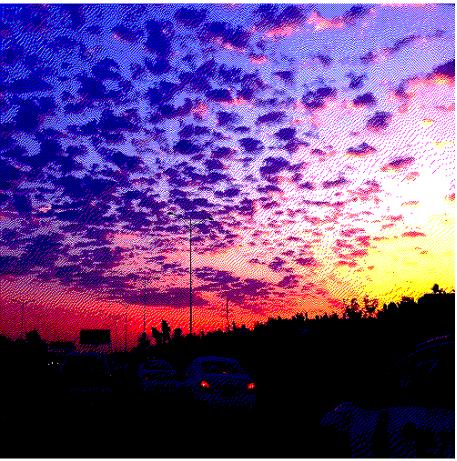


Dithering Winners! 3rd Place



Dithering Winners! 2nd Place

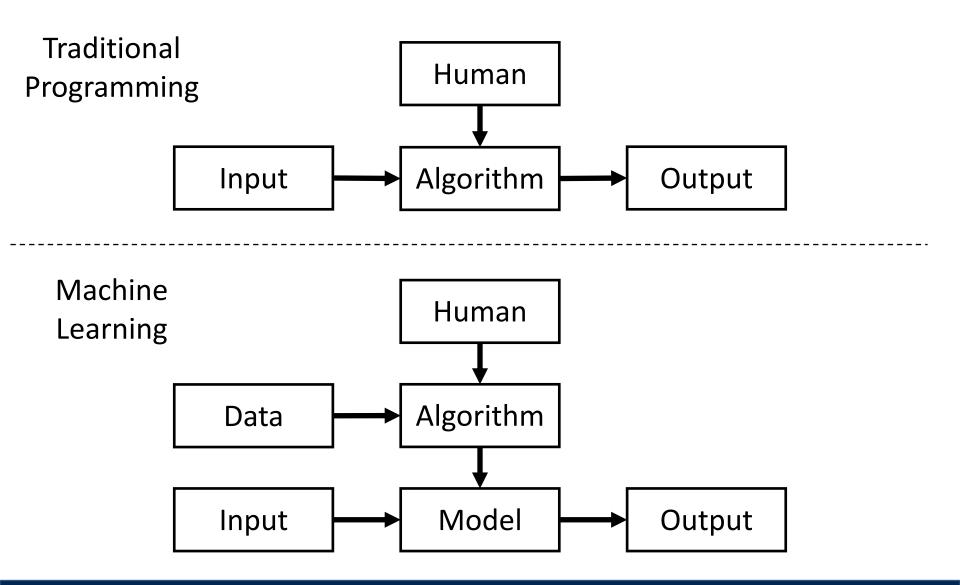




Dithering Winners! 1st Place



Last Time: Machine Learning



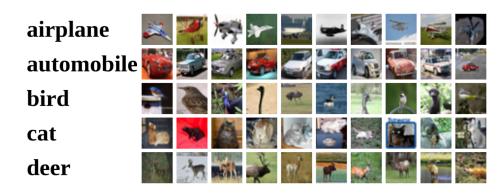
Last Time: Supervised Learning

- 1. Collect a dataset of images and labels
- 2. Use Machine Learning to train a classifier
- 3. Evaluate the classifier on new images

```
def train(images, labels):
    # Machine learning!
    return model
```

```
def predict(model, test_images):
    # Use model to predict labels
    return test_labels
```

Example training set



Last Time: Types of ML

Supervised Learning

Unsupervised Learning

Data: (x, y)

x is input / feature

y is label / target

Data: x

Just data, no labels!

Goal: Learn a function

to map x -> y

Goal: Learn underlying

structure in the data

Last Time: Least Squares

"Least squares" = Find the line that minimizes squared error

Data:

$$(x_1, y_1), (x_2, y_2), ... (x_N, y_N)$$

 $x_i, y_i \in \mathbb{R}$

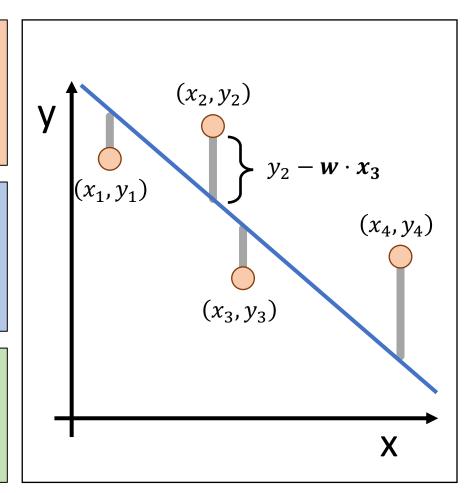
Model:
$$y = mx + b$$

Or:
$$x = (x, 1)$$
; $w = (m, b)$

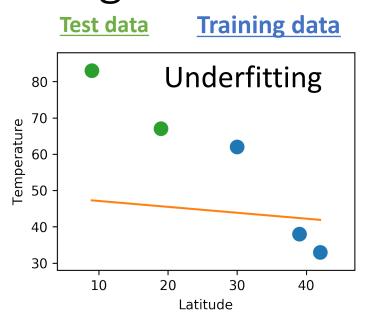
$$y = w \cdot x$$

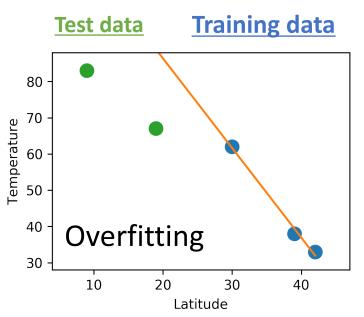
Training:

$$\mathbf{w}^* = \arg\min_{\mathbf{w}} \sum_{i=1}^{N} (y_i - \mathbf{w} \cdot \mathbf{x}_i)^2$$



Last Time: Over/Under Fitting, Regularization





L2-Regularized Least Squares

$$\underset{w}{\operatorname{arg\,min}} \|y - Xw\|^2 + \lambda \|w\|^2$$

$$\uparrow \qquad \uparrow$$
Fit training Regularization Penalize data Strength complexity

Last Time: Choosing Hyperparameters

Idea #1: Choose hyperparameters that work best on the data

BAD: $\lambda = 0$ always works best on training data

Your Dataset

Idea #2: Split data into train and test, choose hyperparameters that work best on test data

BAD: No idea how we will perform on new data

train test

Idea #3: Split data into train, val, and test; choose hyperparameters on val and evaluate on test

Better!

train validation test

Today: Linear Classifiers

Image Classification: Core Vision Task

Input: image



This image by Nikita is licensed under CC-BY 2.0

Output: Assign image to one of a fixed set of categories

cat
bird
deer
dog
truck

Classification with Least Squares

 $\mathbf{x}_i \in \mathbb{R}^D$ is image feature $\mathbf{y}_i \in \mathbb{R}^C$ is **one-hot** label $y_{i,c} = 1$ if \mathbf{x}_i has category c, 0 otherwise

Training $(\mathbf{x}_i, \mathbf{y}_i)$:

$$\arg\min_{\boldsymbol{W}} \sum_{i=1}^{n} \|\boldsymbol{W}\boldsymbol{x}_{i} - \boldsymbol{y}_{i}\|^{2}$$

Inference (x):

Unprincipled in theory, but often effective in practice The reverse (regression via discrete bins) is also common

Rifkin, Yeo, Poggio. *Regularized Least Squares Classification* (http://cbcl.mit.edu/publications/ps/rlsc.pdf). 2003 Redmon, Divvala, Girshick, Farhadi. *You Only Look Once: Unified, Real-Time Object Detection*. CVPR 2016.

Classification via Memorization

Just **memorize** (as in a Python dictionary) Consider cat/dog/hippo classification.







If this: cat.

If this: dog.

If this: hippo.

Classification via Memorization

Where does this go wrong?

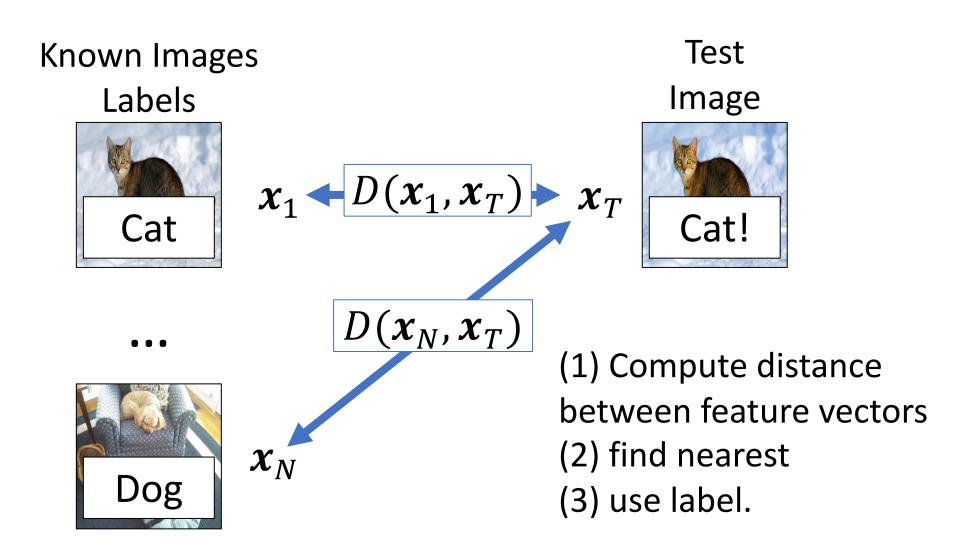


Rule: if this, then cat



Hmmm. Not quite the same.

Classification via Memorization



"Algorithm"

Training (x_i, y_i) : Memorize training set

Inference (x):

```
bestDist, prediction = Inf, None
for i in range(N):
    if dist(x<sub>i</sub>,x) < bestDist:
        bestDist = dist(x<sub>i</sub>,x)
        prediction = y<sub>i</sub>
```

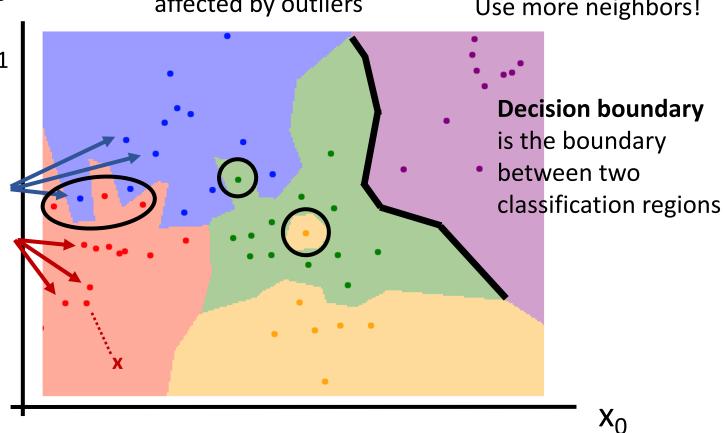
Nearest neighbors in two dimensions

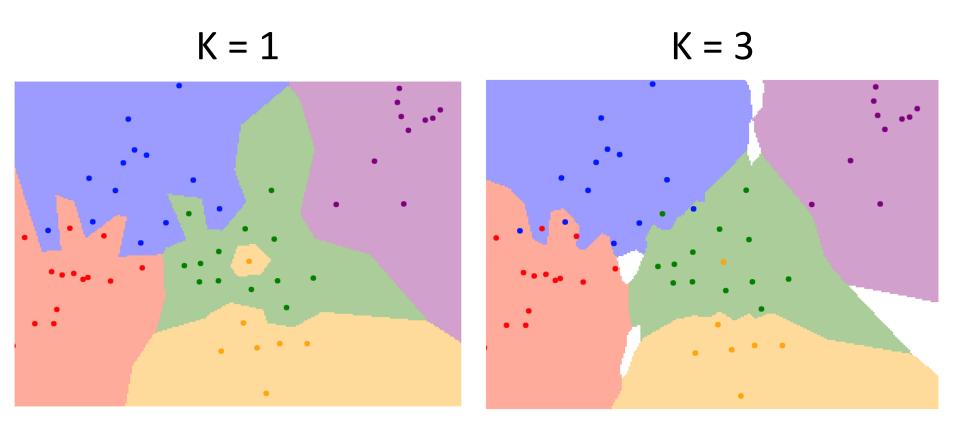
Decision boundaries can be noisy; affected by outliers

How to smooth out decision boundaries? Use more neighbors!

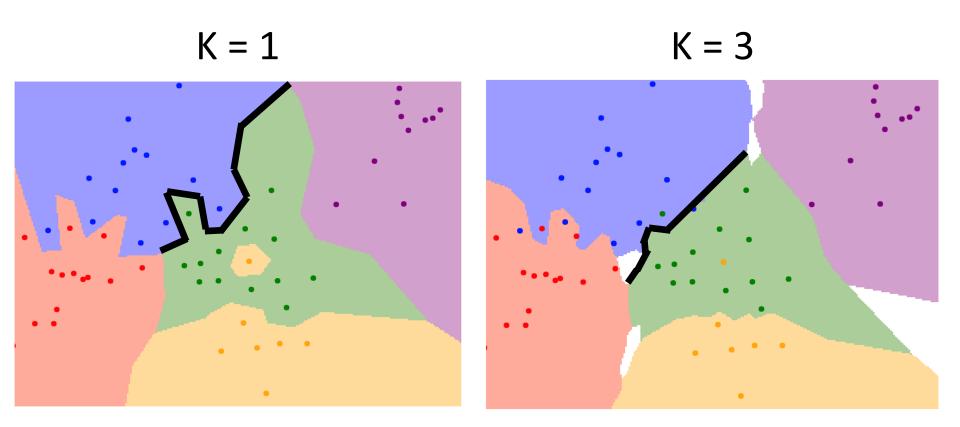
Points are training examples; colors give training labels

Background colors give the category a test point would be assigned

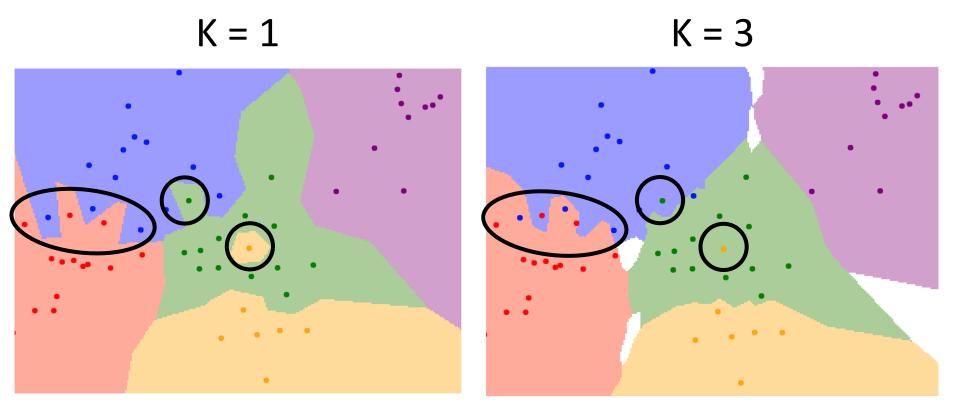




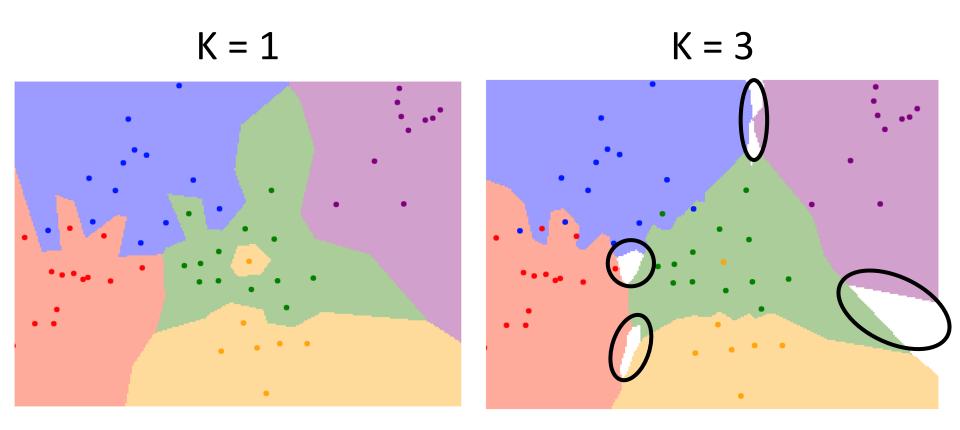
Instead of copying label from nearest neighbor, take **majority vote** from K closest points



Using more neighbors helps smooth out rough decision boundaries



Using more neighbors helps reduce the effect of outliers

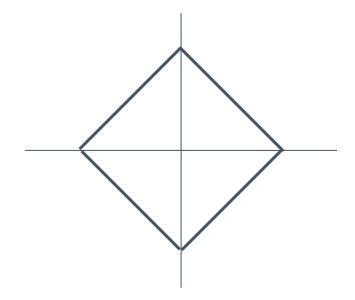


When K > 1 there can be ties! Need to break them somehow

K-Nearest Neighbors: Distance Metric

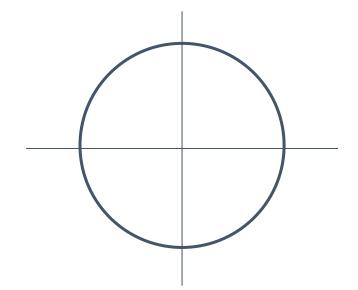
L1 (Manhattan) Distance

$$d(x,y) = \sum_{i} |x_i - y_i|$$



L2 (Euclidean) Distance

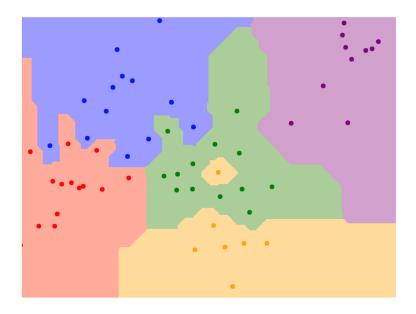
$$d(x,y) = \left(\sum_{i} (x_i - y_i)^2\right)^{1/2}$$



K-Nearest Neighbors: Distance Metric

L1 (Manhattan) Distance

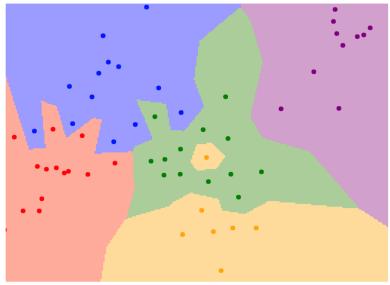
$$d(x,y) = \sum_{i} |x_i - y_i|$$



K = 1

L2 (Euclidean) Distance

$$d(x,y) = \left(\sum_{i} (x_i - y_i)^2\right)^{1/2}$$



K = 1

What distance? What value for K?



Use these data points for lookup

Evaluate on these points for different k, distances

- No learning going on but usually effective
- Same algorithm for every task
- As number of datapoints → ∞, error rate is guaranteed to be at most 2x worse than optimal you could do on data
- Training is fast, but inference is slow.
 Opposite of what we want!

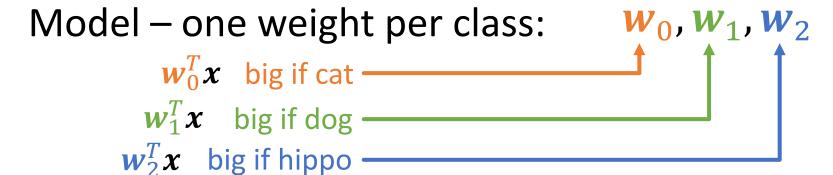
Linear Classifiers

Example Setup: 3 classes



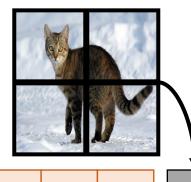






Stack together: W_{3xF} where **x** is in R^F

Linear Classifiers



Cat weight vector

Dog weight vector

Hippo weight vector

0.2	-0.5	0.1	2.0	1.1
1.5	1.3	2.1	0.0	3.2
0.0	0.3	0.2	-0.3	-1.2

231 **——** 24

-96.8 Cat score437.9 Dog score61.95 Hippo score

W

Weight matrix a collection of scoring functions, one per class

1

 x_i

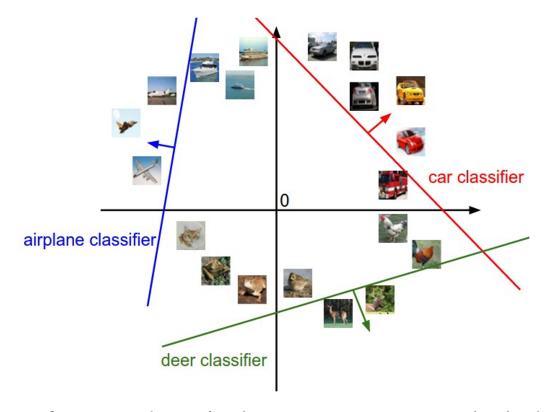
 Wx_i

Prediction is vector where jth component is "score" for jth class.

Diagram by: Karpathy, Fei-Fei

Linear Classifiers: Geometric Intuition

What does a linear classifier look like in 2D?

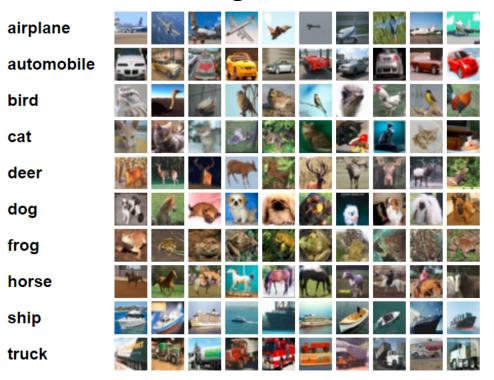


Be aware: Intuition from 2D doesn't always carry over into high-dimensional spaces. See: *On the Surprising Behavior of Distance Metrics in High Dimensional Space.* Charu, Hinneburg, Keim. ICDT 2001

Diagram credit: Karpathy & Fei-Fei

Linear Classifiers: Visual Intuition

CIFAR 10: 32x32x3 Images, 10 Classes



- Turn each image into feature by unrolling all pixels
- Train a linear model to recognize 10 classes

Linear Classifiers: Visual Intuition

Decision rule is $\mathbf{w}^T \mathbf{x}$. If \mathbf{w}_i is big, then big values of x_i are indicative of the class.

Deer or Plane?



Linear Classifiers: Visual Intuition

Decision rule is $\mathbf{w}^T \mathbf{x}$. If \mathbf{w}_i is big, then big values of \mathbf{x}_i are indicative of the class.

Ship or Dog?



Linear Classifiers: Visual Intuition

Decision rule is $\mathbf{w}^T \mathbf{x}$. If \mathbf{w}_i is big, then big values of \mathbf{x}_i are indicative of the class.



So Far: Linear Score Function









Stack together: W_{3xF} where **x** is in R^F

How do we know which W is best?

Choosing W: Loss Function

A **loss function** tells how good our current classifier is

Given a dataset

Low loss = good classifier High loss = bad classifier

(Also called: objective function; cost function)

Negative loss function sometimes called **reward function**, **profit function**, **utility function**, **fitness function**, etc

$$\{(x_i, y_i)\}_{i=1}^N$$

of images x_i and labels y_i ,

Loss for a single example is:

$$L_i(f(x_i, W), y_i)$$

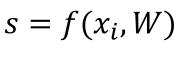
Loss for the dataset is

$$L = \frac{1}{N} \sum_{i=1}^{N} L_i(f(x_i, W), y_i)$$

Want to interpret raw classifier scores as probabilities





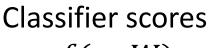


cat **3.2**

car 5.1

frog -1.7

Want to interpret raw classifier scores as probabilities



$$s = f(x_i, W)$$

Softmax function

$$p_i = \frac{\exp(s_i)}{\sum_j \exp(s_j)}$$



cat **3.2**

car 5.1

frog -1.7

Want to interpret raw classifier scores as probabilities

Classifier scores $s = f(x_i, W)$

Softmax function $p_i = \frac{\exp(s_i)}{\sum_{i} \exp(s_i)}$



cat

car

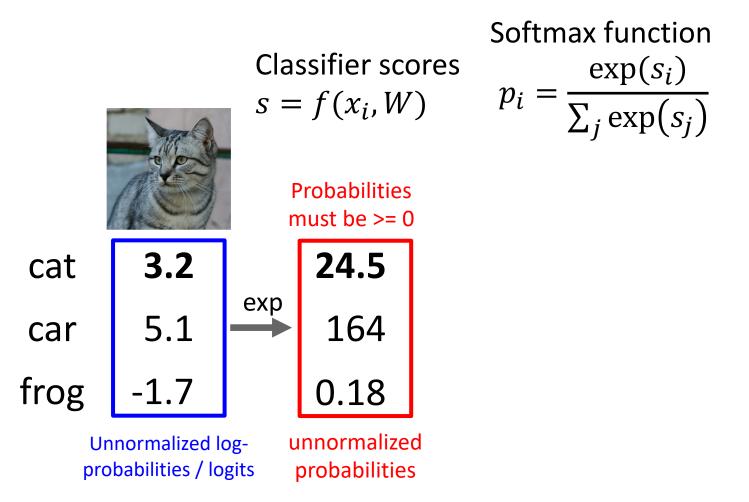
frog

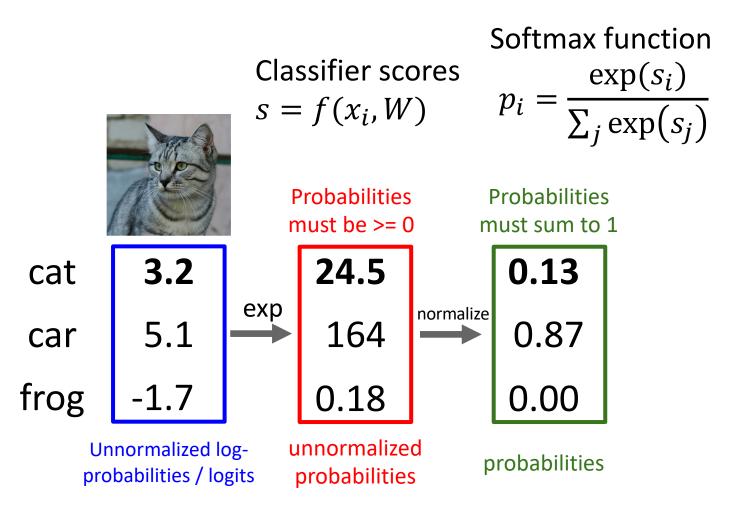
3.2

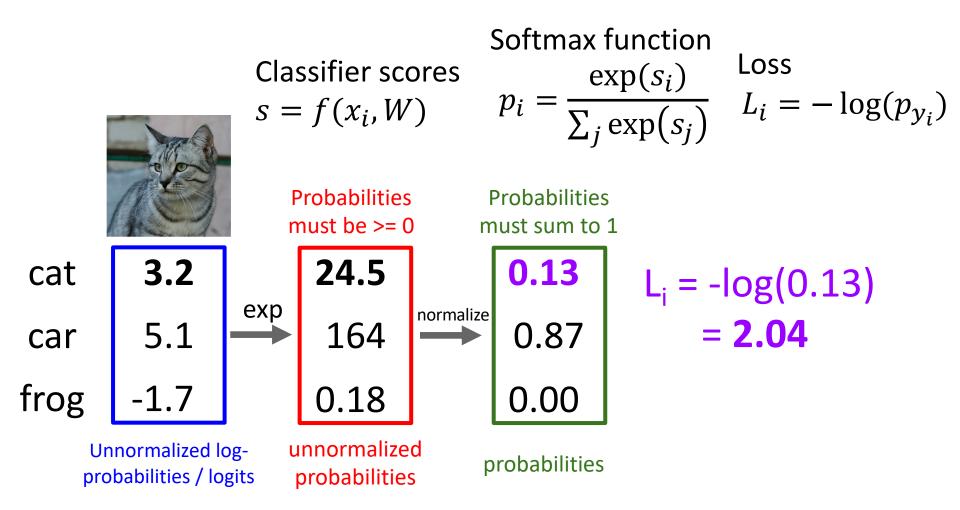
5.1

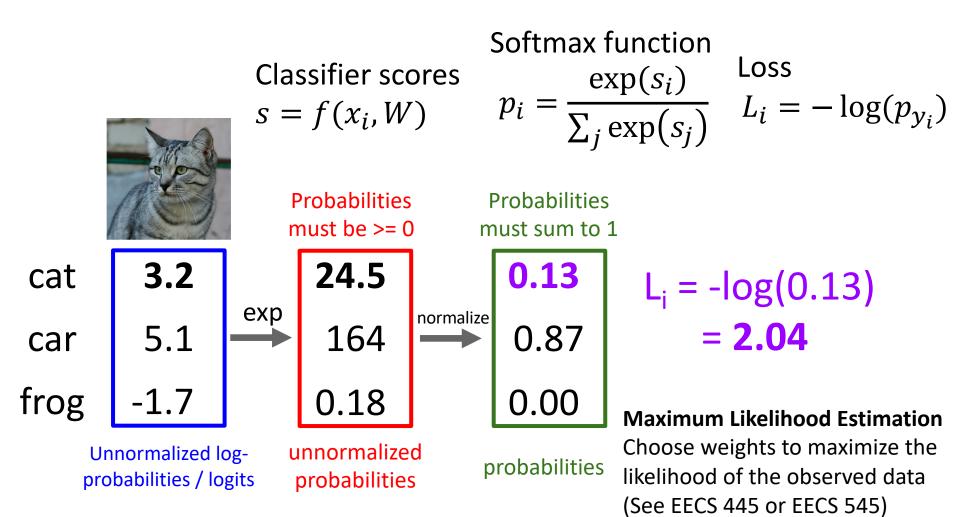
-1./

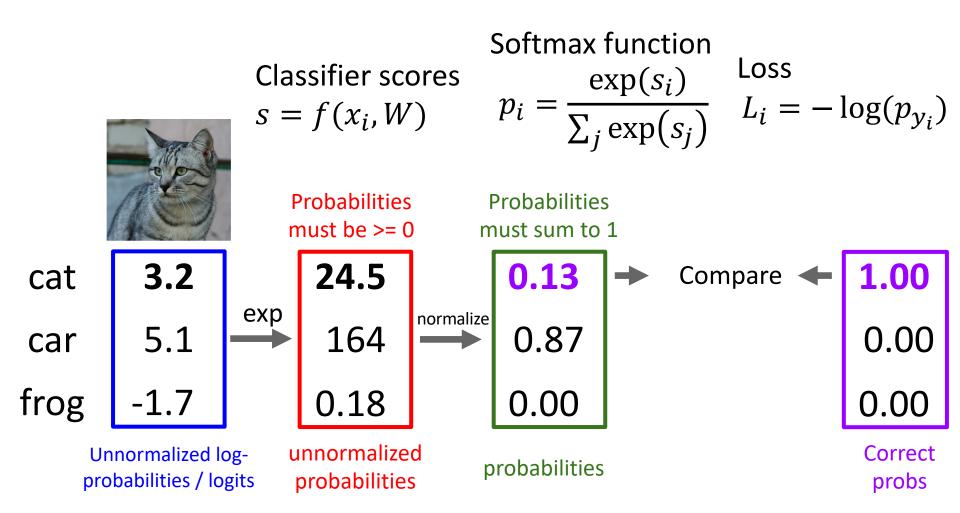
Unnormalized logprobabilities / logits

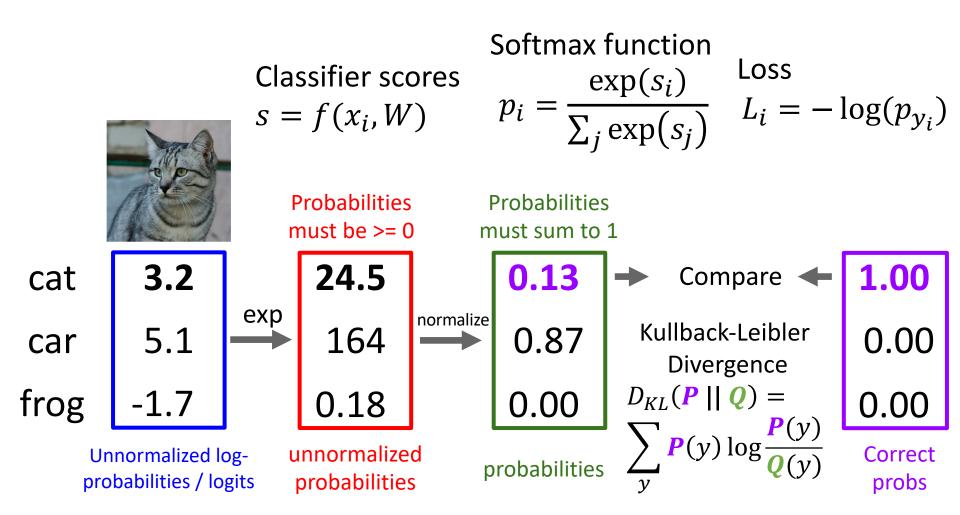


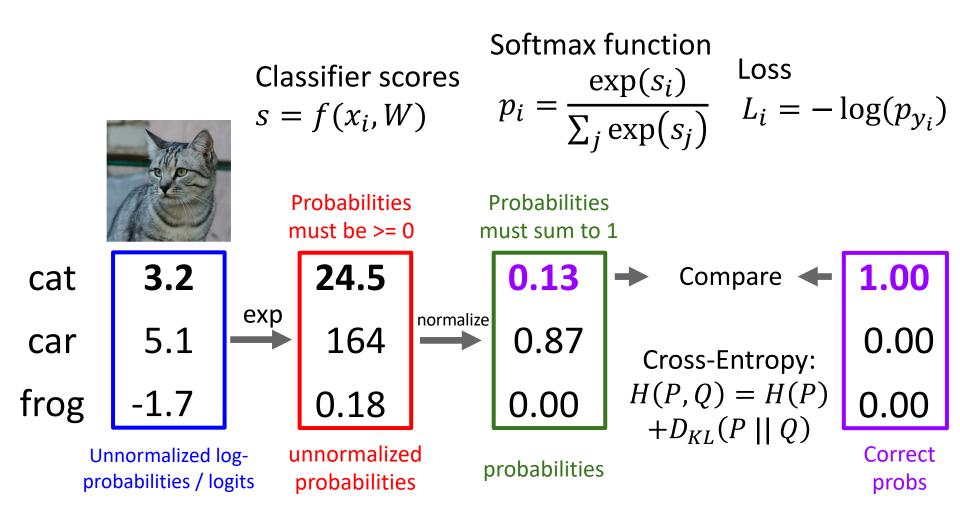












Want to interpret raw classifier scores as probabilities



Classifier scores
$$s = f(x_i, W)$$
 Softmax function $p_i = \frac{\exp(s_i)}{\sum_j \exp(s_j)}$ Loss $L_i = -\log(p_{y_i})$

3.2 cat

5.1 car

frog -1.7 Putting it all together:

$$L_{i} = -\log \frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}$$

Want to interpret raw classifier scores as probabilities



Classifier scores $s = f(x_i, W)$

Softmax function
$$p_i = \frac{\exp(s_i)}{\sum_j \exp(s_j)} \quad L_i = -\log(p_{y_i})$$

3.2 cat

5.1 car

frog -1.7 Putting it all together:

$$L_{i} = -\log \frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}$$

Q: What is the min / max possible loss L_i?

Want to interpret raw classifier scores as probabilities



Classifier scores $s = f(x_i, W)$

Softmax function
$$p_i = \frac{\exp(s_i)}{\sum_j \exp(s_j)} \quad L_i = -\log(p_{y_i})$$

Putting it all together:

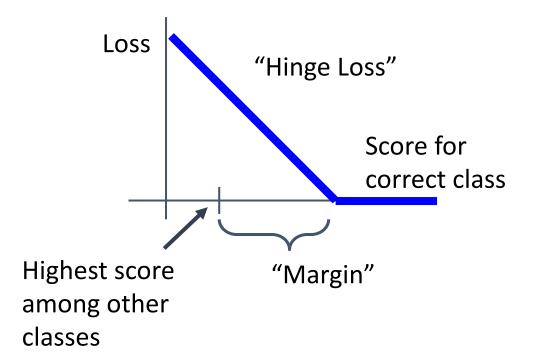
$$L_{i} = -\log \frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}$$

3.2 cat

5.1 car

frog -1.7 Q: If all scores are small random values, what is the loss?

"The score of the correct class should be higher than all the other scores"



Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$







cat

3.2

1.3

2.2

car

5.1

4.9

2.5

frog

-1.7

2.0

-3.1

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$







cat

3.4

car 5.1

frog -1.

Loss

3.2

1.3

2.2

4.9

2.5

2.0

-3.1

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

 $= \max(0, 5.1 - 3.2 + 1)$

 $+ \max(0, -1.7 - 3.2 + 1)$

= max(0, 2.9) + max(0, -3.9)

= 2.9 + 0

= 2.9







2.2

2.5

-3.1

cat **3.2**

car 5.1

frog -1.7

Loss 2.9

1.3

4.9

2.0

0

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

 $= \max(0, 1.3 - 4.9 + 1)$

 $+\max(0, 2.0 - 4.9 + 1)$

 $= \max(0, -2.6) + \max(0, -1.9)$

= 0 + 0

= 0







2.2

2.5

cat

3.2

car

frog

5.1

-1.7

2.9 Loss

1.3

4.9

2.0

Given an example (x_i, y_i) $(x_i \text{ is image}, y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

 $= \max(0, 2.2 - (-3.1) + 1)$

 $+\max(0, 2.5 - (-3.1) + 1)$

= max(0, 6.3) + max(0, 6.6)

= 6.3 + 6.6

= 12.9







2.2

2.5

cat

frog

3.2

5.1 car

-1.7

2.9 Loss

1.3

4.9

2.0

Given an example (x_i, y_i) $(x_i \text{ is image}, y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Loss over the dataset is:

$$L = (2.9 + 0.0 + 12.9) / 3$$

= 5.27







cat

3.2

1.3

car

5.1 **4.9**

frog

Loss

-1.7

2.9

2.0

0

2.2

2.5

-3.1

12.9

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q: What happens to the loss if the scores for the car image change a bit?







2.2

2.5

cat

3.2

car 5.1

frog -1.7

Loss 2.9

1.3

4.9

2.0

12.9

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q: What are the min and max possible loss?







cat

3.2

1.3

4.9

car

5.1

frog

Loss

-1.7

2.9

2.0

U

2.2

2.5

-3.1

12.9

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q: If all scores were random, what loss would we expect?







2.2

2.5

cat

3.2

car 5.1

5.1

frog -1.7

Loss 2.9

1.3

4.9

2.0 **-3**.

12.

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q: What would happen if sum were over all classes? (including $j = y_i$)







cat

Loss

3.2

1.3

car 5.1

5.1 **4.9**

frog -1.7

2.9

2.0

0

2.2

2.5

-3.1

12.9

Given an example (x_i, y_i) $(x_i \text{ is image, } y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q: What if the loss used mean instead of sum?







2.2

2.5

cat

Loss

3.2

5.1 car

4.9

frog -1.7

2.9

1.3

2.0

Given an example (x_i, y_i) $(x_i \text{ is image}, y_i \text{ is label})$

Let $s = f(x_i, W)$ be scores

Then the SVM loss has the form:

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Q: What if we used this loss instead?

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)^2$$

Cross-Entropy vs SVM Loss

$$L_{i} = -\log \frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Assume scores:

[10, -2, 3]

[10, 9, 9]

[10, -100, -100]

and $y_i = 0$

Q: What is cross-entropy loss? What is SVM loss?

A: Cross-entropy loss > 0 SVM loss = 0

Cross-Entropy vs SVM Loss

$$L_{i} = -\log \frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Assume scores:

[10, -2, 3]

[10, 9, 9]

[10, -100, -100]

and $y_i = 0$

Q: What happens to each loss if I slightly change the scores of the last datapoint?

A: Cross-entropy loss will change; SVM loss will stay the same

Cross-Entropy vs SVM Loss

$$L_{i} = -\log \frac{\exp(s_{y_{i}})}{\sum_{j} \exp(s_{j})}$$

$$L_i = \sum_{j \neq y_i} \max(0, s_j - s_{y_i} + 1)$$

Assume scores:

[10, -2, 3]

[10, 9, 9]

[10, -100, -100]

and $y_i = 0$

Q: What happens to each loss if I double the score of the correct class from 10 to 20?

A: Cross-entropy loss will decrease, SVM loss still 0

Recap

- Image Classification is a core computer vision task
- K-Nearest Neighbors is classification via memorization
- Linear classifiers learn one template per category to match with the input
- A loss function specifies your preference over different settings of weights
- Cross-Entropy loss maximizes probability of correct class
- SVM Loss wants correct score larger than other scores

Next Time:
How to choose W?
Optimization!