

EECS598: Prediction and Learning: It's Only a Game

Fall 2013

## Lecture 9: Applications of Minimax: LP and Boosting

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**Announcements**

- Lecture on 10/16 is rescheduled to 9:30AM-11AM. Location TBA.

**9.1 Minimax Theorem Review**

Minimax Theorem states

$$\min_{\mathbf{p}} \max_{\mathbf{q}} \mathbf{p}^T M \mathbf{q} = \max_{\mathbf{q}} \min_{\mathbf{p}} \mathbf{p}^T M \mathbf{q}.$$

It means

$$\exists \mathbf{p}^* \forall \mathbf{q} \text{ s.t. } \mathbf{p}^{*T} M \mathbf{q} \leq V \text{ and } \exists \mathbf{q}^* \forall \mathbf{p} \text{ s.t. } \mathbf{p} M \mathbf{q}^* \geq V$$

**Definition 9.1** ( $\epsilon$ -Optimal). The mixed strategies  $\mathbf{p}$  and  $\mathbf{q}$  are  $\epsilon$ -optimal if there exists  $V$  such that for all  $\mathbf{p}'$  and  $\mathbf{q}'$ ,

$$\mathbf{p}^T M \mathbf{q}' \leq V + \epsilon \text{ and } \mathbf{p}'^T M \mathbf{q} \geq V - \epsilon$$

**9.2 Approximately Solving a Linear Program**

**Definition 9.2** (Linear Program). A Linear program is a problem that can be expressed in the canonical form:

$$\begin{aligned} & \text{maximize} && \mathbf{c}^T \mathbf{x} \\ & \text{subject to} && \mathbf{a}^j{}^T \mathbf{x} \leq b_j \quad \forall j \in I \text{ and} \\ & && x_i \geq 0 \quad \forall i \in [n] \end{aligned}$$

**Lemma 9.3.** Without loss of generality, we can make the following modifications to the canonical form:

- Add an additional constraint that  $\mathbf{x} \in \Delta_n$  (due to linearity)
- Assume  $b_j = 0 \quad \forall j \in I$ , by spreading  $b_j$  into  $\mathbf{a}^j$  using (i).

**Definition 9.4** (Linear Program). An alternate form for linear programs is:

$$\begin{aligned} & \text{maximize} && d \\ & \text{subject to} && \mathbf{a}^j{}^T \mathbf{x} \leq 0 \quad \forall j \in I, \mathbf{x} \in \Delta_n, \text{ and} \\ & && \mathbf{c}^T \mathbf{x} \geq d. \end{aligned}$$

We will use the above definition unless noted otherwise.

**Definition 9.5** (Feasibility). An LP is feasible if there exists  $\mathbf{x} \in \Delta_n$  that satisfies all the constraints.

Given a feasibility checker, we can perform a binary search on  $d$  within the interval  $[\min(\mathbf{c}), \max(\mathbf{c})]$  (where the min and max are taken over the coordinates of  $\mathbf{c}$ ) to find an  $\epsilon$ -optimal solution to LP with  $\log(1/\epsilon)$  added time complexity.

**Goal:** Find an algorithm  $\mathcal{A}$  such that for any feasibility checker,  $\mathcal{A}$  returns  $\mathbf{x} \in \Delta_n$  such that  $\mathbf{a}_j^T \mathbf{x} \leq \epsilon$  for all  $j \in I$ , or INFEASIBLE if there is no such  $\mathbf{x}$ .

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**Algorithm 1: EWA-LP**


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1  $\mathbf{x}^{(1)} \leftarrow (\frac{1}{n}, \dots, \frac{1}{n})$ 
2 for  $t = 1$  to  $T$  do
3    $\mathbf{a}_*^{(t)} \leftarrow \arg \max_{\mathbf{a} \in \{\mathbf{a}_j; j \in I\}} \mathbf{a}^T \mathbf{x}$ 
4   if  $\mathbf{a}_*^{(t)} \mathbf{x}^{(t)} \leq \epsilon$  then
5     return  $\mathbf{x}^{(t)}$ 
6   else
7      $x_i^{(t+1)} \leftarrow \frac{x_i^{(t)} \exp(-\eta \mathbf{a}_i)}{\Phi^{(t+1)}}$ 
8 return INFEASIBLE

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*Proof.* The regret bound of EWA-LP is

$$\frac{1}{T} \sum \mathbf{x}^{(t)} \mathbf{a}_*^{(t)} \leq \frac{1}{T} \text{Regret}_T$$

Suppose that LP is feasible but EWA-LP returns INFEASIBLE and  $T > c^2 \log n / \epsilon^2$ . Then,

$$\epsilon = \frac{1}{T} (T\epsilon) \leq \frac{1}{T} \sum \mathbf{x}^{(t)} \mathbf{a}_*^{(t)} \leq \frac{1}{T} \text{Regret}_T = c \sqrt{\frac{\log n}{T}} < \epsilon,$$

a contradiction. (The second inequality follows from the assumption that the LP is feasible).  $\square$

**Remark:** The number of experts in EWA-LP is independent of the number of constraints.

### 9.3 Boosting via Minimax Duality

**Setup:** Let  $\mathcal{X}$  be a data space (e.g.  $\mathbb{R}^d$ ). We have a set of hypothesis  $\{c : \mathcal{X} \rightarrow \{0, 1\}\}$ , which contains a correct hypothesis. Let  $C(x)$  be the true label  $\forall x \in \mathcal{X}$ . We want to find  $\hat{c} \in c$  such that the error rate

$$P_{x \sim q} [\hat{c}(x) \neq C(x)]$$

is small for any distribution  $q \in \Delta(\mathcal{X})$ .

**Weak Hypotheses:** It is easy to find weak hypotheses  $\mathcal{H} = \{h : \mathcal{X} \rightarrow \{0, 1\}\}$ .

*Example:* If  $\mathcal{X} \subseteq \mathbb{R}^n$ , then define  $H = \{h_{i,c} : i = 1, \dots, n \text{ and } c \in \mathbb{R}\}$  where

$$h_{i,c}(x) = \begin{cases} 1 & \text{if } x_i \geq c \\ 0 & \text{otherwise} \end{cases}$$

The function  $h_{i,c}$  is called a *decision stump*.

**Weak Learning Assumption:** For a positive constant  $\gamma$ , the weak learning assumption states: For any distribution  $q \in \Delta(\mathcal{X})$ , there exists  $h \in \mathcal{H}$  such that

$$P_{x \sim q}[h(x) \neq C(x)] \leq \frac{1}{2} - \frac{\gamma}{2}$$

**Question:** Is there a distribution  $p$  on  $\mathcal{H}$  such that the weighted majority

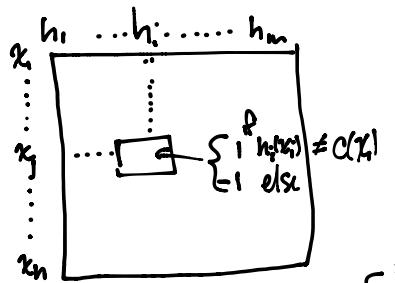
$$c_p(x) = \begin{cases} 1 & \text{if } \sum_{h \in \mathcal{H}} p(h)h(x) \geq \frac{1}{2} \\ 0 & \text{otherwise} \end{cases}$$

achieves zero error (a.k.a. *strong learning*)?

**Theorem 9.6.** *Weak learning implies strong learning.*

*Proof.* Suppose  $\mathcal{H}$  satisfies the weak learning assumption, and let  $x_1, \dots, x_n$  be the data. Let  $M$  be a  $n \times |\mathcal{H}|$  matrix such that

$$M_{ij} = \begin{cases} +1 & \text{if } h_i(x_j) \neq c(x_j) \\ -1 & \text{otherwise} \end{cases}$$



The weak learning assumption states that for any  $\mathbf{q} \in \Delta_n$  there exists  $j \in [m]$  such that

$$P_{x \sim q}[h_j(x) \neq C(x)] \leq \frac{1}{2} - \frac{\gamma}{2}$$

This is equivalent to

$$\mathbf{q}^T M \mathbf{e}_j \leq -\gamma$$

which in turn is equivalent to

$$\min_{\mathbf{q}} \max_j \mathbf{q}^T M \mathbf{e}_j \leq -\gamma$$

By the minimax theorem, the above is true iff it's dual is. The dual

$$\exists \mathbf{p} \in \Delta_n \text{ s.t. } \mathbf{e}_i^T M \mathbf{p} \leq \gamma \quad \forall i \in [n]$$

is exactly strong learning. □

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<sup>1</sup>Diagram credit: Cat Saint Croix