

# Joint optimization of learning-based image reconstruction and sampling for MRI

J. Fessler  
Joint Opt

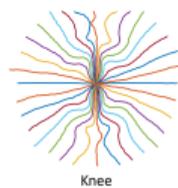


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Acknowledgments:

Guanhua Wang, Tianrui Luo, Jon Nielsen, Doug Noll

## Introduction

- Machine learning in imaging
- MRI k-space sampling

## Deep-learning approaches for image reconstruction

## Supervised learning of k-space sampling

## Joint optimization of k-space sampling and image reconstruction

- Problem formulation
- Results

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Most obvious place for machine learning is in post-processing (image analysis). Numerous special issues and surveys in medical imaging journals, e.g., [1–9].



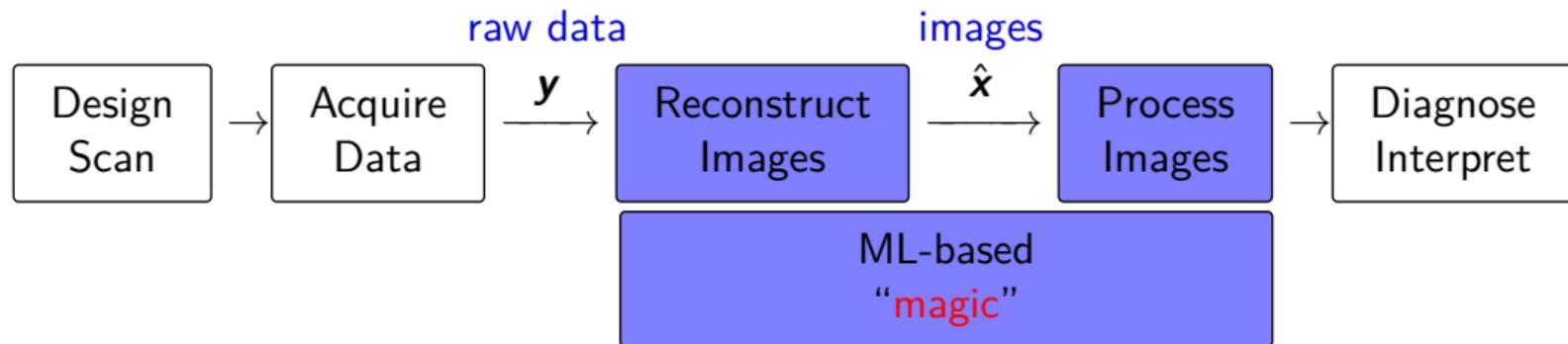
Machine learning for scan design (k-space sampling):

- ▶ Choose best k-space phase encoding locations (usually Cartesian sampling)
- ▶ Uses “ground truth” (fully sampled) training images
- ▶ Hot topic in MRI research recently, e.g., [10–15]
- ▶ Precursor by Yue Cao and David Levin, MRM Sep. 1993 [16–18]



Machine learning in medical image reconstruction:

- ▶ June 2018 special issue of IEEE Trans. on Medical Imaging [19].
- ▶ Surveys: [20–27]
- ▶ Possibly easier than diagnosis due to lower bar:
  - current reconstruction methods based on simplistic image models;
  - human eyes are better at detection than at solving inverse problems.



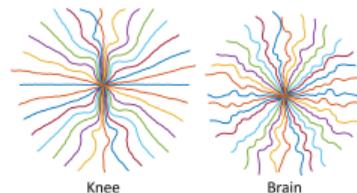
A holy grail for machine learning in medical imaging?

- ▶ CT sinogram to vessel diameter [28, 29]
- ▶ k-space to ???



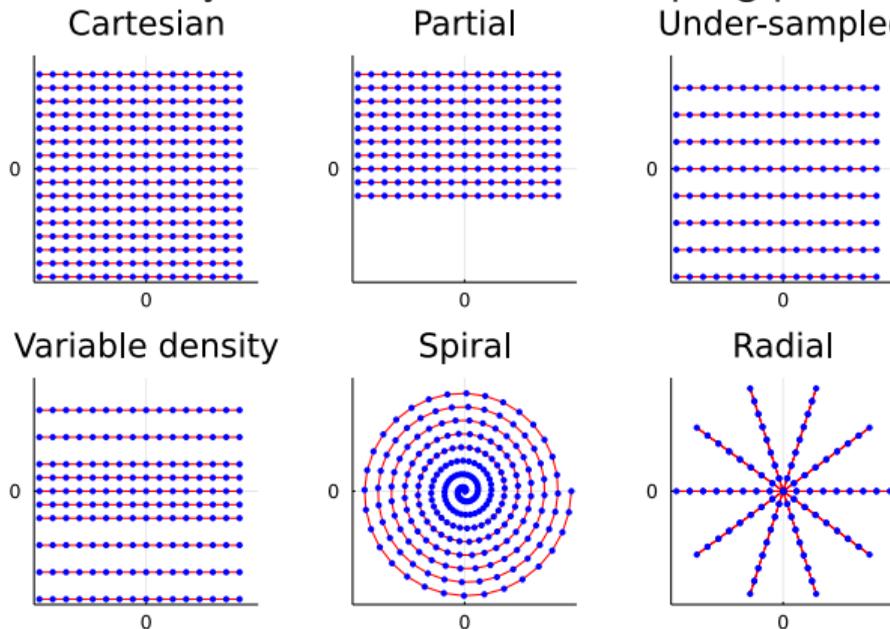
“B-spline parameterized joint optimization of reconstruction and k-space trajectories (BJORK) for accelerated 2D MRI,” arXiv 2101.11369 [30]  
Guanhua Wang, T. Luo, J.-F. Nielsen, D. Noll, J. Fessler

Preview:



Related work: “PILOT” by Weiss et al. [31]; J-MoDL work of Aggarwal et al. [14]

All clinical MRI scans currently use “hand-crafted” sampling patterns:



- ▶ Reducing k-space sampling  $\implies$  reduced scan time / improved temporal resolution
- ▶ Under-sampled data benefits from advanced reconstruction methods

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## Overview:

- ▶ image-domain learning [32–34]...
- ▶ k-space or data-domain learning  
e.g., [35], [36], [37]
- ▶ transform learning (direct from k-space to image)  
e.g., AUTOMAP [38], [39–41]
- ▶ hybrid-domain learning (unrolled loop, e.g., variational network)  
alternate between denoising/dealiasing and reconstruction from k-space  
e.g., [36, 42–46] ...

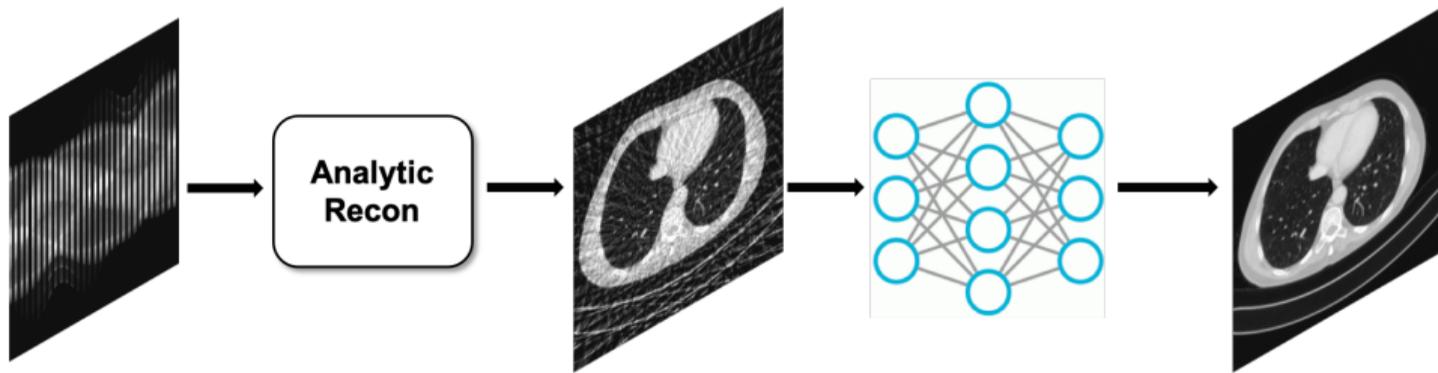


Figure courtesy of Jong Chul Ye, KAIST University.

- + simple and fast
- aliasing is spatially widespread, requires deep network

## Investigating Robustness to Unseen Pathologies in Model-Free Deep Multicoil Reconstruction

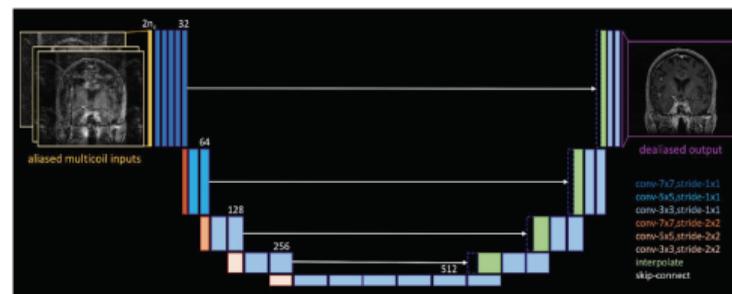
Gopal Nataraj<sup>1</sup> and Ricardo Otazo<sup>1,2</sup>

<sup>1</sup>Dept. of Medical Physics, Memorial Sloan Kettering Cancer Center

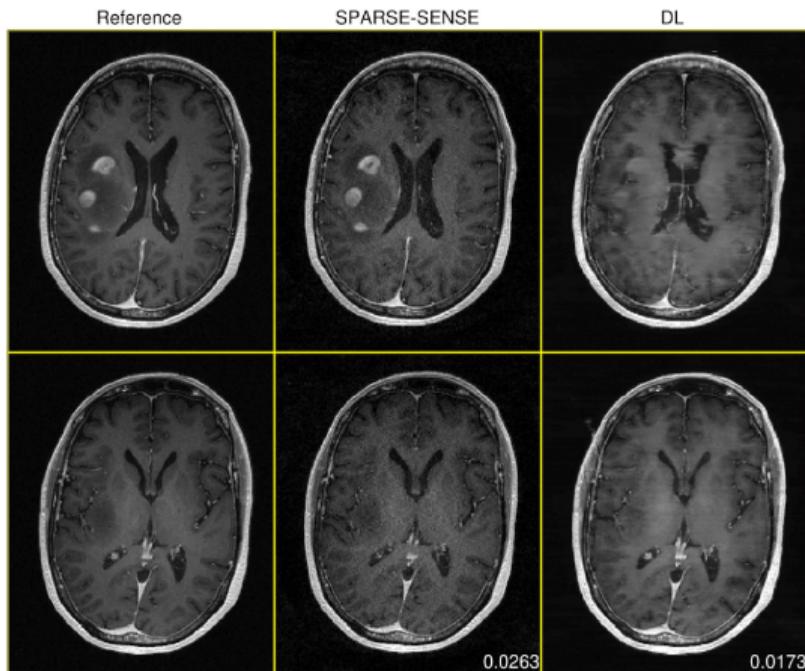
<sup>2</sup>Dept. of Radiology, Memorial Sloan Kettering Cancer Center

### Introduction

Speed is often claimed as a key advantage of deep learning (DL) for undersampled parallel MRI reconstruction [1]. However, the only DL approach that to our knowledge has studied generalizability to pathologies unseen in training [2] requires repeated application of the MR acquisition model and its adjoint, just as in iterative methods. In contrast, model-free DL reconstruction has the potential to be much faster. Prior model-free DL work [3] proposes to learn a mapping directly from k-space, but with



[47] ISMRM 2020 Workshop on Data Sampling & Image Reconstruction



**Figure 3:** Reconstructions in a case of anaplastic astrocytoma, a rare malignant brain tumor. SPARSE-SENSE and DL reconstructions are from the same 4x-accelerated retrospectively undersampled acquisition. DL achieves lower whole-volume MAE than SPARSE-SENSE, but fails to properly reconstruct regions near the tumor.

- ▶ Use NN output as a “prior” for iterative reconstruction [32, 48]:

$$\hat{\mathbf{x}}_{\beta} = \arg \min_{\mathbf{x}} \|\mathbf{A}\mathbf{x} - \mathbf{y}\|_2^2 + \beta \|\mathbf{x} - \mathbf{x}_{\text{NN}}\|_2^2 = (\mathbf{A}'\mathbf{A} + \beta\mathbf{I})^{-1}(\mathbf{A}'\mathbf{y} + \beta\mathbf{x}_{\text{NN}})$$

- ▶ For single-coil Cartesian case:
  - no iterations are needed (solve with FFTs)
  - $\lim_{\beta \rightarrow 0} \hat{\mathbf{x}}_{\beta}$  replaces missing k-space data with FFT of  $\mathbf{x}_{\text{NN}}$
- ▶ Iterations needed for parallel MRI and/or non-Cartesian sampling (PCG)
  
- ▶ Learn residual (aliasing artifacts), then subtract [49, 50]

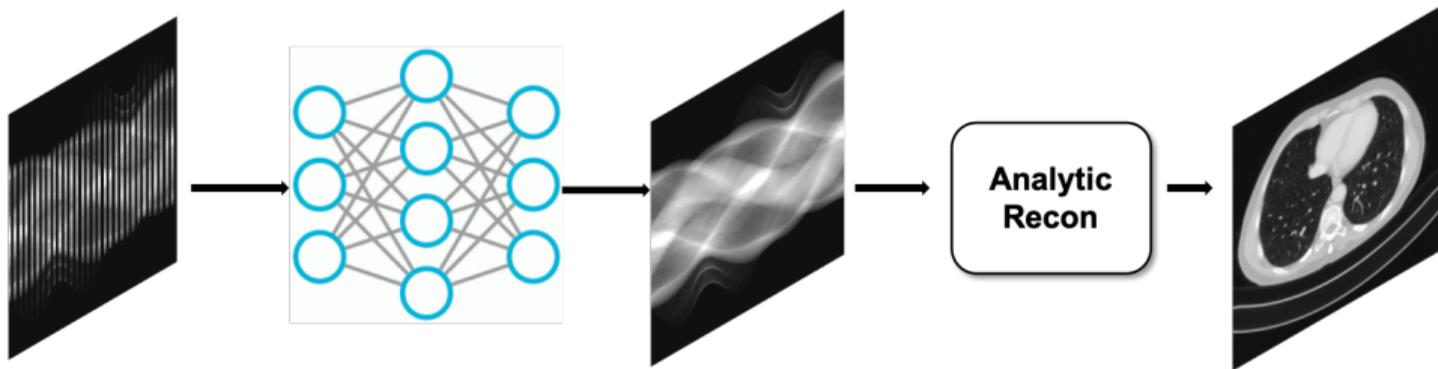


Figure courtesy of Jong Chul Ye, KAIST University.

- + simple and fast (“nonlinear GRAPPA”)
- + “database-free” : learn from auto-calibration data [35], [36], [37]
- perhaps harder to represent local image features?

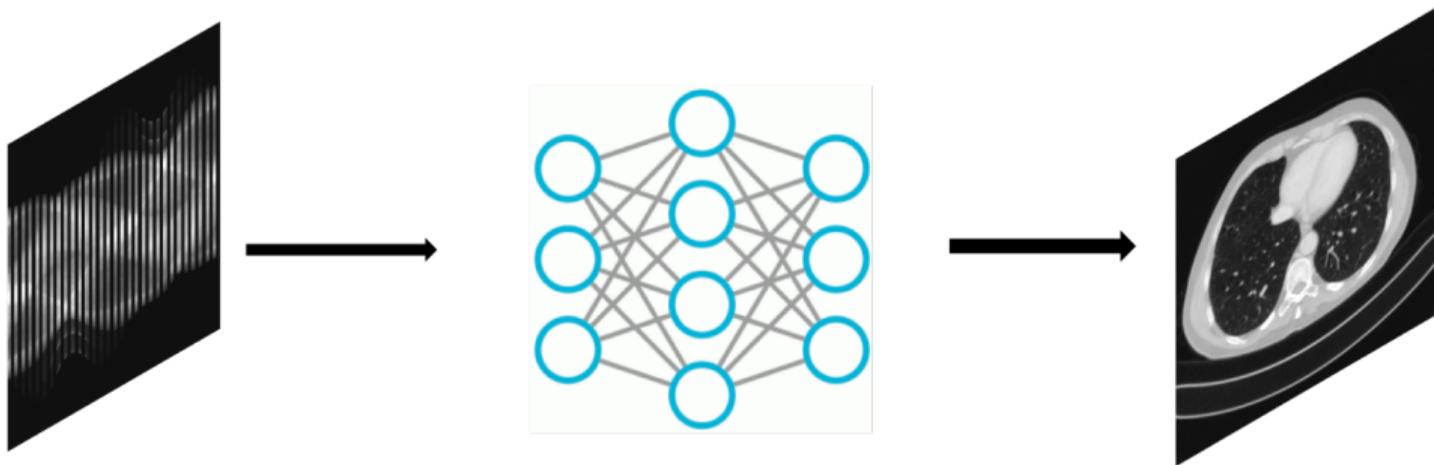


Figure courtesy of Jong Chul Ye, KAIST University.

- + in principle, purely data driven; potential to avoid model mismatch
- high memory requirement for fully connected layers [38]

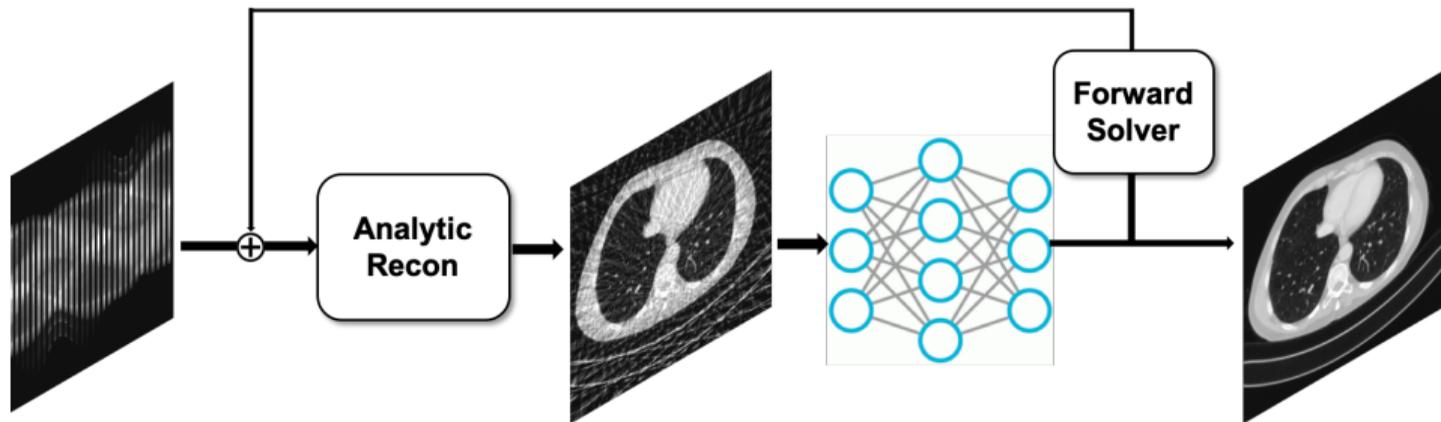


Figure courtesy of Jong Chul Ye, KAIST University.

- + physics-based use of k-space data & image-domain priors, e.g., [36, 42–46, 51, 52] ...
- + interpretable connections to optimization approaches
- more computation to due to “iterations” (layers) and repeated  $\mathbf{Ax}$ ,  $\mathbf{A}'r$

Introduction

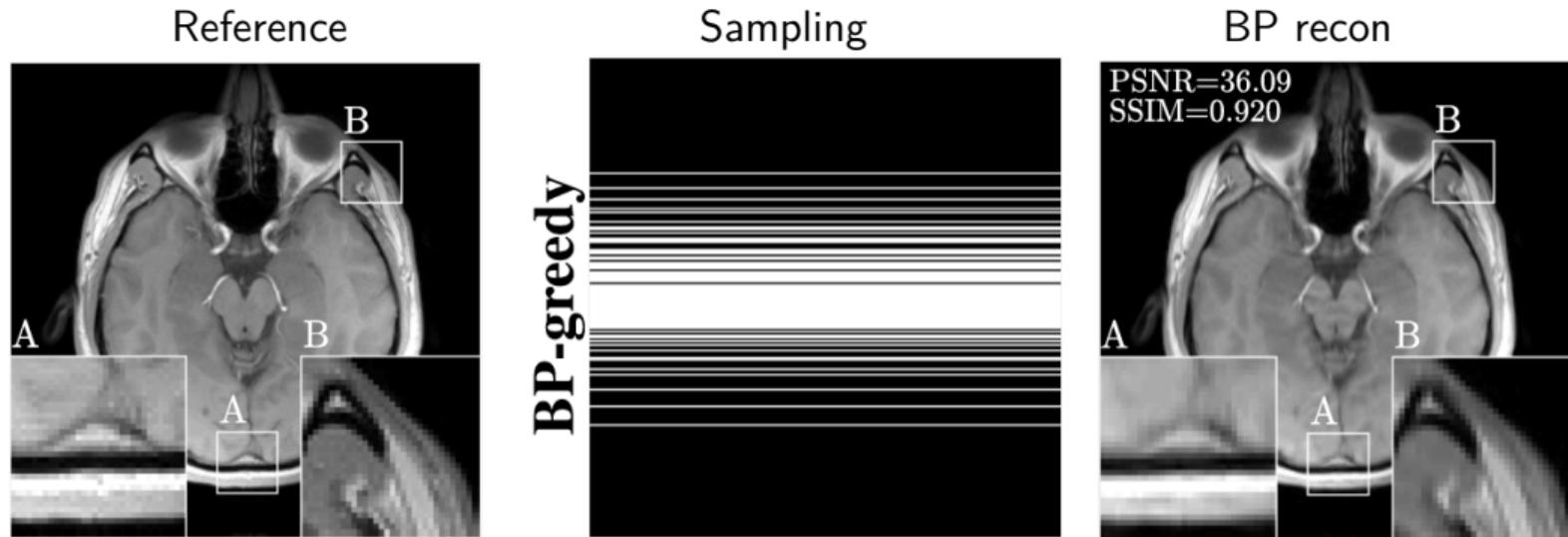
Deep-learning approaches for image reconstruction

**Supervised learning of k-space sampling**

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- ▶ Sampling designed to optimize PSNR for basis pursuit (BP) reconstruction using shearlet transform, at 25% sampling rate.
- ▶ Sampling design considers both the training data and the reconstruction method.
- ▶ No high spatial frequencies!?

(Images from Gözcü et al. [12].)

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► MRI measurement model:

$$\mathbf{y} = \mathbf{A}(\boldsymbol{\omega})\mathbf{x} + \boldsymbol{\varepsilon}$$

- $\mathbf{y} \in \mathbb{C}^M$  : k-space data;  $M \sim 10 - 30\text{K}$
- $\boldsymbol{\omega} \in \mathbb{R}^{M \times 2}$  : k-space sampling pattern (“trajectory”): 2D in this work
- $\mathbf{x} \in \mathbb{C}^N$  : unknown true image,  $N \sim 100\text{K}$
- $\mathbf{A}(\boldsymbol{\omega}) \in \mathbb{C}^{M \times N}$  : encoding matrix (coil sensitivity, etc.)
- $\boldsymbol{\varepsilon} \in \mathbb{C}^M$  : measurement noise

► Reconstruction method:

$$\hat{\mathbf{x}} = f(\mathbf{y}; \boldsymbol{\omega}, \boldsymbol{\theta})$$

- $\boldsymbol{\theta}$ : model parameters of reconstruction method (e.g., CNN weights)
- Deep iterative down-up CNN (DIDN) has  $\sim 165\text{M}$  learned parameters [53]

► Image quality goal:

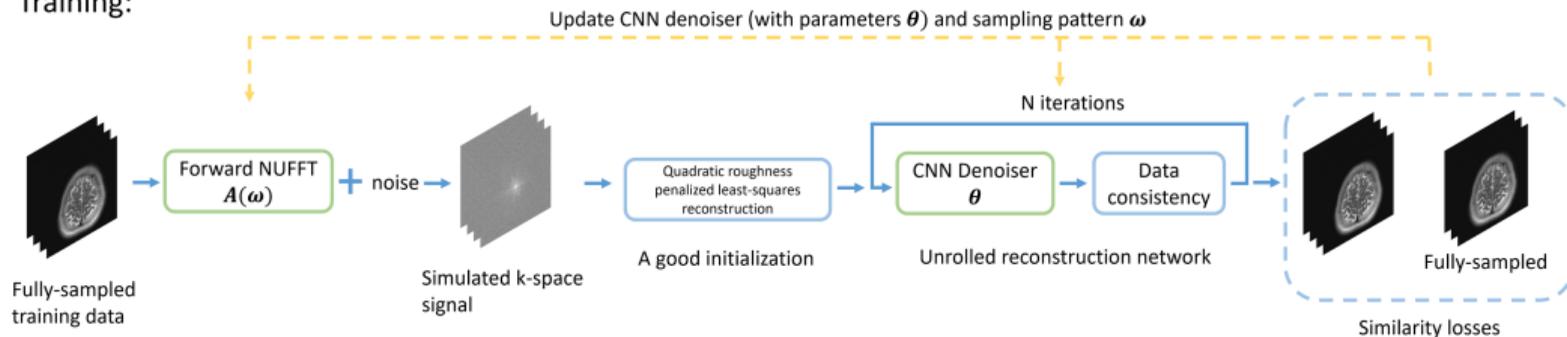
$$\hat{\mathbf{x}} = f(\mathbf{y}; \boldsymbol{\omega}, \boldsymbol{\theta}) = f(\mathbf{A}(\boldsymbol{\omega})\mathbf{x} + \boldsymbol{\varepsilon}; \boldsymbol{\omega}, \boldsymbol{\theta}) \approx \mathbf{x}$$

- ▶ Define training loss function such as  $\ell(\hat{\mathbf{x}}, \mathbf{x}) = \|\hat{\mathbf{x}} - \mathbf{x}\|_1 + \alpha \|\hat{\mathbf{x}} - \hat{\mathbf{x}}\|_2$
- ▶ Select  $N_{\text{train}}$  fully sampled training images  $\mathbf{x}_1, \mathbf{x}_2, \dots$
- ▶ Jointly optimize k-space trajectory  $\omega$  and image reconstruction method  $\theta$

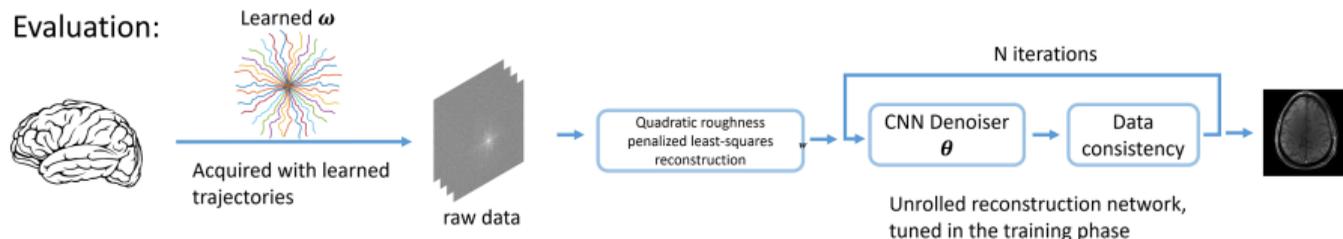
$$(\hat{\omega}, \hat{\theta}) = \arg \min_{\omega, \theta} \frac{1}{N_{\text{train}}} \sum_{n=1}^{N_{\text{train}}} \ell(f(\mathbf{A}(\omega)\mathbf{x}_n + \varepsilon_{n_i}, \omega, \theta), \mathbf{x}_n)$$

- ▶ Details:
  - Reconstruction using MoDL method [51]
  - Can use multiple noise realizations  $\varepsilon$  per training image
  - Enforce gradient amplitude and slew-rate limits for  $\omega$
  - Use B-spline parameterization of k-space trajectory
  - Coarse-to-fine search of trajectory to avoid poor local minimizers
  - Eddy current correction
  - Fast NUFFT Jacobian approximation [54]

## Training:



## Evaluation:



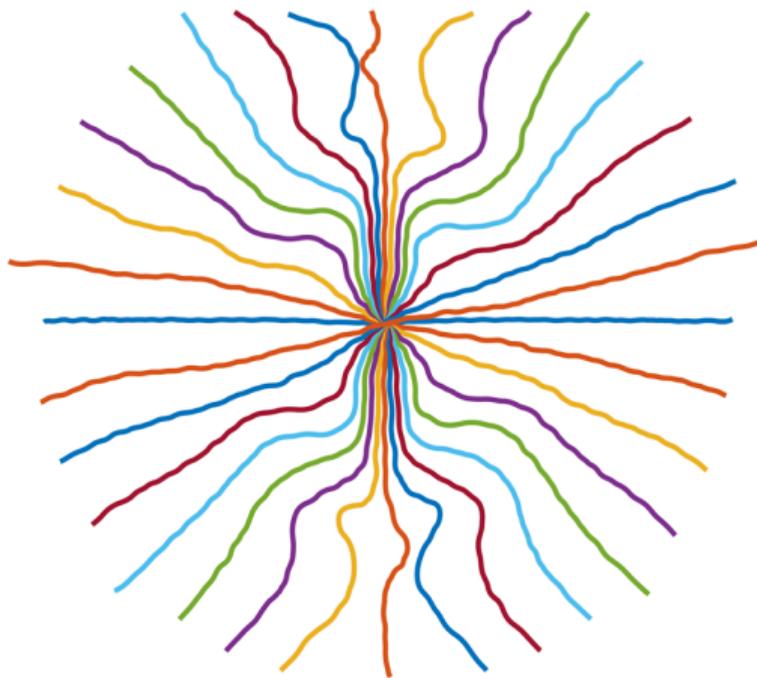
NYU/FAIR fastMRI brain and knee data

16 radial spokes of 640 points for initialization

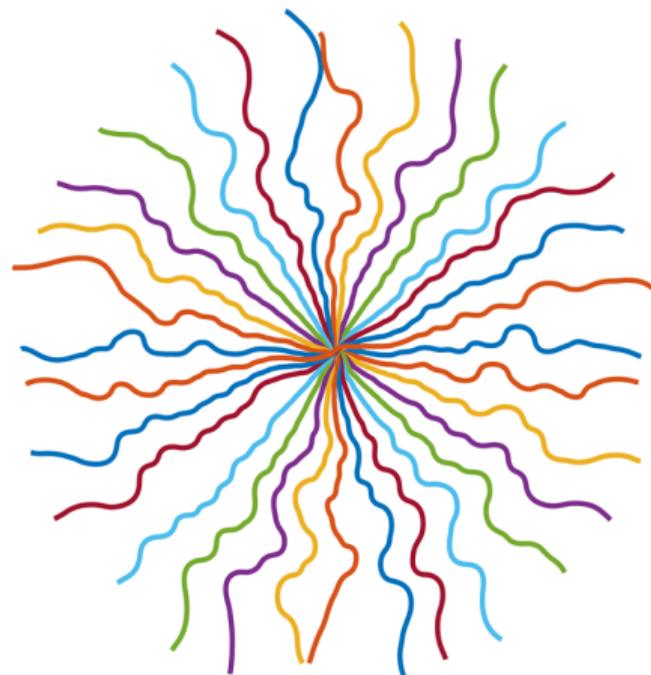
22cm FOV,  $G_{\max} = 5$  Gauss/cm, slew rate  $\leq 15$  Gauss/cm/ms

2.5ms readout duration radial, 16ms spiral

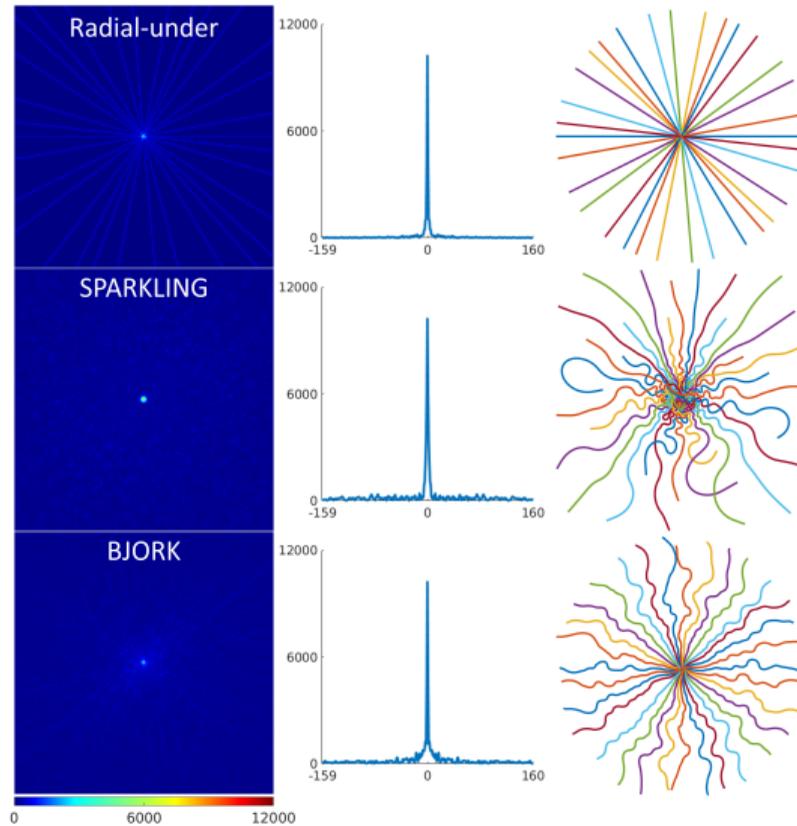
Comparison with SPARKLING approach of [55] using its default density

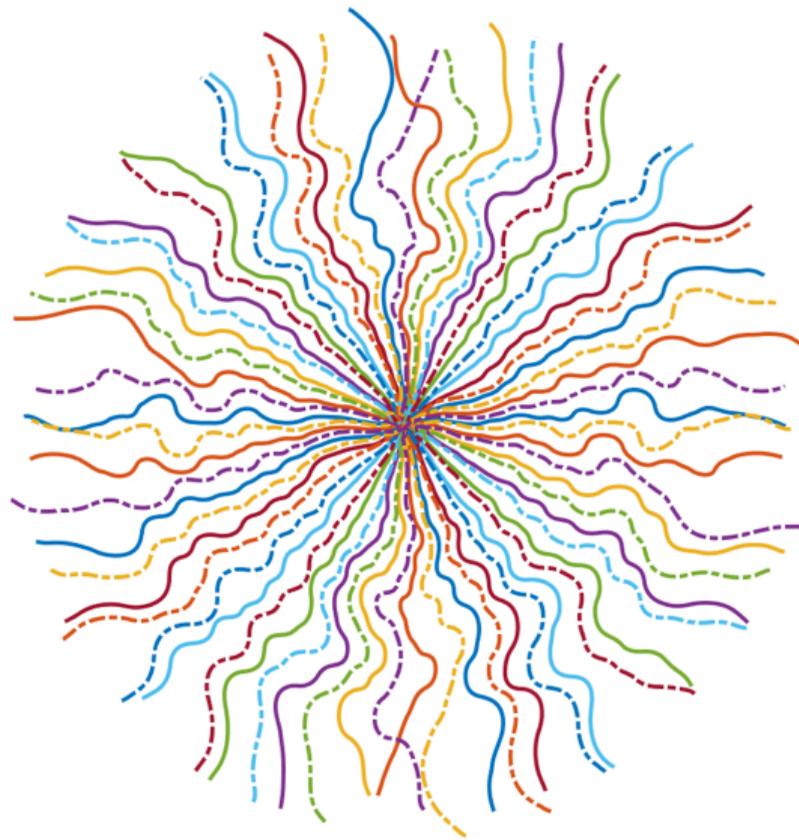


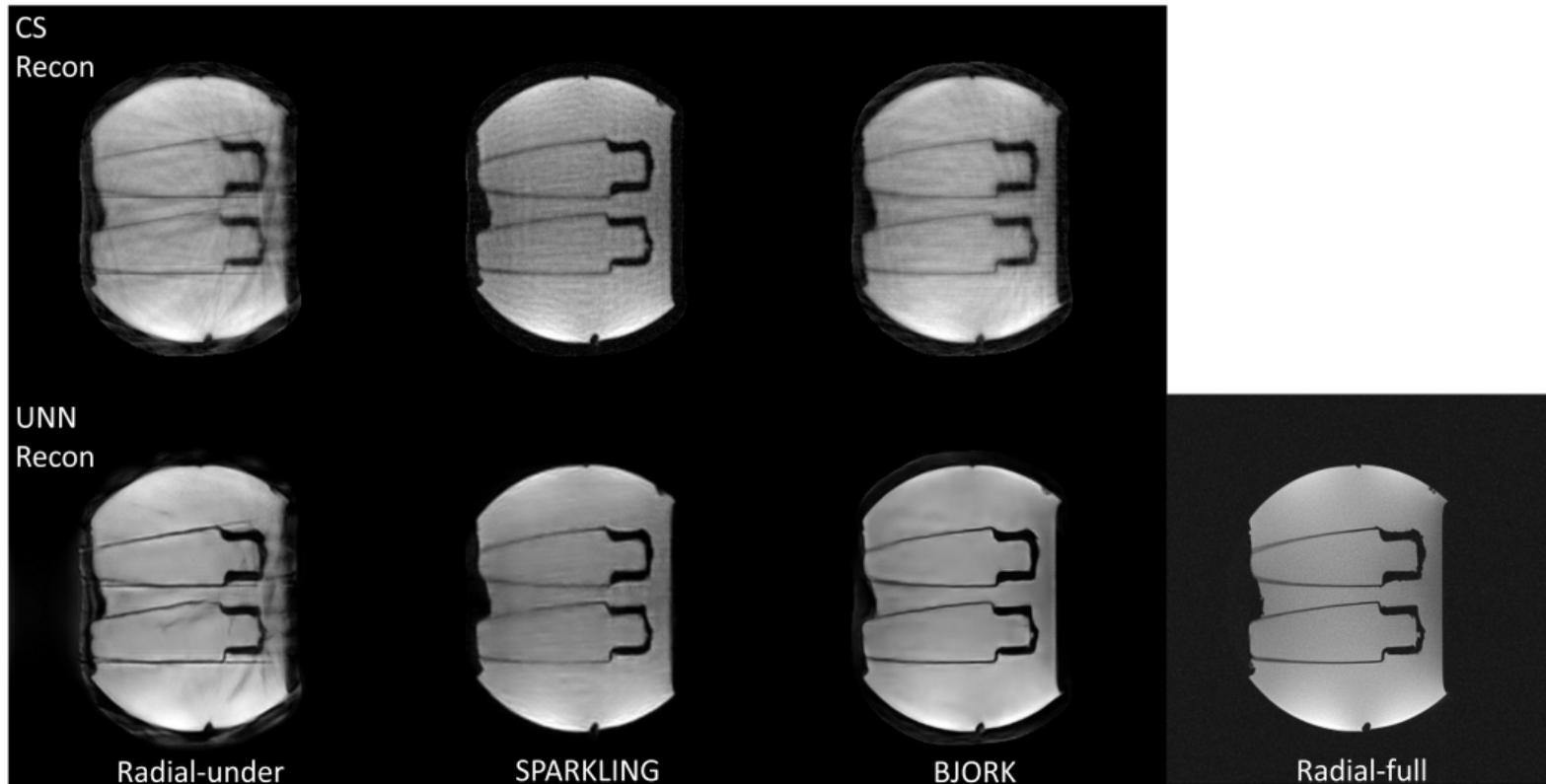
Knee



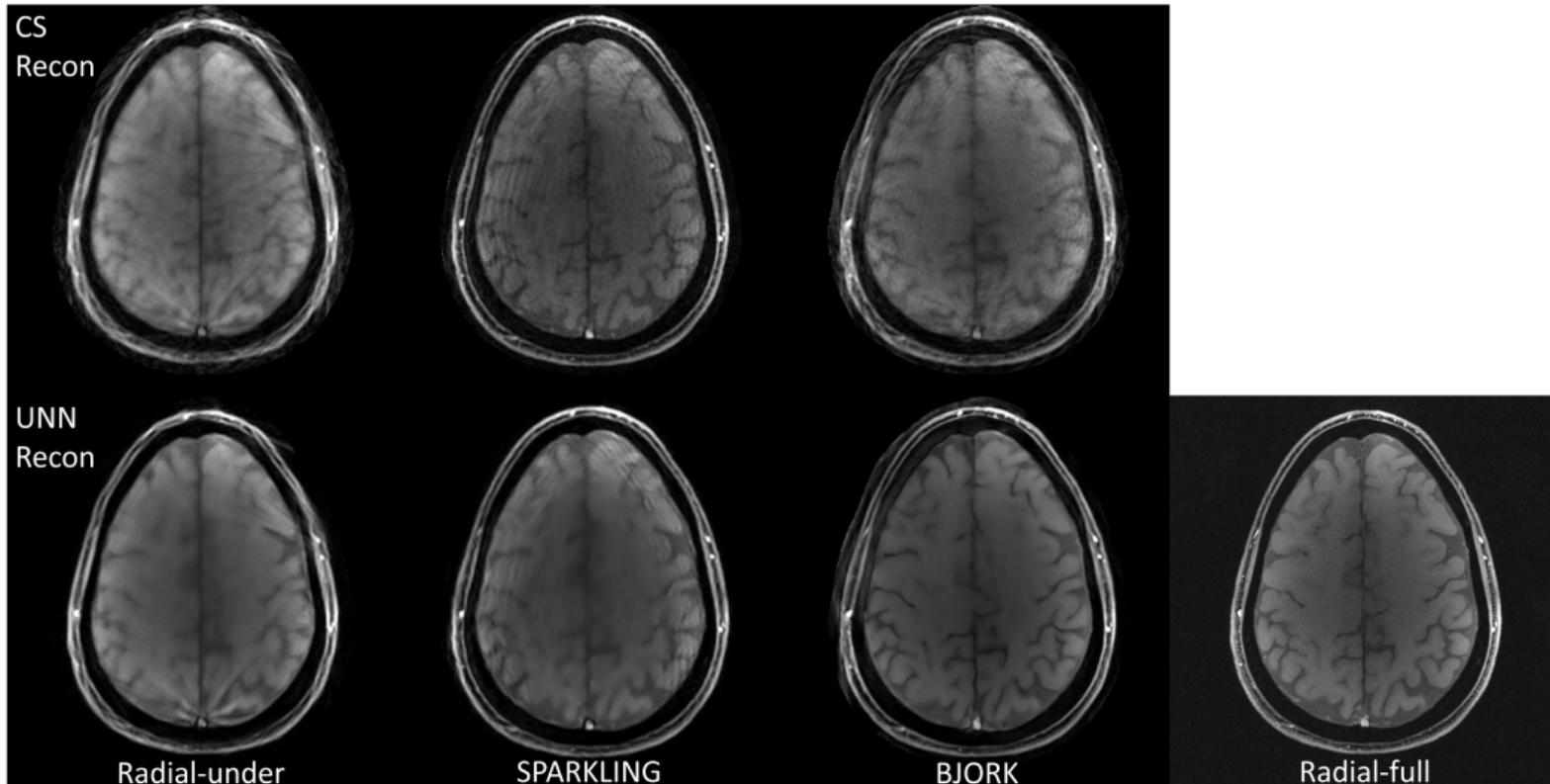
Brain







(no phantoms in training data!)



MRI gradient amplifiers have maximum amplitude and slew rate

- ▶ gradient amplitude is 1st derivative of k-space trajectory:

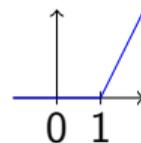
$$\|D_1\omega_d\|_\infty \leq g_{\max}$$

- ▶ slew rate is 2nd derivative of k-space trajectory:

$$\|D_2\omega_d\|_\infty \leq s_{\max}$$

- ▶ Box constraints relaxed to penalty functions that rise rapidly above 1 on

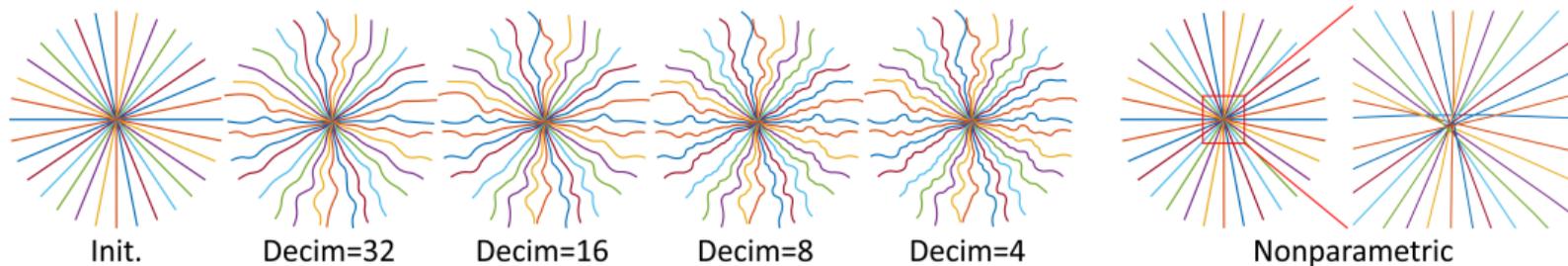
$$\|D_1\omega_d\|_\infty / g_{\max} \text{ and } \|D_2\omega_d\|_\infty / s_{\max}$$



Facilitates (sub)gradient-based optimization using Adam

Quadratic B-spline kernels for non-Cartesian k-space trajectory:

$$\omega_d = \mathbf{B}\mathbf{c}_d, \quad d = 1, 2, \mathbf{c}_d \in \mathbb{R}^{M/\text{Decim}}$$



Highly non-convex problem in  $\omega$ .

- Coarse-to-fine search may find better local minimizers
- However, parameterization/decimation does not save much computation

Motivated by model-based image reconstruction with variable splitting of the form

$$\begin{aligned}\hat{\mathbf{x}} &= \arg \min_{\mathbf{x}} \|\mathbf{A}(\boldsymbol{\omega})\mathbf{x} - \mathbf{y}\|_2^2 + R(\mathbf{x}) \\ &= \arg \min_{\mathbf{x}} \min_{\mathbf{z}} \|\mathbf{A}(\boldsymbol{\omega})\mathbf{x} - \mathbf{y}\|_2^2 + R(\mathbf{z}), \quad \text{s.t. } \mathbf{z} = \mathbf{x}\end{aligned}$$

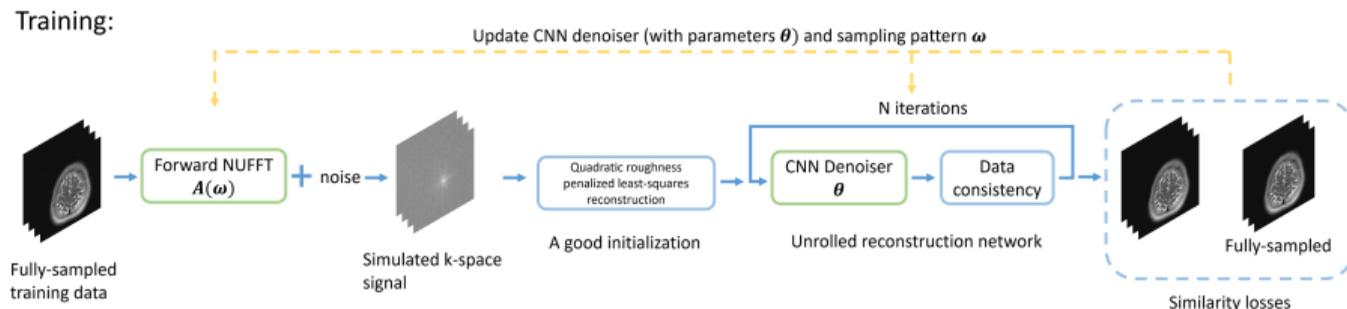
Alternating minimization:

$$\mathbf{x}_{t+1} = \arg \min_{\mathbf{x}} \|\mathbf{A}(\boldsymbol{\omega})\mathbf{x} - \mathbf{y}\|_2^2 + \mu \|\mathbf{x} - \mathbf{z}_t\|_2^2 \quad (\text{data consistency, solved via CG})$$

$$\mathbf{z}_{t+1} = \arg \min_{\mathbf{z}} R(\mathbf{z}) + \mu \|\mathbf{x}_{t+1} - \mathbf{z}\|_2^2 \quad (\text{denoising})$$

$$\text{"} = \mathcal{D}_{\boldsymbol{\theta}}(\mathbf{x}_{t+1}) \quad (\text{CNN denoiser})$$

- CNN weights  $\boldsymbol{\theta}$  shared across iterations, per MODL [51]
- 6 outer iterations for results shown, with augmented Lagrangian parameter  $\mu = 2$



Data consistency block has steps like

$$\mathbf{x}_{t+1} = \mathbf{x}_t + \alpha (\mathbf{A}'(\omega) (\mathbf{A}(\omega)\mathbf{x} - \mathbf{y}) + \mu(\mathbf{x} - \mathbf{z}_t))$$

$\mathbf{A}(\omega)$  is dense and huge:

$$a_{ij} = e^{-i\vec{\omega}_i \cdot \vec{r}_j} \quad (1)$$

- ▶ Fast approach to  $\mathbf{A}(\omega)\mathbf{x}$  uses NUFFT approximation: zero-padding, over-sampled FFT, interpolation [56, 57].
- ▶ Backpropagation for  $\omega$  update through NUFFT steps via autodifferentiation is slow.

Derive Jacobian matrix for exact form (1):

$$\frac{\partial}{\partial \omega_d} \mathbf{A}(\omega) \mathbf{x} = -i \text{Diag}\{\mathbf{A}(\omega)(\mathbf{x} \odot \mathbf{r}_d)\}.$$

Applying this Jacobian to a vector  $\mathbf{v} \in \mathbb{C}^M$  during backpropagation yields

$$\left( \frac{\partial}{\partial \omega_d} \mathbf{A}(\omega) \mathbf{x} \right) \mathbf{v} = -i \text{Diag}\{\mathbf{A}(\omega)(\mathbf{x} \odot \mathbf{r}_d)\} \mathbf{v} = -i (\mathbf{A}(\omega)(\mathbf{x} \odot \mathbf{r}_d)) \odot \mathbf{v}.$$

Implemented efficiently using NUFFT applied to  $\mathbf{x} \odot \mathbf{r}_d$

Similar idea for Jacobian of adjoint of  $\mathbf{A}$ .

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- ▶ Machine learning methods have much potential for both scan design and image reconstruction
- ▶ Quantitative results in paper demonstrate synergy of jointly optimizing both
- ▶ Anatomy specific trajectories: pro or con?
- ▶ Self-supervised methods when training data unavailable
- ▶ Extensions to 3D and 3D+time are planned, and challenging

Talk and code available online at  
<http://web.eecs.umich.edu/~fessler>



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