

# Parallelizable algorithms for image recovery problems

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Workshop on Mathematics in Image Processing  
WMIP2000, The University of Hong Kong  
Dec. 16, 2000

# Executive Summary

- In a wide variety of estimation problems, one estimates an unknown parameter vector  $\mathbf{x}^{\text{true}}$  by minimizing a *partially separable* cost function:

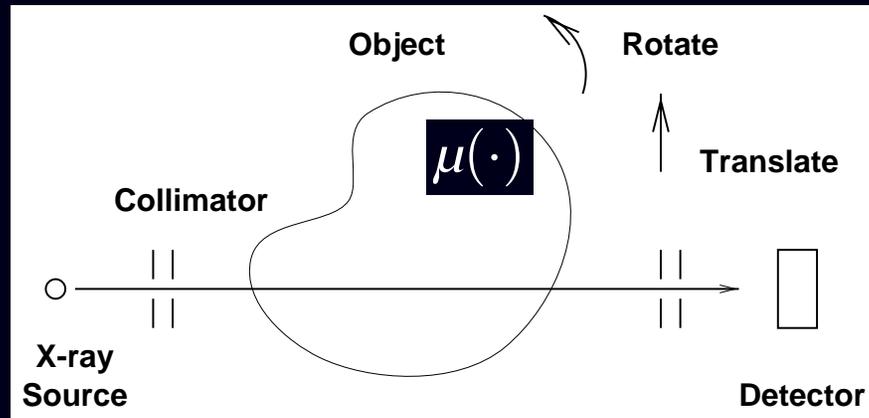
$$\hat{\mathbf{x}} = \arg \min_{\mathbf{x} \geq \mathbf{0}} \Phi(\mathbf{x}), \quad \Phi(\mathbf{x}) = \sum_i \psi_i([\mathbf{B}\mathbf{x} - \mathbf{c}]_i), \quad [\mathbf{B}\mathbf{x} - \mathbf{c}]_i = \sum_j b_{ij}x_j - c_i.$$

- Fast methods for estimating  $\mathbf{x}^{\text{true}}$  by minimizing  $\Phi(\mathbf{x})$  are essential for successful routine use in applications such as medical tomography.
- We have developed fast converging algorithms for minimizing  $\Phi(\mathbf{x})$ .
- One algorithm has the fast convergence of coordinate descent, yet is parallelizable.
- The new algorithms converge faster than general-purpose minimization methods.

# Outline

- Motivating applications and cost functions
- Edge-preserving regularization
- Unified cost function
- Minimization algorithms
  - Optimization transfer
  - Separable paraboloidal surrogates (SPS) algorithm
  - Paraboloidal surrogate coordinate descent (PSCD) algorithm
  - Parallelizable coordinate descent algorithm
- Representative results
- Summary and future work

# Application: X-ray Computed Tomography



Statistical model:  $Y_i \sim \text{Poisson}\{b_i \exp(-[\mathbf{A}\mathbf{x}]_i) + r_i\}$

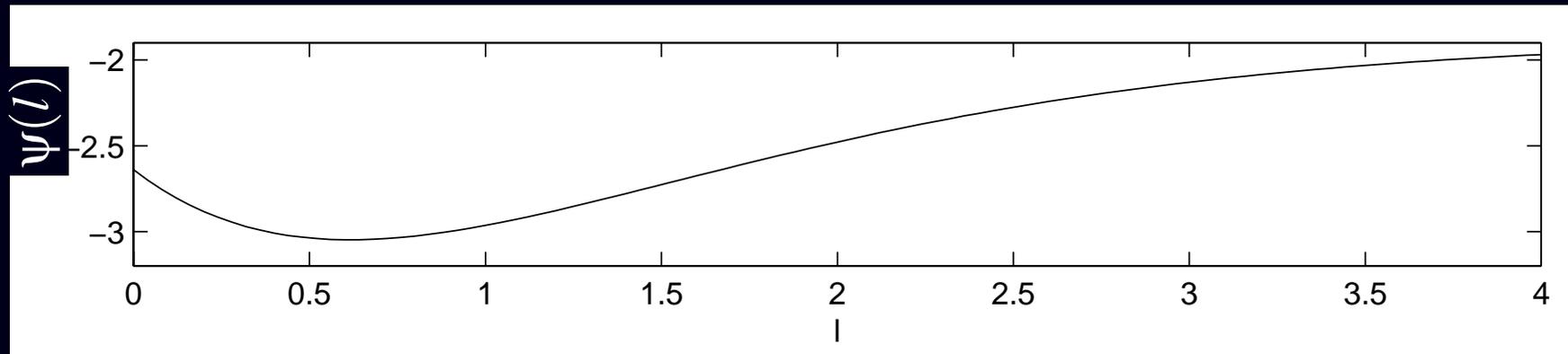
- $Y_i$ : measurement along  $i$ th ray (statistically independent),  $i = 1, \dots, n_d$
- $x_j$ : unknown attenuation coefficient in the  $j$ th voxel
- $b_i$ : mean number of transmitted photons along  $i$ th ray
- $a_{ij}$ : Radon projection matrix
- $r_i$ : random coincidences and scatter
- Beer's Law for photon survival probability:  $e^{-\int \mu(\cdot) dl}$
- $[\mathbf{A}\mathbf{x}]_i$ : discrete approximation to line integral along  $i$ th ray

# X-ray CT Statistical Image Reconstruction

It is natural to estimate the attenuation image  $\mathbf{x}$  by finding the “best fit” to the sinogram data, as measured by the log-likelihood:

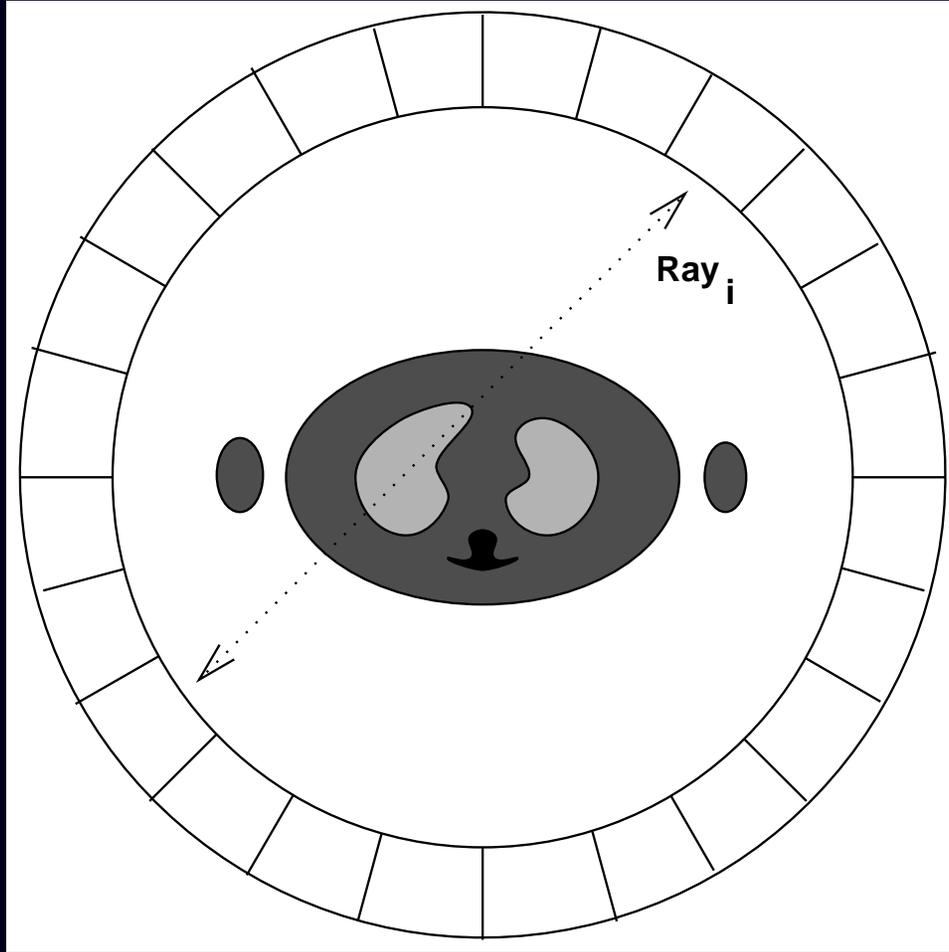
$$\hat{\mathbf{x}}_{\text{ML}} \triangleq \arg \min_{\mathbf{x} \geq \mathbf{0}} \Phi^{\text{data}}(\mathbf{x}) \quad \text{where} \quad \Phi^{\text{data}}(\mathbf{x}) = \sum_{i=1}^{n_d} \psi_i([\mathbf{A}\mathbf{x}]_i)$$

$$\psi_i(l) \triangleq (b_i e^{-l} + r_i) - Y_i \log(b_i e^{-l} + r_i).$$



- Summation form due to independence of recorded photon counts.
- Inner products  $[\mathbf{A}\mathbf{x}]_i$  due to Beer's law and line integrals
- $\psi_i$ 's determined by Poisson negative log-likelihood

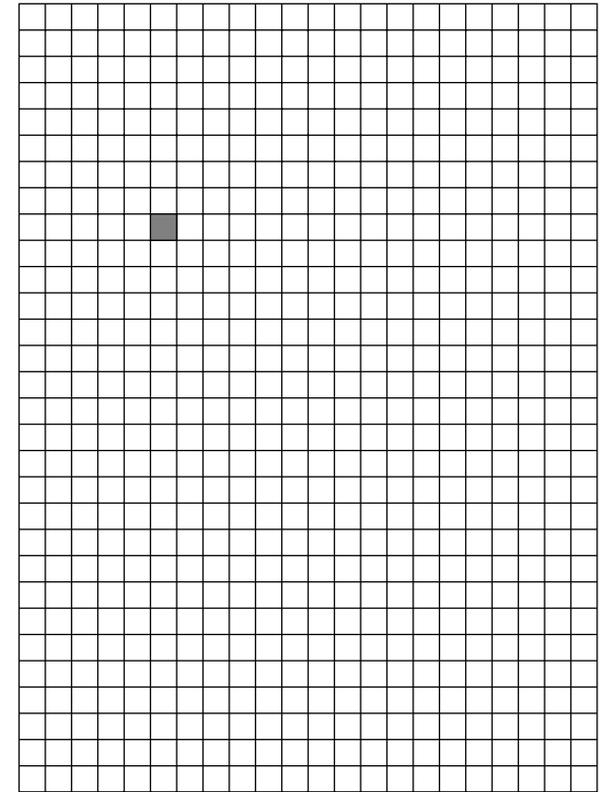
# Application: PET Image Reconstruction



$i = 1$

## Sinogram

Angular Positions



Radial Positions

$i = n_d$

$$n_d \approx (n_{\text{crystals}})^2$$

# PET Image Reconstruction

Most statistical methods for PET image reconstruction are based on the following Poisson statistical model.

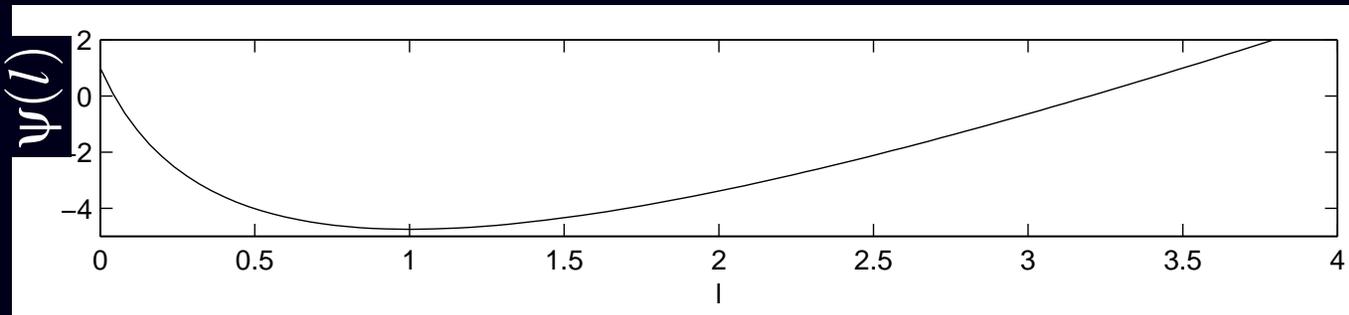
$$Y_i \sim \text{Poisson} \left\{ \varepsilon_i s_i \sum_j g_{ij} x_j + r_i \right\}, \quad i = 1, \dots, n_d.$$

- $Y_i$ : measured counts in sinogram bins (statistically independent)
- $x_j$ : unknown radiotracer concentration in the  $j$ th voxel
- $\varepsilon_i$ :  $i$ th detector efficiency
- $s_i$ : photon survival probability along  $i$ th ray (attenuation)
- $g_{ij}$ : projection matrix
- $r_i$ : random coincidences and scatter
- $n_d$ : number of detector pairs

# Maximum-Likelihood PET Image Reconstruction

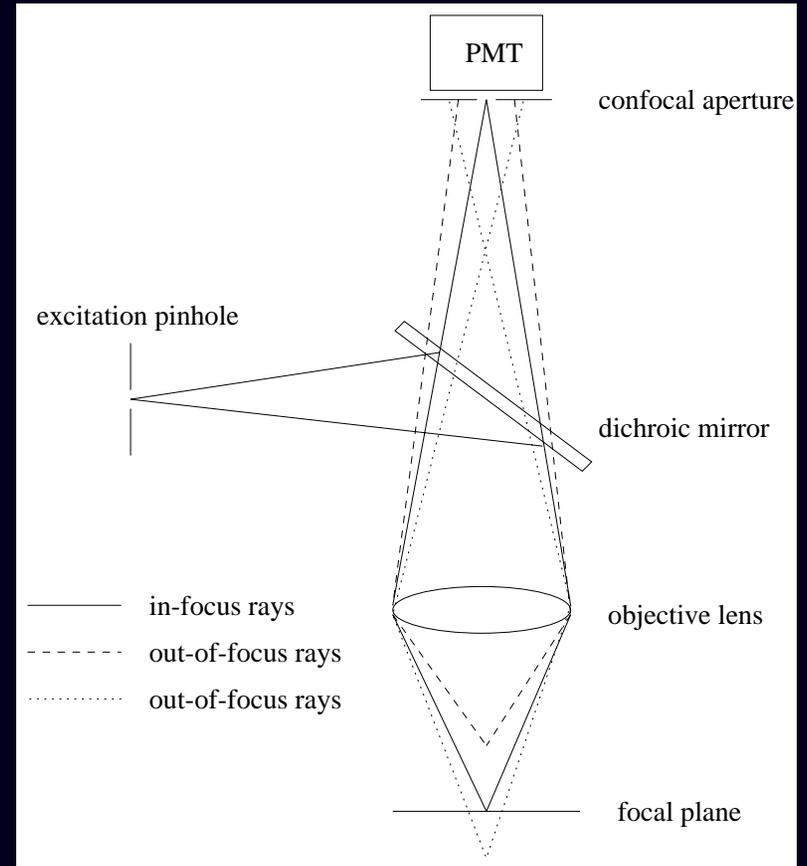
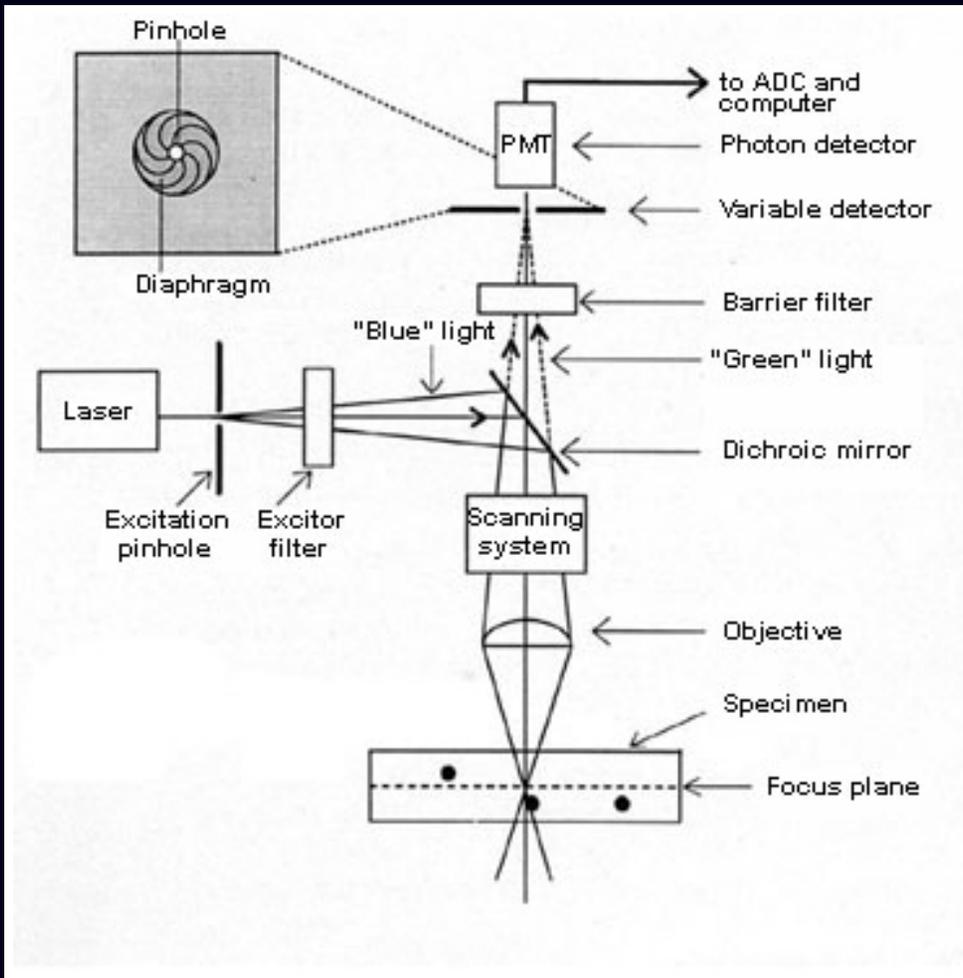
If the Poisson model is valid, it is natural to estimate the emission image  $\mathbf{x}$  by finding the “best fit” to the sinogram data, as measured by the log-likelihood:

$$\hat{\mathbf{x}}_{\text{ML}} \triangleq \arg \min_{\mathbf{x} \geq \mathbf{0}} \Phi^{\text{data}}(\mathbf{x}) \quad \text{where} \quad \Phi^{\text{data}}(\mathbf{x}) = \sum_{i=1}^{n_d} \psi_i([\mathbf{A}\mathbf{x}]_i)$$
$$\psi_i(l) \triangleq (l + r_i) - Y_i \log(l + r_i), \quad a_{ij} \triangleq \epsilon_i s_i g_{ij}.$$



- Summation form due to independence of recorded photon counts.
- Inner products  $[\mathbf{A}\mathbf{x}]_i$  due to Radon tomographic projection
- $\psi_i$ 's determined by Poisson negative log-likelihood

# Application: Confocal Microscopy 3D Image Restoration



Cost function is comparable to that of PET / SPECT.

# Application: Robust Multiuser Detection

Wang and Poor, Feb. 1999 IEEE Tr. Sig. Proc.

“Robust multi-user detection in non-Gaussian channels”

Model for direct-sequence code-division multiple access (CDMA):

$$Y_i = \sum_{j=1}^K a_{ij}x_j + N_i, \quad i = 1, \dots, n_d$$

- $Y_i$ : sampled output of chip-matched filter
- $x_j$ :  $j$ th information bit scaled by received amplitude
- $N_i$ : possibly non-Gaussian noise
- $a_{ij}$ : signature sequence of  $j$ th user

Robust bit estimator (using, e.g., the Huber function):

$$\hat{\mathbf{x}} = \arg \min_{\mathbf{x}} \Phi(\mathbf{x}), \quad \Phi(\mathbf{x}) = \sum_{i=1}^{n_d} \psi(Y_i - [\mathbf{A}\mathbf{x}]_i)$$

# Application: Physics-based MR image reconstruction

$$\mathbf{y} = \mathbf{A}\mathbf{x} + \text{noise}$$

- $\mathbf{y}$ : samples in spatial frequency space
- $\mathbf{x}$ : object transverse magnetization
- $\mathbf{A}$ : Fourier transform modified by magnetic field inhomogeneity

$$Y_i = \sum_{j=1}^{n_p} x_j \exp\left(\sqrt{-1}2\pi \left[\underline{k}_i \cdot \underline{r}_j + \Delta_j t_i\right]\right)$$

- $\underline{k}_i$ : frequency space location of  $i$ th sample
- $\underline{r}_j$ : coordinates of  $j$ th voxel
- $\Delta_j$ : field inhomogeneity induced off-resonance frequency for  $j$ th voxel
- $t_i$ : time of  $i$ th sample

Gaussian noise, so  $\psi_i(t) = t^2/2$  (least squares estimation)

# Edge-preserving Regularization

Minimizing  $\Phi^{\text{data}}$  alone is inadequate for ill-conditioned inverse problems.

Generic prior “knowledge” of piece-wise smoothness:

- $x_j - x_{j-1} \approx 0$  (piece-wise constant)
- $x_{j-1} - 2x_j + x_{j+1} \approx 0$  (piece-wise linear)
- $x_j \approx 0, j \in J \subset \{1, \dots, n_p\}$  (support constraints)
- ...

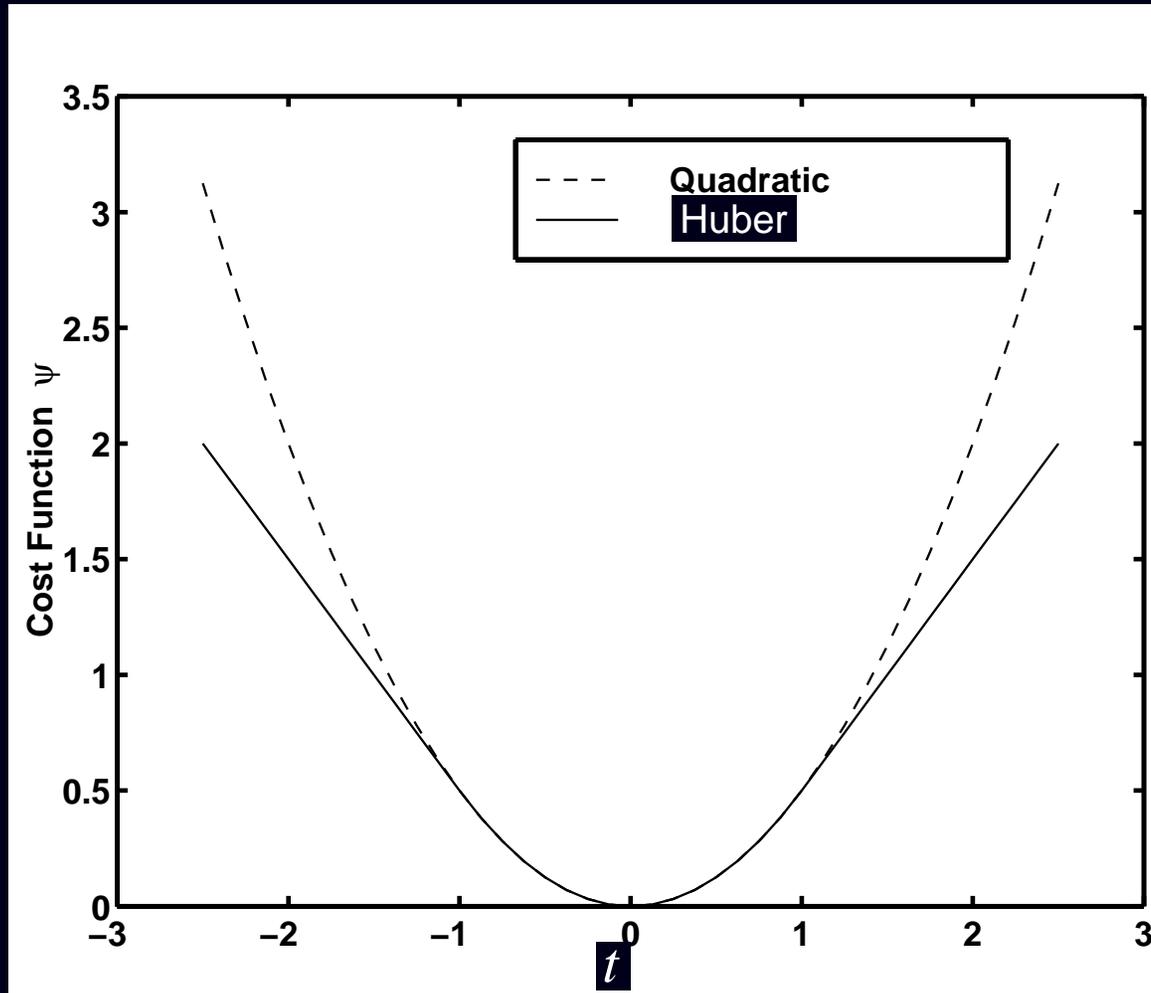
Combining:  $\mathbf{C}\mathbf{x} \approx \mathbf{z}$  (where typically  $\mathbf{z} = \mathbf{0}$ ).

Expressed as penalty function:

$$\Phi^{\text{penalty}}(\mathbf{x}) = \sum_k \psi_k^{\text{penalty}}([ \mathbf{C}\mathbf{x} - \mathbf{z} ]_k).$$

To “preserve” edges,  $\psi_k^{\text{penalty}}$  should be nonquadratic.

# Example of edge-preserving potential function

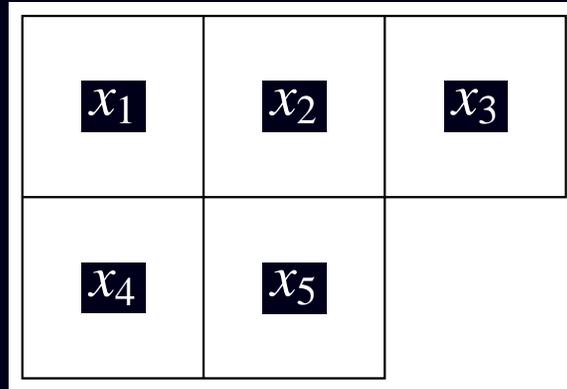


$$\text{Huber function: } \psi(t) = \begin{cases} t^2/2, & |t| \leq \delta, \\ \delta|t| - \delta^2/2, & |t| > \delta \end{cases}$$

# Penalty Function: General Form

$$\Phi^{\text{penalty}}(\mathbf{x}) = \sum_k \psi_k([\mathbf{C}\mathbf{x}]_k), \text{ where } [\mathbf{C}\mathbf{x}]_k = \sum_j c_{kj}x_j$$

Example:



$$\mathbf{C}\mathbf{x} = \begin{bmatrix} -1 & 1 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & 0 & -1 & 1 \\ -1 & 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \end{bmatrix} = \begin{bmatrix} x_2 - x_1 \\ x_3 - x_2 \\ x_5 - x_4 \\ x_4 - x_1 \\ x_5 - x_2 \end{bmatrix}$$

## Unified Cost Function

$$\Phi(\mathbf{x}) = \sum_{i=1}^N \psi_i([\mathbf{B}\mathbf{x} - \mathbf{c}]_i) \quad \text{“partially separable”}$$

Regularized edge-preserving cost function is a special case:

$$\Phi(\mathbf{x}) = \Phi^{\text{data}}(\mathbf{x}) + \Phi^{\text{penalty}}(\mathbf{x}), \quad \mathbf{B} = \begin{bmatrix} \mathbf{A} \\ \mathbf{C} \end{bmatrix}, \quad \mathbf{c} = \begin{bmatrix} \mathbf{y} \\ \mathbf{z} \end{bmatrix}$$

Optimization problem:

$$\hat{\mathbf{x}} = \arg \min_{\mathbf{x}} \Phi(\mathbf{x}) \quad \text{or} \quad \boxed{\hat{\mathbf{x}} = \arg \min_{\mathbf{x} \geq \mathbf{0}} \Phi(\mathbf{x}).}$$

This formulation encompasses a wide variety of inverse problems.

Challenges: nonnegativity constraint, nonquadratic  $\psi_i$ 's, size of  $\mathbf{B}$ .

# Ideal Algorithm

$$\hat{\mathbf{x}} \triangleq \arg \min_{\mathbf{x} \geq \mathbf{0}} \Phi(\mathbf{x}) \quad (\text{global minimizer})$$

**stable and convergent**

**converges quickly**

**globally convergent**

**fast**

**robust**

**user friendly**

**monotonic**

**parallelizable**

**simple**

**flexible**

$\{\mathbf{x}^{(n)}\}$  converges to  $\hat{\mathbf{x}}$  if run indefinitely

$\{\mathbf{x}^{(n)}\}$  gets “close” to  $\hat{\mathbf{x}}$  in just a few iterations

$\lim_n \mathbf{x}^{(n)}$  independent of starting image

requires minimal computation per iteration

insensitive to finite numerical precision

nothing to adjust (*e.g.* acceleration factors)

$\Phi(\mathbf{x}^{(n)})$  increases every iteration

(when necessary)

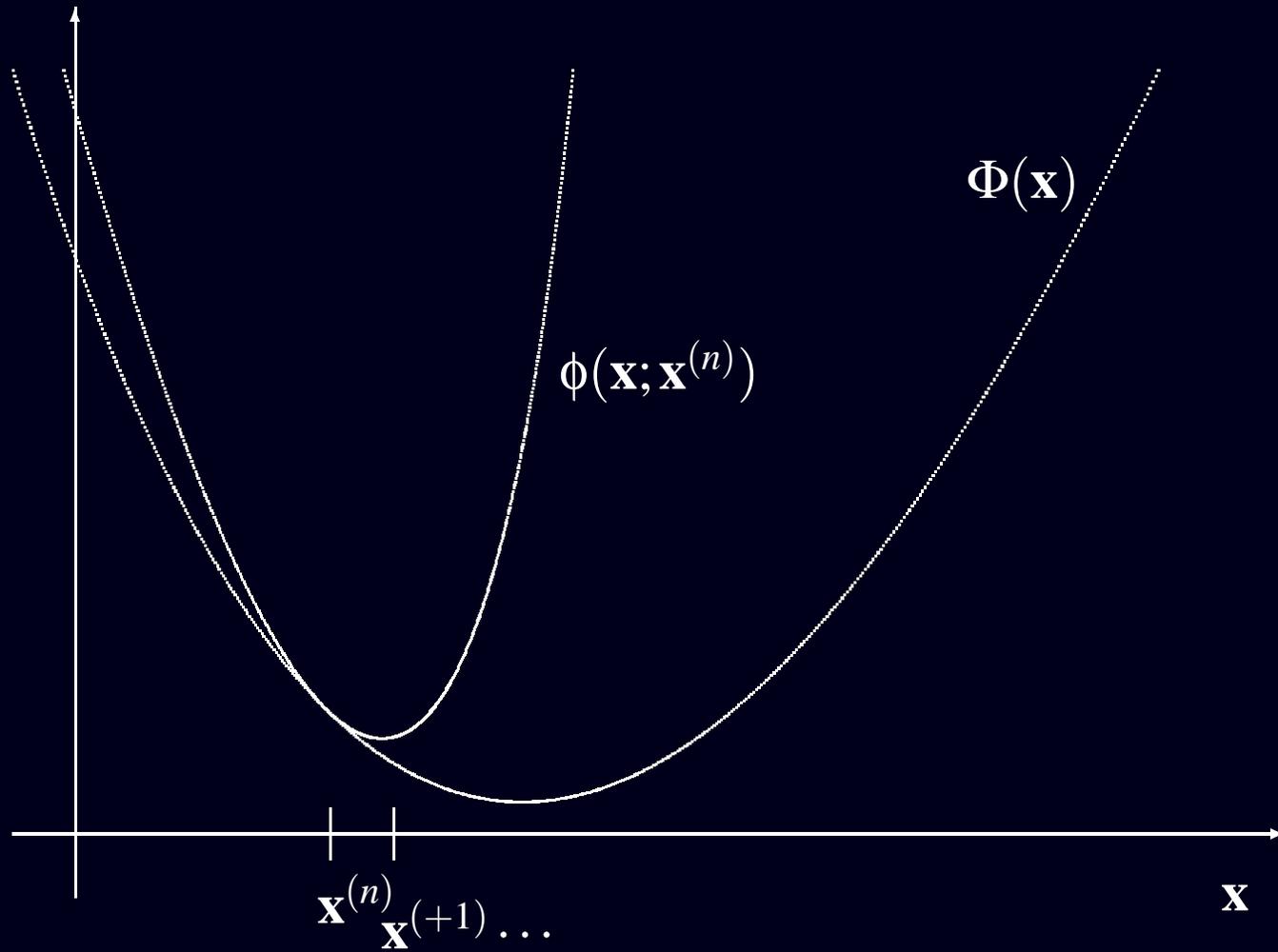
easy to program and debug

accommodates any type of system model

(matrix stored by row or column or projector/backprojector)

Choices: forgo one or more of the above

# Optimization Transfer (1D illustration)



# Optimization Transfer

(cf EM Algorithm)

- **E-step**: choose surrogate function  $\phi(\mathbf{x}; \mathbf{x}^{(n)})$
- **M-step**: minimize surrogate function

$$\mathbf{x}^{(n+1)} = \arg \min_{\mathbf{x} \geq \mathbf{0}} \phi(\mathbf{x}; \mathbf{x}^{(n)})$$

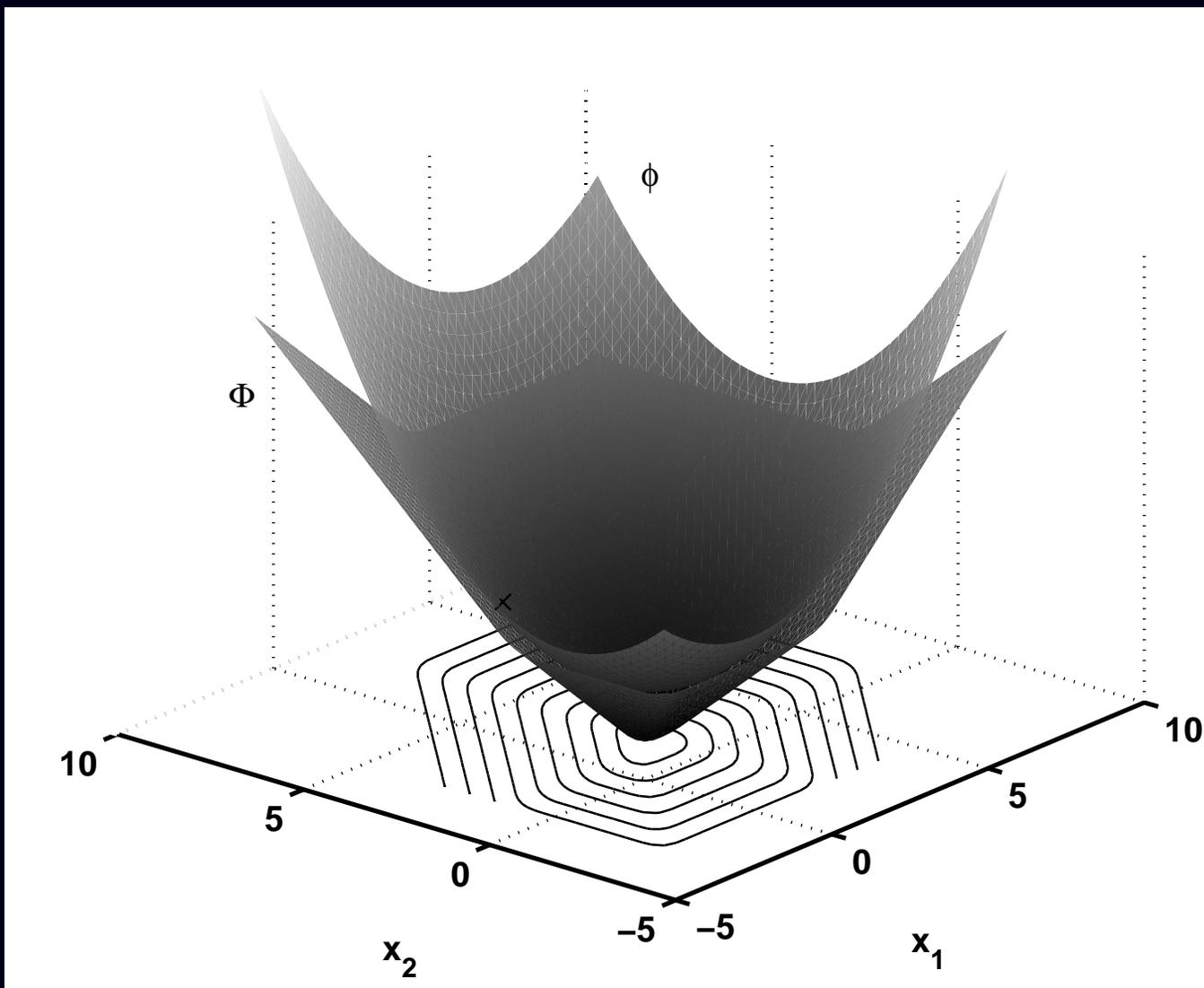
Surrogate design goals:

- Easy to “compute”
- Easy to minimize
- Fast convergence rate
- Monotone convergence

$$\Phi(\mathbf{x}^{(n)}) - \Phi(\mathbf{x}) \geq \phi(\mathbf{x}^{(n)}; \mathbf{x}^{(n)}) - \phi(\mathbf{x}; \mathbf{x}^{(n)})$$

Often mutually incompatible goals  $\therefore$  compromises

# Optimization Transfer in 2D



# Exploiting Partial Separability (E-step)

Cost Function

Paraboloidal Surrogate Function

$$\Phi(\mathbf{x}) = \sum_{i=1}^N \psi_i([\mathbf{B}\mathbf{x} - \mathbf{c}]_i) \leq \phi(\mathbf{x}; \mathbf{x}^{(n)}) \triangleq \sum_{i=1}^N q_i([\mathbf{B}\mathbf{x} - \mathbf{c}]_i; t_i^{(n)}),$$

where  $t_i^{(n)} \triangleq [\mathbf{B}\mathbf{x}^{(n)} - \mathbf{c}]_i$ .

1-D tangent parabola surrogate:

$$\psi_i(t) \leq q_i(t; t_i^{(n)}), \quad q_i(t; s) \triangleq \psi_i(s) + \dot{\psi}_i(s)(t - s) + \kappa_i(s) \frac{(t - s)^2}{2}.$$

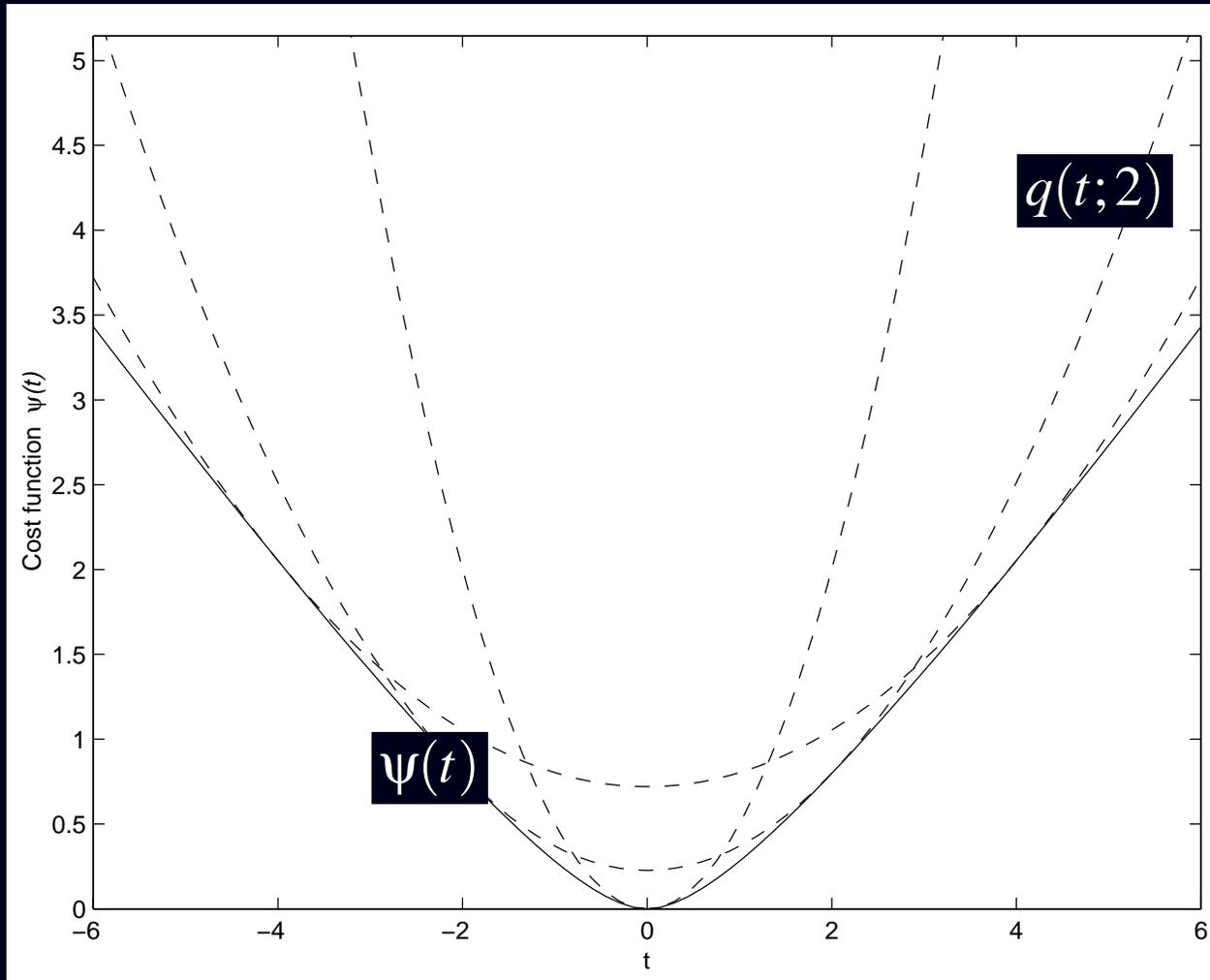
Optimal parabola curvature (for fastest convergence rate):

$$\kappa_i(s) \triangleq \min\{\kappa \geq 0 : q_i(t; s) \geq \psi_i(t) \forall t\}.$$

For Huber-like functions:  $\kappa_i(s) = \dot{\psi}_i(s)/s \triangleq \omega_i(s)$ .

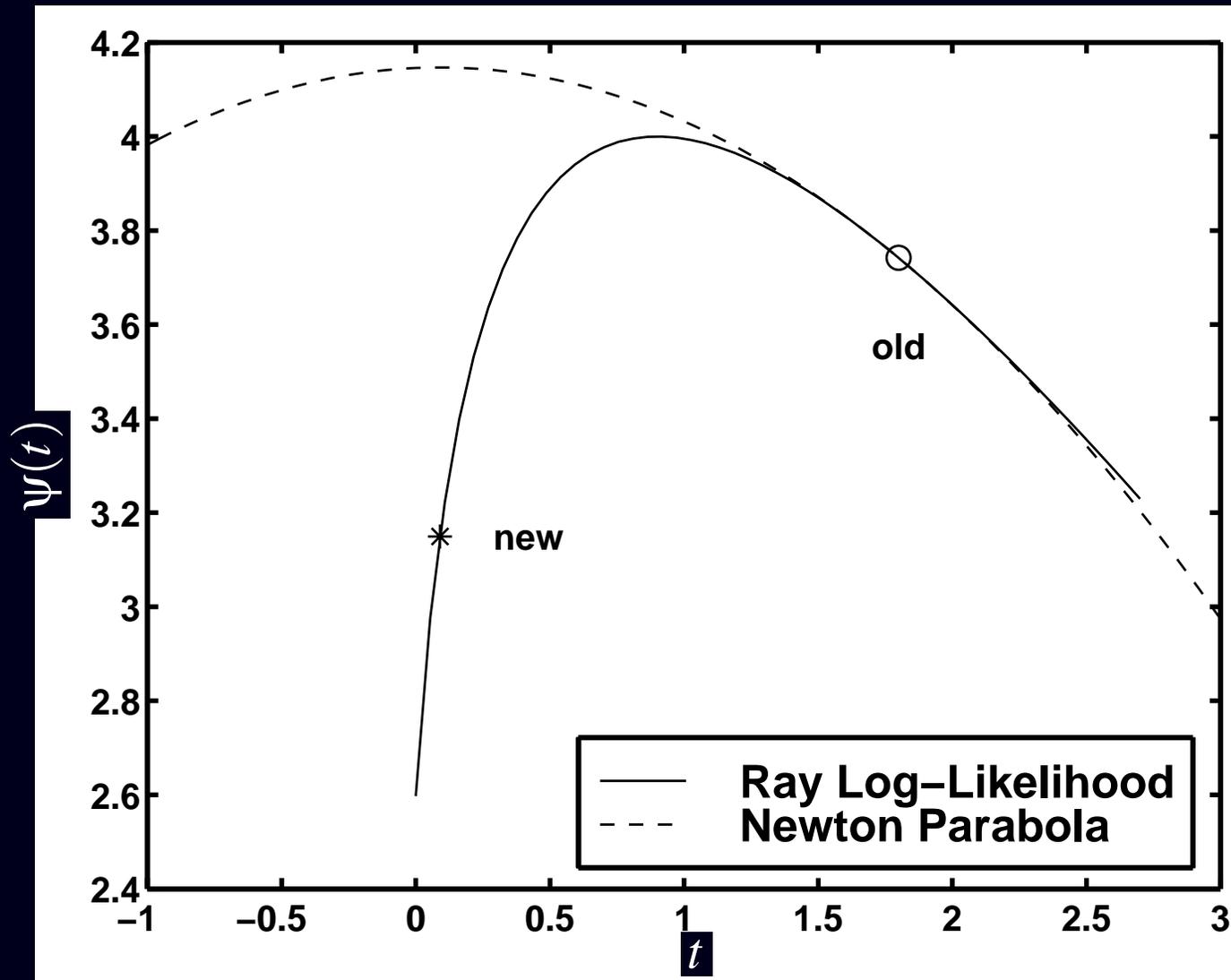
For emission and transmission tomography, optimal  $\kappa_i$  derived by Erdoğan (Tr. Med. Im., 1999)

# Tangent Parabolas



$\omega_{\psi}(t_0)$  is the curvature of the parabola that is tangent at  $t_0$

# Nonmonotonicity of Newton-Raphson



## Minimizing the Paraboloidal Surrogate (M-step)

$$\phi(\mathbf{x}; \mathbf{x}^{(n)}) = c_0 + \nabla \Phi(\mathbf{x}^{(n)}) (\mathbf{x} - \mathbf{x}^{(n)}) - \frac{1}{2} (\mathbf{x} - \mathbf{x}^{(n)})' \mathbf{B}' \text{diag} \left\{ \kappa_i^{(n)} \right\} \mathbf{B} (\mathbf{x} - \mathbf{x}^{(n)}),$$

where the tangent parabola curvatures are:

$$\kappa_i^{(n)} = \kappa_i(t_i^{(n)}) = \kappa_i([\mathbf{B}\mathbf{x}^{(n)} - \mathbf{c}]_i).$$

M-step: Minimize  $\phi(\mathbf{x}; \mathbf{x}^{(n)})$  using any iterative “least squares” algorithm that accommodates nonnegativity constraints.

### Reasonable choices of algorithms

- PSCD Paraboloidal surrogates coordinate descent:  
fast converging, but non-parallelizable
- SPS (separable paraboloidal surrogates):  
slow converging, but fully parallelizable
- PPCD (partitioned-separable paraboloidal surrogate coordinate descent)  
best of both worlds?

# Paraboloidal surrogates coordinate descent (PSCD)

- Update one pixel at a time, w.r.t. the surrogate, holding other pixels fixed:

$$x_j^{(n+1)} = \arg \min_{x_j \geq 0} \phi(x_1^{(n+1)}, \dots, x_{j-1}^{(n+1)}, x_j, x_{j+1}, \dots, x_{n_p}^{(n)}; \mathbf{X}^{(n)}).$$

- Cycle through all pixels, then update the paraboloidal surrogate ( $\kappa_i^{(n)}$ 's).

## Advantages:

- Intrinsically monotonic, global convergence (for a broad family of  $\psi_i$ 's)
- **Fast converging** (from good initial image)
- Nonnegativity constraint trivial

## Disadvantages:

- Requires column access of system matrix
- **Poorly parallelizable**

## Separable paraboloid surrogate

One can use the convexity of the paraboloidal surrogate  $\phi$  to define a second surrogate function that is **separable**:

$$\phi(\mathbf{x}; \mathbf{x}^{(n)}) \leq \phi^{SP}(\mathbf{x}; \mathbf{x}^{(n)}) \triangleq \sum_{j=1}^{n_p} \phi_j(x_j - x_j^{(n)}; \mathbf{x}^{(n)})$$

where

$$\phi_j(t; \mathbf{x}^{(n)}) \triangleq \sum_{i=1}^N \pi_{ij} \kappa_i^{(n)} \frac{1}{2} \left( \frac{b_{ij}}{\pi_{ij}} t + [\mathbf{B}\mathbf{x}^{(n)} - \mathbf{c}]_i \right)^2,$$
$$\pi_{ij} = \frac{|b_{ij}|}{\sum_{k=1}^{n_p} |b_{ik}|}.$$

Minimizing the separable paraboloid  $\phi^{SP}$  is trivial, especially compared to minimizing a paraboloid.

$$\mathbf{x}^{(n+1)} = \arg \min_{\mathbf{x} \geq \mathbf{0}} \phi(\mathbf{x}; \mathbf{x}^{(n)}) \Rightarrow x_j^{(n+1)} = \arg \min_{x_j \geq 0} \phi_j(x_j - x_j^{(n)}; \mathbf{x}^{(n)}), \quad j = 1, \dots, n_p.$$

# Separable paraboloid surrogate (SPS) algorithm

$$x_j^{(n+1)} = \left[ x_j^{(n)} - \frac{\dot{q}_j(0; \mathbf{x}^{(n)})}{\ddot{q}_j(0; \mathbf{x}^{(n)})} \right]_+ \Rightarrow \mathbf{x}^{(n+1)} = \left[ \mathbf{x}^{(n)} - \text{diag} \left\{ \frac{1}{\ddot{q}_j(0; \mathbf{x}^{(n)})} \right\} \nabla \Phi(\mathbf{x}^{(n)}) \right]_+$$

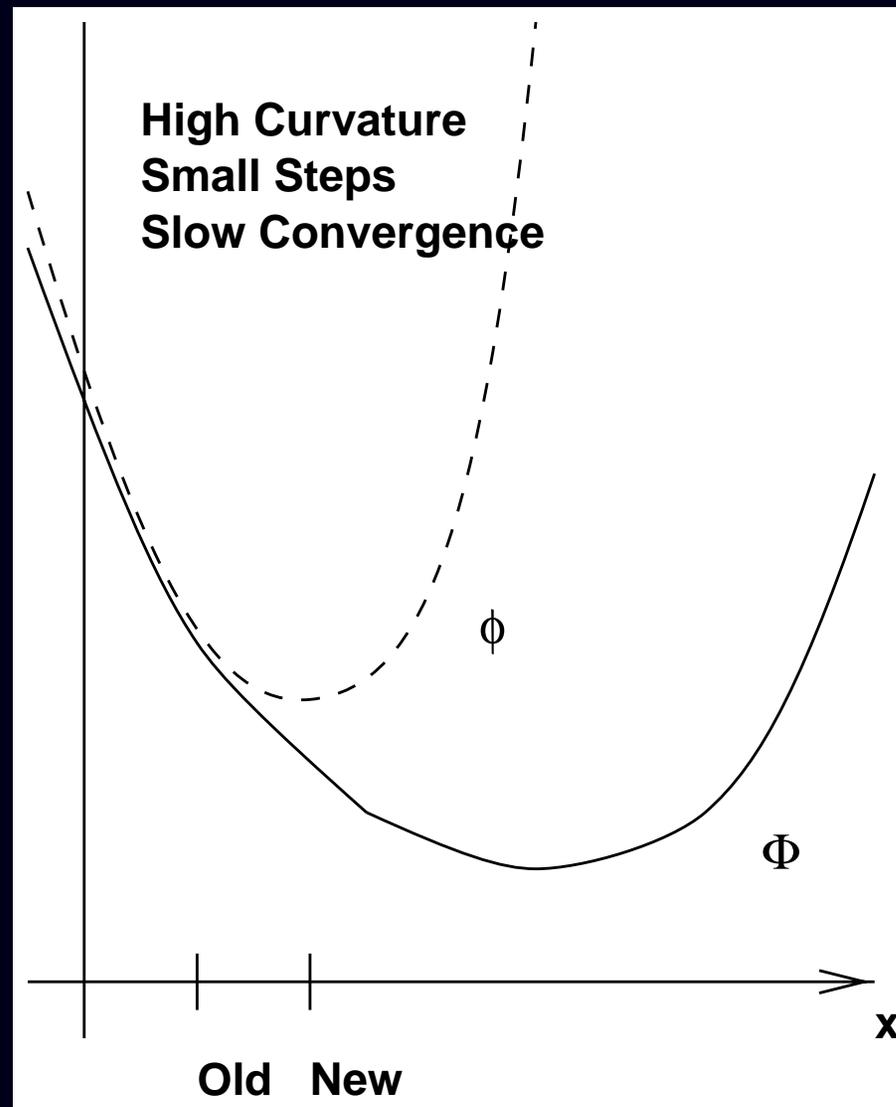
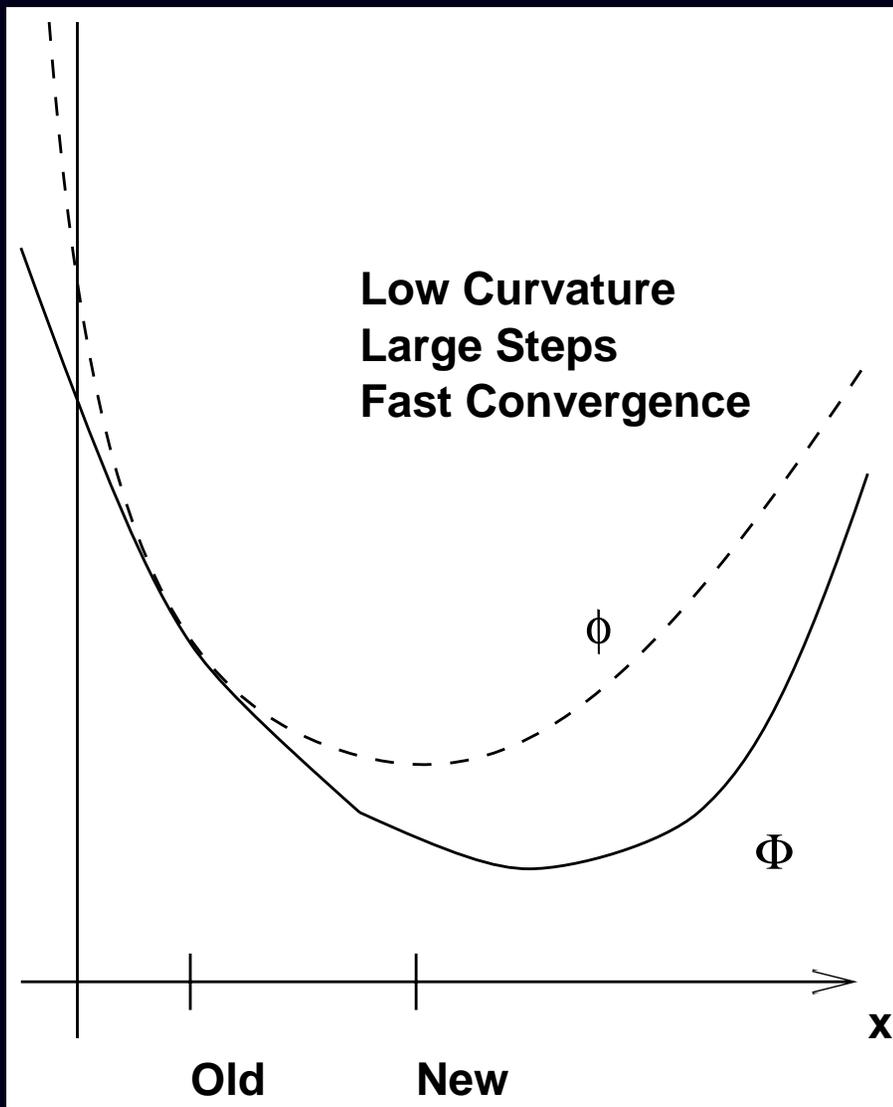
## Advantages:

- Monotonically decreases  $\Phi$
- Converges globally to unique minimizer (for broad family of convex  $\psi_i$ 's)
- No matrix inversion required
- Easily enforces nonnegativity constraint
- Completely **parallelizable** (all pixels updated simultaneously)

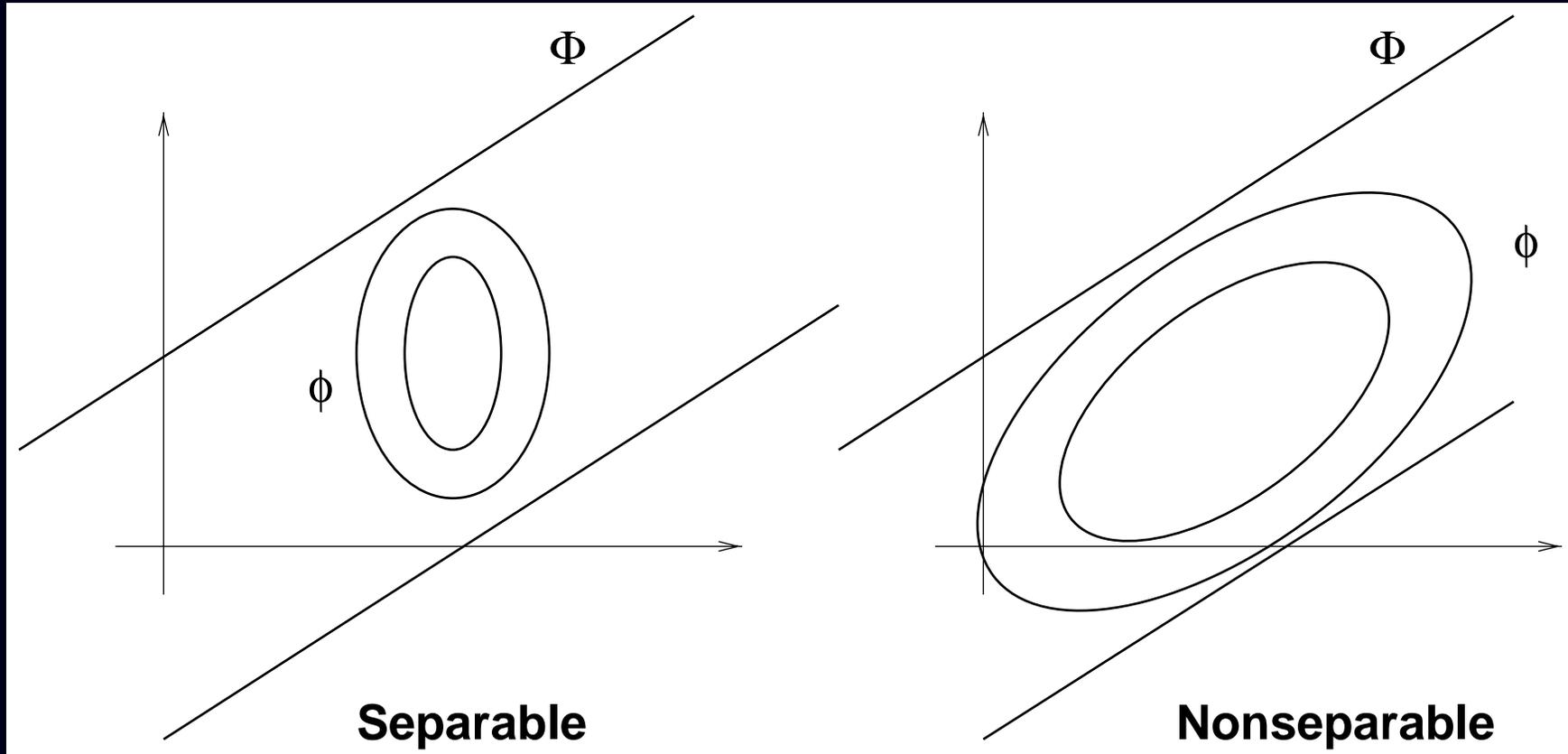
## Disadvantages:

- Very **slow** convergence (ala EM algorithm)

# Convergence Rate / Surrogate Curvature

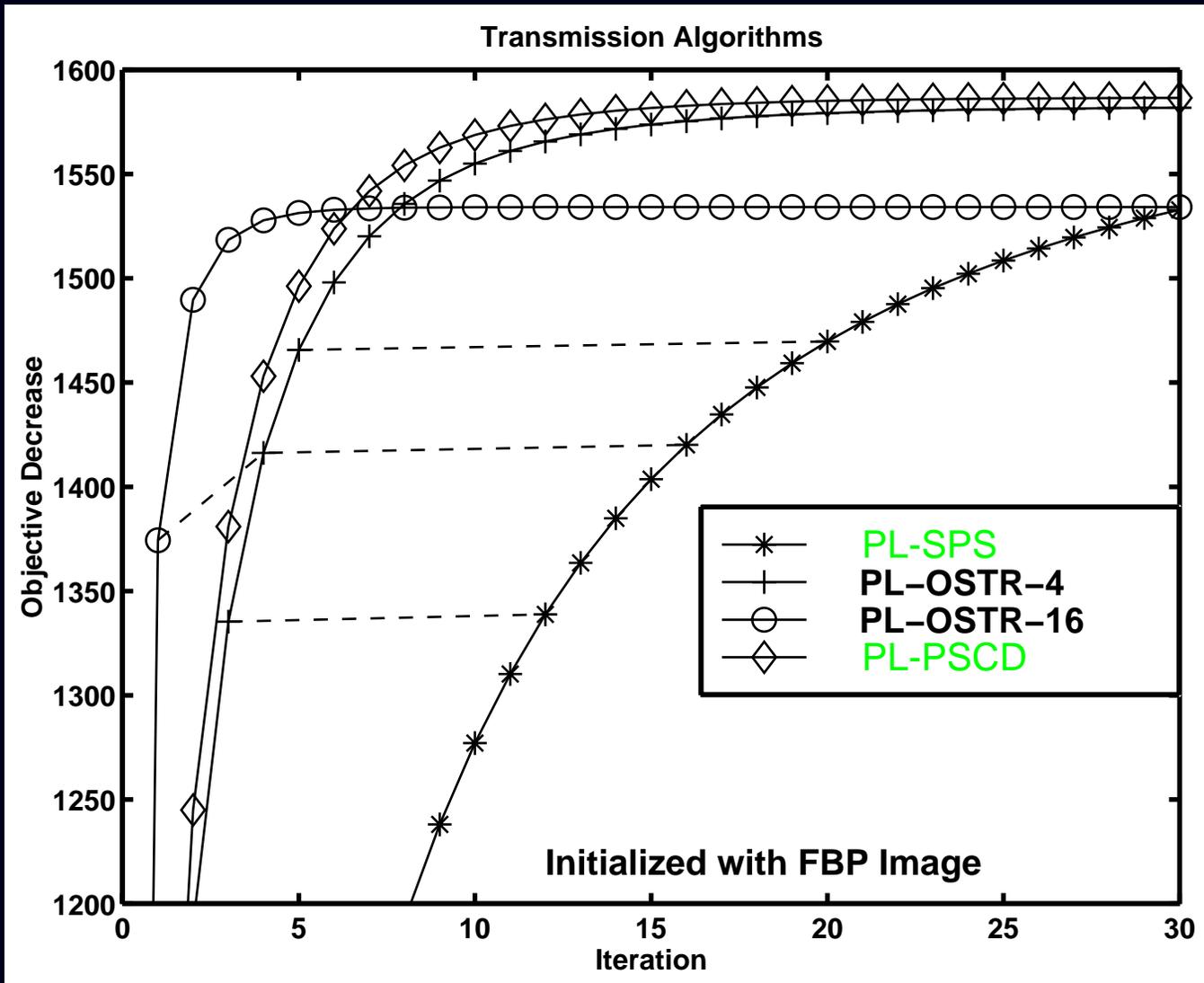


# Separable vs Nonseparable Surrogates



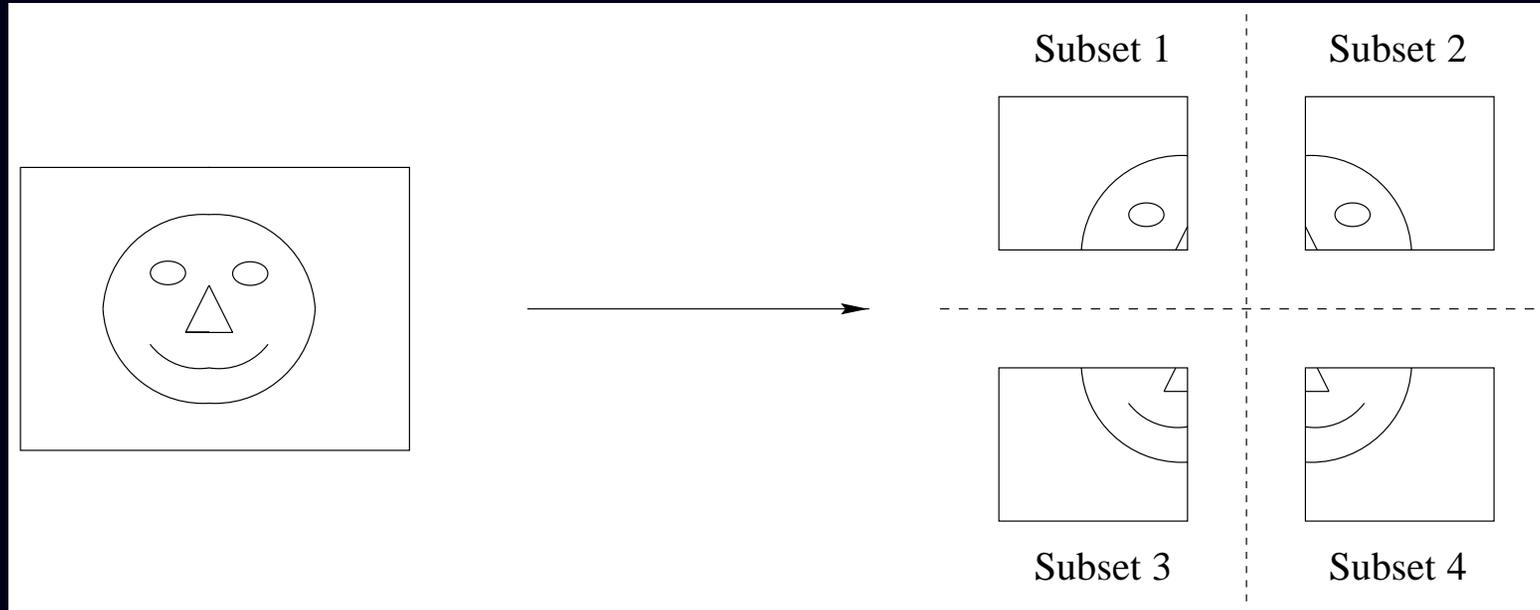
Separable surrogates (e.g. EM) have high curvature  $\therefore$  slow convergence.  
Nonseparable surrogates can have lower curvature  $\therefore$  faster convergence.  
Harder to minimize? Use paraboloids (quadratic surrogates).

# PSCD vs SPS Algorithm



# Naive Parallelizable Coordinate Descent

- Goal: fast convergence of coordinate descent, yet parallelizable
- Suitable for coarse-grain parallelization



- Each processor applies coordinate descent independently to its block
- Not guaranteed to be monotonic!

## Partitioned-separable paraboloidal surrogate

Partition pixels into  $K$  subsets indexed by  $J_k$ , where  $\bigcup_{k=1}^K J_k = \{1, 2, \dots, n_p\}$ .

**E-step:** Form a surrogate function that is separable *between blocks*:

$$\Phi(\mathbf{x}) \leq \phi(\mathbf{x}; \mathbf{x}^{(n)}) \leq Q(\mathbf{x}; \mathbf{x}^{(n)}) = \sum_{k=1}^K Q_k(\mathbf{x}_{J_k}; \mathbf{x}^{(n)}).$$

By construction, decreasing this new surrogate  $Q(\mathbf{x}; \mathbf{x}^{(n)})$  will monotonically decrease the cost function  $\Phi$ :

$$\Phi(\mathbf{x}^{(n)}) - \Phi(\mathbf{x}) \geq Q(\mathbf{x}^{(n)}; \mathbf{x}^{(n)}) - Q(\mathbf{x}; \mathbf{x}^{(n)}).$$

**M-step:** Partitioned-separable form allows processor parallelization:

$$\mathbf{x}^{(n+1)} = \arg \min_{\mathbf{x} \geq \mathbf{0}} Q(\mathbf{x}; \mathbf{x}^{(n)}) \Rightarrow \mathbf{x}_{J_k}^{(n+1)} = \arg \min_{\mathbf{x}_{J_k} \geq \mathbf{0}} Q_k(\mathbf{x}_{J_k}; \mathbf{x}^{(n)}), \quad k = 1, \dots, K.$$

# PPCD Derivation

Adaptation of De Pierro's convexity trick for modified EM algorithm:

$$[\mathbf{B}\mathbf{x} - \mathbf{c}]_i = \sum_{j=1}^{n_p} b_{ij}x_j - c_i = \sum_{k=1}^K \pi_{ik} \left( \frac{s_{ik}^{(n)}(\mathbf{x}_{J_k})}{\pi_{ik}} + t_i^{(n)} \right)$$

$$\text{where } \pi_{ik} = \frac{\sum_{j \in J_k} |b_{ij}|}{\sum_{j=1}^{n_p} |b_{ij}|} \geq 0 \text{ and } \sum_{k=1}^K \pi_{ik} = 1,$$

$$s_{ik}^{(n)} = [\mathbf{B}_{J_k}(\mathbf{x}_{J_k} - \mathbf{x}_{J_k}^{(n)}) - \mathbf{c}]_i = \sum_{j \in J_k} b_{ij}(x_j - x_j^{(n)}) - c_i.$$

When  $q$  is a quadratic (and hence convex function):

$$q([\mathbf{B}\mathbf{x} - \mathbf{c}]_i) = q\left(\sum_{k=1}^K \pi_{ik} \left(\frac{s_{ik}^{(n)}(\mathbf{x}_{J_k})}{\pi_{ik}} + t_i^{(n)}\right)\right) \leq \sum_{k=1}^K \pi_{ik} q\left(\frac{s_{ik}^{(n)}(\mathbf{x}_{J_k})}{\pi_{ik}} + t_i^{(n)}\right).$$

The latter term is the foundation for  $Q_k$ , being partitioned separable.

# Partitioned separable Paraboloidal-surrogate Coordinate Descent (PPCD) Algorithm

## E-step

- Form paraboloidal surrogate  $\phi(\mathbf{x}; \mathbf{x}^{(n)})$  from cost function  $\Phi(\mathbf{x})$
- Form partitioned separable surrogate  $Q(\mathbf{x}; \mathbf{x}^{(n)}) = \sum_{k=1}^K Q_k(\mathbf{x}_{J_k}; \mathbf{x}^{(n)})$

## M-step

- $K$  processors independently “minimize” (or decrease)  $\{Q_k(\mathbf{x}_{J_k}; \mathbf{x}^{(n)})\}$ , using any nonnegative least-squares method such as coordinate descent

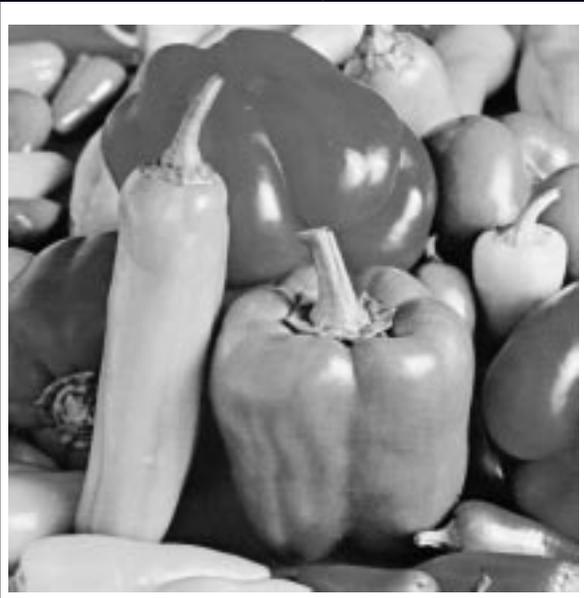
$$\mathbf{x}_{J_k}^{(n+1)} = \arg \min_{\mathbf{x}_{J_k} \geq \mathbf{0}} Q_k(\mathbf{x}_{J_k}; \mathbf{x}^{(n)}), \quad k = 1, \dots, K.$$

- Broadcast  $\mathbf{x}_{J_k}^{(n+1)}$  to other processors

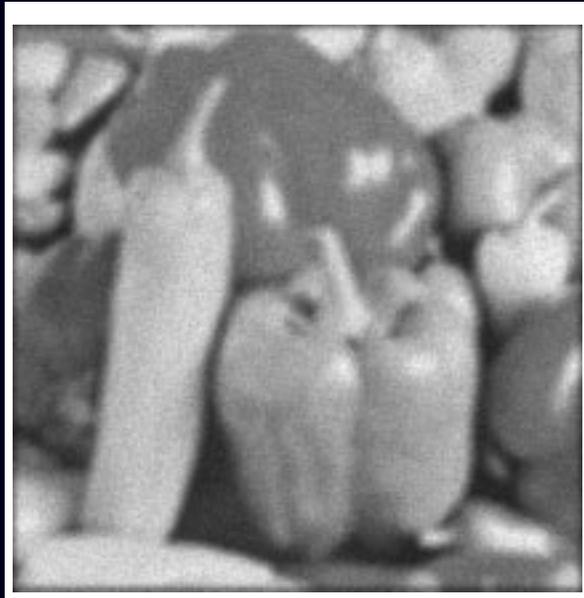
For a broad class of convex  $\psi_i$ 's, global convergence follows from SAGE convergence proof, Fessler and Hero, 1995 (IEEE T-SP).

# Representative 2D Simulation Results

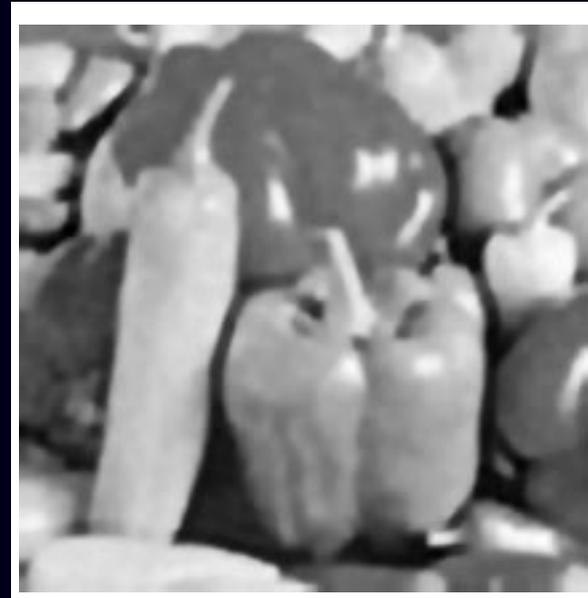
Object



Measurement



Restoration

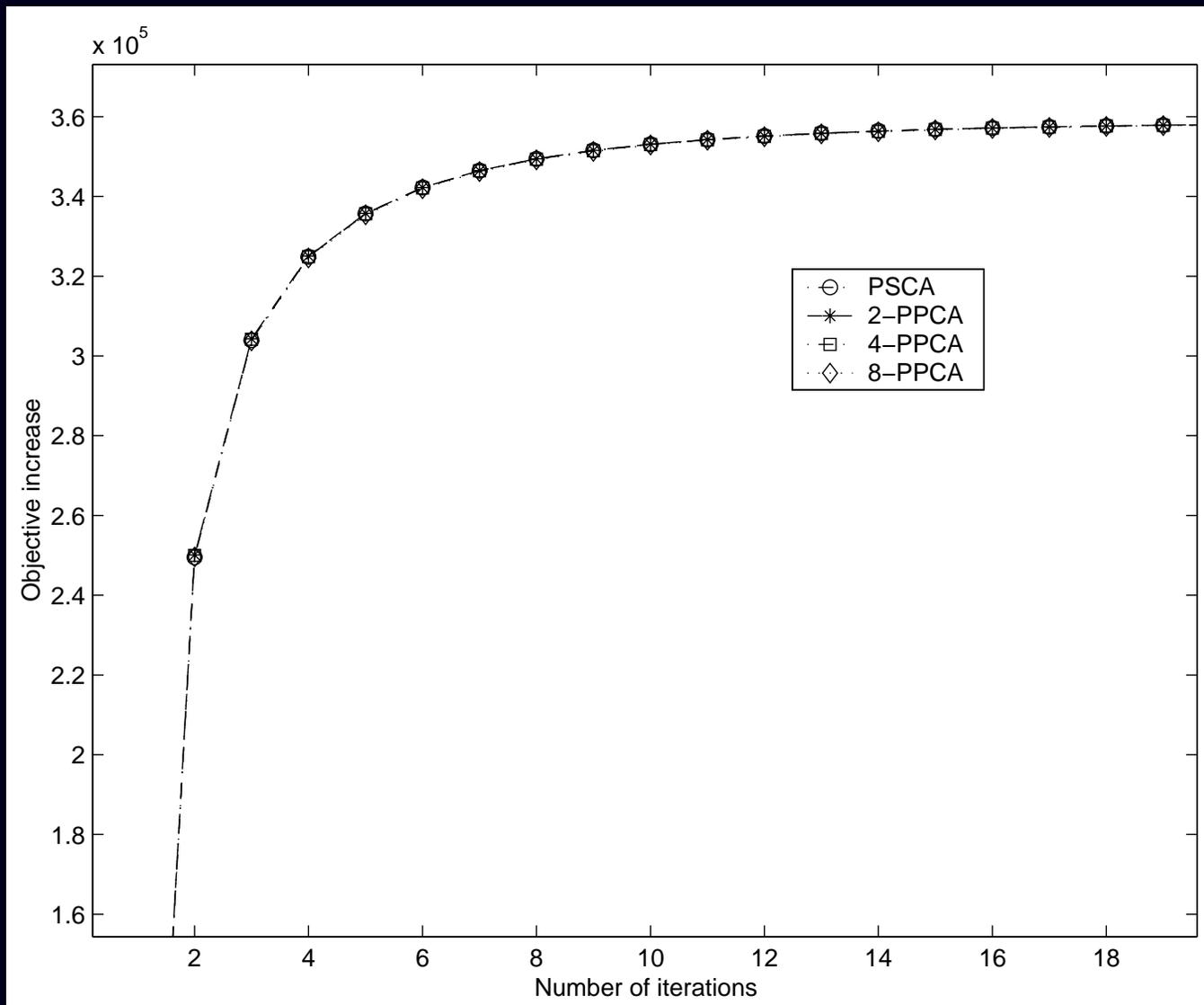


Poisson measurement noise with PSNR = 25 dB

Restored by maximum penalized likelihood  
using nonquadratic edge-preserving penalty function:

$$\psi(t) = \delta^2 \left[ \left| \frac{t}{\delta} \right| - \log \left( 1 + \left| \frac{t}{\delta} \right| \right) \right], \quad \text{with } \delta = 1.5.$$

# Convergence rate vs number of processors (2D)



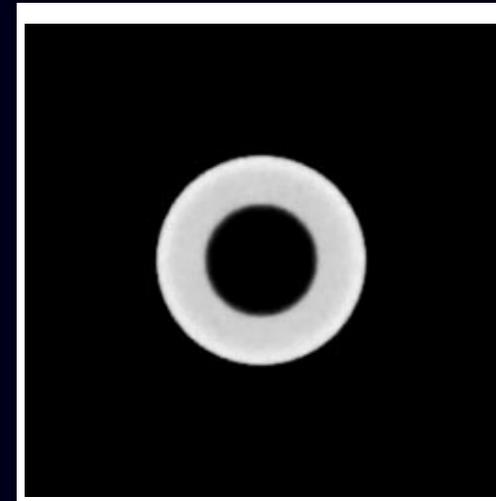
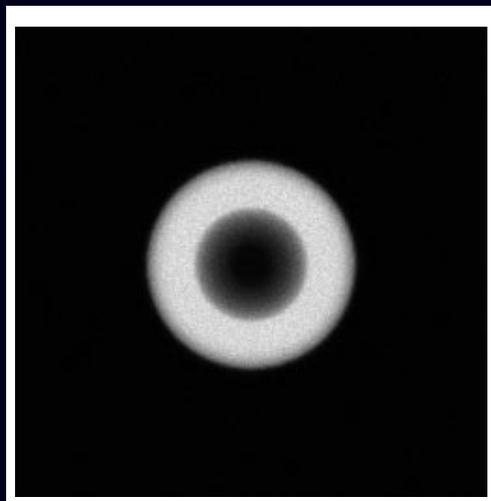
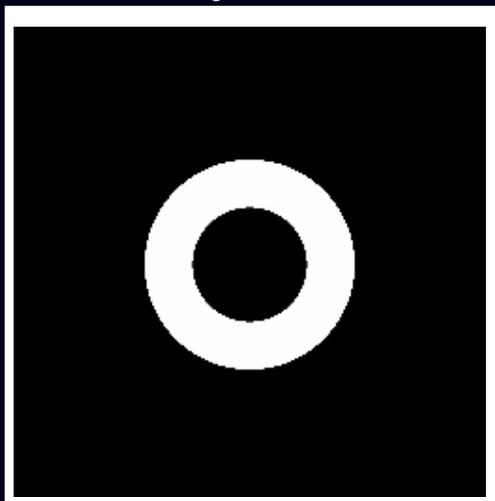
# Confocal microscopy simulation (3D)

Object

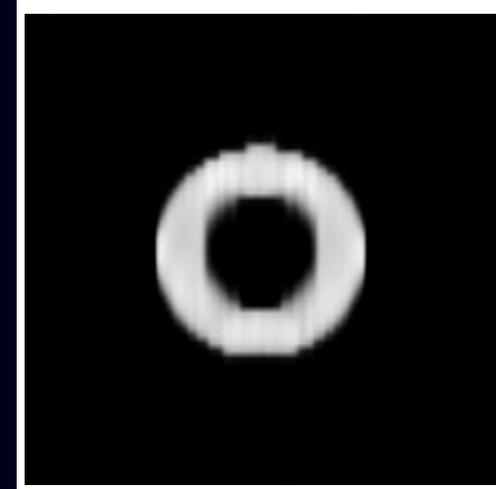
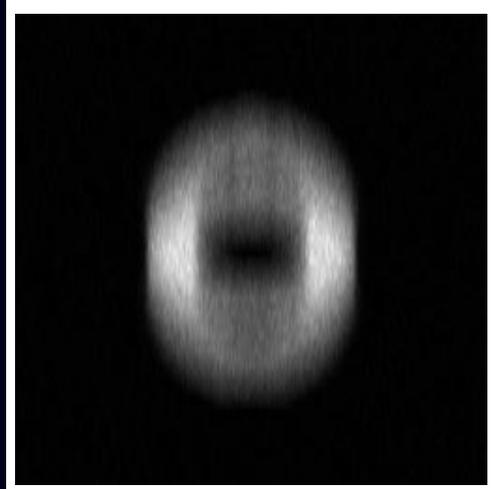
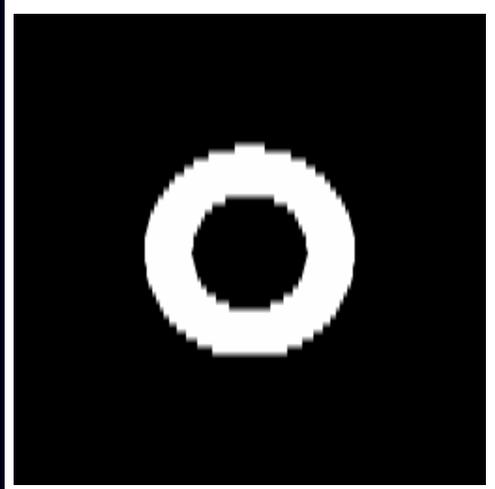
Measurement

Restored

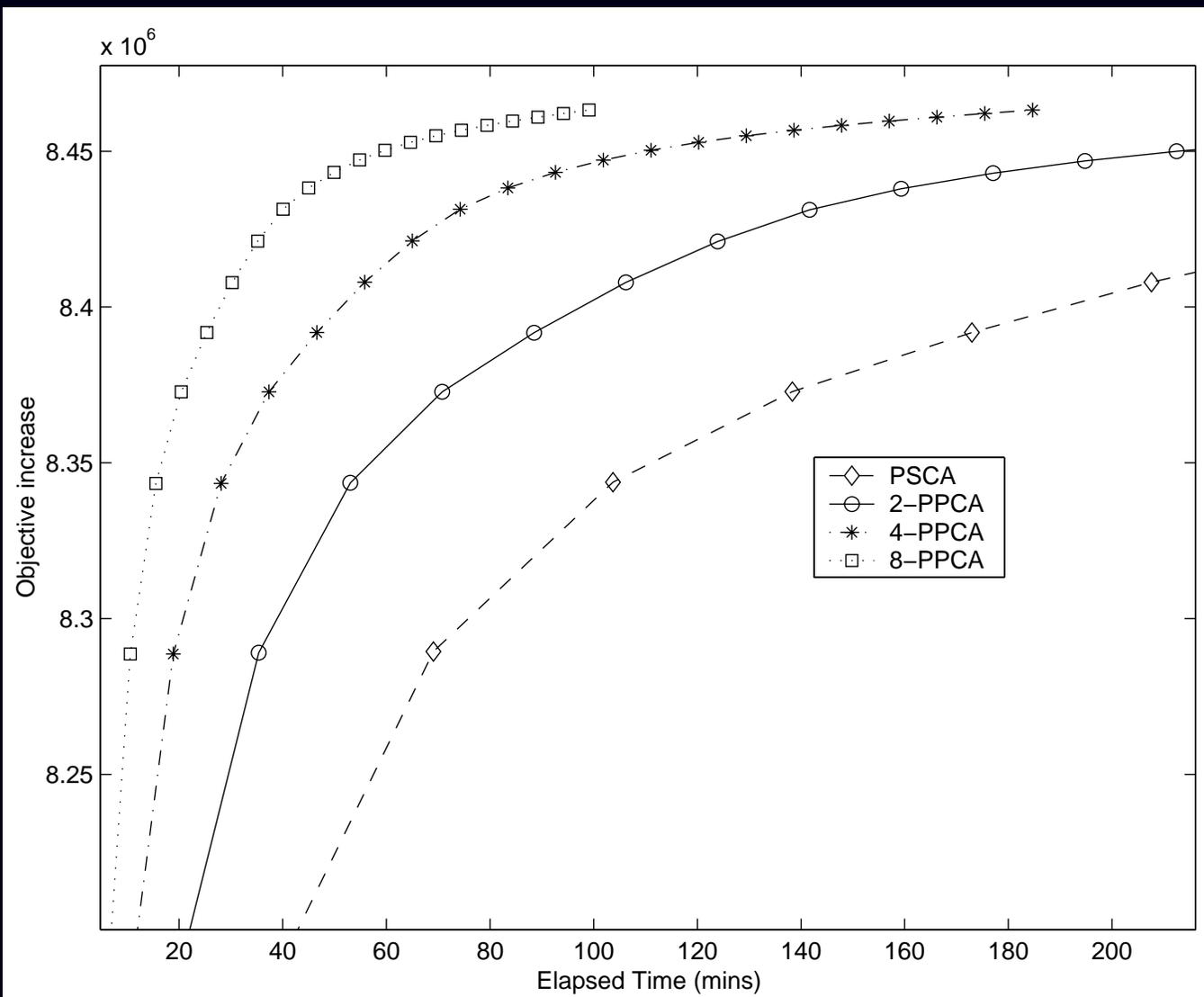
xy:



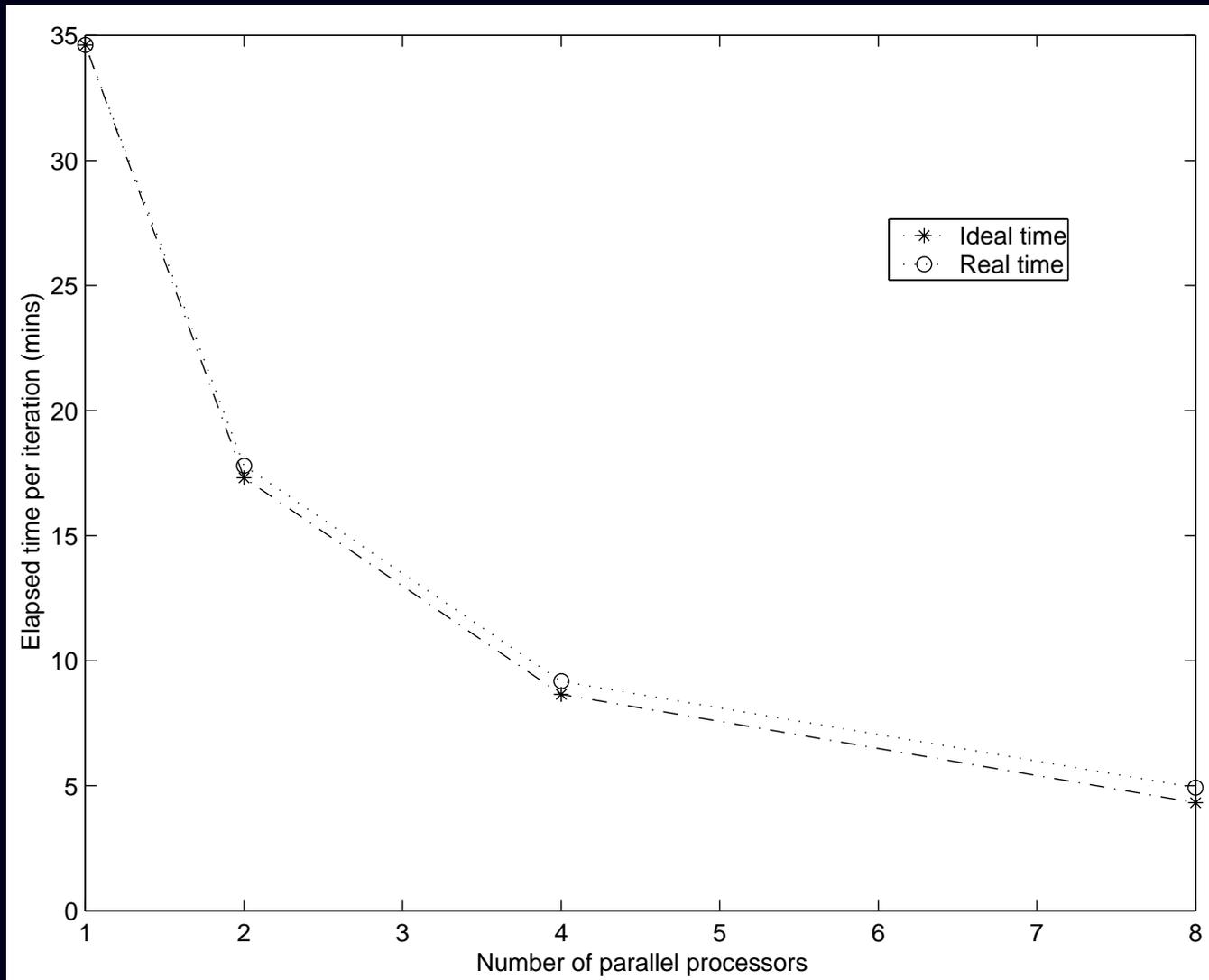
xz:



# Cost function decrease vs Elapsed time



# Elapsed time per iteration vs # of Processors



# Summary

## Optimization transfer

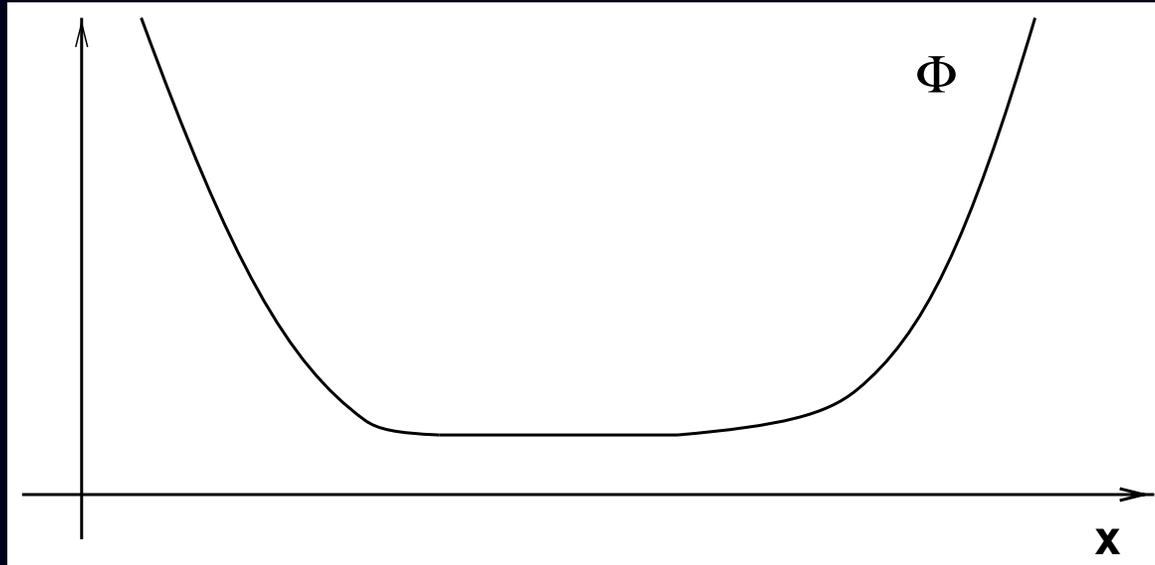
- Natural framework for algorithm development
- Exploits structure of “partially separable” cost functions

## Partitioned separable paraboloidal surrogate coordinate descent algorithm

- Accommodates non-quadratic cost functions
- Monotonically decreases  $\Phi$
- Converges globally to unique minimizer (for broad class of  $\psi_i$ 's)
- Easily accommodates nonnegativity constraint
- Parallelizable
- Converges faster than a general-purpose optimization method

# Future Work

Convergence proof for multiple minima:



Slides and paper available from:

<http://www.eecs.umich.edu/~fessler>

# Monotone Convergence

From R. Meyer “Sufficient conditions for the convergence of monotonic mathematical programming algorithms,” J. Comput. System. Sci., 1976.

Let  $M$  be a point to set mapping such that, on  $G$ ,

- $M$  is uniformly compact,
- $M$  is upper semi-continuous,
- $M$  is **strictly monotonic** with respect to the function  $\Phi$ .

If  $\{\mathbf{x}^{(n)}\}$  is any sequence generated by the algorithm  $\mathbf{x}^{(n+1)} \in M(\mathbf{x}^{(n)})$ :

- all accumulation points of  $\{\mathbf{x}^{(n)}\}$  will be fixed points,
- $\Phi(\mathbf{x}^{(n)}) \rightarrow \Phi(\mathbf{x}^*)$  where  $\mathbf{x}^*$  is a fixed point,
- $\|\mathbf{x}^{(n+1)} - \mathbf{x}^{(n)}\| \rightarrow 0$ , and
- either  $\{\mathbf{x}^{(n)}\}$  converges or the accumulation points of  $\{\mathbf{x}^{(n)}\}$  form a continuum.