

# ENSEMBLE METHODS

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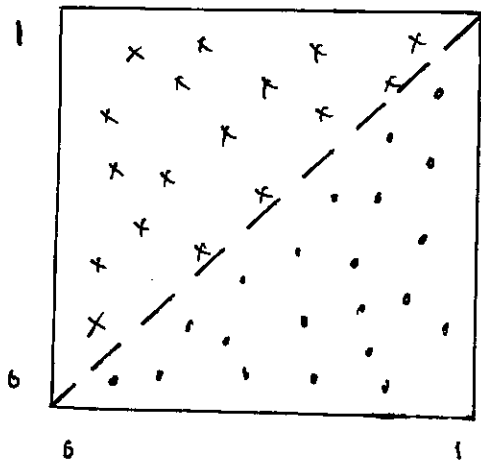
The idea behind ensemble methods is to generate several classifiers  $f_1, \dots, f_T$  using a variety of methods, and to combine them into a single classifier that performs better than any individual classifier.

Let's look at an ...

Example 1 | Averaged Shifted Histograms

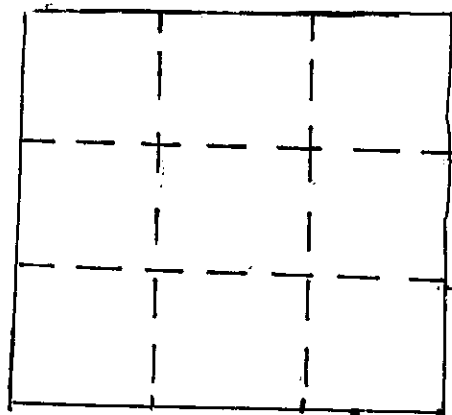
Suppose we observe two dimensional data,

$$X_i \in [0, 1]^2.$$



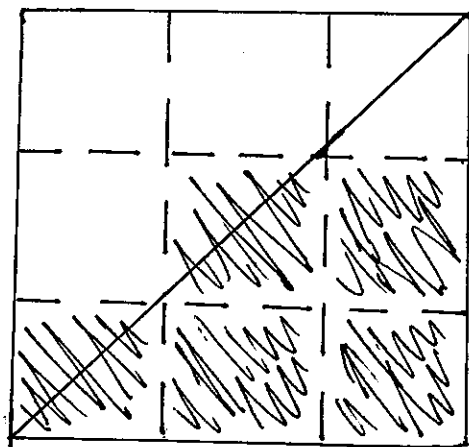
$$\text{Bayes error} = 0$$

A very basic (and not recommended!) classifier is a histogram rule:



- assign the same label to patterns  $x$  in the same \_\_\_\_\_.
- determine label by \_\_\_\_\_.

As you can imagine, this classifier will not perform very well.



Let's generate a whole bunch of equally  
classifiers as follows.

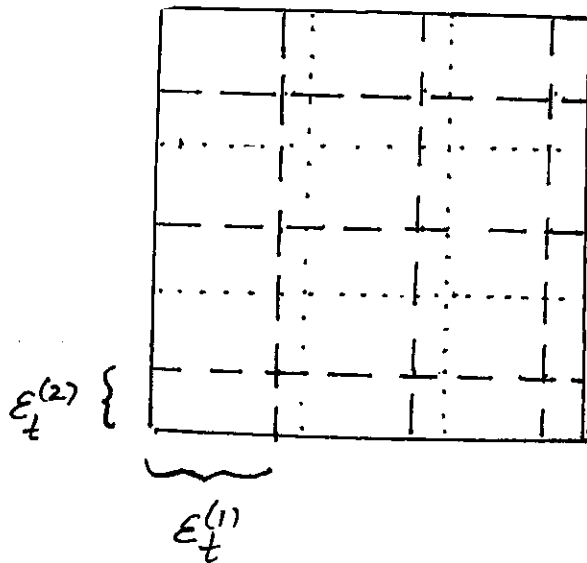
③ \_\_\_\_\_

For  $t = 1, \dots, T$

- generate  $\epsilon_t^{(1)}, \epsilon_t^{(2)} \in [0, \frac{1}{3})$

\_\_\_\_\_ .

- shift the histogram by  $[\epsilon_t^{(1)}, \epsilon_t^{(2)}]^T$   
and construct  $f_t$  based on the shifted partition.



Now define the ensemble classifier

③  $f(x) =$

This classifier is remarkably effective.

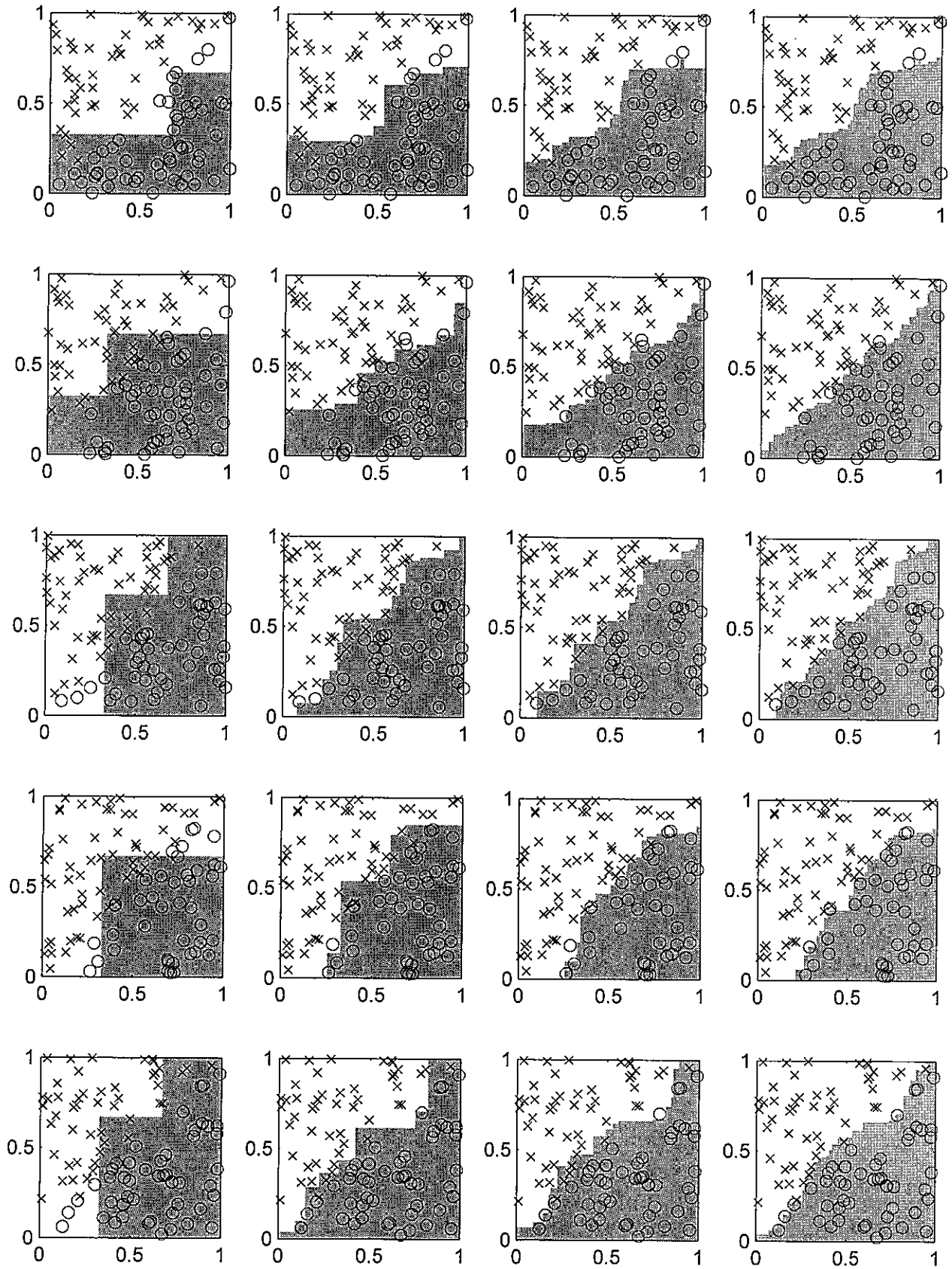
# of votes = 1

5

11

21

5 realizations of data



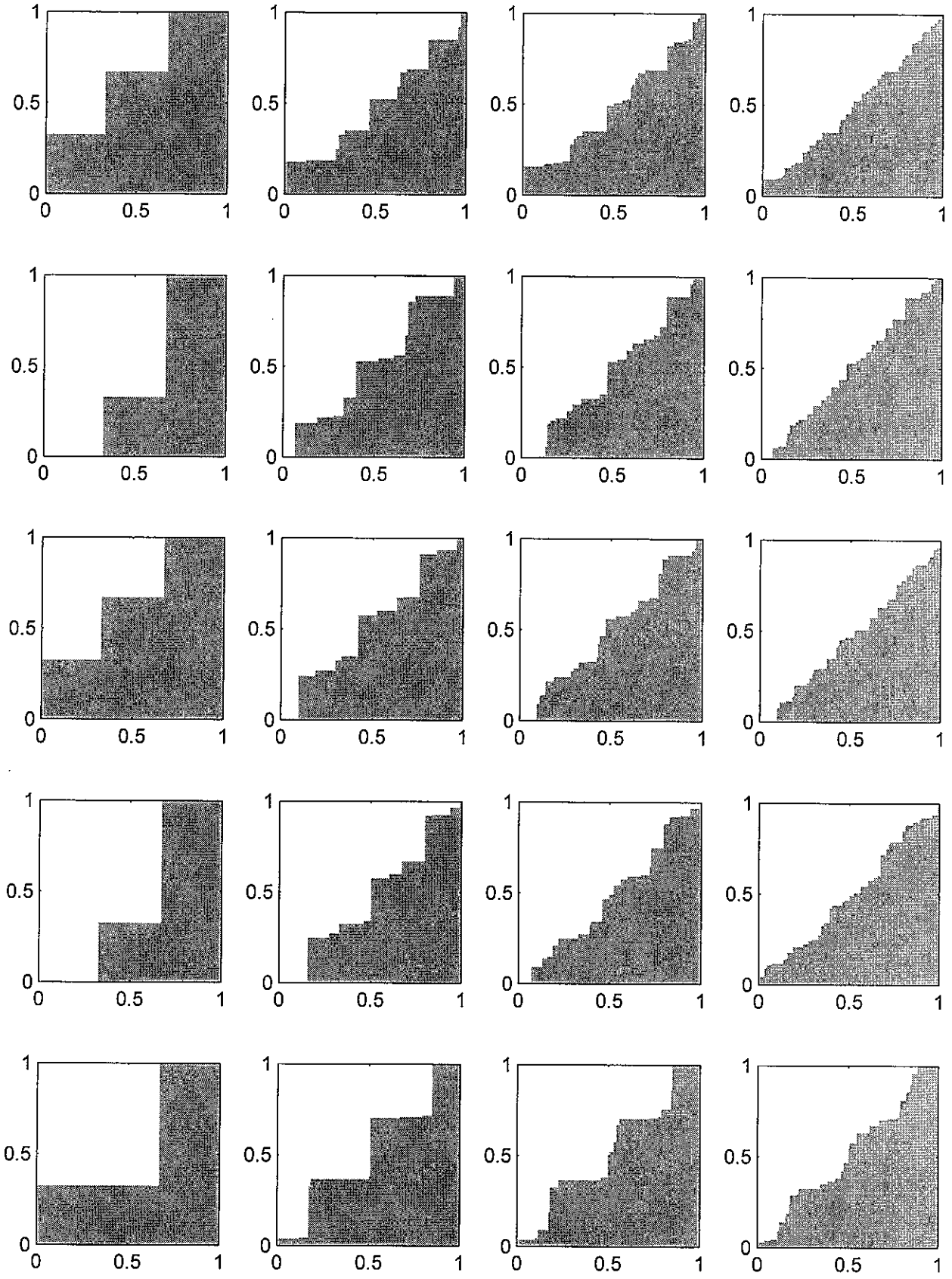
$n = 100$  points

# of votes = 1

5

11

21



5 realizations of data



$n = 1000$  points

## Performance

Fix  $x \in [0, 1]^2$  Let  $f^*(x) = \text{correct label}$ .

For any  $t = 1, \dots, T$  we have

$$\Pr \left\{ f_t(x) \neq f^*(x) \right\}$$

↖ with respect to choice of  $\epsilon_t^{(1)}, \epsilon_t^{(2)}$

$$= \Pr \left\{ \begin{array}{l} \text{cell containing } x \text{ has } < \frac{1}{2} \\ \text{its area in same class as } x \end{array} \right\}$$

$$=: p(x) < \frac{1}{2} \quad \left[ \begin{array}{l} \text{unless } x \text{ is on the} \\ \text{Bayes decision boundary} \end{array} \right]$$

Introduce the variable  $Z_x \sim \text{binom}(T, p(x))$ .

Then

$$\Pr \left\{ f(x) \neq f^*(x) \right\}$$

$$= \Pr \left\{ Z_x > \frac{T}{2} \right\}$$

$$= \Pr \left\{ Z_x > T \cdot p(x) + T \left( \frac{1}{2} - p(x) \right) \right\}$$

$$\leq e^{-T \left( \frac{1}{2} - p(x) \right)^2} \rightarrow 0 \quad \text{as } T \rightarrow \infty$$

Chernoff's  
bound

This simple example illustrates two important properties of ensemble rules:

1. Combining classifiers that are  
(D) \_\_\_\_\_ and \_\_\_\_\_ to  
form a classifier that is  
\_\_\_\_\_ and \_\_\_\_\_.
2. Increased \_\_\_\_\_.

Definition A classifier (or model) is stable if small changes in the training data do not result in large changes to the final classifier.

- Our primary example of an unstable
- (E) classifier is a \_\_\_\_\_.
- On the downside, we lose \_\_\_\_\_.

# Bagging

Ⓕ Bagging stands for \_\_\_\_\_ .

Fix  $B \geq 1$ . Let  $I_b$  be a subset of  $\{1, 2, \dots, n\}$  of size  $n$ , obtained by sampling with replacement.

Suppose we have adopted a specific learning strategy (e.g., decision trees, LDA) and set

$$f_b =$$

The bagging classifier is

$$f(x) =$$



## Random forests

Random forests are ensemble methods that combine decision trees and some kind of randomization or resampling.

In addition to bagging, the most notable other random forest grows a large number of trees using a greedy procedure such that, at each node, the split is selected

from a \_\_\_\_\_ of \_\_\_\_\_.

Among other advantages, this allows the application of trees to very \_\_\_\_\_ data.

Key

- A. cell, majority vote
- B. poor, uniformly at random
- C. majority vote over  $f_1(x), \dots, f_T(x)$
- D. simple, poor ; complex, accurate ; stability
- E. decision tree ; interpretability
- F. Bootstrap aggregation ,
- $f_b(x)$  = classifier based on  $\{(x_i, y_i)\}_{i \in I_b}$
- $f(x)$  = majority vote over  $f_b(x)$  ;  $b=1, \dots, B$
- G. random subset of features ; high dimensional