## Lecture 14: Representation learning

## Announcements

- Project proposal due after spring break
- We'll post description on website
- New idea? Turn in half-page description
- Premade project idea? Just tell us which one

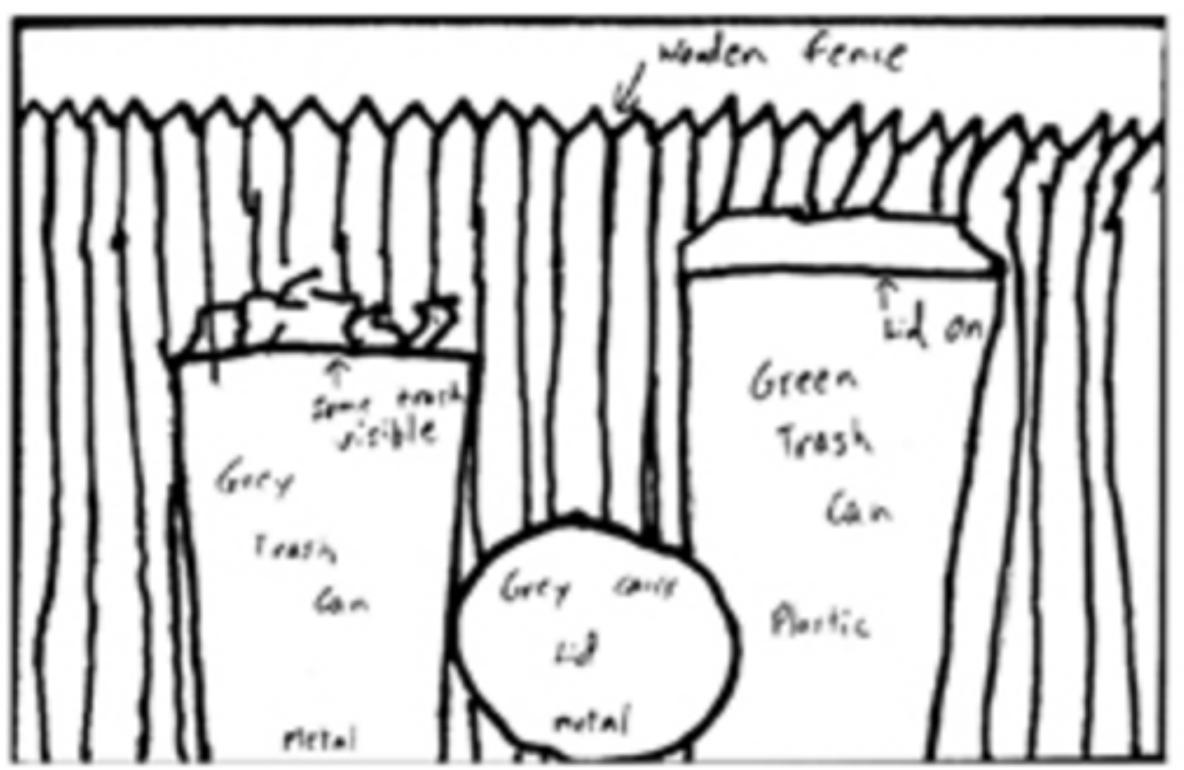
# Today

- What representations do neural nets learn?
- Transfer learning
- Unsupervised learning

#### Observed image



#### Drawn from memory

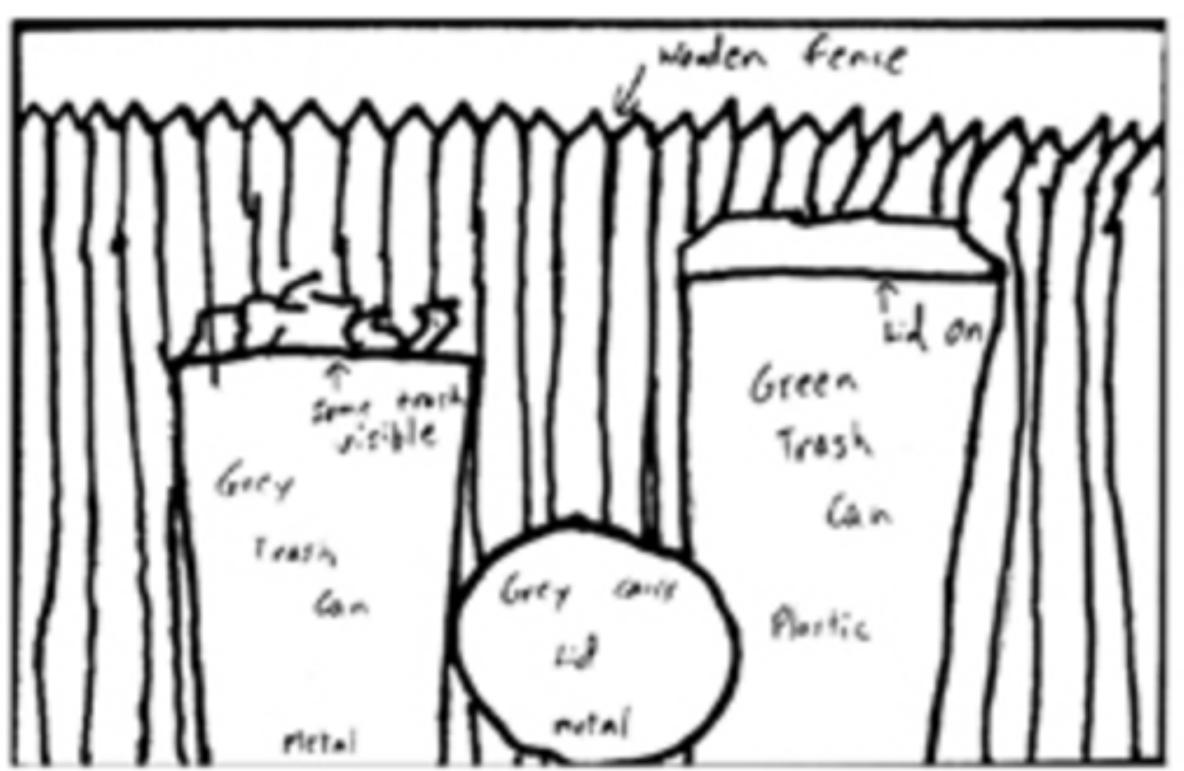


[Bartlett, 1932] [Intraub & Richardson, 1989]

#### Observed image



#### Drawn from memory



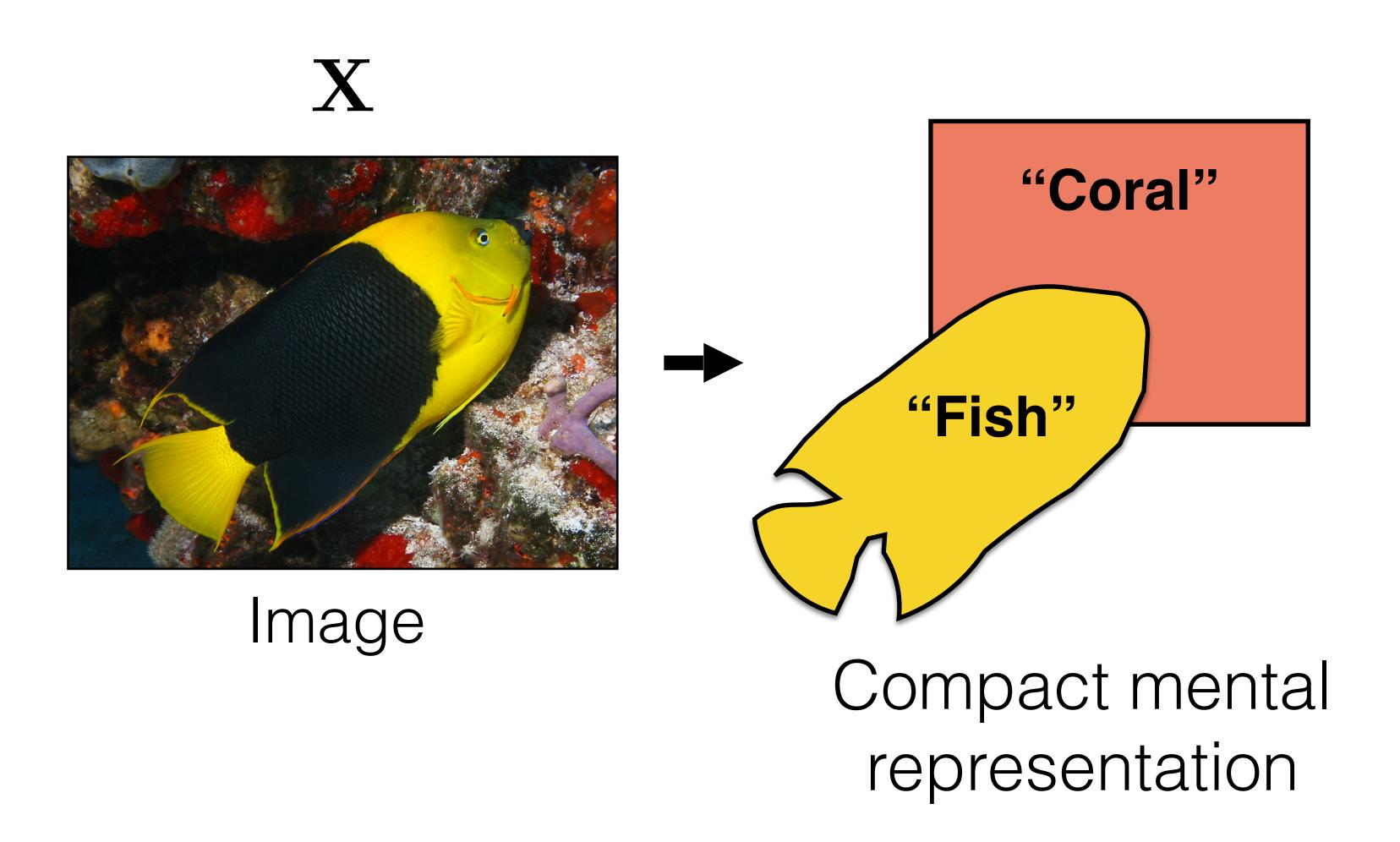
[Bartlett, 1932] [Intraub & Richardson, 1989]



"I stand at the window and see a house, trees, sky. Theoretically I might say there were 327 brightnesses and nuances of colour. Do I have "327"? No. I have sky, house, and trees."

— Max Wertheimer, 1923

# Representation learning



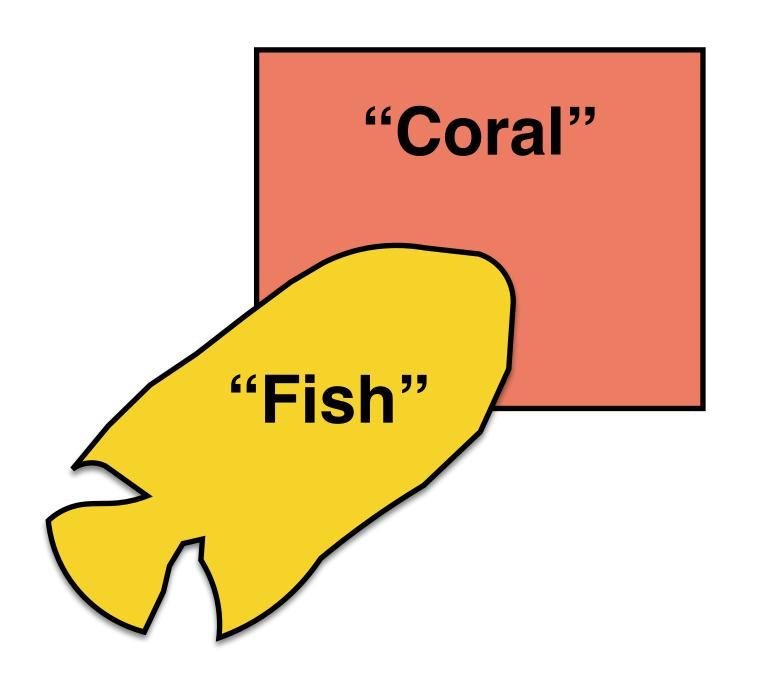
7

## Representation learning

#### Good representations are:

- 1. Compact (minimal)
- 2. Explanatory (sufficient)
- 3. Disentangled (independent factors)
- 4. Interpretable





[See "Representation Learning", Bengio 2013, for more commentary]

## Transfer learning

"Generally speaking, a good representation is one that makes a subsequent learning task easier." — *Deep Learning*, Goodfellow et al. 2016



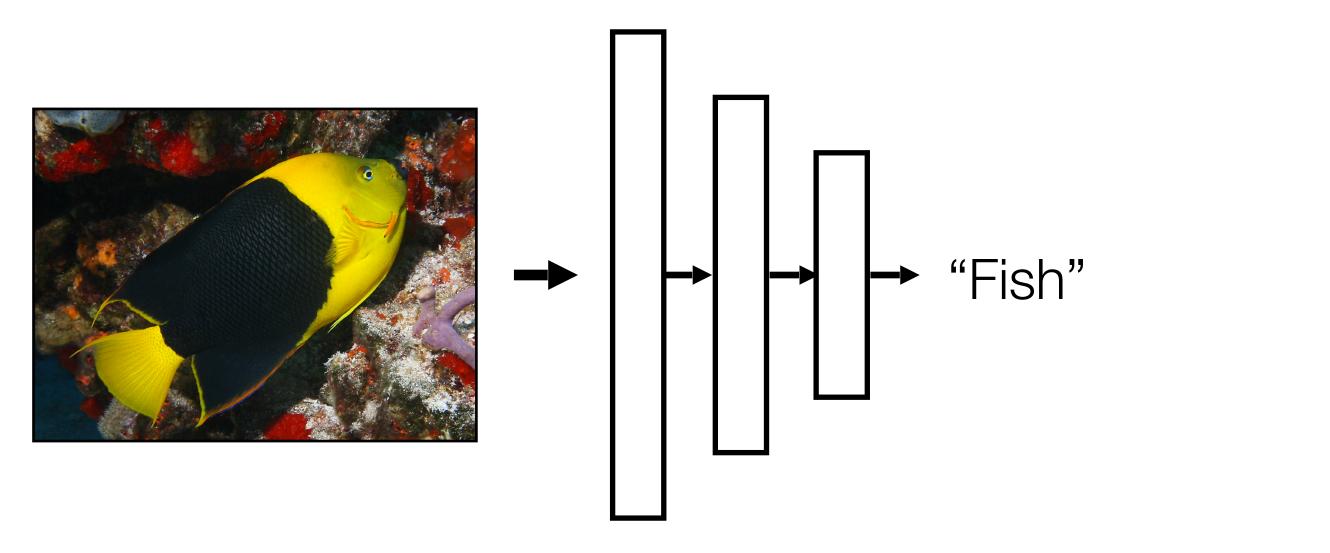


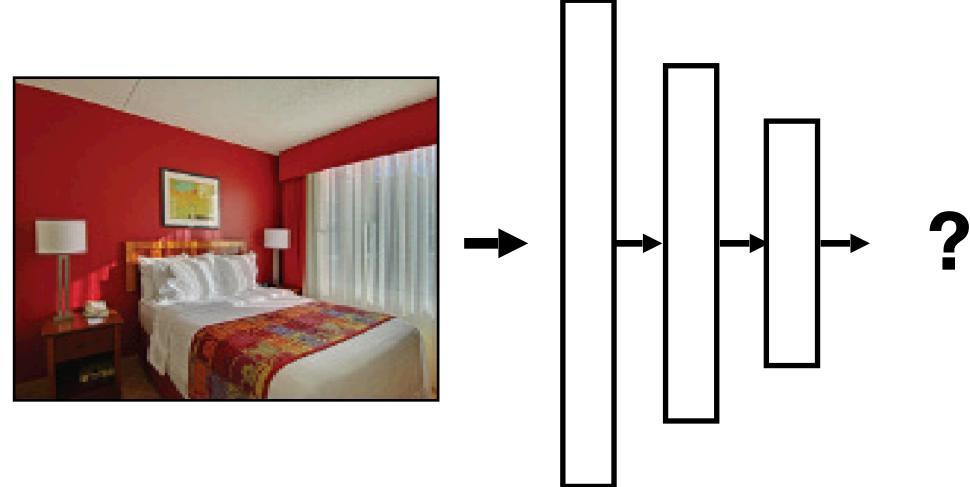
#### Training

#### Testing

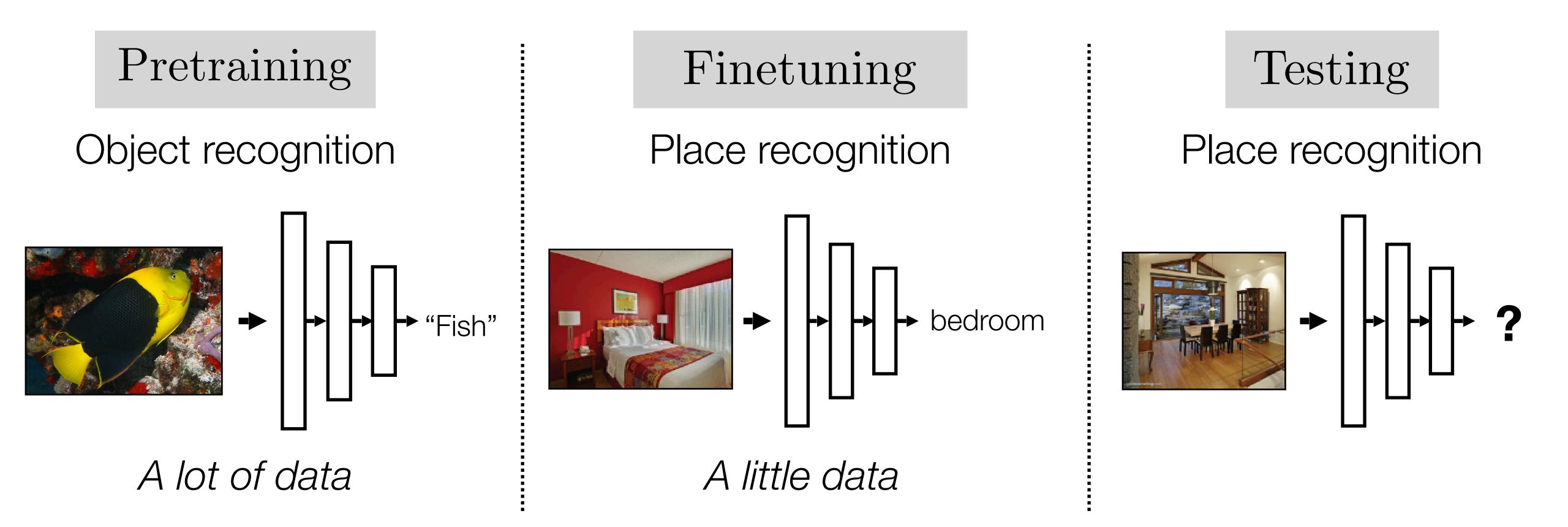
Object recognition

Place recognition





Often, what we will be "tested" on is to learn to do a new thing.

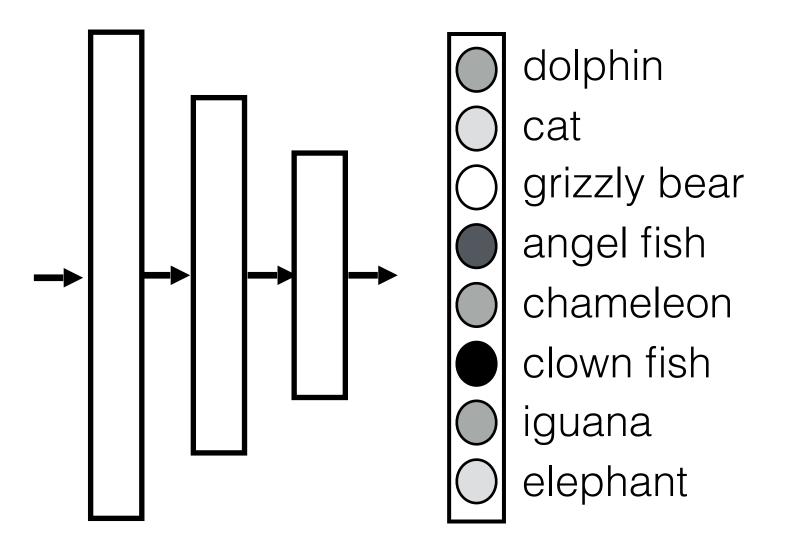


**Finetuning** starts with the representation learned on a previous task, and adapts it to perform well on a new task.

## Finetuning

Pretraining

Object recognition



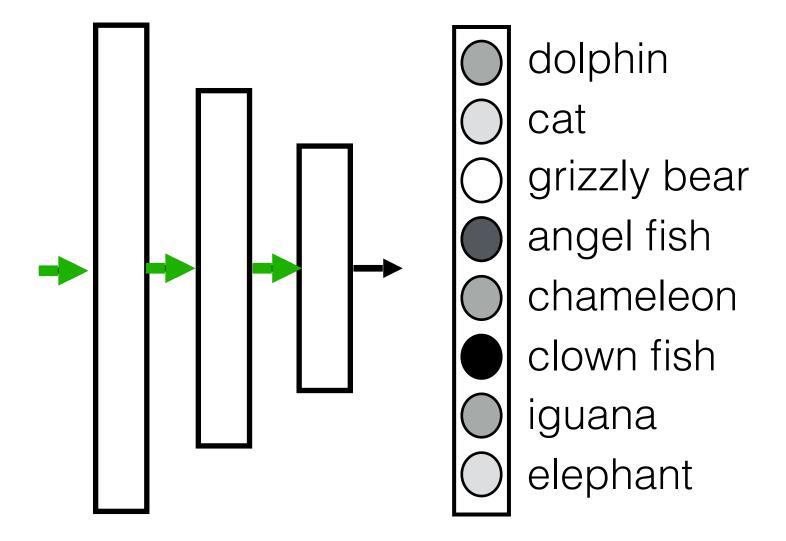
Finetuning

Place recognition

## Finetuning

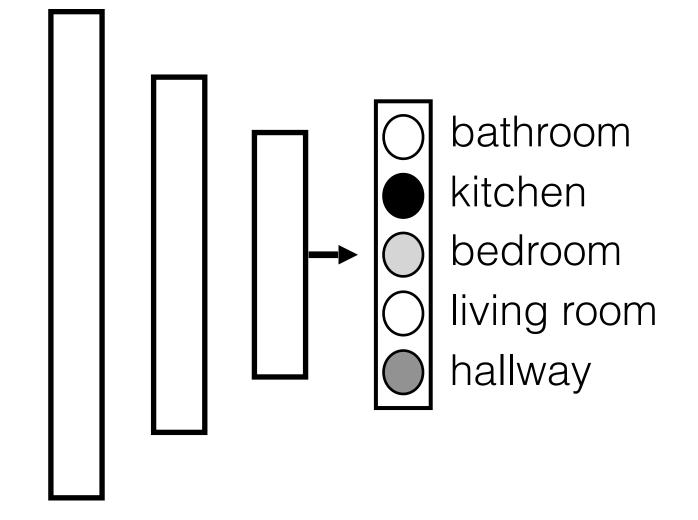
Pretraining

Object recognition



Finetuning

Place recognition



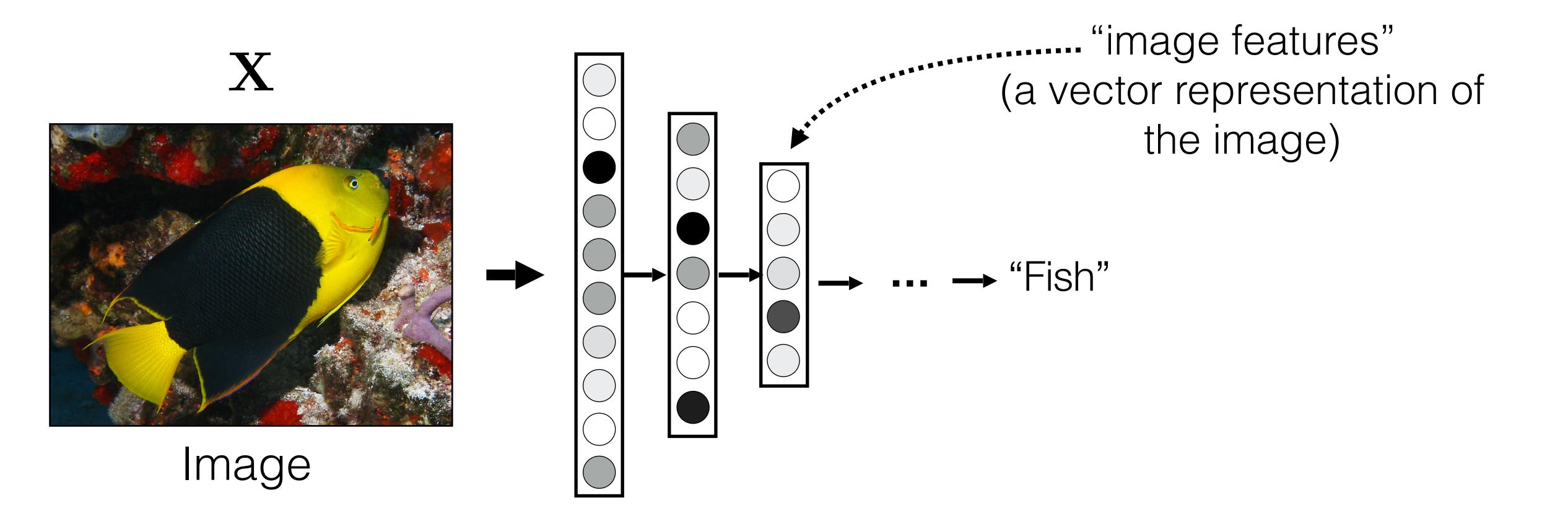
The "learned representation" is just the weights and biases, so that's what we transfer

## Finetuning

- Pretrain a network on task A (often object recognition), resulting in parameters W
- Initialize a second network with some or all of W
- Train the second network on task B, resulting in parameters W'
- Why would we expect this to work?

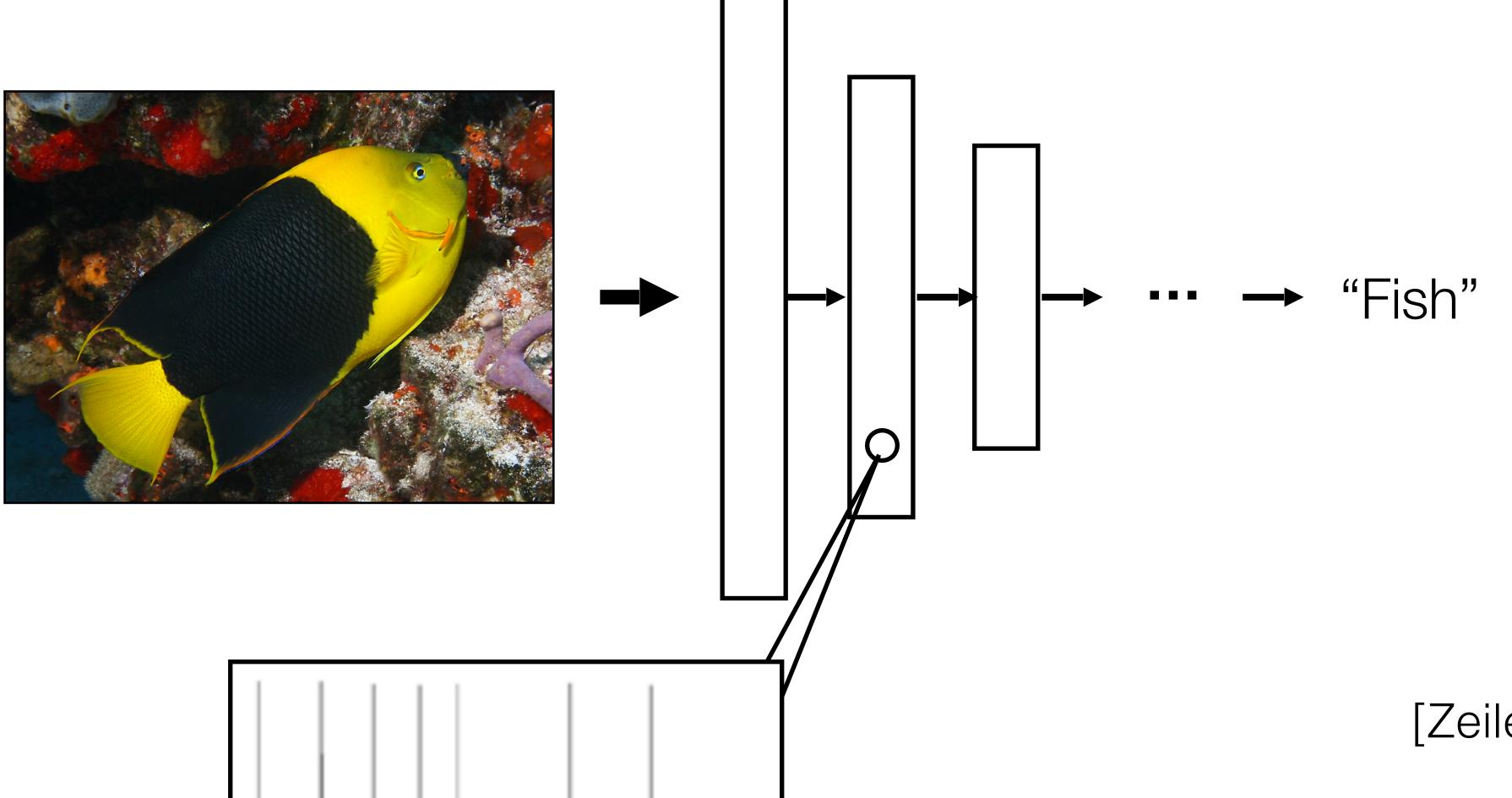
# Visualizing representations

# What do deep nets internally learn?



## Deep net "electrophysiology"





[Zeiler & Fergus, ECCV 2014] [Zhou et al., ICLR 2015]

### Visualizing and Understanding CNNs

[Zeiler and Fergus, 2014]

Gabor-like filters learned by layer 1



Image patches that activate each of the layer 1 filters most strongly

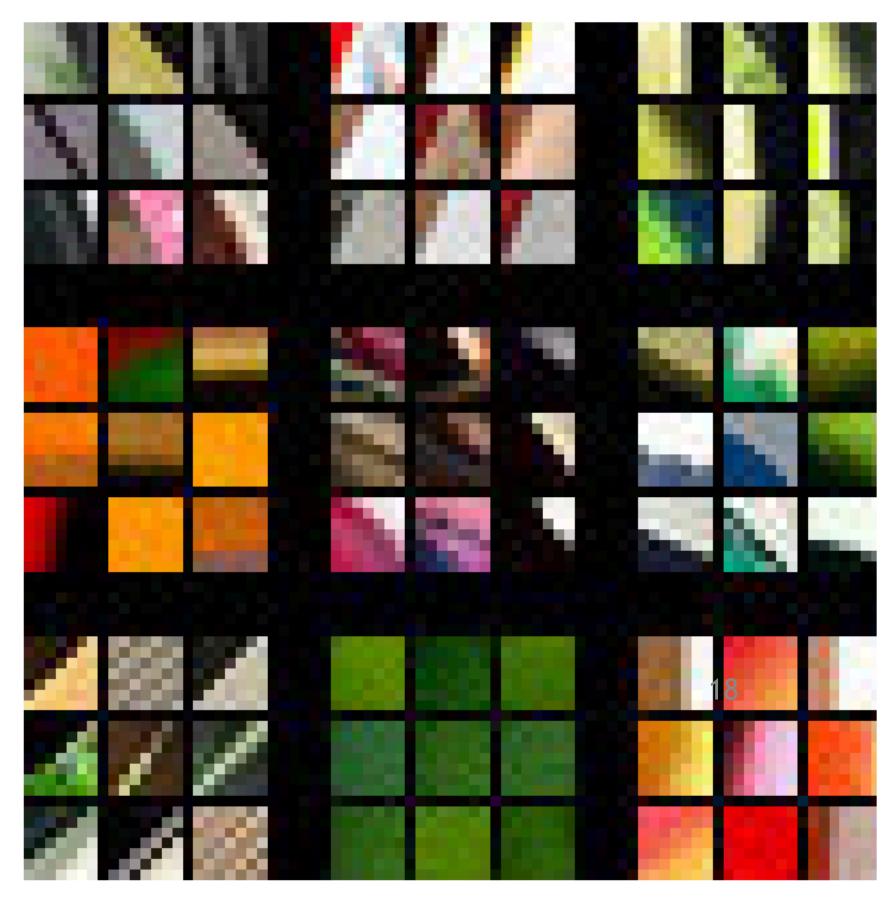


Image patches that activate each of the layer 2 neurons most strongly

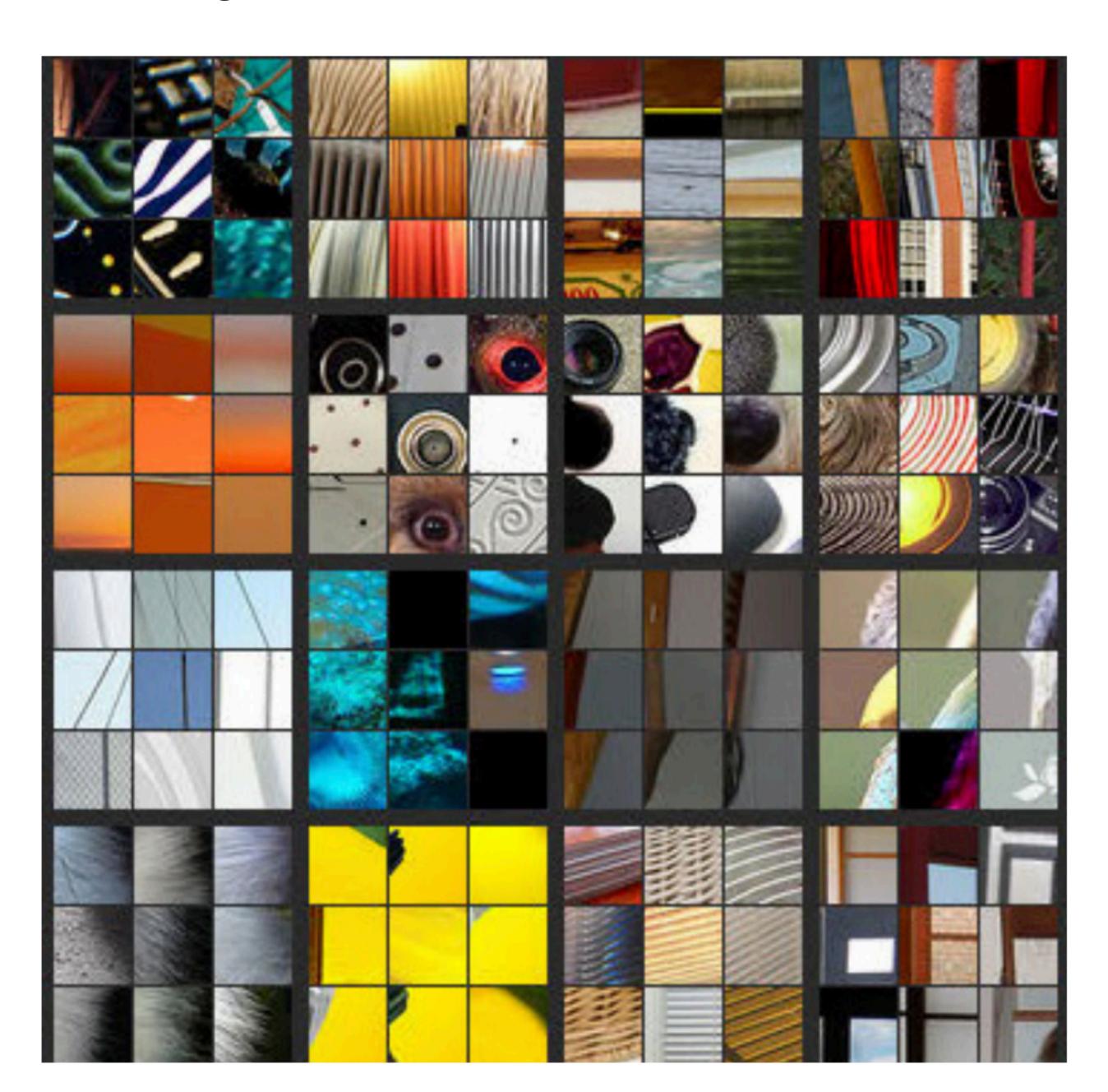


Image patches that activate each of the **layer 3** neurons most strongly

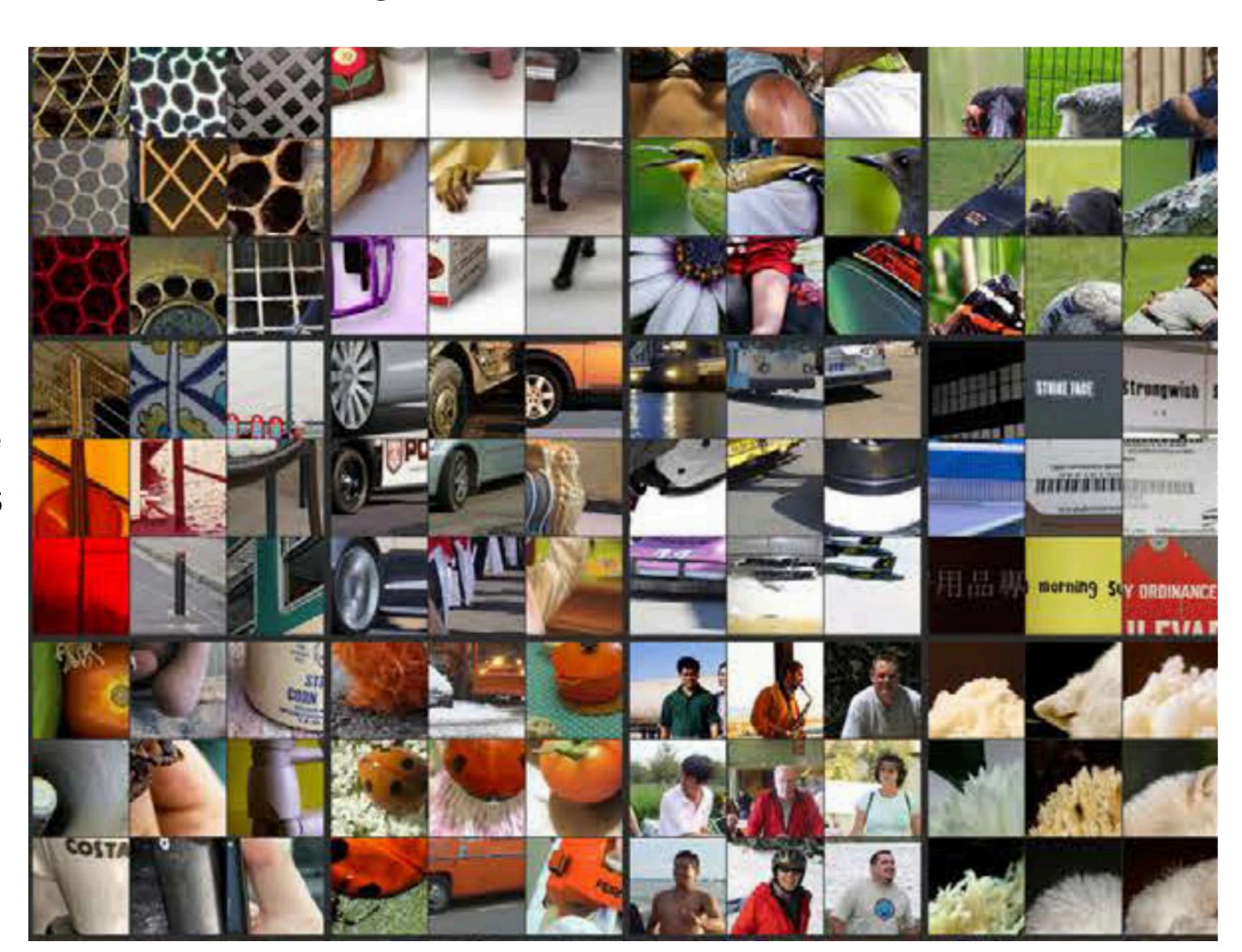


Image patches that activate each of the **layer 4** neurons most strongly

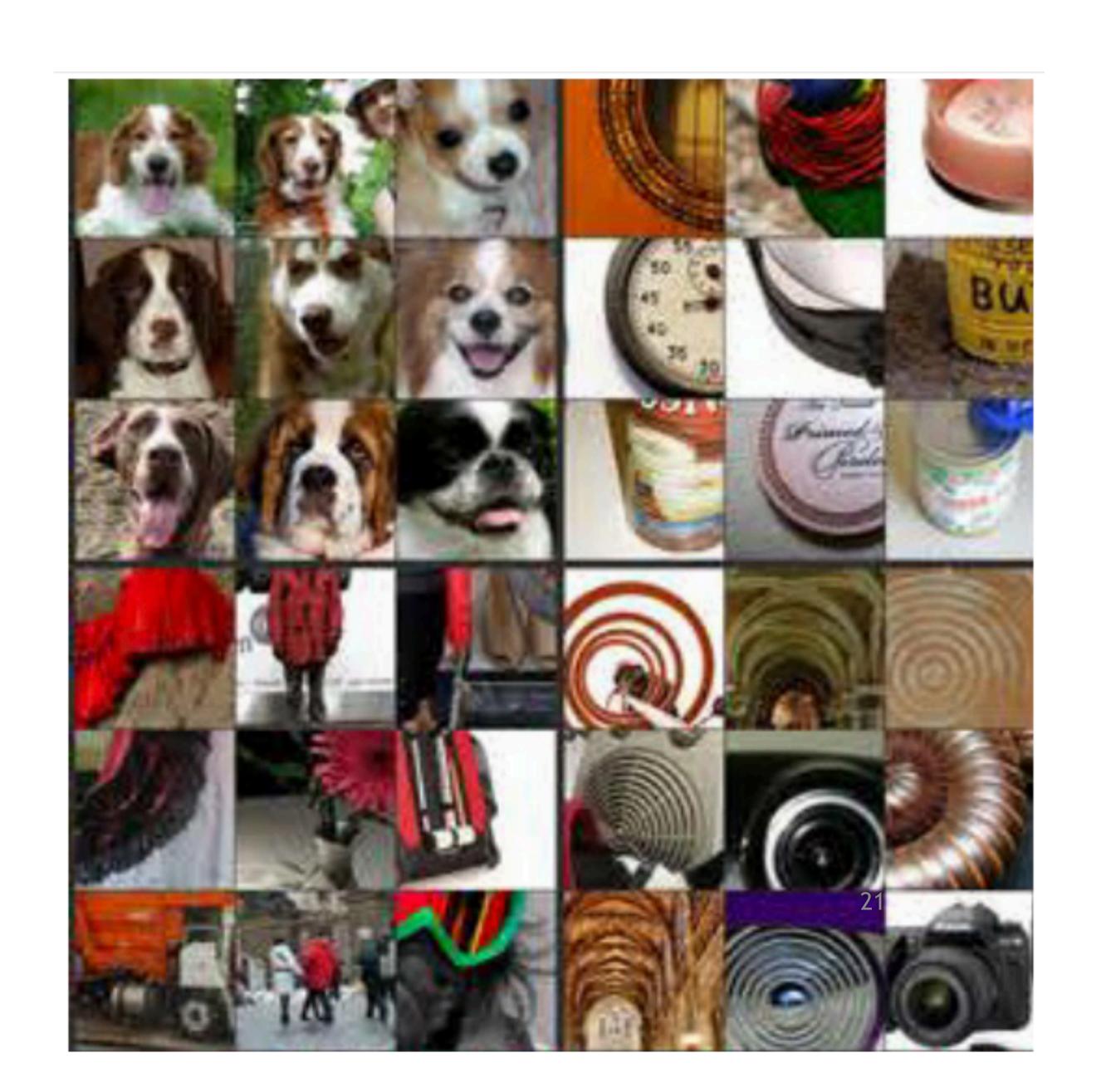
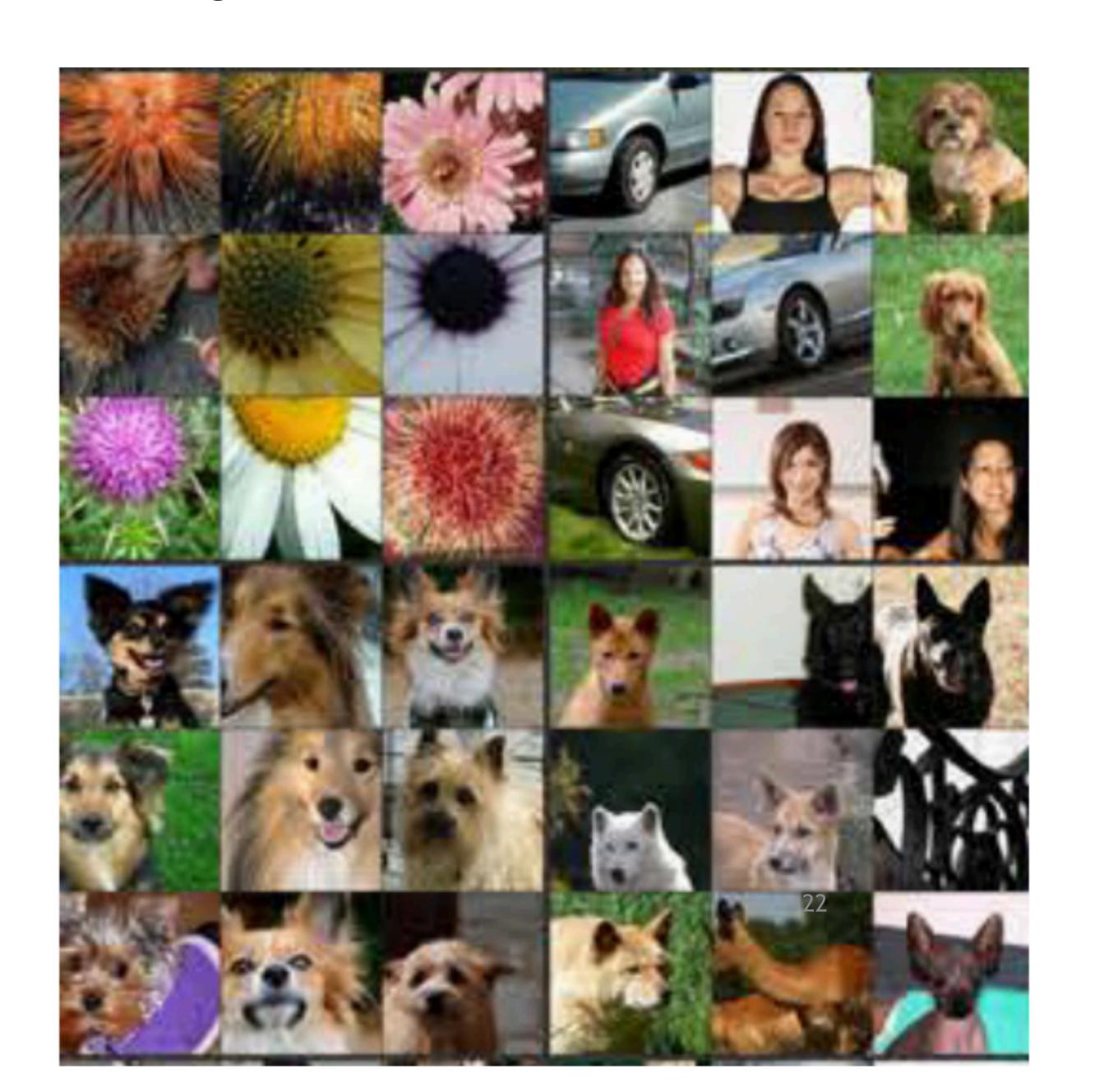
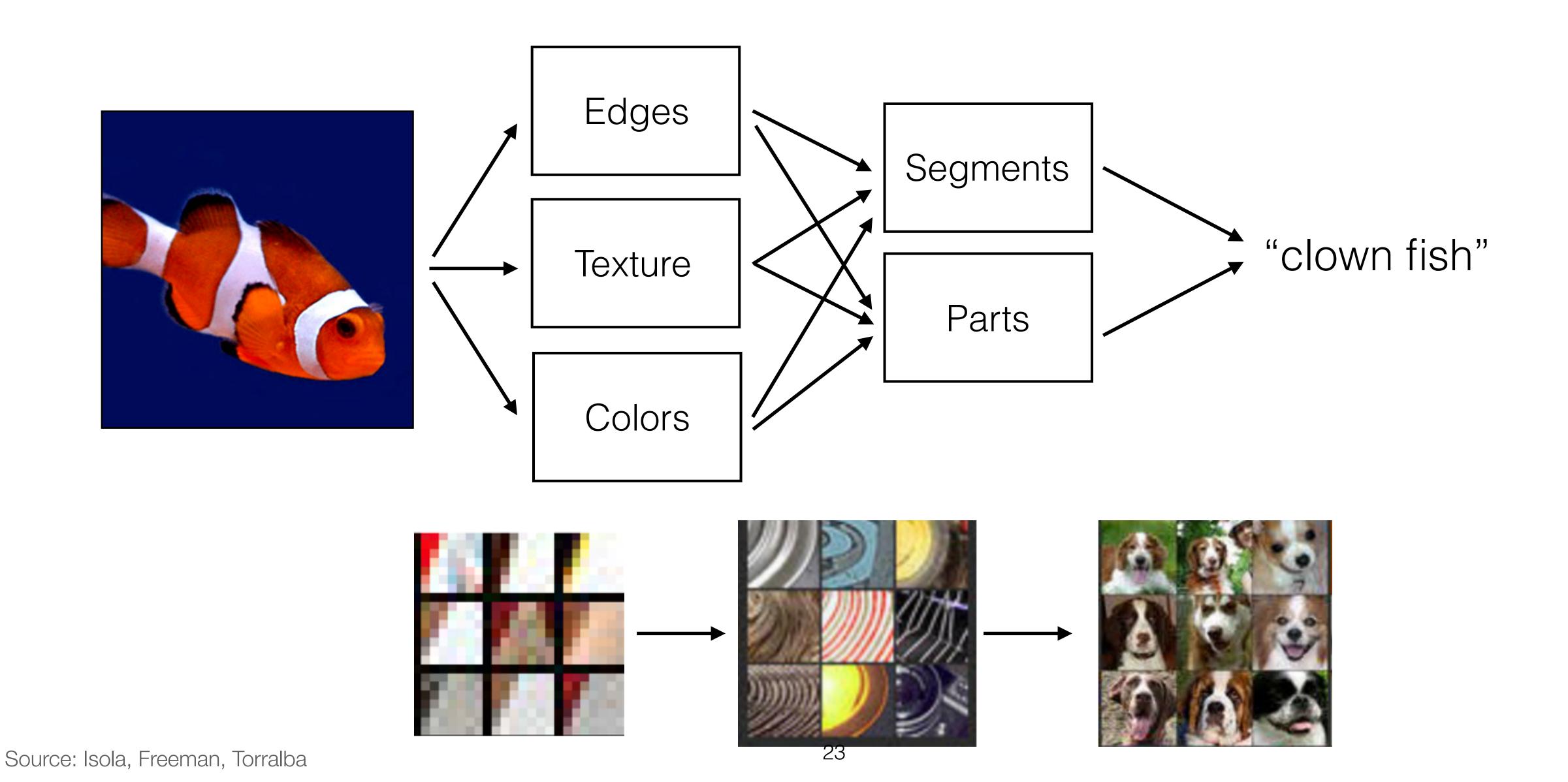


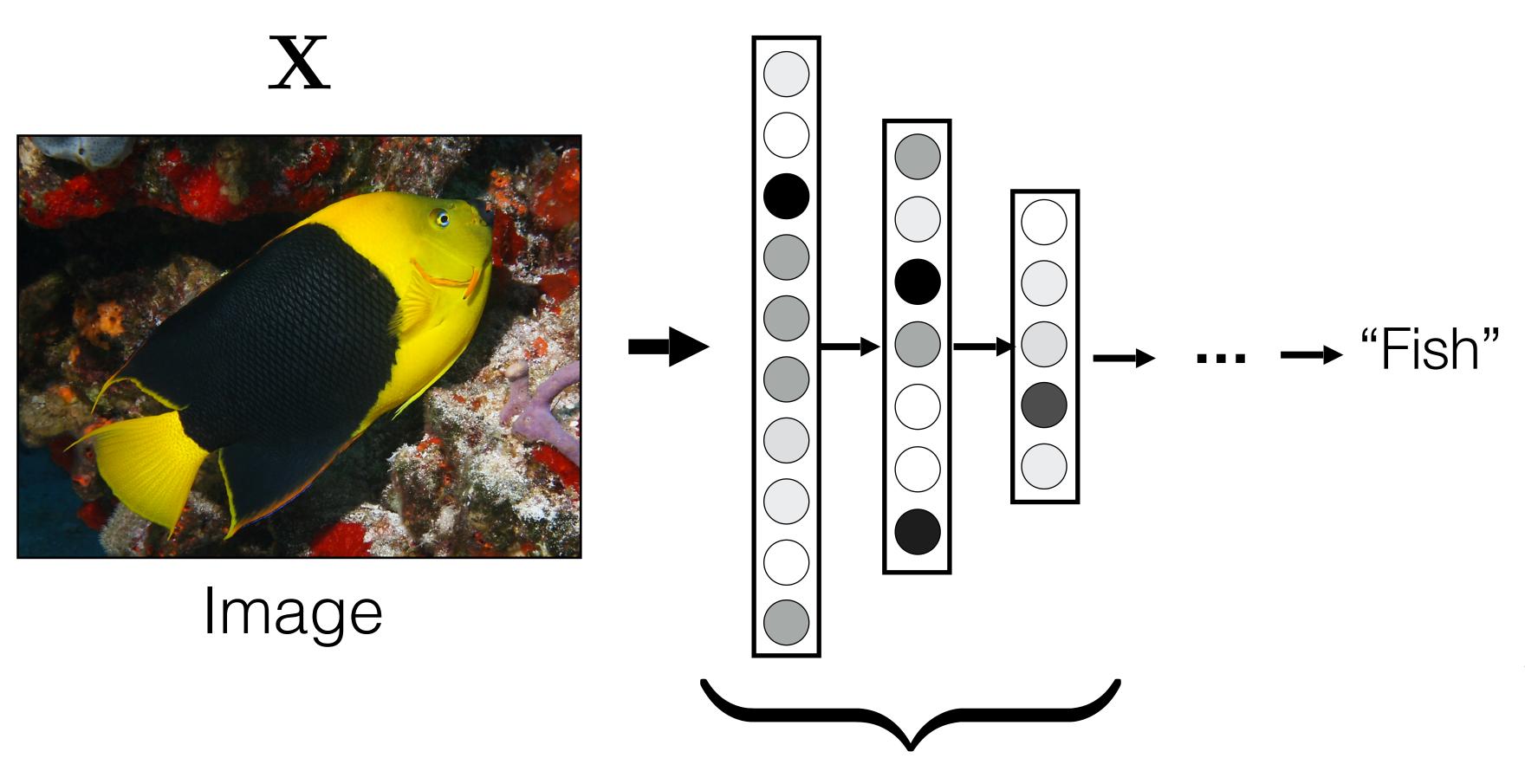
Image patches that activate each of the **layer 5** neurons most strongly



### CNNs learned the classical visual recognition pipeline



## What do deep nets internally learn?



Representations!

A CNN is a multiscale, hierarchical representation of data

[Zhou et al., ICLR 2015]

FULL 4096/ReLU

**MAX POOLING** 

FULL 4096/ReLU

CONV 3x3/ReLU 256fm

CONV 3x3ReLU 384fm

CONV 3x3/ReLU 384fm

MAX POOLING 2x2sub

LOCAL CONTRAST NORM

CONV 11x11/ReLU 256fm

MAX POOL 2x2sub

LOCAL CONTRAST NORM

CONV 11x11/ReLU 96fm

AlexNet

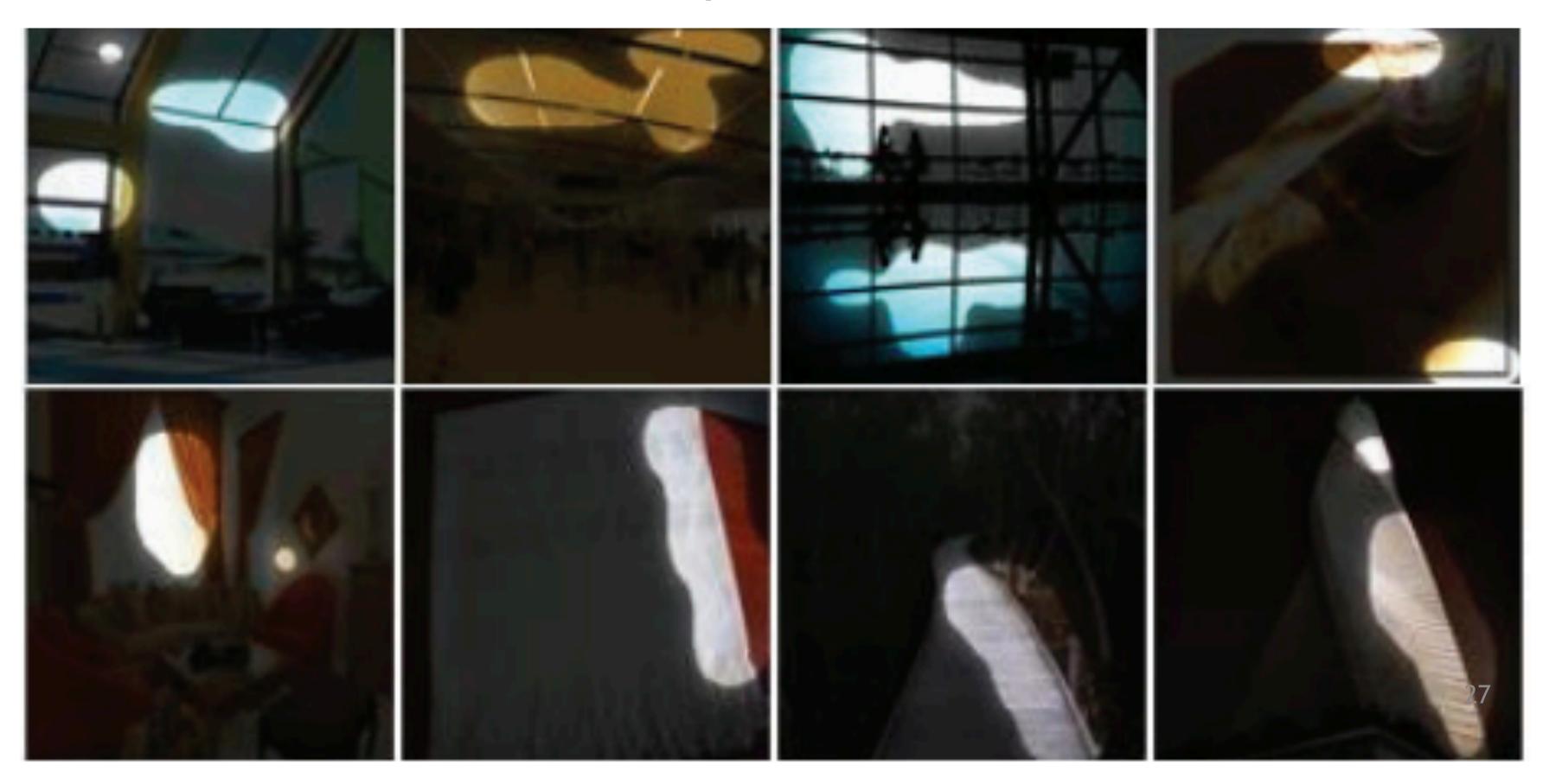
- For each unit (neuron) in network, find which images it is most selective for (cause it to have highest activation)
- Find which pixels in these images are responsible by occluding regions and seeing which pixels, when occluded, cause activation to change the most
- Use a network trained on scene recognition

pool 1

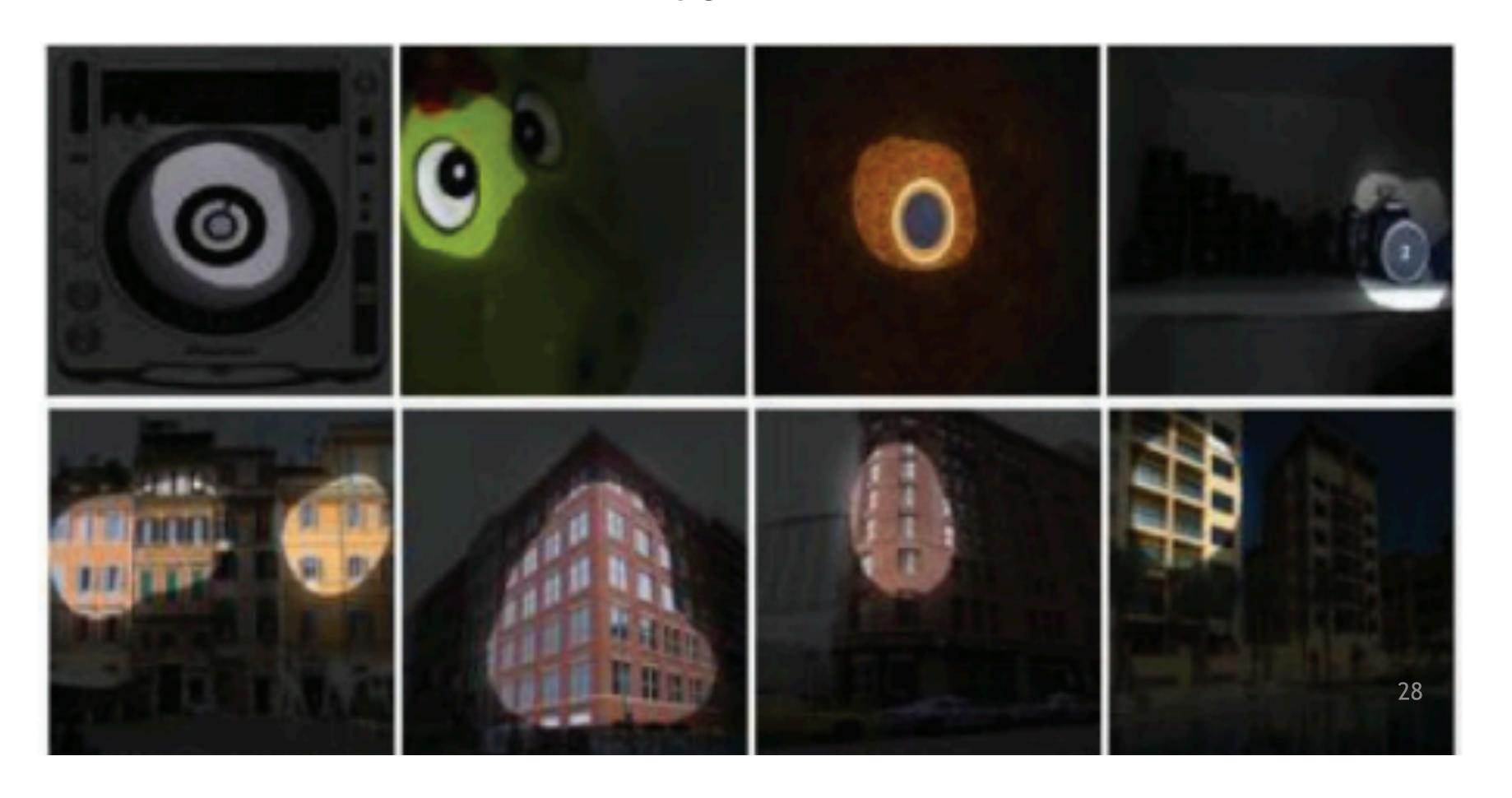


[http://people.csail.mit.edu/torralba/research/drawCNN/drawNet.html]

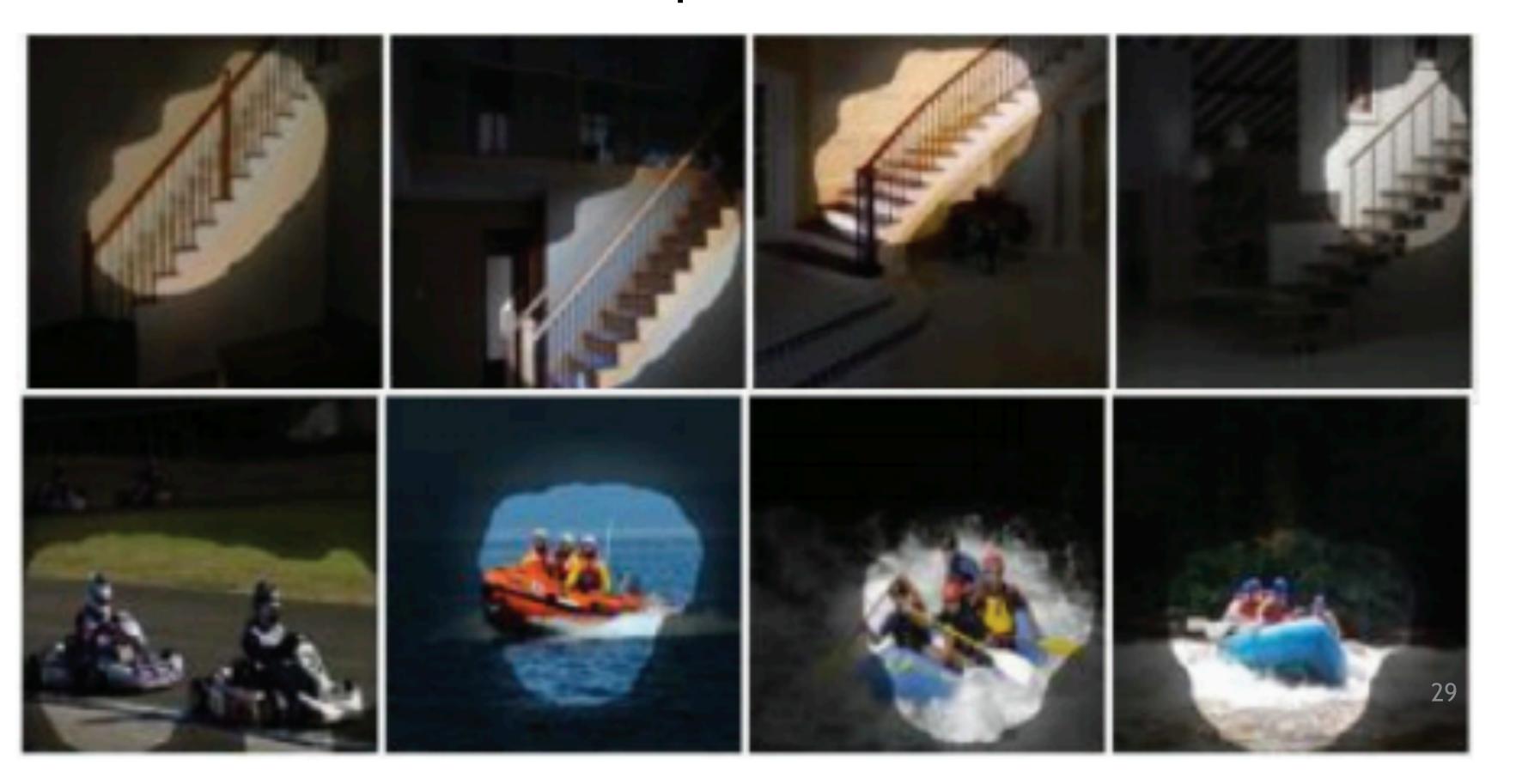
pool 2

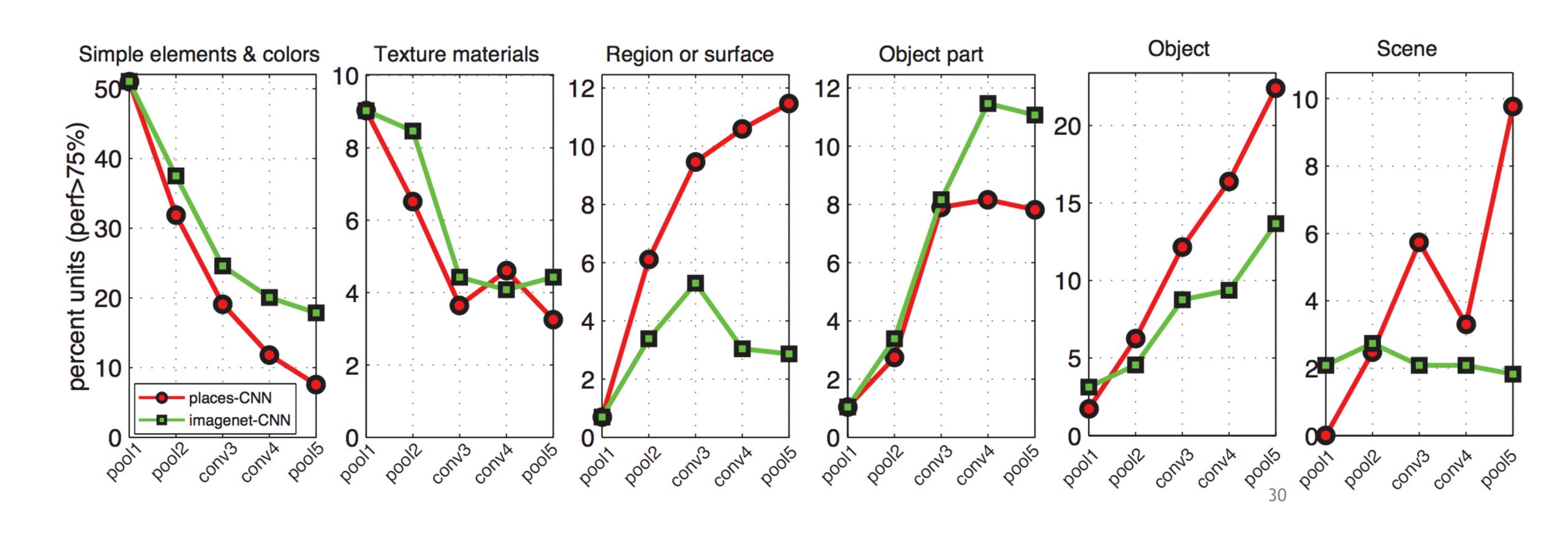


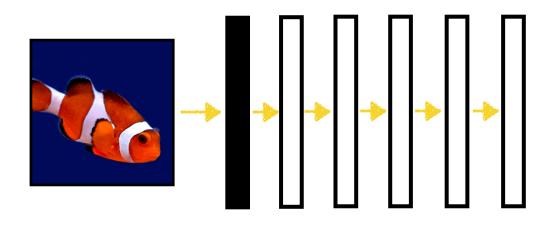
conv 4



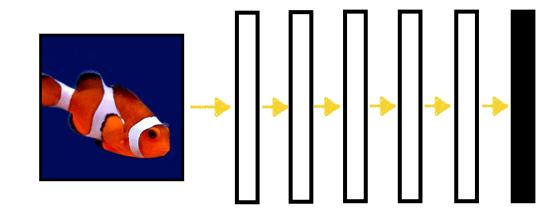
pool 5



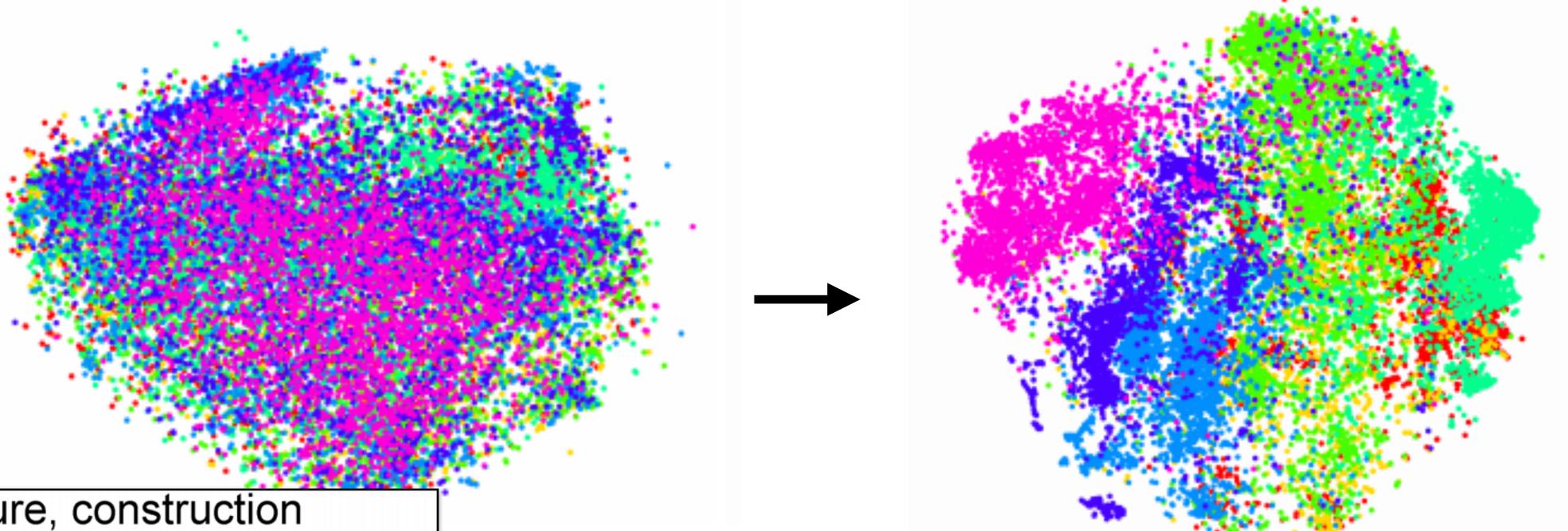




Layer 1 representation



Layer 6 representation

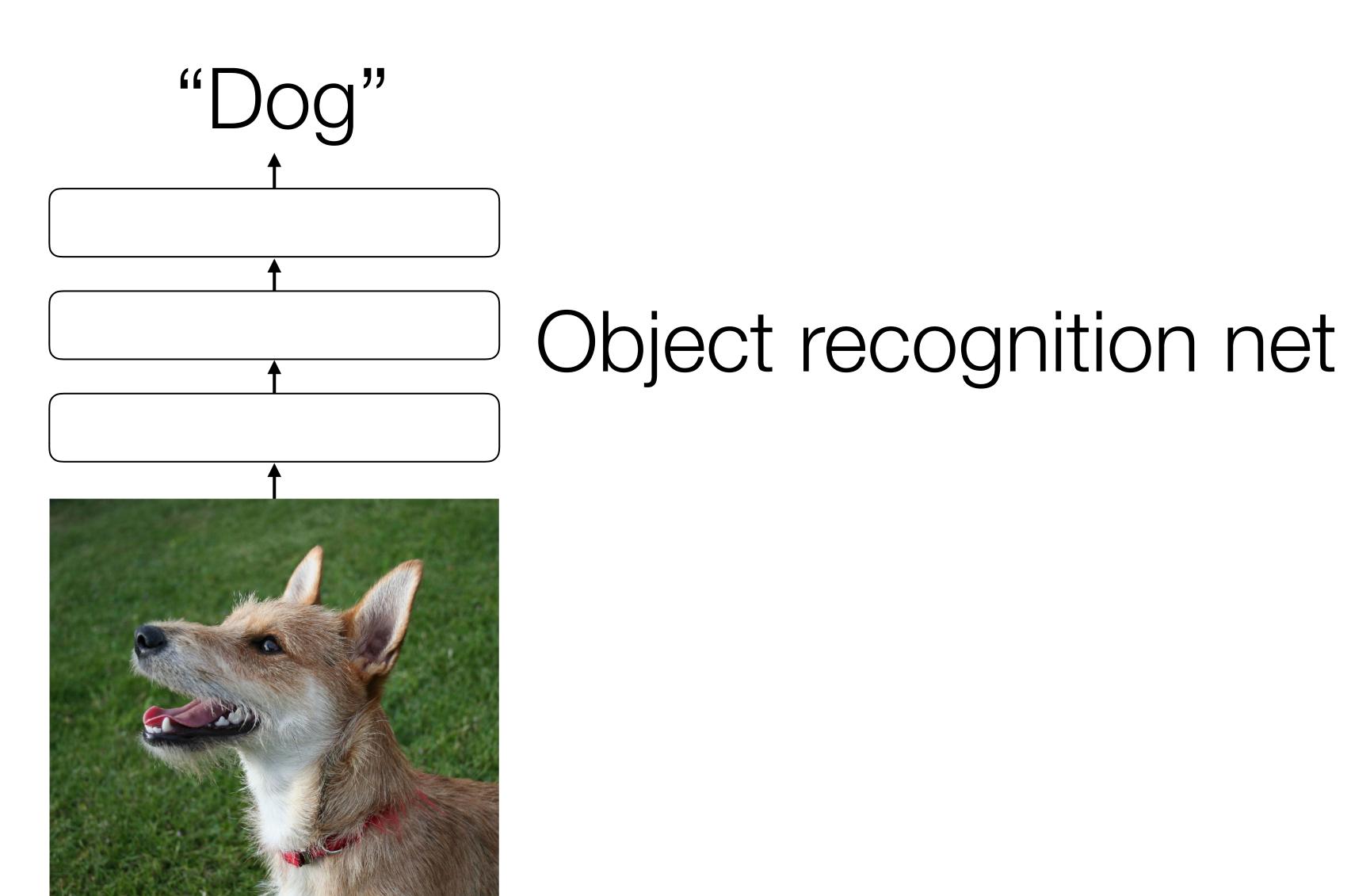


[DeCAF, Donahue, Jia, et al. 2013]

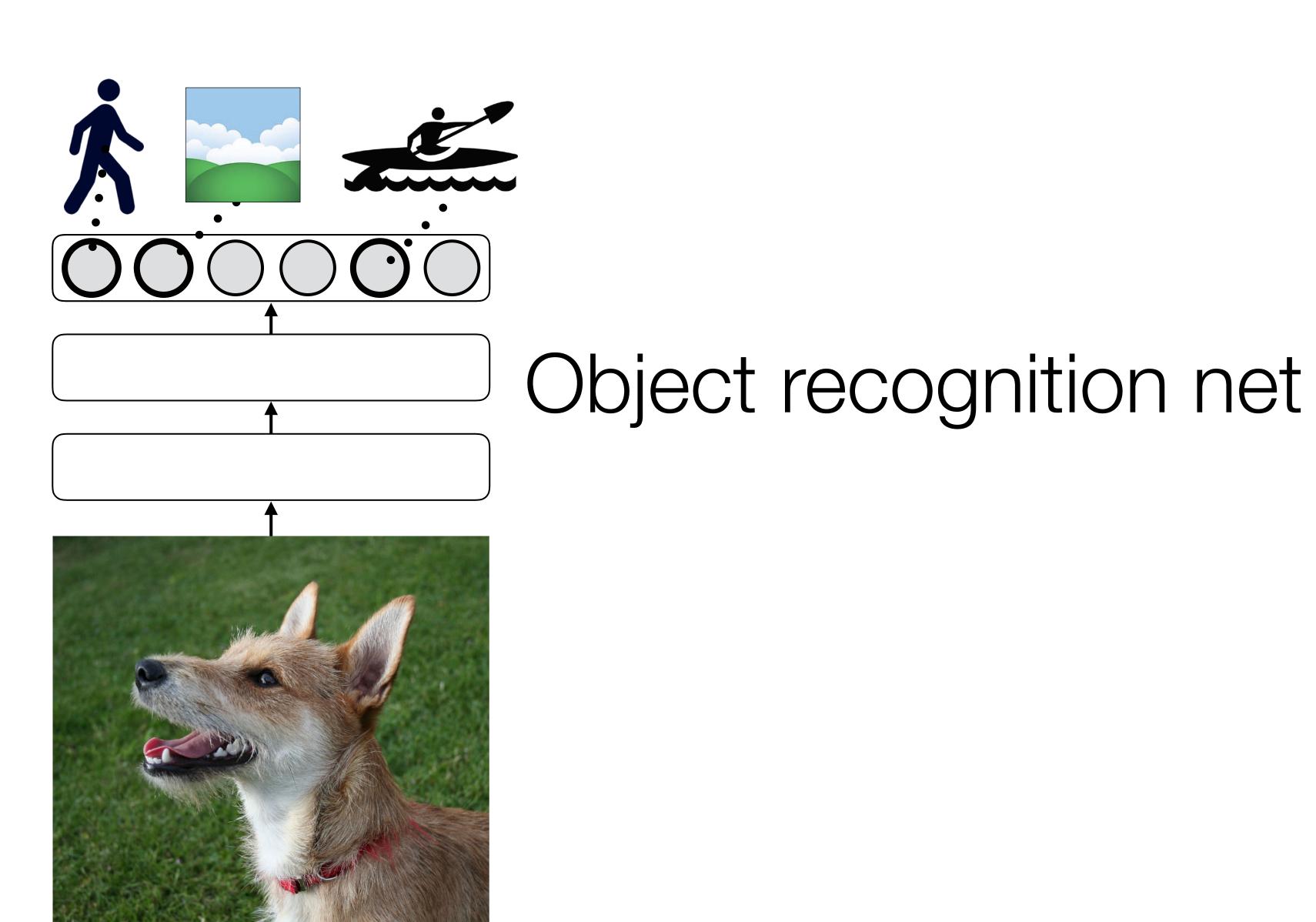
[Visualization technique: t-sne, van der Maaten & Hinton, 2008]

- structure, construction
- covering
- commodity, trade good, good
- conveyance, transport
- invertebrate
- bird
- hunting dog

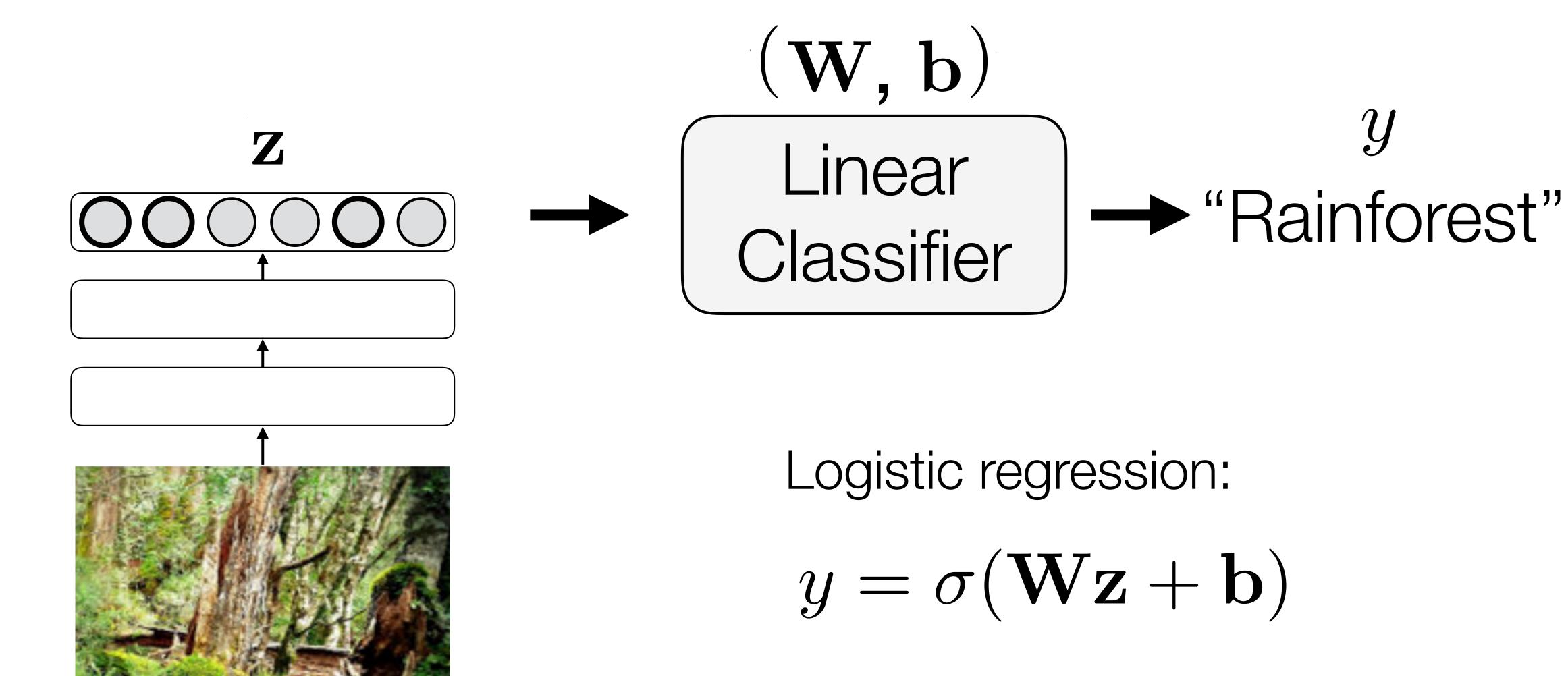
## Transferring CNN features



## Transferring CNN features

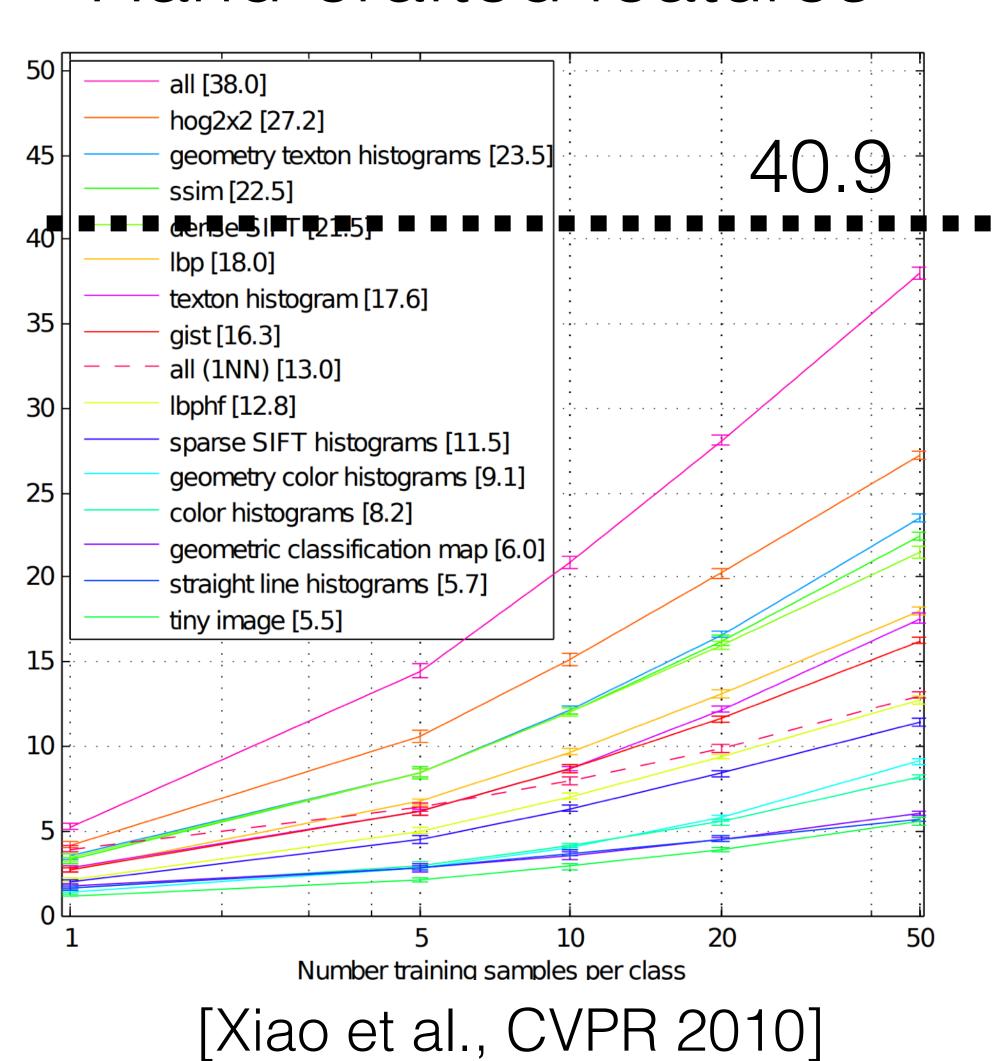


## Simple feature transfer



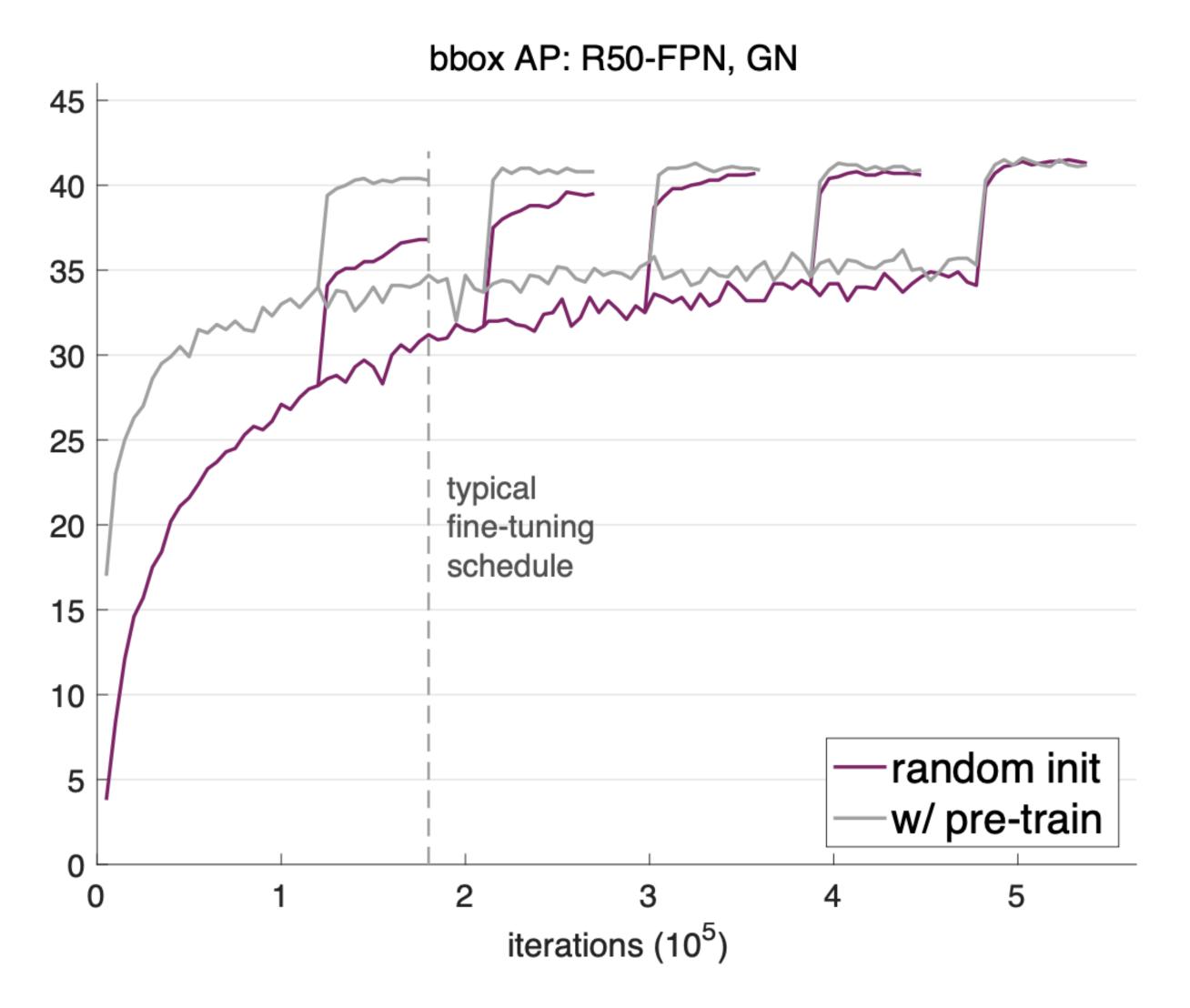
## Transferring CNN features

#### Hand-crafted features



CNN features pretrained on ImageNet + linear classifier [Donahue et al. 2013]

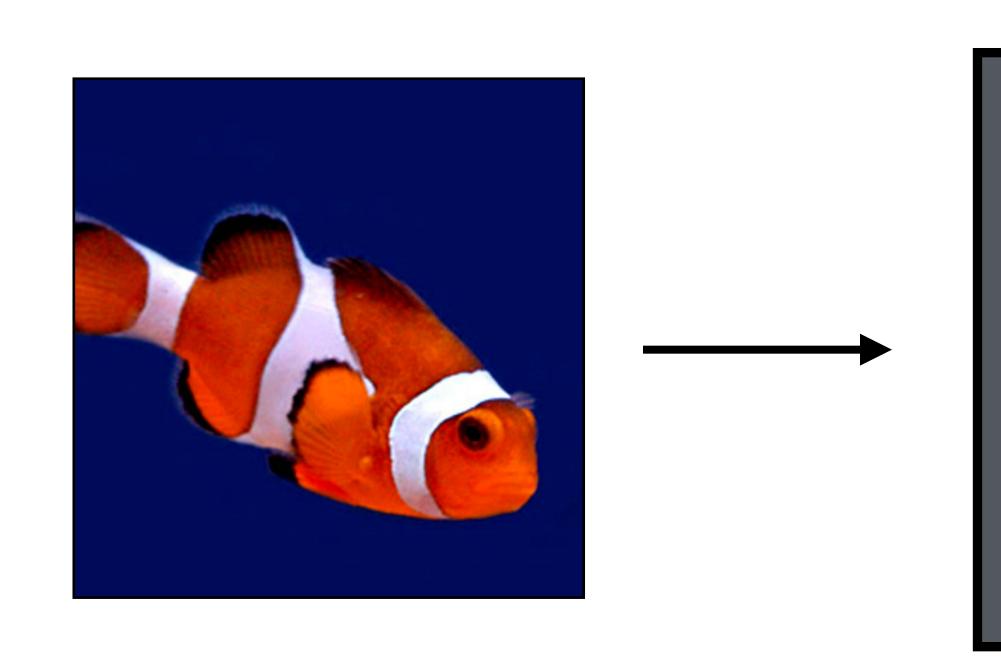
# Finetuning for object detection



- ImageNet pretraining speeds up object detection training.
- No change in accuracy for large datasets
- Big performance gains for small/medium datasets though (e.g. 1K examples per class)!

[He et al. 2018]

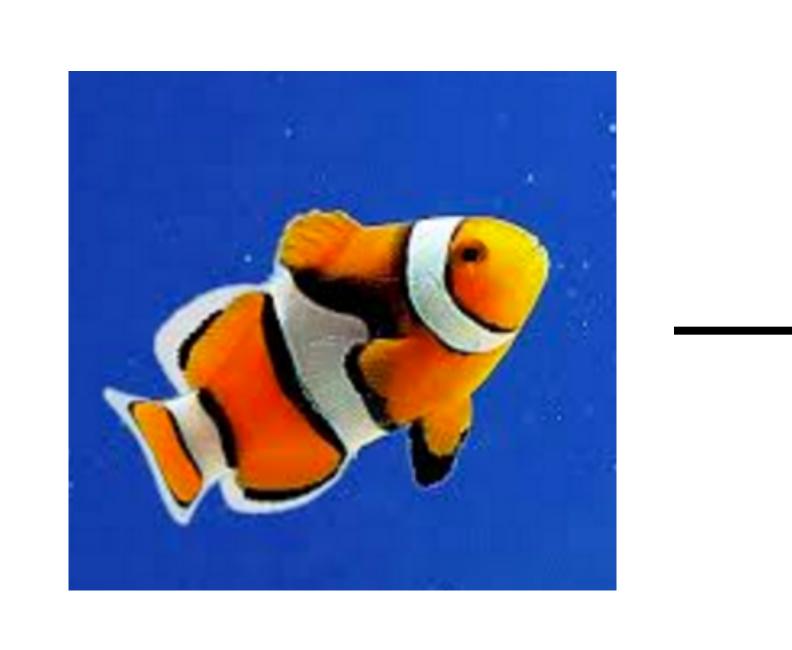
How do we learn good representations?



Learner



label Y



Learner



-----"Fish"

image X

label Y

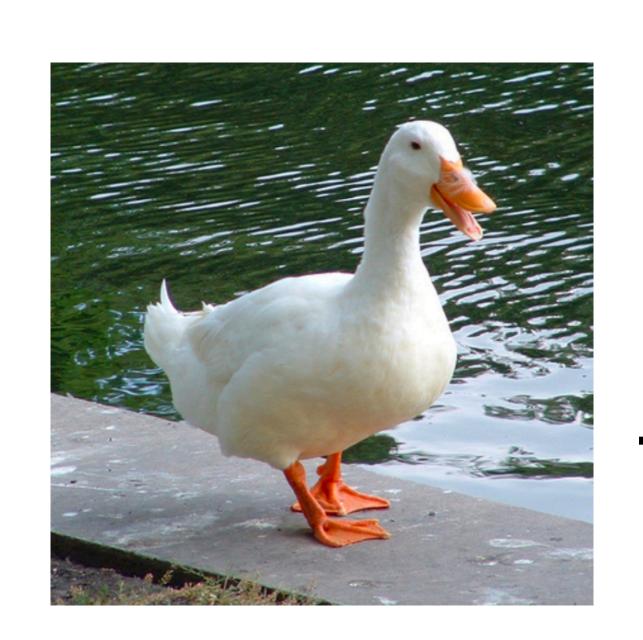


Learner



label Y

image X



Learner



"Duck"

image X

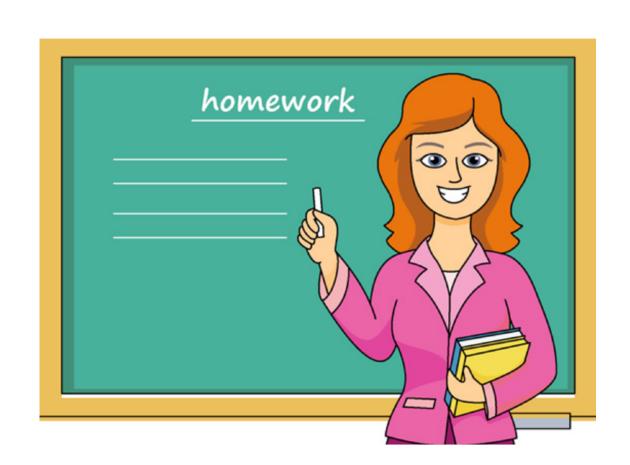
label Y



## Supervised computer vision

Hand-curated training data

- + Informative
- Expensive
- Limited to teacher's knowledge



#### Vision in nature

Raw unlabeled training data

- + Cheap
- Noisy
- Harder to interpret



#### Learning from examples

(aka supervised learning)

#### Training data

$$\{x_1, y_1\}$$
 $\{x_2, y_2\}$   $\rightarrow$  Learner  $\rightarrow f: X \rightarrow Y$ 
 $\{x_3, y_3\}$ 

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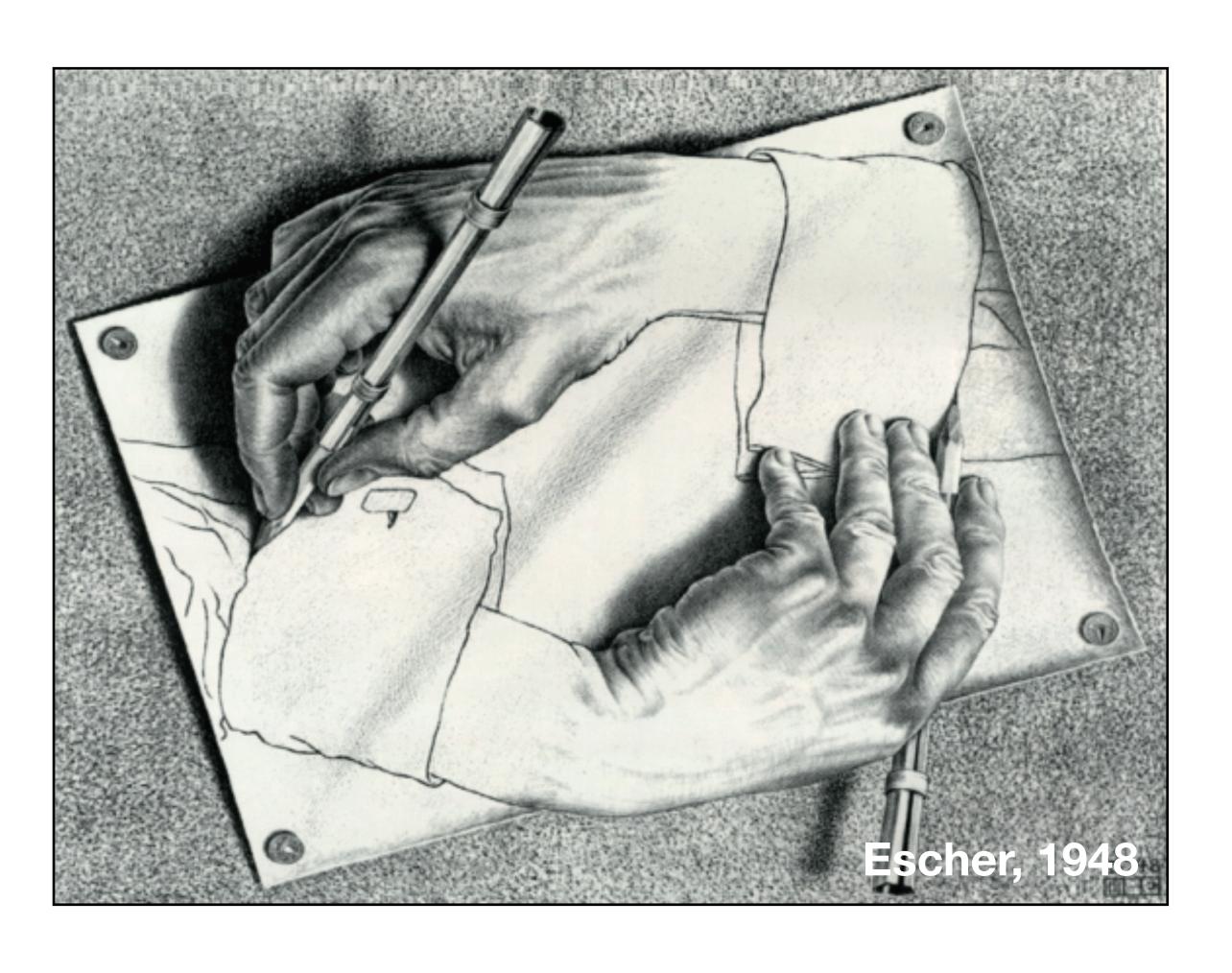
$$f^* = \underset{f \in \mathcal{F}}{\operatorname{arg\,min}} \sum_{i=1}^{N} \mathcal{L}(f(x_i), y_i)$$

### Representation Learning

Data

$$\{x_1\}$$
 $\{x_2\}$   $\rightarrow$  Learner  $\rightarrow$  Representations  $\{x_3\}$ 

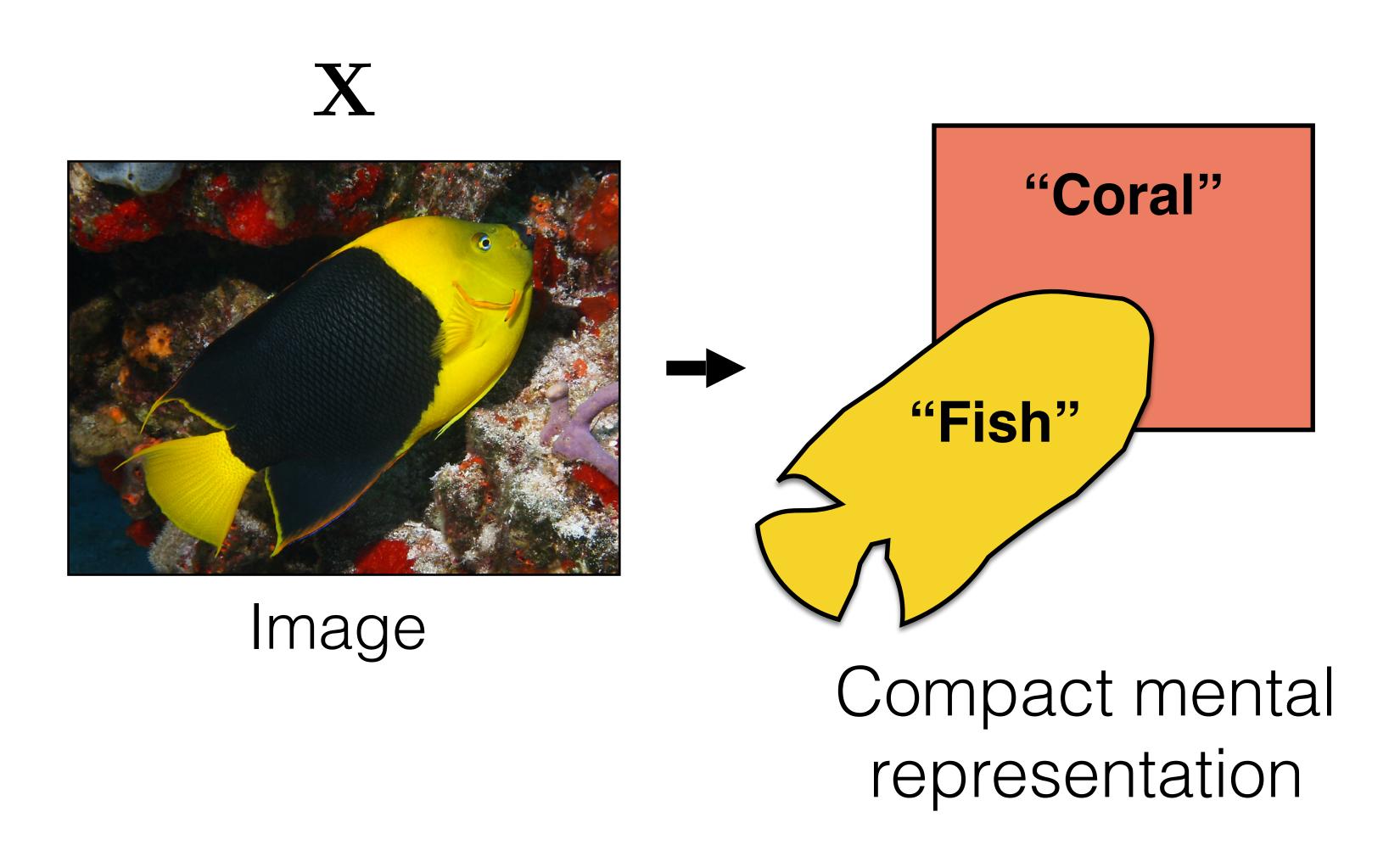
#### Self-supervised learning



#### Common trick:

- Convert "unsupervised" problem into "supervised" empirical risk minimization
- Do so by cooking up "labels" (prediction targets) from the raw data itself
- Designing new algorithms still takes a lot of trial and error.

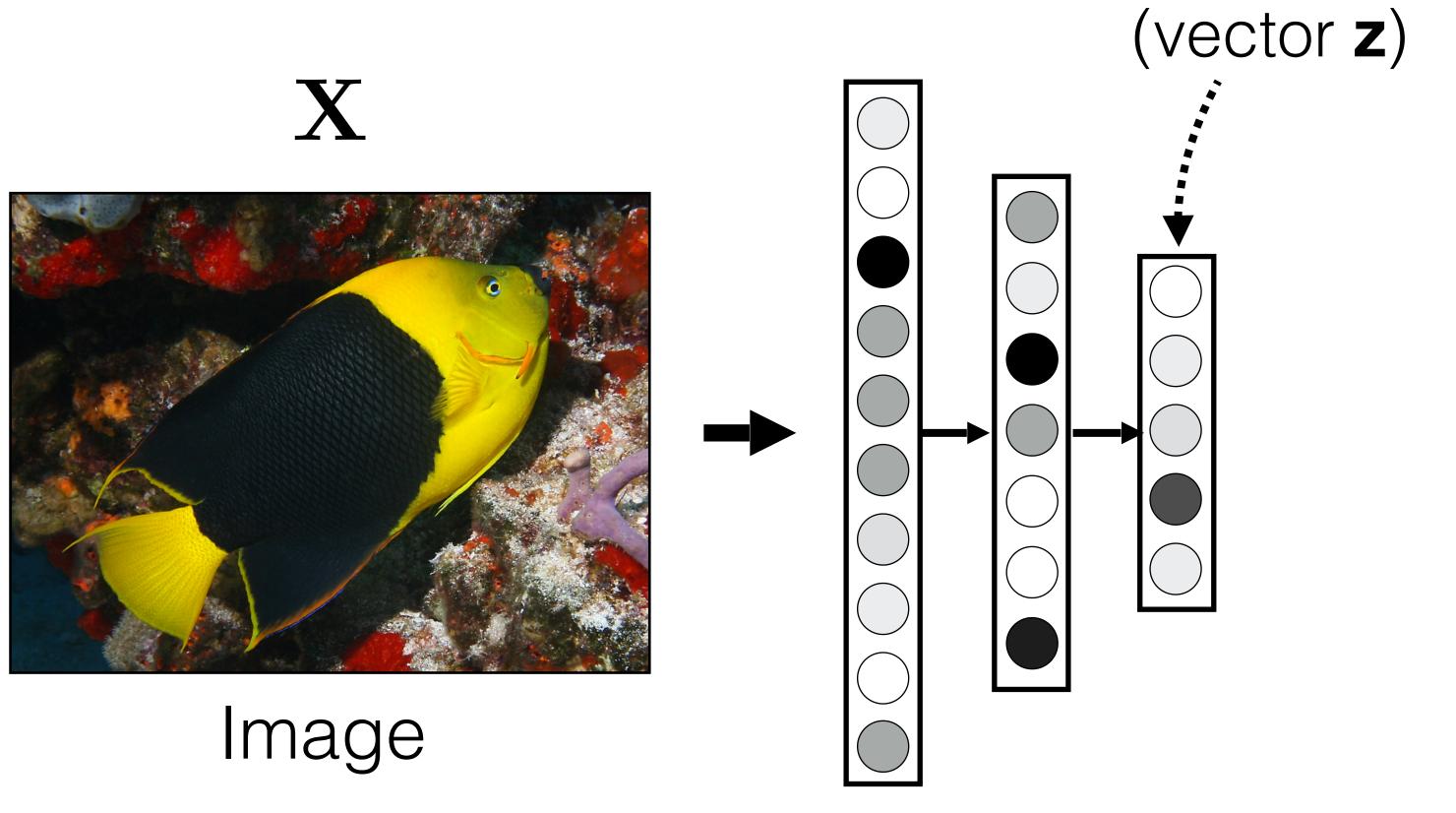
### Unsupervised Representation Learning



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### Unsupervised Representation Learning

compressed image code

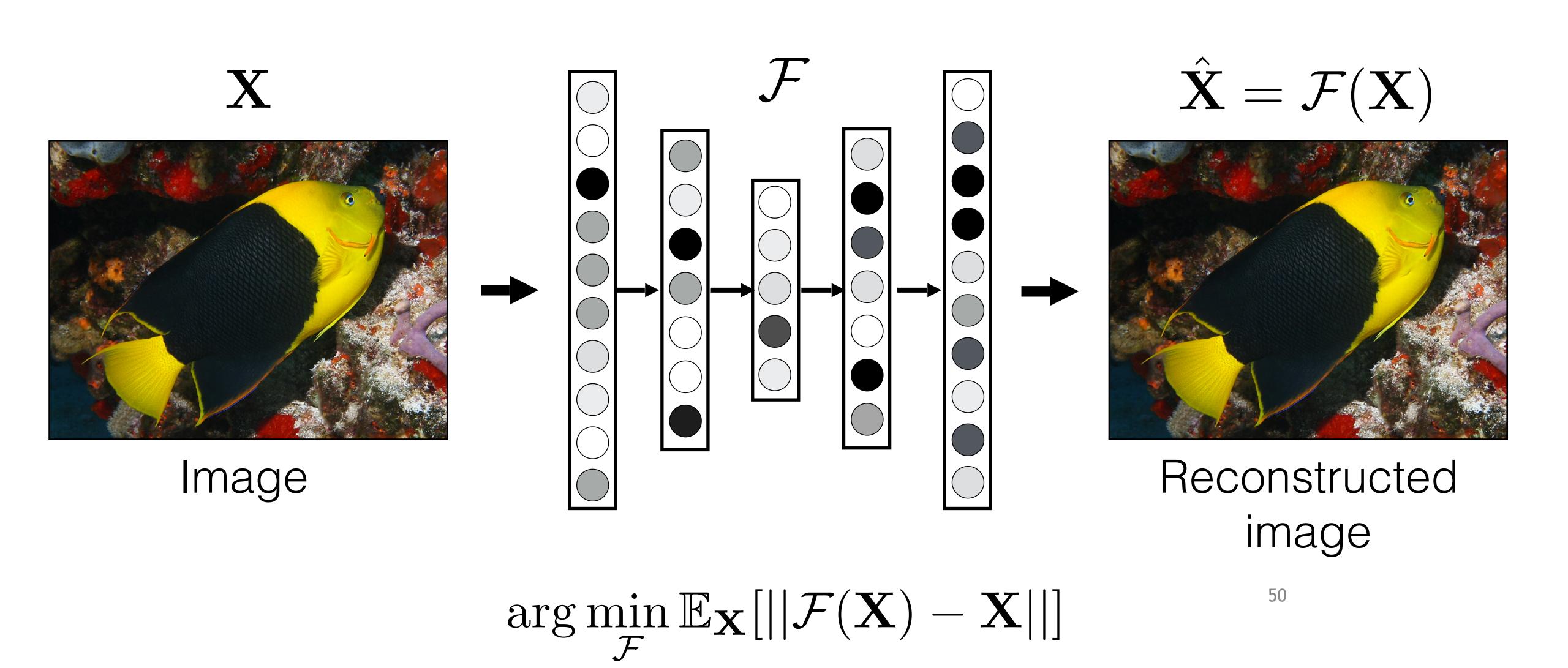


### Unsupervised Representation Learning

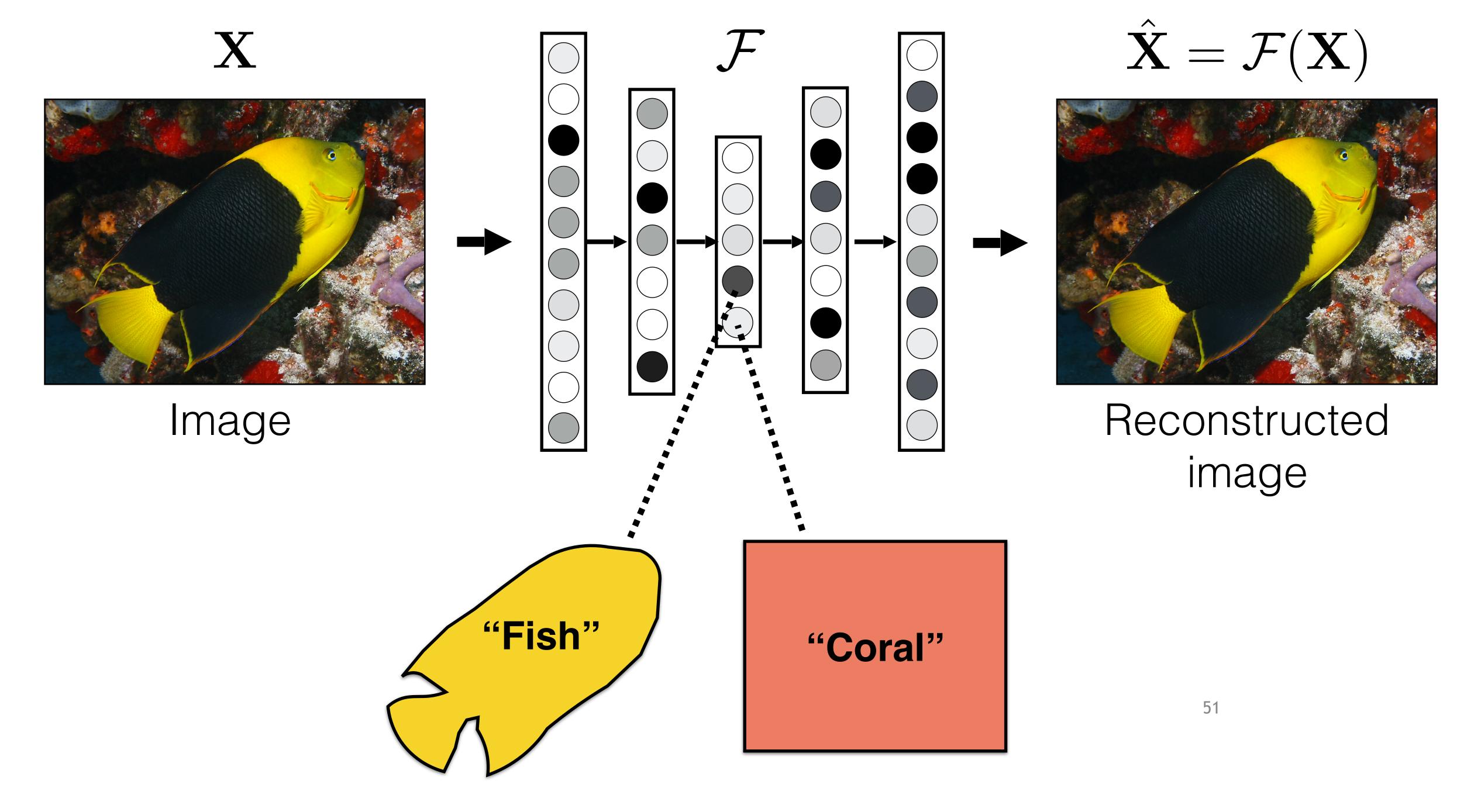
compressed image code (vector **z**) Reconstructed Image image "Autoencoder"

[e.g., Hinton & Salakhutdinov, Science 2006]

#### Autoencoder



Source: Isola, Freeman, Torralba



#### Autoencoder

#### Learner

Objective 
$$\mathcal{L}(f(\mathbf{x}), \mathbf{x}) = \|f(\mathbf{x}) - \mathbf{x}\|_2^2$$

Hypothesis space

Data

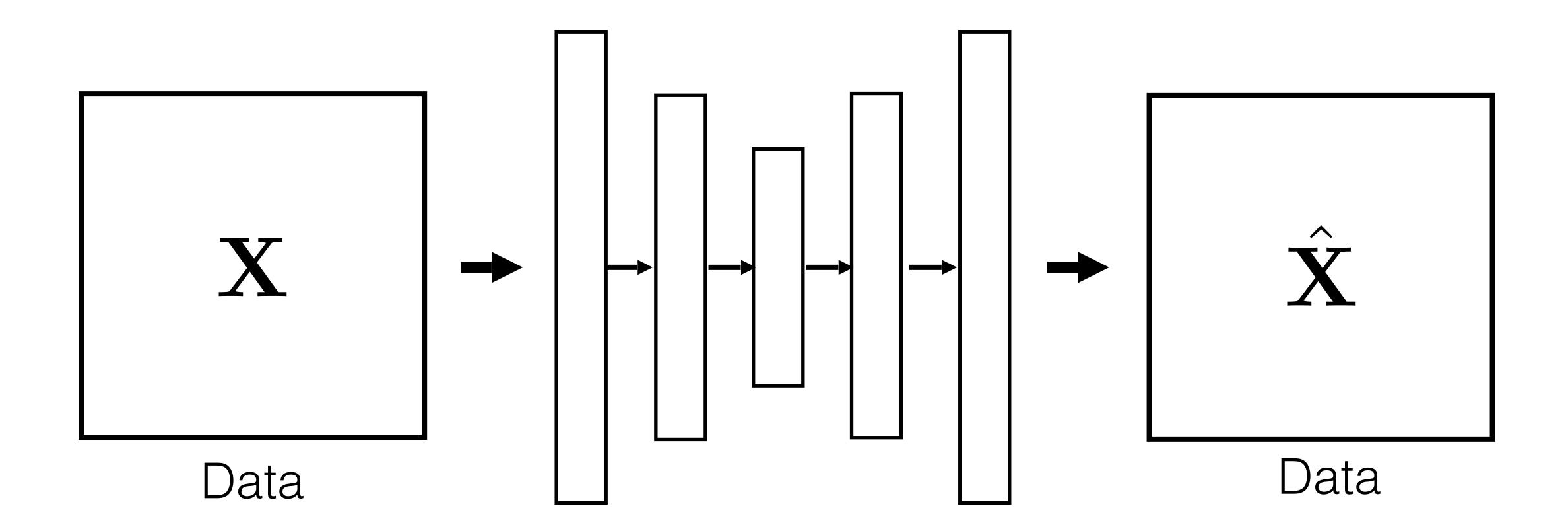
Neural net with a bottleneck

Optimizer

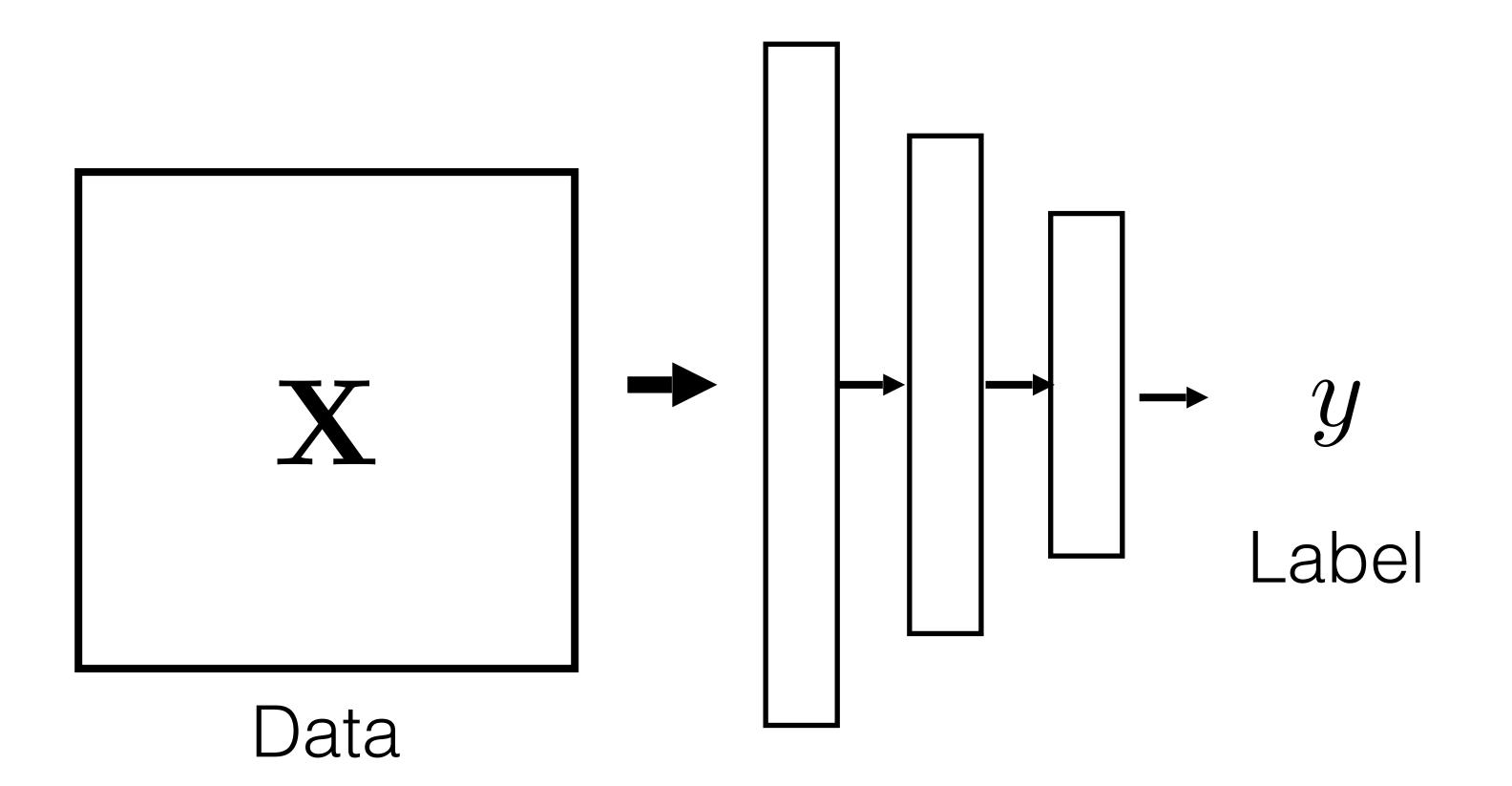
SGD

$$\rightarrow f$$

### Data compression

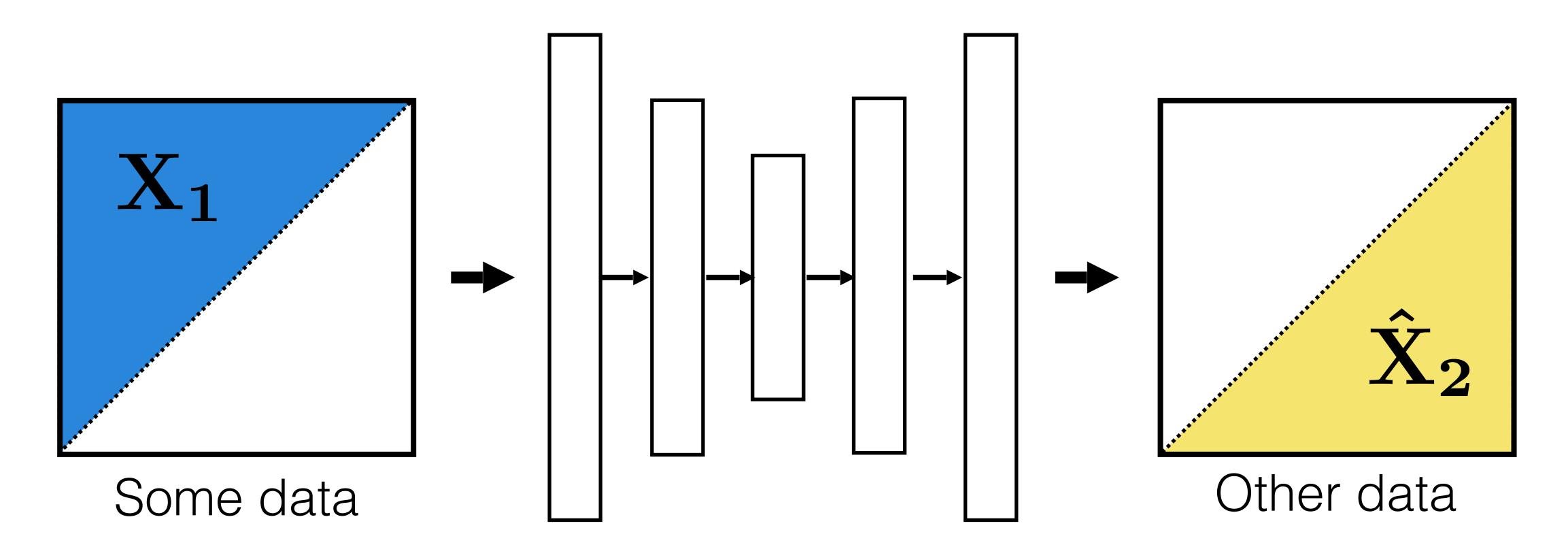


### Label prediction

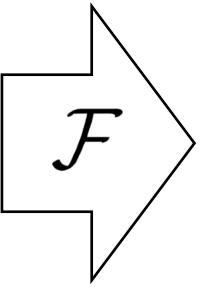


e.g., image classification

# Data prediction aka "self-supervised learning"





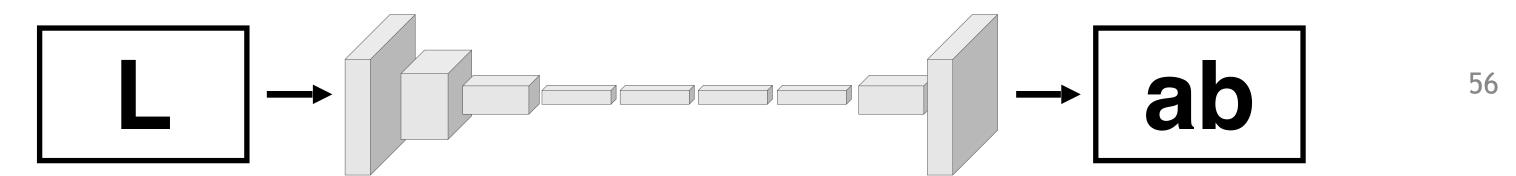




Grayscale image: L channel

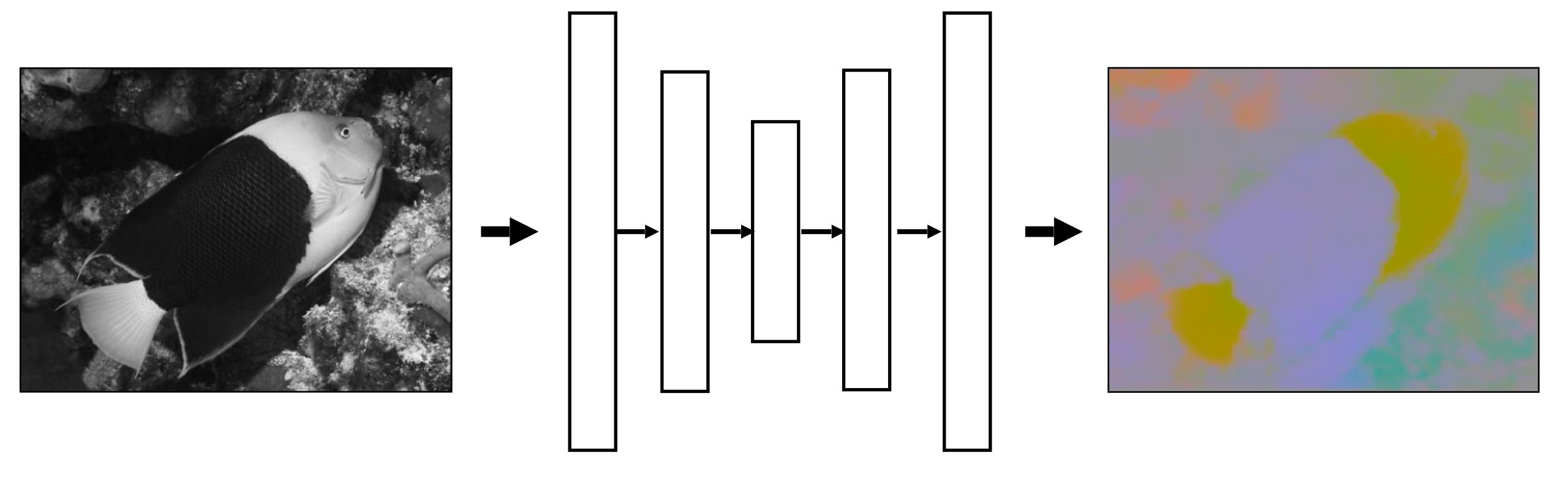
$$\mathbf{X} \in \mathbb{R}^{H \times W \times 1}$$

Color information: ab channels  $\widehat{\mathbf{Y}} \in \mathbb{R}^{H \times W \times 2}$ 



[Zhang, Isola, Efros, ECCV 2016]

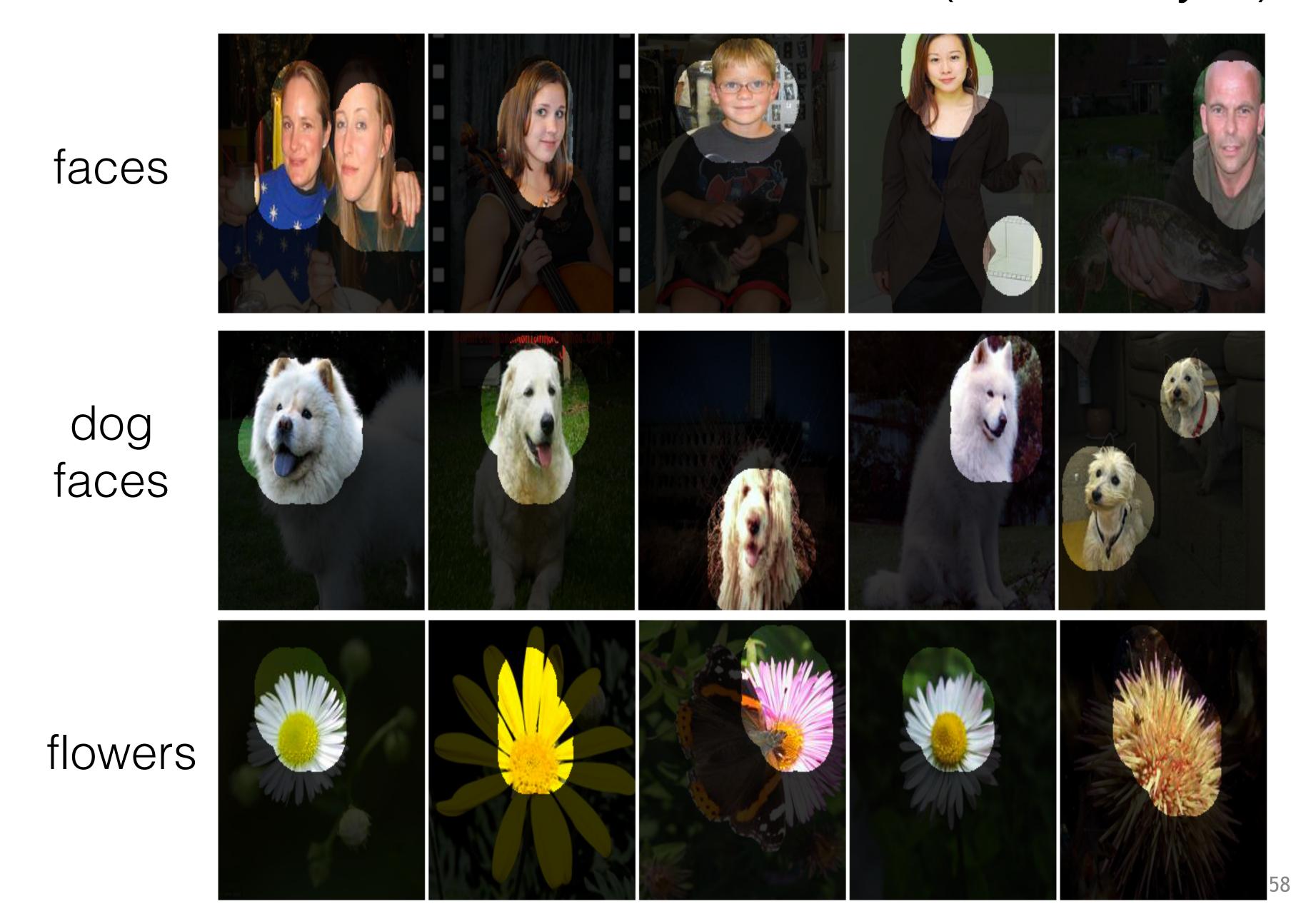
#### Visualizing units



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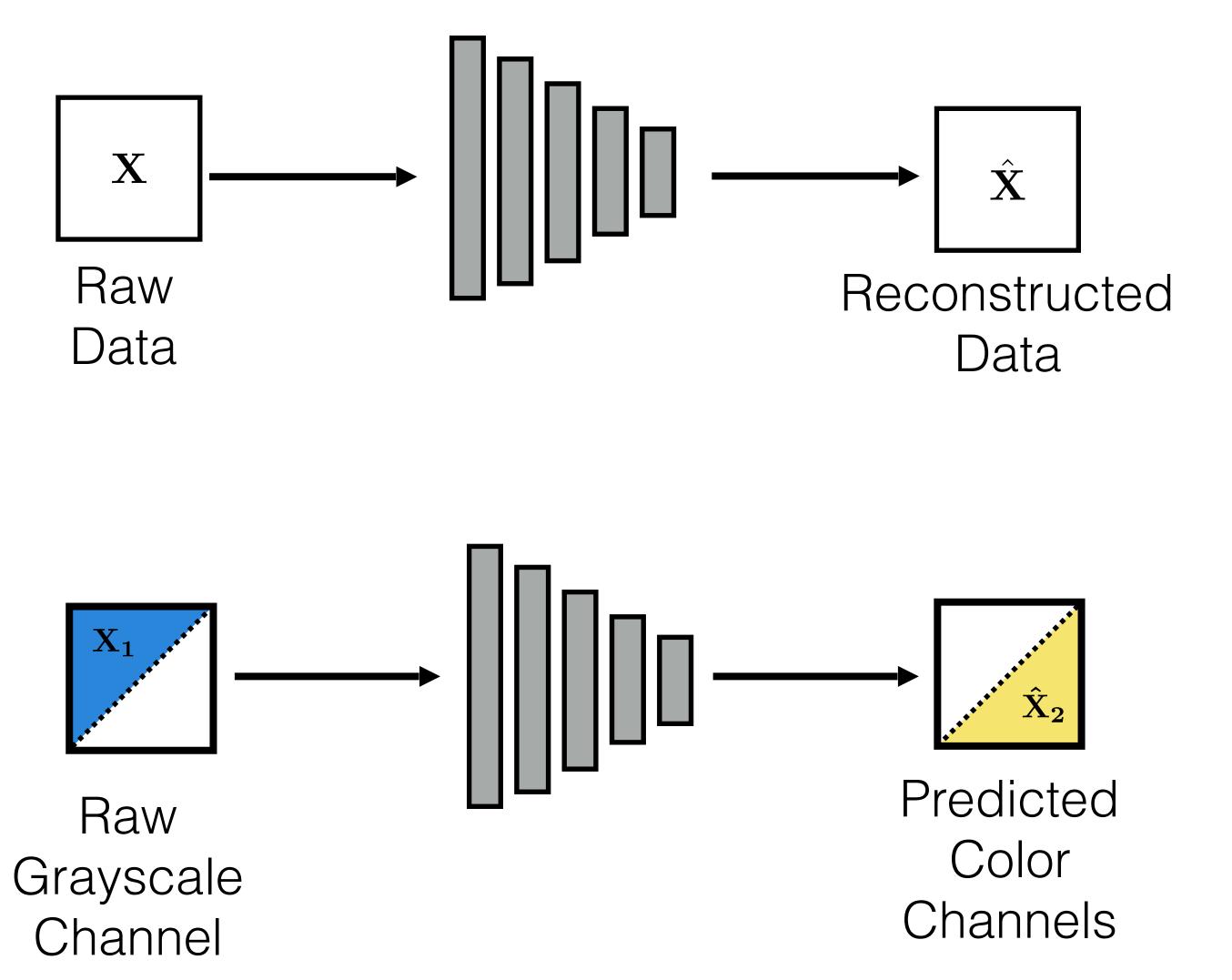
[Zeiler & Fergus, ECCV 2014] [Zhou et al., ICLR 2015]

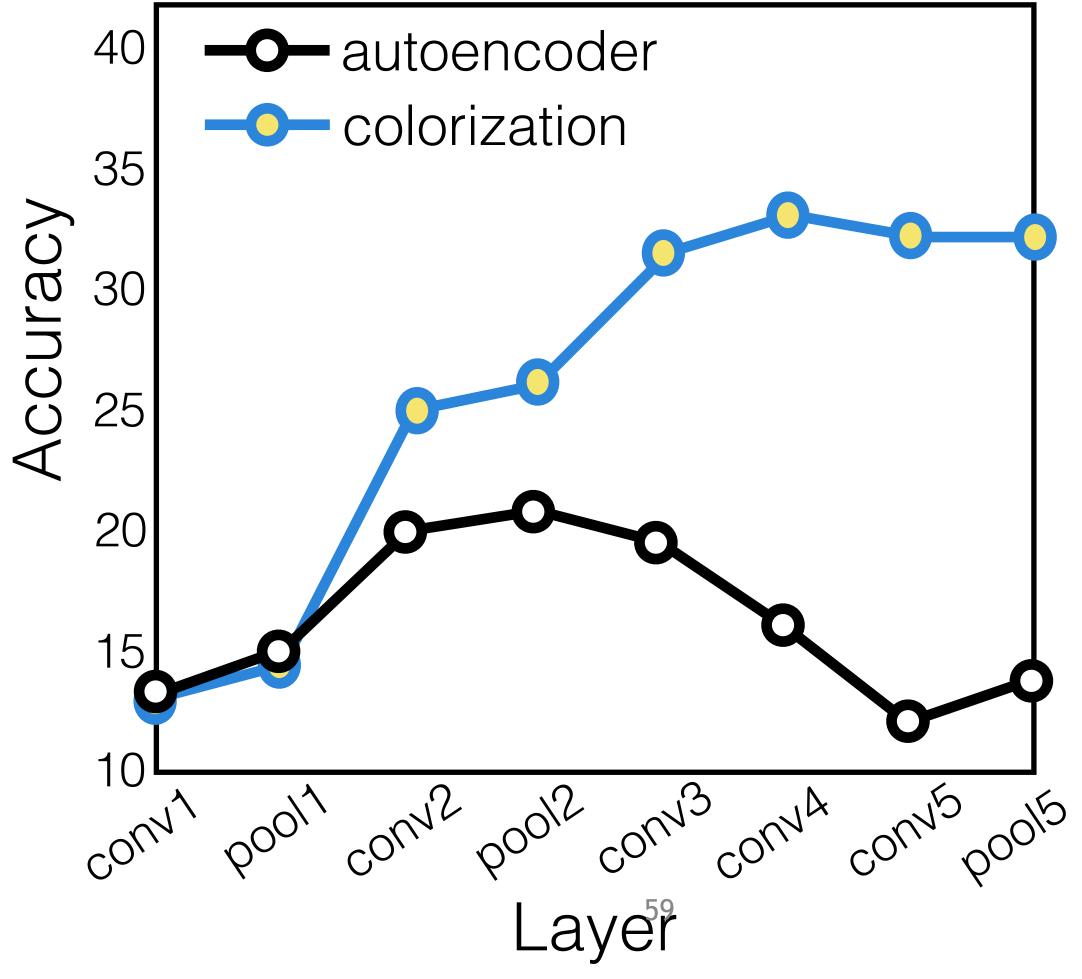
#### Stimuli that drive selected neurons (conv5 layer)



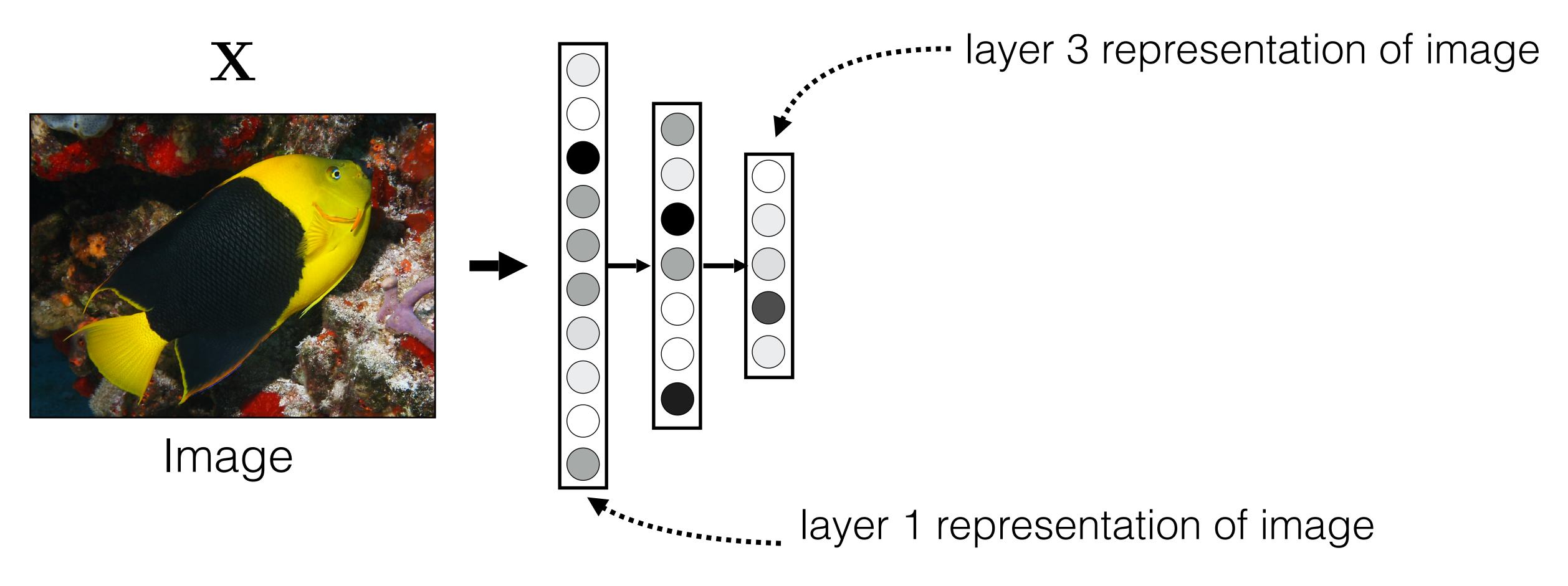
#### Classification performance

ImageNet Task [Russakovsky et al. 2015]

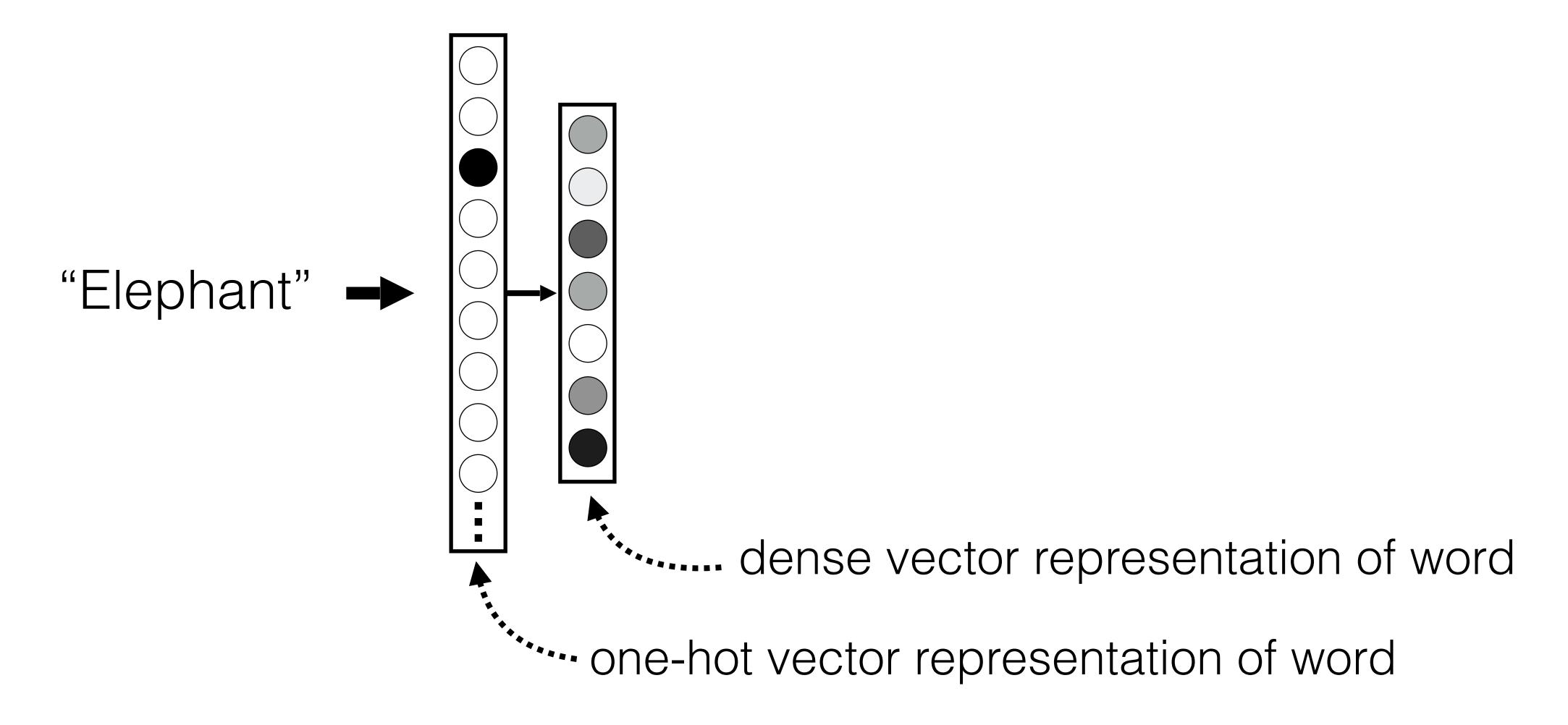




#### im2vec



Represent image as a vector of neural activations (perhaps representing a vector of detected texture patterns or object parts)



X2vec methods are also called embeddings of X, e.g., a word embedding



"Tuna"

"Couch"

"Whale"

"Water"

"Fish"

"Shark"

"Cat"

"Sun"

Words with similar meanings should be near each other

Words with similar meanings should be near each other

Proxy: words that are used in the same context tend to have similar meanings words with similar contexts should be near each other

Next to the 'sofa' is a desk, and a 'person' is sitting behind it.

'armchair' 'man'

'bench' 'woman'

'chair' 'child'

'deck chair' 'teenager'

'ottoman' 'girl'

'seat' 'boy'

'stool' 'baby'

'swivel chair' 'daughter'

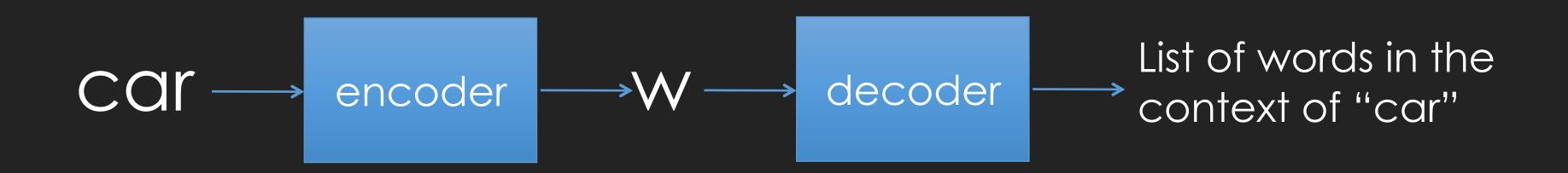
'loveseat' 'son'

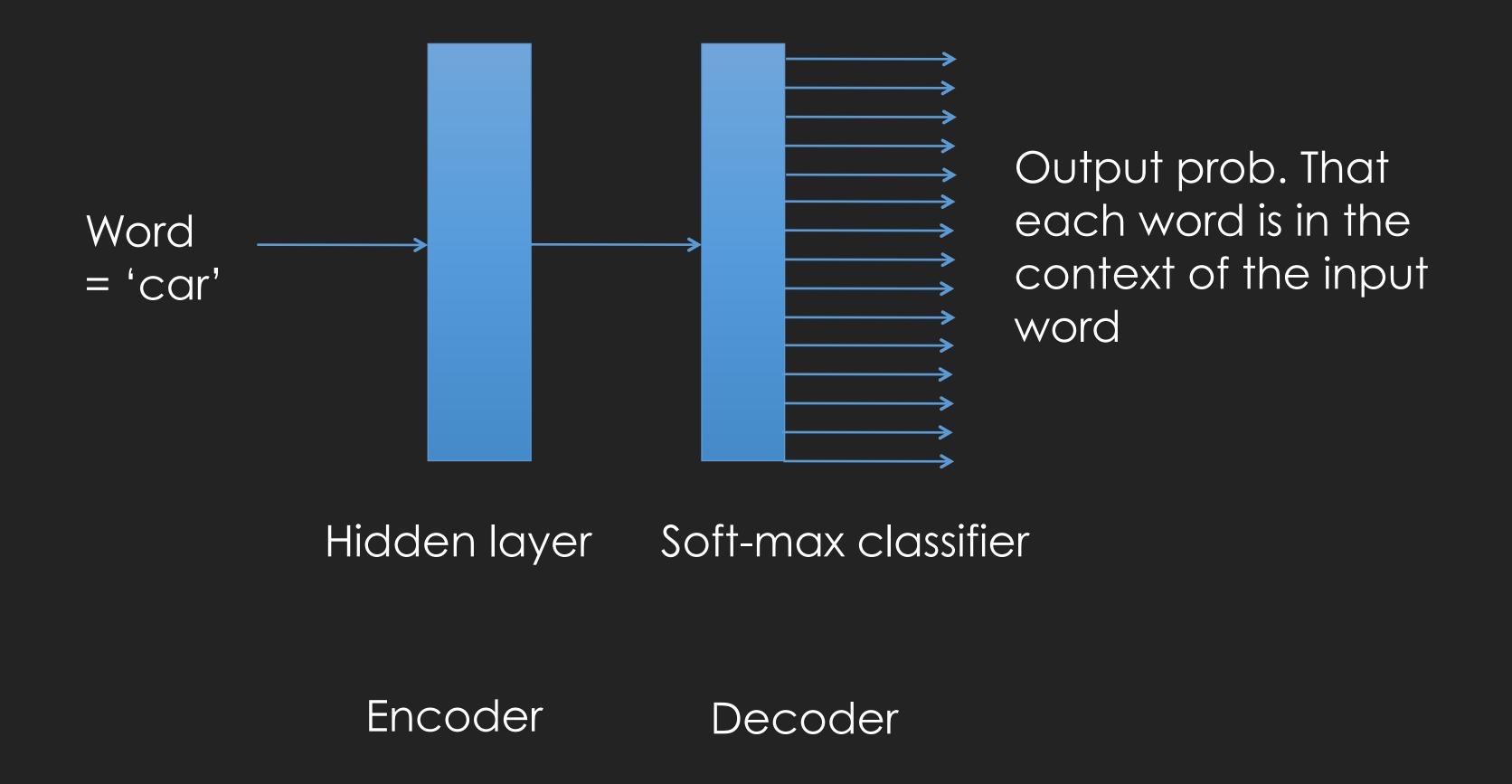
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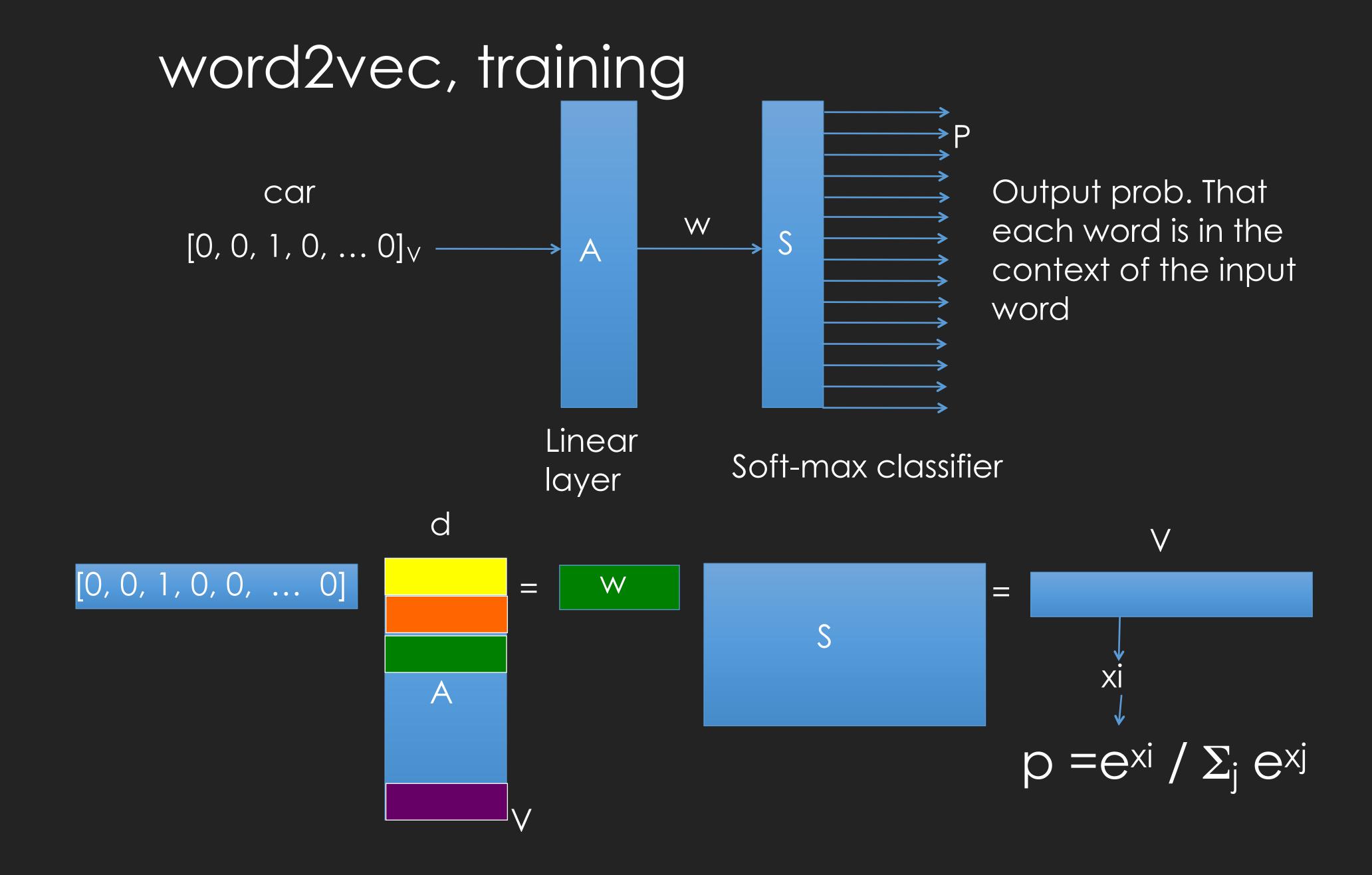
I parked the car in a nearby street. It is a red car with two doors, ...

I parked the vehicle in a nearby street...

I parked the car in a nearby street. It is a red car with two doors, ...







T. Mikolov, K. Chen, G. Corrado, J. Dean. Efficient Estimation of Word Representations in Vector <sub>68</sub> Space. arXiv:1301.3781, 2013

### Algebraic operations with the vector representation of words

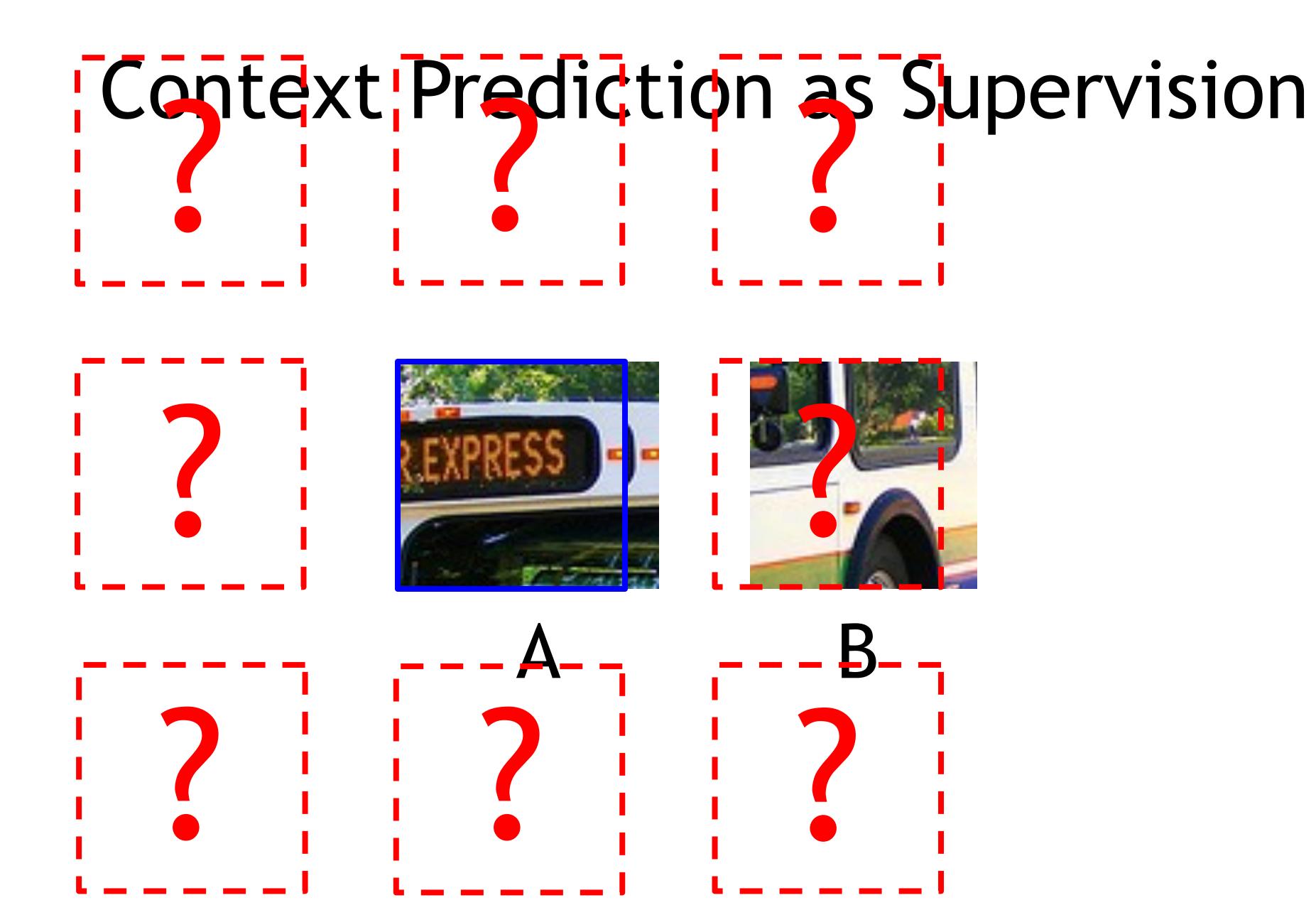
X = Vector("Paris") - vector("France") + vector("Italy")

Closest nearest neighbor to X is vector("Rome")

#### Context as Supervision

[Collobert & Weston 2008; Mikolov et al. 2013]

house, where the professor lived without his wife and child; or so he said jokingly sometimes: "Here's where I live. My house." His daughter often alded, without regent, feet, feet the visitor's information, "It started out to be for me, but it's really his." And she might reach in to bring forth an inch-high table lamp with fluted shade, or a blue dish the size of her little fingernail, marked "Kitty" and half full of eternal holic; but she was sure to replace these, after they had been admired, pretty near exactly where they had been. The little house was very orderly, and just big enough for all it contained, though to some tastes the bric-à-brac in the parlor might seem excessive. The daughter's preference was for the store-bought gimmicks and appliances, the toasters sweepers of Lilliput, but she knew that most adult via [Slide credit: Carl Doersch]



[Slide credit: Carl Doersch]

#### Semantics from a non-semantic task

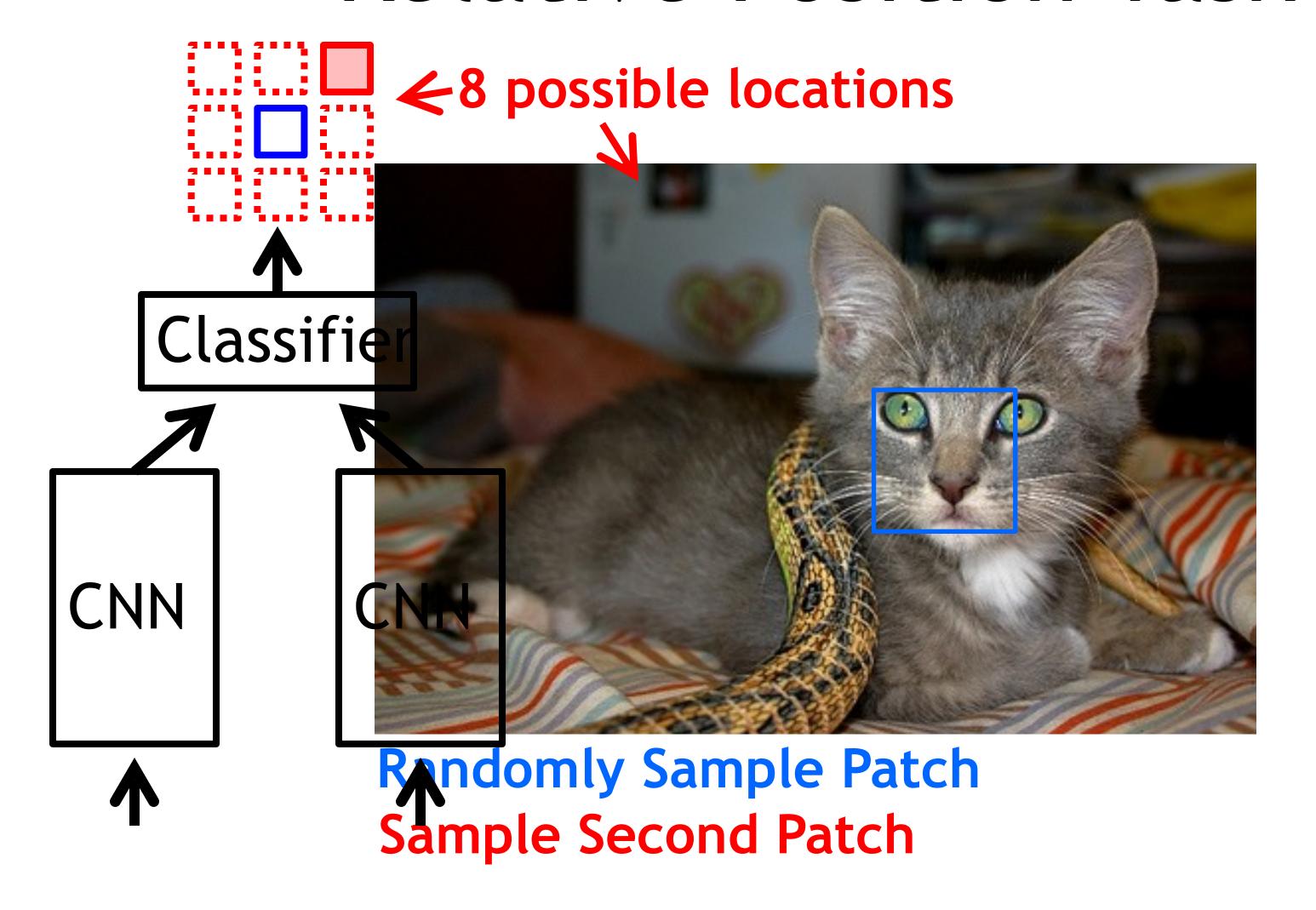


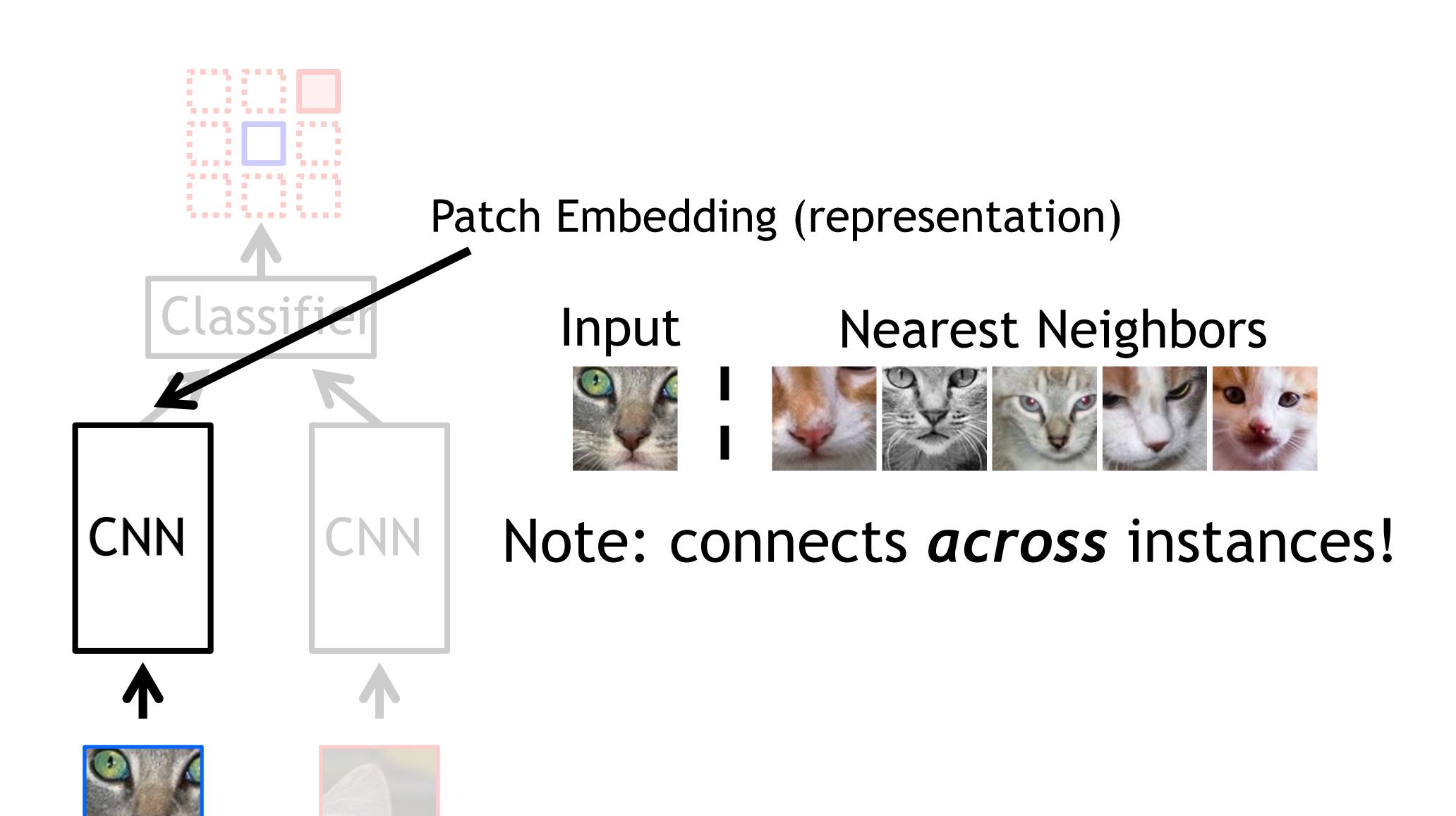




[Slide credit: Carl Doersch]

#### Relative Position Task

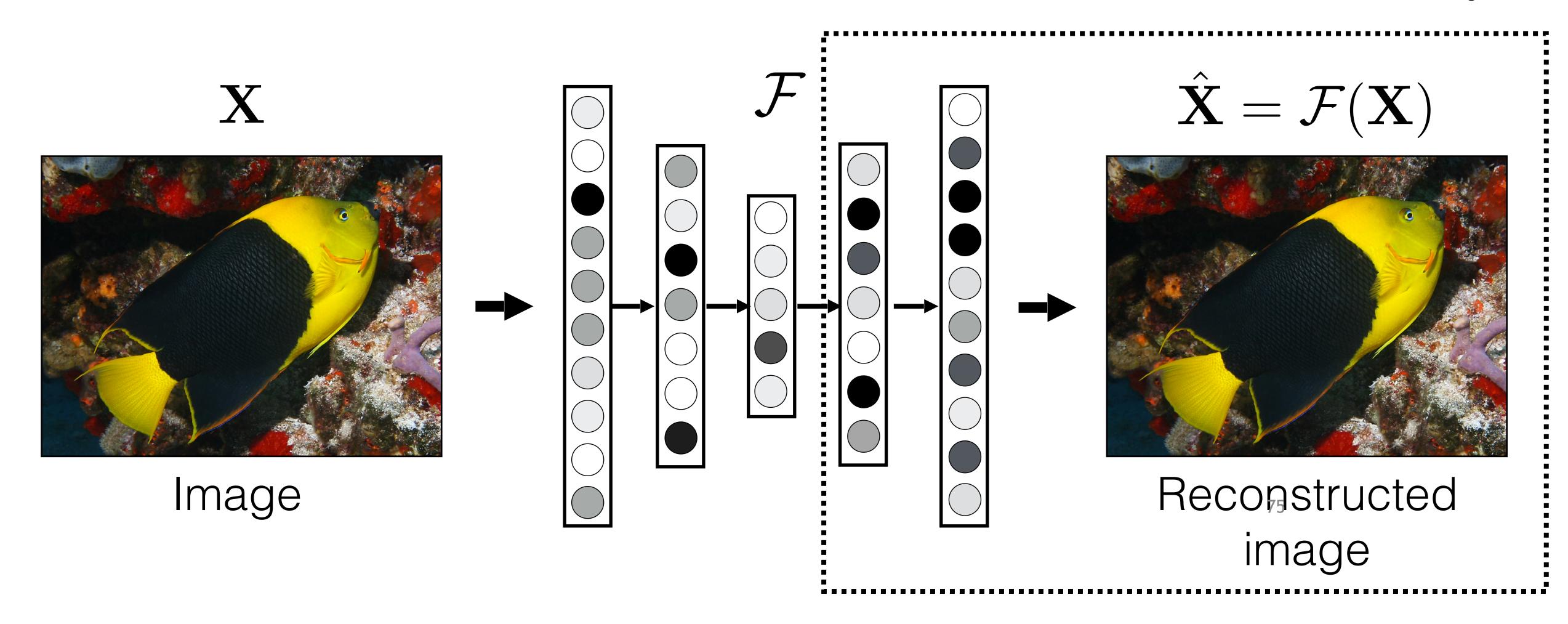


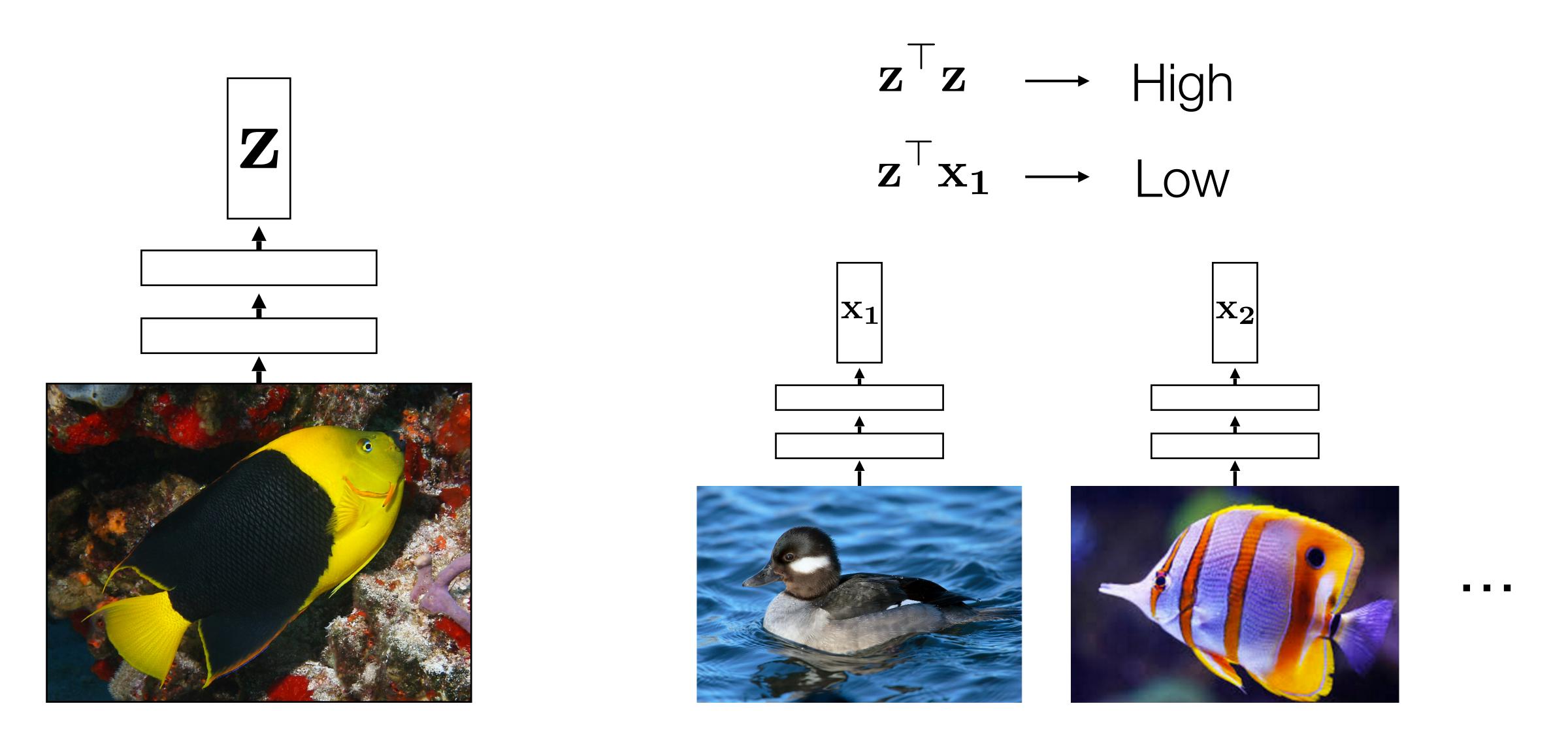


[Slide credit: Carl Doersch]

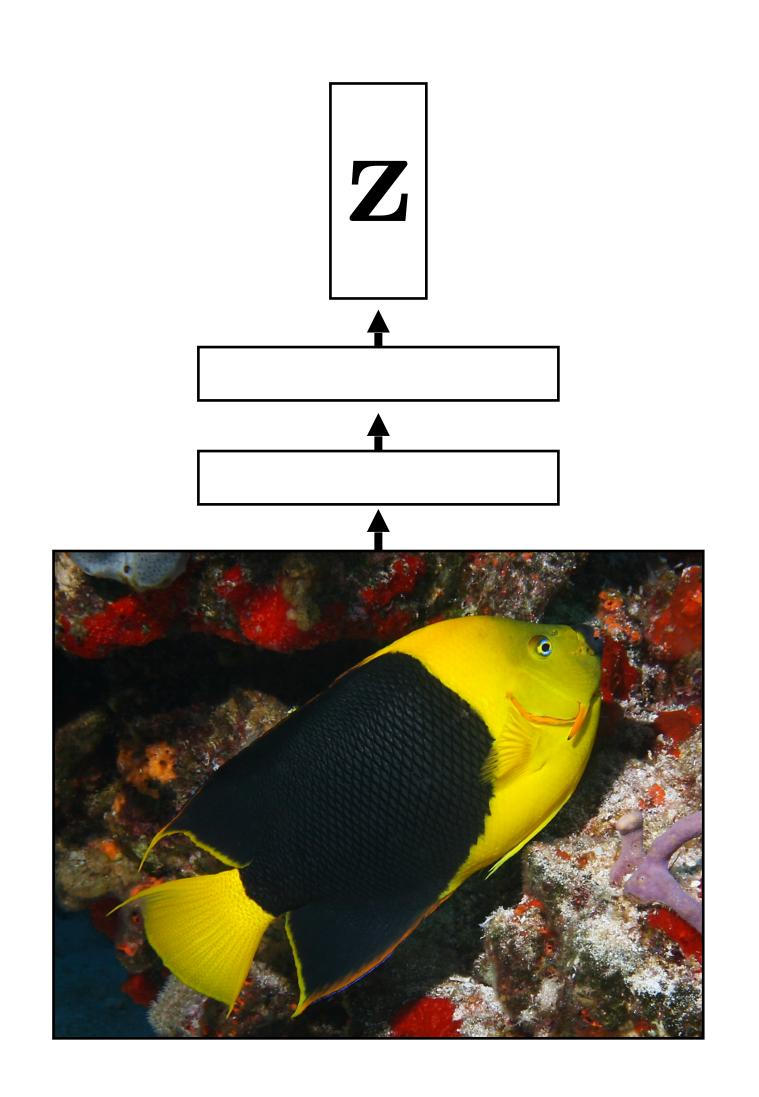
# Revisiting autoencoders

Is reconstruction necessary?





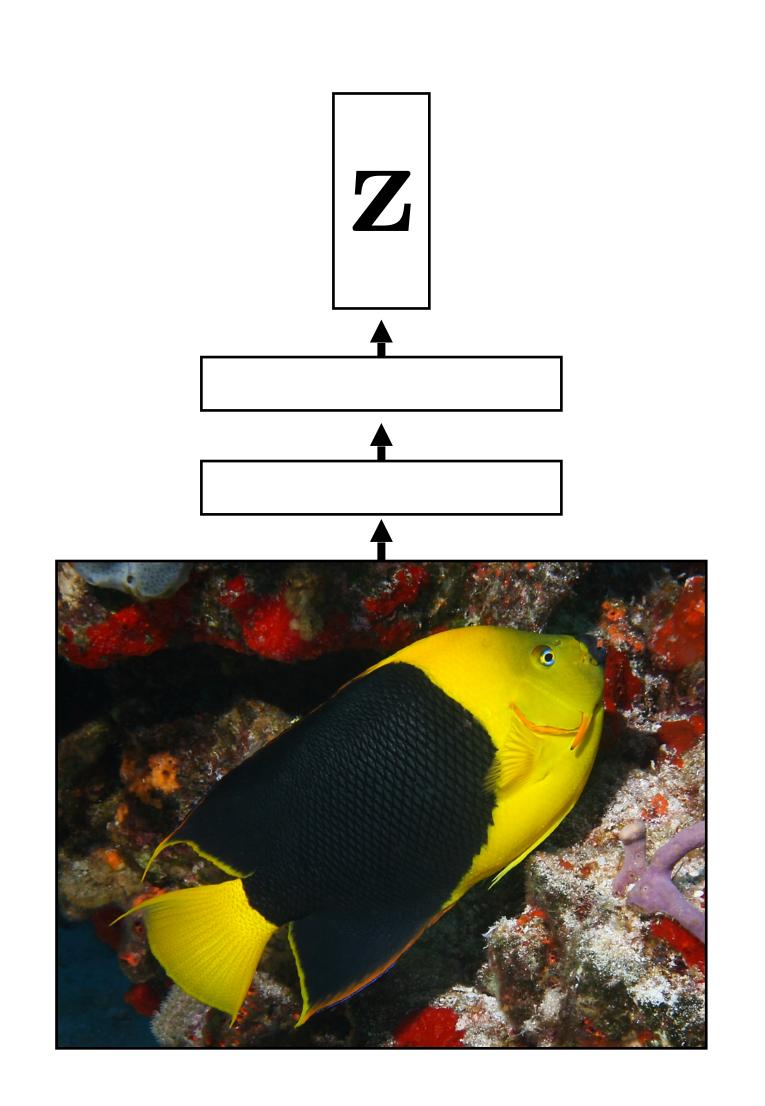
[Wu et al., Instance discrimination 2018], [He et al. Momentum contrastive learning 2019]



Maximize:

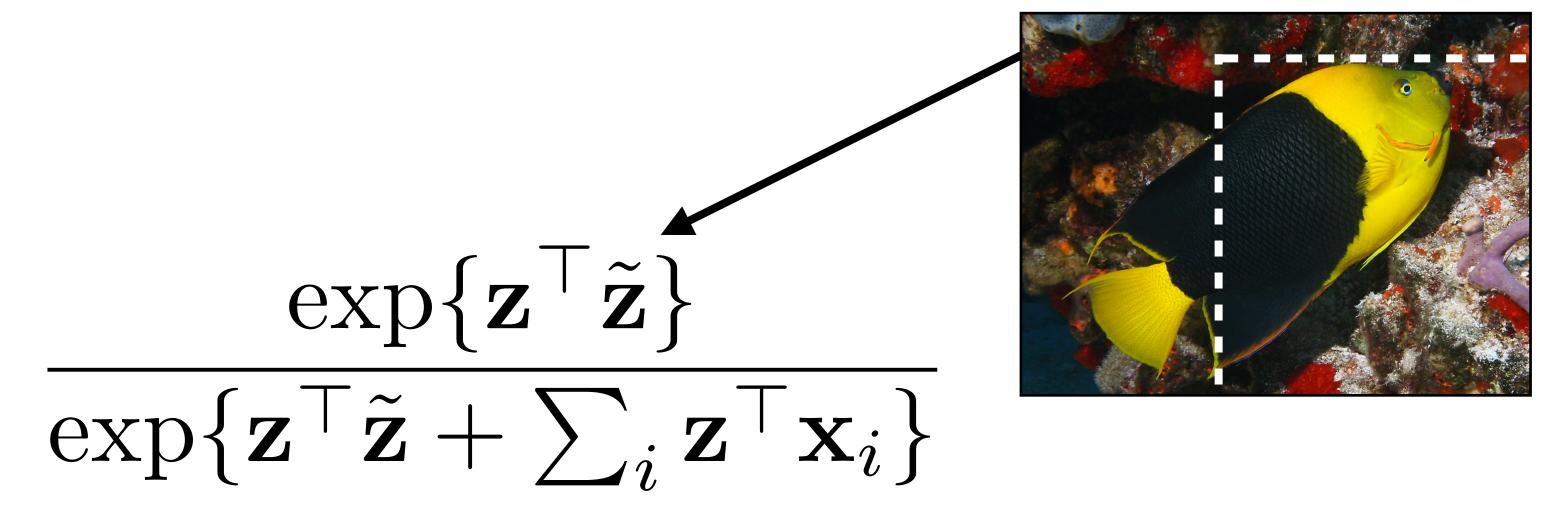
$$\frac{\exp\{\mathbf{z}^{\mathsf{T}}\mathbf{z}\}}{\exp\{\mathbf{z}^{\mathsf{T}}\mathbf{z} + \sum_{i} \mathbf{z}^{\mathsf{T}}\mathbf{x}_{i}\}}$$

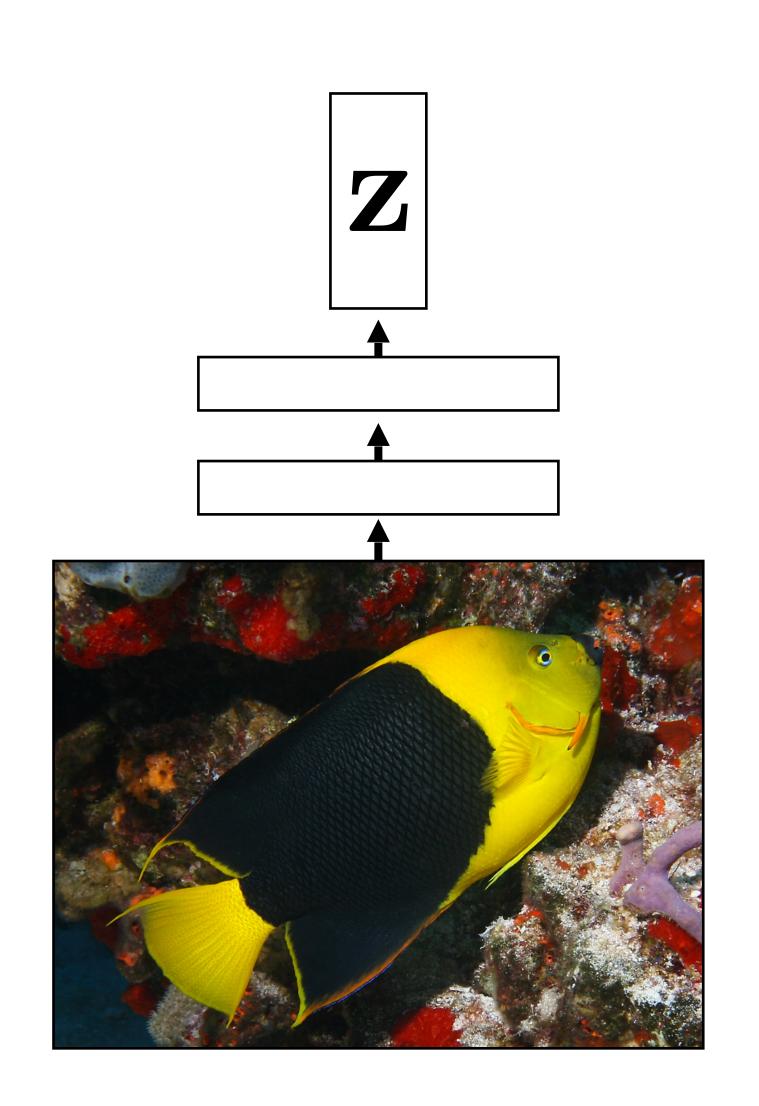
Equivalent to softmax loss with each image as a category



Can build invariance.

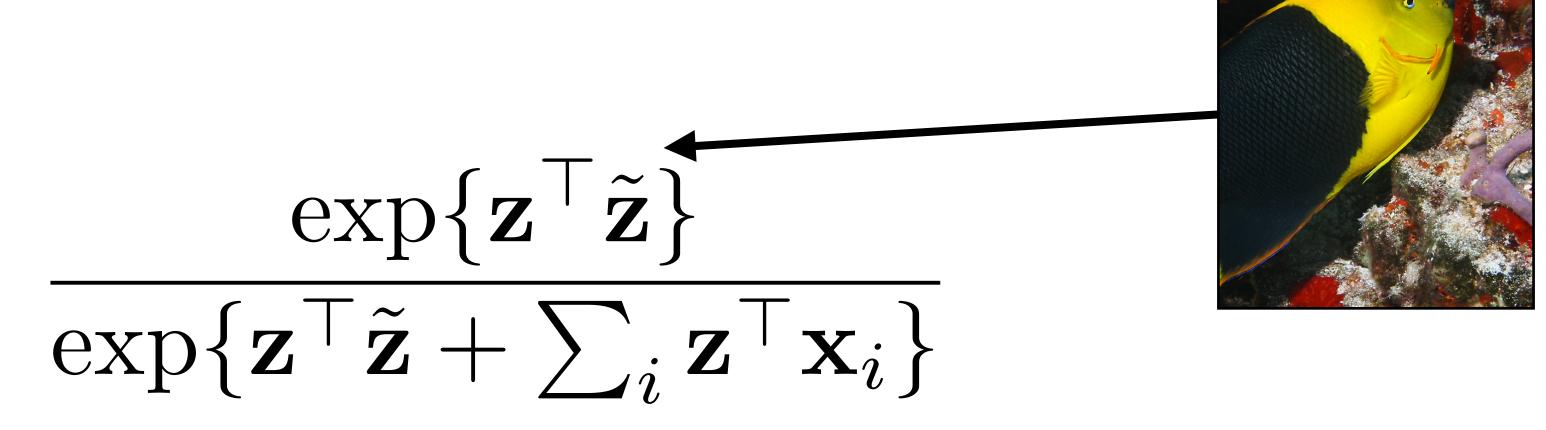
Compare to *warped* images.

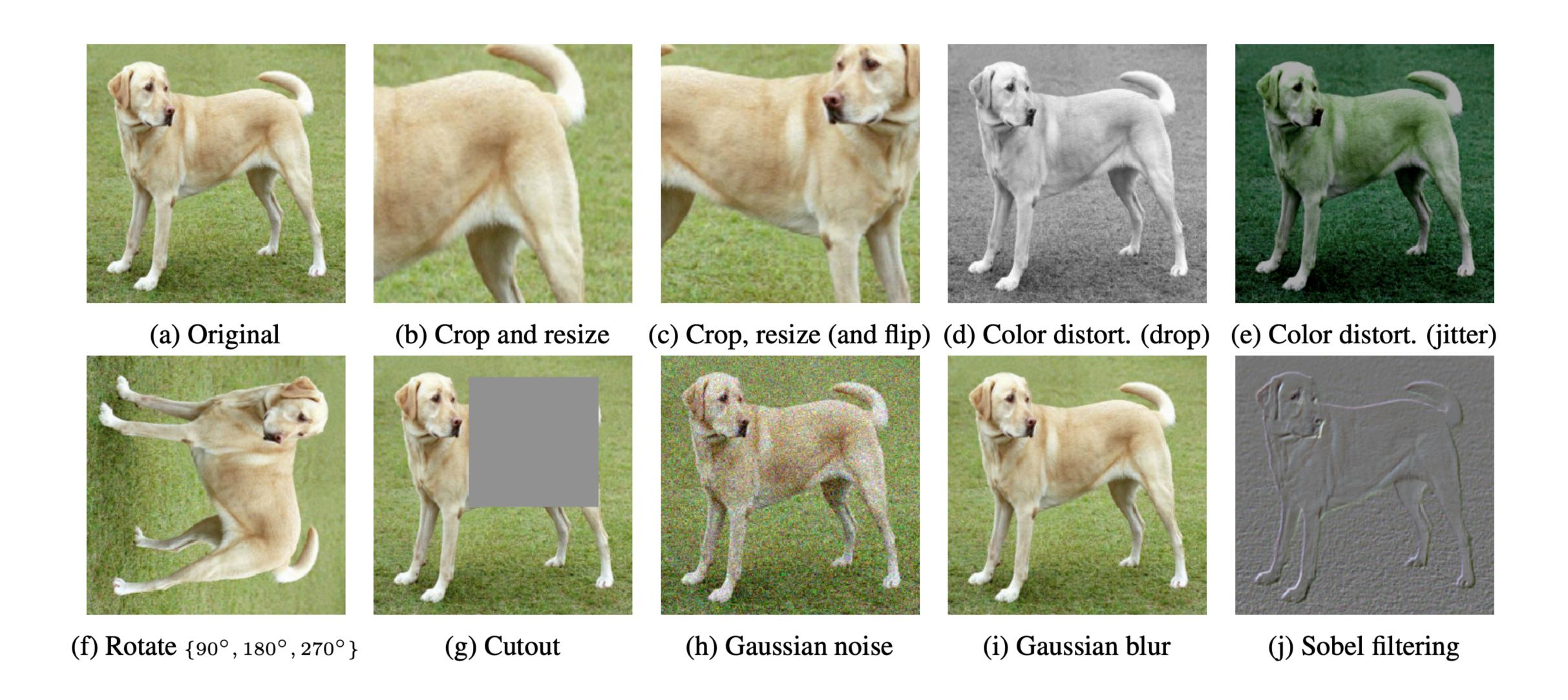




Can build invariance.

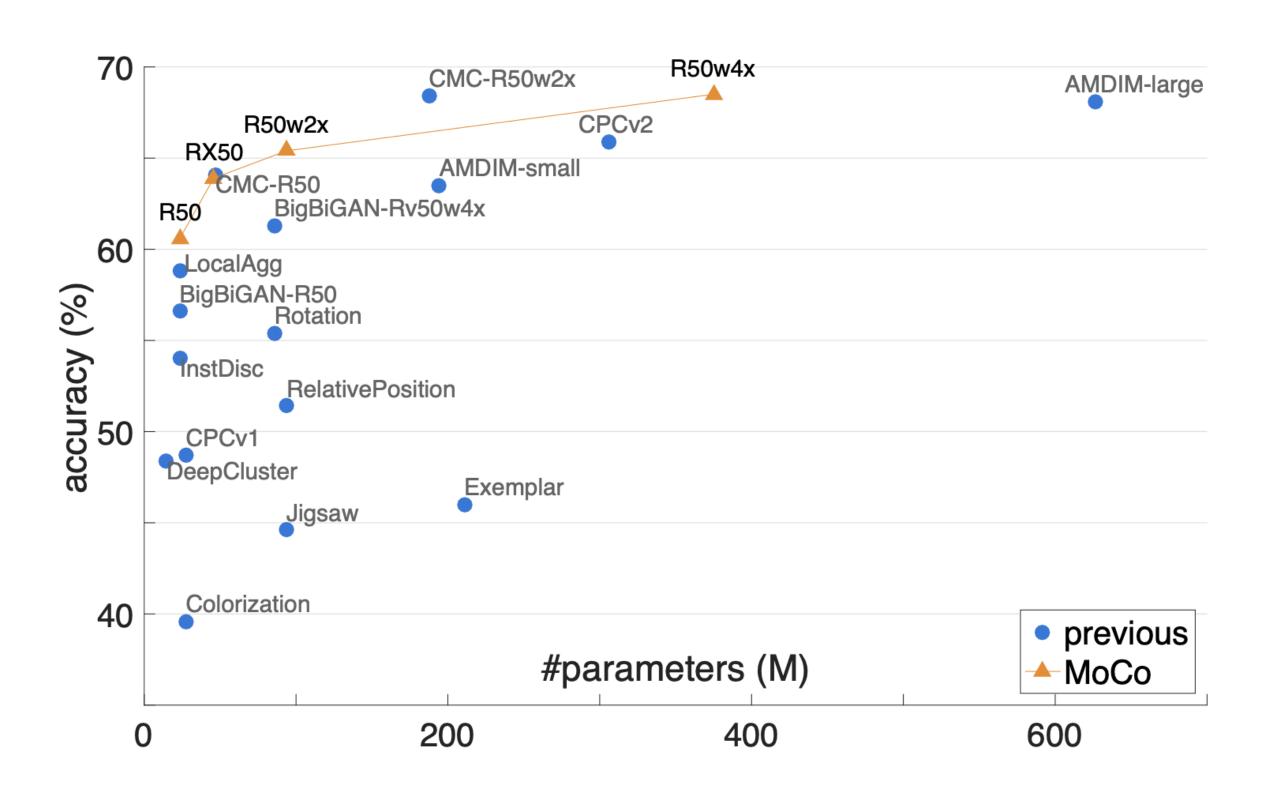
Compare to *warped* images.





From [Chen et al., SinCLR, 2020]

### Performance snapshot

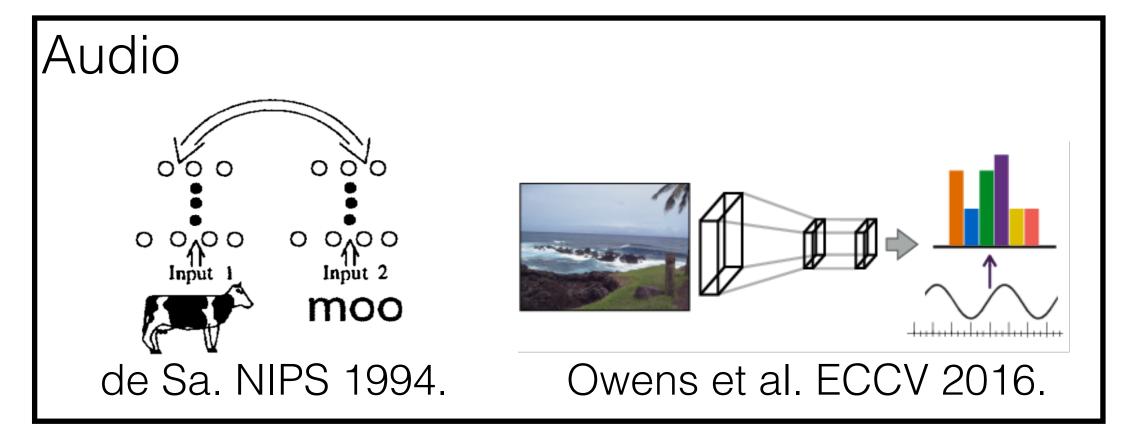


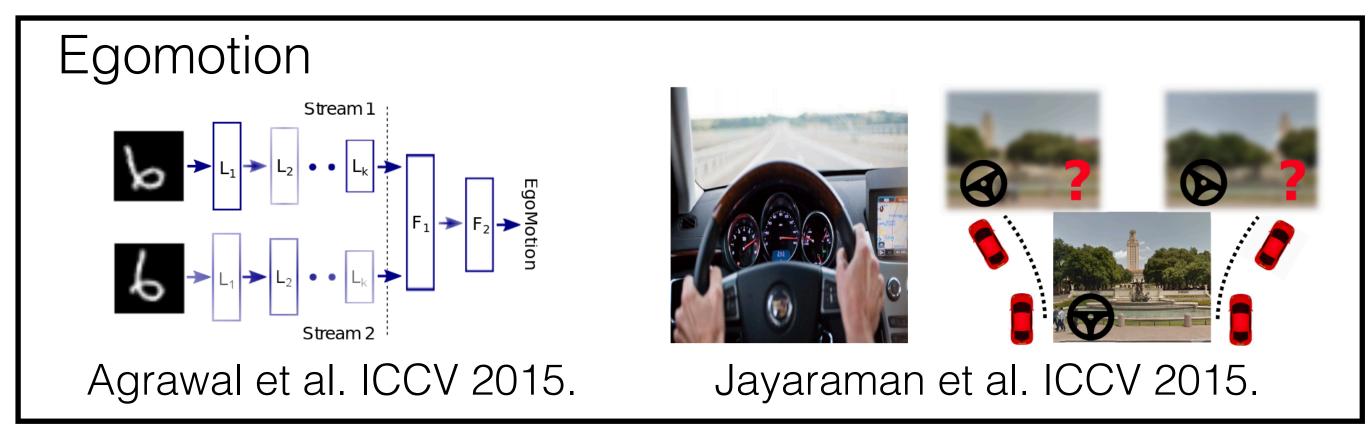
pre-train	AP <sub>50</sub>
random init.	52.5
super. IN-1M	80.8
MoCo IN-1M	81.4 (+0.6)
MoCo IG-1B	82.1 (+1.3)

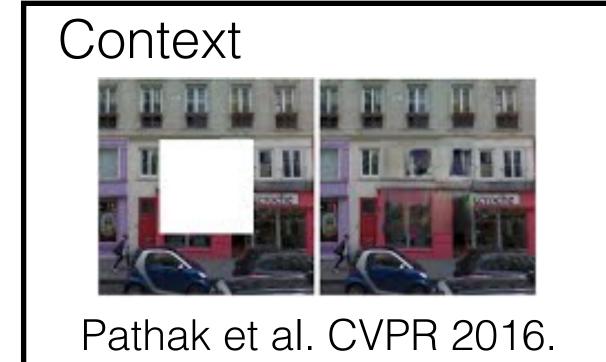
ImageNet linear classification

Object detection finetuning

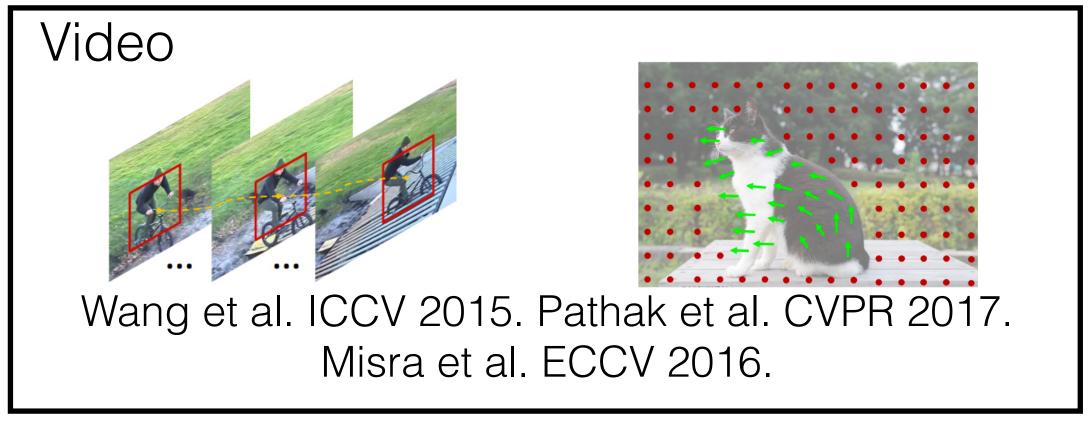
Comparable in many cases to supervised pretraining!

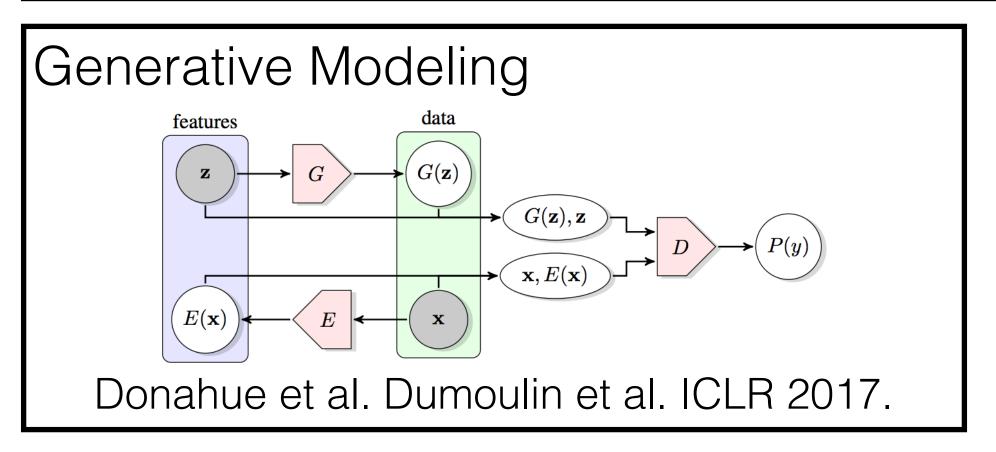


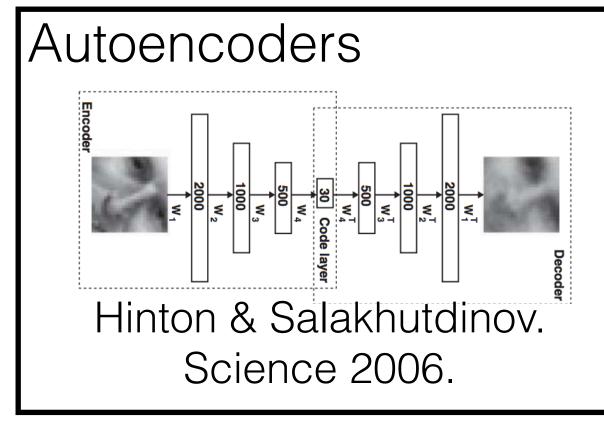


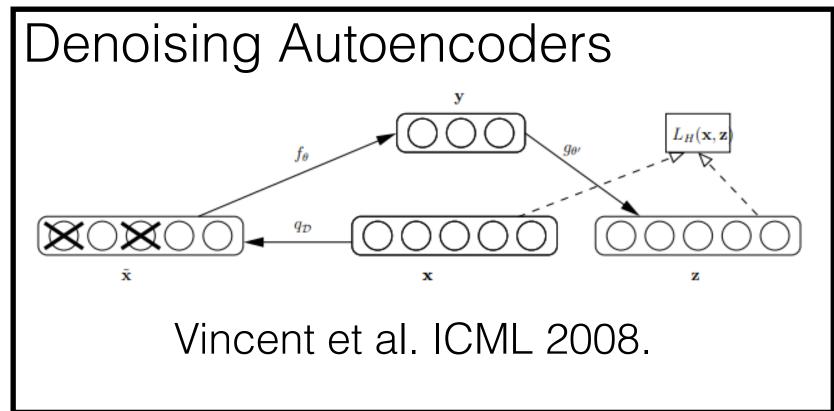












Goal: Set up a pre-training scheme to induce a "useful" representation

[Slide credit: Richard Zhang]

#### Summary

- 1. Deep nets learn representations
- 2. This is useful because representations transfer they act as prior knowledge that enables quick learning on new tasks
- 3. Representations can also be learned without labels
- 4. Without labels there are many ways to learn representations. We saw:
  - 1. representations as compressed codes
  - 2. representations that are predictive of missing data

Next time: Sight, sound, and touch