Defect Reporting and Triage

THE OFFICIAL STORY OF 9-11 IS FULL OF HOLES. TAKE THE —

PLEASE, STOP, BECAUSE SEEING THIS HAPPEN TO YOU BREAKS MY HEART.

CONSPIRACY THEORIES REPRESENT A KNOWN GLITCH IN HUMAN REASONING. THE THEORIES ARE OF COURSE OCCASIONALLY TRUE, BUT THEIR TRUTH IS COMPLETELY UNCORRELATED WITH THE BELIEVER’S CERTAINTY. FOR SOME REASON, SOMETIMES WHEN PEOPLE THINK THEY'VE UNCOVERED A LIE, THEY RAISE CONFIRMATION BIAS TO AN ART FORM. THEY CUT CONTEXT AWAY FROM FACTS AND ARGUMENTS AND ASSEMBLE THEM INTO REASSURING LITANIES. AND OVER AND OVER I'VE ARGUED HELPLESSLY WITH SMART PEOPLE CONSUMED BY THEORIES THEY WERE SURE WERE IRREFUTABLE, THEORIES THAT IN THE END PROVED COMPLETE FICTIONS.

YOUNG-EARTH CREATIONISTS, THE MOON LANDING PEOPLE, THE PERPETUAL MOTION SUBCULTURE—CAN'T YOU SEE YOU'RE FALLING INTO THE SAME PATTERN?

YOU DON'T SERIOUSLY BELIEVE WE LANDED ON THE MOON, DO YOU?

DEAR GOD, / YES, MY CHILD? I WOULD LIKE TO FILE A BUG REPORT.
The Story So Far ...

- Quality assurance is critical to software engineering.
- Static (code review, inspection, dataflow analysis) and dynamic (testing, instrumentation) approaches are common.
- What happens to all of the bugs those find?
One-Slide Summary

• A software **defect report** includes information and communications related to addressing a software issue.
  • Defect reports have many **components**.

• Defect reports are subject to **triage** based on **severity** and **priority** information.

• Defect reports have a **lifecycle** that is complicated and non-linear with multiple possible **resolutions**.
Is This Really A Problem?

“Every day, almost 300 bugs appear that need triaging. This is far too much for only the Mozilla programmers to handle.”

- Mozilla Developer
Is This Really A Problem?

“Every day, almost 300 bugs appear that need triaging. This is far too much for only the Mozilla programmers to handle.”

- Mozilla Developer, 2005
### Plus ça change ...

This list is too long for Bugzilla's little mind; the Next/Prev/First/Last buttons won't appear on individual bugs.

<table>
<thead>
<tr>
<th>ID</th>
<th>Product</th>
<th>Comp</th>
<th>Assignee</th>
<th>Status</th>
<th>Resolution</th>
<th>Summary</th>
<th>Changed</th>
</tr>
</thead>
<tbody>
<tr>
<td>1433881</td>
<td>Mozilla Developer Ne</td>
<td>Localization</td>
<td>a.topal</td>
<td>UNCO</td>
<td>---</td>
<td>Add option for Bosnian translation to MDN Web docs</td>
<td>Mon 09:05</td>
</tr>
<tr>
<td>1406748</td>
<td>Taskcluster</td>
<td>Platform Libraries</td>
<td>anejaalisha</td>
<td>UNCO</td>
<td>---</td>
<td>Add utility function to clients to handle limit/continuationToken automatically for API endpoints</td>
<td>2017-10-09</td>
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<tr>
<td>1409766</td>
<td>NSS</td>
<td>CA Certificate Mis-1</td>
<td>arkadiusz.lawniczak</td>
<td>UNCO</td>
<td>---</td>
<td>Certum: CAA MIS-issuance on CNAME pointing directly to restrictive CAA record</td>
<td>Fri 14:04</td>
</tr>
<tr>
<td>1420860</td>
<td>NSS</td>
<td>CA Certificate Mis-1</td>
<td>arkadiusz.lawniczak</td>
<td>UNCO</td>
<td>---</td>
<td>Asseco/Certum: CAA MIS-issuance on mix of wildcard and non-wildcard DNS names in SAN</td>
<td>Wed 23:37</td>
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<tr>
<td>1390709</td>
<td>Marketing</td>
<td>User Engagement</td>
<td>ccollins</td>
<td>UNCO</td>
<td>---</td>
<td>&quot;Join the fight for an open Internet&quot; announcement shall include a reference to the info on the initiative</td>
<td>2017-08-21</td>
</tr>
<tr>
<td>1346294</td>
<td>Bugzilla</td>
<td>Bugzilla-General</td>
<td>christophe.Jaillet</td>
<td>UNCO</td>
<td>---</td>
<td>When you try to display only the disabled users, the complete list is returned instead</td>
<td>2017-03-15</td>
</tr>
<tr>
<td>1388776</td>
<td>Bugzilla</td>
<td>Creating/Changing Bu</td>
<td>create-and-change</td>
<td>UNCO</td>
<td>---</td>
<td>Mandatory text boxes should not be hidden by default</td>
<td>2017-08-09</td>
</tr>
<tr>
<td>1399115</td>
<td>Bugzilla</td>
<td>Creating/Changing Bu</td>
<td>create-and-change</td>
<td>UNCO</td>
<td>---</td>
<td>'See Also' rejects 'short' Bugzilla URLs (as suggested by ye ole mod_rewrite tip)</td>
<td>2017-09-12</td>
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<tr>
<td>1432875</td>
<td>Bugzilla</td>
<td>Database</td>
<td>database</td>
<td>UNCO</td>
<td>---</td>
<td>MariaDB Compatibility Problems</td>
<td>2018-01-24</td>
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<tr>
<td>1401312</td>
<td>Shield</td>
<td>Shield Study</td>
<td>dmartl</td>
<td>UNCO</td>
<td>---</td>
<td>[Shield] write PHD document for filterbubbler study</td>
<td>2017-09-24</td>
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<tr>
<td>1394237</td>
<td>Bugzilla</td>
<td>Documentation</td>
<td>documentation</td>
<td>UNCO</td>
<td>---</td>
<td>Broken link to bug filing guidelines in Index 2.21 from bugzilla's documentation.</td>
<td>2017-11-16</td>
</tr>
<tr>
<td>1433083</td>
<td>Bugzilla</td>
<td>Documentation</td>
<td>documentation</td>
<td>UNCO</td>
<td>---</td>
<td>Documentation for 3.5.1.3, Apache with mod_pers — broken link</td>
<td>2018-01-25</td>
</tr>
<tr>
<td>1347825</td>
<td>Firefox For Android</td>
<td>General</td>
<td>droeoh</td>
<td>UNCO</td>
<td>---</td>
<td>ANR executing service org.mozilla.firefox/org.mozilla.gecko.media.MediaControlService</td>
<td>2017-04-26</td>
</tr>
<tr>
<td>1341669</td>
<td>Bugzilla</td>
<td>Creating/Changing Bu</td>
<td>dylan</td>
<td>UNCO</td>
<td>---</td>
<td>problem submitting new bug</td>
<td>2017-03-17</td>
</tr>
<tr>
<td>1342187</td>
<td>JSS</td>
<td>Library</td>
<td>edewata</td>
<td>UNCO</td>
<td>---</td>
<td>Error reporting Improvement for PFX.verifyAuthSafes().</td>
<td>2017-04-10</td>
</tr>
<tr>
<td>137659</td>
<td>Bugzilla</td>
<td>Email Notifications</td>
<td>email-notifications</td>
<td>UNCO</td>
<td>---</td>
<td>Long comments break sending of bug notification emails</td>
<td>2017-06-28</td>
</tr>
</tbody>
</table>
Terminology (1/2)

- The software maintenance lexicon is fraught with ambiguity
  - Terms adapted from “standard” engineering, etc.
- A **fault** is an exceptional situation at *run time*
  - In EE: “short circuit”, “stuck-at fault”
  - In CS: “trap”, “exception”
- A **defect** is any characteristic of a product which hinders its usability for its intended purpose
  - IRL: “design defect”, “manufacturing defect”
  - In CS: a **bug** is a *static defect in the source code*
Terminology (2/2)

- A **bug report** provides information about a defect
  - Created by testers, users, tools, etc.
  - Often contains multiple types of information
  - Often tracked in a database
- A **feature request** is a potential change to the intended purpose (requirements) of software
  - In CS: an **issue** is either a bug report or a feature request (cf. “issue tracking system”)
- Not used here: “mistake”, “error”, etc.
These Terms Are Somewhat Subjective

BUG

FEATURE
Defect Report Lifecycle

• The **defect report lifecycle** consists of a number of possible stages and actions, including reporting, confirmation, triage, assignment, resolution, and verification.
  
  • Not every defect report follows the same path
  
  • The overall process is *not linear*
    
    • There are multiple entry points, some cycles, and multiple exit points (and some never leave ...)

• The **status** of a defect report tracks its position in the lifecycle (“new”, “resolved”, etc.)
Report Lifecycle

- Bugzilla is a widely-used open-source issue tracker
- GitHub's built-in issue tracker is similar (less structured)
Bug is Reported

- New bug reports enter the system
Bug Report Sources

- Internal
  - Developers
  - QA / Testers
  - Reports are usually detailed, sophisticated
- External
  - Beta Testers
  - End Users
  - Reports are usually more general
KEEP CALM AND FILE A BUG REPORT
Do End Users Submit Bug Reports?

Sending an error report to Microsoft

Would you like to send an error report?  

Yes

Please tell us what you were doing during the incident

No

Nothing changes

Please fill out personal information

Your error report has been sent.
End-User Bug Reports

• Modern view: cannot count on end users to describe bugs in a helpful manner
  • The larger your user base is or the more of a “margin” business model you have, the truer this becomes
• Instead: these are aggregated
Bug Reporting: GitHub
<table>
<thead>
<tr>
<th>Issue</th>
<th>Title</th>
<th>Status</th>
<th>Created</th>
<th>Author</th>
</tr>
</thead>
<tbody>
<tr>
<td>#13989</td>
<td>.form-group-sm .form-group-lg shrink textarea</td>
<td>confirmed</td>
<td>11 hours ago</td>
<td>limitstudios</td>
</tr>
<tr>
<td>#13987</td>
<td>Tooltip unnecessarily breaks into multiple lines when positioned to the right</td>
<td>confirmed</td>
<td>15 hours ago</td>
<td>hrnch02</td>
</tr>
<tr>
<td>#13981</td>
<td>Tooltip Arrows in Modal example facing wrong way</td>
<td>css</td>
<td>a day ago</td>
<td>SDCore</td>
</tr>
<tr>
<td>#13978</td>
<td>Table improvement</td>
<td>css</td>
<td>a day ago</td>
<td>Tjoosten</td>
</tr>
<tr>
<td>#13977</td>
<td>docs/dist files</td>
<td>docs</td>
<td>2 days ago</td>
<td>XhmikosR</td>
</tr>
<tr>
<td>#13976</td>
<td>Potential solution to #4647</td>
<td>js</td>
<td>2 days ago</td>
<td>julioarmandof</td>
</tr>
<tr>
<td>#13974</td>
<td>Bootstrap site: right-hand navigation text becomes rasterized after scrolling</td>
<td>css docs</td>
<td>2 days ago</td>
<td>mg1075</td>
</tr>
<tr>
<td>#13972</td>
<td>Dropdown toggle requires two clicks</td>
<td>js</td>
<td>2 days ago</td>
<td>Kizmar</td>
</tr>
</tbody>
</table>
The Anatomy of a Bug Report

- What should be in a bug report? What is?
# Defect Report Components

<table>
<thead>
<tr>
<th>Bug 1194147</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Title</strong></td>
</tr>
<tr>
<td>[AriesKK][Lock Screen]The home button will overlap with the lock icon on lockscreen.</td>
</tr>
<tr>
<td><strong>Status</strong></td>
</tr>
<tr>
<td>NEW</td>
</tr>
<tr>
<td><strong>Assignee</strong></td>
</tr>
<tr>
<td>prateekjadhwani</td>
</tr>
<tr>
<td><strong>Product</strong></td>
</tr>
<tr>
<td>Firefox OS</td>
</tr>
<tr>
<td><strong>Component</strong></td>
</tr>
<tr>
<td>Gaia::System::Lockscreen</td>
</tr>
<tr>
<td><strong>Status</strong></td>
</tr>
<tr>
<td>NEW</td>
</tr>
</tbody>
</table>

**People** (Reporter: zouyl(Leave from Mozilla), Assigned: prateekjadhwani)

**Tracking**

- **Version**: unspecified
- **Target**: ---
- **Platform**: ARM  Gonk (Firefox OS)

**Firefox Tracking Flags** (b2g-v2.5 affected, b2g-master affected)

**Details** (Whiteboard: [2.5-aries-test-run-1])

- **Whiteboard**: [2.5-aries-test-run-1]
- **Votes**: 0 votes
- **QA Whiteboard**: [MGSEI-Triage+]
Defect Report Attachments

- Screenshots
- Videos
- Stack Traces
- Data Files

- Note: rarely present
- Note: may come from multiple sources
“Ideal” Defect Report Comment

[1.Description]:
[AriesKK v2.5][Lock Screen]Enable PIN, and enter the EMERGENCY CALL from lockscreen, then launch camera by tapping HW-camera key, and return to EMERGENCY CALL again, tap home button, you will find the home button overlaps with lock icon.
See attachment: AriesKK_v2.5.3gp and logcat.txt
Found at: 10:33

[2.Testing Steps]:
Precondition: Set the lock screen PIN
1. Lock screen;
2. Slide the circle to unlock icon
3. Tap "EMERGENCY CALL"
4. Long tap HW-Camera key to launch camera
5. Tap home button
6. Repeat step 1-step 3
7. Tap home button

[3.Expected Result]:
7. Return to lock screen, and it is shown normally without any overlap

[4.Actual Result]:
7. Home button will overlap with lock icon

[5.Reproduction build]:
Device: Aries KK 2.5(Affected)
Build ID 20150811234258
Gaia Revision c7875bbc8b32e7b95cc55c9690b03b140905d84d
Gaia Date 2015-08-11 18:18:36
Gecko Revision https://hg.mozilla.org/mozilla-central/rev/d4f3a8a75577e4af2914a4e899ca2e724f9715c4
Gecko Version 43.0a1
Device Name aries
Firmware(Release) 4.4.2
Firmware(Incremental) eng.worker.20150811.230622
Firmware Date Tue Aug 11 23:06:29 UTC 2015
Bootloader s1

[6.Reproduction Frequency]:
Always Recurrence,5/5
Defect Reports: Conversations

- Defect reports are *not* static
- Instead, they are updated over time
  - Request more info
  - Assign to a dev
  - Discuss solutions
- The report is a log of all relevant activity
Trivia: Entymology

- This group of insects (order Coleoptera) have hardened wing-cases. They make up 40% of all described insects and 25% of all known animal life-forms. They often feed on plants and fungi, break down animal and plant debris, and eat other invertebrates.
Trivia: Music

• This 1967 Beatles effort was their best-selling album in the UK (17x platinum). In addition to the eponymous fictional-group lead track, it includes *With a Little Help from My Friends*, *Lucy in the Sky with Diamonds*, and *When I'm Sixty-Four*. “On release, the album was lauded by the vast majority of critics for its innovations in music production, songwriting and graphic design, for bridging a cultural divide between popular music and legitimate art, and for providing a musical representation of its generation and the contemporary counterculture.”
Trivia: Movies

• This giant, lumbering paranormal monster from the Ghostbusters franchise appears when Gozer tells the heroes that it will take the form of the next thing they think of. Ray tries to think of “the most harmless thing ... that could never possibly destroy us.”
Psychology: Delayed Gratification

- A child is offered a choice between one reward now or two rewards 15 minutes later.
- Over 600 children took part.
- Some would “cover their eyes with their hands or turn around so that they can't see the tray, others start kicking the desk, or tug on their pigtails, or stroke the marshmallow as if it were a tiny stuffed animal,” while others would simply eat the marshmallow as soon as the researchers left.
Psychology: Delayed Gratification

• Results:
  • A minority choose the single reward immediately
  • A majority attempted to wait the 15 minutes
    • One-third of those who attempted succeeded
    • Age was a major correlated factor
    • Trust/belief in reward also a major factor
  • This work is well-known because of the associated follow-up studies and correlations
Psychology: Delayed Gratification

• The ability to delay gratification also correlates with higher SAT scores

• Brain imaging study of a sample from the original Stanford participants when they reached mid-life showed key differences between those with high delay times and those with low delay times in two areas: the prefrontal cortex (more active in high delayers) and the ventral striatum, (more active in low delayers) when they were trying to control their responses to temptations
Psychology: Delayed Gratification

• Also correlates with educational attainment, body-mass index, cognitive and academic competence, and ability to cope with frustration and stress in adolescence


• Implications for SE: “quick and dirty” fix or desire to “just start coding” vs. planning and using an SE process
Bug Triage

- Which bugs should we address first?
Triage

- **Triage** is the assignment of degrees of urgency to wounds or illnesses to decide the order of treatment of a large number of patients or casualties.

- There are always more defect reports than resources available to address them.

- Cost-benefit analysis
  - How expensive is it to **fix** this bug?
  - How expensive is it to **not** fix this bug?
Which Bugs Should We Fix?

• Common Myth:

  WE CAN ONLY
AFFORD TO FIX THE
HIGH-PRIORITY
BUGS.

  IF WE DON'T FIX
100% OF THE BUGS,
The SOFTWARE WILL
BE 100% USELESS.

  SO OUR
PLAN IS
TO FAIL?

  MORE
SLOWLY.
Severity

- **Severity** is the degree of impact that a defect has on the development or operation of a component or system
  - “cost of not fixing it”
- Bugzilla severity labels:

<table>
<thead>
<tr>
<th>Severity</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>Blocker</td>
<td>Blocks further development and/or testing work.</td>
</tr>
<tr>
<td>Critical</td>
<td>Crashes, loss of data (internally, not your edit preview!) in a widely used and important component.</td>
</tr>
<tr>
<td>Major</td>
<td>Major loss of function in an important area.</td>
</tr>
<tr>
<td>Normal</td>
<td>Default/average.</td>
</tr>
<tr>
<td>Minor</td>
<td>Minor loss of function, or other problem that does not affect many people or where an easy workaround is present.</td>
</tr>
<tr>
<td>Trivial</td>
<td>Cosmetic problem like misspelled words or misaligned text which does not really cause problems.</td>
</tr>
<tr>
<td>Enhancement</td>
<td>Request for a new feature or change in functionality for an existing feature.</td>
</tr>
</tbody>
</table>
Priority

• **Defect Priority** (Bug Priority) indicates the importance or urgency of fixing a defect.

• Phabricator examples:
  
  • **Needs Triage** - Default option, priority has not yet been determined
  
  • **Unbreak Now!** - Something is broken and needs to be fixed immediately, setting anything else aside
  
  • **High** - Someone is working or planning to work on this task soon
  
  • **Normal** - Less than High, but someone still plans to work on it
  
  • **Low** - Less than Normal, but someone still plans to work on it
  
  • **Lowest** - Nobody plans to work on this task
Priority Assignment Example

- Phabricator Agile example:
  - **High priority** for tasks committed for the current sprint, or that need to find an owner who can start working on them soon
  - **Normal priority** for tasks that are not critical for the current sprint or candidates for a next sprint
  - **Low priority** for tasks that we can live without, usually sitting in the backlog, sometimes added to a sprint
  - “As a rule of thumb, limit High priority task assignments for a single person to three, five in exceptional times.”
Severity vs. Priority

• Severity and Priority are often correlated, but are officially independent
  • A “Normal” Severity issue could currently be “Low” Priority if there are many outstanding “Critical” Severity issues, etc.

• Severity and Priority are used together (along with complexity, risk, etc.) to evaluate, prioritize and assign the resolution of reports
  • Distributed on-line voting (e.g., in open source)
  • In-person meeting (e.g., commercial)
Simple Lie

- Supply + Demand → Price
- Severity + Priority → Triage
Bug Assignment

• Who should fix this bug?
Example

- **Severity and Priority discussions**
- **Assignment discussions**
Defect Assignment

• An assignment associates a developer with the responsibility of addressing a defect report
• The current state of the art is “manual”
  • Distributed: developers watch the incoming bug report queue and claim defects for themselves
  • Centralized: one or more people in QA watch the incoming bug report queue and assign reports to a pool of developers
• Usually based who “owns” the implicated code
Near Future: Automatic Assignment

Who Should Fix This Bug?

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Department of Computer Science
University of British Columbia
{janvik, lyndonh, murphy}@cs.ubc.ca

ABSTRACT

Open source development projects typically support an open bug repository to which both developers and users can report bugs. The reports that appear in this repository must be triaged to determine if the report is one which requires attention and if it is, which developer will be assigned the responsibility of resolving the report. Large open source developments are burdened by the rate at which new bug reports appear in the bug repository. In this paper, we present a semi-automated approach intended to ease one part of this process, the assignment of reports to a developer. Our approach applies a machine learning algorithm to the open bug repository to learn the kinds of reports each developer resolves. When a new report arrives, the classifier produced by the machine learning technique suggests a small number of developers suitable to resolve the report. With this approach, we have reached precision levels of 57% and 64% on the Eclipse and Firefox development projects respectively.

However, this potential advantage also comes with a significant cost. Each bug that is reported must be triaged to determine if it describes a meaningful new problem or enhancement, and if it does, it must be assigned to an appropriate developer for further handling [13]. Consider the case of the Eclipse open source project\(^1\) over a four month period (January 1, 2005 to April 30, 2005) when 3426 reports were filed, averaging 29 reports per day. Assuming that a triager takes approximately five minutes to read and handle each report, two person-hours per day is being spent on this activity. If all of these reports led to improvements in the code, this might be an acceptable cost to the project. However, since many of the reports are duplicates of existing reports or are not valid reports, much of this work does not improve the product. For instance, of the 3426 reports for Eclipse, 1190 (36%) were marked either as invalid, a duplicate, a bug that could not be replicated, or one that will not be fixed.

As a means of reducing the time spent triaging, we present...
Near Future: Automatic Assignment

Who Should Fix This Bug?

Abstract—Large software development projects receive many bug reports and each of these reports needs to be triaged. An important step in the triage process is the assignment of the report to a developer. Most previous efforts towards improving bug report assignment have focused on using an activity-based approach. We address some of the limitations of activity-based approaches by proposing a two-phased location-based approach where bug report assignment recommendations are based on the predicted location of the bug. The proposed approach utilizes a noun extraction process on several information sources to determine bug location information and a simple term weighting scheme to provide a bug report assignment recommendation. We found that by using a location-based approach, we achieved an accuracy of 89.41% and 59.76% when recommending five developers for the Eclipse and Mozilla projects, respectively.

Index Terms—Bug Report Assignment, File Activity Histories, Named Entity Recognition, POS Filtering, Mining Software Artifacts.
Bug Resolution

- Did we fix it?
Defect Resolution

- Now that the defect report has been assigned to a developer, it can be localized, debugged, etc. Those are future lecture topics!
- A defect report *resolution* status indicates the result of the most recent attempt to address it
  - Important: resolved need not mean “fixed”
Possible Resolutions

- Bugzilla resolution options:
  - **FIXED** (give commit #)
  - **INVALID** (bug report is invalid)
  - **WONTFIX** (we don't ever plan to fix it)
  - **DUPLICATE** (link to other bug report #)
  - **WORKSFORME** (cannot reproduce, a.k.a. “WFM”)
  - **MOVED** (give link: filed with wrong project)
  - **NOTABUG** (report describes expected behavior)
  - **NOTOURBUG** (is a bug, but not with our software)
  - **INSUFFICIENTDATA** (cannot triage/fix w/o more)
Possible Resolutions

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Thought question: What fraction of bug reports end up with each Resolution?
Duplicate, Invalid

A significant fraction of submitted bug reports are spurious duplicates that describe already-reported defects. Previous studies report that as many as 36% of bug reports were duplicates or otherwise invalid [2]. Of the 29,000 bug reports used in the experiments in this paper, 25.9% were identified as duplicates by the project developers.

Reopen?

- I thought we fixed it!
Reopened

• A defect report that was previously resolved (e.g. “FIXED”) may be reopened if later evidence suggests the old resolution is no longer adequate
  • “We thought this fixed it, but now others are reporting it.”
  • “We thought this was out of scope, but now we really need to address it.”

• Compare: regression testing

• Surely this only happens rarely?
Many Fixes Are Wrong
Even On Mature, Critical Software

This paper presents a comprehensive characteristic study on incorrect bug-fixes from large operating system code bases including Linux, OpenSolaris, FreeBSD and also a mature commercial OS developed and evolved over the last 12 years, investigating not only the mistake patterns during bug-fixing but also the possible human reasons in the development process when these incorrect bug-fixes were introduced. Our major findings include: (1) at least 14.8%~24.4% of sampled fixes for post-release bugs in these large OSes are incorrect and have made impacts to end users. (2) Among several common bug types, concurrency bugs are the most difficult to fix correctly: 39% of concurrency bug fixes are incorrect. (3) Developers and reviewers for incorrect fixes usually do not have enough knowledge about the involved code. For example, 27% of the incorrect fixes are made by developers who have never touched the source code files associated with the fix. Our results provide useful guidelines to design new tools and also to improve the development process. Based on our findings, the commercial software

Bug Report Characteristics

"Dusk! With a creepy, tingling sensation, you hear the fluttering of leathery wings! Bats! With glowing red eyes and glistening fangs, these unspeakable giant bugs drop onto..."

"Bats aren't bugs!!"

"Look, who's giving the report? You chowderheads... or me?!

Calvin, I'd like to see you a moment."
Large Study of Bug Reports

• 2000 defect reports in Linux, Mozilla, Apache
• Memory Bugs: ~15%; Semantic Bugs: ~75%; Concurrency Bugs: ~10%
• Bug→Crash: ~20%; Bug→Wrong Behavior: ~80%
  • Why Crash? Memory Bugs ~55%
• Most common? ~50% of Mozilla bugs are GUI issues
• Whence security bugs? 30% memory bug causes (severe), 70% semantic bug causes

[ Tan et al. Bug Characteristics in Open Source Software. EMSE 2014. ]
Questions?

- Exam 1 and HW3
- Wed Feb 21

for the last time, simply closing a bug report doesn't fix the bug