



**Quantum Computing,
Romance Novels,
Life**

Course Evaluations

- Do not complete a “Compilers Practicum” course evaluation - since I am the instructor of record, I will get the credit instead of Kevin.
 - Instead: please anonymously give me some feedback about Kevin. I will use it in evaluations.
- Do you appreciate having difficult classes, assuming we warn you in advance?

Upcoming Due Dates

- Mon May 4th
 - EVERYTHING.
 - If I have the wrong grade marked down for you (see projected grades) or you want to turn something in late, Mon May 04 is the time.
- PL, Compilers: No Final
 - Grade out of “75” points

One-Slide Summary

- A **quantum computer** manipulates **quantum bits**; such **qubits** can represent a **superposition** of possible states.
- Quantum computers are **probabilistic**. **Grover's Algorithm** (for linear search in sub-linear time) and **Shor's Algorithm** (for factoring integers in polylog time) are common quantum algorithms.
- When you use a quantum computer to “try everything in parallel” you get back a **random answer**.

Quantum quantified

Jan 29th 2014, 13:03 by Economist.com



Tweet 19



QUANTUM computers are a grand idea. By harnessing the famous strangeness of quantum mechanics, they should be able to perform some (though not all) calculations far faster than any ordinary computer. But building one has proven tricky. The idea was first floated in the 1970s. Four decades later quantum computers are still small, fragile devices confined to the laboratory bench—with one exception. In 2011, to a great fanfare, a Canadian firm called D-Wave announced a commercially available quantum computer, the \$10m D-Wave One. Deals with Google, NASA and Lockheed Martin, a weapons firm, followed.

Admittedly, D-Wave's device is a very specialised sort of computer, restricted to a single area of mathematics called discrete optimisation. But it was big news, and many scientists were rather sceptical. In the past couple of years the firm has published enough papers about its device to convince academics that it has indeed built a quantum-mechanical machine. Now the question is whether it is any faster than the competition.

The Key

- The key to quantum algorithms is to make a bunch of parallel worlds that all have something (part of the right answer) **in common.**



Shor's Algorithm Prelude

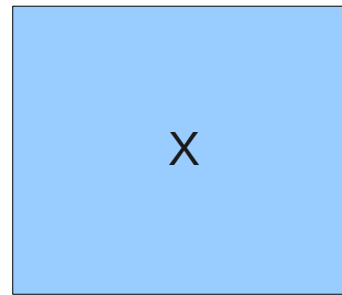
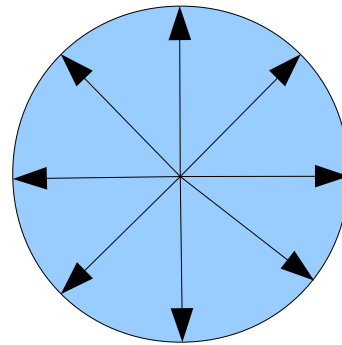
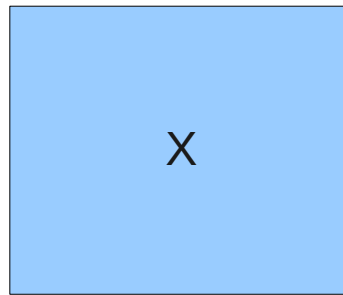
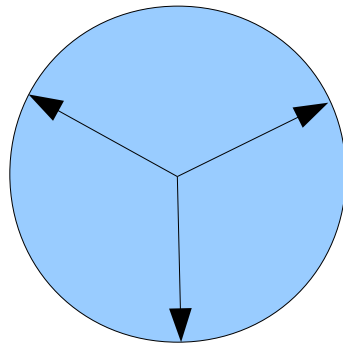
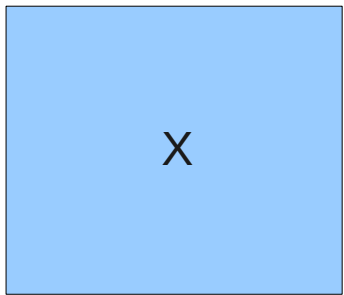
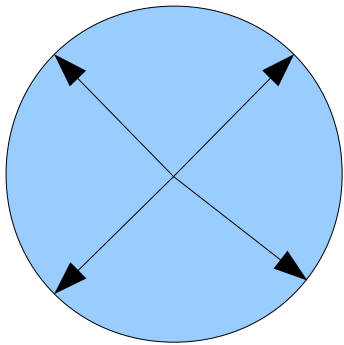
- Goal: find factors of large integer $N = p * q$
- Let's assume we've made our superposition
 - $x \bmod N, x^2 \bmod N, x^3 \bmod N, x^4 \bmod N, \dots$
- So, given a superposition of elements in a periodic sequence, how do we extract the period?
 - If we find it, Euler gives us $(p-1)(q-1)$, and we win
- We use the **Quantum Fourier Transform**
 - The heart of **Shor's Algorithm** (1994)
- Reasoning by analogy time!

Groundhog Day

- You're on a 27 hour day.
- Let's imagine that your bedroom has many clocks in it
 - One clock has 27 hours per day
 - One clock has 3 hours per day, etc.
 - Each hour is still 60 minutes on all clocks
- Each clock has its own posterboard with a thumbtack in it - mounted right below the clock
 - When you wake up, you move each thumbtack in the direction of its clock's hour hand

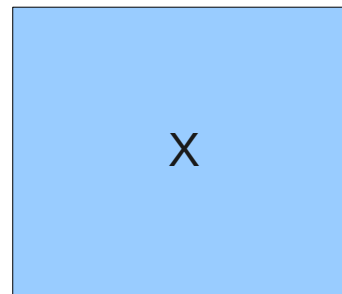
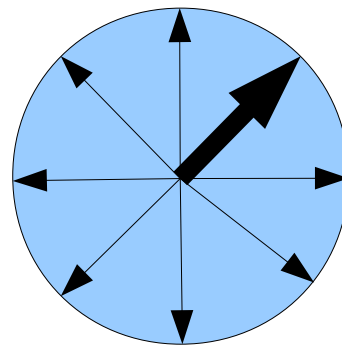
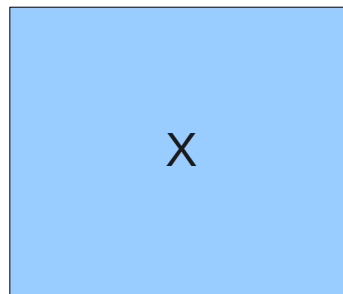
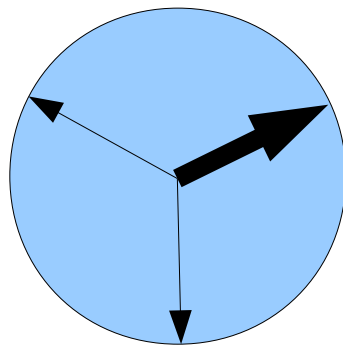
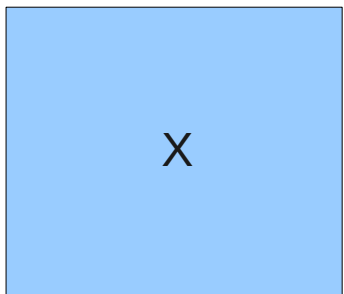
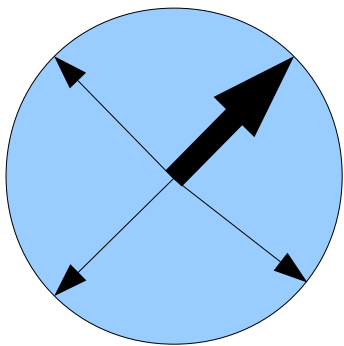
Bedroom Of Doom!

- Three of your clocks: 4-hour, 3-hour, 8-hour:



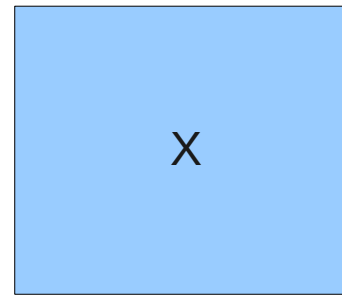
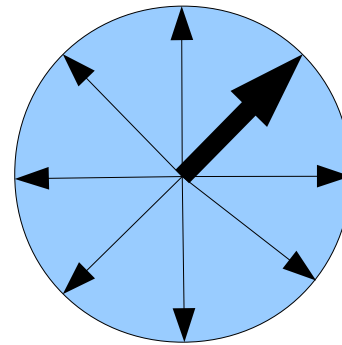
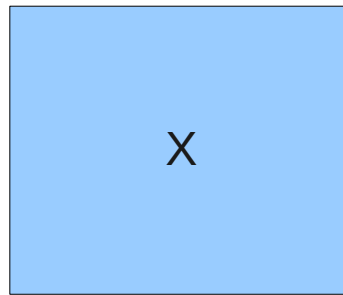
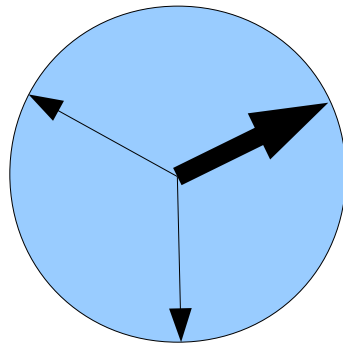
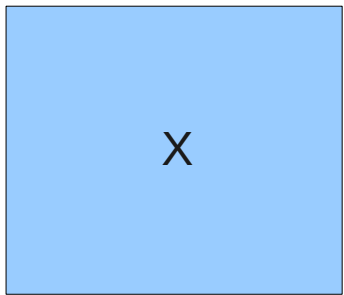
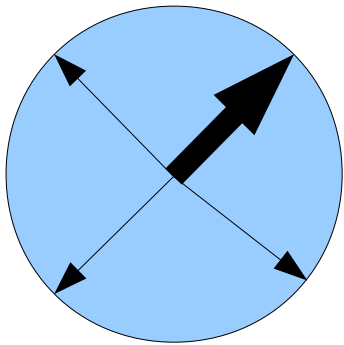
Bedroom Of Doom! (1pm)

- Let's say the current time is 1pm on all clocks.



Bedroom Of Doom! (1pm)

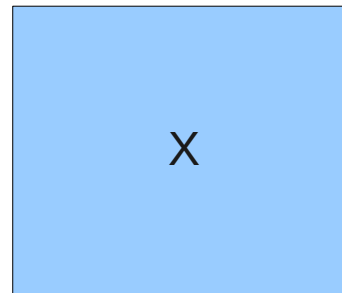
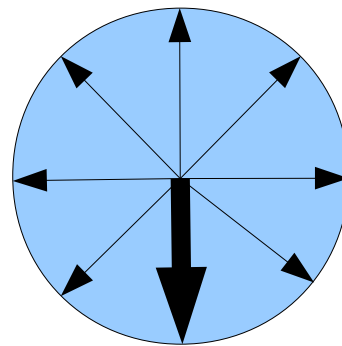
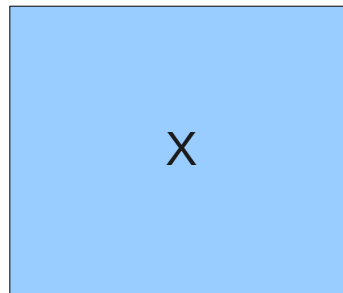
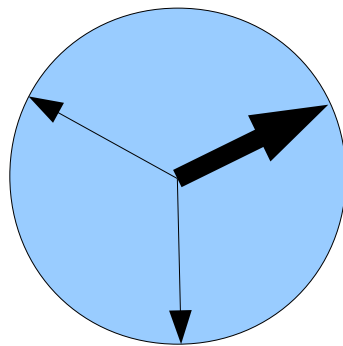
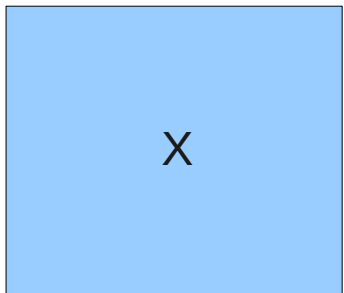
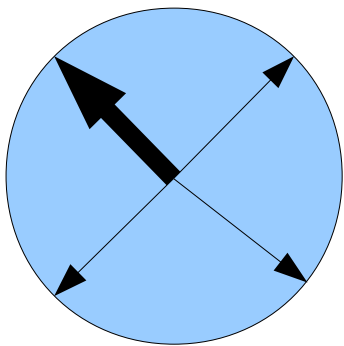
- Let's say you're on a 3-hour day, so you wake up every three hours.



- So when next you wake up, it'll be three hours later ...

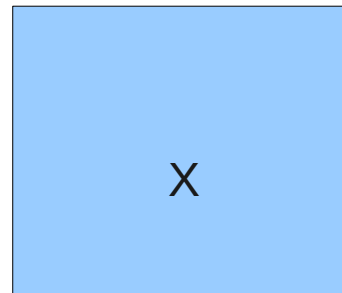
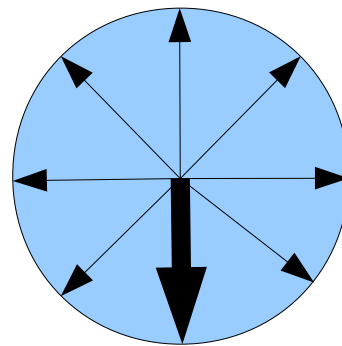
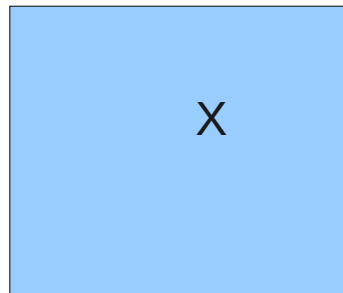
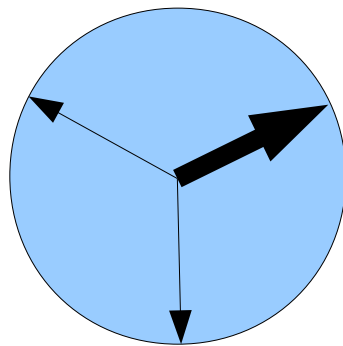
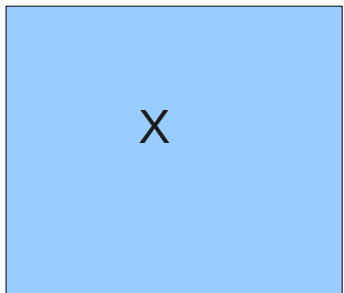
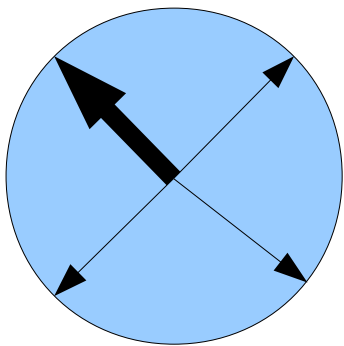
Bedroom Of Doom! (4pm)

- So you adjust the clocks



Bedroom Of Doom! (4pm)

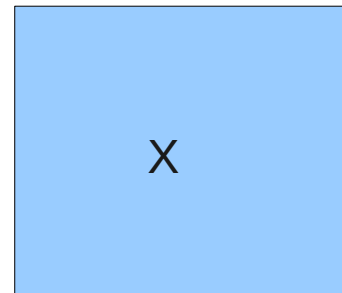
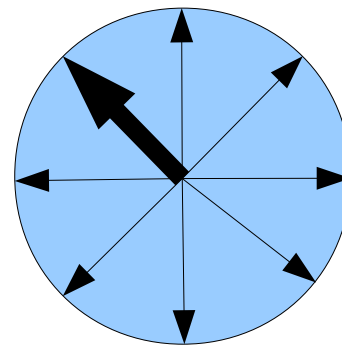
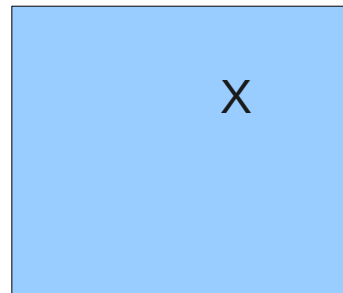
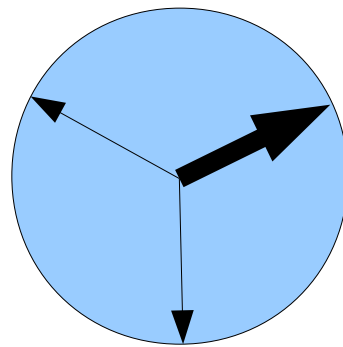
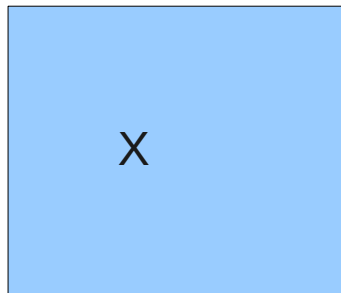
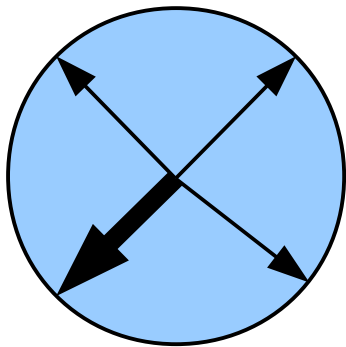
- So you adjust the clocks



- And move the thumbtacks ...

Bedroom Of Doom! (7pm)

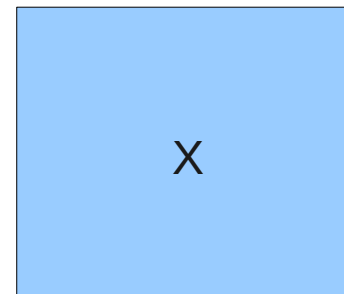
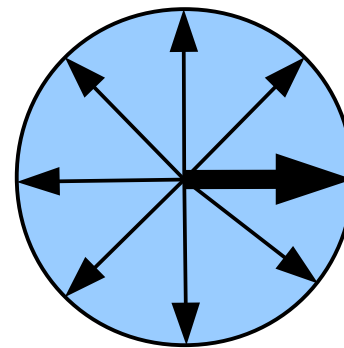
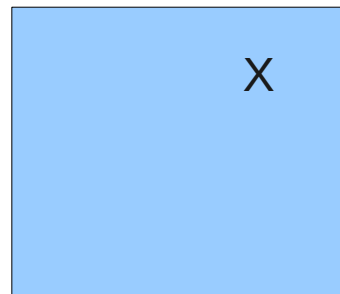
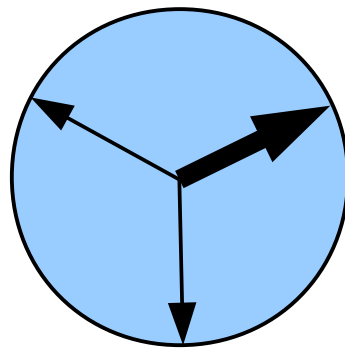
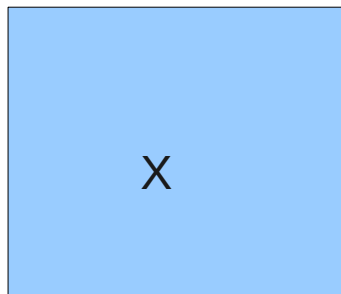
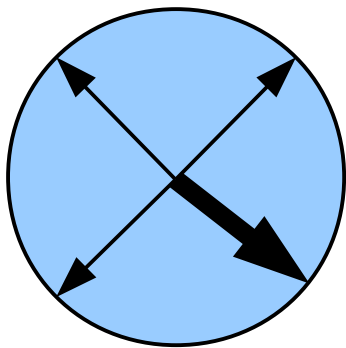
- Wakey Wakey! So you adjust the clocks



- And move the thumbtacks ...

Bedroom Of Doom! (10pm)

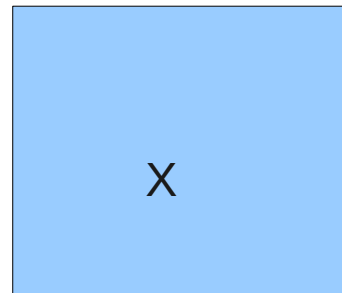
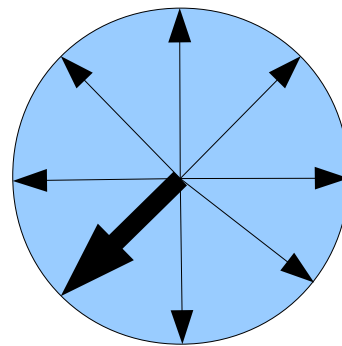
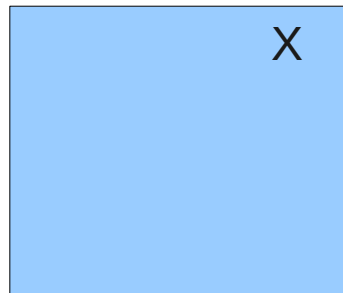
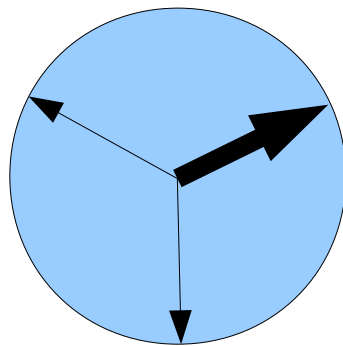
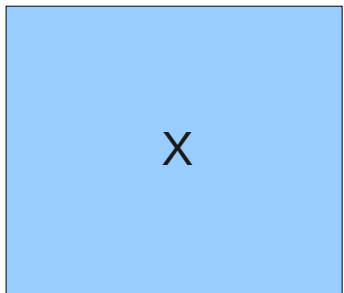
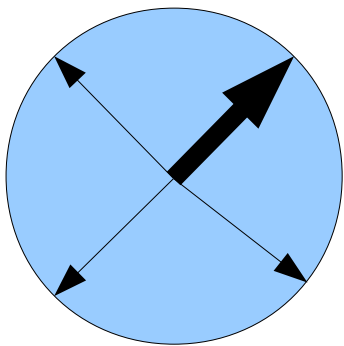
- Wakey Wakey! So you adjust the clocks



- And move the thumbtacks ...

Bedroom Of Doom! (1am)

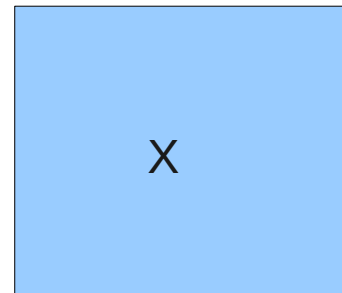
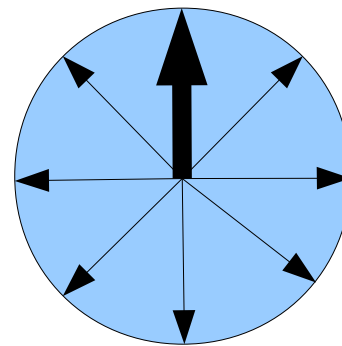
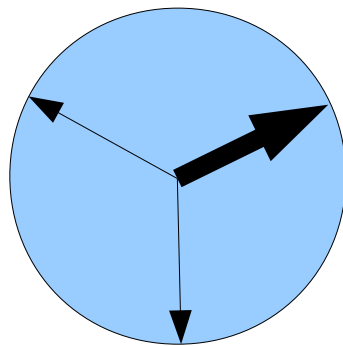
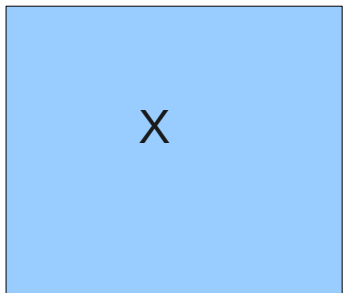
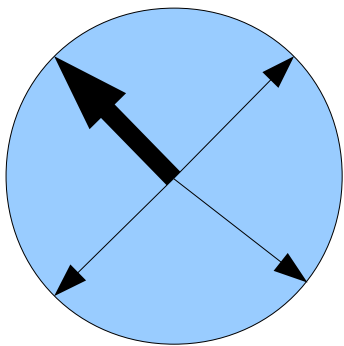
- Sigh! So you adjust the clocks



- And move the thumbtacks ...

Bedroom Of Doom! (4am)

- Sigh! So you adjust the clocks



- *How can you tell which clock matches your period?*

Periodic Motion

It's Just A Jump To The Left

- If you're on a 3-hour day, the 4-hour clock's thumbtack drifts around a little, but every few days it returns to the center
 - All of the movements **cancel each other out!**
- On the other hand, from the perspective of the 3-hour clock you've been waking up at the same time each “morning”
 - **So you keep moving that thumbtack in the same direction!**
- So just find which thumbtack is farthest from the center and you've found the period.

QFT, QED.

- The **Quantum Fourier Transform** is a linear (unitary) transformation that maps a vector of complex numbers to another vector of complex numbers
- Input vector has nonzero entries every time I wake up, zero entries everywhere else
- Output vector records thumbtack positions
- In the end: it's a linear transform mapping quantum state encoding a **periodic sequence** to a quantum state encoding **the period of the sequence!**

Interference

- In quantum-land, probabilities are always non-negative but **amplitudes** may be negative, positive or even complex.
- Thus amplitudes corresponding to different ways of getting a particular answer can **intefere destructively** and cancel each other out
- In Shor, all periods from all observations (i.e., all alternate universes) other than the true one **cancel each other out**. Only for the true period do contributions from all observations (i.e., all universes) **point in the same direction**.

Shor's Algorithm

- On a quantum computer, **Shor's Algorithm** takes $O((\log N)^3)$ time to factor the integer N
 - Recall: best classical time $\sim O(2^{\log N})$
- In 2001, a team at IBM implemented Shor's algorithm and factored 15 using 7 qubits
 - *Experimental realization of Shor's quantum factoring algorithm using nuclear magnetic resonance*
 - “We use seven spin-1/2 nuclei in a molecule as quantum bits, which can be manipulated with room temperature liquid-state nuclear magnetic resonance techniques.”

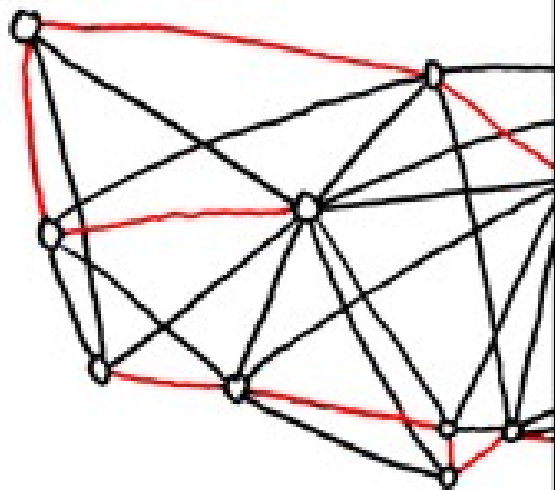
Did We Win?

- A normal Turing machine can simulate a quantum computer (slowly ...)
 - So we do not gain any expressive power
 - Quantum computers do not solve the halting problem
- But quantum computers sure seem faster!
- The class of problems that can be solved efficiently by quantum computers is called **BQP** (bounded error, quantum, polynomial time).

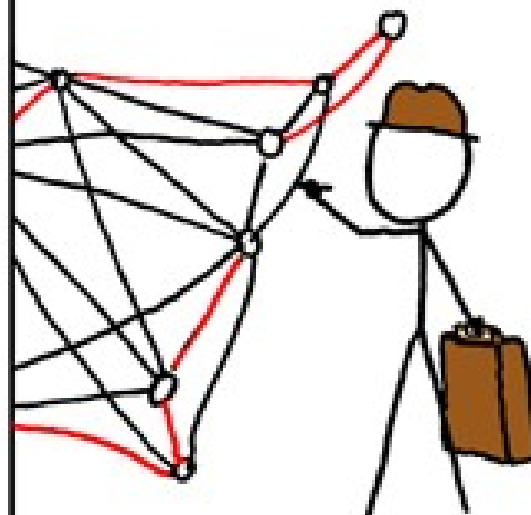
P = NP ?

- **So:** “quantum computers can solve NP-complete problems in polynomial time” ?

BRUTE-FORCE
SOLUTION:
 $O(n!)$



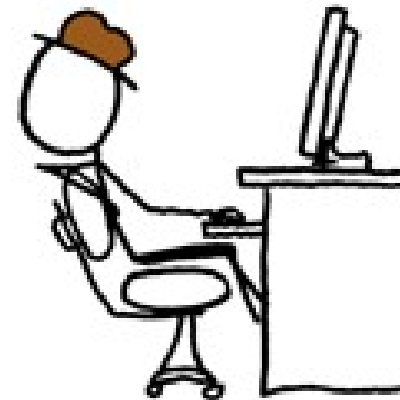
DYNAMIC
PROGRAMMING
ALGORITHMS:
 $O(n^2 2^n)$



SELLING ON EBAY:
 $O(1)$

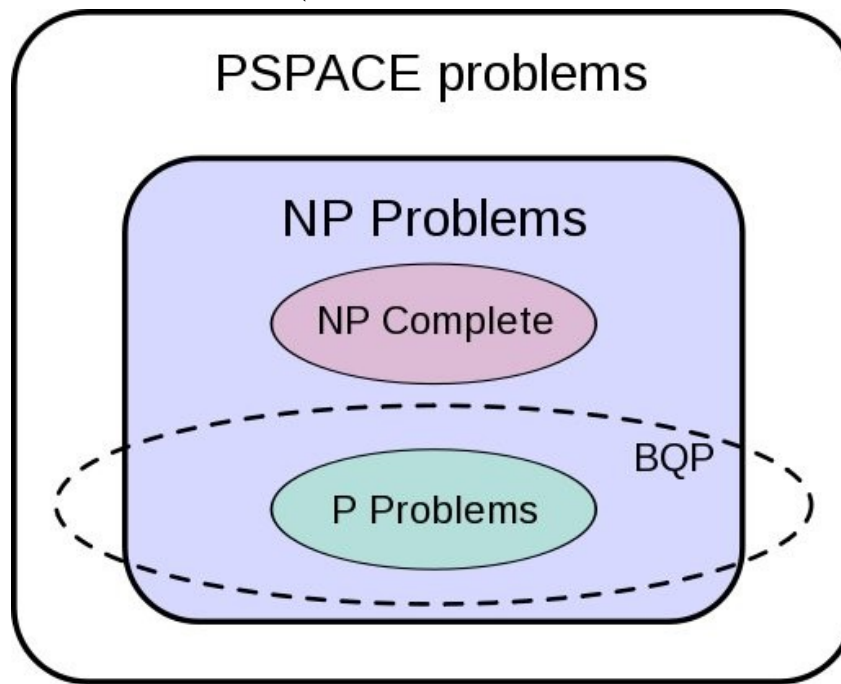
STILL WORKING
ON YOUR ROUTE?

SHUT THE
HELL UP.



P = NP ?

- **Misconception**: “quantum computers can solve NP-complete problems in polynomial time”
- BQP is *suspected* to be a superset of P and disjoint from NP (this is *unknown*)



What Is Quantum Good For?

- BQP contains **Integer Factorization**
 - Believed to be in NP but not in P
- BQP contains **Discrete Log**
 - Believed to be in NP but not in P
- BQP contains **Quantum Database Search**
 - Can give an N^2 speedup on any NP-complete problem (by searching through all the answers), but that's still exponential time
- And that's currently about it.

Q: General (481 / 842)

- In 1983 this man challenged the major findings of Margaret Mead, a famous cultural anthropologist, five years after she died. He based his highly questionable critique on four years of field experience and recent interviews with survivors of Mead's original study.

SUPER-MELEEE

Bias and Video Game History

(djh5sc memorial)

This 1992 DOS science fiction video game, widely viewed as one of the greatest video games ever made, combined story-driven adventure game elements, resource gathering, and space melee combat with varying ships. A modern port is available under the GPL under the name *The Ur-Quan Masters*. Its influence would be felt in future games like Mass Effect.

Bias and Video Game History

(cje5sw memorial)

This open world fantasy RPG, from Bethesda and Ubisoft, was first published in 2002. Praised for its extensive focus on free-form, open-ended gameplay and a compelling plot, it was the first in its series to feature a modern first-person perspective. It received more than 60 awards (including Game of the Year). Its non-standard setting (a swampy volcanic island full of ash, giant mushrooms, floating cities, and unfriendly elves) and literary richness were widely praised.

Bias and Video Game History

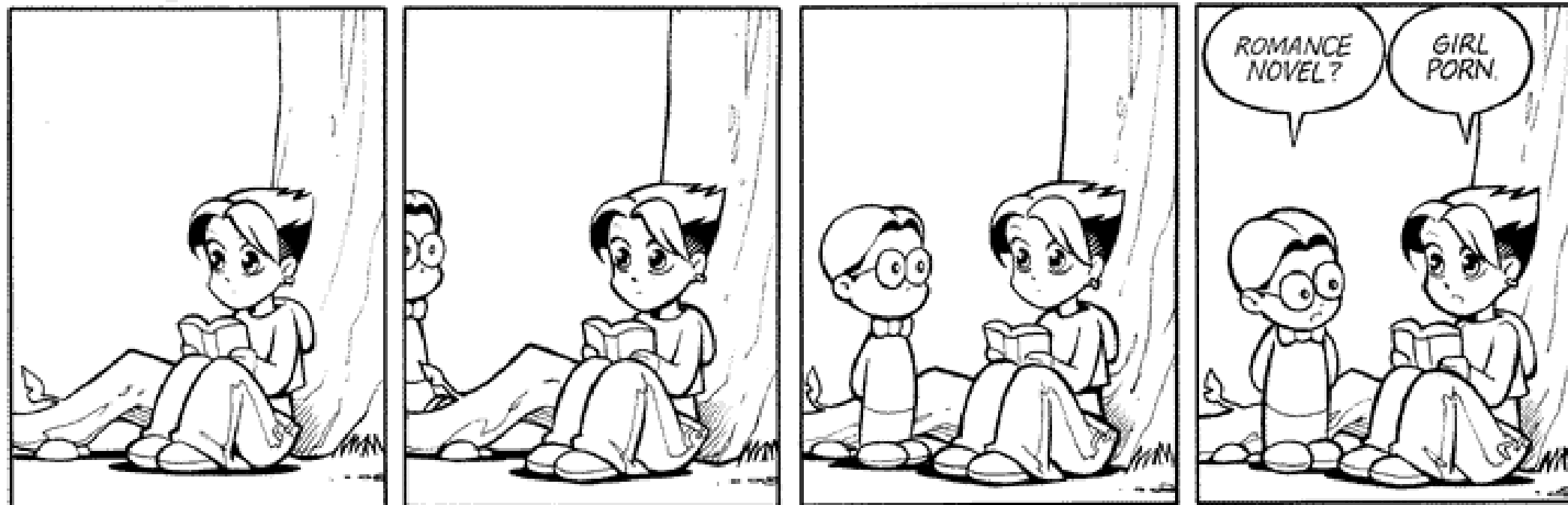
(ng2da memorial)

This fantasy role-playing video game series was first released in 1998 by BioWare and Interplay (Black Isle Studios). Credited for revitalizing the CRPG genre, it focused on dialogue choices, exploration, and battle. Its engine uses both Lua and an internal scripting language that includes concurrent threading and global variables but no locks, leading to exploitable in-game “race conditions”.

CONTINUE

Dispelling Romance Novel Myths

- Tell me something about romance novels ...



Why Should We Care?

- In North America, romance novels comprise **55% of all paperbacks sold**
 - **Most popular genre** in modern literature
 - And 39% of all fiction sold
 - Also Europe & Australia, over 90 languages, etc.
- In 2012, romantic fiction generated **\$1.438 billion in sales** (thousands of separate novels that year)
 - 64 million people claimed to read at least one in 2004 (up 21% from 2001)
 - 22% male, 50-50 married/single, 42% BA/BS
 - 28/190 world countries have GDP < \$1.2 billion

On The Street

- “Romance novels do better here than any other genre,” says Anna Mickelsen of the Springfield City Library in Springfield, Mass in 2013. “Romance makes up 35% of our more-than-5,000-item collection but accounts for over 43% of the circulation. On average, romance paperbacks circulate more than eight times, while items in other genres circulate fewer than six. The cost of romance novels is generally less than [the cost of novels from] many of the other genres, and with high circulations this results in a better return overall on the library's investment.”

What Are We Talking About?

- According to the Romance Writers of America, the main plot of a **romance novel** must revolve around the two people as they develop romantic **love** for each other and work to build a **relationship** together. Furthermore, a romance novel must have an "**emotionally satisfying and optimistic ending.**"
- Nora Roberts claims "The books are about the celebration of falling in love and emotion and commitment, and all of those things we really want."

Freedom?

- Modulo societal taboos, almost anything can appear in a romance novel.
 - Castles, domestic violence, science fiction, disabilities, children, religion, date rape, medicine, suspense, exotic locales, chaste kisses, etc.
- So let's do a brief **history** and **taxonomy** of romance novels and occasionally use them as a lens for studying society

Ancient History

- 1740: Pamela, or Virtue Rewarded by Samuel Richardson
 - First popular novel based on heroine's perspective
- 1813: Pride and Prejudice by Jane Austen
 - Often critically considered “the best romance novel ever written”
 - Reinforces stereotype that women must marry?
- 1847: Jane Eyre by Charlotte Bronte
 - Orphaned heroine, gothic elements, Elizabethan drama, “demonstrated the flexibility of the romance novel form”

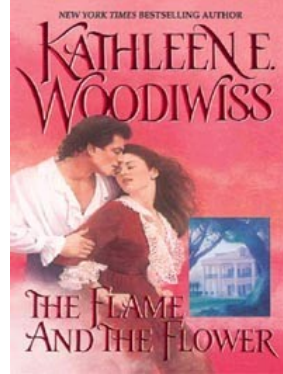
History

- 1919: The Sheik by E.M. Hull
 - Popular, movie with Valentino, hero kidnaps heroine and wins her affection through “forceful action”
 - One of the first to introduce the rape fantasy [Regis 2003]. Publishers believed that readers would only accept premarital sex in the context of rape. In this novel and those that followed, the rape was depicted as more of a fantasy; the heroine is rarely if ever shown experiencing terror, stress, or trauma as a result.
- 1921+: Many by Georgette Heyer
 - Set during English Regency Period (1811-1820)
 - Used setting as a plot device: characters would have modern day sensibilities (e.g., marrying for love) and would be marked as eccentric

Pre-Modern Era

- 1930+: Mills and Boon hardback romances
 - UK Company, sold in weekly two-penny libraries
- 1957: Harlequin sells M&B books in America
 - Had a “decency code”
 - cf. Hays Production Code in US Cinema, 1934-1968: replaced in modern era by MPAA ratings
 - Intimacy limited to chaste kisses between protagonists
- 1971: Harlequin purchases Mills & Boon
 - Chose to sell books “where the women are”: supermarkets, drug stores, etc.

The Modern Era



- 1972: The Flame and the Flower by Kathleen Woodiwiss (Avon publishers)
 - First romance novel “to [follow] the principles into the bedroom”; first to be published directly in paperback; was distributed in drug stores; went on to sell 2.35 million copies
- By 1975 Avon's 4 romances sold 8 million combined copies
- By 1976 over 150 historical romance novels were published selling over 40 million copies

Two Types Of Romance

- **Category Romances** (series romances)
 - Short: 200 pages; 55,000 words; multiple books in a line published each month
 - “pare the story down to its essentials. Subplots and minor characters are eliminated or relegated ...”
 - Wide distribution, staying on shelves until sold out or until next month's titles arrive
- **Single-Title Romances**
 - Longer: 350-400 pages, 1/year, remain on shelves
 - Not always stand-alone, often Author-driven

Subgenres

- **40%** **Category Romance**
- **17%** **Historical Romance**
- **16%** **Contemporary Romance**
- **9%** **Paranormal Romance**
- **7%** **Romantic Suspense**
- **6%** **Inspirational Romance**
- **5%** **Other**

Social Mores: Romance Novels 1980s

- 1980: WSJ refers to “bodice-rippers” as “publishing's answer to the Big Mac: they are juicy, cheap, predictable, and devoured in stupifying quantities by legions of loyal fans”
- Contemporary romances: weak females falling in love with alpha males
- Historical romances: heroines active in the plot, but “passive in relationships with heroes”
- All genres: heroines 16-21 virgins, heroes ~30 not, all are beautiful

The Sun Also Rises And Falls

- 1975: Harlequin purchases a romance novel that takes place in America with American morals
 - In the late 70's they rejected Nora Roberts because “they already had their American writer”
- 1980: The Tawny Gold Man by Amii Lorin
 - First to waive the virgin heroine requirement
 - By 1983, sales of that line totaled \$30 million
 - Similar lines soon had 90-100% monthly sellout rates
- 1984: Market Saturation (40% sellout rates)
 - “dampening effect of the high level of redundancy associated with series romances was evident in the decreased number of titles being read per month”

Social Changes

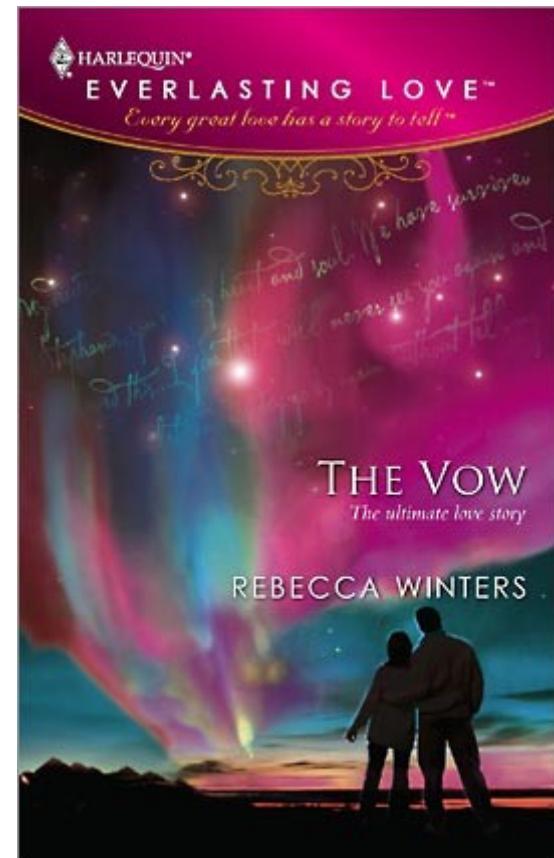
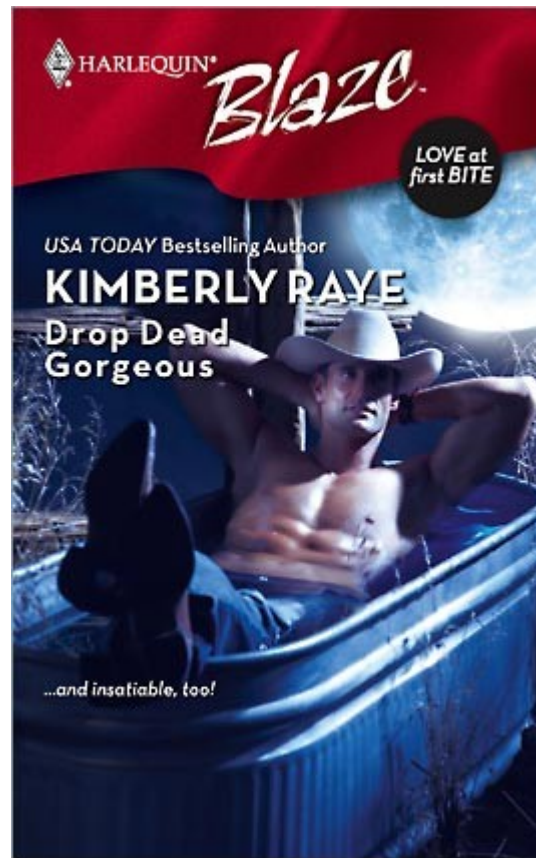
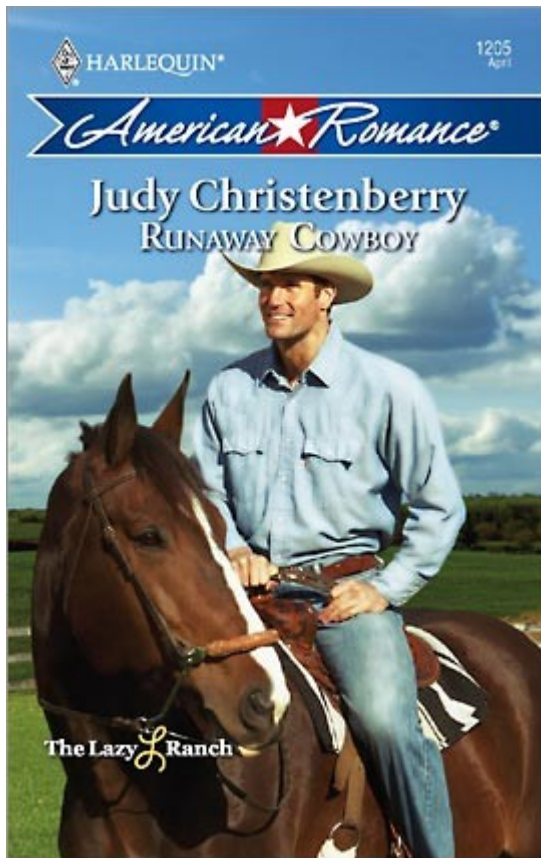
- 1983: lesbian heroine
- 1984: overweight, middle-aged hero
- 1987: ugly hero, heroine searching for birth mother
- Late 1980's: heroines in more male-dominated jobs
- 1990's: self-employed heroines, 30-40 year old women, sensitive men
 - Later: single parenthood, adoption, abuse
 - Taboos: terrorism, warfare, masculine sports
- 2000's+: “chick lit”, 50 Shades, paranormal, ...

Category Romance

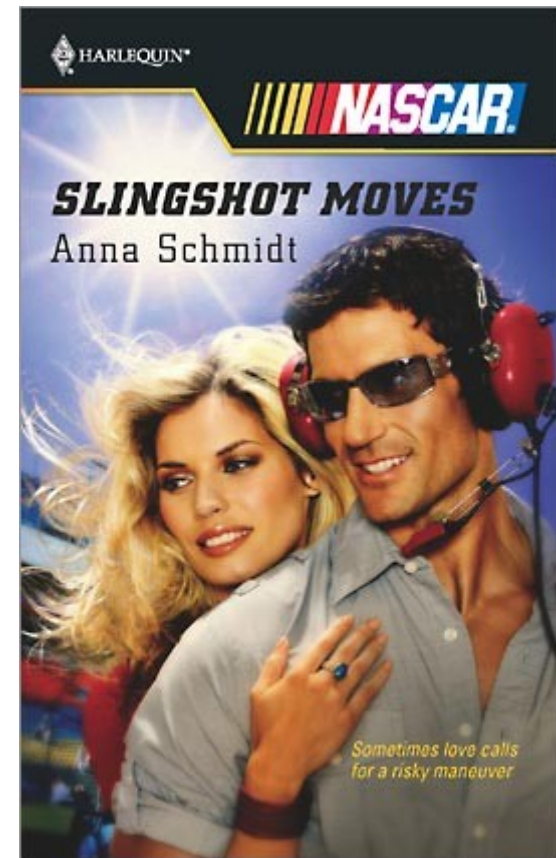
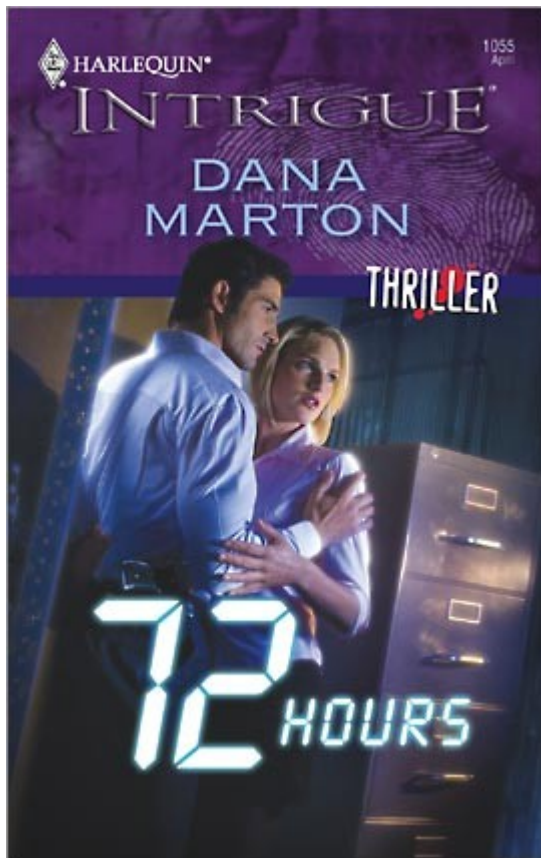
- Now the fun part ...
- I'll show you a bunch of different category romance lines
- You try to identify the **subgenre** and **target audience**



Category Romance In Pictures



Category Romance In Pictures



November 7, 2005: ThreatDown - Pirates



Monday, November 7, 2005

ThreatDown - Pirates

Stephen warns us about pirates, Canadian optometrists, professional musicians, mixing romance with NASCAR, and of course, bears. (3:48)

I Need More Like This

[books](#), [bears](#), [ThreatDown](#), [Canada](#), [Lewis Scooter Libby](#), [NASCAR](#) See All Tags >

Views: **2,601**

Posted: 11/07/2005

1 Comments

[+ Save to Profile](#)

3 Thumbs Up



100% 0%

Comments

Share This Video

URL:

<http://www.colbertnation>

[COPY](#)

Embed:

```
<table style='font:11px arial; color:#333; background-color:#f5f5f5'
```

[COPY](#)

Bookmark:



All November 7, 2005

Related Videos



Monday, November 7, 2005

Eliot Spitzer

Stephen speak with governor-hopeful Eliot Spitzer about campaign costs, his chances of winning and if he agrees that bears are a major threat. (6:22)

Tags: [interview](#), [elections](#), [money](#)



Monday, November 7, 2005

ThreatDown - Pirates

Stephen warns us about pirates, Canadian optometrists, professional musicians, mixing romance with NASCAR, and of course, bears. (3:48)

Tags: [books](#), [bears](#), [ThreatDown](#)

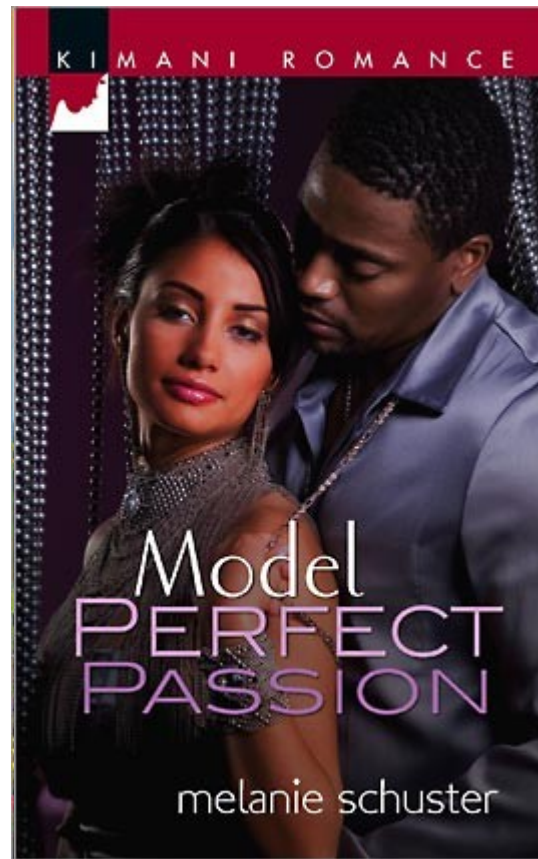
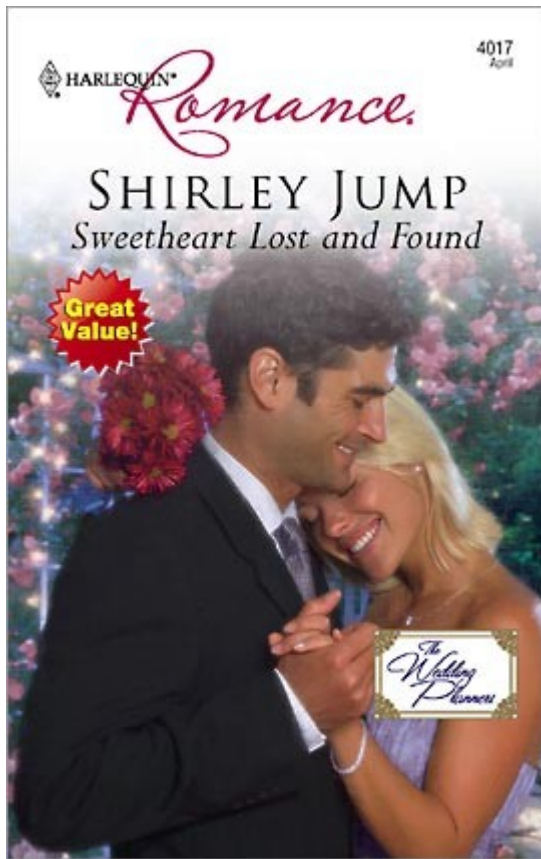


Monday, November 7, 2005

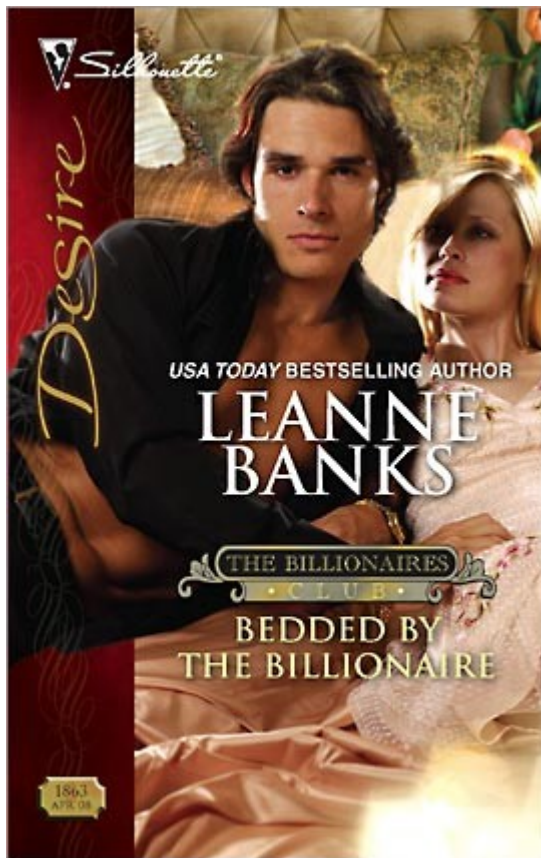
The Word - Hoser

After Canada picked up The Colbert Report, Stephen began to rethink his ill feelings towards the country that was once put on notice. (3:33)

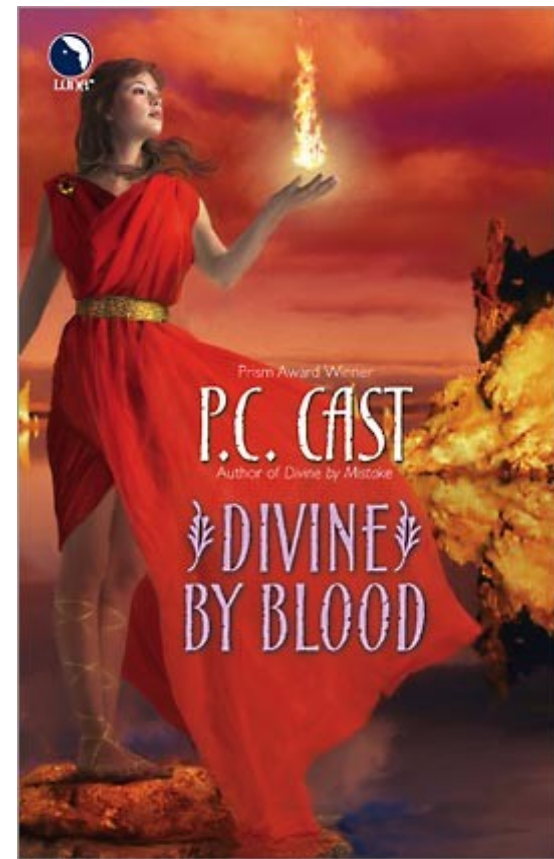
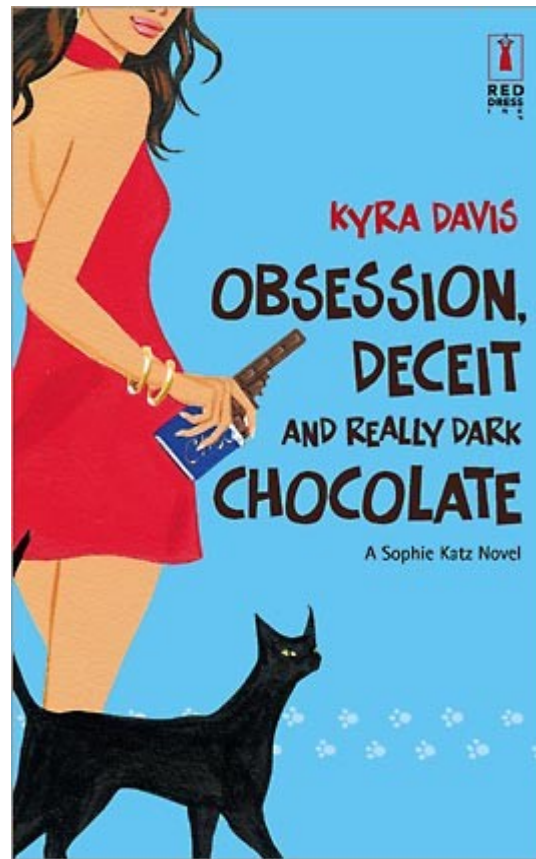
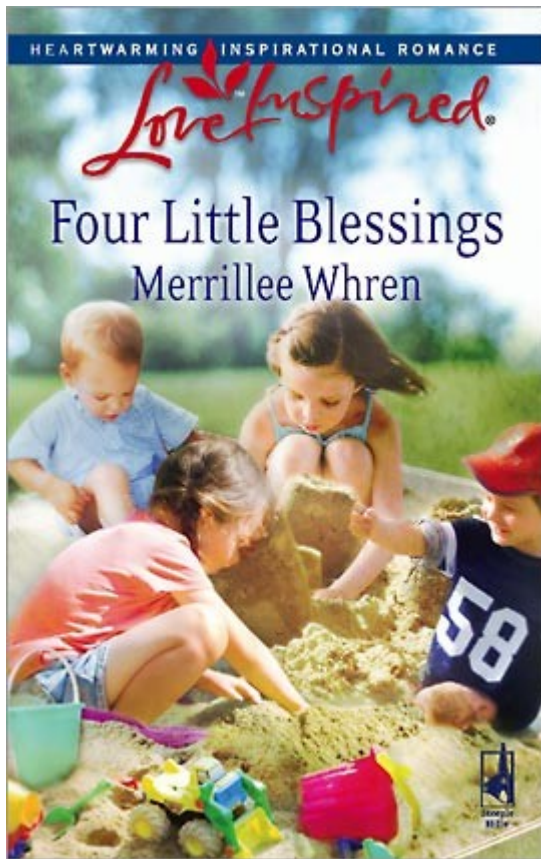
Category Romance In Pictures



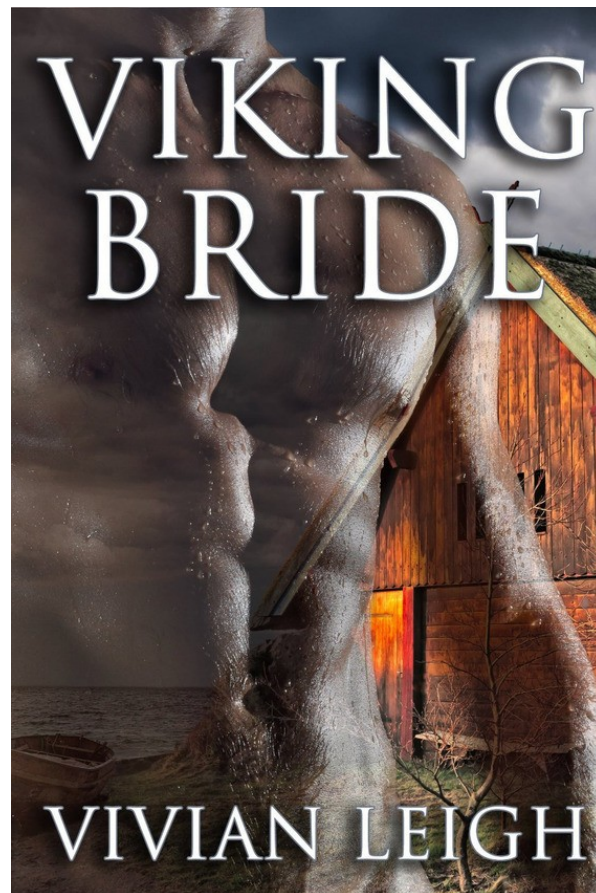
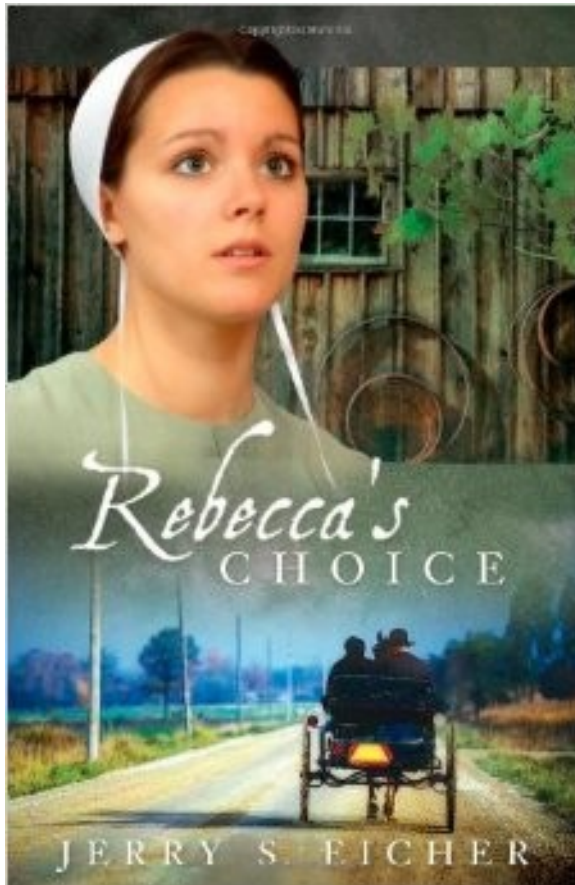
Category Romance In Pictures



Category Romance In Pictures

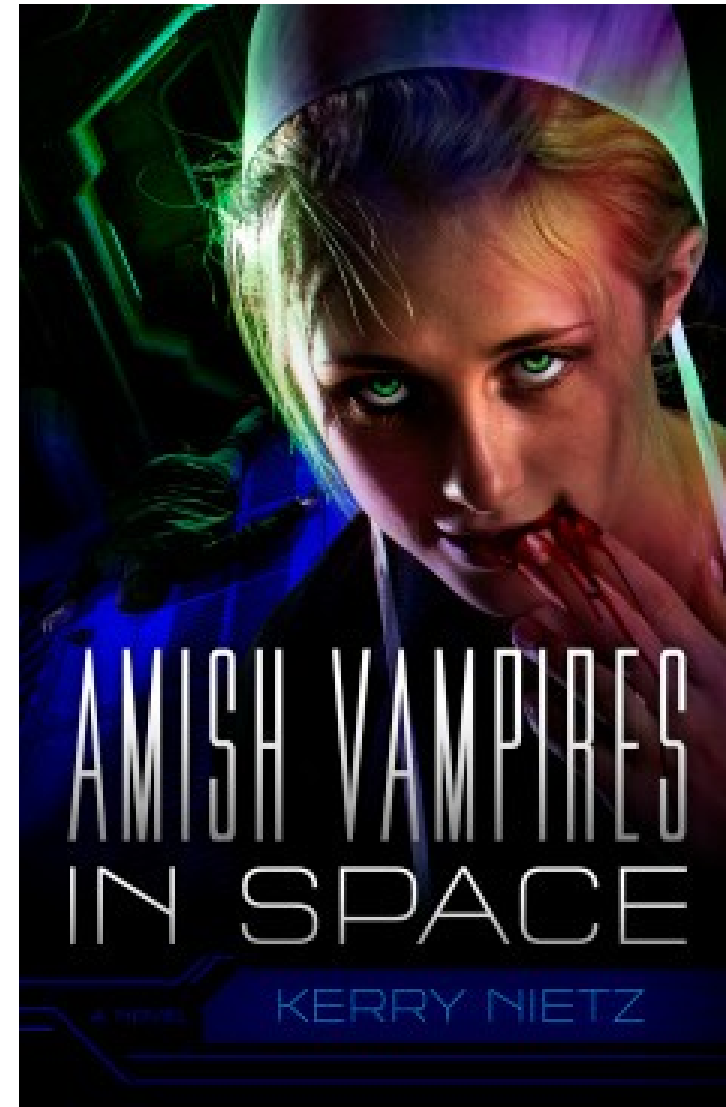


Category Romance In Pictures



We joke, but ...

- 44% of 2013 romances are e-books: 26% for other genres
- With 25% of romances purchased from Amazon
- It is easier than ever to appeal to, or participate in, niche markets!
- The romance market is growing while others are shrinking.



Future of PL and Computing

- **Quantum Computing, Biological Computing**
 - Not for many years. Theory but no practice.
- **Model-Based Development**
 - No. COTS: Yes. Problem: $|spec| > |program| \dots$
- **Embedded Computing**
 - Big deal. Problem: C, classic compiler opts, ...
- **Multicore + Manycore**
 - Big deal. Problem: can't write parallel programs ...
- **Correctness + Maintainability > Performance**

Conclusion

- **Programming Languages** is the topic of ultimate mastery
 - It combines rigorous theory
 - With the best parts of industrial practice
 - It is the cosmic mayonnaise that holds CS together
- This class is difficult (and also curved)
- Good job sticking it out!

Life

Weimer recommends that you take classes on **philosophy** until you've covered epistemology, free will, logic, the philosophy of science, and “what it is like to be a bat”. Take **cognitive psychology** classes until you've covered perception and the Flynn effect. Take **speech** or **rhetoric** classes until you've covered persuasion. Take **anthropology** as well as **gender studies** classes until you've covered Mead and Freeman and you have a better feel for which behaviors are socially constructed and which may be essential. Take classes in **statistics** until you can avoid being fooled. Take classes in **religion** or **ethics** until you've covered the relationship between unhappiness and unrealized desires. Take classes in **physics** until you can explain how a microphone, radio and speaker all work. Take classes on **government** until you have an opinion about the feasibility of legislating morality. Take classes on **history** until you are not condemned to repeat the mistakes of the past.