

Programming With Data



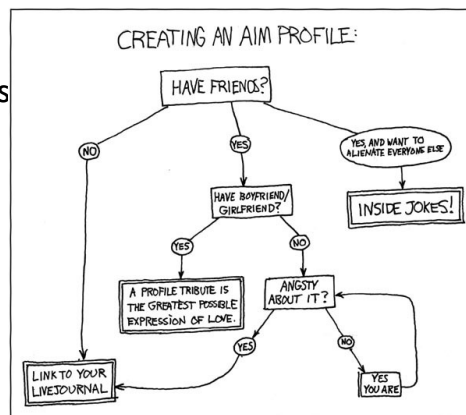
#1

One-Slide Summary

- A list is a **data structure**, a way of storing and organizing data.
- **[a,b]** creates a **pair** of two values.
- **pair[0]** extracts the first element of a pair.
- **pair[1:]** extracts the rest.
- A **list** is a **recursive data structure**. A list is *either* empty (called **[]**) *or* a pair where the second element is a list.
- A **recursive function** has a simple **base case** and a **recursive case** (where it calls itself).

#2

Outline



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Problem Set 1

- Colors and photomosaics, oh my!
- Comments?



The Patented RGB RMS Method

```
/* This is a variation of RGB RMS error. The final square-root has been eliminated to */
/* speed up the process. We can do this because we only care about relative error. */
/* HSV RMS error or other matching systems could be used here, as long as the goal of */
/* finding source images that are visually similar to the portion of the target image */
/* under consideration is met. */
for(i = 0; i < size; i++) {
    rt = (int) ((unsigned char)rmas[i] - (unsigned char)image->r[i]);
    gt = (int) ((unsigned char)gmas[i] - (unsigned char)image->g[i]);
    bt = (int) ((unsigned char)bmas[i] - (unsigned char)image->b[i]);
    result += (rt*rt+gt*gt+bt*bt);
}
```

Your code should never look like this! Use **new lines** and **indenting** to make it easy to understand the structure of your code! (Note: unless you are writing a patent. Then the goal is to make it as hard to understand as possible.)

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The Patented RGB RMS Method

```
rt = rmas[i] - image->r[i];
gt = gmas[i] - image->g[i];
bt = bmas[i] - image->b[i];
result += (rt*rt + gt*gt + bt*bt);
```

- Patent Requirements
 - New - must not be previously available
 - Ancient Babylonians made mosaics
 - Useful
 - Non-obvious
 - Many of you came up with this method!
 - Some of you used abs instead, which works as well

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Ways to Design Programs

- Think about what you want to **do**, and turn that into code.
- Think about what you need to **represent**, and design your code around that.

Which is better?

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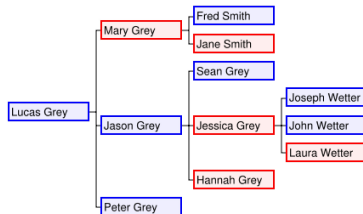
Data Structure

- A **data structure** is a way of storing and **organizing** data so that it can be **used** efficiently by a computer program.
 - A well-designed data structure allows **many operations** to be performed, using as **few resources** (such as time and memory space) as possible.
- When designing of many computer programs, the choice of data structures is a **primary consideration**. Experience in building large systems has shown that the **difficulty** of implementation and the **quality** and **performance** of the final result depend heavily on choosing the best data structure.

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Data Structure Examples

- single **integer**: 16777216
- **string**: "aaftab labeh boomeh"
- **<x,y> pair**: <38.0292,-78.5662>
- Family **tree**

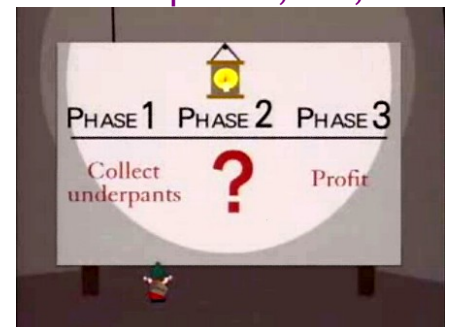


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Data Structure Example: List

- List of classes, list of students, list of French war heroes, list of countries in the UN, list of X-men, list of groceries, ...

`gnome_plan = ["collect underpants", "?", "profit"]`



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Liberal Arts Trivia: Philosophy

- In the Utopian Kallipolis, philosopher kings ruled the ideal city state: "Philosophers [must] become kings...or those now called kings [must]...genuinely and adequately philosophize." In the same book, the author fashions the *ship-of-state* metaphor: "[A] true pilot must of necessity pay attention to the seasons, the heavens, the stars, the winds, and everything proper to the craft if he is really to rule a ship". Name the philosopher *and* the book.

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Liberal Arts Trivia: Neuroscience

- *These parts* of a neuron are cellular extensions with many branches, and metaphorically this overall shape and structure is referred to as a tree. This is where the majority of input to the neuron occurs. Information outflow (i.e. to other neurons) can also occur, but not across chemical synapses; there, the backflow of a nerve impulse is inhibited by the fact that an axon does not possess chemoreceptors and *these parts* cannot secrete neurotransmitter chemicals. This unidirectionality of a chemical synapse explains why nerve impulses are conducted only in one direction.

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Making Lists

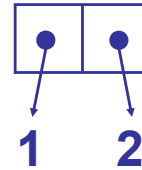
- Lists are **so important** that we will now discuss how to make them.
- `villains_1984 = [...]`



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Making a Pair

```
>>> [1, 2]  
[1, 2]
```

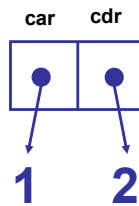


[,] constructs a pair
(sometimes call “cons”)

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Splitting a Pair

```
>>> [1,2] [0]  
1  
>>> [1,2] [1:]  
[2]
```



[0] extracts first part of a pair
[1:] extracts rest of a pair

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Pairs are fine, but how do we make threesomes?



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Triple

A **triple** is just a **pair** where one of the parts is **also a pair**!

```
def triple(a,b,c): return [a, [b,c]]  
def tri_first(a): return a[0]  
def tri_second(a): return (a[1:])[0]  
def tri_third(a): return (a[1:])[1]  
...
```

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Lists

List ::= [1, 2, 3, ...]

A **list** is a **pair** where the second part is a **list**.

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Lists

List ::= [*Expr*] + *List*

List ::= []

A **list** is either:

a pair where the second part is a *list*
or, empty

The function **instance(x, list)** returns
True for a list *x* and **False** for other values.

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List Examples

```
>>> []
[]
>>> [1] + []
[1]
>>> isinstance([], list)
True
>>> [1, 2]
[1, 2]
>>> [1] + ([2] + [])
[1, 2]
```

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More List Examples

```
>>> [5,6,7] [0]
5
>>> [5,6,7] [1:]
[6, 7]
>>> ([5,6,7] [1:]) [0]
6
>>> [5,6,7][2]
7
>>> [] + [1] + []
[1]
```

Try these on paper!

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More List Examples

```
>>> [5,6,7] [0]
5
>>> [5,6,7] [1:]
[6, 7]
>>> ([5,6,7] [1:]) [0]
6
>>> [5,6,7][2]
7
>>> [] + [1] + []
[1]
```

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Recap

- A **list** is either:
 - a **pair** where the second part is a *list*
 - or [] (some books say: null or nil)
- Pair primitives:
 - [a, b] Construct a pair <a, b>
 - pair[0] First part of a pair or list
 - pair[1] Second part of a pair or list
 - list[1:] Rest of a list

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Card Tricks for Problem Set 2



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Problem Set 2: Lists and Strings

- We can use [0] and [1:] on both lists and strings!

```
>>> "hello"[0]
```

```
"h"
```

```
>>> "hello"[1:]
```

```
"ello"
```

```
>>> "he" + "llo"
```

```
"hello"
```

```
>>> [1,2] + [3,4,5]
```

```
[1,2,3,4,5]
```

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"A" Most Common List Bug

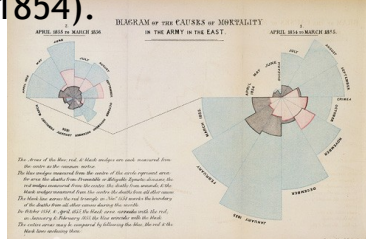
```
>>> 1 + [2,3,4]
```

```
???
```

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Liberal Arts Trivia: Nursing

- This "Lady with The Lamp" was a nurse, writer and statistician. Her *Diagram of the Causes of Mortality in the Army in the East* was a pioneering use of statistical graphics, including the pie chart and polar area diagram (Crimean War, 1854).



Liberal Arts Trivia: Geography

Name the largest enclosed body of water on Earth by area, variously classed as the world's largest lake or a full-fledged sea. It has a surface area of 371,000 square kilometers and is bounded by northern Iran, southern Russia, western Kazakhstan and Turkmenistan, and eastern Azerbaijan.



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Liberal Arts Trivia: Jewish Studies

This record of rabbinic discussions pertaining to Jewish law, ethics, customs and history is a central text of mainstream Judaism. It is considered cryptic and hard to understand, containing obscure Greek and Persian words. Scholars often produce running commentaries that explicate sections.



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How To Write A Procedure

- Find out what it is supposed to do.
 - What are the **inputs**? What types of values?
 - What is the **output**? A number? Procedure? List?
- Think about some example inputs and outputs
- Define your procedure**
 - More on this next slide
- Test your procedure**

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Defining A Procedure

- **Be optimistic!**
- **Base case:** Think of the simplest input to the problem that you know the answer to.
 - For number inputs, this is often zero.
 - For list inputs, this is often the empty list ([]).
- **Recursive step:** Think of how you would solve the problem in terms of a smaller input. Do part of the work now, then make a **recursive call** to handle the rest.
 - For numbers, this usually involves subtracting 1.
 - For lists, this usually involves [1:].

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Procedure Skeleton

- The vast majority of recursive functions look like this:

```
def my_procedure(my_input):  
    if is-base-case?(my-input):  
        return handle-base-case(my-input)  
    else:  
        return combine(first-part-of(my-input),  
                        my-procedure(rest-of(my-input)))
```

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Example: max_elt

- “Define a procedure **max_elt** to find the maximum element in a list of positive integers. If the list is empty, return 0.”
 - What is the input?
 - What is the output?
 - Example input:
 - [1, 2] -> 2
 - [7, 5, 3] -> 7

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max_elt Skeleton

```
def my_procedure(my_input):  
    if is-base-case?(my-input):  
        return handle-base-case(my-input)  
    else:  
        return combine(first-part-of(my-input),  
                        my-procedure(rest-of(my-input)))
```

- is-base-case? = handle-base-case =
- combine = first-part-of = rest-of =



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max_elt Skeleton

```
def my_procedure(my_input):  
    if is-base-case?(my-input):  
        return handle-base-case(my-input)  
    else:  
        return combine(first-part-of(my-input),  
                        my-procedure(rest-of(my-input)))
```

- is-base-case? = **not** handle-base-case = **0**
- combine = **max()** first-part-of = **[0]** rest-of = **[1:]**

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max_elt defined!

```
def my_procedure(my_input):  
    if is-base-case?(my-input):  
        return handle-base-case(my-input)  
    else:  
        return combine(first-part-of(my-input),  
                        my-procedure(rest-of(my-input)))
```

- is-base-case? = **not** handle-base-case = **0**
- combine = **max()** first-part-of = **[0]** rest-of = **[1:]**

```
def max_elt(lst):  
    if not lst:                      # or    if lst == []:  
        return 0  
    return max(lst[0], max_elt(lst[1:]))
```

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List Length

- Define a procedure that takes as input a list, and produces as output the length of that list.

`length([]) → 0`

`length([1, 2, 3]) → 3`

`length([1, [2,3,4]]) → 2`

Do this now on paper. Yes, really. *Hint0: what is the definition of a list? Hint1: use `if and == []`.*

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List Length

- List is a recursive **data structure**, so length must be a **recursive function**.
- By definition, a list is *either empty or* a pair containing another list.
 - The length of the empty list is 0.
 - The length of a non-empty list is 1 + the length of its tail.

def length(x):

if x == []: return 0

return 1 + length(x[1:])

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Practice

- Time permitting, let's do one together.
- Perhaps “square each element” or “reverse this list”.

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Homework

- It's OK if you are confused now.
- Lots of opportunities to get unconfused:
 - Problem Set 2 (and PS3 and PS4)
 - Forum!
 - Read the Course Book / Udacity
 - Next Class - lots of examples programming with recursive functions and definitions
 - Office and Lab Hours!

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