

Languages

An-cay uo-yay eak-spay
ig-pay atin-lay?



CrashJam

#1

Outline

- Languages and Formal Systems
- BNF Grammars
- Describing Languages
- Learning New Languages
- Evaluation Rules



#2

What is a language?

Webster:

A systematic means of communicating ideas or feelings by the use of conventionalized signs, sounds, gestures, or marks having understood meanings.

#3

What is a language?

Webster:

A ~~systematic~~ means of communicating ~~ideas or feelings~~ by the use of ~~conventionalized~~ signs, sounds, gestures, or marks having ~~understood~~ meanings.

#4

Linguist's Definition

(Charles Yang)

A **language** is:

A description of pairs (S, M) , where S stands for sound, or any kind of surface forms, and M stands for meaning.

A theory of language must specify the properties of S and M , and how they are related.

#5

Languages and Formal Systems

What is the difference between a formal system and a language?

With a language, the surface forms have **meaning**.

Caveat: computer scientists often use *language* to mean just a set of surface forms.

#6

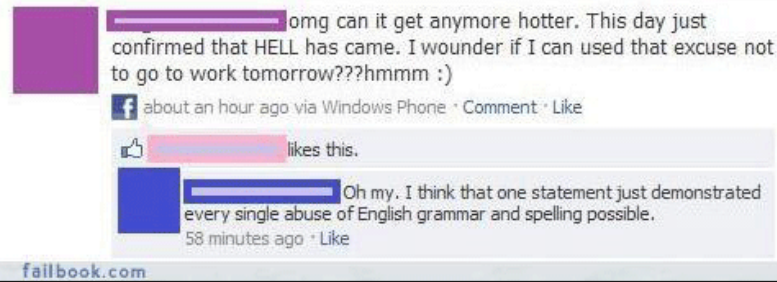
What are languages made of?

- **Primitives** (almost all languages have these)
 - The simplest surface forms with **meaning**
- **Means of Combination** (all languages have these)
 - Like Rules of Production for Formal Systems
 - Ways to make new surface forms from ones you already have
- **Means of Abstraction** (all powerful languages have these)
 - Ways to use simple surface forms to represent complicated ones

#7

Does English have these?

- **Primitives**
 - Words (?)
- **Means of combination**
 - ?



Does English have these?

- **Primitives**
 - ~~Words (?)~~
 - e.g., “antifloccipoccinihilipilification” - not a primitive
 - Morphemes - smallest units of meaning
 - e.g., anti- (“opposite”)
- **Means of combination**
 - e.g., *Sentence ::= Subject Verb Object*
 - Precise rules, but not the ones you learned in grammar school

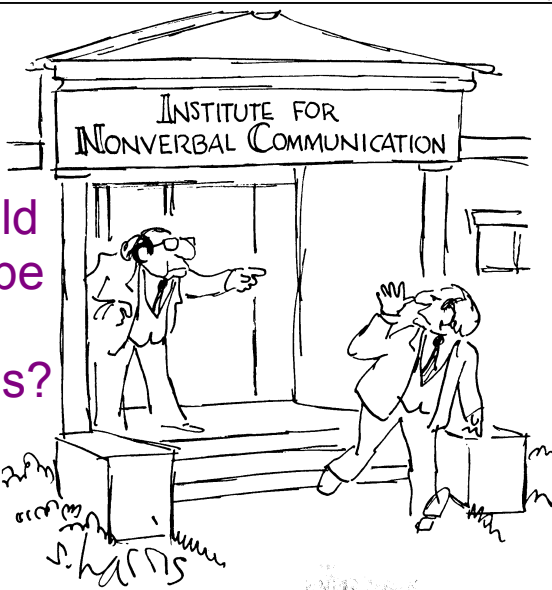
#9

Does English have these?

- **Means of abstraction**
 - Pronouns: she, he, it, they, which, etc.
 - Confusing since they don’t always mean the same thing, it depends on where they are used.

The “**these**” in the slide title is an abstraction for the three elements of language introduced 2 slides ago.
The “**they**” in the confusing sentence is an abstraction for pronouns.

#10



How should we describe (Formal) Languages?

Backus Naur Form

symbol ::= replacement

We can replace *symbol* with *replacement*

$A ::= B$ means anywhere you have an A , you can replace it with a B .

nonterminal - symbol that appears on left side of rule

terminals - symbol that **never** appears on the left side of a rule

#12

BNF Example

Sentence ::= NP Verb

NP ::= Noun

Noun ::= Wes

Noun ::= Scheme

Verb ::= rocks

Verb ::= sucks

What are the
terminals?

How many
different things
can we express
with this
language?

#13

BNF Example

Sentence ::= NP Verb

NP ::= Noun

Noun ::= Wes

Noun ::= Scheme

Verb ::= rocks

Verb ::= sucks

What are the
terminals?

Wes, Scheme, rocks, sucks
How many
different things
can we express
with this
language?

4, but only 2 are true.

#14

BNF Example

Sentence ::= NP Verb

NP ::= Noun

NP ::= Noun and NP

Noun ::= Wes

Noun ::= Scheme

Verb ::= rocks

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How many
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#15

BNF Example

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NP ::= Noun

NP ::= Noun and NP

Noun ::= Wes

Noun ::= Scheme

Verb ::= rocks

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How many
different things
can we express
with this
language?

Infinitely many!
Recursion is powerful.

#16

Liberal Arts Trivia: Art History

- Q. Name the type of painting in which pigment is mixed with water on a thin layer of mortar or plaster. Because of the chemical makeup of the plaster, a binder is not required, as the pigment mixed solely with the water will sink into the intonaco, which itself becomes the medium holding the pigment. The technique was popular during the European Renaissance.

#17

Liberal Arts Trivia: Music

- Q. This Hong Kong singer is one of the original four cantopop Heavenly Kings (四大天王), and possesses a rich baritone/tenor. He is sometimes called the God of Songs (歌神). His most famous work is perhaps Goodbye Kiss (吻别) - one of the best-selling albums of all time, with over 3 million copies sold in 1993 alone. Give the English or Romanized name of this singer.

#18

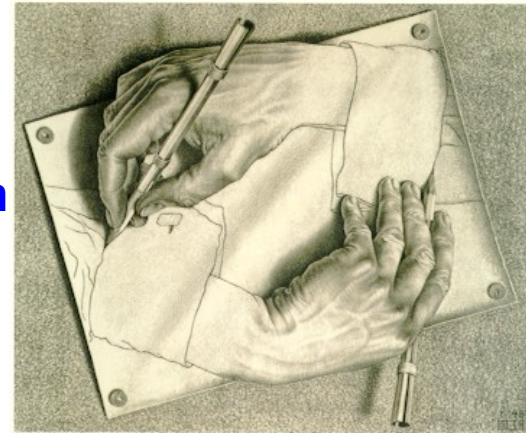
Most Essential Scheme

```
Expr ::= PrimitiveExpr
PrimitiveExpr ::= Number
PrimitiveExpr ::= + | * | <= | ...
Expr ::= Name
Expr ::= ApplicationExpr
ApplicationExpr ::= (Expr MoreExprs)
MoreExprs ::=
MoreExprs ::= Expr MoreExprs
```

This is everything you need to write for PS1 !

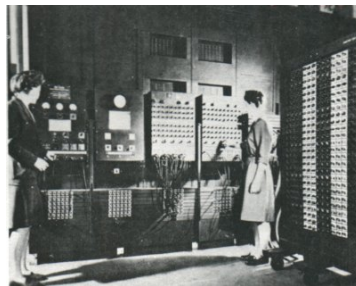
#19

Rules of Evaluation & People



ENIAC: Electronic Numerical Integrator and Computer

- Early WWII computer
 - But **not** the world's first (PS4)
- Built to calculate bombing tables



Memory size:

twenty 10 decimal digit accumulators = 664 bits

ENIAC (1946): 3 mm

Apollo Guidance Computer (1969): 1 inch

You: 2.2 miles

#21

Directions for Getting 6

1. Choose any regular accumulator (ie. Accumulator #9).
2. Direct the Initiating Pulse to terminal 5i.
3. The initiating pulse is produced by the initiating unit's /o terminal each time the Eniac is started. This terminal is usually, by default, plugged into Program Line 1-1 (described later). Simply connect a program cable from Program Line 1-1 to terminal 5i on this Accumulator.
4. Set the Repeat Switch for Program Control 5 to 6.
5. Set the Operation Switch for Program Control 5 to ADD.
6. Set the Clear-Correct switch to C.
7. Turn on and clear the Eniac.
8. Normally, when the Eniac is first started, a clearing process is begun. If the Eniac had been previously started, or if there are random neons illuminated in the accumulators, the "Initial Clear" button of the Initiating device can be pressed.
9. Press the "Initiating Pulse Switch" that is located on the Initiating device.
10. **Stand back.**

#22

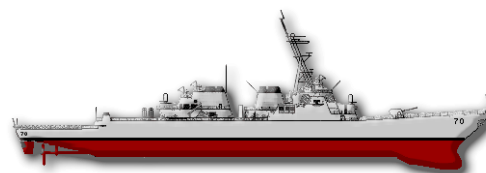
Admiral Grace Hopper (1906-1992)

- Mathematics PhD Yale, 1934
- Entered Navy, 1943
- First to program Mark I (first "large" computer, 51 feet long)
- Wrote first compiler (1952) - program for programming computers
- Co-designer of COBOL (most widely used programming language until a few years ago)

"Nobody believed that I had a running compiler and nobody would touch it. They told me computers could only do arithmetic."

#23

USS Hopper



#24

Code written by humans



Compiler



Code machine can run

Compiler translates from code in a high-level language to machine code

DrScheme uses an *interpreter*. An interpreter is like a compiler, except it runs quickly and quietly on small bits of code at a time.

#25

John Backus

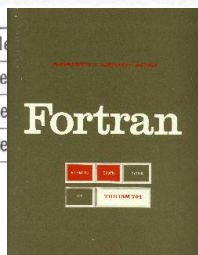
- Chemistry major at UVA (entered 1943)
- Flunked out after second semester
- Joined IBM as programmer in 1950
- Developed Fortran, first commercially successful programming language and compiler



#26

IBM 704 Fortran manual, 1956

STATEMENT	NORMAL SEQUENCING
<code>a = b</code>	Next executable statement
<code>GO TO n</code>	Statement n
<code>GO TO n, (n₁, n₂, ..., n_m)</code>	Statement last assigned
<code>ASSIGN i TO n</code>	Next executable statement
<code>GO TO (n₁, n₂, ..., n_m), i</code>	Statement n _i
<code>IF (a) n₁, n₂, n₃</code>	Statement n ₁ , n ₂ , n ₃ as a loop
<code>SENSE LIGHT i</code>	Next executable statement
<code>IF (SENSE LIGHT i) n₁, n₂</code>	Statement n ₁ , n ₂ as Sense
<code>IF (SENSE SWITCH i) n₁, n₂</code>	" " " as Sense



#27

Describing Languages

- Fortran language was described using English
 - Imprecise
 - Verbose, lots to read
 - Ad hoc
- `DO 10 I=1.10`
Assigns 1.10 to the variable DO10I
- `DO 10 I=1,10`
Loops for I = 1 to 10
- (Often incorrectly blamed for loss of Mariner-I)
- Wanted a more precise way of describing a language

#28

Recall: Backus Naur Form

symbol ::= replacement

We can replace *symbol* with *replacement*

A ::= B means anywhere you have an *A*, you can replace it with a *B*.

nonterminal - symbol that appears on left side of rule

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#29

Language Elements

When learning a foreign language, which elements are hardest to learn?

- Primitives: lots of them, and hard to learn real *meaning*
- Means of Combination
 - Complex, but, all natural languages have similar ones [Chomsky]
 - SOV (45% of all languages) *Sentence ::= Subject Object Verb* (Korean)
 - SVO (42%) *Sentence ::= Subject Verb Object*
 - VSO (9%) *Sentence ::= Verb Subject Object* (Welsh)
"Lladdodd y ddraig y dyn."
(Killed the dragon the man.)
 - OSV (<1%):
Schemish: *Expression ::= (Verb Object)*
- Means of Abstraction: few of these, but tricky to learn differences across languages
 - English: I, we
 - Tok Pisin (Papua New Guinea): mi (I), mitupela (he/she and I), mitripela (both of them and I), mipela (all of them and I), yumitupela (you and I), yumitripela (both of you and I), yumipela (all of you and I)

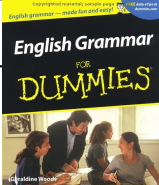
#30

	Pages in <i>Revised⁵</i> <i>Report on the</i> <i>Algorithmic</i> <i>Language</i> <i>Scheme</i>	
Primitives		
Means of Combination		
Means of Abstraction		
	48 pages total (includes formal specification and examples)	

	Pages in <i>Revised⁵ Report on the Algorithmic Language Scheme</i>	
Primitives	Standard Procedures	18
	Primitive expressions	2
	Identifiers, numerals	1
Means of Combination	Expressions	2
	Program structure	2
Means of Abstraction	Definitions	1/2
	48 pages total (includes formal specification and examples)	

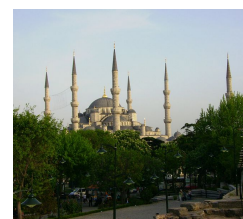
				#31
	Pages in <i>Revised5 Report on the Algorithmic Language Scheme</i>		Pages in C++ Language Specification (1998)	
Primitives	Standard Procedures Primitive expressions Identifiers, numerals	18 2 1		
Means of Combination	Expressions Program structure	2 2		
Means of Abstraction	Definitions	1/2		
	48 pages total (includes formal specification and examples)			

	Pages in <i>Revised⁵ Report on the Algorithmic Language Scheme</i>		Pages in C++ Language Specification (1998)	
Primitives	Standard Procedures Primitive expressions Identifiers, numerals	18 2 1	356 30 10	
Means of Combination	Expressions Program structure	2 2	C++ Core language issues list has 469 items!	197 35
Means of Abstraction	Definitions	1/2	Declarations, Classes	173
	48 pages total (includes formal specification and examples)		776 pages total (includes no formal specification or examples)	

	Pages in <i>Revised⁵ Report on the Algorithmic Language Scheme</i>		English	
Primitives	Standard Procedures Primitive expressions Identifiers, numerals		18 2 1	Morphemes ? Words in Oxford 500,000 English Dictionary
Means of Combination	Expressions Program structure	2 2		Grammar Rules 100s (?) <i>English Grammar for Dummies</i> Book 384 pages
Means of Abstraction	Definitions	½		Pronouns ~20
	48 pages total (includes formal specification and examples)			

Liberal Arts Trivia: Architecture

- Q. Name the distinctive architectural features of Islamic mosques that is typically a spire or onion-shaped dome, and is usually either free-standing or much taller than all surrounding structures. There are six in this picture of the Sultan Ahmed Mosque (Blue Mosque) in Istanbul:



Liberal Arts Trivia: Egyptology

- Q. Name the last effective pharaoh of Egypt's Ptolemaic dynasty. She originally shared power with her father and her brothers, whom she also married, but eventually ruled alone. As pharaoh, she allied with Gaius Julius Caesar that solidified her grip on the throne. After Caesar's assassination in 44 BC, she aligned with Mark Antony in opposition to Caesar's legal heir Augustus. After losing the Battle of Actium to Octavian's forces, Antony committed suicide, and she followed suit, according to tradition killing herself by means of an asp bite on August 12, 30 BC.

#37

Liberal Arts Trivia: Philosophy

- Q. Name this 19th century philosophical work by John Stuart Mill. To the Victorian readers of the time it was radical, advocating moral and economic freedom of individuals from the state. Mill argues against the "tyranny of the majority" and articulates the harm principle: people can do anything they like as long as it does not harm others.



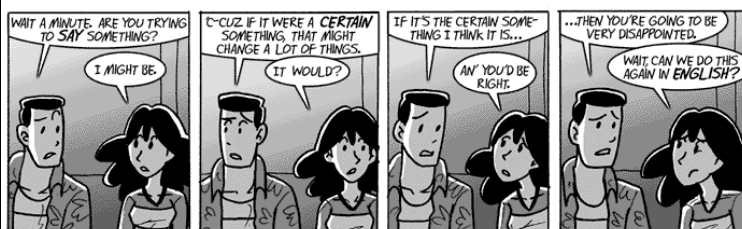
#38

Evaluation Rules - Step by Step



Expressions and Values

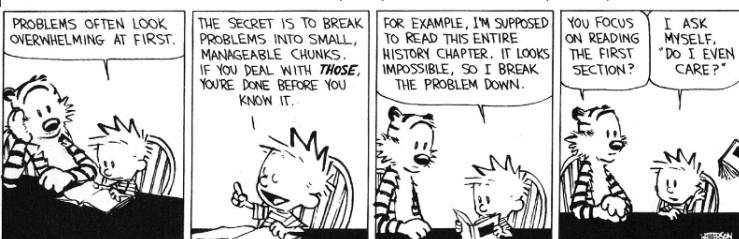
- (Almost) every **expression** has a **value**
 - Have you seen any expressions that don't have values?
- When an expression with a value is **evaluated**, its value is produced



#40

Five Types of Expression

- Primitives** (if #t 3 5)
- Names** (define (square n) (* n n))
- Application** (square 4)
- Lambda** ((lambda (q) (- 0 q)) 7)
- If** (+ (if true 3 5) 10)



#41

Primitive Expressions

Expression ::= PrimitiveExpression

PrimitiveExpression ::= Number

PrimitiveExpression ::= #t | #f

PrimitiveExpression ::= Primitive Procedure



#42

Evaluation Rule 1: Primitives

If the expression is a **primitive**, it evaluates to its pre-defined value.

> 3
3
 > #t
#t
 > +
#<primitive:+>



Name Expressions

Expression ::= NameExpression

NameExpression ::= Name

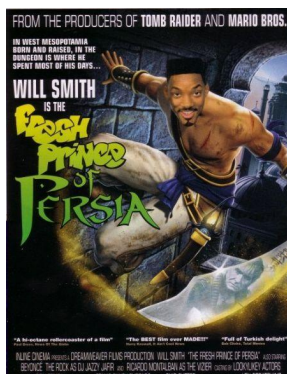


#44

Evaluation Rule 2: Names

If the expression is a **name**, it evaluates to the value associated with that name.

> (define two 2)
 > two
2



Application Expressions

Expression ::= Application Expression

ApplicationExpression

::= (Expression MoreExpressions)

MoreExpressions ::= ε

MoreExpressions

::= Expression MoreExpressions

#46

Evaluation Rule 3: Application

3. If the expression is an application:
 - a) **Evaluate** all the subexpressions (in any order)
 - b) **Apply** the value of the first subexpression to the values of all the other subexpressions.

(Expression₀ Expression₁ Expression₂ ...)

#47

Rules for Application

- I. **Primitives.** If the procedure to apply is a *primitive*, just do it.
- II. **Constructed Procedures.** If the procedure is a *constructed procedure*, **evaluate** the body of the procedure with each formal parameter replaced by the corresponding actual argument expression value.

#48

Eval and Apply are **defined in terms of each other**.

Without Eval, there would be no Apply,
Without Apply there would be no Eval!



#49

Making Procedures

lambda means “make a procedure”

Expression ::= ProcedureExpression

ProcedureExpression ::=

(lambda (Parameters) Expression)

Parameters ::= ϵ

Parameters ::= Name Parameters

#50

Evaluation Rule 4: Lambda

4. Lambda expressions evaluate to a **procedure** that takes the given parameters and has the expression as its body.

Lambda is the English name for the Greek letter written λ .



#51

Lambda Example: Tautology Function

(lambda
()
#t) *make a procedure
with no parameters
with body #t*

> ((lambda () #t) 1120)

#<procedure>: expects no arguments, given 1: 1120

> ((lambda () #t))

#t

> ((lambda (x) x) 1120)

1120

#52

Evaluation Rule 5: If

(if *Expression*_{Predicate}
*Expression*_{Consequent}
*Expression*_{Alternate})

To evaluate an if expression:

- Evaluate *Expression*_{Predicate}.
- If** it evaluates to **#f**, the value of the if expression is the value of *Expression*_{Alternate}.
Otherwise, the value of the if expression is the value of *Expression*_{Consequent}.

#53

Now You Know All of Scheme!

- Once you understand **Eval** and **Apply**, you can understand all Scheme programs!
- Except:
 - There are a few more special forms (like if)
 - We have not define the evaluation rules precisely enough to unambiguously understand all programs (e.g., what does “value associated with a name” mean?)

#54

Example: Nanostick

- How far does light travel in 1 nanosecond?

```
> (define nanosecond (/ 1 (* 1000 1000 1000))) ;; 1 billionth of a s
> (define lightspeed 299792458)                ; m / s
> (* lightspeed nanosecond)
149896229/500000000
> (exact->inexact (* lightspeed nanosecond))
0.299792458 = just under 1 foot
```

Some Dell machines in Thornton
have “1.8-GHz Pentium 4 CPU”s.

GHz = GigaHertz = 1 Billion times per second

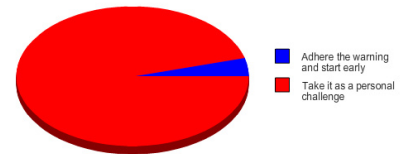
They must finish a step before light travels 6.6 inches!

#55

Homework

- Read Structured Lab Guide (Today)
- Complete the Honor Pledge (due Wednesday in class, signed)
- Start PS 1 (due Mon Sep 06)

**What I do when a teacher says “this
cannot be done the night before”**



#56