

**Quantum Computing,  
Romance Novels,  
Trivia**



# Course Evaluations

- This is the first time we have offered the 3+2 credit option for PL + Compilers.
- In the past, all students had to take the 3 credit part only.
- Should we have similar options in the future?
- Do you appreciate having difficult classes, assuming we warn you in advance?

# Upcoming Due Dates

- Wed Dec 09 Midnight- all except PA6+Final
  - If I have the wrong grade marked down for you (see projected grades) or you want to turn something in late, Wed Dec 09 (tomorrow)
- Sat Dec 12 Midnight - PA6 (Optimizer) due
  - Extra credit.
- Mon Dec 14 Noon - Final Exam Due
  - Choose 7 of 8 essay questions, fit in space provided
  - Email wrw6y.doc (etc.) back to me ...

# One-Slide Summary

- A **quantum computer** manipulates **quantum bits**; such **qubits** can represent a **superposition** of possible states.
- Quantum computers are **probabilistic**. **Grover's Algorithm** (for linear search in sub-linear time) and **Shor's Algorithm** (for factoring integers in polylog time) are common quantum algorithms.
- When you use a quantum computer to “try everything in parallel” you get back a **random answer**.

# The Key

- The key to quantum algorithms is to make a bunch of parallel worlds that all have something (part of the right answer) **in common.**



# Shor's Algorithm

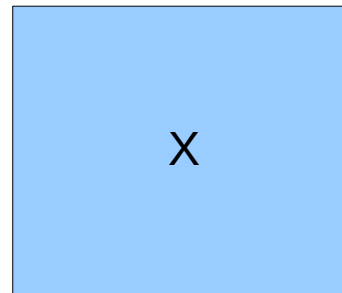
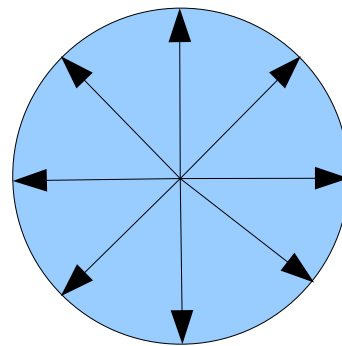
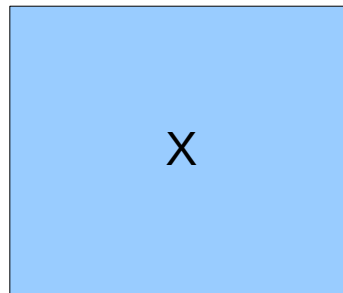
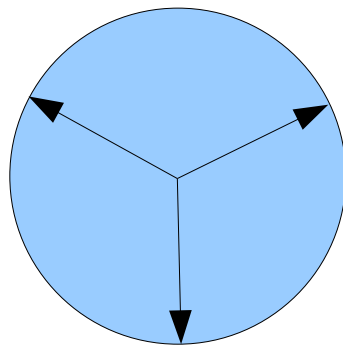
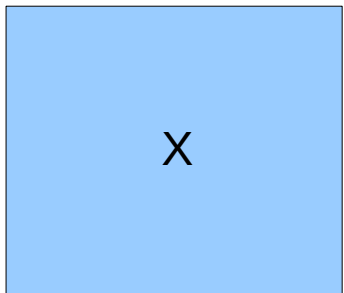
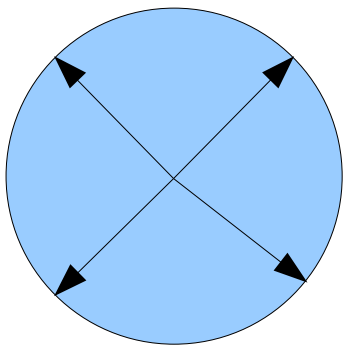
- Goal: find factors of large integer  $N = p * q$
- Let's assume we've made our superposition
  - $x \bmod N, x^2 \bmod N, x^3 \bmod N, x^4 \bmod N, \dots$
- So, given a superposition of elements in a periodic sequence, how do we extract the period?
  - If we find it, Euler gives us  $(p-1)(q-1)$ , and we win
- We use the **Quantum Fourier Transform**
  - The heart of **Shor's Algorithm** (1994)
- Reasoning by analogy time!

# Groundhog Day

- You're on a 27 hour day.
- Let's imagine that your bedroom has many clocks in it
  - One clock has 27 hours per day
  - One clock has 3 hours per day, etc.
  - Each hour is still 60 minutes on all clocks
- Each clock has its own posterboard with a thumbtack in it - mounted right below the clock
  - When you wake up, you move each thumbtack in the direction of its clock's hour hand

# Bedroom Of Doom!

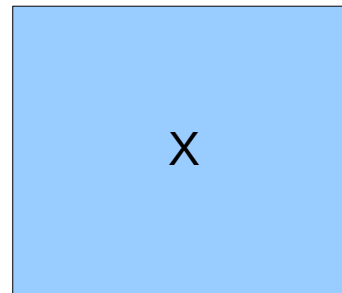
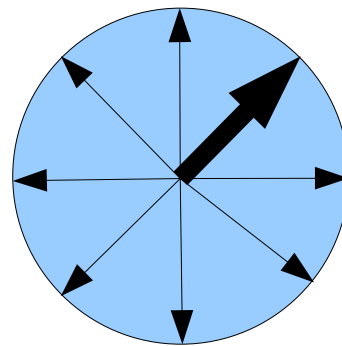
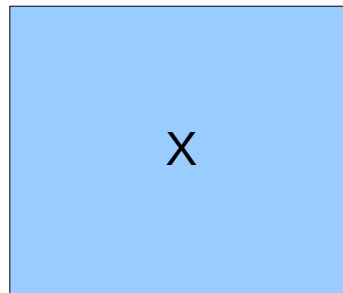
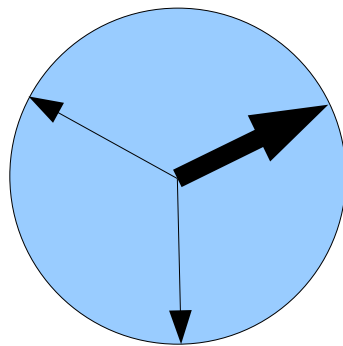
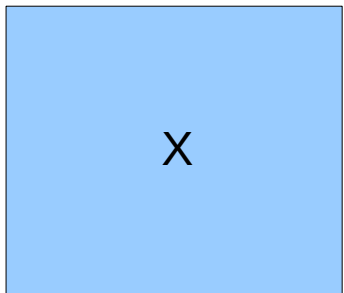
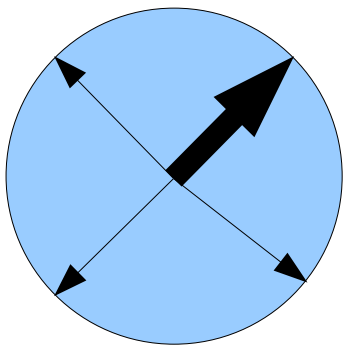
- Three of your clocks: 4-hour, 3-hour, 8-hour:





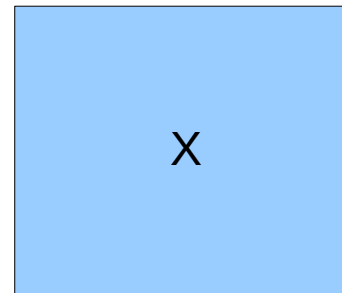
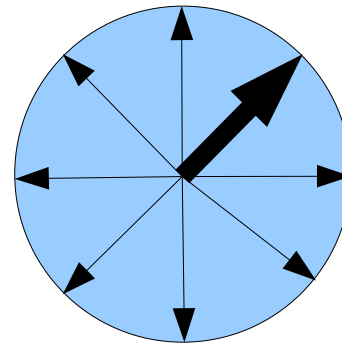
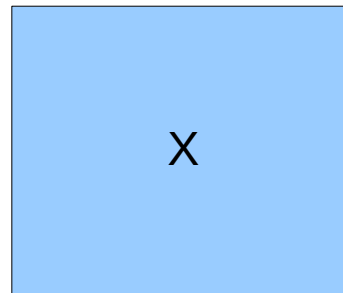
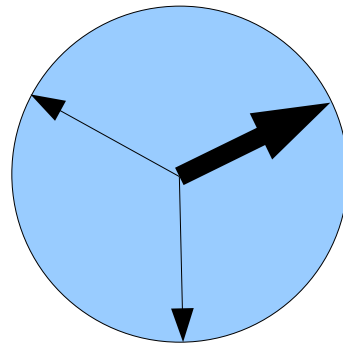
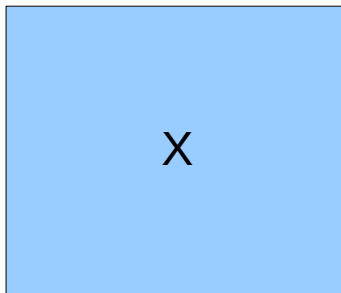
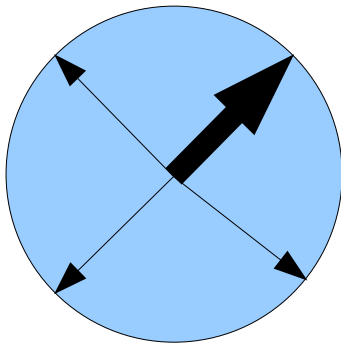
# Bedroom Of Doom! (1pm)

- Let's say the current time is 1pm on all clocks.



# Bedroom Of Doom! (1pm)

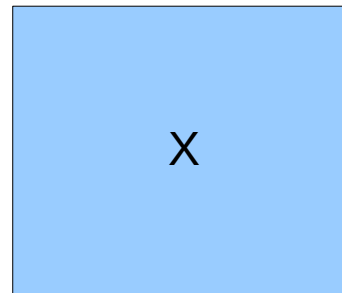
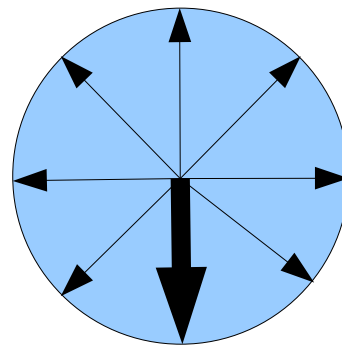
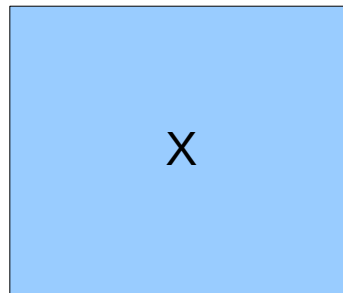
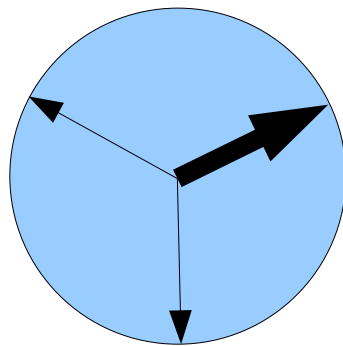
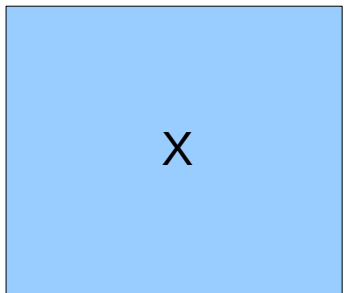
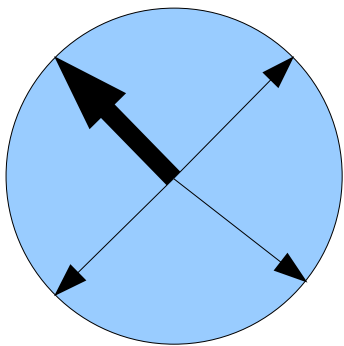
- Let's say you're on a 3-hour day, so you wake up every three hours.



- So when next you wake up, it'll be three hours later ...

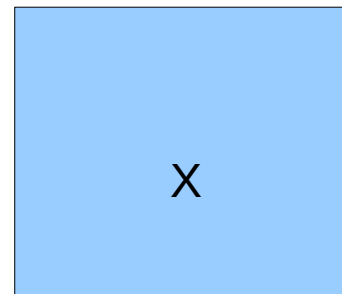
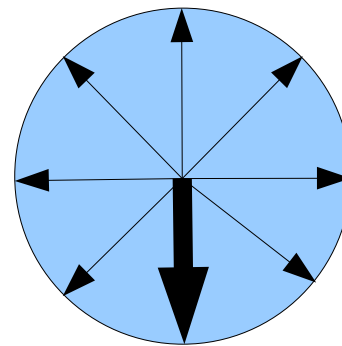
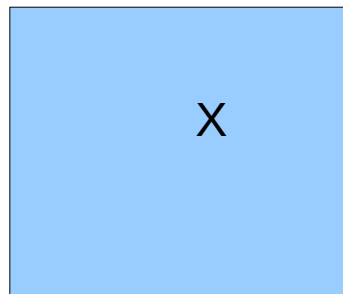
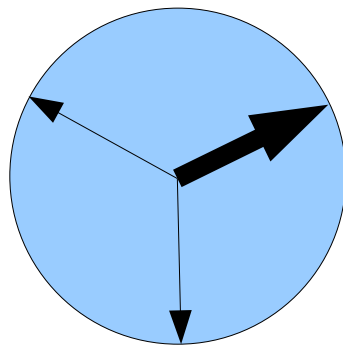
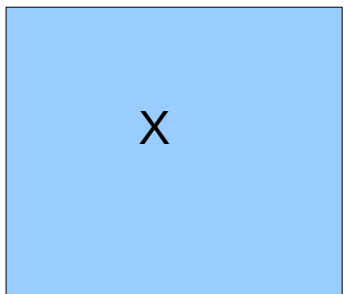
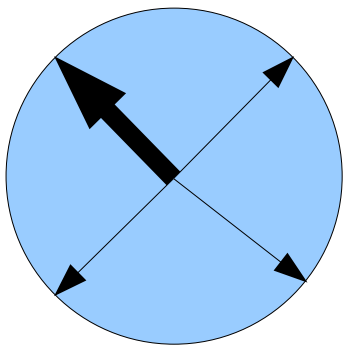
# Bedroom Of Doom! (4pm)

- So you adjust the clocks



# Bedroom Of Doom! (4pm)

- So you adjust the clocks

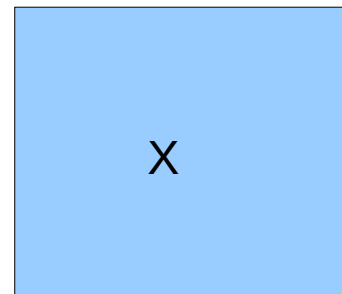
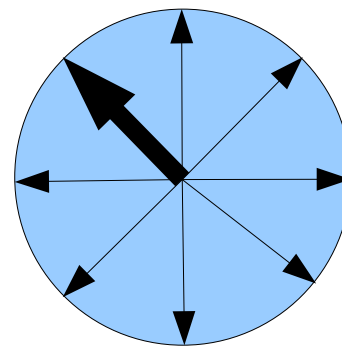
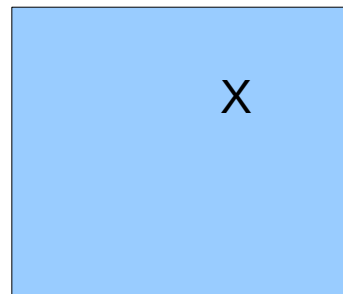
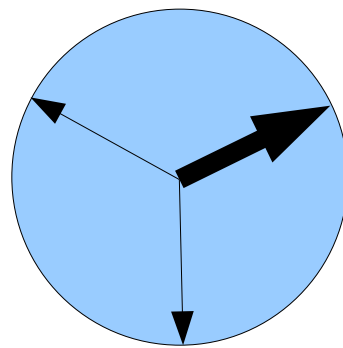
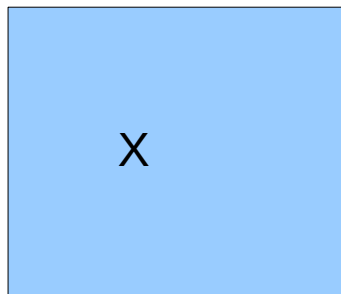
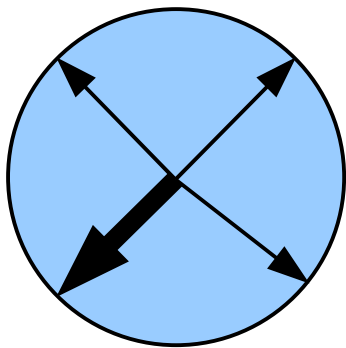


- And move the thumbtacks ...



# Bedroom Of Doom! (7pm)

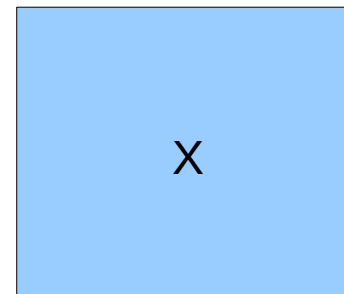
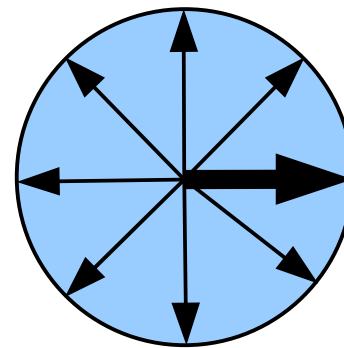
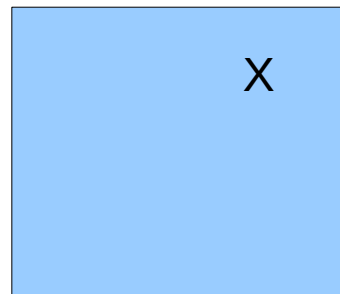
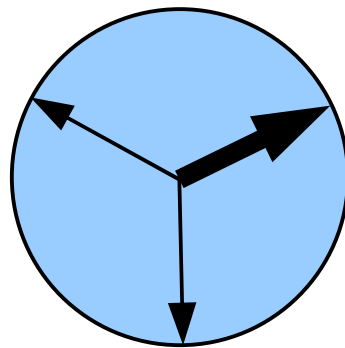
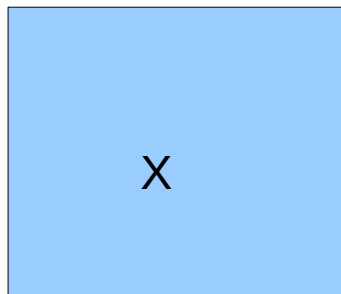
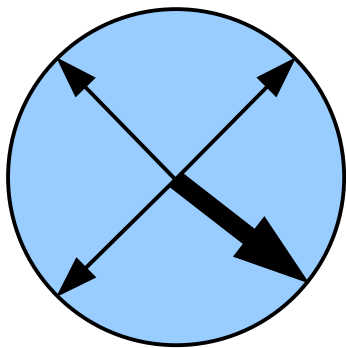
- Wakey Wakey! So you adjust the clocks



- And move the thumbtacks ...

# Bedroom Of Doom! (10pm)

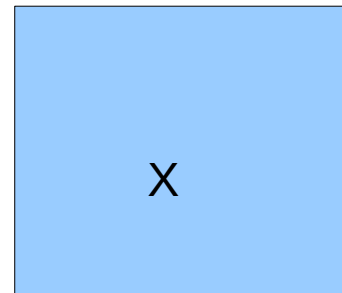
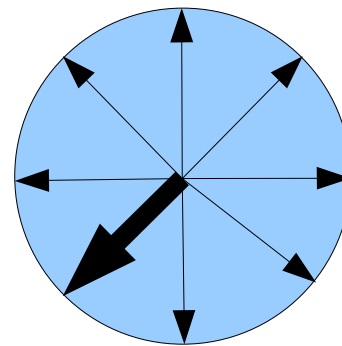
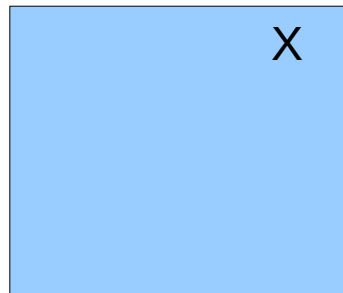
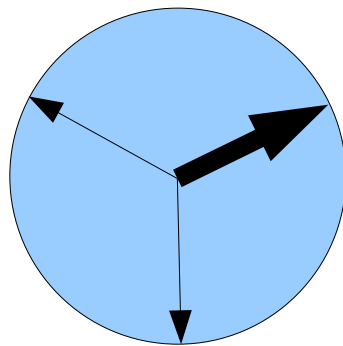
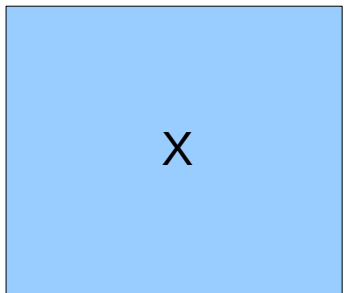
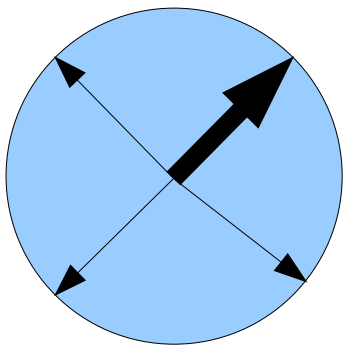
- Wakey Wakey! So you adjust the clocks



- And move the thumbtacks ...

# Bedroom Of Doom! (1am)

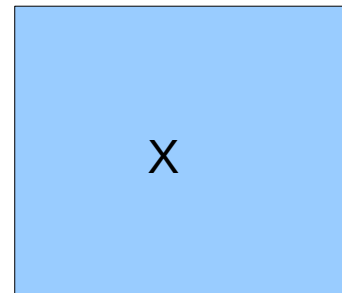
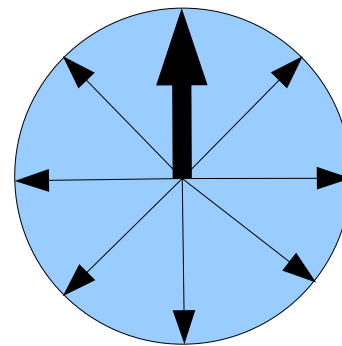
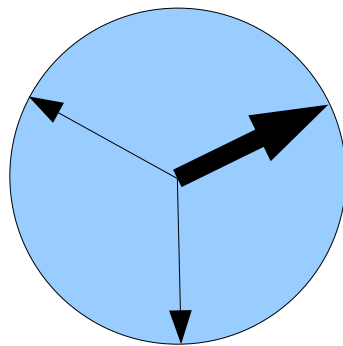
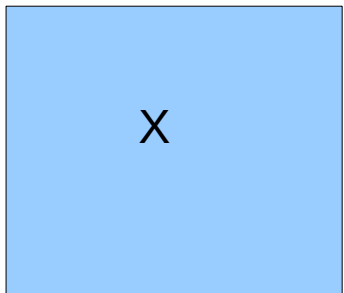
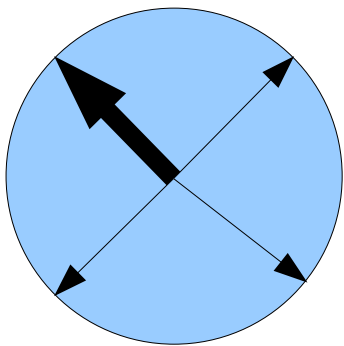
- Sigh! So you adjust the clocks



- And move the thumbtacks ...

# Bedroom Of Doom! (4am)

- Sigh! So you adjust the clocks



- *How can you tell which clock matches your period?*



# Periodic Motion

It's Just A Jump To The Left

- If you're on a 3-hour day, the 4-hour clock's thumbtack drifts around a little, but every few days it returns to the center
  - All of the movements **cancel each other out!**
- On the other hand, from the perspective of the 3-hour clock you've been waking up at the same time each “morning”
  - **So you keep moving that thumbtack in the same direction!**
- So just find which thumbtack is farthest from the center and you've found the period.

# QFT, QED.

- The **Quantum Fourier Transform** is a linear (unitary) transformation that maps a vector of complex numbers to another vector of complex numbers
- Input vector has nonzero entries every time I wake up, zero entries everywhere else
- Output vector records thumbtack positions
- In the end: it's a linear transform mapping quantum state encoding a **periodic sequence** to a quantum state encoding **the period of the sequence!**

# Interference

- In quantum-land, probabilities are always non-negative but **amplitudes** may be negative, positive or even complex.
- Thus amplitudes corresponding to different ways of getting a particular answer can **intefere destructively** and cancel each other out
- In Shor, all periods from all observations (i.e., all alternate universes) other than the true one **cancel each other out**. Only for the true period do contributions from all observations (i.e., all universes) **point in the same direction**.

# Shor's Algorithm

- On a quantum computer, **Shor's Algorithm** takes  $O((\log N)^3)$  time to factor the integer  $N$ 
  - Recall: best classical time  $\sim O(2^{\log N})$
- In 2001, a team at IBM implemented Shor's algorithm and factored 15 using 7 qubits
  - *Experimental realization of Shor's quantum factoring algorithm using nuclear magnetic resonance*
  - “We use seven spin-1/2 nuclei in a molecule as quantum bits, which can be manipulated with room temperature liquid-state nuclear magnetic resonance techniques.”



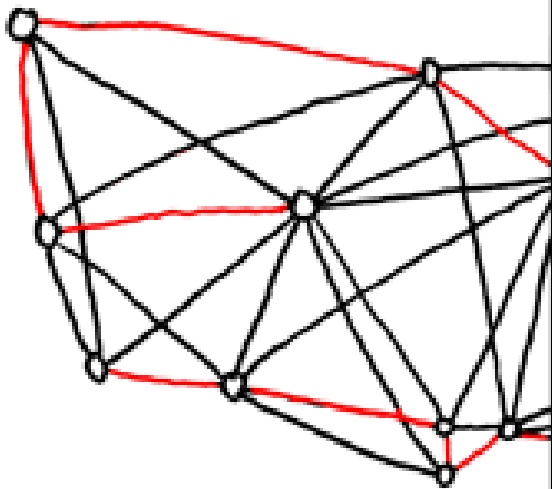
# Did We Win?

- A normal Turing machine can simulate a quantum computer (slowly ...)
  - So we do not gain any expressive power
  - Quantum computers do not solve the halting problem
- But quantum computers sure seem faster!
- The class of problems that can be solved efficiently by quantum computers is called **BQP** (bounded error, quantum, polynomial time).

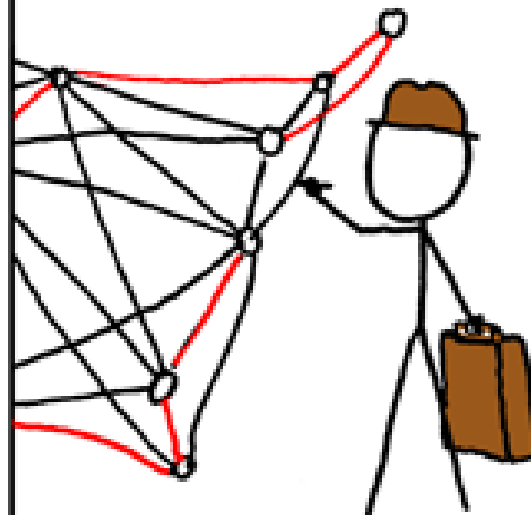
# P = NP ?

- **So:** “quantum computers can solve NP-complete problems in polynomial time” ?

BRUTE-FORCE  
SOLUTION:  
 $O(n!)$



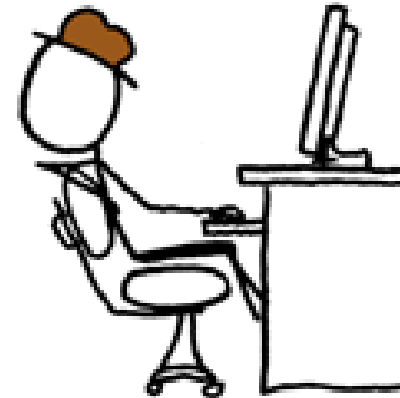
DYNAMIC  
PROGRAMMING  
ALGORITHMS:  
 $O(n^2 2^n)$



SELLING ON EBAY:  
 $O(1)$

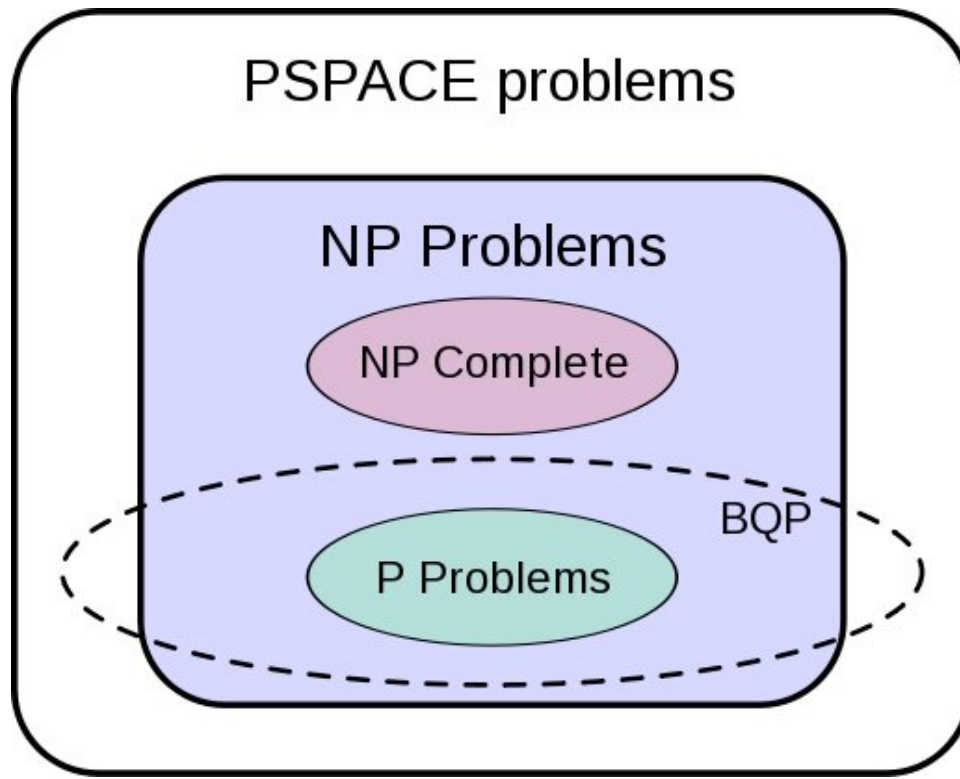
STILL WORKING  
ON YOUR ROUTE?

SHUT THE  
HELL UP.



# P = NP ?

- **Misconception:** “quantum computers can solve NP-complete problems in polynomial time”
- BQP is *suspected* to be a superset of P and disjoint from NP (this is *unknown*)



# What Is Quantum Good For?

- BQP contains **Integer Factorization**
  - Believed to be in NP but not in P
- BQP contains **Discrete Log**
  - Believed to be in NP but not in P
- BQP contains **Quantum Database Search**
  - Can give an  $N^2$  speedup on any NP-complete problem (by searching through all the answers), but that's still exponential time
- And that's currently about it.

Q: *Movie Music* (437 / 842)

- This most common word in the 1991 Disney song **Belle** remains the same in the French localization of the movie.

## Q: General (481 / 842)

- In 1983 this man challenged the major findings of Margaret Mead, a famous cultural anthropologist, five years after she died. He based his highly questionable critique on four years of field experience and recent interviews with survivors of Mead's original study.

## Q: Games (543 / 842)

- His genre-spawning 1993 game, "affectionately" referred to as "crack for gamers", was later inducted into the **GAMES Magazine** and **Origins Halls of Fame**. Name this game designer, who also holds a doctorate in mathematics.



Q: Events (607 / 842)

- This Palestinian "uprising", sometimes called "the war of the stones", began on December 8, 1987.

Q: Cartoons (663 / 842)

- Give all four Renaissance artist names chosen by Splinter the Rat for his four mutant ninja disciples in the 1984 comic book and 1987 cartoon.

Q: Books (731 / 842)

- This 1958 ursine children's book character was created by Michael Bond. He likes marmalade and is known for the railway station where he was found.

Q: Advertising (833 / 842)

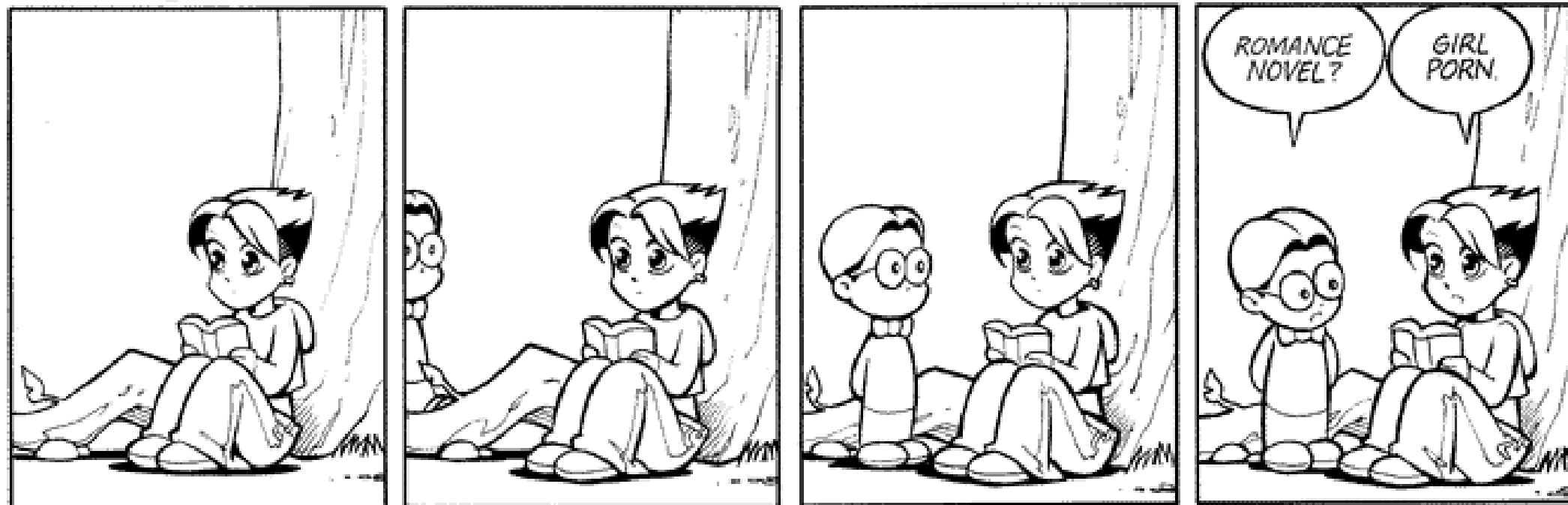
- This company's hosiery first came in plastic egg containers in 1970.

## Q: Advertising (840 / 842)

- In their 1987 ad campaign The Partnership For A Drug-Free America used the phrase "*This is your brain. This is your brain on drugs. Any questions?*" What was used to symbolize "*your brain*" ? The ads were directed by Joe Pytka.

# Dispelling Romance Novel Myths

- Tell me something about romance novels ...



# Why Should We Care?

- In North America, romance novels comprise **55% of all paperbacks sold**
  - **Most popular genre** in modern literature
  - And 39% of all fiction sold
  - Also Europe & Australia, over 90 languages, etc.
- In 2004, romantic fiction generated **\$1.2 billion in sales** (2285 separate novels that year)
  - 64 million people claimed to read at least one in 2004 (up 21% from 2001)
  - 22% male, 50-50 married/single, 42% BA/BS
  - 28/190 world countries have GDP < \$1.2 billion



# What Are We Talking About?

- According to the Romance Writers of America, the main plot of a **romance novel** must revolve around the two people as they develop romantic **love** for each other and work to build a **relationship** together. Furthermore, a romance novel must have an "**emotionally satisfying and optimistic ending.**"
- Nora Roberts claims "The books are about the celebration of falling in love and emotion and commitment, and all of those things we really want."

# Freedom?

- Modulo societal taboos, almost anything can appear in a romance novel.
  - Castles, domestic violence, science fiction, disabilities, children, religion, date rape, medicine, suspense, exotic locales, chaste kisses, etc.
- So let's do a brief **history** and **taxonomy** of romance novels and occasionally use them as a lens for studying society

# Ancient History

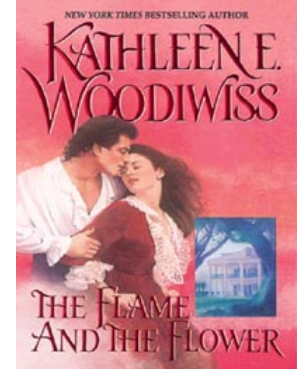
- 1740: Pamela, or Virtue Rewarded by Samuel Richardson
  - First popular novel based on heroine's perspective
- 1813: Pride and Prejudice by Jane Austen
  - Often critically considered “the best romance novel ever written”
  - Reinforces stereotype that women must marry?
- 1847: Jane Eyre by Charlotte Bronte
  - Orphaned heroine, gothic elements, Elizabethan drama, “demonstrated the flexibility of the romance novel form”

# History

- 1919: The Sheik by E.M. Hull
  - Popular, movie with Valentino, hero kidnaps heroine and wins her affection through “forceful action”
    - One of the first to introduce the rape fantasy [Regis 2003]. Publishers believed that readers would only accept premarital sex in the context of rape. In this novel and those that followed, the rape was depicted as more of a fantasy; the heroine is rarely if ever shown experiencing terror, stress, or trauma as a result.
- 1921+: Many by Georgette Heyer
  - Set during English Regency Period (1811-1820)
  - Used setting as a plot device: characters would have modern day sensibilities (e.g., marrying for love) and would be marked as eccentric

# Pre-Modern Era

- 1930+: Mills and Boon hardback romances
  - UK Company, sold in weekly two-penny libraries
- 1957: Harlequin sells M&B books in America
  - Had a “decency code”
    - cf. Hays Production Code in US Cinema, 1934-1968: replaced in modern era by MPAA ratings
    - Intimacy limited to chaste kisses between protagonists
- 1971: Harlequin purchases Mills & Boon
  - Chose to sell books “where the women are”: supermarkets, drug stores, etc.



# The Modern Era

- 1972: The Flame and the Flower by Kathleen Woodiwiss (Avon publishers)
  - First romance novel “to [follow] the principles into the bedroom”; first to be published directly in paperback; was distributed in drug stores; went on to sell 2.35 million copies
- By 1975 Avon's 4 romances sold 8 million combined copies
- By 1976 over 150 historical romance novels were published selling over 40 million copies

# Two Types Of Romance

- **Category Romances** (series romances)
  - Short: 200 pages; 55,000 words; multiple books in a line published each month
  - “pare the story down to its essentials. Subplots and minor characters are eliminated or relegated ...”
  - Wide distribution, staying on shelves until sold out or until next month's titles arrive
- **Single-Title Romances**
  - Longer: 350-400 pages, 1/year, remain on shelves
  - Not always stand-alone, often Author-driven

# Subgenres

- 40% Category Romance
- 17% Historical Romance
- 16% Contemporary Romance
- 9% Paranormal Romance
- 7% Romantic Suspense
- 6% Inspirational Romance
- 5% Other



# Social Mores: Romance Novels 1980s

- 1980: WSJ refers to “bodice-rippers” as “publishing's answer to the Big Mac: they are juicy, cheap, predictable, and devoured in stupifying quantities by legions of loyal fans”
- Contemporary romances: weak females falling in love with alpha males
- Historical romances: heroines active in the plot, but “passive in relationships with heroes”
- All genres: heroines 16-21 virgins, heroes ~30 not, all are beautiful

# The Sun Also Rises And Falls

- 1975: Harlequin purchases a romance novel that takes place in America with American morals
  - In the late 70's they rejected Nora Roberts because “they already had their American writer”
- 1980: The Tawny Gold Man by Amii Lorin
  - First to waive the virgin heroine requirement
  - By 1983, sales of that line totaled \$30 million
  - Similar lines soon had 90-100% monthly sellout rates
- 1984: Market Saturation (40% sellout rates)
  - “dampening effect of the high level of redundancy associated with series romances was evident in the decreased number of titles being read per month” <sup>44</sup>

# Social Changes

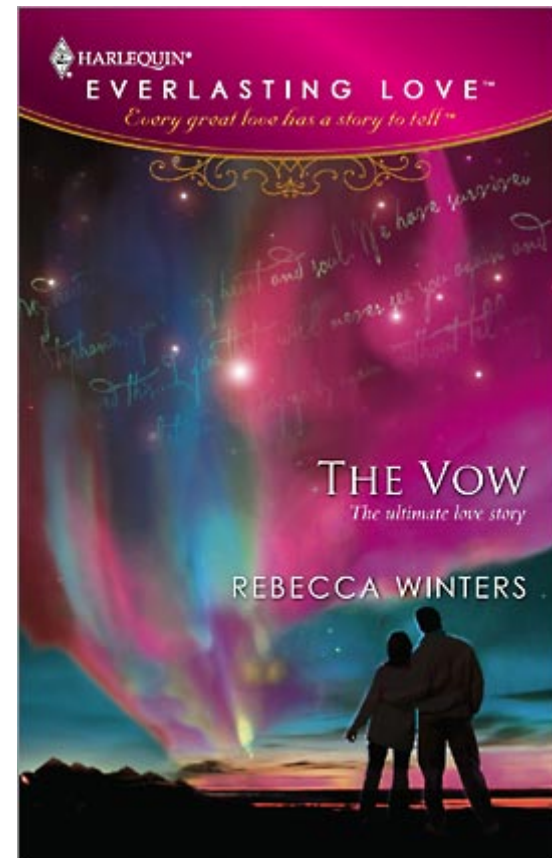
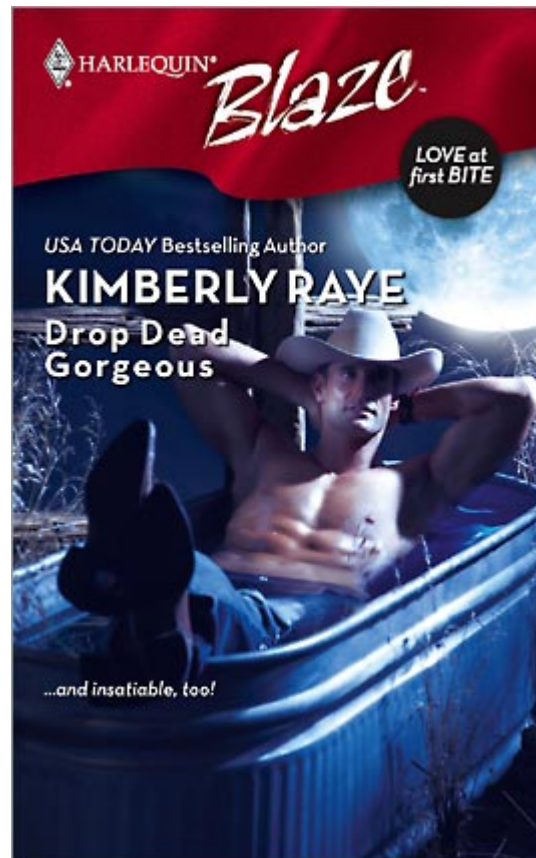
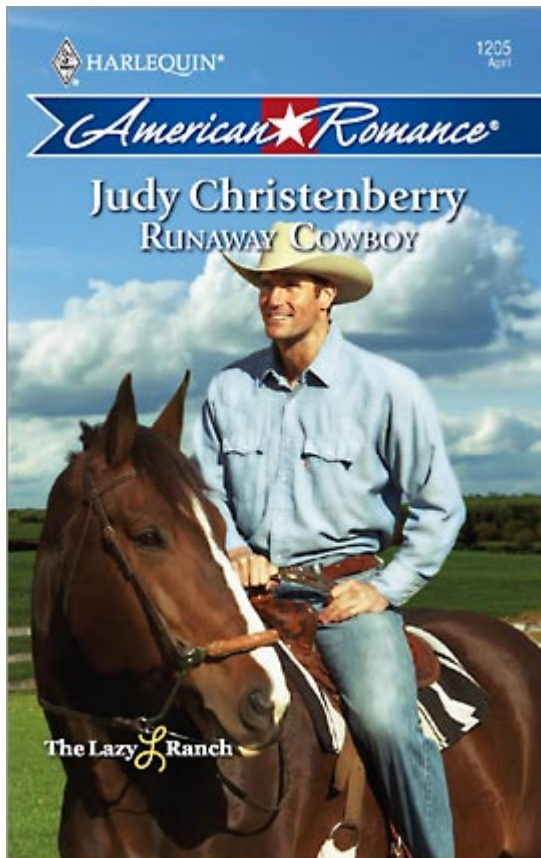
- 1984: overweight, middle-aged hero
- 1987: ugly hero, heroine searching for birth mother
- Late 1980's: heroines in more male-dominated jobs
- 1990's: self-employed heroines, 30-40 year old women, sensitive men
  - Later: single parenthood, adoption, abuse
  - Taboos: terrorism, warfare, masculine sports
- Now: what is **chick lit**?

# Category Romance

- Now the fun part ...
- I'll show you a bunch of different category romance lines
- You try to identify the **subgenre** and **target audience**

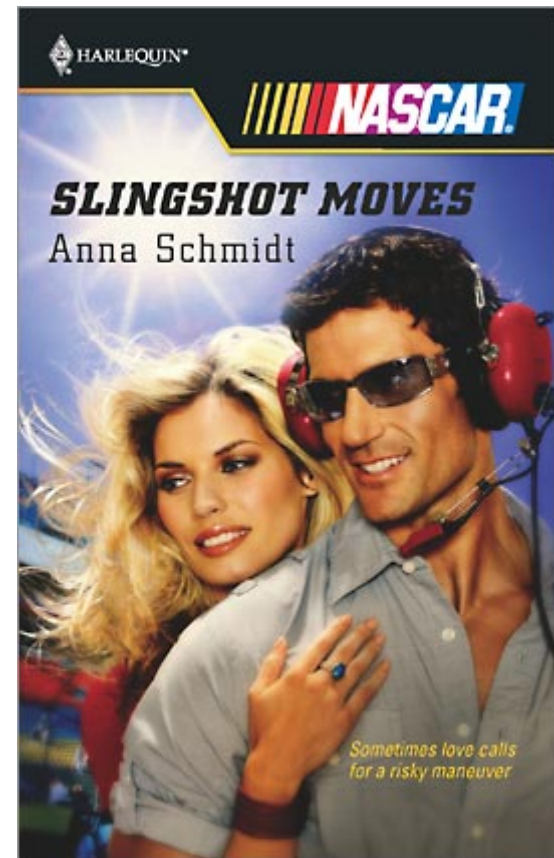
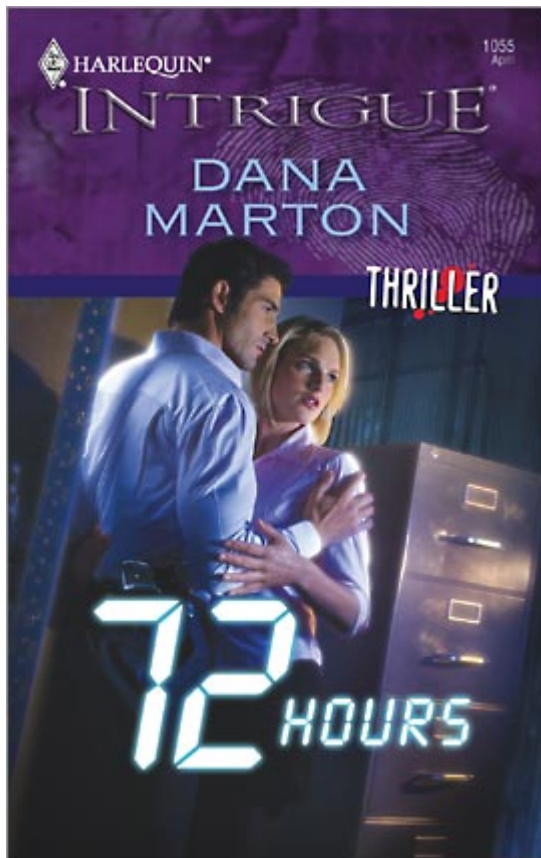


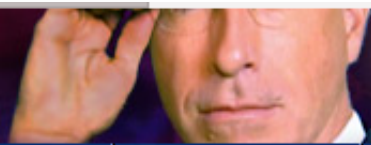
# Category Romance In Pictures





# Category Romance In Pictures





HOME

VIDEO CLIPS

FULL EPISODES

COMMUNITY

ABOUT

TICKETS

SHOP

Search

THIS SITE

THE WEB

## November 7, 2005: ThreatDown - Pirates



Monday, November 7, 2005

### ThreatDown - Pirates

Stephen warns us about pirates, Canadian optometrists, professional musicians, mixing romance with NASCAR, and of course, bears. (3:48)

#### I Need More Like This

[books](#), [bears](#), [ThreatDown](#), [Canada](#), [Lewis Scooter Libby](#), [NASCAR](#) See All Tags >

Views: **2,601**

Posted: 11/07/2005

1 Comments

[+ Save to Profile](#)

3 Thumbs Up



100% 0%

#### Share This Video

URL:

<http://www.colbertnation>

[COPY](#)

Embed:

```
<table style='font:11px arial; color:#333; background-color:#f5f5f5'
```

[COPY](#)

Bookmark:



#### All November 7, 2005

#### Related Videos



Monday, November 7, 2005

#### Eliot Spitzer

Stephen speak with governor-hopeful Eliot Spitzer about campaign costs, his chances of winning and if he agrees that bears are a major threat. (6:22)

**Tags:** [interview](#), [elections](#), [money](#)



Monday, November 7, 2005

#### ThreatDown - Pirates

Stephen warns us about pirates, Canadian optometrists, professional musicians, mixing romance with NASCAR, and of course, bears. (3:48)

**Tags:** [books](#), [bears](#), [ThreatDown](#)



Monday, November 7, 2005

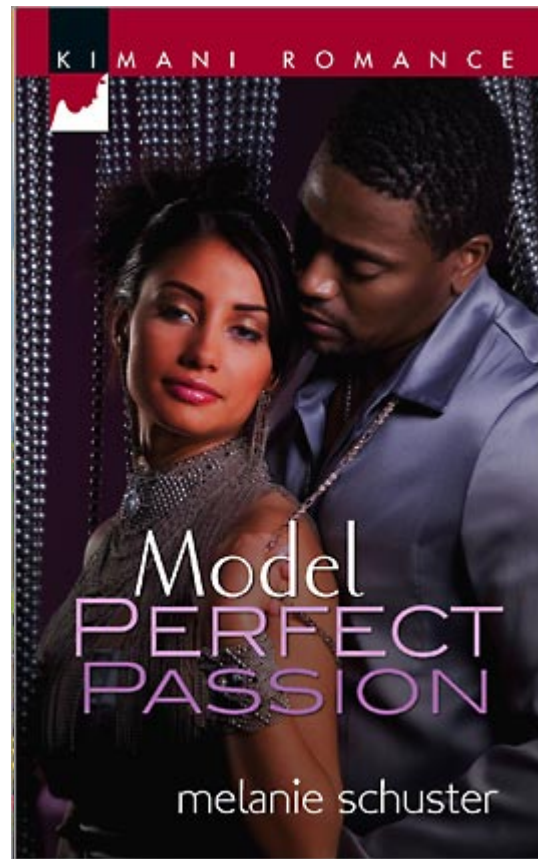
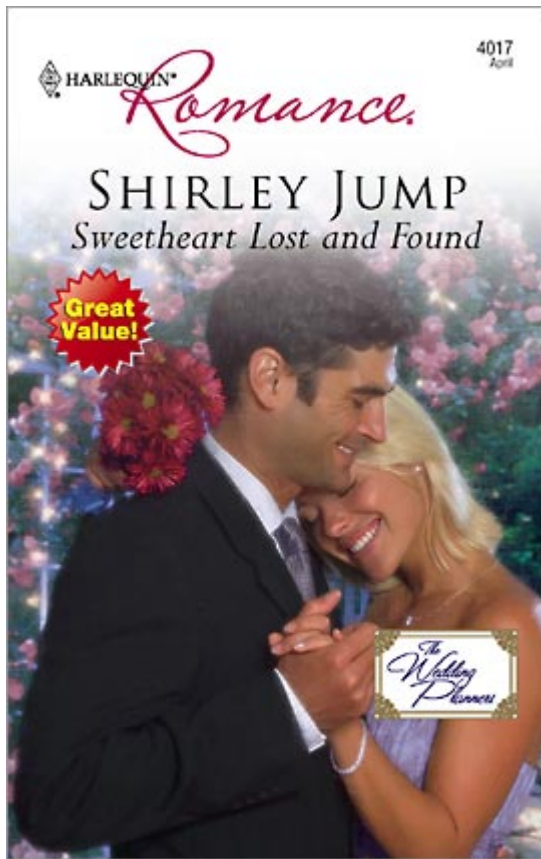
#### The Word - Hoser

After Canada picked up The Colbert Report, Stephen began to rethink his ill feelings towards the country that was once put on notice. (3:33)

Comments

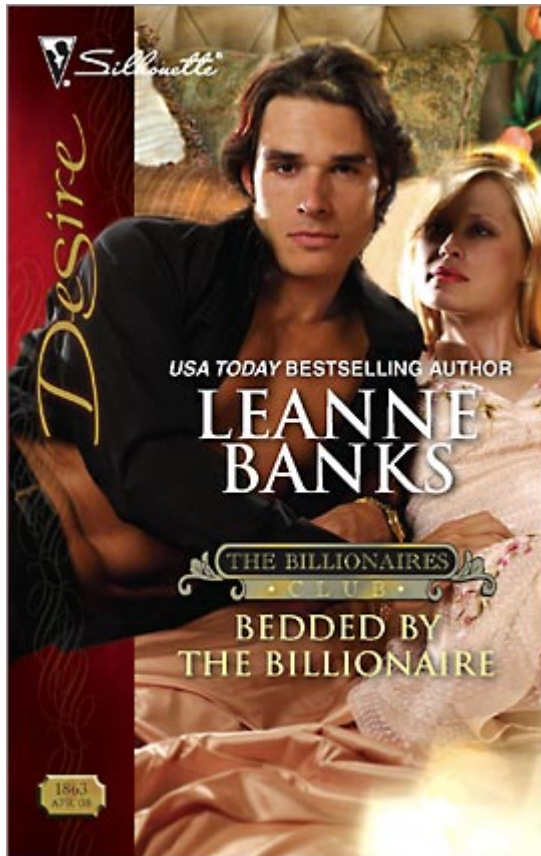


# Category Romance In Pictures

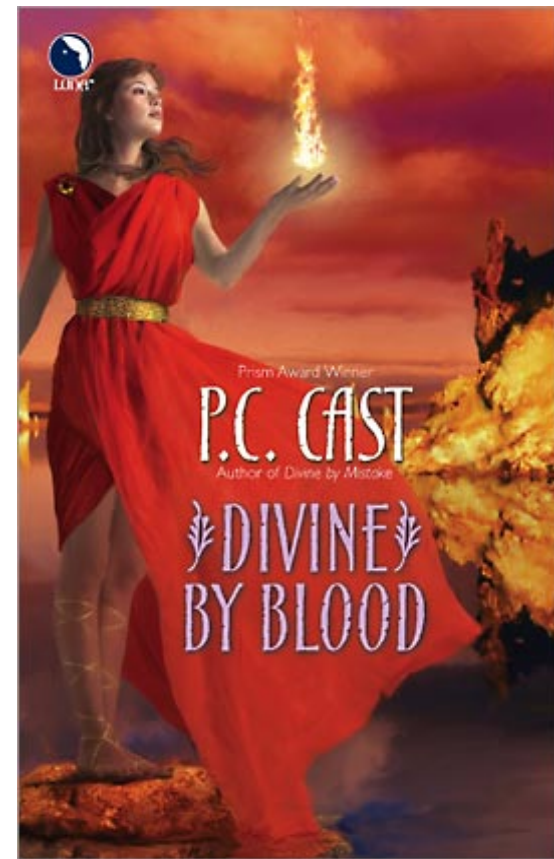
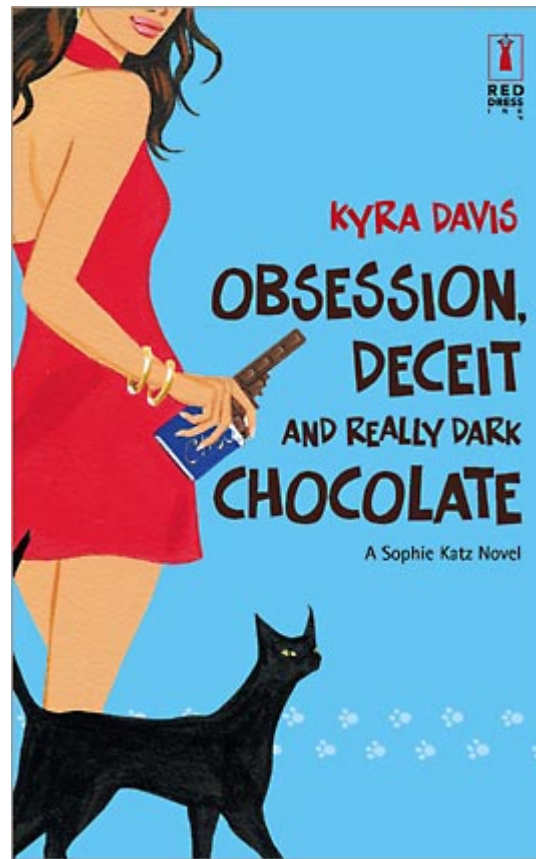




# Category Romance In Pictures



# Category Romance In Pictures



# Future of PL and Computing

- **Quantum Computing, Biological Computing**
  - Not for many years. Theory but no practice.
- **Model-Based Development**
  - No. COTS: Yes. Problem:  $|spec| > |program| \dots$
- **Embedded Computing**
  - Big deal. Problem: C, classic compiler opts, ...
- **Multicore + Manycore**
  - Big deal. Problem: can't write parallel programs ...
- **Correctness + Maintainability > Performance**

# Conclusion

- **Programming Languages** is the topic of ultimate mastery
  - It combines rigorous theory
  - With the best parts of industrial practice
  - It is the cosmic mayonnaise that holds CS together
- This class is difficult (and also curved)
- Good job sticking it out!