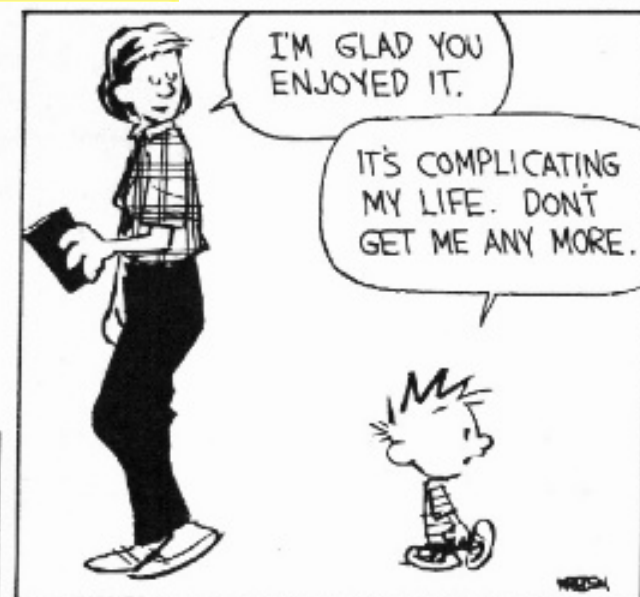


Lambda Calculus

λ



Plan

- Introduce lambda calculus
 - Syntax
 - Substitution
 - **Operational Semantics** (... with contexts!)
 - Evaluations strategies
 - Equality
- Later:
 - Relationship to programming languages
 - Study of types and type systems



Lambda Background

- Developed in 1930's by **Alonzo Church**
- Subsequently studied by many people
 - Still studied today!
- Considered the “testbed” for procedural and functional languages
 - Simple
 - Powerful
 - Easy to extend with new features of interest
 - Lambda:PL :: Turning Machine:Complexity
 - Somewhat like a crowbar ...

“Whatever the next 700 languages turn out to be, they will surely be variants of lambda calculus.”

(Landin '66)

Lambda Syntax

- The λ -calculus has 3 kinds of expressions (terms)

$e ::= x$	Variables
$\lambda x. e$	Functions (<u>abstractions</u>)
$e_1 e_2$	Application

- $\lambda x. e$ is a one-argument anonymous function with body e
- $e_1 e_2$ is a function application
- Application associates to the left

$$x y z === (x y) z$$

- Abstraction extends far to the right

$$\lambda x. x \lambda y. x y z === \lambda x. (x [\lambda y. \{(x y) z\}])$$

Why Should I Care?

- A language with 3 expressions? Woof!
- Li and Zdancewic. *Downgrading policies and relaxed noninterference*. POPL '05
 - Just one example of a recent PL/security paper

4. LOCAL DOWNGRADING POLICIES

4.1 Label Definition

Definition 4.1.1 (The policy language). *In Figure 1.*

Types	$\tau ::= \text{int} \mid \tau \rightarrow \tau$
Constants	$c ::= c_i$
Operators	$\oplus ::= +, -, =, \dots$
Terms	$m ::= \lambda x:\tau. m \mid m \ m \mid x \mid c \mid m \oplus m$
Policies	$n ::= \lambda x:\text{int}. m$
Labels	$l ::= \{n_1, \dots, n_k\} \quad (k \geq 1)$

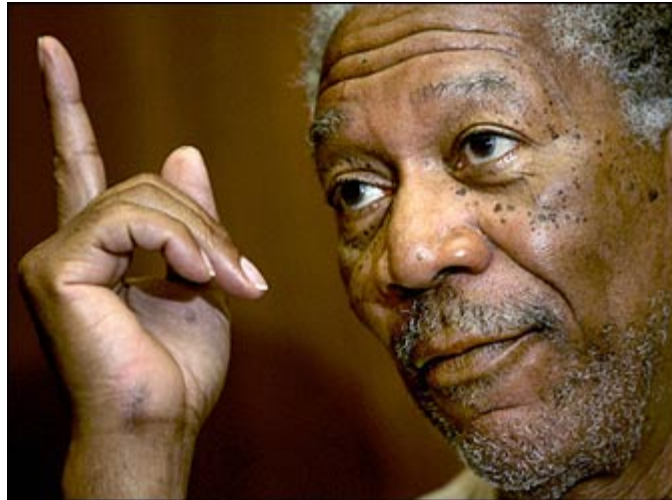
Figure 1: $\mathbb{L}_{\text{local}}$ Label Syntax

The core of the policy language is a variant of the simply-typed λ -calculus with a base type, binary operators and constants. A **downgrading policy** is a λ -term that specifies how an integer can be downgraded: when this λ -term is applied to the annotated integer, the result becomes public. A

$\frac{\Gamma \vdash m : \tau}{\Gamma \vdash m \equiv m : \tau}$	Q-REFL
$\frac{\Gamma \vdash m_1 \equiv m_2 : \tau}{\Gamma \vdash m_2 \equiv m_1 : \tau}$	Q-SYMM
$\frac{\Gamma \vdash m_1 \equiv m_2 : \tau \quad \Gamma \vdash m_2 \equiv m_3 : \tau}{\Gamma \vdash m_1 \equiv m_3 : \tau}$	Q-TRANS
$\frac{\Gamma, x:\tau_1 \vdash m_1 \equiv m_2 : \tau_2}{\Gamma \vdash \lambda x:\tau_1. m_1 \equiv \lambda x:\tau_1. m_2 : \tau_1 \rightarrow \tau_2}$	Q-ABS
$\frac{\Gamma \vdash m_1 \equiv m_2 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash m_3 \equiv m_4 : \tau_1}{\Gamma \vdash m_1 \ m_3 \equiv m_2 \ m_4 : \tau_2}$	Q-APP
$\frac{\Gamma \vdash m_1 \equiv m_2 : \text{int} \quad \Gamma \vdash m_3 \equiv m_4 : \text{int}}{\Gamma \vdash m_1 \oplus m_3 \equiv m_2 \oplus m_4 : \text{int}}$	Q-BINOP

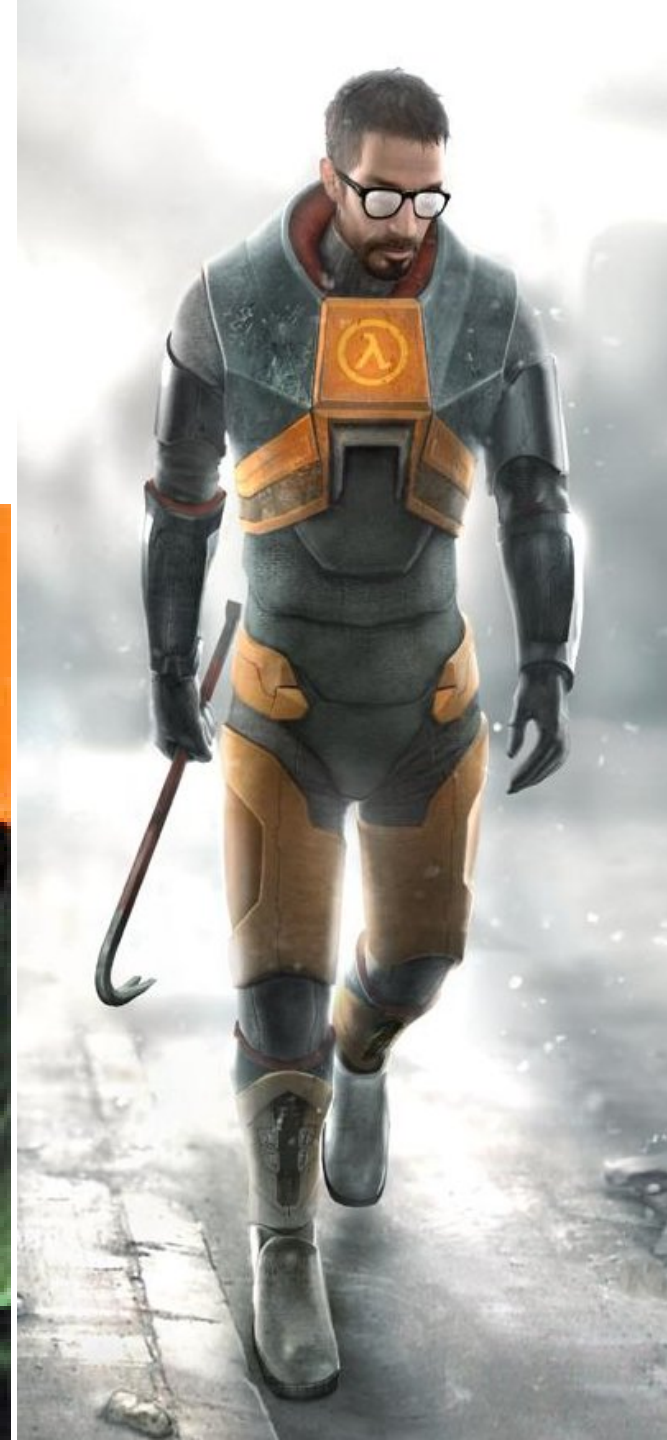
Lambda Celebrity Representative

- Milton Friedman?
- Morgan Freeman?
- C. S. Friedman?



Gordon Freeman

- Best-selling PC FPS to date ...



Examples of Lambda Expressions

- The identity function:

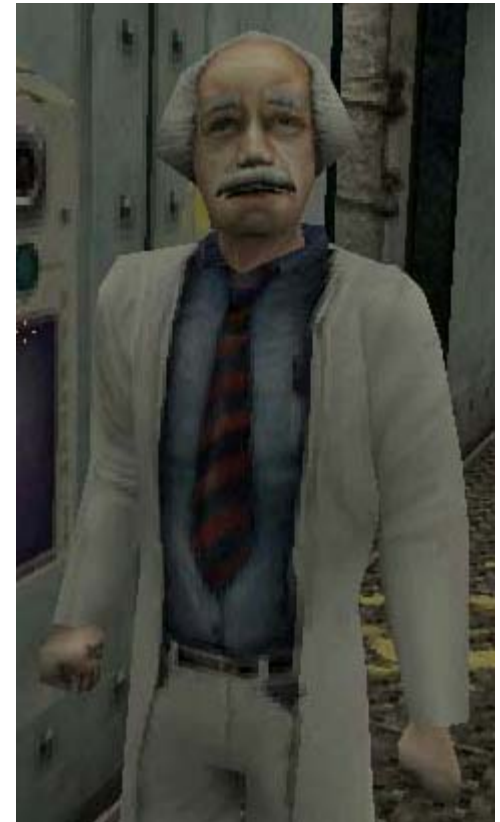
$$I =_{\text{def}} \lambda x. x$$

- A function that, given an argument y , discards it and yields the identity function:

$$\lambda y. (\lambda x. x)$$

- A function that, given an function f , invokes it on the identity function:

$$\lambda f. f (\lambda x. x)$$



“There goes our grant money.”

Scope of Variables

- As in all languages with variables, it is important to discuss the notion of scope
 - The scope of an identifier is the portion of a program where the identifier is accessible
- An abstraction $\lambda x. E$ binds variable x in E
 - x is the newly introduced variable
 - E is the scope of x (unless x is shadowed)
 - We say x is bound in $\lambda x. E$
 - Just like formal function arguments are bound in the function body

Free and Bound Variables

- A variable is said to be free in E if it has occurrences that are not bound in E
- We can define the free variables of an expression E recursively as follows:
 - $\text{Free}(x) = \{x\}$
 - $\text{Free}(E_1 E_2) = \text{Free}(E_1) \cup \text{Free}(E_2)$
 - $\text{Free}(\lambda x. E) = \text{Free}(E) - \{x\}$
- Example: $\text{Free}(\lambda x. x (\lambda y. x y z)) = \{z\}$
- Free variables are (implicitly or explicitly) declared outside the expression

Free Your Mind!

- Just as in any language with statically-nested scoping we have to worry about variable shadowing

- An occurrence of a variable might refer to different things in different contexts

- Example in IMP with locals:

let $x = 5$ in $x + (\text{let } x = 9 \text{ in } \underline{x}) + x$

- In λ -calculus:

$$\lambda x. x (\lambda \underline{x}. \underline{x}) x$$

Renaming Bound Variables

- λ -terms that can be obtained from one another by renaming bound variables are considered *identical*
- This is called α -equivalence
- Renaming bound vars is called α -renaming
- Ex: $\lambda x. x$ is identical to $\lambda y. y$ and to $\lambda z. z$
- Intuition:
 - By changing the name of a formal argument and all of its occurrences in the function body, the behavior of the function *does not change*
 - In λ -calculus such functions are considered identical

Make It Easy On Yourself

- Convention: we will always try to rename bound variables so that they are all unique
 - e.g., write $\lambda x. x (\lambda y. y) x$ instead of $\lambda x. x (\lambda x. x) x$
- This makes it easy to see the scope of bindings and also prevents confusion!



Substitution

- The substitution of F for x in E (written $[F/x]E$)
 - Step 1. Rename bound variables in E and F so they are unique
 - Step 2. Perform the textual substitution of f for X in E
- Called capture-avoiding substitution
- Example: $[y (\lambda x. x) / x] \lambda y. (\lambda x. x) y x$
 - After renaming: $[y (\lambda x. x) / x] \lambda z. (\lambda u. u) z x$
 - After substitution: $\lambda z. (\lambda u. u) z (y (\lambda x. x))$
- If we are not careful with scopes we might get:
 $\lambda y. (\lambda x. x) y (y (\lambda x. x)) \leftarrow \text{wrong!}$

The De Bruijn Notation

- An alternative syntax that avoids naming of bound variables (and the subsequent confusions)
- The De Bruijn index of a variable *occurrence* is that number of lambda that separate the occurrence from its binding lambda in the abstract syntax tree
- The De Bruijn notation replaces names of occurrences with their De Bruijn indices
- Examples:

- $\lambda x. x$

$\lambda. 0$

- $\lambda x. \lambda x. x$

$\lambda. \lambda. 0$

- $\lambda x. \lambda y. y$

$\lambda. \lambda. 0$

- $(\lambda x. x x) (\lambda z. z z)$

$(\lambda. 0 0) (\lambda. 0 0)$

- $\lambda x. (\lambda x. \lambda y. x) x$

$\lambda. (\lambda. \lambda. 1) 0$

Identical terms
have identical
representations!

Combinators

- A λ -term without free variables is closed or a combinator

- Some interesting combinators:

$$I = \lambda x. x$$

$$K = \lambda x. \lambda y. x$$

$$S = \lambda f. \lambda g. \lambda x. f x (g x)$$

$$D = \lambda x. x x$$

$$Y = \lambda f. (\lambda x. f (x x)) (\lambda x. f (x x))$$

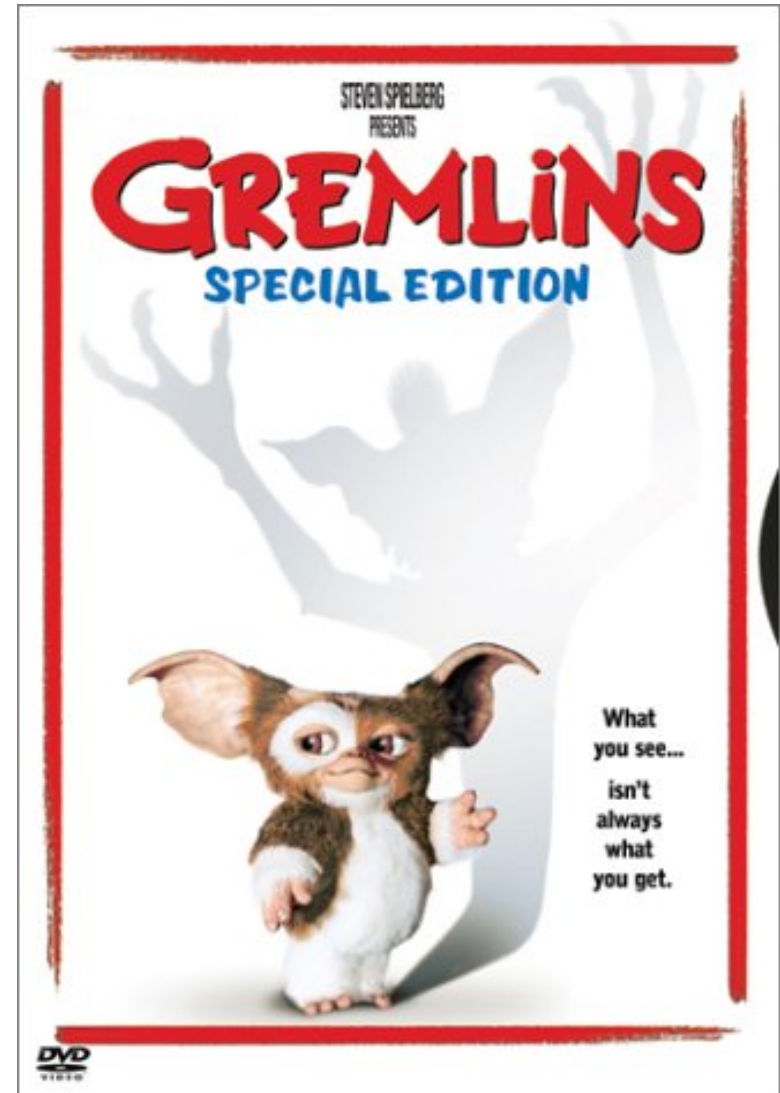
- Theorem: any closed term is equivalent to one written with just S , K and I
 - Example: $D =_{\beta} S I I$
 - (we'll discuss this form of equivalence later)

Q: Music (241 / 842)

- Name the singer and his crossover 1982 album that holds (as of 2005) the record of being the best-selling album of all-original material in the US (26 times platinum, 37 weeks as Billboard #1). Much of that success was the result of the singer's use of the MTV music video.

Q: Movies (262 / 842)

- Name two of the three rules given for the pet Gizmo in the 1984 movie Gremlins.



Q: Movies (341 / 842)

- This 1993 Mel Brooks parody film features "The Man in Black" as "Kevin Costner" and also stars Patrick Stewart as King Richard. It includes the exchange: *"And why would the people listen to you? / Because, unlike some other Robin Hoods, I can speak with an English accent."*

Q: General (452 / 842)

- Name any 3 of the 22 letters in the Hebrew alphabet.

ENCYCLOPAEDIA OF THE ORIENT											
כ	ח	ה	ג	פ	ד	ב					
kh		h	g	f	d	b					
ו	ו	נ	מ	ל	כ	ק					
oo	o	n	m	l	k						
ט	ת	ש	ש	ס	ר	פ					
t		sh		s	r	p					
ע	א	ז	י	ו	ב	צ					
no sound		z	y	v		ts					
HEBREW ALPHABET											

Q: Games (489 / 842)

- This 1965 Wham-O toy is an extremely elastic sphere made of a rubber polymer with a high coefficient of restitution. When dropped from shoulder level onto a hard surface it rebounds to about 90% of its original height.

A: Games (489 / 842)

- **Super Ball**

- *Trivia: When Lamar Hunt saw his daughter playing with a Super Ball, it inspired him to name the new AFL-NFL World Championship Game the Super Bowl.*

Informal Semantics

- We consider only closed terms
- The evaluation of

$(\lambda x. e) f$

- Binds x to f
- Evaluates e *with the new binding*
- Yields the result of this evaluation
- Like a function call, or like “ $\text{let } x = f \text{ in } e$ ”
- Example:

$(\lambda f. f (f e)) g$ evaluates to $g (g e)$

Operational Semantics

- Many operational semantics for the λ -calculus
- All are based on the equation

$$(\lambda x. e) f =_{\beta} [f/x]e$$

usually read from left to right

- This is called the β -rule and the evaluation step a β -reduction
- The subterm $(\lambda x. e) f$ is a β -redex
- We write $e \rightarrow_{\beta} g$ to say that e β -reduces to g in one step
- We write $e \rightarrow_{\beta}^* g$ to say that e β -reduces to g in 0 or more steps
 - Remind you of the small-step opsem term rewriting?

Examples of Evaluation

- The identity function:

$$(\lambda x. x) E \rightarrow [E / x] x = E$$

- Another example with the identity:

$$\begin{aligned} & (\lambda f. f (\lambda x. x)) (\lambda x. x) \rightarrow \\ & [\lambda x. x / f] f (\lambda x. x) = \\ & [\lambda x. x / f] f (\lambda y. y) = \\ & (\lambda x. x) (\lambda y. y) \rightarrow \\ & [\lambda y. y / x] x = \lambda y. y \end{aligned}$$

- A *non-terminating* evaluation:

$$\begin{aligned} & (\lambda x. xx) (\lambda y. yy) \rightarrow \\ & [\lambda y. yy / x] xx = (\lambda y. yy) (\lambda y. yy) \rightarrow \dots \end{aligned}$$

- Try $T T$, where $T = \lambda x. x x x$



Evaluation and the Static Scope

- The definition of substitution guarantees that evaluation respects static scoping:

$$(\lambda x. (\lambda y. y x)) (y (\lambda x. x)) \rightarrow_{\beta} \lambda z. z (y (\lambda v. v))$$

(y remains free, i.e., defined externally)

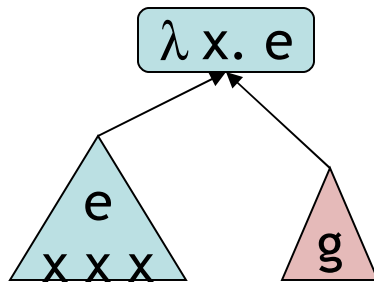
- If we forget to rename the bound y :

$$(\lambda x. (\lambda y. y x)) (y (\lambda x. x)) \rightarrow_{\beta}^* \lambda y. y (y (\lambda v. v))$$

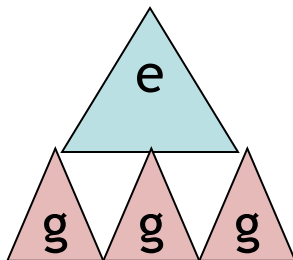
(y was free before but *is bound now*)

Another View of Reduction

- The application



- Becomes:



(terms can grow substantially through β -reduction!)



Normal Forms

- A term without redexes is in normal form
- A reduction sequence stops at a normal form
- If e is in normal form and $e \rightarrow_{\beta}^* f$ then e is identical to f
- $K = \lambda x. \lambda y. x$ is in normal form
- $K I$ is *not* in normal form

Nondeterministic Evaluation

- We define a small-step reduction relation

$\frac{}{(\lambda x. e) f \rightarrow [f/x]e}$	
$\frac{e_1 \rightarrow e_2}{e_1 f \rightarrow e_2 f}$	$\frac{f_1 \rightarrow f_2}{e f_1 \rightarrow e f_2}$
$\frac{e \rightarrow f}{\lambda x. e \rightarrow \lambda x. f}$	

- This is a **non-deterministic** semantics
- Note that we evaluate under λ (*where?*)

Lambda Calculus Contexts

- Define **contexts** with one **hole**
- $H ::= \bullet \mid \lambda x. H \mid H e \mid e H$
- Write $H[e]$ to denote the filling of the hole in H with the expression e
- Example:

$$H = \lambda x. x \bullet \quad H[\lambda y. y] = \lambda x. x (\lambda y. y)$$

- Filling the hole allows variable capture!

$$H = \lambda x. x \bullet \quad H[x] = \lambda x. x x$$

Contextual Opsem

$$\frac{}{(\lambda x. e) f \rightarrow [f/x]e}$$

$$\frac{e \rightarrow f}{H[e] \rightarrow H[f]}$$

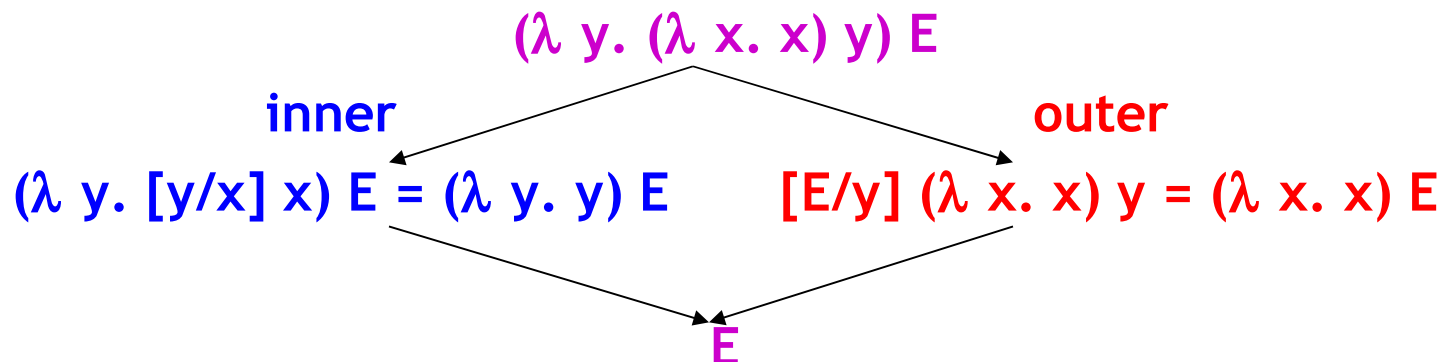
- Contexts allow concise formulations of congruence rules (application of local reduction rules on subterms)
- Reduction occurs at a β -redex that can be anywhere inside the expression
- The latter rule is called a congruence or structural rule
- The above rules do not specify which redex must be reduced first

The Order of Evaluation

- In a λ -term there could be more than one instance of $(\lambda x. e) f$, as in:

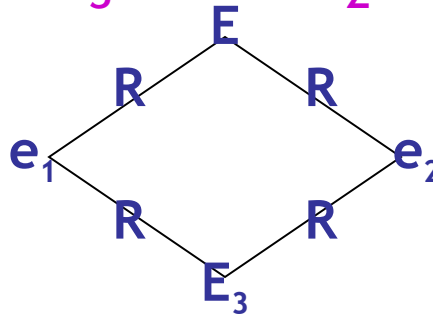
$$(\lambda y. (\lambda x. x) y) E$$

- Could reduce the **inner** or **outer** λ
- Which one should we pick?



The Diamond Property

- A relation R has the diamond property if whenever $e R e_1$ and $e R e_2$ then there exists e_3 such that $e_1 R e_3$ and $e_2 R e_3$



- \rightarrow_β does *not* have the diamond property
- \rightarrow_β^* has the diamond property
- Also called the confluence property

A Diamond In The Rough

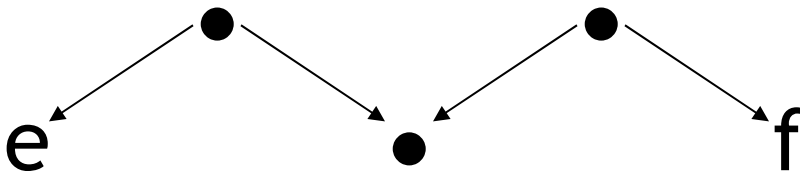
- Languages defined by non-deterministic sets of rules are **common**
 - Logic programming languages
 - Expert systems
 - Constraint satisfaction systems
 - And thus most pointer analyses ...
 - Dataflow systems
 - Makefiles
- It is useful to know whether such systems have the diamond property

(Beta) Equality

- Let $=_{\beta}$ be the reflexive, transitive and **symmetric** closure of \rightarrow_{β}

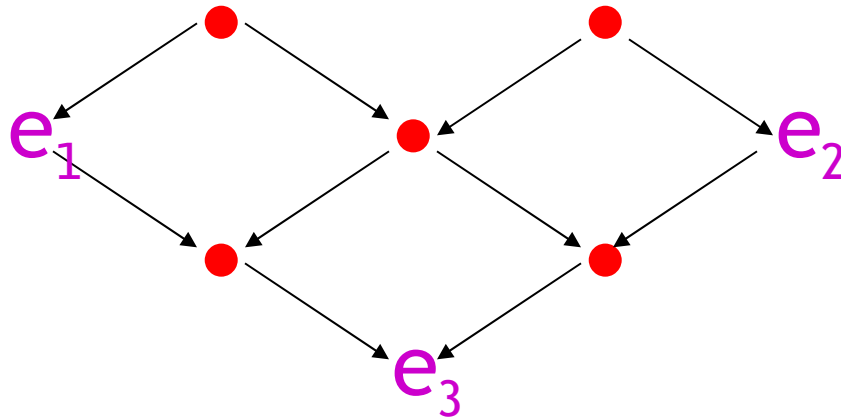
$$=_{\beta} \text{ is } (\rightarrow_{\beta} \cup \leftarrow_{\beta})^*$$

- That is, $e =_{\beta} f$ if e converts to f via a sequence of forward and backward \rightarrow_{β}



The Church-Rosser Theorem

- If $e_1 =_{\beta} e_2$ then there exists e_3 such that $e_1 \rightarrow_{\beta}^* e_3$ and $e_2 \rightarrow_{\beta}^* e_3$



- Proof (informal): apply the diamond property as many times as necessary

Corollaries

- If $e_1 =_{\beta} e_2$ and e_1 and e_2 are normal forms then e_1 is identical to e_2
 - From C-R we have $\exists e_3. e_1 \rightarrow_{\beta}^* e_3$ and $e_2 \rightarrow_{\beta}^* e_3$
 - Since e_1 and e_2 are normal forms they are identical to e_3
- If $e \rightarrow_{\beta}^* e_1$ and $e \rightarrow_{\beta}^* e_2$ and e_1 and e_2 are normal forms then e_1 is identical to e_2
 - “All terms have a unique normal form.”

Evaluation Strategies

- Church-Rosser theorem says that independent of the reduction strategy we will find ≤ 1 normal form
- But some reduction strategies might find 0
- $(\lambda x. z) ((\lambda y. y y) (\lambda y. y y)) \rightarrow$
 $(\lambda x. z) ((\lambda y. y y) (\lambda y. y y)) \rightarrow \dots$
- $(\lambda x. z) ((\lambda y. y y) (\lambda y. y y)) \rightarrow z$
- There are three traditional strategies
 - normal order (never used, always works)
 - call-by-name (rarely used, cf. TeX)
 - call-by-value (amazingly popular)

Civilization: Call By Value

- Normal Order
 - Evaluates the left-most redex not contained in another redex
 - If there is a normal form, this finds it
 - Not used in practice: requires partially evaluating function pointers and looking “inside” functions
- Call-By-Name (“lazy”)
 - Don’t reduce under λ , don’t evaluate a function argument (until you need to)
 - Does not always evaluate to a normal form
- Call-By-Value (“eager” or “strict”)
 - Don’t reduce under λ , **do evaluate a function’s argument right away**
 - Finds normal forms less often than the other two

Endgame

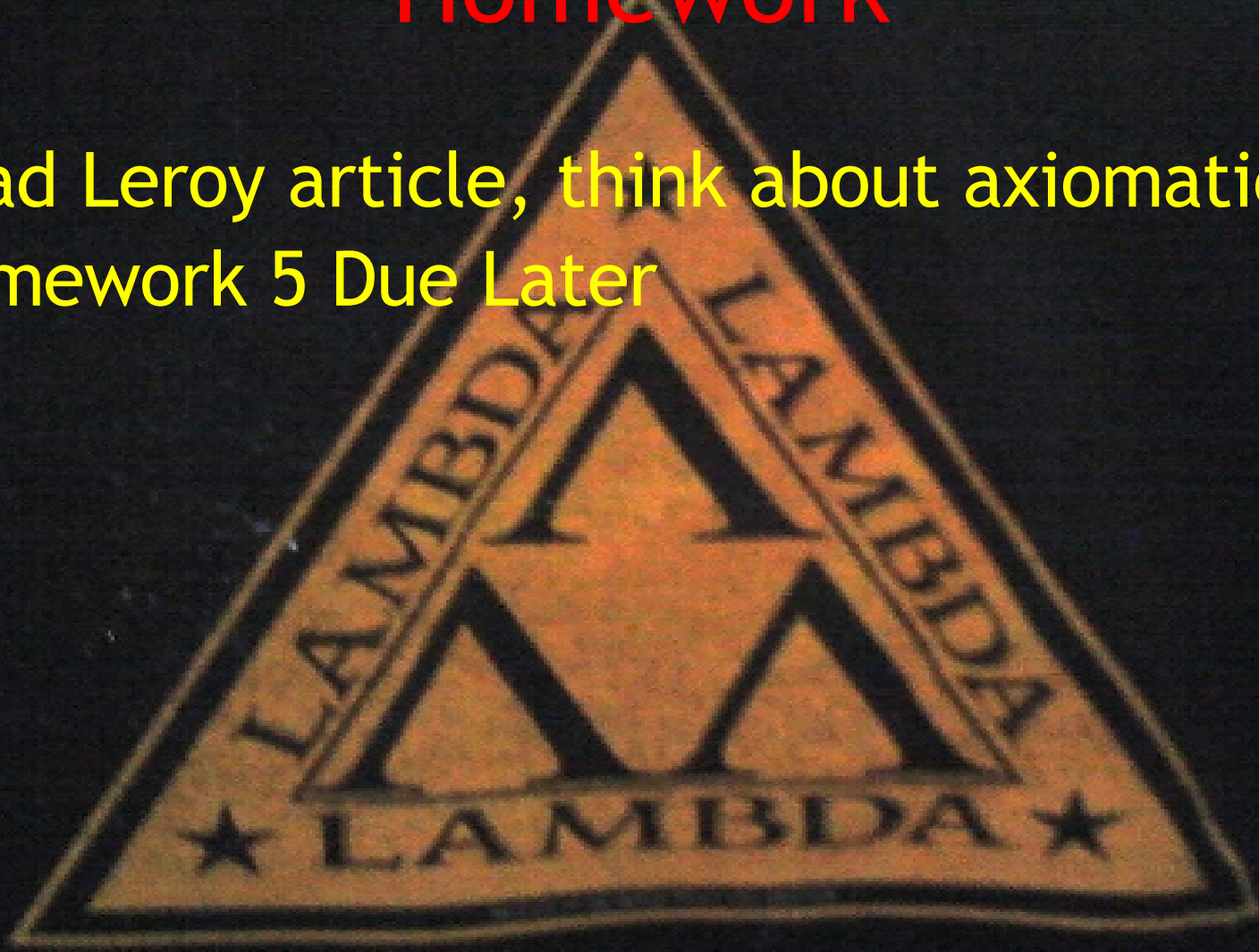
- This time: λ syntax, semantics, reductions, equality, ...
- Next time: encodings, real programs, type systems, and all the fun stuff!

*Wisely done, Mr.
Freeman. I will see
you up ahead.*



Homework

- Read Leroy article, think about axiomatic
- Homework 5 Due Later



Tricksy On The Board Answer

- Is this rule unsound?

$$\frac{\vdash \{A \wedge p\} \text{ } c_{\text{then}} \{B_{\text{then}}\} \quad \vdash \{A \wedge \neg p\} \text{ } c_{\text{else}} \{B_{\text{else}}\}}{\vdash \{A\} \text{ if } p \text{ then } c_{\text{then}} \text{ else } c_{\text{else}} \{B_{\text{then}} \vee B_{\text{else}}\}}$$

- Nope: it's our basic rule plus 2x consequence

$$\frac{\vdash \{A \wedge p\} \text{ } c_1 \{B\} \quad \vdash \{A \wedge \neg p\} \text{ } c_2 \{B\}}{\vdash \{A\} \text{ if } p \text{ then } c_1 \text{ else } c_2 \{B\}}$$

$$\frac{\vdash A' \Rightarrow A \quad \vdash \{A\} \text{ } c \{B\} \quad \vdash B \Rightarrow B'}{\vdash \{A'\} \text{ } c \{B'\}}$$

- Note that $B_{\text{then}} \Rightarrow B_{\text{then}} \vee B_{\text{else}}$