

Introduction to Denotational Semantics



Class Likes/Dislikes Survey

- “would change [the bijection question] to be one that still tested students' recollection of set theory but that didn't take as much time”
- “I liked the bijection proof in the homework. I thought it ended up being pretty neat.”
- “my guess is the student would benefit more from a rephrasing or alternate explanation”
- “I don't need to hear the things explained in another way”

Dueling Semantics

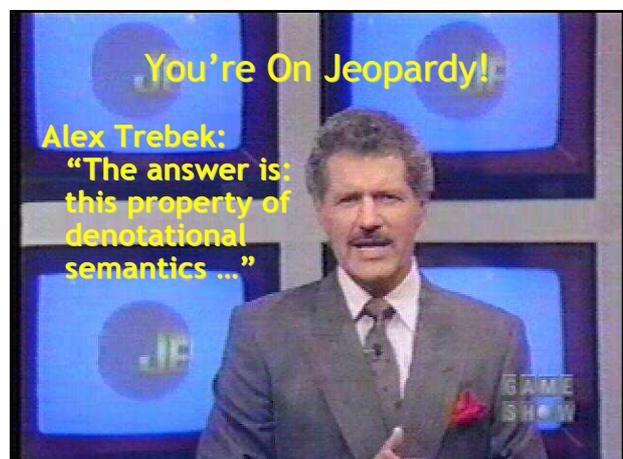
- Operational semantics is
 - simple
 - of many flavors (natural, small-step, more or less abstract)
 - not compositional
 - commonly used in the real (modern research) world
- Denotational semantics is
 - mathematical (the meaning of a syntactic expression is a mathematical object)
 - compositional
- Denotational semantics is also called: fixed-point semantics, mathematical semantics, Scott-Strachey semantics

Typical Student Reaction To Denotation Semantics



Denotational Semantics Learning Goals

- DS is compositional
- When should I use DS?
- In DS, meaning is a “math object”
- DS uses \perp (“bottom”) to mean non-termination
- DS uses fixed points and domains to handle while
 - This is the tricky bit



DS In The Real World

- ADA was formally specified with it
- Handy when you want to study non-trivial models of computation
 - e.g., “actor event diagram scenarios”, process calculi
- Nice when you want to compare a program in Language 1 to a program in Language 2

Deno-Challenge

- You may skip the homework assignment of your choice if you can find a post-1995 paper in a first- or second-tier PL conference that uses denotational semantics.

Foreshadowing

- [Denotational semantics](#) assigns meanings to programs
- The meaning will be a [mathematical object](#)
 - A number $a \in \mathbb{Z}$
 - A boolean $b \in \{\text{true}, \text{false}\}$
 - A function $c : \Sigma \rightarrow (\Sigma \cup \{\text{non-terminating}\})$
- The meaning will be determined [compositionally](#)
 - Denotation of a command is based on the denotations of its immediate sub-commands (= syntax-directed)

New Notation

- ‘Cause, why not?
 $\llbracket \cdot \rrbracket$ = “means” or “denotes”
- Example:
 $\llbracket \text{foo} \rrbracket$ = “denotation of foo”
 $\llbracket 3 < 5 \rrbracket$ = true
 $\llbracket 3 + 5 \rrbracket$ = 8
- Sometimes we write $A[\cdot]$ for arith, $B[\cdot]$ for boolean, $C[\cdot]$ for command

Rough Idea of Denotational Semantics

- The [meaning](#) of an arithmetic expression e in state σ is a number n
- So, we try to define $A[\llbracket e \rrbracket]$ as a function that [maps the current state to an integer](#):
 $A[\cdot] : \text{Aexp} \rightarrow (\Sigma \rightarrow \mathbb{Z})$
- The meaning of boolean expressions is defined in a similar way
 $B[\cdot] : \text{Bexp} \rightarrow (\Sigma \rightarrow \{\text{true}, \text{false}\})$
- All of these denotational function are [total](#)
 - Defined for all syntactic elements
 - For other languages it might be convenient to define the semantics only for well-typed elements

Denotational Semantics of Arithmetic Expressions

- We inductively define a function
 $A[\cdot] : \text{Aexp} \rightarrow (\Sigma \rightarrow \mathbb{Z})$
 $A[\llbracket n \rrbracket] \sigma$ = the integer denoted by literal n
 $A[\llbracket x \rrbracket] \sigma = \sigma(x)$
 $A[\llbracket e_1 + e_2 \rrbracket] \sigma = A[\llbracket e_1 \rrbracket] \sigma + A[\llbracket e_2 \rrbracket] \sigma$
 $A[\llbracket e_1 - e_2 \rrbracket] \sigma = A[\llbracket e_1 \rrbracket] \sigma - A[\llbracket e_2 \rrbracket] \sigma$
 $A[\llbracket e_1 * e_2 \rrbracket] \sigma = A[\llbracket e_1 \rrbracket] \sigma * A[\llbracket e_2 \rrbracket] \sigma$
- This is a [total function](#) (= defined for all expressions)

Denotational Semantics of Boolean Expressions

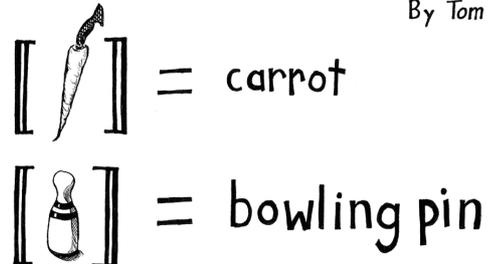
- We inductively define a function $B[\cdot] : \text{Bexp} \rightarrow (\Sigma \rightarrow \{\text{true}, \text{false}\})$

$$\begin{aligned} B[\text{true}] \sigma &= \text{true} \\ B[\text{false}] \sigma &= \text{false} \\ B[b_1 \wedge b_2] \sigma &= B[b_1] \sigma \wedge B[b_2] \sigma \\ B[e_1 = e_2] \sigma &= \text{if } A[e_1] \sigma = A[e_2] \sigma \\ &\quad \text{then true else false} \end{aligned}$$

Seems Easy So Far

SEMANTICS
of a structure

By Tom 7



Denotational Semantics for Commands

- Running a command c starting from a state σ yields another state σ'
- So, we try to define $C[c]$ as a function that maps σ to σ'

$$C[\cdot] : \text{Comm} \rightarrow (\Sigma \rightarrow \Sigma)$$

- Will this work? Bueller?

\perp = Non-Termination

- We introduce the special element \perp to denote a special resulting state that stands for non-termination
- For any set X , we write X_\perp to denote $X \cup \{\perp\}$

Convention:

- whenever $f \in X \rightarrow X_\perp$ we extend f to $X_\perp \rightarrow X_\perp$ so that $f(\perp) = \perp$
- This is called strictness

Denotational Semantics of Commands

- We try:
 $C[\cdot] : \text{Comm} \rightarrow (\Sigma \rightarrow \Sigma_\perp)$

$$\begin{aligned} C[\text{skip}] \sigma &= \sigma \\ C[x := e] \sigma &= \sigma[x := A[e] \sigma] \\ C[c_1; c_2] \sigma &= C[c_2] (C[c_1] \sigma) \\ C[\text{if } b \text{ then } c_1 \text{ else } c_2] \sigma &= \\ &\quad \text{if } B[b] \sigma \text{ then } C[c_1] \sigma \text{ else } C[c_2] \sigma \\ C[\text{while } b \text{ do } c] \sigma &= ? \end{aligned}$$

Examples

- $C[x:=2; x:=1] \sigma = \sigma[x := 1]$
- $C[\text{if true then } x:=2; x:=1 \text{ else ...}] \sigma = \sigma[x := 1]$
- The semantics does not care about intermediate states
- We haven't used \perp yet

Denotational Semantics of WHILE

- Notation: $W = C[\text{while } b \text{ do } c]$
- Idea: rely on the equivalence (from last time)
while b do $c \approx$ if b then c ; while b do c else skip
- Try
 $W(\sigma) = \text{if } B[b]\sigma \text{ then } W(C[c]\sigma) \text{ else } \sigma$
- This is called the unwinding equation
- It is not a good denotation of W because:
 - It defines W in terms of itself
 - It is not evident that such a W exists
 - It does not describe W uniquely
 - It is not compositional

More on WHILE

- The unwinding equation does not specify W uniquely
- Take $C[\text{while true do skip}]$
- The unwinding equation reduces to $W(\sigma) = W(\sigma)$, which is satisfied by every function!
- Take $C[\text{while } x \neq 0 \text{ do } x := x - 2]$
- The following solution satisfies equation (for any σ')

$$W(\sigma) = \begin{cases} \sigma[x := 0] & \text{if } \sigma(x) = 2k \wedge \sigma(x) \geq 0 \\ \sigma' & \text{otherwise} \end{cases}$$

Denotational Game Plan

- Since WHILE is recursive
 - always have something like: $W(\sigma) = F(W(\sigma))$
- Admits many possible values for $W(\sigma)$
- We will order them
 - With respect to non-termination
- And then find the least fixed point
- LFP $W(\sigma) = F(W(\sigma))$ == meaning of "while"

WHILE Semantics

- Define $W_k: \Sigma \rightarrow \Sigma_{\perp}$ (for $k \in \mathbb{N}$) such that
- $$W_k(\sigma) = \begin{cases} \sigma' & \text{if "while } b \text{ do } c" \text{ in state } \sigma \\ & \text{terminates in fewer than } k \\ & \text{iterations in state } \sigma' \\ \perp & \text{otherwise} \end{cases}$$
- We can define the W_k functions as follows:

$$W_0(\sigma) = \perp$$

$$W_k(\sigma) = \begin{cases} W_{k-1}(C[c]\sigma) & \text{if } B[b]\sigma \text{ for } k \geq 1 \\ \sigma & \text{otherwise} \end{cases}$$

WHILE Semantics

- How do we get W from W_k ?
- $$W(\sigma) = \begin{cases} \sigma' & \text{if } \exists k. W_k(\sigma) = \sigma' \neq \perp \\ \perp & \text{otherwise} \end{cases}$$
- This is a valid compositional definition of W
 - Depends only on $C[c]$ and $B[b]$
 - Try the examples again:
 - For $C[\text{while true do skip}]$
 $W_k(\sigma) = \perp$ for all k , thus $W(\sigma) = \perp$
 - For $C[\text{while } x \neq 0 \text{ do } x := x - 2]$

$$W(\sigma) = \begin{cases} \sigma[x := 0] & \text{if } \sigma(x) = 2k \wedge \sigma(x) \geq 0 \\ \perp & \text{otherwise} \end{cases}$$

More on WHILE

- The solution is not quite satisfactory because
 - It has an operational flavor
 - It does not generalize easily to more complicated semantics (e.g., higher-order functions)
- However, precisely due to the operational flavor this solution is easy to prove sound w.r.t operational semantics

That Wasn't Good Enough!?



Simple Domain Theory

- Consider programs in an eager, deterministic language with one variable called "x"
 - All these restrictions are just to simplify the examples
- A state σ is just the value of x
 - Thus we can use \mathbb{Z} instead of Σ
- The semantics of a command give the value of final x as a function of input x

$$C[c] : \mathbb{Z} \rightarrow \mathbb{Z}_{\perp}$$

Examples - Revisited

- Take $C[\text{while true do skip}]$
 - Unwinding equation reduces to $W(x) = W(x)$
 - Any function satisfies the unwinding equation
 - Desired solution is $W(x) = \perp$
- Take $C[\text{while } x \neq 0 \text{ do } x := x - 2]$
 - Unwinding equation:

$$W(x) = \text{if } x \neq 0 \text{ then } W(x - 2) \text{ else } x$$
 - Solutions (for all values n, m $\in \mathbb{Z}_{\perp}$):

$$W(x) = \text{if } x \geq 0 \text{ then} \\ \quad \text{if } x \text{ even then } 0 \text{ else } n \\ \quad \text{else } m$$
 - Desired solution: $W(x) = \text{if } x \geq 0 \wedge x \text{ even then } 0 \text{ else } \perp$

An Ordering of Solutions

- The desired solution is the one in which all the arbitrariness is replaced with non-termination
 - The arbitrary values in a solution are not uniquely determined by the semantics of the code
- We introduce an ordering of semantic functions
- Let $f, g \in \mathbb{Z} \rightarrow \mathbb{Z}_{\perp}$
- Define $f \sqsubseteq g$ as

$$\forall x \in \mathbb{Z}. f(x) = \perp \text{ or } f(x) = g(x)$$
 - A "smaller" function terminates at most as often, and when it terminates it produces the same result

Alternative Views of Function Ordering

- A semantic function $f \in \mathbb{Z} \rightarrow \mathbb{Z}_{\perp}$ can be written as $S_f \subseteq \mathbb{Z} \times \mathbb{Z}$ as follows:

$$S_f = \{ (x, y) \mid x \in \mathbb{Z}, f(x) = y \neq \perp \}$$
 - A list of the "terminating" values for the function
- If $f \sqsubseteq g$ then
 - $S_f \subseteq S_g$ (and viceversa)
 - We say that g refines f
 - We say that f approximates g
 - We say that g provides more information than f

The "Best" Solution

- Consider again $C[\text{while } x \neq 0 \text{ do } x := x - 2]$
 - Unwinding equation:

$$W(x) = \text{if } x \neq 0 \text{ then } W(x - 2) \text{ else } x$$
- Not all solutions are comparable:

$$W(x) = \text{if } x \geq 0 \text{ then if } x \text{ even then } 0 \text{ else } 1 \text{ else } 2$$

$$W(x) = \text{if } x \geq 0 \text{ then if } x \text{ even then } 0 \text{ else } \perp \text{ else } 3$$

$$W(x) = \text{if } x \geq 0 \text{ then if } x \text{ even then } 0 \text{ else } \perp \text{ else } \perp$$
 (last one is least and best)
- Is there always a least solution?
- How do we find it?
- If only we had a general framework for answering these questions ...

Fixed-Point Equations

- Consider the general unwinding equation for `while`
`while b do c` \equiv `if b then c; while b do c else skip`
- We define a context C (command with a hole)
 $C = \text{if } b \text{ then } c; \bullet \text{ else skip}$
`while b do c` $\equiv C[\text{while b do c}]$
 - The grammar for C does not contain "while b do c"
- We can find such a (recursive) context for any looping construct
 - Consider: `fact n = if n = 0 then 1 else n * fact (n - 1)`
 - $C = \lambda n. \text{if } n = 0 \text{ then } 1 \text{ else } n * \bullet (n - 1)$
 - `fact = C [fact]`

Fixed-Point Equations

- The meaning of a context is a semantic functional
 $F : (\mathbb{Z} \rightarrow \mathbb{Z}_\perp) \rightarrow (\mathbb{Z} \rightarrow \mathbb{Z}_\perp)$ such that
 $F \llbracket C[w] \rrbracket = F \llbracket w \rrbracket$
- For "while": $C = \text{if } b \text{ then } c; \bullet \text{ else skip}$
 $F w x = \text{if } \llbracket b \rrbracket x \text{ then } w (\llbracket c \rrbracket x) \text{ else } x$
 - F depends only on $\llbracket c \rrbracket$ and $\llbracket b \rrbracket$
- We can rewrite the unwinding equation for while
 - $W(x) = \text{if } \llbracket b \rrbracket x \text{ then } W(\llbracket c \rrbracket x) \text{ else } x$
 - or, $W x = F W x$ for all x ,
 - or, $W = F W$ (by function equality)

Fixed-Point Equations

- The meaning of "while" is a solution for $W = F W$
- Such a W is called a fixed point of F
- We want the least fixed point
 - We need a general way to find least fixed points
- Whether such a least fixed point exists depends on the properties of function F
 - Counterexample: $F w x = \text{if } w x = \perp \text{ then } 0 \text{ else } \perp$
 - Assume W is a fixed point
 - $F W x = W x = \text{if } W x = \perp \text{ then } 0 \text{ else } \perp$
 - Pick an x , then $\text{if } W x = \perp \text{ then } W x = 0 \text{ else } W x = \perp$
 - Contradiction. This F has no fixed point!

Can We Solve This?

- Good news: the functions F that *correspond to contexts in our language* have least fixed points!
- The only way $F w x$ uses w is by invoking it
- If any such invocation diverges, then $F w x$ diverges!
- It turns out: F is monotonic, continuous
 - Not shown here!

The Fixed-Point Theorem

- If F is a semantic functional corresponding to a context in our language
 - F is monotonic and continuous (we assert)
 - For any fixed-point G of F and $k \in \mathbb{N}$
 $F^k(\lambda x. \perp) \sqsubseteq G$
 - The least of all fixed points is
 $\sqcup_k F^k(\lambda x. \perp)$
- Proof (not detailed in the lecture):
 1. By mathematical induction on k .
 Base: $F^0(\lambda x. \perp) = \lambda x. \perp \sqsubseteq G$
 Inductive: $F^{k+1}(\lambda x. \perp) = F(F^k(\lambda x. \perp)) \sqsubseteq F(G) = G$
 2. Suffices to show that $\sqcup_k F^k(\lambda x. \perp)$ is a fixed-point
 $F(\sqcup_k F^k(\lambda x. \perp)) = \sqcup_k F^{k+1}(\lambda x. \perp) = \sqcup_k F^k(\lambda x. \perp)$

WHILE Semantics

- We can use the fixed-point theorem to write the denotational semantics of while:
 $\llbracket \text{while } b \text{ do } c \rrbracket = \sqcup_k F^k(\lambda x. \perp)$
 where $F f x = \text{if } \llbracket b \rrbracket x \text{ then } f (\llbracket c \rrbracket x) \text{ else } x$
- Example: $\llbracket \text{while true do skip} \rrbracket = \lambda x. \perp$
- Example: $\llbracket \text{while } x \neq 0 \text{ then } x := x - 1 \rrbracket$
 - $F(\lambda x. \perp) x = \text{if } x = 0 \text{ then } x \text{ else } \perp$
 - $F^2(\lambda x. \perp) x = \text{if } x = 0 \text{ then } x \text{ else if } x - 1 = 0 \text{ then } x - 1 \text{ else } \perp$
 $= \text{if } 1 \geq x \geq 0 \text{ then } 0 \text{ else } \perp$
 - $F^3(\lambda x. \perp) x = \text{if } 2 \geq x \geq 0 \text{ then } 0 \text{ else } \perp$
 - $\text{LFP}_F = \text{if } x \geq 0 \text{ then } 0 \text{ else } \perp$
- Not easy to find the closed form for general LFPs!

Discussion

- We can write the denotational semantics but we cannot always compute it.
 - Otherwise, we could decide the halting problem
 - H is halting for input 0 iff $\llbracket H \rrbracket 0 \neq \perp$
- We have derived this for programs with one variable
 - Generalize to multiple variables, even to variables ranging over richer data types, even higher-order functions: [domain theory](#)

Can You Remember?



Recall: Learning Goals

- DS is [compositional](#)
- When should I use DS?
- In DS, meaning is a “[math object](#)”
- DS uses \perp (“bottom”) to mean non-termination
- DS uses [fixed points](#) and [domains](#) to handle `while`
 - This is the tricky bit

Homework

- [Homework 2 Due Today](#)
- [Homework 3 Out Today](#)
 - Not as long as it looks - separated out every exercise sub-part for clarity.
 - Your denotational answers must be compositional (e.g., $W_k(\sigma)$ or LFP)
- [Read Winskel Chapter 6](#)
- [Read Hoare article](#)
- [Read Floyd article](#)