

Engler: Automatically Generating Malicious Disks using Symex

- IEEE Security and Privacy 2006
- Use CIL and Symbolic Execution on Linux FS code
- Special model of memory, makes theorem prover calls, aims to hit all paths, has trouble with loops
- New: transform program so that it combines concrete and symbolic execution (cf. RTCG)
- New: uses contraint solver to automatically generate test case (= FS image)
- Found 5 bugs (4 panic, 1 root)
- Unrelated: please turn in those surveys!

Cunning Plan

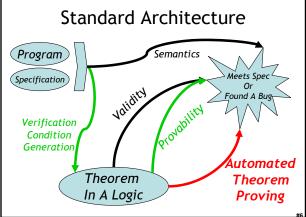
- There are full-semester courses on automated deduction; we will elide details.
- Logic Syntax
- Theories
- Satisfiability Procedures
- Mixed Theories
- Theorem Proving
- Proof Checking
- SAT-based Theorem Provers (cf. Engler paper)

Motivation

- Can be viewed as "decidable AI"
 Would be nice to have a procedure to automatically reason from premises to conclusions ...
- Used to rule out the exploration of infeasible paths (model checking, dataflow)
- Used to reason about the heap (McCarthy, symbolic execution)
- Used to automatically synthesize programs from specifications (e.g. Leroy, Engler optional papers)
- Used to discover proofs of conjectures (e.g., Tarski conjecture proved by machine in 1996, efficient geometry theorem provers)
- Generally under-utilized

History Automated deduction is logical deduction performed by a machine Involves logic and mathematics One of the oldest and technically deepest fields of computer science Some results are as much as 75 years old Corr Checking a Large Routine", Turing 1949 Automation efforts are about 40 years old Floyd-Hoare axiomatic semantics

• Still experimental (even after 40 years)

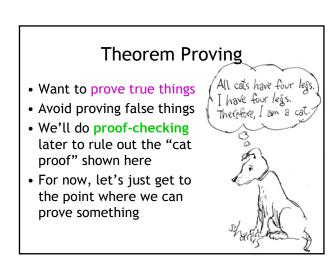


Logic Grammar

• We'll use the following logic:	
Goals:	G ::= L true
	$G_1 \wedge G_2 \mid H \Rightarrow G \mid \forall x. G$
Hypotheses:	$H ::= L true H_1 \wedge H_2$
Literals:	L ::= p(E ₁ ,, E _k)
Expressions:	E ::= n f(E ₁ ,, E _m)
 This is a subset of first-order logic 	
 Intentionally restricted: no V so far 	
 Predicate functions p: <, =, 	
 Expression functions f: +, *, sel, upd, 	

Theorem Proving Problem

- Write an algorithm "prove" such that:
- If prove(G) = true then ⊨ G
 - <u>Soundnes</u> (must have)
- If \models G then prove(G) = true
 - Completeness (nice to have, optional)
- prove(H,G) means prove $H \Rightarrow G$
- Architecture: Separation of Concerns
 - #1. Handle \land , \Rightarrow , \forall , =
 - #2. Handle \leq , *, sel, upd, =



Basic Symbolic Theorem Prover • Let's define prove(H,G) ... prove(H, true) = true prove(H, G_1 \land G_2) = prove(H,G_1) && prove(H, G_2) prove(H, H_2 \Rightarrow G) = prove(H, \land H_2, G) prove(H, \forall x. G) = prove(H, G[a/x]) (a is "fresh") prove(H, L) = ???

Theorem Prover for Literals • We have reduced the problem to prove(H,L) • But H is a conjunction of literals $L_1 \land ... \land L_k$ • Thus we really have to prove that $L_1 \land ... \land L_k \Rightarrow L$ • Equivalently, that $L_1 \land ... \land L_k \land \neg L$ is <u>unsatisfiable</u> • For any assignment of values to variables the truth value of the conjunction is false • Now we can say prove(H,L) = Unsat(H \land \neg L)

Theory Terminology

• A <u>theory</u> consists of a set of functions and predicate symbols (*syntax*) and definitions for the meanings of those symbols (*semantics*)

• Examples:

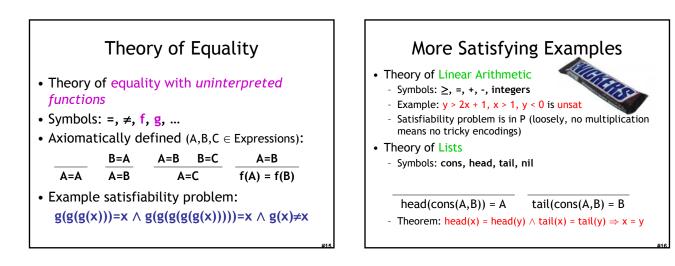
- 0, 1, -1, 2, -3, ..., +, -, =, < (usual meanings; "theory of integers with arithmetic" or "Presburger arithmetic")
- =, \leq (axioms of transitivity, anti-symmetry, and $\forall x. \forall y. x \leq y \lor y \leq x$; "theory of total orders")
- sel, upd (McCarthy's "theory of lists")

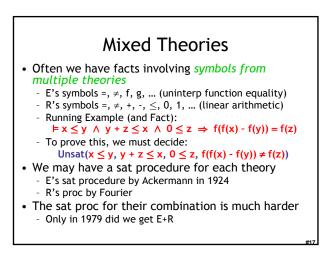
Decision Procedures for Theories

- The Decision Problem
 - Decide whether a formula in a theory with firstorder logic is true
- Example:
 - Decide " $\forall x. x > 0 \Rightarrow (\exists y. x = y+1)$ " in { \mathbb{N} , +, =, >}
- A theory is <u>decidable</u> when there is an algorithm that solves the decision problem
 - This algorithm is the <u>decision procedure</u> for that theory

Satisfiability Procedures

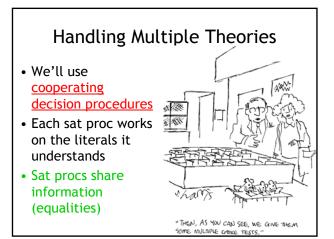
- The Satisfiability Problem
 - Decide whether a *conjunction of literals* in the theory is satisfiable
 - Factors out the first-order logic part
 - The decision problem can be reduced to the satisfiability problem
 - Parameters for $\forall,$ skolem functions for $\exists,$ negate and convert to DNF (sorry; I won't explain this here)
- "Easiest" Theory = Propositional Logic = <u>SAT</u>
 - A decision procedure for it is a "SAT solver"

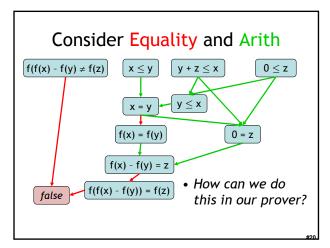


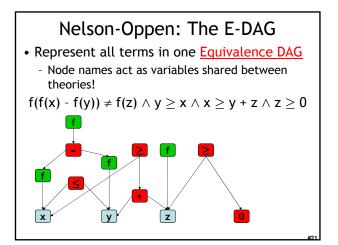


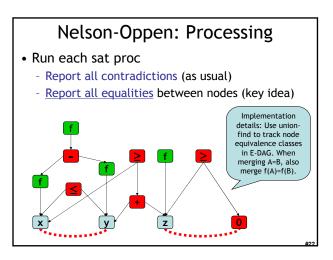
Satisfiability of Mixed Theories

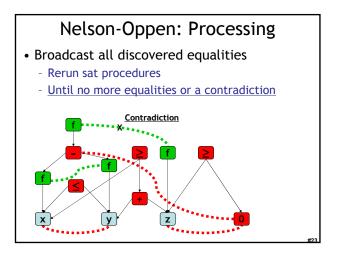
- Unsat($x \le y, y + z \le x, 0 \le z, f(f(x) f(y)) \ne f(z)$) • Can we just separate out the terms in Theory 1 from the terms in Theory 2 and see if they are separately safisfiable?
 - No, unsound, equi-sat \neq equivalent.
- The problem is that the two satisfying assignments may be incompatible
- Idea (Nelson and Oppen): Each sat proc announces all equalities between variables that it discovers

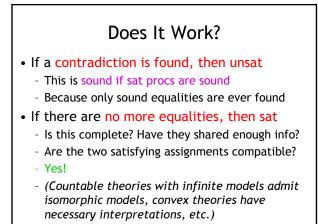












SAT-Based Theorem Provers

- Recall separation of concerns:
 - #1 Prover handles connectives ($\forall,\ \wedge,\ \Rightarrow)$
 - #2 Sat procs handle literals (+, \leq , 0, head)
- Idea: reduce proof obligation into propositional logic, feed to SAT solver (CVC)
 - To Prove: $3^*x=9 \Rightarrow (x = 7 \land x \le 4)$
 - Becomes Prove: $A \Rightarrow (B \land C)$
 - Becomes Unsat: A $\land \neg$ (B \land C)
 - Becomes Unsat: A \land (\neg B $\lor \neg$ C)

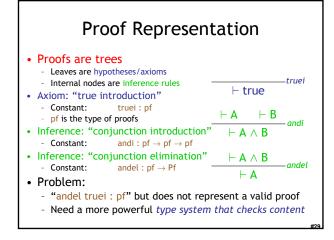
SAT-Based Theorem Proving

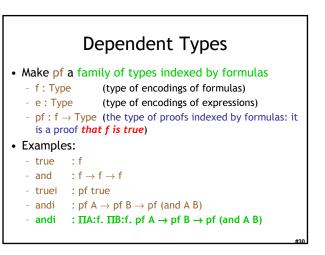
- To Prove: $3*x=9 \Rightarrow (x = 7 \land x \le 4)$
 - Becomes Unsat: A ∧ (¬B ∨ ¬C)
 - SAT Solver Returns: A=1, C=0
 - Ask sat proc: unsat(3*x=9, ¬ x≤4) = true
 - Add constraint: $\neg(A \land \neg C)$
 - Becomes Unsat: $A \land (\neg B \lor \neg C) \land \neg (A \land \neg C)$
 - SAT Solver Returns: A=1, B=0, C=1
 Ask sat proc: unsat(3*x=9, ¬ x=7, x≤4) = false
 - (x=3 is a satisfying assignment)
 - We're done! (original to-prove goal is false)
 - If SAT Solver returns "no satisfying assignment" then original to-prove goal is true



Proof Generation

- We want our theorem prover to emit proofs
 - No need to trust the prover
 - Can find bugs in the prover
 - Can be used for proof-carrying code
 - Can be used to extract invariants
 - Can be used to extract models (e.g., in SLAM)
- Implements the soundness argument
 - On every run, a soundness proof is constructed





Proof Checking

- Validate proof trees by type-checking them
- + Given a proof tree X claiming to prove $A \wedge B$
- Must check X : pf (and A B)
- We use "expression tree equality", so
 - andel (andi "1+2=3" "x=y") does <u>not</u> have type pf (3=3)
 - This is already a proof system! If the proof-supplier wants to use the fact that 1+2=3 ⇔ 3=3, she can include a proof of it somewhere!
- Thus <u>Type Checking = Proof Checking</u>
 And it's quite easily *decidable*! □

Parametric Judgment

• Universal Introduction Rule of Inference

$\frac{\vdash [a/x]A \text{ (a is fresh)}}{\vdash \forall x. A}$

- We represent bound variables in the logic using bound variables in the meta-logic
 - all : (e \rightarrow f) \rightarrow f
 - Example: $\forall x. x=x$ represented as (all ($\lambda x. eq x x$))
 - Note: $\forall \textbf{y}. \ \textbf{y=y}$ has an $\alpha\text{-equivalent}$ representation
 - Substitution is done by β-reduction in meta-logic
 [E/x](x=x) is (λx. eq x x) E

