#### CS 6120/CS 4120: Natural Language Processing

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#### Outline

- What is part-of-speech (POS) and POS tagging?
- Hidden Markov Model (HMM) for POS tagging
- Learning an HMM
- Prediction with an learned HMM (inference)

#### Parts of Speech

- Perhaps starting with Aristotle in the West (384–322 BCE), there was the idea of having parts of speech (POS)
  - a.k.a lexical categories, word classes, "tags"

Lowest level of syntactic analysis

## English Parts of Speech (POS) Tagsets

- Original Brown corpus used a large set of 87 POS tags.
- Most common in NLP today is the Penn Treebank set of 45 tags.
  - Tagset used in the slides.
  - Reduced from the Brown set for use in the context of a parsed corpus (i.e. Penn Treebank).

## English Parts of Speech

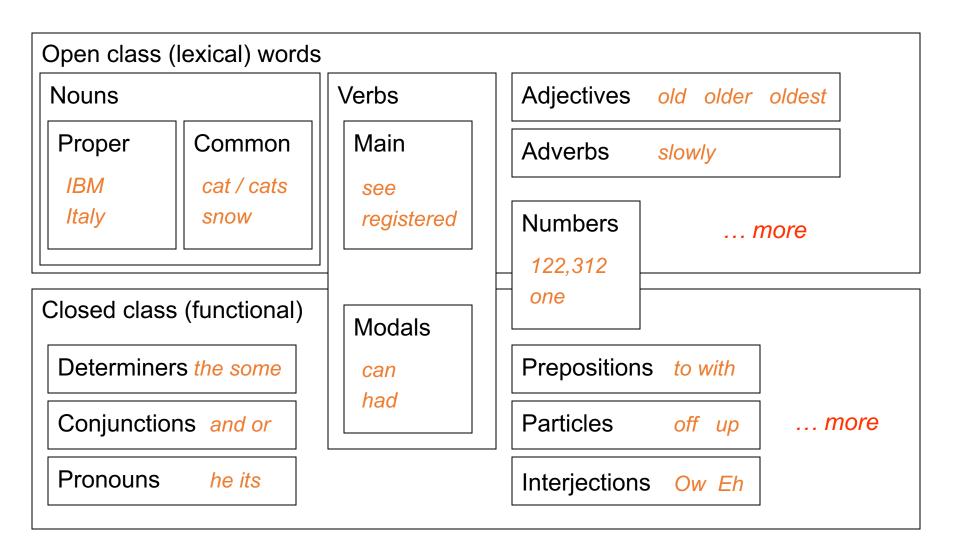
- Noun (person, place or thing)
  - Singular (NN): dog, fork
  - Plural (NNS): dogs, forks
  - Proper (NNP, NNPS): John, Springfields
  - Personal pronoun (PRP): I, you, he, she, it
  - Wh-pronoun (WP): who, what
- Verb (actions and processes)
  - Base, infinitive (VB): eat
  - Past tense (VBD): ate
  - Gerund (VBG): eating
  - Past participle (VBN): eaten
  - Non 3<sup>rd</sup> person singular present tense (VBP): eat
  - 3<sup>rd</sup> person singular present tense: (VBZ): eats
  - Modal (MD): should, can
  - To (TO): to (to eat)

# English Parts of Speech (cont.)

- Adjective (modify nouns)
  - Basic (JJ): red, tall
  - Comparative (JJR): redder, taller
  - Superlative (JJS): reddest, tallest
- Adverb (modify verbs)
  - Basic (RB): quickly
  - Comparative (RBR): quicker
  - Superlative (RBS): quickest
- Preposition (IN): on, in, by, to, with
- Determiner:
  - Basic (DT) a, an, the
  - WH-determiner (WDT): which, that
- Coordinating Conjunction (CC): and, but, or,
- Particle (RP): off (took off), up (put up)

#### Open vs. Closed classes

- Open vs. Closed classes
  - Closed:
    - determiners: a, an, the
    - pronouns: she, he, I
    - prepositions: on, under, over, near, by, ...
    - Why "closed"?
  - Open:
    - Nouns, Verbs, Adjectives, Adverbs.



## Ambiguity in POS Tagging

- "Like" can be a verb or a preposition
  - I like/VBP candy.
  - Time flies like/IN an arrow.
- "Around" can be a preposition, particle, or adverb
  - I bought it at the shop around/IN the corner.
  - I never got around/RP to getting a car.
  - A new Prius costs around/RB \$25K.

#### POS Tagging

• The POS tagging problem is to determine the POS tag for a particular instance of a word.

#### **POS Tagging**

NN\*: noun VB\*: verb

**UH**: interjection

JJ: adjective RB: adverb

IN: preposition

- Input: plays well with others
- Ambiguity: NNS/VBZ UH/JJ/NN/RB IN NNS
- Output: Plays/VBZ well/RB with/IN others/NNS
- Uses:
  - Text-to-speech (how do we pronounce "lead"?)
  - Can write regexps over the output for phrase extraction
    - Noun phrase: (Det) Adj\* N+
  - As input to or to speed up a full parser

#### POS tagging performance

- How many tags are correct? (Tag accuracy)
  - About 97% currently
  - But baseline is already 90%
    - Baseline is performance of stupidest possible method
      - Take an annotated corpus (or a dictionary), tag every word with its most frequent tag
      - Tag unknown words as nouns
  - Partly easy because
    - Many words are unambiguous
    - You get points for them (the, a, etc.) and for punctuation marks!

#### How difficult is POS tagging?

Word types: roughly speaking, unique words

- About 11% of the word types in the Brown corpus are ambiguous with regard to part of speech
- But they tend to be very common words. E.g., that
  - I know *that* he is honest = IN (preposition)
  - Yes, that play was nice = DT (determiner)
  - You can't go that far = RB (adverb)
- 40% of the word tokens are ambiguous

#### Sources of information

- What are the main sources of information for POS tagging? "Bill saw that man yesterday"
  - Contextual: Knowledge of neighboring words
    - Bill saw that man yesterday
    - NNP NN DT NN NN
    - VB VB(D) IN VB NN
  - Local: Knowledge of word probabilities
    - man is rarely used as a verb....
- The latter proves the most useful, but the former also helps
- Sometimes these preferences are in conflict:
  - The trash can is in the garage

# More and Better Features Feature-based tagger

 Can do surprisingly well just looking at a word by itself:

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• Word the: the \rightarrow DT
```

- Lowercased word Importantly: importantly → RB
- Prefixes unfathomable: un-  $\rightarrow$  JJ
- Suffixes Importantly:  $-ly \rightarrow RB$
- Capitalization Meridian: CAP → NNP
- Word shapes 35-year:  $d-x \rightarrow JJ$

#### POS Tagging Approaches

- Rule-Based: Human crafted rules based on lexical and other linguistic knowledge.
- Learning-Based: Trained on human annotated corporal like the Penn Treebank.
  - Statistical models: Hidden Markov Model (HMM) this lecture!, Maximum Entropy Markov Model (MEMM), Conditional Random Field (CRF)
  - Rule learning: Transformation Based Learning (TBL)
  - Neural networks: Recurrent networks like Long Short Term Memory (LSTMs)
- Generally, learning-based approaches have been found to be more effective overall, taking into account the total amount of human expertise and effort involved.

#### Outline

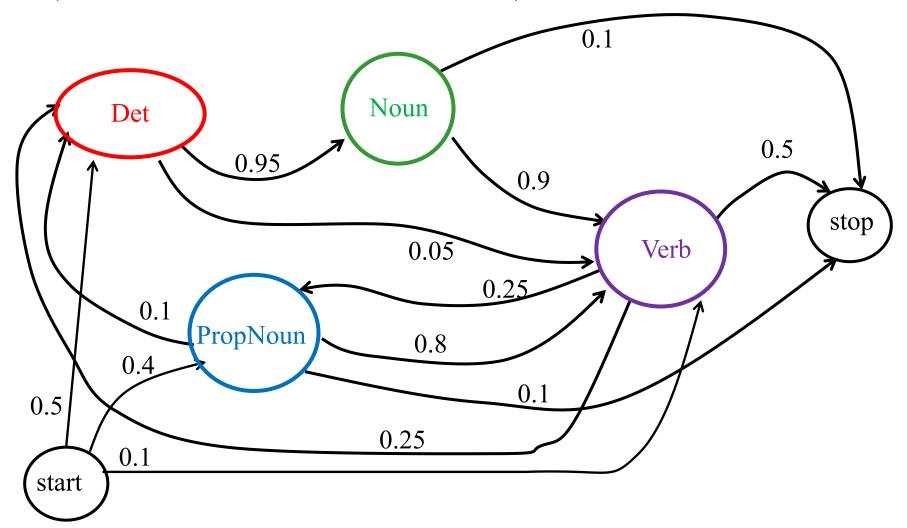
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#### Hidden Markov Model

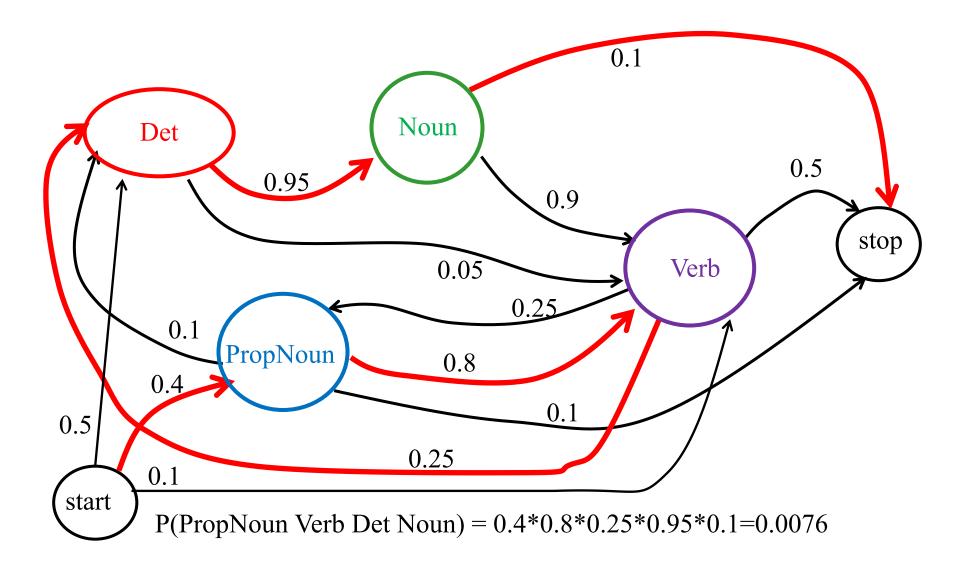
#### Markov Model / Markov Chain

- A finite state machine with probabilistic state transitions.
- Makes Markov assumption that next state only depends on the current state and independent of previous history.

# Sample Markov Model for POS (a finite state machine)

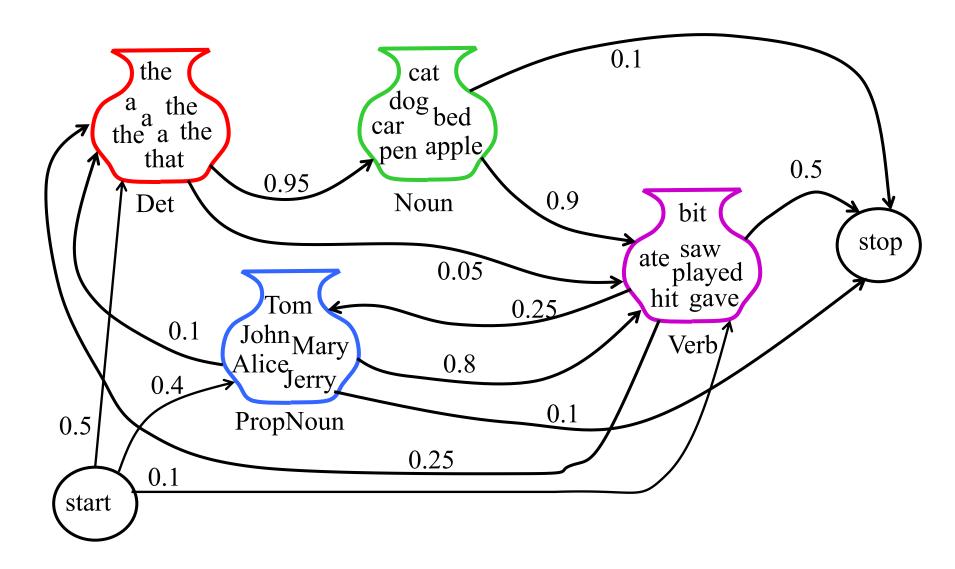


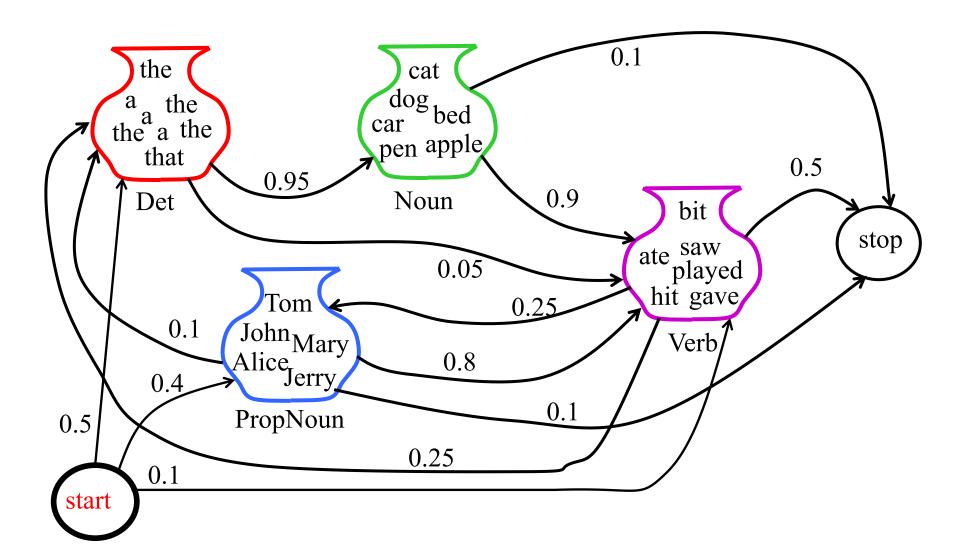
## Sample Markov Model for POS

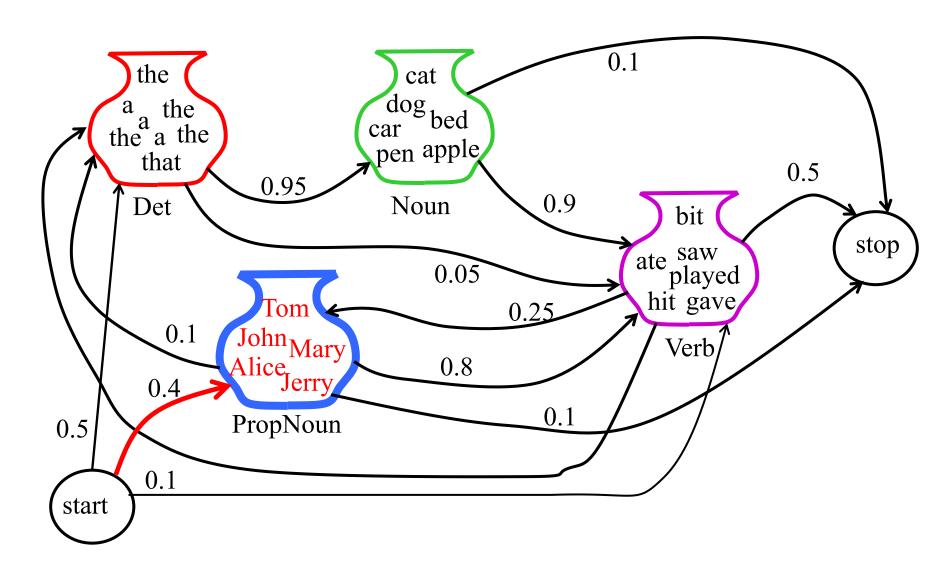


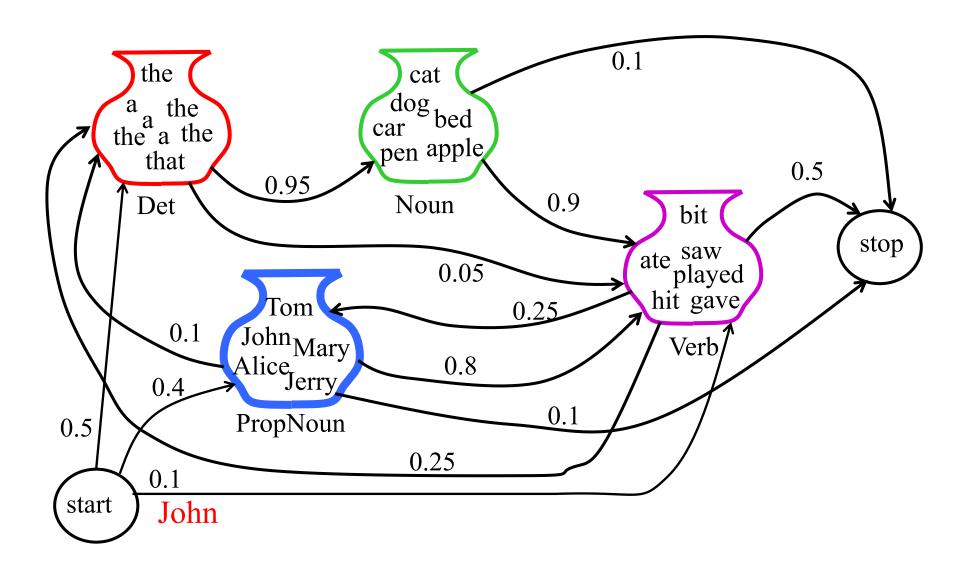
#### Hidden Markov Model

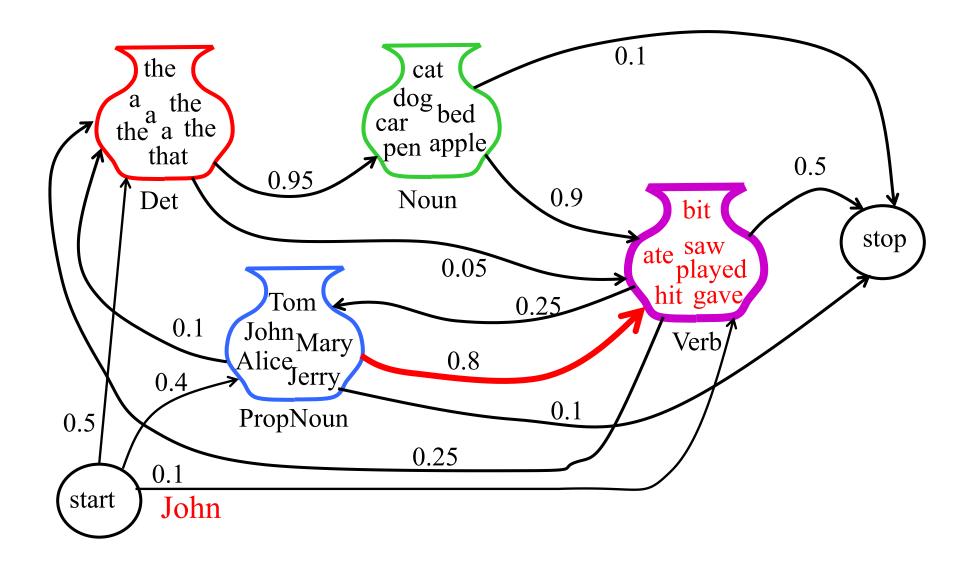
- Probabilistic generative model for sequences.
- Assume an underlying set of *hidden* (unobserved) states in which the model can be (e.g. part-of-speech).
- Assume probabilistic transitions between states over time (e.g. transition from POS to another POS as sequence is generated).
- Assume a *probabilistic* generation of tokens from states (e.g. words generated for each POS).

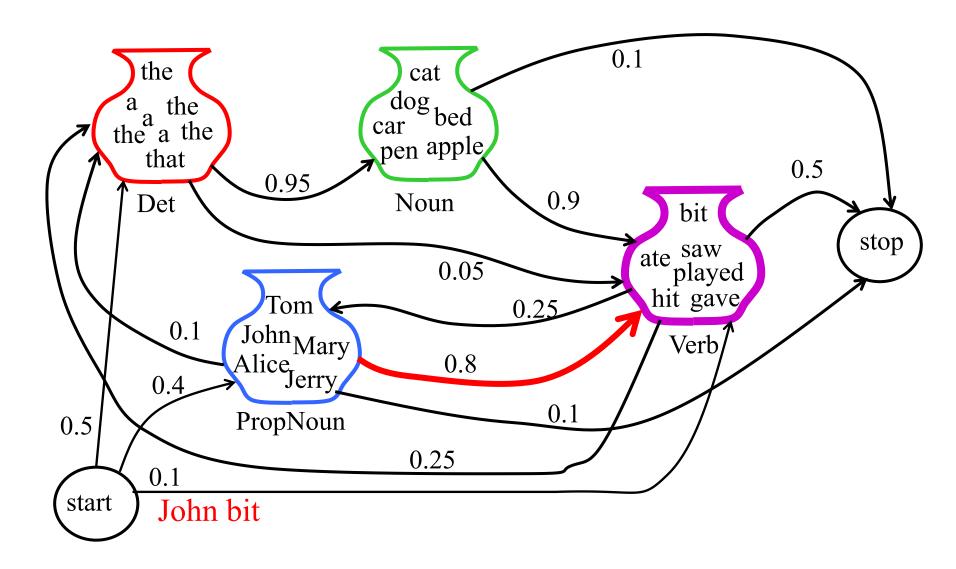


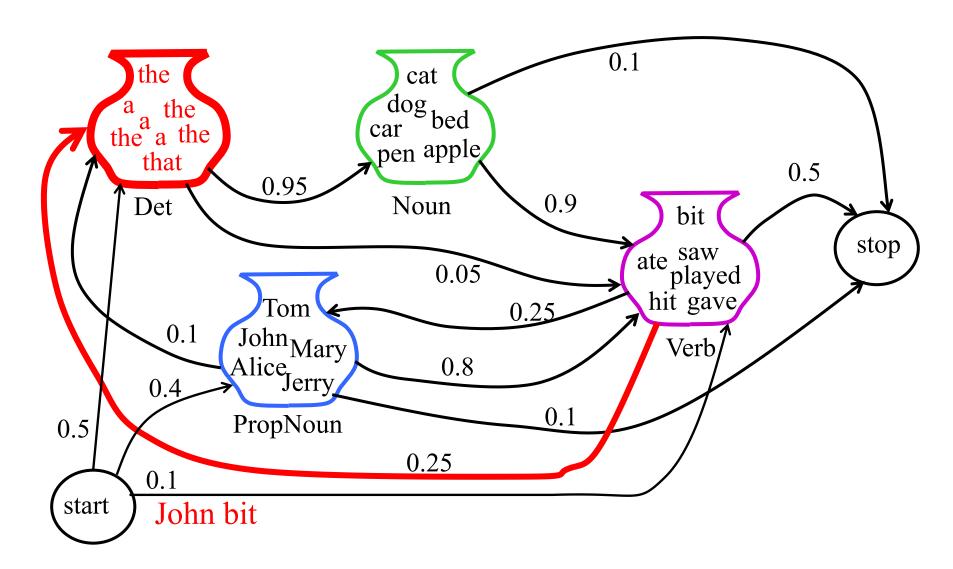


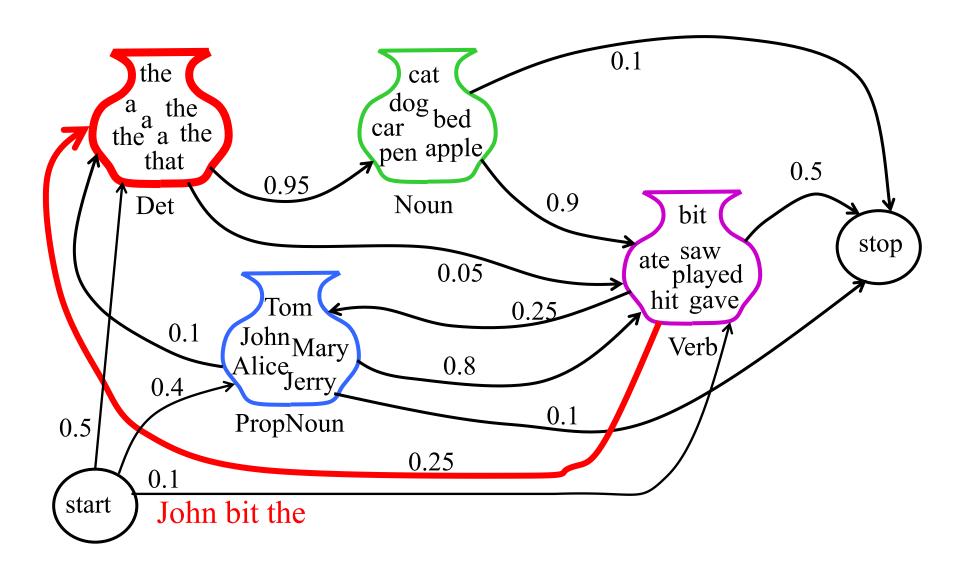


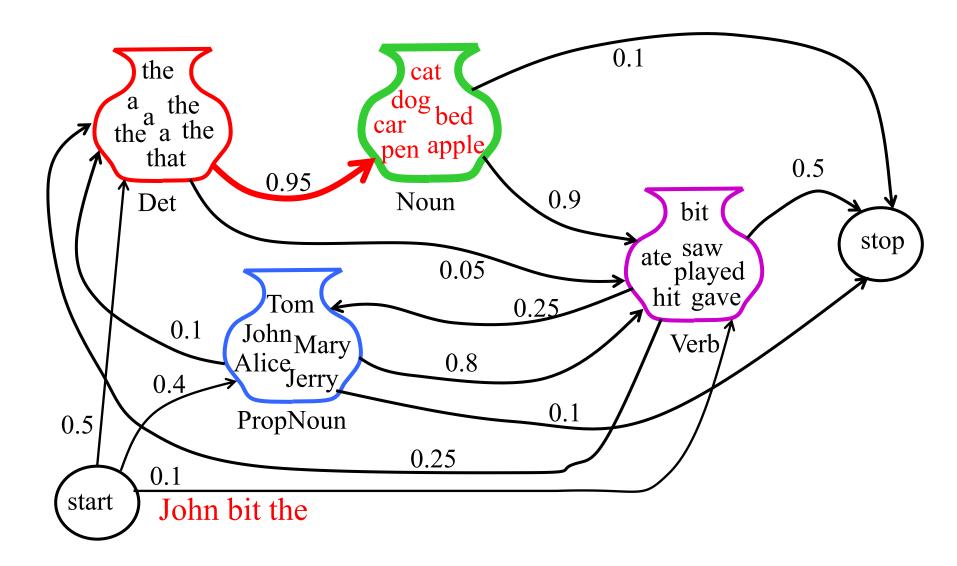


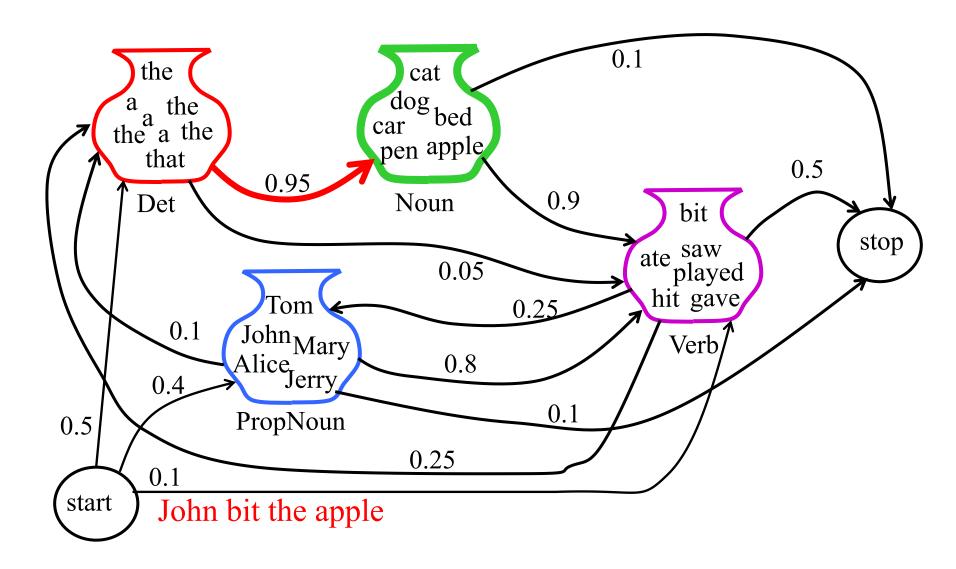


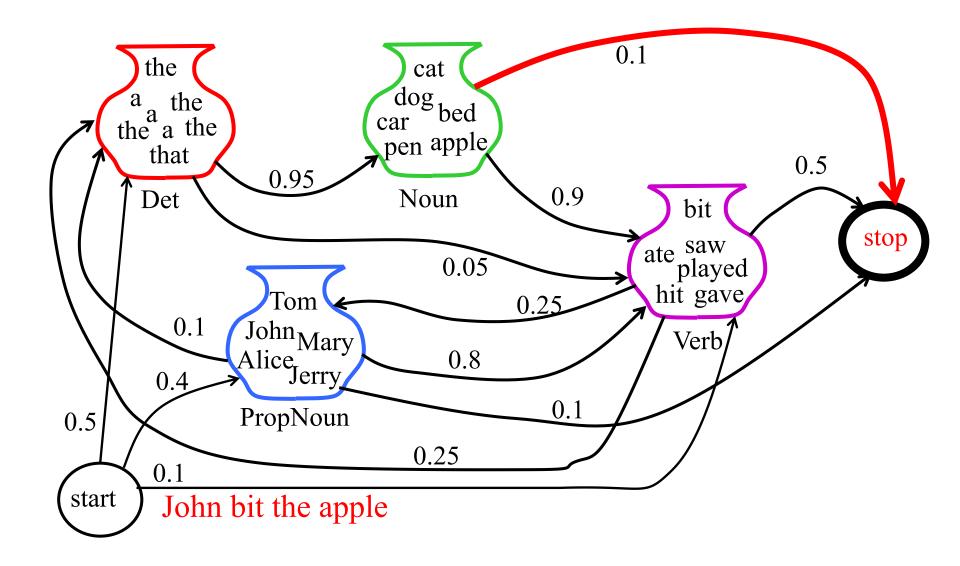












## Formally, Markov Sequences

- ▶ Consider a sequence of random variables  $X_1, X_2, \ldots, X_m$  where m is the length of the sequence
- ▶ Each variable  $X_i$  can take any value in  $\{1, 2, ..., k\}$
- How do we model the joint distribution

$$P(X_1 = x_1, X_2 = x_2, \dots, X_m = x_m)$$

#### The Markov Assumption

$$P(X_1 = x_1, X_2 = x_2, \dots, X_m = x_m)$$

$$= P(X_1 = x_1) \prod_{j=2}^m P(X_j = x_j | X_1 = x_1, \dots, X_{j-1} = x_{j-1})$$

$$= P(X_1 = x_1) \prod_{j=2}^m P(X_j = x_j | X_{j-1} = x_{j-1})$$

- The first equality is exact (by the chain rule).
- ▶ The second equality follows from the Markov assumption: for all  $j = 2 \dots m$ ,

$$P(X_j = x_j | X_1 = x_1, \dots, X_{j-1} = x_{j-1}) = P(X_j = x_j | X_{j-1} = x_{j-1})$$

#### Homogeneous Markov Chains

In a homogeneous Markov chain, we make an additional assumption, that for  $j=2\dots m$ ,

$$P(X_j = x_j | X_{j-1} = x_{j-1}) = q(x_j | x_{j-1})$$

where q(x'|x) is some function

 Idea behind this assumption: the transition probabilities do not depend on the position in the Markov chain (do not depend on the index j)

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 Idea behind this assumption: the transition probabilities do not depend on the position in the Markov chain (do not depend on the index j)

"the Markov Chains follows the Markov assumption"

#### Markov Models

Our model is then as follows:

$$p(x_1, x_2, \dots x_m; \underline{\theta}) = q(x_1) \prod_{j=2}^m q(x_j | x_{j-1})$$

Parameters in the model:

- ▶ q(x) for  $x = \{1, 2, ..., k\}$ Constraints:  $q(x) \ge 0$  and  $\sum_{x=1}^{k} q(x) = 1$
- ▶ q(x'|x) for  $x = \{1, 2, ..., k\}$  and  $x' = \{1, 2, ..., k\}$ Constraints:  $q(x'|x) \ge 0$  and  $\sum_{x'=1}^{k} q(x'|x) = 1$

# Probabilistic Models for Sequence Pairs – words and POS tags

► We have two sequences of random variables:

$$X_1, X_2, \ldots, X_m$$
 and  $S_1, S_2, \ldots, S_m$ 

- Intuitively, each  $X_i$  corresponds to an "observation" and each  $S_i$  corresponds to an underlying "state" that generated the observation. Assume that each  $S_i$  is in  $\{1, 2, ..., k\}$ , and each  $X_i$  is in  $\{1, 2, ..., o\}$
- How do we model the joint distribution

$$P(X_1 = x_1, \dots, X_m = x_m, S_1 = s_1, \dots, S_m = s_m)$$

# Probabilistic Models for Sequence Pairs – words and POS tags

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#### Words

#### Part-of-Speech tags

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- How do we model the joint distribution

$$P(X_1 = x_1, \dots, X_m = x_m, S_1 = s_1, \dots, S_m = s_m)$$

Firstly, why would we want to model the joint distribution?

$$P(X_1 = x_1, \dots, X_m = x_m, S_1 = s_1, \dots, S_m = s_m)$$
  
Words Part-of-Speech tags

## Hidden Markov Models (HMMs)

▶ In HMMs, we assume that:

#### Words

#### Part-of-Speech tags

$$P(X_1 = x_1, \dots, X_m = x_m, S_1 = s_1, \dots, S_m = s_m)$$

$$= P(S_1 = s_1) \prod_{j=2}^m P(S_j = s_j | S_{j-1} = s_{j-1}) \prod_{j=1}^m P(X_j = x_j | S_j = s_j)$$

## Independence Assumptions in HMMs

By the chain rule, the following equality is exact:

$$P(X_1 = x_1, \dots, X_m = x_m, S_1 = s_1, \dots, S_m = s_m)$$

$$= P(S_1 = s_1, \dots, S_m = s_m) \times P(X_1 = x_1, \dots, X_m = x_m | S_1 = s_1, \dots, S_m = s_m)$$

Assumption 1: the state sequence forms a Markov chain

#### e.g. Part-of-Speech tags

$$P(S_1 = s_1, \dots, S_m = s_m) = P(S_1 = s_1) \prod_{j=2} P(S_j = s_j | S_{j-1} = s_{j-1})$$

▶ By the chain rule, the following equality is exact:

$$P(X_1 = x_1, \dots, X_m = x_m | S_1 = s_1, \dots, S_m = s_m)$$

$$= \prod_{j=1}^m P(X_j = x_j | S_1 = s_1, \dots, S_m = s_m, X_1 = x_1, \dots, X_{j-1} = x_j)$$

 Assumption 2: each observation depends only on the underlying state

$$P(X_j = x_j | S_1 = s_1, \dots, S_m = s_m, X_1 = x_1, \dots X_{j-1} = x_j)$$
  
=  $P(X_j = x_j | S_j = s_j)$ 

## Formally

▶ The model takes the following form:

$$p(x_1 \dots x_m, s_1 \dots s_m; \underline{\theta}) = t(s_1) \prod_{j=2}^m t(s_j | s_{j-1}) \prod_{j=1}^m e(x_j | s_j)$$

- Parameters in the model:
  - 1. Initial state parameters t(s) for  $s \in \{1, 2, \dots, k\}$
  - 2. Transition parameters t(s'|s) for  $s, s' \in \{1, 2, \dots, k\}$
  - 3. Emission parameters e(x|s) for  $s \in \{1, 2, ..., k\}$  and  $x \in \{1, 2, ..., o\}$

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#### **HMM**

- Parameter estimation
  - Learning the probabilities from training data
  - P(verb|noun)?, P(apples|noun)?

- Inference: Viterbi algorithm (dynamic programming)
  - Given a new sentence, what are the POS tags for the words?

#### **HMM**

Parameter estimation

• Inference: Viterbi algorithm (dynamic programming)

# Parameter Estimation with Fully Observed Data

We'll now discuss parameter estimates in the case of *fully* observed data: for i = 1 ... n, we have pairs of sequences  $x_{i,j}$  for j = 1 ... m and  $s_{i,j}$  for j = 1 ... m. (i.e., we have n training examples, each of length m.)

# Parameter Estimation: Transition Parameters

P(verb|noun)?

- Assume we have fully observed data: for i=1...n, we have pairs of sequences  $x_{i,j}$  for j=1...m and  $s_{i,j}$  for j=1...m
- ▶ Define count $(i, s \rightarrow s')$  to be the number of times state s' follows state s in the i'th training example. More formally:

$$count(i, s \to s') = \sum_{i=1}^{m-1} [[s_{i,j} = s \land s_{i,j+1} = s']]$$

(We define  $[[\pi]]$  to be 1 if  $\pi$  is true, 0 otherwise.)

► The maximum-likelihood estimates of transition probabilities are then

$$t(s'|s) = \frac{\sum_{i=1}^{n} \operatorname{count}(i, s \to s')}{\sum_{i=1}^{n} \sum_{s'} \operatorname{count}(i, s \to s')}$$

# Parameter Estimation: Emission Parameters

P(apples | noun)?

- Assume we have fully observed data: for i=1...n, we have pairs of sequences  $x_{i,j}$  for j=1...m and  $s_{i,j}$  for j=1...m
- ▶ Define count $(i, s \leadsto x)$  to be the number of times state s is paired with emission x. More formally:

$$count(i, s \leadsto x) = \sum_{i=1}^{m} [[s_{i,j} = s \land x_{i,j} = x]]$$

 The maximum-likelihood estimates of emission probabilities are then

$$e(x|s) = \frac{\sum_{i=1}^{n} \operatorname{count}(i, s \leadsto x)}{\sum_{i=1}^{n} \sum_{x} \operatorname{count}(i, s \leadsto x)}$$

#### Parameter Estimation: Initial State Parameters

- Assume we have fully observed data: for i=1...n, we have pairs of sequences  $x_{i,j}$  for j=1...m and  $s_{i,j}$  for j=1...m
- ▶ Define count(i, s) to be 1 if state s is the initial state in the sequence, and 0 otherwise:

$$count(i, s) = [[s_{i,1} = s]]$$

The maximum-likelihood estimates of initial state probabilities are:

$$t(s) = \frac{\sum_{i=1}^{n} \mathsf{count}(i, s)}{n}$$

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#### **HMM**

Parameter estimation

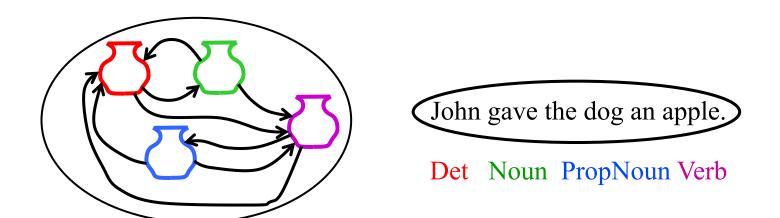
• Inference: Viterbi algorithm (dynamic programming)

▶ Goal: for a given input sequence  $x_1, \ldots, x_m$ , find

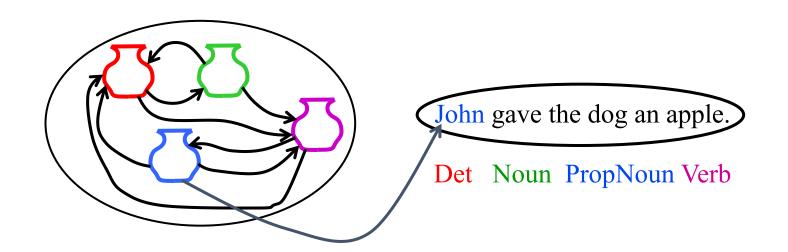
$$\arg\max_{s_1,\ldots,s_m} p(x_1\ldots x_m,s_1\ldots s_m;\underline{\theta})$$

▶ This is the most likely state sequence  $s_1 \dots s_m$  for the given input sequence  $x_1 \dots x_m$ 

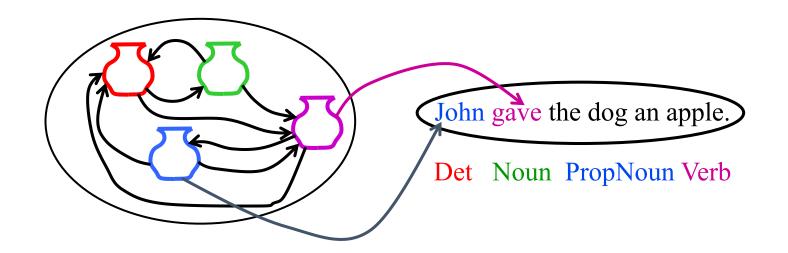
- Given an observation sequence, X, and a model, what is the most likely state sequence,  $S=s_1,s_2,...s_m$ , that generated this sequence from this model?
- Used for sequence labeling, assuming each state corresponds to a tag, it determines the globally best assignment of tags to all tokens in a sequence using a principled approach grounded in probability theory.



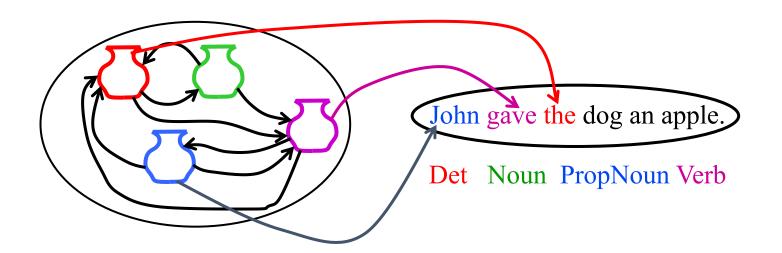
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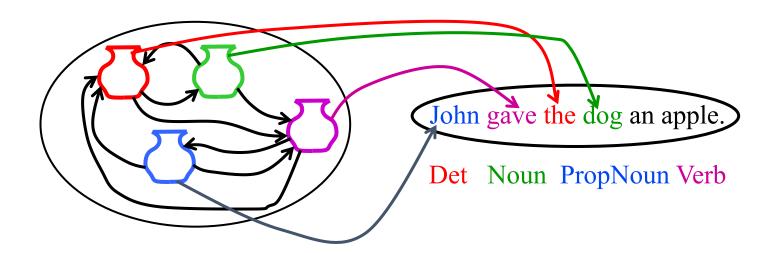
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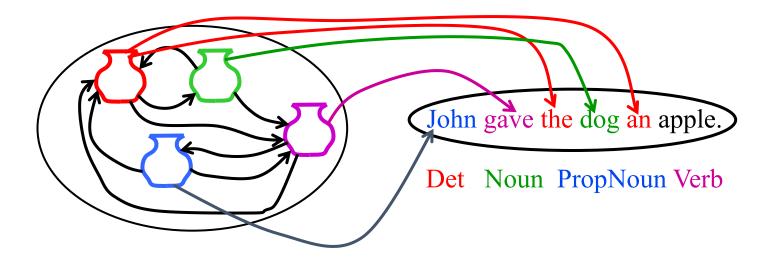
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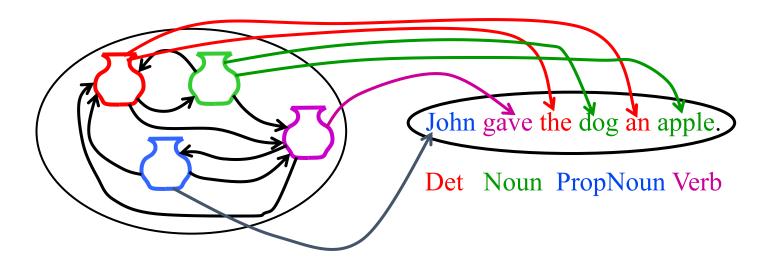
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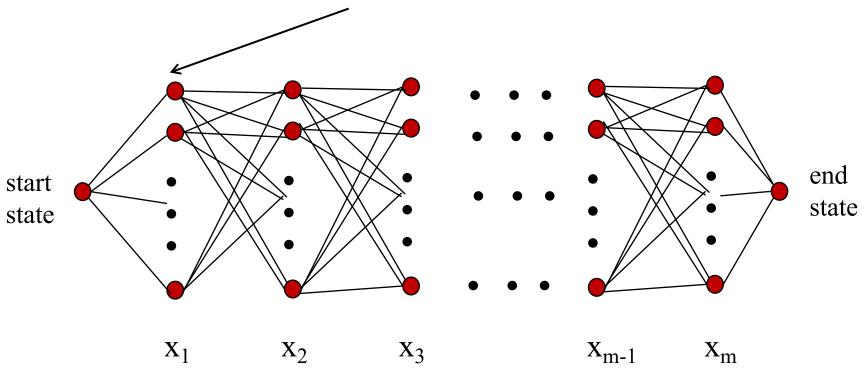
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Each column contains all possible POS tags



- Continue forward in time until reaching final time point.
- The goal: find a path with highest probability

▶ Goal: for a given input sequence  $x_1, \ldots, x_m$ , find

$$\arg\max_{s_1,\ldots,s_m} p(x_1\ldots x_m,s_1\ldots s_m;\underline{\theta})$$

The Viterbi algorithm is a dynamic programming algorithm. Basic data structure:

$$\pi[j,s]$$

will be a table entry that stores the maximum probability for any state sequence ending in state s at position j. More formally:  $\pi[1,s] = t(s)e(x_1|s)$ , and for j > 1,

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 Why do we need this data structure?

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▶ Initialization: for  $s = 1 \dots k$ 

$$\pi[1,s] = t(s)e(x_1|s)$$

▶ For j = 2 ... m, s = 1 ... k:

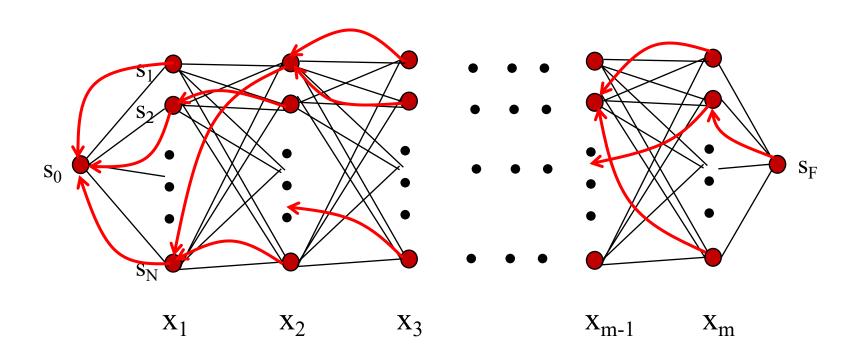
$$\pi[j, s] = \max_{s' \in \{1...k\}} \left[ \pi[j - 1, s'] \times t(s|s') \times e(x_j|s) \right]$$

We then have

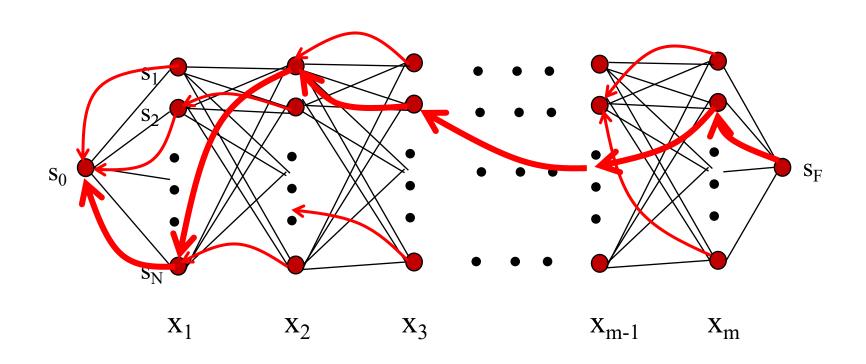
$$\max_{s_1...s_m} p(x_1 \dots x_m, s_1 \dots s_m; \underline{\theta}) = \max_s \pi[m, s]$$

▶ The algorithm runs in  $O(mk^2)$  time

## Viterbi Backpointers



### Viterbi Backtrace



Most likely Sequence:  $s_0 s_N s_1 s_2 ... s_2 s_F$ 

### The Viterbi Algorithm: Backpointers

▶ Initialization: for  $s = 1 \dots k$ 

$$\pi[1,s] = t(s)e(x_1|s)$$

▶ For j = 2 ... m, s = 1 ... k:

$$\pi[j, s] = \max_{s' \in \{1...k\}} \left[ \pi[j - 1, s'] \times t(s|s') \times e(x_j|s) \right]$$

and

$$bp[j, s] = \arg\max_{s' \in \{1...k\}} [\pi[j-1, s'] \times t(s|s') \times e(x_j|s)]$$

The bp entries are backpointers that will allow us to recover the identity of the highest probability state sequence Highest probability for any sequence of states is

$$\max_{s} \pi[m, s]$$

► To recover identity of highest-probability sequence:

$$s_m = \arg\max_s \pi[m, s]$$

and for  $j = m \dots 2$ ,

$$s_{j-1} = bp[j, s_j]$$

▶ The sequence of states  $s_1 \dots s_m$  is then

$$\arg\max_{s_1,\ldots,s_m} p(x_1\ldots x_m,s_1\ldots s_m;\underline{\theta})$$

#### Homework

- Reading J&M Ch5.1-5.5, Ch6.1-6.5
- For 3<sup>rd</sup> Edition:

https://web.stanford.edu/~jurafsky/slp3/8.pdf

- HMM notes
  - http://www.cs.columbia.edu/~mcollins/hmmsspring2013.pdf
- Start thinking about course project and find a team.