

CS 6120/CS 4120: Natural Language Processing

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Outline

- Maximum Entropy
- Feedforward Neural Networks
- Recurrent Neural Networks

Introduction

- So far we've looked at "joint (or generative) models"
 - Language models, Naive Bayes, HMM
- But there is now much use of conditional or discriminative probabilistic models in NLP, Speech, IR (and ML generally)
- Because:
 - They give high accuracy performance
 - They make it easy to incorporate lots of linguistically important features

Joint vs. Conditional Models

- We have some data $\{(d, c)\}$ of paired observations d and hidden classes c .
- **Joint (generative) models** place probabilities over both observed data and the hidden stuff (generate the observed data from hidden stuff):

$$p(c|d)=p(c,d)/p(d)$$

- All the classic statistic NLP models:
 - n -gram models, Naive Bayes classifiers, hidden Markov models, probabilistic context-free grammars, IBM machine translation alignment models

Joint vs. Conditional Models

- **Discriminative (conditional) models** take the data as given, and put a probability over hidden structure given the data:

$$P(c|d)$$

- Logistic regression/maximum entropy models (this lecture), conditional random fields
- Also, SVMs, (averaged) perceptron, etc. are discriminative classifiers (but not directly probabilistic)

Conditional vs. Joint Likelihood

- A *joint* model gives probabilities $P(d,c)$ and tries to maximize this joint likelihood.
 - It turns out to be trivial to choose weights: just relative frequencies.
- A *conditional* model gives probabilities $P(c|d)$. It takes the data as given and models only the conditional probability of the class.
 - We seek to maximize conditional likelihood.
 - More closely related to classification error.

Maximum Entropy (MaxEnt)

- Or logistic regression

Features

- In these slides and most MaxEnt work: *features (or feature functions)* f are elementary pieces of evidence that link aspects of what we observe d with a category c that we want to predict
- A feature is a function with a **bounded** real value: $f: C \times D \rightarrow \mathbb{R}$

Example Task: Named Entity Type

LOCATION
in Arcadia

LOCATION
in Québec

DRUG
taking Zantac

PERSON
saw Sue

Example features

- $f_1(c, d) \equiv [c = \text{LOCATION} \wedge w_{-1} = \text{"in"} \wedge \text{isCapitalized}(w)]$
- $f_2(c, d) \equiv [c = \text{LOCATION} \wedge \text{hasAccentedLatinChar}(w)]$
- $f_3(c, d) \equiv [c = \text{DRUG} \wedge \text{ends}(w, \text{"c"})]$

LOCATION
in Arcadia

LOCATION
in Québec

DRUG
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PERSON
saw Sue

- Models will assign to each feature a *weight*:
 - A positive weight votes that this configuration is likely correct
 - A negative weight votes that this configuration is likely incorrect

Example features

- $f_1(c, d) \equiv [c = \text{LOCATION} \wedge w_{-1} = \text{"in"} \wedge \text{isCapitalized}(w)] \rightarrow \text{weight } 1.8$
 - $f_2(c, d) \equiv [c = \text{LOCATION} \wedge \text{hasAccentedLatinChar}(w)] \rightarrow \text{weight } -0.6$
 - $f_3(c, d) \equiv [c = \text{DRUG} \wedge \text{ends}(w, \text{"c"})] \rightarrow \text{weight } 0.3$
- Weights will be learned by training on a labeled dataset

More about feature functions:

an indicator function – a yes/no boolean matching function – of properties of the input and a particular class

$$f_i(c, d) \equiv [\Phi(d) \wedge c = c_j] \quad [\text{Value is 0 or 1}]$$

Feature-Based Models

- The decision about a data point is based only on the **features** active at that point.

Data BUSINESS: Stocks hit a yearly low ...
Label: BUSINESS Features {..., stocks, hit, a, yearly, low, ...}

Text Classification

Data ... to restructure bank:MONEY debt.
Label: MONEY Features {..., w_{-1} =restructure, w_{+1} =debt, L=1 2, ...}

Word Sense
Disambiguation

Data DT JJ NN ... The previous fall ...
Label: NN Features { w =fall, t_{-1} =JJ w_{-1} =previous}

POS Tagging

Feature-Based Linear Classifiers

- Linear classifiers at classification time:
 - Linear function from feature sets $\{f_i\}$ to classes $\{c\}$.
 - Assign a weight λ_i to each feature f_i .
 - We consider each class for sample d
 - For a pair (c, d) , features vote with their weights:

- $\text{vote}(c) = \sum_i \lambda_i f_i(c, d)$

PERSON
in Québec

LOCATION
in Québec

DRUG
in Québec

- Choose the class c which maximizes $\sum_i \lambda_i f_i(c, d)$

- Maximum Entropy:

- Make a probabilistic model from the linear combination $\sum \lambda_i f_i(c, d)$

$$P(c | d, \lambda) = \frac{\exp \sum_i \lambda_i f_i(c, d)}{\sum_{c'} \exp \sum_i \lambda_i f_i(c', d)}$$

← Makes votes positive

← Normalizes votes

Feature-Based Linear Classifiers

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- Maximum Entropy:

- Make a probabilistic model from the linear combination $\sum \lambda_i f_i(c, d)$

$$P(c | d, \lambda) = \frac{\exp \sum_i \lambda_i f_i(c, d)}{\sum_{c'} \exp \sum_i \lambda_i f_i(c', d)}$$

Makes votes positive

Normalizes votes

- $P(\text{LOCATION} | \text{in Québec}) = e^{1.8} e^{-0.6} / (e^{1.8} e^{-0.6} + e^{0.3} + e^0) = 0.586$
- $P(\text{DRUG} | \text{in Québec}) = e^{0.3} / (e^{1.8} e^{-0.6} + e^{0.3} + e^0) = 0.238$
- $P(\text{PERSON} | \text{in Québec}) = e^0 / (e^{1.8} e^{-0.6} + e^{0.3} + e^0) = 0.176$
- The **weights** are the **parameters** of the probability model, combined via a “soft max” function

Feature-Based Linear Classifiers

- Given this model form, we will choose parameters $\{\lambda_i\}$ that *maximize the conditional likelihood* of the data according to this model.
- Parameter learning is omitted and not required for this course, but is often discussed in a machine learning class.
- We construct not only classifications, but probability distributions over classifications.
 - There are other (good!) ways of discriminating classes – SVMs, boosting, even perceptrons – but these methods are not as trivial to interpret as distributions over classes.

Other MaxEnt Classifier Examples

- You can use a MaxEnt classifier whenever you want to assign data points to one of a number of classes:
 - Sentence boundary detection (Mikheev 2000)
 - Is a period end of sentence or abbreviation?
 - Sentiment analysis (Pang and Lee 2002)
 - Word unigrams, bigrams, POS counts, ...
 - Prepositional phrase attachment (Ratnaparkhi 1998)
 - Attach to verb or noun? Features of head noun, preposition, etc.
 - Parsing decisions (Ratnaparkhi 1997; Johnson et al. 1999, etc.)

Outline

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Neural Network Learning

- Learning approach based on modeling adaptation in biological neural systems.
- **Perceptron**: Initial algorithm for learning simple neural networks (single layer) developed in the 1950's.
- **Backpropagation**: More complex algorithm for learning multi-layer neural networks developed in the 1980's.

ARTIFICIAL NEURON

Topics: connection weights, bias, activation function

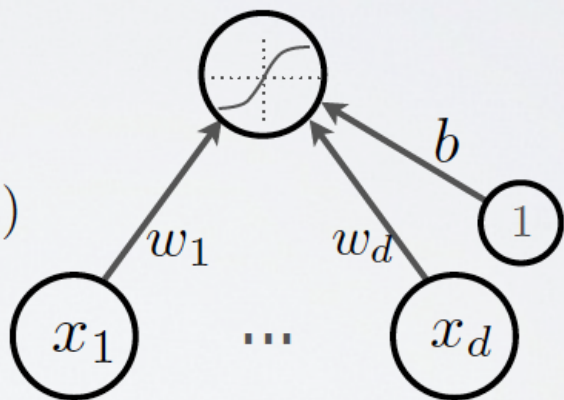
- Neuron pre-activation (or input activation):

$$a(\mathbf{x}) = b + \sum_i w_i x_i = b + \mathbf{w}^\top \mathbf{x}$$

- Neuron (output) activation

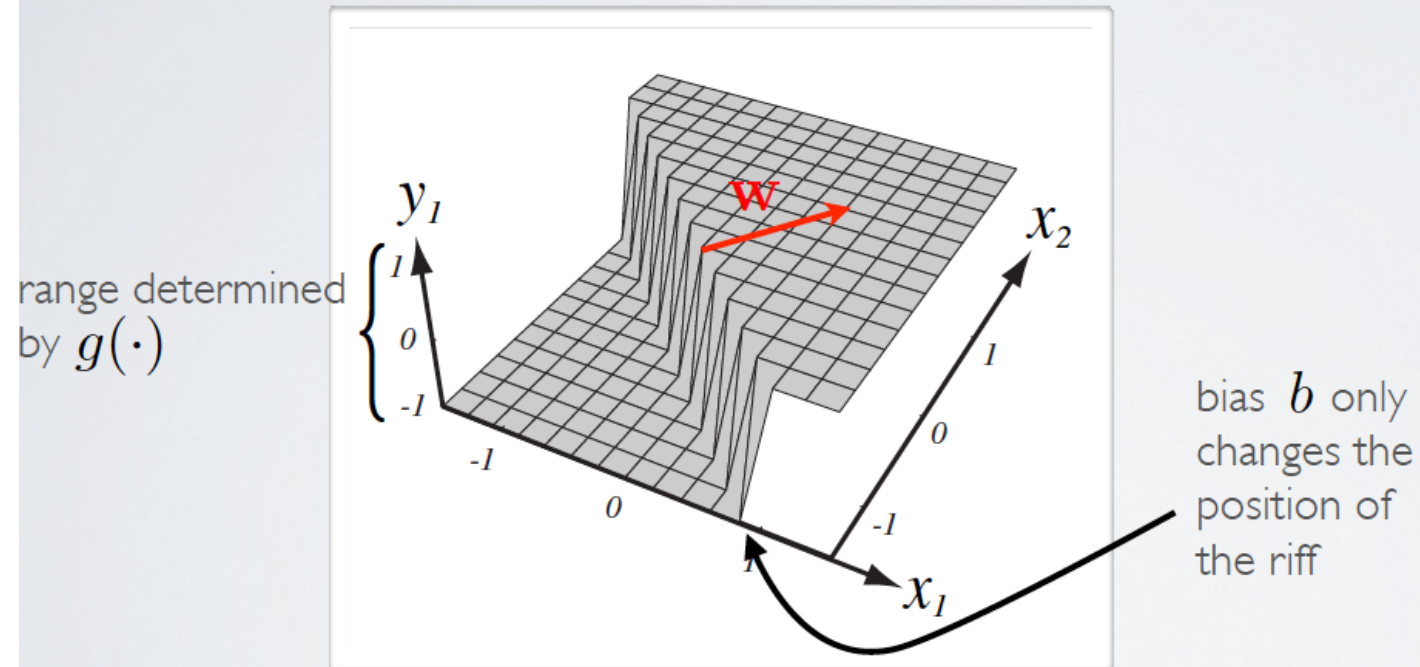
$$h(\mathbf{x}) = g(a(\mathbf{x})) = g(b + \sum_i w_i x_i)$$

- \mathbf{w} are the connection weights
- b is the neuron bias
- $g(\cdot)$ is called the activation function



ARTIFICIAL NEURON

Topics: connection weights, bias, activation function

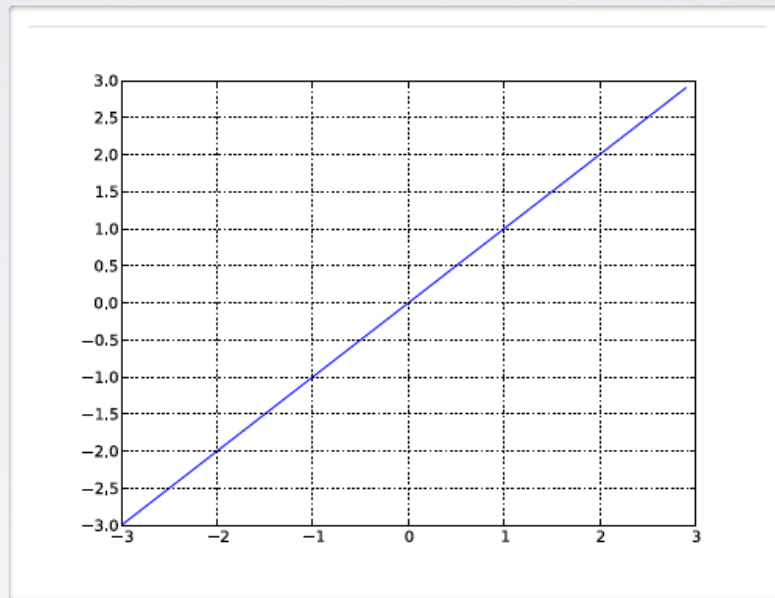


(from Pascal Vincent's slides)

ACTIVATION FUNCTION

Topics: linear activation function

- Performs no input squashing
- Not very interesting...

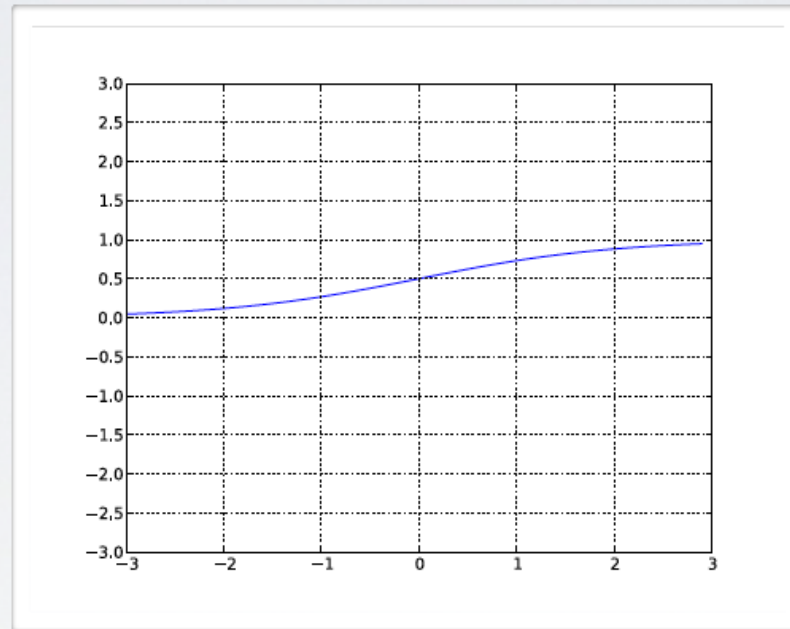


$$g(a) = a$$

ACTIVATION FUNCTION

Topics: sigmoid activation function

- Squashes the neuron's pre-activation between 0 and 1
- Always positive
- Bounded
- Strictly increasing

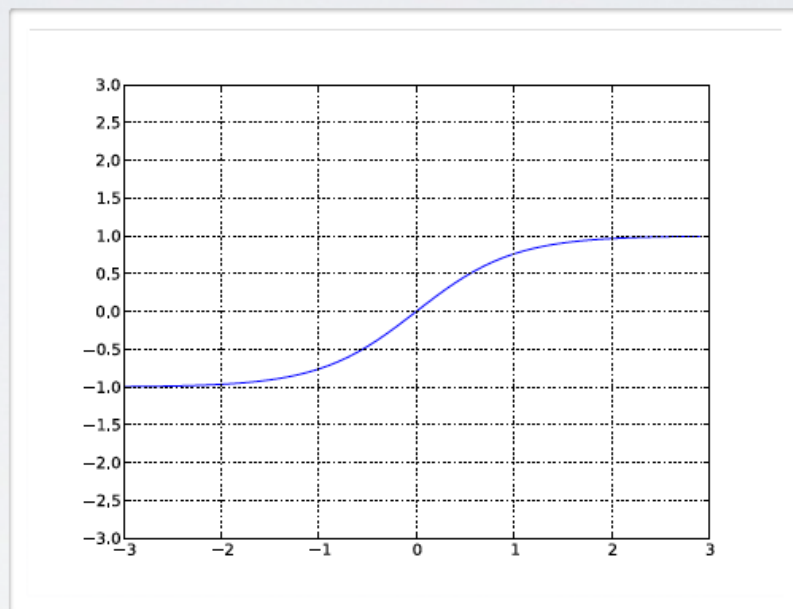


$$g(a) = \text{sigm}(a) = \frac{1}{1 + \exp(-a)}$$

ACTIVATION FUNCTION

Topics: hyperbolic tangent (“tanh”) activation function

- Squashes the neuron’s pre-activation between -1 and 1
- Can be positive or negative
- Bounded
- Strictly increasing

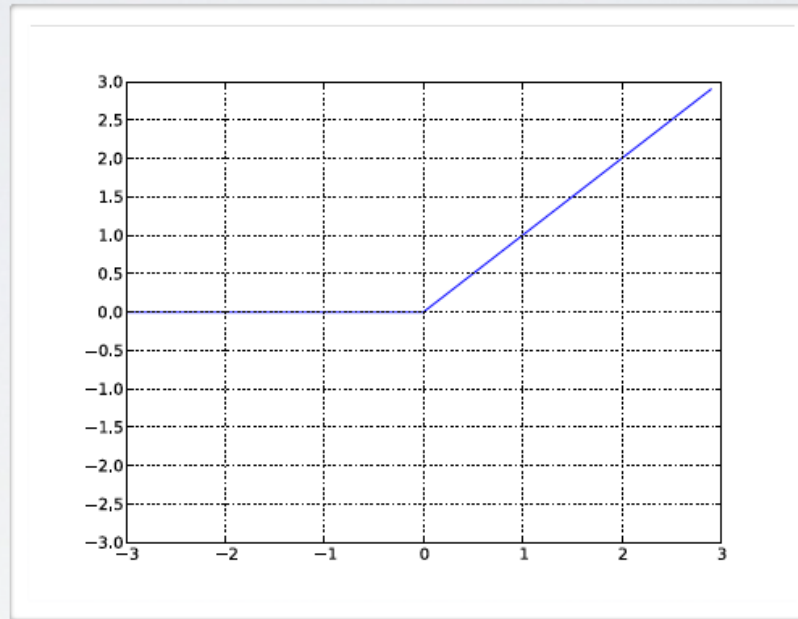


$$g(a) = \tanh(a) = \frac{\exp(a) - \exp(-a)}{\exp(a) + \exp(-a)} = \frac{\exp(2a) - 1}{\exp(2a) + 1}$$

ACTIVATION FUNCTION

Topics: rectified linear activation function

- Bounded below by 0 (always non-negative)
- Not upper bounded
- Strictly increasing
- Tends to give neurons with sparse activities

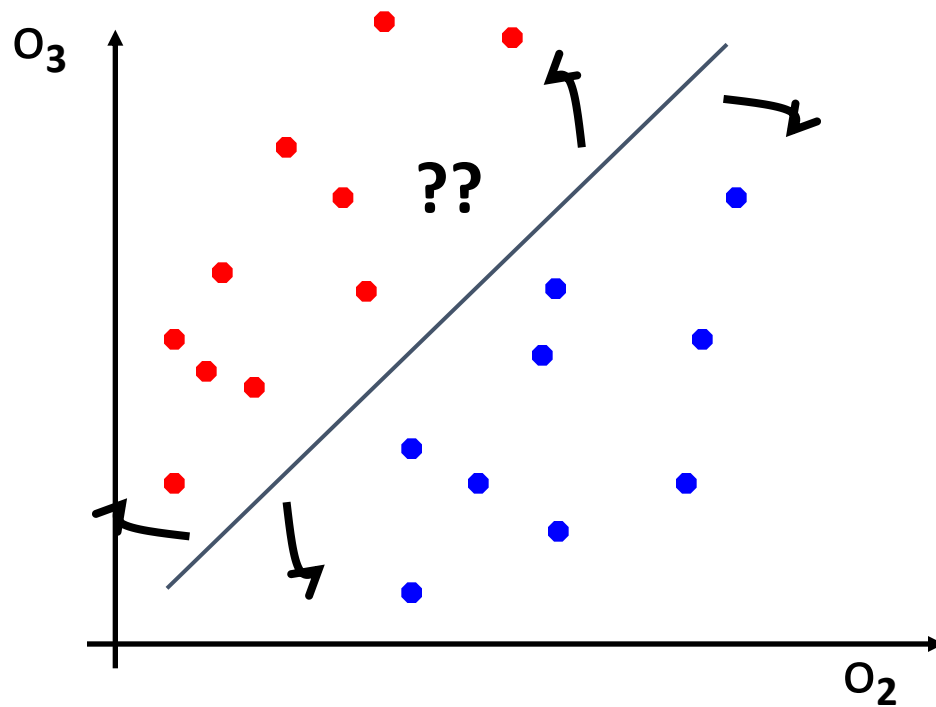


$$g(a) = \text{reclin}(a) = \max(0, a)$$


```
class Neuron(object):
    # ...
    def forward(inputs):
        """ assume inputs and weights are 1-D numpy arrays and bias is a number """
        cell_body_sum = np.sum(inputs * self.weights) + self.bias
        firing_rate = 1.0 / (1.0 + math.exp(-cell_body_sum)) # sigmoid activation function
        return firing_rate
```

Linear Separator

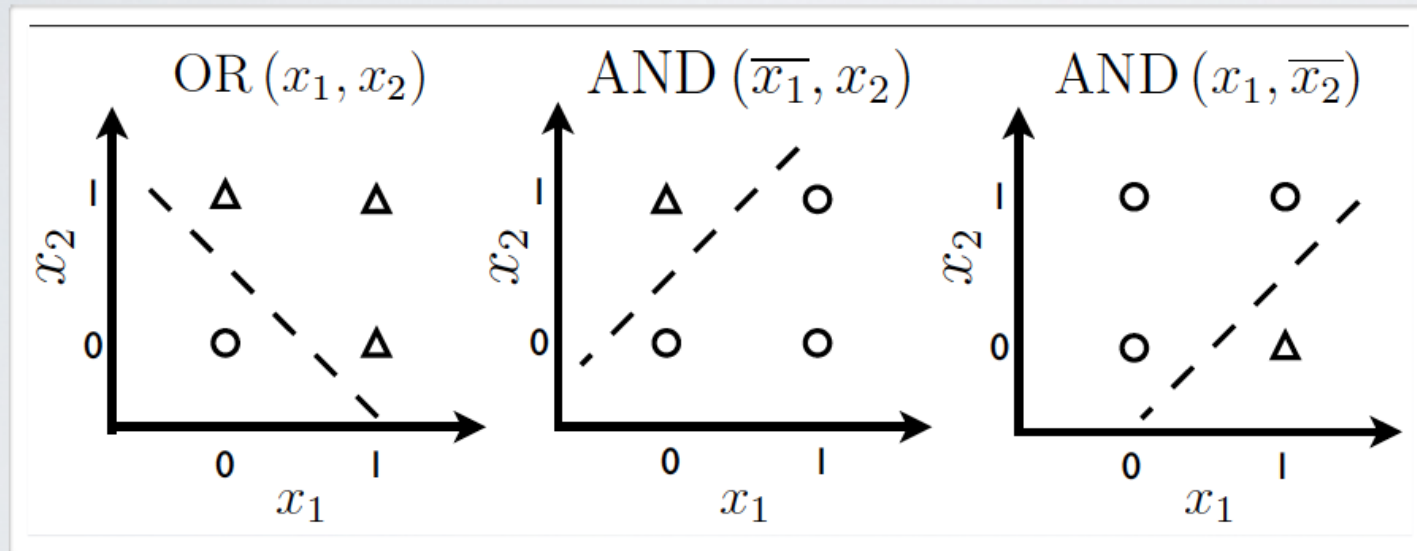
- Since one-layer neuron (aka perceptron) uses linear threshold function, it is searching for a linear separator that discriminates the classes.



ARTIFICIAL NEURON

Topics: capacity of single neuron

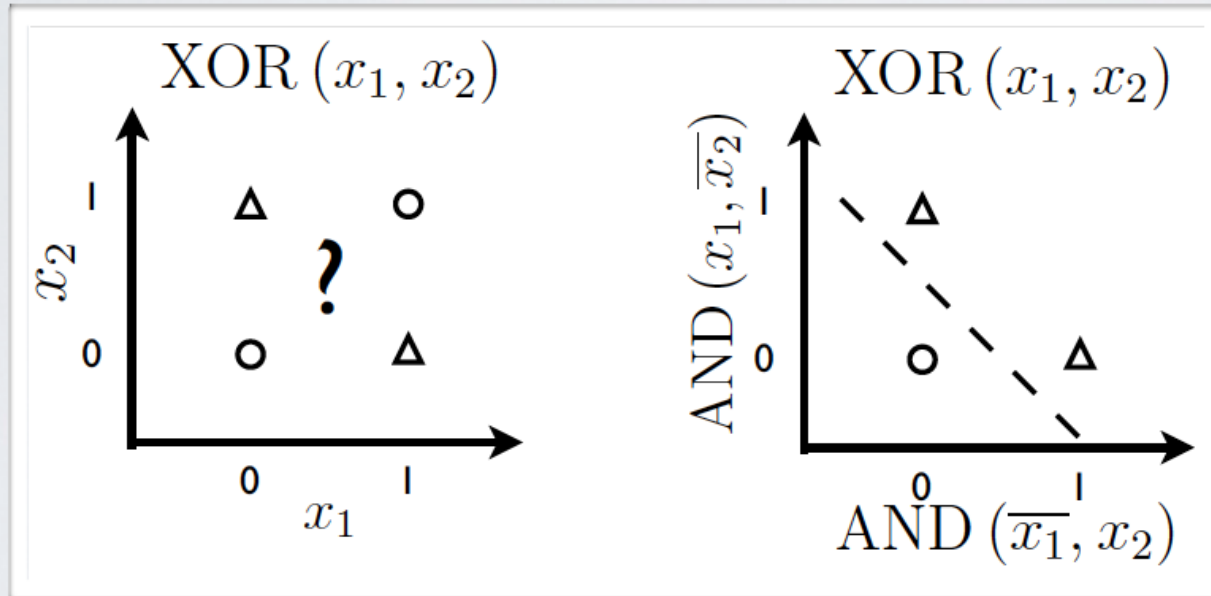
- Can solve linearly separable problems



ARTIFICIAL NEURON

Topics: capacity of single neuron

- Can't solve non linearly separable problems...



- ... unless the input is transformed in a better representation

NEURAL NETWORK

Topics: single hidden layer neural network

- Hidden layer pre-activation:

$$\mathbf{a}(\mathbf{x}) = \mathbf{b}^{(1)} + \mathbf{W}^{(1)}\mathbf{x}$$

$$(a(\mathbf{x})_i = b_i^{(1)} + \sum_j W_{i,j}^{(1)}x_j)$$

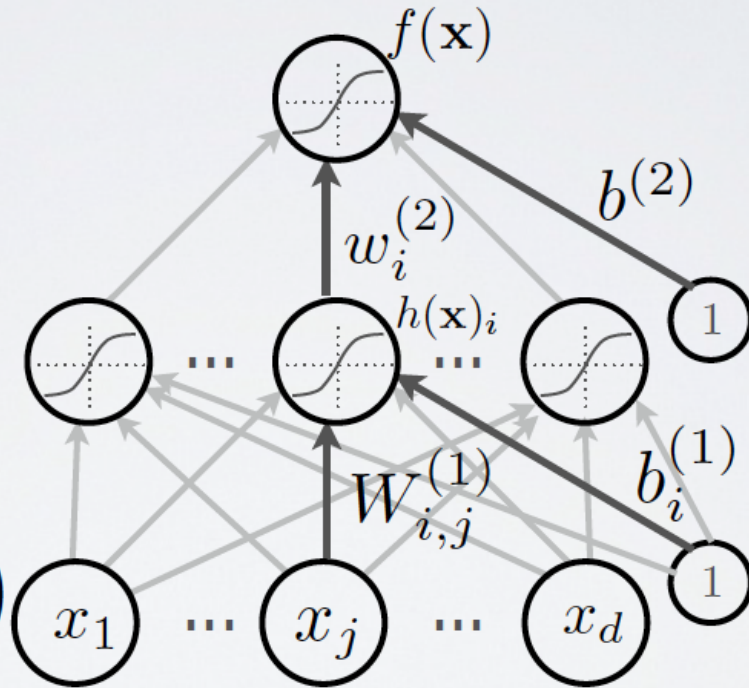
- Hidden layer activation:

$$\mathbf{h}(\mathbf{x}) = \mathbf{g}(\mathbf{a}(\mathbf{x}))$$

- Output layer activation:

$$f(\mathbf{x}) = o\left(b^{(2)} + \mathbf{w}^{(2)\top} \mathbf{h}^{(1)}\mathbf{x}\right)$$

output activation function



NEURAL NETWORK

Topics: softmax activation function

- For multi-class classification:
 - ▶ we need multiple outputs (1 output per class)
 - ▶ we would like to estimate the conditional probability $p(y = c|\mathbf{x})$

- We use the softmax activation function at the output:

$$\mathbf{o}(\mathbf{a}) = \text{softmax}(\mathbf{a}) = \left[\frac{\exp(a_1)}{\sum_c \exp(a_c)} \cdots \frac{\exp(a_C)}{\sum_c \exp(a_c)} \right]^T$$

- ▶ strictly positive
 - ▶ sums to one
- Predicted class is the one with highest estimated probability

NEURAL NETWORK

Topics: multilayer neural network

- Could have L hidden layers:

- ▶ layer pre-activation for $k > 0$ ($\mathbf{h}^{(0)}(\mathbf{x}) = \mathbf{x}$)

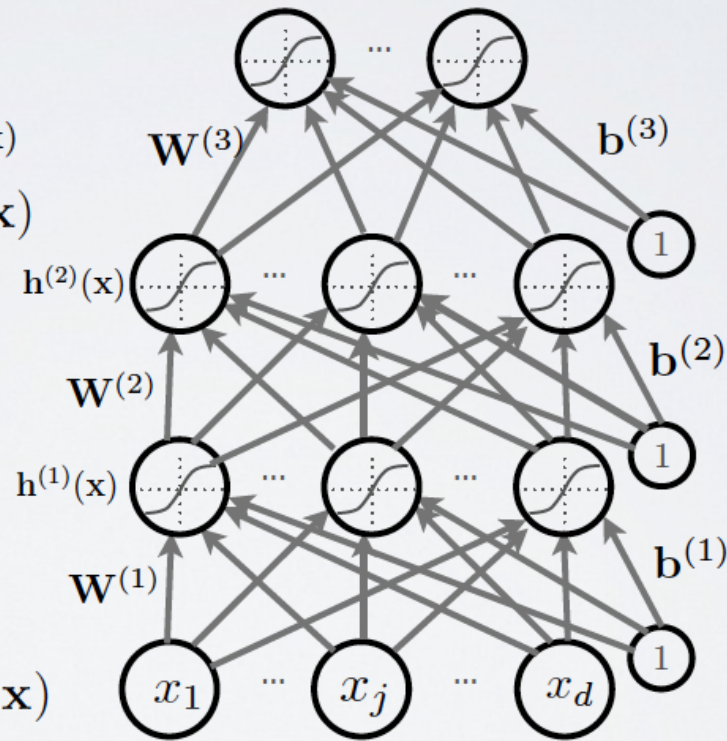
$$\mathbf{a}^{(k)}(\mathbf{x}) = \mathbf{b}^{(k)} + \mathbf{W}^{(k)} \mathbf{h}^{(k-1)}(\mathbf{x})$$

- ▶ hidden layer activation (k from 1 to L):

$$\mathbf{h}^{(k)}(\mathbf{x}) = \mathbf{g}(\mathbf{a}^{(k)}(\mathbf{x}))$$

- ▶ output layer activation ($k=L+1$):

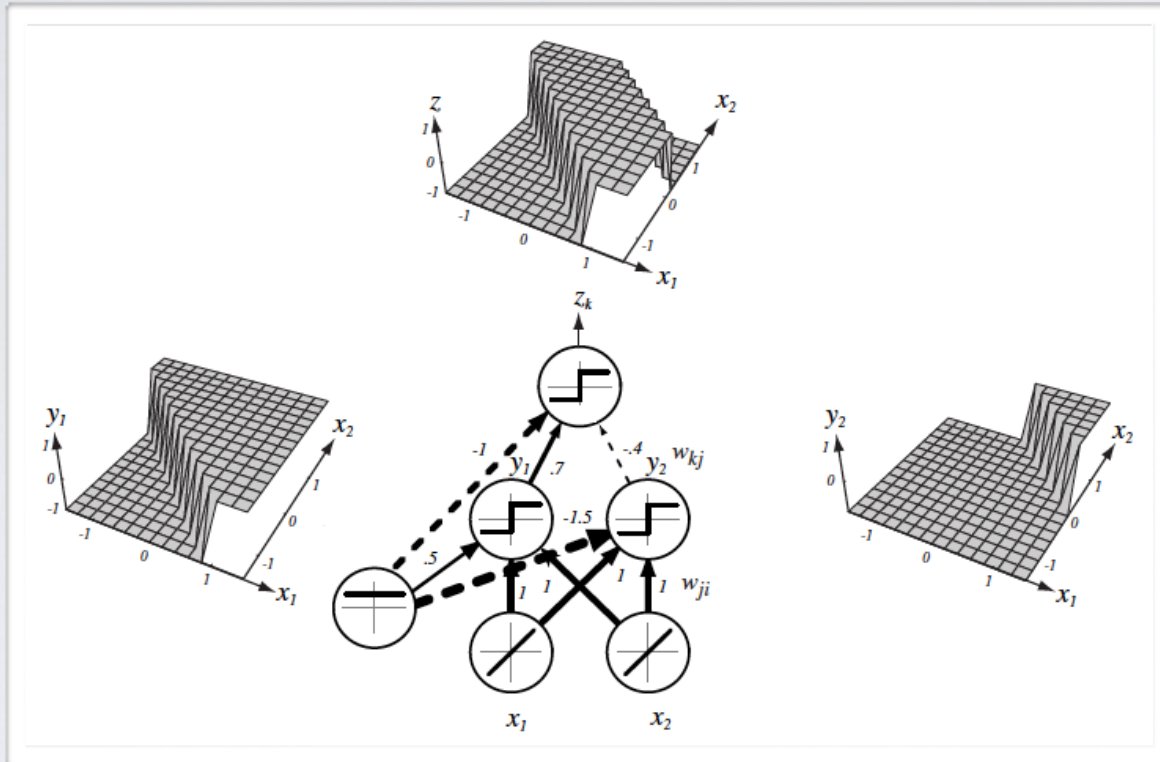
$$\mathbf{h}^{(L+1)}(\mathbf{x}) = \mathbf{o}(\mathbf{a}^{(L+1)}(\mathbf{x})) = \mathbf{f}(\mathbf{x})$$



```
# forward-pass of a 3-layer neural network:  
f = lambda x: 1.0/(1.0 + np.exp(-x)) # activation function (use sigmoid)  
x = np.random.randn(3, 1) # random input vector of three numbers (3x1)  
h1 = f(np.dot(W1, x) + b1) # calculate first hidden layer activations (4x1)  
h2 = f(np.dot(W2, h1) + b2) # calculate second hidden layer activations (4x1)  
out = np.dot(W3, h2) + b3 # output neuron (1x1)
```


CAPACITY OF NEURAL NETWORK

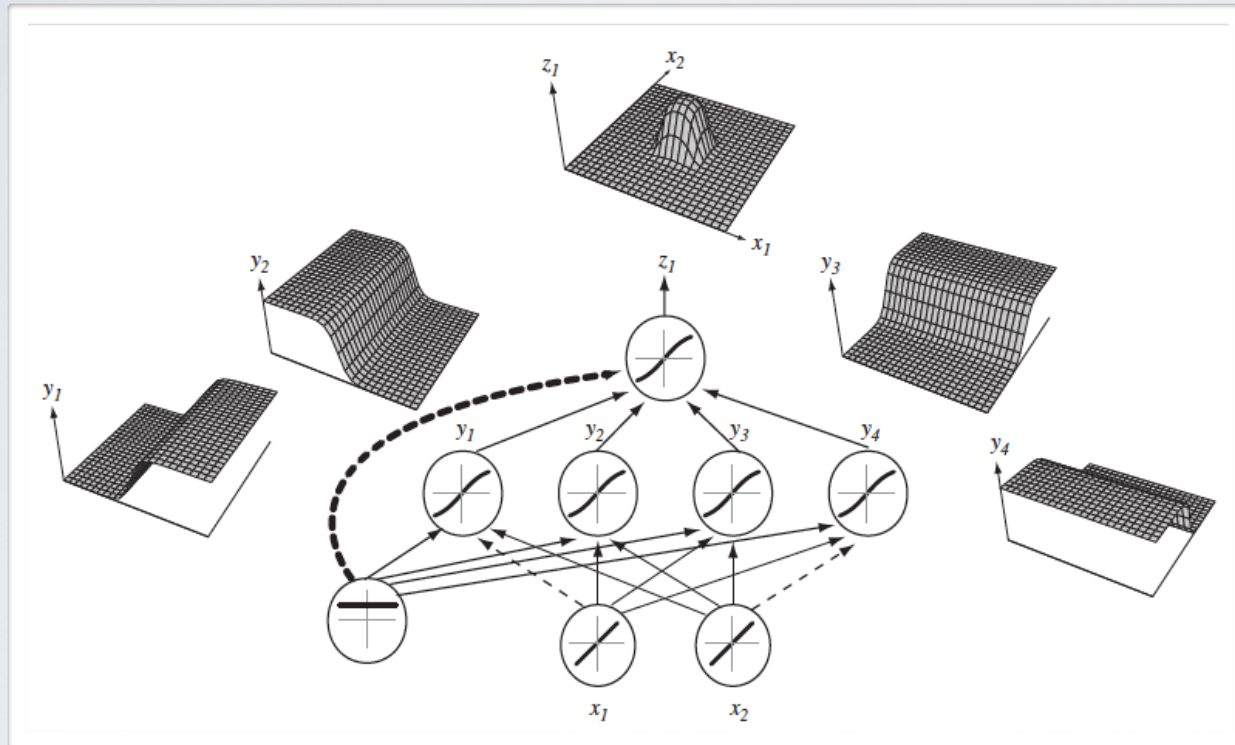
Topics: single hidden layer neural network



(from Pascal Vincent's slides)

CAPACITY OF NEURAL NETWORK

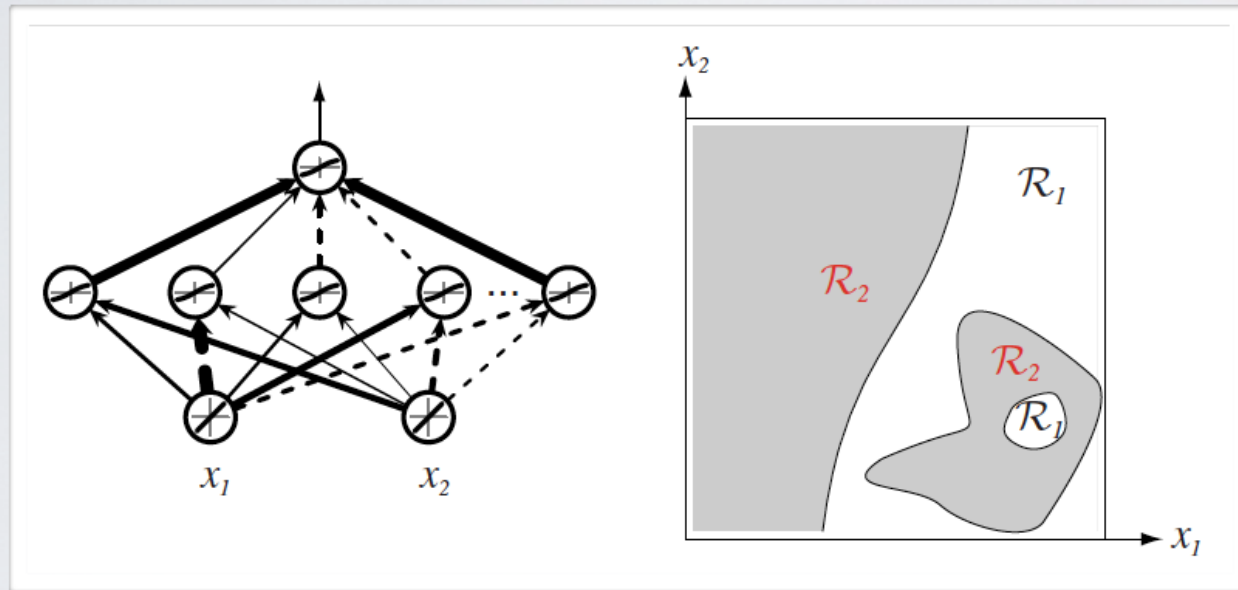
Topics: single hidden layer neural network



(from Pascal Vincent's slides)

CAPACITY OF NEURAL NETWORK

Topics: single hidden layer neural network



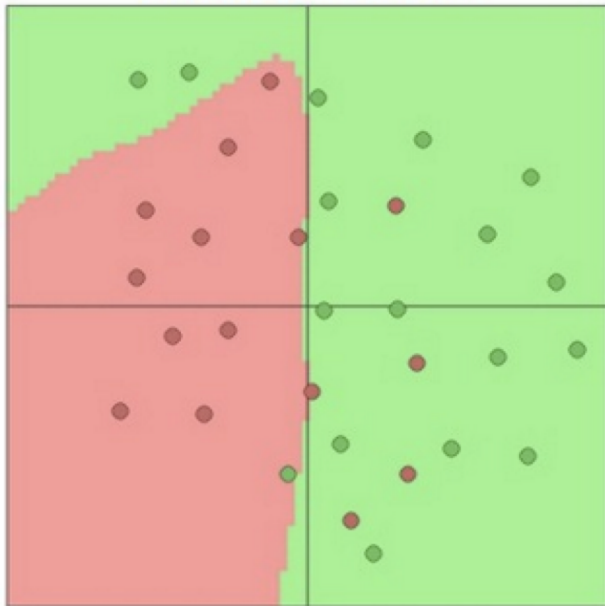
(from Pascal Vincent's slides)

CAPACITY OF NEURAL NETWORK

Topics: universal approximation

- Universal approximation theorem (Hornik, 1991):
 - “a single hidden layer neural network with a linear output unit can approximate any continuous function arbitrarily well, given enough hidden units”
- The result applies for sigmoid, tanh and many other hidden layer activation functions
- This is a good result, but it doesn't mean there is a learning algorithm that can find the necessary parameter values!

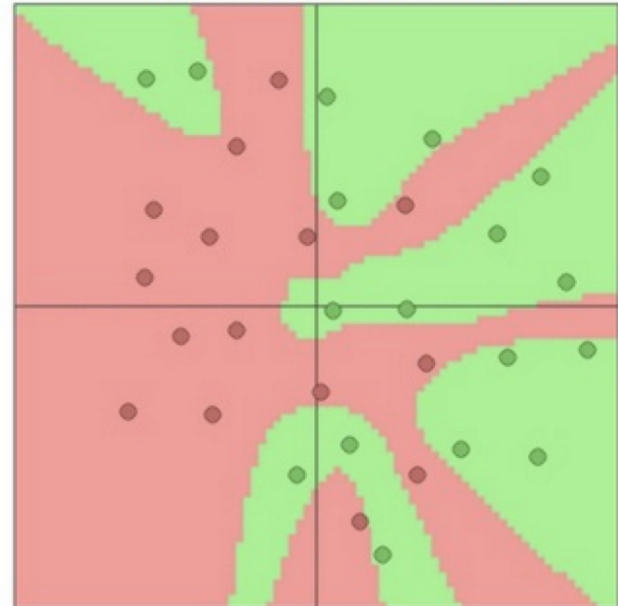
3 hidden neurons



6 hidden neurons



20 hidden neurons



How to train a neural network?

Topics: multilayer neural network

- Could have L hidden layers:

- ▶ layer input activation for $k > 0$ ($\mathbf{h}^{(0)}(\mathbf{x}) = \mathbf{x}$)

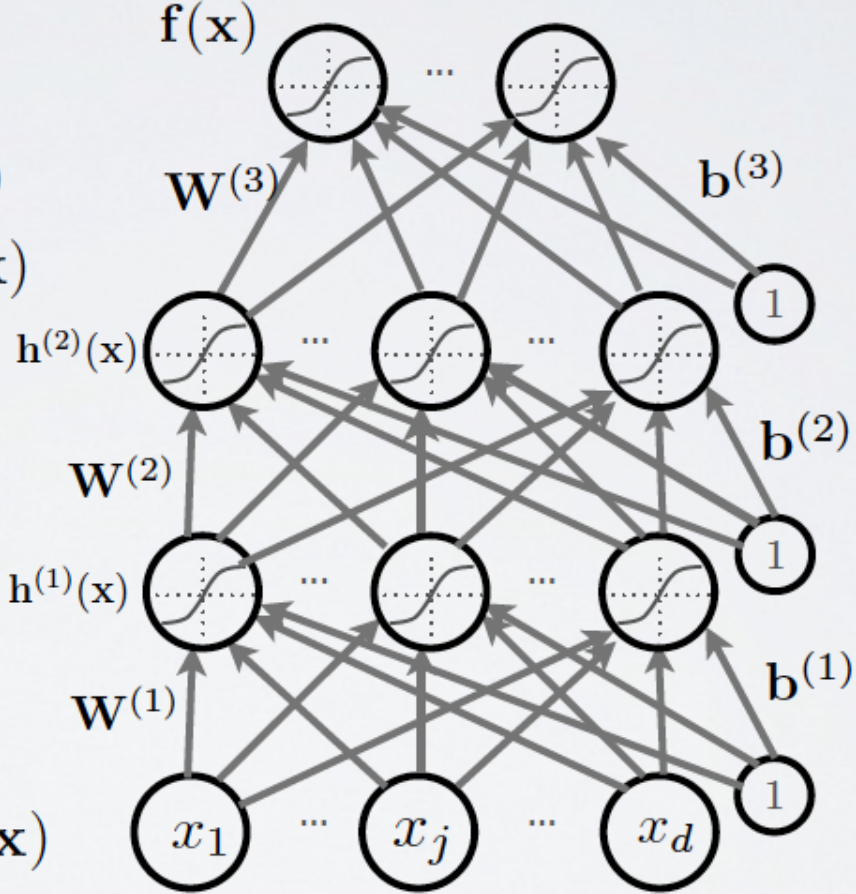
$$\mathbf{a}^{(k)}(\mathbf{x}) = \mathbf{b}^{(k)} + \mathbf{W}^{(k)} \mathbf{h}^{(k-1)}(\mathbf{x})$$

- ▶ hidden layer activation (k from 1 to L):

$$\mathbf{h}^{(k)}(\mathbf{x}) = \mathbf{g}(\mathbf{a}^{(k)}(\mathbf{x}))$$

- ▶ output layer activation ($k=L+1$):

$$\mathbf{h}^{(L+1)}(\mathbf{x}) = \mathbf{o}(\mathbf{a}^{(L+1)}(\mathbf{x})) = \mathbf{f}(\mathbf{x})$$



Empirical Risk Minimization

Topics: empirical risk minimization, regularization

- Empirical risk minimization

- ▶ framework to design learning algorithms

$$\arg \min_{\boldsymbol{\theta}} \frac{1}{T} \sum_t l(f(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)}) + \lambda \Omega(\boldsymbol{\theta})$$

- ▶ $l(f(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)})$ is a loss function
- ▶ $\Omega(\boldsymbol{\theta})$ is a regularizer (penalizes certain values of $\boldsymbol{\theta}$)

- Learning is cast as optimization

- ▶ ideally, we'd optimize classification error, but it's not smooth
- ▶ loss function is a surrogate for what we truly should optimize (e.g. upper bound)

LOSS FUNCTION

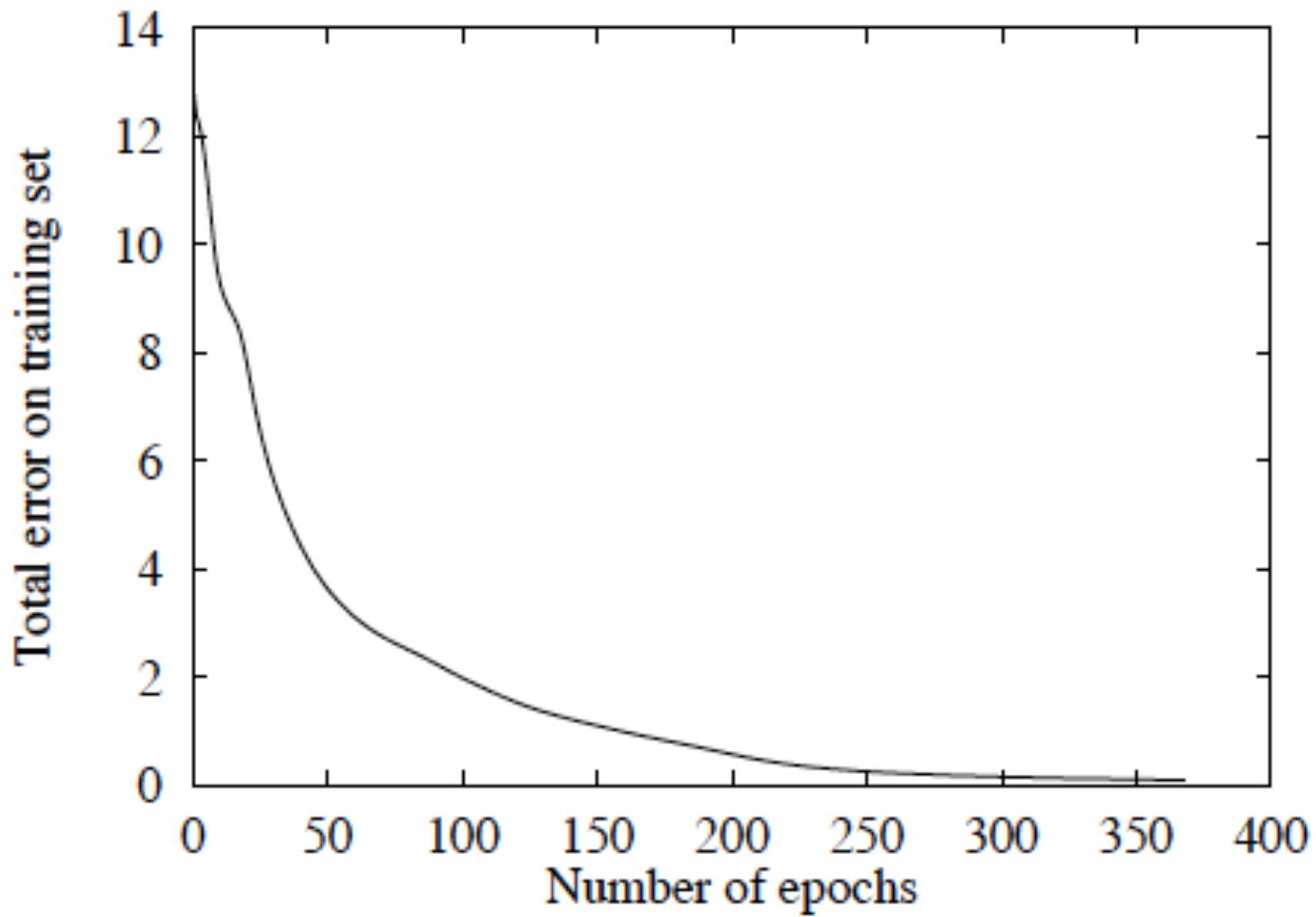
Topics: loss function for classification

- Neural network estimates $f(\mathbf{x})_c = p(y = c|\mathbf{x})$
 - we could maximize the probabilities of $y^{(t)}$ given $\mathbf{x}^{(t)}$ in the training set
- To frame as minimization, we minimize the negative log-likelihood

$$l(\mathbf{f}(\mathbf{x}), y) = - \sum_c 1_{(y=c)} \log f(\mathbf{x})_c = - \log f(\mathbf{x})_y$$

natural log (ln)

- we take the log to simplify for numerical stability and math simplicity
- sometimes referred to as cross-entropy



[figure from Greg Mori's slides]

REGULARIZATION

Topics: L2 regularization

$$\Omega(\boldsymbol{\theta}) = \sum_k \sum_i \sum_j \left(W_{i,j}^{(k)} \right)^2 = \sum_k \|\mathbf{W}^{(k)}\|_F^2$$

Empirical Risk Minimization

Topics: empirical risk minimization, regularization

- Empirical risk minimization

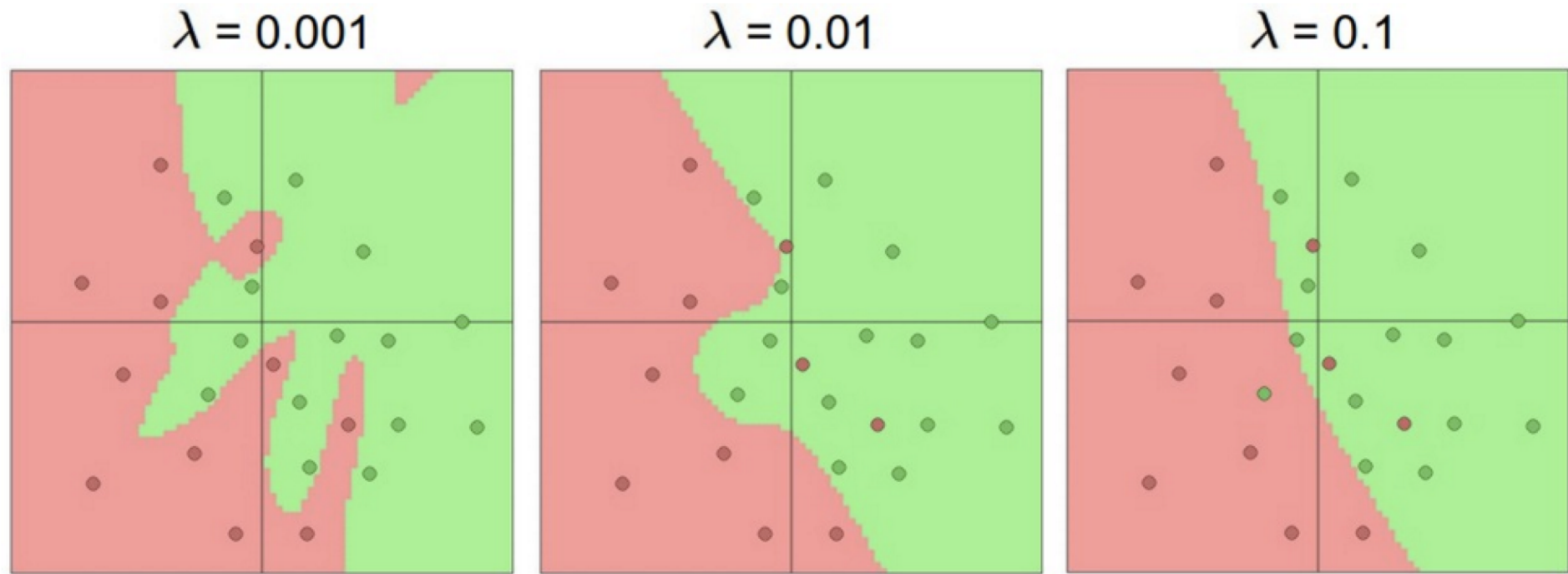
- ▶ framework to design learning algorithms

$$\arg \min_{\boldsymbol{\theta}} \frac{1}{T} \sum_t l(f(\mathbf{x}^{(t)}; \boldsymbol{\theta}), y^{(t)}) + \lambda \Omega(\boldsymbol{\theta})$$

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[<http://cs231n.github.io/neural-networks-1/>]

INITIALIZATION

Topics: initialization

- For biases
 - ▶ initialize all to 0
 - For weights
 - ▶ Can't initialize weights to 0 with tanh activation
 - we can show that all gradients would then be 0 (saddle point)
 - ▶ Can't initialize all weights to the same value
 - we can show that all hidden units in a layer will always behave the same
 - need to break symmetry
 - ▶ Recipe: sample $\mathbf{W}_{i,j}^{(k)}$ from $U[-b, b]$ where $b = \frac{\sqrt{6}}{\sqrt{H_k + H_{k-1}}}$
 - the idea is to sample around 0 but break symmetry
 - other values of b could work well (not an exact science) (see Glorot & Bengio, 2010)
- size of $\mathbf{h}^{(k)}(\mathbf{x})$
-

Model Learning

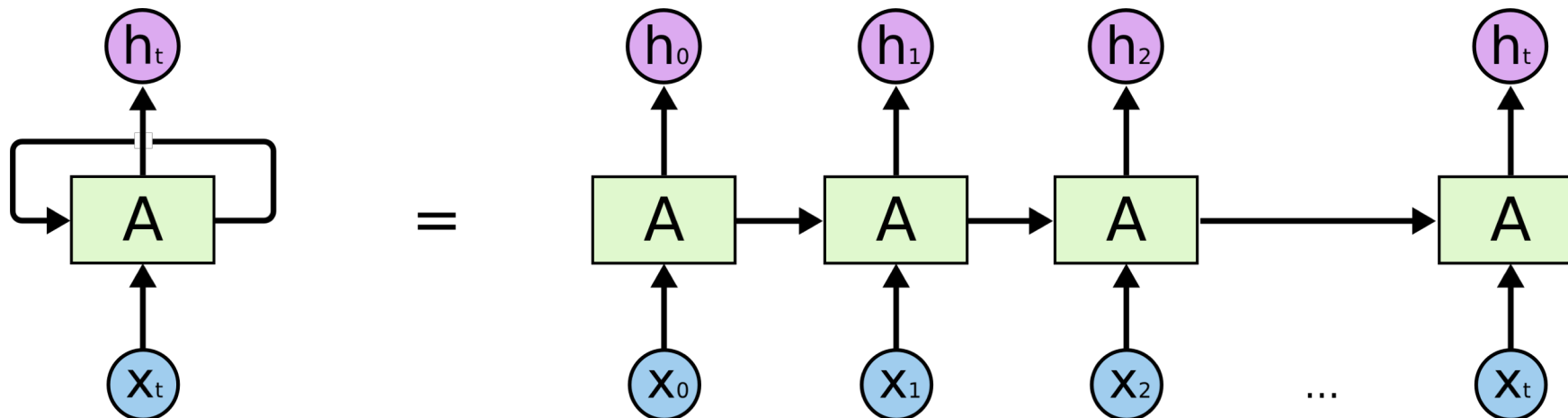
- Backpropagation algorithm (not required for this course)

Outline

- Maximum Entropy
- Feedforward Neural Networks
- Recurrent Neural Networks

Long Distance Dependencies

- It is very difficult to train NNs to retain information over many time steps
- This makes it very difficult to handle long-distance dependencies, such as subject-verb agreement.
- E.g. Jane walked into the room. John walked in too. It was late in the day. Jane said hi to _?_

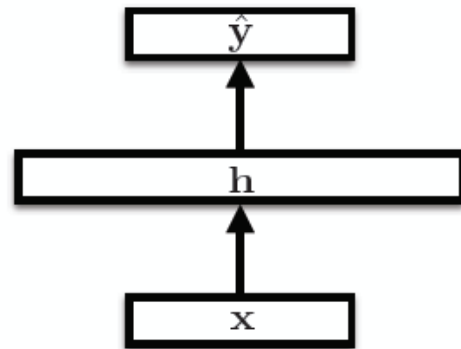


Recurrent Neural Networks

Feed-forward NN

$$\mathbf{h} = g(\mathbf{V}\mathbf{x} + \mathbf{c})$$

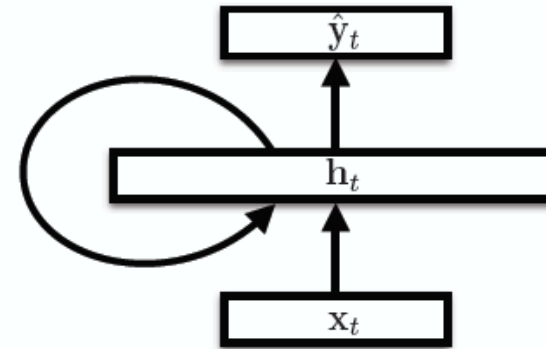
$$\hat{\mathbf{y}} = \mathbf{W}\mathbf{h} + \mathbf{b}$$



Recurrent NN

$$\mathbf{h}_t = g(\mathbf{V}\mathbf{x}_t + \mathbf{U}\mathbf{h}_{t-1} + \mathbf{c})$$

$$\hat{\mathbf{y}}_t = \mathbf{W}\mathbf{h}_t + \mathbf{b}$$

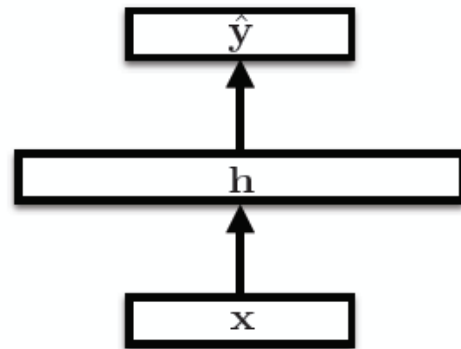


Recurrent Neural Networks

Feed-forward NN

$$\mathbf{h} = g(\mathbf{V}\mathbf{x} + \mathbf{c})$$

$$\hat{\mathbf{y}} = \mathbf{W}\mathbf{h} + \mathbf{b}$$

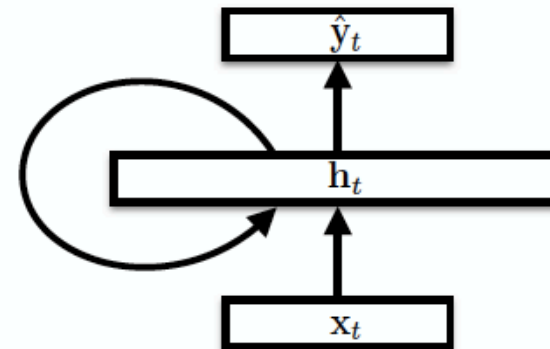


Recurrent NN

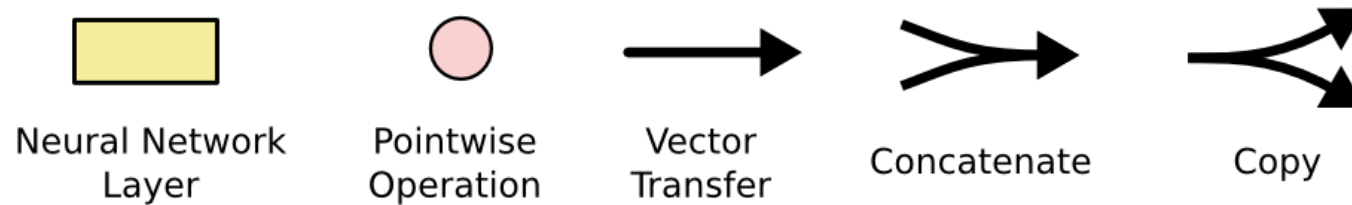
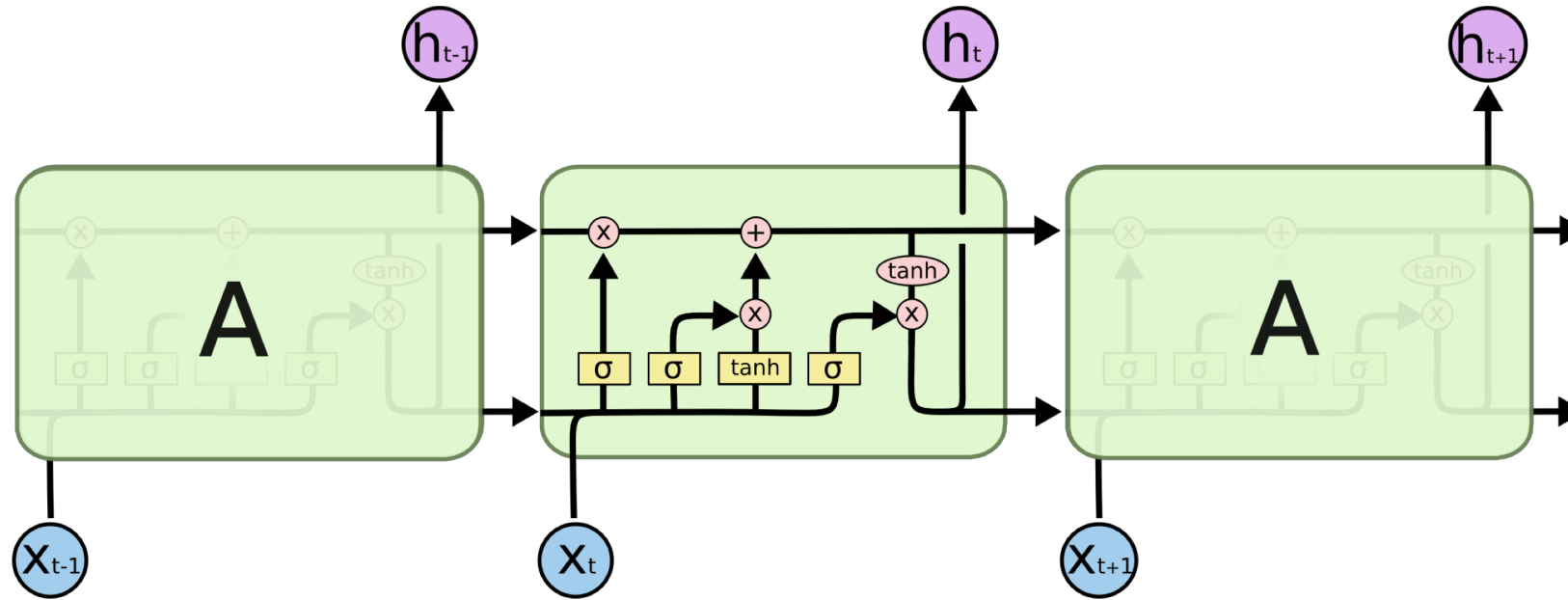
~~$$\mathbf{h}_t = g(\mathbf{V}\mathbf{x}_t + \mathbf{U}\mathbf{h}_{t-1} + \mathbf{c})$$~~

$$\mathbf{h}_t = g(\mathbf{V}[\mathbf{x}_t; \mathbf{h}_{t-1}] + \mathbf{c})$$

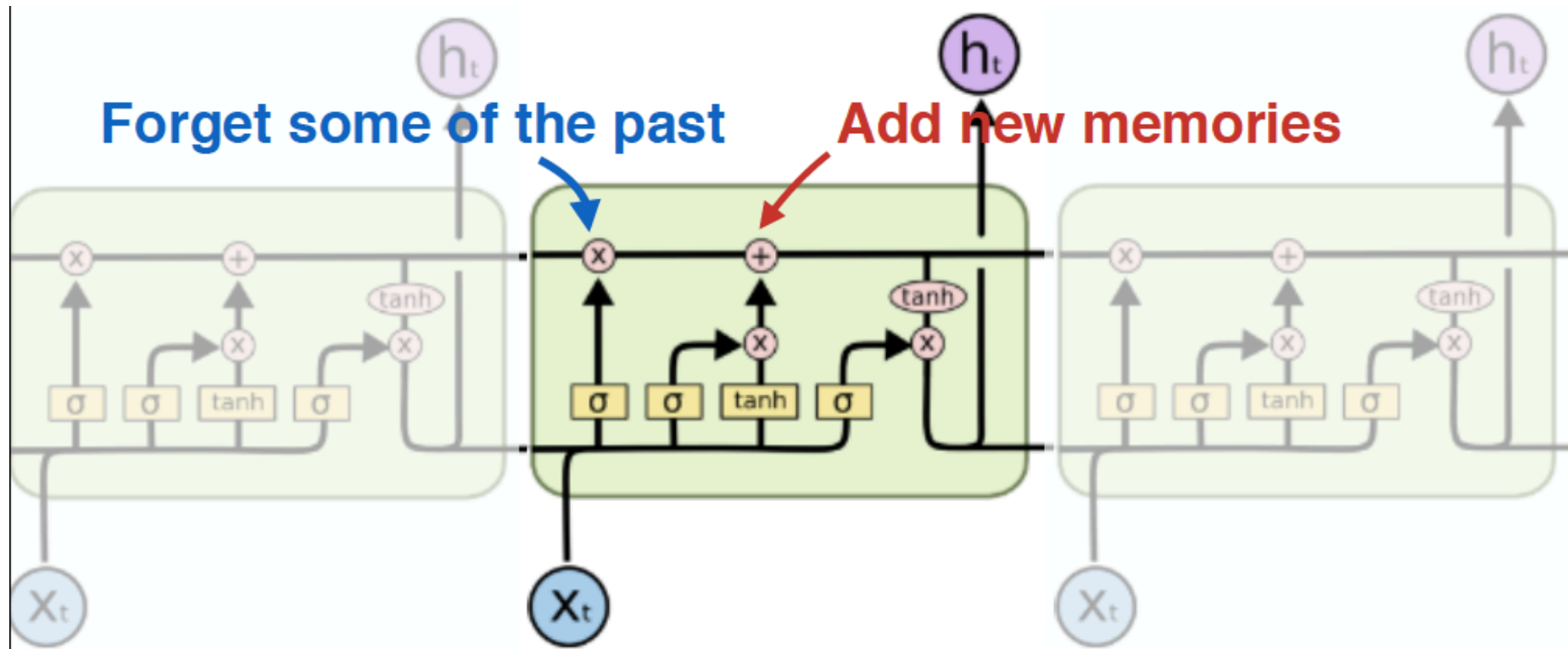
$$\hat{\mathbf{y}}_t = \mathbf{W}\mathbf{h}_t + \mathbf{b}$$



Long-Short Term Memory Networks (LSTMs)



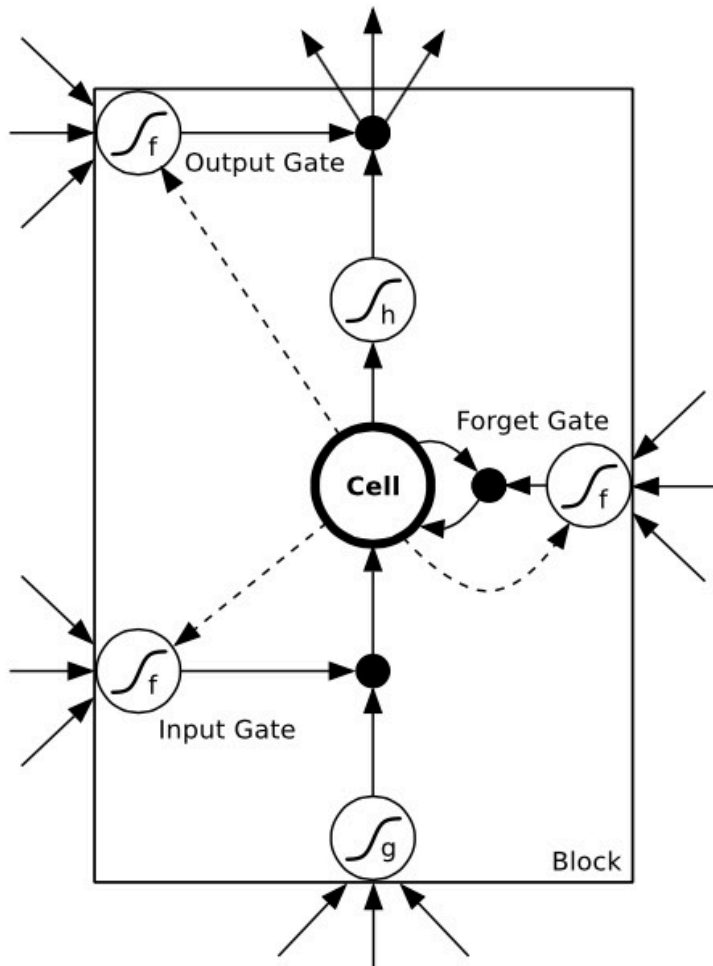
Another Visualization



Capable of modeling long-distant dependencies between states.

Figure: Christopher Olah

Long-Short Term Memory Networks (LSTMs)



$$\begin{pmatrix} i_t \\ f_t \\ o_t \\ g_t \end{pmatrix} = \begin{pmatrix} \sigma(\mathbf{W}_i[x_t, h_t] + \mathbf{b}_i) \\ \sigma(\mathbf{W}_f[x_t, h_t] + \mathbf{b}_f) \\ \sigma(\mathbf{W}_o[x_t, h_t] + \mathbf{b}_o) \\ f(\mathbf{W}_g[x_t, h_t] + \mathbf{b}_g) \end{pmatrix}$$

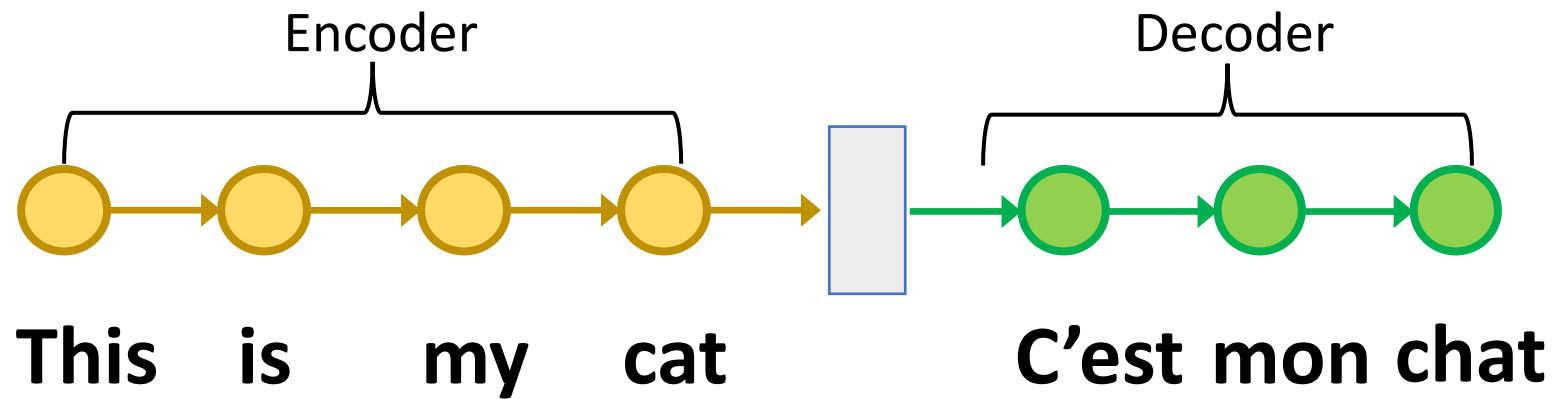
$$c_t = f_t * c_{t-1} + i_t * g_t$$

$$h_t = o_t * f(c_t)$$

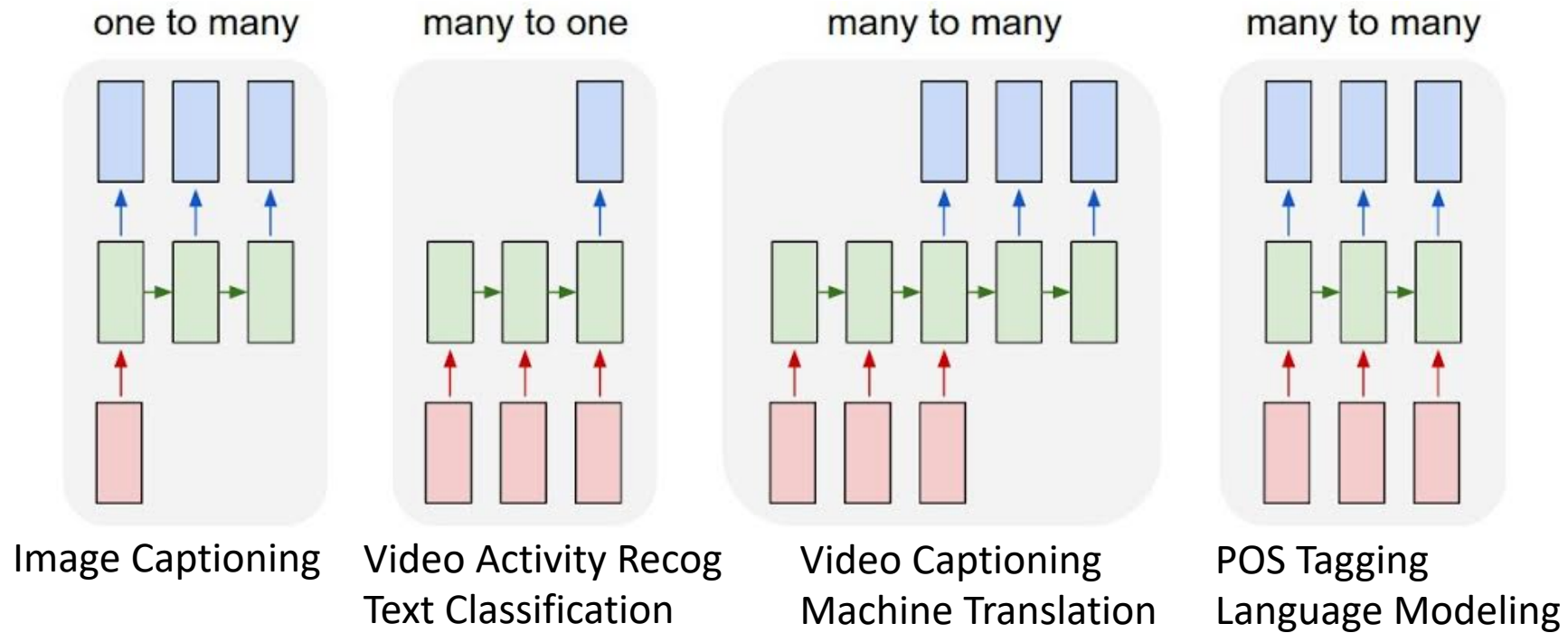
Use gates to control the information to be added from the **input**, **forgot** from the previous memories, and **outputted**. σ and f are *sigmoid* and *tanh* function respectively, to map the value to $[-1, 1]$

Sequence to Sequence

- Encoder/Decoder framework maps one sequence to a "deep vector" then another LSTM maps this vector to an output sequence.



Summary of LSTM Application Architectures



Successful Applications of LSTMs

- Speech recognition: Language and acoustic modeling
- Sequence labeling
 - POS Tagging
 - NER
 - Phrase Chunking
- Neural syntactic and semantic parsing
- Image captioning
- Sequence to Sequence
 - Machine Translation ([Sutskever, Vinyals, & Le, 2014](#))
 - Video Captioning (input sequence of CNN frame outputs)

Bi-directional LSTM (Bi-LSTM)

- Separate LSTMs process sequence forward and backward and hidden layers at each time step are concatenated to form the cell output.

