# Anatomy of a large european IXP

Bernhard Ager • Nikolaos Chatzis • Anja Feldmann Nadi Sarrar • Steve Uhlig • Walter Willinger *Proc. of ACM SIGCOMM '12*, 42(4):163-174, 2012.

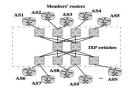
Presented by Han Zhang and Ryan Marcotte

#### What is an IXP?

Internet Exchange Point

- Physical infrastructure connecting ASes (ISPs, CDNs, etc.)
- >300 worldwide
- Governed primarily by peering agreements
- Traffic exchange facilitated by Border Gateway Protocol (BGP)





# Why study IXPs?

- Lead to better understanding of:
  - the AS-level Internet
  - peering and its economic considerations
  - Internet inter-domain traffic
- Aid in traffic engineering, protocol design
- Inform decisions for IXPs (e.g new services, infrastructure upgrades, etc.)

This paper cited by 162 others since 2012!

# Contributions of the paper

- 1) Rich peering fabric of IXPs
- 2) Traffic analysis: IXPs are a "microcosm of the Internet"
- 3) IXP traffic matrix

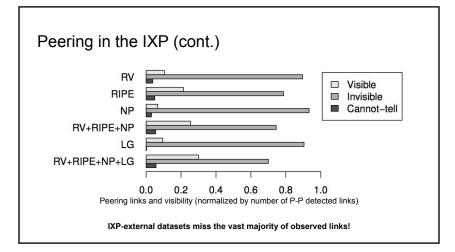
# Peering in the IXP

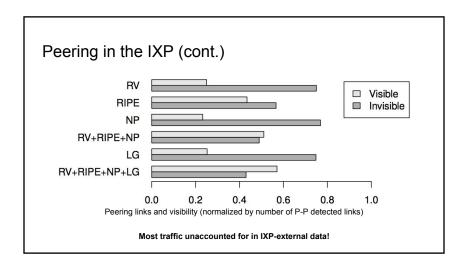
Objective: study the peer-to-peer relationships existing between member ASes

- Previous approach: BGP routing information, traceroute measurements
- This approach sFlow data provided by IXP
  - Peering matrix who is actually peering with whom?
  - ~78,000 possible P-P links, >50,000 actually established
  - Previous estimates were 35,000-45,000... for the entire Internet!

# Peering in the IXP (cont.)

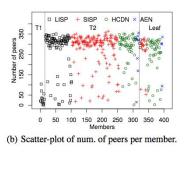
- Visible P-P link
  - Observed in sFlow records and BGP/traceroute data
- Invisible P-P link
  - o Observed in sFlow records but not in BGP/traceroute data
- Cannot-Tell P-P link
  - Visible in BGP data, but no traffic exchanged in sFlow records





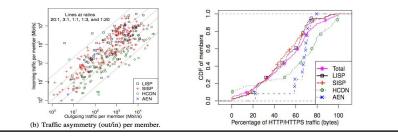
# Diversity of the IXP ecosystem - Peering

- <u>Manually</u> categorize business types for ~400 ASes.
- Tier-1 ISPs are reluctant about peering with (potential) transit customers.
- Large number of peers shows the ease of peering at IXP.



# Diversity of the IXP ecosystem - Traffic

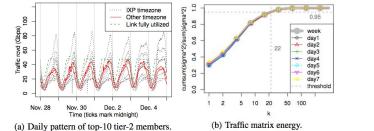
- Highly skewed 30% ASes contributes 90% traffic.
- Most ASes has symmetric incoming/outgoing traffic (1:3 to 3:1), while the asymmetricity matches different business types, e.g. CDN and ISP.
- Application level traffic follows different distributions depends on business types as well.



#### Diversity of the IXP ecosystem - Misc • Most ASes use 10x more IP prefix than the number they server Over 70% traffic originates or terminates within 2,000km (1242 mi) radius from the IXP. . . Slightly larger than the Contiguous US. Mathematically proves that we need way less than 12 features to characterize member ASes. • Proposes novel and brief way of characterization as future work. 0.8 - LISP SISP sity × 1000 0.4 0.6 HCDN Pos Den<sup>r</sup> 0.2 10<sup>2</sup> 100:1 1:10, and 1:100 0 2000 4000 6000 8000 10000 HCDN Distance (km) Figure 6: Geographic distances of IP endpoints to IXP. 10<sup>0</sup> 10<sup>1</sup> 10<sup>2</sup> 10<sup>3</sup> 10<sup>4</sup> Number of prefixes served per member 10

# Traffic of the IXP

- Temporal: Strong diurnal behavior corresponding with business hours.
- Structural: Low rank Implies alternative ways of data collection/measurement to avoid redundancy



#### Summary

By analyzing measurement data collected from many sources including the IXP, the paper presents a variety of interesting findings, inspiring further works in inspecting the special role of IXP in modern Internet. Findings include:

- Rich peering-peering links within the IXP
- A diversity of ASes in IXP that calls for better categorization methods instead of traditional tier-ed ISPs
- IXP traffic follows diurnal behavior as observed in ISP/Internet\*

\*: Quan *et al.*, "<u>When the Internet Sleeps: Correlating Diurnal Networks With External Factors</u>", IMC '14, November 2014

## Discussion

- Many misconceptions corrected
  - Tier-1 ISPs DO peer at IXPs
  - IXPs ARE used for transit
  - There are MORE P-P links than customer-provider links
- IXP-external measurements
  - Why are they incomplete/misleading?
  - How could they be improved?
- Get hands dirty
  - Manually categorized ~400 ASes
- Reduce from many to few
  - Start looking for clues/features for as many as possible, then reduce the redundancy using mathematical methods