

# BatVision with GCC-PHAT Features for Better Sound to Vision Predictions

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# Existing Sensors have some Drawbacks

- Vision is valuable sensor but sometimes fails
- Ultrasound, Radar or LIDAR sensors are often costly, complex and provide limited information



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Christensen, Hornauer & Yu, BatVision with GCC-PHAT Features for Better Sound to Vision Predictions

# Approach Inspired by Nature

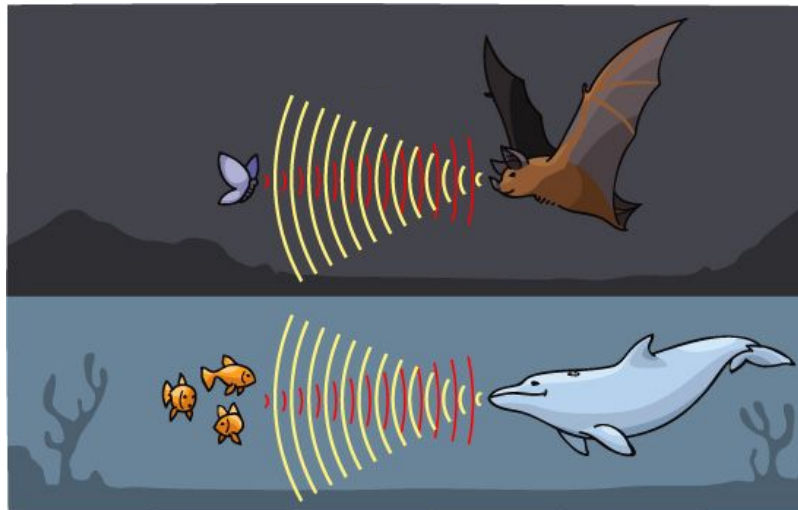
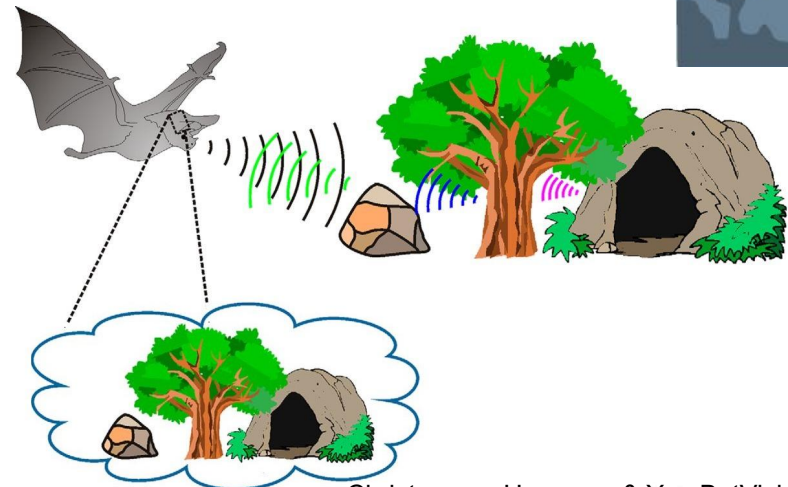


Image credit: <https://askabiologist.asu.edu/echolocation>

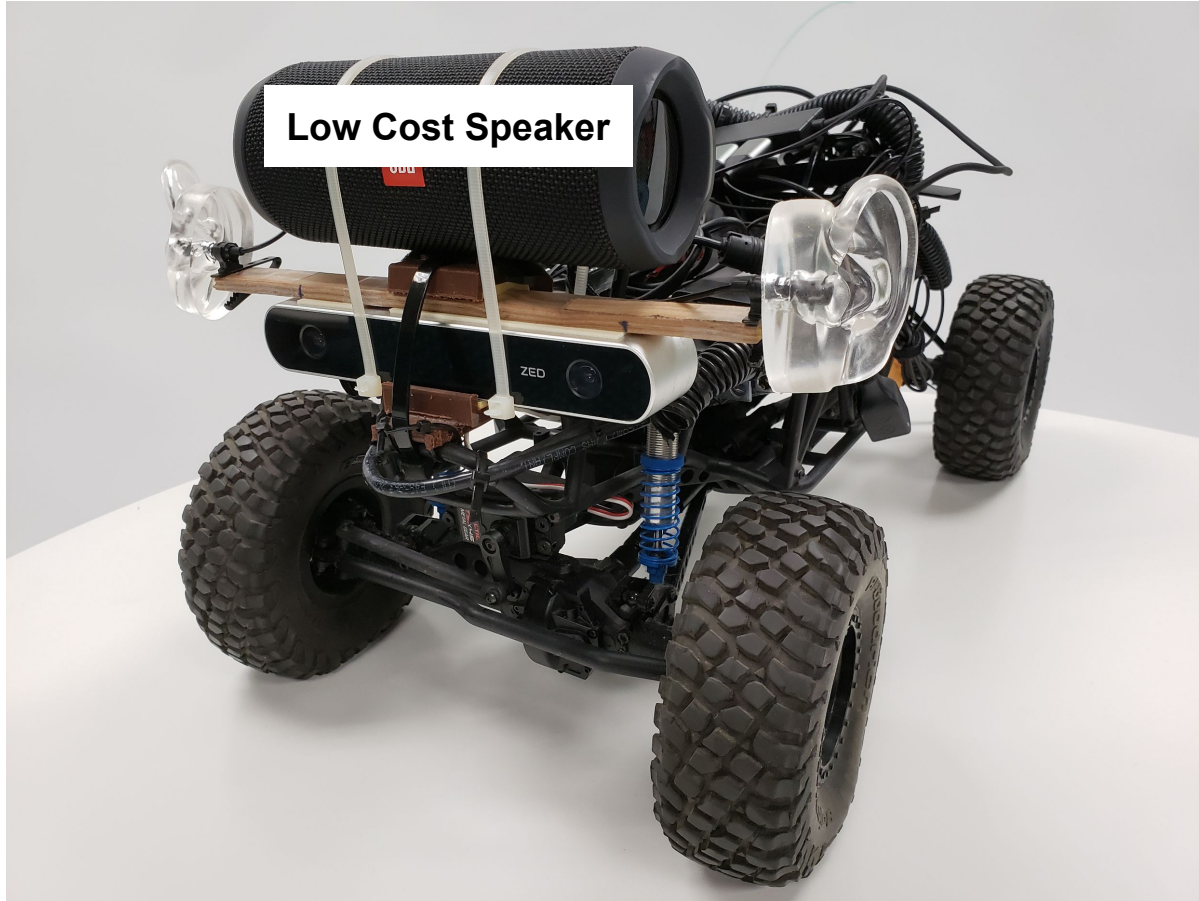


# Batvision System



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# Batvision System





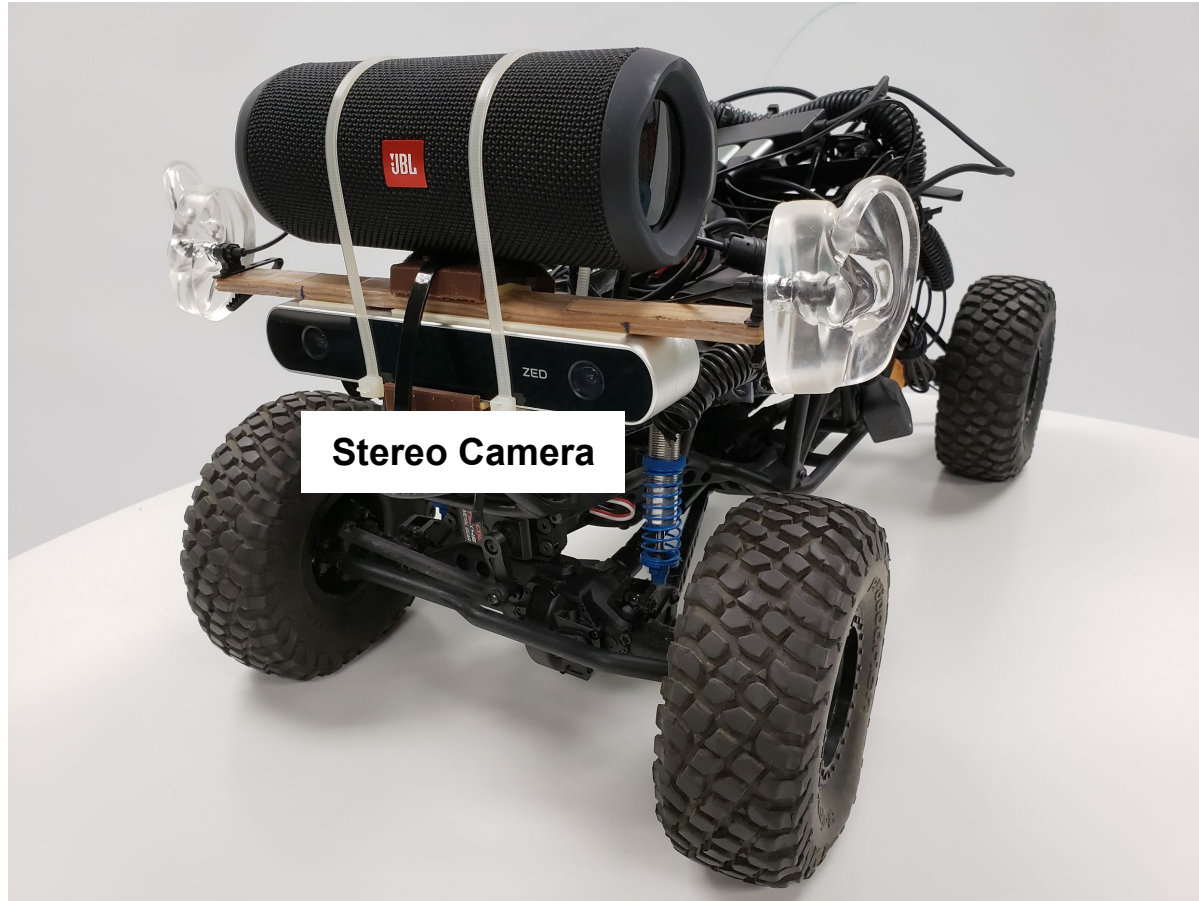
# Batvision System

Microphones in Artificial Ears

Microphones in Artificial Ears

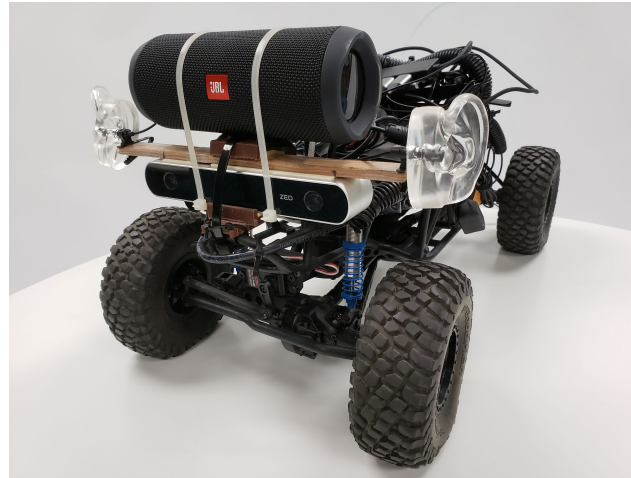
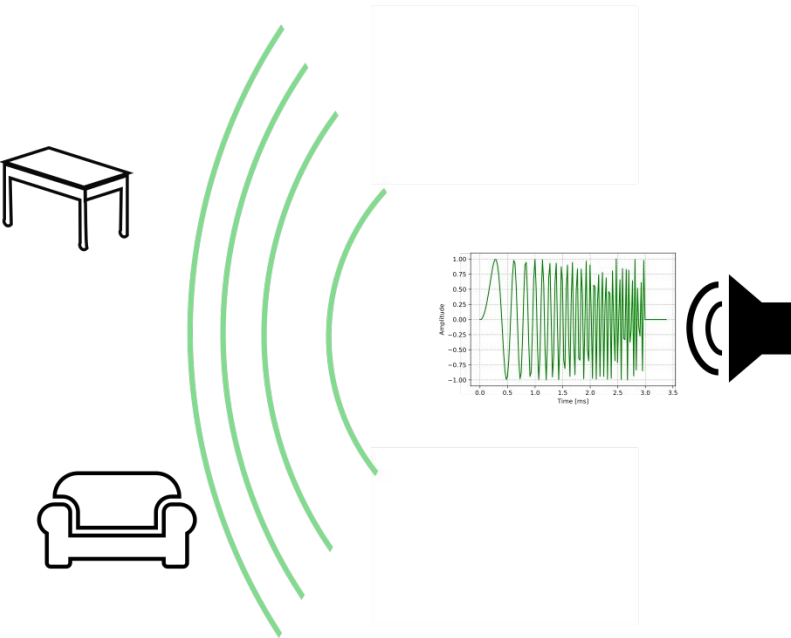


# Batvision System



**Stereo Camera**

# Batvision System



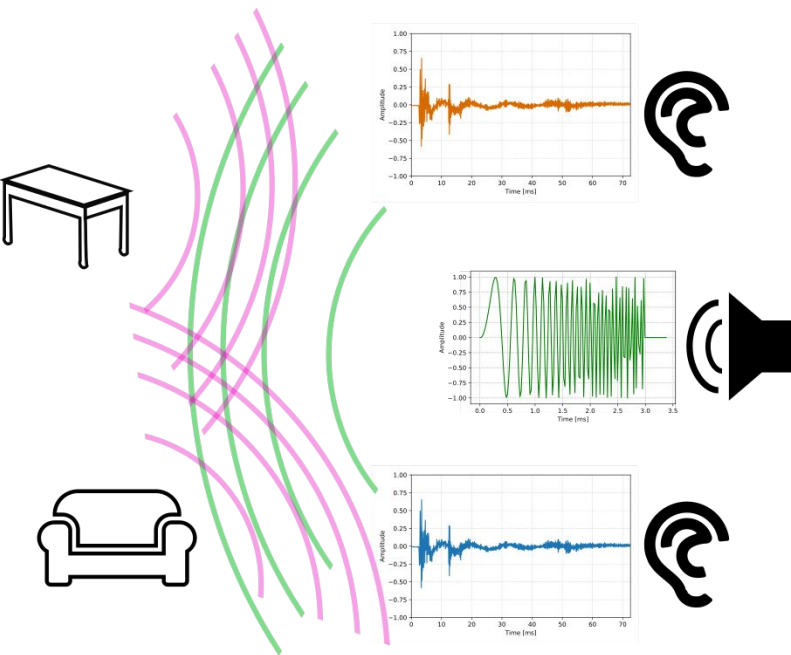
Chirp:

- 3 Milliseconds

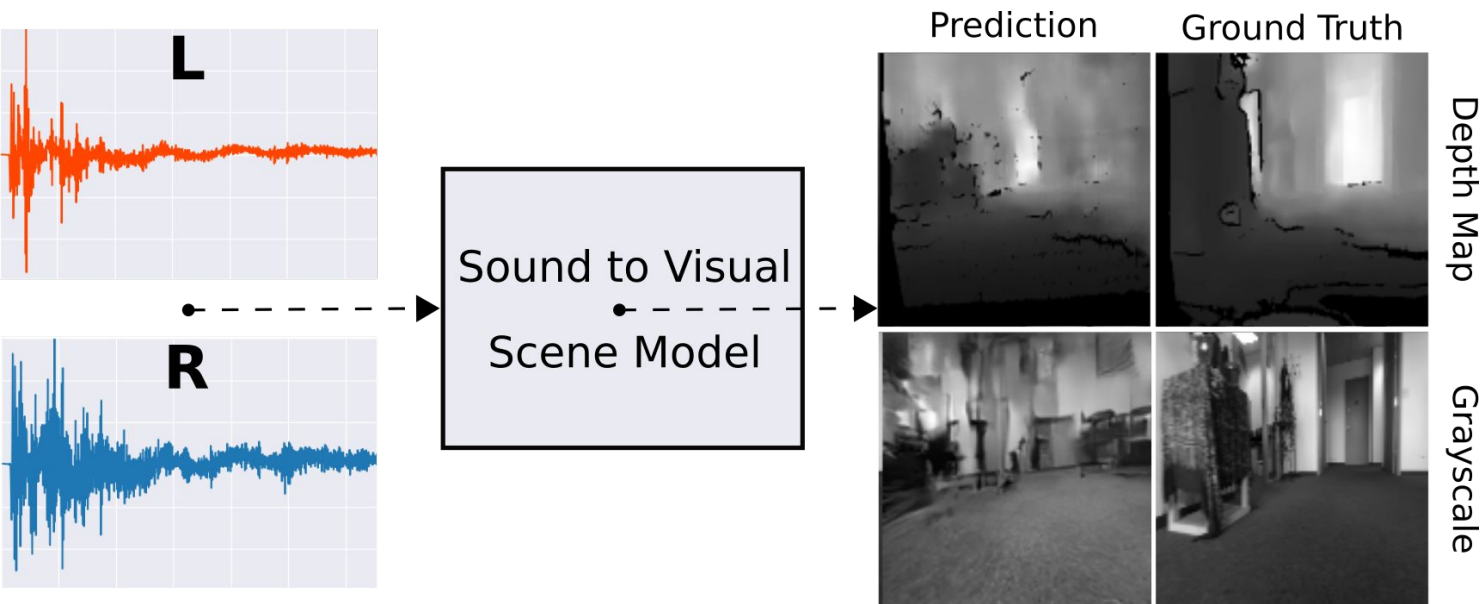
- From 20kHz to 20kHz



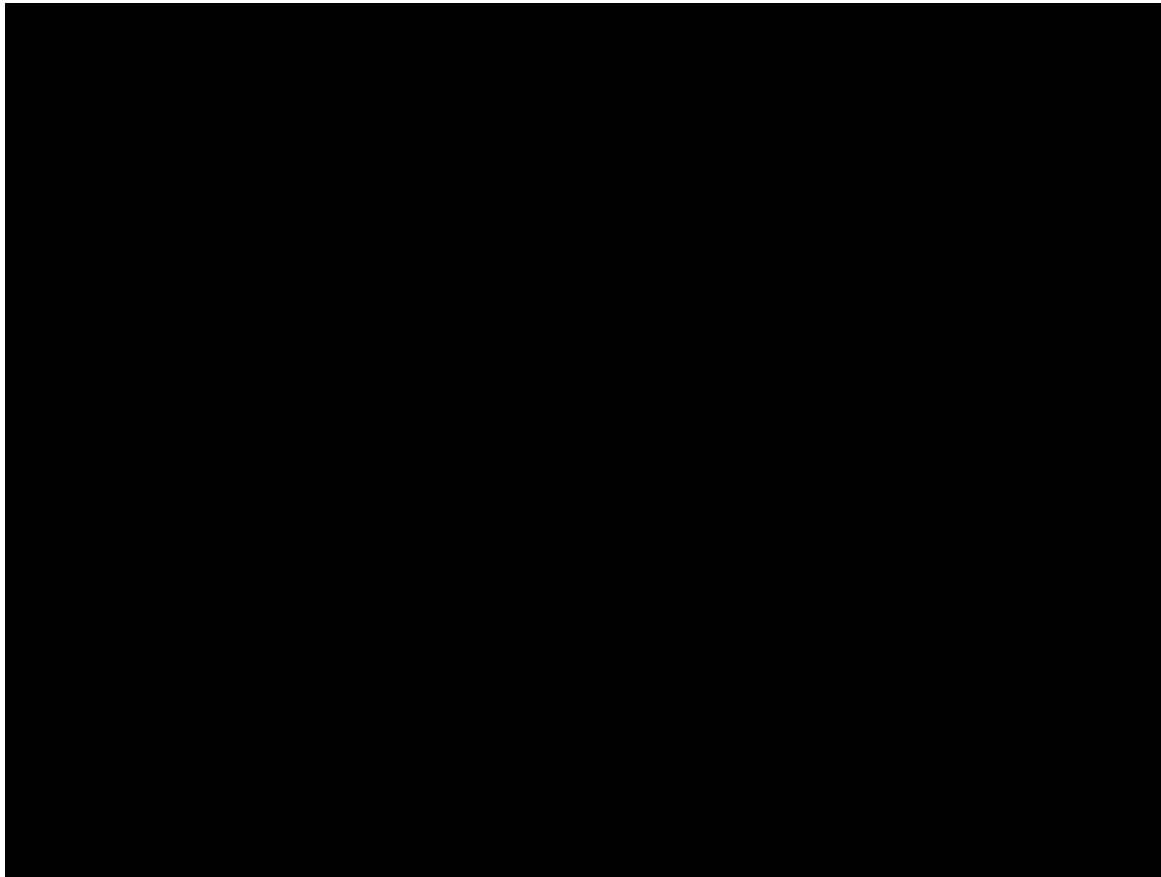
# Batvision System



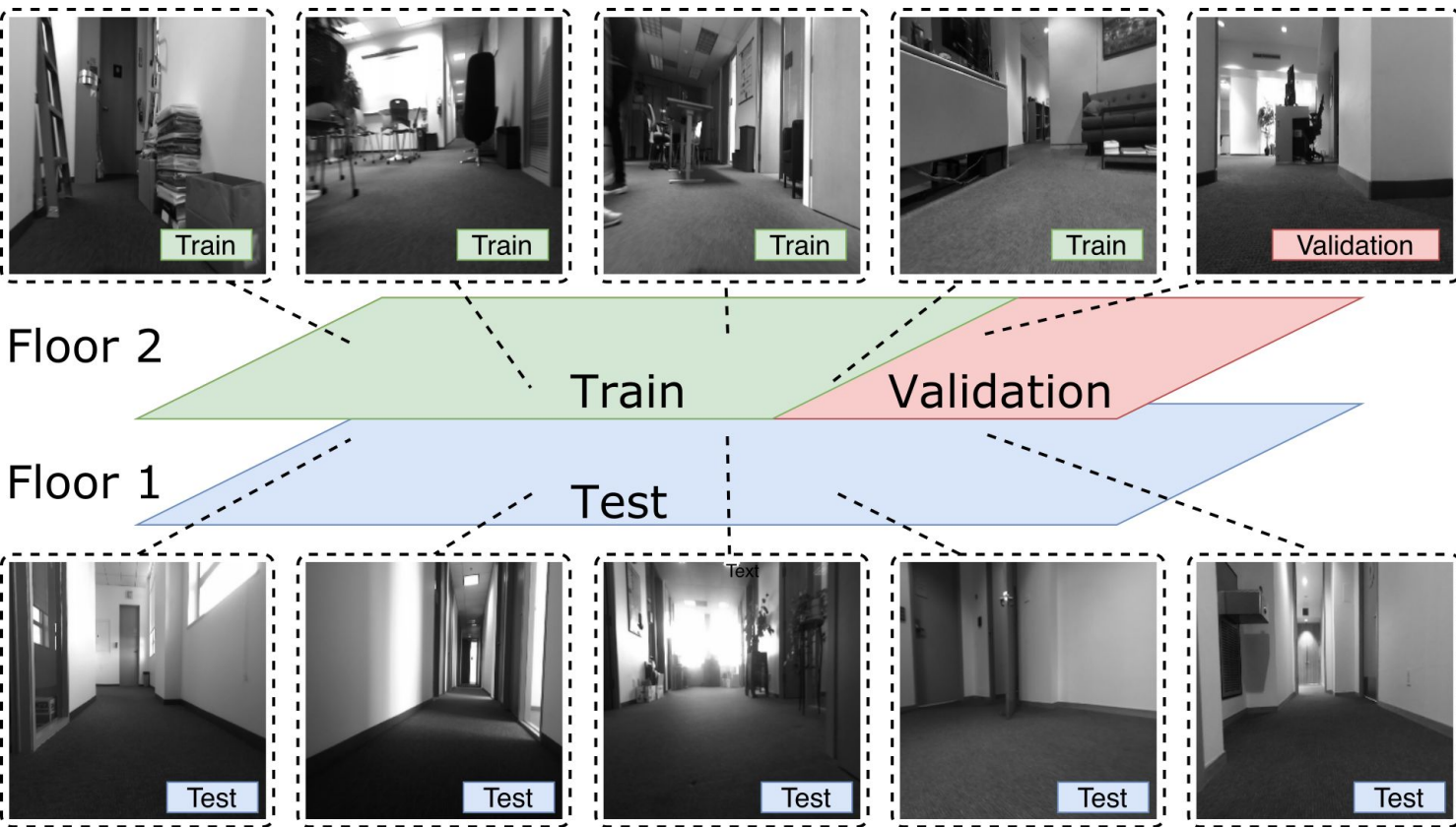
# Neural Network Prediction of Visual Layout from Sound



# Dataset: Binaural echo to depth



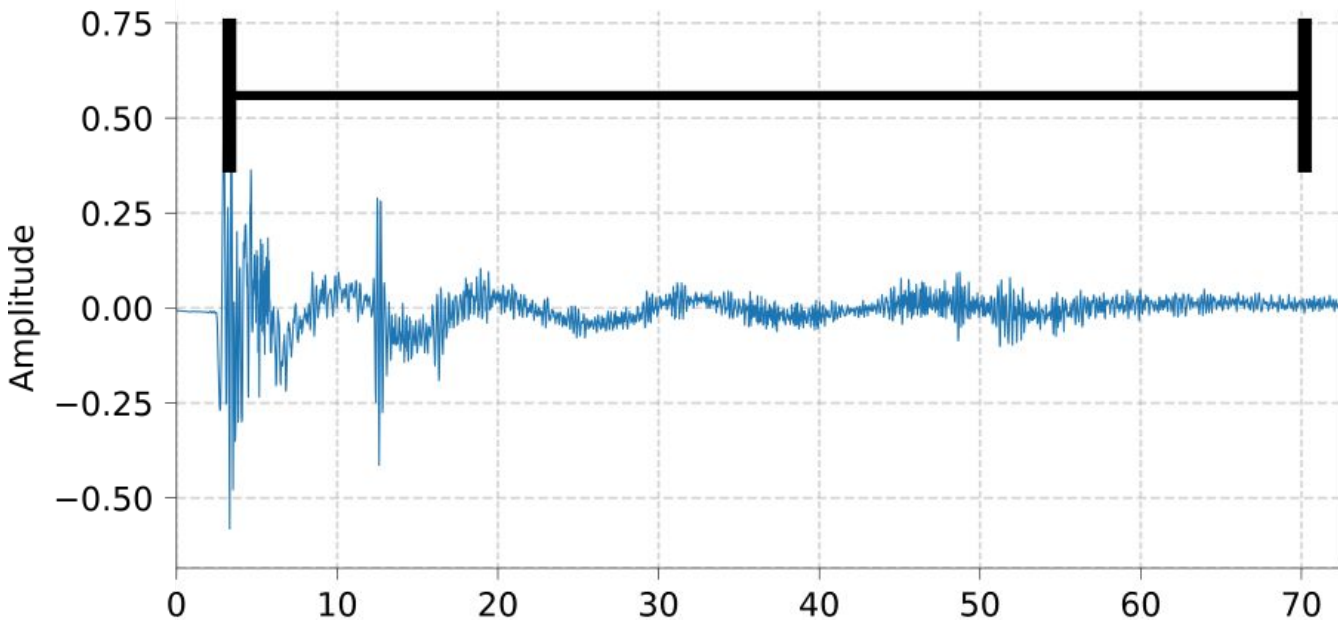
# Data Collection in Office Building



# Echos cut off at fixed distance

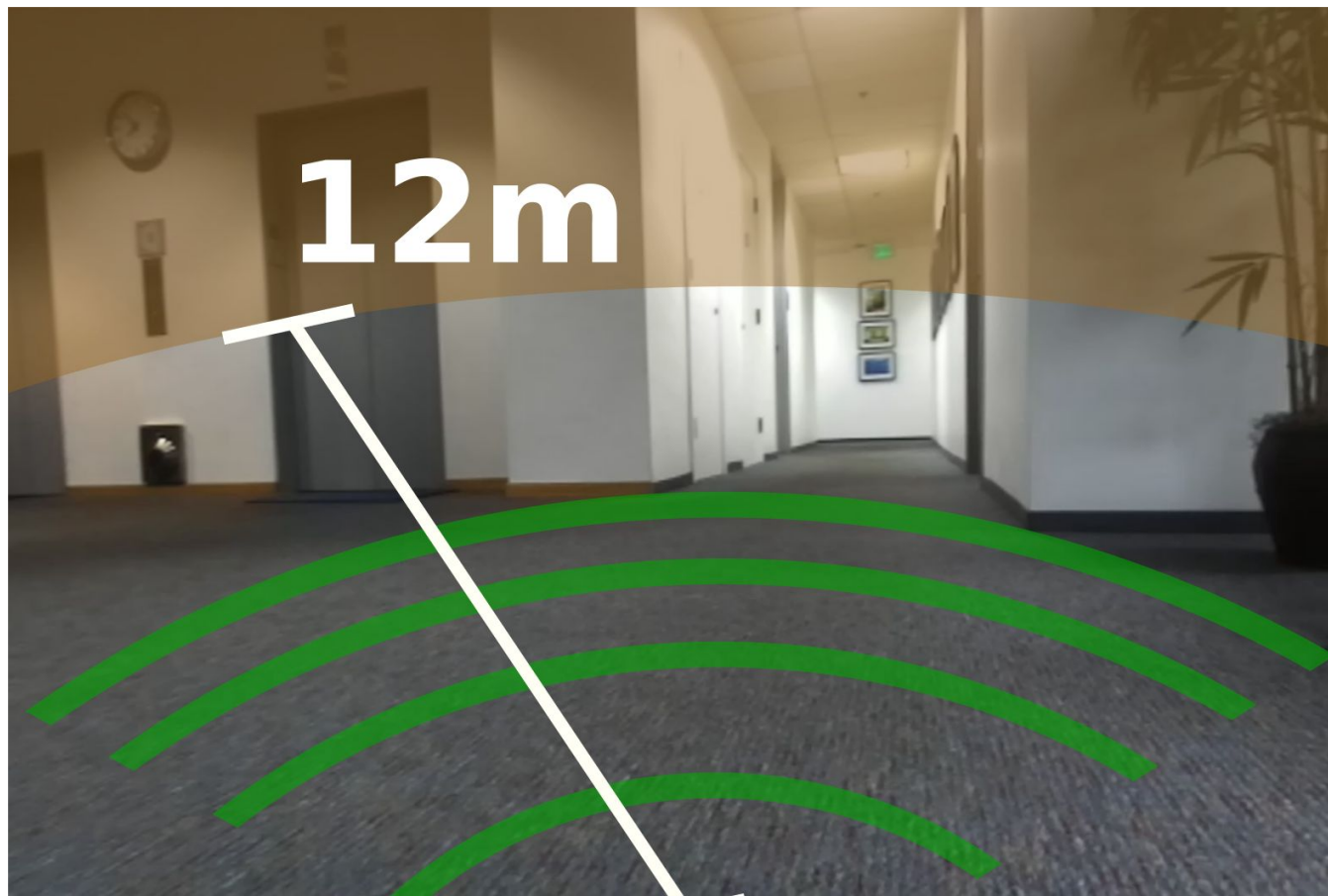


**72.5 ms = 12 m**

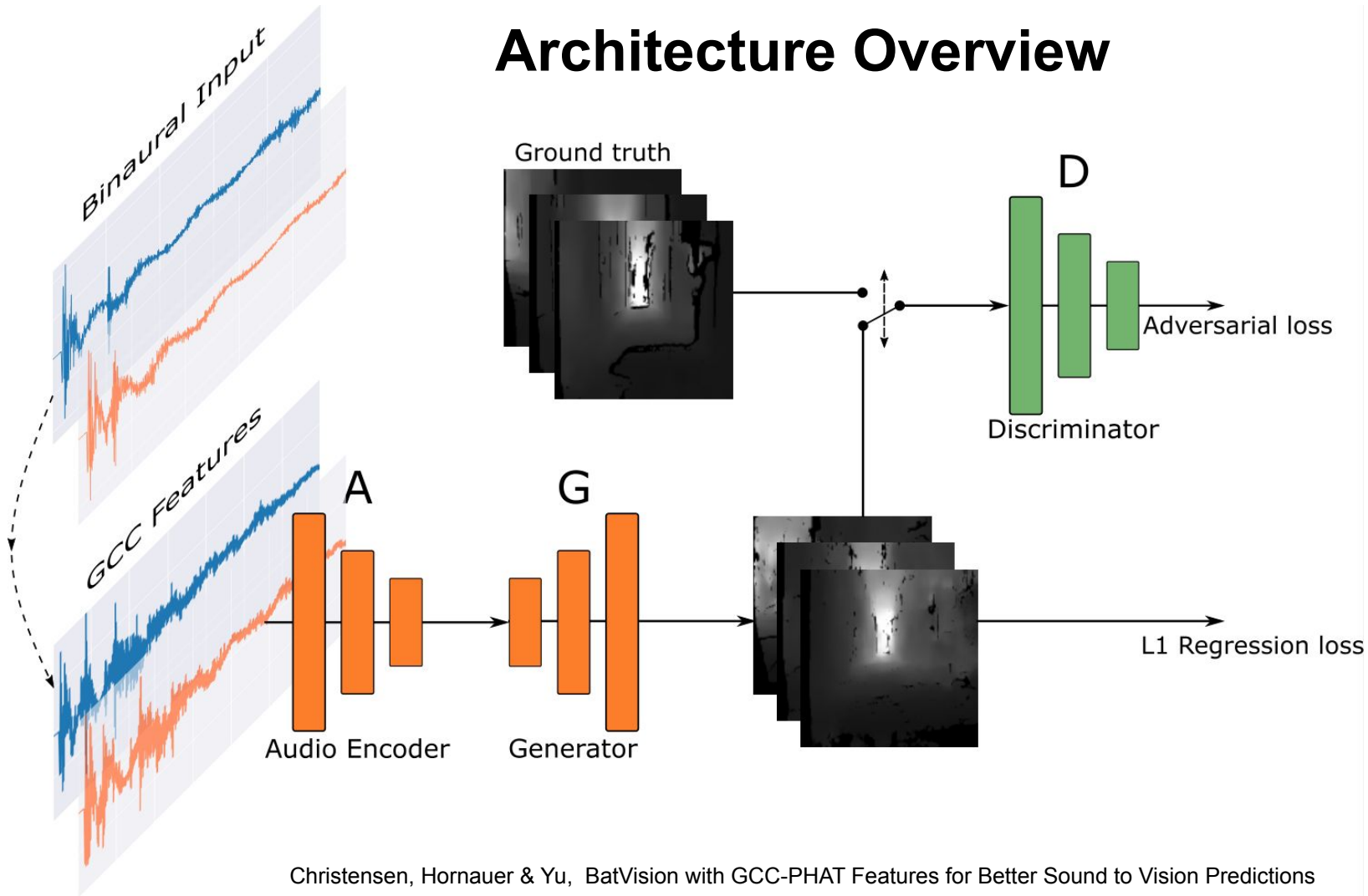




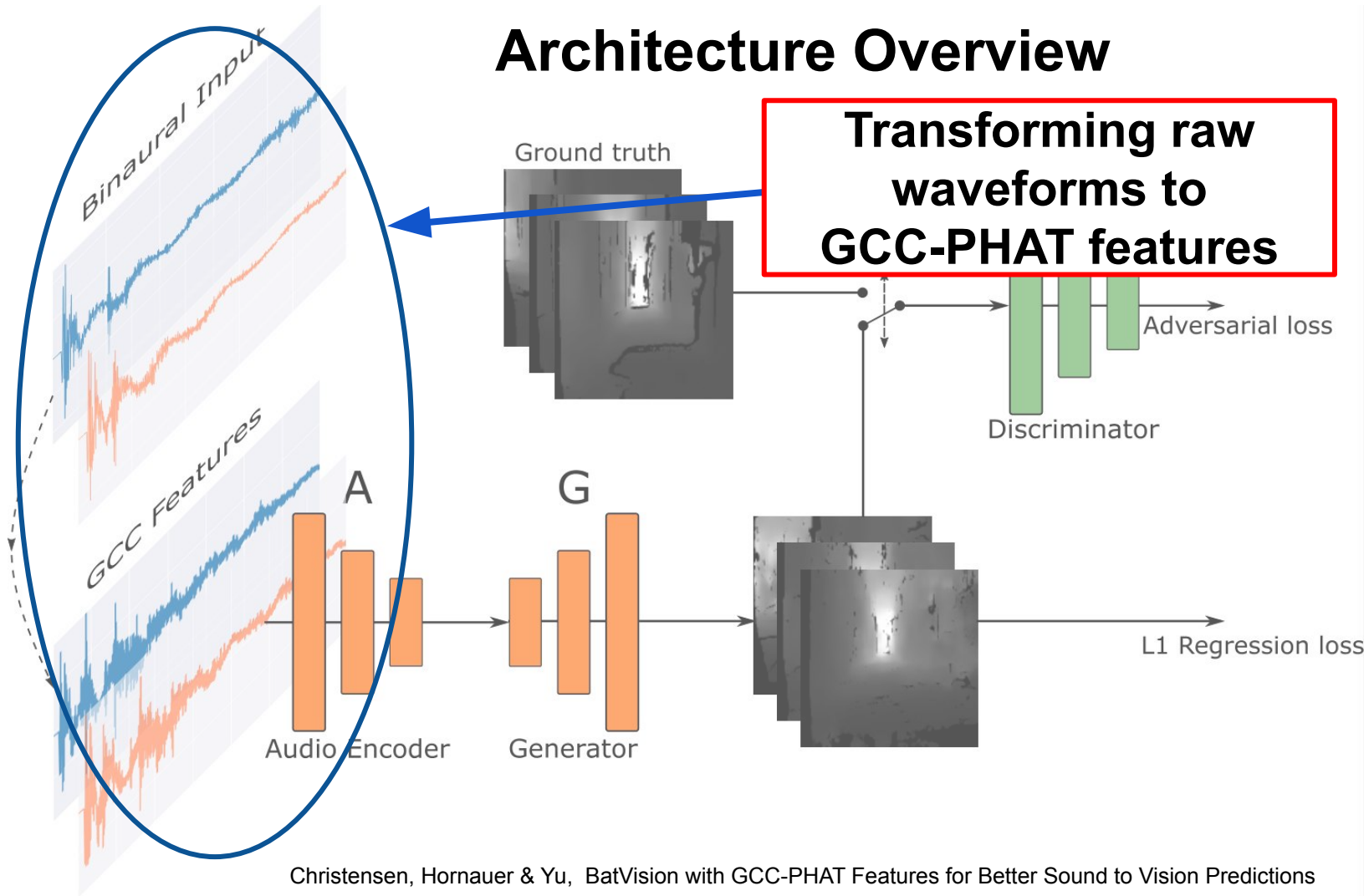
# Structure Beyond can not be Directly Observed



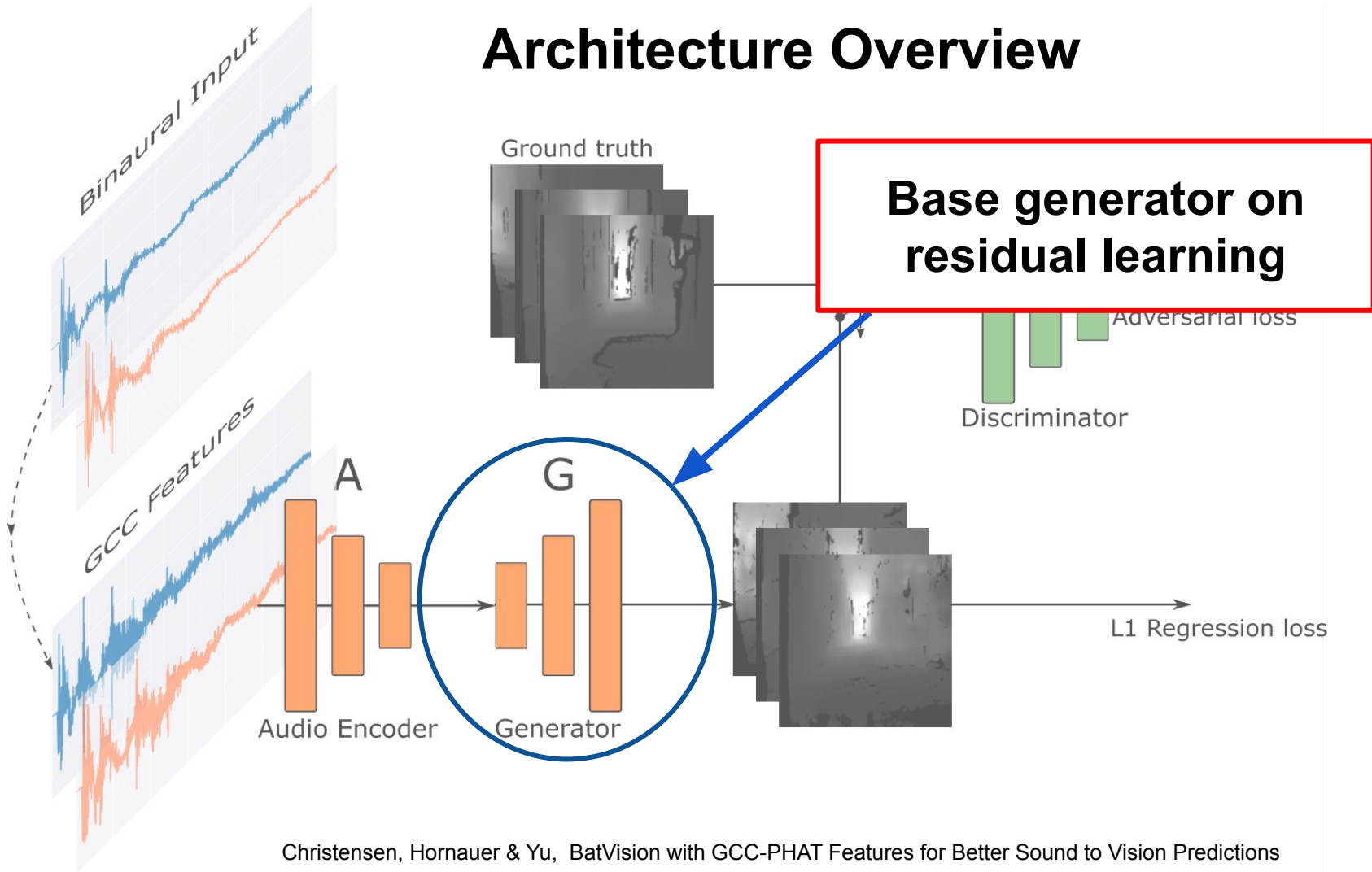
# Architecture Overview



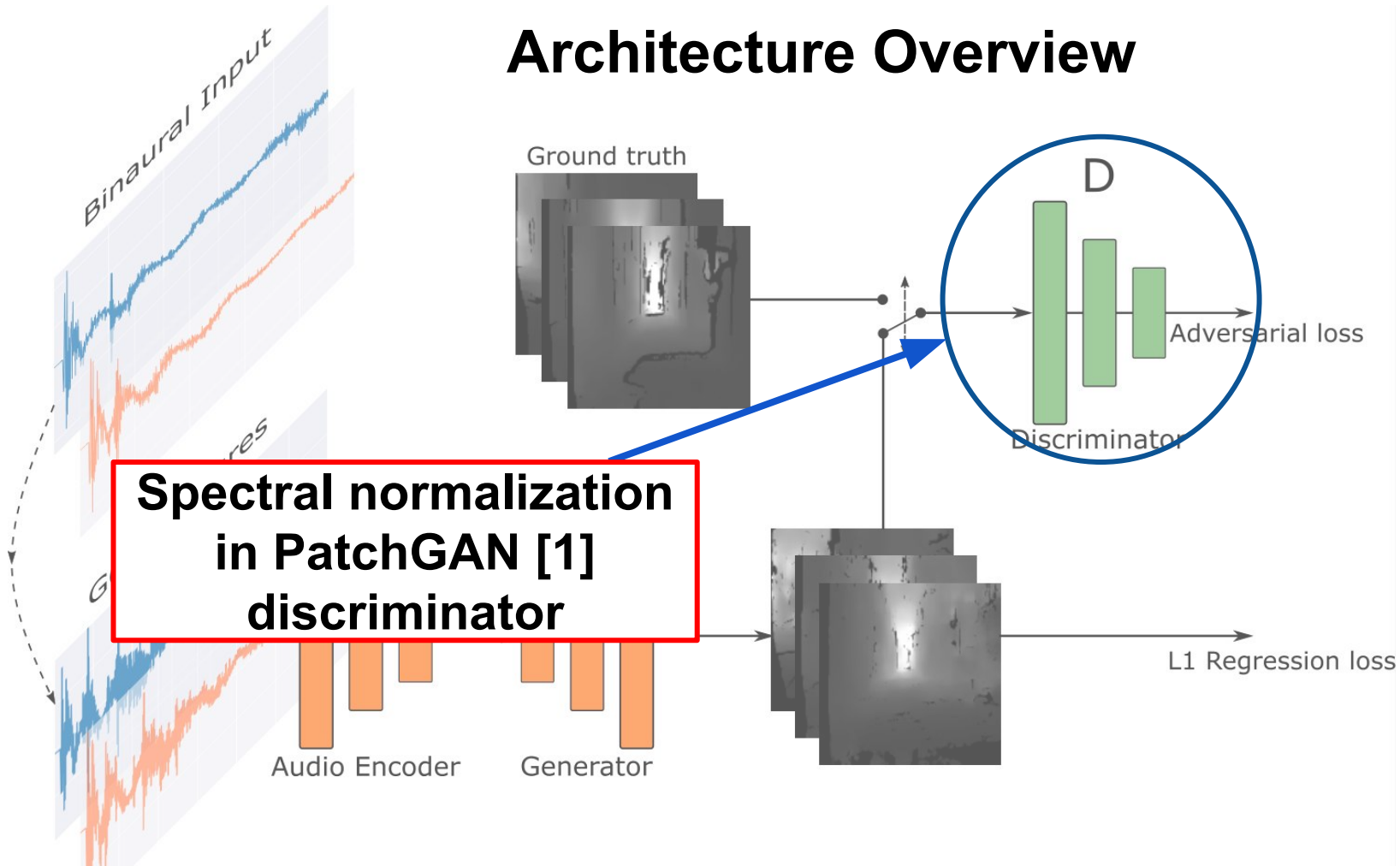
# Architecture Overview



# Architecture Overview



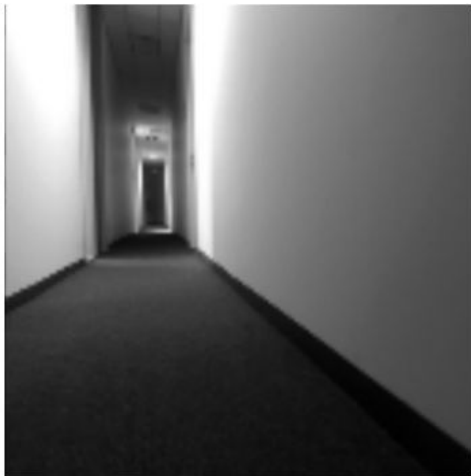
# Architecture Overview





# Results: Depth map prediction

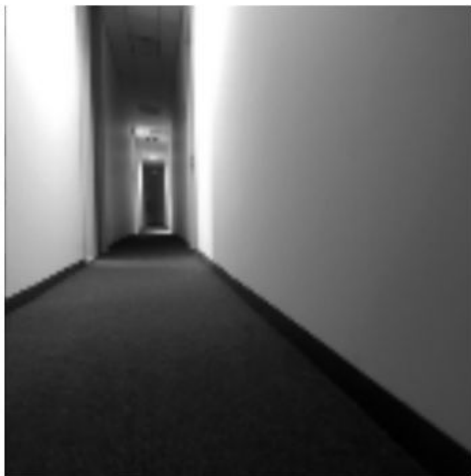
*Generated from a single binaural echo only!*



Grayscale image  
from camera

# Results: Depth map prediction

*Generated from a single binaural echo only!*



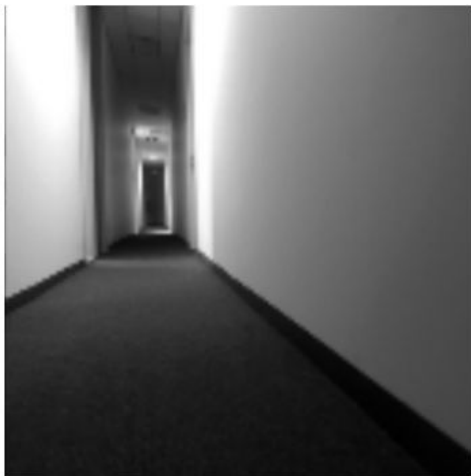
Grayscale image  
from camera



Depth map  
from stereo camera

# Results: Depth map prediction

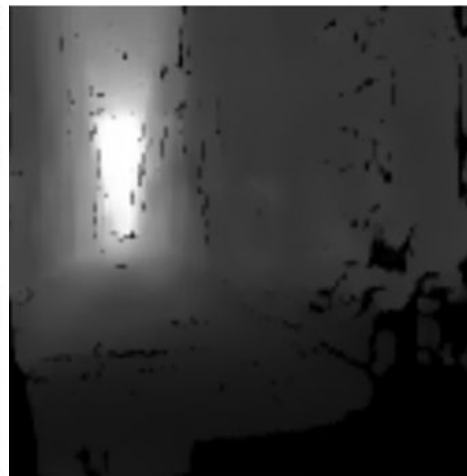
*Generated from a single binaural echo only!*



Grayscale image  
from camera



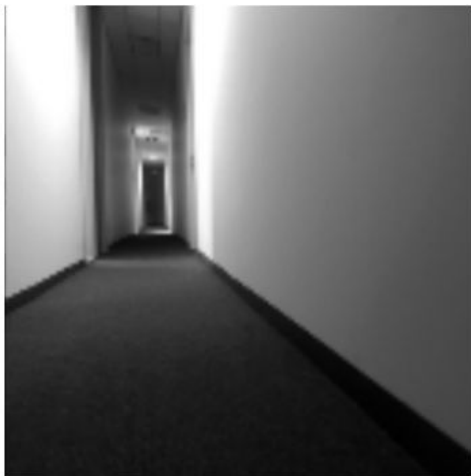
Depth map  
from stereo camera



**Predicted depth map  
from BatVision [1]**

# Results: Depth map prediction

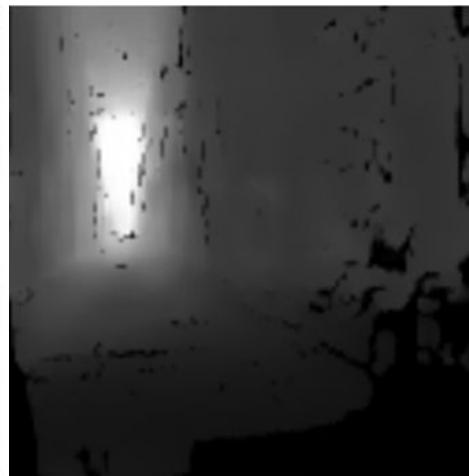
*Generated from a single binaural echo only!*



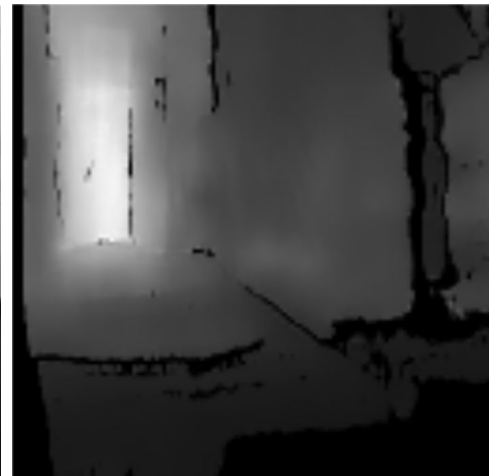
Grayscale image  
from camera



Depth map  
from stereo camera

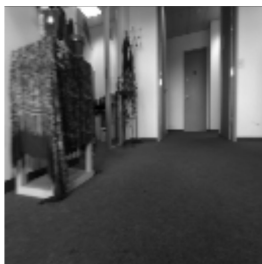
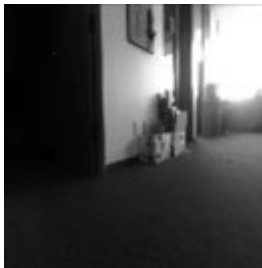


**Predicted depth map  
from BatVision [1]**



**Predicted depth map  
from our improved  
BatVision model**

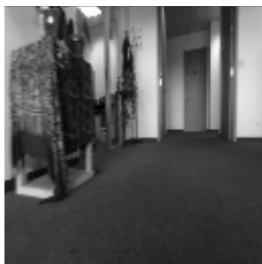
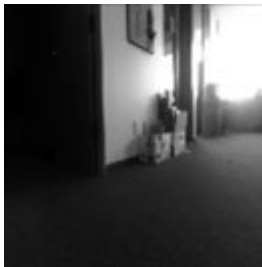
# Results: Improved predictions and less noise



**Scene**



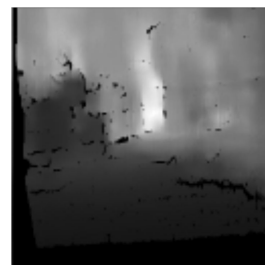
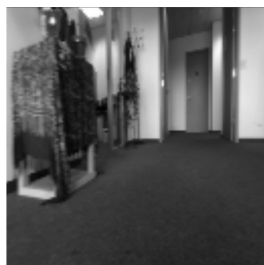
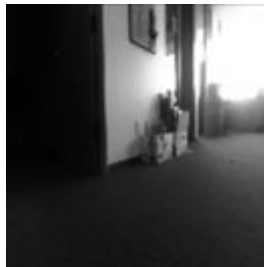
# Results: Improved predictions and less noise



**Scene**

**Stereo GT**

# Results: Improved predictions and less noise



**Scene**

**Stereo GT**

**BatVision [1]**

[1] Christensen, Hornauer, Yu. BatVision: Learning to See 3D Spatial Layout with Two Ears. In ICRA 2020.

# Results: Improved predictions and less noise



**Scene**

**Stereo GT**

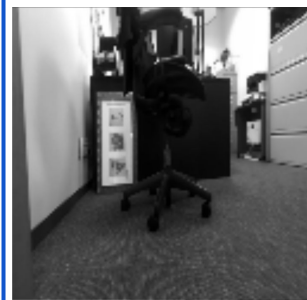
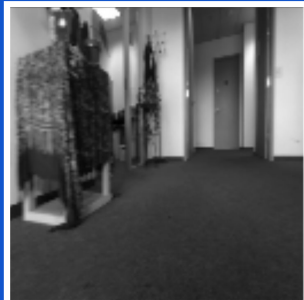
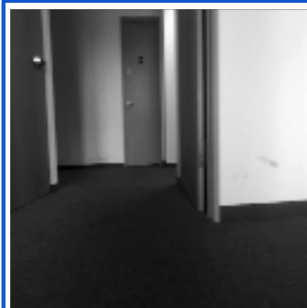
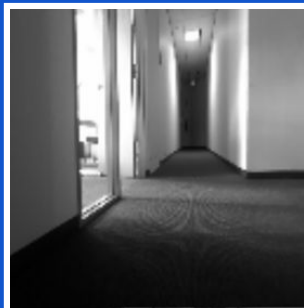
**BatVision [1]**

**Ours**

# Results: Grayscale layout

*No depth used  
for training!*

Plausible layout of free space / obstacles



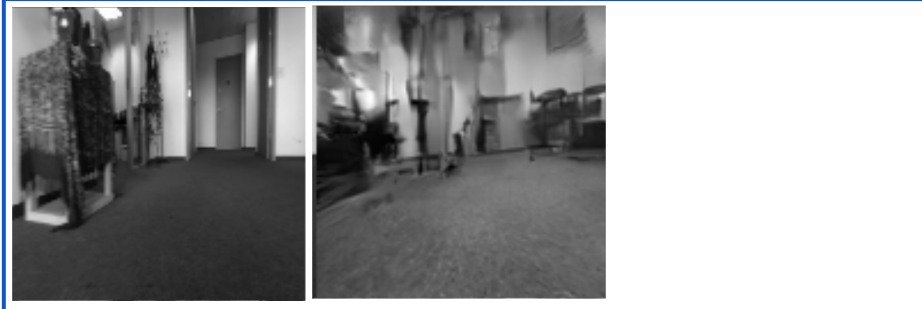
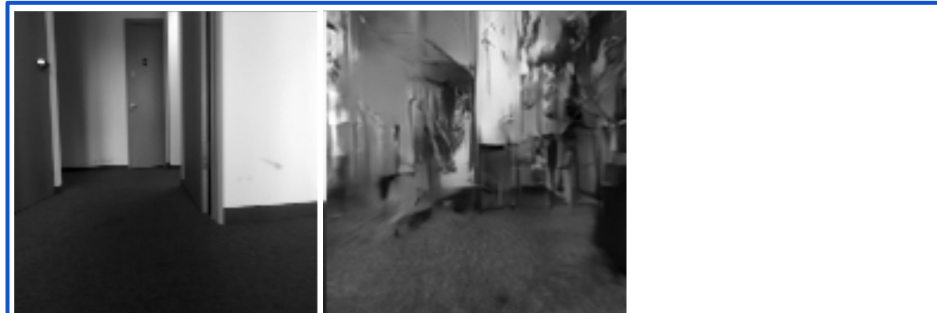
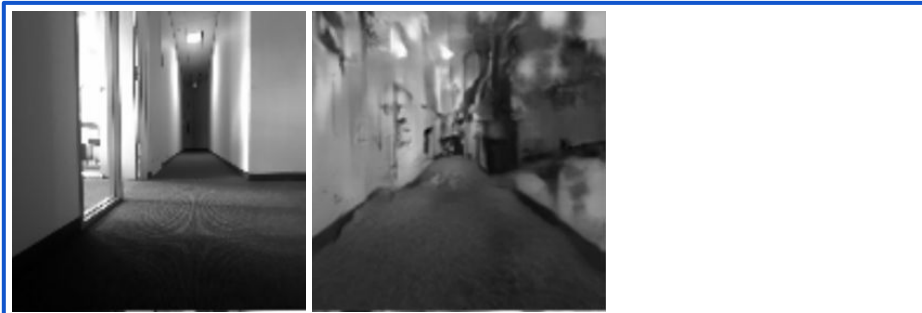
**Scene**

**Scene**

# Results: Grayscale layout

*No depth used  
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Plausible layout of free space / obstacles



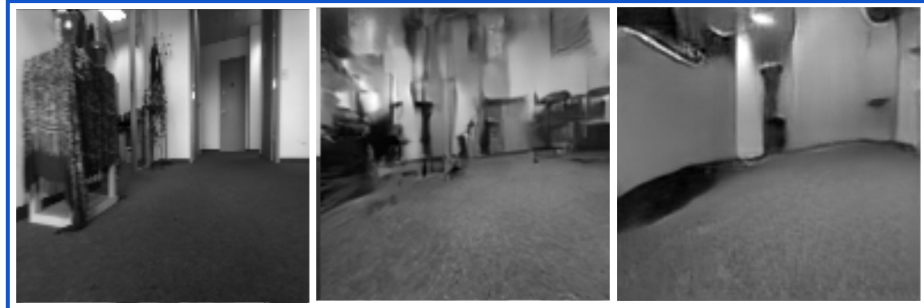
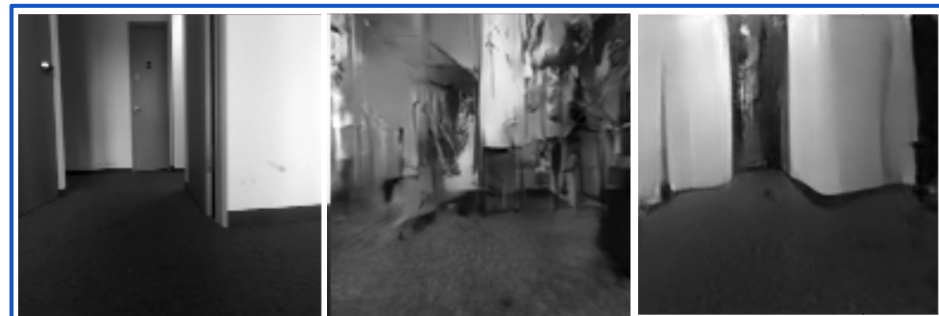
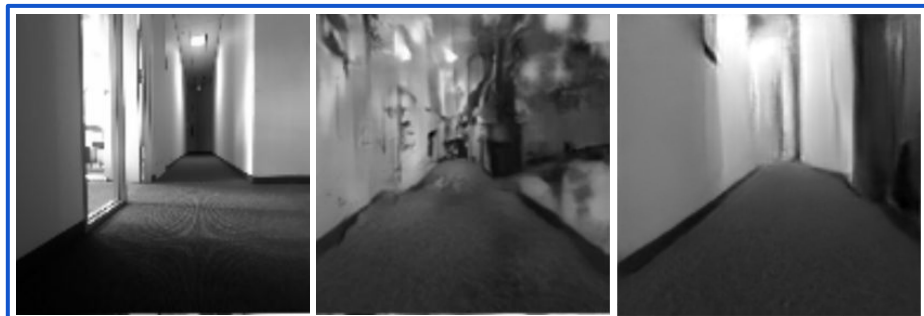
**Scene** **BatVision [1]**

**Scene** **BatVision [1]**

# Results: Grayscale layout

*No depth used  
for training!*

Plausible layout of free space / obstacles



**Scene**

**BatVision [1]**

**Ours**

**Scene**

**BatVision [1]**

**Ours**

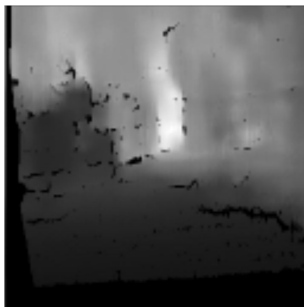
# Conclusion

- Improving sound-to-**vision**
- Increasing perceptual **quality** and **quantitative** measures
- More **stable** training process
- Less noisy depth and layout predictions

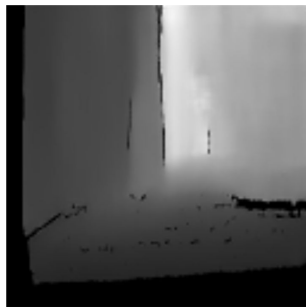
Stereo depth



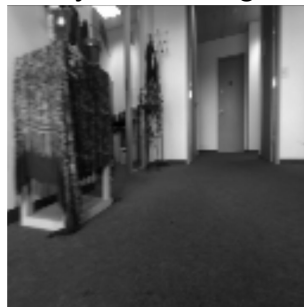
*BatVision*



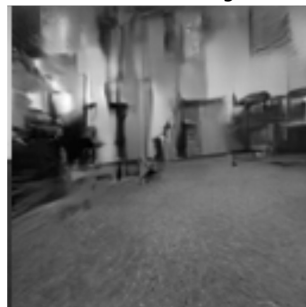
*Our improved  
BatVision*



Grayscale image



*BatVision layout*



*Our improved  
BatVision layout*

