Abstract—We introduce Harmonium, a novel ultra-wideband RF localization architecture that achieves decimeter-scale accuracy indoors. Harmonium strikes a balance between tag simplicity and processing complexity to provide fast and accurate indoor location estimates. Harmonium uses only commodity components and consists of a small, inexpensive, lightweight, and FCC-compliant ultra-wideband transmitter or tag, fixed infrastructure anchors with known locations, and centralized processing that calculates the tag’s position. Anchors employ a new frequency-stepped narrowband receiver architecture that rejects narrowband interferers and extracts high-resolution timing information without the cost or complexity of traditional ultra-wideband approaches. In a complex indoor environment, 90% of position estimates obtained with Harmonium exhibit less than 31 cm of error with an average 9 cm of inter-sample noise. In non-line-of-sight conditions (i.e. through-wall), 90% of position error is less than 42 cm. The tag draws 75 mW when actively transmitting, or 3.9 mJ per location fix at the 19 Hz update rate. Tags weigh 3 g and cost $4.50 USD at modest volumes. Harmonium introduces a new design point for indoor localization and enables localization of small, fast objects such as micro quadrotors, devices previously restricted to expensive optical motion capture systems.

I. INTRODUCTION

Indoor localization is a well-researched problem [1], [2]. Prior work spans GSM [3], WiFi [4], [5], Bluetooth [6], [7], ultra-wideband RF [8]–[10], acoustics [11], [12], magnetics [13], LIDAR [14], Visible Light Communication [15], [16], Powerline Communication [17], and more. Systems range from hundreds to thousands of dollars, tags and anchors from grams to kilograms, and accuracy from millimeters to meters.

This paper introduces Harmonium, a new RF localization design that provides decimeter-accurate indoor location estimates in real-time with zero warmup period using a tag whose size, weight, cost, and power are inferior only to select RFID-based and tagless systems. Harmonium is the first non-optical system able to both pinpoint and track small, fast-moving objects such as fingers or micro quadrotors and the only system able to do so from a single measurement and in non-line-of-sight conditions. Harmonium employs small RF transmitters (tags) that are attached to the device being tracked, fixed receivers (anchors) that measure the arrival times of a tag’s transmissions, and a multilateration-based TDoA localization engine realized in hardware to solve tag position.

While high-fidelity indoor localization enables a bevy of applications, from precise asset tracking and management to novel interaction paradigms, we find the tracking of micro quadrotors, such as in Figure 1, a compelling application as it presents some of the most restrictive requirements for a localization system. Airborne drones require fast, fine-grained localization to navigate indoor spaces. However, they also have very stringent size, weight, and power (SWaP) constraints, limiting payload options. Moreover, small, agile quadrotors draw roughly 200 mW per gram simply to remain aloft [18].

Recent work has shown that minimal RFID tags [19], [20] or even systems with no tags at all [21] can achieve decimeter-scale accuracy indoors, meeting the SWaP demands of micro quadrotors. Unfortunately, micro quadrotors impose additional demands beyond SWaP. For one, they are fast. Harmonium is able to track a micro quadrotor traveling at 1.4 m/s, while RFID-based systems have a best-case upper bound of 0.5 m/s [19]. Secondly, they are small, with a total surface area less than 250 cm². Tagless systems rely on detecting reflections of the object they are tracking. As objects get smaller and faster, distinguishing them from noise becomes intractable for current systems. Finally, there is a bootstrapping problem. Both RFID and tagless systems optimize for tracking changes in position. As a consequence, they either precisely track devices with a constant translation from their actual position or require several seconds of motion to retroactively learn the original position. In contrast, Harmonium position estimates are stateless and achieve full accuracy from the first measurement.

Fig. 1: A Harmonium system reconstructs the flight path of a 19 g quadrotor in a 3×3×3 m space at a 19 Hz update rate using four anchors and a tag that is small (1.5 cm²), low-cost ($4.50), lightweight (3 g), and low-power (75 mW). Ground truth is acquired using the commercial OptiTrack optical motion capture system. Harmonium tracks the path with 14 cm median error and 46 cm error at the 95th percentile.
Harmonium carves a new niche. It achieves the best SWaP performance of any purely RF-based localization system with self-powered tags at the expense of anchor complexity and system deployability. By maintaining an active ultra-wideband tag, however, Harmonium is able to match or exceed the localization performance of all but costly LIDAR and optical motion capture systems. Harmonium is the only RF-based localization system capable of tracking small, fast-moving objects and is the only localization system capable of tracking them in through-wall conditions.

This paper presents the architecture, design, and implementation of the Harmonium localization system. Our first contribution is an architectural evaluation of various ultra-wideband techniques, motivating the Harmonium design decisions. Next, the Harmonium tag introduces a novel UWB signal generation technique, improving the practicality of previous designs by eliminating unneeded components and the performance of previous designs by eliminating noise prior to pulse generation. After that, the Harmonium anchor design presents the first UWB bandstitching architecture, making high-fidelity UWB capture accessible to more traditional RF frontends. The principal contribution of this work, then, is synthesizing these elements to demonstrate Harmonium, the first RF localization system capable of supporting high-fidelity, “through-wall” localization of palm-sized quadrotors indoors.

II. HARMONIUM OVERVIEW

Figure 2 shows an overview of the Harmonium design. A Harmonium system consists of anchors (fixed-location infrastructure) and tags (devices to be localized). Harmonium uses the anchor hardware to observe tag transmissions. Raw data from each anchor is collected at a central location for processing and position estimation. The Harmonium tag produces and transmits a repeating sequence of UWB pulses. The time difference of arrival (TDoA) of these pulses at the anchors is used to estimate the location of a tag.

Anchors estimate the channel’s impulse response and determine time-of-arrival by looking for the first observable edge. Distinguishing the line-of-sight path from subsequent reflecting paths requires a high-resolution representation of the channel impulse response. Instead of directly sampling the arriving signal with an extremely high-speed ADC to capture the needed temporal resolution, Harmonium assembles the high-resolution representation by sampling across successive frequency bands. Harmonium adds a frequency-stepped local oscillator to the traditional narrowband radio architecture to collect these snapshots. Once the baseband signal is digitized, a few additional processing steps reconstruct the high-resolution representation from these lower-bandwidth snapshots.

Harmonium processing begins by computing the Fourier transform across all frequency bands to determine the most likely tag pulse repetition frequency. Next, Fourier coefficients are extracted based on the derived pulse repetition frequency. An inverse Fourier transform translates from the frequency-domain Fourier coefficients to the corresponding time-domain representation (the channel impulse response). Harmonium then computes time-difference measurements through analysis of the resulting channel impulse response measurements at each anchor. Finally, the time-difference measurements are used to determine an estimate of the tag’s physical location using conventional multilateration techniques.

III. ARCHITECTURAL AND DESIGN CONSIDERATIONS

In time-based localization systems, accurately determining signal arrival time is crucial for accurately estimating position. The time-of-arrival of the line-of-sight path directly depends on the distance between transmitter and receiver. Measuring this time is challenging, however, as the propagation of radio waves in air is extremely fast, $3.0 \times 10^8$ m/s. With the speed-of-light propagation of RF signals, even 1 ns of error in estimating a signal’s arrival time can result in up to 30 cm of ranging error.

The leading edge of the channel impulse response (CIR) is traditionally used as the measure of true arrival time [22].
However, if the line-of-sight path is too weak or the following peaks arrive quickly after the first, the time-of-arrival estimate can be distorted and difficult to discern. Figure 3 shows a set of RF CIRs observed in a typical indoor environment. These CIRs represent a composite of the magnitudes and arrival times of all propagation paths in the RF channel. This section describes how Harmonium accurately estimates arrival time, the key primitive needed for accurate positioning.

A. Increasing Spatio-Temporal Resolution

The Nyquist-Shannon sampling theorem states that to distinguish features of less than 30 cm requires greater than 1 GHz of sampled bandwidth. The majority of traditional RF frontends are narrowband however, typically offering less than 20 MHz of bandwidth. Such RF frontends do not occupy enough bandwidth to resolve closely-spaced multipath signals. Signals that occupy over 500 MHz of bandwidth are considered ultra-wideband (UWB) and require specially designed RF frontends.

While UWB signals can provide sufficient resolution, there are no available energy-efficient and cost-effective solutions for generating and recovering multi-GHz UWB signals. Most published UWB transmitter designs are impulse-based and are realized in custom chip designs. Similarly, UWB receiver designs for localization applications—those that can capture precise pulse arrival time—either rely on custom VLSI design or require the use of expensive, fast ADCs. Additionally, ADCs capable of capturing UWB signals trade off high speed for a low dynamic range, which affects their ability to cancel strong narrowband interferers.

Harmonium introduces UWB transmitter and receiver designs which do not require costly, high-speed ADCs or custom chip designs. The designs we introduce in this paper allow for the realization of fine-grained spatio-temporal resolution using only commercial off-the-shelf components.

B. Simplified UWB Transmitter Design

UWB transmitter designs either follow a “carrier” or “non-carrier”-based architecture. Carrier-based designs produce UWB transmissions by modulating a high-frequency carrier with a UWB signal, whereas non-carrier UWB directly transmits a high-bandwidth signal without the additional step of carrier mixing. A carrier-based design more closely mirrors common narrowband frontends and more easily accommodates a diverse array of modulation schemes. The carrier generation and mixing circuits, however, are generally more complex and consume 10× or more energy than similar non-carrier designs, motivating the use of a non-carrier design.

Non-carrier UWB systems must directly generate extremely high bandwidth signals. The lowest frequency allowed for unlicensed UWB operation indoors in the United States is 3.1 GHz, requiring the design of a signal generator with frequency content in excess of 3.1 GHz. Recent work leverages the step recovery effect of modern RF BJT transistors to create short, ultra-wideband pulses to produce over 4 GHz of bandwidth. These show distinct advantages over previous step recovery diode (SRD) or avalanche transistor designs which either produce insufficient bandwidth or also use expensive SRDs.

To be effective, previous designs require a microstrip differentiator for UWB pulse shaping, specifically to limit the pulse’s duration. Unfortunately, microstrip differentiator geometries are difficult to design on uncontrolled dielectrics such as FR4 and require complex layout expertise. The Harmonium architecture, however, does not require the use of short pulse durations. Figure 6 shows Harmonium’s final tag design, with a number of modifications from Hantscher’s original UWB pulse-generation circuit that enable its cost and high-bandwidth pulse generation with low active energy consumption and simplified layout constraints.

C. Recovering UWB and the Time/Frequency Duality

Due to the speed-of-light propagation of UWB signals in air, very stringent requirements are imposed on the receivers used in UWB localization systems. These receivers not only need to measure the time-of-arrival of the line-of-sight path, but they also need to differentiate the effects of the line-of-sight path from those of any following propagation paths. Many different receiver architectures have been proposed and evaluated in prior work for accurately measuring UWB time-of-arrival.

One such receiver architecture leverages the use of multi-Gsps ADCs to estimate UWB time-of-arrival. However, the direct use of an ADC only allows for a minimum time resolution equivalent to that of the ADC’s sampling rate. For example, a 1 gigasample per second—1 ns per sample—ADC can only sample the channel impulse response to a resolution of 30 cm. As sampling rate increases beyond 100 Msps, ADC cost grows.
rapidly. Figure 4 scrapes Digi-Key, sampling 9,716 ADCs, and finds a super-linear relationship between price and sampling rate. In addition, there is a tradeoff between sampling rate and the bit depth of high-speed ADCs. Many multi-Gsps ADCs are restricted to at most 8 bits of resolution, which limits the dynamic range of their measurements and reduces accuracy in the presence of strong narrowband interferers. The following sections consider two approaches to reduce the required ADC sampling rate in UWB time-of-arrival receivers.

1) Segmentation in the Time Domain: Time domain “sub-sampling” achieves similar time-domain resolution to multi-Gsps techniques by sampling different portions of a UWB signal across successive repetitions [36], [40]. This approach uses a special circuit element called a sampling mixer. A sampling mixer samples the magnitude of an incoming signal over a short period of time, typically about 1 ns, and triggers at a rate either slightly higher or lower than the UWB signal’s repetition frequency to construct a representation of the channel impulse response over the course of many cycles, as Figure 5a shows.

Sub-sampling techniques have been shown to reduce the ADC requirements for UWB signals with low bandwidths. Yet, time segmentation approaches have high dynamic range (ADC bit-depth) requirements in the presence of strong narrowband interferers [41]. Finally, sampling phase detectors are a boutique component only used in specialized radio receiver hardware, making their use in commodity systems costly.

a) Our Approach: Segmentation in the Frequency Domain: The Fourier series provides another route to construct a high-resolution time-domain representation without the use of high-speed ADCs. A signal’s equivalent time-domain representation can be reconstructed with just the amplitude and phase for each of the signal’s Fourier coefficients. Each Fourier coefficient can be measured independently, either by parallel ADCs [42] or by stitching together successive measurements across different bandwidths from a single ADC [8], [43]. This allows for the use of slower ADCs with higher dynamic range like those more traditionally found in narrowband radio architectures.

Prior frequency segmentation systems (also called bandstitching) use narrowband radios comparable in design to current software-defined radios. To change the frequency band of interest, a PLL is programmed to tune the local oscillator to a different frequency, changing the center frequency of the narrowband receiver, as shown in Figure 5b. Extending the bandstitching concept to recover UWB signals only imposes additional requirements on the tuning range of the local oscillator. Ultra-wideband VCOs are commercially available, but tend to be costly. Alternatively, wideband frequency synthesizer chips such as the ADF4355 enable low-cost local oscillator generation with the flexibility of a wide tuning range.

Harmonium is the first localization system which extends bandstitching to ultra-wideband bandwidths. Harmonium utilizes a custom-built wideband frequency ramp generator based on the ADF4159 to generate the carrier necessary for bandstitching across such a wide bandwidth. In addition, Harmonium demonstrates the viability of high-speed signal processing required for bandstitching, enabling real-time position estimation using generic PC hardware.

D. Bandstitching for Narrowband Interference Cancellation

The wide bandwidth afforded by UWB systems increases the risk of collision with narrowband systems occupying portions of the same bandwidth. Systems which are unable to segment the reception of UWB signals across frequency must rely on high dynamic range in order to resolve the interfering signals. By segmenting across frequency, Harmonium is able to cancel out narrowband interference by dropping observations which are corrupted by powerful narrowband interference. By leveraging the sparse structure of the channel frequency response, compressive sensing techniques [44] can be used to recover lost observations due to narrowband interference.
E. Measuring Time with UWB Pulse Trains

Recall that the goal is to precisely capture the time between when a signal is sent from a transmitter and is received by an anchor. There is no synchronization between tags and anchors, which means that tags cannot simply send a single pulse. Rather, tags send a continuous pulse train and anchors compute a phase offset from a shared, global time reference. Since the signal is periodic, this offset will alias if the path delay is longer than the period. In practice, this means that the pulse repetition frequency defines the maximum distance between a tag and anchor that Harmonium can measure. While the interval between pulses can be extended to improve range, this reduces receiver SNR, affecting system performance.

F. From Time to Position

From the base UWB receiver architecture, Harmonium obtains the precise time that pulses are received at each anchor according to the anchor’s frame of reference. For this reason, Harmonium anchors all share a tightly synchronized, global time reference. Anchors calculate the offset between the arrival of the tag’s transmitted pulse and the global clock pulse.

Calculating position based on time-difference-of-arrival (TDoA) is well-known as multilateration, and uses the same principles used by GPS to perform geolocation. Algorithms have been developed to determine location in three dimensions based on the addition of one or more time-of-arrival estimates [45]–[48]. To minimize the effect of antenna cross-polarization, which can substantially attenuate a signal, Harmonium uses three antennas at each anchor and computes the tag’s position using the earliest time-of-arrival at each anchor.

IV. IMPLEMENTATION

One contribution of the Harmonium architecture is that it does not require costly or hard-to-source components and can be realized using only commodity parts. This section presents our implementation of the Harmonium design.

A. Tag Design (Figure 6, Figure 7a)

Harmonium tags produce high-bandwidth pulses using the step recovery effect of common RF bipolar junction transistors (BJTs) [49]. The step recovery effect creates a fast (sub-ns) state-change transition in semiconductor stack-ups due to the quantum effects of semiconductors recovering from a saturation condition. These fast state-change transitions (low- to hi-voltage or hi- to low-voltage) exhibit bandwidth exceeding 4 GHz, making them well-suited for generating UWB signals.

A crystal oscillator is first used to generate the stable pulse repetition frequency necessary for accurate channel impulse response characterization. This oscillator triggers a monoflop to generate a short-duration (multi-ns) driving signal for the NPN transistor. This short-duration pulse needs to be long and strong enough to drive the transistor into saturation. Once in saturation and the driving signal has transitioned back low, the BJT continues to bleed off charge until the observed step recovery effect takes place. The sharp transition from the conducting to non-conducting states cause a sharp rise in the output voltage present at the transistor collector. Finally, a DC-blocking capacitor and 9th-order Chebyshev low-pass filter are used to attenuate unnecessary low-frequency components to generate FCC-compliant UWB signals. Figure 6 shows a schematic of our tag design.

Figure 7a shows the fabricated pulse generator tag. The tag PCB is constructed using a Rogers 4350 PCB laminate material. The tag is set to generate a pulse train at a 4 MHz repetition frequency using a crystal oscillator. This pulse repetition rate allows for channel delay spreads of up to 250 ns, which we experimentally determine to be adequate for many indoor environments. The fabricated tag occupies 1.5 cm², weighs 3 grams, has an active power draw of 75 mW, and costs only $4.50 USD in modest volumes.

B. Anchor Design (Figure 7b)

Each anchor uses three UWB antennas [50] to receive tag transmissions and provide antenna diversity, which has been shown to improve ToA estimation performance in prior work [51]. An RF switch selects different antennas over successive localization measurements. The switched antenna then feeds an LNA and mixer circuit to enable bandstitching at each anchor. Each anchor mixer is fed from a central frequency-stepped local oscillator source to facilitate synchronous band-
stitching across all four anchors. The local oscillator (LO) signal generation board uses an ADF4159 frequency synthesizer that controls the frequency of an RFVC1802 wideband VCO. The LO sweeps from 5.312 GHz to 4.32 GHz in 32 MHz steps. With an intermediate frequency of 990 MHz at each anchor, this in approximately 1 GHz of bandstitched bandwidth from 3.33 GHz to 4.322 GHz.

The resulting mixed intermediate frequency (IF) signal from each anchor returns to a dedicated USRPI [52] front-end for final down-conversion, digitization, filtering, and data transport to an attached PC. The DBSRX2 daughterboard first converts the 990 MHz IF signal to baseband for ADC sampling. The USRPI uses 64 Msps baseband ADCs with a bit depth of 12 bits for each of the baseband quadrature channels (in-phase and quadrature-phase). Since the USRPI uses USB 2.0 to transfer baseband data to the host PC, the resulting $64 \times 10^8$ Msps $\times$ 12 bits/sample $\times$ 2 channels = 1536 Mb/sec of baseband data is too much to pass unprocessed to the host PC. Instead, the raw baseband data is comb filtered and decimated to decrease the overall bandwidth required of the host PC interface.

All signal processing and LO interfacing logic is implemented using a custom FPGA image loaded onto the USRPI’s Spartan 3 FPGA. The system repeatedly sweeps the entire bandwidth sequentially across all three antennas, producing localization estimates at 19 Hz. The anchors used in this evaluation cost approximately $750 each due to the high cost of COTS SDRs, yet these could conceptually be replaced with a custom SDR implementation to significantly reduce anchor cost. This, coupled with the advent of inexpensive, integrated wideband synthesizer/mixer RFICs such as the RFMD RFFC5072 could reduce anchor cost to $100.

C. Signal Processing Backend

Signal processing starts in the USRPI’s FPGA fabric by performing comb filtering and decimation to achieve a data rate sustainable between the radio and PC. Comb filtering attenuates noise and other sources of interference that occur at frequencies that are not multiples of the pulse repetition frequency. This filtered and decimated data is then post-processed to obtain an estimate of the true pulse repetition frequency with an accuracy of 0.004 Hz. Once the pulse repetition frequency is known, amplitude and phase measurements can be obtained by extracting them from the recorded baseband data. Additional phase and amplitude calibration is performed based on pre-deployment calibration data to avoid errors attributable to manufacturing differences between the anchors.

Once the spectral characteristics have been obtained for each harmonic in the bandwidth of interest, the channel frequency response measured at each anchor can be transformed to the equivalent time-domain representation using the inverse DFT. Time-of-arrival of the line-of-sight path is estimated as the 20% height of the CIR’s leading edge [22]. Finally, time-of-arrival estimates from all four anchors are combined to obtain an estimate of the tag’s position.

V. EVALUATION

We evaluate the Harmonium prototype on precision, accuracy, consistency, and system burden—weight, volume, and power requirements. We conduct all experiments in an approximately rectangular 4.6 $\times$ 7.2 $\times$ 2.7 m room in a commercial building with heavy multipath characteristics. We assign the origin to a floor-level corner and coordinate axes run along each of the orthogonal wall edges. We install a NaturalPoint OptiTrack motion capture system [53], calibrated to a sub-mm accuracy, in the room to provide ground truth measurements for all experiments. Harmonium achieves a median 14 cm error with a 90th-percentile error of 31 cm and median precision of 9 cm while drawing only 75 mW with a 3 g tag.

A. Stationary Precision (Figure 8)

We place a tag at fifteen fixed positions in space, taking roughly forty samples at each position, to measure the typical magnitude of position estimation noise from system and environmental noise. Figures 8a and 8b show ground truth locations and point cloud estimates for each position in line-of-sight (LOS) conditions. Harmonium achieves 14 cm median error with 9 cm median precision.

We next consider the through-wall performance by obstructing the LOS path to each anchor with drywall. This experiment evaluates Harmonium’s performance when deployed in a visually unobtrusive manner. As Figures 8c and 8d show, Harmonium accuracy falls only slightly, to 16 cm median error and 13 cm median precision, in the through-wall case.

For the final stationary experiment, shown in Figures 8e and 8f, we introduce a strong narrowband interferer by radiating a modulated 3.6 GHz signal with a nearby USRP. While the overall median error and precision, 28 cm and 17 cm respectively, continue to perform well, certain physical spaces fail completely, such as position #14 which exhibits 217 cm median error and 8 cm median precision. Recently, the first commercially-accessible UWB transceiver, the DecaWave DW1000 [54] was released. While building and evaluating a complete localization system using DecaWave to compare against is beyond the scope of this paper, we do validate one of our previous claims that motivated the bandstitching-based approach, and find that a pair of DecaWave chips fail to communicate in the presence of the same narrowband interferer.

These experiments give a sense of the consistency of position estimates obtained with Harmonium. Due to the approximately normal distribution of position estimation noise across each dimension, a reduced variance in position estimation noise can be obtained by taking a moving average of position estimates. While this will decrease the average position error, it has a cost of reduced position update rate. All following experiments are performed using raw position estimates without any temporal filtering of the data.

B. Quadrotor Flight Path Reconstruction (Figure 9)

We next evaluate Harmonium in a motivating application domain: real-time tracking of indoor quadrotors. The Crazyflie Nano is a 19 g, $9 \times 9 \times 2$ cm quadrotor with a 170 mAh battery...
Fig. 8: Static position estimates in varying environments. We place Harmonium at fifteen known locations and capture roughly 40 position estimates at each point. First we capture the line-of-sight (LOS) base case. Then we evaluate through-wall performance by occluding the anchors with drywall. Finally, we introduce a narrowband interferer strong enough to completely knock out a commercial UWB system and observe Harmonium’s performance. Harmonium exhibits minor (2 cm) performance degradation in the through-wall case and only $2 \times$ loss in median accuracy in the face of strong narrowband interference, demonstrating the efficacy of Harmonium’s bandsitching architecture.

(h) Key metrics

<table>
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<th>Median Precision</th>
<th>90th %ile Precision</th>
<th>95th %ile Precision</th>
<th>Median Accuracy</th>
<th>90th %ile Accuracy</th>
<th>95th %ile Accuracy</th>
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<td>15 cm</td>
<td>14 cm</td>
<td>31 cm</td>
<td>37 cm</td>
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<tr>
<td>Through-Wall</td>
<td>13 cm</td>
<td>38 cm</td>
<td>51 cm</td>
<td>16 cm</td>
<td>42 cm</td>
<td>53 cm</td>
</tr>
<tr>
<td>Interference</td>
<td>17 cm</td>
<td>43 cm</td>
<td>107 cm</td>
<td>28 cm</td>
<td>136 cm</td>
<td>201 cm</td>
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Fig. 9: Point-cloud of location estimates and CDF of location error tracking a quadrotor. Harmonium shows no increase in error up to the 1.4 m/s top speed of the quadrotor, nor does Harmonium severely burden the quadrotor’s ability to fly, adding less than 15% to the mass.
The Harmonium anchors consist of a central 6.7 × 5.8 cm PCB with three 2.4 × 2.2 cm UWB antennas mounted co-planar at 120° offsets. One USRP1 can service up to two Harmonium anchors. The data from one USRP1 (two anchors) nearly saturates a USB 2.0 bus, requiring USB 3.0, more than two bus controllers, or multiple machines to support more than four Harmonium anchors. One 3.2 GHz Xeon core can solve a position estimate in 231 ms. At least five parallel cores are required to keep up with Harmonium’s 19 Hz update rate.

VI. DISCUSSION

This paper presents new tag and anchor designs which will help to improve the cost, complexity, and accuracy of current RF localization systems. Additionally, the choice of anchor ADC sampling rate, sweep rate, and overall sampling bandwidth allows for a customizable tradeoff between position estimation rate, accuracy, and system cost.
A. Limitations

Physical Limits. This paper has described a system tailored to tracking micro quadrotors and other small mobile objects in heavy multipath indoor environments. The resulting choice of a 4 MHz PRF limits the maximum channel delay spread to 250 ns. The power spectral limit of -41.3 dBm/MHz along with the LO frequency transition time between snapshots impose limitations on the maximum attainable position update rate.

Antenna Nulls and Cross-Polarization. The beam pattern for the antennas used in our evaluation includes nulls at the antenna’s top and bottom [50]. Significant attenuation of the LOS path can occur when the incident path between tag and anchor falls into a null or the polarizations do not match. It is then difficult to distinguish the signal’s time-of-arrival from the effects of much stronger multipath. To help mitigate this, Harmonium anchors employ antenna diversity (three antennas), yet significant attenuation can result if a whole anchor falls into one of the tag antenna’s nulls. We speculate that this is the source for much of Harmonium’s error.

Centralized Architecture. The current implementation expects a centralized controller with low-latency access to each anchor. This allows for tight timing synchronization between anchors and eases the hardware requirements for the purposes of this evaluation, but large-scale deployments would require a decentralized design.

Tight timing synchronization between anchors in a TDoA localization system is required due to the high propagation speed of RF signals through air. There exists no direct correlation between position error and synchronization error in a TDoA localization system as it depends on tag and anchor placement, but should at least exceed the ToA estimation accuracy exhibited by the system. As an example, 100 ps of simulated average clock synchronization error introduces 2 cm of average location bias for the unobstructed stationary data analyzed previously. Potential methods for accurate decentralized time synchronization have been explored in previous work using both wireless [56], [57] and wired techniques [58], [59].

The issue of decentralization could be ignored altogether if localization operations could be performed with only one anchor. Recent work has shown that multipath can be leveraged to perform localization with only one anchor if the position of reflective surfaces in the environment are known [60]. These same techniques could be leveraged by Harmonium, and has the potential to significantly reduce the deployment complexity if only one anchor is required for each indoor space.

B. Future Directions

Alternative Trigger Sources. Currently, a crystal oscillator triggers the tag’s UWB pulses. However, the trigger only needs to be a CMOS-compatible signal. This opens up the possibility of utilizing PN codes to provide code-division multiple access (CDMA) schemes to allow for the simultaneous tracking of multiple targets. With multiple tags, a determination of PRF using frequency-domain methods such as those used by Harmonium is not possible. However, traditional CDMA time-domain receive techniques [66] could be used to determine the PN code delay across separate points in time, providing an accurate estimate of PRF.

Other CMOS sources might provide low datarate transmission. This could enable hybrid applications where localization is the key system component yet small amounts of tag to infrastructure data communication is still required.

Increasing Update Rate. Harmonium currently acquires ToA estimates from each anchor at 56 Hz. However, to minimize position error, anchors sequentially sample ToA across all three antennas. Therefore, the resulting position estimates are only obtained at 56/3 ≈ 19 Hz. Further analysis of the datasets presented in this paper shows that the best choice of antenna at each anchor has a high temporal correlation. An updated implementation may be able to increase the aggregate sampling rate to close to 56 Hz by only occasionally switching between antennas to determine if the best anchor has changed.

Anchor Placement. A cursory glance at Figure 9 and Figure 10 suggests that the majority of the error in position can be attributed to an inaccuracy in Z. Similar to the inaccuracy commonly found in GPS altitude estimation, this phenomenon is likely attributed to a vertical dilution of precision [67]. Like GPS, our anchor placements are biased towards the ceiling of the room and did not provide optimal coverage for the intended tracking area. Finding a means to unobtrusively deploy a floor-level anchor should help reduce error in Z.

Decreasing Tag Power. Up to 90 mA of instantaneous drive current is required to bring the tag’s RF NPN transistor into saturation. The 68 pF capacitor seen in the tag’s schematic
in Figure 6 selects the monopulse generator’s pulse time. A careful evaluation to determine the minimum possible pulse duration would likely aid in significantly reducing tag power.

VII. RELATED WORK

As there is a very diverse breadth of localization technologies, we focus our comparison on ideological neighbors, other RF-based and UWB systems. Table I provides a summary comparison with recent state-of-the-art commercial and research localization systems. Additionally, as Harmonium is more than simply a localization system, we also survey related work in UWB pulse generation and signal recovery.

A. Narrowband Location Systems

Received signal strength indicator (RSSI) measurements can be used to determine the anchor-tag distance through direct analysis of received signal power. These systems rely on the power-law relationship between RSSI and tag-anchor distance. RSSI localization systems have the advantage of requiring little to no hardware modifications. However, their accuracy is limited due to the deep fades which are present in even the simplest multipath environments [2].

Due to the prevalence of narrowband radio technologies, e.g. WiFi, there have been countless attempts to develop systems which utilize just the bands available to traditional narrowband radios. In 2004, Elnahrawy et al. showed a fundamental limit on the order of meters for simple fingerprinting of the 2.4 GHz ISM band [68]. For many years, despite novel techniques and a wide range of efforts in this area, most narrowband systems have seen accuracies of at best half a meter due to their low-resolution view of the multipath environment [69], [70].

Recently, beamforming [71], synthetic aperture radar [5], [19], and interferometric [20] techniques have shown that narrowband localization technologies can best 0.5 m accuracy indoors. These techniques, however, rely on non-static environments and measure changes in target position but either blindly preserve a static initial offset or retroactively learn true position after several seconds of motion. Furthermore, these systems rely on point-to-point state to feed models that predict viable motion paths to reject outliers and smooth estimates. Such application-specific optimizations are complementary and could also be applied to raw Harmonium estimates to further improve accuracy, but also require that any direct comparisons respect the difference between what is presented.

B. UWB Systems and Technology

UWB radio technologies have seen a great rise in interest since the FCC approved unlicensed usage in the 3.1 to 10.6 GHz band in 2002. Many methods have been proposed for the generation and detection of UWB signals. However, there has been little commercial realization of these technologies, severely limiting the possibility of the creation and evaluation of localization systems using UWB. Furthermore, UWB radios along with the state-of-the-art in research are predominantly chip-based designs, limiting the simple tweaking and modification necessary for design improvement and research.

1) Commercial UWB Technologies: Commercial UWB localization systems have thus far focused on tracking tools and inventory in industrial assembly centers. Tag power consumption runs on the order of watts, and with duty cycling and a modestly large battery the tags achieve lifetimes of one to a few months. The tags generally cost between $50-100 USD, while fitting a room with anchors quickly runs into thousands of dollars. These costs make widespread adaptation in broader environments difficult, and are largely driven by the high system complexity and costs associated with the direct sampling methods used for tag localization [9], [10].

<table>
<thead>
<tr>
<th>System</th>
<th>Technology</th>
<th>LOS Precision</th>
<th>RSSI Accuracy</th>
<th>Through-Wall Precision</th>
<th>Through-Wall Accuracy</th>
<th>Update Rate</th>
<th>Latency</th>
<th>Tag Speed</th>
<th>Power</th>
<th>Tag Volume</th>
<th>Max Tag/Anchor Dist</th>
</tr>
</thead>
<tbody>
<tr>
<td>WASP [8]</td>
<td>NB (0.5 GHz) ToA</td>
<td>16.3 cm (90%)</td>
<td>Not Published</td>
<td>50 cm (95%)</td>
<td>Not Published</td>
<td>10 Hz</td>
<td>&lt; 25 ms</td>
<td>Several m/s</td>
<td>2-3.5 W</td>
<td>Not Published</td>
<td>Not Published</td>
</tr>
<tr>
<td>LANDMARC [11]</td>
<td>Active RFID RSS</td>
<td>40% w/o 100 cm</td>
<td>Not Published</td>
<td>Not Published</td>
<td>50 cm (95%)</td>
<td>Not Published</td>
<td>3.75 Hz</td>
<td>Not Published</td>
<td>Not Published</td>
<td>Not Published</td>
<td>24.5 cm *</td>
</tr>
<tr>
<td>Ub Sense [10]</td>
<td>UWB TDoA</td>
<td>9.9% w/o 30 cm</td>
<td>Not Published</td>
<td>Not Published</td>
<td>15 cm</td>
<td>Not Published</td>
<td>25.75 Hz</td>
<td>Not Published</td>
<td>Not Published</td>
<td>Not Published</td>
<td>24.5 cm *</td>
</tr>
<tr>
<td>TimeDomain [9]</td>
<td>UWB TDoA</td>
<td>2.3 cm</td>
<td>Not Published</td>
<td>2.1 cm</td>
<td>Not Published</td>
<td>&lt; 50 cm</td>
<td>150 Hz</td>
<td>Not Published</td>
<td>Not Published</td>
<td>Not Published</td>
<td>4.2 W</td>
</tr>
<tr>
<td>FLEX [4]</td>
<td>NB (LoS) CM</td>
<td>Not Published</td>
<td>45 cm (med)</td>
<td>Not Published</td>
<td>120 cm (med)</td>
<td>82.5 Hz</td>
<td>10 ms</td>
<td>&gt; 1 ms</td>
<td>1.8 W</td>
<td>2.5 cm *</td>
<td>Not Published</td>
</tr>
<tr>
<td>Lozik et. al [12]</td>
<td>Ultrasonic TDoA</td>
<td>Not Published</td>
<td>12 cm (90%)</td>
<td>Not Published</td>
<td>Not Published</td>
<td>Not Published</td>
<td>9 Hz</td>
<td>Not Published</td>
<td>Not Published</td>
<td>Not Published</td>
<td>1.1 W *</td>
</tr>
<tr>
<td>Harmonia [62]</td>
<td>UWB TDoA</td>
<td>Not Published</td>
<td>82 cm (90%)</td>
<td>Not Published</td>
<td>Not Published</td>
<td>Not Published</td>
<td>56 Hz</td>
<td>post-processed</td>
<td>Not Published</td>
<td>Not Published</td>
<td>120 m *</td>
</tr>
<tr>
<td>Tagoram [19]</td>
<td>NB (UHF) SAR</td>
<td>Not Published</td>
<td>12.3 cm (med)</td>
<td>Not Published</td>
<td>(Only known track)</td>
<td>At most 30 Hz</td>
<td>2500 ms</td>
<td>0.5 m/s</td>
<td>N/A</td>
<td>8 cm *</td>
<td>10 m</td>
</tr>
<tr>
<td>WiTrick [21]</td>
<td>UWB ToF</td>
<td>Not Published</td>
<td>12.3 cm (med)</td>
<td>Not Published</td>
<td>15 cm (med)</td>
<td>40 cm (90%)</td>
<td>At most 400 Hz</td>
<td>75 ms</td>
<td>Not Published</td>
<td>N/A</td>
<td>32.5 m/s *</td>
</tr>
<tr>
<td>RF-IDraw [20]</td>
<td>NB/ UHF</td>
<td>Interference</td>
<td>0.6 cm (med)</td>
<td>38 cm (90%)</td>
<td>9.9 cm (med)</td>
<td>13.6 cm (90%)</td>
<td>54 cm (90%)</td>
<td>At most 53 Hz</td>
<td>&lt; 500 m/s**</td>
<td>0.5 m/s**</td>
<td>N/A</td>
</tr>
<tr>
<td>PolyPoint [51]</td>
<td>UWB ToF</td>
<td>31 cm (90%)</td>
<td>Not Published</td>
<td>140 cm (90%)</td>
<td>Not Published</td>
<td>16 Hz</td>
<td>7 ms</td>
<td>Not Published</td>
<td>150 mW</td>
<td>9 cm</td>
<td>50 m</td>
</tr>
</tbody>
</table>

TABLE I: Comparison of localization quality, utility, and SWaP performance for recent high-performing indoor RF localization systems. Where possible, reasonable extrapolations are made. Harmonium achieves comparable localization performance with best in class systems, exceeding several in through-wall cases, with near-best SWaP metrics, from independent measurements capable of tracking faster-moving objects than nearly any other system.
Recently, DecaWave released an 802.15.4a (UWB) compliant radio that also supports time-based localization technologies [54]. Three systems built on DecaWave competed at the 2015 Microsoft Indoor Localization Competition, giving a baseline for performance. We compare with the overall 3rd place PolyPoint [51] as much more data is available from the follow-on publications and find that Harmonium is able to achieve 2× better accuracy (14-cm median over 39 cm) and a comparable update rate (19 Hz vs 16 Hz) at half the power (75 mW vs 150 mW) and one sixth the size (1.5 cm³ vs 9 cm³).

2) UWB Transmitters and Pulse Generation: The generation of an accurate, stable stream of short pulses is critical to the operation of Harmonium. Fortunately, UWB pulse generation is a well-studied area, with multiple design options built around the step recovery effect. Other pulse generation techniques have also been studied which make use of high-speed comparators to create fast transition times, however these circuits have the disadvantage of high active power and moderately low bandwidth. Circuits based on the step recovery effect generally use step recovery diodes (SRDs) [72], BJTs [73], or SRDs with differentiators [37]. Designs that make use of SRDs come with the disadvantage that SRDs are hard-to-source electrical components. SRD pricing is typically around $30 to $40 per unit due to the limited production quantity. BJT-based step recovery designs offer a clear advantage over SRDs due to the sub-$1 price point of typical RF BJTs.

This paper builds upon previous step recovery designs by eliminating the need for the physically-large and unintuitive differentiator circuitry in prior work [36]. As Harmonium relies on the spectral content and not the short time-based properties, both the differentiator circuitry and Schottky diode are unnecessary and removed in favor of decreased tag complexity.

3) UWB Receivers and Pulse Detection: Prior to Harmonium, UWB pulse timing was traditionally performed in the time domain. Direct conversion receivers use high-speed ADCs to sample the UWB channel at or above the time resolution necessary for accurate time-of-arrival estimation. Although this allows for the highest performance in terms of position update rate, the ADCs and associated processing circuitry can be prohibitively costly. Energy detection receivers determine time-of-arrival by measuring the received pulse energy across short time intervals by successively sweeping the output of an energy detector across a bank of capacitors [74]. The resulting amount of charge contained in each capacitor is analyzed to determine the one that most likely contains the pulse’s leading edge. While conceptually simple, energy detection receivers require custom circuit design and exhibit poor overall SNR performance. Sampling receivers also take small snapshots of time, but space the samples out over a period just longer than that of the pulse repetition frequency [36], [75]. This allows for an accurate reconstruction of the entire channel impulse response. However, sampling receivers are unable to directly filter out narrowband interference which may lead to reduced performance in complex RF environments.

VIII. CONCLUSIONS

This paper demonstrates that it is possible to localize small, fast-moving, airborne objects, like micro quadrotors, in heavily cluttered indoor environments without resorting to expensive and fragile optical motion capture systems and that such a system even works through the walls. To do so, we introduce Harmonium, an asymptotic localization system that employs inexpensive UWB tags and slightly-modified narrowband anchors which introduce a frequency-stepped bandstitching architecture to the UWB localization problem. Harmonium provides nearly unprecedented performance at a minimalistic size, weight, and power point.

Having demonstrated the viability and accuracy possible with this approach, future work could establish the theoretical limits of the approach, support multiple concurrent devices, apply the basic design to imaging indoor environments, or explore efforts to improve update rate through parallelization. But, even without these explorations and enhancements, our design makes an inexpensive localization system accessible for a range of demanding applications today.

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