

Energy-aware Circuits for RFID

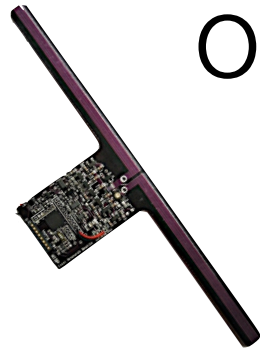


Kevin Fu, Wayne Burleson

Benjamin Ransford, Shane Clark, Mastooreh Salajegheh

kevinfu@cs.umass.edu

Department of Computer Science
University of Massachusetts Amherst



Getting Things Done on Computational RFIDs with Energy-Aware Checkpointing and Voltage-Aware Scheduling



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Scenario:

RFID Sensor Network

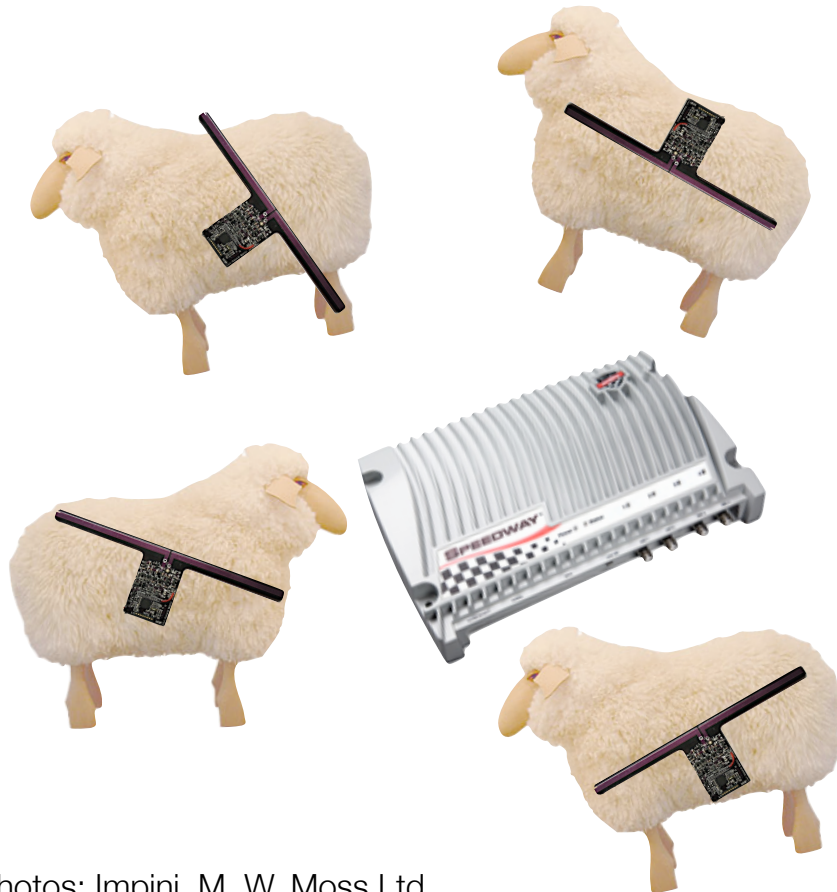
[HotNets '08]



- Maintenance-free
- Batteryless nodes
- RF power harvesting
- Public-key crypto?

Scenario: RFID Sensor Network

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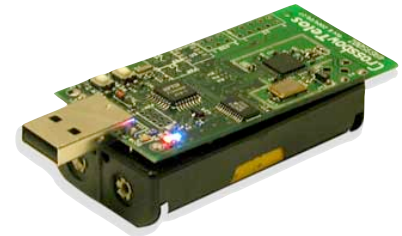
- Maintenance-free
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The next 15 minutes

1. Batteryless computing with computational RFID (CRFID)
2. Obstacles to computing on harvested energy
 - Fluctuating supply, power loss
3. Mementos: s/w for *getting things done*
 - Checkpointing, program reordering

Batteries constrain design.

Big & heavy relative to circuits.



Must be replaced or recharged.



Energy density *sloooooowly* increasing.
(1991: 204 Wh/l ... 2005: 514 Wh/l)



How can we do
useful computation
without a battery?

How can we do
useful computation
without a battery?

Focus on energy harvesting.

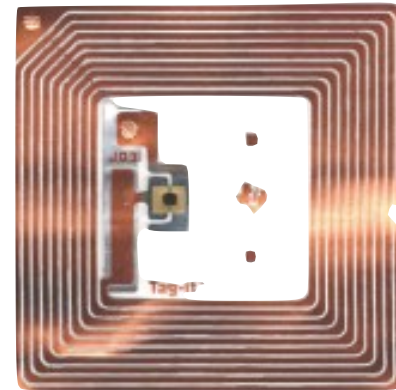
Perils of RF harvesting

- Devices become dependent on energy supply
- Unpredictable supply
- Fluctuating voltage
- Frequent loss of power/state

Today's batteryless computers



must finish in one
energy lifecycle



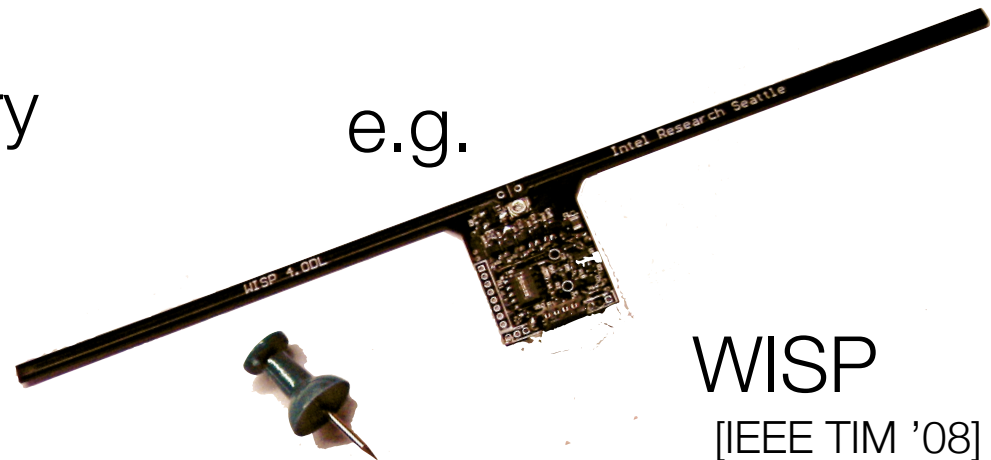
non-programmable
circuitry

Computational RFID

(new term)

- Made possible by ultra-low-power (1.5 μ A sleep, 600 μ A active) programmable microcontroller
- von Neumann architecture
- RAM, flash memory

No battery...
RF harvesting.

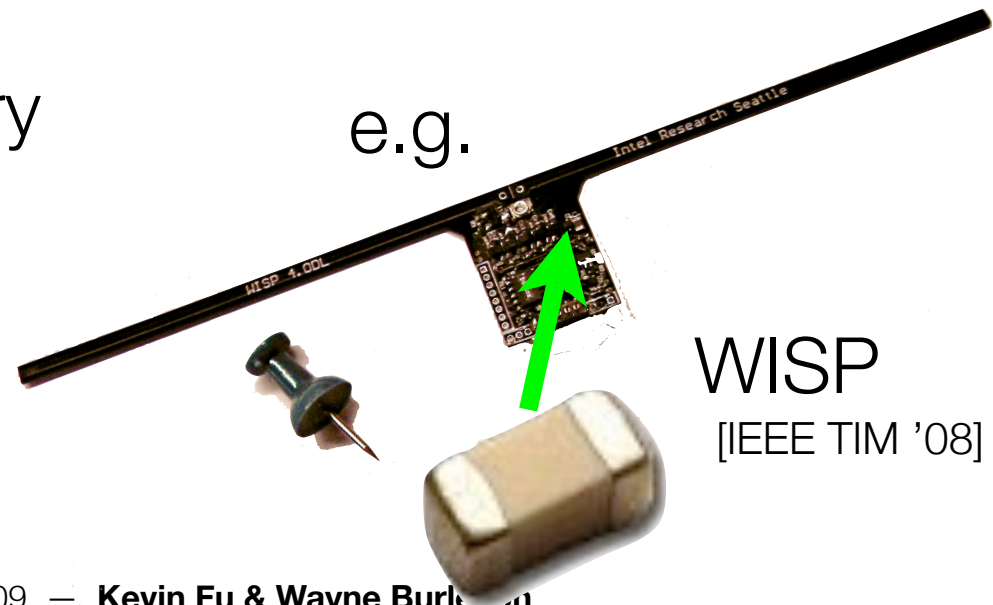


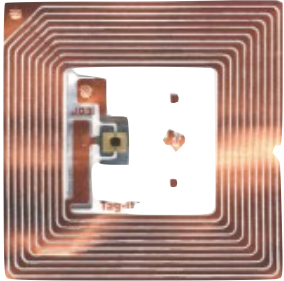
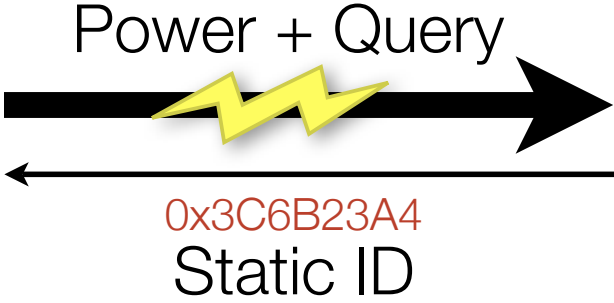
Computational RFID

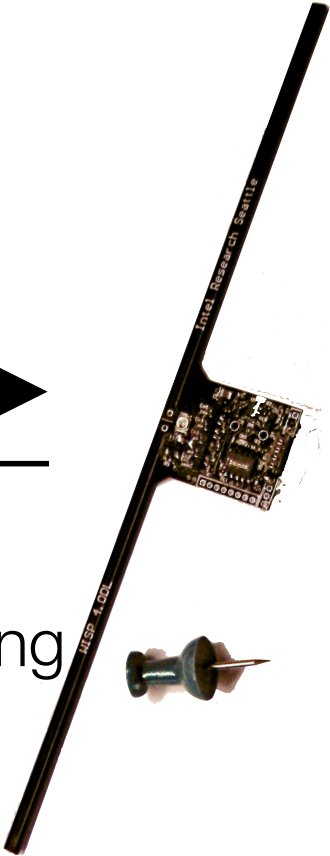
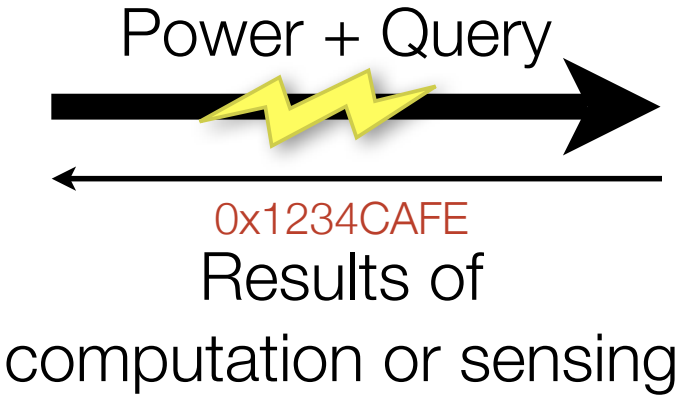
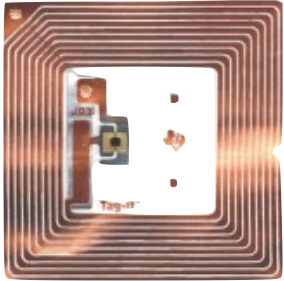
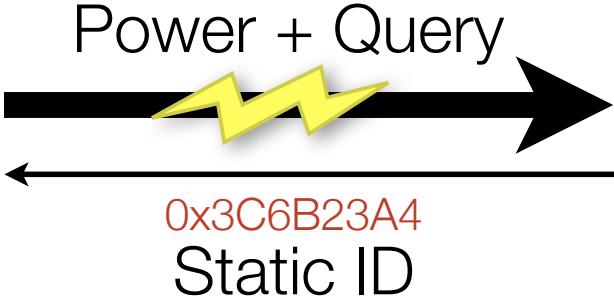
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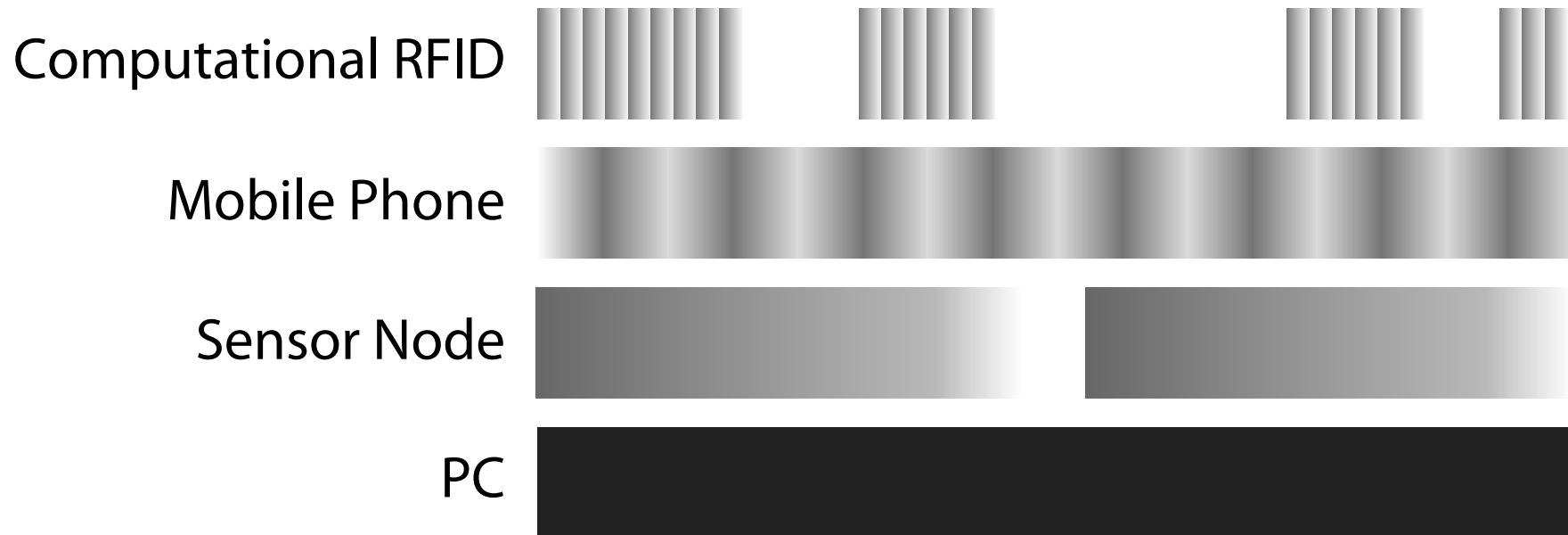
No battery...
RF harvesting.







Common case: Frequent power loss



Perils of RF harvesting

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Getting things done

Major goal: help programs on CRFIDs
make forward progress despite
fluctuating voltage and constant interruption.

Our system: *Mementos*

- Designed to aid forward progress.
- Execution checkpointing (suspend, resume)
- Program reordering

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 - Fluctuating voltage



Newmarket Capital Group



Newmarket Capital Group

Checkpointing

- Frequent loss of power/state

- Idea: save state to flash before dying
- Challenging! Not cheap:
 - Flash:register 400:1
 - Flash:memory 40:1

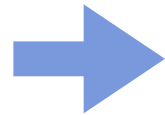
Checkpointing

- Compile time static analysis:
 - Compute per-block energy estimates
- Run time:
 - CRFID checks own voltage
 - Dynamic checkpointing decision

Energy estimation

at compile time

Instr.	Dest.	Src.	Energy/Instr. (nJ)
NOP	—	—	2.0
MOV	reg	reg	1.1
		flash	5.2
		mem	6.3
MOV	mem	reg	8.1
		flash	11.8
		mem	11.7
MOV	flash	reg	461.0
		flash	350.3
		mem	1126.2



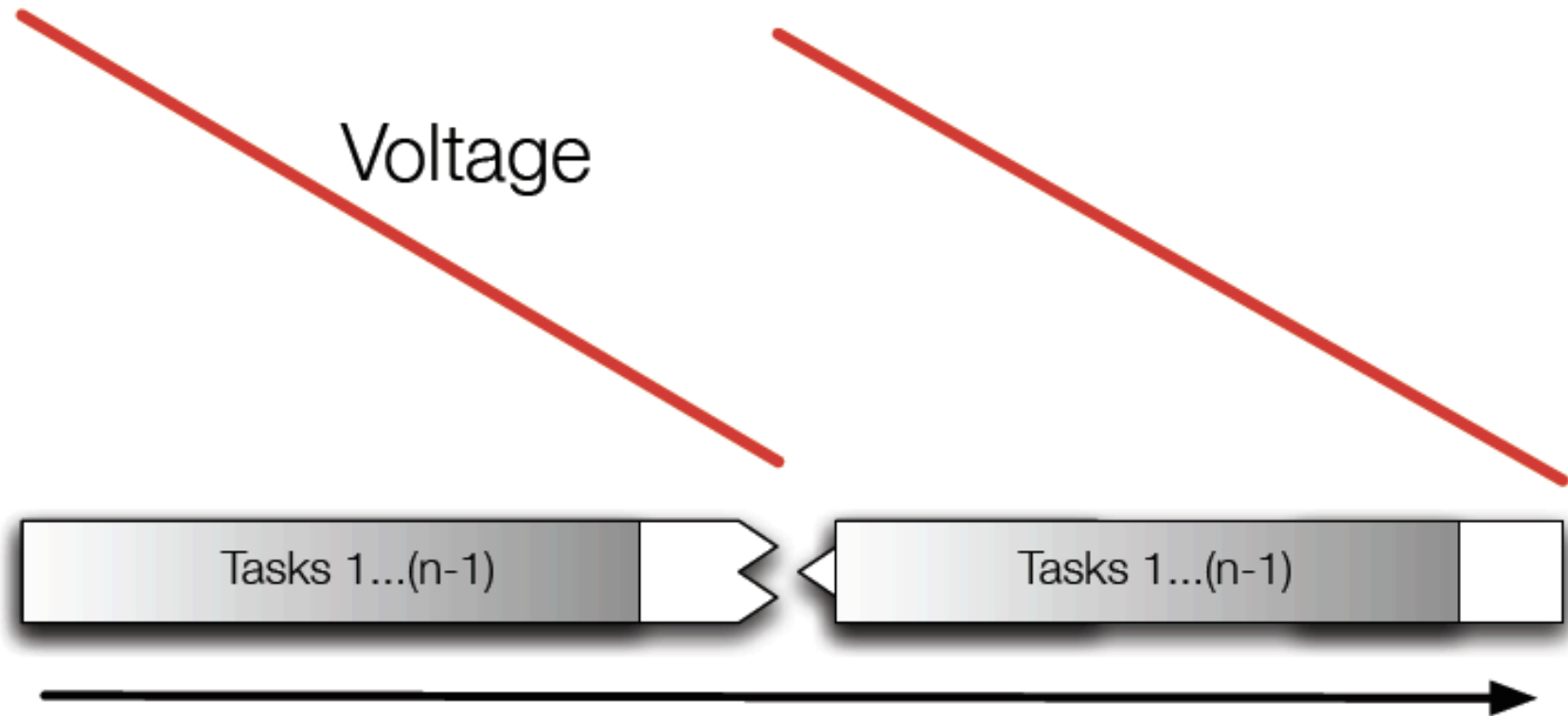
```

label1:
MOV R11, R12    1 nJ
ADD R12, R8     1 nJ
(Flash write)  461 nJ
JMP label2     --
...           ...
    
```

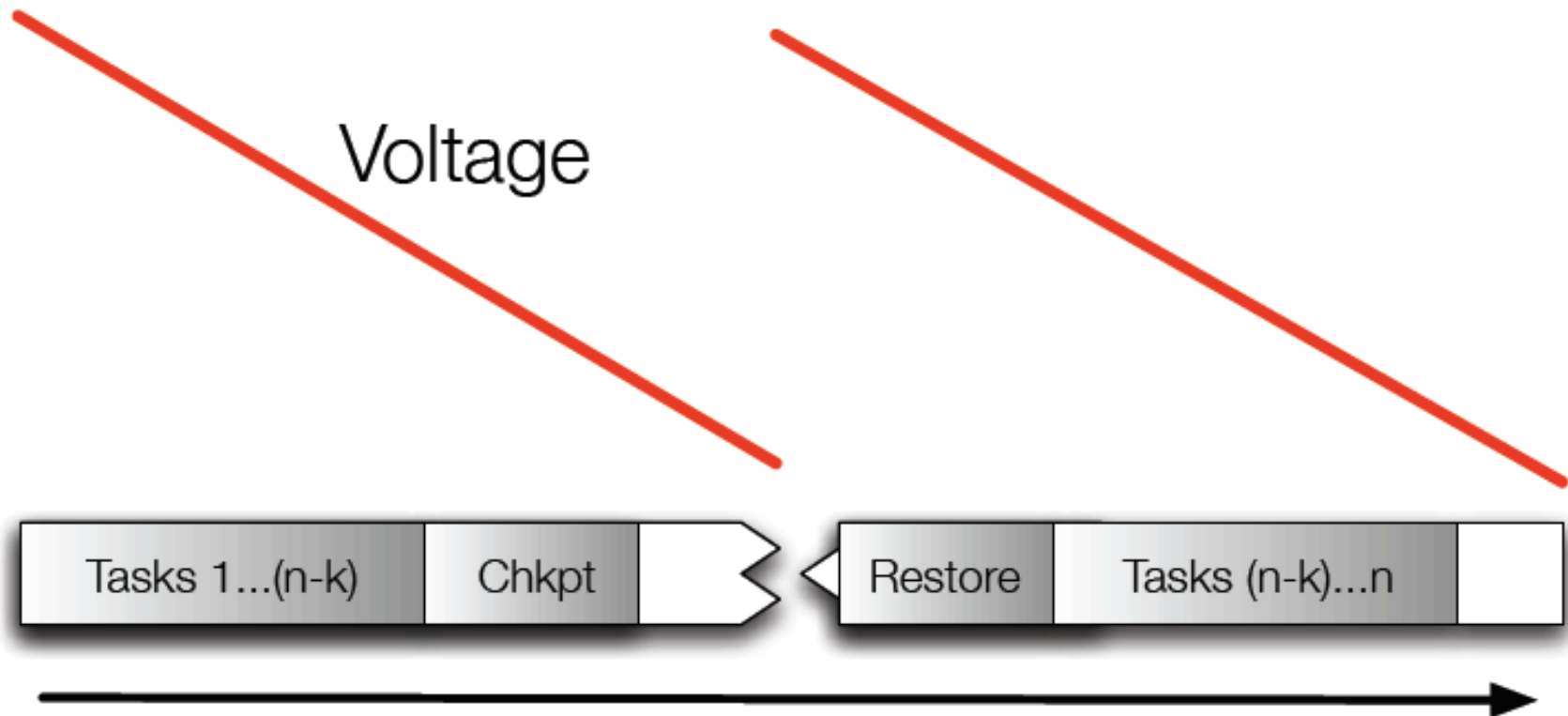
Platform-specific
energy profile

Annotated
instruction stream

Checkpointing to accomplish n tasks



Checkpointing to accomplish n tasks



e.g.: modexp

- Halve 32-bit exponent, square 32-bit base
 - No checkpointing: dies before finishing

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e.g.: modexp

- Halve 32-bit exponent, square 32-bit base
 - No checkpointing: dies before finishing
 - Checkpoint halfway through:
 - Save base, exp., accumulated result after 15 iterations; die before finishing
 - Restore from checkpoint; 17 more iterations; complete.

Program reordering

- Fluctuating voltage

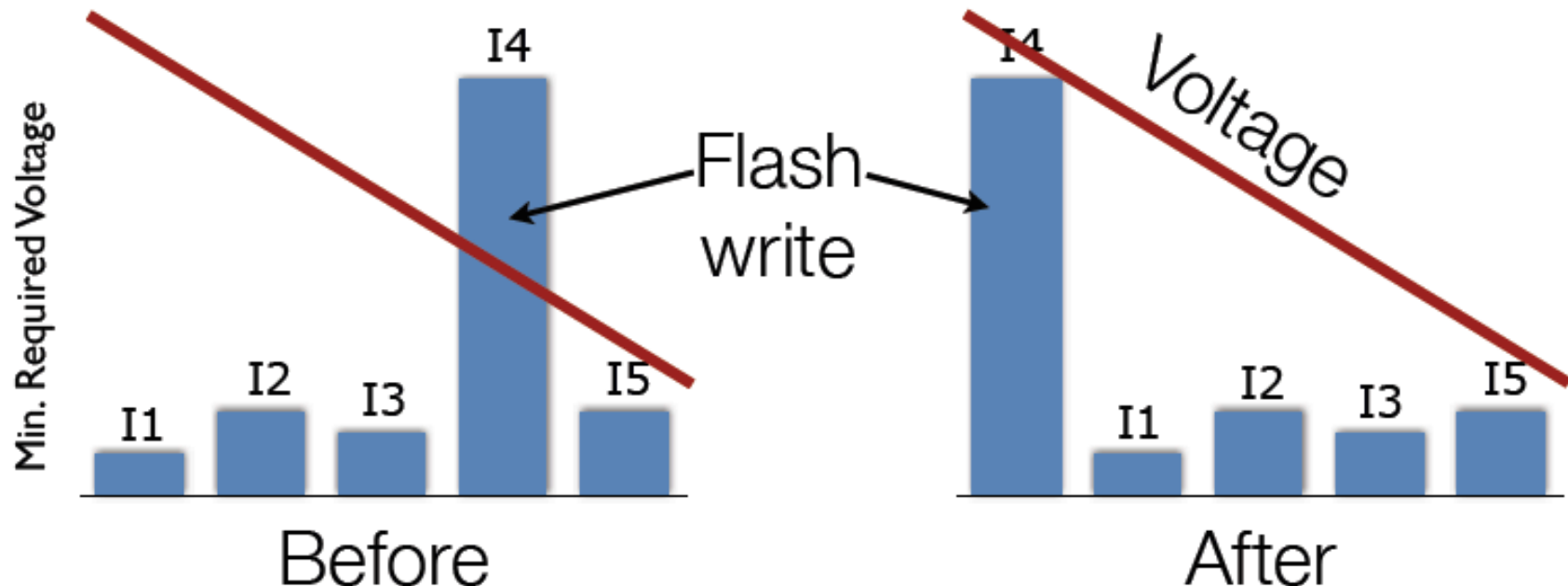
- Observations:
 - Some operations require higher voltage
 - Voltage tends to decline
- Microcontrollers don't perform well on continuously varying voltage (PLL logic limitations)

Program reordering

- Static analysis at compile time
 - Estimate energy requirements
 - Derive dependency graph
- Must not violate program semantics!

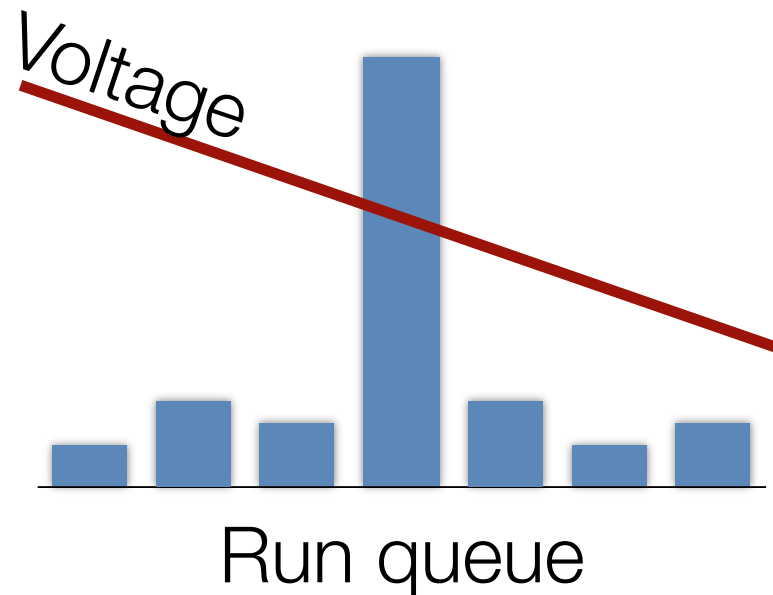
Program reordering

- Voltage declines: reorder independent blocks at **compile time** to excute high-V ops when supply voltageage is high



Program reordering

- Smaller timescale: adaptively reschedule blocks at **run time** to avoid logjams



Challenges

- Predicting program behavior is hard.
- Balance checkpointing behavior:
 - How much state to save
 - How often to checkpoint
- Program reordering:
 - Finding dependencies

Oh, and physics

- Can't harvest RF energy at arbitrary distances (current prototypes: ≤ 10 m)
- Diode drop limits energy harvesting

CRFID applications

- Medical implants [Oakland '08]
- RFID Sensor Networks [HotNets '08]
- Computation in inaccessible locations.
fragile
hazardous

Future developments

- Our work:
 - Fully implement checkpointing, reordering
 - Device profiling

- CRFIDs:

Intel Looks To Blanket The World With Self-Powered Sensors

By [Antone Gonsalves](#)
InformationWeek

December 5, 2008 05:37 PM

- Intel Research competition
(Google *intel wisp challenge*)

Summary

- Computational RFIDs: general-purpose batteryless computers
- Mementos for forward progress
 - Checkpointing to cope with constant power interruptions
 - Program reordering to cope with fluctuating voltage