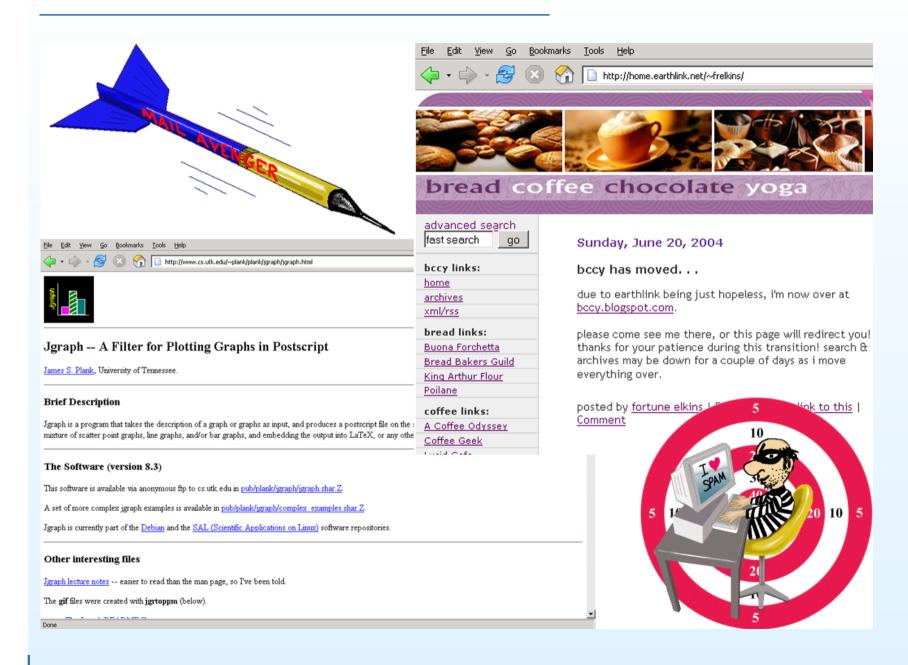
Secure content distribution using untrusted servers

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in collaboration with M. Frans Kaashoek (MIT),
Mahesh Kallahalla (DoCoMo Labs), Seny Kamara (JHU),
Yoshi Kohno (UCSD), David Mazières (NYU), Raj Rajagopalan (HP Labs),
Ron Rivest (MIT), Ram Swaminathan (HP Labs)

How do we distribute content?



We pay services







We coerce friends



We coerce friends



We enlist volunteers







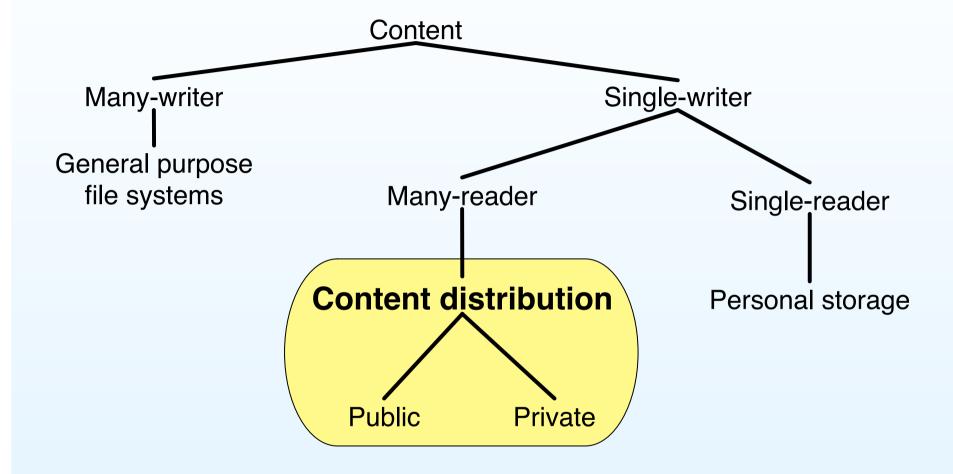
Fast content distribution, so what's left?

- Clients want
 - Authenticated content
 - Example: software updates, virus scanners
- Publishers want
 - Access control
 - Example: online newspapers

But what if

- Servers are untrusted
- Malicious parties control the network

Taxonomy of content



Framework

Publishers

←write content, manage keys

Clients

read/verify content, trust publisher

Untrusted servers

replicate content

- File system
- protects data and metadata

Authenticated content distribution

←SFSRO

- Self-certifying File System Read-Only
- Public content distributed by untrusted servers
- Decentralized access control
 - Private content distributed by untrusted servers
 - Efficient client eviction
 - Efficient key distribution
- Implementation and performance measurements

Authenticated content distribution

←SFSRO

- Self-certifying File System Read-Only
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Chefs

- Private content distributed by untrusted servers
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Lazy revocation

Efficient key distribution

Key regression

• Implementation and performance measurements

Authenticated content distribution

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←Key regression

• Implementation and performance measurements

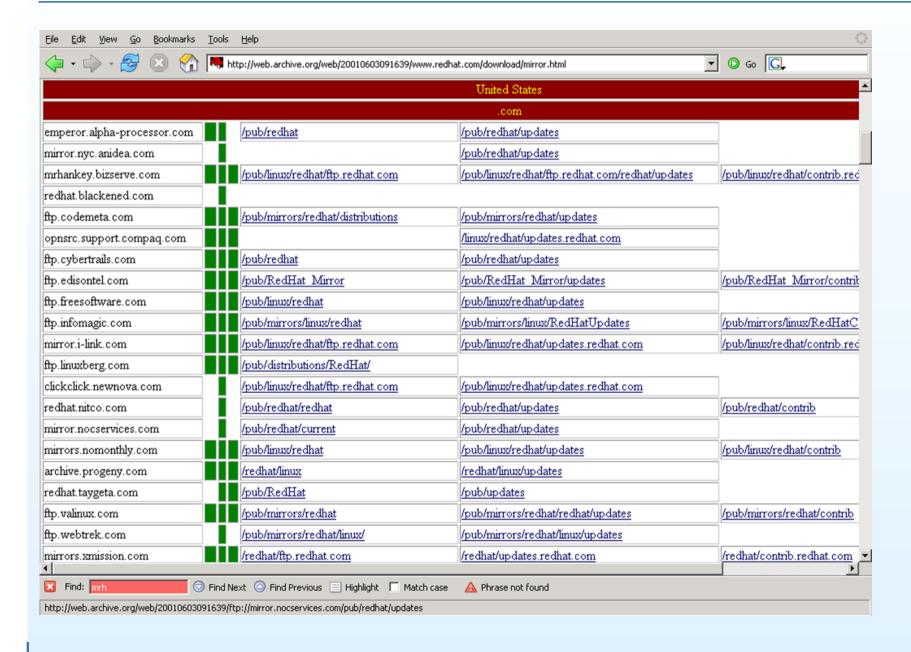
←It works too!

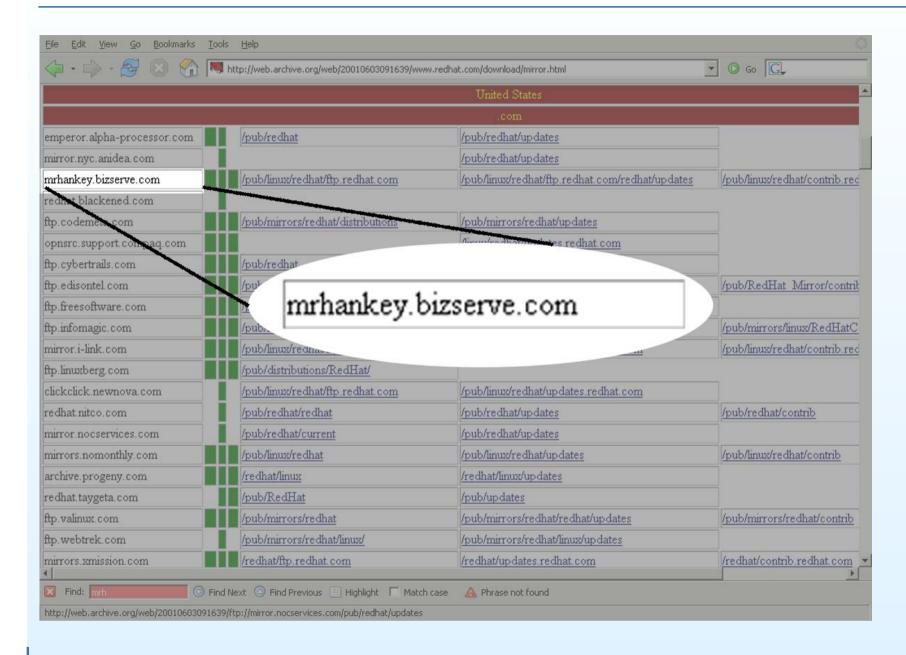


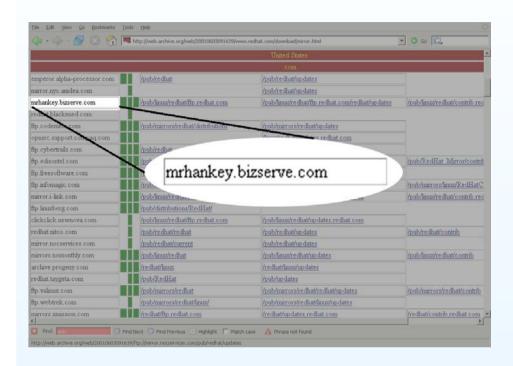
SFSRO challenges

How can we authenticate content and also

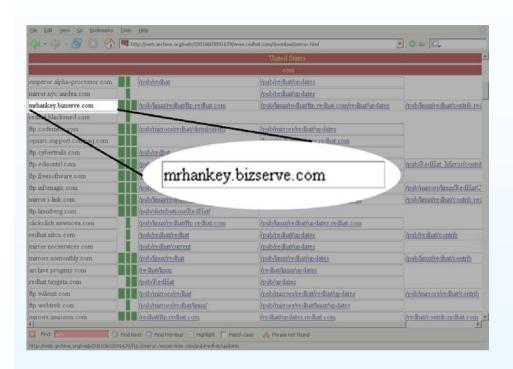
- Provide incremental updates?
- Authenticate partial downloads?
- Scale servers to many clients?





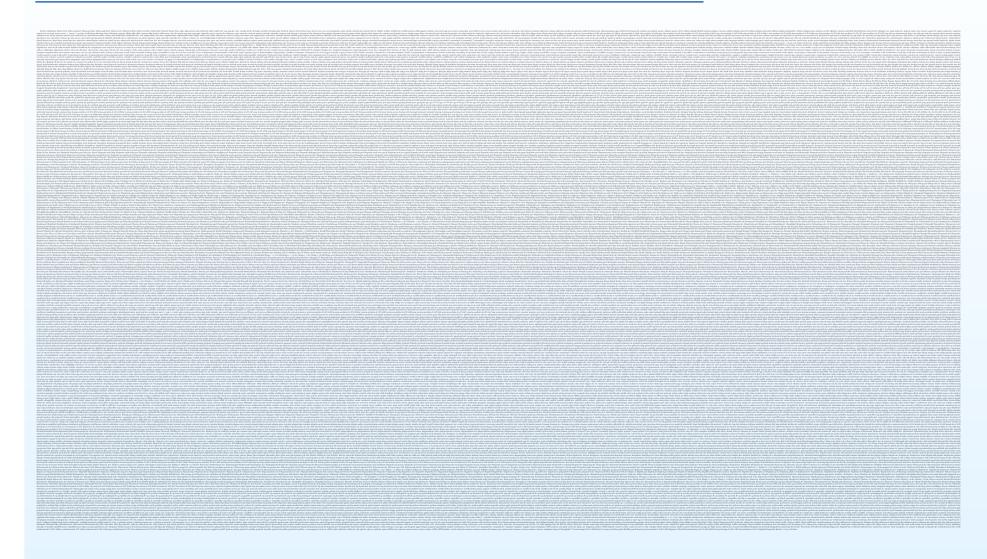


Authenticated



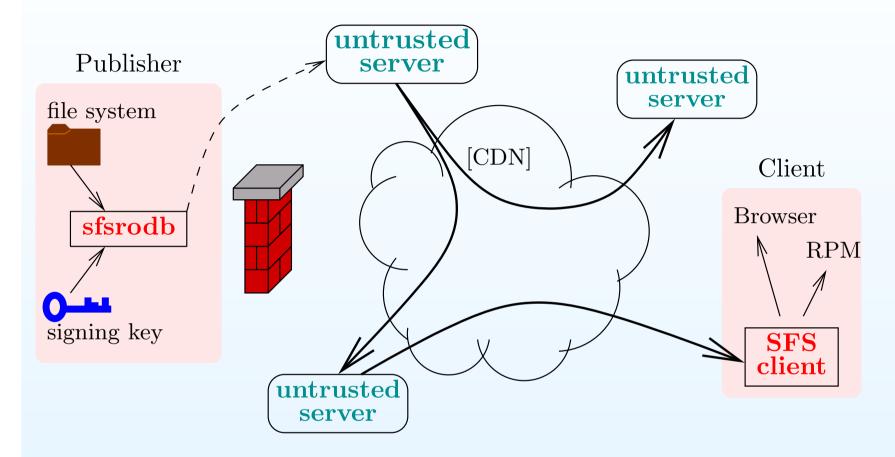
- Authenticated
- No revocation X
- No incremental updates X
- No integrity of file collections X

Is your collection of software authentic?



• Is the collection as a whole authentic? Rolled back?

SFSRO architecture

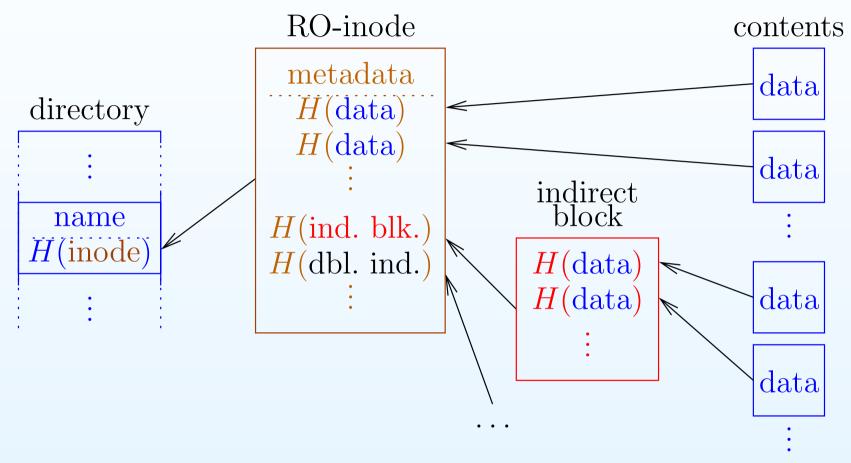


- SFSRO signs complete file system (data and metadata)
- Publisher stores files in replicated database (\sim a disk image)
- Clients verify files without trusting servers

Authenticity via hash trees [Merkle:79]

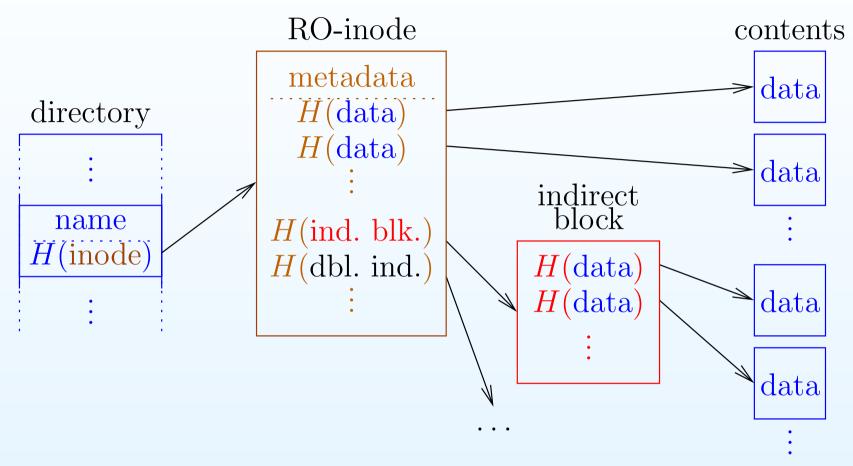
- Proves membership of a leaf in an n-node tree with $O(\log n)$ hashes
- Matches structure of a file system directory tree
- Ideal performance for incremental updates

Merkle hash tree mapped over directory tree



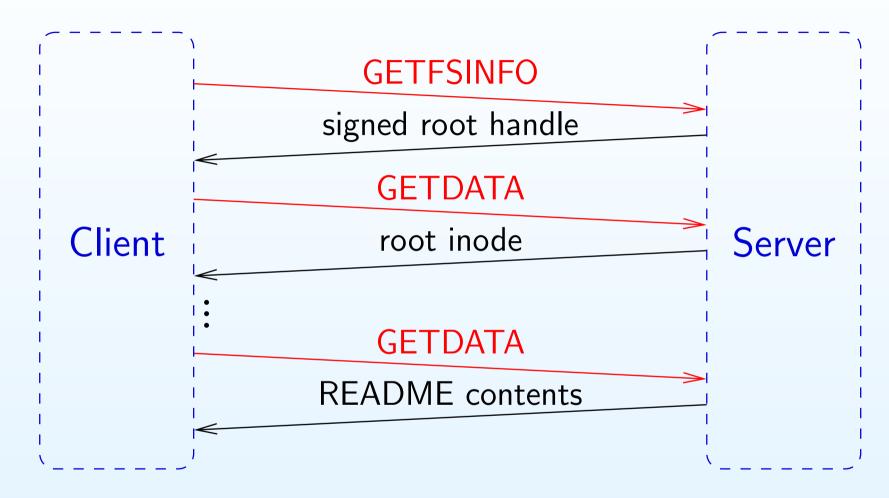
- Merkle hash tree of the file system [Haber:91, Devanbu:02]
- One public key operation and $O(\log n)$ hashes to authenticate

Merkle hash tree mapped over directory tree



- Merkle hash tree of the file system [Haber:91, Devanbu:02]
- One public key operation and $O(\log n)$ hashes to authenticate
- SFSRO protocol designed to walk Merkle trees

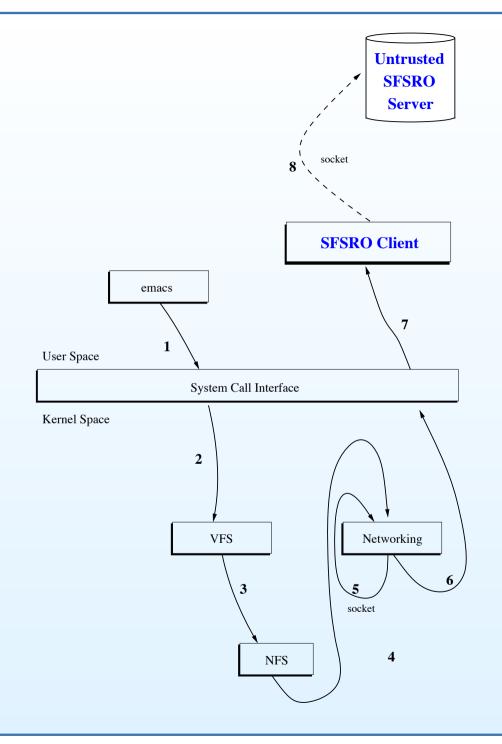
Example of reading /shome/sfs.fs.net/README



• SFSRO servers perform no online cryptography

Implementation of SFSRO

- Publisher
 - SHA-1 Merkle hash tree
 - Rabin-Williams signature
- Block server
 - Uses sleepycat database
 - Incremental updates
 - Influenced CFS [Dabek:01]
- Client
 - Transparent integrity checking
 - Implemented as NFS loopback





A brief timeline of SFS

- Read-write security in SFS [Mazieres:99]
- Read-only dialect [Fu:00]

←SFSRO

A brief timeline of SFS

- Read-write security in SFS [Mazieres:99]
- Read-only dialect [Fu:00]

←SFSRO

Decentralized access control

-Chefs

- Servers remain untrusted
- Clients with key can read content
- Problem: Reduce key distribution

Access control using untrusted servers



A private blog

Potential approaches

- Proxy SSL Web server? [Laas:03]
 - Untrusted servers cannot replicate confidential content X

Potential approaches

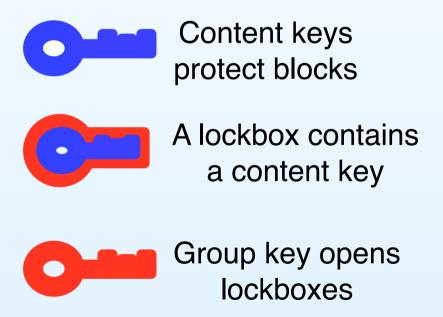
- Proxy SSL Web server? [Laas:03]
 - Untrusted servers cannot replicate confidential content X
- File encryption (e.g., PGP [Zimmermann:91])
 - Access controlled
 - Not transparent X
 - Ciphertext linear in number of clients X
 - No incremental updates X

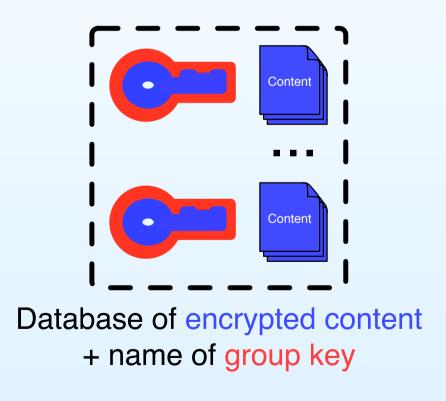
Chefs approach extends SFSRO

- Content encrypted for confidentiality [Swallow:81, Blaze:93, Waldman:00]
- Efficient client eviction
- Efficient key distribution

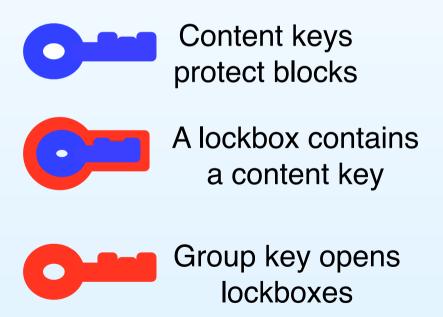
- decentralized access control
- lazy revocation
- key regression

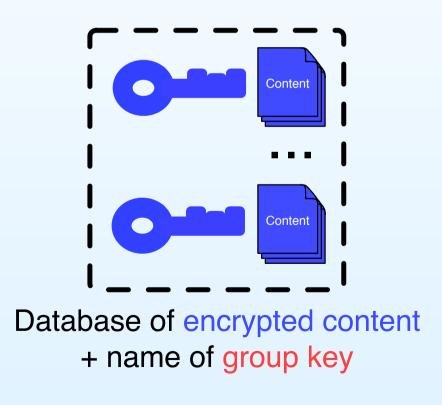
- Clients download content encrypted with content keys
- Encrypted content tagged with lockbox
- Open lockbox with the group key



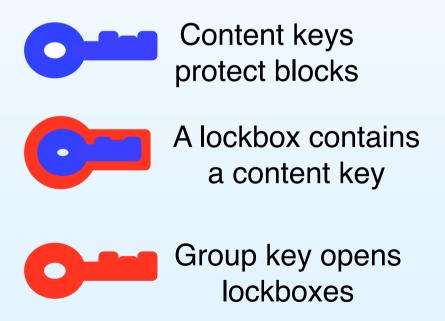


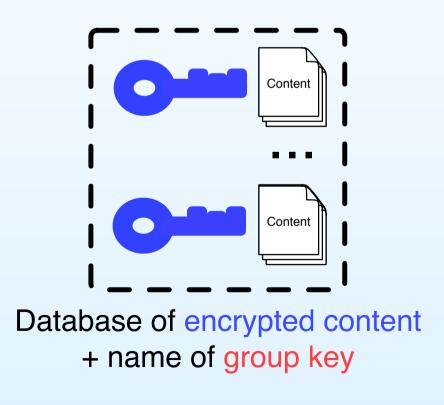
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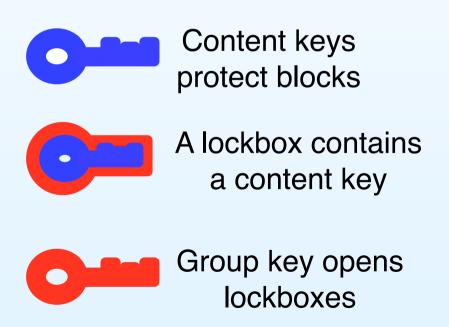
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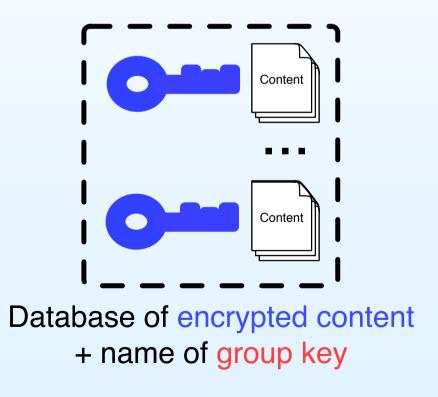




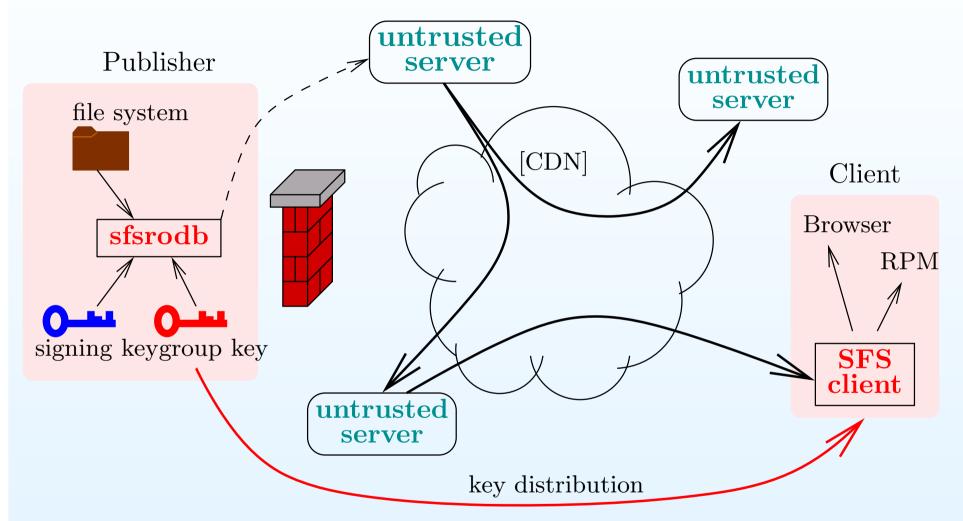
Decentralized access control

- Clients download content encrypted with content keys
- Encrypted content tagged with lockbox
- Open lockbox with the group key
- No key distribution required to add new content!





Overview of Chefs



Chefs = SFSRO + access control

Costly approach to coping with eviction

- Re-encrypt content after eviction
- Distribute new key to remaining clients

Costly approach to coping with eviction

Re-encrypt content after eviction

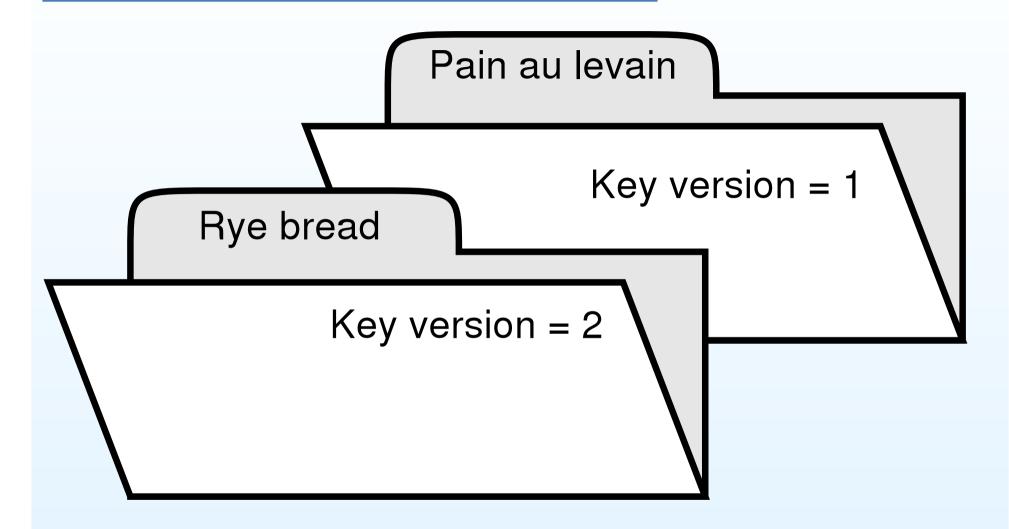
←Unnecessary

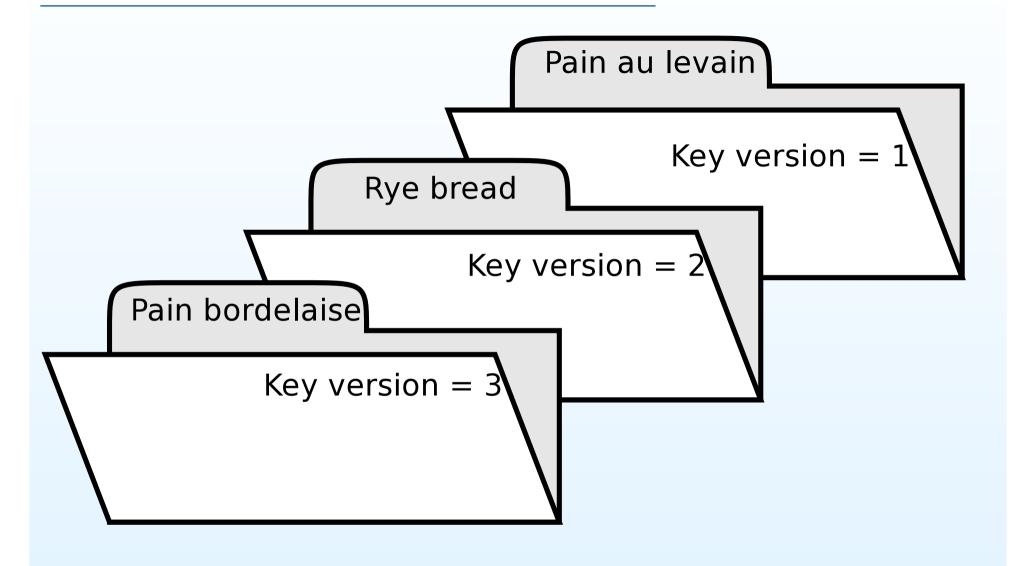
Distribute new key to remaining clients

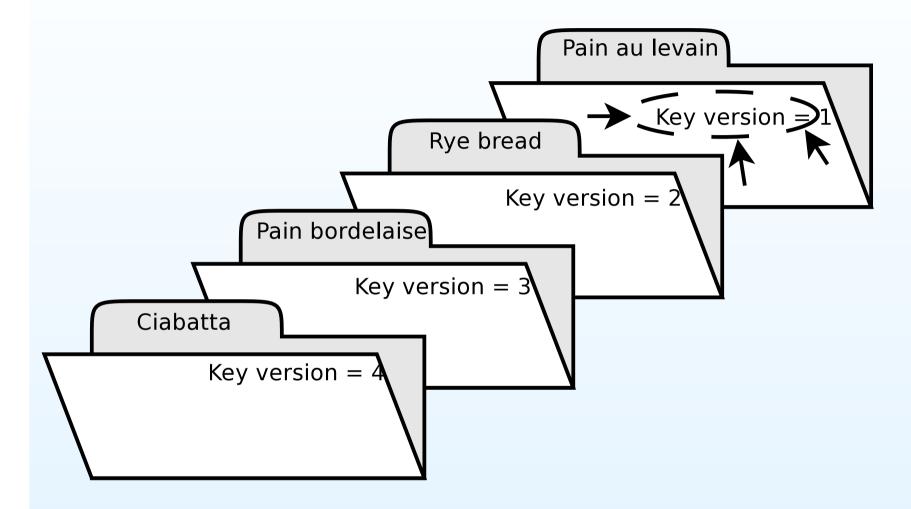
Chefs solution: lazy revocation

- Guarantees evicted client cannot access new content
- After eviction, generate a new key for future updates
- Matches semantics of untrusted storage

Pain au levain Key version = 1







• How can a client coalesce group key versions?

Key regression: coping with many keys

- Guarantees clients
 - Can access old content
 - Cannot yet access future content
- Clients derive past keys from current key
- Low-bandwidth publishers make new keys available

Downloading all the keys can be costly

- Searching encrypted content
 - Client must perform search, not untrusted server
 - Client downloads all encrypted recipes and keys
- Scenarios
 - 60,000 membership events/year on Salon.com online journal
 - Offline publisher

What does "secure" key regression mean?

Only clients can unwind keys

$$\circ K_i = \mathsf{unwind}(K_{i+1})$$

Only publisher can wind key forward

$$\circ K_{i+1} = \mathsf{wind}(K_i)$$

Should behave like randomly selected keys

- Publisher initialization:
 - \circ Generate a random K_{t-1}

Publisher:

 K_{t-1}

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - Compute K_0, \ldots, K_{t-2} by unwinding

Publisher:

 K_{t-1}

- Publisher initialization:
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 - Compute K_0, \ldots, K_{t-2} by unwinding

$$K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - Compute K_0, \ldots, K_{t-2} by unwinding

$$\cdots \xleftarrow{U(K_{t-2})} K_{t-2} \xleftarrow{U(K_{t-1})} K_{t-1}$$

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - Compute K_0, \ldots, K_{t-2} by unwinding

$$K_1 \stackrel{U(K_2)}{\longleftarrow} \cdots \stackrel{U(K_{t-2})}{\longleftarrow} K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - \circ Compute K_0, \ldots, K_{t-2} by unwinding

$$(K_0) \stackrel{U(K_1)}{\longleftarrow} K_1 \stackrel{U(K_2)}{\longleftarrow} \cdots \stackrel{U(K_{t-2})}{\longleftarrow} K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - Compute K_0, \ldots, K_{t-2} by unwinding
 - \circ Distribute K_0 to clients

$$K_0 \stackrel{U(K_1)}{\longleftarrow} K_1 \stackrel{U(K_2)}{\longleftarrow} \cdots \stackrel{U(K_{t-2})}{\longleftarrow} K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - Compute K_0, \ldots, K_{t-2} by unwinding
 - \circ Distribute K_0 to clients

- Client joining at time i
 - \circ Receive K_i from publisher
 - To read content encrypted with K_j for j < i, unwind K_i

Publisher:

$$K_0 \stackrel{U(K_1)}{\longleftarrow} K_1 \stackrel{U(K_2)}{\longleftarrow} \cdots \stackrel{U(K_{t-2})}{\longleftarrow} K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

Client:

 K_i

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - Compute K_0, \ldots, K_{t-2} by unwinding
 - \circ Distribute K_0 to clients

- Client joining at time i
 - \circ Receive K_i from publisher
 - To read content encrypted with K_j for j < i, unwind K_i

Publisher:

$$K_0 \stackrel{U(K_1)}{\longleftarrow} K_1 \stackrel{U(K_2)}{\longleftarrow} \cdots \stackrel{U(K_{t-2})}{\longleftarrow} K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

$$K_{i-1} \stackrel{U(K_i)}{\longleftarrow} K_i$$

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - Compute K_0, \ldots, K_{t-2} by unwinding
 - \circ Distribute K_0 to clients

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Publisher:

$$K_0 \stackrel{U(K_1)}{\longleftarrow} K_1 \stackrel{U(K_2)}{\longleftarrow} \cdots \stackrel{U(K_{t-2})}{\longleftarrow} K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

$$\cdots \stackrel{U(K_{i-1})}{\longleftarrow} K_{i-1} \stackrel{U(K_i)}{\longleftarrow} K_i$$

- Publisher initialization:
 - \circ Generate a random K_{t-1}
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 - \circ Receive K_i from publisher
 - To read content encrypted with K_j for j < i, unwind K_i

Publisher:

$$K_0 \stackrel{U(K_1)}{\longleftarrow} K_1 \stackrel{U(K_2)}{\longleftarrow} \cdots \stackrel{U(K_{t-2})}{\longleftarrow} K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

$$K_j \stackrel{U(K_{j+1})}{\longleftarrow} \cdots \stackrel{U(K_{i-1})}{\longleftarrow} K_{i-1} \stackrel{U(K_i)}{\longleftarrow} K_i$$

- Publisher initialization:
 - \circ Generate a random K_{t-1}
 - Compute K_0, \ldots, K_{t-2} by unwinding
 - \circ Distribute K_0 to clients

- Client joining at time i
 - \circ Receive K_i from publisher
 - To read content encrypted with K_j for j < i, unwind K_i
 - \circ Decrypt content with K_j

Publisher:

$$K_0 \stackrel{U(K_1)}{\longleftarrow} K_1 \stackrel{U(K_2)}{\longleftarrow} \cdots \stackrel{U(K_{t-2})}{\longleftarrow} K_{t-2} \stackrel{U(K_{t-1})}{\longleftarrow} K_{t-1}$$

$$K_j \stackrel{U(K_{j+1})}{\longleftarrow} \cdots \stackrel{U(K_{i-1})}{\longleftarrow} K_{i-1} \stackrel{U(K_i)}{\longleftarrow} K_i$$

Key regression produces a key sequence

$$K_i = \mathsf{H}(K_{i+1})$$

$$\underbrace{K_0 \xleftarrow{H(K_1)} K_1 \xleftarrow{H(K_2)} \cdots \xleftarrow{H(K_{t-1})} K_{t-1}}_{\text{group key sequence}}$$

where H could be

In practice: SHA-1 (·) hash function

In theory: PRF $F(\cdot)$ in random oracle model

[Lamport:81], [Anderson:97]

An extension to key regression

- Dynamically grow a key sequence
 - Sequence length not determined a priori
 - Use a trapdoor pseudorandom permutation

Publisher winds keys forward to grow a sequence:

$$K_{i+1} = K_i^d \bmod N$$

$$K_0$$

$$K_{i-1} = K_i^e \bmod N$$

Publisher winds keys forward to grow a sequence:

$$K_{i+1} = K_i^d \bmod N$$

$$K_0 \xrightarrow{K_0^d \bmod N} K_1$$

$$K_{i-1} = K_i^e \bmod N$$

Publisher winds keys forward to grow a sequence:

$$K_{i+1} = K_i^d \bmod N$$

$$K_0 \xrightarrow{K_0^d \bmod N} K_1 \xrightarrow{K_1^d \bmod N} \cdots$$

$$K_{i-1} = K_i^e \bmod N$$

Publisher winds keys forward to grow a sequence:

$$K_{i+1} = K_i^d \bmod N$$

$$K_0 \xrightarrow{K_0^d \bmod N} K_1 \xrightarrow{K_1^d \bmod N} \cdots \xrightarrow{K_{t-2}^d \bmod N} K_{t-1}$$

$$K_{i-1} = K_i^e \bmod N$$

• Publisher winds keys forward to grow a sequence:

$$K_{i+1} = K_i^d \bmod N$$

$$K_0 \xrightarrow{K_0^d \bmod N} K_1 \xrightarrow{K_1^d \bmod N} \cdots \xrightarrow{K_{t-2}^d \bmod N} K_{t-1}$$

Client unwinds keys:

$$K_{i-1} = K_i^e \bmod N$$

 K_{t-1}

Publisher winds keys forward to grow a sequence:

$$K_{i+1} = K_i^d \bmod N$$

$$K_0 \xrightarrow{K_0^d \bmod N} K_1 \xrightarrow{K_1^d \bmod N} \cdots \xrightarrow{K_{t-2}^d \bmod N} K_{t-1}$$

$$K_{i-1} = K_i^e \bmod N$$

$$\cdots \xleftarrow{K_{t-1}^e \bmod N} K_{t-1}$$

Publisher winds keys forward to grow a sequence:

$$K_{i+1} = K_i^d \bmod N$$

$$K_0 \xrightarrow{K_0^d \bmod N} K_1 \xrightarrow{K_1^d \bmod N} \cdots \xrightarrow{K_{t-2}^d \bmod N} K_{t-1}$$

$$K_{i-1} = K_i^e \bmod N$$

$$\xleftarrow{K_2^e \bmod N} \cdots \xleftarrow{K_{t-1}^e \bmod N} K_{t-1}$$

Publisher winds keys forward to grow a sequence:

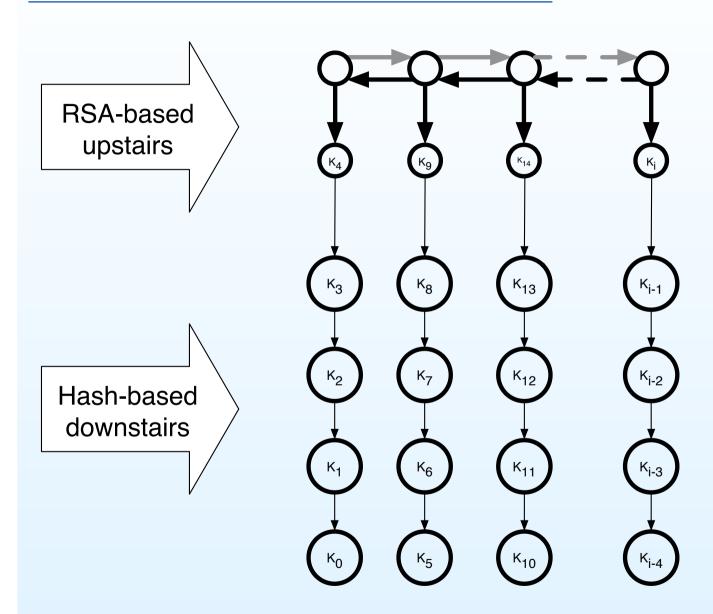
$$K_{i+1} = K_i^d \bmod N$$

$$K_0 \xrightarrow{K_0^d \bmod N} K_1 \xrightarrow{K_1^d \bmod N} \cdots \xrightarrow{K_{t-2}^d \bmod N} K_{t-1}$$

$$K_{i-1} = K_i^e \bmod N$$

$$K_0 \xleftarrow{K_1^e \bmod N} K_1 \xleftarrow{K_2^e \bmod N} \cdots \xleftarrow{K_{t-1}^e \bmod N} K_{t-1}$$

Dynamically growing + efficient



[Micali:87] [Jakobsson:02]

Implementation of Chefs = SFSRO + access control

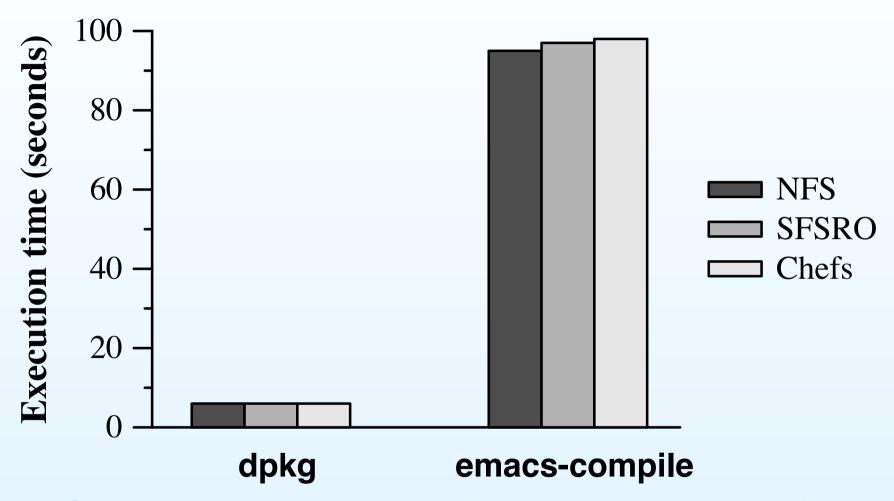
- Server remains unmodified
- More sophisticated algorithm for incremental updates
 - Lazy revocation
 - Database re-generation not idempotent
- Key regression based on SHA-1
 - Keys downloaded out-of-band
 - Must extract pseudorandom keys from unpredictable keys

Performance evaluation

Performance evaluation

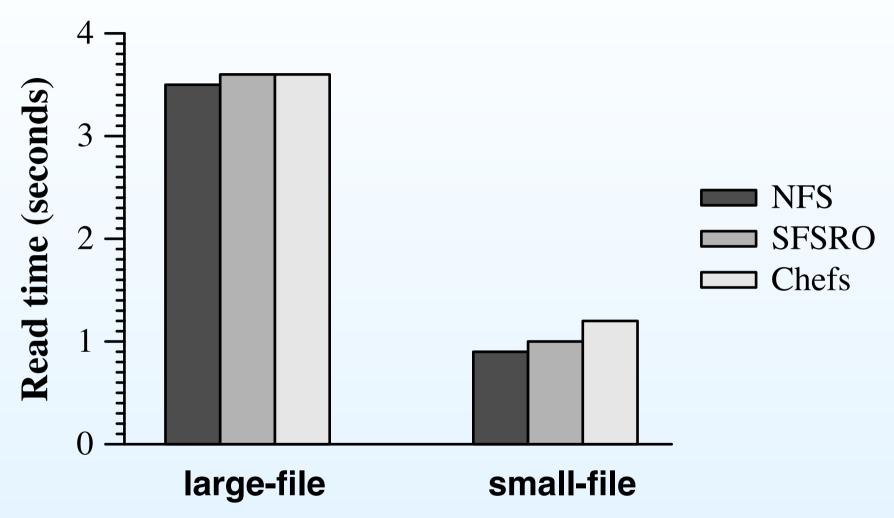
- Throughput independent of a publisher's local resources
- Individual servers support many simultaneous clients
- Acceptable latency for clients
- Chefs performs equally to SFSRO, except for downloading keys

SFSRO and Chefs are efficient despite cryptography



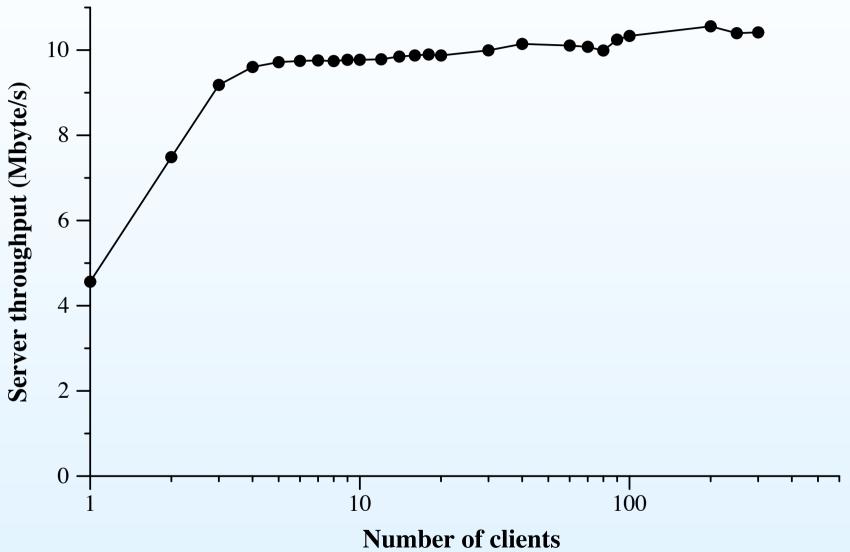
2.8GHz Pentium 4 machines, 100 Mbit network, 266 μ sec round-trip

SFSRO and Chefs are efficient despite cryptography



2.8GHz Pentium 4 machines, 100 Mbit network, 266 μ sec round-trip

Servers scale because no online crypto



550 MHz Pentium III machines, 100 Mbit (12.5 Mbyte/s) network



Related work

- Secure file systems:
 - Swallow [Reed:81], Cryptographic FS [Blaze:93], Byzantine FS [Castro:99], OceanStore [Kubi:00], Farsite [Adya:02], Untrusted data repositories (SUNDR) [Mazières:02], Venti [Quinlan:02], Snapdragon [Aguilera:03]
- Content distribution networks:
 - SHTTP [Rescorla:99], Consistent hashing [Karger:99], Publius [Waldman:2000], Cooperative FS [Dabek:01], Publish-Subscribe [Wang:02], Authentic data publication [Devanbu:02], BitTorrent [Cohen:03], CoDeeN [Pai:03], SSL splitting [Laas:03], XML access control [Miklau:03], Coral [Freedman:04]
- Cryptography:
 - One-time signatures [Lamport:79], One-time passwords [Lamport:81], Merkle trees [Merkle:79], Timestamping [Haber:91], Key escrow [Micali:92], Forward-secure encryption [Anderson:97,Bellare:99], Fractal hash sequence traversal [Jakobsson:02], Self-healing keys [Staddon:02], Related-key attacks [Bellare:03], group key distribution

Past

Present

Future

Untrusted Storage and File Systems

Cepheus SFSRO Plutus [Masters'99] [OSDI'00,TOCS'02] [FAST'03]

Key regression [any day now]

Past

Present

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Email revocation [ACISP'97]

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REX

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Web authentication

[USENIX Security '01, CACM Sept '01]

Proxy Re-Encryption

[NDSS'05], [ePrint '05]

RFID Security

[Reading signals]

Summary

- Distributing public content
 - Authenticity, integrity, freshness
 - High throughput
- Access control of private content
 - Efficient eviction
 - Efficient key distribution
- Implementation and performance measurements

Summary

- Distributing public content
 - Authenticity, integrity, freshness
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←SFSRO

- **←**Chefs
- Lazy revocation
- ←Key regression
- ←Works in practice

Bon Appetit



Download SFSRO and Chefs.

http://www.fs.net/

Questions?

Break in case of emergency



Key regression security

Real World

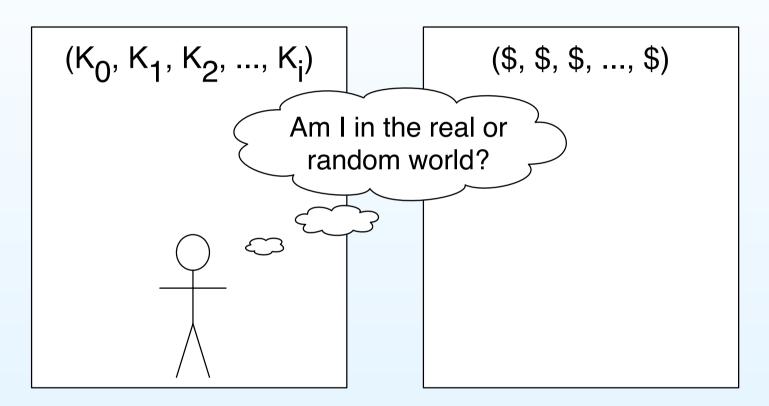
$$(K_0, K_1, K_2, ..., K_i)$$

Random World

Key regression security

Real World

Random World



- Distinguish randomly generated sequence from key regression sequence?
- [Bellare:99, Bellare:03]

Represents a natural notion of security

- Why distinguishability instead of key recovery?
 - Captures notion of partial information
 - Only publisher can wind (unpredictable)
 - Only clients can unwind (pseudorandom)

But are the hash-based and RSA-based schemes secure?

Keys must be unpredictable AND pseudorandom

- Hash-based scheme easily distinguishable
 - Given challenge, attempt to unwind
 - Check whether past keys match

Keys must be unpredictable AND pseudorandom

- Hash-based scheme easily distinguishable
 - Given challenge, attempt to unwind
 - Check whether past keys match
- RSA-based scheme easily distinguishable
 - \circ What if e=3
 - \circ Guess N by looking at the size of keys
 - Check if unwinding works with (e = 3, N)

Solution: extract pseudorandomness

• Publisher winds intermediate keys:

$$\kappa_{i+1} = \kappa_i^d \bmod N$$

$$\kappa_0 \xrightarrow{\kappa_0^d \bmod N} \kappa_1 \xrightarrow{\kappa_1^d \bmod N} \cdots \xrightarrow{\kappa_{t-2}^d \bmod N} \kappa_{t-1}$$

Solution: extract pseudorandomness

Publisher winds intermediate keys:

$$\kappa_{i+1} = \kappa_i^d \bmod N$$

$$\kappa_0 \xrightarrow{\kappa_0^d \bmod N} \kappa_1 \xrightarrow{\kappa_1^d \bmod N} \cdots \xrightarrow{\kappa_{t-2}^d \bmod N} \kappa_{t-1}$$

Client unwinds intermediate keys:

$$\kappa_{i-1} = \kappa_i^e \bmod N$$

$$\kappa_0^e \bmod N \qquad \kappa_2^e \bmod N \qquad \kappa_{t-1}^e \bmod N \\ \kappa_0 \longleftarrow \kappa_1 \longleftarrow \kappa_{t-1} \bmod N \qquad \dots \longleftarrow \kappa_{t-1}$$

Solution: extract pseudorandomness

Publisher winds intermediate keys:

$$\kappa_{i+1} = \kappa_i^d \bmod N$$

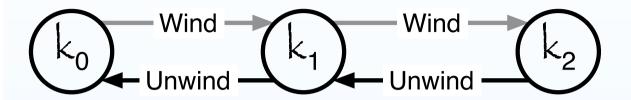
$$\kappa_0 \xrightarrow{\kappa_0^d \bmod N} \kappa_1 \xrightarrow{\kappa_1^d \bmod N} \cdots \xrightarrow{\kappa_{t-2}^d \bmod N} \kappa_{t-1}$$

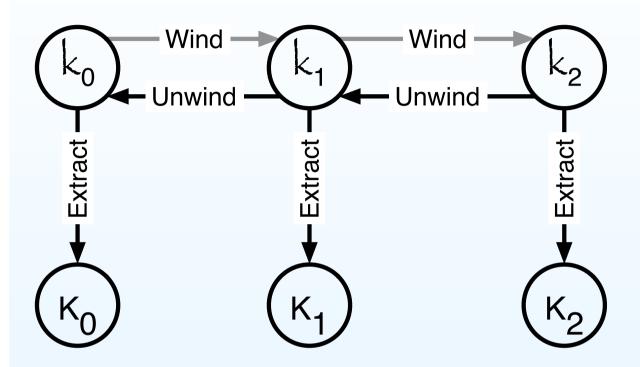
Client unwinds intermediate keys:

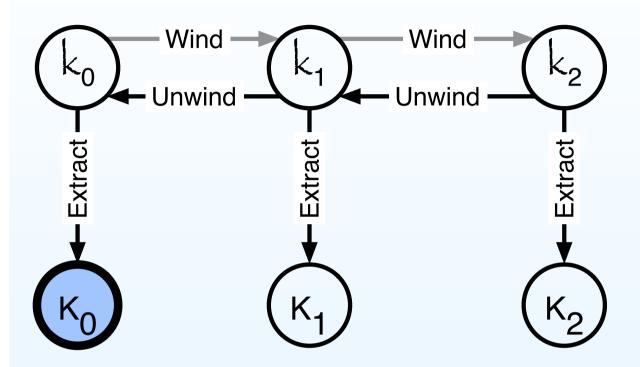
$$\kappa_{i-1} = \kappa_i^e \bmod N$$

$$\kappa_0 \xleftarrow{\kappa_1^e \bmod N} \kappa_1 \xleftarrow{\kappa_2^e \bmod N} \cdots \xleftarrow{\kappa_{t-1}^e \bmod N} \kappa_{t-1}$$

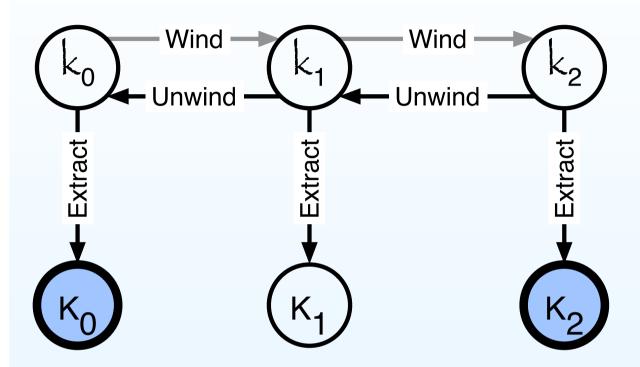
- Extract pseudorandom K_i from unpredictable κ_i
 - Using a one-way function: $K_i = F(\kappa_i)$



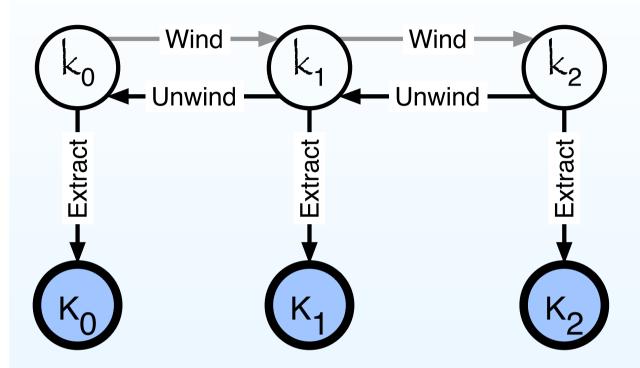




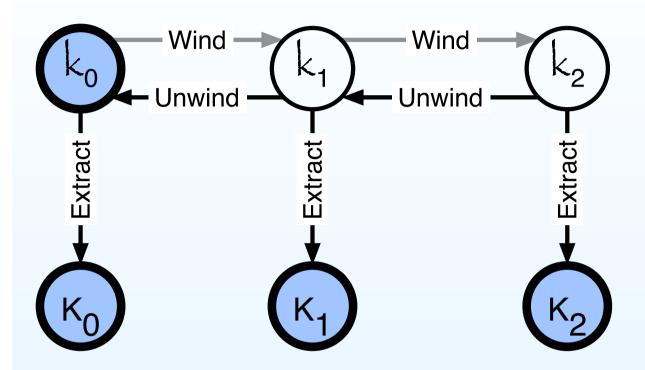
Adversary queries oracle for keys



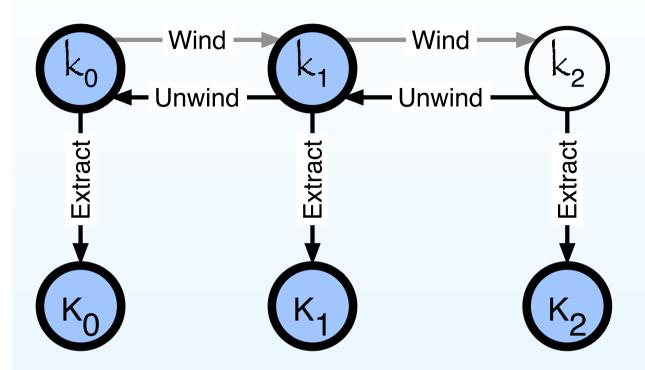
Adversary queries oracle for keys



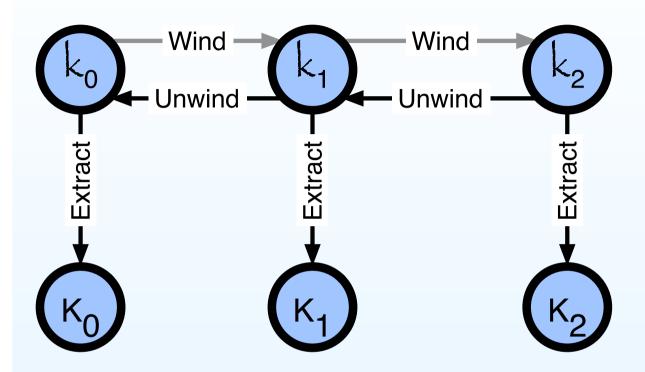
Adversary queries oracle for keys



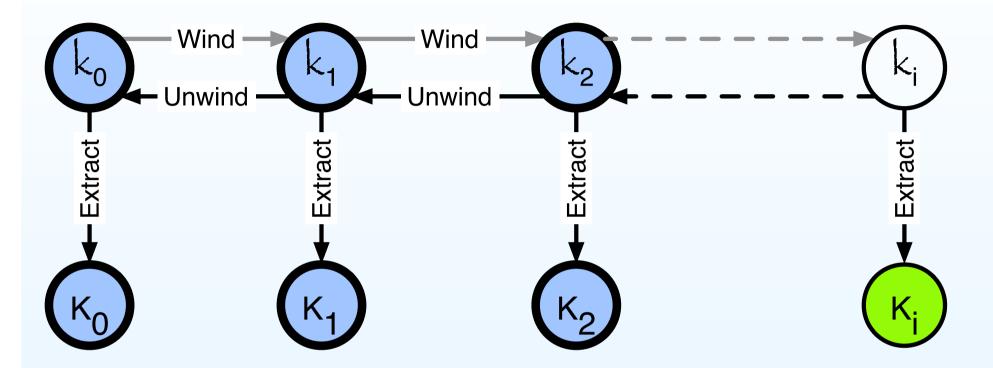
- Adversary queries oracle for keys
- Adversary queries oracle for intermediate keys



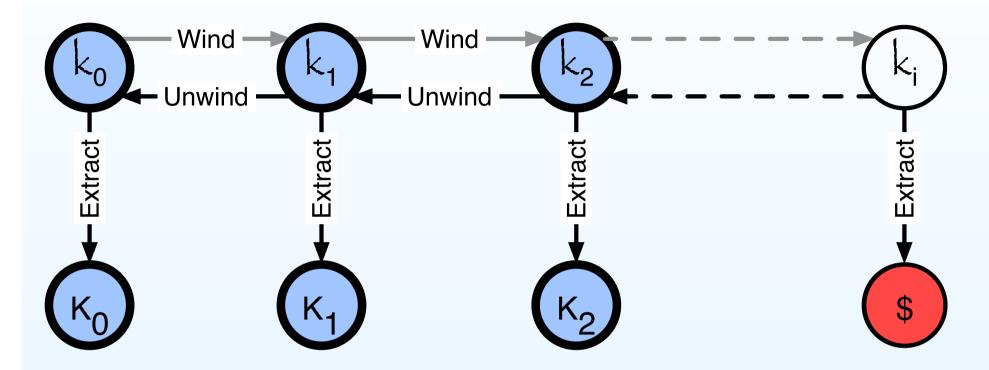
- Adversary queries oracle for keys
- Adversary queries oracle for intermediate keys



- Adversary queries oracle for keys
- Adversary queries oracle for intermediate keys



- Adversary queries oracle for keys
- Adversary queries oracle for intermediate keys
- Adversary receives real or random challenge



- Adversary queries oracle for keys
- Adversary queries oracle for intermediate keys
- Adversary receives real or random challenge
- Notion works for arbitrary constructions

Emergency Slide: Hash collisions

- Collision resistance (find any two inputs)
 - Brute force 2^{80}
 - \circ Wang, Yin, Yu attack (2⁶⁹)
 - $\circ 2^{69}$ bytes \equiv 524,288 Pbytes
- 2nd pre-image resistance (find a second input)
 - \circ Brute force 2^{159}
 - \circ Kesley, Schneier 2^{106} for particular messages

Emergency Slide: Economics

- Incentives
- How to collect payments
- Fair sharing

Emergency Slide: Applications

- Public content
 - Certificate authorities
 - Software distribution
- Private content
 - Subscriptions
 - Time-delayed release

Emergency Slide: SFSRO protocol

- CONNECT () Initiate SFSRO protocol
- GETFSINFO () Get signed hash of root directory
- GETDATA (hash) Get block with hash value
- All data interpreted entirely by client
 - Server need know nothing about file system structure
 - \circ Makes server fast and simple (< 400 lines of code)

Emergency Slide: SHA-1 broken!

- Move cautiously to SHA-256 or others
- Rely on different type of collision resistance

Emergency Slide: Broadcast encryption

- Modified Naor-Pinkas non-interactive key distribution
- New this year: Boneh/Waters ePrint manuscript
- Communication vs. storage (lazy revocation)
- Broadcast imposes constraints on the key

Emergency Slide: Forward security

- Forward-secure encryption (signatures...)
- Key regression differences
 - Opposite of FSE + trapdoor
 - Adversary can ask oracle for future keys
 - Adversary can ask for intermediate keys
 - Secure enough for chosen-plaintext attack with XOR
 - Equivalency of key regression and FSE

Emergency Slide: Incremental replication

- Servers need transfer only modified data
 - Traverse file system w/ SFSRO protocol
 - Stores all hashes/values encountered in new database
 - Avoids re-transferring any hashes already in old database
 - Unchanged directories automatically pruned from transfer
- Makes short signature durations practical

Emergency Slide: Evicted clients?

- Easy to distinguish worlds
- Given a key sequence, run unwind
- If previous key matches, we are using real key regression

Emergency Slide: Limit unwinding

- Line segment rather than ray of keys
- Double hash chain method
- Join-leave-join