

Embedded Control Systems

Lecture: MW 130-3PM 1311 EECS

Labs: 4342 EECS

Jeff Cook

`jeffcook@eecs.umich.edu`

Office: 4238 EECS

Zhaori Cong (Thursday 9:30)

`zcong@umich.edu`

Jeff Roder (Tuesday, Thursday 1:30)

`roderjef@umich.edu`

John Schmotzer (Monday 3:30, Wednesday 10:00)

`jwschmo@umich.edu`

Embedded Control Systems

- Background:
 - University of Michigan and Ford Motor Company, 2004
 - Control theorists and computer scientists: why do we have to hire one of each to develop embedded controls?
 - Teach a little computer engineering to control theorists, and a little signal processing and control to computer engineers
 - Also taught at ETH (2008)

Important Points

- No textbook
 - `www.eecs.umich.edu/courses/eecs461`
 - Lecture notes, microprocessor reference material, laboratory exercises, homework problems and lots of other important information will be posted
 - Syllabus lists some useful (but not required) books on embedded systems programming
 - I'll mention during lecture what you should be reading
- Homework will be Matlab, Simulink, Stateflow
 - Problem sets will be posted on the website
 - Typically have one week per problem set. Homework is due at the beginning of class. Late homework will not be accepted. The *Homework Policy* is posted on the course website, and included in the syllabus.

Important Points

- Laboratory exercises
 - 8 laboratory exercises plus a project using the Freescale MPC5553 microprocessor
 - Most labs are “1-day” (1 lab per week)
 - First lab will be two weeks beginning Monday, 12 January – BUT MLK day on 19 January means Monday section has only one scheduled lab
 - Lab instructors will have “open hours” on Friday, 16 January and/or Friday 23 January for Monday students. Check with your lab instructor for times
 - 6 lab stations with 2 students (“self organize”)

Important Points

- Special lecture on embedded system programming
 - Important information for lab #1
 - When to do this lecture?
 - Monday? ... but lab starts at 3:30
 - Special lecture on Friday?
 - Same time and place, if I can get the room

Important Points

- Laboratory exercises have 3 parts:
 - **Pre-lab:** questions that require you to read the microprocessor reference material and gather the information required to complete the lab exercise
 - **In-lab:** the experiment
 - **Post-lab:** questions that should reinforce what you learned in the lab exercise
 - Read the “lab policy” in the syllabus

Other Useful Information

- Grading:
 - Homework: 25%
 - Laboratory Assignments: 25%
 - Quizzes (tentatively scheduled for February 18th and April 1st): 30%
 - Project: 20%
- Office Hours: 10:00 - Noon, Monday and Wednesday, but feel free to stop by or email me to set up an appointment
- Email alias: `eeecs461@eeecs.umich.edu`
 - See syllabus for instructions

Outline

- Embedded systems and embedded *control* systems
- Laboratory description
 - Freescale MPC5553 microcontroller
 - Software development environment
 - Haptic interface
- Lecture Topics
- Laboratory Exercises

What is an Embedded System?

- Technology containing a microprocessor as a component
 - cell phone
 - PDA
 - digital camera
 - Constraints not found in desktop applications
 - cost
 - power
 - memory
 - interface
- ⇒ Embedded processor is often the performance and cost limiting component!

What is an Embedded *Control* System?

- Technology containing a microprocessor as a component *used for control*:
 - Automobile
 - Aircraft and UAV
 - Active control of civil structures
 - Manufacturing tools
 - Household appliances
 - Many others ...

Characteristics of Embedded Control Systems

- Interface with external environment
 - sensors and actuators
- “Real time” critical
 - performance and safety
 - embedded software must execute in synchrony with physical system
- Distributed control
 - networks of embedded microprocessors

Skills Required for Embedded Controls

- Algorithms (control, signal processing, communications)
- Computer software (real time, multitasking)
- Computer hardware (interfacing, memory constraints)
- Digital electronics
- Sensors and actuators
- Mechanical design

- Multi-disciplinary!

Industry Trends

- Increasing complexity of embedded control systems and software
 - Actuators, sensors, processors, networks
 - Typical small car contains ~70 microprocessors
- Model based embedded control software design
 - Matlab/Simulink/Stateflow
 - Autocode generation
 - Rapid prototyping
 - Hardware in the loop (HIL) testing
- “Separation between *control design* and *controller implementation* is not sustainable in embedded market”*

* Industry Needs for Embedded Control Education, Tutorial Session 2005 ACC
J. Freudenberg (UM), B. Krogh (CMU), J. Cook (Ford), K. Butts (Toyota), J. Ward (Eaton)

An Embedded Design Team

- May consist of:
 - Applications engineers
 - Model the systems to be controlled, design control algorithms
 - Hardware specialists
 - Low-level drivers and other hardware specific design
 - Software engineers
 - Write C code from specifications given to them by applications engineers
- Applications engineers, hardware engineers and software engineers have to communicate!

Languages

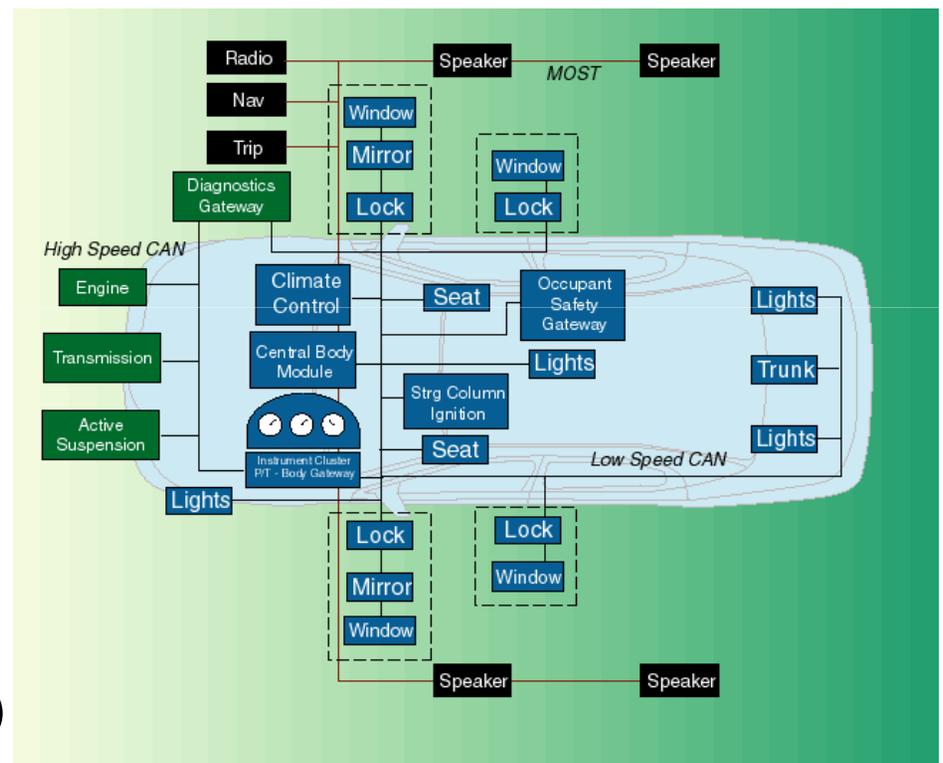
- Some assembly language
 - device drivers, highly optimized code
- Most coding done in C
 - interest in C++ and Java, but too much overhead for highly constrained applications
- Automatic code generation
 - automatically generate C code from a Matlab/Simulink model used to design and test control algorithm
 - currently useful for rapid prototyping on non-production processor
 - also used for high end applications (NASA)

MPC5553/5554 Examples: Automotive Applications

- Powertrain
 - Fuel and ignition control
 - Aftertreatment control for diesels
 - Valve control, turbocharger control, transmission control including CVT
 - Control of hybrid-electric powertrains
- Safety
 - ABS, traction control, electronic stability control, rollover control
- Lots of I/O: sensors & actuators
 - Real time critical: performance & safety
 - Harsh environment (EMI, noise, vibration, temperature)

Automotive Distributed Systems: Mobile Networking

- High-speed CAN
- Low-speed CAN
- Local Interconnect Network (LIN)
- Media Oriented Systems Transport (MOST)
- Bluetooth
- Intelligent Transportation System Data Bus (ITSB 1394)
- FlexRay, Time-triggered CAN ...



Application of the MPC555 (predecessor of the MPC5553)

- SeaScan transoceanic pilotless aircraft
- ScanEagle Intelligence, surveillance and reconnaissance support; USS Oscar Austin (DDG 79) Guided Missile Destroyer
- The Insitu Group: www.insitu.com



Laboratory Overview

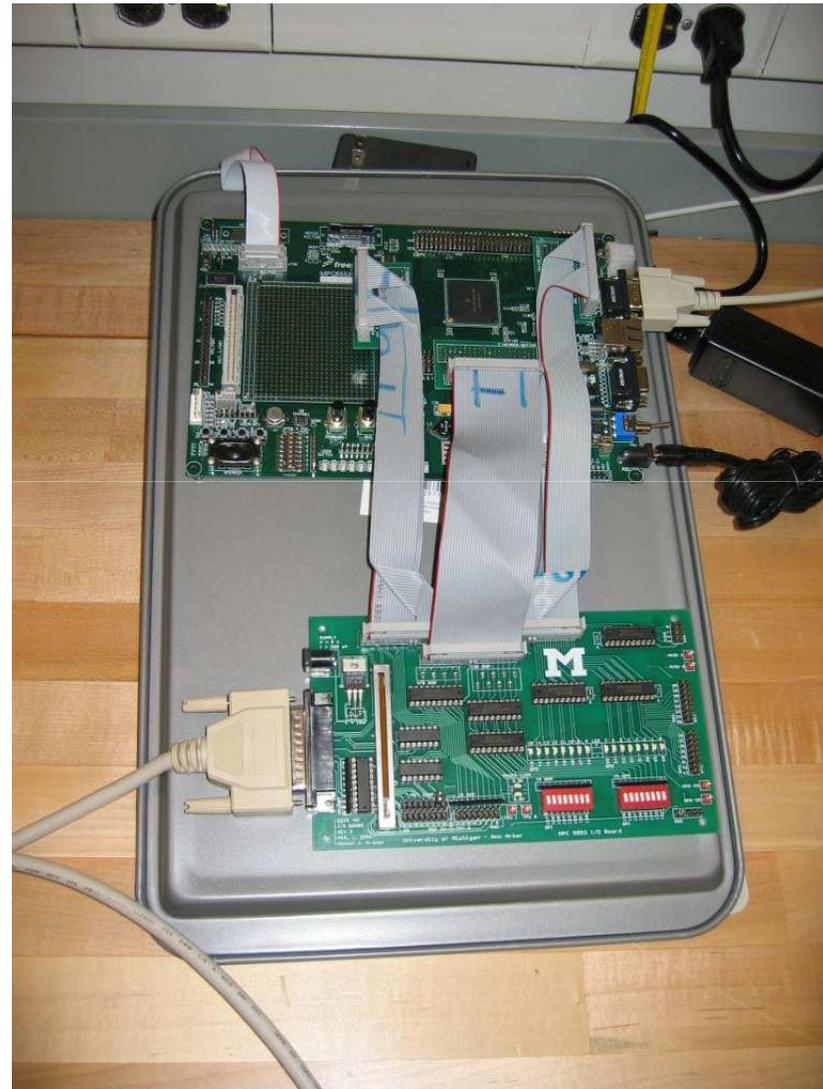
- MPC5553 Microcontroller (Freescale)
 - Originally automotive control, now used in many applications
- Development Environment
 - Debugger (P&E Micro)
 - Codewarrior C compiler (Freescale)
- Haptic Interface
 - Force feedback system for human/computer interaction
- Rapid Prototyping Tools
 - Matlab/Simulink/Stateflow, Real Time Workshop (The Mathworks)
 - RAppID Toolbox (Freescale)
- Real Time Operating System
 - OSEKturbo RTOS (Freescale)

Freescale MPC5553 Microcontroller

- 32 bit PPC core
 - floating point
 - 132 MHz
 - -40 to +125 °C temperature range
- Programmable Time Processing Unit (eTPU)
 - Additional, special purpose processor handles I/O that would otherwise require CPU interrupt service (or separate chip)
 - Quadrature decoding
 - Pulse Width Modulation
- Control Area Networking (CAN) modules
- 2nd member of the MPC55xx family
 - real time control requiring computationally complex algorithms
 - MPC5554 replaces MPC555 for powertrain control
 - MPC5553 has on-chip Ethernet for manufacturing applications

MPC5553 EVB

- Evaluation board (Freescale)
 - 32 bit PPC core
 - floating point
 - 128 MHz
- Interface board (UofM)
 - buffering
 - dipswitches
 - LEDs
 - sliding potentiometer



Nexus Compliant Debugger (P&E Micro)

The screenshot displays the ICDPPCNEXUS Debugger interface with the following components:

- CPU Window:** Shows registers PC (40001594), MSR (00000000), LR (40001590), R0-R15, and CR, XER, CTR.
- Memory Window 2 - Data Space:** Shows memory addresses from 00000100 to 00000123 with hex values and ASCII characters.
- Code Window 1 : Disassembly:** Shows assembly instructions starting with OR R3,R31,R31 at address 40001594.
- Code Window 2 : Source (lab6.c):** Shows C code for `outputTorque` and `wdIsr` functions. The current instruction is `outputTorque(virtualWallDamper(x,v));`.
- Variables Window:** Shows variables `x` (2.4721880E-006), `v` (2.4721880E+006), and `xprev` (0.0000000E+0000).
- Status Window:** Shows the execution status: `>HGO`, `Waiting for keystroke or breakpoint ...`, `An instruction address compare debug event occurred.(DBSR=$00800000)`, `Preset breakpoint encountered.`, and `>var` commands.

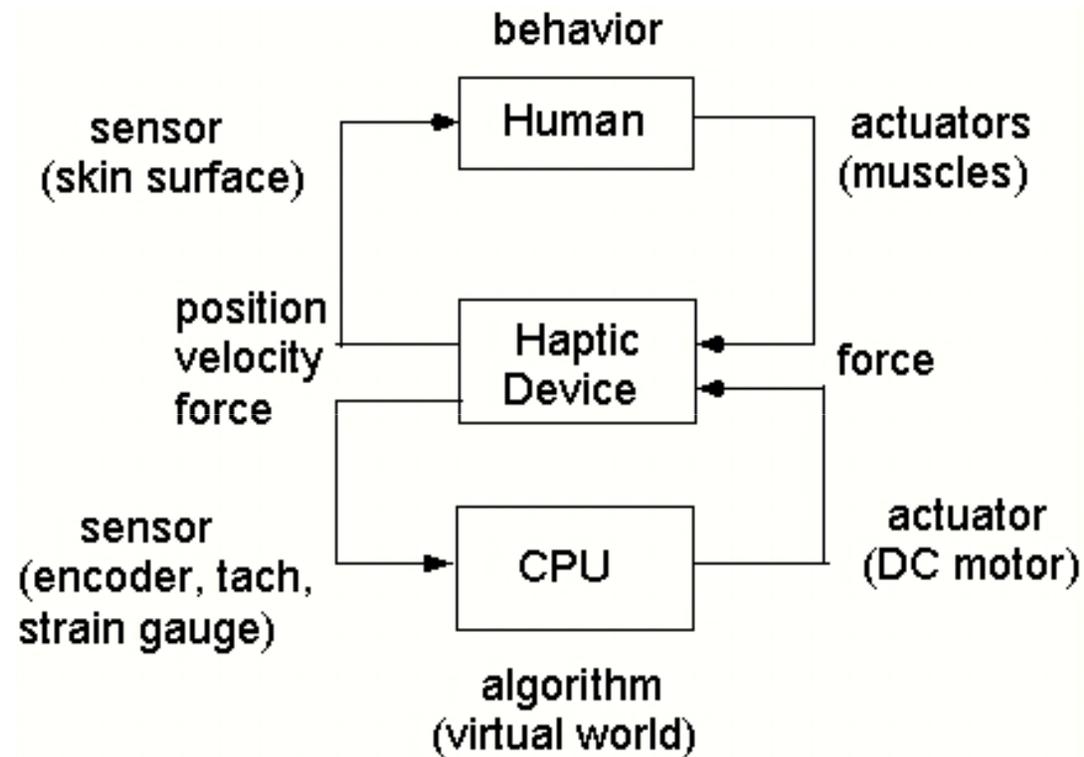
Haptic Interface

- Enables human/computer interaction through sense of touch
 - force feedback joystick
 - virtual reality simulators (flight, driving)
 - training (surgery*, assembly)
 - teleoperation (manufacturing, surgery**)
 - X-by-wire cars
- Human visual sensor: 30 Hz
- Human haptic sensor: 500Hz-1kHz

* D. Sordid and S. K. Moore, “The Virtual Surgeon”, IEEE Spectrum, July 2000.

** J. Rosen and B. Hannaford, “Doc at a Distance”, IEEE Spectrum, October 2006.

Force Feedback



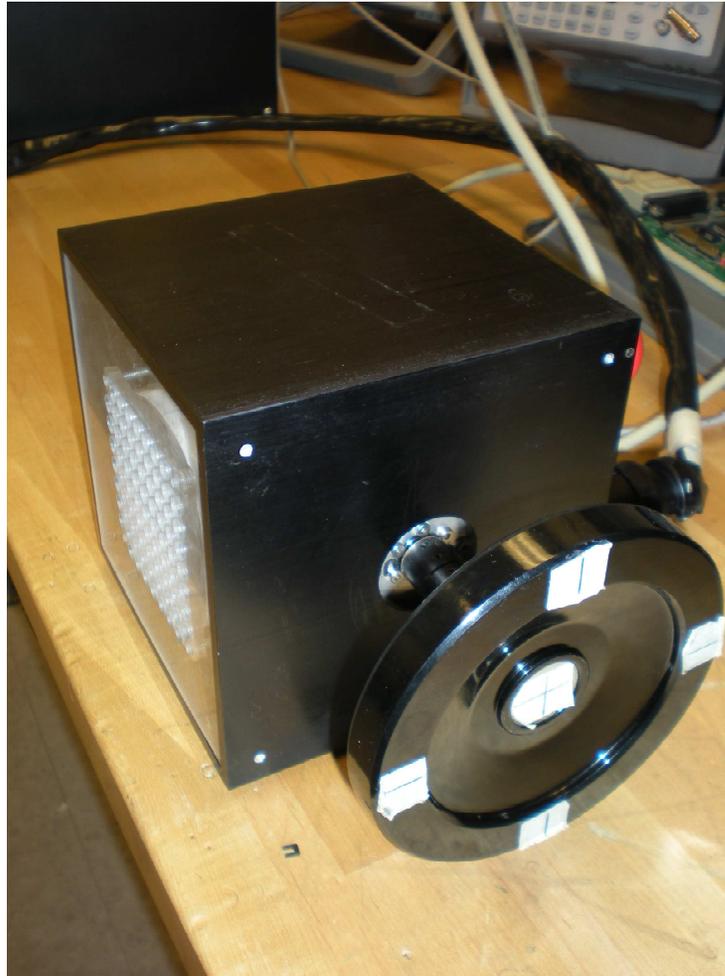
Haptic Wheel

- Prof. Brent Gillespie, Mech Eng Dept, UofM
 - DC motor
 - PWM amplifier w/ current controller
 - optical encoder
 - 128/18 gear ratio



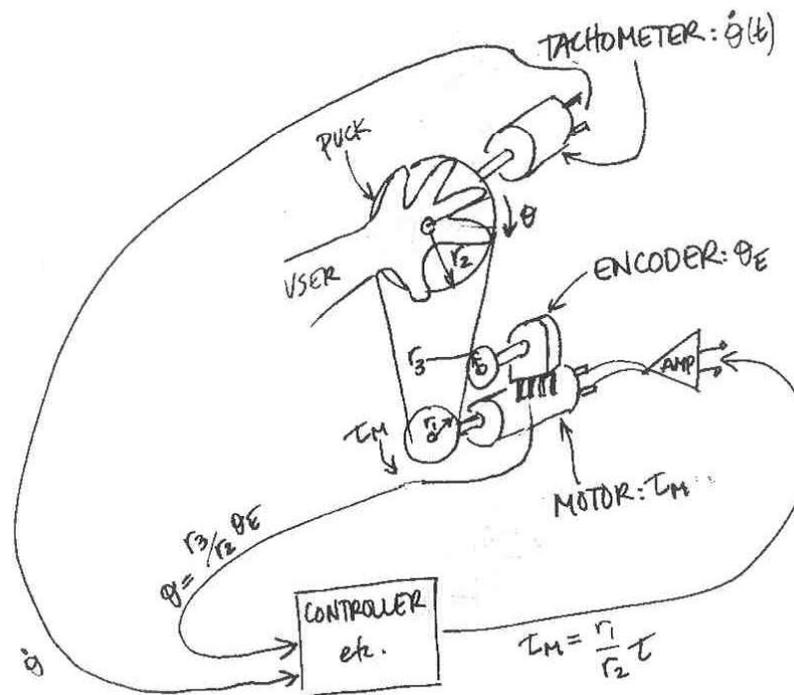
Haptic Wheel

(New and Improved for 2009)

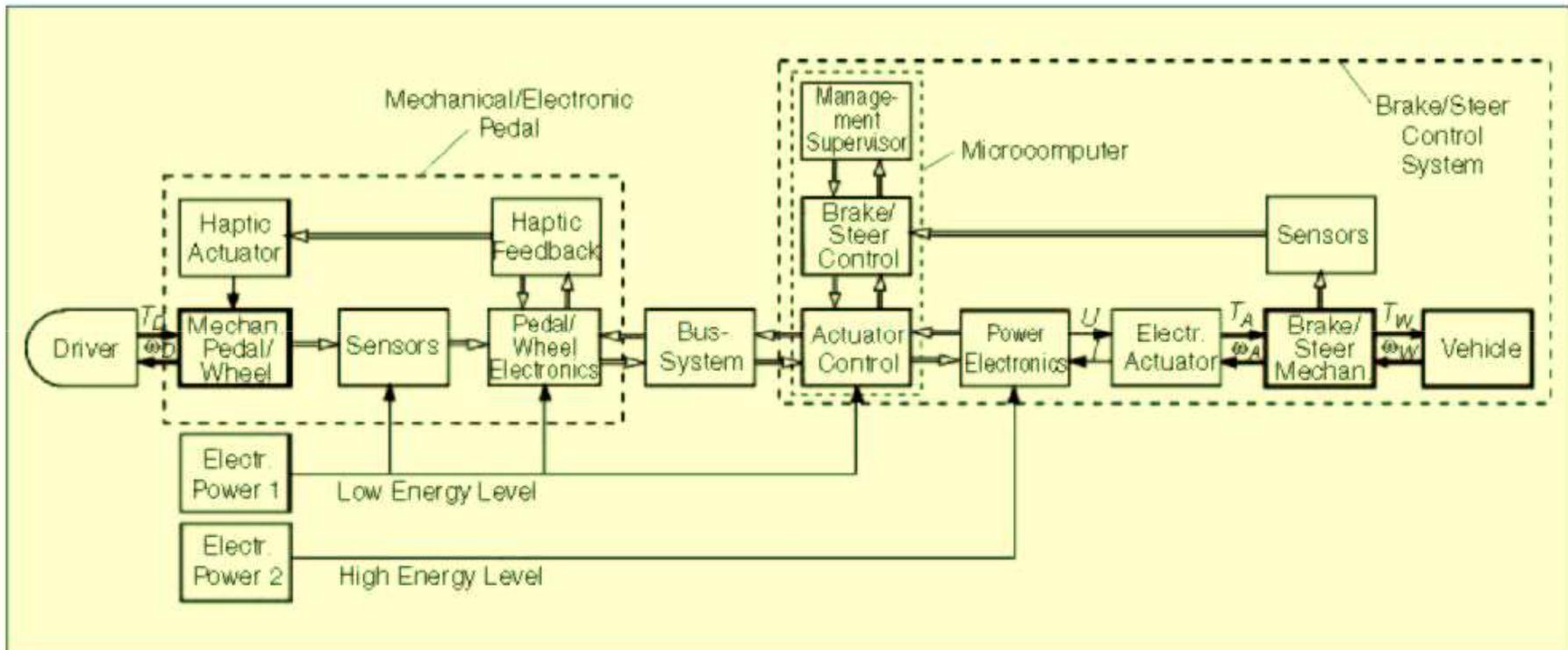


Virtual Environments

- Virtual wall
- Virtual spring-mass



Steer-by-wire Automobiles



R. Iserman, R. Schwarz, S. Stolz, "Fault Tolerant Steer-by-Wire Systems"
IEEE Control Systems Magazine, October 2002.

Lab Station



Lectures (I)

- Quantization
- Sampling
- Linear filtering
- Quadrature decoding
- DC motors
- Pulse Width Modulation (PWM) amplifiers
- Motor control: current (torque) vs. speed
- MPC5553 architecture. Peripherals: eTPUs, eMIOS, eDMA,...
- Haptic interfaces.
 - virtual wall
 - virtual spring/mass/damper
- Simulink/Stateflow modeling of hybrid dynamical systems
- Numerical integration.

Lectures (II)

- Networking:
 - Control Area Network (CAN) protocol.
 - Distributed control
- Interrupt routines: timing and shared data
- Software architecture
 - Round robin
 - Round robin with interrupts
 - Real time operating systems (RTOS)
 - Multitasking
- Shared data: semaphores, priority inheritance, priority ceiling
- Real time computation. Rate monotonic scheduling.
- Rapid prototyping. Autocode generation.
- Model based embedded control software development
- PID control design

Laboratory Exercises

- Each teaches
 - a peripheral on the MPC5553
 - a signals and systems concept
- Each uses concepts (and code!) from the previous labs

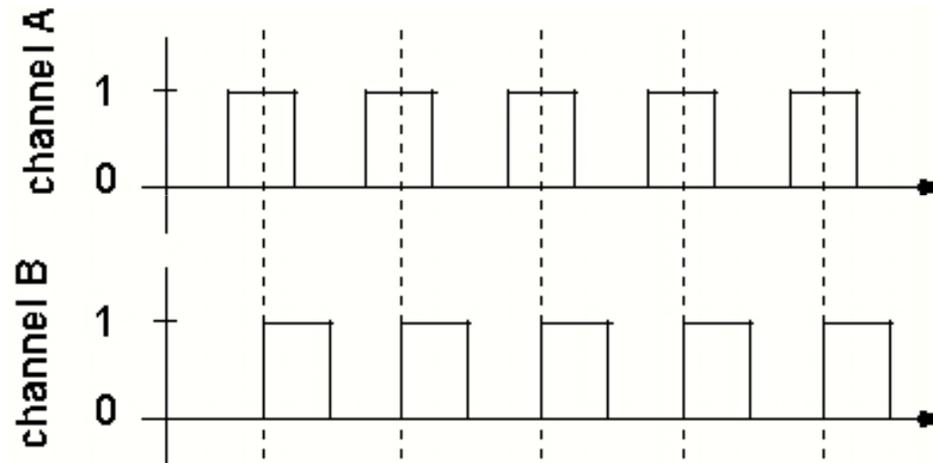
- Lab 1: Familiarization and digital I/O
- Lab 2: Quadrature decoding using the eTPU
- Lab 3: Queued A-D conversion
- Lab 4: Pulse Width Modulation and virtual worlds without time
- Lab 5: Interrupt timing and frequency analysis of PWM signals
- Lab 6: Virtual worlds with time.
- Lab 7: Controller Area Network (CAN)
- Lab 8: Rapid Prototyping

Lab 1: Familiarization and Digital I/O

- Use General Purpose Input/Output (GPIO) on MPC5553
- Read two 4-bit numbers set by dipswitches, add the values and display the results on LEDS

Lab 2: Fast Quadrature Decoding

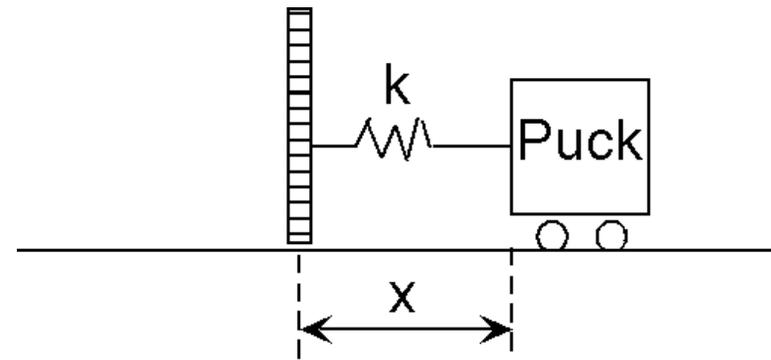
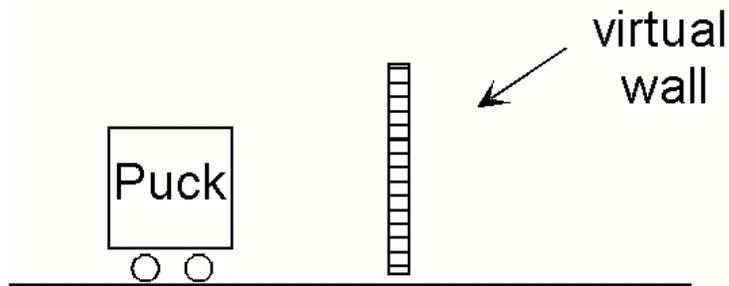
- Position measurement using an optical encoder
- Optical encoder attached to motor generates two 90° out of phase square waves:



- QD function on MPC5553 eTPU:
decodes quadrature signal into counter
- CPU must read counter before overflow

Issue: How fast can wheel turn before counter overflows?

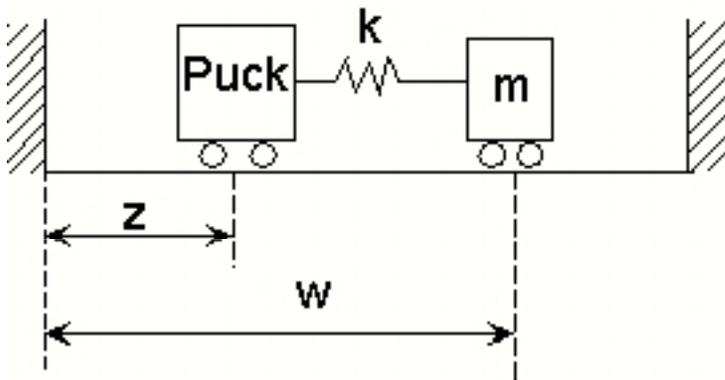
Lab 4: Virtual Wall



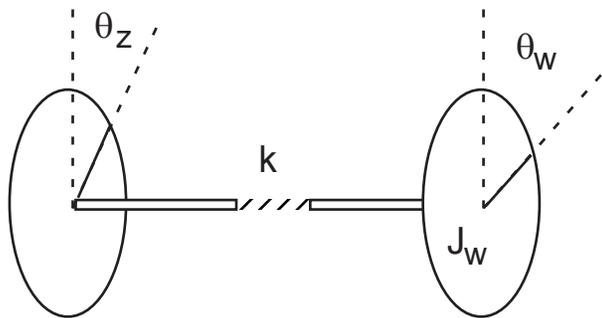
- Software loop
 - read position from encoder
 - compute force $F = 0$ or $F = kx$
 - set PWM duty cycle
- Rotary motion
 - degrees \Leftrightarrow encoder count
 - torque \Leftrightarrow PWM duty cycle
 - 1 degree into wall \Leftrightarrow 400 N-mm torque
- Wall chatter
 - large k required to make stiff wall
 - limit cycle due to
 - * sampling
 - * computation delay
 - * quantization
 - * synchronization

Lab 6: Virtual Spring-Mass System

- Virtual spring-mass system: reaction force $F = k(w-z)$
- Measure z , must obtain w by numerical integration
- Use interrupt timer to generate a time step



$$\ddot{w} + \frac{k}{m} w = \frac{k}{m} z$$



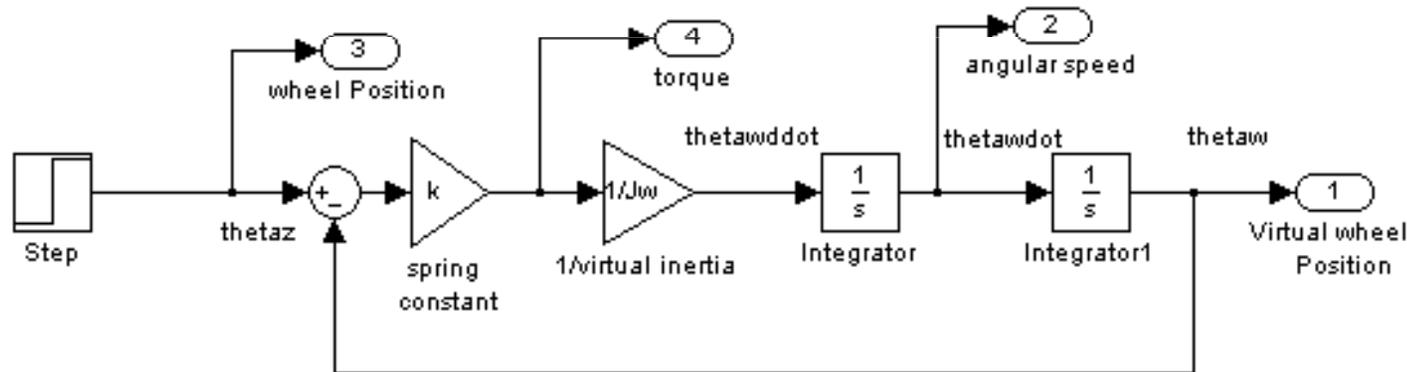
haptic wheel

virtual wheel

$$\ddot{\theta}_w + \frac{k}{J_w} \theta_z = \frac{k}{J_w} \theta_z$$

Lab 6: Design Specifications

- Choose k and J_w so that
 - virtual wheel oscillates at 1Hz
 - maximum torque in response to 45 degree step in wheel position is $< 800\text{Nmm}$



- Verify design in Simulink before testing on hardware

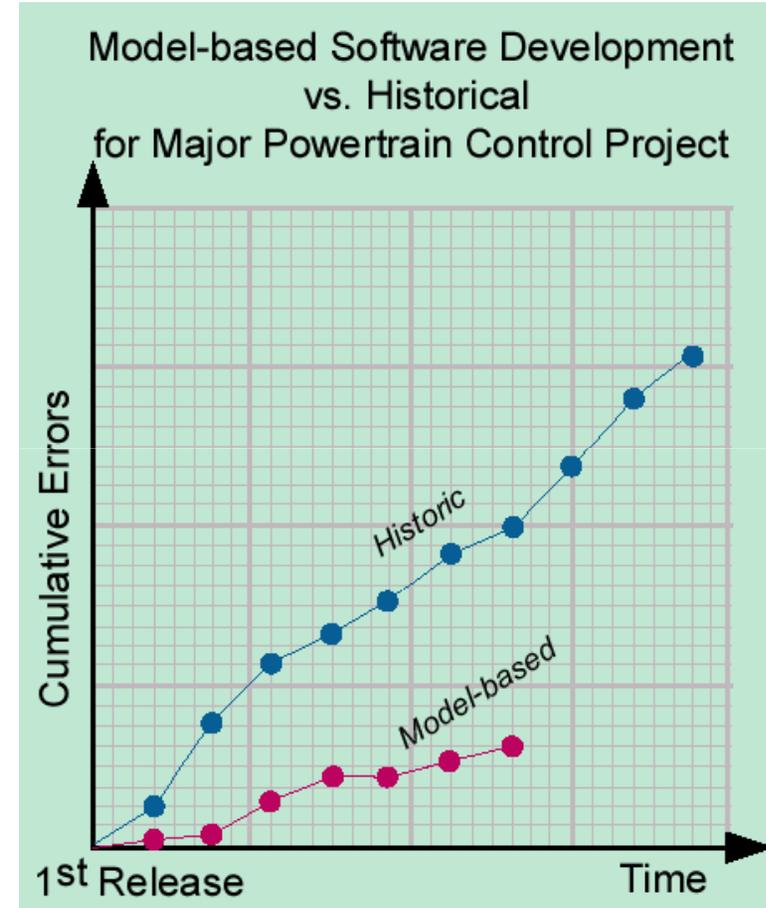
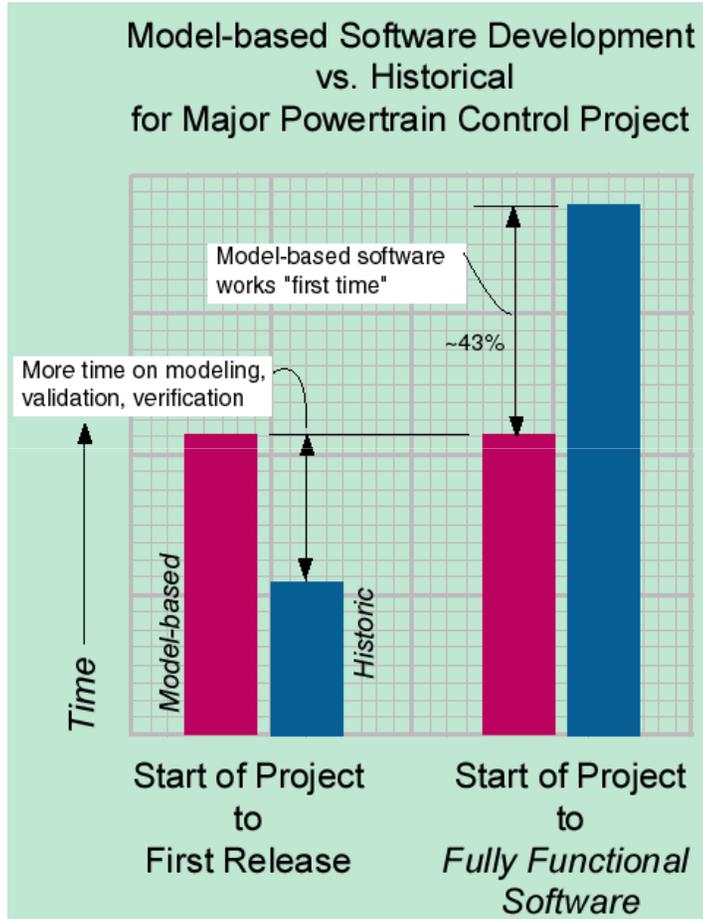
Lab 7: Controller Area Networking (CAN)

- Networking protocol used in time-critical applications
 - automotive
 - manufacturing
- Messages have unique identifiers: priorities
- Allows computation of worst case response time
- Lab exercises:
 - a wall that is chatter free when wall implemented locally can chatter due to delay when implemented remotely
 - connect each wheel to its virtual neighbors with virtual springs to create a virtual chain of 6 labstations.
 - estimate network utilization.

Rapid Prototyping (I)

- Lab 8 involves automatic code generation from Simulink models:
 - Derive a mathematical model of system to be controlled
 - Develop a Simulink/Stateflow model of the system.
 - Design and test a control algorithm using this model.
 - Use Real Time Workshop (RTW) to generate C-code.
 - Eliminates coding errors.
 - Speeds product development: generated code can be tested in many design cycles
 - Hand coding still required for production

Model Based Embedded Control Software Development

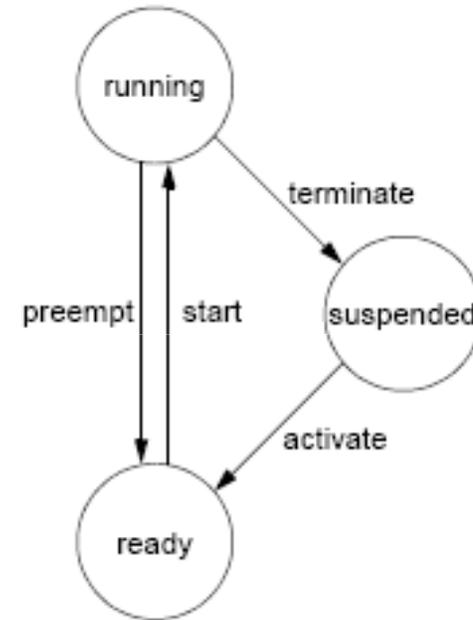


Rapid Prototyping (II)

- Need Simulink blocks:
 - device drivers
 - processor and peripheral initialization
- Issues:
 - efficiency of generated code
 - structure of code
- Multitasking
 - with RTOS, task states
 - without RTOS, nested interrupts

OSEKturbo RTOS (Freescale)

- OSEK/VDX compliant
- Scalable
- Task scheduler
- Priority ceiling protocol
- Eliminates
 - deadlock
 - priority inversion



RAppID Toolbox (Freescale)

- Processor and peripheral initialization blocks
- Device driver blocks
- Enables multitasking with OSEKturbo RTOS or nested interrupts

RAppID MPC5554 Target Setup

System Clock : 128 MHz
Target : MPC5554
Compiler : metrowerks
Target Type : IntRAM
Operating System : simpletarget

RAppID-EC



Lab 8: Two virtual wheels

- Two subsystems:
 - High priority fast subsystem
 - Low priority slow subsystem
- Model the multi-rate system in Simulink
- Demonstrate real-time operating system (RTOS)

Project (at UM): Adaptive Cruise Control

- Distance Control
 - Follows target at timed headway in ACC mode by use of throttle and brakes
- Speed Control
 - Automatically returns to cruise set speed when target clears



Project: Adaptive Cruise Control

- Driving simulator
- Bicycle model of vehicle
- 6 vehicles interacting over CAN network
- ACC algorithm: 3 states
 - manual (sliding pot)
 - constant speed
 - constant distance
- Takes 3+ weeks, all done with Simulink, Stateflow, and autocode generation

