



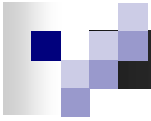
# On Proof Systems Behind Efficient SAT Solvers

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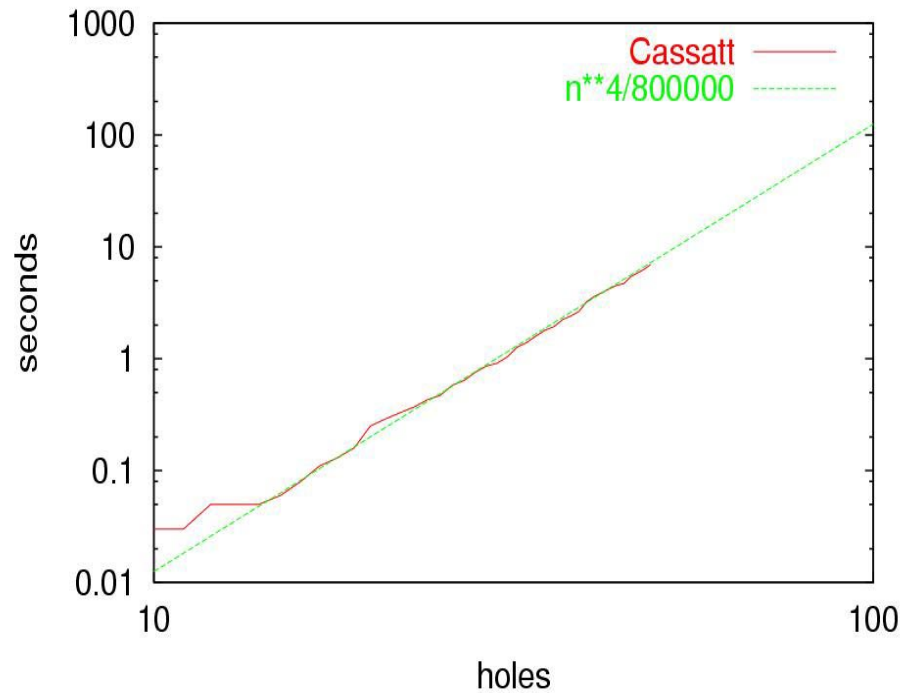
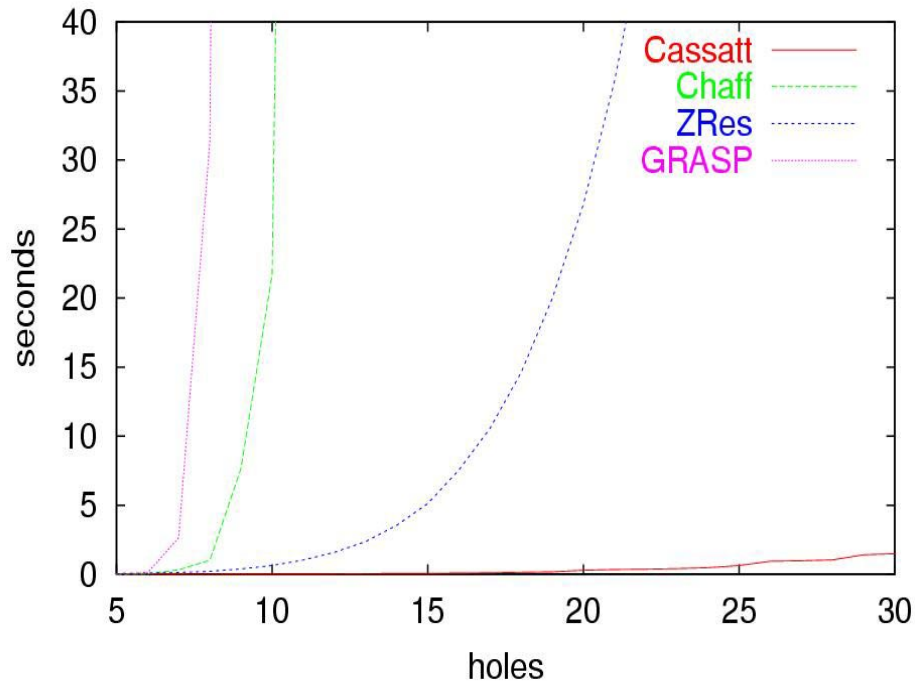


# Motivation

- Best complete SAT solvers are based on DLL
  - Runtime (on unSAT instances) is lower-bounded by the length of resolution proofs
  - Exponential lower bounds for pigeonholes
- **Previous work:** we introduced the Compressed Breadth-First Search algorithm (CBFS/**Cassatt**)
  - Empirical measurements: our implementation of Cassatt spends  $\Theta(n^4)$  time on  $\overline{\text{PHP}}_n^{n+1}$
- **This work:** we show analytically that CBFS refutes pigeonhole instances  $\overline{\text{PHP}}_n^{n+1}$  in poly time
  - Hope to find a proof system behind Cassatt



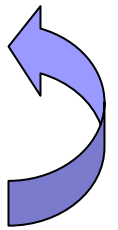
# Empirical Performance

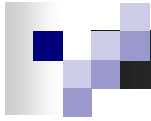




# Related Work

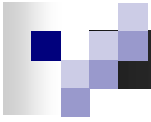
- We are pursuing novel algorithms for SAT facilitated by data structures with compression
  - Zero-suppressed Binary Decision Diagrams (ZDDs)
- Existing algorithms can be implemented w ZDDs
  - The DP procedure: Simon and Chatalic, *[ICTAI 2000]*
  - DLL: Aloul, Mneimneh and Sakallah, *[DATE 2002]*
- We use the union-with-subsumption operation
- Details of the Cassatt algorithm are in
  - Motter and Markov, *[ALENEX 2002]*





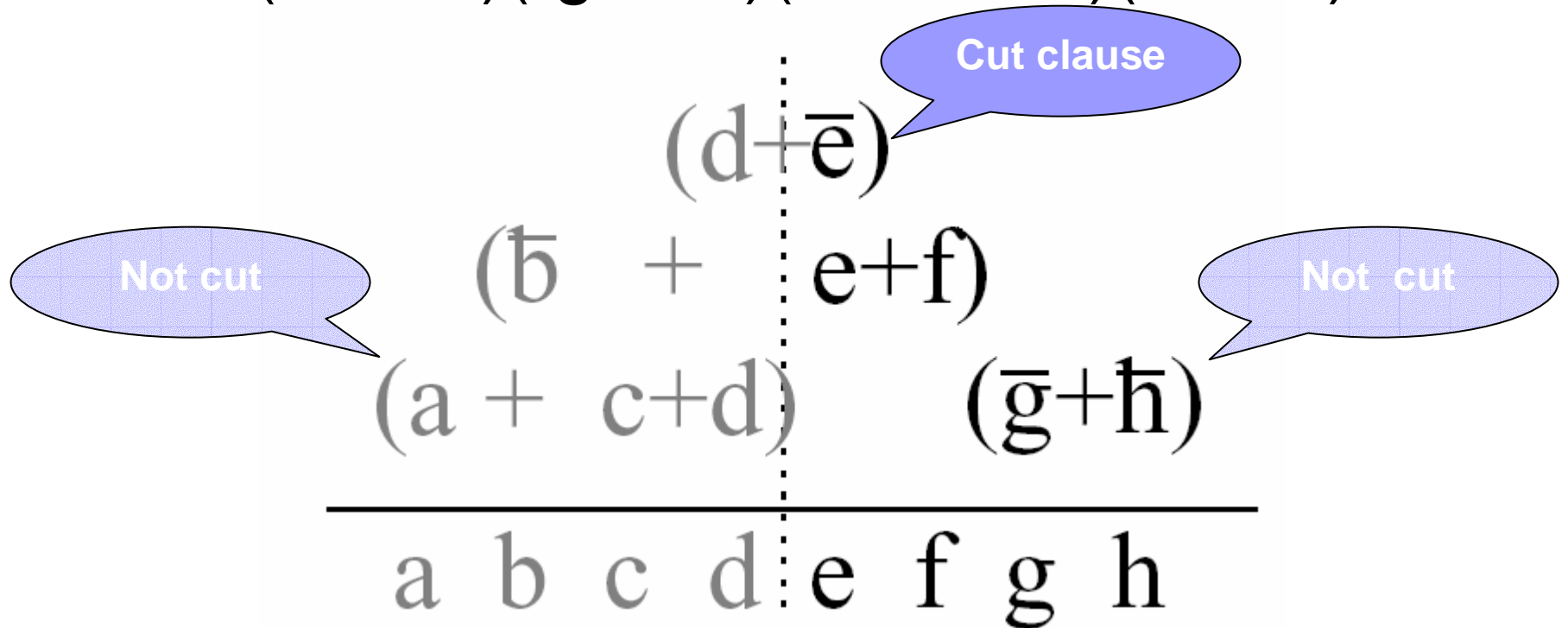
# Outline

- Background
- Compressed BFS
  - Overview
  - Example
  - Algorithm
- Pigeonhole Instances
- Outline of Proof
  - Some bounds
- Conclusions and Ongoing Work



# Background

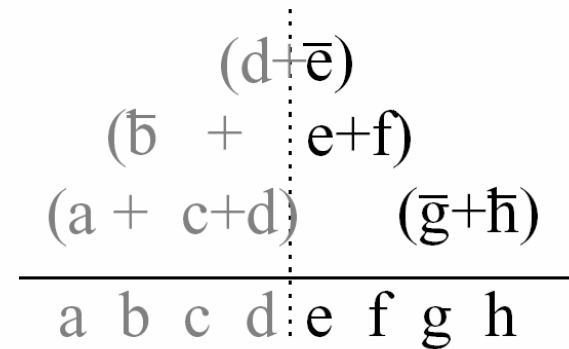
$$(a+c+d)(-g + -h)(-b + e + f)(d + -e)$$



# Background: Terminology

- Given partial truth assignment
- Classify all clauses into:
  - **Satisfied**
    - At least one literal assigned true
  - **Violated**
    - All literals assigned, and not satisfied
  - **Open**
    - 1+ literal assigned, and no literals assigned true
    - Open clauses are activated but not satisfied
  - **Activated**
    - Have at least one literal assigned some value
  - **Unit**
    - Have all but one literal assigned, and are *open*
- A valid partial truth assignment  $\Leftrightarrow$  no violated clauses

disjoint





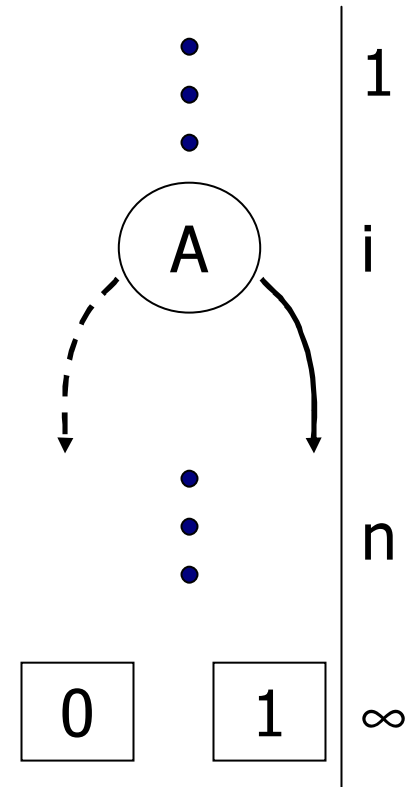
# Open Clauses

- Straightforward **Breadth-First Search**
  - Maintain all valid partial truth assignments of a given depth; increase depth in steps
- **Valid partial truth assignments**  
→ **sets of open clauses**
  - **No** literals assigned  $\Rightarrow$  Clause is **not activated**
  - **All** literals assigned  $\Rightarrow$  Clause must be **satisfied**
    - Because: assignment is valid  $\Rightarrow$  no clauses are violated
- **“Cut”** clause = **some**, but not all **literals assigned**
  - Must be either satisfied or open
  - This is determined by the partial assignment



# Binary Decision Diagrams

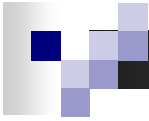
- BDD: A directed acyclic graph (DAG)
  - Unique source
  - Two sinks: the **0** and **1** nodes
- Each node has
  - Unique label
  - Level index
  - Two children at lower levels
    - T-Child and E-Child
- BDDs can represent Boolean functions
  - Evaluation is performed by a single DAG traversal
- BDDs are characterized by reduction rules
  - If two nodes have the same level index and children
    - Merge these nodes





# Zero-Suppressed BDDs (ZDDs)

- Zero-suppression rule
  - Eliminate nodes whose T-Child is **0**
  - No node with a given index  $\Rightarrow$  assume a node whose T-child is **0**
- ZDDs can store a collection of subsets
  - Encoded by the collection's characteristic function
  - **0** is the empty collection  $\emptyset$
  - **1** is the one-collection of the empty set  $\{\emptyset\}$
- Zero-suppression rule enables compact representations of sparse or regular collections



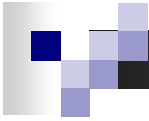
# Compressed BFS: Overview

- Maintain collection of subsets of open clauses
  - Analogous to maintaining all “promising” partial solutions of increasing depth
  - Enough information for BFS on the solution tree
- This collection of sets is called **the front**
  - Stored and manipulated in compressed form (ZDD)
  - Assumes a clause ordering (global indices)
    - Clause indices correspond to node levels in the ZDD
- Algorithm: expand one variable at a time
  - When all variables are processed two cases possible
    - The front is  $\emptyset \Rightarrow$  Unsatisfiable
    - The front is  $\{\emptyset\} \Rightarrow$  Satisfiable



# Compressed BFS

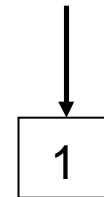
```
Front  $\leftarrow$  1      # assign  $\{\emptyset\}$  to front
foreach  $v \in$  Vars
    Front2  $\leftarrow$  Front
    Update(Front,  $v \leftarrow$  1)
    Update(Front2,  $v \leftarrow$  0)
    Front  $\leftarrow$  Front  $\cup_s$  Front2
if Front == 0 return Unsatisfiable
if Front == 1 return Satisfiable
```

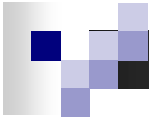


# Compressed BFS: An Example

$$\underbrace{(b + c + d)}_1 \underbrace{(-b + c + -d)}_2 \underbrace{(a + c + d)}_3 \underbrace{(a + b + -c)}_4 \underbrace{(-a + -c + d)}_5 \underbrace{(-a + b + d)}_6$$

- Process variables in the order {a, b, c, d}
- Initially the front is set to 1
  - The collection should contain one “branch”
  - This branch should contain no open clauses  $\Rightarrow \{\emptyset\}$

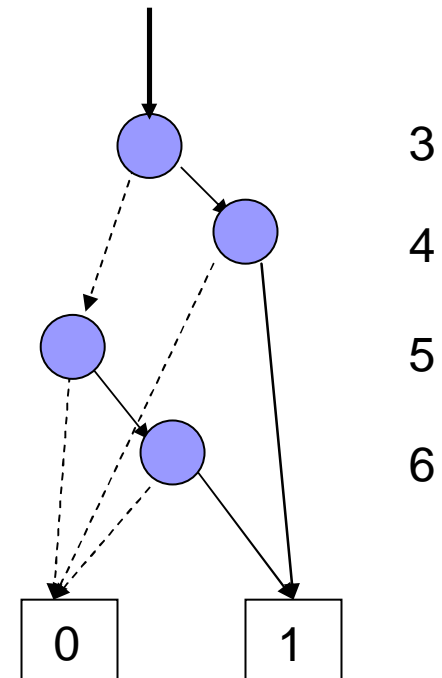


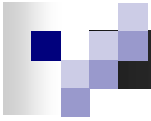


# Compressed BFS: An Example

$$\underbrace{(b + c + d)}_1 \underbrace{(-b + c + -d)}_2 \underbrace{(a + c + d)}_3 \underbrace{(a + b + -c)}_4 \underbrace{(-a + -c + d)}_5 \underbrace{(-a + b + d)}_6$$

- Processing variable  $a$ 
  - Activate clauses  $\{3, 4, 5, 6\}$ 
    - Cut clauses:  $\{3, 4, 5, 6\}$
  - $a = 0$ 
    - Clauses  $\{3, 4\}$  become open
  - $a = 1$ 
    - Clauses  $\{5, 6\}$  become open
- ZDD contains  $\{ \{3, 4\}, \{5, 6\} \}$

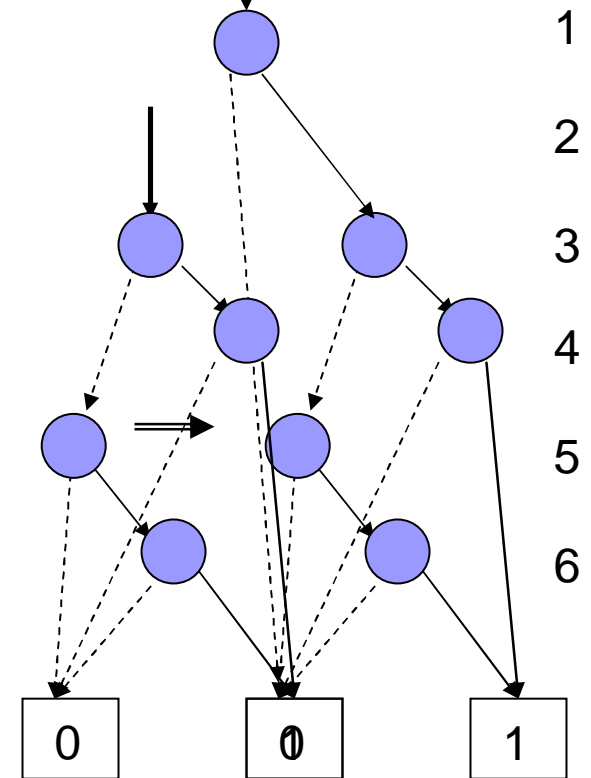


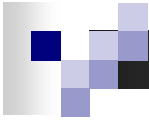


# Compressed BFS: An Example

$$\underbrace{(b + c + d)}_1 \underbrace{(-b + c + -d)}_2 \underbrace{(a + c + d)}_3 \underbrace{(a + b + -c)}_4 \underbrace{(-a + -c + d)}_5 \underbrace{(-a + b + d)}_6$$

- Processing variable  $b$ 
  - Activate clauses  $\{1, 2\}$ 
    - Cut clauses:  $\{1, 2, 3, 4, 5, 6\}$
  - $b = 0$ 
    - No clauses can become violated
      - $b$  is not the end literal for any clause
    - Clause 2 is satisfied
      - Don't need to add it
    - Clause 1 first becomes activated





# Compressed BFS: An Example

$$\underbrace{(b + c + d)}_1 \underbrace{(-b + c + -d)}_2 \underbrace{(a + c + d)}_3 \underbrace{(a + b + -c)}_4 \underbrace{(-a + -c + d)}_5 \underbrace{(-a + b + d)}_6$$

## ■ Processing variable $b$

□ Activate clauses {1, 2}

■ Cut clauses: {1, 2, 3, 4, 5, 6}

□  $b = 1$

■ No clauses can become violated

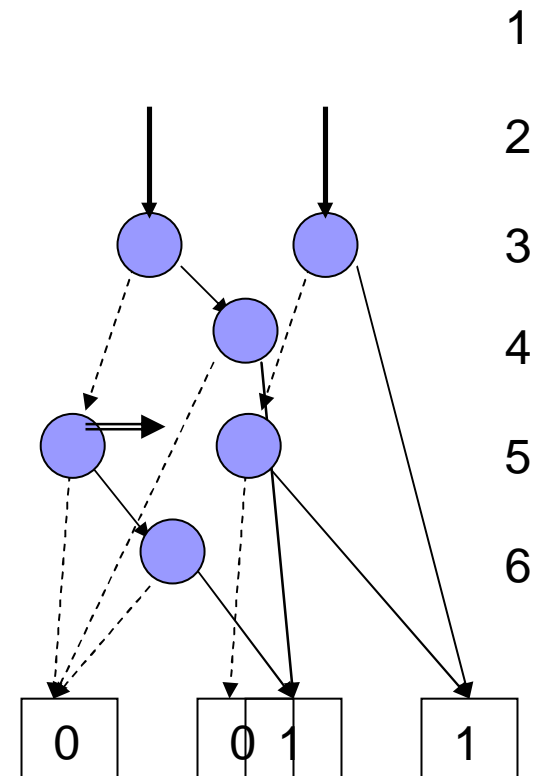
□  $b$  is not the end literal for any clause

■ Existing clauses 4, 6 are satisfied

■ Clause 1 is satisfied

□ Don't need to add it

■ Clause 2 first becomes activated





# Compressed BFS: An Example

$$\underbrace{(b + c + d)}_1 \underbrace{(-b + c + -d)}_2 \underbrace{(a + c + d)}_3 \underbrace{(a + b + -c)}_4 \underbrace{(-a + -c + d)}_5 \underbrace{(-a + b + d)}_6$$

## ■ Processing variable b

□ Activate clauses {1, 2}

■ Cut clauses: {1, 2, 3, 4, 5, 6}

□  $b = 1$

■ No clauses can become violated

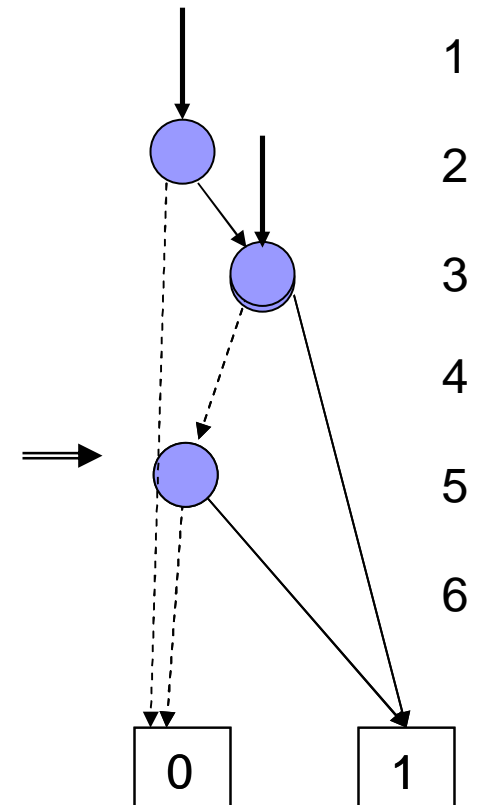
□ b is not the end literal for any clause

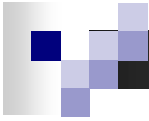
■ Existing clauses 4, 6 are satisfied

■ Clause 1 is satisfied

□ Don't need to add it

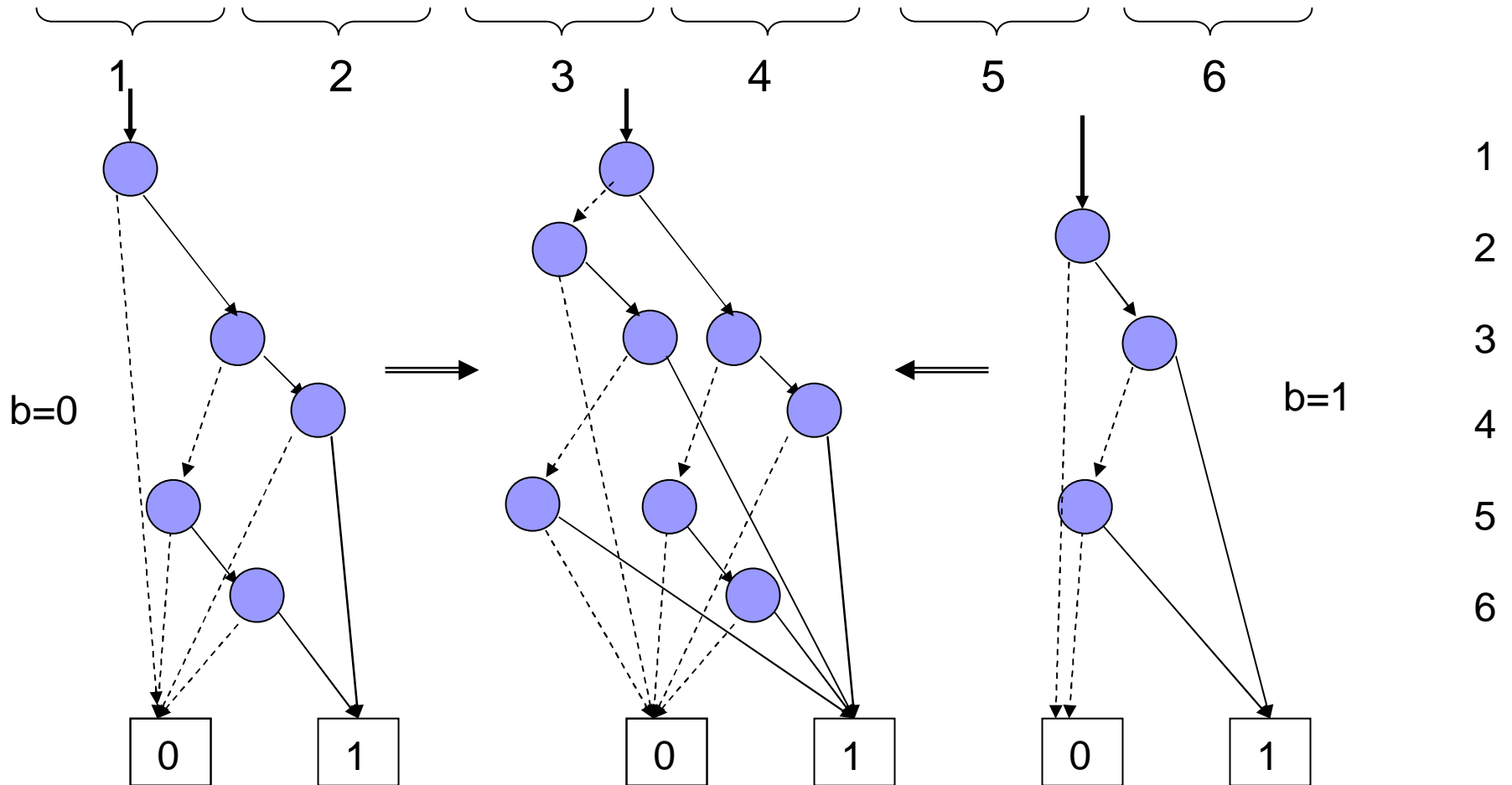
■ Clause 2 first becomes activated

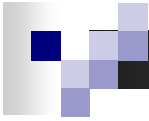




# Compressed BFS: An Example

$$(b + c + d)(-b + c + -d)(a + c + d)(a + b + -c)(-a + -c + d)(-a + b + d)$$





# Compressed BFS: An Example

$$\underbrace{(b + c + d)}_1 \underbrace{(-b + c + -d)}_2 \underbrace{(a + c + d)}_3 \underbrace{(a + b + -c)}_4 \underbrace{(-a + -c + d)}_5 \underbrace{(-a + b + d)}_6$$

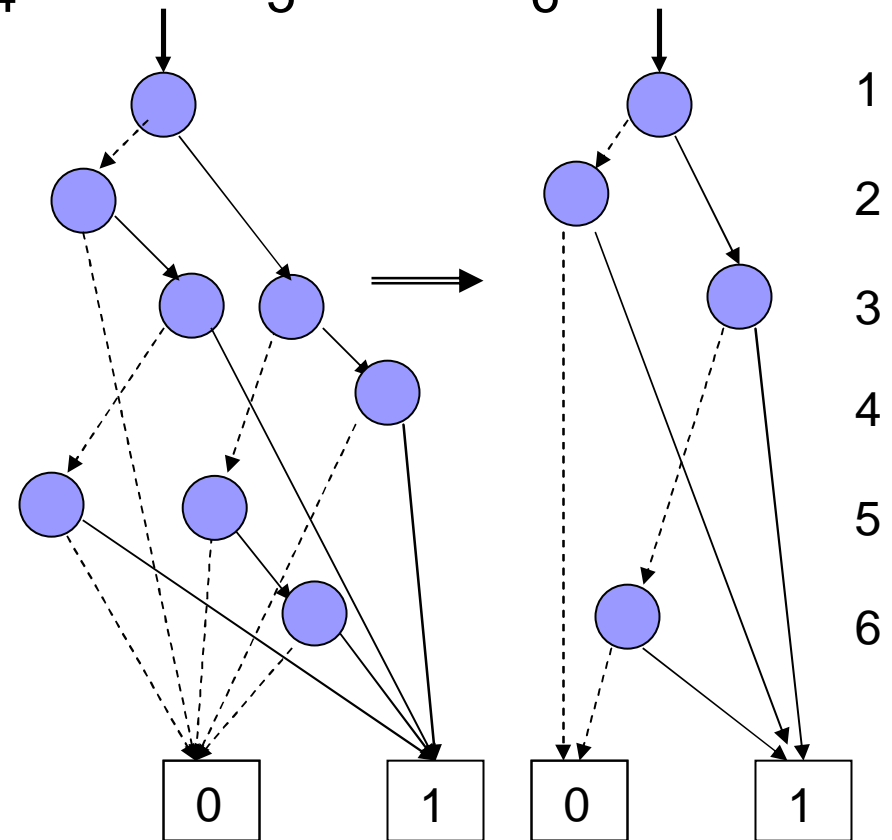
## ■ Processing variable $c$

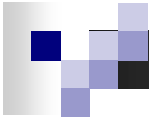
### □ Finish clause 4

- Cut clauses:  $\{1, 2, 3, 5, 6\}$

### □ $c = 0$

- No clauses become violated
  - $c$  ends 4, but  $c=0$  satisfies it
- Clauses 4,5 become satisfied
- No clauses become activated

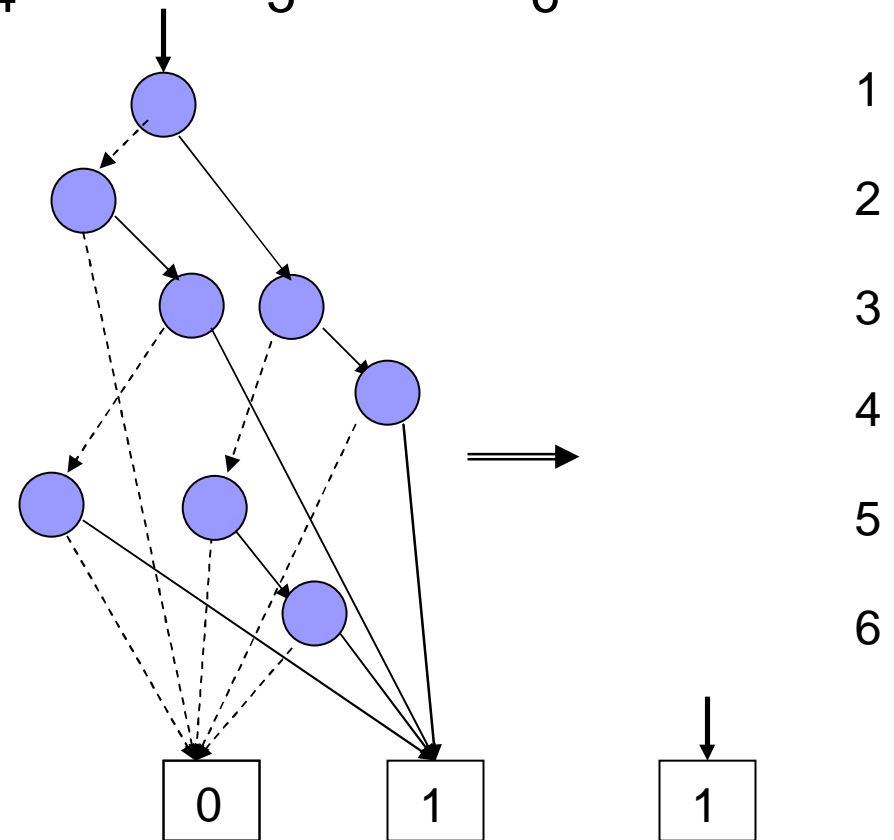


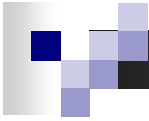


# Compressed BFS: An Example

$$\underbrace{(b + c + d)}_1 \underbrace{(-b + c + -d)}_2 \underbrace{(a + c + d)}_3 \underbrace{(a + b + -c)}_4 \underbrace{(-a + -c + d)}_5 \underbrace{(-a + b + d)}_6$$

- Processing variable  $c$ 
  - Finish clause 4
    - Cut clauses:  $\{1, 2, 3, 5, 6\}$
  - $c = 1$ 
    - Clause 4 may be violated
      - If  $c$  appears in the ZDD, then it is still open
    - Clauses 1, 2, 3 are satisfied
    - No clauses become activated





# Compressed BFS: An Example

$$\underbrace{(b + c + d)}_1 \underbrace{(-b + c + -d)}_2 \underbrace{(a + c + d)}_3 \underbrace{(a + b + -c)}_4 \underbrace{(-a + -c + d)}_5 \underbrace{(-a + b + d)}_6$$

- Processing variable d
  - Finish clauses {1, 2, 3, 5, 6}
    - Cut clauses: {1, 2, 3, 5, 6}
  - $d = 0, d=1$ 
    - All clauses are already satisfied
    - Assignment doesn't affect this
    - Instance is satisfiable

1  
2  
3  
4  
5  
6



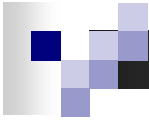
# Compressed BFS: Pseudocode

```
CompressedBfs(Vars, Clauses)
  front  $\leftarrow$  1
  for i = 1 to |Vars| do
    front'  $\leftarrow$  front
    //Modify front to reflect  $x_i = 1$ 
    Form sets  $U_{x_i,1}, S_{x_i,1}, A_{x_i,1}$ 
    front  $\leftarrow$  front  $\cap$   $2^{\text{Cut} - U_{x_i,1}}$ 
    front  $\leftarrow$  ExistAbstract(front,  $S_{x_i,1}$ )
    front  $\leftarrow$  front  $\otimes$   $A_{x_i,1}$ 
    //Modify front' to reflect  $x_i = 0$ 
    Form sets  $U_{x_i,0}, S_{x_i,0}, A_{x_i,0}$ 
    front'  $\leftarrow$  front'  $\cap$   $2^{\text{Cut} - U_{x_i,0}}$ 
    front'  $\leftarrow$  ExistAbstract(front',  $S_{x_i,0}$ )
    front'  $\leftarrow$  front'  $\otimes$   $A_{x_i,0}$ 
    //Combine the two branches via Union with Subsumption
    front  $\leftarrow$  front  $\cup_s$  front'
  if front = 0 then
    return Unsatisfiable
  if front = 1 then
    return Satisfiable
```

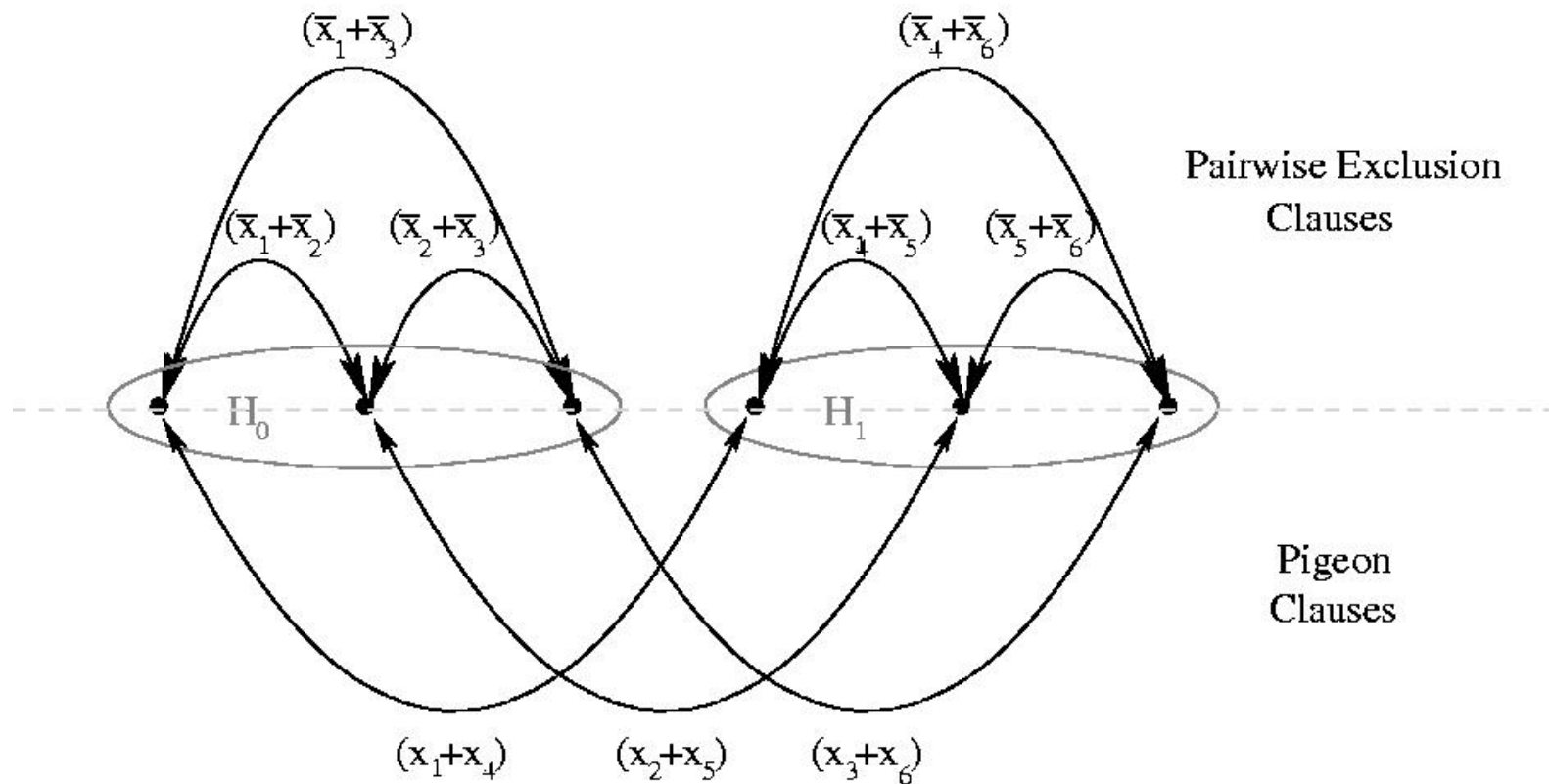


# The Instances $\overline{\text{PHP}}_n^{n+1}$

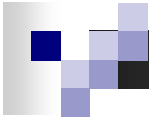
- Negation of the pigeonhole principle
  - *“If  $n+1$  pigeons are placed in  $n$  holes then some hole must contain more than one pigeon”*
- Encoded as a CNF
  - $n(n+1)$  Boolean variables
    - $v_{ij}$  represents that pigeon  $i$  is in hole  $j$
  - $n+1$  “Pigeon” clauses:  $(v_{i1} + v_{i2} + \dots + v_{in})$ 
    - Pigeon  $i$  must be in some hole
  - $n(n+1)$  “Pairwise Exclusion” clauses (per hole):  $(\overline{v_{i1j}} + \overline{v_{i2j}})$ 
    - No two pigeons can be in the same hole
- Unsatisfiable CNF instance
- Use the “hole-major” variable ordering
  - $\{x_1, x_2, \dots, x_{n(n+1)}\} \Leftrightarrow \{v_{11}, v_{21}, \dots, v_{(n+1)1}, v_{12}, v_{22}, \dots\}$



# The Instances $\overline{\text{PHP}}_n^{n+1}$

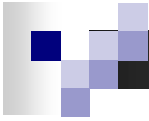






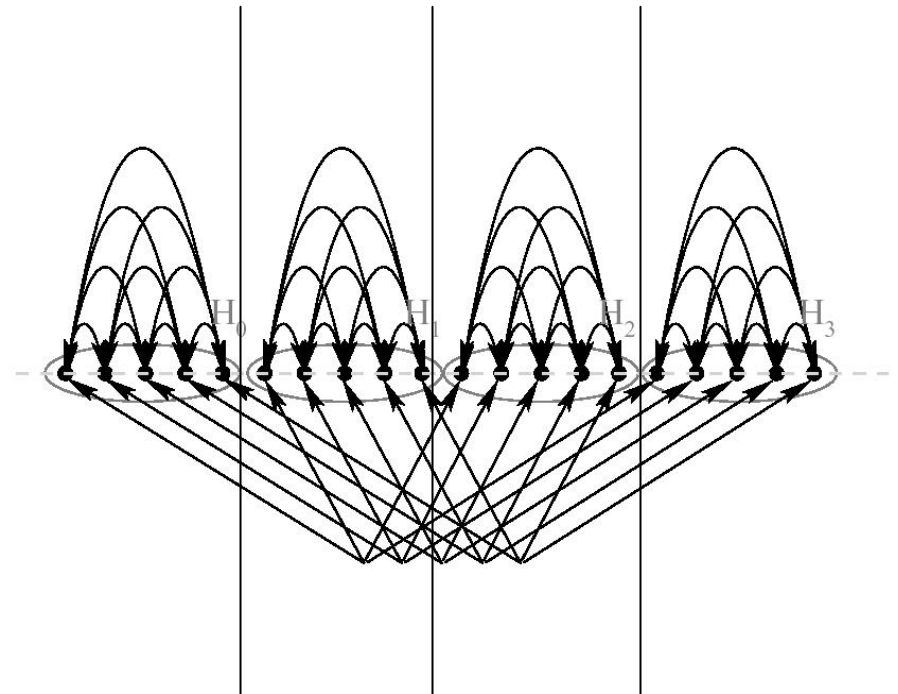
# Outline of Proof

- Bound the size of the ZDD-based representation throughout execution
  - With most ZDD operations:
    - $h = \text{zdd\_op}(\text{ZDD } f, \text{ZDD } g)$
    - $h$  is built during a traversal of ZDDs  $f, g$
    - The execution time is bounded by  $\text{poly}(|f|, |g|)$
- Do not consider all effects of reduction rules
  - These obscure underlying structure of the ZDD
  - Reduction rules can only eliminate nodes
    - This will still allow an upper bound on ZDD size



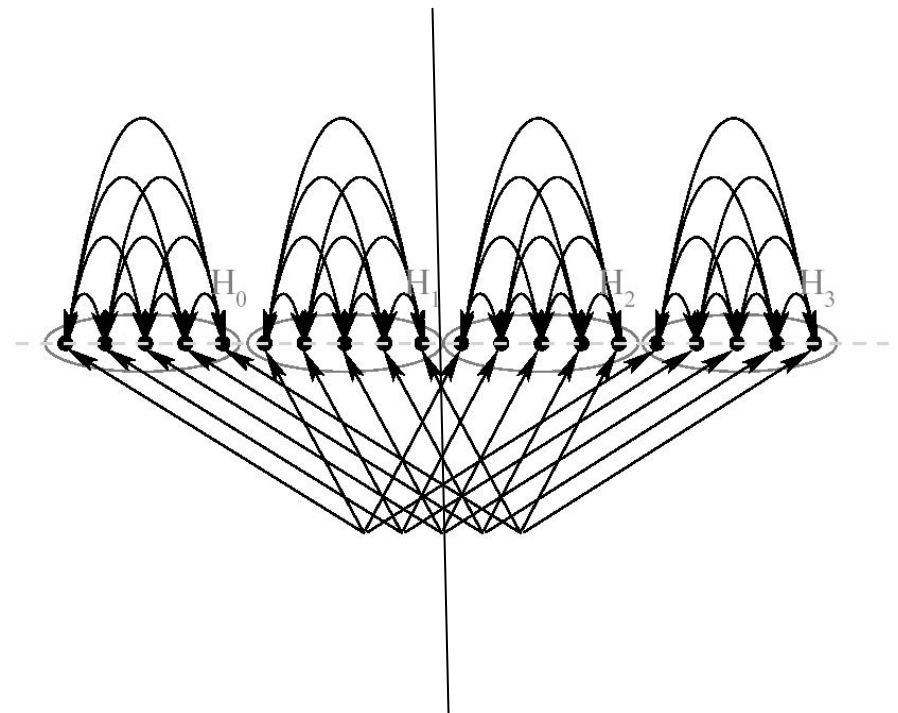
# Outline of Proof

- Main idea: Bound the size of the partially reduced ZDD
  - First compute a simple bound between “holes”
  - Prove that the size does not grow too greatly inside “holes”
- Show the ZDD at given step has a specific structure



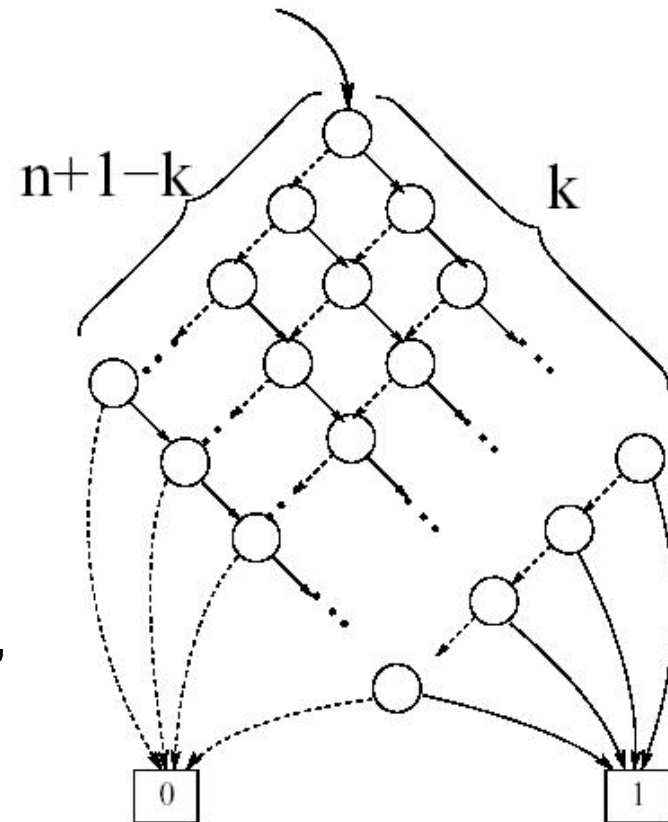
# Bounds Between $H_k$

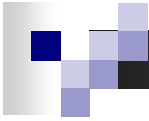
- **Lemma.** Let  $k \in \{1, 2, \dots, n\}$ . After assigning values to variables  $x_1, x_2, \dots, x_{k(n+1)}$ , we may satisfy at most  $k$  of the  $n+1$  pigeon clauses.
  - Valid partial truth assignment to the first  $k(n+1)$  variables
  - ⇒ Must set only one variable in  $H_i$  true, for each  $i < k$ .
- For CBFS
  - Remove subsumed sets
  - ⇒ front contains all sets of  $(n+1-k)$  pigeon clauses
  - How many nodes does this take?



# ZDD of all k-Element Subsets

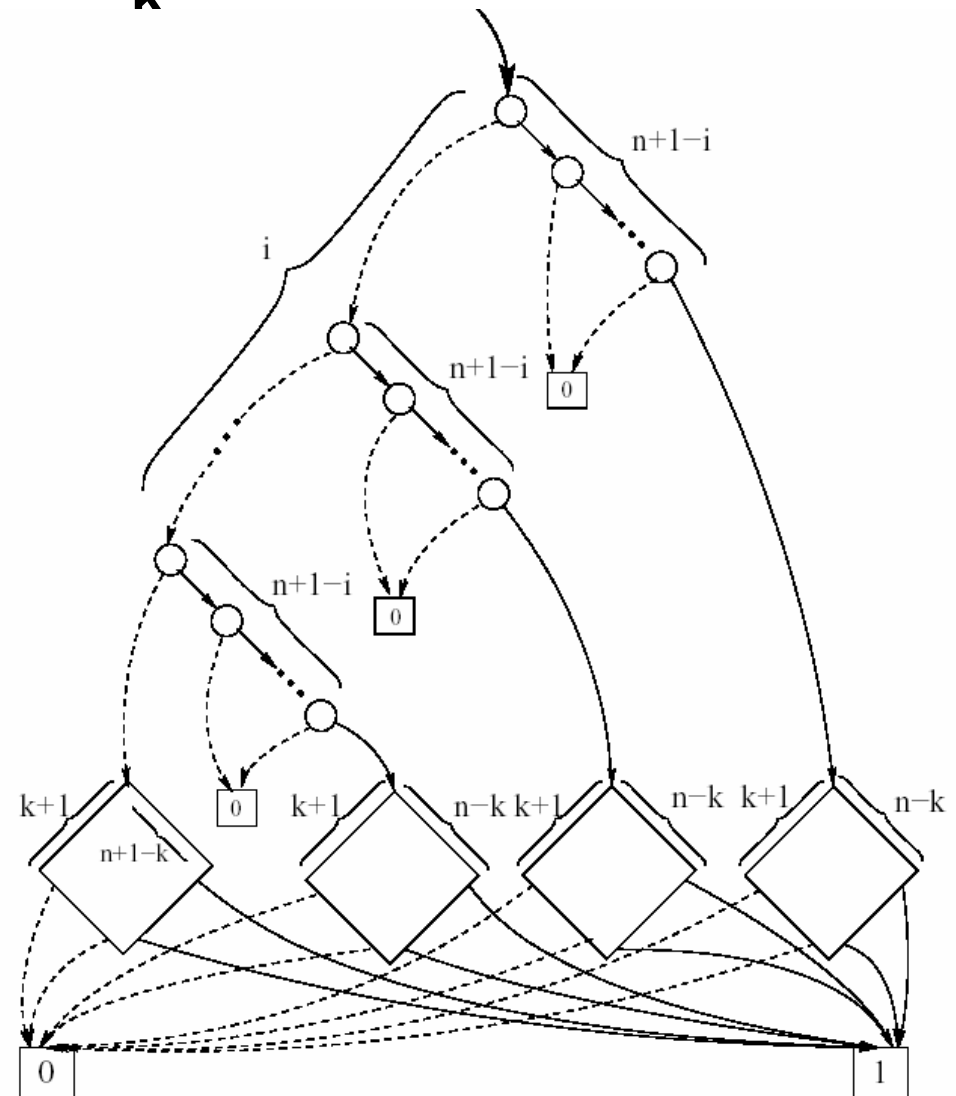
- To reach **1**  $\Rightarrow$  function must select the T-Child on exactly  $k$  indices
  - Less than  $k \Rightarrow$  Traverse to 0
  - More than  $k \Rightarrow$  Zero-Suppression Rule
- Contains  $(n+1-k)k$  nodes
- ZDDs are a canonical representation
  - When this is encountered in CBFS, we are assured of this structure $\Rightarrow$  CBFS uses  $(n+1-k)(k+1)$  nodes after variable  $x_{k(n+1)}$

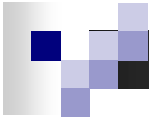




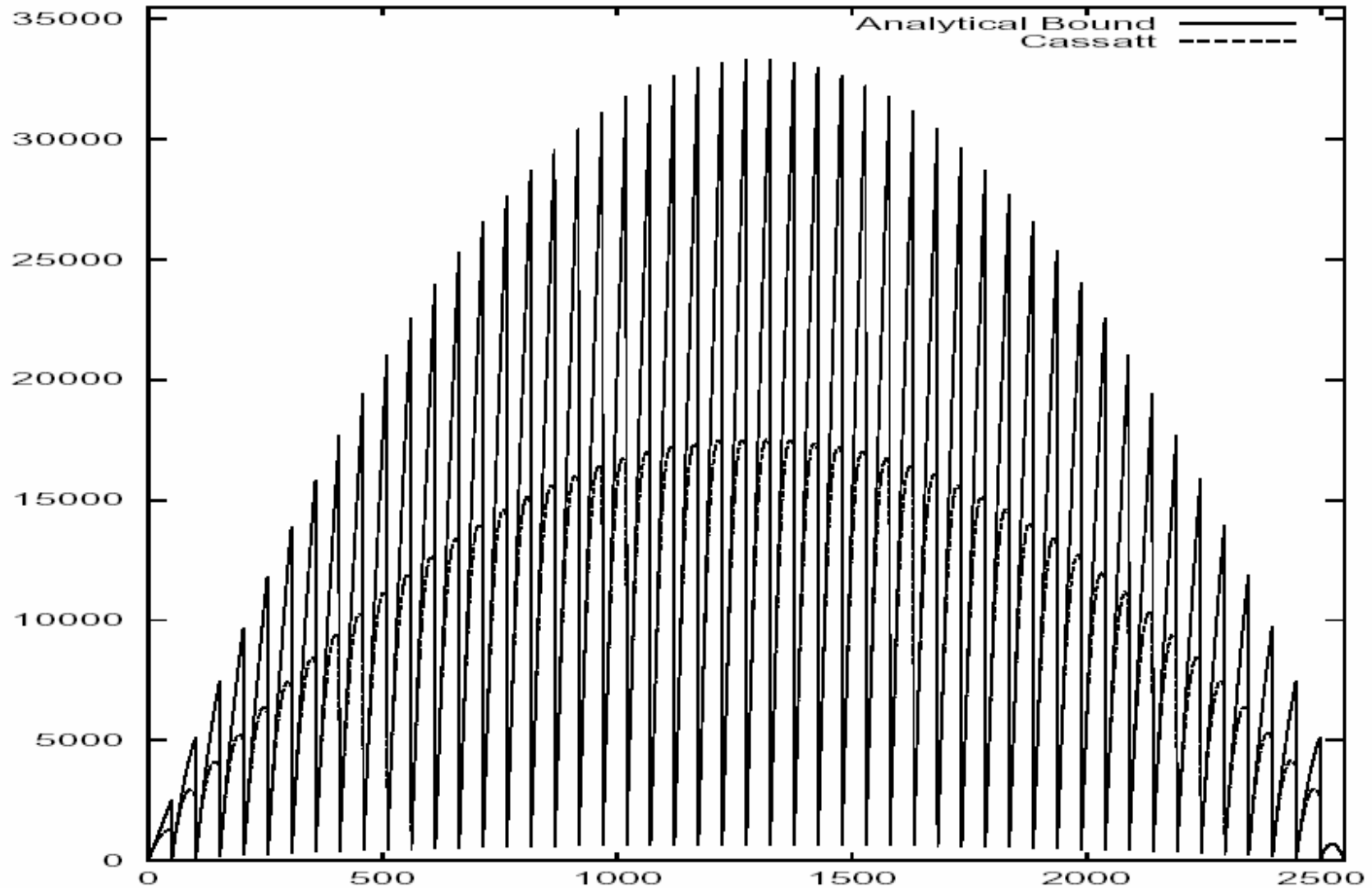
# The *front* within $H_k$

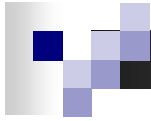
- After variable  $x_{k(n+1)+i}$  the ZDD contains  $(i+1)$  “branches”
- Main branch corresponds to all  $x_{k(n+1)+1}, \dots, x_{k(n+1)+i}$  false
- $i+1$  other branches correspond to one of  $x_{k(n+1)+1}, \dots, x_{k(n+1)+i}$  true
- Squares correspond to ZDDs of all subsets of a given size
- Can show this structure is correct by induction
- Bound comes from counting nodes in this structure





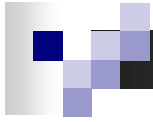
# Analytical vs. Empirical





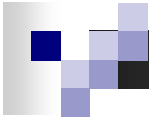
# Conclusions and Ongoing Work

- Understanding why CBFS can quickly solve pigeonhole instances depends on recognizing structural invariants within the ZDD
- We hope to understand exactly what proof system is behind CBFS
- We hope to improve the performance of CBFS
  - DLL solvers have been augmented with many ideas (BCP, clause subsumption, etc)
  - These ideas may have an analogue with CBFS giving a performance increase



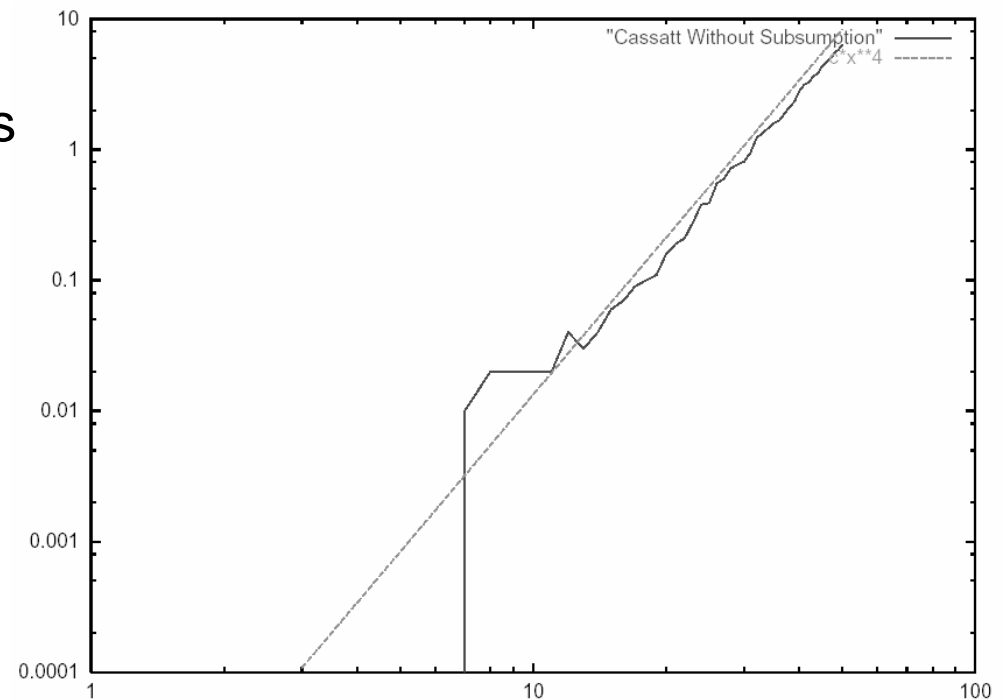
**Thank you!!!**

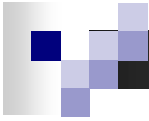




# The Utility of Subsumption

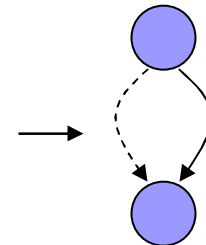
- Cassatt empirically solves pigeonhole instances in  $O(n^4)$  without removing subsumptions
- Without subsumption removal
  - Instead of ZDD's for all  $k$ -element subsets
  - ZDDs for all  $(k \text{ or greater})$ -element subsets
    - Still  $O(n^2)$
- To find a bound, need to factor in the additional nodes due to keeping all  $(k \text{ or greater})$  element subsets

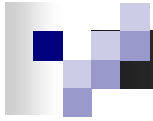




# Opportunistic Subsumption Finding

- ‘Subsume’-able sets can occur as the result of Existential Abstraction or Union
  - In pigeonhole instances, this only occurs when we satisfy 1 pigeon clause
    - ⇒ Smaller sets will have only one less element than larger sets they subsume
- Can detect some subsumptions by recursively searching for nodes of the form
  - Captures subsumptions which occur in CBFS’s solution of pigeonhole instances





**Thanks again!!!**



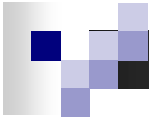
# Processing a Single Variable

- Given:
  - Assignment of 0 or 1 to a single variable  $x$
- It violates some clauses:  $V_{x \leftarrow \{0,1\}}$ 
  - $V_{x \leftarrow \{0,1\}}$  : Clauses which are unit, and this assignment makes the remaining literal false
    - If any clause in  $V_{x \leftarrow \{0,1\}}$  is open then the partial truth assignment for that set of open clauses cannot yield satisfiability
  - Remove all such sets of open clauses
    - ⇒ Can use ZDD Intersection



# Processing a Single Variable

- Given:
  - Assignment of 0 or 1 to a single variable  $x$
- It satisfies some clauses:  $S_{x \leftarrow \{0,1\}}$ 
  - $S_{x \leftarrow \{0,1\}}$ : Clauses in which  $x$  appears, and the assignment makes the corresponding literal true
    - If any clause in  $S_{x \leftarrow \{0,1\}}$  is open, it should no longer be
  - Remove all such clauses  $S_{x \leftarrow \{0,1\}}$  from any set
    - $\Rightarrow$  ZDD  $\exists$  Abstraction



# Processing a Single Variable

- Given:
  - Assignment of 0 or 1 to a single variable  $x$
- It activates some clauses,  $A_{x \leftarrow \{0,1\}}$ 
  - $A_{x \leftarrow \{0,1\}}$ : Clauses in which  $x$  is the first literal encountered, and  $x$  does not satisfy
    - These clauses are open in any branch of the search now
  - Add these clauses  $A_{x \leftarrow \{0,1\}}$  to each set
    - ⇒ ZDD Cartesian Product