

# Manifold Learning for Detection and Localization in Sensor Networks



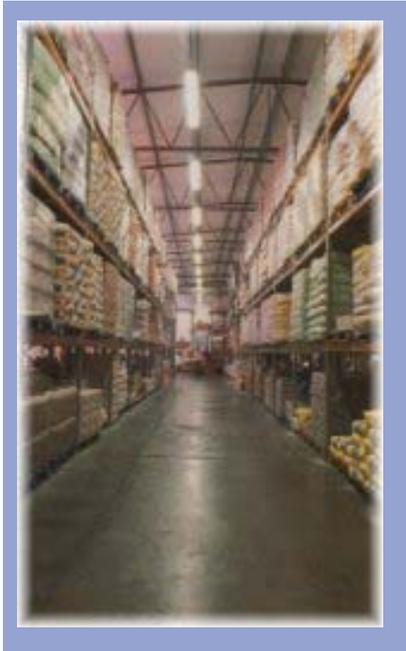
Alfred Hero

University of Michigan, Ann Arbor MI, USA

- Sensor networks for geolocation and tracking
- The sensor self localization problem
- Manifold learning algorithms for sensor geolocation
- Application to anomaly detection in Abilene



# Wireless Sensor Applications



- Inventory Management
- Logistics
- Environmental Monitoring





# SN Collaborators and Students

- N. Patwari, UMich
- D. Blatt, UMich
- J. Costa, CalTech
- C. Kreucher, GD-AIS
- K. Kastella, GD-AIS
- S. Kyperountas, Motorola
- N. Correal, Motorola
- R. Moses, OSU
- J. Ash, OSU
- R. Nowak, UWisc
- M. Rabat, UWisc



# Main Issues

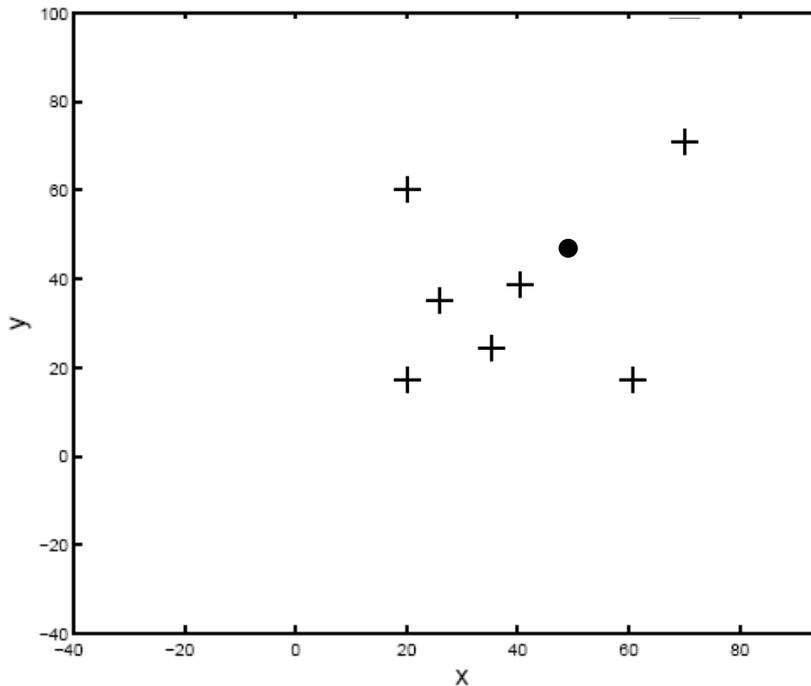
- Stress points for this talk:
  - Accurate self-localization essential for SN applications
  - Algorithms robust to unknown channel characteristics
  - Principled approach required for performance assessment and uncertainty management
    - Distributed numerical optimization algorithms
    - Information theoretic measures of performance
    - Adaptation by active sensing and manifold learning
- Non-stress points for this talk
  - Communications issues
    - MAC
    - Multi-user interference
    - Multi-hop network routing
  - Mathematical details of algorithms and bounds (refs)



# Sensor Network Source Localization

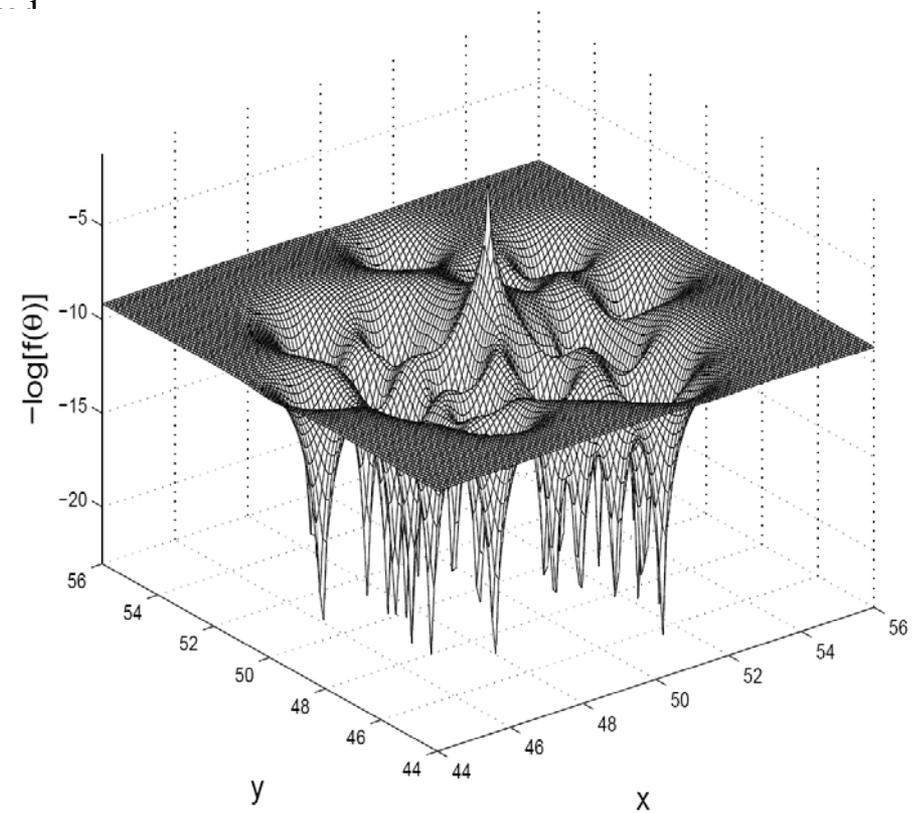
## Network Geometry

Environmental monitoring: common statistics measurement  
Source location: information captured by range measurement



$$y_l = \frac{A}{\|r_l - \theta^*\|^2} + v_l, \quad l = 1, \dots, L$$

## Loglikelihood surface



$$f(\theta) = \sum_{l=1}^L f_l(\theta)$$

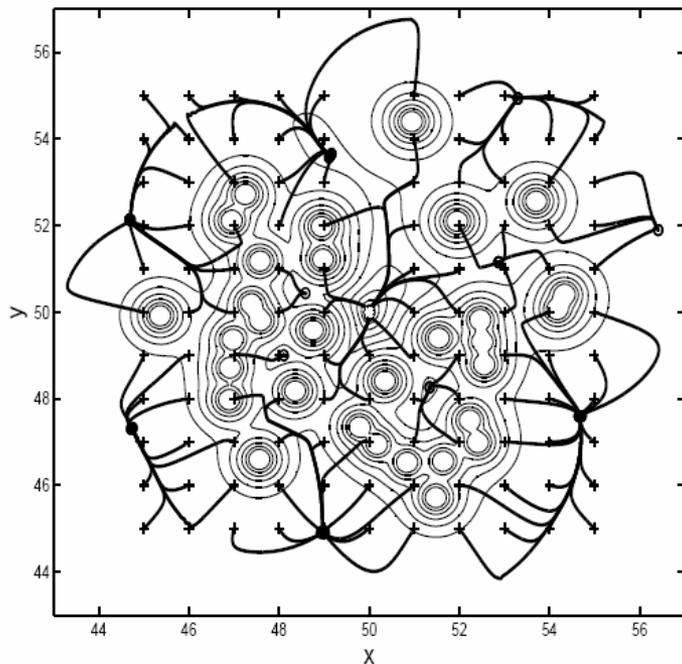


Fig. 3. Paths taken by the steepest descent method.

$$\theta^{k+1} = \theta^k - \mu^k \nabla f(\theta^k)$$

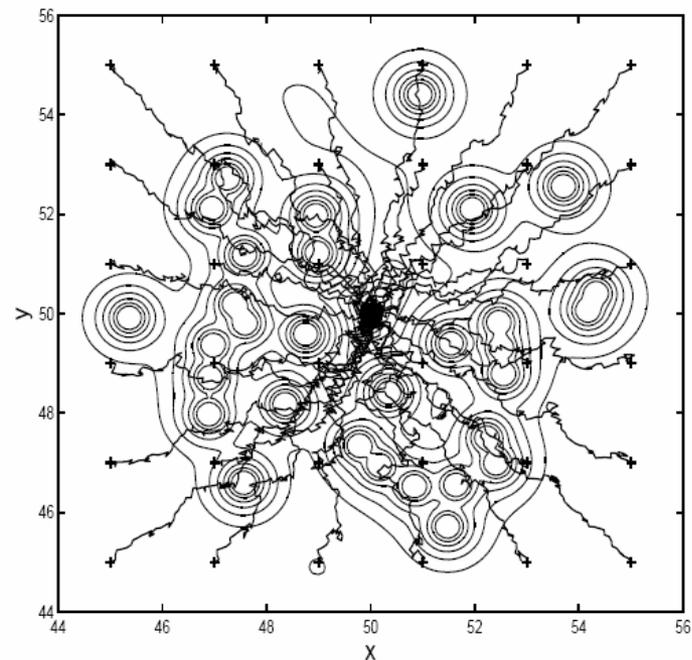


Fig. 5. Paths taken by the normalized IG method.

Ref: Rabat&Nowak:ICASSP04

$$\theta^{k+1} = \theta^k - \mu^k \nabla f_{\kappa(k)}(\theta^k)$$

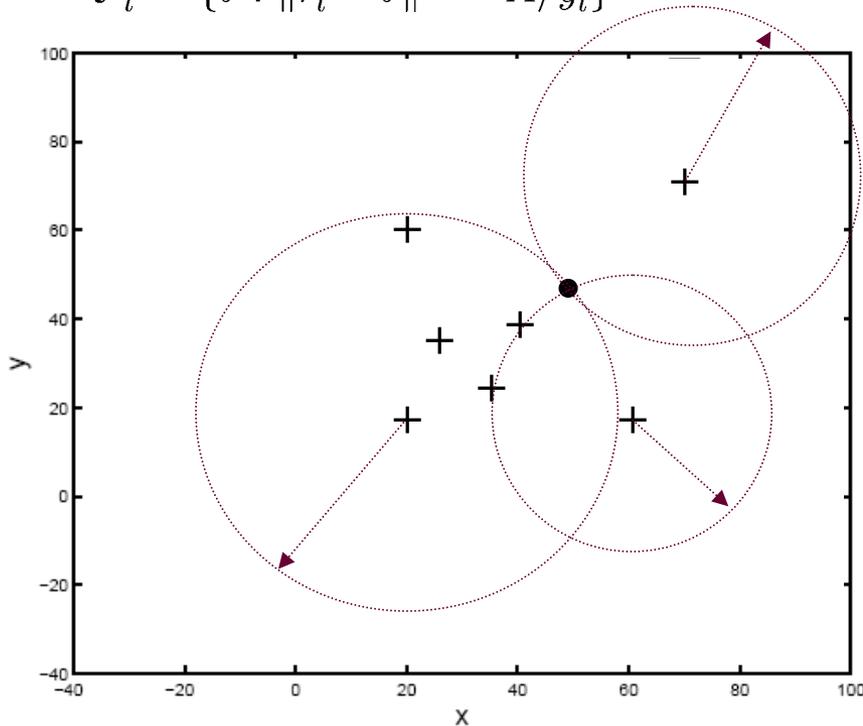


# Acceleration: POCS

## Network Geometry

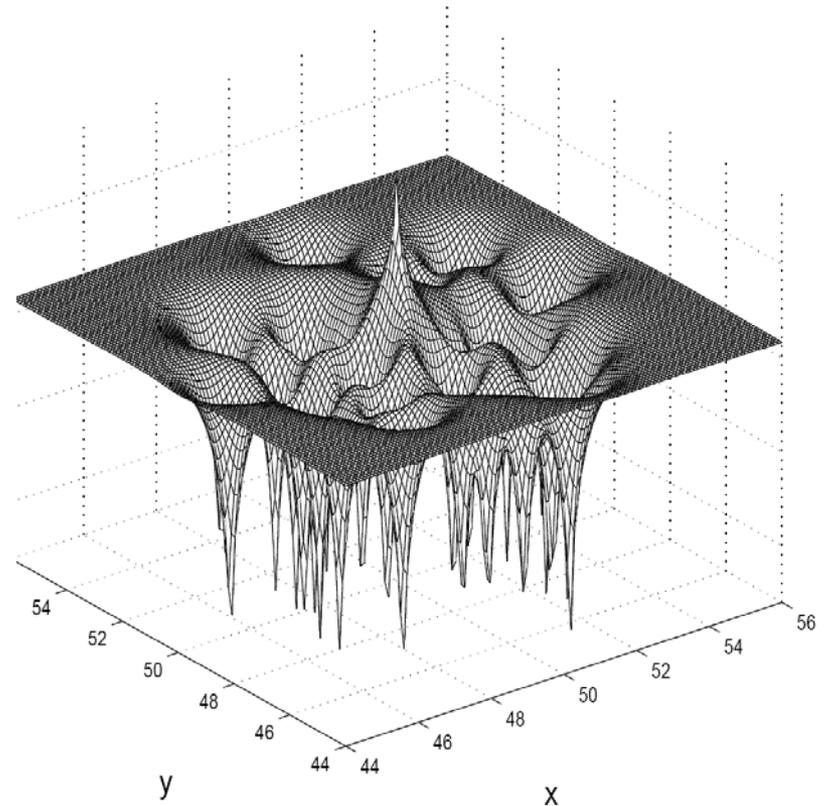
- Each likelihood component is annular Gaussian with ridge along circular feasible region

$$\mathcal{F}_l = \{\theta : \|r_l - \theta\|^2 = A/y_l\}$$



$$y_l = \frac{A}{\|r_l - \theta^*\|^2} + v_l, \quad l = 1, \dots, L$$

## Loglikelihood surface



$$f(\theta) = \sum_{l=1}^L f_l(\theta)$$

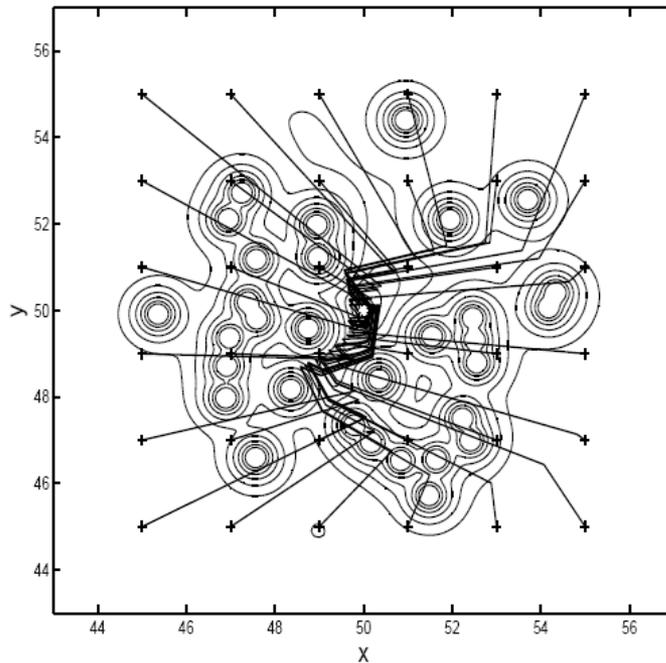


Fig. 7. Paths taken by the POCS method. Ref: Blatt&Hero:TSP05

$$\theta^{k+1} = \theta^k + \lambda^k \left[ \mathcal{P}_{D_{\kappa(k)}}(\theta^k) - \theta^k \right]$$

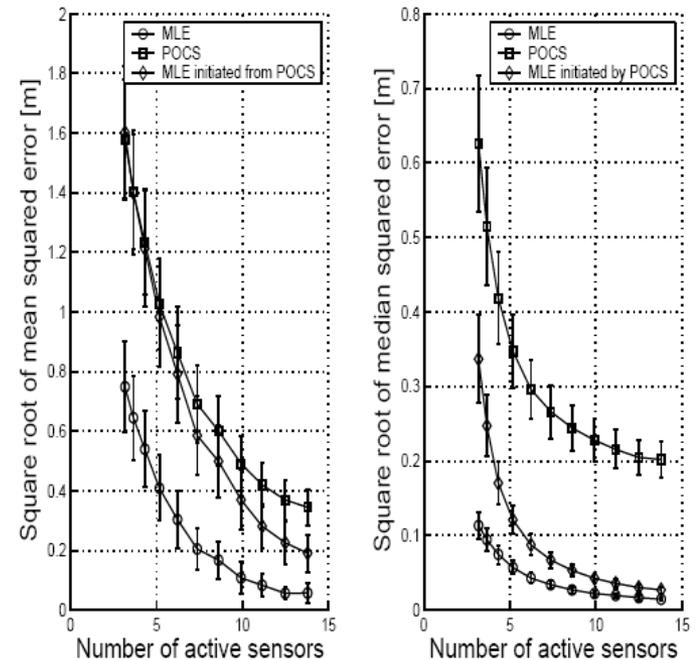


Fig. 9. Local performance: POCS vs. MLE, mean (left) and median (right).



# Acceleration: Incremental Aggregated Gradient (IAG)

- Standard POCS/IG require vanishing step size for convergence: this leads to slow convergence, e.g. for IG:

$$\theta^{k+1} = \theta^k - \mu^k \nabla f_{\kappa(k)}(\theta^k), \quad \lim_{k \rightarrow \infty} \mu^k = 0, \quad \sum_{k=l}^{\infty} |\mu^k| = \infty$$

- Simple solution: Incremental Aggregated Gradient (IAG) (Blatt&Hero&Gauchman:SIOPT05)

$$\theta^{k+1} = \theta^k - \mu \frac{1}{L} \sum_{l=0}^{L-1} \nabla f_{\kappa(k-l)}(\theta^{k-l})$$

- Properties

- Faster convergence for large class of Lipschitz functions
- Network-implementable with distributed updates, like IG, POCS
- Applicable to many different problems
  - Distributed source localization in sensor networks – SIOPT05
  - Distributed boosting of weak classifiers (Logitboost) – SIOPT05
  - Accelerated iterative image reconstruction algos for CT - TMI05

# Example: source localization

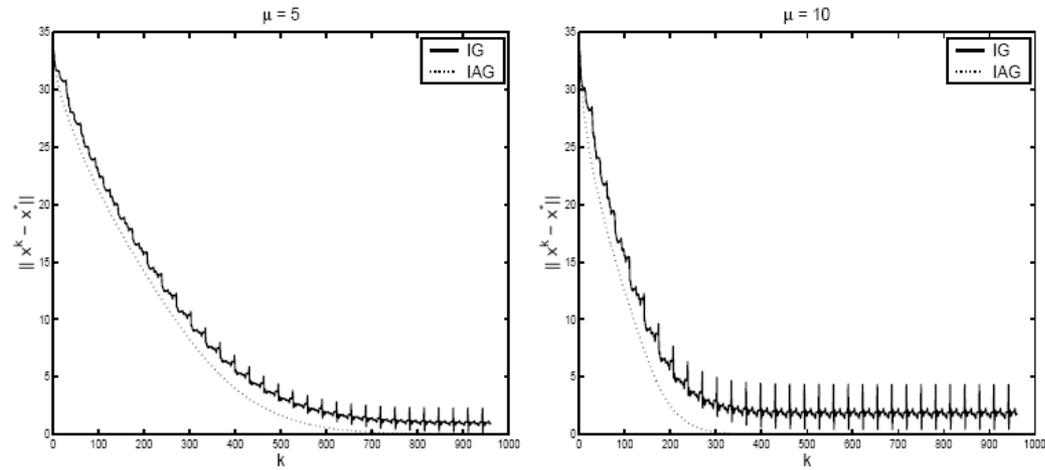


FIG. 4.3. Distance of IG and IAG iterates to the optimal solution  $x^*$  for source localization problem.

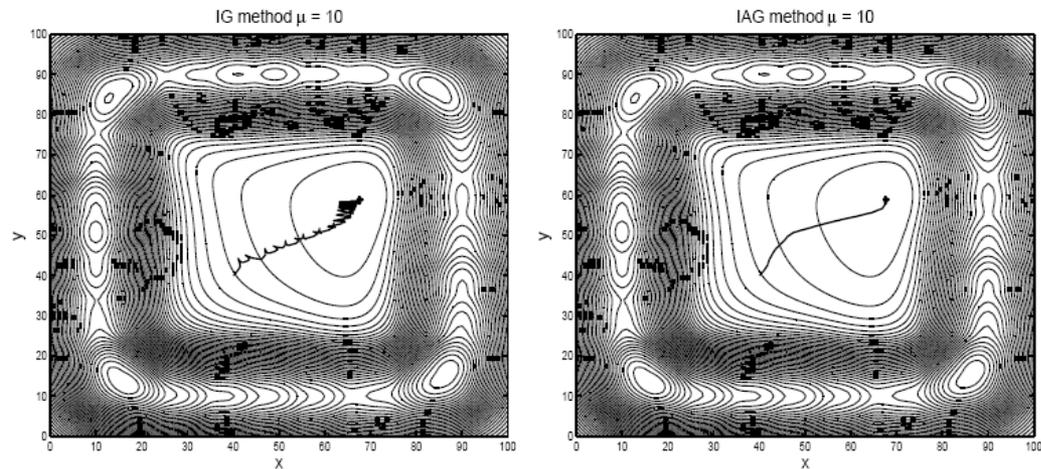
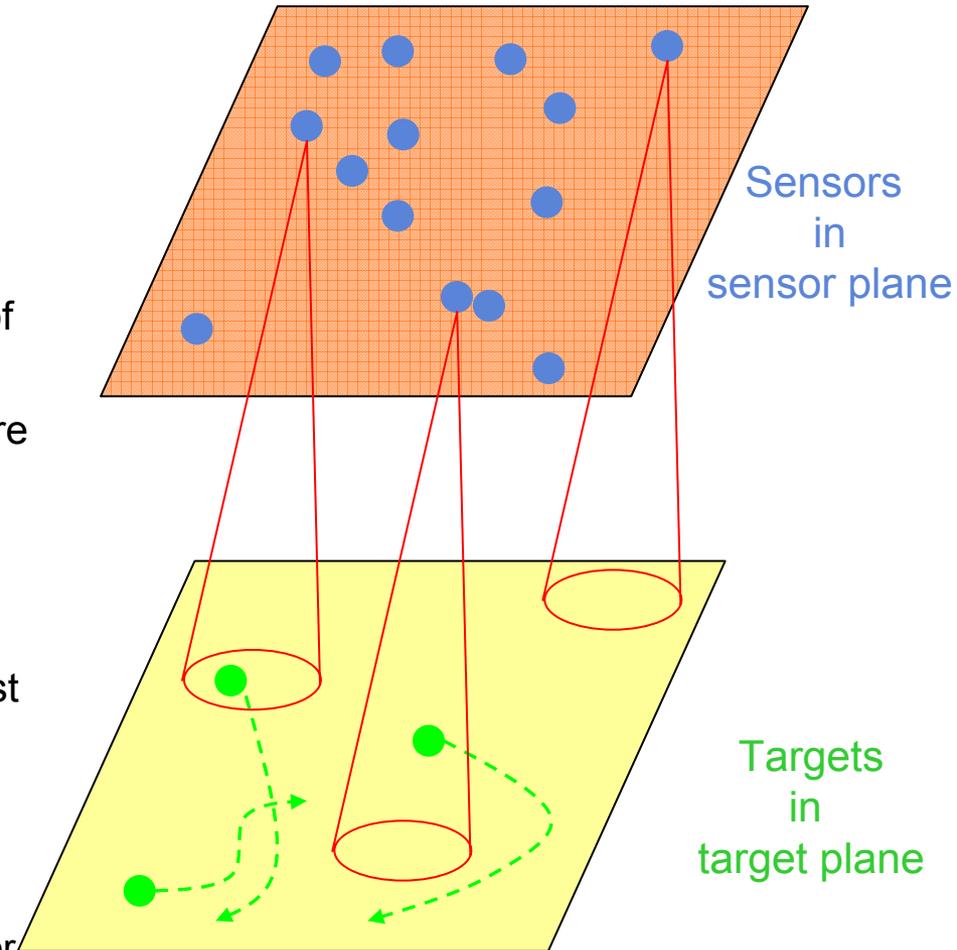


FIG. 4.4. Path taken by the IG and IAG methods for source localization problem.  
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# Source Tracking with Sensor Swarms

- Available: large number (100's or 1000's) of (cheap, low performance) sensors
- Model problem:
  - An unknown number of moving ground targets
  - Sensors are to determine the number of targets and states of each (position and velocity) through repeated interrogation of the ground
  - Sensors "hover" at a fixed height and stare directly down
    - Sensor detects targets w/ probability  $P_d$
    - The sensor (falsely) detects targets in empty regions with probability  $P_f$
  - The sensor management problem in this setting is to recursively determine the best motion for each sensor (so as to change the ground patch it views)
  - Main ingredients of solution:
    - Bayesian with particle filtering
    - Information theoretic path planning
    - Must tradeoff tracking existing targets for maintaining adequate coverage to detect new targets.



Kreucher&Kastella&Hero:SPIE05



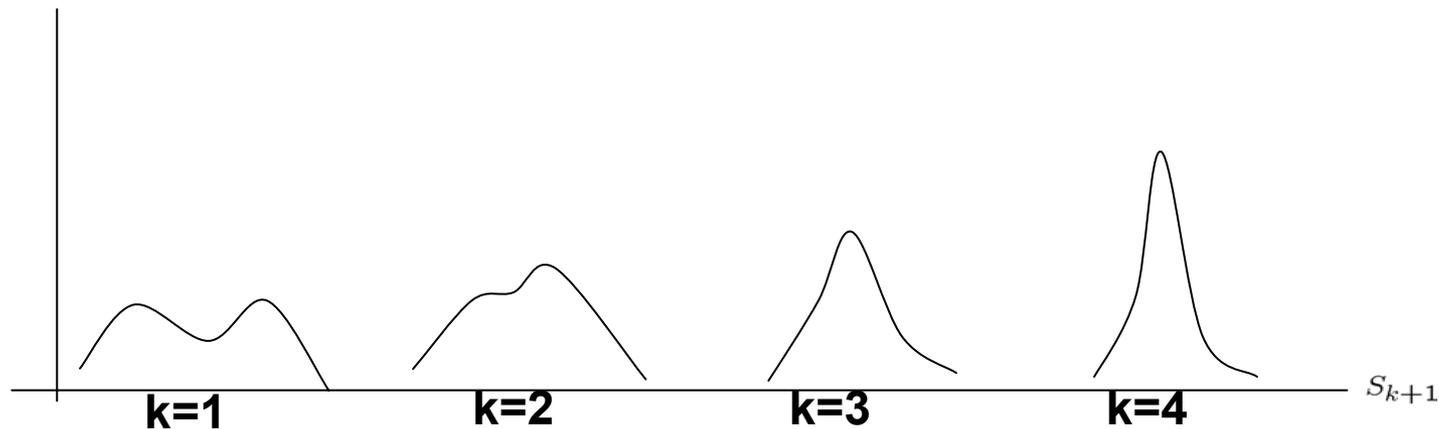
# Information Gain Criterion

- “Information state” determines variance of predicted reward

$$E[r(S_{k+1}, a) | Y_k, a] = \int r(S_{k+1}, a) p(S_{k+1} | Y_k, a) dS_{k+1}$$

- IG policy: choose actions that improve information state

$$p(S_{k+1} | Y_k, a_k)$$



$$D(f||g) = \frac{1}{\alpha-1} \log \int f(s) \left(\frac{g(s)}{f(s)}\right)^\alpha ds$$

- Information gain captures concentration of info state



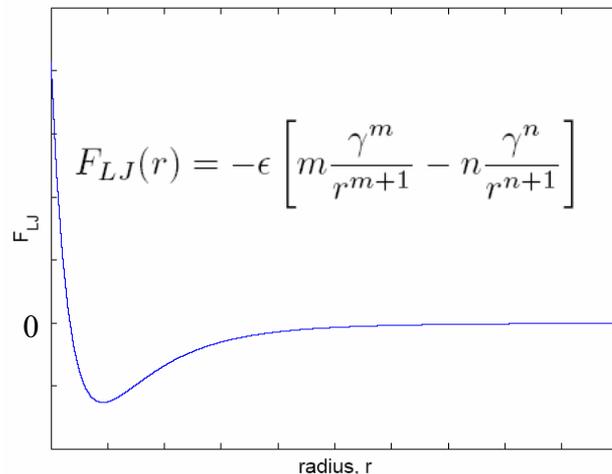
# Molecular Fluid Path Planning Model

## Objectives

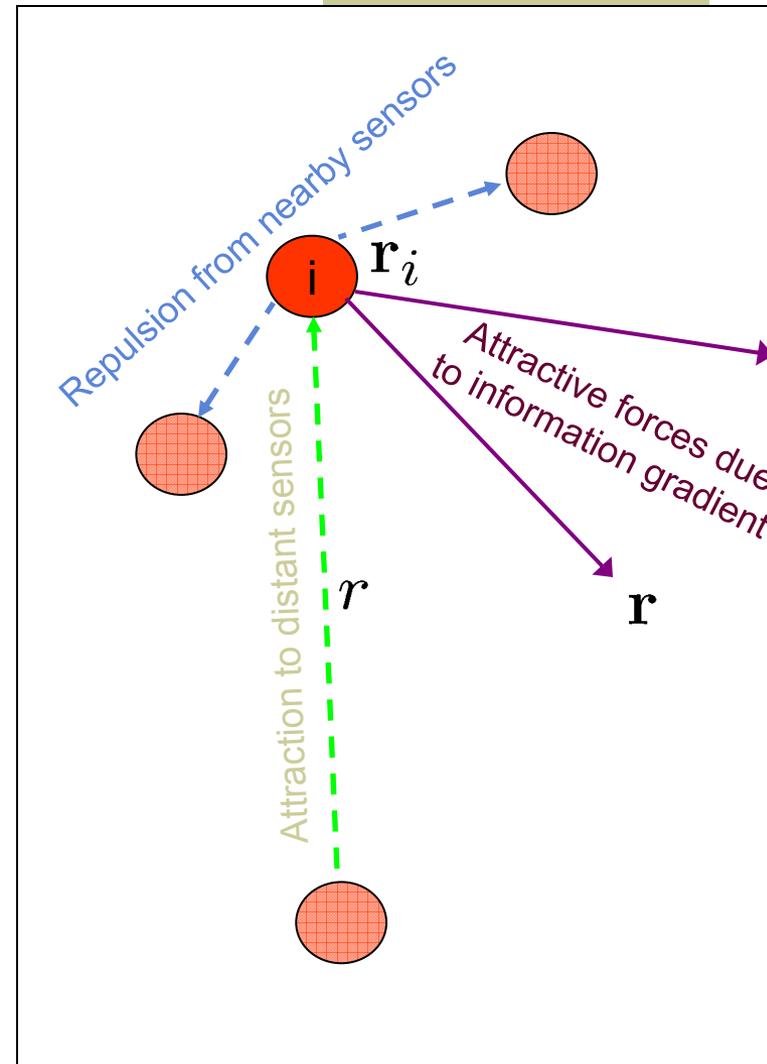
- Accurately detect and track targets
- Maintain coverage of surveillance area
- Focus resources on target locations

## Non-linear fluid dynamics approach:

- Sensors exert attractive and repulsive forces on each other following a molecular BM model



1. Candidate target locations exert attractive forces in proportion to gradient of IG



$$F_I(\mathbf{r}) = -\beta \nabla_{\mathbf{r}} \phi(\mathbf{r})$$



# LJ + IG Fluid Dynamical Model

- Total attractive force on  $i$ -th sensor at time  $t$

$$f_i(t) = \int (F_{LJ}(r, t) + F_I(r, t)) dr$$

- The acceleration of a unit mass object obeys the Langevin equation

$$\ddot{\mathbf{r}}_i(t) = -\frac{1}{\tau} \dot{\mathbf{r}}_i(t) + \mathbf{f}_i(t) + d\beta_i(t)$$

- Can integrate this to determine the sensor position versus time – however in general no closed form solution exists
- Discretization via Verlet BM algorithm yields an update to the position and velocity of sensor  $i$  given by

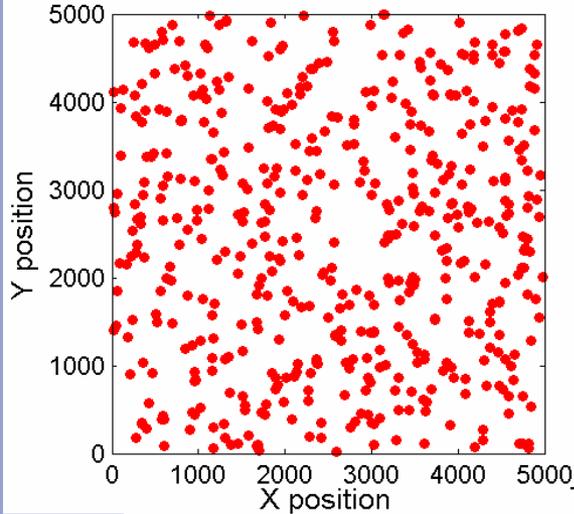
$$\mathbf{r}_i^{k+1} = \mathbf{r}_i^k + c_1 \kappa \dot{\mathbf{r}}_i^k + c_2 \kappa^2 \mathbf{f}_i^k + \delta \mathbf{r}_i^k$$

$$\dot{\mathbf{r}}_i^{k+1} = c_0 \dot{\mathbf{r}}_i^k + (c_1 - c_2) \kappa \mathbf{f}_i^k + c_2 \kappa \mathbf{f}_i^{k+1} + \delta \dot{\mathbf{r}}_i^{k+1}$$

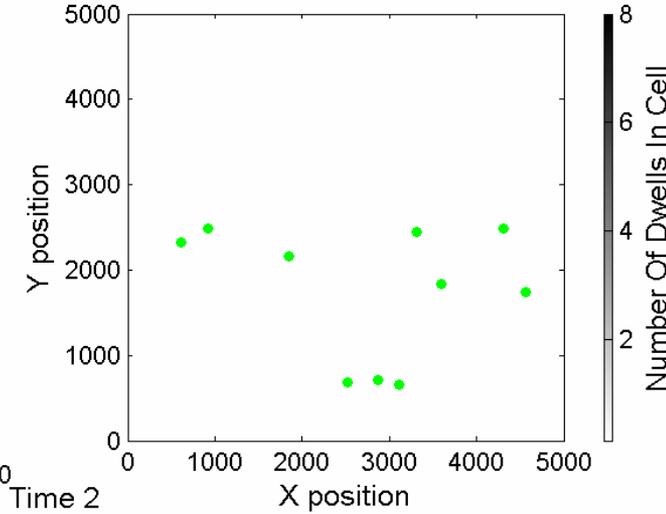


# Simulation

Information Surface & Sensor Locations

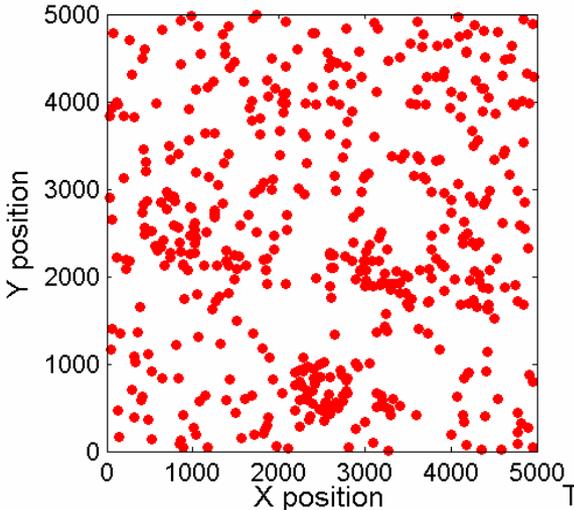


Covariances & Measurements Made

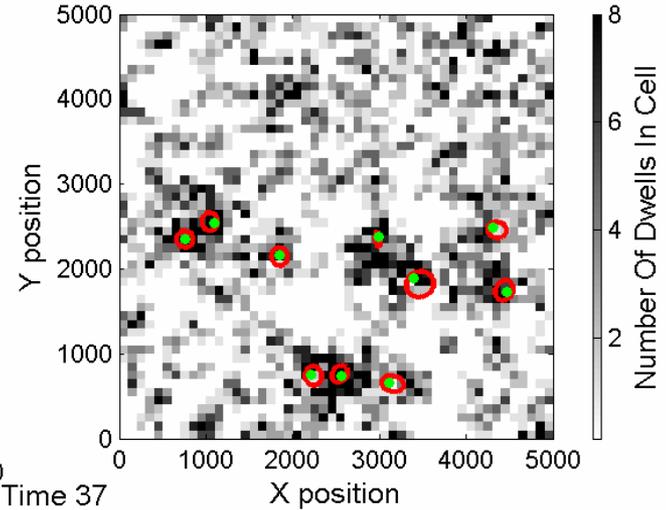


At initialization, the information surface is uniform (lots of uncertainty) and so sensor behavior is dictated by the Lennard-Jones forces : The sensors spread out uniformly through the region

Information Surface & Sensor Locations



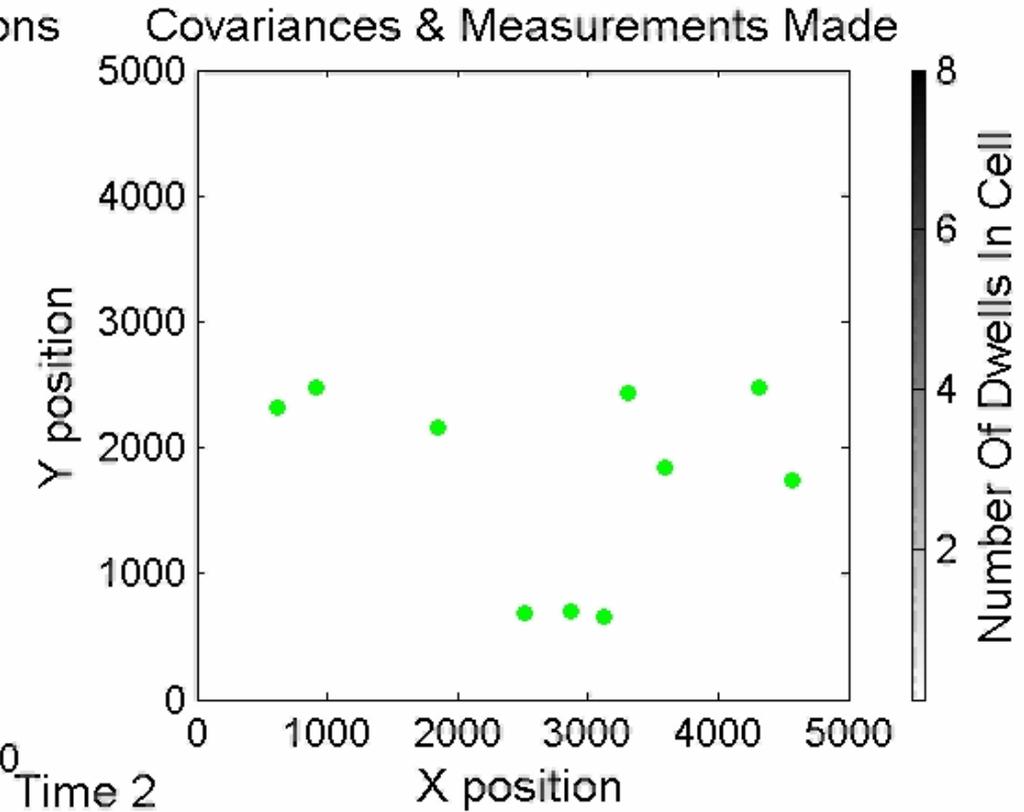
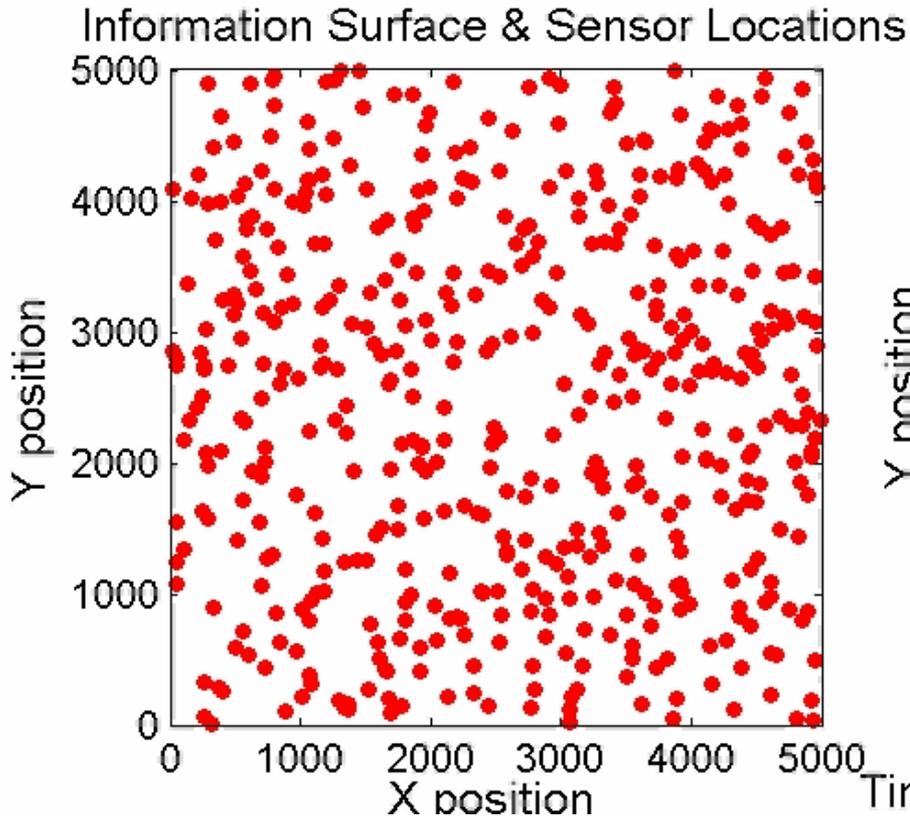
Covariances & Measurements Made



After some time, targets are detected and sensors tend to clump over target locations; however, the Lennard-Jones force ensures sensors still cover the region to address the possibility of new target arrival

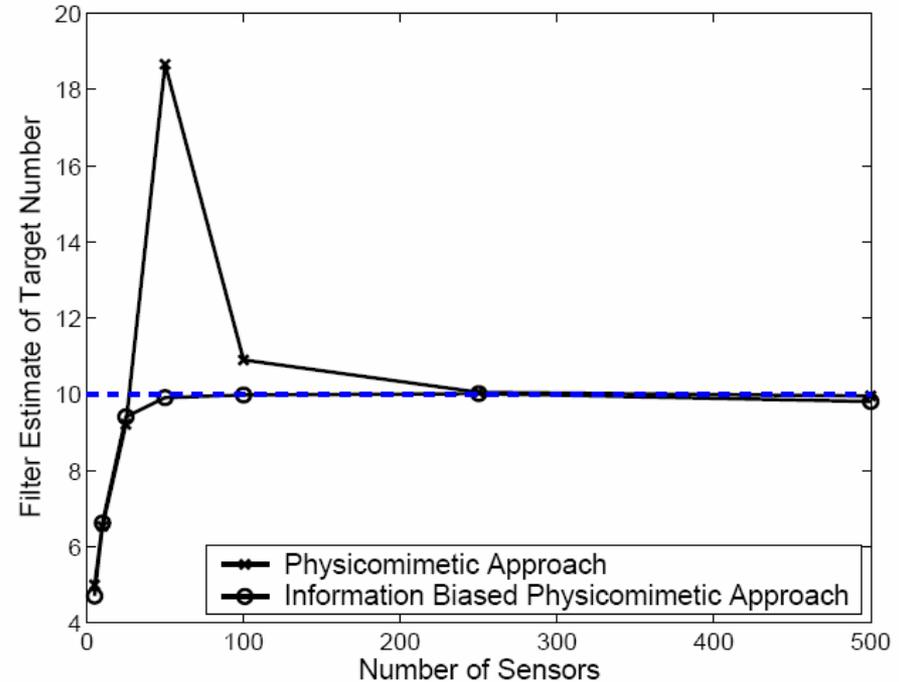
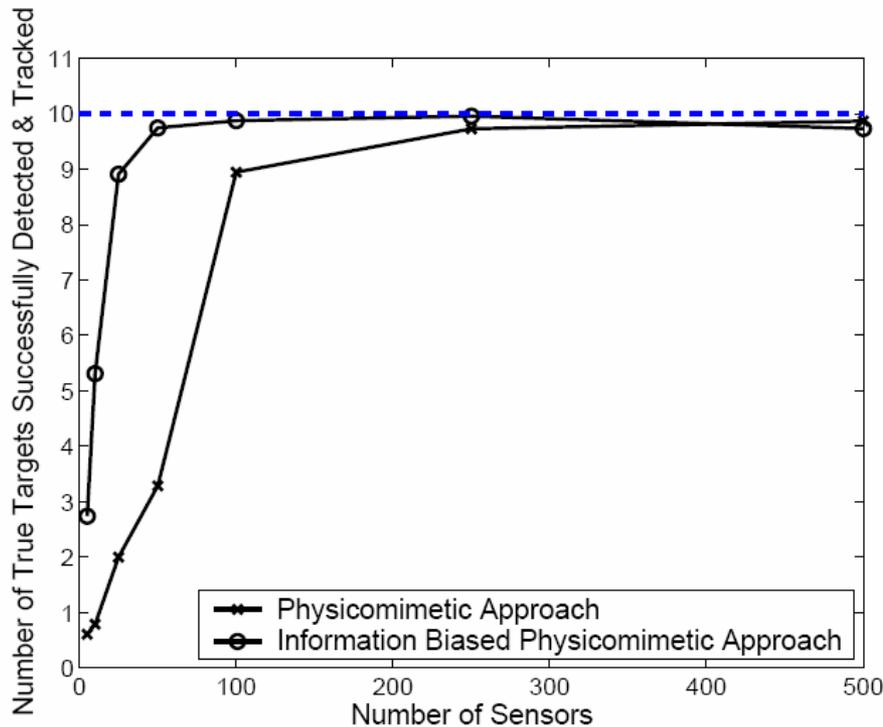


# Demo





# Monte Carlo Results

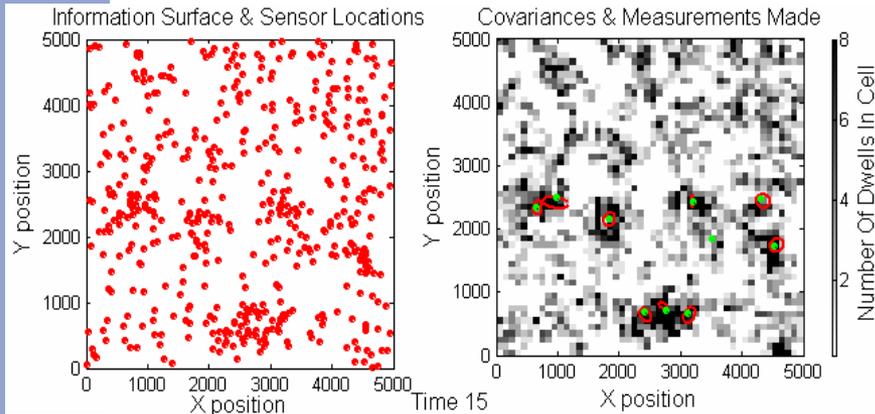


- This plot shows the performance of the Info-based AP method (compared to a purely AP method) at detecting and tracking 10 targets
- Two ways of comparing : The number of true targets successfully detected and the filter estimate of target number
- Coupling to information surface results in factor of 5 to 10 improvement in number of sensors required to meet a performance criteria

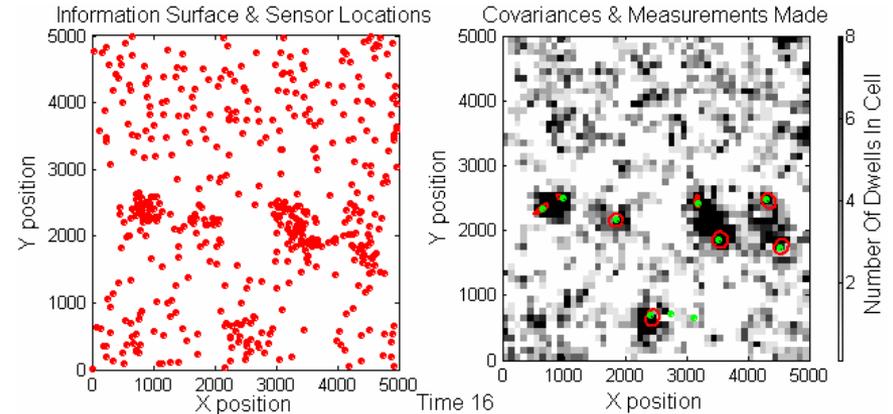


# On the Choice of $\beta$ , the Mixing Parameter

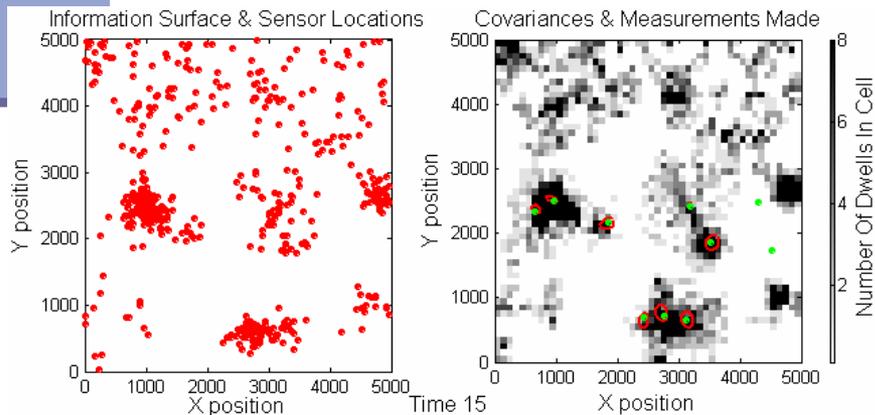
$\beta = .01$



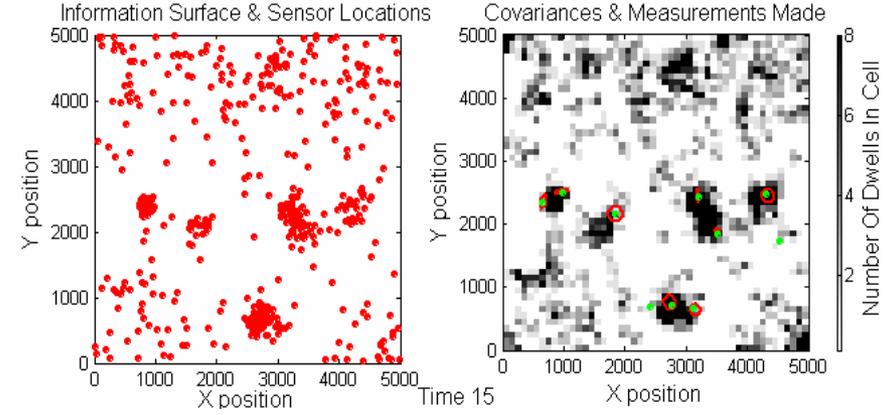
$\beta = .02$



$\beta = .04$

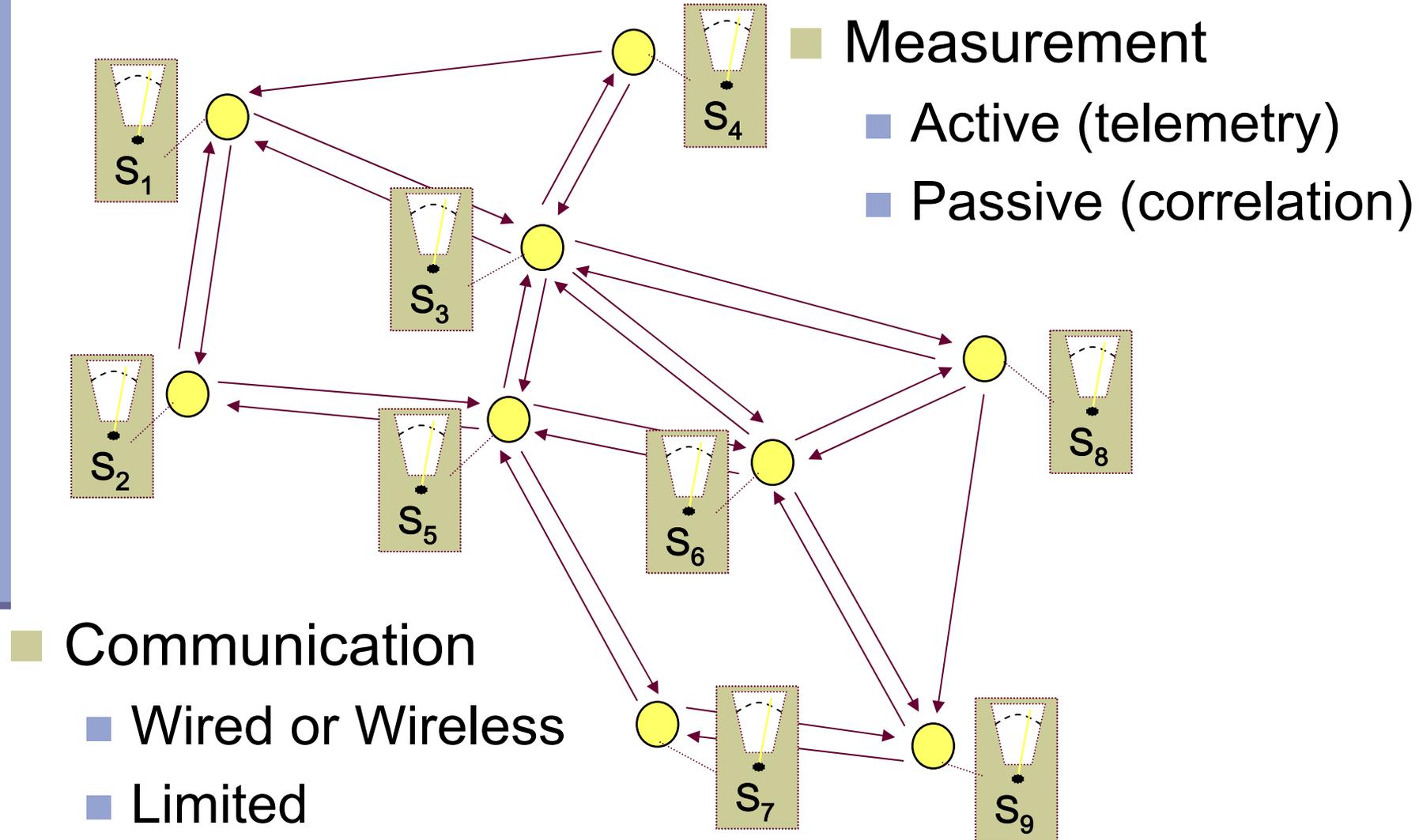


$\beta = .08$





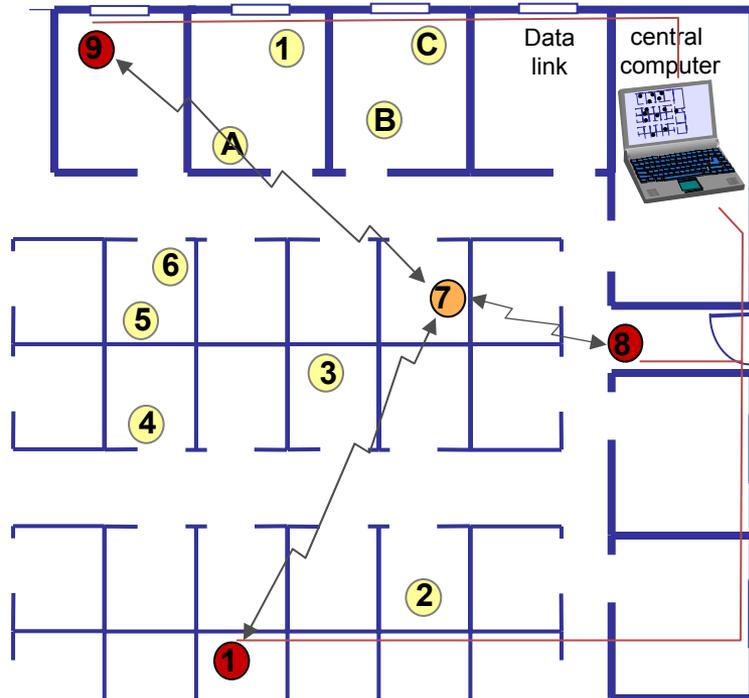
# Sensor self-localization problem





# GPS / LPS Won't Fill Needs

- LPS: Local Positioning Systems
  - Triangulation / Trilateration



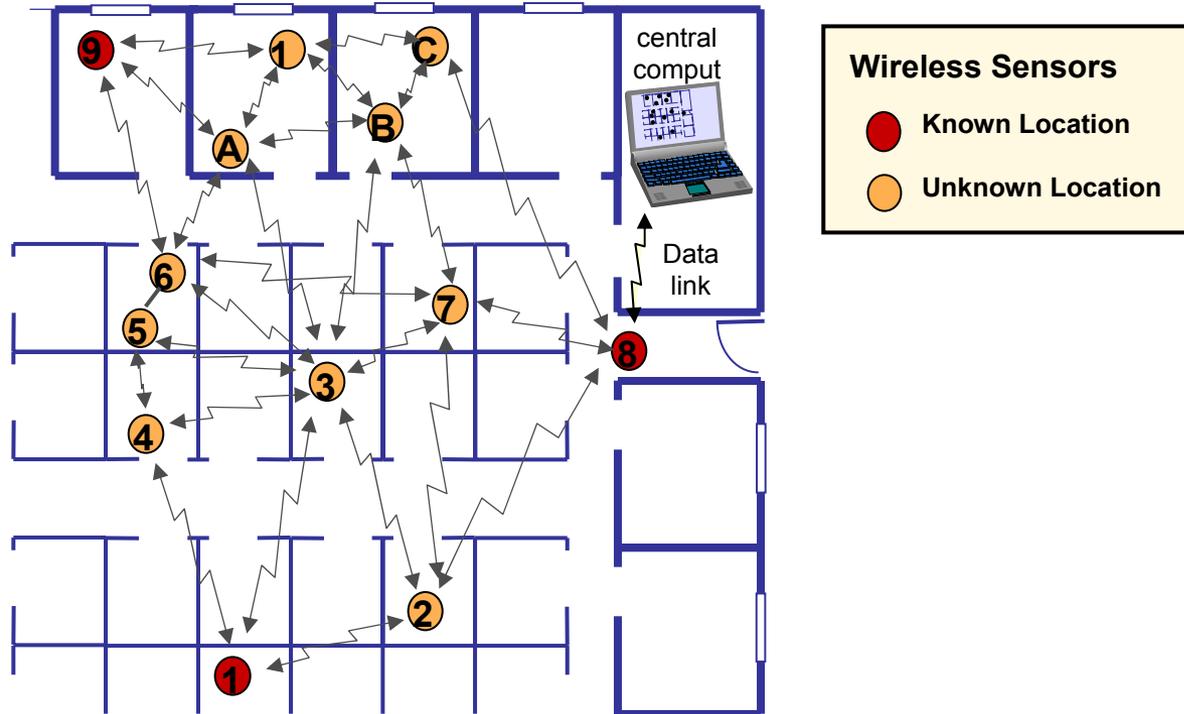
**Wireless Sensors**

- Known Location
- Unknown Location

- Cons: Sensors need long-range TX

# Cooperative Localization

- *Additionally*, use measurements made between pairs of unknown-location devices





# What Pair-wise Measurements?



- Time-of-Arrival (TOA)



- Received Signal Strength (RSS)

  - Connectivity (Proximity)

  - Quantized RSS (QRSS)



- Angle-of-Arrival (AOA)

- Media: **RF** / Light / Acoustic



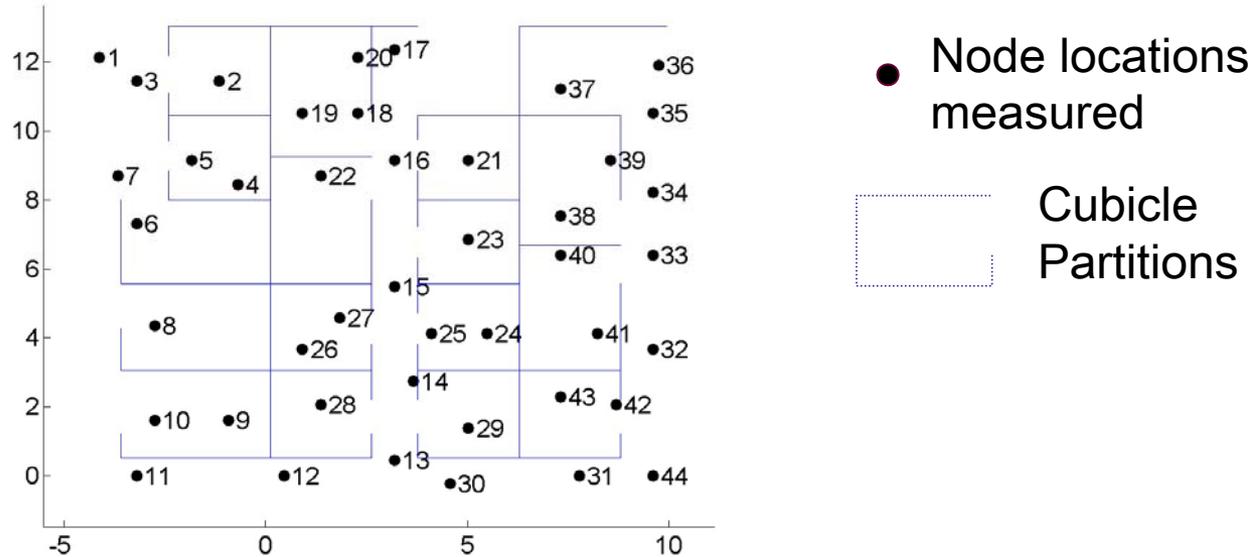
# TOA and RSS Localization Experiments



*Credit to collaborators at Motorola Labs,  
Plantation, FL: Matt Perkins, Neiyer Correal,  
Yanwei Wang*



# Measurement Exp II: Environment

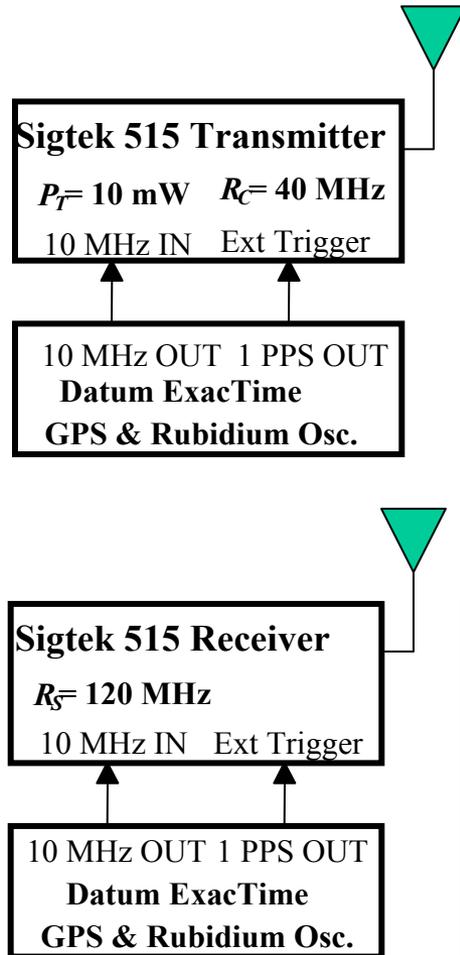


- Typical (Dilbert) office environment
- 13 by 15 m area, and 44 devices ( $0.2 / \text{m}^2$ )
- Multipoint-to-multipoint:  $44 \times 43 \times 5 = 9460$  measurements
- Data set available online:

<http://www.eecs.umich.edu/~hero/localize>



# Measurement Exp II: Equipment



**Block Diagram of Measurement System**

## Wideband Measurement System

- DS-SS Tx and Rx,  $f_C = 2443 \text{ MHz}$
- Sleeve Dipole Antennas, Height 1 m
- Power Delay Profiles (PDP)
- TOA estimated (template-matching)
- RSS estimated (sum multipath powers)

## Averaging

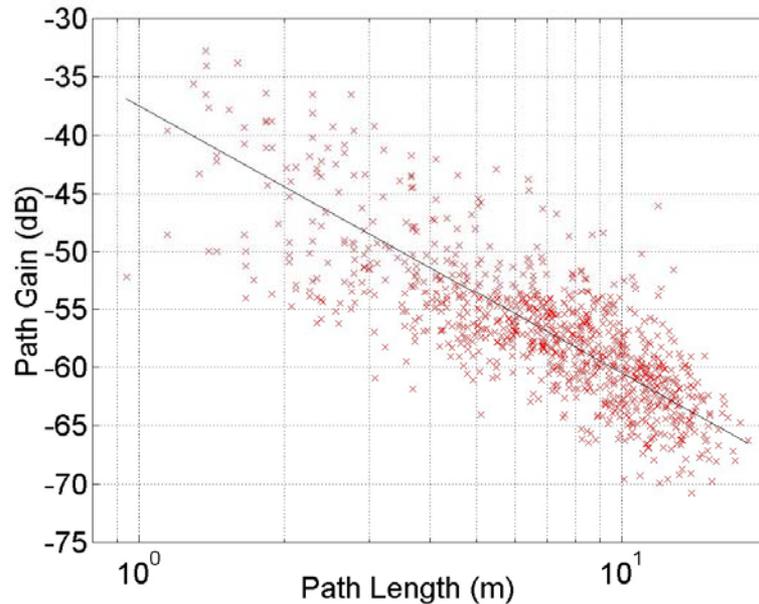
- Time
- Reciprocal Channel



**SigTek Receiver**



# Model for Received Signal Strength



**Figure 2.8: Measured Path Gain vs Path Length.**

**X** Measured Power,  $P_{i,j}$   
—  $\bar{P}(d)$  with  $n_p = 2.30$

- Log-log RSS residual,  $P_{i,j} - \bar{P}(\|z_i - z_j\|)$ , is approximately Gaussian with  $\sigma_{dB} = 3.9$  dB



# Model for Time-of-Arrival

- Positive bias due to multipath
  - Resulting TOA statistic is Gaussian with positive mean:

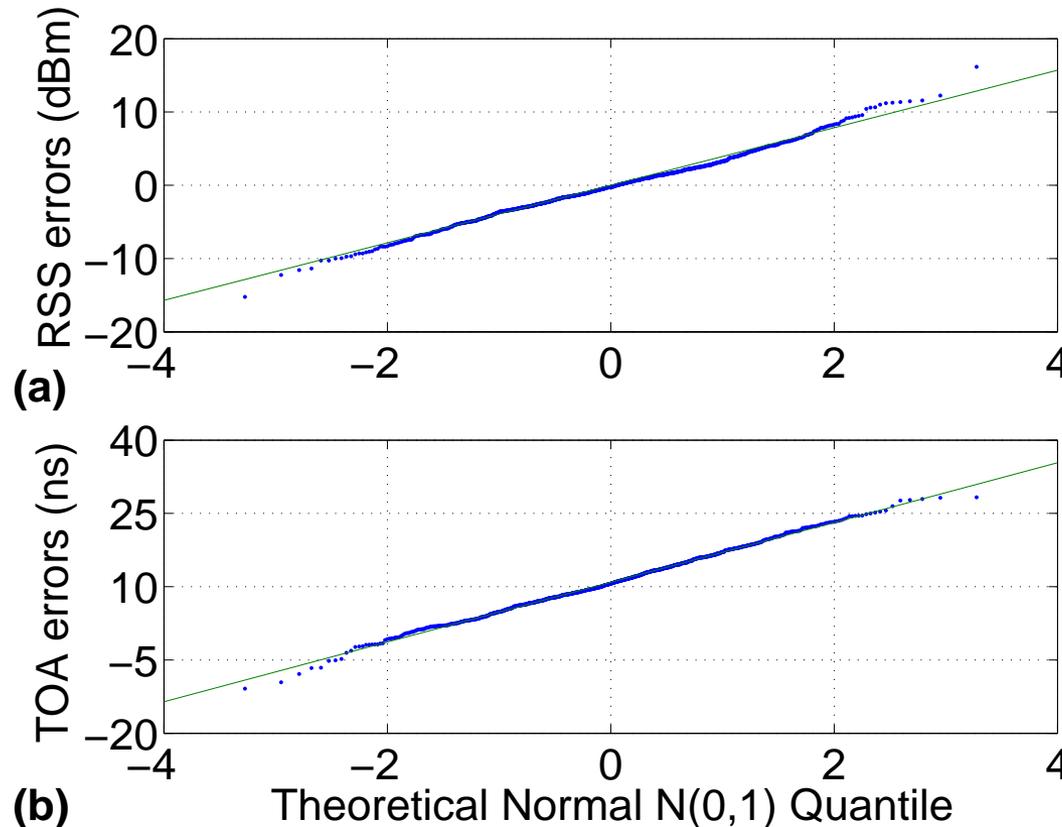
$$\mathcal{N}(\mu + \|\mathbf{z}_i - \mathbf{z}_j\|/v_p, \sigma_T^2)$$

- Measurements:  $\mu = 10.9$  ns,  $\sigma_T = 6.1$  ns
- Good model for short path lengths



# Distributions of Measured Data

- Quantile-Quantile: compare distributions to Gaussian

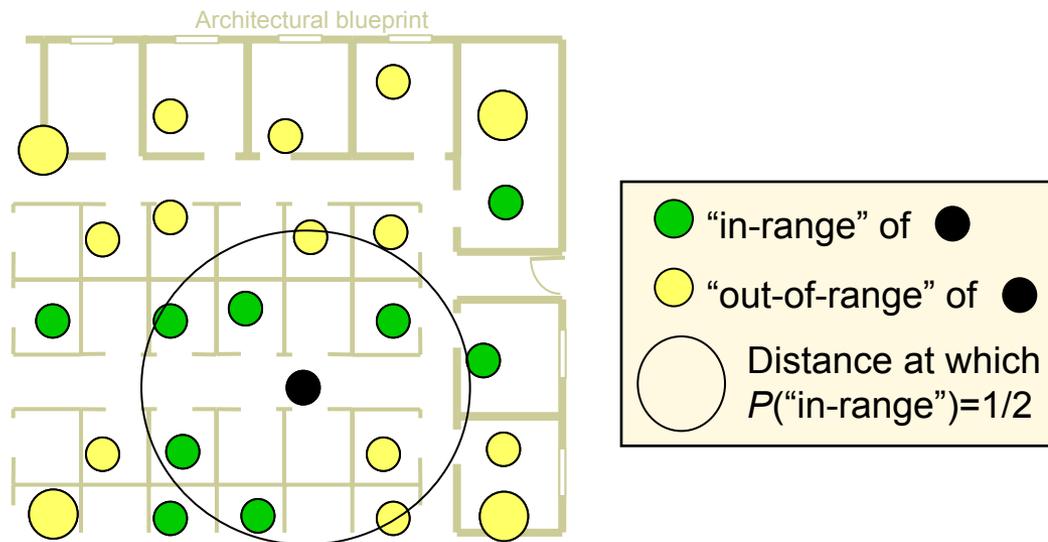


- Both TOA and RSS (in dB) are compared to Normal CDF
- Measured data shows heavier tails → mixture models?



# Connectivity isn't Deterministic

- Devices which can communicate are *connected*:
- Connectivity is *not* solely determined by geometry!





# Model for Connectivity: QRSS

- Approximation:
  - $RSS > \text{Threshold Power}$ : Devices 'in-range'
  - $RSS < \text{Threshold Power}$ : Devices 'out-of-range'
- Connectivity is a binary quantization of RSS
- Arbitrary  $K$ -level Quantized RSS (QRSS) is possible
  - In reality, RSS must be sampled
  - Automatic Gain Control (AGC) changed in steps
- Considered in [3]

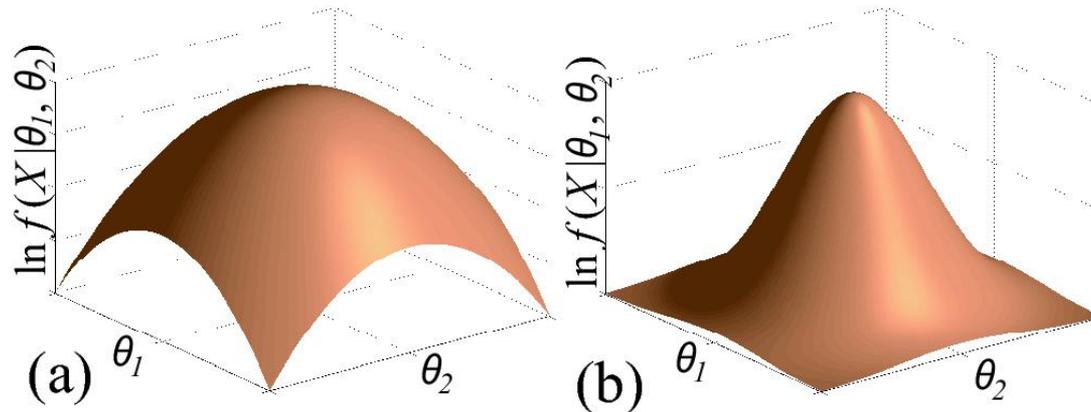
[3] N. Patwari and A.O. Hero, "Using Proximity and Quantized RSS for Sensor Localization in Wireless Networks", *2nd ACM Wireless Sensor Nets. and Apps. (WSNA)*, San Diego, CA, Sept. 19, 2003.



# Benchmarking achievable performance

- Design Questions
  - What measurement method should be used?
  - What is a good density / placement strategy for known-location sensors?
  - How do channel parameters / nuisance parameters impact performance?
  - What configurations of a sensor network provide acceptable performance?
- To answer these questions in an algorithm-independent manner a benchmark is required

- Average curvature (FIM) of log-likelihood gives lower bound on variance of any unbiased estimator



- Results for TOA/AOA, RSS, QRSS, connectivity [4,5]
- Rate distortion theory for quantized measurements

- [4] R. L. Moses, D. Krishnamurthy, R. Patterson, "An auto-calibration method for unattended ground sensors," ICASSP, May 2002.
- [5] N. Patwari, A.O. Hero, M. Perkins, N. S. Correal, R. J. O'Dea, "Relative Location Estimation in Wireless Sensor Networks", IEEE Transactions on Signal Processing, vol. 51, no. 8, Aug. 2003.
- [6] R. Gupta, A.O. Hero, "High rate vector quantization for detection", IEEE Transactions on Information Theory, vol. 49, No. 8, pp. 1951-1969, Aug. 2003.

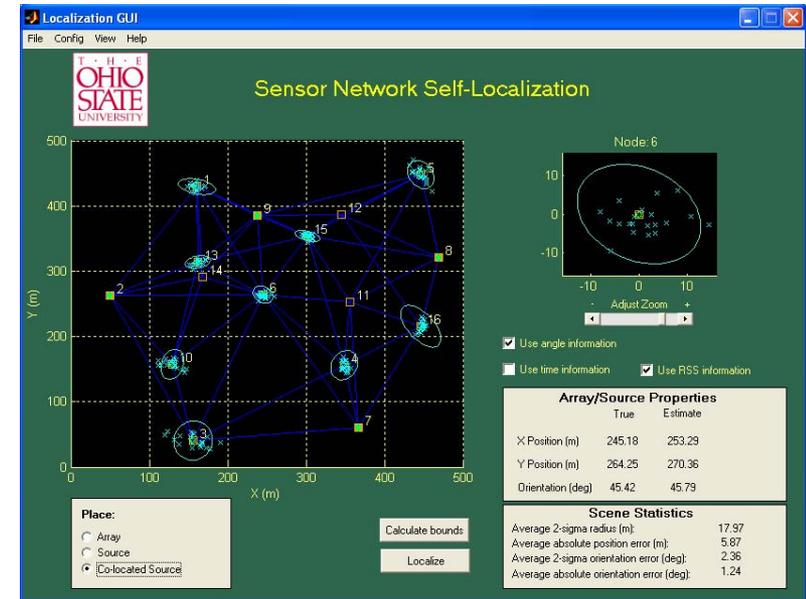


# Key Intuition Obtained From CRB

- As we scale the diameter of network
  - TOA bounds remain constant
  - AOA, RSS bounds increase proportionally
- Proportionality to channel parameters
  - TOA variance prop. to  $(\sigma_T v_p)^2$
  - AOA variance prop. to  $\sigma_\alpha^2$
  - RSS, QRSS, Connectivity prop. to  $(\sigma_{dB}/n_p)^2$
- Effect of RSS Quantization
  - Connectivity best case:  $h_{k,l} \approx 0.64$

- Localization CRB when measuring RSS, QRSS, Connectivity
- CRB code available online (all modes)
- GUI: Collaboration with J. Ash at OSU [7]

Figure 3.2: *GUI for calculation of cooperative localization CRB and simulation of maximum likelihood estimator (MLE) performance*

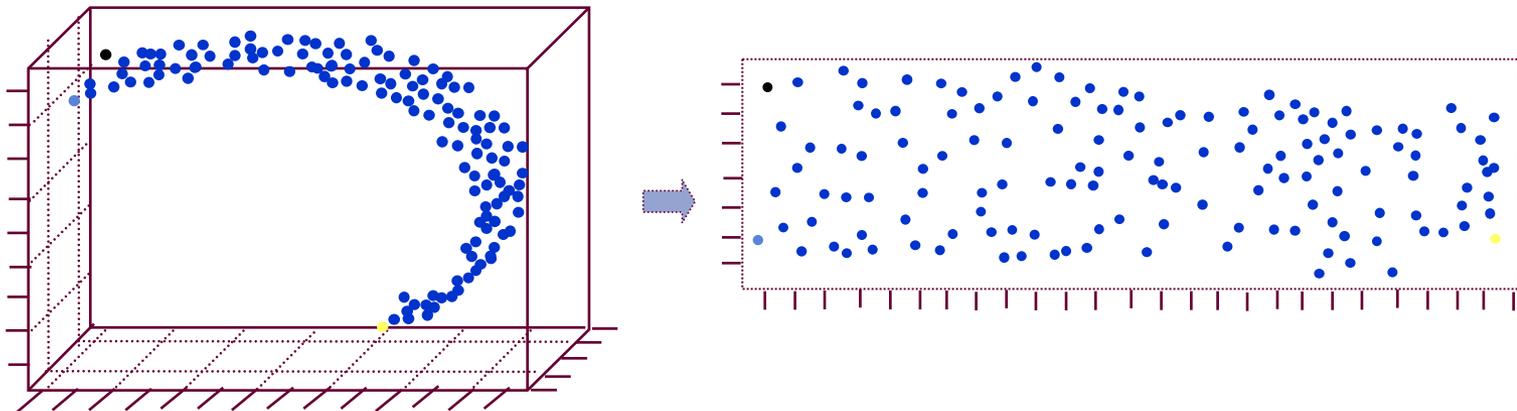


- Measurement data available on our website

[7] N. Patwari, J. Ash, S. Kyperountas, A. O. Hero, R. M. Moses, N. S. Correal, "Locating the Nodes", IEEE Signal Processing, July 2005.

# Model Free Approach: Manifold Learning

- Extract low-dim structure from high-dim data
- Data may lie on curved (but locally linear) subspace



- [8] J.B. Tenenbaum, V. de Silva, J.C. Langford “A Global Geometric Framework for Nonlinear Dimensionality Reduction” *Science*, 22 Dec 2000.
- [9] Sam T. Roweis and Lawrence K. Saul, “Nonlinear dimensionality reduction by local linear embedding,” *Science*, Dec 2000.
- [10] David L. Donoho and Carrie Grimes, “Hessian eigenmaps: New locally linear embedding techniques for highdimensional data,” Tech. Rep. TR2003-08, Dept. of Statistics, Stanford University, March 2003.



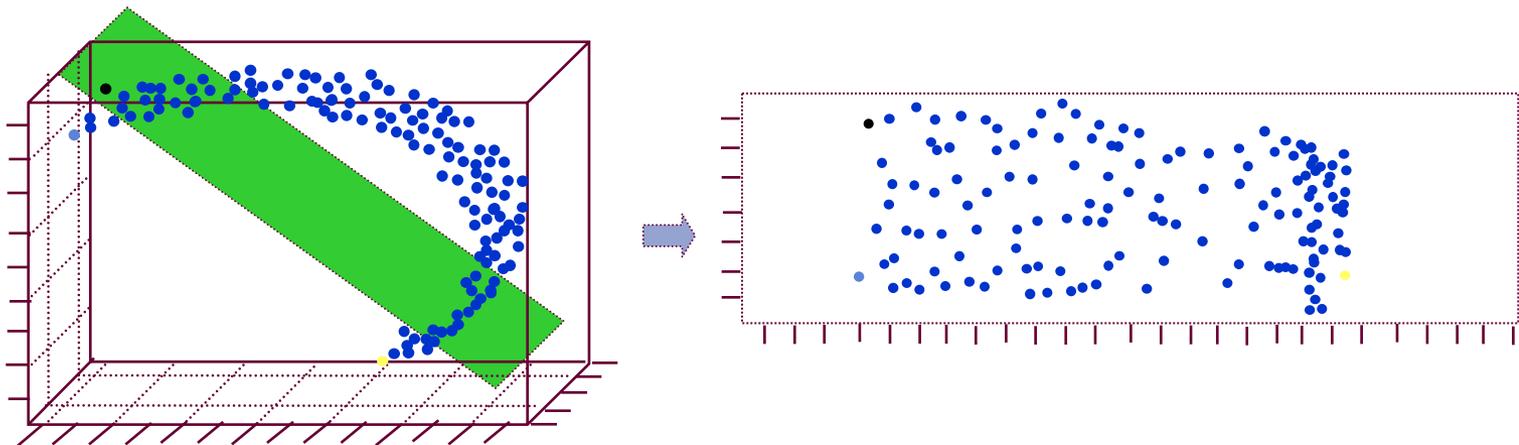
# Simple version: MDS/PCA for TOA

- Key property for geolocation of planar sensor networks

- Matrix  $\mathcal{E}_X = (\|x_i - x_j\|)_{i,j=1}^n$  of pairwise distances is linearly related to sensor locations

$$X = D_{(1:2,1:2)}^{1/2} U_{(1:2,:)} \quad [I - \underline{1}\underline{1}^T] \mathcal{E}_X [I - \underline{1}\underline{1}^T] = U D U^T$$

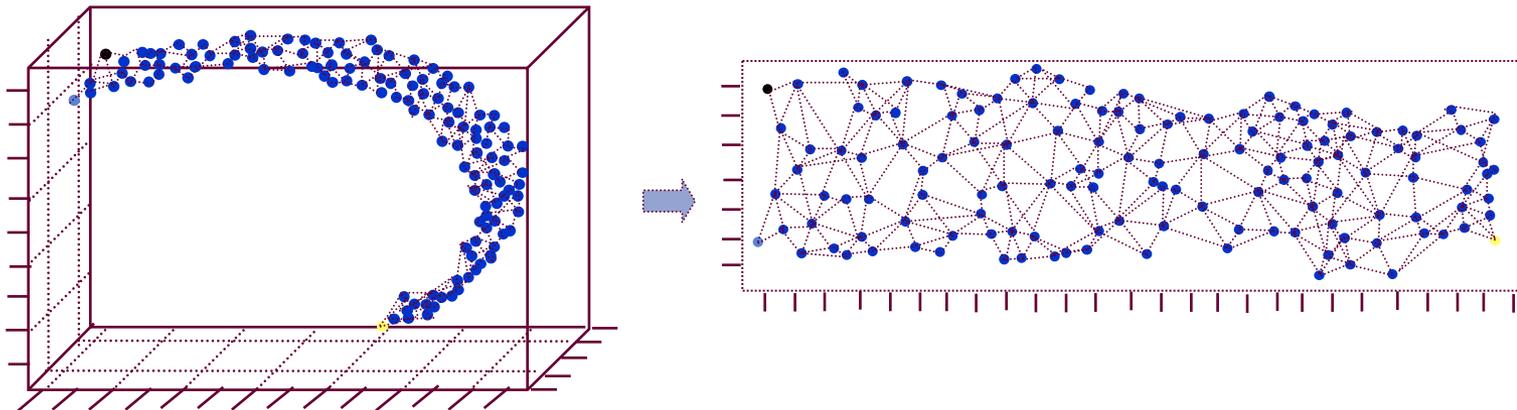
- Pairwise measurements (TOA, RSS, QRSS) are related to physical geometry
- In the case of TOA this relation is linear and MDS is applicable
- In other cases, the relation is non-linear or not known precisely





# Manifold Learning: Preserve Neighbors

- Preserve local structure (nearest neighbors)
  - Isomap: Preserve shortest path distances in nearest-neighbor graph
  - Distributed weighted multi-dimensional scaling (dwMDS): Preserve weighted distances (weight = 0 for non-neighbors)
  - Laplacian eigenmaps (LE): Preserve similarity, i.e., inverse distance, which is zero for non-neighbors.
    - Locally Linear Embedding (LLE), Hessian-based LLE



# Two Perspectives on one Solution

- Equivalent Problems:
  - Find coordinates for sensor's data
  - Find location of sensor

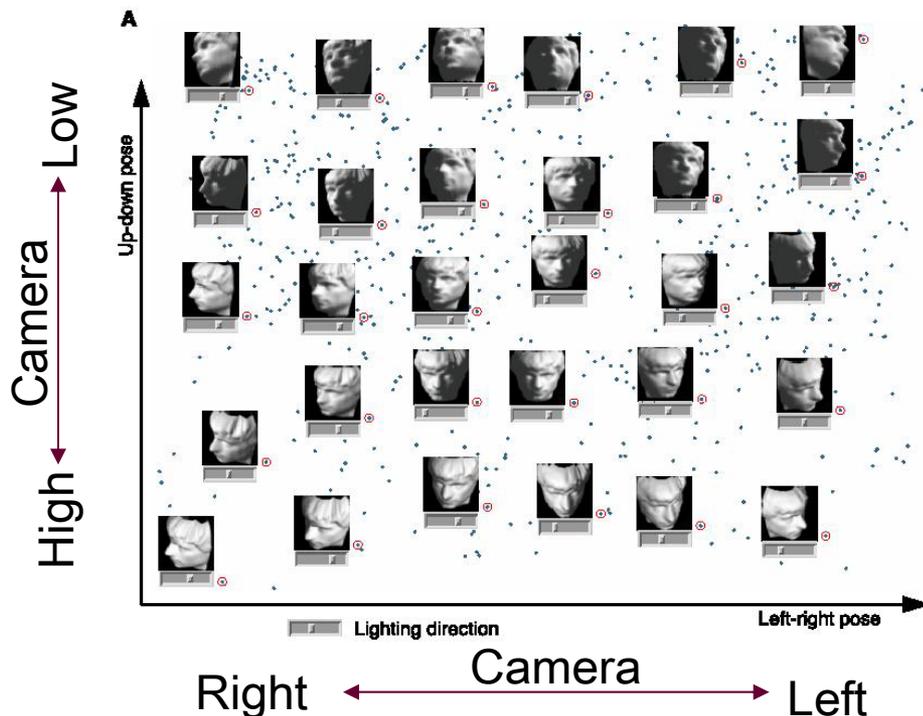


Figure 4.6: The intrinsic geometric structure (represented using Isomap  $K=6$ ) of a sequence of  $64 \times 64$  pixel images of a face rendered with different poses and lighting directions.

- [8] J.B. Tenenbaum, V. de Silva, J.C. Langford "A Global Geometric Framework for Nonlinear Dimensionality Reduction" *Science*, 22 Dec 2000.



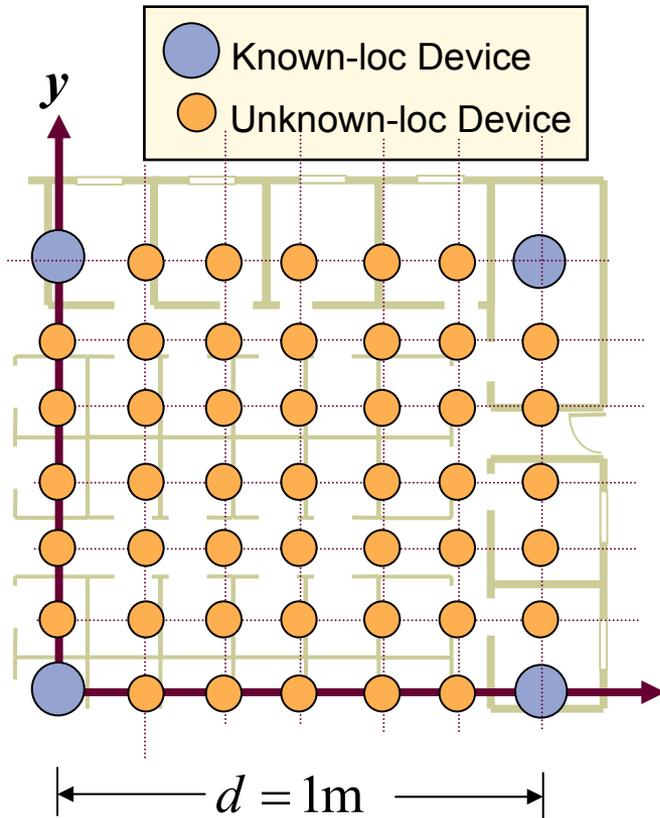
# Compare Manifold Learning Algorithms

	<b><i>MDS-MAP [11] or Isomap</i></b>	<b><i>dwMDS [12]</i></b>	<b><i>Laplacian Eigenmap [13]</i></b>
<b><i>Distance or Similarity?</i></b>	Distance	Distance	Similarity
<b><i>Cost to Minimize</i></b>	$\sum_{i,j} (\ z_i - z_j\ ^2 - \tilde{\delta}_{i,j}^2)^2$	$\sum_{i,j} w_{i,j} (\ z_i - z_j\  - \delta_{i,j})^2$	$\sum_{i,j} w_{i,j} \ z_i - z_j\ ^2$
<b><i>Algorithm Basis</i></b>	Eigen- decomposition	Iterative, distributed majorization	Eigen-de- composition
<b><i>Notes</i></b>	Sensitive to large range errors	Can incorporate prior info	Natural for connectivity

- [11] Y. Shang, W. Ruml, Y. Zhang, M.P.J. Fromherz, "Localization from mere connectivity," in Mobihoc '03, June 2003, pp. 201–212.
- [12] J. Costa, N. Patwari, A.O. Hero III "Distributed Weighted Multidimensional Scaling for Node Localization in Sensor Networks", *IEEE/ACM Trans. Sensor Networks*, to appear Dec. 2005.
- [13] N. Patwari, A.O. Hero III "Adaptive neighborhoods for manifold learning-based sensor localization", *IEEE SPAWC 2005*, June 2005.



# Example: 7 by 7 Grid of Devices

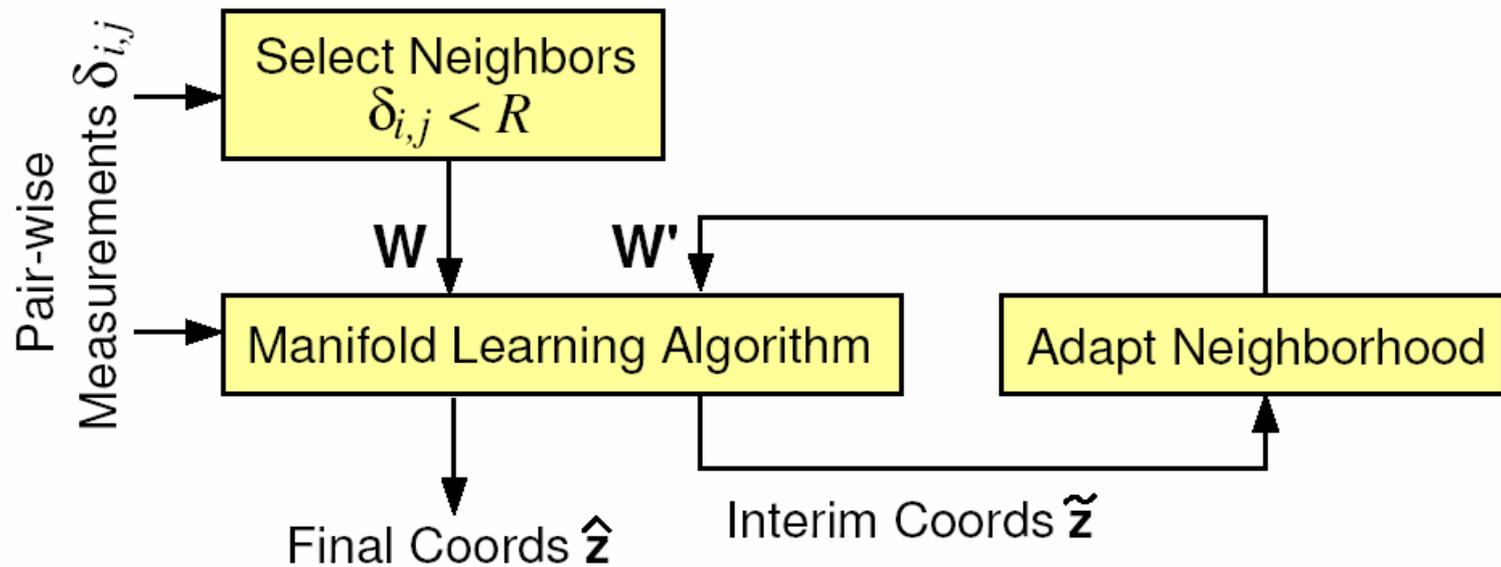


- 4 *known-location* devices
- 45 *unknown-location* devices
- Run 100 trials per estimator to find mean and covariance
- Compare estimator covariance to CRB

Figure: *Actual device locations in the 7 by 7 grid example*



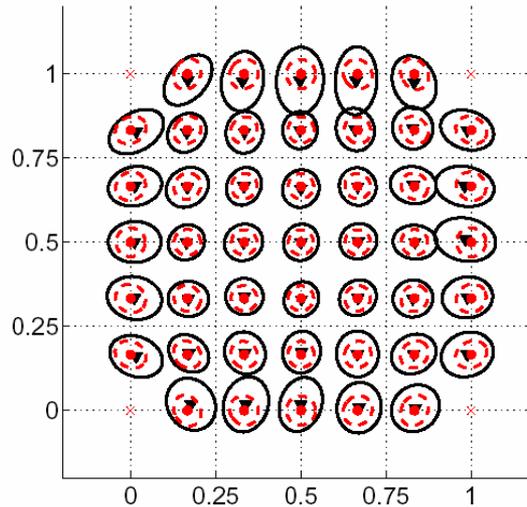
# Iterative self-localization algorithm



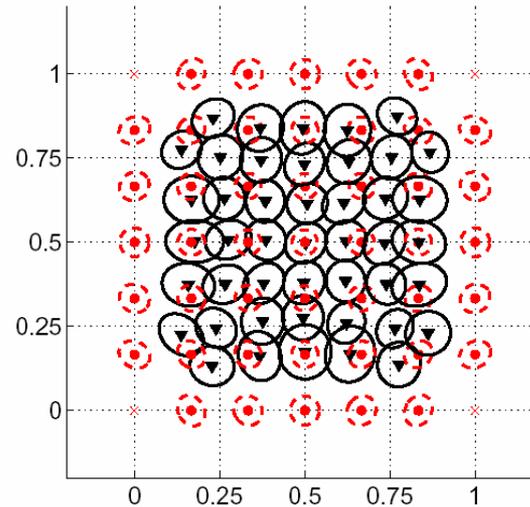


# Simulation of dwMDS: RSS

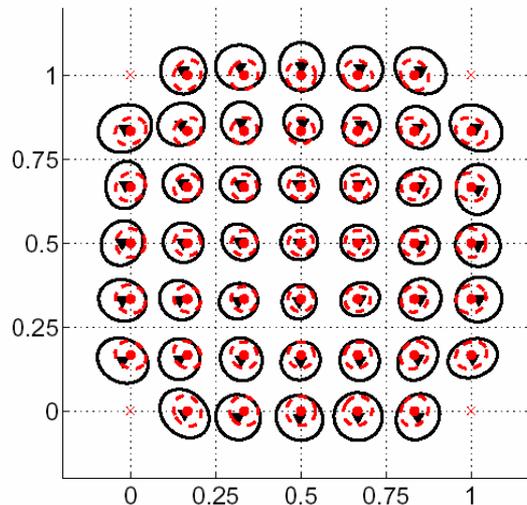
(a) dwMDS 1-Stage w/ Oracle



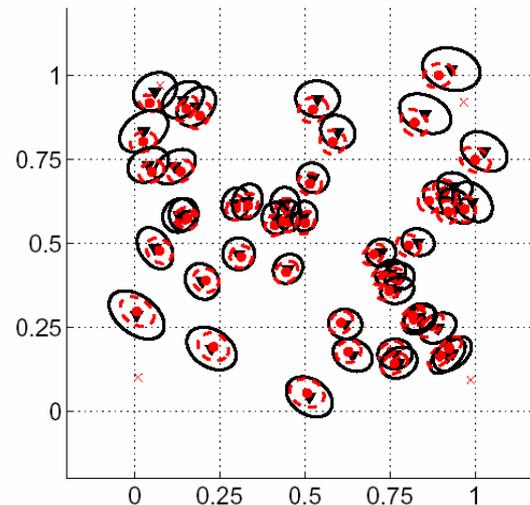
(b) dwMDS 1-Stage, no Oracle



(c) dwMDS 2-Stage, 7x7 Grid



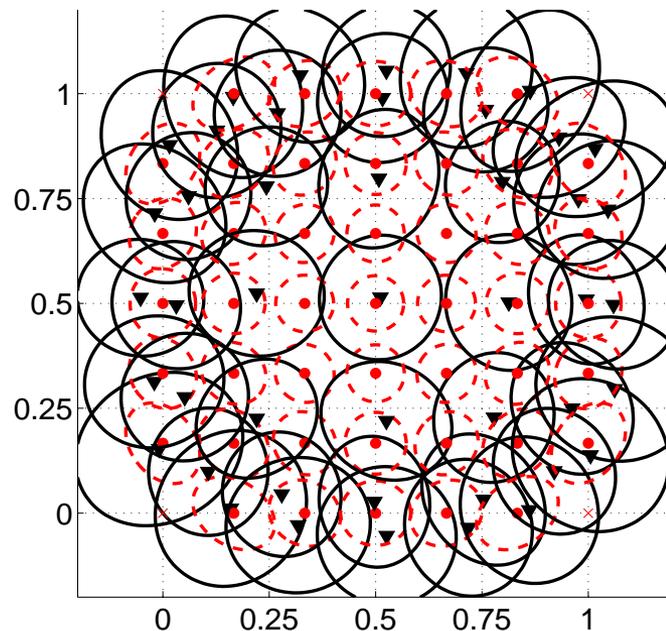
(d) dwMDS 2-Stage, Unif. Rand.





# Simulation of Isomap: Connectivity

- Measure Connectivity
- Use Isomap / MDS-MAP [11]



MDS-Map with  $R = 0.5$

**Key:**

1- $\sigma$  uncertainty ellipses  
○ CRB  
○ Estimator  
× Reference Device

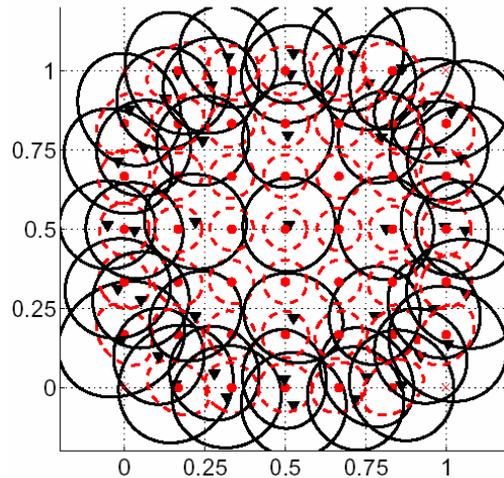
● Actual Location  
▼ Estimator Mean

[11]Y. Shang, W. Ruml, Y. Zhang, M.P.J. Fromherz, “Localization from mere connectivity,” in Mobihoc '03, June 2003, pp. 201–212.

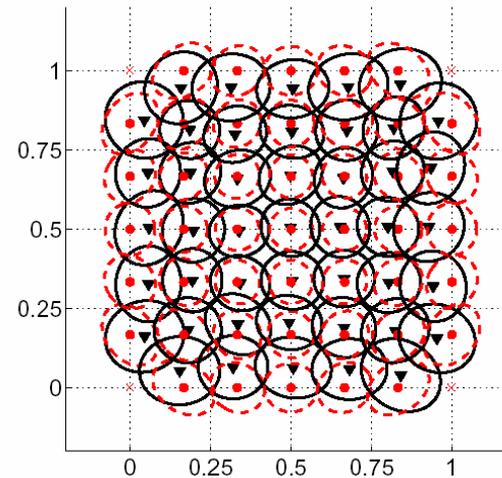


# Comparison to LE: Connectivity

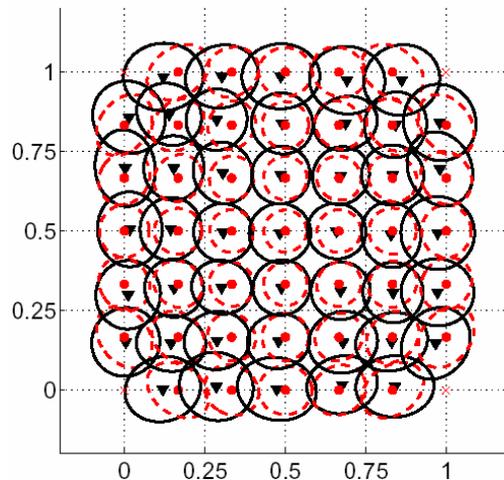
(e) MDS-MAP in 7x7 Grid



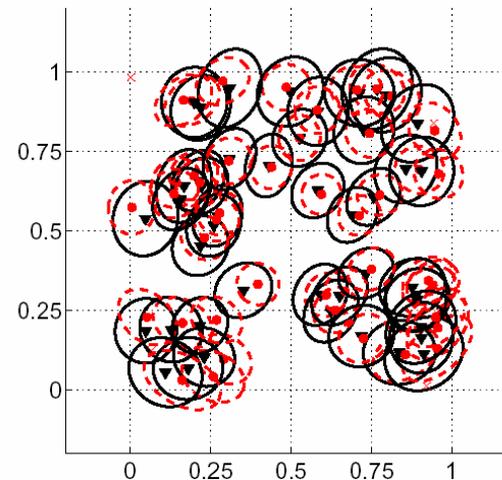
(f) LE 1-Stage in 7x7 Grid



(g) LE 2-Stage, 7x7 Grid



(h) LE 2-Stage, Unif. Rand.

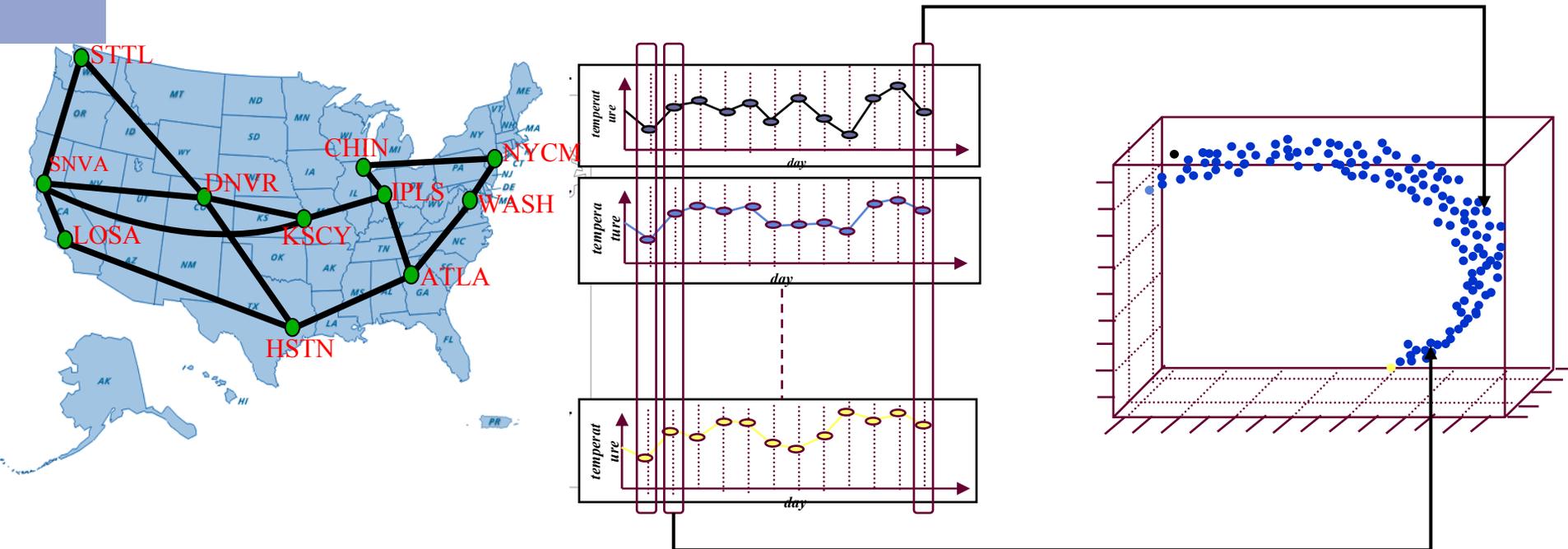




# Application: Adaptive Internet Anomaly Detection

- Spatio-temporal measurement vector:

$$\mathbf{x}(t) = [\mathbf{x}_1(t), \dots, \mathbf{x}_N(t)] \quad \forall t = 1 \dots \tau$$





# Internet anomaly detection

- Anomalies: Worm outbreaks, DoS attacks, Intrusion activity (scans)
- Monitor: Collect set from sensors (routers) in space and time
- Hypothesis: Anomalies will change distribution of traffic across sensors
  - 'Distribution': traffic by src/dst port, IP addresses; packet sizes, etc.
- Problem: How do you find 'anomalous' relationships across space?

[14] N. Patwari, A. O. Hero, A. Pacholski, "Manifold Learning Visualization of Network Traffic Data", ACM Wksp on Mining Net. Data (MineNet'05), Aug 2005.



# Router Map: High-Dim. Traffic Vectors

- Sensors at routers measure # flows per source IP address
  - 07-Jan-2005 during 15:45-15:50 UTD
  - Packets are sampled 1/100
  - Last 11 bits zeroed for privacy -> data are  $2^{21}$ -length (sparse) vectors

- NYCM measures:
- WASH measures:
- ATLA measures:

SRC IP	Flows
140.123.64.0	19925
204.179.120.0	4587
130.14.24.0	3713
128.112.128.0	2649
207.68.176.0	2031
207.68.168.0	1817
128.187.200.0	1683
140.247.56.0	1560
158.42.128.0	1513



SRC IP	Flows
140.123.64.0	20090
130.14.24.0	9965
130.91.40.0	6772
128.112.128.0	2766
152.2.208.0	2700
158.42.128.0	1578
158.130.0.0	1523
207.68.176.0	1509
128.112.136.0	1428



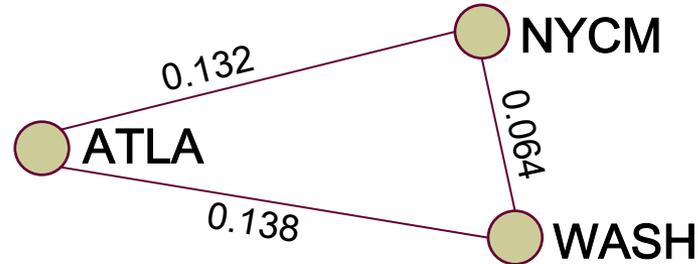
SRC IP	Flows
171.66.120.0	1597
130.14.24.0	1210
207.68.176.0	1076
158.130.0.0	897
207.68.168.0	888
206.240.24.0	728
130.91.40.0	716
207.46.248.0	714
169.229.48.0	705





# Data Vector Localization Algorithm

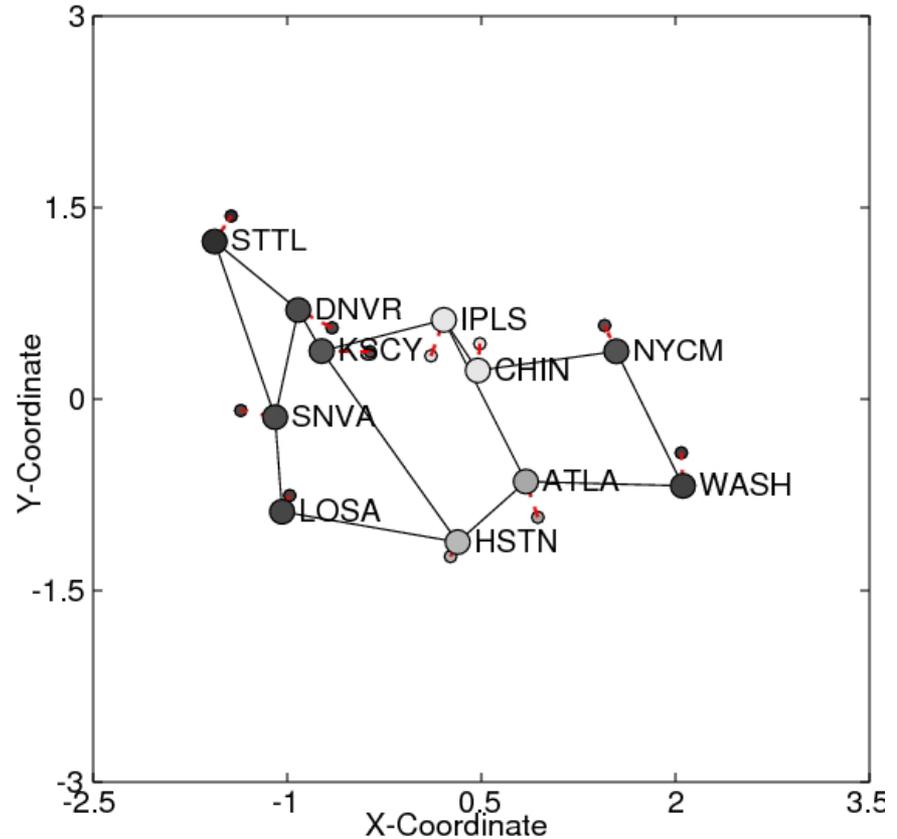
- Place Routers on a map so that Euclidean distances  $\{\delta_{i,j}\}$  between vectors is preserved
  - Traffic histograms (normalized so sum == 1)
  - Example from previous slide





# Results: Sensor Map Example

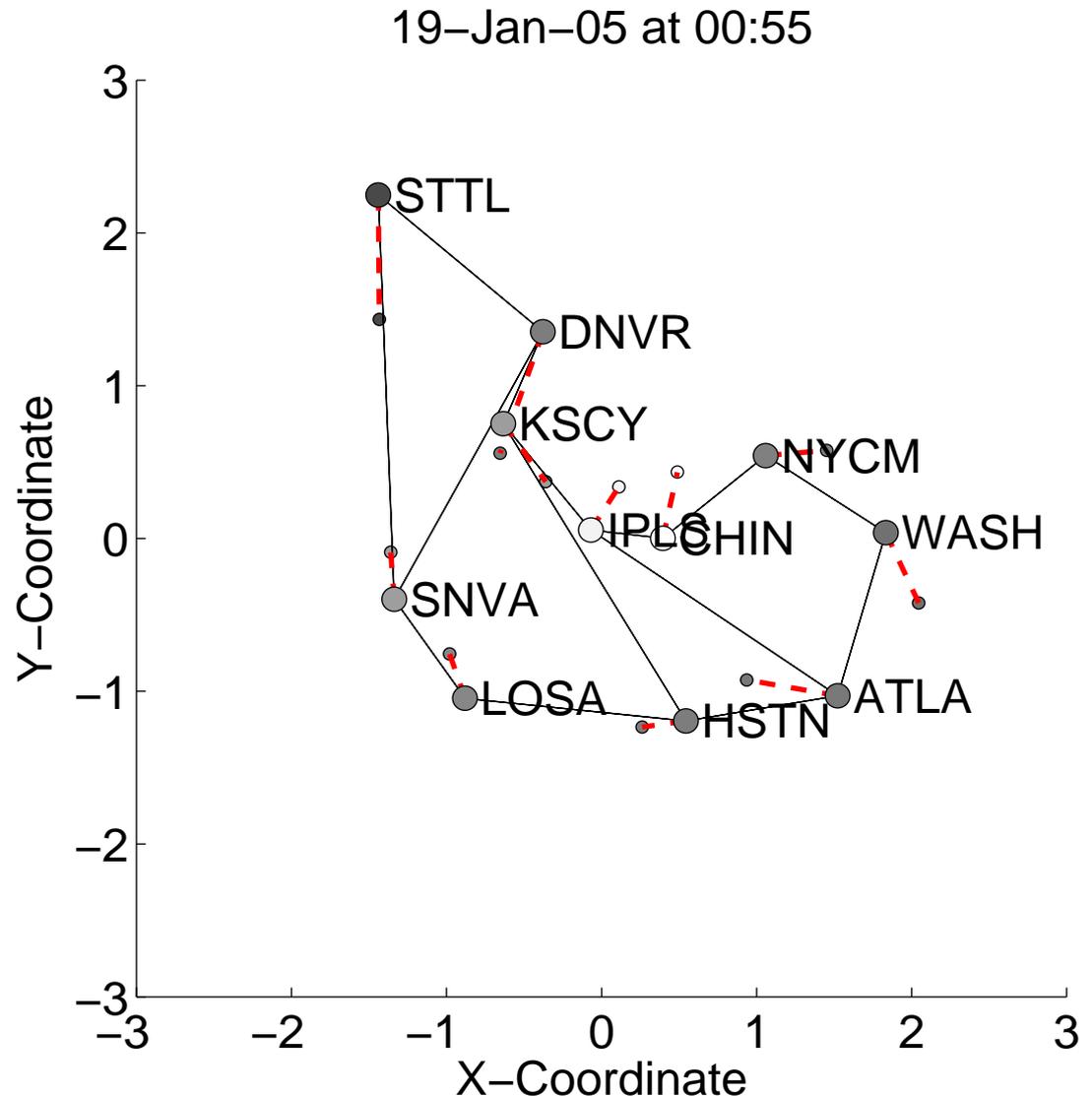
- Typical router map, 18-Jan 17:00 UTD
- Sensors (routers) as positioned by dwMDS
- Coordinates are normalized (flows) so are unitless
- Lines show physical Abilene links
- Small dots (- - -) show distance from 4-week mean coord





# Maps Respond to Anomalous Traffic

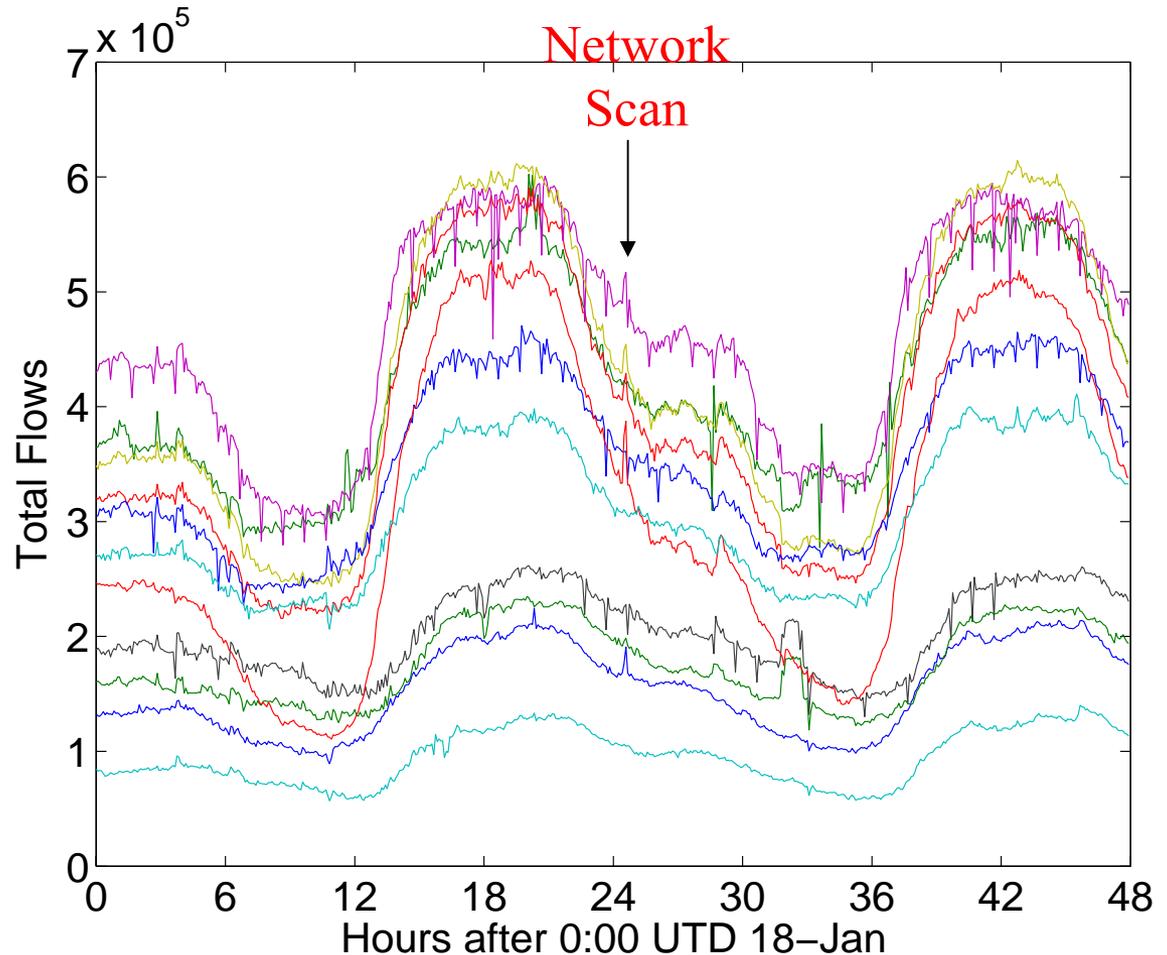
- Wed. 19-Jan 2005, 0:00-1:00 UTD
- At 0:30, 0:35: large network scan
  - 22,000 anomalous flows observed at **STTL, DNVR, KSCY, IPLS, ATLA**
  - 60-byte, TCP
  - From a few Miss. State U. IPs, Src Port < 1024
  - To range of Microsoft IPs, Dest Port 113





# Pure Time Series: Small Change

- Abilene Backbone Total Flows, by router
- 18-19 Jan

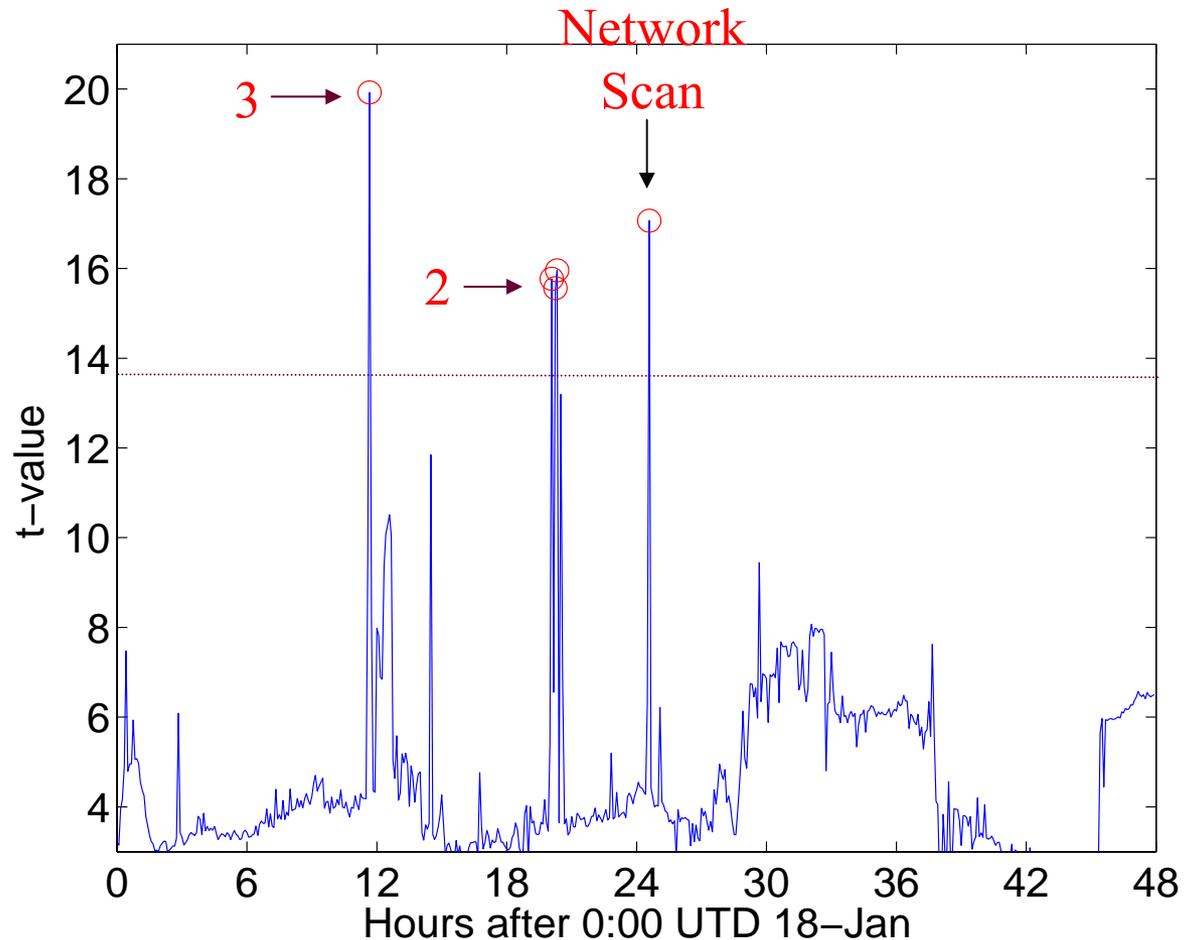




# Automatic Detection Algorithm

- *Multivariate t-test* comparing the current coords to a history of coordinates
- Declare alarm when t-value exceeds threshold
- Eg: 18-19 Jan-05

- 2: 45kflow port scan from .tw to .dk
- 3: 46kflow port scan from .tw to .pl





# Conclusions

- Approach grounded in optimization and information theory
- Parametric model gives useful performance bounds
- Algorithms too strongly coupled to models are brittle.
- Need for model-free algorithms that are capable of learning the important statistics
- Future work:
  - Decentralized decisionmaking
  - Communication bandwidth constraints
  - Joint target tracking and self-localization



# Publications (available on <http://www.eecs.umich.edu/~hero>)

## ■ Journal articles

- D. Blatt and A. O. Hero, "Energy based sensor network source localization via projection onto convex sets (POCS)", (submitted) *IEEE Trans. on Signal processing*, Feb. 2005.
- D. Blatt, A. O. Hero and H. Gauchman, "A convergent incremental gradient algorithm with a constant stepsize", (submitted) *SIAM Journal on Optimization*, Sept. 2004.
- J. A. Costa, N. Patwari, A. O. Hero, "Distributed Weighted Multidimensional Scaling for Node Localization in Sensor Networks", (to appear) *ACM/IEEE Journal on Sensor Networks*.
- N. Patwari, J. Ash, S. Kyperountas, A. O. Hero, R. M. Moses, N. S. Correal, "Locating the Nodes" *IEEE Signal Processing*, July 2005.
- N. Patwari, A. O. Hero, M. Perkins, N. S. Correal, R. J. O'Dea, "Relative Location Estimation in Wireless Sensor Networks", *IEEE Trans. Signal Processing*, Aug. 2003.

## ■ ACM conference papers

- N. Patwari, A. O. Hero, A. Pacholski, "Manifold Learning Visualization of Network Traffic Data", *ACM Wksp on Mining Net. Data (MineNet'05)*, Aug 2005.
- N. Patwari, A. O. Hero, "Using Proximity and Quantized RSS for Sensor Localization in Wireless Networks", *ACM Wksp. on Wireless Sensor Nets. and Appl. (WSNA'03)*, Sept. 2003.



# Publications

## ■ IEEE conference papers

- D. Blatt and A.O. Hero, "APOCS: a convergent source localization algorithm for sensor networks," *IEEE Workshop on Statistical Signal Processing (SSP)*, Bordeaux, July 2005.
- C. Kreucher, K. Kastella, and A. Hero. Multiplatform Information-based Sensor Management. *The Proceedings of the SPIE Defense Transformation and Network-Centric Systems Symposium*, volume 5820, pages 141-151, March 28 - April 1 2005
- N. Patwari, A. O. Hero, "Adaptive Neighborhoods for Manifold Learning-based Sensor Localization," *IEEE Signal Processing & Wireless Commun. Conf. (SPAWC)*, June 2005.
- J. A. Costa, N. Patwari, A. O. Hero, "Achieving High-Accuracy Distributed Localization in Sensor Networks", *IEEE Int. Conf. on Acoustics, Speech, & Signal Processing (ICASSP)*, March, 2005. (Student Paper Contest Finalist)
- N. Patwari, A. O. Hero, "Manifold Learning Algorithms for Localization in Wireless Sensor Networks", *IEEE Int. Conf. on Acoustics, Speech, & Signal Processing (ICASSP)*, May 2004.
- N. Patwari, A. O. Hero, B. Sadler, "Hierarchical Censoring Sensors for Change Detection", *IEEE Wksp on Statistical Signal Processing (SSP)*, Sept. 2003.
- N. Patwari, A. O. Hero, "Hierarchical Censoring for Distributed Detection in Wireless Sensor Networks", *IEEE Int. Conf. on Acoustics, Speech, & Signal Processing (ICASSP)*, April 2003.
- N. Patwari, A. O. Hero, "Location Estimation Accuracy in Wireless Sensor Networks", *2002 IEEE Asilomar Conf. on Signals & Systems*, Nov. 2002.
- N. Patwari, Y. Wang, R. J. O'Dea, "The Importance of the Multipoint-to-Multipoint Indoor Radio Channel in Ad Hoc Networks", *IEEE Wireless Commun. & Netw. Conf. (WCNC)*, March 2002.