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Extra: toy exploration

Generative models are hot in graphics





Computer ("AI") generated stills from hypothetical movie: Chilean director Alejandro Jodorowsky's 1976 version of "Tron" using midjourney.com as reported in 2023-01-13 NY Times article "This film does not exist" by director Frank Pavich.

Generative models are hot in the news



- 2020-11-21 NY Times "Designed to Deceive: Do These People Look Real to You?" Article about generated (aka fake) faces.
- 2022-10-21 NY Times "A Coming-Out Party for Generative A.I., Silicon Valley's New Craze" (about "Stable Diffusion" image generator) https://nyti.ms/3SjsNOk
- 2023-01-09 NY Times "A.I. Turns Its Artistry to Creating New Human Proteins" https://nyti.ms/3IzY66m









Generative models are hot in imaging / inverse problems

J. Fessler Patch models

Zhao, Ye, Bresler: Jan. 2023 IEEE SpMag survey paper [1]

- Generative adversarial network (GAN) models
- Variation auto-encoder (VAE) models [2]
- Normalizing flows [3]
- Score-based diffusion models
 - Ramzi et al., NeurIPS 2020 [4]
 - Yang Song et al., NeurIPS 2021, ICLR 2022 [5, 6]
 - \circ Jalal et al., NeurIPS 2021 [7]
 - Chung & Ye, MIA, Aug. 2022 [8]
 - Luo et al., 2022 arXiv 2202.01479 [9]

o ...

- ▶ Kazerouni et al. [10] have github catalog, including 5 survey papers
- ... (hopelessly incomplete lists)





- Can learn prior p(x) independent of system, e.g., MRI k-space sampling patterns (Though may depend on pixel size and contrast.)
- Unsupervised learning [11] (Though reasonably high-quality training data may be needed.)
- Given image prior p(x), can use Bayes rule to sample from the posterior p(x|y) for uncertainty quantification (recent survey: [12])
- Sampling needs just its score function ∇ log p(x; θ), using Langevin dynamics, aka stochastic gradient ascent of log-likelihood:

$$\mathbf{x}_t = \mathbf{x}_{t-1} + \alpha_t \nabla \log p(\mathbf{x}_{t-1}) + \beta_t \mathcal{N}(\mathbf{0}, \mathbf{I}), \quad t = 1, \dots, T.$$

• Draws samples from $p(\mathbf{x})$ for suitable choices of $\{\alpha_t\}$, $\{\beta_t\}$, and (large) \mathcal{T} [13]. • (See [14] for acceleration for inverse problems using data consistency.)

Risks or pitfalls of generative models?



NY Times article about fake faces

See it?



Long history of generative models and inverse problems



Markov random field models

(e.g.) Geman & Geman 1984 [15]





GEMAN AND GEMAN: STOCHASTIC RELAXATION, GIBBS DISTRIBUTIONS, AND BAYESIAN RESTORATION

Fig. 7. (a) Blurred image (roadside scene). (b) Degraded image: Additive noise. (c) Restoration including line process; 100 iterations. (d) Restoration including line process; 1000 iterations.



MRF as generators?

[16] T-PAMI 1994

An Empirical Study of the Simulation of Various Models Used for Images

A. J. Gray, J. W. Kay, and D. M. Titterington

Abstract— Markov random fields are typically used as priors in Bayesian image restoration methods to represent spatial information in the image. Commonly used Markov random fields are not in fact capable of representing the moderate-to-large scale clustering present in naturally occurring images and can also be time consuming to simulate,











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Patch models





(g)

Whole images vs patches?



Jan. 2023 survey paper on generative models [1] does not mention "patch" once !?

MRI k-space sampling:



Patch-based models have long history in inverse problems, e.g.,

- patch GAN [20-22]
- patch dictionary models [23, 24]
- non-local means, BM3D



- Could patch-based generative models provide better robustness to distribution shifts, perhaps at the cost of reduced in-distribution performance?
- Especially in applications with very limited training data?
 e.g., dynamic MRI

Can we use the "latest" generative models, namely score-based models, for patches?

Patch-based score modeling



Start with MRF formulation, aka *product of experts* model [25]:

$$\mathsf{p}(\boldsymbol{x};\boldsymbol{\theta}) = \frac{1}{Z(\boldsymbol{\theta})} e^{-\sum_{c} V_{c}(\boldsymbol{x};\boldsymbol{\theta})} = \frac{1}{Z(\boldsymbol{\theta})} \prod_{c} e^{-V_{c}(\boldsymbol{x};\boldsymbol{\theta})}$$

- $oldsymbol{ heta}$: parameter vector that describes the prior
- V_c : clique potential for the cth image patch
- $Z(\theta)$: intractable partition function
- Assume statistical spatial stationarity (image shift invariance):

$$V_c(\mathbf{x}; \boldsymbol{\theta}) = V(\mathbf{G}_c \mathbf{x}; \boldsymbol{\theta}),$$

G_c: wide binary matrix that grabs pixels of the cth patch from image x
V(z; θ): common parent clique function

Patch-based score modeling



Resulting log-prior:

$$\log p(\boldsymbol{x}; \boldsymbol{\theta}) = -\log Z(\boldsymbol{\theta}) - \sum_{c} V(\boldsymbol{G}_{c}\boldsymbol{x}; \boldsymbol{\theta})$$

Corresponding overall image score function arises from patch score function:

$$\boldsymbol{s}(\boldsymbol{x};\boldsymbol{\theta}) \triangleq \nabla_{\boldsymbol{x}} \log p(\boldsymbol{x};\boldsymbol{\theta}) = -\sum_{c} \boldsymbol{G}_{c}' \boldsymbol{s}_{V}(\boldsymbol{G}_{c}\boldsymbol{x};\boldsymbol{\theta}), \qquad \boldsymbol{s}_{V}(\boldsymbol{v};\boldsymbol{\theta}) \triangleq \nabla_{\boldsymbol{v}} V(\boldsymbol{v};\boldsymbol{\theta}).$$

- ▶ All we must learn is the patch score function $s_V(\mathbf{v}; \theta) : \mathbb{R}^n \mapsto \mathbb{R}^n, e.g.$, a MLP.
- For training image patches {ν₁,..., ν_T}, apply *denoising score matching* (DSM) of Vincent, 2011 [26], typically for a range of noise variances σ² [13]:

$$\hat{\boldsymbol{\theta}} = \arg\min_{\boldsymbol{\theta}} \frac{1}{T} \sum_{t=1}^{T} \mathsf{E}_{\sigma \sim \boldsymbol{p}(\sigma)} \left[\sigma^{2} \, \mathsf{E}_{\boldsymbol{z} \sim \mathcal{N}(\boldsymbol{0}, \sigma^{2} \boldsymbol{I}_{n})} \left[\frac{1}{2} \left\| \boldsymbol{s}_{V}(\boldsymbol{v}_{t} + \boldsymbol{z}; \boldsymbol{\theta}, \sigma) + \frac{\boldsymbol{z}}{\sigma^{2}} \right\|_{2}^{2} \right] \right].$$

Final patch score model is $\mathbf{s}_V(\mathbf{v}; \hat{\boldsymbol{\theta}}, \sigma_{\min})$.



- \blacktriangleright 3 \times 3 patches
- MLP patch score model (9, 40, 80, 160, 320, 320, 160, 80, 40, 9) first 5 with leaky ReLU. last 3 with tanh
- ▶ 1000 similar training examples







Denoising results





- > TV regularization parameter optimized by oracle for best PSNR.
- MAP estimate by greedy gradient ascent of log posterior: (no β !)

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \alpha_k \nabla_{\mathbf{x}} \log p(\mathbf{x}_k | \mathbf{y}; \hat{\boldsymbol{\theta}}) = \mathbf{x}_k + \alpha_k \left(\nabla_{\mathbf{x}} \log p(\mathbf{y} | \mathbf{x}_k) - \sum_c \mathbf{G}'_c \mathbf{s}_V(\mathbf{G}_c \mathbf{x}_k; \hat{\boldsymbol{\theta}}) \right).$$

Generalizability to distribution shift? (pitfalls...)





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MAP from random noise





Result of Random Initializations

Distribution shift: rectangle test image





Whole-image vs patch models



- Whole-image diffusion model of Hu et al. (SPIE, 2022) [27]
- https://github.com/ DeweiHu/OCT_DDPM
- Based on Ho et al. (NeurIPS, 2020) [28] denoising diffusion prob. model (DDPM)
- ► Trained with 1000 disk images.
- Tested with noisy disk phantom
- One sample from posterior



Whole-image models and generalizability?



Diffusion model of Hu et al. (SPIE, 2022) [27] trained with 3600 flower images.





- Tested with noisy disk phantom (PSNR 20.3 dB)
- One sample from posterior https://github.com/ DeweiHu/OCT DDPM

Summary / future directions



- Learning patch score models is feasible with denoising score matching
- Amplitude scale invariance is not inherent to score-based models Easily (?) fixed by patch normalization, but what other more subtle pitfalls exist?
- ▶ Integrate invariances: amplitude scale / rotation / flip / DC offset
- Compare with whole-image models:
 - "pure" CNN score models with small receptive fields
 multi-scale score models [29, 30]
 - ο...
- Explore trade-offs between generalizability and in-distribution performance
- ▶ Is the "optimal" patch size the whole image? (Even for 3D+T?)

Tutorial Julia code: https://github.com/JeffFessler/ScoreMatching.jl

Resources



Talk and code available online at http://web.eecs.umich.edu/~fessler



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A simple exploration





- Stochastic image model with random: center, width, orientation, background $\mathcal{N}(1, 0.1^2)$, rectangle foreground $\mathcal{N}(1, 0.03^2)$
- 10^6 training images of size 16×16 with partial volume effects.
- Data lies on 7-dimensional manifold.

Patch statistics: joint distribution





Patch statistics: posterior distributions



$$p((x[m, n], x[m, n-1]) | y = x[m, n] + x[m, n-1])$$

- MRI "center of k-space"
- MRI " $2\times$ acceleration



Patch statistics: score functions

J. Fessler Patch models



(Manifold data \implies score function $s(x) = \nabla_x \log p(x)$ is not well-defined.)

"TV" score function



Total variation (TV) prior for 2×1 patch:

$$\mathsf{p}(\pmb{x}) \propto \mathrm{e}^{-eta |x_2 - x_1|}$$





Following trends in score matching [13, 26] Adding gaussian noise to training data \equiv smoothing score function



MAP denoising via gradient ascent (test images)



Noisy 29.5dB, MAP 29.9dB, True



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Uncertainty?

Sample from p(x|y)

Perform multiple

realizations



2.00 16 -1.75 -1.50 -1.25 -1.00 1 16

30 noise realizations

Multiple realizations





30 denoised images

Standard deviation across realizations



