

**Making the leap to an engaged classroom  
- or -  
What are all these white boards doing in 1005?**

Jeff Fessler

2015-05-22 / 2017-04-07

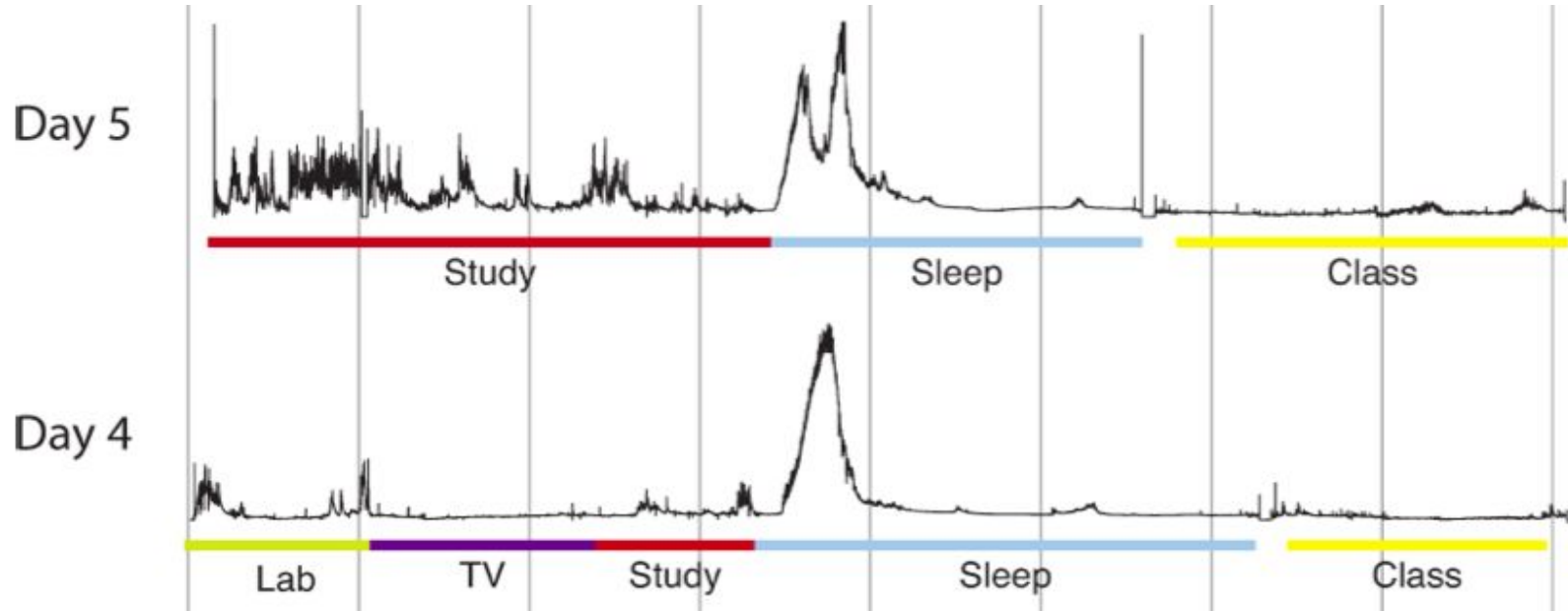


**ELECTRICAL ENGINEERING &  
COMPUTER SCIENCE**  
UNIVERSITY OF MICHIGAN

# Background on W15 experiment

- [Eric Mazur, Harvard Physics](#) (peer instruction)
- Steve Yalisove, [MSE 220](#)
- Winter 2015 “experiment” sponsored by Brian Noble (ADUE) and Jennifer Linderman (ADGE)
- 5 volunteers, mentored by Steve:
  - Jay Guo (ECE)
  - Nancy Love (CEE)
  - Rachael Schmedlen (BME)
  - Ariella Shikanov (BME)
  - JF (ECE)
- My interest: interactive class / engaged learning, i.e., “flip” class but without becoming movie writer actor cameraman editor distributor...

# Why engaged learning / flipped classroom / active learning?



[M Poh, M Swenson, R Picard: A wearable sensor for unobtrusive, long-term assessment of electrodermal activity. IEEE Tr. on Biomed. Engin., 57\(5\):1243-52, May 2010.](#)

“attention-grabbing stimuli and attention-demanding tasks ... evoke increased EDA responses”

# New annotation tool: “NB” (Nota bene)

- <http://nb.mit.edu> (created in 2009 with UM’s Mark Ackerman)  
[Zyto, Karger, Ackerman, Mahajan \(2012\): Successful classroom deployment of a social document annotation system](#)
- free, open source annotation tool (Q: *heard of it? used it?*)
  - UM server now: <https://nb.engin.umich.edu>

## Principles:

- cf writing notes in the margin of a book
- Many questions can be answered by other students
- Learning by teaching (peer instruction)
- provides context, unlike traditional online forums

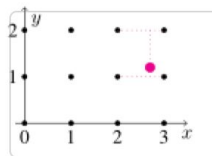
(live demo - hopefully) Student view on next slide...

(one page of 640)

**2D linear or bilinear interpolation**

For **bilinear interpolation** of 2D samples, roughly speaking one first does **linear interpolation** along  $x$ , and then linear interpolation along  $y$ , (or vice versa.)

More precisely, the procedure is to find the four nearest sample locations, interpolate the top and bottom pair along  $x$ , and then interpolate the resulting two points along  $y$ . This figure illustrates the process graphically for the case  $\Delta_x = \Delta_y = 1$ .



Clearly this process is (integer) shift invariant, so we can determine its interpolation kernel by interpolating the 2D Kronecker impulse  $\delta_2[n, m]$ . For a point  $(x, y)$  that is within the unit square  $[0, 1] \times [0, 1]$ , one can verify that the interpolation kernel is  $(1-x)(1-y)$ . Considering the symmetries of the problem, for locations  $(x, y)$  within the square  $[-1, 1] \times [-1, 1]$  the interpolation kernel is  $(1-|x|)(1-|y|)$ . Otherwise the kernel is zero, i.e.,

$$h(x, y) = \begin{cases} (1-|x|)(1-|y|), & |x| < 2, |y| < 2 \\ 0, & \text{otherwise.} \end{cases}$$

In other words, bilinear interpolation is equivalent to using (8.1) or (8.2) with the following interpolation kernel:

$$h(x, y) = \boxed{??}$$

An alternative way to view bilinear interpolation is as follows. For any point  $(x, y)$ , we find the four nearest sample points, and fit to those four points a polynomial of the form

$$\alpha_0 + \alpha_1 x + \alpha_2 y + \alpha_3 xy. \quad (8.9)$$

Then we evaluate that polynomial at the desired  $(x, y)$  location.

**Example.** Consider a point  $(x, y)$  that is within the unit square  $[0, 1] \times [0, 1]$ . Then the four nearest samples are  $g_d[0, 0]$ ,  $g_d[1, 0]$ ,  $g_d[0, 1]$ ,  $g_d[1, 1]$ . To fit the polynomial we set up 4 equations in 4 unknowns:

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} \alpha_0 \\ \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{bmatrix} = \begin{bmatrix} g_d[0, 0] \\ g_d[1, 0] \\ g_d[0, 1] \\ g_d[1, 1] \end{bmatrix},$$

$$\begin{bmatrix} 1 & x & y & xy \end{bmatrix}$$

Solving for the coefficients and substituting into the polynomial and simplifying yields

2 i me for this function, what if the delta\_x is not equal to 1 in 8.4...  
2 Is this a convention? Can samples to the left be used inst...

**5 threads on page 9**

4 ★ I don't think I'm understanding this figure, how can some ...

2 i me Is this the case for bi linear interpolation only?

3 How can we verify that the interpolation kernel is (1-x)(1-y)...

2 Why should we consider the symmetries of the problem h...

3 i me Since only locations (x,y) within the square [-1,1] X [-1,1] ...

**4 threads on page 12**

3 i me How is this defined? I see how, once we have our points, ...

1 It also looks like it's not separable, so it violates another o...

? + 0 - replies requested

Why should we consider the symmetries of the problem here? And it says we should consider location  $(x, y)$  within  $[-1, 1] \times [-1, 1]$  to deal with the symmetries of the problem. But in (8.2), it seems that we want to recover  $g_d(x, y)$  when  $0 \leq x \leq N-1$  and  $0 \leq y \leq M-1$ . Why we consider location out of this region here?

Yu Chen – 16 Feb, 02:35PM EST

In 8.2 we considered the samples  $(n, m)$  to be within  $[0: N-1, 0: M-1]$  and not  $x, y$ . In fact, precisely when  $x/\Delta_x, y/\Delta_y$  is not in this range, we have to extrapolate the values as mentioned in page 8.7. Considering range  $[-1, 1] \times [-1, 1]$  enables us to define the shape of the kernel (tri(x) in 1D example)

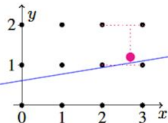
Shweta Khushu – 17 Feb, 12:46AM EST

# NB: Instructor view (pdf download)

## 2D linear or bilinear interpolation

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More precisely, the procedure is to find the four nearest sample locations, interpolate the top and bottom pair along  $x$ , and then interpolate the resulting two points along  $y$ . This figure illustrates the process graphically for the case  $\Delta_x = \Delta_y = 1$ .



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In other words, bilinear interpolation is equivalent to using (8.1) or (8.2) with the following interpolation kernel: [RQ0]

$$h(x, y) = \boxed{??}$$

An alternative way to view bilinear interpolation is as follows. For any point  $(x, y)$ , we find the four nearest sample points, and fit to those four points a polynomial of the form

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Then we evaluate that polynomial at the desired  $(x, y)$  location.

Example. Consider a point  $(x, y)$  that is within the unit square  $[0, 1] \times [0, 1]$ . Then the four nearest samples are  $g_a[0, 0]$ ,  $g_a[1, 0]$ ,  $g_a[0, 1]$ ,  $g_a[1, 1]$ . To fit the polynomial we set up 4 equations in 4 unknowns:

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix}}_{[1 \ x \ y \ xy]} \begin{bmatrix} \alpha_0 \\ \alpha_1 \\ \alpha_2 \\ \alpha_3 \end{bmatrix} = \begin{bmatrix} g_a[0, 0] \\ g_a[1, 0] \\ g_a[0, 1] \\ g_a[1, 1] \end{bmatrix}.$$

How can we verify that the interpolation kernel is  $(1-x)(1-y)$ ? Are we using the equation 8.2? If so, what is our  $g_d[n, m]$  and  $g_a(x, y)$  in this situation? Is  $g_d[n, m] = \delta_2[n, m]$ , and  $g_a(x, y)$  is the picture in the right above corner? Can someone illustrate how we get the  $h(x, y) = (1-x)(1-y)$ ?

In 1D, the kernel is  $\text{tri}(x)$ . When consider  $x$  in  $[0, 1]$ , the kernel is  $h(x) = (1-x)$ . In 2D, when consider location  $(x, y)$  in  $[0, 1] \times [0, 1]$ , the kernel should be  $h(x, y) = (1-x)(1-y)$ . That's what I think about how it comes from.

Just to add to that,  $\text{tri}(x)$  corresponds to the  $x$  range:  $[-1, 1]$

Why should we consider the symmetries of the problem here? And it says we should consider location  $(x, y)$  within  $[-1, 1] \times [-1, 1]$  to deal with the symmetries of the problem. But in (8.2), it seems that we want to recover  $g_a(x, y)$  when  $0 \leq x \leq N-1$  and  $0 \leq y \leq M-1$ . Why we consider location out of this region here?

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Since only locations  $(x, y)$  within the square  $[-1, 1] \times [-1, 1]$  are considered, shouldn't it be  $|x| \leq 1, |y| \leq 1$ ?

Right, I also think the 2s should be replaced by 1s.

JF: oops, you are right!

# Format - engagement before class

- Students read (detailed) course notes before each class
  - Annotate notes (4-5 per assignment) before class using NB
  - Answer short “reading questions” (RQ) before class  
(initially used Google forms, later used CTools, then Canvas...)  
(4 points if attempted, 5 points if correct - learning not assessment)
  - RQ always included “what part was most interesting/confusing”
- Prof reviews student annotations and RQ answers before class
- Students prepare individual HW solutions prior to Thu class

# Format - in class (Tuesday)

- Short overview of main points
  - Discuss main points of confusion
  - Discuss RQ where “too many” were incorrect
  - No wasted time on the points they all get
- 
- In class group work using white boards
    - Aerial instructor view is helpful (flat classroom)



# Format - in class (Thursday)

- Shorter version of Tuesday format (less reading)
- Group work on HW problems
  - Focus is on *learning*, not assessment
  - Prof. checks individual HW for completeness, not correctness
  - Graded based on effort and honesty, not accuracy
  - Students self correct their errors
  - Solutions shown as each group finishes a problem (if needed)
  - Individual short self-reflection turned in next day
  - No incentive to copy or cheat on HW

# Exams

- Part evening in class, part take-home
- Group solutions the next day
  - Emphasis on learning again (immediate feedback)
  - Exam solutions posted at end of that class
  - 75% score individual exam work
  - 25% score group exam work
  - Average boost in score only 5%
  - Not sure if that was worth entire class period
- scores comparable to past years...

# Course evaluation feedback

*I was skeptical about the 'engaged learning' thing; however, after the one full day of lecture we had, while very good, I concluded that group-work was far more useful and engaging than sitting in a chair staring at the front of the room.*

*The assigned reading helped me prepare for lecture. I liked the adjustment that was made midway through the semester for Professor Fessler to explicitly highlight the key topics in lecture.*

*I found the group work (as well as annotations) guided by the instructor to be particularly helpful in gaining a deeper understanding of the material.*

*The "big picture" can be communicated much more easily in a lecture than a reading. I think a bit of a hybrid of hands on and lecturing - similar to what happened towards the end of the class - worked well.*

# Course feedback continued

*I couldn't be happier with this engaged method. Sure, it is a **lot more work** than the average engineering lecture-based course. However, rather than semi-learning material throughout the term and cramming at the end for a final (in which I will likely forget some of the material later), I am really gaining a deep understanding of everything presented each time we meet and **know that I will understand/maintain the material from this course much better** than with a traditional teaching method.*

*This class was a **lot of work**. Far more than either of my other 3-credit classes this semester. The workload was really more appropriate for a 4-credit class, and adding a 4th credit would mean an extra hour of lecture, so it would really be a win-win. I'm sure it's a bureaucratic nightmare to get the credit level changed, but it might be worth looking into.*

# Course feedback continued

- essentially no change to Q1/Q2 scores
- much more written feedback than usual

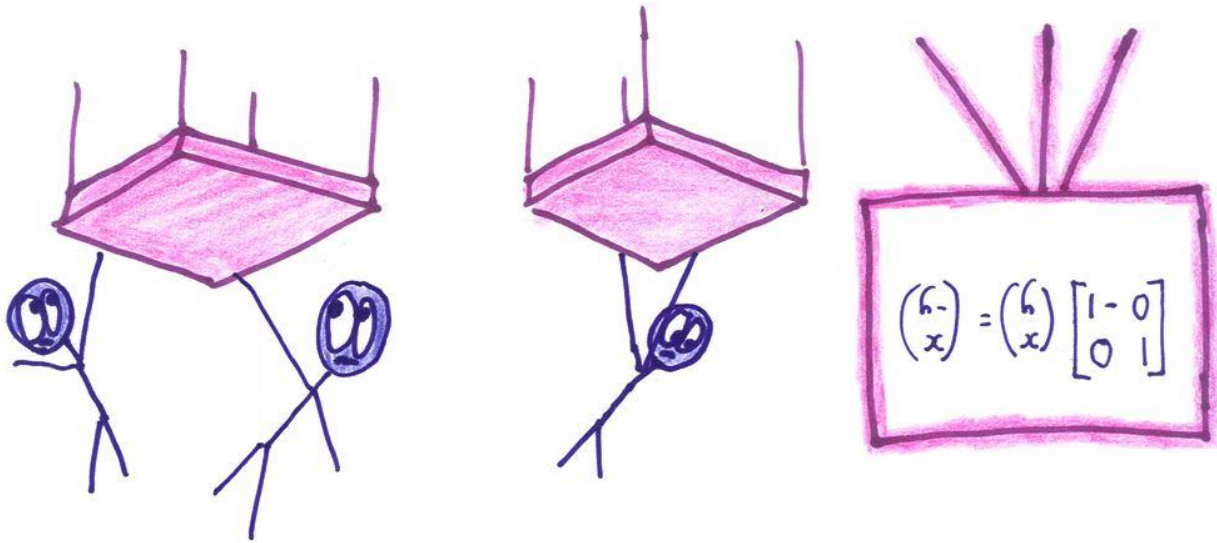
- lowest median:

239 The amount of work required was appropriate for the credit received. 4 8 2 5 0 **3.81**

- (Despite this gripe the overall course evaluations for Q1 and Q2 were high.)

# Take aways

- I will do this again in 556 (with refinements)
  - It was much more interesting than lecturing
  - Top students “help teach” in group work
  - Numerous errors in notes corrected
  - Many higher-level concepts debated too in NB
  - Auto-grading of NB annotations on horizon
- <http://perusall.com>
- Unsure how to scale to large classes / terraced rooms
    - I might use NB even with traditional lecture



Hmm... this "flipped  
classroom" sounded  
better in theory.

