Accelerating Legacy String Kernels via Bounded Automata Learning

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Physical Limits Spark Creativity



J. M. Shalf and R. Leland, "Computing Beyond Moore's Law". IEEE Computer, 2015.

New Kinds of Processors



New	Kinds	of	Processors
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FORTUNE FORTUNE FOINTCLOUD Why Microsoft Has Bet on FPGAs to Infuse Its Cloud

Official At Last: Intel Completes \$1 Billion Buy of Altera With AI

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by NICK FARRELL on 10 MARCH 2020

2020 AWS News Blog

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by Jeff Barr | on 19 APR 2017 | in Amazon EC2 | Permalink | 🏞 Share

Legacy Code in the Age of Hardware Accelerators

- Legacy code typically cannot be directly compiled for FPGAs
- Learning a new programming model is costly and slows rate of adoption of new accelerators
- May want to "try out" new hardware with existing software
 - No training on new hardware
 - Limited time or resources to allocate

Talk Overview

- Background and Motivation
- Technical Approach
 - High-Level Summary
 - Problem Statement
 - Approach Details
 - Formal Results
- Empirical Evaluation
- Open Challenges

Goal: Aid developers programming FPGAs by automatically porting certain classes of existing source code without requiring low-level hardware knowledge to produce performant code



AutomataSynth at a Glance

- Framework for executing code (legacy software) on FPGAs and other hardware accelerators
- Dynamically observe and statically analyze program behavior to synthesize a functionally-equivalent hardware design
- Initial effort infers a set of finite automata rather than attempting to directly compile code
- Novel combination of model learning (learning theory), software model checking (software engineering), string decision procedures (PL/theory), and high-performance automata architectures (hardware)



Why Automata(Synth)?

- FPGA designs are often described in terms of state machines
- Automata a versatile and broadly-applicable
- Can build on significant research effort for accelerating state machine execution
- Other high-level approaches (cf. HLS) generally fail to abstract lowlevel architectural details
- Our approach decouples high-level program and low-level implementation



Automata Accelerate Big Data Applications



Problem Statement (First Efforts)

- Input: function kernel : string -> bool
- Assumptions:
 - Function decides a regular language
 - Source code for function is available
- Output: finite automaton with the same behavior on "all" inputs as kernel



Angluin-Style Learning (L*)



Membership Queries are Direct $s \stackrel{?}{\in} L(Kernel)$

- Check if kernel accepts input by running the code
- Return value of the kernel is the answer from the teacher
- Caution: take care with ASCII encoding and null terminators (not all functions assume C-style strings)

Understanding Termination Queries $L(M) \stackrel{?}{=} L(Kernel)$

- Don't have held-out automaton for comparison
- Test inputs generally do not suffice
 - Coverage, generation, etc. difficult challenges
- Constraint over string inputs
 - No inputs that are accepted by the kernel are rejected by the candidate machine (and vice versa)
 - "The symmetric difference is empty"
 - Allows for formulation as a software verification query



Equality Checking as Software Verification

- Explores control flow graph looking for property violations
 - Success finding variety of bugs (e.g., double-free, locking violations, etc.)
 - Used in industry for driver verification
- Bounded Model Checking suitable for this domain
 - Verifies that property holds for all program executions up to length k (i.e., fixed number of loop unrollings)
 - Incremental unrolling to check longer and longer executions
 - Use theorem prover to identify executions that violate property
- Wrapper program to encode the "symmetric difference" property
- Add in string solver to generate counterexamples

AutomataSynth System Architecture



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Caveats/Challenges

Theorem provers are relatively complete.

- Software verification will occasionally return an unknown result
- No counterexample is produced, so L* cannot continue
- Implication: resulting automaton is approximate, but correct for all inputs shorter than some fixed bound

BMC with incremental unrolling is a semi-algorithm.

- Unrolling of program with infinite loops could continue indefinitely
- Termination query might never terminate
- For regular languages finite unrolling suffices (See §4.3)
- Implication: BMC+string solver will terminate and satisfies requirements for Termination Queries

Theoretical Implications

- When AutomataSynth terminates, we report if the automaton is correct or approximate
 - Formal approach means that automata are provably correct
 - Approximate automata are correct for inputs up to a known bound
- For functions deciding a regular language, correctness is guaranteed (modulo the theorem prover)
- In practice, we make use of timeouts to terminate AutomataSynth
 - Tunable to help define bounds of correctness

Evaluation: Guiding Research Questions

- How many real-world string kernels can AutomataSynth correctly learn? With approximation?
- Does AutomataSynth learn automata that fit within the design constraints of modern, automata-derived, reconfigurable architectures?

Experimental Methodology

- Mine GitHub for string functions in top C repositories
- Use Cil framework to iteratively parse each source file an extract all string functions
- Filter for duplicates and manual analysis to filter on Boolean return type
- Considered 26 repositories, 973 separate string functions, 18 meaningfully-distinct real-world benchmarks
 - AutomataSynth did not support 3 due to functionality of underlying string solver (e.g., no math on characters)

Benchmark	Project	LOC	Member Queries	Term. Queries	States	Runtime (min)	Correct
<pre>git_offset_1st_component</pre>	Git: Revision control	6	4,090	2	2	0.12	\checkmark
checkerrormsg		4	32,664	2	15	1436.58	√ *
checkfail	jq: Command-line	14	189,013	3	35	1438.47	✓*
skipline		17	7,663	3	3	4.90	\checkmark
end_line	Linux: OS kernel	11	510,623	4	44	491.88	\checkmark
start_line		11	206,613	2	46	80.22	Approx.
is_mcounted_section_name		54	672,041	7	57	1439.98	Approx.
is_numeric_index	MASSCAN: IP port scanner	17	10,727	3	4	4.95	\checkmark
is_comment		11	4,090	2	2	0.23	\checkmark
AMF_DecodeBoolean		2	2,557	2	2	0.07	\checkmark
cf_is_comment	OBS Studio: Live streaming and recording software	28	4,599	2	4	5.00	\checkmark
cf_is_splice		22	1,913	2	4	0.05	\checkmark
is_reserved_name		39	240,705	8	42	1424.48	\checkmark
has_start_code		18	10,213	2	7	0.08	\checkmark
stbttisfont	Openpilot: Open- source driving agent	24	79,598	5	19	0.22	\checkmark

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cf_is_splice	streaming a recording software					0.05	\checkmark
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cf_is_comment	Learned	4	5.00	\checkmark			
cf_is_splice	rocou	4	0.05	\checkmark			
is_reserved_name		42	1424.48	\checkmark			
has_start_code	FPGA-based architectures				7	0.08	\checkmark
stbttisfont	SOL				19	0.22	\checkmark

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Open Challenges: Guiding Desires

- Support broader classes of functions
 - Not all legacy code consists solely of Boolean string kernels
- More indicative benchmark applications
 - Mined real-world functions are a start, but...
 - Functions that dominate runtime
 - Larger or more complex functions
- Comparison of learning-based solutions (AutomataSynth) with HLS

Open Challenges (Learning-Specific)



Learn More Expressive Models (Transducers, Pushdown, etc.)



Improve String Solvers (Expressiveness, Performance, etc.)



Scale Termination Queries and Explore Alternatives



Understand Approximation (PAC Learning, Measure Error)



AutomataSynth Summary

- Framework for accelerating legacy Boolean string kernel functions using FPGAs
- Static and dynamic analyses of program behavior to construct functionally-equivalent automata
- Novel combination of Angluin-style learning with software model checking and string solvers
- Successfully constructs equivalent (or near equivalent) FPGA designs for more than 80% of real-world benchmarks mined from GitHub
- Many open challenges mean many opportunities for studying learningbased approaches for porting code

Source code: https://github.com/kevinaangstadt/automata-synth

