

AN INTRODUCTION TO WAVELETS

or:

THE WAVELET TRANSFORM: WHAT'S IN IT FOR YOU?

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1. SIGNAL REP. USING ORTHONORMAL BASES

1.1 Definitions

DEF: The (L^2) *inner product* of $x_1(t)$ and $x_2(t)$ is

$$\langle x_1(t), x_2(t) \rangle = \int_{-\infty}^{\infty} x_1(t)x_2^*(t)dt$$

DEF: The (L^2) *norm* of $x(t)$ is

$$\|x(t)\| = \sqrt{\langle x(t), x(t) \rangle} = \sqrt{\int_{-\infty}^{\infty} x(t)x^*(t)dt}$$

DEF: $x(t) \in L^2$ if $\|x(t)\| < \infty$

DEF: $x_i(t)$ and $x_j(t)$ are *orthonormal* if

$$\langle x_i(t), x_j(t) \rangle = \delta_{i-j} = \begin{cases} 1, & \text{if } i = j; \\ 0, & \text{if } i \neq j \end{cases}$$

DEF: The space *spanned* by basis funcs $\{\phi_i(t)\}$

$SPAN\{\phi_i(t)\} = \{\sum_i c_i\phi_i(t)\}$ for any constants c_i

DEF: A set of basis functions is *complete* if any L^2 function can be represented as a linear combination of the basis functions.

1.1 Properties

Let $\{\phi_i(t)\}$ be a complete orthonormal basis set.

Then for any L^2 signal $x(t)$ we have:

$$x(t) = \sum_{i=-\infty}^{\infty} x_i \phi_i(t) \quad \text{expansion}$$

$$x_i = \int_{-\infty}^{\infty} x(t) \phi_i^*(t) dt \quad \text{orthonormal}$$

$$x_N(t) = \sum_{i=-N}^N x_i \phi_i(t) \rightarrow$$

$$\lim_{N \rightarrow \infty} \|x(t) - x_N(t)\| = 0 \quad \text{complete}$$

1. Instead of processing the uncountably infinite $x(t)$, we may process the countably infinite x_i ;
2. We may process the FINITE $\{x_i, |i| \leq N\}$ with arbitrarily small error if N sufficiently large;
3. $x_N(t)$ is the best approximation to $x(t)$ using only $2N + 1$ x_i ;
4. Each x_i carries different information about $x(t)$ —no redundancy.
5. Easy to compute x_i and update $x_N(t)$.

1.2 Example: Fourier Series

Let $x(t)$ be defined for $0 < t < P$ (periodic?)

Then $x(t)$ has the orthonormal expansion

$$x(t) = \sum_{n=-\infty}^{\infty} x_n e^{j2\pi nt/P}$$

$$x_n = \frac{1}{P} \int_0^P x(t) e^{-j2\pi nt/P}$$

1. Convergence in L^2 norm; Gibbs phenomenon at discontinuities;
2. Note basis functions orthogonal in SCALE.

Approximation of square wave using $N = 15$:
(uncountably infinite $\rightarrow 15$)

1.3 Example: Bandlimited Signals

Let $x(t)$ be bandlimited to $|\omega| < B$.

Then $x(t)$ has the orthonormal expansion

$$x(t) = \sum_{n=-\infty}^{\infty} x_n \frac{\sin B(t - n\Delta)}{B(t - n\Delta)}, \quad \Delta = \frac{\pi}{B}$$

$$x_n = \int_{-\infty}^{\infty} x(t) \frac{\sin B(t - n\Delta)}{B(t - n\Delta)} \frac{1}{\Delta} dt = x(t = n\Delta)$$

1. Since $x(t)$ and $\text{sinc}(t)$ are both bandlimited
 $x(t) * \text{sinc}(t) = x(t)$; $\text{sinc}(t) * \text{sinc}(t) = \text{sinc}(t)$
Then sample;
2. Here x_n happen to be sampled values of $x(t)$;
3. Basis functions orthogonal in TRANSLATION:

$$\int_{-\infty}^{\infty} \frac{\sin B(t - i\Delta)}{B(t - i\Delta)} \frac{\sin B(t - j\Delta)}{B(t - j\Delta)} dt = \Delta \delta_{i-j}$$

1.4 Example: Wavelet Transform

Let $x(t) \in L^2$.

Then $x(t)$ has the orthonormal expansion

$$x(t) = \sum_{i=-\infty}^{\infty} \sum_{j=-\infty}^{\infty} x_j^i 2^{-i/2} \psi(2^{-i}t - j)$$

$$x_j^i = \int_{-\infty}^{\infty} x(t) 2^{-i/2} \psi(2^{-i}t - j)$$

1. Note double-indexed x_j^i ;
2. Basis functions are orthogonal in both
SCALE AND TRANSLATION;
3. Therefore localized in time and frequency;
4. Note scale-dependent shift in t : $2^i j$
5. Need $2^{-i/2}$ to make $\|2^{-i/2} \psi(2^{-i}t - j)\| = 1$.

How do we find such basis functions?

2. MULTIREOLUTION ANALYSIS

2.1 Multiresolution Subspaces

DEF: A *multiresolution analysis* is a sequence of closed subspaces V_i such that:

1. $\{0\} \subset \dots \subset V_2 \subset V_1 \subset V_0 \subset V_{-1} \subset \dots \subset L^2$
 2. $x(t) \in V_i \Leftrightarrow x(2^i t) \in V_0$
 3. $x(t) \in V_0 \Leftrightarrow x(t - j) \in V_0$
 4. \exists orthonormal basis so $V_0 = SPAN\{\phi(t - j)\}$
Latter implies $V_i = SPAN\{2^{-i/2}\phi(2^{-i}t - j)\}$
-

Example: Piecewise constant functions

1. Approximate function by piecewise constant steps
2. Smaller steps \rightarrow more accurate approximation
3. Step size $2^i \rightarrow$ project onto V_i (want small i)

2.2 Wavelet Scaling Functions

$$V_i = \text{SPAN}\{2^{-i/2}\phi(2^{-i}t - j)\}$$

$\phi(t)$ is the wavelet *scaling* function.

$$\phi(t) \in V_0 \subset V_{-1} \rightarrow \phi(t) \in V_{-1}$$

$$\rightarrow \phi(t) = \sum_{n=-\infty}^{\infty} g_n 2^{1/2} \phi(2t - n)$$

Taking Fourier transform and $G(e^{j\omega}) = DTFT[g_n] \rightarrow$
(for MEs: set backshift $q = e^{j\omega}$)

$$\Phi(\omega) = \frac{1}{\sqrt{2}} G(e^{j\omega/2}) \Phi(\omega/2)$$

Orthonormality of $\{\phi(t - j)\} \rightarrow$

$$\|G(e^{j\omega})\|^2 + \|G(e^{j(\omega+\pi)})\|^2 = 2$$

Suggests g_n should be lowpass filter.

2.3 Wavelet Basis Functions

Define $\{W_i\}$ as orthogonal complements of $\{V_i\}$:

1. W_i = orthogonal complement of V_i in V_{i-1}
2. $V_{i-1} = V_i \oplus W_i$, \oplus = direct sum

$$\dots \oplus W_1 \oplus W_0 \oplus W_{-1} \oplus \dots = L^2$$

1. Still have $x(t) \in W_i \Leftrightarrow x(2^i t) \in W_0$
2. Need basis $\psi(t)$ so $W_0 = \text{SPAN}\{\psi(t - j)\}$
3. Compare the above to $V_0 = \text{SPAN}\{\phi(t - j)\}$

$$\psi(t) \in W_0 \subset V_{-1} \rightarrow \psi(t) \in V_{-1}$$

$$\rightarrow \psi(t) = \sum_{n=-\infty}^{\infty} h_n 2^{1/2} \phi(2t - n)$$

Taking Fourier transform and $H(e^{j\omega}) = \text{DTFT}[h_n] \rightarrow$

$$\Psi(\omega) = \frac{1}{\sqrt{2}} H(e^{j\omega/2}) \Phi(\omega/2)$$

$$\psi(t) \in W_0 \perp V_0 \rightarrow \psi(t) \perp \{\phi(t - j)\} \rightarrow$$

$$H(e^{j\omega})G^*(e^{j\omega}) + H(e^{j(\omega+\pi)})G^*(e^{j(\omega+\pi)}) = 0$$

2.3 Wavelet Basis Functions, continued

This leads to $h_n = g_{1-n}(-1)^n$

1. Now have $\psi(t)$ in terms of $\phi(t)$
 2. $W_i = \text{SPAN}\{2^{-i/2}\psi(2^{-i}t - j)\}$
 3. But $\{W_i\}$ (unlike $\{V_i\}$) are orthogonal spaces
 4. So $\{2^{-i/2}\psi(2^{-i}t - j)\}$ is a complete orthonormal basis for L^2 .
-

Note that g_n is a *lowpass filter* while

$$h_n = g_{1-n}(-1)^n \rightarrow H(e^{j\omega}) = -e^{-j\omega} G^*(e^{j(\omega+\pi)})$$

is a *bandpass filter*.

This shows the distinction between

1. wavelet scaling ($\phi(t)$) and
2. wavelet basis ($\psi(t)$) functions:

Scaled $\psi(t)$ sweep out different frequency bands.

2.4 Summary of Wavelet Design

1. Find scaling function $\phi(t)$,
often by iterating 2-scale eqn

$$\phi(t) = \sum_{n=-\infty}^{\infty} g_n 2^{1/2} \phi(2t - n)$$

- a. Start with $\phi(t)$ =LPF
 - b. Repeatedly convolve and upsample by 2
 - c. Converges if g_n *regular* filter:
 $\prod_{k=1}^{\infty} G(e^{j\omega/2^k})$ converges
 - d. $\phi(t)$ =cont. limit discrete filter g_n :
upsampling spreads spectrum so that it is
periodic with $2^k \pi$, k =iteration #
2. Find wavelet function $\psi(t)$:

$$\psi(t) = \sum_{n=-\infty}^{\infty} h_n 2^{1/2} \phi(2t - n)$$

$$\Psi(\omega) = \frac{1}{\sqrt{2}} H(e^{j\omega/2}) \Phi(\omega/2)$$

$$H(e^{j\omega}) = -e^{-j\omega} G^*(e^{j(\omega+\pi)})$$

3. WAVELET TRANSFORMS

3.1 Haar Function \rightarrow Haar Transform

1. $V_i = \{\text{piecewise constant functions}\}$
 2. $x(t)$ changes levels at $t = j2^i$
 3. SMALLER $i \rightarrow$ better resolution
-

Consider DECREASE in resolution:

In going from V_i to coarser $V_{i+1} \subset V_i$:

1. Replace $x(t)$ over the two intervals $[2^i j, 2^i(j+1)]$ and $[2^i(j+1), 2^i(j+2)]$
2. with $x(t)$ over interval $[2^{i+1}(j/2), 2^{i+1}(j/2+1)]$
3. Note that $[2^{i+1}(j/2), 2^{i+1}(j/2+1)] = [2^i j, 2^i(j+1)] \cup [2^i(j+1), 2^i(j+2)]$

How do we do this?

Replace $x(t)$ with its *average*

(which is its projection onto V_{i+1})

and with its *difference*

(which is its projection onto W_{i+1})

over the longer interval.

3.1 Haar Function → Haar Transform: Example

$$x(t) = \sin(t)$$

Projection onto V_i :

$$x_i(t) = \begin{cases} \sin(2^i j), & \text{if } 2^i j < t < 2^i(j+1); \\ \sin(2^i(j+1)), & \text{if } 2^i(j+1) < t < 2^i(j+2); \end{cases}$$

Projection onto V_{i+1} :

$$x_{i+1}(t) = [\sin(2^i j) + \sin(2^i(j+1))]/2,$$

if $2^{i+1}(j/2) < t < 2^{i+1}(j/2 + 1)$

Same interval; replace 2 values with average.

Projection onto W_{i+1} :

$$x'_{i+1}(t) = [\sin(2^i j) - \sin(2^i(j+1))]/2,$$

if $2^{i+1}(j/2) < t < 2^{i+1}(j/2 + 1)$

Replace 2 values with difference.

3.1 Haar Function → Haar Transform: Bases

$$\phi(t) = \begin{cases} 1, & \text{if } 0 < t < 1; \\ 0, & \text{otherwise.} \end{cases}$$

$$\phi(t) = \phi(2t) + \phi(2t - 1) \rightarrow g_0 = g_1 = 1$$

$$h_n = g_{1-n}(-1)^n \rightarrow h_0 = 1, h_1 = -1 \rightarrow$$

$$\psi(t) = \phi(2t) - \phi(2t - 1) = \begin{cases} 1, & \text{if } 0 < t < 1/2; \\ -1, & \text{if } 1/2 < t < 1; \\ 0, & \text{otherwise.} \end{cases}$$

Scaling function $\phi(t)$ Basis function $\psi(t)$

3.2 Sinc Function \rightarrow LP Wavelet

1. $V_0 = \{\text{functions bandlimited to } [-\pi, \pi]\}$
2. $V_{-i} = \{\text{functions bandlimited to } [-2^i \pi, 2^i \pi]\}$
3. $W_{-i} = \{\text{functions bandlimited to } [-2^{i+1} \pi, -2^i \pi] \cup [2^i \pi, 2^{i+1} \pi]\}$

Note $V_i =$ space of *lowpass* signals
while $W_i =$ space of *bandpass* signals

$$\phi(t) = \frac{\sin(\pi t)}{\pi t} \text{ (lowpass)}$$
$$\psi(t) = \frac{\sin(\pi t/2)}{\pi t/2} \cos(3\pi t/2) \text{ (bandpass)}$$

$$G(e^{j\omega}) = \begin{cases} \sqrt{2}, & \text{if } |\omega| < \frac{\pi}{2}; \\ 0, & \text{if otherwise.} \end{cases}$$

$$H(e^{j\omega}) = \begin{cases} -\sqrt{2}e^{-j\omega}, & \text{if } \frac{\pi}{2} < |\omega| < \pi; \\ 0, & \text{if otherwise.} \end{cases}$$

Scaling function $\phi(t)$ Basis function $\psi(t)$

3.2 Sinc Function \rightarrow LP Wavelet, continued

1. LP=Littlewood-Paley wavelet
2. Octave-band decomposition
3. Constant-Q filtering

3.3 Splines \rightarrow Battle-Lemarie

DEF: *Splines* are polynomials over finite intervals with continuous derivatives at interval ends.

DEF: $V_i^k = \{\text{piecewise polynomial functions of degree } k \text{ with boundaries at } t = 2^i j \text{ and } k - 1 \text{ continuous derivatives at those boundaries}\}.$

DEF: *B-Splines* are convolutions of Haar scaling function with itself. They and their translations are (non-orthogonal) bases for V_0^k .

1. Since B-splines not orthogonal, Gram-Schmidt
2. Go through 2-scale equation, get:
3. Battle-Lemarie wavelet basis function
4. $\lim_{k \rightarrow \infty} \phi(t) = \text{sinc} \rightarrow \text{L-P wavelet}$
 $\lim_{k \rightarrow 0} \phi(t) = \text{Haar} \rightarrow \text{Haar wavelet}$

Thus Battle-Lemarie wavelet becomes Haar and L-P wavelets in extreme cases.

Scaling function $\phi(t)$ Basis function $\psi(t)$

3.4 General Properties of Wavelets

1. $\phi(t)$ is lowpass filter
 $\psi(t)$ is bandpass filter
Sometimes need BOTH (e.g., DC for L-P)
2. Localized in both time and frequency:
 - a. x_j^i has information about $x(t)$ for
 $t \approx 2^i j$ or $j \approx 2^{-i} t$
 - b. Since $\psi(t)$ is bandpass, x_j^i has information
about $X(\omega)$ for $\omega \approx 2^{-i}$ center frequency
3. Sampling rate is scale-dependent:

4. $\Psi(0) = 0$ always; often also zero *moments*:

$$\int_{-\infty}^{\infty} t^k \psi(t) dt = \left. \frac{d^k \Psi}{d\omega^k} \right|_{\omega=0} = 0$$

Battle-Lemarie: based on k^{th} -order spline.
→ first $k + 1$ moments zero.

3.5 2-D Wavelet Transform

Just perform wavelet transform in both variables:

$$f(x, y) = \sum \sum f_{j,n}^{i,m} 2^{-i/2} \psi(2^{-i}x - j) 2^{-m/2} \psi(2^{-m}y - n)$$

$$f_{j,n}^{i,m} = \int \int f(x, y) 2^{-i/2} \psi(2^{-i}x - j) 2^{-m/2} \psi(2^{-m}y - n) dx dy$$

There is another decomposition that is more useful:

$$x(t) = \sum_{i=-\infty}^{\infty} \sum_{j=-\infty}^{\infty} x_j^i 2^{-i/2} \psi(2^{-i}t - j) =$$

$$\sum_{j=-\infty}^{\infty} c_j^N 2^{-N/2} \phi(2^{-N}t - j) + \sum_{i=-\infty}^N \sum_{j=-\infty}^{\infty} x_j^i 2^{-i/2} \psi(2^{-i}t - j)$$

where

$$x_j^i = \int_{-\infty}^{\infty} x(t) 2^{-i/2} \psi(2^{-i}t - j)$$

$$c_j^N = \int_{-\infty}^{\infty} x(t) 2^{-N/2} \phi(2^{-N}t - j)$$

The scaling function at scale N replaces the effects of all basis functions at scales coarser (larger) than N .

3.5 2-D Wavelet Transform, continued

In 2-D this becomes

$$\begin{aligned}
 f(x, y) &= \sum_{j=-\infty}^{\infty} \sum_{n=-\infty}^{\infty} f_{j,n}^N 2^{-N} \phi(2^{-N}x-j)\phi(2^{-N}y-n) \\
 &+ \sum_{i=-\infty}^N \sum_{j=-\infty}^{\infty} \sum_{n=-\infty}^{\infty} f_{j,n}^{i,(1)} 2^{-i} \psi(2^{-i}x-j)\phi(2^{-i}y-n) \\
 &+ f_{j,n}^{i,(2)} \phi(2^{-i}x-j)\psi(2^{-i}y-n) + f_{j,n}^{i,(3)} \psi(2^{-i}x-j)\psi(2^{-i}y-n)
 \end{aligned}$$

where

$$f_{j,n}^N = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) 2^{-N} \phi(2^{-N}x-j)\phi(2^{-N}y-n)$$

$$f_{j,n}^{i,(1)} = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) 2^{-i} \psi(2^{-i}x-j)\phi(2^{-i}y-n) dx dy$$

$$f_{j,n}^{i,(2)} = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) 2^{-i} \phi(2^{-i}x-j)\psi(2^{-i}y-n) dx dy$$

$$f_{j,n}^{i,(3)} = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) 2^{-i} \psi(2^{-i}x-j)\psi(2^{-i}y-n) dx dy$$

Note products of scaling and basis functions are

1. bandpass \times lowpass
2. lowpass \times bandpass
3. bandpass \times bandpass

4. APPLICATIONS OF WAVELETS

4.1 Sparsification of Operators

Problem: Solve the integral equation

$$g(x) = \int_a^b h(x, y)u(y)dy, \quad a < x < b$$

Examples of Applications:

1. Deconvolution
2. kernel=electromagnetic Green's function
3. Laplace equation in free space:

$$h(x, y) = h(|x - y|) = h(r)$$

a. 2-D: $= -\frac{1}{2\pi} \log r$

b. 3-D: $= \frac{1}{4\pi r}$

Galerkin's method (project onto bases) \rightarrow

$$g_j^i = \sum_m \sum_n h_{j,n}^{i,m} u_n^m$$

FACT: Using Battle-Lemarie wavelets makes the block matrix $h_{j,n}^{i,m}$ *sparse*:

4.1 Sparsification of Operators, continued

Why does this happen?

$h(x, y)$ is Calderon-Zygmund operator if

$$\left| \frac{\partial^k}{\partial x^k} h(x, y) \right| + \left| \frac{\partial^k}{\partial y^k} h(x, y) \right| < \frac{C_k}{|x - y|^{k+1}}$$

Many Green's functions are Calderon-Zygmund.

1. If use wavelets as Galerkin basis function
2. and if first k moments of basis function=0
(e.g., Battle-Lemarie wavelets)
3. Then for $|j - n| > 2k$ we have

$$|h_{j,n}^{i,(1)}| + |h_{j,n}^{i,(2)}| + |h_{j,n}^{i,(3)}| < \frac{C_k}{1 + |j - n|^{k+1}}$$

1. Dropoff from main diagonal as $|j - n|^{-(k+1)}$
2. Faster than discretization $\rightarrow |j - n|^{-1}$
3. Matrix sparse \rightarrow faster iterative algorithms.

Why does this happen?

1. First k moments zero $\rightarrow \Psi(\omega) \approx \omega^k$
2. So wavelet transform $\approx k^{th}$ derivative.
3. Wavelet basis function \approx differentiators.

$h(x, y)$ Calderon-Zygmund \rightarrow
 k^{th} derivative drops off as $|x - y|^{k+1}$.

4.2 Compression of Signals

IDEA: Represent signals using fewer numbers

1. Simplifies processing
(e.g., operator sparsification)
2. Greatly reduces storage
(especially important for images)

What advantages to using wavelets?

1. Signals have slow-varying parts (regions) and fast-varying parts (edges)
2. Fast-varying part **ANYWHERE** in signal
→high Fourier frequencies **EVERYWHERE**
→sample finely everywhere→many numbers
3. Fast-varying parts using local bases and slow-varying parts using global bases
4. Use many numbers for fast-varying parts, **BUT ONLY LOCALLY.**
Use few numbers for slow-varying parts.

4.3 Localized Denoising

1. Can perform "localized lowpass filtering":
 - a. Where signal is **LOCALLY** smooth, filter→reduce noise
 - b. Where signal is **LOCALLY** rapidly changing (edges), accept noise
 - c. Threshold wavelet coefficients
 - d. Very attractive for images
2. Contrast to Wiener filtering:
 - a. Fourier→spatially invariant
 - b. Must do same filtering everywhere
 - c. Trade off denoising & smoothing edges
3. Localized lowpass filtering:
 - a. \approx Wiener filtering in space and scale
 - b. If edge present, high-resolution coeff $\neq 0$
 - c. If edge absent, high-resolution coeff = 0
4. Use threshold (1-bit Wiener filter):
 - a. If above threshold, keep coefficient
 - b. If below threshold, set coefficient to zero.
 - c. Eliminates noise.

4.4 Tomography under Wavelet Constraints

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Since wavelets are basis functions,
can incorporate localized LPF
INTO the reconstruction procedure:

Problem: Reconstruct image $\mu(x, y)$
from projections $p(r, \theta)$

$$p(r, \theta) = \int \int \mu(x, y) \delta(r - x \cos \theta - y \sin \theta) dx dy$$

Interested in high-resolution features (such as edges, calcifications) which are localized.

Don't want them smoothed.

Procedure:

1. Reconstruct noisy $WT\{\mu(x, y)\}$
2. Threshold $WT\{\mu(x, y)\}$
3. Impose constraints: some $WT\{\mu(x, y)\} = 0$
4. Solve constrained problem

Advantage: Improves reconstruction OUTSIDE
constrained region!

Reason: \mathcal{R} not unitary operator.