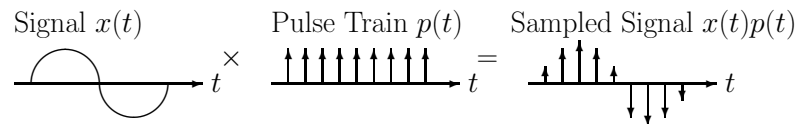


## SAMPLING THEOREM

1. Statement of Sampling Theorem
2. Derivation of Sampling Theorem
3. Ideal Reconstruction from Samples
4. Determining Signal Bandwidths
5. Finite Pulse Width Sampling
6. Undersampling and Aliasing

### SAMPLING THEOREM: STATEMENT [2/3]

- **Given:** Knowledge of only the *samples*  $\{x(nT)\}$  of  $x(t)$ .
- **Means:**  $x(t)$  sampled every  $T$  seconds, at rate  $S = \frac{1 \text{ SAMPLE}}{T \text{ SECOND}}$ .



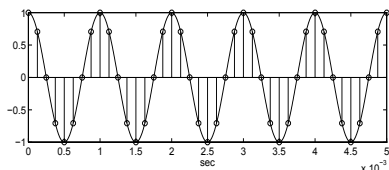
### SAMPLING THEOREM: EXAMPLE #1

$x(t) = \cos(2\pi 1000t)$  sampled at  $S = 8000 \frac{\text{SAMPLE}}{\text{SECOND}}$ .  $T = \frac{1}{S} = \frac{1}{8000}$  sec.

Set  $t = nT = n/8000$ :  $x(nT) = \cos(2\pi \frac{1000}{8000}n) = \cos(\frac{\pi}{4}n)$ .

Can reconstruct  $x(t)$  from its samples  $\{x(nT)\}$ : (How? See below.)

$n$	...	0	1	2	3	4	...
$x(nT)$	...	1.0	.71	0.0	-.71	-1.0	...



### SAMPLING THEOREM: STATEMENT [1/3]

- **Given:** Continuous-time signal  $x(t)$ .
- **That's:** Bandlimited to  $B$  Hertz.
- **Means:** Maximum frequency is  $B$  Hertz.
- **Means:**  $X(\omega) = \mathcal{F}\{x(t)\} = 0$  for  $|\omega| \geq 2\pi B$ .
- **Means:** Bandwidth =  $B$  Hertz =  $2\pi B \frac{\text{RADIAN}}{\text{SECOND}}$ .

### SAMPLING THEOREM: STATEMENT [3/3]

- **Then:**  $x(t)$  can be reconstructed from its samples  $\{x(nT)\}$
- **If:** Sampling rate  $S = \frac{1 \text{ SAMPLE}}{T \text{ SECOND}} > 2B = 2(\text{bandwidth})$ .
- **Where:**  $S > 2B$  Here  $2B$  is the *Nyquist* sampling rate.
- **Note:** Co-discovered by Claude Shannon (UM Class of 1938)
- **Note:** Digital Signal Processing is possible because of this.

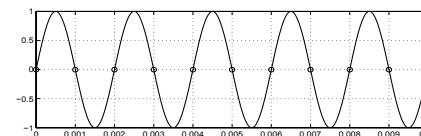
### SAMPLING THEOREM: EXAMPLE #2

Do we need  $S > 2B$  or only  $S \geq 2B$ ?

$x(t) = \sin(2\pi 500t)$  sampled at  $S = 1000 \frac{\text{SAMPLE}}{\text{SECOND}}$ .  $T = \frac{1}{S} = \frac{1}{1000}$  sec.

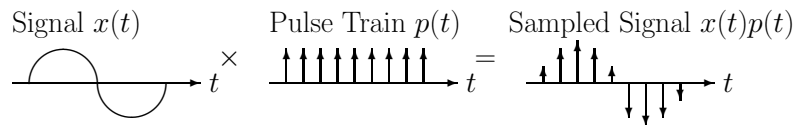
Set  $t = nT = n/1000$ :  $x(nT) = \sin(2\pi \frac{500}{1000}n) = \sin(\pi n) = 0!$

**Can't** reconstruct  $x(t)$  from its samples  $\{x(nT)\}$ !



### SAMPLING THEOREM: PROOF [1/3]

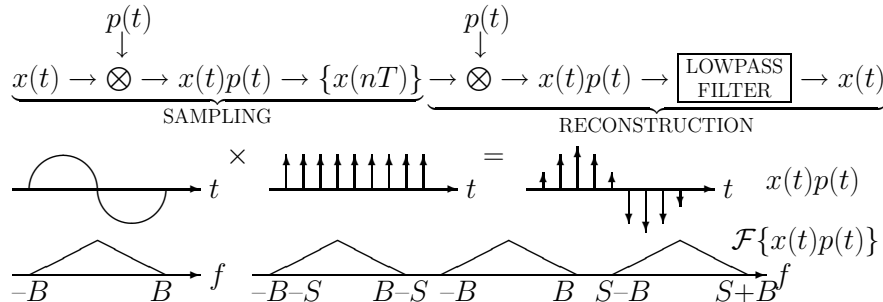
- **DEF:**  $p(t) = \sum_{n=-\infty}^{\infty} \delta(t-nT)$  = train (series) of impulses.
- **DEF:**  $x(t)p(t)$  = sampled signal = train of impulses weighted by  $\{x(nT)\}$ .
- **Note:**  $x(t)p(t) = x(t) \sum \delta(t-nT) = \sum x(nT)\delta(t-nT)$ .
- **So:** Only need samples  $\{x(nT)\}$  to create  $x(t)p(t)$ .



### SAMPLING THEOREM: PROOF [3/3]

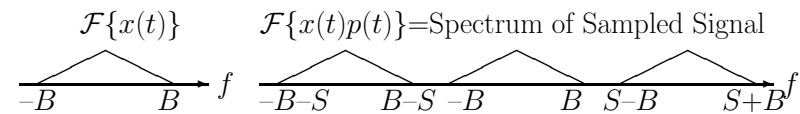
- **Can:** Reconstruct  $x(t)$  from  $x(t)p(t)$  if  $(S-B) > B \rightarrow \boxed{S > 2B}$ .
- **By:** Low-pass filtering  $x(t)p(t)$ . Cutoff frequency =  $B$  Hertz.
- **Formula:**  $x(t) = \frac{2B}{2B} T \underbrace{\sum x(nT)\delta(t-nT)}_{\text{SAMPLED SIGNAL } x(t)p(t)} * \underbrace{\frac{\sin(2\pi Bt)}{\pi t}}_{\text{LPF } h(t)}$ .
- **Interpolation Formula:**  $x(t) = \sum x(nT) (2BT) \frac{\sin 2\pi B(t-nT)}{2\pi B(t-nT)}$ .

### SAMPLING AND RECONSTRUCTION: SUMMARY



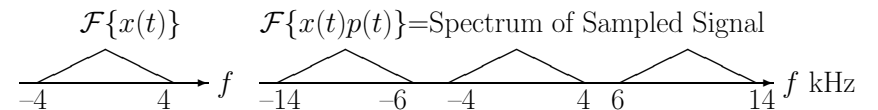
### SAMPLING THEOREM: PROOF [2/3]

- **Fourier series expansion:**  $p(t) = \sum p_k e^{j2\pi kt/T} = \frac{1}{T} \sum e^{j2\pi kt/T}$ .
- **Fourier coefficient formula:**  $p_k = \frac{1}{T} \int_{-T/2}^{T/2} \delta(t) e^{-j2\pi kt/T} dt = \frac{1}{T}$ .
- **Then:**  $\mathcal{F}\{x(t)p(t)\} = \frac{1}{T} \sum \mathcal{F}\{x(t)e^{j2\pi kt/T}\} = \frac{1}{T} \sum X(\omega - 2\pi \frac{k}{T})$ .
- $S = \frac{1}{T} \rightarrow \mathcal{F}\{x(t)p(t)\} = \frac{1}{T} \sum X(2\pi(f - \frac{k}{T})) = \frac{1}{T} \sum X(2\pi(f - kS))$ .



### SAMPLING THEOREM: EXAMPLE

- **Given:** Continuous-time  $x(t)$  is bandlimited to 4 kHz.
- **Sample:** 10 "kHz" =  $10000 \frac{\text{SAMPLE}}{\text{SECOND}} > 2(4 \text{ kHz})$ .
- $\mathcal{F}\{x(t)p(t)\}$  = Spectrum of sampled signal. Repeats in  $f$ !
- **Reconstruct:** Low-pass filter with cutoff = 4 kHz.



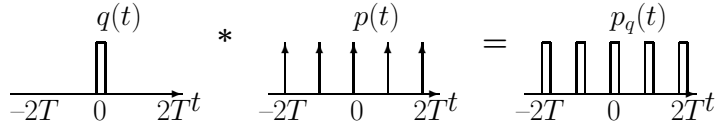
### DETERMINING SIGNAL BANDWIDTH: EXAMPLES

1.  $x(t) = \frac{3t+7}{t} \sin(2\pi 5t)$ : Rewrite:  $x(t) = 3 \sin(2\pi 5t) + 7\pi \frac{\sin(2\pi 5t)}{\pi t}$ .
2.  $x(t) = \frac{\sin(2\pi 3t) \sin(2\pi 2t)}{t^2}$ : Rewrite:  $x(t) = \frac{1}{2} [\cos(2\pi 1t) - \cos(2\pi 5t)]$ .
3.  $x(t) = \frac{\sin(2\pi 3t) \sin(2\pi 2t)}{t^2}$ : Then  $X(\omega) = \frac{1}{2\pi} [\text{rect}(\frac{\omega}{6}) * \text{rect}(\frac{\omega}{4})]$ . Convolve length=6 with length=4  $\rightarrow$  length=10.

**For all 3:** Bandlimited to  $\omega = 10\pi$  or  $f = 5$  Hertz. Need  $10 \frac{\text{SAMPLE}}{\text{SECOND}}$ .

## SAMPLING WITH FINITE-WIDTH PULSES [1/2]

- **Problem:** The ideal impulse train  $p(t)=\sum \delta(t-nT)$  doesn't exist!
- **Sol'n:** Use  $p_q(t)=\sum q(t-nT)$  where  $q(t)$ =short pulse (does exist).
- **Then:**  $p_q(t)=\sum q(t-nT)=\sum \delta(t-nT) * q(t)=p(t) * q(t)$ :

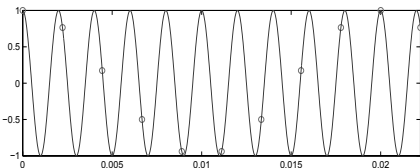


## UNDERSAMPLING AND ALIASING [1/4]

- What if  $\frac{\text{SAMPLE RATE}}{\text{RATE}} = S < 2B = 2 \frac{\text{MAX.}}{\text{FREQ}} = \text{Nyquist frequency}$ ?
- **Aliasing:** image spectrum masquerades as actual spectrum!
- **EX:** 600 Hz sinusoid sampled at  $1000 \frac{\text{SAMPLE}}{\text{SECOND}}$ .  $1000 < 2(600)$ .
- **Sample:**  $x(t)=\cos(2\pi 600t)$  with  $T=\frac{1}{1000}$ . Set  $t=nT=\frac{n}{1000}$ :
- **Get:** Samples  $x(nT)=\cos(2\pi \frac{600n}{1000})=\cos(1.2\pi n)=\cos(0.8\pi n)$ .
- **Since:**  $\cos(1.2\pi n)=\cos(1.2\pi n-2\pi n)=\cos(-0.8\pi n)=\cos(0.8\pi n)$ .

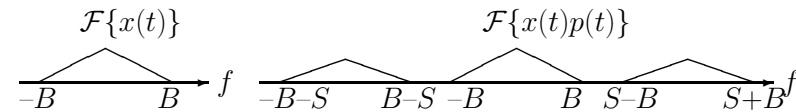
## UNDERSAMPLING AND ALIASING [3/4]

- 500-Hertz sinusoid sampled at  $450 \frac{\text{SAMPLE}}{\text{SECOND}}$ . Samples: circles.
- Did samples come from 450 Hertz or 50 Hertz sinusoid?



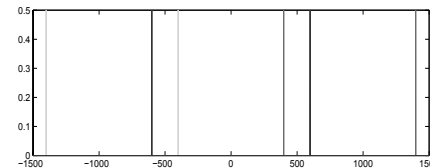
## SAMPLING WITH FINITE-WIDTH PULSES [2/2]

- **Fourier series expansion:**  $p_q(t)=\sum p_{q,k}e^{j2\pi kt/T}$ . **Pulse width:**  $\Delta$ .
- **Fourier coefficient formula:**  $p_{q,k}=\frac{1}{T} \int_{-\Delta/2}^{\Delta/2} e^{-j2\pi kt/T} dt = \frac{\Delta}{kT} \text{sinc}(\frac{k\Delta}{T})$ .
- **Then:**  $\mathcal{F}\{x(t)p_q(t)\}=\sum p_{q,k}\mathcal{F}\{x(t)e^{j2\pi kt/T}\}=\sum p_{q,k}X(\omega-2\pi \frac{k}{T})$ .
- $S=\frac{1}{T} \rightarrow \mathcal{F}\{x(t)p(t)\}=\sum p_{q,k}X(2\pi(f-\frac{k}{T}))=\sum p_{q,k}X(2\pi(f-kS))$ .



## UNDERSAMPLING AND ALIASING [2/4]

- Image spectrum impersonates actual spectrum! Overlap!
- Low-pass filtering this  $\rightarrow$  400 Hz, not 600 Hz, sinusoid!



## UNDERSAMPLING AND ALIASING [4/4]

- $x(t)=\cos(2\pi 300t+1)$  sampled at  $500 \frac{\text{SAMPLE}}{\text{SECOND}}$ . Reconstructed=?
- **Sample:**  $t=\frac{n}{500} \rightarrow x(nT)=\cos(2\pi \frac{300}{500}n+1)=\cos(1.2\pi n+1)$ .
- **But:**  $\cos(1.2\pi n+1)=\cos(1.2\pi n-2\pi n+1)=\cos(-0.8\pi n+1)=\cos(0.8\pi n-1)$ .
- **Reconstruct:**  $n=500t \rightarrow \cos(0.8\pi(500t)-1)=\boxed{\cos(2\pi 200t-1)}$
- 300 Hertz aliased down to 200 Hertz. Phase also changed.