
TOPICS FOR TODAY'S LECTURE

Infinite Impulse Response (IIR)
Filter Design and Examples

1. Impulse Invariance
 2. Bilinear Transformation and Frequency Warping
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WHY USE IIR FILTERS? [1/3]

Advantages:

1. Much sharper filters; less memory and MADs
 2. Don't need to add delay to make $h[n]$ causal
 3. Apply analog filter lore
- to:** digital filter design
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WHY USE IIR FILTERS? [2/3]

Disadvantages:

1. Not linear phase
- so:** phase distortion
2. Roundoff error can make filter unstable
 3. *Know* analog filters?
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WHY USE IIR FILTERS? [3/3]

But: Problem: #coefficients $\rightarrow \infty$
so: Can't optimize $h[n]$ directly.

Given: Analog lowpass (or whatever) filter $H_a(s)$.

Goal: Digital lowpass (or whatever) filter $H(z)$.

Map: Substitute *mapping* $s = \text{function}(z)$ in $H_a(s)$

Need: $\text{Re}[s] < 0 \rightarrow |z| < 1$ (stability preserved).

IMPULSE INVARIANCE

Given: Analog filter $H_a(s)$.

1. Compute $h_a(t) = \mathcal{L}^{-1}\{H_a(s)\}$.
 2. $h[n] = T h_a(nT)$ for constant T .
- That is:** Sample continuous-time $h_a(t)$.

Note: $h_a(t) = \sum_{i=1}^N A_i e^{p_i t} u(t)$

Becomes: $h[n] = T \sum_{i=1}^N A_i e^{(p_i T) n} u[n]$.

Map: Poles $\{p_i\} \rightarrow \{e^{p_i T}\}$.

IMPULSE INVARIANCE: EX #1 [1/2]

Given: $H_a(s) = 1000/(s+1000)$ and $T=0.001$.

Goal: Design digital IIR filter from $H_a(s)$
using: impulse invariance technique.

Soln: $h_a(t) = \mathcal{L}^{-1}\{H_a(s)\} = 1000e^{-1000t}u(t)$.

Answer: $h[n] = (0.001)(1000)e^{-(1000)(0.001)n} = e^{-n}u[n]$.

IMPULSE INVARIANCE: EX #1 [2/2]

Why? Did I use $T=0.001$ in example above?

since: $|H(j\Omega)| = 1000 / \sqrt{\Omega^2 + 10^6}$.

so that: 3 dB freq = $1000 \frac{\text{RADIAN}}{\text{SECOND}} \approx 160$ Hz.

suggests: Sample $1000 \frac{\text{SAMPLE}}{\text{SECOND}} \rightarrow T=0.001$.

Note: $H(z) = \mathcal{Z}\{e^{-n}u[n]\} = \frac{z}{z-0.368}$. Lowpass.

IMPULSE INVARIANCE: EX #2

Given: $H_a(s) = \frac{s+0.1}{(s+0.1)^2 + 9}$. Poles: $-0.1 \pm j3$.

Goal: Design digital IIR filter from $H_a(s)$
using: impulse invariance technique.

Soln: $h_a(t) = \mathcal{L}^{-1}\{H_a(s)\} = e^{-0.1t} \cos(3t)u(t)$.

Answer: $h[n] = T e^{-0.1nT} \cos(3nT)u[n]$.

BILINEAR TRANSFORMATION [1/4]

Given: Analog filter $H_a(s)$.

1. Substitute $s = \frac{2}{T} \frac{1-z^{-1}}{1+z^{-1}} = \frac{2}{T} \frac{z-1}{z+1}$.
2. Simplify $H(z) = H_a\left(s = \frac{2}{T} \frac{z-1}{z+1}\right)$.

Note: "Bilinear" = ratio of linears.

Map: Preserves stability and

Map: $(s = j\Omega) \Leftrightarrow (z = e^{j\omega})$.

BILINEAR TRANSFORMATION [2/4]

Maps: Imaginary axis $\text{Re}\{s\}=0 \Leftrightarrow s=j\Omega$

to: Unit circle $|z|=1 \Leftrightarrow z = e^{j\omega}$.

Note: $s = \frac{2}{T} \frac{z-1}{z+1} \Leftrightarrow z = \frac{1+sT/2}{1-sT/2} / (1-sT/2)$.

s=j\Omega: $z = \frac{1+j\Omega T/2}{1-j\Omega T/2} = \frac{1+j\Omega T/2}{(1+j\Omega T/2)^*} \rightarrow |z|=1$. QED.

BILINEAR TRANSFORMATION [3/4]

Maps: Unit circle $|z|=1 \Leftrightarrow z = e^{j\omega}$

to: Imaginary axis $\text{Re}\{s\}=0 \Leftrightarrow s=j\Omega$.

$$z = e^{j\omega}; s = \frac{2}{T} \frac{e^{j\omega} - 1}{e^{j\omega} + 1} = \frac{2}{T} \frac{e^{j\omega/2}(e^{j\omega/2} - e^{-j\omega/2})}{e^{j\omega/2}(e^{j\omega/2} + e^{-j\omega/2})}.$$

becomes: $s = j \frac{2}{T} \tan\left(\frac{\omega}{2}\right) = j\Omega$. QED.

BILINEAR TRANSFORMATION [4/4]

Frequency (Pre)Warping:

Bilinear transform maps frequencies:

(Pre)Warping formula: $\Omega = \frac{2}{T} \tan\left(\frac{\omega}{2}\right)$.

Use this to choose analog frequencies to map to desired digital frequencies.

BILINEAR TRANSFORM: EX #1

Given: $H_a(s) = 1000 / (s + 1000)$ and $T = 0.001$.

Goal: Design digital IIR filter from $H_a(s)$
using: bilinear transformation technique.

Soln: Substitute $s = \frac{2}{T} \frac{z-1}{z+1}$ in $H_a(s)$.

Get: $H(z) = \frac{1000}{2000 \frac{z-1}{z+1} + 1000} = \frac{z+1}{3z-1}$. Lowpass.

BILINEAR: EX #2 [1/2]

Given: $H_a(s) = \frac{s+0.1}{(s+0.1)^2 + 16}$.

Note: Resonant peak at $\Omega = 4$.

Goal: Design digital IIR filter
with: Resonant peak at $\omega = \frac{\pi}{2}$.
using: bilinear transform.

Idea: Choose T so $\Omega = 4 \rightarrow \omega = \frac{\pi}{2}$.

BILINEAR: EX #2 [2/2]

Use: Prewarping: $\Omega = \frac{2}{T} \tan \frac{\omega}{2}$.

Solve: $4 = \frac{2}{T} \tan \frac{\pi}{4} = \frac{2}{T} \rightarrow T = \frac{1}{2}$.

Then: Substitute $s = 4 \frac{z-1}{z+1}$ in $H_a(s)$.

Get: $H(z) = \frac{0.128 - 0.122z^{-2}}{1 + 0.976z^{-2}}$.

Poles: $0.987e^{\pm j\pi/2}$ as desired.

BILINEAR: EX #3

Goal: Design one-pole digital filter

with: 3 dB bandwidth in ω of 0.2π .

Soln: Prewarp: $\Omega = \frac{2}{T} \tan(\frac{0.2\pi}{2}) = \frac{0.65}{T}$.

Then: $H_a(s) = \frac{0.65/T}{s+0.65/T}$ (one-pole analog).

Get: $H(z) = \frac{0.245(z+1)}{z-0.509}$. T cancels!

Check: $|H(e^{j0.2\pi})| = 0.707$.

MATLAB COMMANDS

$H_a(s)$: Numerator BC & denominator AC.

$H(z)$: Numerator BD & denominator AD.

Then: [BD, AD] = bilinear(BC, AC, F);
substitutes $s = 2F \frac{z-1}{z+1}$ in $H_a(s)$.

Want: Butterworth filter: order=N

Cutoff: frequency: W (Digital: $0 \leq W \leq 1$).

[B, A] = butter(N, W); (digital)

[B, A] = butter(N, W, 's'); (analog)

MATLAB'S FDATool GUI