

PRINT YOUR NAME HERE:

HONOR CODE PLEDGE: "I have neither given nor received aid on this exam, nor have I concealed any violations of the honor code." Closed book; 4 sides of 8.5×11 "cheat sheet."

SIGN YOUR NAME HERE:**CIRCLE ONE:**

Undergraduate

Graduate

Write your answer to each question in the answer space to the right of that question. Problems #1-20 are multiple choice (here same as fill-in-the-blank) worth 5 points each.

For Problems #1-3: $T=0.1$. The analog filter is: $H_a(s) = \frac{40s}{s^2+400}$. $h_a(t) = 40 \cos(20t)u(t)$.

1. $h[n]$ designed using **impulse invariance** is: (a) $4 \cos(2n)u[n]$ (b) $40 \cos(20n)u[n]$
(c) $400 \cos(200n)u[n]$ (d) $0.4 \cos(0.2n)u[n]$ (e) $2 \cos(2n)u[n]$

2. $H(z)$ using **bilinear transform** is: (a) $\frac{z-1}{z+1}$ (b) $\frac{2z}{z^2+2}$ (c) $\frac{4z}{z^2+2}$ (d) $\frac{2z}{z^2+1}$ (e) $\frac{z^2-1}{z^2+1}$

3. Using a **bilinear transform**, the continuous-time frequency $\Omega = 20$ maps to discrete-time frequency $\omega =$: (a) 20 (b) $\frac{\pi}{4}$ (c) $\frac{\pi}{3}$ (d) $\frac{\pi}{2}$ (e) π

Can do #3 independently of #2; no partial credit if wrong #2 leads to wrong #3.

4. IIR filters are guaranteed to be stable if designed from a stable analog filter using:
(a) Impulse invariance (b) Bilinear transform (c) Both (d) Neither (e) Can't tell

A differentiator has: $H_a(s) = s$ and $H(e^{j\omega}) = j\omega$ for $|\omega| < \pi$ and $h[n] = \frac{(-1)^n}{n}$, $n \neq 0$.

For problems #5-7: Design a linear-phase length=3 noncausal FIR differentiator using:

5. **Frequency sampling** with: $H(e^{j0}) = 0$. $H(e^{j\pi/2}) = j\pi/2$. $H(e^{j\pi}) = 0$ (not π):
(a) $\{-\frac{1}{4}, \frac{1}{2}, -\frac{1}{4}\}$ (b) $\{\frac{\pi}{4}, 0, -\frac{\pi}{4}\}$ (c) $\{-\frac{\pi}{4}, \frac{\pi}{2}, -\frac{\pi}{4}\}$ (d) $\{\frac{\pi}{4}, \frac{\pi}{2}, \frac{\pi}{4}\}$ (e) $\{1, 0, -1\}$

6. A **rectangular window** applied to the ideal digital differentiator:
(a) $\{-\frac{1}{4}, \frac{1}{2}, -\frac{1}{4}\}$ (b) $\{\frac{\pi}{4}, 0, -\frac{\pi}{4}\}$ (c) $\{-\frac{\pi}{4}, \frac{\pi}{2}, -\frac{\pi}{4}\}$ (d) $\{\frac{\pi}{4}, \frac{\pi}{2}, \frac{\pi}{4}\}$ (e) $\{1, 0, -1\}$

7. An **equiripple** filter, now with $H(e^{j\pi}) = j\pi$. The Matlab command designing it:
(a) `fir1(2, [0,1], [0,1])` (b) `fir2(2, [0,1], [0,1])` (c) `firpm(2, [0,1], [0,1])`
(d) `firpm(2, [0,1], [0,pi/2], 'hilbert')` (e) `firpm(2, [0,1], [0,pi], 'hilbert')`

8. The IIR filter for an ideal **integrator** designed using bilinear transform with $T=2$:
(a) $y[n] + y[n-1] = x[n] + x[n-1]$ (b) $y[n] - y[n-1] = x[n] + x[n-1]$ (c) $y[n] = x[n] + x[n-1]$
(d) $y[n] - y[n-1] = x[n] - x[n-1]$ (e) $y[n] + y[n-1] = x[n] - x[n-1]$ (f) $y[n] = x[n] - x[n-1]$

For #9-11: A 200 Hz sinusoid is input to a DSP system with sampling rate $1000 \frac{\text{SAMPLE}}{\text{SECOND}}$. Sampler (A/D) and reconstructor (D/A) are not shown. No antialias filter is used.

9. 200 Hz \rightarrow $\boxed{\downarrow 2}$ \rightarrow ? (a) 100 Hz (b) 100&400 Hz (c) 400 Hz (d) 400&600 Hz (e) 600 Hz

10. 200 Hz \rightarrow $\boxed{\uparrow 2}$ \rightarrow ? (a) 100 Hz (b) 100&400 Hz (c) 400 Hz (d) 400&600 Hz (e) 600 Hz

11. If input is a 200 Hz sinusoid, which DSP system outputs **only** a 300 Hz sinusoid?

LPF is an ideal Low Pass Filter (not bandpass) with a single cutoff frequency.

(a) \rightarrow $\boxed{\uparrow 3}$ \rightarrow $\boxed{\downarrow 2}$ \rightarrow **LPF** \rightarrow (b) \rightarrow $\boxed{\downarrow 3}$ \rightarrow $\boxed{\uparrow 2}$ \rightarrow **LPF** \rightarrow (c) \rightarrow $\boxed{\uparrow 3}$ \rightarrow **LPF** \rightarrow $\boxed{\downarrow 2}$ \rightarrow
(d) \rightarrow $\boxed{\downarrow 3}$ \rightarrow **LPF** \rightarrow $\boxed{\uparrow 2}$ \rightarrow (e) \rightarrow $\boxed{\uparrow 2}$ \rightarrow $\boxed{\downarrow 3}$ \rightarrow **LPF** \rightarrow (f) \rightarrow $\boxed{\uparrow 2}$ \rightarrow **LPF** \rightarrow $\boxed{\downarrow 3}$ \rightarrow

12. For which frequency ω_o are the outputs $x[n]$ of these two systems identical?

In both systems, LPF is an ideal lowpass filter with cutoff frequency $\pi/3$.

#1: $\cos(\omega_o n) \rightarrow \boxed{\uparrow 3} \rightarrow \boxed{\text{LPF}} \rightarrow x[n]$ #2: $\cos(\omega_o n) \rightarrow \boxed{\downarrow 3} \rightarrow \boxed{\text{LPF}} \rightarrow x[n]$

(a) 0.3π (b) 0.5π (c) 0.6π (d) 0.75π (e) (c) & (d)

For #13-16: $x[n]=A\cos(\omega_0 n)+B\cos(\omega_1 n)$ for $0 \leq n \leq L-1$; use an N-point DFT of $x[n]$.

13. To help resolve the two peaks, we should do which of the following:

(a) Increase L (b) Increase N (c) Use Hamming window (d) (a)&(c) (e) (b)&(c)

14. To make the spectrum smoother, we should do which of the following:

(a) Increase L (b) Increase N (c) Use Hamming window (d) (a)&(c) (e) (b)&(c)

15. To reduce sidelobes around the peaks, we should do which of the following:

(a) Increase L (b) Increase N (c) Use Hamming window (d) (a)&(c) (e) (b)&(c)

16. Which of these makes it **harder** to resolve the two peaks:

(a) Decrease L (b) Decrease N (c) Use Hamming window (d) (a)&(c) (e) (b)&(c)

17. The filter type designed by `firpm(10, [0,0.2,0.3,0.7,0.8,1], [0,0,1,1,0,0])` is:

(a) Lowpass (b) Bandpass (c) Highpass (d) Band-reject (e) Notch (f) Comb

18. The filter with $h[n]=\{a, b, c, d, 0, -d, -c, -b, -a\}$ is **guaranteed** to be:

(a) Lowpass (b) Bandpass (c) Highpass (d) Band-reject (e) Notch (f) Comb

19. The 2-D filter having 2-D impulse response $h[i,j]=\begin{bmatrix} 1 & -2 & 1 \\ -2 & 4 & -2 \\ 1 & -2 & 1 \end{bmatrix}$ is:

(a) Lowpass (b) Bandpass (c) Highpass (d) Band-reject (e) Notch (f) Comb

HINT: $h[i,j]$ is separable: $h[i,j]=h[i]h[j]$. What are $h[i]$ and $h[j]$ and what do they do?

20. "DSP" stands for: (a) Digital Signal Processing (b) Drivel Spewed by Professor

(c) Dumbest Subject Partaken (d) Drive Slowly Please (e) Dummies Should Pass
